

# **Turbocharging Walmart.com: Speed without compromise**

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# Focus Areas

 Approaching Performance

 7 Key Optimizations

 Guardrails for Performance



**100 million+**  
customers per month

**Over 30%**  
growth YoY

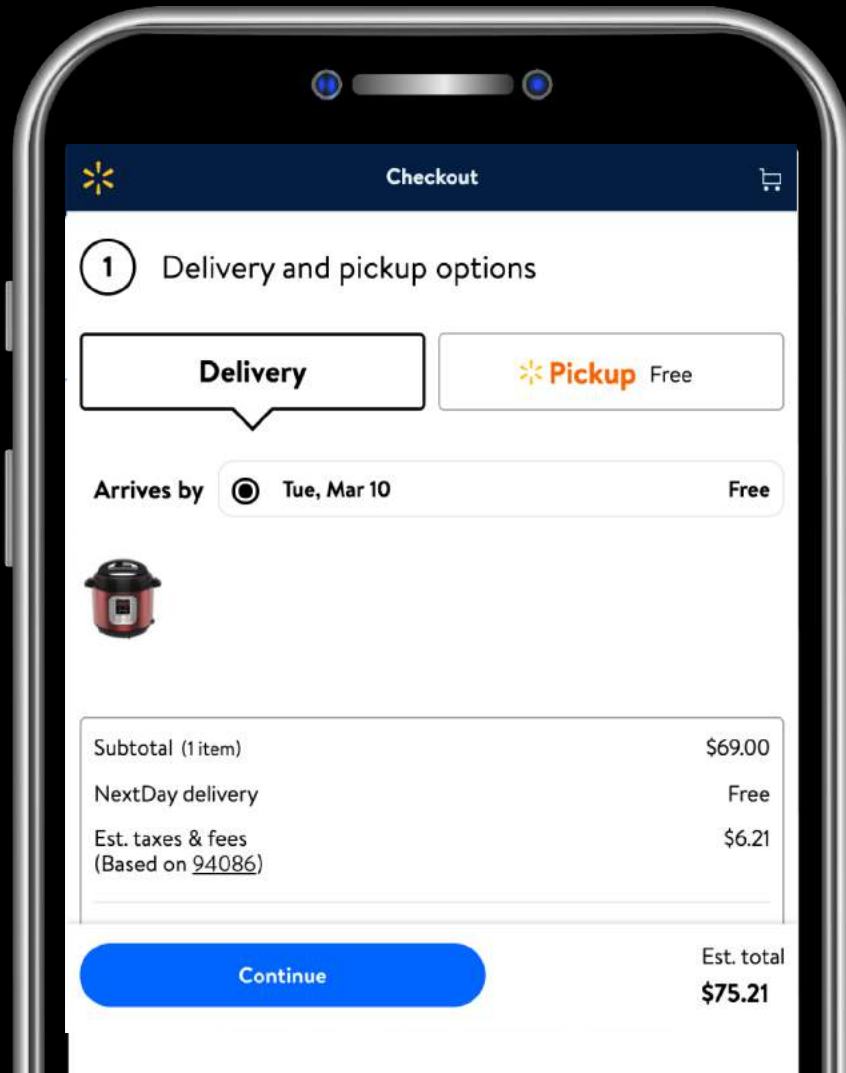


# **Performance as a Measure Of User Happiness**



# Typical Customer Journey

## Checkout



## Tech Stack



*BABEL*

# Customer Journey

42% Improvement



TTI - 95th %ile mobile web

# **PART 1**

## **Approaching Performance**





A photograph of a child standing on a vast, empty set of stone steps. The steps are made of large, light-colored stone blocks and recede into the distance, creating a strong sense of perspective. The child, wearing a cap and overalls, is positioned on the right side of the steps, looking down. The background is a wall made of large, rectangular stone blocks. A blue rectangular box is overlaid on the right side of the image, containing the text "Where do you start?".

