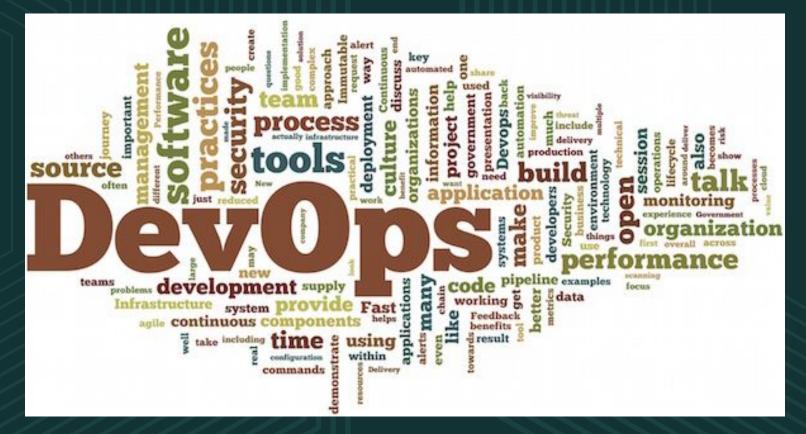
Deploy, Release, CI/CD, Oh My!

DevOps for the Rest of us











Jeremy Meiss

Director, DevRel & Community

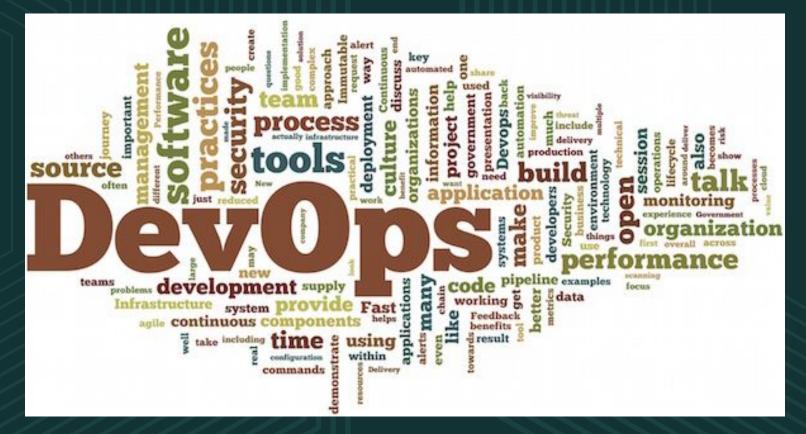
circleci

timeline.jerdog.me



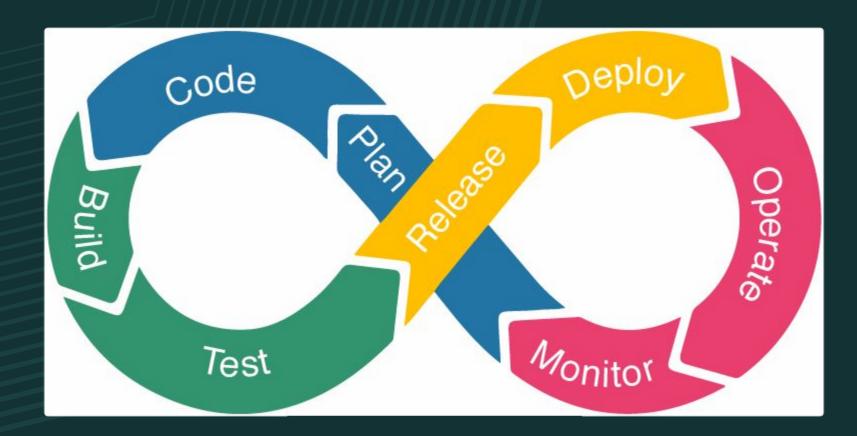








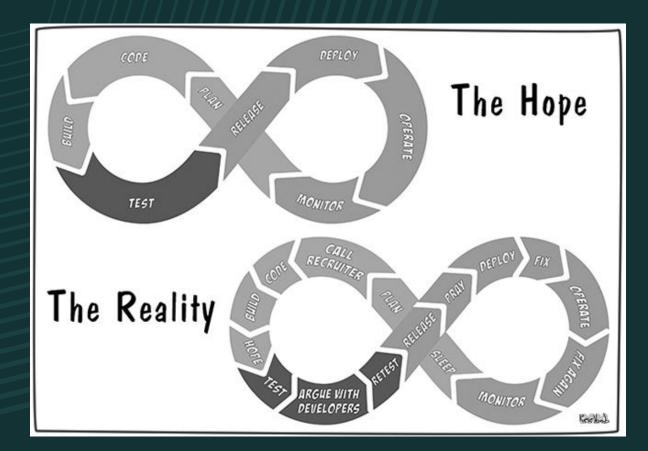












AlOps



"AlOps combines big data and machine learning to automate IT operations processes, including event correlation, anomaly detection, and causality determination.

