

How AWS builds Serverless services using Serverless

Chris Munns Principal Developer Advocate AWS Serverless

aws

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Why are we

here today

https://secure.flickr.com/photos/mgifford/4525333

Serverless is changing the software industry

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Photo by Markus Spiske on Unsplash

Amazon is no different in this!

So how does AWS build Serverless Services Using Serverless?



So how does AWS build Serverless Services Using Serverless?

With a compiler!



So how does AWS build Serverless Services Using Serverless?

With a compiler!

ba-dum-tshh

Photo by Josh Sorenson on Unsplash

Less time managing servers ==

more laughs!



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For today

A look at how Amazon does development How serverless has changed things What you can learn from us



Development transformation at Amazon:

1994-2001

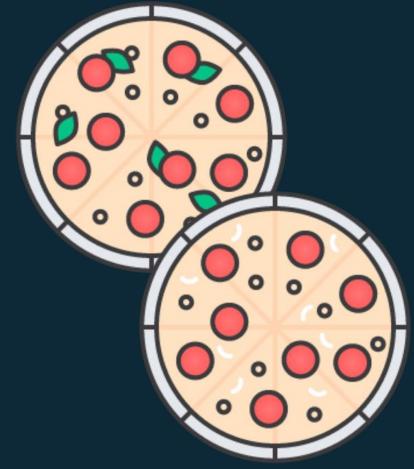
2002+



monolithic architecture + hierarchical organization

decoupled services + 2 pizza teams





Two-pizza teams

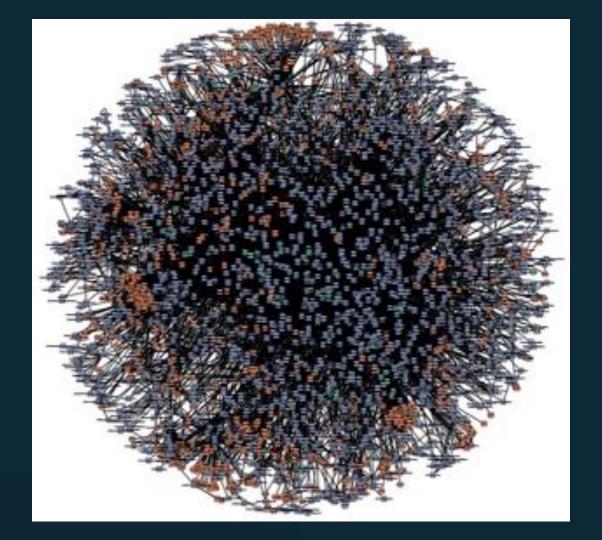
Full ownership

Full accountability

Aligned incentives

"DevOps"







Amazon S3 at launch:

8 separate microservices

Amazon S3 today:

More than 235 distributed microservices

2 Pizza Team Responsibility Venn Diagram

THEIR PRODUCT

Responsible for

Deployment tools CI/CD tools Monitoring tools Metrics tool Logging tools **APM tools** Infrastructure provisioning tools Security tools **Database management** tools Testing tools

•••

Not responsible for

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*Unless their product belongs in the blue



Self-service

Technology-agnostic

Encourage best practices

Single-purpose services



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Deployment service

No downtime deployments

Health checking

Versioned artifacts and rollbacks



Pipelines



Automated actions and transitions; from check-in to production

Development benefits:

- Faster
- Safer
- Consistent & Standardized
- Visualization of the process



continuous delivery

happier developers!

https://www.flickr.com/photos/cannnela/4614340819/

Thousands of teams **×** Microservice architecture **×** Continuous delivery × Multiple environments

> 60 million deployments a year*





2 Pizza Team Responsibility Venn Diagram

Application development Infrastructure management Application configuration Pipeline configuration Alarms **Runbooks** Testing Compliance Roadmap tracking Goals tracking **On-call** Support escalation

NOT THEIR PRODUCT

Responsible for

Not responsible for

*Unless their product belongs in the blue



Quick poll!

How many of you run in 7 or fewer AWS Regions?

How many of you run in 5 or fewer AWS Regions?

How many of you run in just 2 AWS Regions?

How many of you run in just 1 AWS Region?