**Where do you start?**



**“You can’t improve what you don’t measure”**

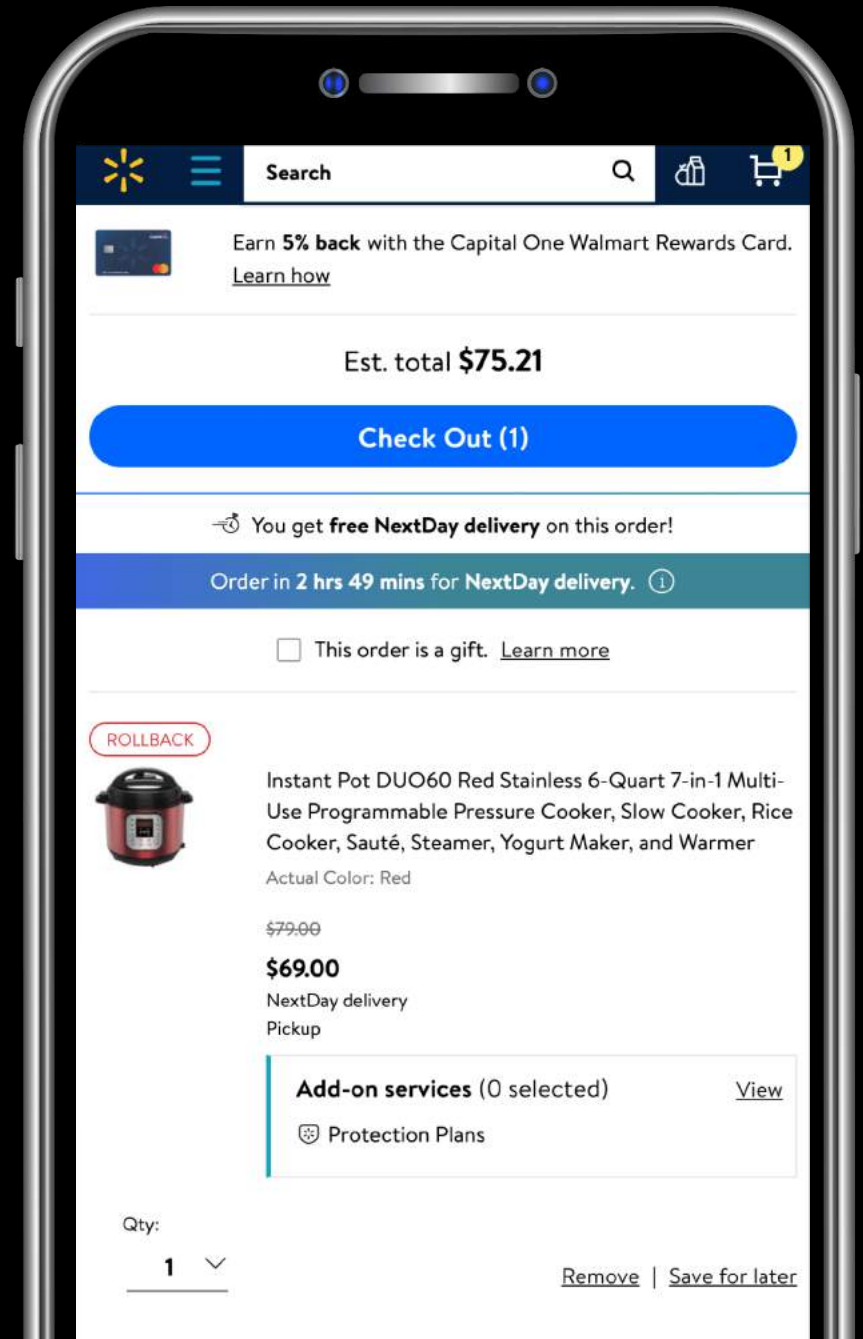


# Measure What Matters

TTI – Time to interactive (custom)

TTFB – Time to first byte

TLOAD - Page is fully loaded (custom)



