X-platform web dev

in Spotify.



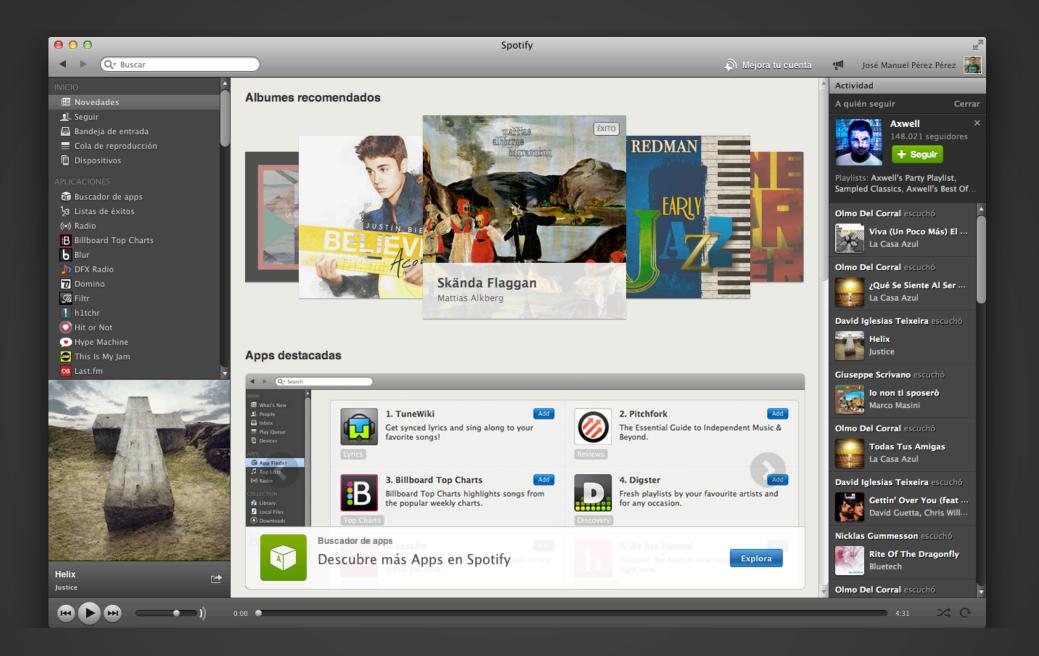
About me

José Manuel Pérez Pérez

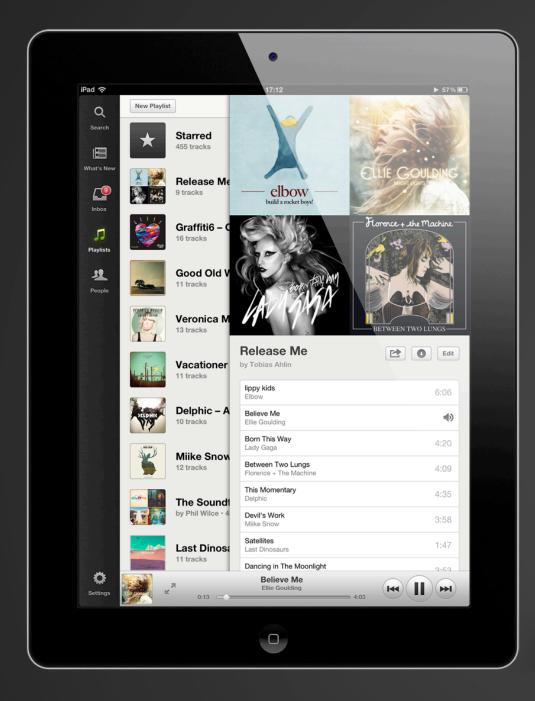
- @jmperezperez
- Frontend Web Developer
- Spotify Stockholm