Gartner



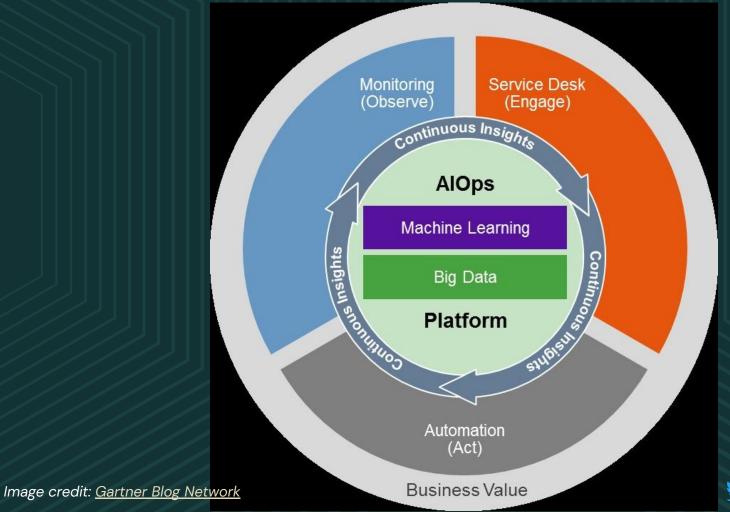
"an industry category for machine learning analytics technology that enhances IT operations analytics" — Wikipedia entry for AIOps



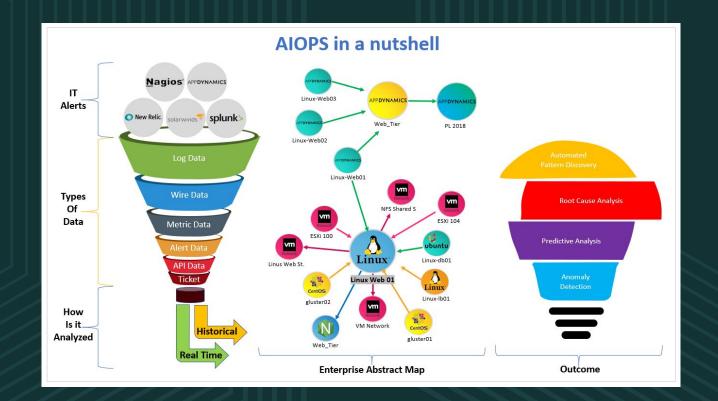
Machine Learning

Big Data











GitOps





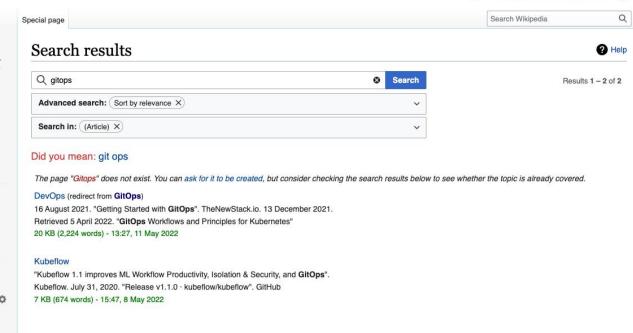
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Random article
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"GitOps is a way to do Kubernetes cluster management and application delivery... by using Git as a single source of truth for declarative infrastructure and applications."

Weaveworks





"Source of Truth" for declarative code

Update to code source triggers a pipeline

Pipeline runs a series of tasks, resulting in the update of the runtime environment to match the source



DevSecOps



"DevSecOps puts security at the forefront of the development process as a whole, ensuring that good cyber-hygiene remains top-of-mind for developers and operators from start to finish." Phil Richards

