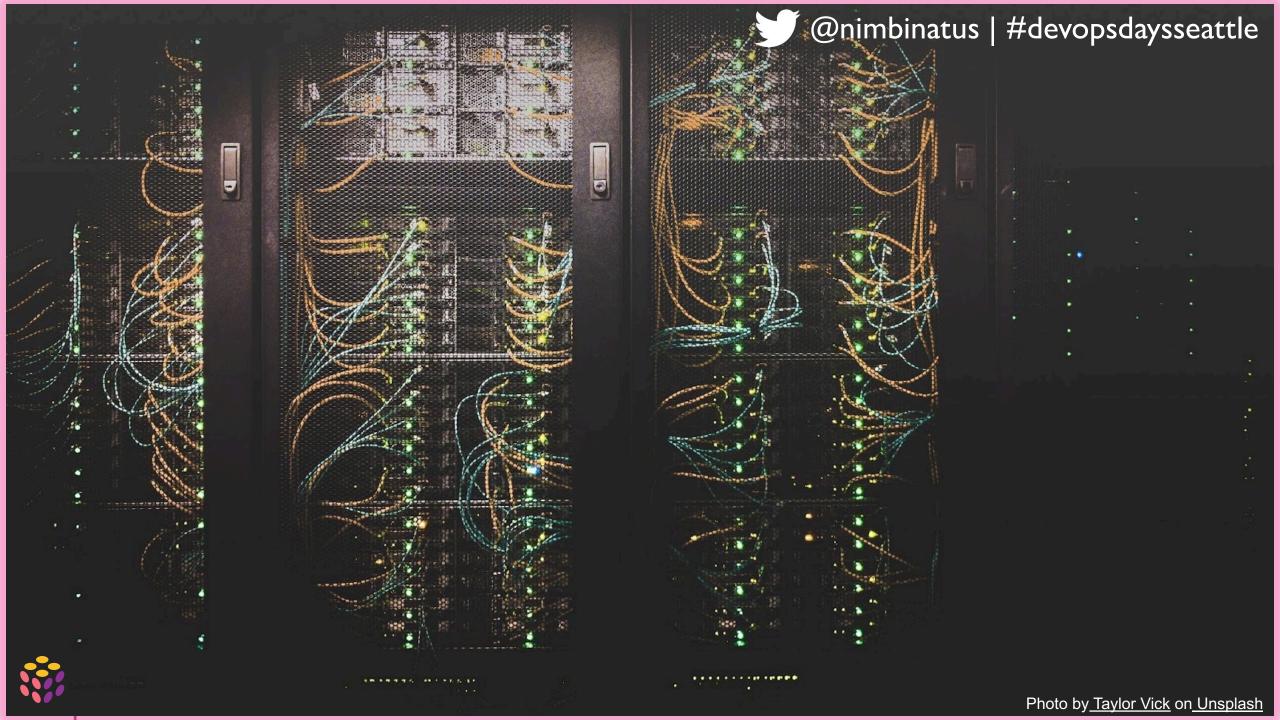




WHAT CLOUD **ENGINEERS** COULD LEARN FROM **CLOUDS**

Laura Santamaria Developer Advocate









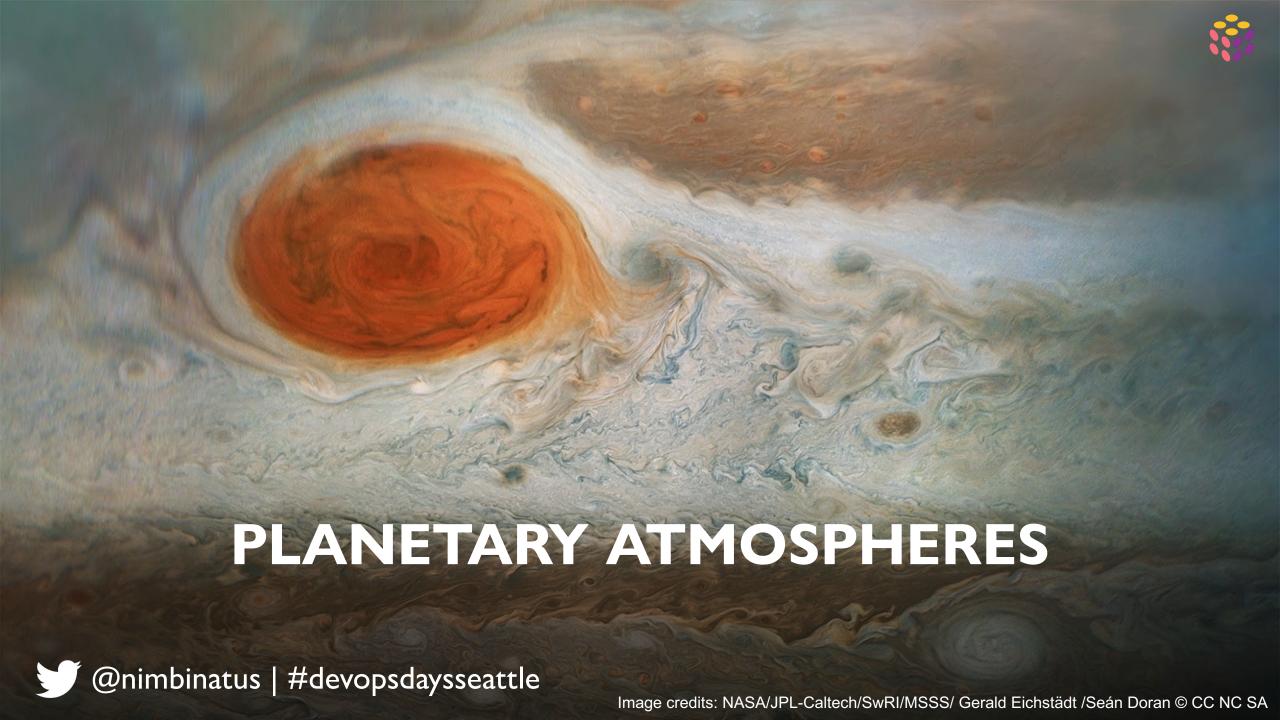
INTRO

Or "wait, aren't you a developer advocate?"



History





Clouds and Clouds



DEFINITIONS



Complex Systems



Chaos and Chaotic Systems



Patterns

LEARNING FROM CLOUDS



UNDERSTANDING CHAOTIC SYSTEMS

Observations and Data



Observations



Experiments





MODELING AND PREDICTING BEHAVIOR

How we make sense of things



Data in, Data out

Scale matters



WORKING WITH AND AROUND CHAOTIC SYSTEMS

Errors, Limitations, and Knowledge



Models aren't perfect



Model less complex things first



PUTTING IT ALL TOGETHER

Some final thoughts



Embrace failure



Trust your experience



