Purpose and Style Using motion with meaning in interfaces

Val Head • @vlh Author of Designing Interface Animation Senior Design Advocate, Adobe

Designing Interface Animation designing interface an imation.com





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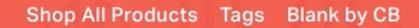


What makes good Ul animation?





Reinforce mental models of the interface and where things are



Q



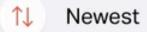
ON DEMAND



By andrewxchens

Search here...















Google Fonts

Viewing 804 of 804 font families

Open Sans Steve Matteson (10 styles)

All their equipment and instruments are alive.



A red flair

Ð

Ð

Ð

silhouetted the

jagged edge of a

Prompt

Slabo 27px John Hudson (1 style)

A shining crescent far beneath the flying vessel.

Taviraj Cadson Demak (18 styles)

wing.

It was going to be a lonely trip back.

Trirong

Θ

port.

Oswald Vernon Adams (3 styles)

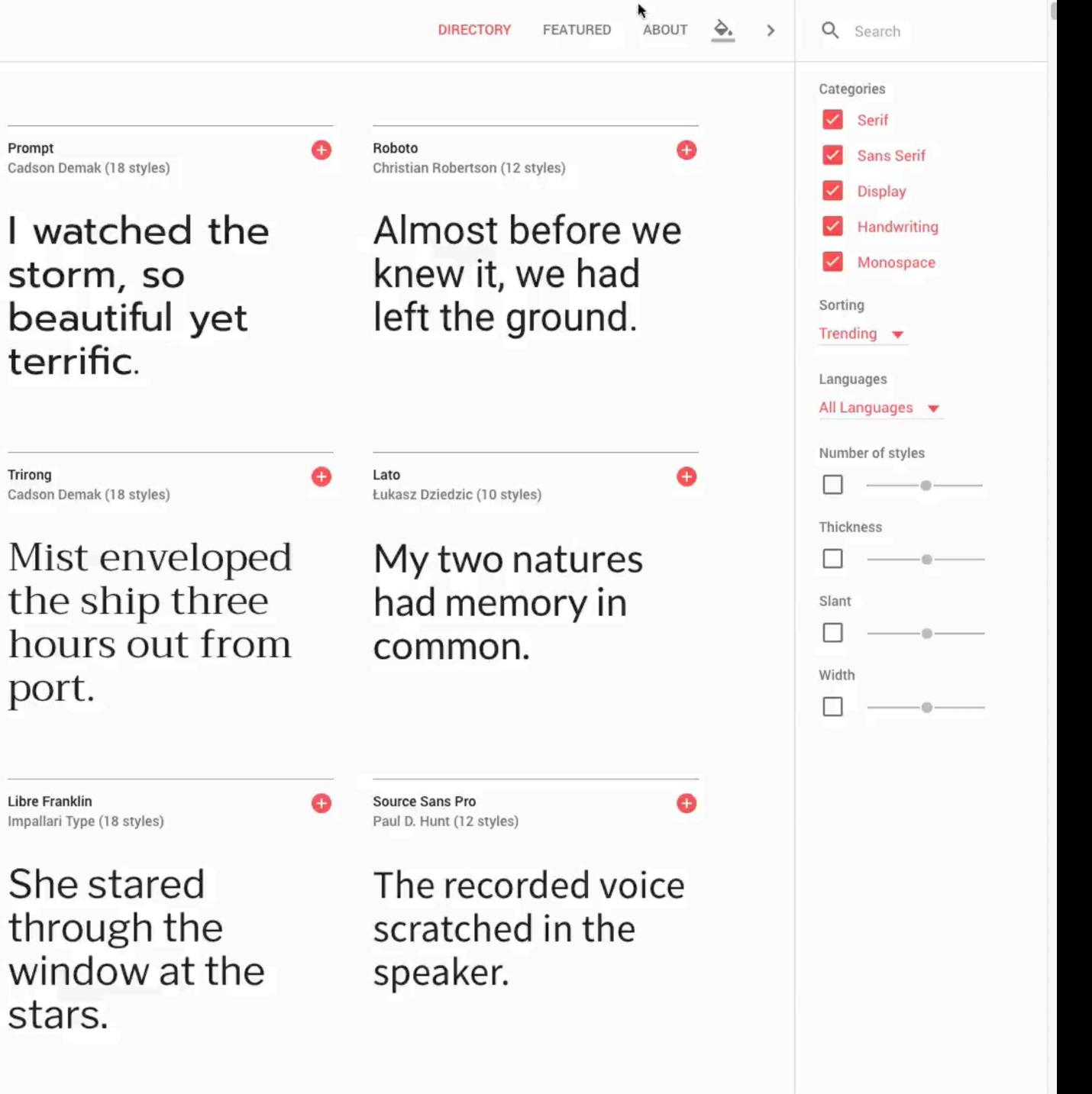
Silver mist suffused the deck of the ship.

Roboto Condensed Christian Robertson (6 styles)

The face of the moon was in shadow.

Ð

stars.



PayPal	or pay with
CHARGE TO	
PayPal val@thisisport	table.com
Give	

Where can same group as "Style", "Family" and "Full name".

×

I've found a bug, what should I do? Please file an issue with steps to reproduce.

- want in your font manager of choice and go to the info panel. It'll be in the

Letting users know something has happened, and helping them keep track of complex tasks.



The payment form done right

Checkout is an embeddable payment form for desktop, tablet, and mobile devices. It works within your site—customers can pay instantly, without being redirected away to complete the transaction.

