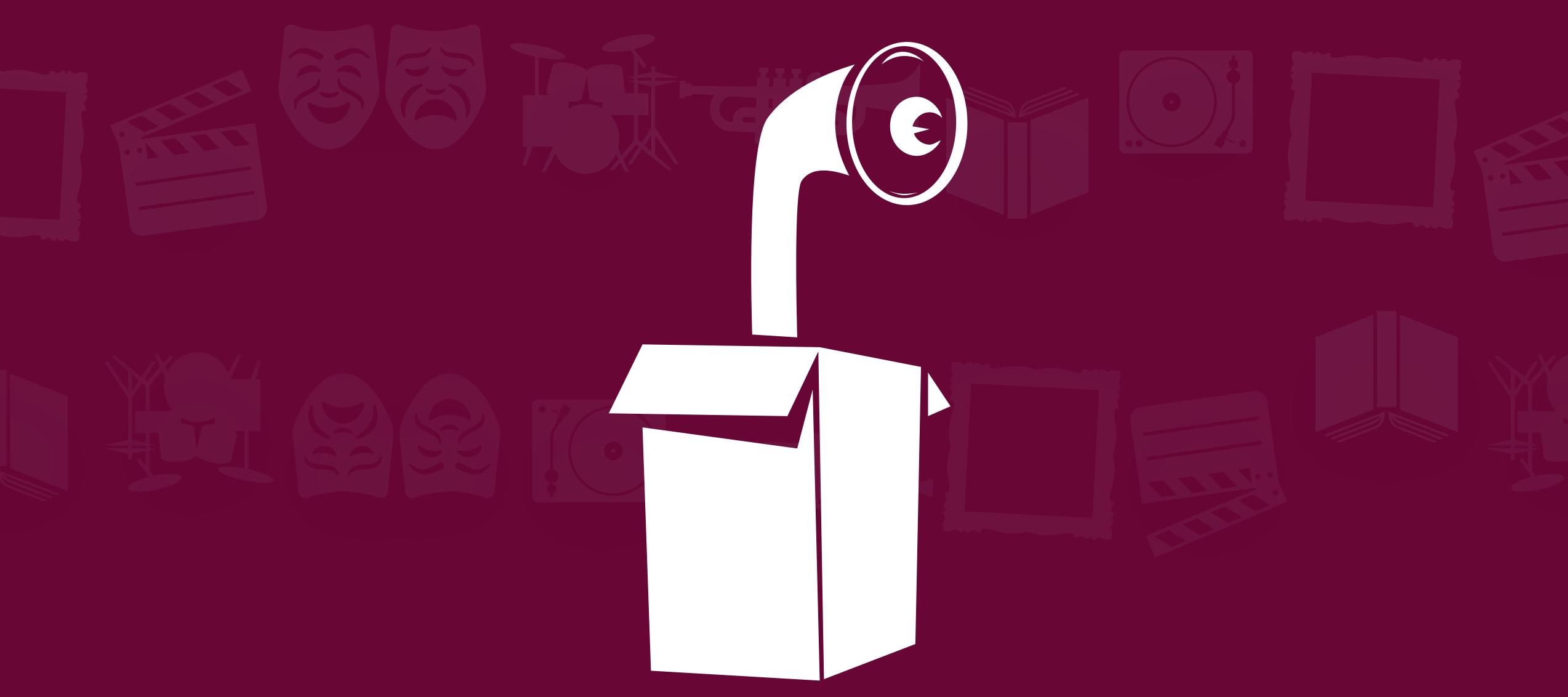
Creativity cannot be computed HIDDE DE VRIES - BEYOND TELLERAND, BERLIN - NOVEMBER 2024













