REFACTORING TO MODULES: All you need to know in less than an hour





⁽²⁾1.2 (2013)

[©]1.5 (2015)

£ 1.8 (2017)

⁽²⁾1.11 (2018)

POLL TIME!

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ng #gocenter



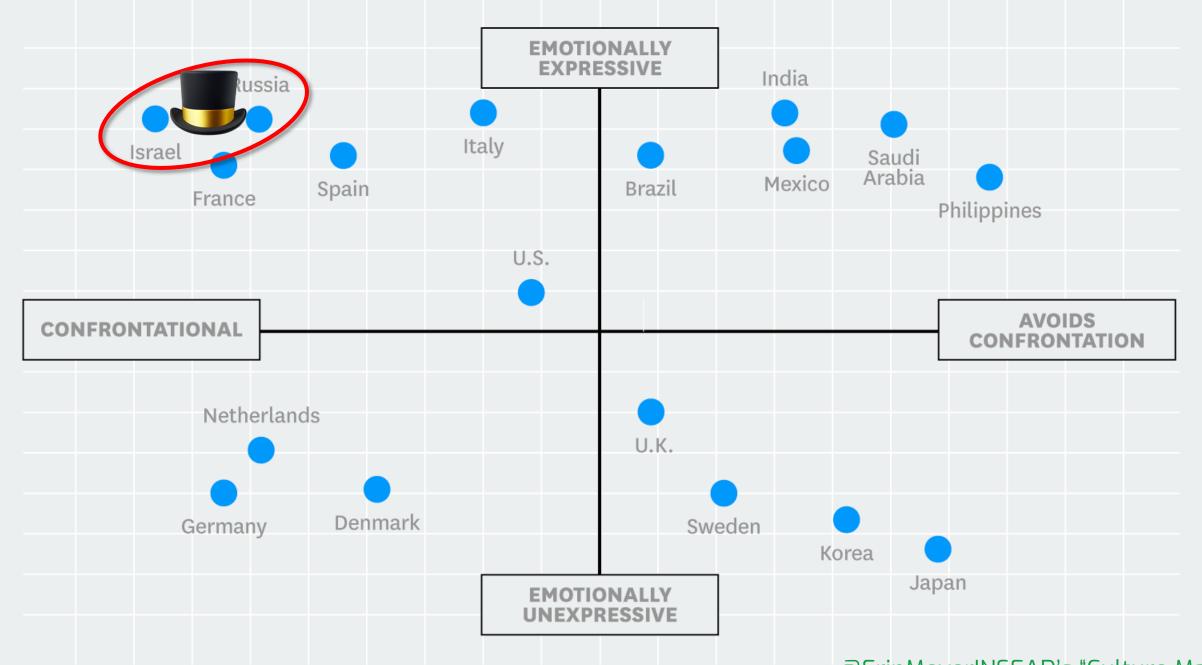
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[@]ErinMeyerINSEAD's "Culture Map"



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WHY WE HAVE A PROBLEM?

History

Design began in late 2007.

Key players:

- Robert Griesemer, Rob Pike, Ken Thompson
- Later: Ian Lance Taylor, Russ Cox

WHY WE HAVE A PROBLEM?

A personal history of dependencies at Google Plan 9 demo: a story Early Google: one Makefile 2003: Makefile generated from per-directory BUILD files • explicit dependencies

40% smaller binaries

Dependencies still not checkable!

SIMPLE SOLUTION!

^(*) Dependencies are sources [®]Remote import is a VCS path [©]Dump everything together into one source tree (GOPATH) Compile Profit

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BUT... HOW DO I...

[©]Know which dependencies do I use?

[©]Know which dependencies did you use?

[©]Know which dependencies should I use?

Know is it our code that I am editing right now?
WTF is going on?!

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YEAH...

To date, we've resorted to an email semaphore whenever someone fixes a bug a package, imploring everyone else to run go get -u. You can probably imagine how successful this is, and how much time is being spent chasing bugs that were already fixed.

Dave Cheney

DUPLICATE YOUR DEPENDENCIES

Check your dependencies to your own VCS.

