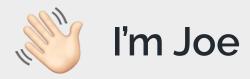
# Quick prod releases and what can go (horribly) wrong

Joseph Shambrook - January 2019



### Front End Developer at



Here to talk about a pretty bad,

yet simple, mistake I made once

### Mistakes are GOOD

### Why?

- You learn from them
- Highlight undetected problems
- Usually reversible

## My true story

It's okay to laugh

## Front End Developer at an e-commerce website

## Used by thousands of people

every day

## My job: Creating A/B tests to improve the user experience\*

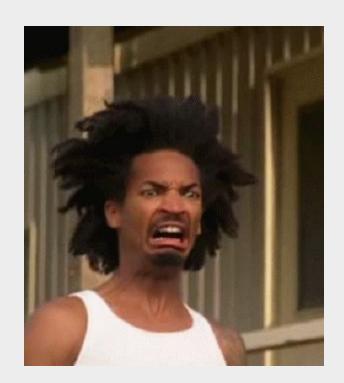
\*make more money

Incredibly fast-paced environment

Fast and common releases to Production

## Best practice was sacrificed

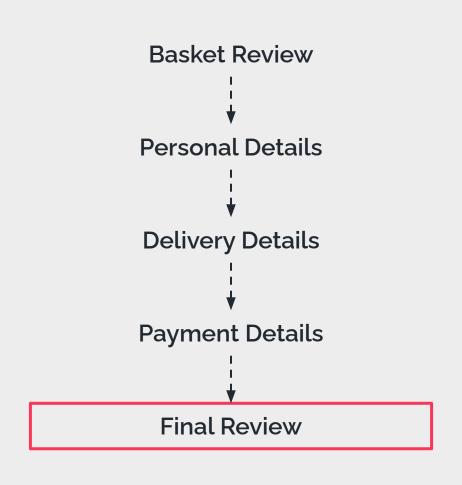
- Code reviews were optional
- Coding standards were ignored
- Old tests were not removed
- No automated testing at all