computers



but we tend to overestimate their power

we tend to overestimate tech progress



○ A www.theverge.com/2013/8/12/4614940/elon-musk-reveal: E 120% Z

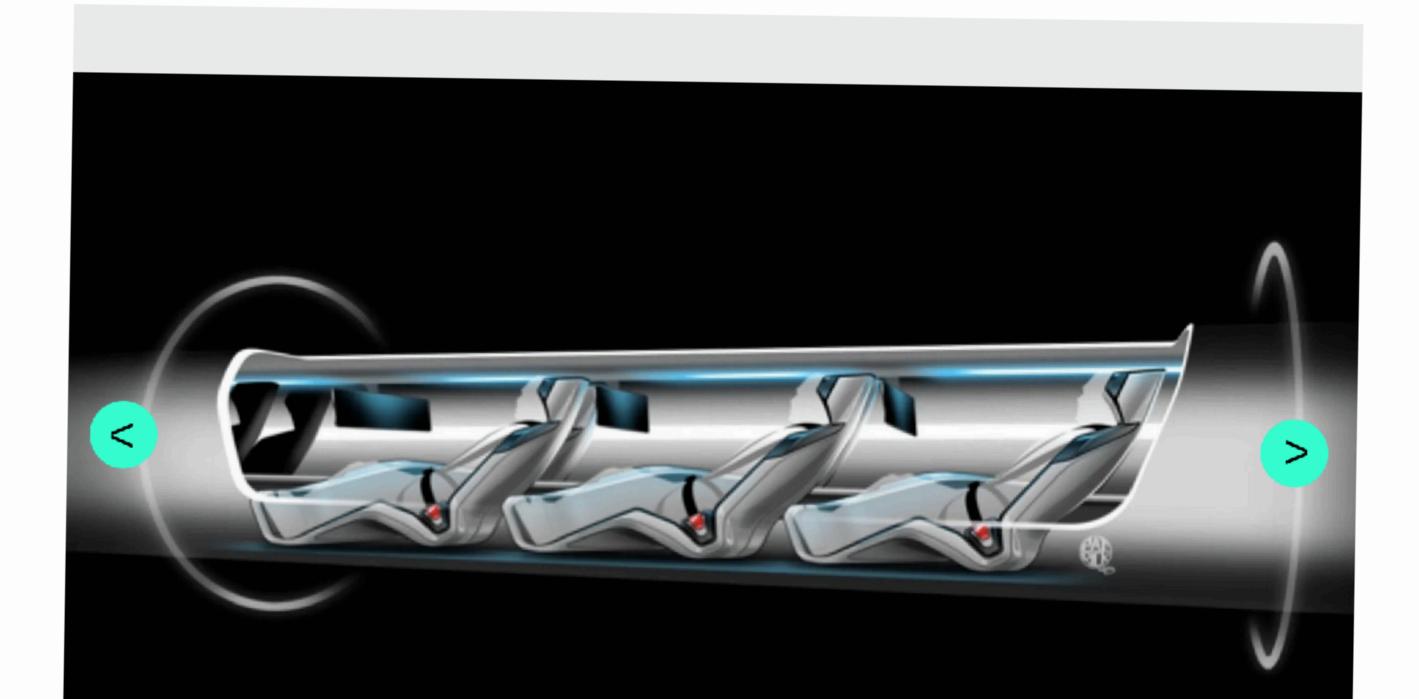
+

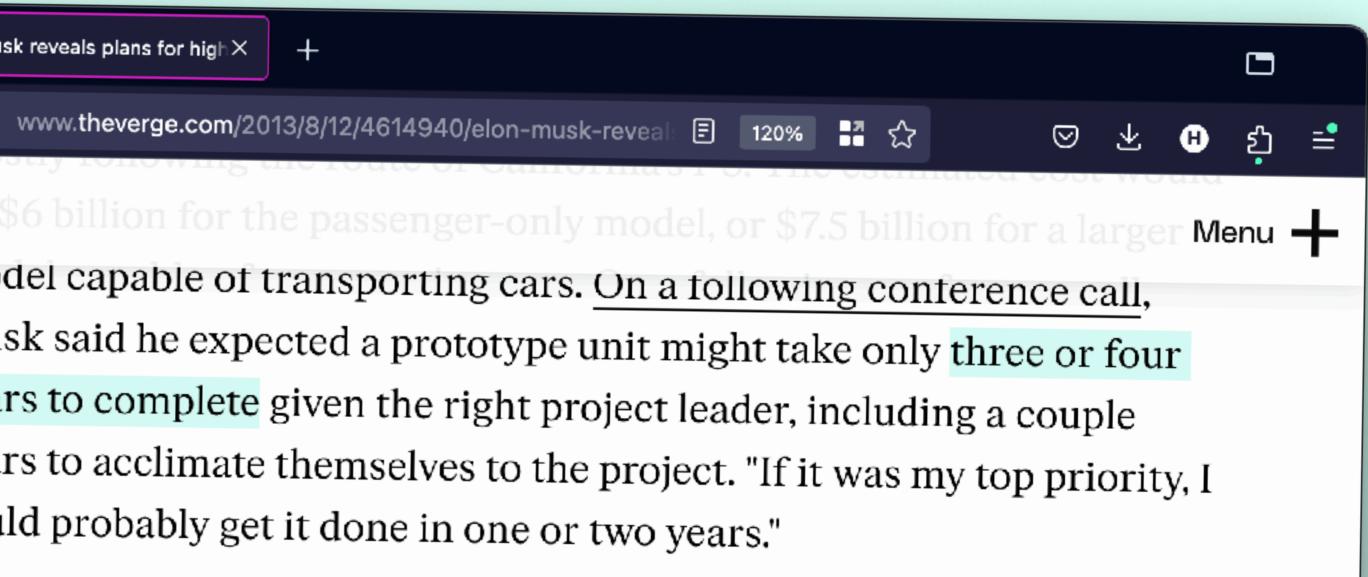
TheVerge

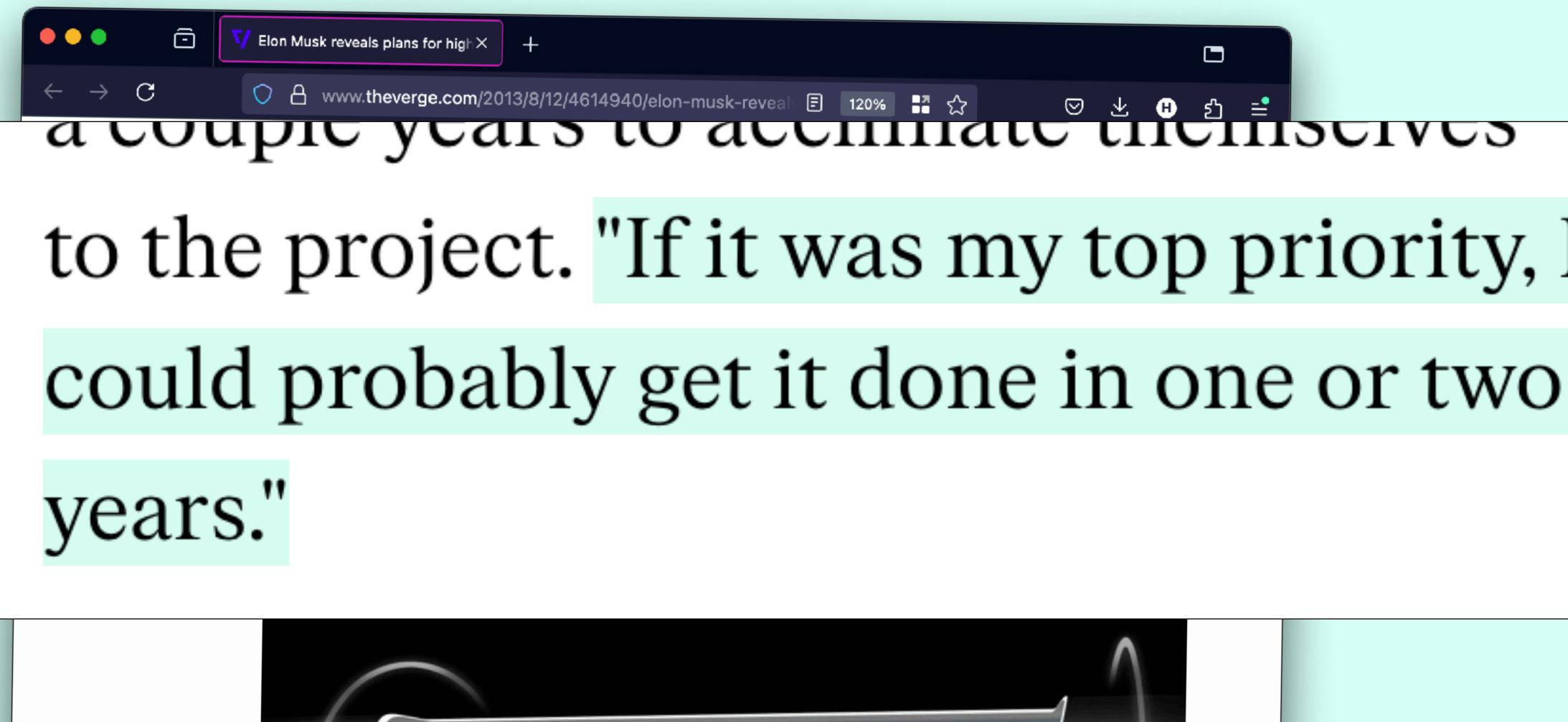
Ô

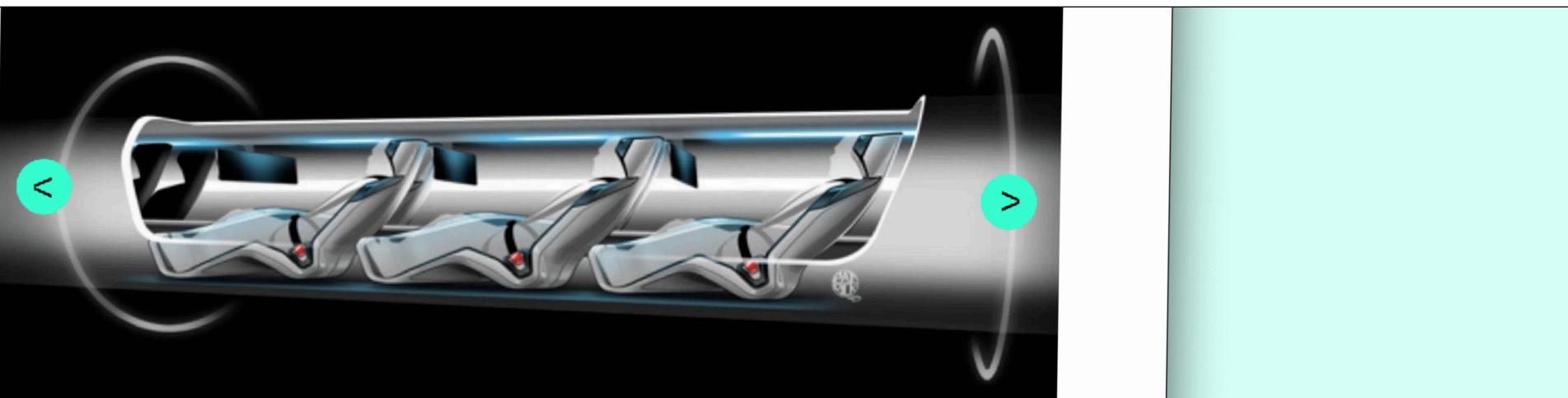
 \mathbf{C}

model capable of transporting cars. On a following conference call, Musk said he expected a prototype unit might take only three or four years to complete given the right project leader, including a couple years to acclimate themselves to the project. "If it was my top priority, I could probably get it done in one or two years."









\boxtimes +Θ 201002

to the project. "If it was my top priority, I



we tend to overestimate computing

When the second underestimating creative work

"I think [creators] tend to overestimate the value of their specific content in the grand scheme of this."

- Mark Zuckerberg, Facebook, in interview with The Verge (2024)

theverge.com/24253481/meta-ceo-mark-zuckerberg-ar-glasses-orion-ray-bans-ai-decoder-interview

"Creativity has been easier for Althan people thought"

- Sam Altman, CEO of OpenAI at WSJ Tech Live (2023)

youtube.com/watch?v=byYIC2cagLw





"You can see Dall-E generate amazing images, write creative stories with GPT-4, whatever." - Sam Altman, CEO of OpenAl at WSJ Tech Live (2023)

youtube.com/watch?v=byYIC2cagLw



"Creativity has been easier for Althan people thought"

- Sam Altman, CEO of OpenAI at WSJ Tech Live (2023)

youtube.com/watch?v=byYIC2cagLw





computing?



Computing = manipulating numbers



~2000 BC
Clay tablets in
Babylonia
(present-day Iraq)

~2000 BC Plimpton 322



en.wikipedia.org/wiki/Plimpton_322



Computing = manipulating numbers

Computing = manipulating data

Computing = completing tasks automatically

Computing = throwing tech at something

Charles Babbage



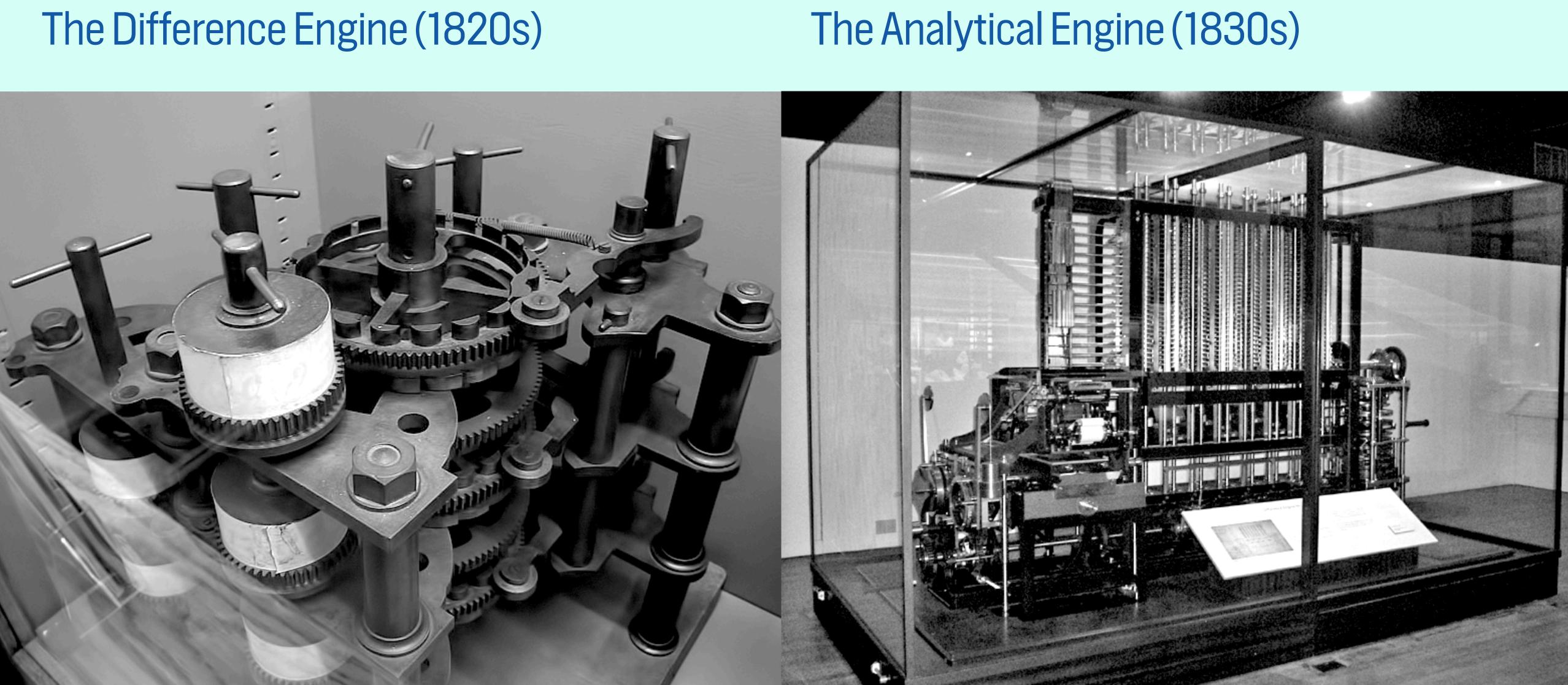
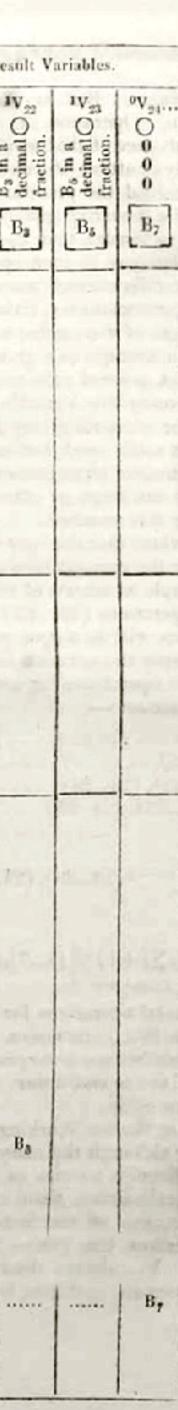


	Diagram for the computation by the Engine of the Numbers of Bernoulli. See Note G. (page 722 et seq.)																				
Diagram with Note G	1	1.					Data.			Working Variables.										Result	
	Number of Operation	re of	Variables acted upon.	Variables receiving results.	Indication of change in the value on any Variable.	Statement of Results.	¹ V ₁ O 0 0 1		¹ V ₃ O 0 4 <i>n</i>	°V4 0000	°V5 0000	°Ve 00000	°V7 0000	⁰ V ₈ 0 0 0	°V ₉ 00 0 0	°V ₁₀ Oo o o	⁰ V ₁₁ 0 0 0	⁰ V ₁₂ O 0 0 0	° V ₁₃ O 0 0 0	$\begin{bmatrix} \mathbf{B}_1 \text{ in a} \\ \mathrm{decimal} \mathbf{O}_{\mathbf{i}} \\ \mathrm{fraction.} \end{bmatrix}$	Bain a decimal OR
	1	×	×1V3	1V4. 1V5, 1Ve	$\left\{ \begin{array}{l} {}^{1}V_{2} \ = {}^{1}V_{2} \\ {}^{1}V_{3} \ = {}^{1}V_{3} \\ {}^{1}V_{4} \ = {}^{2}V_{4} \end{array} \right\}$	$= 2 n \dots$ $= 2 n - 1 \dots$		2	n 	2n 2n-1	2 n	2 n						E			
		1		SV.	$ \left\{ \begin{array}{l} {}^{1}V_{1} = {}^{1}V_{1} \\ {}^{1}V_{5} = {}^{2}V_{5} \\ {}^{1}V_{1} = {}^{1}V_{1} \\ {}^{2}V_{5} = {}^{0}V_{5} \\ {}^{2}V_{4} = {}^{0}V_{4} \\ {}^{1}V_{11} = {}^{2}V_{11} \\ {}^{1}V_{2} = {}^{1}V_{2} \\ {}^{2}V_{11} = {}^{0}V_{11} \\ {}^{0}V_{13} = {}^{1}V_{13} \\ {}^{1}V_{5} = {}^{1}V_{3} \\ {}^{1}V_{1} = {}^{1}V_{1} \\ {}^{1}V_{1} \\ {}^{1}V_{1} = {}^{1}V_{1} \\ {}^{1}V_{1} \\$	$= 2n + 1 \dots$ $= \frac{2n - 1}{2n + 1} \dots$ $= \frac{1}{2} \cdot \frac{2n - 1}{2n + 1} \dots$ $= -\frac{1}{2} \cdot \frac{2n - 1}{2n + 1} = \Lambda_0$ $= n - 1 (= 3) \dots$	1	 2 	 n	0	2 n+ 1 0 					 n – 1	$\frac{\frac{2n-1}{2n+1}}{\frac{1}{2}\cdot\frac{2n-1}{2n+1}}$		$-\frac{1}{2}\cdot\frac{2n-1}{2n+1}=\Lambda_0$		
					$ \left\{ \begin{matrix} {}^{1}V_{2} = {}^{1}V_{2} \\ {}^{0}V_{7} = {}^{1}V_{7} \\ {}^{1}V_{6} = {}^{1}V_{6} \\ {}^{0}V_{11} = {}^{3}V_{11} \end{matrix} \right\} $	$= 2 + 0 = 2 \dots$ = $\frac{2^n}{2} = \lambda_1 \dots$		2				 2 n	2				$\frac{2n}{n} = A_1$				
Ada	New York		~	12	$ \left\{ \begin{array}{l} {}^{1}V_{21} = {}^{1}V_{21} \\ {}^{3}V_{11} = {}^{3}V_{11} \\ {}^{1}V_{12} = {}^{0}V_{12} \\ {}^{1}V_{12} = {}^{2}V_{13} \end{array} \right\} $	$\begin{vmatrix} = B_1 & \frac{2n}{2} = B_1 A_1 & \dots \\ = -\frac{1}{2} \cdot \frac{2n-1}{2n+1} + B_1 & \frac{2n}{2} & \dots \\ = n-2 (=2) & \dots \\ \end{vmatrix}$										 n - 2		$B_1 \cdot \frac{2n}{2} = B_1 A_1$	$\left\{-\frac{1}{2},\frac{2n-1}{2n+1}+B_1,\frac{2n}{2}\right\}$	Bı	
Lovelace					C 10 90 3																-
			38	² V ₆ ² V ₇	$1_{1V_1} = 1_{1V_1} \int_{1V_1} $	$= 2n - 1 \dots$ = 2 + 1 = 3 \ldots = $\frac{2n - 1}{3}$. 1					2 n = 1 2 n = 1	3 3	$\frac{2n-1}{3}$						1.19	.12)
			1	And States	= ⁰ V ₈ }	$=\frac{2 u}{2} \cdot \frac{2 n-1}{3} \dots$ $2 n-2 \dots$	100					 2 n – 2		0			$\frac{2n}{2} \cdot \frac{2n-1}{3}$	Ites	and the second second		L.E
					2	+ 1 = 4 2 	. 1					2n - 2 2n - 2	4		$\frac{2n-2}{4}$		$\left\{\frac{2n}{2}, \frac{2n-1}{3}, \frac{2n-2}{3}\right\}$				1997
					A	$\frac{\frac{-1}{3} \cdot \frac{2n-2}{4}}{\frac{2n-1}{2} \cdot \frac{2n-2}{2}} = B_3 A$									0		$L = A_3$ J			ing and	11
		ALE		- Ja		$\begin{array}{c} 3 & 3 \\ \Lambda_1 + B_3 \Lambda_3 & \dots \\ = 1 \end{array}$		1 16								 n – 3		B ₃ A ₃ 0	$\left\{ \Lambda_3 + B_1 \Lambda_1 + B_2 \Lambda_3^{\cdot} \right\}$		Ba
	1				11/	140	1						1	1. A.	2.20-0-0		l ty-three.		in the second		
1 Milli						= 4 + 1 = 5			i i			1	0			1					
	1			A to	4/1	ble-card. ble-card.	1						1								