# Define Your Scope



# Define Your Scope & Constraints

01

No compromise to  
existing product  
features

02

No slowdown on  
new product  
features being built

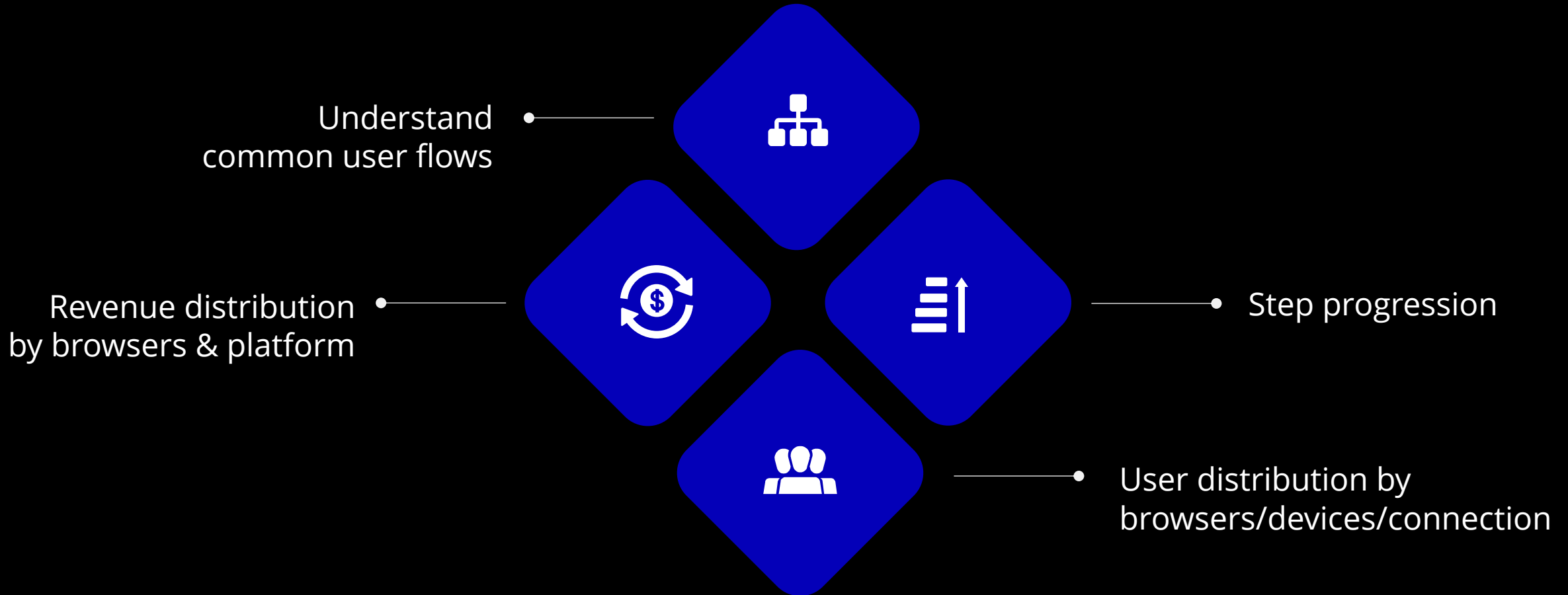
03

No big rewrites  
or tech stack  
changes

# Identify The Right Opportunities



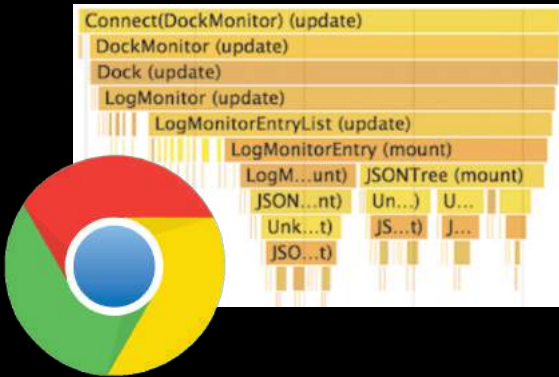
# Empathize With Your Users



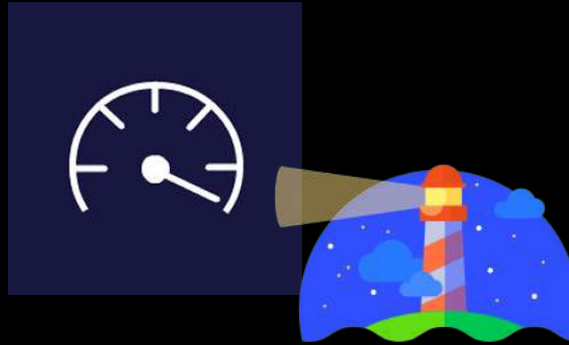
Use data to understand user pain points



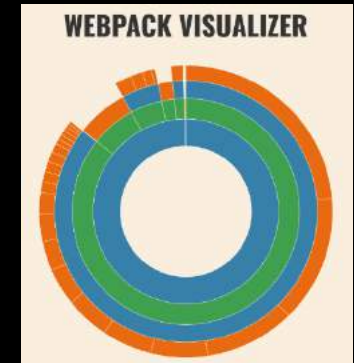
# Audit Your Application



Chrome's Dev Tools



WebPageTest & Lighthouse



Webpack Bundle Analyzer

**Make the invisible visible**

# Apply First Principles



# Principles of Web Performance

1

Do only what is  
needed

2

Minimize round  
trip time

3

Optimize Perceived  
Performance

## **PART 2**

### **7 Key Optimizations**



*Less is More*

**Do only what is needed**

# Reduce Bundle Size





# 1

## Code Splitting & Lazy Loading

“Get it when you need it”

Component centric code splitting via  
dynamic imports (ES2020)

Code split user/item specific  
feature code

Lazy load components which are  
below the fold

TTI 18.2%



18.2%



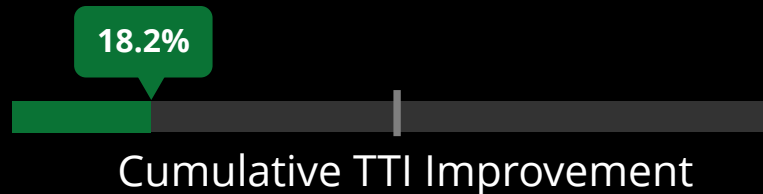
Cumulative TTI Improvement

# 1 Code Splitting - Learnings

Aggressive code splitting increased overall bytes downloaded

- Duplicates in chunks
- Reduced Compression

Our sweet spot  
< 15 split bundles



## 2

# Slim Down Libraries

| From       | Switch To         | Gains<br>(compressed) |
|------------|-------------------|-----------------------|
| Moment.js  | date-fns          | 50KB                  |
| React v15  | React v16         | 15KB                  |
| React-Intl | Custom utility    | 14KB                  |
| Recompose  | React API / Hooks | 5KB                   |

Upgrade from Webpack v3 to v4  
reduced bundle size by 10%

TTI 9.7%



26.1%



Cumulative TTI Improvement

# 3

## Differential Serving

Enables us to serve modern JS code to users

Why do we need it?

- Transformed ES5 code is verbose (more KB)
- Cut down on polyfills needed (~35KB for us)

TTI 3.3%

28.5%

Cumulative TTI Improvement

# 3

## Differential Serving

### Module No-Module Pattern



```
<!-- Browsers with ES module support load this file. -->
```

```
<script type="module" src="main.mjs"></script>
```

```
<!-- Older browsers load this file (and module-supporting --  
*!-- browsers know *not* to load this file). -->
```

```
<script nomodule src="main.es5.js"></script>
```

28.5%



Cumulative TTI Improvement

# 3 Differential Serving - Learnings

## Problem

On a few browser versions both ES5 & ES6 scripts were downloaded/executed leading to degraded experience for those customers





# 3 Differential Serving - Learnings

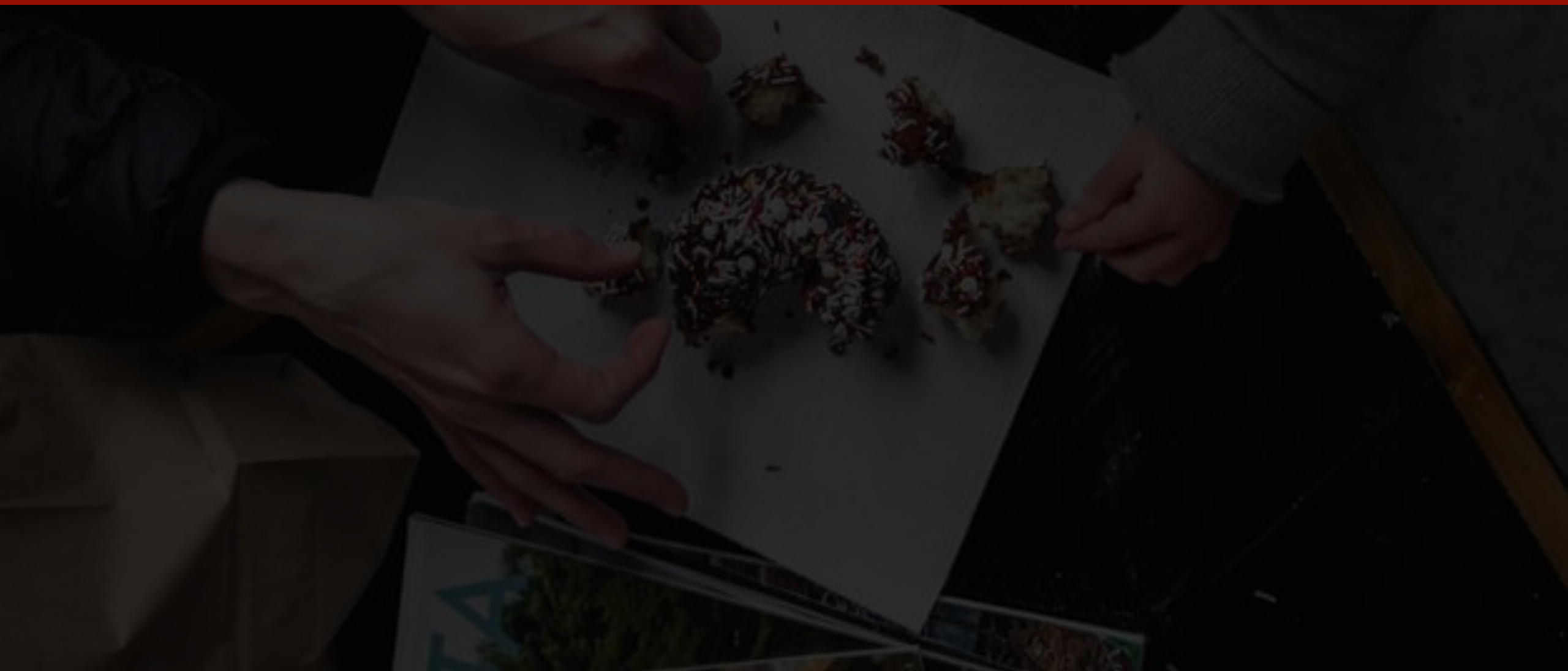
## Solution

On Server side, we check for the user agent passed and depending on whether the browser supports modern syntax or not we include the right bundle into the page.