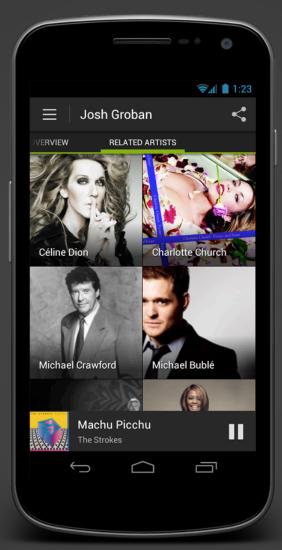
What's this talk about

- What's Spotify
- How we use web technologies
- Cross-platform challenges



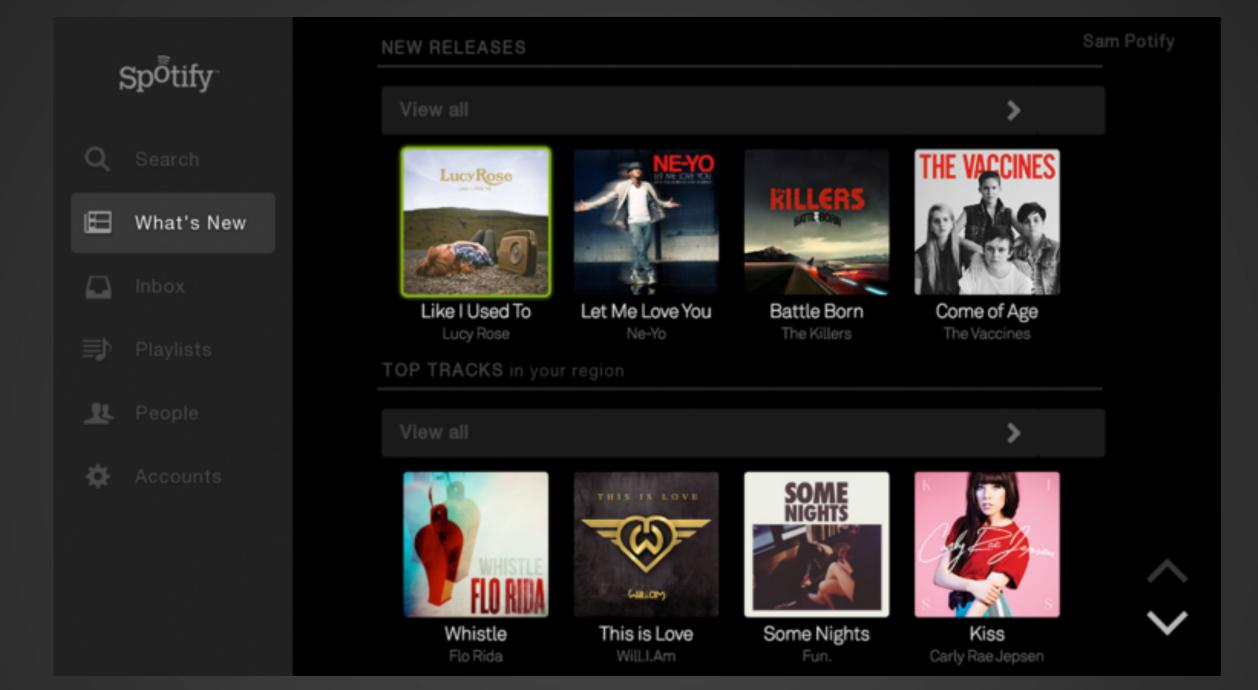
Desktop client







Mobile clients





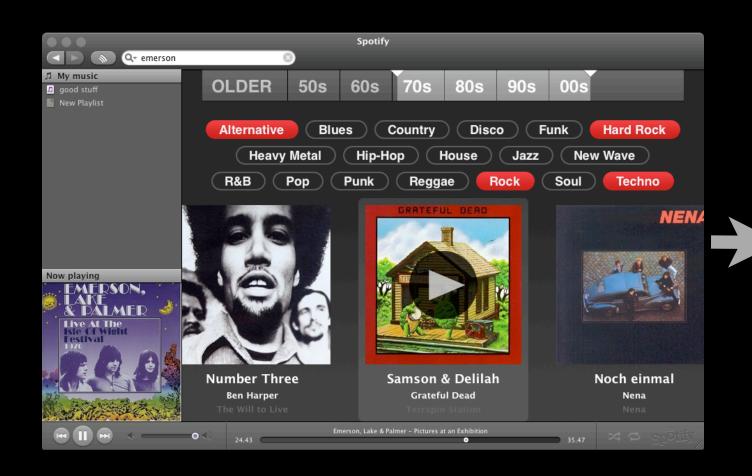
Evolving the product

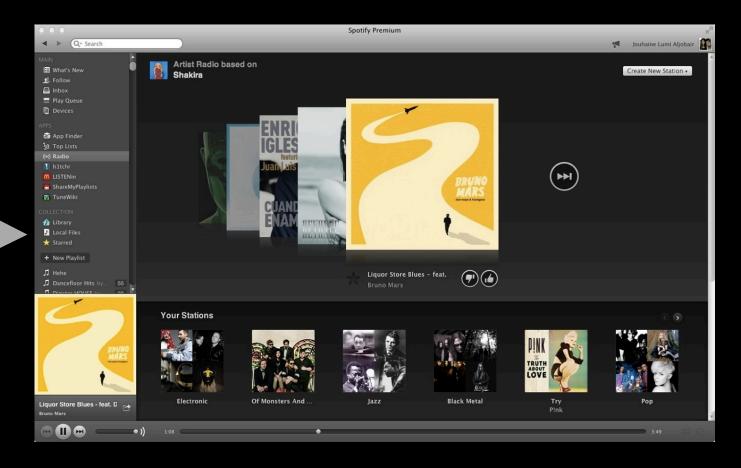
as Spotify grows

We would like to achieve this:

- Easy development, no dependencies
- Monitor and deliver updates with no overhead