"It is desirable to guard against the possibility of exaggerated ideas that might arise as to the powers of the Analytical Engine."

- Ada Lovelace, also in Note G





ON COMPUTABLE NUMBERS, WITH AN APPLICATION TO THE ENTSCHEIDUNGSPROBLEM

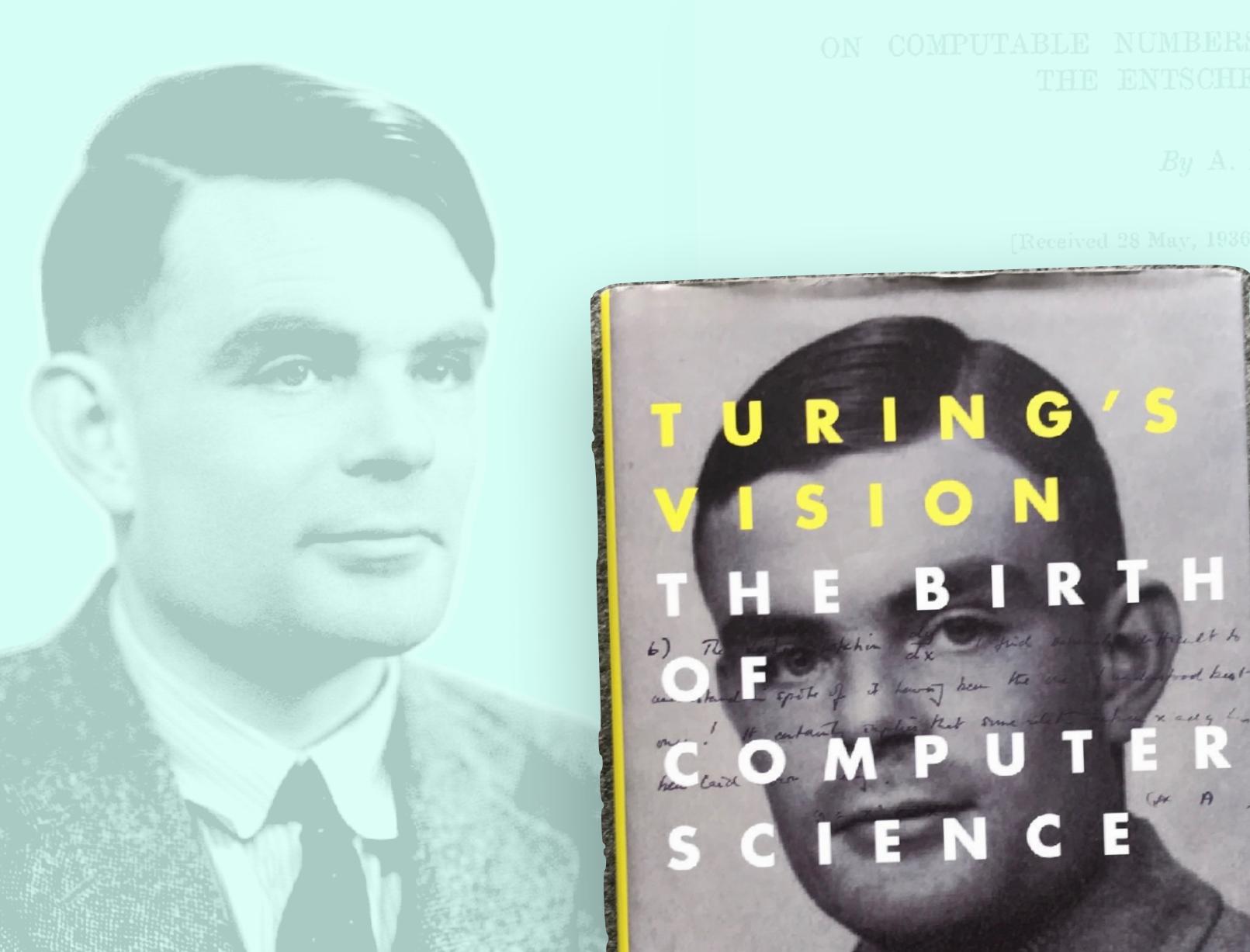
By A. M. TURING.

[Received 28 May, 1936.—Read 12 November, 1936.]

The "computable" numbers may be described briefly as the real numbers whose expressions as a decimal are calculable by finite means. Although the subject of this paper is ostensibly the computable numbers. it is almost equally easy to define and investigate computable functions of an integral variable or a real or computable variable, computable predicates, and so forth. The fundamental problems involved are, however, the same in each case, and I have chosen the computable numbers for explicit treatment as involving the least cumbrous technique. I hope shortly to give an account of the relations of the computable numbers, functions, and so forth to one another. This will include a development of the theory of functions of a real variable expressed in terms of computable numbers. According to my definition, a number is computable if its decimal can be written down by a machine.

In §§ 9, 10 I give some arguments with the intention of showing that the computable numbers include all numbers which could naturally be regarded as computable. In particular, I show that certain large classes of numbers are computable. They include, for instance, the real parts of all algebraic numbers, the real parts of the zeros of the Bessel functions. , the the members do not however include

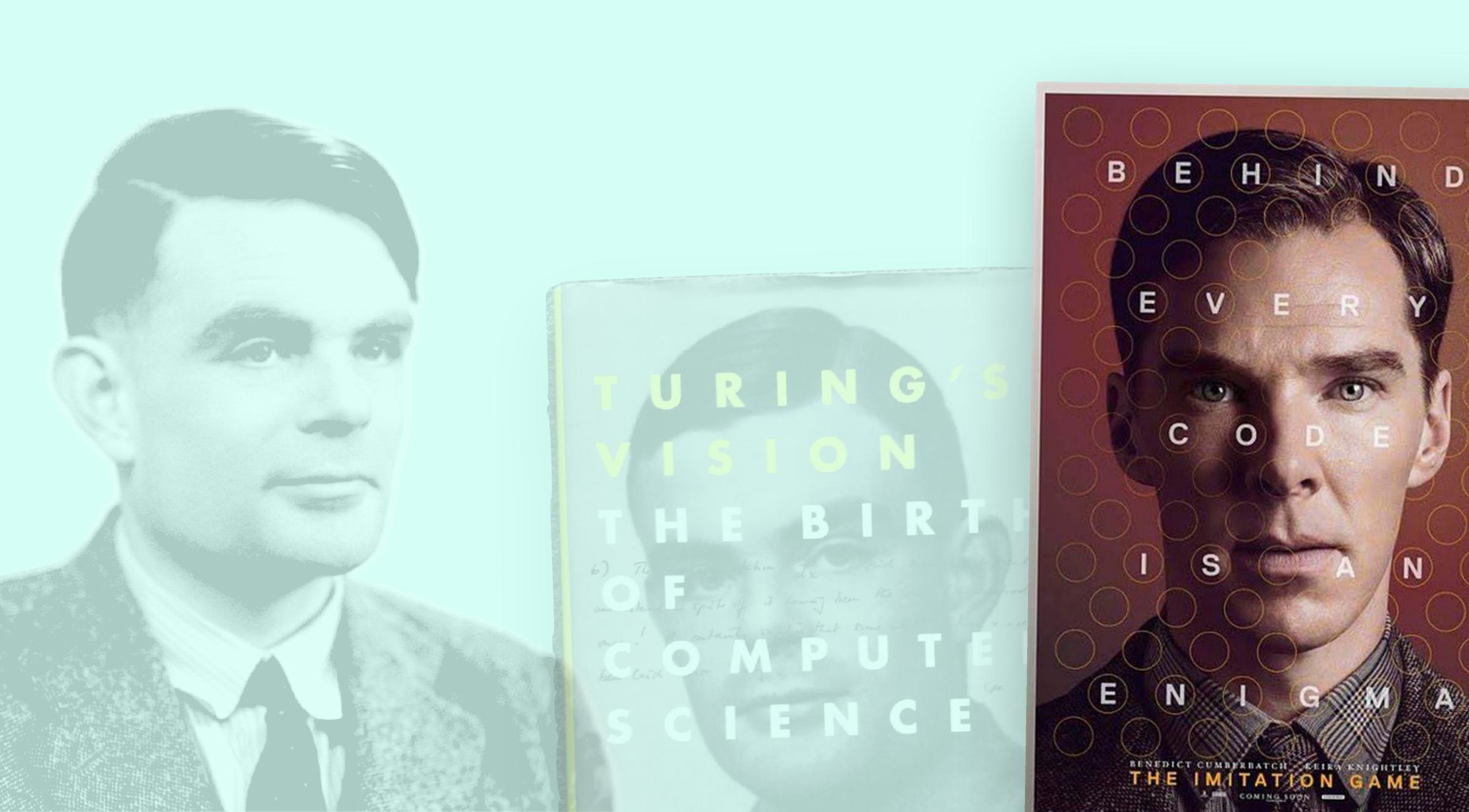




lecimal are calculable by finite means. I have chosen the computable numbers the least cumbrous technique. I hope ther. This will include a development had hat al variable expressed in terms of comx aug 4 definition, a number is computable by a machine.

hidde.blog/book-tip-turings-vision







We propose that a 2 month, 10 man study of artificial intelligence be carried out during the summer of 1956 at Dartmouth College in Hanover, New Hampshire. The study is to proceed on the basis of the conjecture that every aspect of learning or any other feature of intelligence can in principle be so precisely described that a machine can be made to simulate it. An attempt will be made to find how to make machines use language, form abstractions and concepts, solve kinds of problems now reserved for humans, and improve themselves. We think that a significant advance can be made in one or more of these problems if a carefully selected group of scientists work on it together for a summer.