**Minimize round trip time**

**Sharing is caring for our users**



# 4

## Shared Bundles

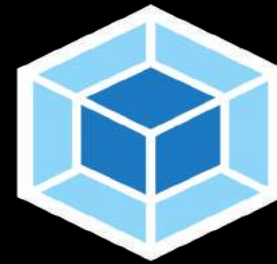
### 1P/3P bundles

- Shared across whole site

### Functional shared bundles

- Shared across Cart & Checkout

## Webpack DLL Plugin



TTI 10.2%

35.8%

Cumulative TTI Improvement

# 4

## Shared Bundles - Learnings

### 1P/3P shared bundle

- Needs unification of package versions across applications
- Updates to shared bundles require coordination with multiple teams

### Functional shared bundles

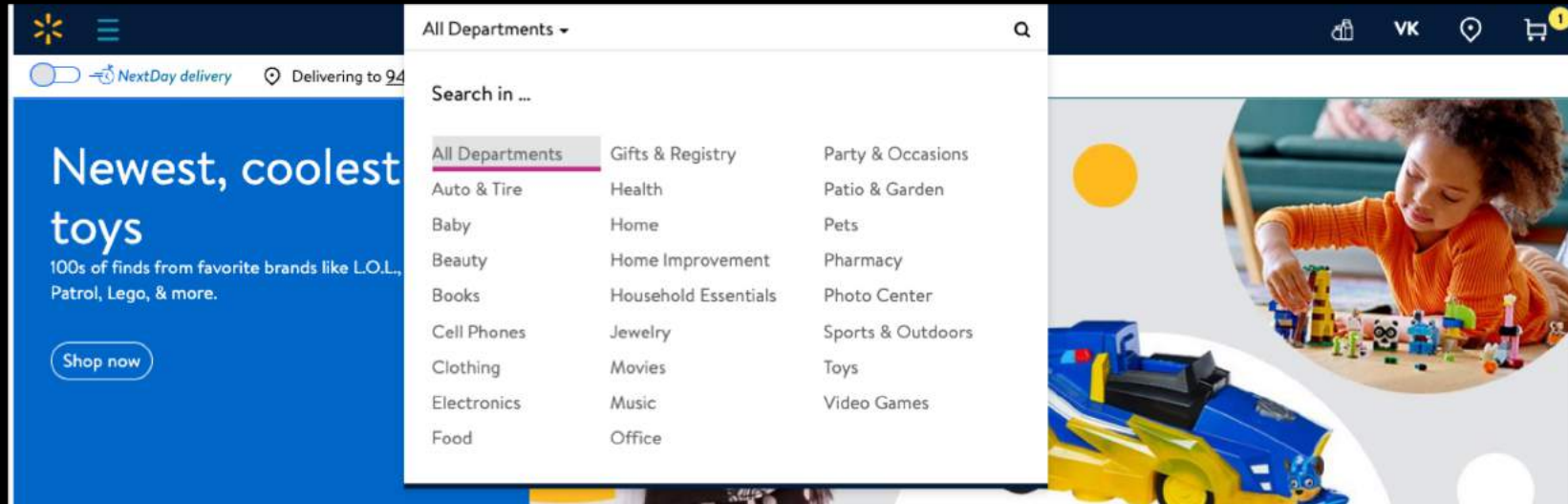
- Updates frequently and requires changes across all shared web-apps
- Testing/validations & Release effort

35.8%

Cumulative TTI Improvement

# 5

## Shared Header/Footer



### Problem

Header/Footer package was bundled into each app leading to bloat

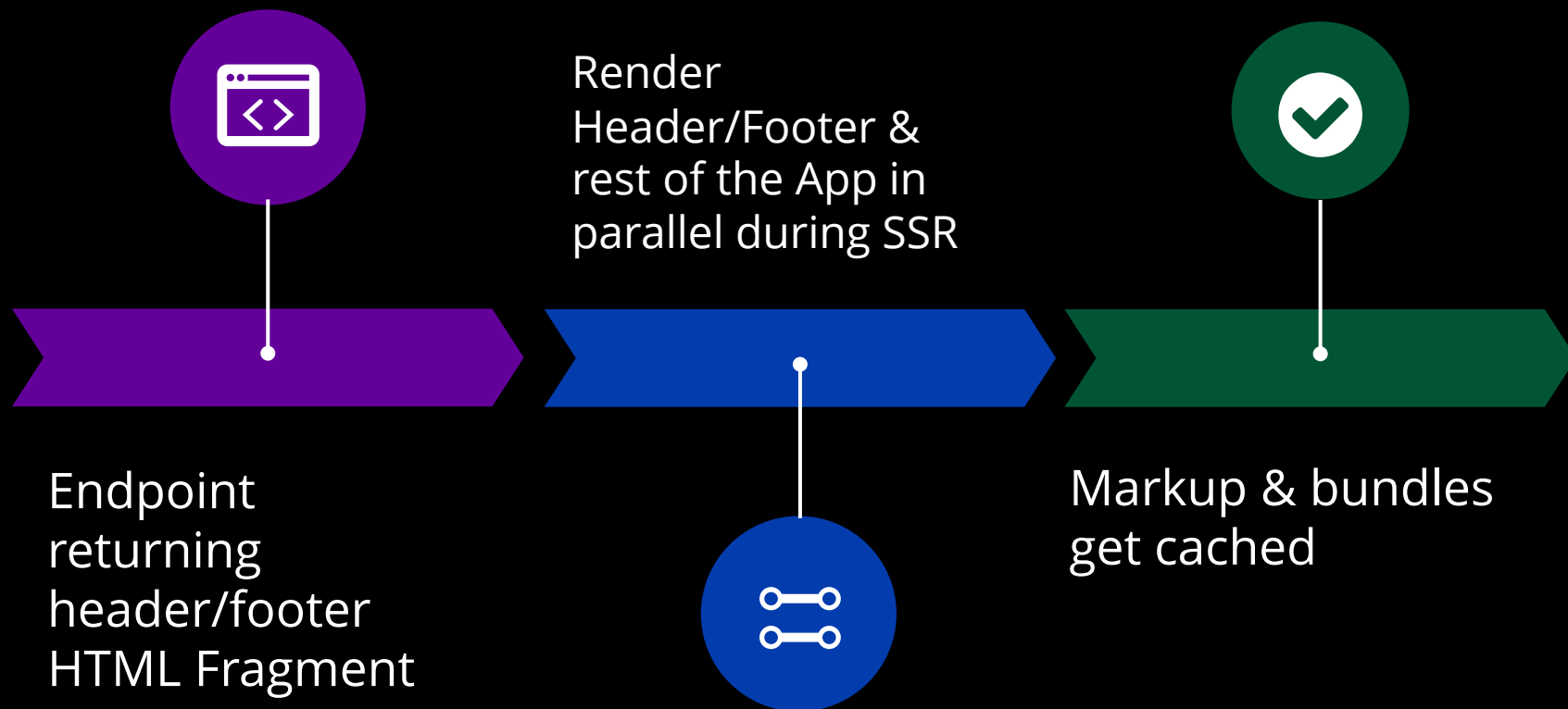
Any change required testing/validation & deployments across for all teams



