Dungeons 🏰
Dragons 🐉
&
Developers 🧑🏾‍💻

Firstly

I love Dungeons and Dragons!

DUNGEON MASTER
MATT MERCER
@MATTHEWMERCER
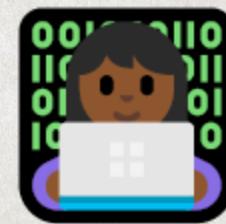
Just so we're clear

Character: Brunty

Age:	**0x25**
Class:	**Nerd**
Likes:	**Jaffa Cakes**
Dislikes:	**Beetroot**
Strength:	★★
Constitution:	★
Dexterity:	★★
Wisdom:	★★★
Intelligence:	★★★★
Charisma:	★★★

Character: Mordecai Solomon

Age:	**80**
Class:	**Wizard**
Likes:	**Books**
Dislikes:	**People**
Strength:	★
Constitution:	★★★
Dexterity:	★★
Wisdom:	★★
Intelligence:	★★★★★
Charisma:	★

Dungeons & Dragons

Dungeons & Dragons

Environment   Problem to solve

The Dungeon Master

Our Story Begins With You

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Your Alignment

✨ Wizards! ✨

Wizards

Technical

Testing: ★

Algorithms: ★★★★★

Databases: ★★

Complimentary

Communication: ★

Agility: ★

Creativity: ★★

Our Party

🧙 Wizard   Algorithms 📖

🧙‍♀️ Wizard   Algorithms 📖

🧙 Wizard   Algorithms 📖

🧙🏿 Wizard   Algorithms 📖

The Quest

"I know what I'm doing!"

Caera

Ebenezer

Makaria

A

Mordecai
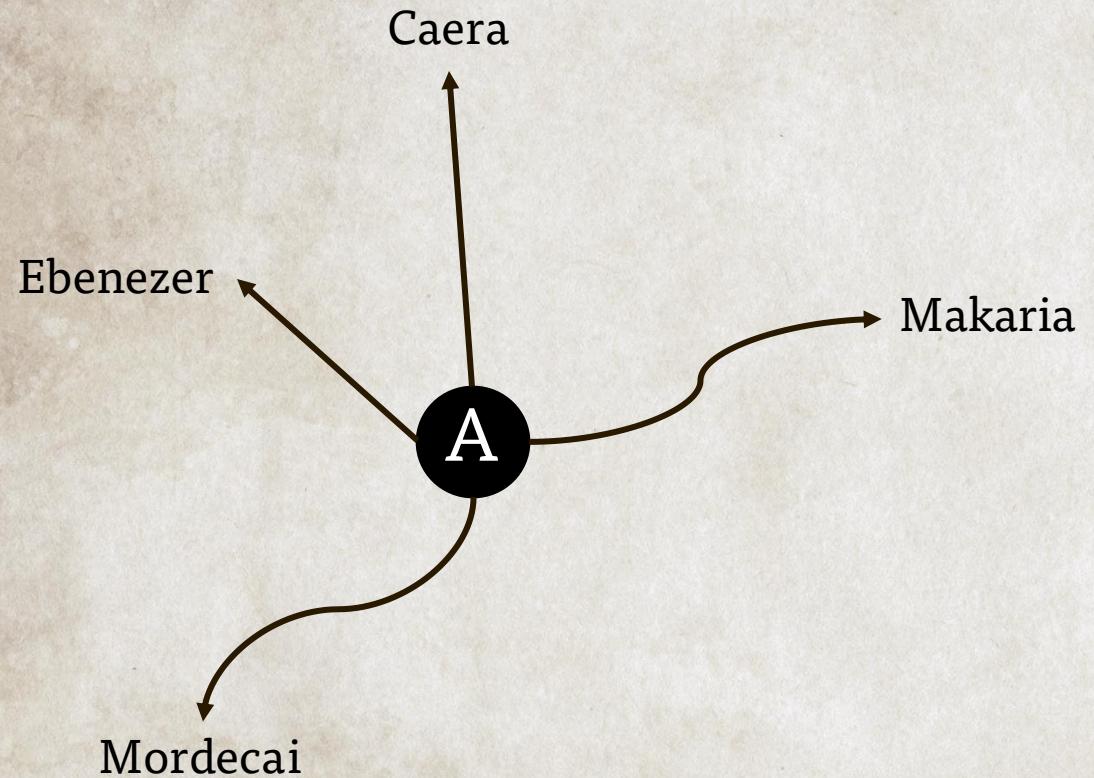
The Goal

Do First
Plan ~~Later~~?
Never

Find Your Balance

👊 Fighter   Comms 🔮

🧙🏽‍♀️ Wizard   Algorithms 📖

🗡️ Rogue   Creativity 🔒

✨ Cleric   Resilience 💖

Quest Requirements

Defend Your Side

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Value Trust, Not Control

Okay, Let's Get Going!