Brad Firzpatrick

BUILD YOUR OWN DEPENDENCY MANAGER

It's not the role of the tooling provided by the language to dictate how you manage your code in the production sense.

Andrew Gerrand

WE EXPECT YOU TO ALREADY HAVE A HOMEGROWN Dependency manager

If you need to build any tooling around what Go uses (Git, Mercurial, Bazaar), you already understand those tools, so it should be straightforward to integrate with whatever system you have.

Andrew Gerrand

DON'T TRUST WHAT WE'VE BUILT

Go-get is nice for playing around, but if you do something serious, like deploying to production, your deploy script now involves fetching some random dude's stuff on GitHub.

Brad Firzpatrick

NEXT THING YOU KNOW...

THERE ARE 19 DEPENDENCY MANAGERS

SPACE RANGER LIGHTYE.

QUIZ TIME!

🗘 godeps.json ©dependencies.tsv ©govendor, govend, goven, gv [©]trash, garbage, rubbish [©]Weapons manufacturer

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GOPATH + YENDORING =

ogle Stores Billions of Lines of Code in a Single Repository ... به://www.youtube.com/watch?v=W71BTkUbdgE ◄



be.com/watch?v=W718TkUbdqE ▼ Sep 15, 2015 - Uploaded by @Scale This talk will outline the scale of Google's codebase, describe Google's custombuilt monolithic source ...

Bazel How to build at Google scale? - YouTube https://www.youtube.com/watch?v=IOUwu0myF8M



Mar 10, 2018 - Uploaded by FOSDEM Bazel is Google's own build tool, open-sourced in Fe... ... Uber Technology Day: Monorepo to Multirepo and ...

Billions of lines of code in a single repository, SRSLY? by Guillaume ...





Nov 10, 2016 - Uploaded by Devoxx Google stores all its source code in one single monolithic repository! Imagine 25000 software developers ...

Very interesting talk about how Google handles a monorepo at ... https://dev.to/matteojoliveau/comment/7a34



Dec 2, 2018 - Uploaded by @Scale What are the pros and cons of the "monorepo" approach? .

Git at Google: Making Big Projects (and Everyone Else) Happy, Dave ... https://www.youtube.com/watch?v=cY34mr71ky8 ▼



May 12, 2015 - Uploaded by GilHub Google likes to push the boundaries of what's possible with Git. With big projects like Android and Chrome, we ...

The Curious Case of Monorepos, Johannes Stein - React London ... https://www.youtube.com/watch?v=DFCIAupKbEk



Sep 4, 2017 - Uploaded by Red Badger Monorepos have often stigmatized as bad practice and as such something that ... Still, big companies like ...

Uber Technology Day: Monorepo to Multirepo and Back Again ... https://www.youtube.com/watch?v=IV8-1S28ycM



Apr 7, 2017 - Uploaded by Uber Engineering Aimee Lucido, a mobile engineer on Uber's Driver Signups team, spoke about Uber's transition from a ...

The Challenge of Monorepos: Strategies from git-core and Open ... https://www.youtube.com/watch?v=F5YBaske5ao +



May 12, 2015 - Uploaded by GilHub The problem of **Monorepos**, and related large files and locking issues, ... Why **Google** Stores Billions of Lines ...

Monorepos in the Wild - Markus Oberlehner @ WeAreDevelopers ... https://www.youtube.com/watch?v=kwhOl4mmanM



▶ 29:0

May 30, 2017 - Uploaded by WeAreDevelopers Visit the largest developers congress in Europe: WeAreDevelopers World Congress, 16 - 18 May 2018 in ...

BazelCon 2018 Day 1: Virtual Mono-Repo & Bazel - YouTube https://www.youtube.com/watch?v=2gNITegwQD4



Nov 2, 2018 - Uploaded by Google Open Source Reproducible HEAD dependency in a many-repo world Ittai Zeidman (Wix.com)

GOPATH, THE PROUD SON OF THE MONOREPO

:00

 $||b|^2$

TWO HUGE Problems with Gopath

It only allows a single version of any given package to exist at once (per GOPATH)

We cannot programmatically differentiate between code the user is working on and code they merely depend on

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VENDORING – THE WORST KIND OF FORKING

Copy all of the files at some version from one version control repository and paste them into a different version control repository

WHAT'S WRONG WITH IT (WELL, WHAT'S NOT)

^(*)History, branch, and tag information is lost ^(*) Pulling updates is impossible [©]It invites modification, divergence, and bad fork **Ut wastes space** Good luck finding which version of the code you forked

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WAITA MINUTE...