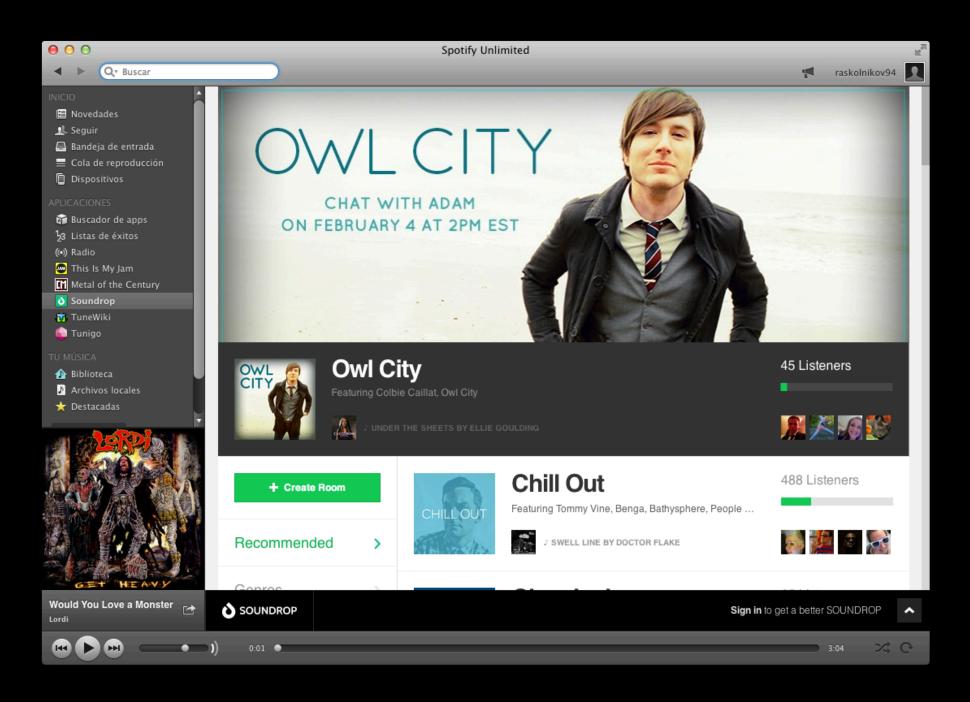
Webistheanswer





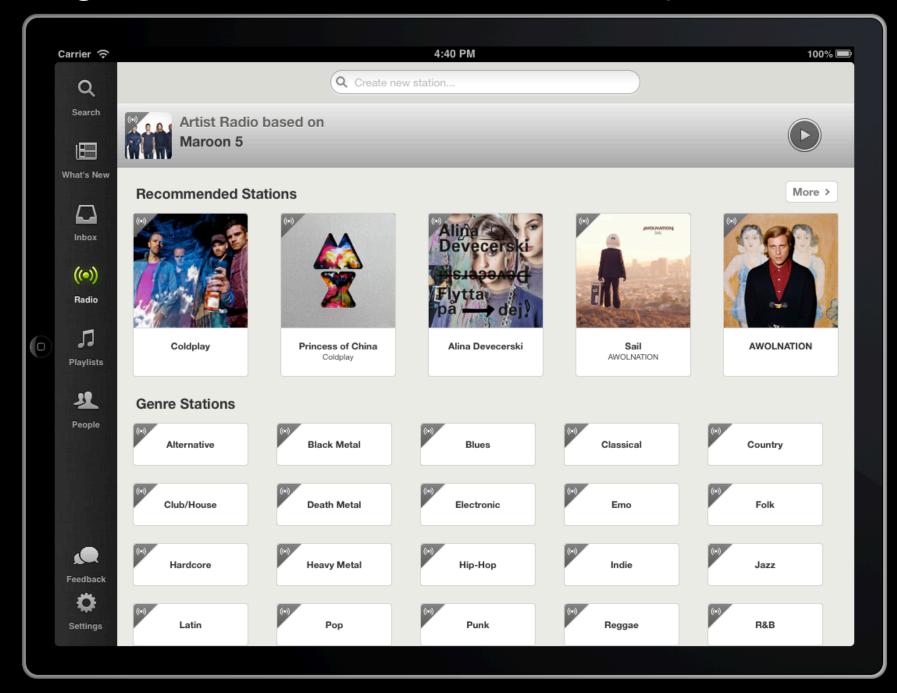
SpotifyApps

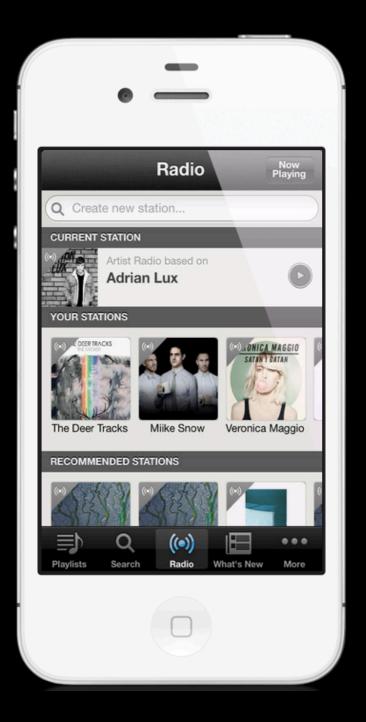