Global Infrastructure

https://aws.amazon.com/about-aws/global-infrastructure/



Determining the right balance

The more time spent on operational tasks, the less time spent on development tasks



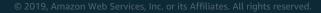


2 Pizza Team Responsibility Venn Diagram

Can we shift more from a team's responsibility to the platform/shared services?

Responsible for

Not responsible for





So that brings us back to...





OK, let's get real

Photo by Clem Onojeghuo on Unsplash

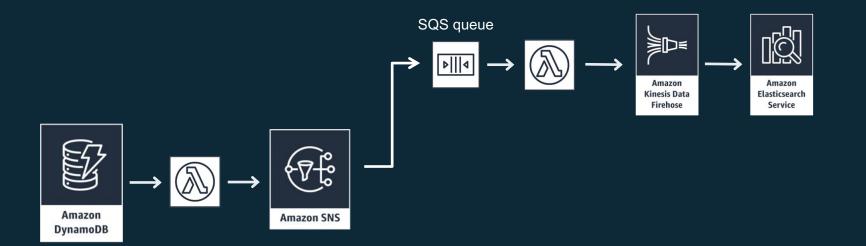
From the earliest days of AWS Lambda we saw lots of repeatable

patterns (internally and externally)

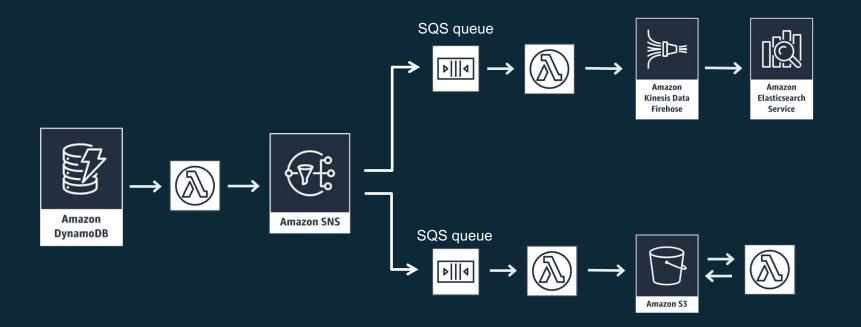
Photo by <u>Kristian Strand</u> on <u>Unsplash</u>