WE USE SUBMODULES!

STILL WRONG!

[©]You still have no idea what version are you using ^(*)You have to connect each dependency as a submodule manually Switching branches and forks LOL [©]Working on modules with other teams ROFL

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THE GO DEP Experiment

So you want to write a package manager

You woke up this morning, rolled out of bed, and thought, "Y'know what? I don't have enough misery and suffering in my life. I know what to do—I'll write a language package manager!"

Package management is awful, you should quit right now

Package management is a nasty domain. Really nasty. On the surface, it *seems* like a purely technical problem, amenable to purely technical solutions. And so, quite reasonably, people approach it that way. Over time, these folks move inexorably towards the conclusion that:

1. software is terrible

...

- 2. people are terrible
- 3. there are too many different scenarios
- 4. nothing will really work for sure
- 5. it's provable that nothing will really work for sure
- 6. our lives are meaningless perturbations in a swirling vortex of chaos and entropy



sam boyer @sdboyer systems | people © Detroit metro ::: Joined December 2008

PROPER DEPENDENCY MANAGEMENT?

 Working in project directories
 Local cache for dependencies
 Version declarations
 Conflict resolution

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CONFLICT ON THE CONFLICT RESOLUTION

SAT/SMT vs MVS/SIV

ENTER GO Modules

ENTER GO MODULES

BACKWARDS Compatibility and Migration

③ go mod init
③ go.mod file is created
④ The rest is the same:
imports in code just work

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THAT'S SOME SERIOUS MAGIC...

