Who designed this?

Rachel Andrew, CSSWG Developer Meetup

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What is the W3C?

The World Wide Web Consortium (W3C)

25 years old on 1st October 2019

"...create freely available and open standards that ensure that the Web remains open, accessible, and interoperable for everyone around the globe"

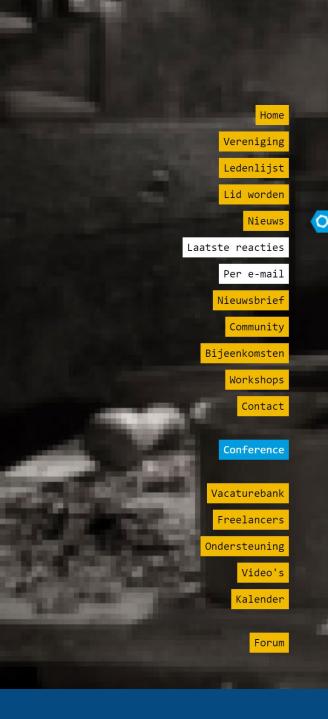
https://www.w3.org/blog/2019/10/happy-25th-anniversary-world-wide-web-consortium/

Members

Organizations become Members of the W3C

The Advisory Committee (AC)

Each member has one representative on the AC.





W3C Advisory Committee - initial report

Rachel Andrew, 8 mei 2019 in: W3C

In April I headed to Quebec City in order to attend my first Advisory

Committee (AC) Meeting on behalf on Fronteers. While I have been a CSS

Working Group memeber for some time, as an Invited Expert I had no interaction with the AC, so this first meeting was a chance for me to discover how it functions and to start to build a plan for how I should gather information and share that with Fronteers.

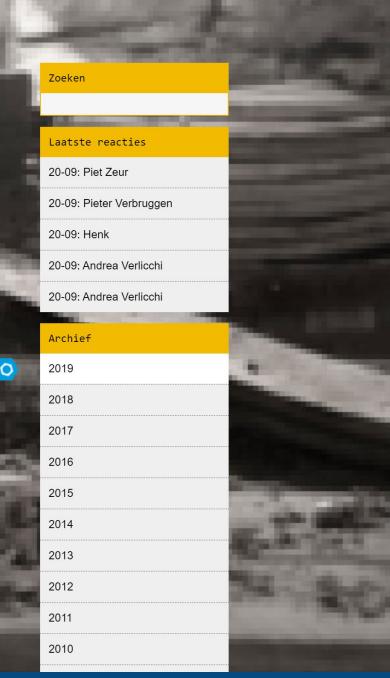
The AC is a committee made up of a representative from each member organisation. Therefore I was attending the committee meetings as a representative of Fronteers. Below are a few notes. Some materials were classed as member only, however, and we need to find a way to share these materials with Fronteers members only.

Pre-meeting Day

There was a session before the meeting designed for new representatives. It filled in some of the blanks for me about how the W3C, and the AC in particular operates, and allowed me to put faces to names of people I had seen mentioned in emails. The session was essentially a set of presentations about different parts of the W3C. It also helped me to understand how other representatives work within their organisations and the W3C.

Day One

The meeting runs as a series of presentations on a subject, after which members who have questions or comments queue at the mic to ask their question. Some materials presented are made publicly available, others are member only. The



Slides & resources https://noti.st/rachelandrew

Members have a vote

For example during the **Advisory Board** elections.

The Advisory Board (AB)

Elected by members, Advisory Board participants use their best judgment to find the best solutions for the Web, not just for any particular network, technology, vendor, or user.

Working Groups

For example the CSS Working Group.