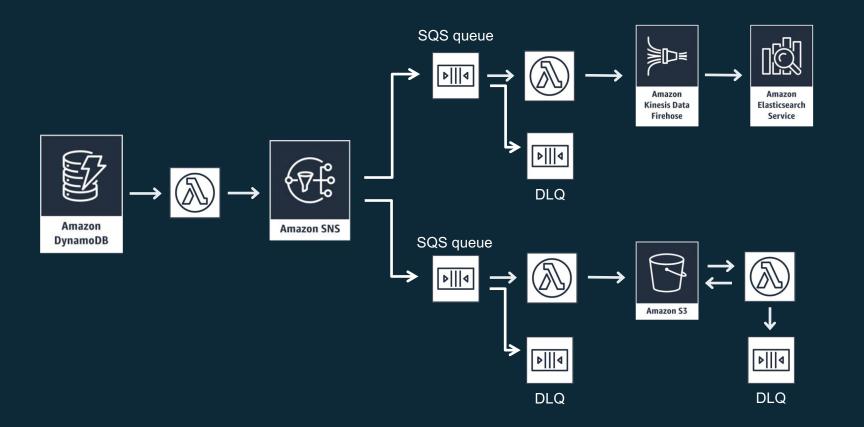




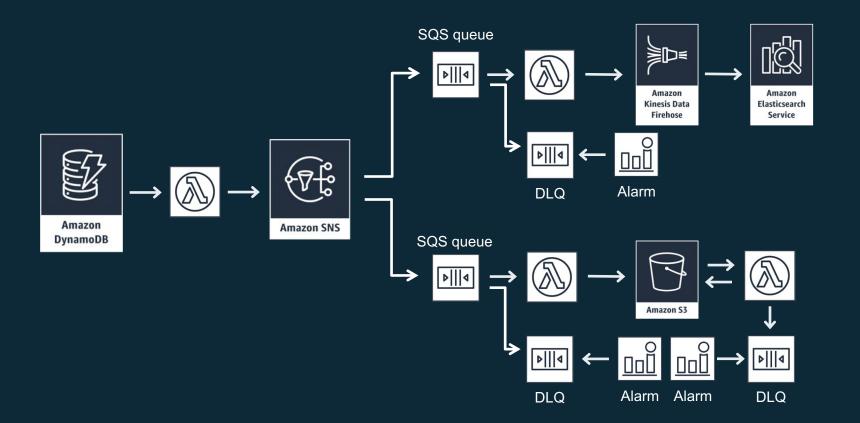




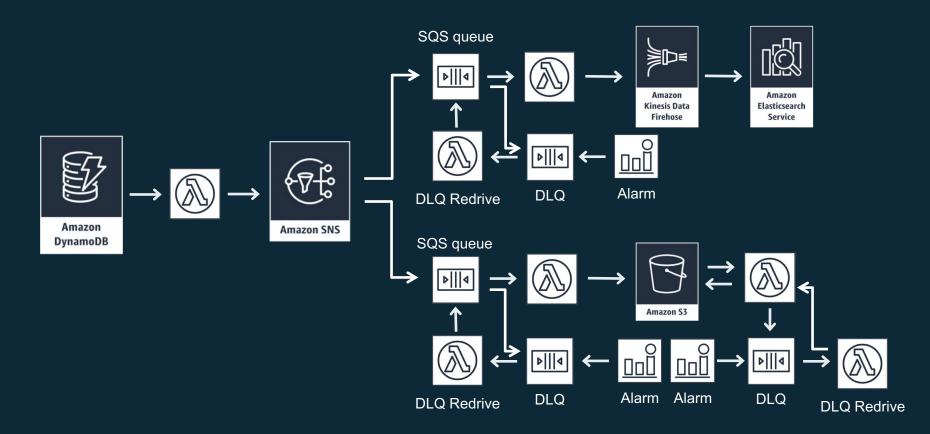




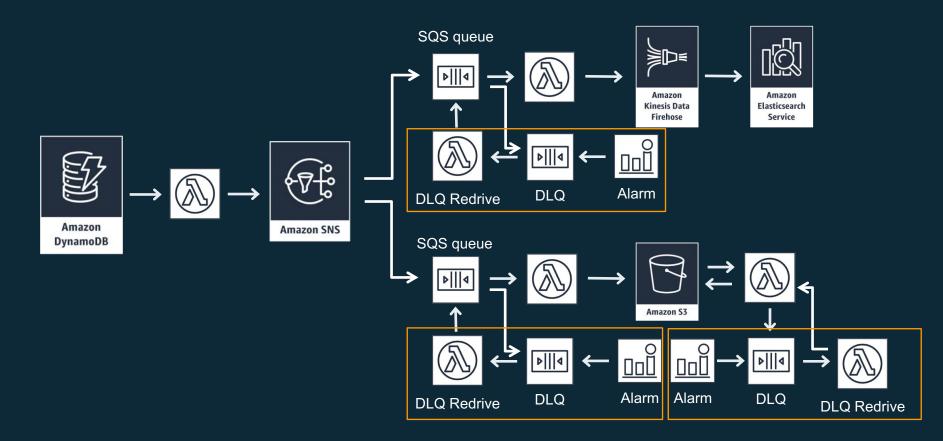




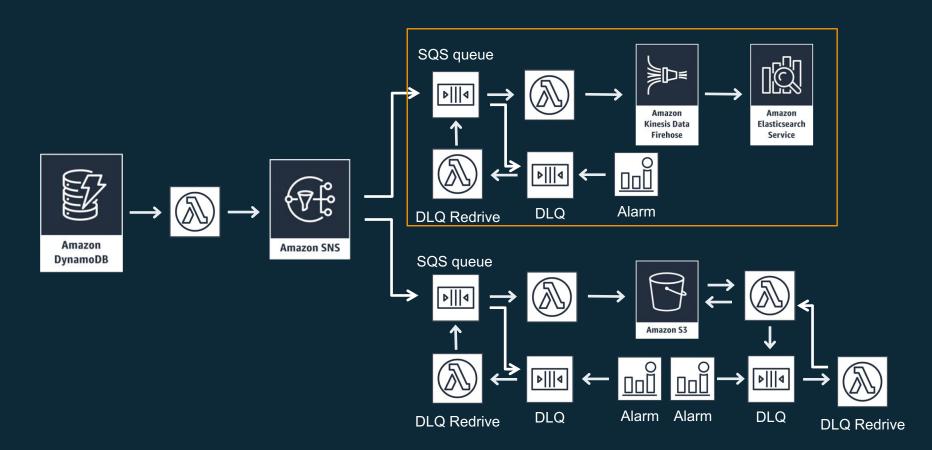










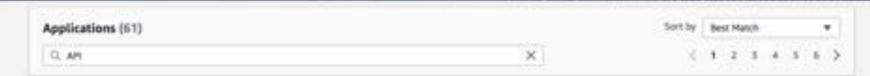






AWS Serverless Application Repository

Discover, deploy, and publish serveriess applications



Voice-Lexicon-API

This app powers voiceles/con.com where you can see it in action. It accepts data from HTHL form and generates HPS so you can practice foreign language whenever you want.

Pavel Kral

11 deployments

Salesforce-API-Access-Manager-Monitor-L ogger

A simple API access manager built on AWS lambda to provide multi tiened access to salesforce services with a single API user. Please read more here: https://github.com/inanjit5190/Salesforce-API-Access-Manager-Monitor-Logger/5kob/marter/README.md