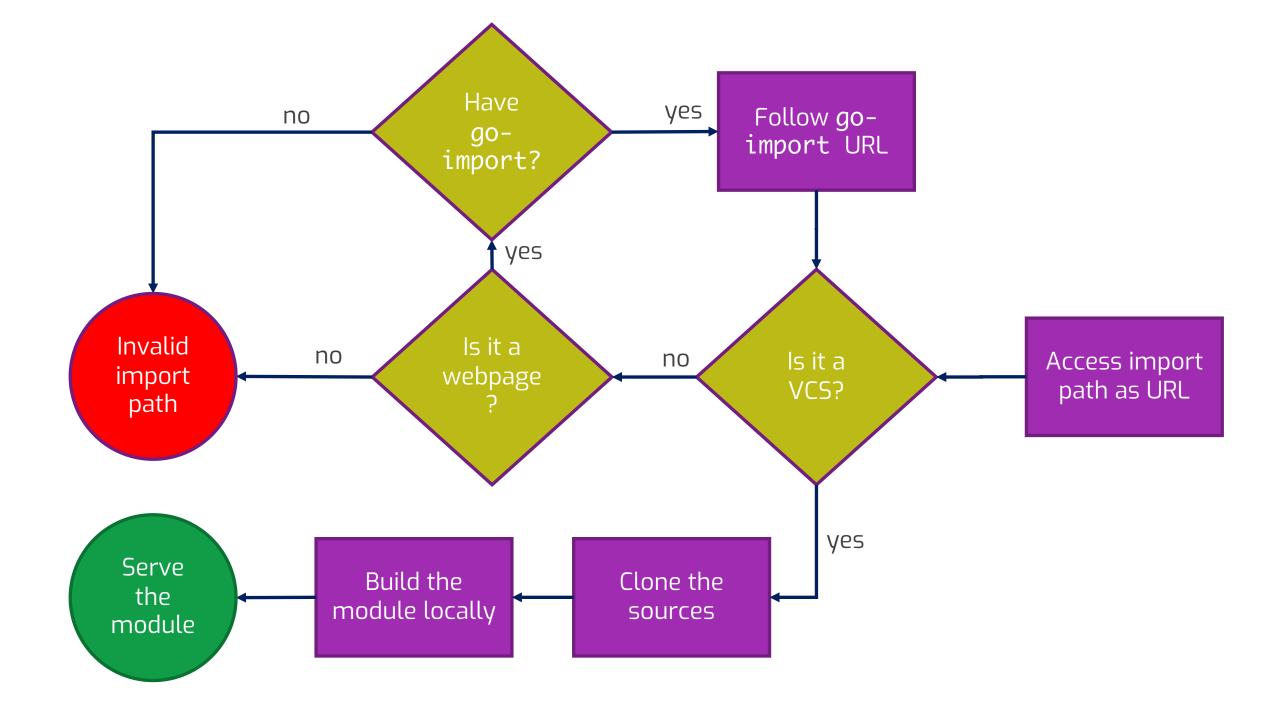




GO MODULES CONVERT EVERYTHING (ALMOST?)

var Converters = map[string]func(string, []byte) (*modfile.File, error){ "GLOCKFILE": ParseGL0CKFILE, "Godeps/Godeps.json": ParseGodepsJSON, "Gopkg.lock": ParseGopkgLock, "dependencies.tsv": ParseDependenciesTSV, "glide.lock": ParseGlideLock, "vendor.conf": ParseVendorConf, "vendor.yml": ParseVendorYML, "vendor/manifest": ParseVendorManifest, "vendor/vendor.json": ParseVendorJSON,

WHAT HAPPENS TO GO.MOD WHEN You add import (And run go get/go build)



SELECTING A VERSIONP

Latest compatible version tag

mulckmethe com



COMPATIBLE?!

[©]Let's assume SemVer works (LOL) [©]The latest version of v1.x.x is compatible with v1.0.0 and up [©] Premise: import path string should always be backwards compatible

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WHAT ABOUT Version 2?!

Incompatible code can't use the same import path

[©]Add /v2/ to the module path

Use /v2/ in the import path

import "github.com/my/module/v2/mypkg"

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WHAT IF IT DOESN'T HAVE ANY SEMVER TAGS?!

Pseudo version

v0.0.0-yyyymmddhhmmss-abcdefabcdef

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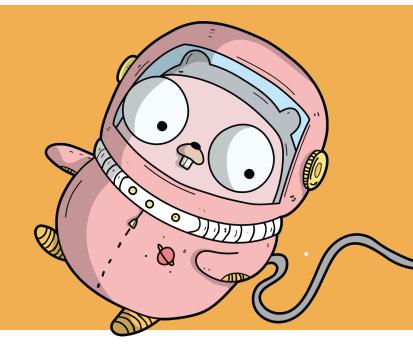
WHAT IF (WHEN) I WANT TO BAN A VERSION?!

% You can specify "version X or later": >= x.y.z

You can use exclude or replace for better control

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HOUSTON... I THINK I LOST MY MODULE?



FROM VENDORING TO HIERARCHY OF MODULE REPOSITORIES

ACED

Time Its FALLY Personial MAI SPESSIK

MODULES SHOUD BE IMMUTABLE

The <module>@v<version> construct should be immutable

That means that

github.com/myuser/myrepo/@v/v1.0.0

Should forever be the same...