Allowing 3rd-party integrations



Hybrid clients

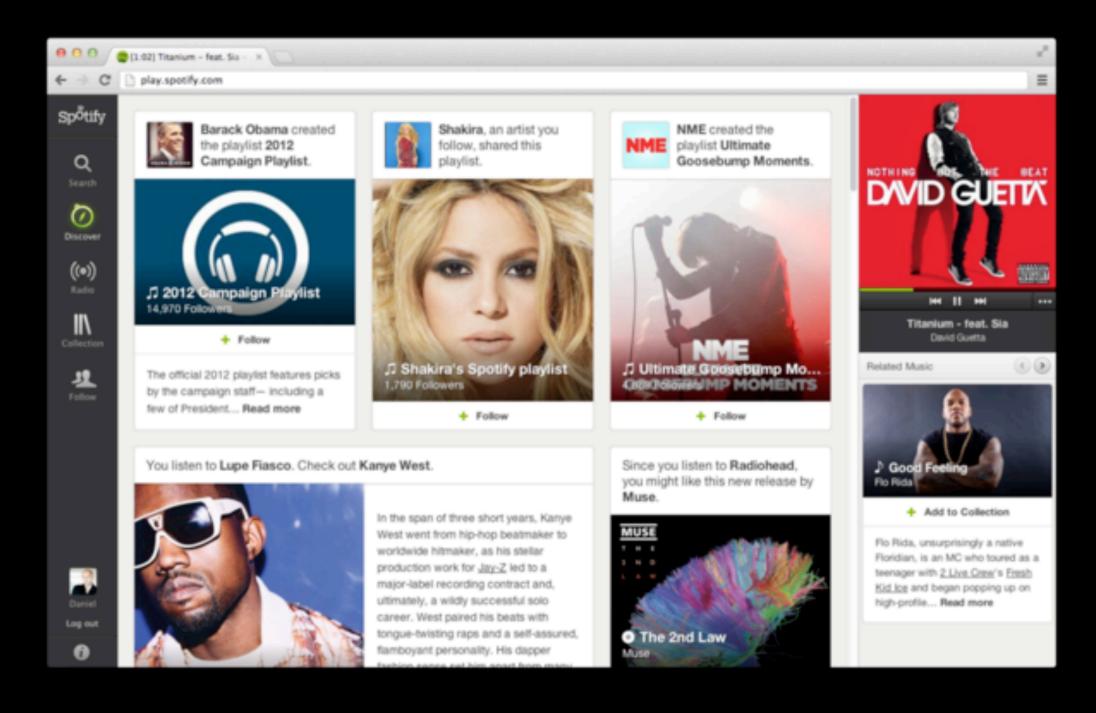
Making it possible to use web development everywhere