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û deployments

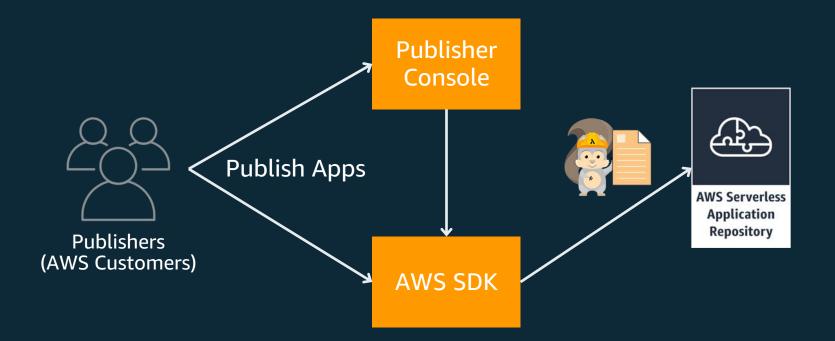
MEL Japanese Zipcode API

microservice-http-endpoint-python

microservice-http-endpoint-python3

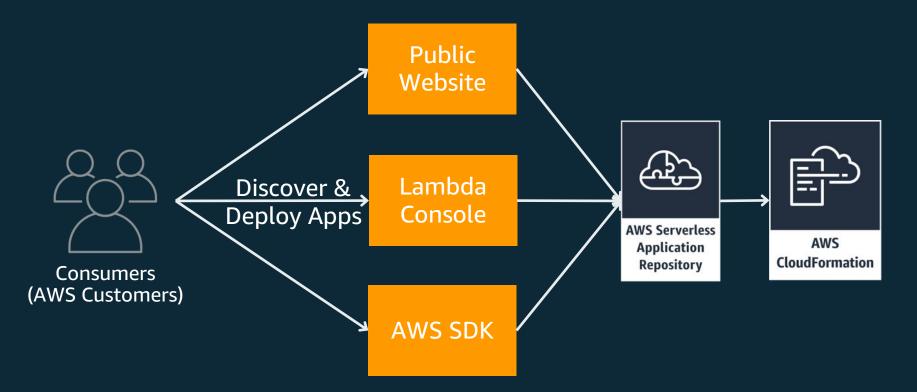
microservice-http-endpoint

Publishing Applications

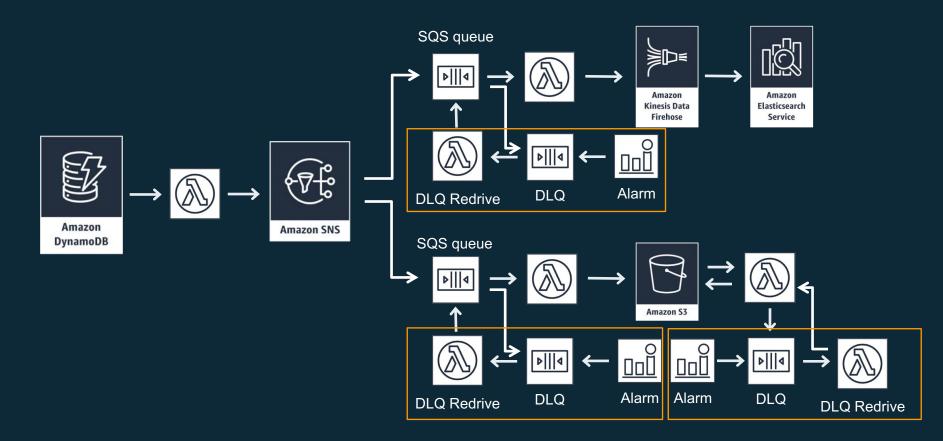




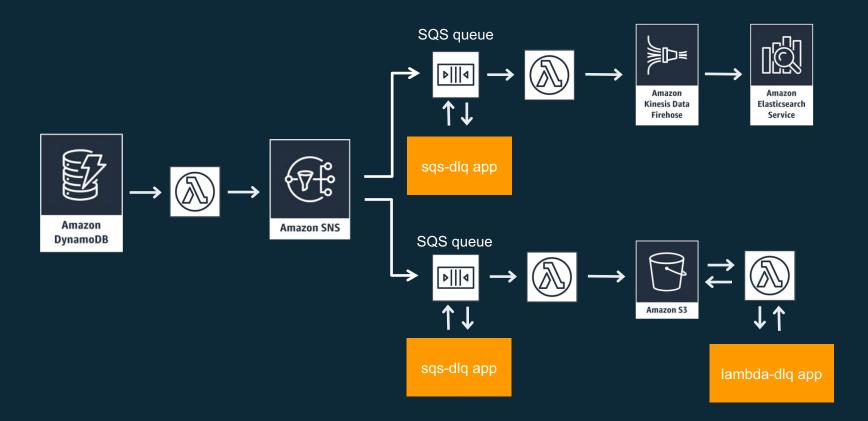
Consuming Applications



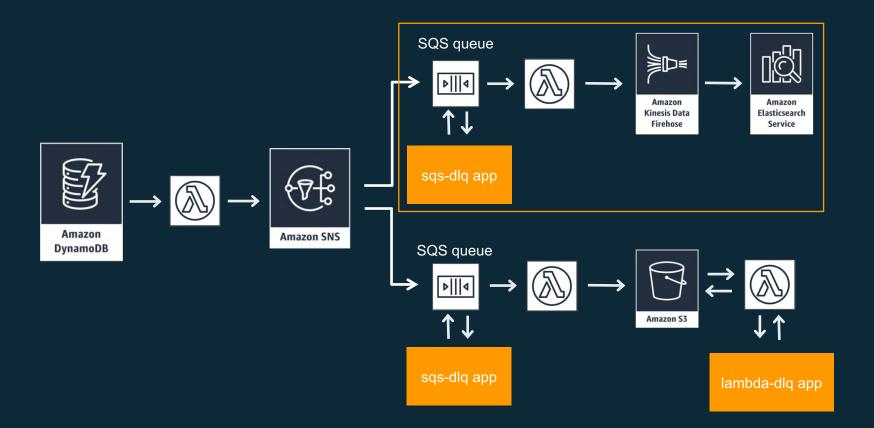




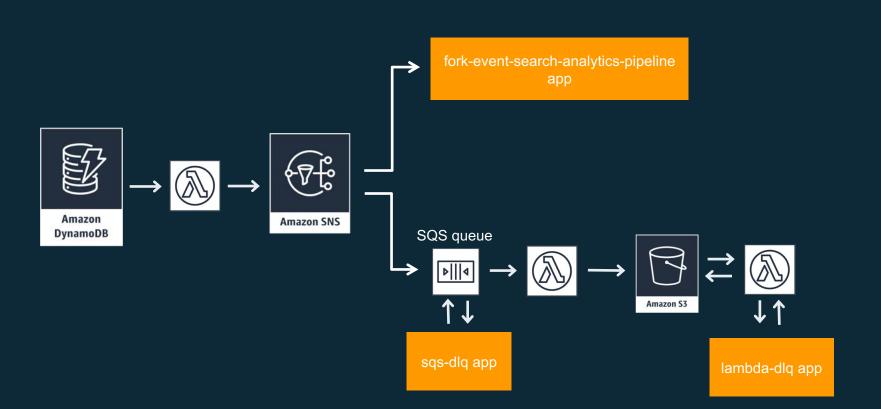














AWS Serverless Application Repository API

class ServerlessApplicationRepository. Client

A low-level client representing AWSServerlessApplicationRepository:

import boto3

client = boto3.client('serverlessrepo')