A

Team
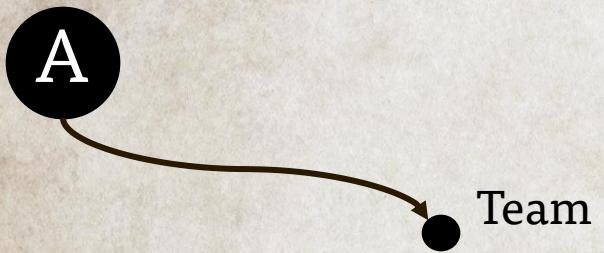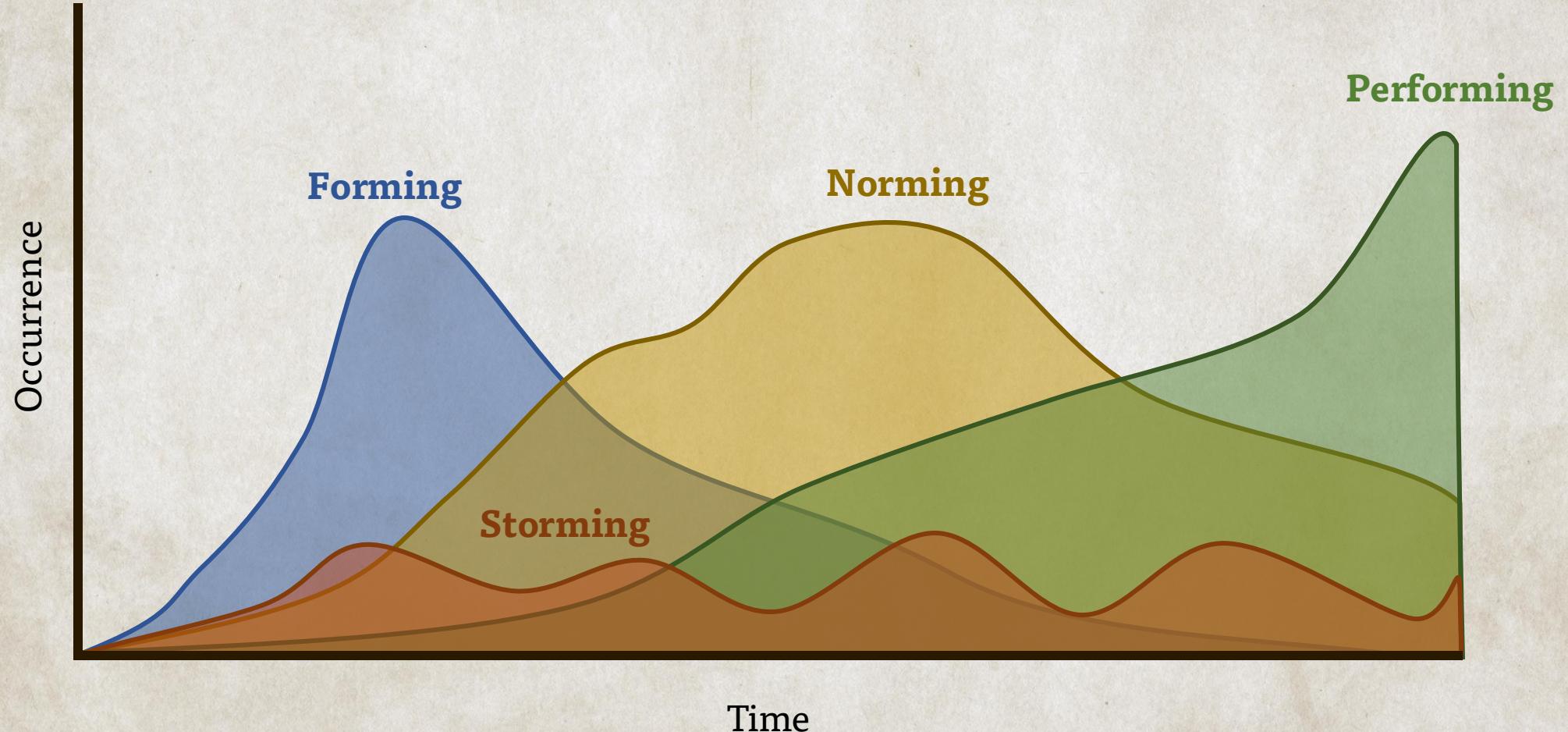
The Goal

"Hey Folks
Can I Join You?"