Try Checkout by donating support Watsi's medical

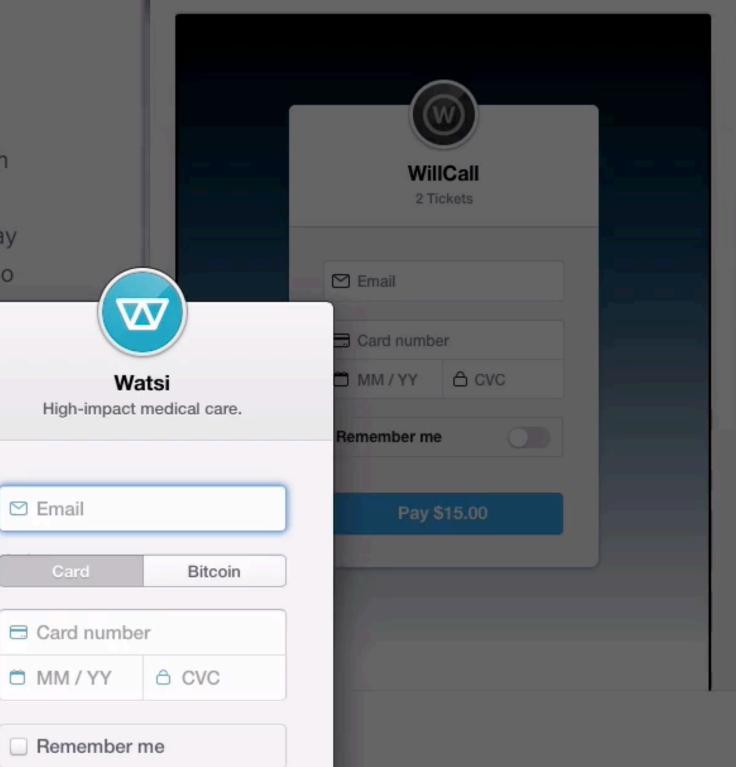
🖸 Email E Card number 🖸 Email

Checkout creates a Stripe.js token that you can use charge a card, create a customer, start a subscript anything else you might normally do. Documentat

NEW

Speak your customers' language

Checkout is translated into English, French, Spanish, Dutch, Italian, German, Japanese and Chinese so that customers around the world get a localized experience.







NEW

Accept any form of payment

In addition to credit and debit cards, Checkout makes it easy to support Alipay and Bitcoin, with more types of payment coming soon.





Show your support 377 8,990



Clapping shows how much you appreciated Mandy Mic

Mandy Michael

Lover of CSS, and Batman.

My [Drive > Just a folder for some files -
Nam	e
	A collection of documents
	Documents are the coolest!
	I <3 documents
	Another document
	One document

Owner	Last modified
me	10:59 AM me
me	10:58 AM me
me	10:58 AM me
me	10:54 AM me
me	10:54 AM me

SMART POWER MANAGEMENT

No need to turn on or off the device, we manage that for you





%

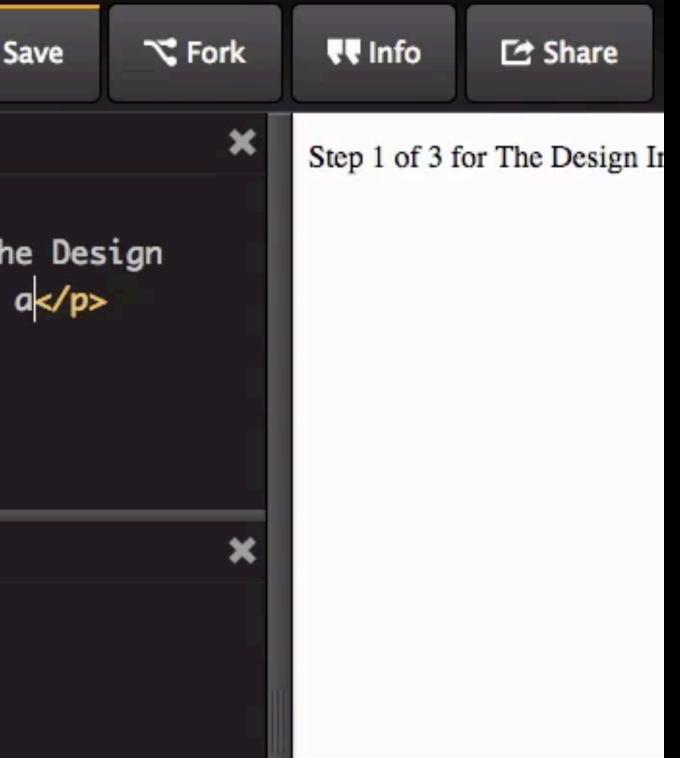
X

Directing Attention

Leading the eye around an interface in a meaningful way



C 🚱 D E P E N 📥 Save 🛱 HTML 1 <div> Step 1 of 3 for The Design Interface Animations a 4 </div> CSS