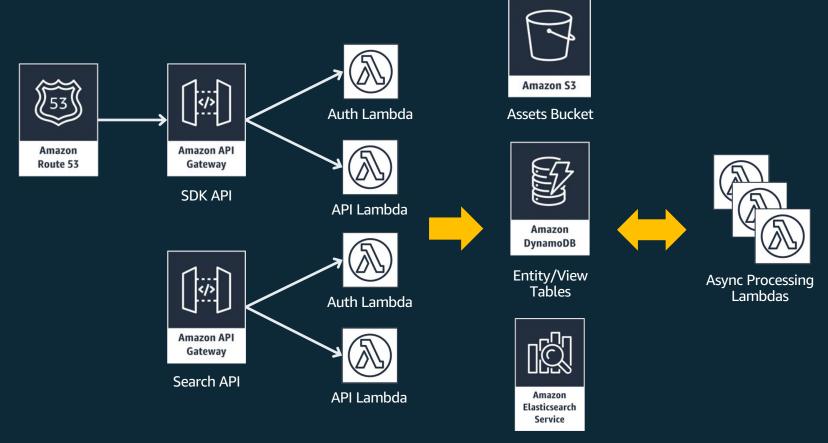
These are the available methods:

- e can_paginate()
- create_application()
- create_application_version()
- create_cloud_formation_change_set()
- create_cloud_formation_template()
- delete_application()
- generate_presigned_url()
- get_application()
- get_application_policy()
- get_cloud_formation_template()
- get_paginator()
- get_waiter()
- Iist_application_dependencies()
- list_application_versions()
- Iist_applications()
- put_application_policy()
- update_application()

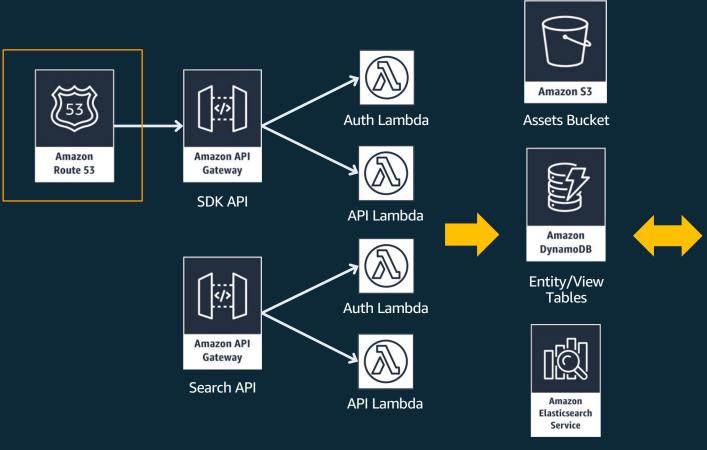
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https://boto3.amazonaws.com/v1/documentation/api/latest/reference/services/serverlessrepo.html