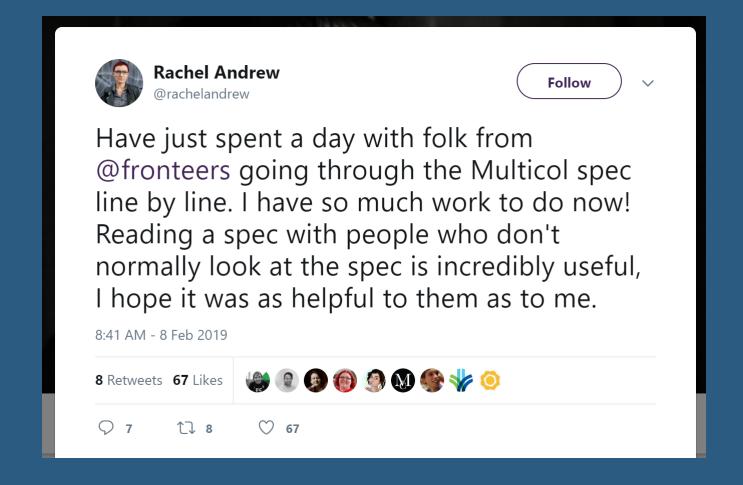
Accessibility Guidelines, Accessible Platform Architectures, Accessible Rich Internet Applications, Audio, Automotive, Browser Testing and Tools, CSS, Dataset Exchange, Decentralized Identifier, Devices and Sensors, Distributed Tracing, Education and Outreach, HTML, Immersive Web, Internationalization, ISON-LD, Media, Pointer Events, Publishing, Second Screen, Service Workers, SVG, Timed Text, Verifiable Claims, Web Application Security, Web Applications, Web Authentication, Web Fonts, Web of Things, Web Payments, Web Performance, Web Platform, Web Real-Time Communications, WebAssembly

Invited Experts

Not part of a member organization.

Anyone can contribute to specifications

You don't need to be an Invited Expert or representative.

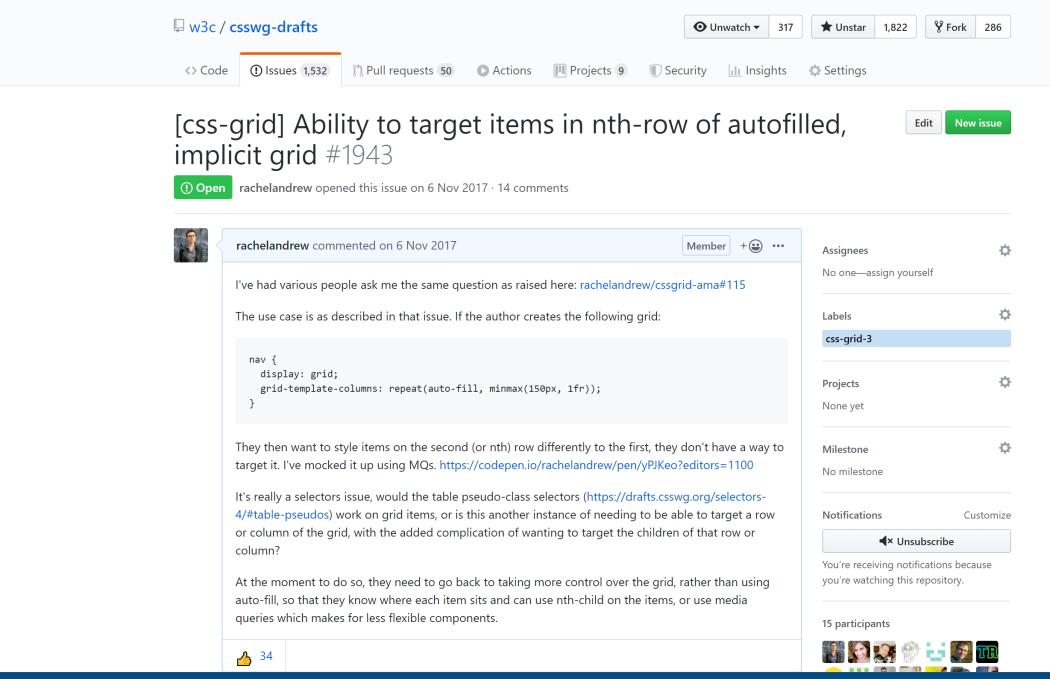


Everyone is allowed to contribute

You don't need permission, or to be qualified in some way.

Read and comment on specification issues

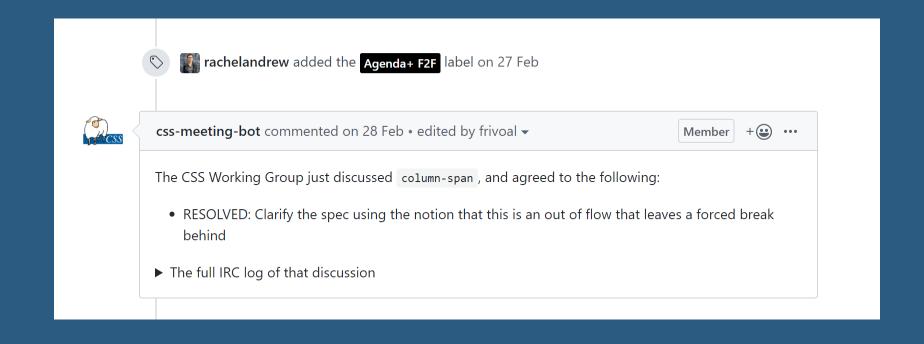
https://github.com/w3c/csswg-drafts/issues



Show use cases

As with any software development, real use cases are valuable.