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Choreography

Many moving pieces, and "real" expectations

Slow down before stopping



Tip: use "ease-out" easing for entrances

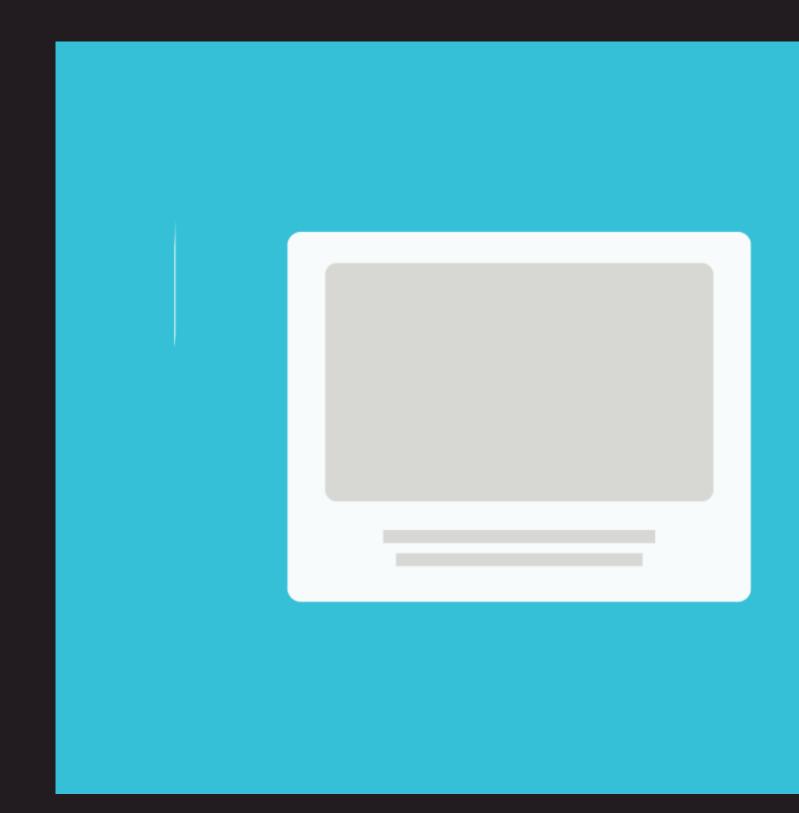
Overlap groups of actions

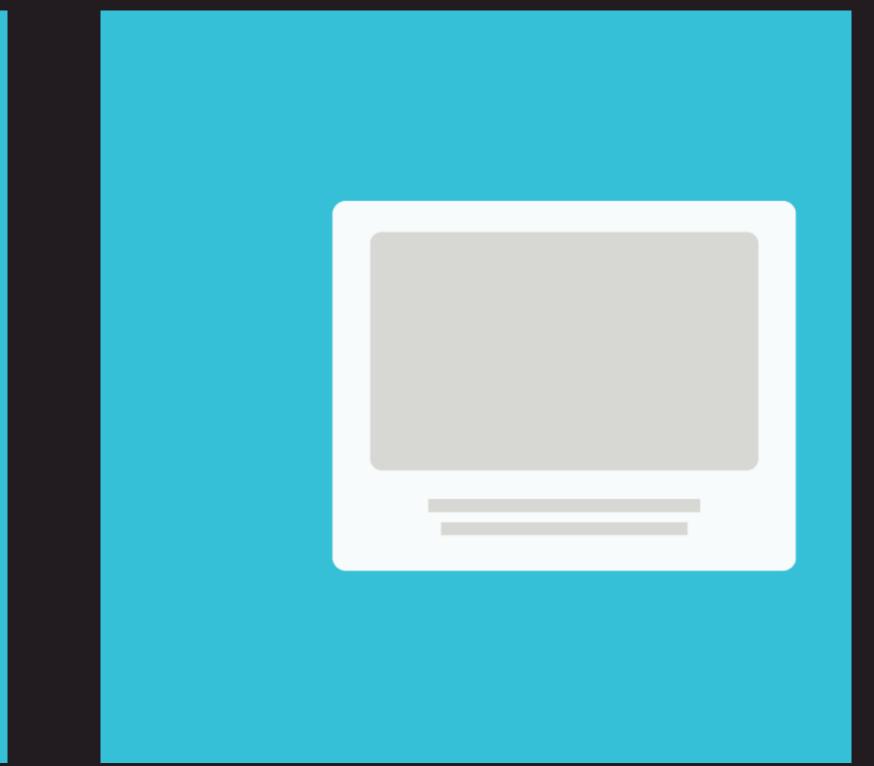


Tip: overlapping action (offsets) can also be great for performance!