# 5

## Shared Header/Footer

### Solution



5

## Shared Header/Footer

### Optimization

Reuse existing code and render with React on Server Side

Use Vanilla JS for handling events on client

70%

*reduction in client side JS*

TTI 8.1%

41%

Cumulative TTI improvement



## 6

# Brotli Compression

“It’s like GZIP on steroids”

| Current aligned Usage relative Date relative Apply filters Show all ? |       |         |                 |                      |                    |            |
|---|-------|---------|-----------------|----------------------|--------------------|------------|
| IE  | Edge  | Firefox | Chrome          | Safari               | Opera              | iOS Safari |
|   |       |         | 4-48            |                      |                    |            |
|   |       |         | <sup>1</sup> 49 |                      | 10-35              |            |
|   | 12-14 | 2-43    | <sup>2</sup> 50 | 3.1-10.1             | <sup>1</sup> 36-37 | 3.2-10.3   |
| 6-10  | 15-79 | 44-71   | 51-79           | <sup>3</sup> 11-12.1 | 38-65              | 11-13.1    |
| 11  | 80    | 72      | 80              | <sup>3</sup> 13      | 66                 | 13.2       |
|   |       | 73-74   | 81-83           | <sup>3</sup> TP      |                    | 13.3       |

12% smaller bundles than GZIP

TTI 9.8%



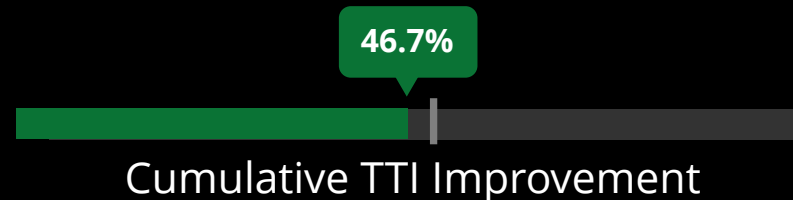
46.7%

Cumulative TTI Improvement

## 6 Brotli Compression – Learnings

### Dynamic compression can be slow

For Best Perf - Pre-build compressed assets and serve it from a CDN to save the runtime cost.

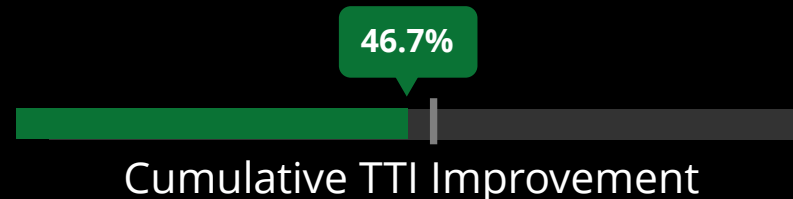


## 6 Brotli Compression - Learnings

### For Differential Serving

Brotli compressed ES5 bundles pretty well  
ES6 vs ES5 bundle difference dropped from  
**10% to 4%\***

\*YMMV



# Optimize Perceived Performance



## 7

# Leverage Priorities & Resource Hints

<script defer>



TTI 5.7%



49.7%



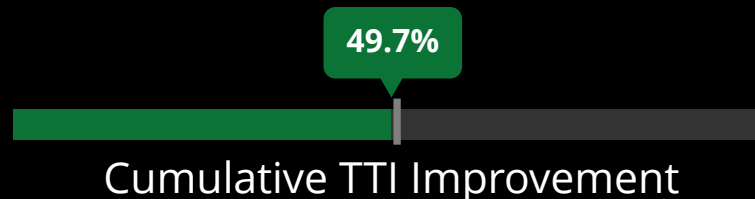
Cumulative TTI improvement

# 7

## Leverage Priorities & Resource Hints

```
<link rel="preload" href="main.js" as="script">
```

Tells the browser to download and cache a resource to have them available for execution when it is needed





# 7

## Leverage Priorities & Resource Hints



dns-prefetch

DNS lookup



preconnect

DNS lookup, TLS  
negotiation, and TCP  
handshake

49.7%

Cumulative TTI Improvement



**Can we make it faster?**

The background of the slide features a dark blue, almost black, globe. Overlaid on the globe is a network of thin, light blue lines connecting various points, representing a global network or data flow. The lines are more prominent in some areas, creating a sense of depth and connectivity. The overall aesthetic is tech-oriented and modern.