A Proposal for the

DARTMOUTH SUMMER RESEARCH PROJECT ON ARTIFICIAL INTELLIGENCE



Cascading HTML style sheets -- a proposal

<u>Håkon W Lie</u> howcome@info.cern.ch 10 Oct 1994

v0.92 This document describes work in progress and is incomplete as a basis for implementation. Its primary purpose is to establish guiding of propose and propose a level of functionality for HTML style sheets. Comments are solicited.

proposes a style sheet scheme for HTML documents. The proposed scheme provides a simple mapping between HTML resentation hints. Properties like font family and window size can be suggested by the style sheet, and it can also ke presentation decisions based on the user's environment; e.g. the size of the screen or the current date.

t scheme is designed so that st uence over to the style sheets ing to page description langua

upports visual as well as non-

ction

t scheme is designed so that style sheets can be cascaded; the user/browser specifies initial preferences and hands the





We propose that a 2 month, 10 man study of artificial intelligence be carried out during the summer of 1956 at Dartmouth College in Hanover, New Hampshire. The study is to proceed on the basis of the conjecture that every aspect of learning or any other feature of intelligence can in principle be so precisely described that a machine can be made to simulate it. An attempt will be made to find how to make machines use language, form abstractions and concepts, solve kinds of problems now reserved for humans, and improve themselves. We think that a significant advance can be made in one or more of these problems if a carefully selected group of scientists work on it together for a summer.

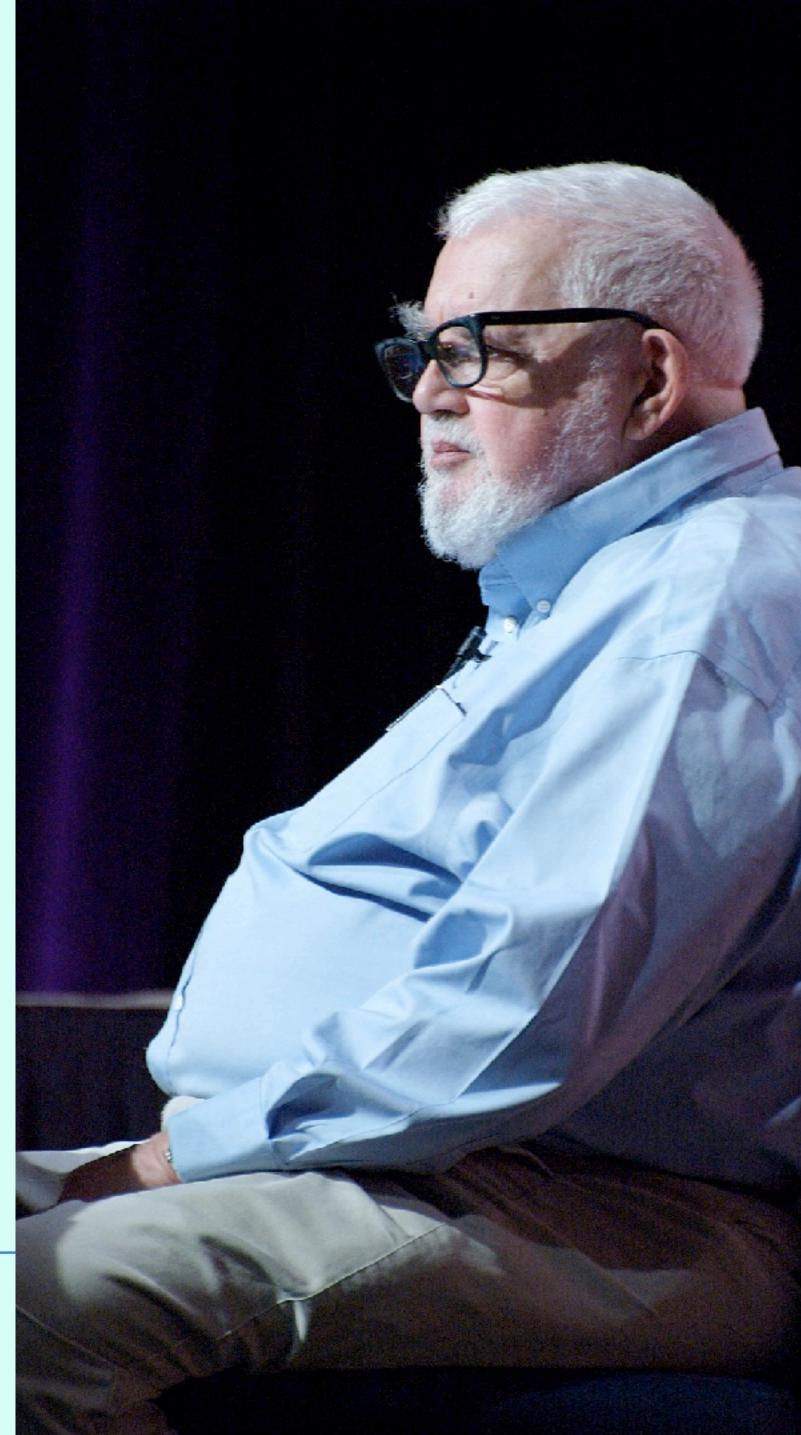
A Proposal for the

DARTMOUTH SUMMER RESEARCH PROJECT ON ARTIFICIAL INTELLIGENCE

"Al was harder than we thought." - John McCarthy (2006)

From Melanie Mitchell's presentation "Why AI is harder than we think"









1843 **The first** "algorithm"



1952-1955 **Compilers and** COBOL

1933 Turing machine concept



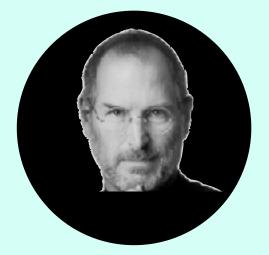


2002 **First robotic** vacuum cleaner

1972 Inverse document frequency



2007 Invention of the iPhone



2024 "Al will fix all of our problems"

"It is desirable to guard against the possibility of exaggerated ideas that might arise as to the powers of the Analytical Engine."

- Ada Lovelace, in her notes





Creativity = problem solving **Designing of actual robots Technical migrations** Stylesheet languages Picture books

The presence of creativity is the absence of dullness

Video for "Manon" by De Jeugd van Tegenwoordig









Immanuel Kant: the ability to produce works that are not only "original"-since "there can be original nonsense" -but also "exemplary"

plato.stanford.edu/entries/creativity





Combinational Exploratory Transformational

Combinational Exploratory Transformational



Espresso tonic, Rotterdam (2022)

Combinational Exploratory Transformational



Herbie Hancock + band in Toronto (2024)

Combinational Exploratory Transformational



The steam engine

Combinational Exploratory Transformational



Quincy Jones

Creativity Art

Aesthetics

Design

Creativity is it new & interesting?



Creative to a set of the set of

Design

does it function?



Creativity

Design does it function? Aesthetics is this beautiful?





Creativity

Art what makes it art?

Design does it function? Aestnetics is this beautiful?

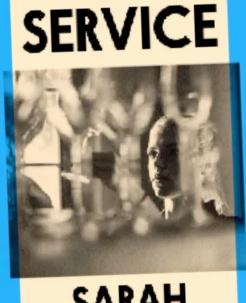
is it new & interesting?



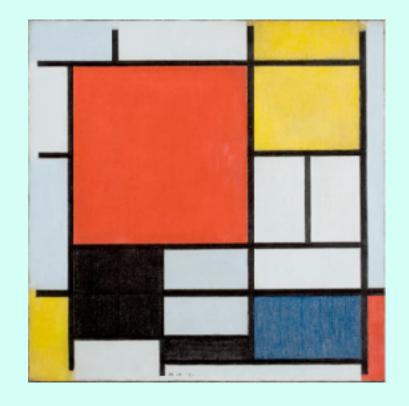


What is art?

Films, books, paintings, poetry, photography, music, sculpture, performances, plays, operas, street art, comedy, literature, video games, some of your toots.



SARAH GILMARTIN











Art isn't always easy to recognise



"All the good times we spent together" by Alexandre Lavet (2016).



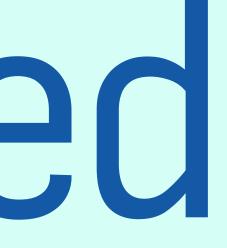


"Fountain" by Marcel Duchamp (1917).

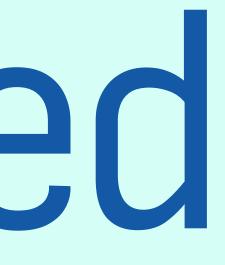
"Peanut butter platform" by Wim T. Schippers (1969).



Art is legitimised



Art is legitimised Artist puts it out "as art" Audience wants to pay for it Institutions want to display it



Art has critics

Art has Critics **Well executed** Great ideas/concepts Captivating

Original / creative Clichéd Stunning

Art is appreciated conditionally

You and me baby ain't nothin' but mammals



So let's do It like they do on the Discovery Channel



Appreciating art

- Personal experiences Knowledge of context in history Knowledge of artist
 - Descriptions
 - Prerequisites (like language)

Appreciation is a continuum

read artist's biography



art historian specialised in this genre

gone through similar struggle

Art is repeated









Still from music video of Portishead's version of "SOS" by ABBA

PORTISHEAD/ SOS



Art is repeated

David Hockney Portrait of an Artist (Pool with two figures)









Art is repeated

Egypt at one point. Ah, day 2, day 2. Before we start off, Yoshi and I announced something yesterday.

C 3 4



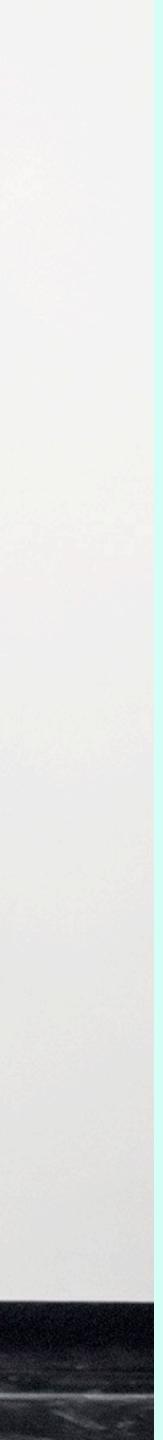


Art is repeated

Art may contain intentions



Students interview artist Geoffrey Chadsey tang.skidmore.edu/collection/explore/202-shifting-poses



laurents.art on Instagram





repeats/ reimagined

Art is TUZZV

critics

intentions (maybe)