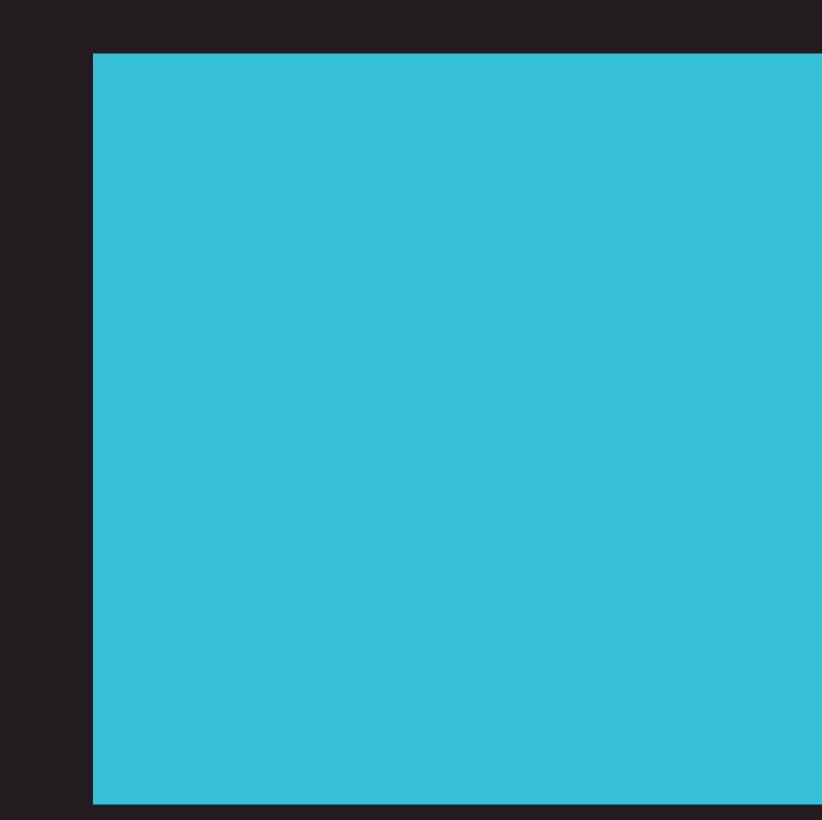


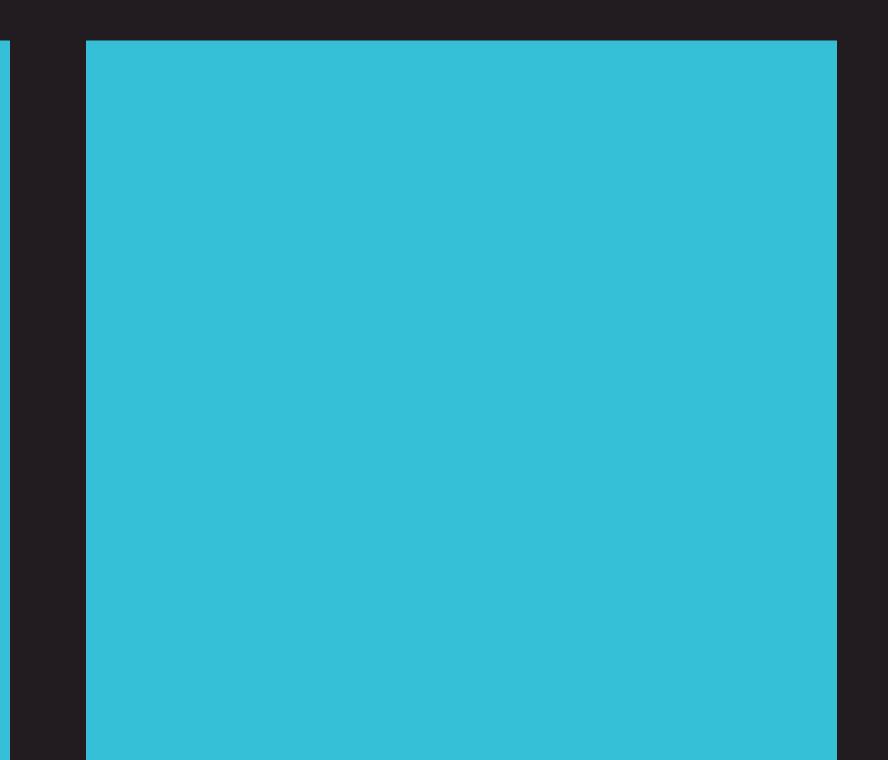
Similar objects should animate similarly