Webplayer

Whole client, not only a component



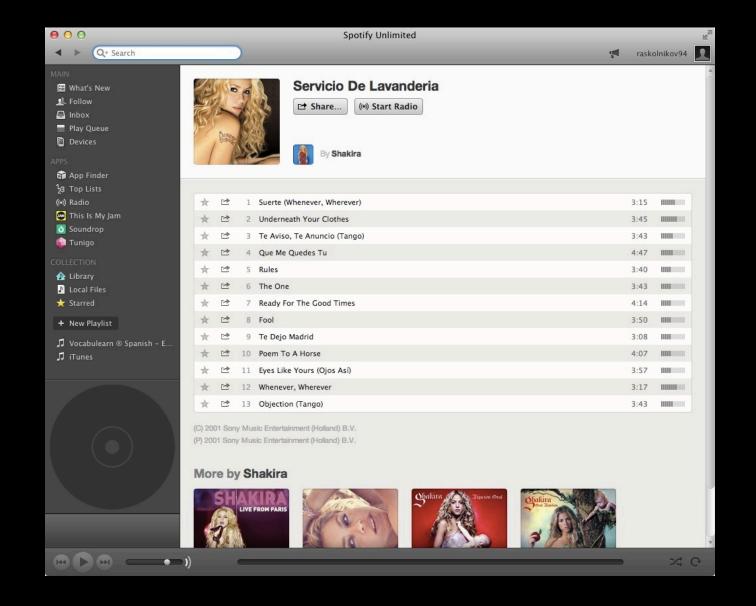
Web

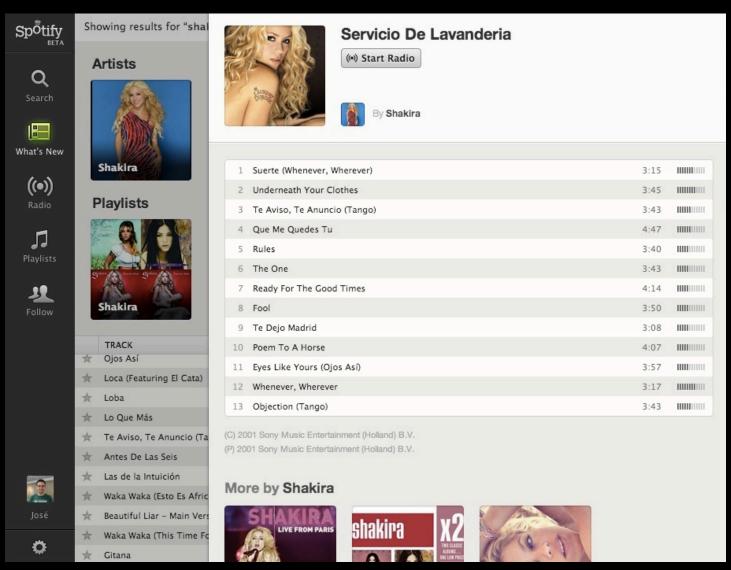
Web development is helping us with:

- Team ownership
- Code reuse + Cross platform development

Sharingcode

DRY





Howto

Things to have into account

Cross-platform development

- Hide the native layer Common API
- Structure the code properly
- Keep in mind performance

Thanks!

@jmperezperez



More info

jobs.spotify.com developer.spotify.com @SpotifyPlatform