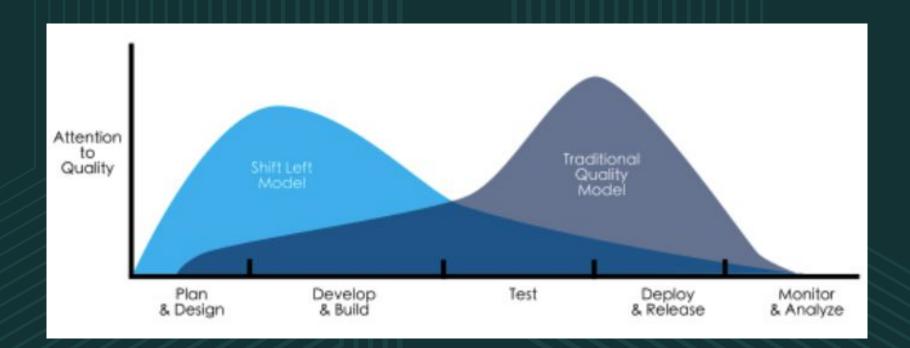


"an augmentation of DevOps to allow for security practices to be integrated into the DevOps approach... Each delivery team is empowered to factor in the correct security controls into their software delivery. Security practices and testing are performed earlier in the development lifecycle..."

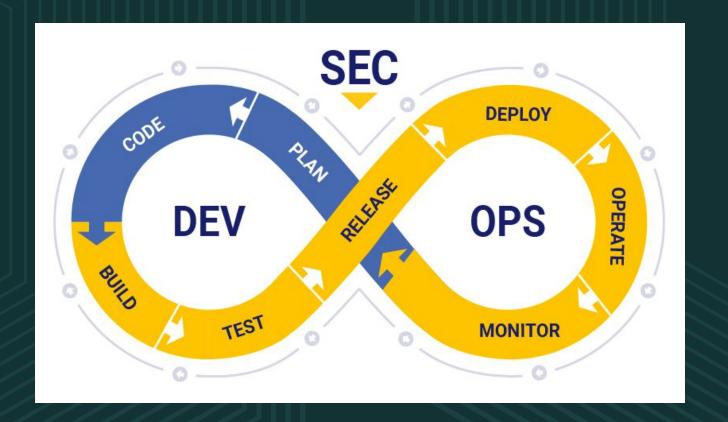
Wikipedia entry for DevSecOps



"Shifting security left"







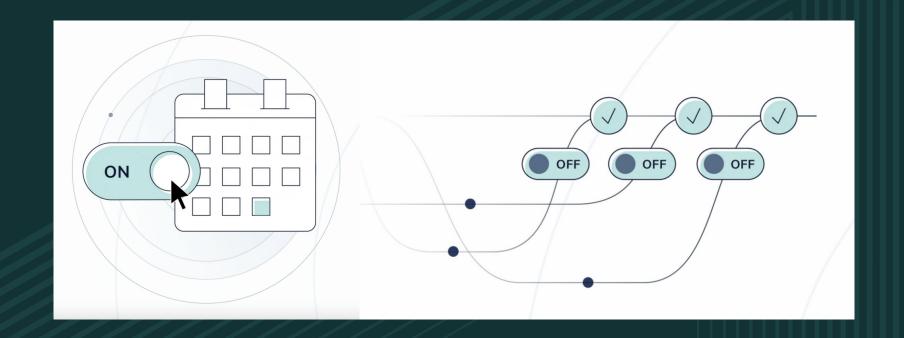


Progressive Delivery

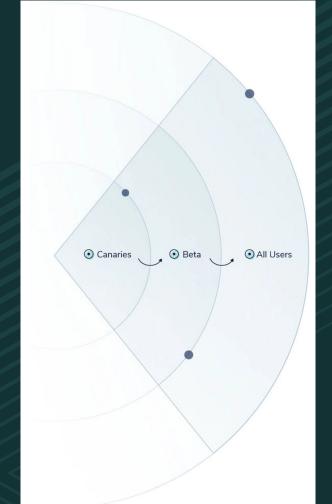


- "Progressive delivery is continuous delivery with fine-grained control over the blast radius."
 - James Governor, RedMonk











Is it a "release", or a "deploy(ment)?"