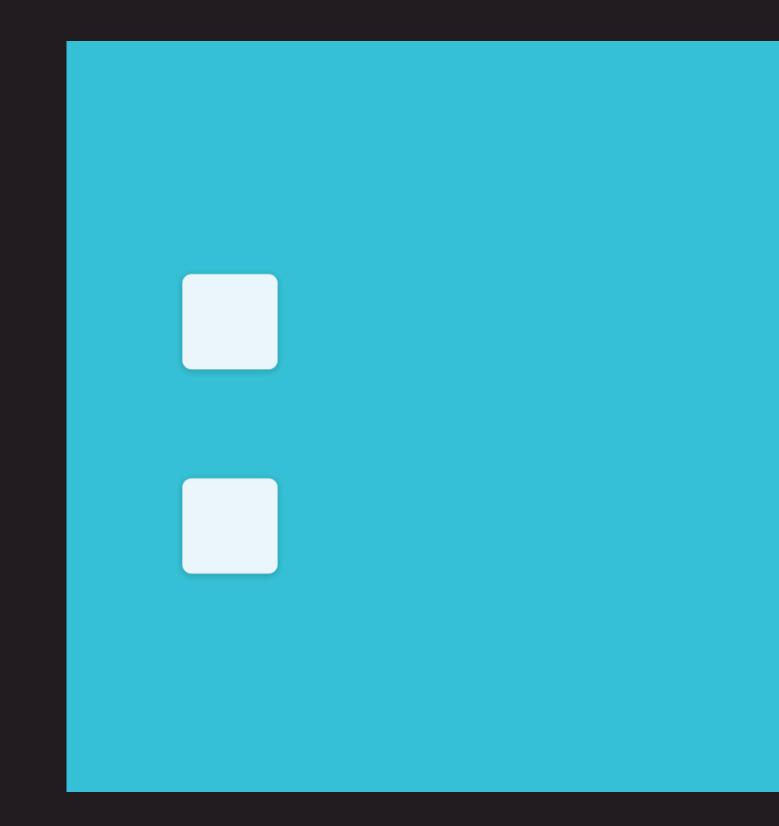


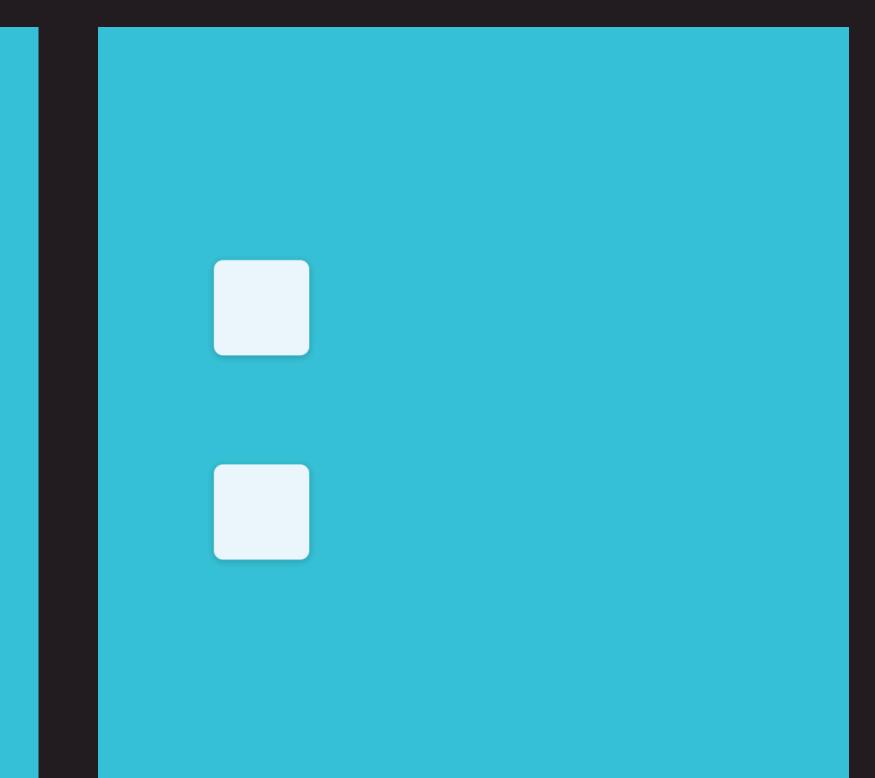
Entrances should informs exits





Match velocities, not duration





Expressing personality with motion

How we style animation:

- Through our easing choices (ease-in, ease-out, ease-in-out, bounce, springs...)
- Duration values, offsets
- The properties we animate

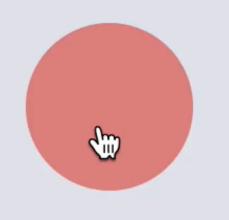
Aiming for: Calm, Soft, Reassuring

Use:

opacity, soft blurs, small deltas, easing curves with gradual speed changes



opacity fades, soft blurs, small scales, easing curves with gradual speed changes