**“The fastest HTTP request is the  
one not made”**

## 8

# Prefetch

```
<link rel="prefetch" href="bundle.js" as="script">  
<link rel="prefetch" href="main.css" as="style">
```

**Downloads scripts with lower priority & stores it in prefetch cache**

- Cached for at least 5mins
- Does not execute JS

TTI 12.1%

55.8%

Cumulative TTI Improvement

# 8

## Prefetch - Learnings

### Problem

Impacts current page's  
load times

### Workaround

- We include prefetch tags into the page after *onLoad* event is fired
- We do not prefetch if the user has data saver on

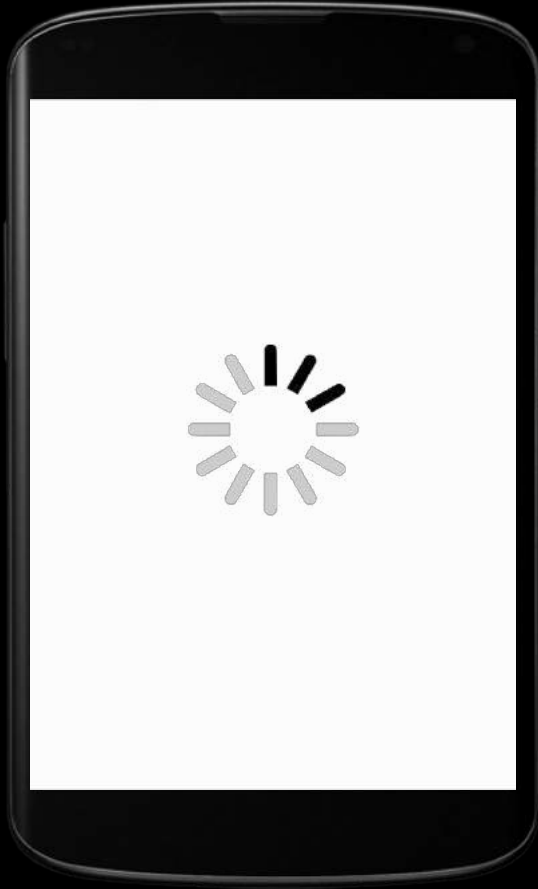
```
if('connection' in navigator && !navigator.connection.saveData){.. }
```