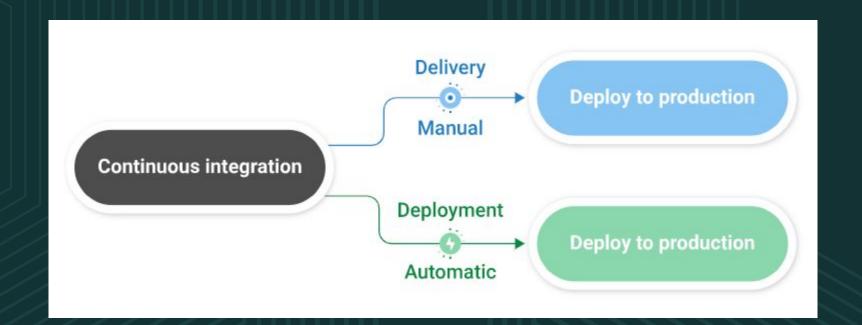


Deploy











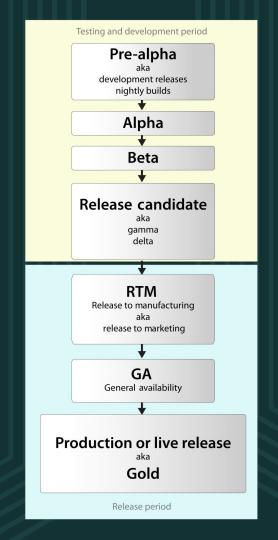
Release







@IAmJerdog





Continuous {Integration|Deployment}



Agile software development principles [edit]

The Manifesto for Agile Software Development is based on twelve principles:[23]

- Customer satisfaction by early and continuous delivery of valuable software.
- 2. Welcome changing requirements, even in late development.
- 3. Deliver working software frequently (weeks rather than months)
- 4. Close, daily cooperation between business people and developers
- Projects are built around motivated individuals, who should be trusted
- 6. Face-to-face conversation is the best form of communication (co-location)
- Working software is the primary measure of progress
- 8. Sustainable development, able to maintain a constant pace
- 9. Continuous attention to technical excellence and good design
- 10. Simplicity—the art of maximizing the amount of work not done—is essential
- 11. Best architectures, requirements, and designs emerge from self-organizing teams
- 12. Regularly, the team reflects on how to become more effective, and adjusts accordingly



Framework	Main contributor(s)
Adaptive software development (ASD)	Jim Highsmith, Sam Bayer
Agile modeling	Scott Ambler, Robert Cecil Martin
Agile unified process (AUP)	Scott Ambler
Disciplined agile delivery	Scott Ambler
Dynamic systems development method (DSDM)	Jennifer Stapleton
Extreme programming (XP)	Kent Beck, Robert Cecil Martin
Feature-driven development (FDD)	Jeff De Luca
Lean software development	Mary Poppendieck, Tom Poppendieck
Lean startup	Eric Ries
Kanban	Taiichi Ohno
Rapid application development (RAD)	James Martin
Scrum	Ken Schwaber, Jeff Sutherland
Scrumban	
Scaled agile framework - SAFe	Scaled Agile, Inc.





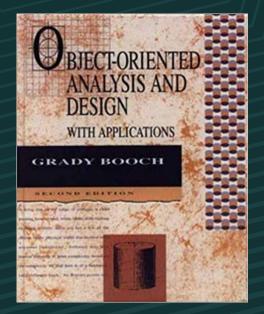
Scrumban!



Practice	Main contributor(s)
Acceptance test-driven development (ATDD)	
Agile modeling	
Agile testing	
Backlogs (Product and Sprint)	Ken Schwaber
Behavior-driven development (BDD)	Dan North, Liz Keogh
Continuous integration (CI)	Grady Booch
Cross-functional team	
Daily stand-up / Daily Scrum	James O Coplien
Domain-driven design (DDD)	Eric Evans
Iterative and incremental development (IID)	
Pair programming	Kent Beck
Planning poker	James Grenning, Mike Cohn
Refactoring	Martin Fowler
Retrospective	
Scrum events (sprint planning, sprint review and retrospective)	
Specification by example	
Story-driven modeling	Albert Zündorf
Test-driven development (TDD)	Kent Beck
Timeboxing	
User story	Alistair Cockburn
Velocity tracking	