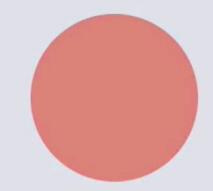


fade

scale + fade

Calm, Soft, Subtle

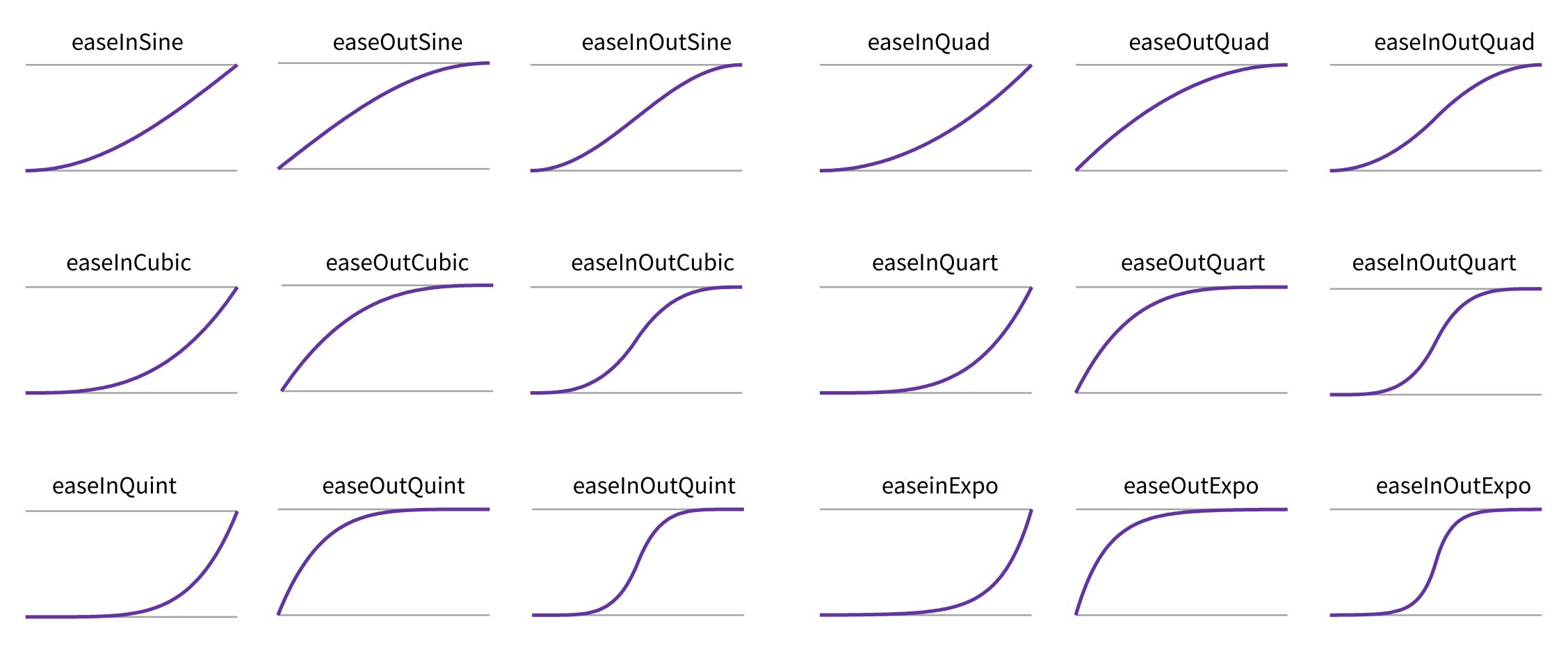




blur + fade

blur + scale + fade

(Some of) The Penner Easing Equations



See them in action on <u>easings.net</u>

Penner Easing Equations



easeInOutSine



easeInOutQuad



easeInOutCubic



easeInOutQuart

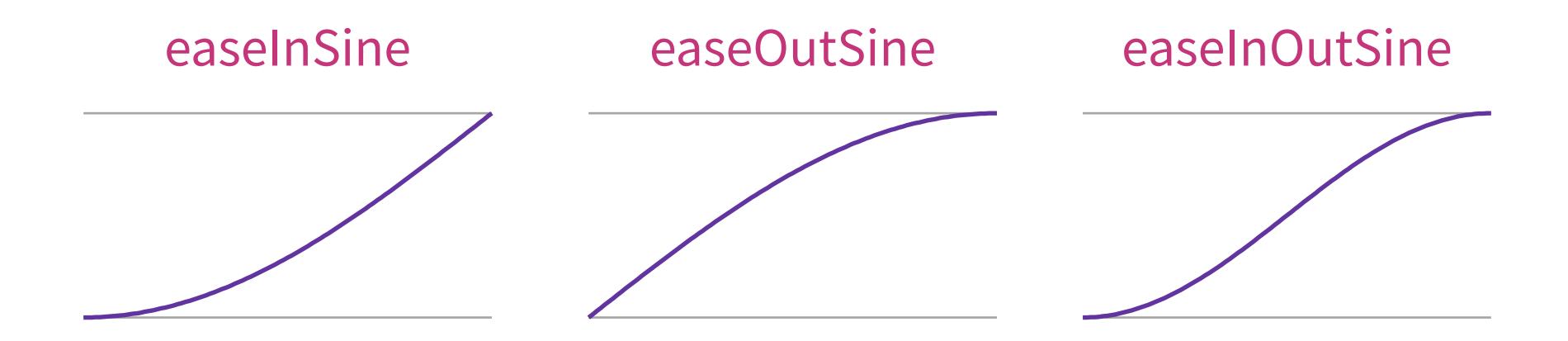


easeInOutQuint

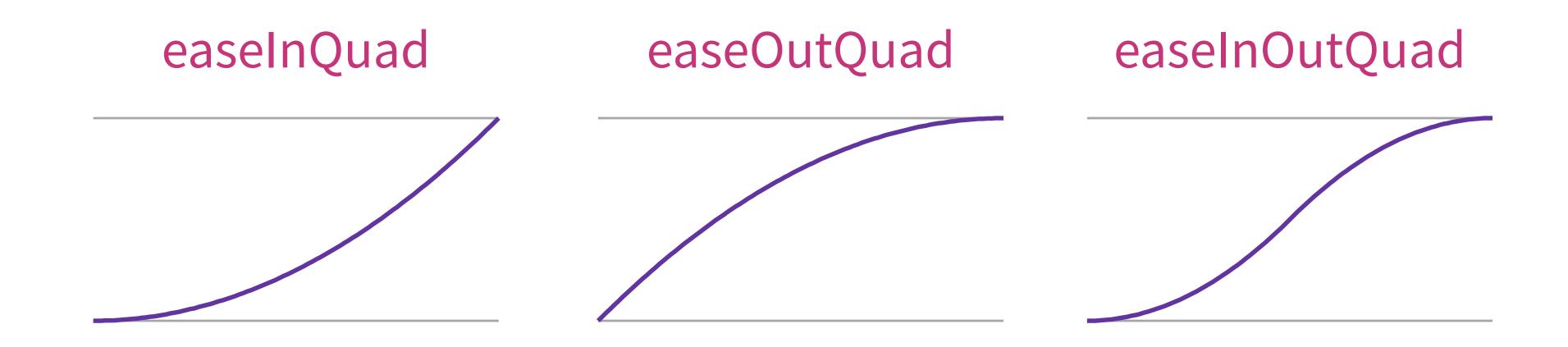


easeInOutExpo

Aiming for: Calm, Soft, Reassuring



Aiming for: Calm, Soft, Reassuring



Aiming for: Confident, Stable, Strong Use: Direct movements, straight lines, symmetrical ease-in-outs. Avoid blurs, bounces, and overshoots







quick fade

Direct movements, straight lines, symetrical ease-in-outs. Avoid blurs, bounces, and overshoots.