55.8%

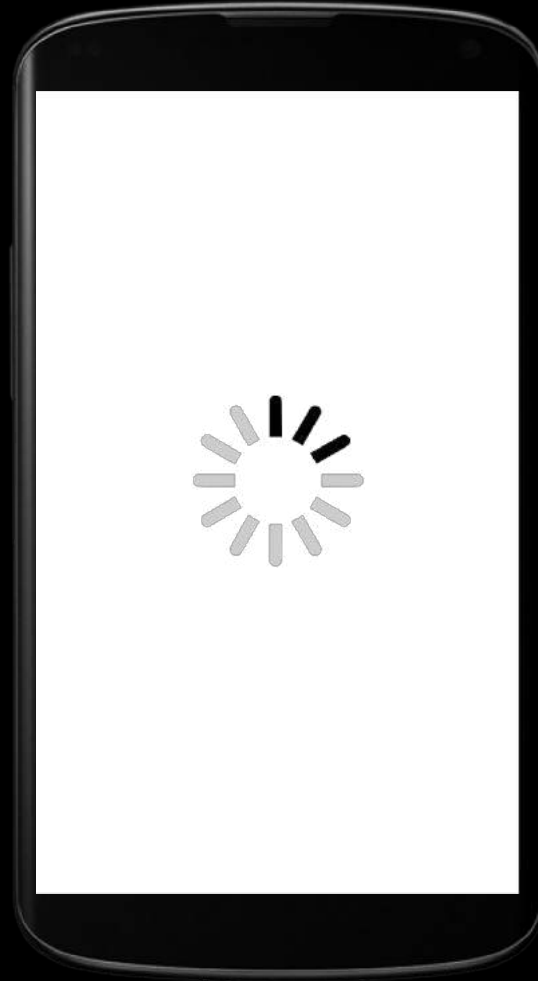


Cumulative TTI Improvement

# Video Comparison



Before











After

# Key Takeaways



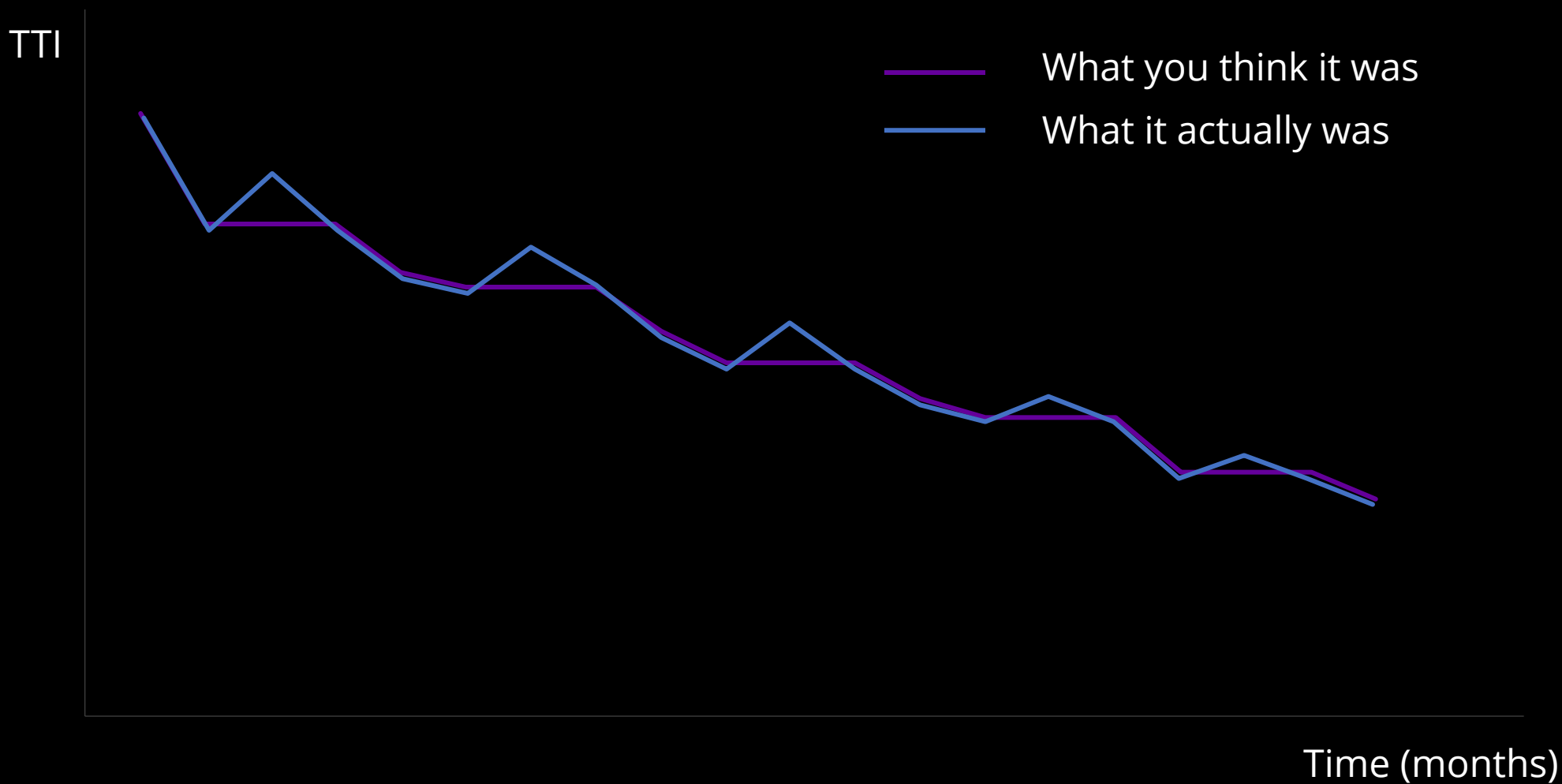
# Perf Optimizations – Key Takeaways

-  Reduce Bundle Size
  - Code Splitting & Lazy Loading
  - Slim down libraries
  - Differential Serving
-  Shared bundles
  - 1P/3P & functional shared bundles
  - Header/Footer HTML fragment
-  Better compression
  - Brotli
-  Priorities & resource hints
  - Prefer defer over async
  - dns-prefetch & preconnect
  - Prefetch
-  Font Optimization
  - Remove unused glyphs & styles
  - WOFF & WOFF2 for better compression
-  Image
  - Lazy load images
  - WEBP
  - SVG
-  Redux State transfer optimization
  - Send state to client in an inert tag
-  Other Cleanup
  - Code which you have always wanted to delete. You know what they are 😊

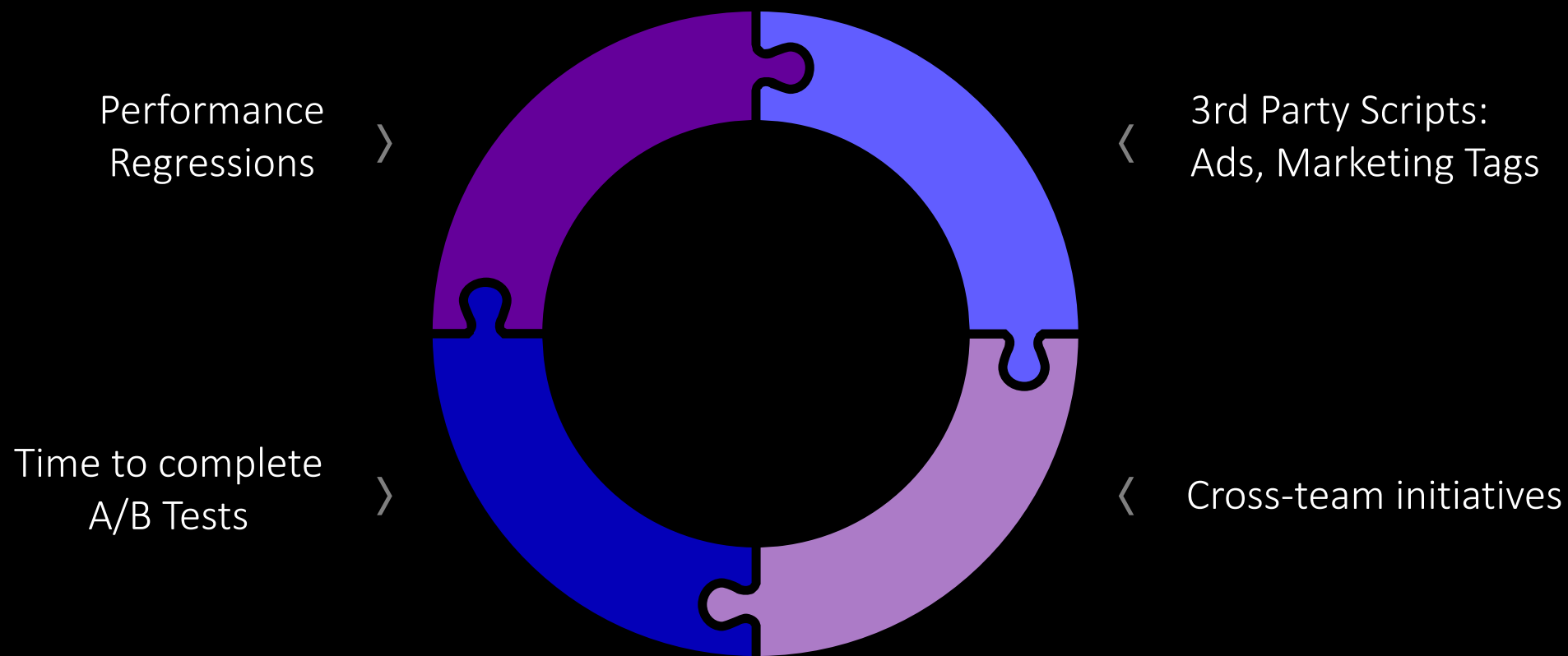




# Perf Improvements Over Time



# Challenges



The background image shows a close-up, low-angle view of a modern guardrail system. The guardrail consists of a series of dark, cylindrical posts connected by a thick, dark cable. The cable is held in place by small, circular metal rings. The guardrail runs diagonally across the frame from the bottom left towards the top right. In the background, there are blurred silhouettes of trees and a building, suggesting an urban or park setting. The sky is a mix of orange and blue, indicating dusk or dawn. The overall lighting is soft and atmospheric.