Contribute examples and diagrams to specifications



all categories Latest Top Categories				
Topic		Replies	Views	Activity
▼ Welcome to WICG Discourse Welcome! A decade ago, Web standards used to be created behind closed doors. Then they moved into the open, with public mailing list discussions and bug trackers. Then a growing number of specifications started moving read more		13	18.3k	Oct '18
★ How to get emails for everything in this forum meta Many of us may have become accustomed to mailing lists, and would like a similar workflow. To do this: Click on your avatar in the upper-rightClick "Preferences"Scroll down to the "Email" sectionCheck everything, inclu read more		4	12.5k	Jun '14
More Math Functions? ■ css		8	122	5h
Writable file API ■ APIs	D 🚳 🗑 D M	58	9.0k	3d
[Proposal] Largest Contentful Paint ■ APIs	N & E	6	470	3d
Proposal: Periodic Background Sync ■ APIs	MJ	5	591	3d
Proposal: ::loading and ::loaded state css		5	132	6d
Human Interface Device (HID) API ■ APIs		13	3.5k	6d

WICG Discourse

https://discourse.wicg.io/

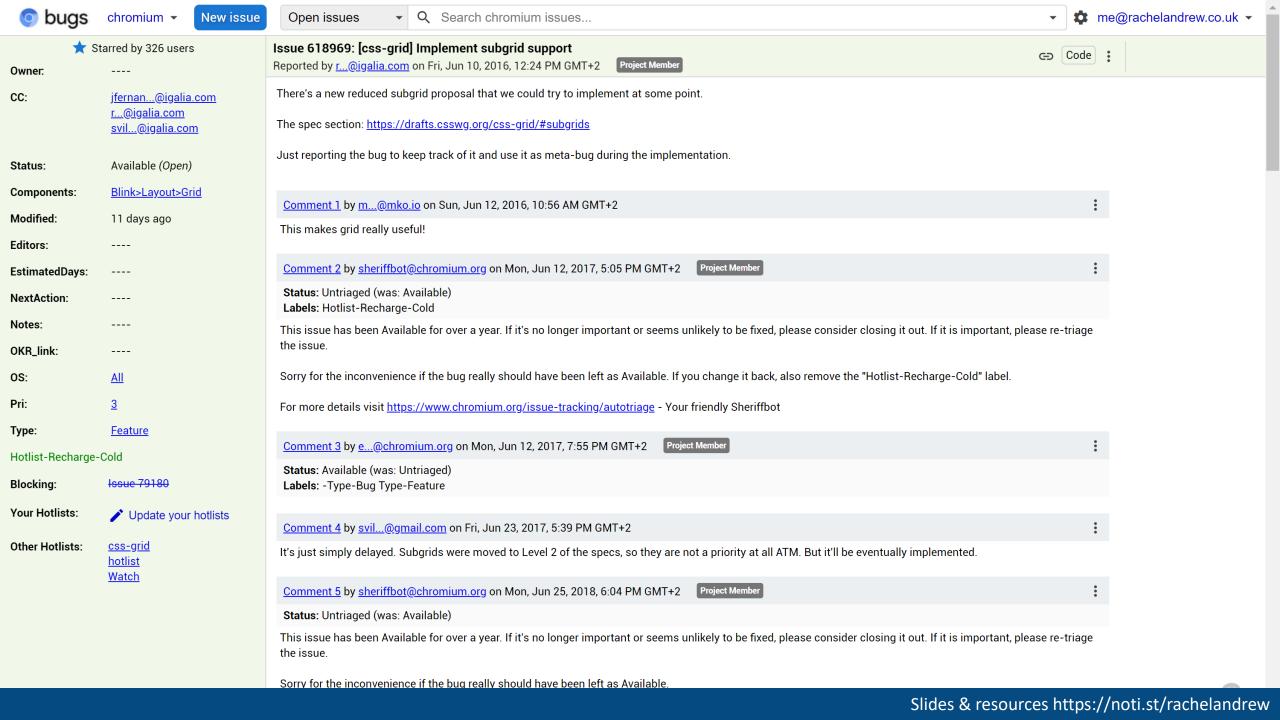
It will probably take longer than you think for changes to be made!