👊🏻 Fighter   Comms 🔮

🧙🏽‍♀️ Wizard   Algorithms 📖

🗡️ Rogue   Creativity 🔒

✨ Cleric   Resilience 💖

🍃 Druid   Testing ✅

https://onbelay.co/articles/2017/5/5/tuckman-was-wrong

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A

Rogue

Team

The Goal

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Losing The Path

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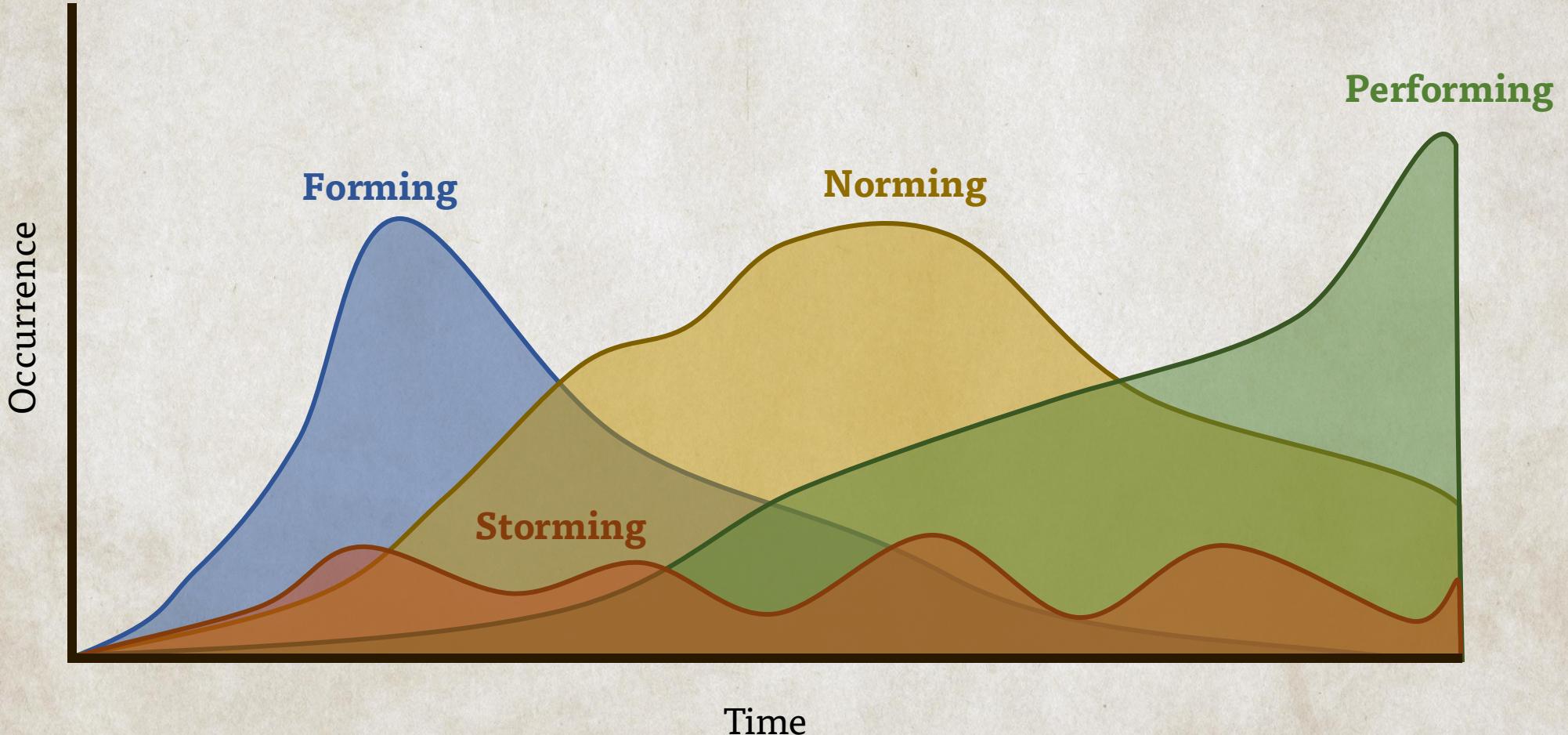
Crossing The River

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Rope: Quick, temporary, needs rope

Bridge: Slow, needs lots of materials, but reusable for years to come

Fly: Very quick, but relies on the Wizard

Another Way: Needs the least preparation, but full of unknowns

Decisions Needs Context

Hey DM, Can We Try...?

Agility Over Agile

Sometimes You Roll A Natural 20

Sometimes You Roll A Natural 1

Be Prepared

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Use Knowledge And Experience

"I Cast Fireball"

Knowledge Silos Are
A Barrier To Progress

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The Final Hill

Exhaustion

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"The most important and productive thing you can do in software development is stop, go home, do something else for a while, and get a good nights sleep."

- Larry Garfield

"That will yield more improvement than all your fancy processes and agiles and death marches (sorry, "crunch time")."

- Larry Garfield

Reaching Your Goal

Victory & Reward

⚖️ Balance in both skills and alignment

👀 Check in regularly, keep everyone together on the path

💡 Explore your options when making choices

✅ Start with rules, but value flexibility

🧠 Use experience and knowledge when faced with the unknown

📚 Break down knowledge silos

😴 Rest is important

🔍 Don't be sloppy, even to the end of your ~~quest~~ task

Contact Me

(not a rick roll... honest) 😈

💖 Thank You 💖

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