legitimisation

appreciation





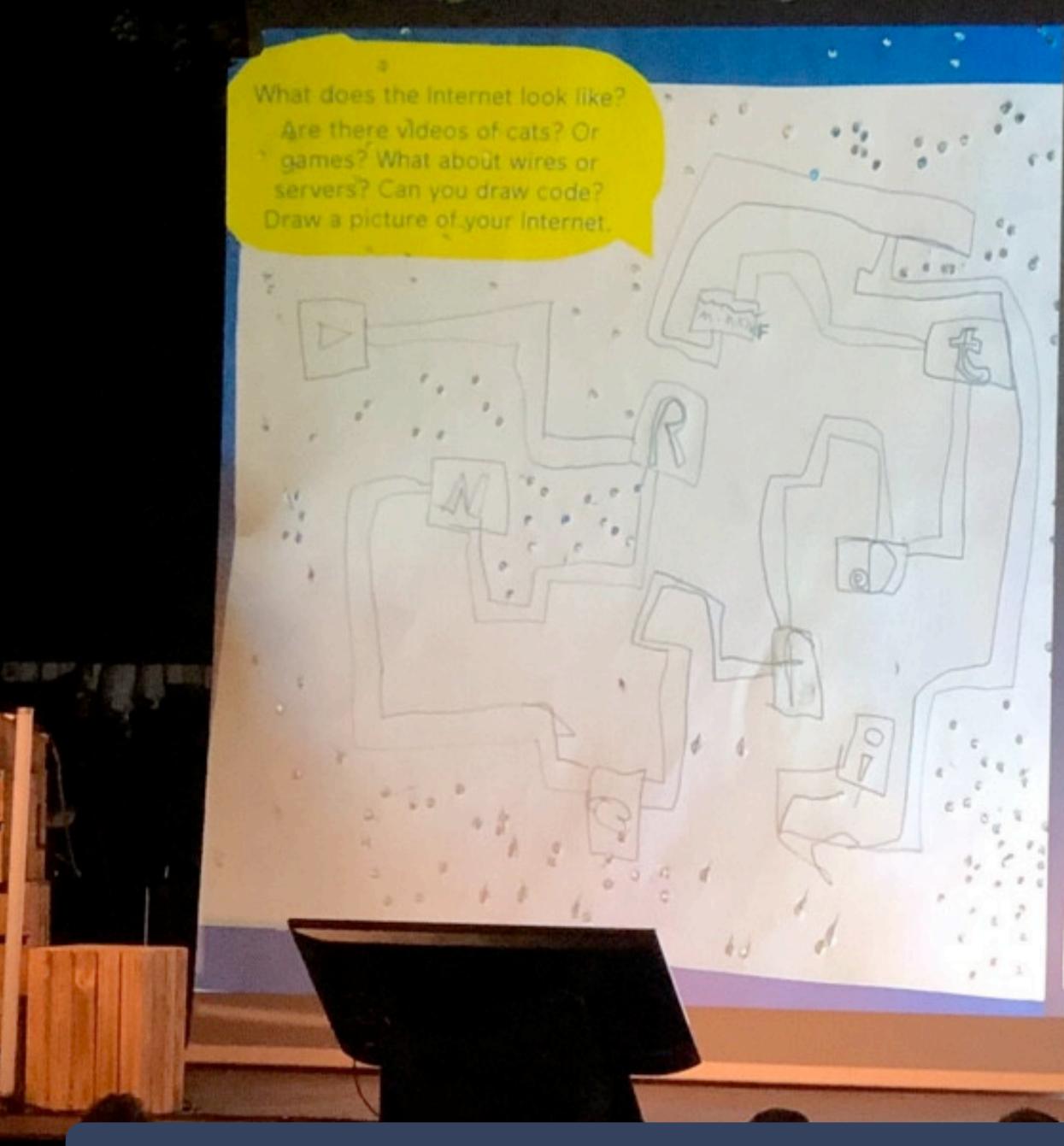
What can art do?

1

ART CAN MAKE US THINK



Art can make the artist think



Linda Liukas shows 'Draw the internet' exercise at Beyond Tellerrand 2024, Berlin'. Photo: Nathan de Vries

What does the Internet look like? Are there videos of cats? Or games? What about wires or servers? Can you draw code? Draw a picture of your Internet.



Artists process life through their art



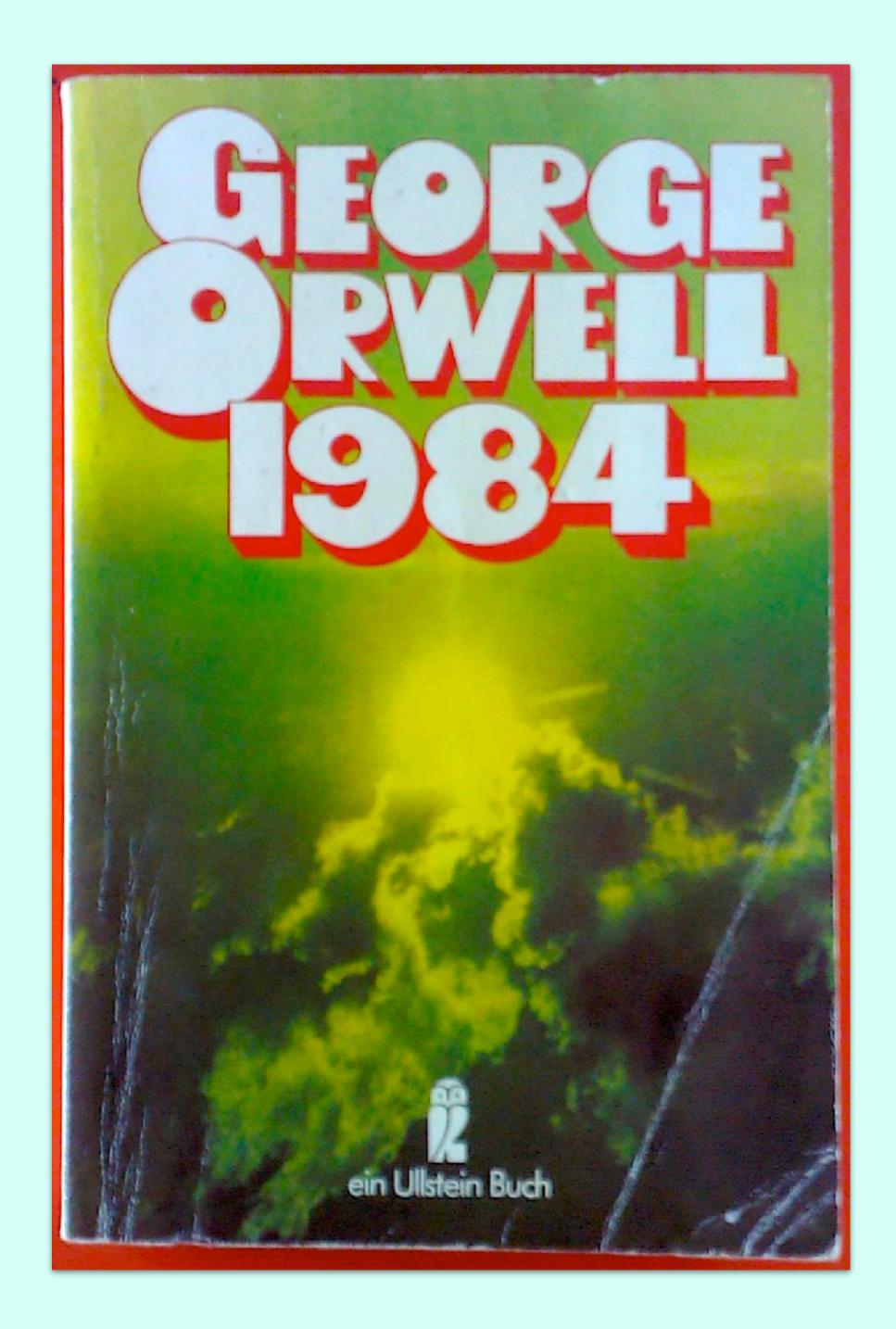


Frida Kahlo Las Dos Fridas (1939)

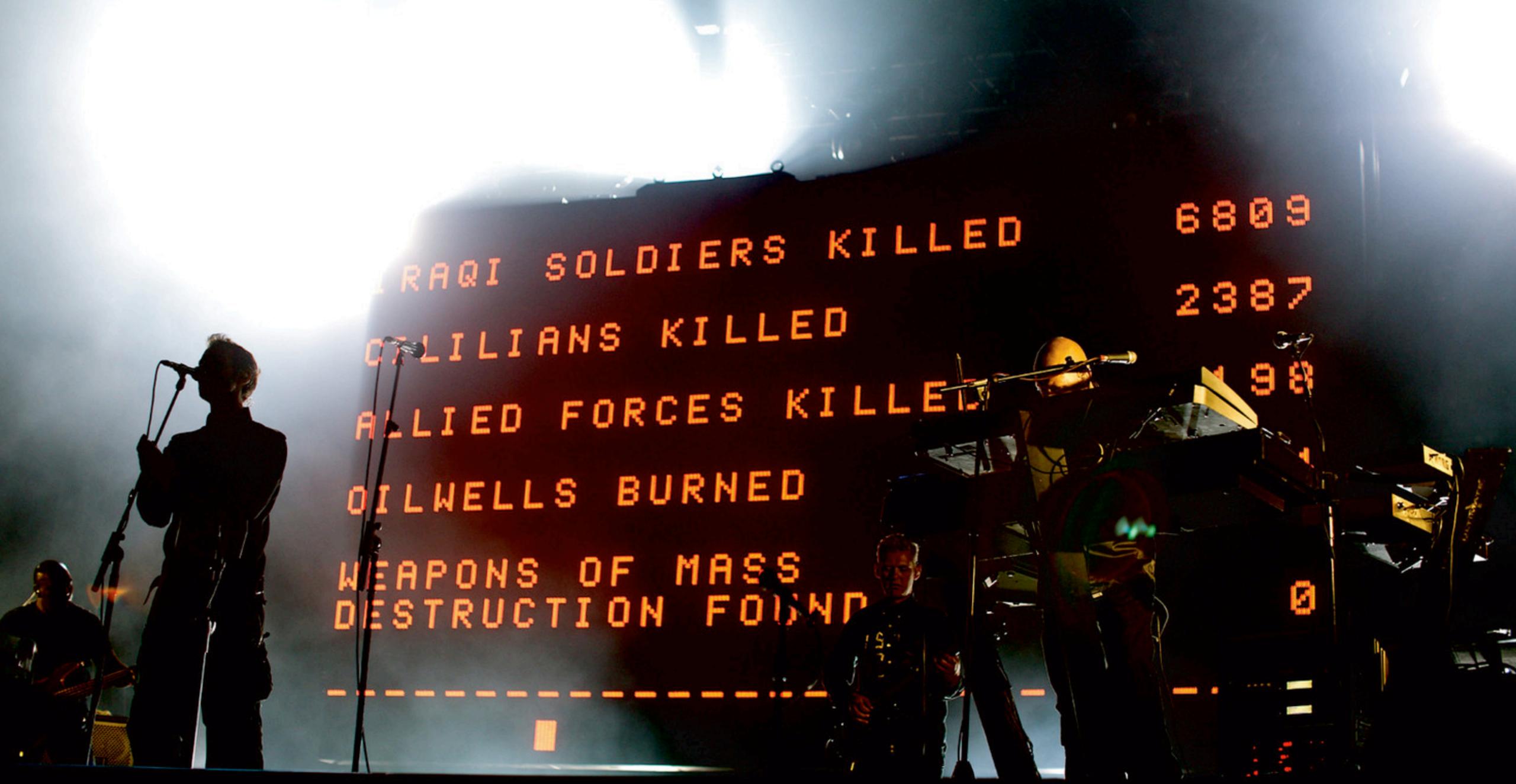


Art can also make the audience think

Art can show us futures we should not want



6809 RAQI SOLDIERS KILLED 2387 FLILIANS KILLED LIED FORCES KILLE LWELLS BURNED WEAPONS OF MASS DESTRUCTION FOUNP Й



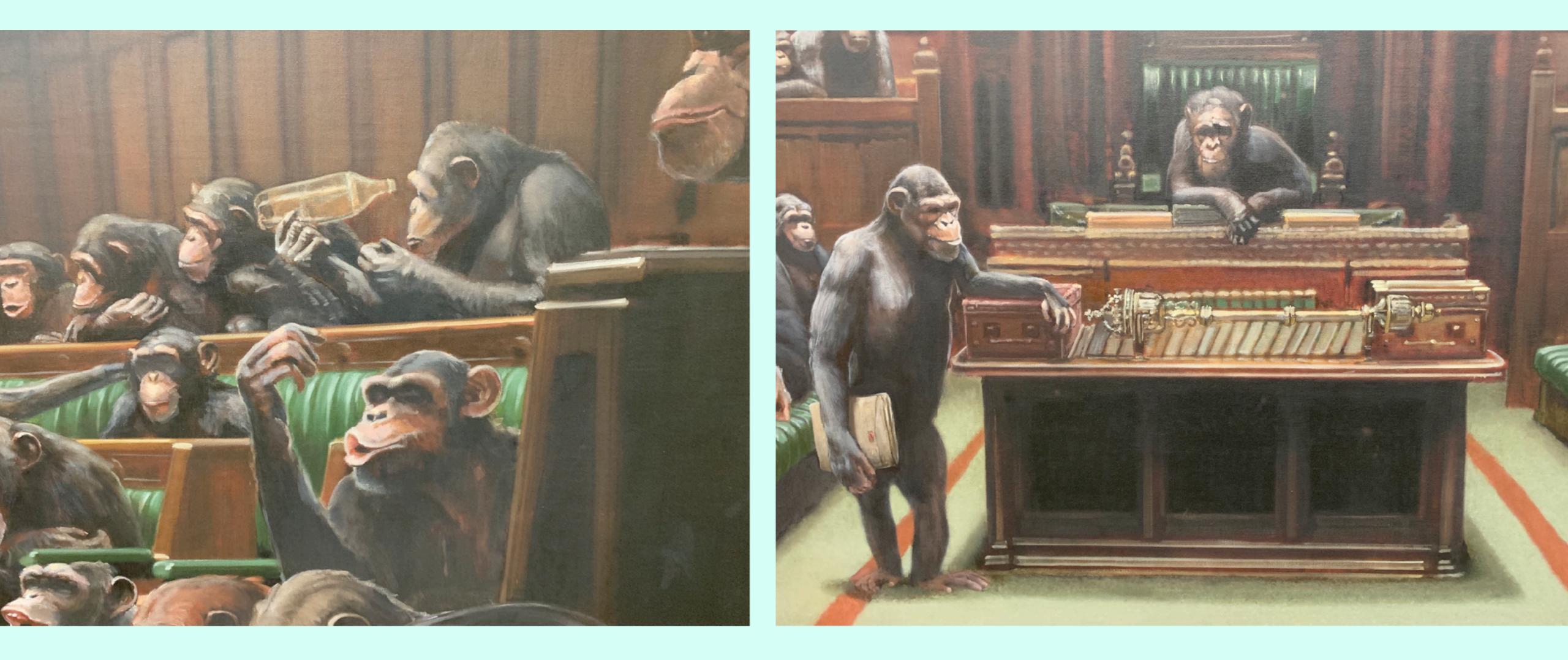
Art can show us a mirror to reflect





Devolved Parliament, by Banksy





Details from "Devolved Parliament" by Banksy, copyright graffiitstreet.com



ART CAN MOVE US



Paul McCartney singing "Yesterday" in New York (1965). Still from YouTube.