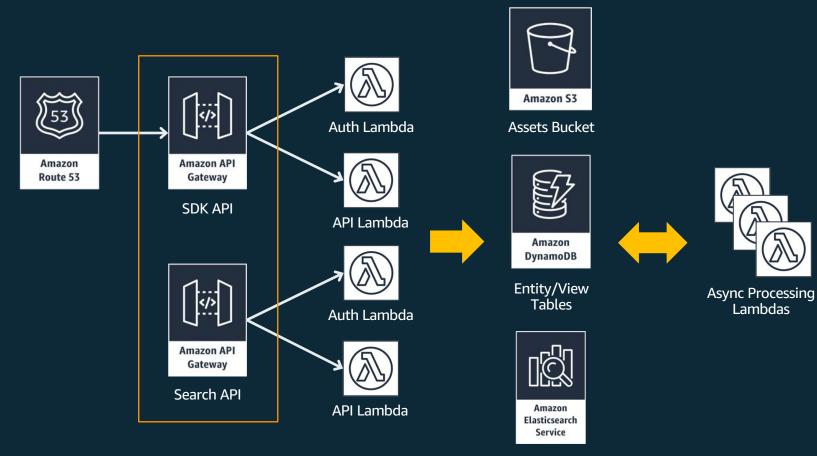




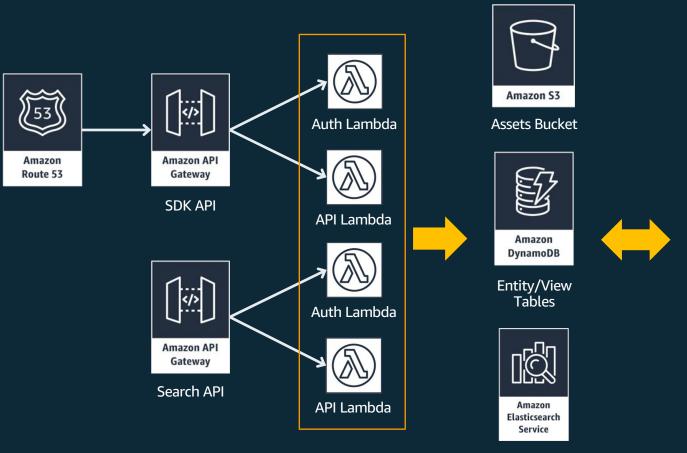


Async Processing Lambdas





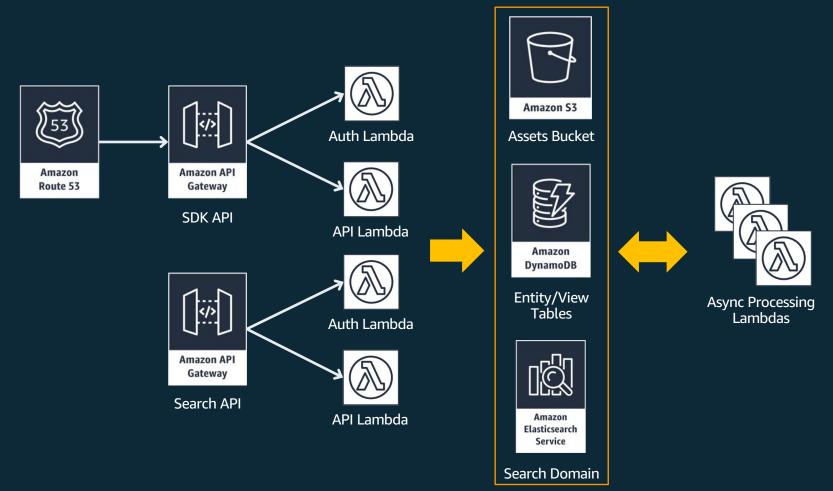




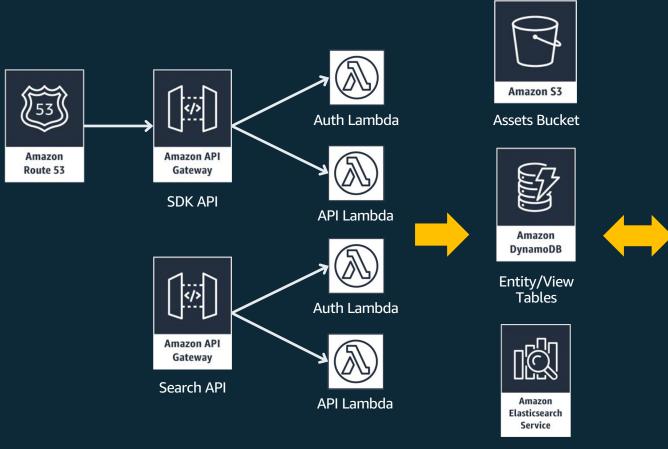


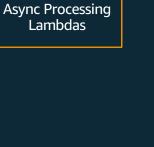
Async Processing

Lambdas











Not seen

- Async processing Lambdas interfacing with Amazon SNS/Amazon SQS
- A few other internal services
- Alpha/beta/gamma
- Multiple regions

Not seen

- Async processing Lambdas interfacing with Amazon SNS/Amazon SQS
- A few other internal services
- Alpha/beta/gamma
- Multiple regions
- A single Amazon EC2 instance per region, to test that the service is working properly
 BEST PRACTICE ALERT: Don't test from the managed service to managed service to be tested

Did building serverless-ly mean a massive shift in tools/practices?