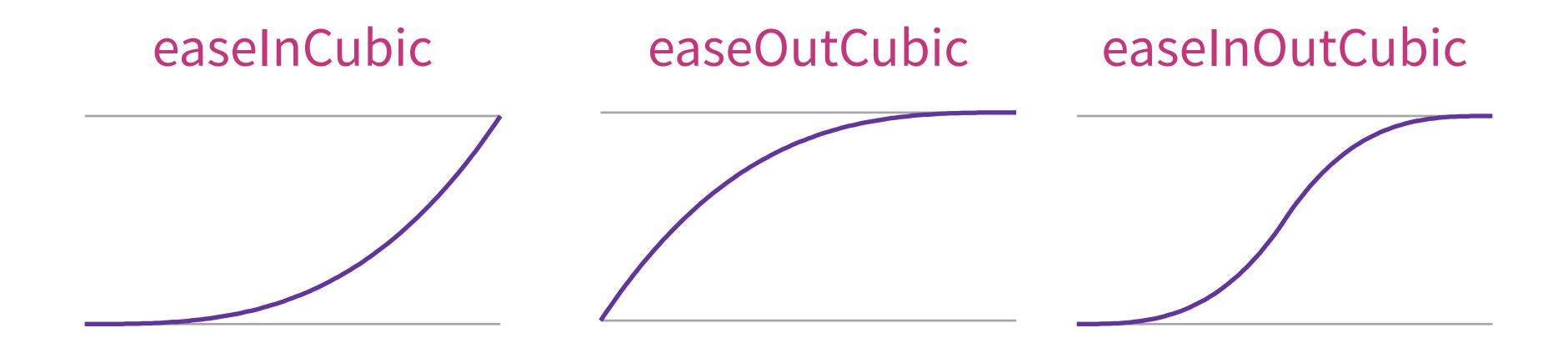




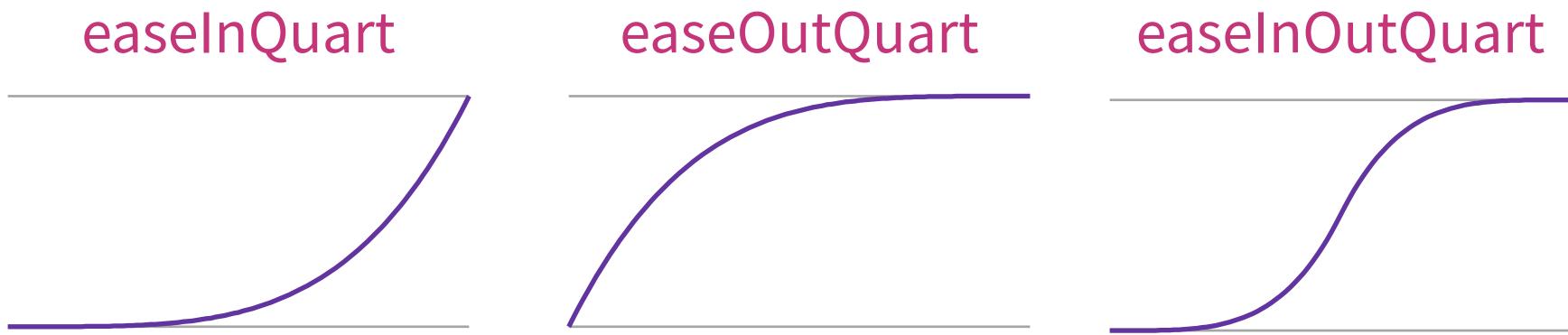
scale + fade

direct starts and stops

Aiming for: Confident, Stable, Strong



Aiming for: Confident, Stable, Strong



Aiming for: Lively, Energetic, Friendly

Use: Overshoots, anticipation, "snappy" easing curves.

Lively, Energetic, Friendly





overshoot + scale

overshoots & anticipation.