Adele singing "Someone like you" at Tiny Desk (2011). Still from YouTube.

0

MOTIF XF8

81 H

RYERYE

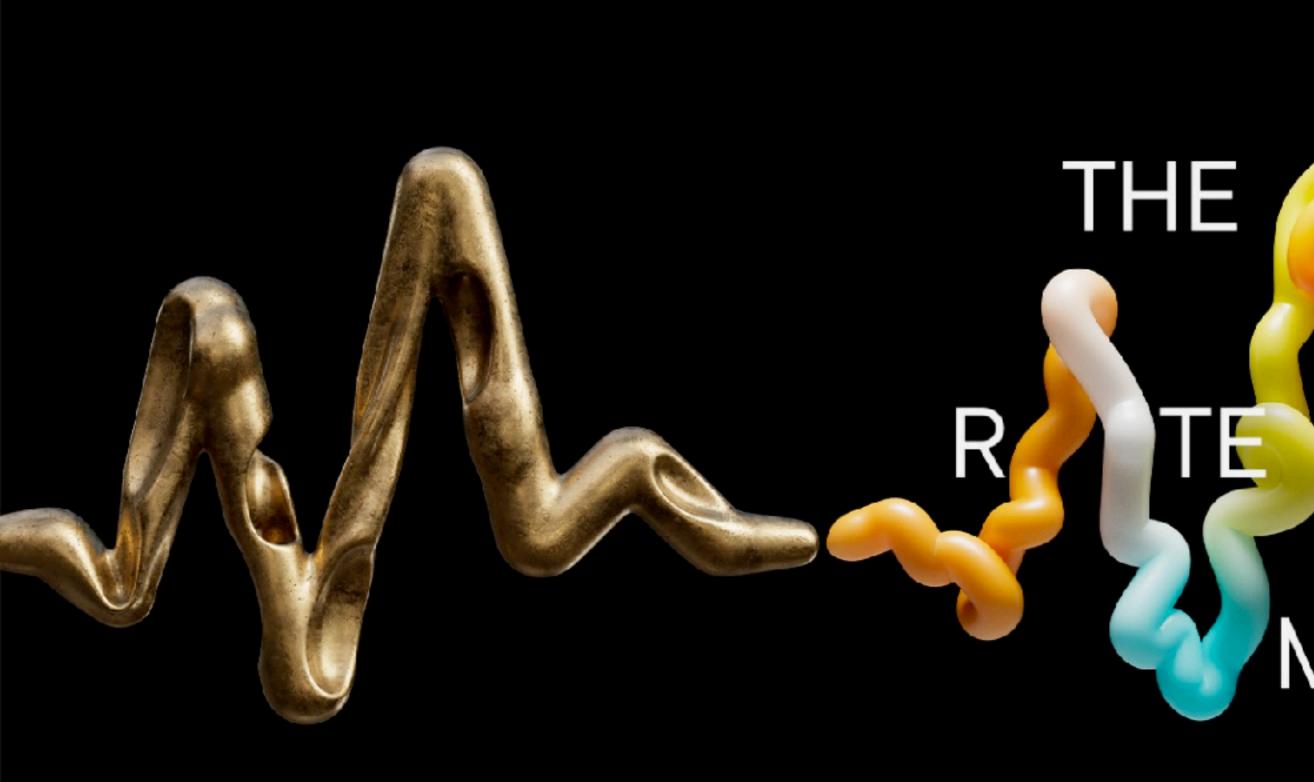
KUT



. E.

A STON





MONITOR

RT





AGO MONITOR

The Tiff by Florence Carlyle

Made your heart race

 \bigcirc



Florence Carlyle, The Tiff, c. 1902. Photo © AGO



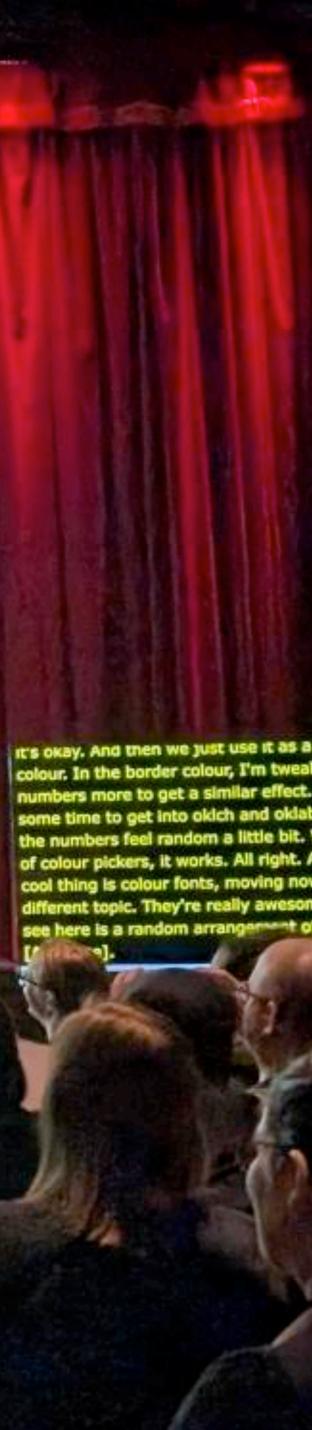
ART CAN TAKE ASTANCE





matuzo.social

-



Art can be used to show solidarity

Led by Donkeys paint the Ukranian flag a year after the Russian invasion (2023)



ARTCAN SUPPORT A MOVEMENT



Marvin Gaye singing "What's going on".









Me being on a cop car, that's a performance piece after these senseless acts

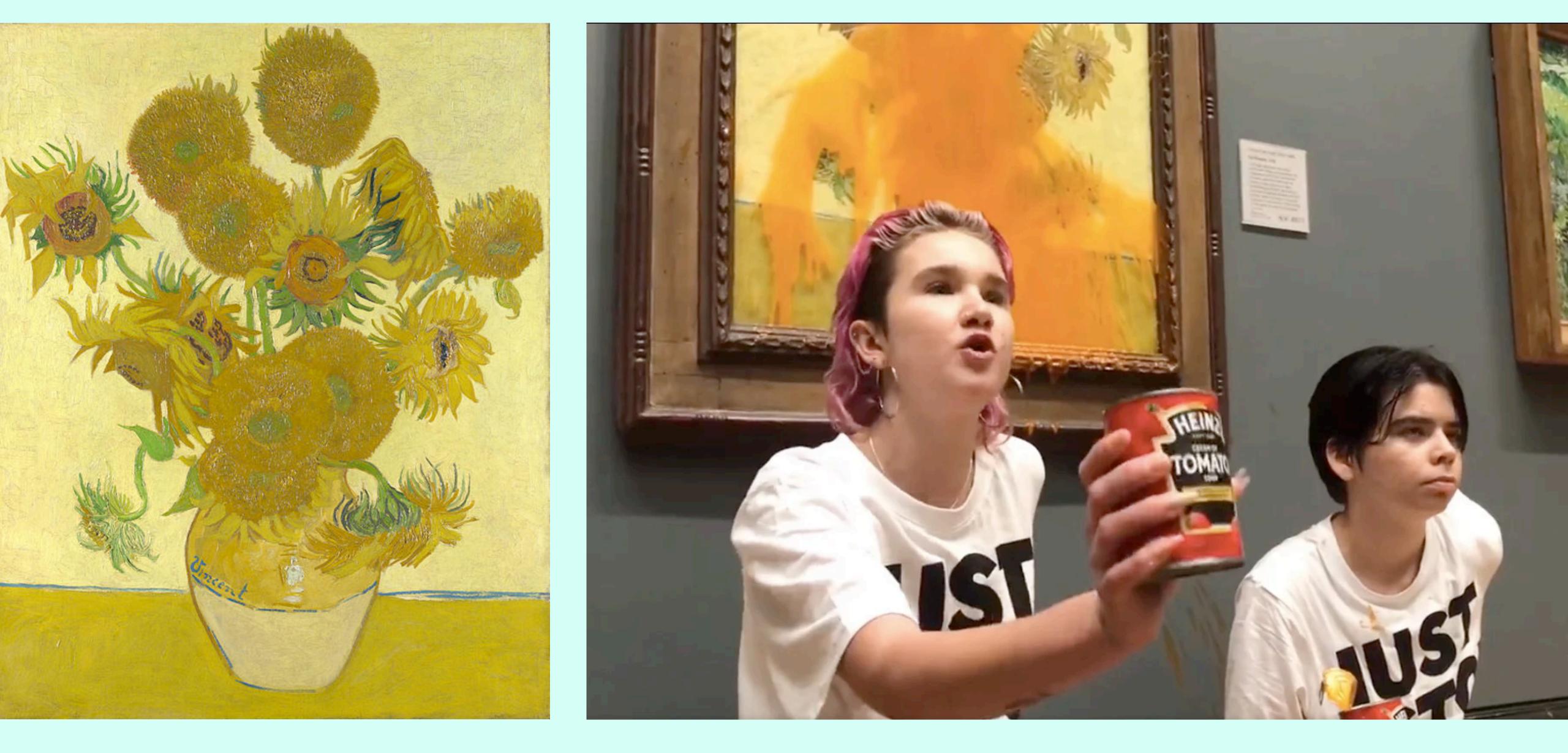
tmz.com/2015/07/02/kendrick-lamar-responds-alright-geraldo-rivera-bet-awards-controversy-tmz-live/

- Kendrick Lamar, in interview with TMZ

Me being on a cop car, that's a performance piece after these senseless acts (...) This is our music. This is us expressing ourselves.

tmz.com/2015/07/02/kendrick-lamar-responds-alright-geraldo-rivera-bet-awards-controversy-tmz-live/

- Kendrick Lamar, in interview with TMZ



Vincent van Gogh's Sunflowers (1888).

Activists throw a can of tomato soup on the work at National Portrait Gallery (2022).