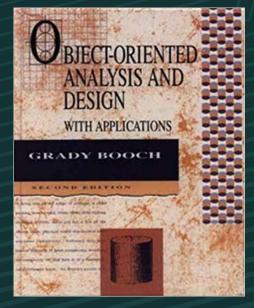






1991

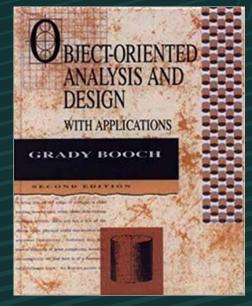


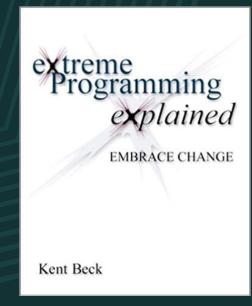


extreme Programming explained EMBRACE CHANGE Kent Beck

1991 1997









1991 1997







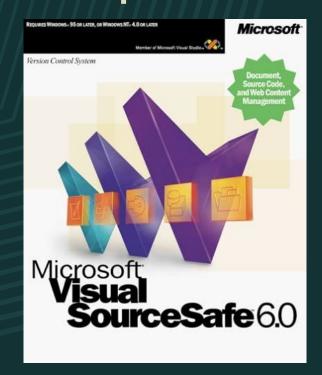






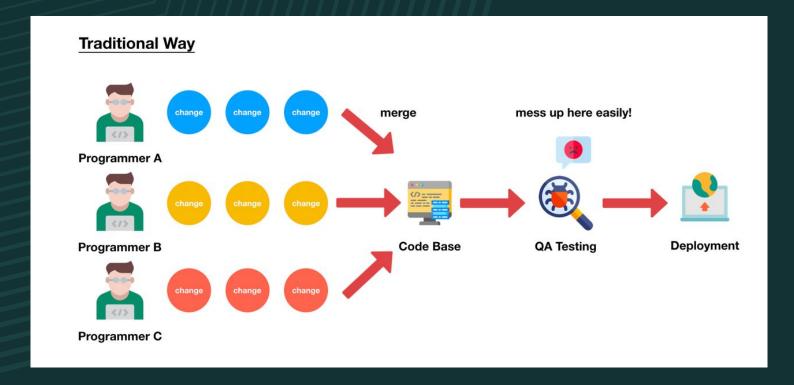


Software Development without CI/CD





Software Development without CI/CD





the **practice** of merging all developers' working copies to a **shared** code repository



Merge code changes often





- Merge code changes often
- Run automated tests to validate builds



- Merge code changes often
- Run automated tests to validate builds
- Only integrate tested code into code base

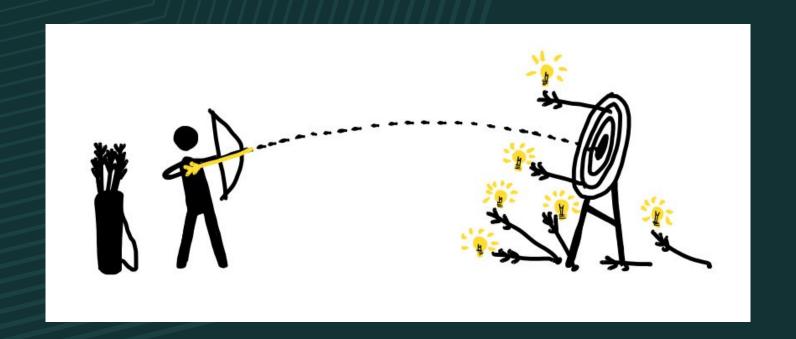




- Merge code changes often
- Run automated tests to validate builds
- Only integrate tested code into code base
- Changes frequently merged into release branches





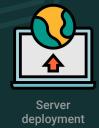




CD == Continuous Deployment

the **practice** of automatically deploying new software releases to **target environments**









CD = = Continuous Deployment

• Faster release cycles







Server Deployment



Active Users



CD = = Continuous Deployment

- Faster release cycles
- Low-risk releases







Server Deployment



Active Users



CD = = Continuous Deployment

- Faster release cycles
- Low-risk releases
- Higher quality







Server Deployment



Active Users



CD == Continuous Deployment

- Faster release cycles
- Low-risk releases
- Higher quality
- Lower costs







Server Deployment



Active Users



"Is CI/CD a TOOL?"



"It depends..." -every DevOps Advocate







Are there benefits to CI/CD?



CI/CD Benefits



- Improve team productivity & efficiency
- Accelerate speed to market
- Identify product/market fit & ROI
- Release higher quality, more stable products
- Increase customer satisfaction
- Keep devs happy and shipping code



I feel the need... the need for SPEED!







CI/CD Benchmarks for high performing teams

		Suggested Benchmarks
XX	Throughput The average number of workflow runs per day	Merge on any pull request
	Duration The average length of time for a workflow to run	10 minutes
TIN TIN	Mean time to recovery The average time between failures & their next success	Under 1 hour
	Success rate The number of successful runs / the total number of runs over a period of time	90% or better on default branch



Full Report



https://circle.ci/ssd2022



Thank you.

For feedback and swag: circle.ci/jeremy







