

Symbols complicated it all

by *Robin Pokorny*

Why talk about it?

Symbols

```
const sym = Symbol();
```

```
typeof sym;  
// -> "symbol"
```

```
sym === Symbol();  
// -> false
```

Primitive values

- boolean
- number
- string
- undefined
- null
- **symbol**

Primitive values

- boolean
- number
- string
- undefined
- null
- **symbol**

complication #1

What for?

```
const sym = Symbol()

const o = {
  name: "My key is a string"
  [sym]: "My key is a symbol"
}

o[sym1]
// -> "My key is a symbol"
```

Conversion

```
Boolean(sym);  
// -> true
```

```
!sym;  
// -> false
```

Conversion

```
Number(sym);  
// -> TypeError
```

```
sym * 5;  
// -> TypeError
```

complication #2

Conversion

```
String(sym);  
// -> "Symbol()"
```

```
"" +  
  sym`;  
${sym}`;  
// -> TypeError
```

complication #3

Object inspection

symbol vs enumerable

```
const c = Symbol();  
const d = Symbol("d");  
  
const o = { a: 1, [c]: 10 };  
  
// non-enumerable by default  
Object.defineProperty(o, "b", { value: 2 });  
Object.defineProperty(o, d, { value: 20 });
```

> 0

< ▼ {a: 1, b: 2, Symbol(): 10, Symbol(d): 20} ⓘ

a: 1

Symbol(): 10

b: 2

Symbol(d): 20

► __proto__: Object

Access

```
o.a;  
// -> 1  
o.b;  
// -> 2  
o[c];  
// -> 10  
o[d];  
// -> 20
```

hasOwnProperty

```
o.hasOwnProperty("a");  
// -> true  
o.hasOwnProperty("b");  
// -> true  
o.hasOwnProperty(c);  
// -> true  
o.hasOwnProperty(d);  
// -> true
```

keys

```
Object.keys(o);  
// -> ["a"]  
  
Object.entries(o);  
// -> [["a", 1]]
```

complication #4

Descriptors

```
Object.getOwnPropertyDescriptors(o);  
// -> {  
//     a: {...}, b: {...},  
//     Symbol(): {...}, Symbol(d): {...}  
// }
```

complication #5

getOwn

```
Object.getOwnPropertyNames(o);  
// -> ["a", "b"]  
Object.getOwnPropertySymbols(o);  
// -> [Symbol(), Symbol(d)]
```

assign

```
Object.assign({}, o);  
// -> {a: 1, Symbol(): 10}  
  
{ ...o };  
// -> {a: 1, Symbol(): 10}
```

JSON

```
JSON.stringify(o);  
// -> `{"a":1}`
```

complication #6

Reflect

```
Reflect.ownKeys(o);  
// -> ["a", "b", Symbol(), Symbol(d)]
```

Where to use

Hidden properties

```
const ROLE = Symbol();
```

```
const createAdmin = name => ({  
  name,  
  [ROLE]: "admin"  
});
```

```
const isAdmin = ({ [ROLE]: role }) => role === "admin"
```

2. Meta-data

- Well-known symbols on Symbol object
- `Symbol.iterator`
- written as `@@iterator`
- Option for libraries

Some well-known symbols

- @@iterator
- @@toPrimitive
- @@match
- @@isConcatSpreadable



Symbols are your friends!

If you do not overuse them...



 [/robinpokorny.](https://www.youtube.com/robinpokorny)

symbols-complicated-it-all.netlify.com