ART CAN CAPTURE COMPLEX HUMAN EXPERIENCES



What it is like to love

I don't believe that anybody feels the way I do about you now



You are / my fire / the one / I desire



What it is like to try and understand other people

THE VEGETARIAN



What it's like to be fed up with the status quo

IJSLAND at Melkweg, Amsterdam

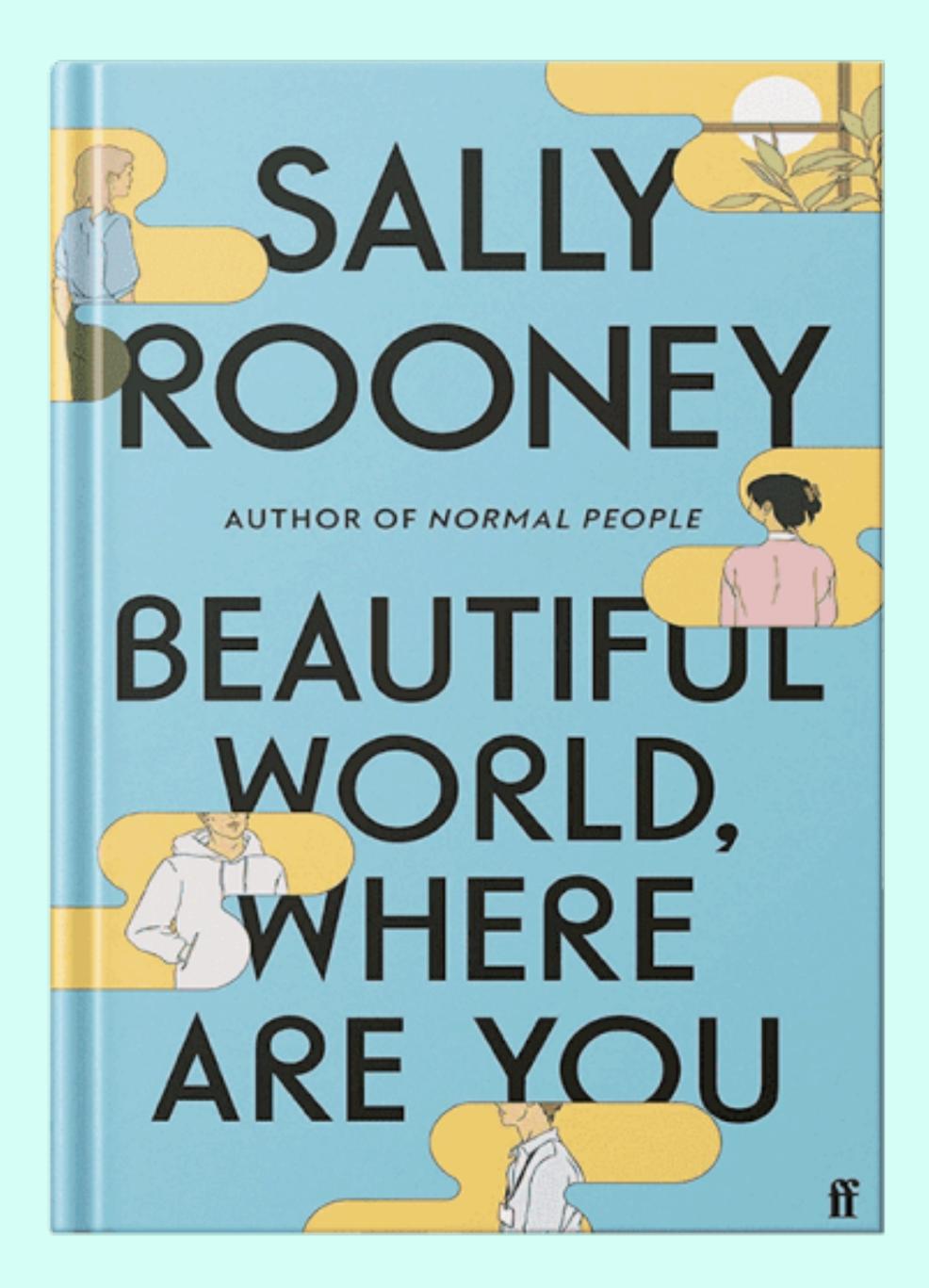




What it's like to be fed up with the status quo and our own hypocrisy

IJSLAND at Melkweg, Amsterdam





What it's like to be young

ART CAN RECORD COLLECTIVE MEMORIES







Guernica by Pablo Picasso (1937)

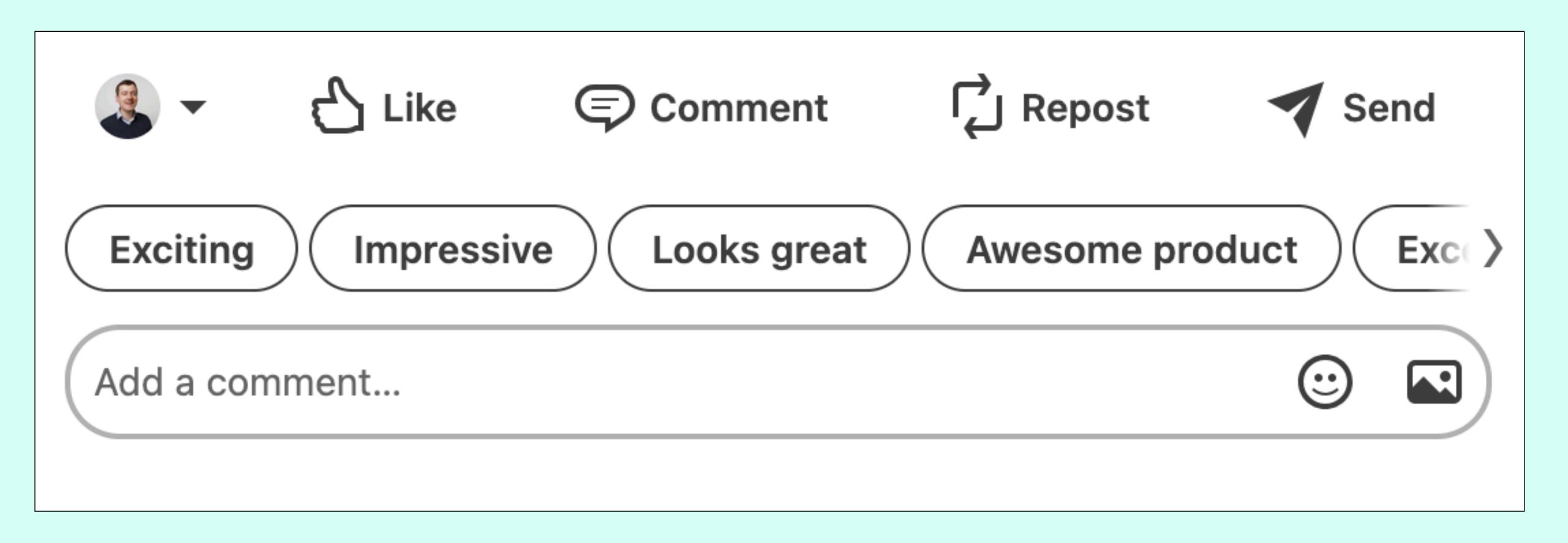


"The Empty Library" by Micha Ullman (Wikipedia)



ART DOESN'T HAVE TO FIT IN





Alis so good at simulating school and business **language**

- Oliver Reichenstein, "Al and the end of writing"

Alis so good at simulating school and business language because a lot of our own understanding in both spheres is largely simulated.

- Oliver Reichenstein, "Al and the end of writing"

Art can insult the audience



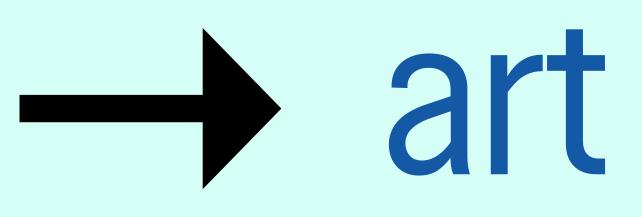
Mistakes in art can be beautiful

Art can make us think Art can move us Art can take a stance Art can support a movement Art can capture complex human human experiences Art can record collective memories

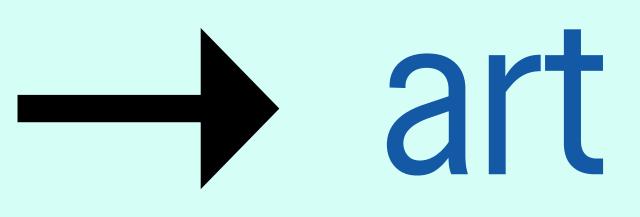
Art can make us think Art can move us Art care a stance Art can support a ve ent Art con the complex human numan experiences Art can record collective memories

the point isn't always the art itself

The artist's intention reflection research Skill world view

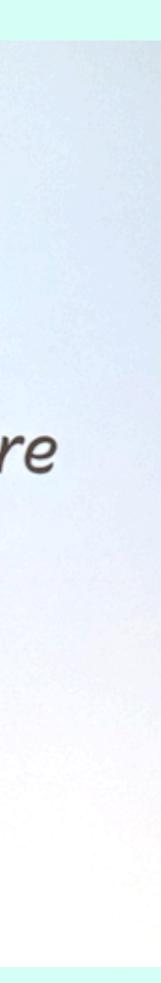


The artist's voice life experience talent background . culture





" It takes craft to set up the circumstances that are simple and yet contain the ambiguities and the



art

The audience's shared experiences

"Pop music is a promise that you aren't listening alone"

-Mat Dryhurst

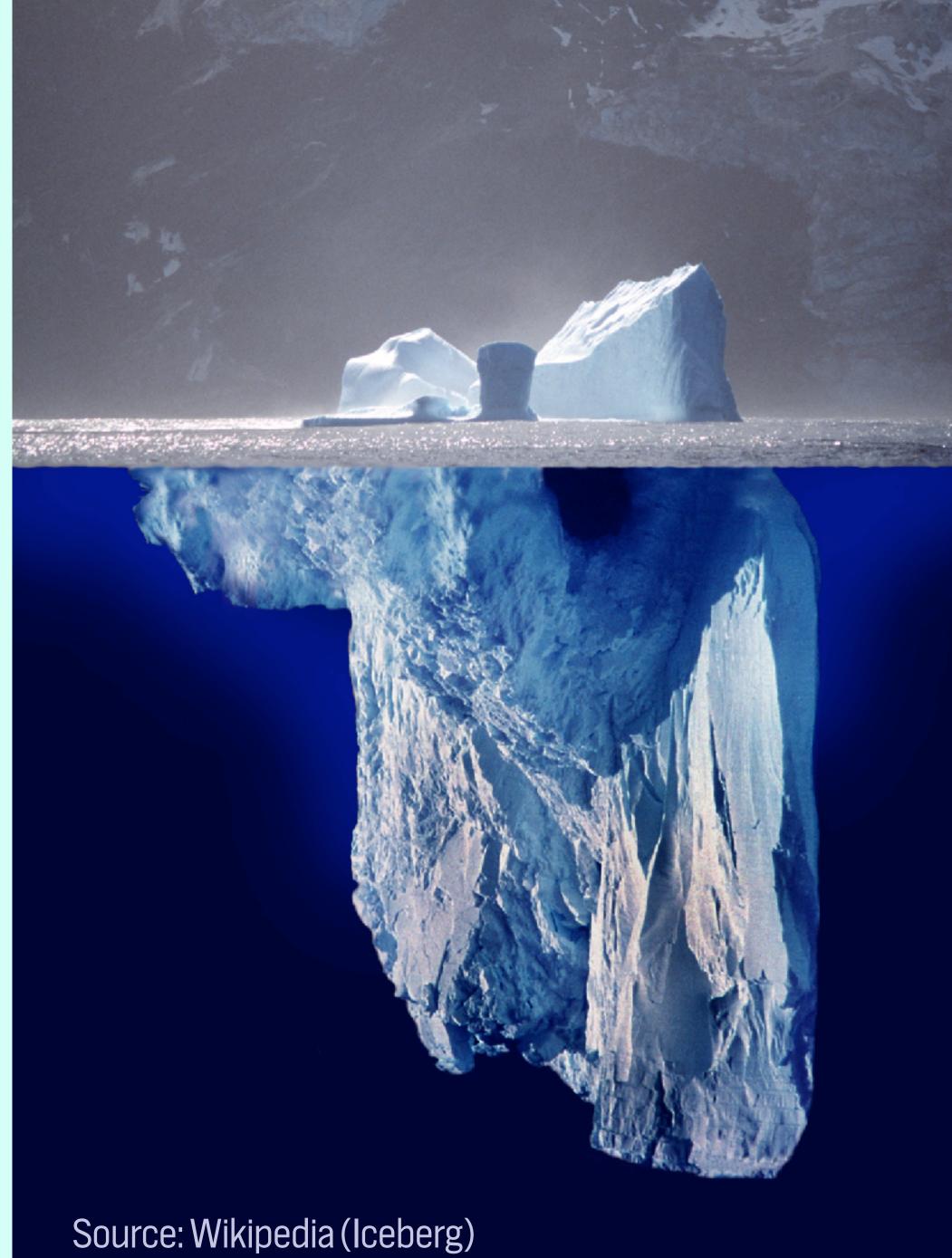
art

The audience's emotion reflection empathy understanding inspiration

anartwork

before making/ after releasing





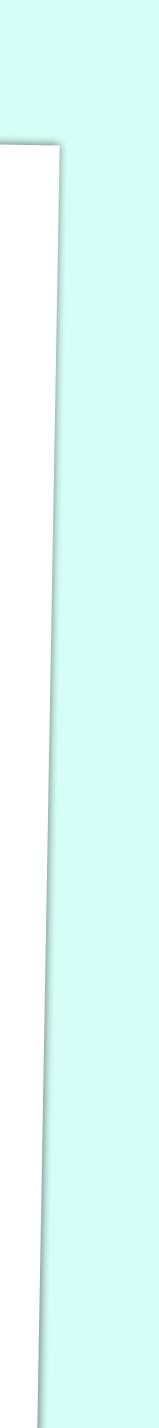


Net als altijd gingen we naar de eetzaal en aten ons avondeten. We gingen in bad. Daarna maakten we een fles goede wijn open die ik voor een speciale gelegenheid had bewaard.