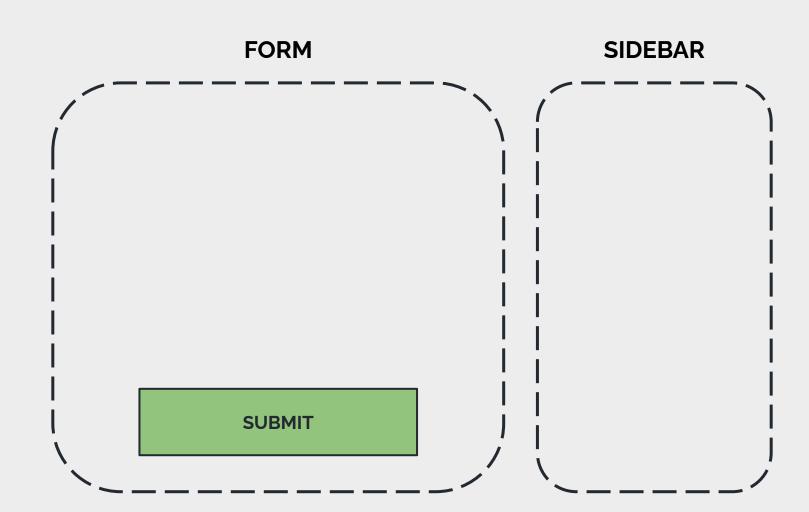


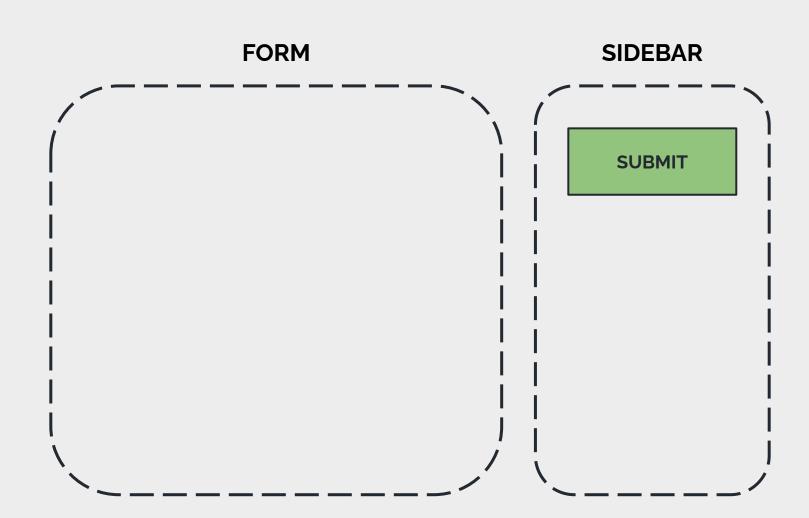
The checkout process was spread

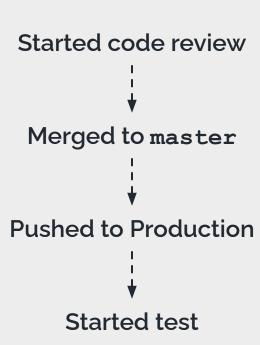
across separate pages

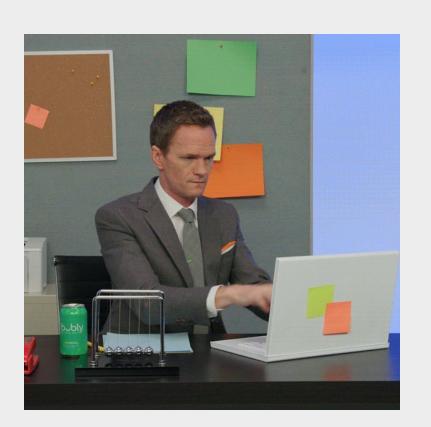






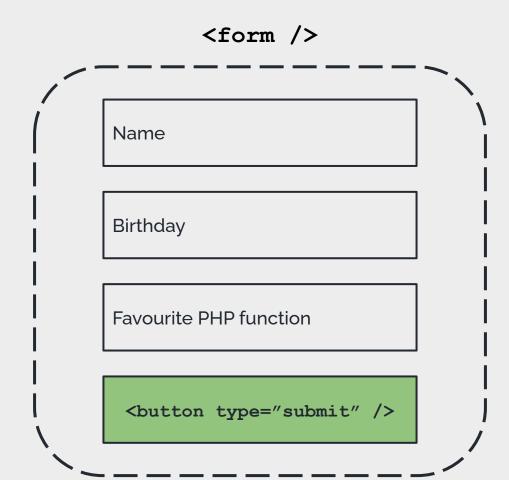


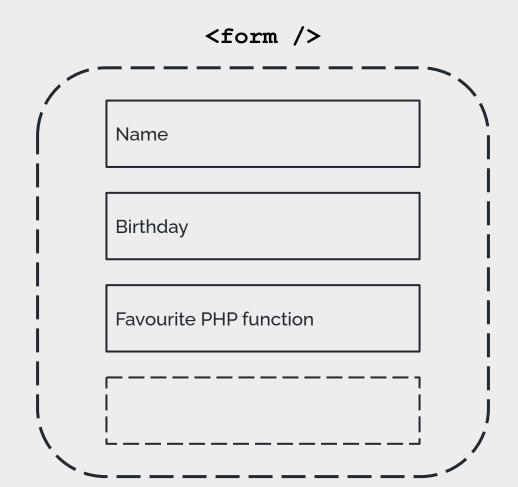


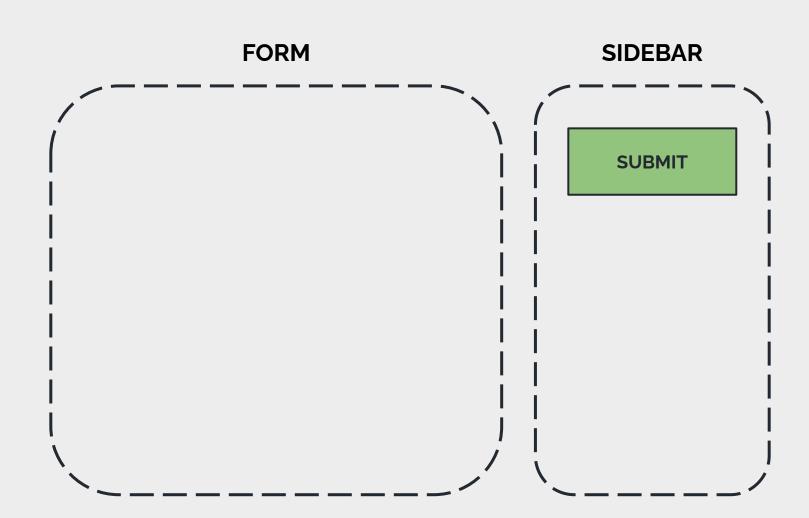


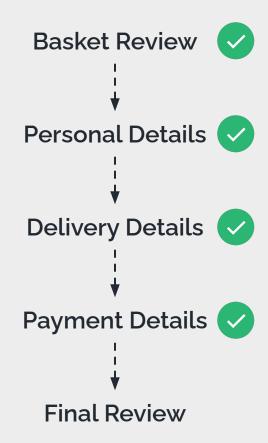
HTML Forms 101

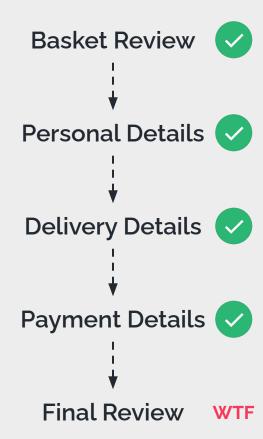
Intermission:











### The result?





What did <del>we</del> I learn?

## Best practice exists for a reason

- Carry out code reviews
- Follow coding standards
- Remove redundant code
- Write automated tests

## Anyone can make a mistake

Support and understand

Help to teach to avoid a recurrence

## Thank you!

Connect with me on LinkedIn! - josephshambrook