Patience is required for web platform contributions.

Raise browser bugs

Fix bugs, or request that features are implemented.

Learn to create a Reduced Test Case



Test and offer feedback on features behind flags.

This is the **best time** to make changes to a spec.

Search

Search

You are here: CSS Working Group Wiki » Ideas and Resolutions » Incomplete List of Mistakes in the Design of CSS

Incomplete List of Mistakes in the Design of CSS

That should be corrected if anyone invents a time machine. :P

- white-space: nowrap should be white-space: no-wrap
 - and line wrapping behavior should not have been added to white-space
- vertical-align should not apply to table cells. Instead the CSS3 alignment properties should exist in Level 1.
- vertical-align: middle should be text-middle or x-middle because it's not really in the middle, and such a name would better describes what it does.
- Percentage heights should be calculated against fill-available rather than being undefined in auto situations.
- Table layout should be sane.
- Box-sizing should be border-box by default.
- background-size with one value should duplicate its value, not default the second one to auto. Ditto translate().
- background-position and border-spacing (all 2-axis properties) should take *vertical* first, to match with the 4-direction properties like margin.
- The 4-value shorthands like margin should go counter-clockwise (so that the inline-start value is before the block-start value).
- z-index should be called z-order or depth and should Just Work on all elements (like it does on flex items).
- word-wrap/overflow-wrap should not exist. Instead, overflow-wrap should be a keyword on 'white-space', like nowrap (no-wrap).
- The top and bottom margins of a single box should never have been allowed to collapse together automatically as this is the root of all margin-collapsing evil.
- Partial collapsing of margins instead of weird rules to handle min/max-heights?
- Tables (like other non-blocks, e.g. flex containers) should form pseudo-stacking contexts.
- The currentcolor keyword should have a dash, current-color. Likewise all other color multi-word keyword names.
- There should have been a predictable color naming system instead of arbitrary X11 names.
- border-radius should have been corner-radius.
- Absolutely-positioned replaced elements should stretch when opposite offset properties (e.g. left+right) are set, instead of being start-aligned.
- The hyphens property should be called hyphenate. (It's called hyphens because the XSL:FO people objected to hyphenate.)
- rgba() and hs1a() should not exist, rgb() and hs1() should have gotten an optional fourth parameter instead (and the alpha value should have used the same format as R, G, and B or S and L).

Web Platform Tests

Help us **test** the web platform

webplatformtests

Navigation

Test Suite Design
Running Tests
Writing Tests
Reviewing Tests
Project Administration

Quick search



web-platform-tests documentation

The web-platform-tests project is a W3C-coordinated attempt to build a cross-browser test suite for the Web-platform stack. Writing tests in a way that allows them to be run in all browsers gives browser projects confidence that they are shipping software which is compatible with other implementations, and that later implementations will be compatible with their implementations. This in turn gives Web authors/developers confidence that they can actually rely on the Web platform to deliver on the promise of working across browsers and devices without needing extra layers of abstraction to paper over the gaps left by specification editors and implementors.

The most important sources of information and activity are:

- github.com/web-platform-tests/wpt: the canonical location of the project's source code revision history and the discussion forum for changes to the code
- web-platform-tests.org: the documentation website; details how to set up the project, how to write tests, how to give and receive peer review, how to serve as an administrator, and more
- <u>web-platform-tests.live</u>: a public deployment of the test suite, allowing anyone to run the tests by visiting from an Internet-enabled browser of their choice
- wpt.fyi: an archive of test results collected from an array of web browsers on a regular basis
- Real-time chat room: the IRC chat room named #testing on irc.w3.org; includes participants located around the world, but busiest during the European working day; all discussion is archived here
- Mailing list: a public and low-traffic discussion list

If you'd like clarification about anything, don't hesitate to ask in the chat room or on the mailing list.

Watch a Talk

If you prefer watching a video, here is a talk introducing web-platform-tests:

Many people who work on CSS started by writing tests.

Comment on spec issues, raise new issues, contribute examples, raise browser bugs, write tests.

Thank you!