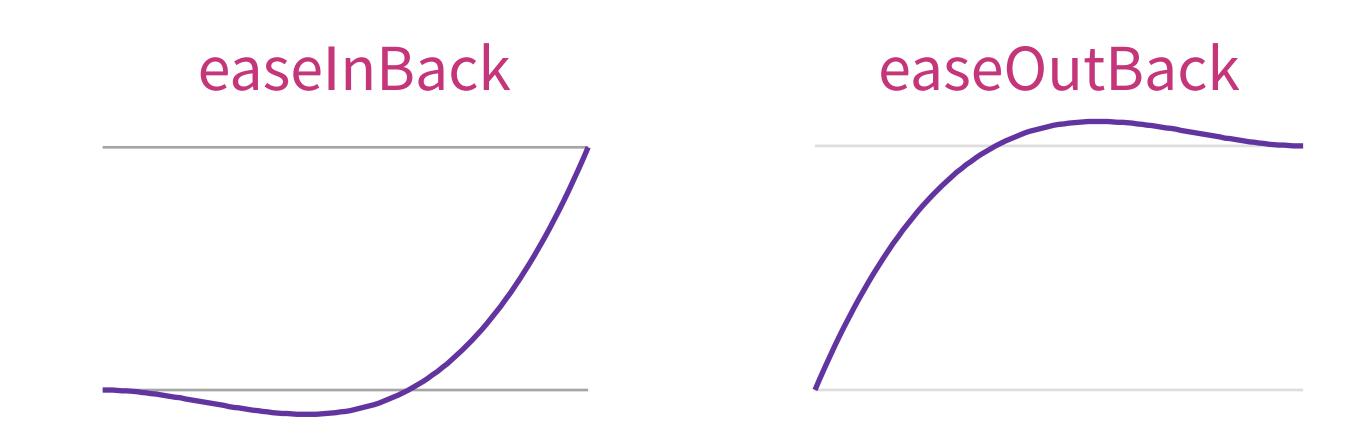


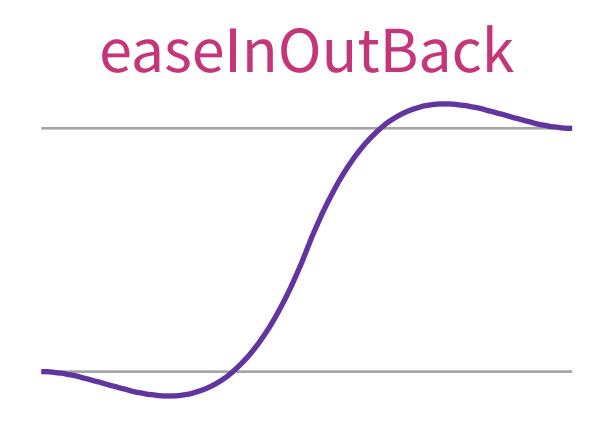
anticipation



anticipation + overshoot

Aiming for: Lively, Energetic, Friendly

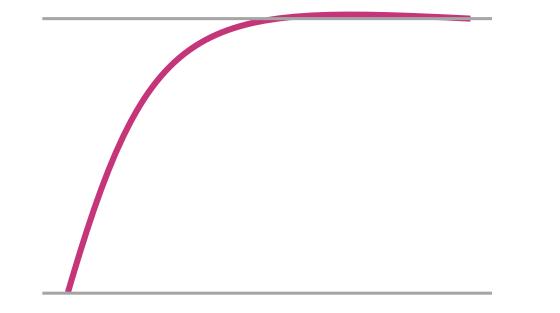


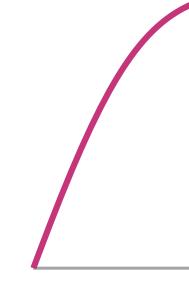


Aiming for: Lively, Energetic, Friendly

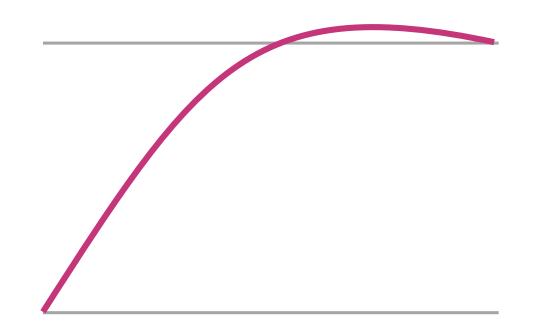
cubic-bezier(0.2, 1, 0.3, 1.05)

cubic-bezier(.28,1.23,.33,1)





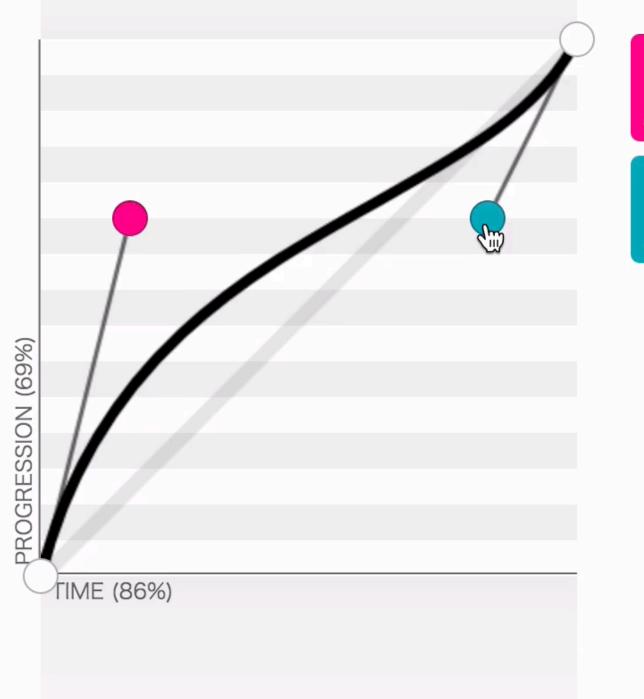
cubic-bezier(.34,.9,.46,1.19)





Preview & compare

Duration:

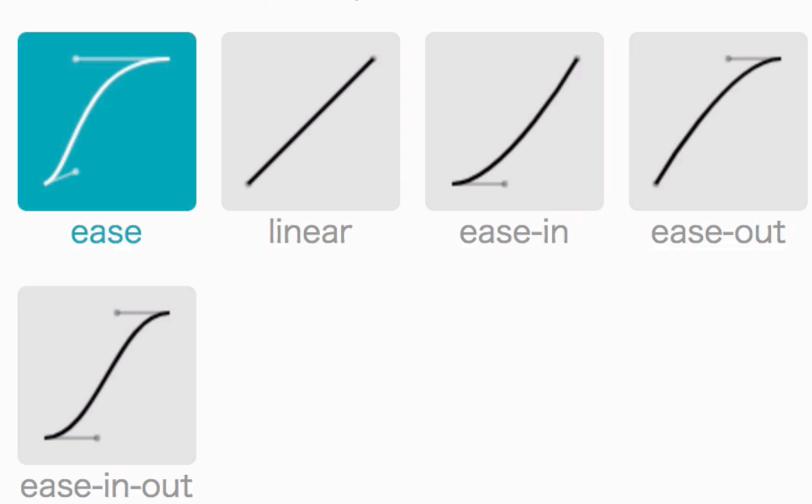


cubic-bezier(.17,.67,.83,.67) SAVE



Library IMPORT EXPORT

Click on a curve to compare it with the current one.



Tip: Right click on any library curve and select "Copy Link Address" to get a permalink to it which you can share with others



Aiming for: Playful, Fun, Lighthearted

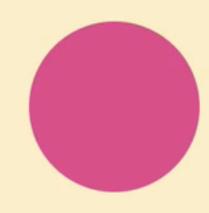
Use: Bounces, shape morphs, squash and stretch

Playful, Fun, Lighthearted

bounces, squash and stretch, shape morphs, springs.







elastic



Indink you.

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