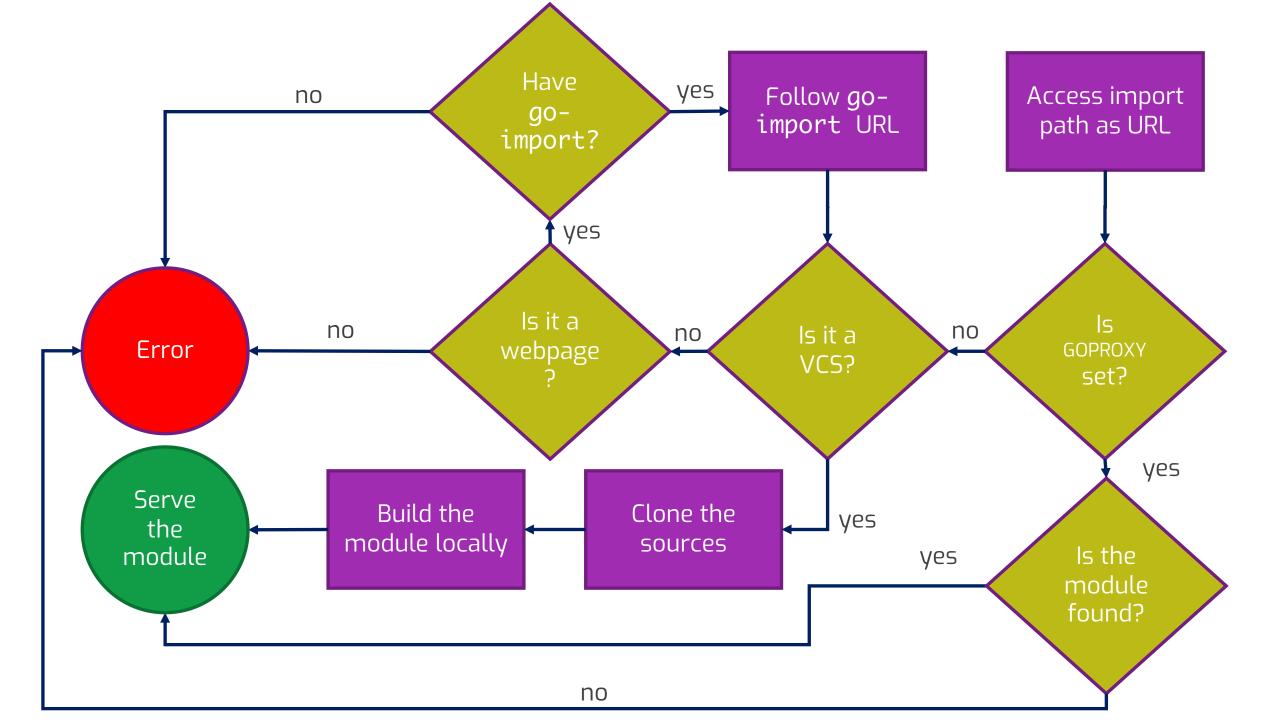
BUT ARE THEY REALLY?

"Friends don't let friends do git push -f"

Aaron Schlesinger

USING THE GOPROXY VARIABLE

export GOPROXY=https://myawesomeproxy.com go get github.com/myuser/myrepo



KEEPING MODULES



Local cache (\$GOPATH/pkg/mod)

Immediate access, not shared, can be wiped...

Organizational cache (private proxy)

Fast access, requires infra, shared across devs





Public cache (public proxy)

Highly available, CDN, no infra, free

JFrog GoCenter



IMMUTABLE AND REPEATABLE BUILDS



Immutable dependencies

The best way to guarantee issues is force push



Lost Dependencies

Who doesn't remember left-pad with Node.js?



Internet Issues

Even build when GitHub is down!?



AND ALSO FASTER BUILDS...



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WHO THE JUDGES Are?!

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```
#Number of modules dependent on the module
usedBy:
    type: integer
    weight: 1/5
#Number of stars for the module in Github
stars:
    type: integer
    weight: 1/10
#Number of forks for the module in Github
forks:
    type: integer
    weight: 1/100
#Number of downloads for the module in
GoCenter
downloads:
    type: integer
    weight: 1/100
#Is the project deleted from Github
projectDeleted:
    type: boolean
```

weight: -10000

```
#Is there a README available for Github project
readMeIsAvailable:
   type: boolean
   weight: 5
```

```
#Is there active development on Github project
activeDevelopment:
   type: boolean
   weight: 5
```

```
#Is there a Licence available for Github project
hasLicense:
   type: boolean
   weight: 5
```

#Is there active contributors for Github project

```
activeMaintainers:
   type: boolean
   weight: 5
```

WHAT ELSE?

Security
Unit tests
Number of dependencies
Recursive rating

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TWITTER ADS AND Q&A





Socenter.io

SEE THE WORLD, THEY SAID

Hiring tons of folks for DevRel!

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