Photo by Carlos Irineu da Costa on Unsplash

Nope.



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Building with Serverless services at AWS

- Using Amazon CloudFormation/AWS SAM to manage infrastructure
- Leveraging existing CI/CD tools that have been tweaked to support tools like SAM
- Difference in telemetry data made up for with more logging and usage of tools like AWS X-Ray
- Same languages as always: Java, Python, Node.js
- Little to no changes in development/testing practices:
 - peer review
 - test in "cloud"
 - linting, syntax checking, unit/service testing
 - canary deploy out slowly & rollback immediately if things go boom



"Tell me your biggest pain points right now"

Photo by Zhen Hu on Unsplash

Tell me your biggest pain points right now:

Limits

Scoping the size of a service Proper "stack" boundaries Improving alarms/monitoring Improving testing _(always)

Tell me your biggest pain points right now:

Limits Scoping the size of a service **PAWS Service teams are just like you!** Improving alarms/monitoring Improving testing _(always)



Tell me your biggest pain points right now:

AWS Service teams are just like you! Improving testin **Except.....**



What you can do to be like AWS

- Organizational structure aligns with microservice based architecture which aligns well with serverless
- Standardized, yet flexible tools made supporting serverless essentially "snapping in" new capabilities
- CI/CD is a must
- Peer review is the one thing you aren't doing but should
- Understanding when you need a REST API vs. using another invoke model
 - related: Sync vs. async



What you can do to be like AWS

- If moving to #serverless feels like a giant shift for your org/team, move slow and purposefully
- If someone is telling you that you need all new tools to develop for serverless, they are wrong or selling you something
 - Potentially something that competes

What customers tell me:

Serverless benefits pay off vs. the time ramping up



Yawn.. Well that was kinda..

boring...?

That's kind of the idea...

and it can lead to an exciting future



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Going back to Amazon

Photo by Chris Munns

What happens if we reduce operational burden massively and reduce the amount of code we have to write?





What if 2 pizzas is 1 too many?



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?x more Thousands of teams

If fewer people are needed to build things, can we build more things & faster???

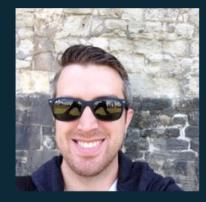




About me:

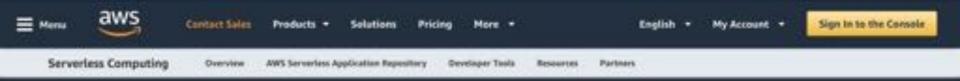
Chris Munns - munns@amazon.com, @chrismunns

- Principal Developer Advocate Serverless
- New Yorker
- Previously:
 - AWS Business Development Manager DevOps, July '15 Feb '17
 - AWS Solutions Architect Nov, 2011- Dec 2014
 - Formerly on operations teams @Etsy and @Meetup
 - Little time at a hedge fund, Xerox and a few other startups
- Rochester Institute of Technology: Applied Networking and Systems Administration '05
- Internet infrastructure geek





aws.amazon.com/serverless



Serverless Computing and Applications

Build and run applications without thinking about servers

Find serverless applications

Serverless computing allows you to build and run applications and services without thinking about servers. Serverless applications don't require you to provision, scale, and manage any servers. You can build them for nearly any type of application or backend service, and everything required to run and scale your application with high availability is handled for you.

Building serverless applications means that your developers can focus on their core product instead of worrying about managing and operating servers or runtimes, either in the cloud or on-premises. This reduced overhead lets developers reclaim time and energy that can be spent on developing great products which scale and that you collision.

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