We dronken er samen van en ik speelde gitaar. Haar gebruikelijke favorieten van de Beatles zoals "Norwegian Wood" en "Michelle". Het was heel gezellig. We deden het licht uit, we kleedden ons uit en kropen in bed. Het was een heel warme nacht en zelfs met het raam open kwam er geen zuchtje wind naar binnen.

Het was huiten inktywart on wo hoard

Meaningis in between the lines



can computers have

intention reflection research



skills experiences a world view

Computers are often part of the toolset to make artifacts.

Collections	Name		, 3		15
Favorites	⊢ Pad				
Yellow	▷ Percussive				
Green	▶ Piano & Keys		TITI	TTTT	Udda L
Purple	► Strings				
Gray	🕆 Synth Keys				
	Arcade Split.adv				
Categories	Atlas Keys.adv	ass 2			Bass 2
J Sounds	Basic Trip Keys.adg	** * ** * **			
EE Drums	Broken Token.adg	******			
O Instruments	Delta Polylogue.adv		10010		
-W Audio Effects					
E MIDI Effects		ass 2			Bass 2
C Max for Live	Floom.adv				
	Fluttering North.adg		100100	111111	
-C: Plug-Ins					
Clips Somelar					
	Raw				
Groove Name	Base Quantize Timing Random Velocity				
	· · · · · · · · · · · · · · · · · · ·				
1	Drop Clips or Grooves Here				
Concern Band	Global Amount 100%				
Groove Pool	Giobal Amount 100%	10:02	2 0:04	0:06) ¹ 0:(
MIDI Note Editor	Clip			1.	
Click and drag to select notes fo	rediting. 🕑 🗈 🗗	2 Y		2	
Drag notes to new positions or e			Fold Scale	r -	
the Control Bar's Draw Mode swi	itch to 1. 1. 1 2. 1. 1	C3	۲		
draw notes.	G Loop +2) (×2)			
[+/-] Zoom In/Out	Position Get Length Get Reverse) (Invert)			
[Pg Up/Pg Dn] Scroll Up/Down	1. 1. 1 1. 0. 0 Legato	Duplicate	C4		
[Cmd + Pg Up/Pg Dn] Scroll Left/ [Cmd + Or	Right Sinnature Groove G a Randomit	197	P. P.		

Still from "What is Techno?" by 343 Labs on YouTube

6	17	18	9 1	0r	11	12 r:	13			
	11111	1.1.1.1.1.1						Set) 9 9 🛛 🗖		
									All Channe In Auto Off Master	-1.
							3	Weird Atmos	All Ins ▼ All Channe▼	-13
									In Auto Off Master V	-inf
								5 Resonant P	All Ins All Channe All Channe In Auto Off Master	5 O I-inf
							6		All Ins All Channe All Channe In Auto Off Master	6 0 -inf
							_	A Reverb		
								B Delay Master	1/2 🔻	8
):08	0:10	12 0:1	4 ¹ 0:1	16	0:18	0:20				







- Mira Murati, (then) CTO of OpenAI (2024). when asked if LLMS would produce creative works

youtu.be/yUoj9B80pR8

Open questions for computing

Environmental impact

Why Microsoft made a d

O A www.techno

CLIMATE CHANG

Three Mile

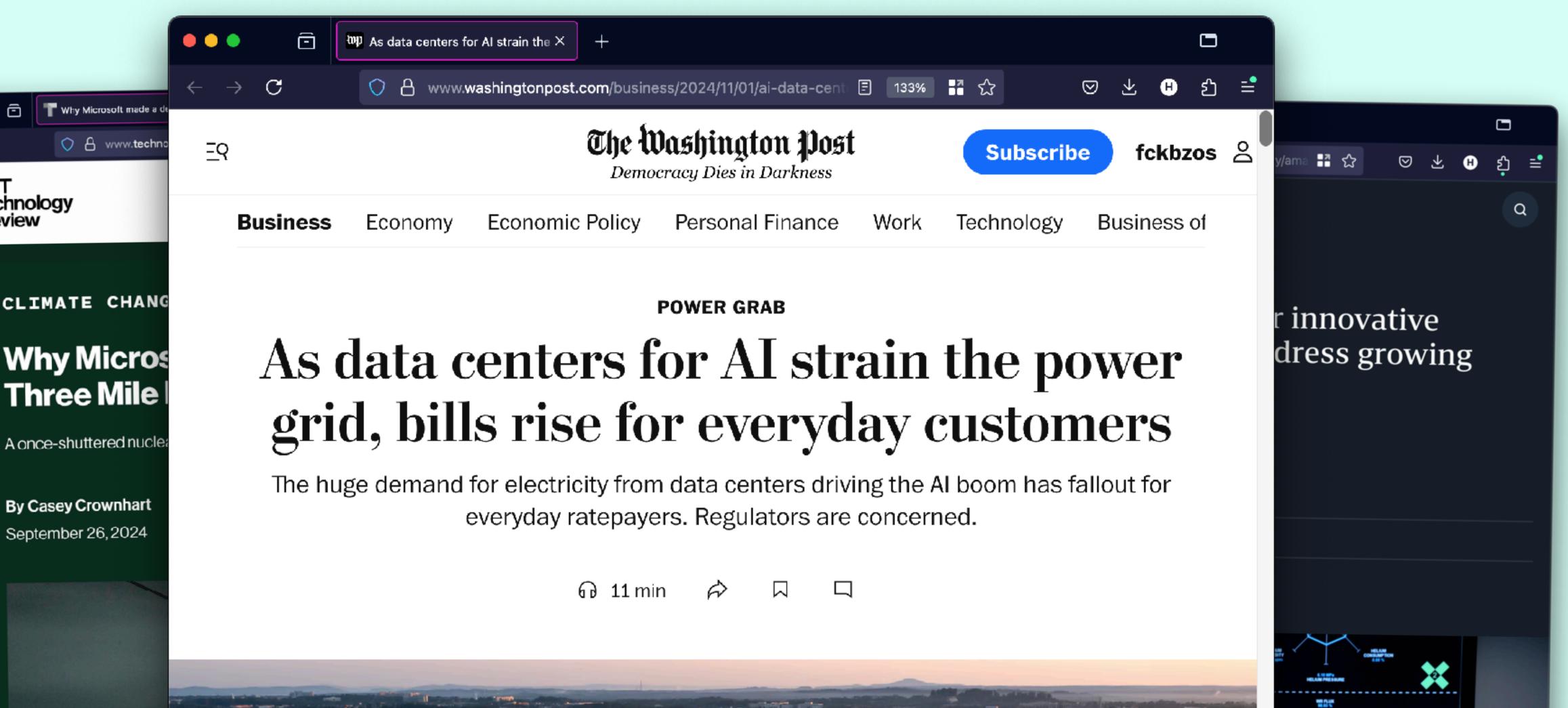
A once-shuttered nucle

By Casey Crownhart

September 26, 2024

MIT Technology

Review



Environmental impact Copyright infringement

Environmentalimnact

OpenAI—written evidence (LLM0113)

House of Lords Communications and Digital Select Committee inquiry: Large language models

OpenAI welcomes the opportunity to provide written evidence to the House of Lords Communications and Digital Select Committee's inquiry into Large provide. Because copyright today covers virtually every sort of numan expressionincluding blog posts, photographs, forum posts, scraps of software code, and government documents-it would be impossible to train today's leading AI models without using copyrighted materials. Limiting training data to public domain books and drawings created more than a century ago might yield an interesting experiment. but would not provide AI systems that meet the needs of today's availability of safe and beneficial AI tools.

> 1. Future Trajectories: Please could you describe how the next <u>aeneration of large language models is likely to develop over the next 3</u>



Environmental impact Copyright infringement Vector for abuse

Environmental impact **Copyright infringement** Vector for abuse Not open

Environmental impact Copyright infringement Vector for abuse Not open **Risk of dullness**

Risk of dullness

cannot de

Art is as much about the **artist** and **audience** than its deliverables.

the possibility of exaggerated ideas

- Ada Lovelace, in her notes



We can use computers to express ourselves creatively

But making creative work is about process, intentions and creativity.

But making creative work is about process, intentions and creativity. Not the output or tools.

computers



but they don't use creativity in the way artists can

Nake art



Enjoy art



I hank you!

Thanks to: Paul van Buuren, Arjan Eising, Miriam Suzanne, Vasilis van Gemert, Geart de Vries, Jelmer van der Linde, Melinda Seckington, Yi-Chu Lin (林逸筑), Matijs Brinkhuis.



Slides + links are live on hidde.blog/slides





tante, On "Al" Art https://tante.cc/2024/09/06/on-ai-art/ SEP, The definition of art https://plato.stanford.edu/entries/art-definition/ Ada Lovelace <u>https://computerhistory.org/blog/ada-lovelace-day/</u> article/this-countess-of-computing-wrote-the-first-computer-program The project plan to invent artificial intelligence in a summer <u>https://</u> raysolomonoff.com/dartmouth/boxa/dart564props.pdf book/

- National Geographic, "This 'Countess of Computing' wrote the first computer program" <u>https://www.nationalgeographic.com/history/history-magazine/</u>
- Review of one of Boden's books <u>https://anyoldmusic.com/creativity-and-art-</u>



archive/2024/07/generative-ai-music-suno-udio/679114/

Li Jin, "'Pop Music Is a Promise That You Aren't Listening Alone': What Al Music Can and Can't Do" https://variant.fund/articles/pop-music-ai-holly-herndon-<u>mat-dryhurst/</u>

Melanie Mitchell, "Why Al is Harder Than We Think" https:// raw.githubusercontent.com/computationalmind/ computationalmind.github.io/main/speaker_slides/ Mitchell_WhyAllsHarderThanWeThink.pdf

The Atlantic, Al can't make music. <u>https://www.theatlantic.com/technology/</u>

Articles

Dorothy K. Stein, "Lady Lovelace's Notes: Technical Text and Cultural Contex", Victorian Studies, Vol. 28, No. 1 (1984), 33-67. <u>https://www.jstor.org/stable/</u>3826758

L.F. Menabrea, "Sketch of the Analytical Engine Invented by Charles Babbage", Scientific Memoirs, 3 (1843), With notes upon the Memoir by the Translator Ada Augusta, Countess of Lovelace. 666-731.

Margaret A. Boden, "Creativity and artificial intelligence", Artificial Intelligence, Volume 103, Issues 1-2 (1998), 347-356,

Books

Du Sautoy, The Creativity Code. Boden, Creativity and art (2010). Fundamental Mechanisms Of Thought (2008).

Hofstadter, Fluid Concepts and Creative Analogies: Computer Models Of The