## **PART 3**

# **Guardrails For Performance**

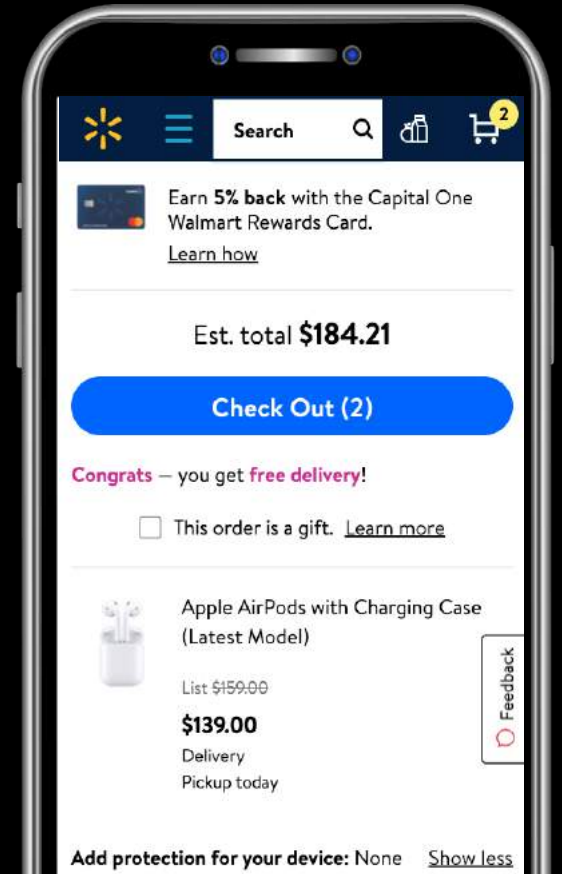
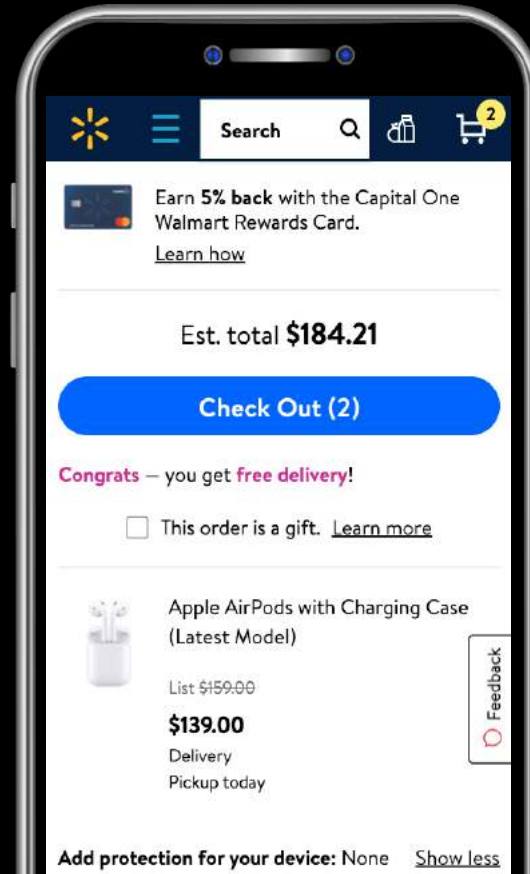
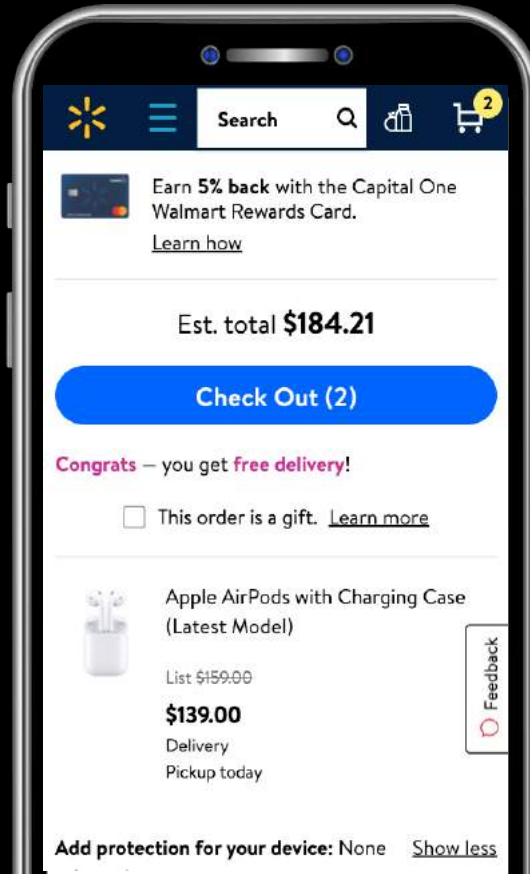
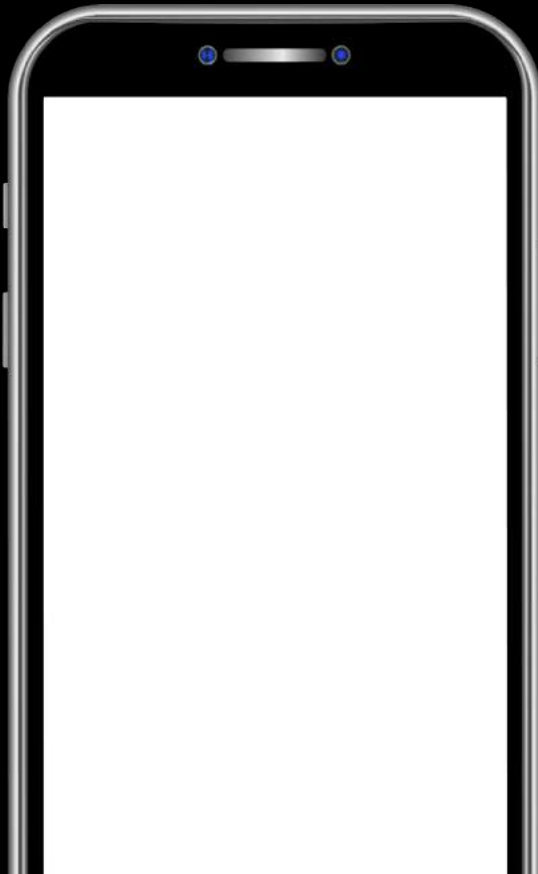
# Performance Budgets

TTFB

Speed  
Index

TTI

Page  
Complete



# Performance Metrics Per PR

## Bundle Size check at PR

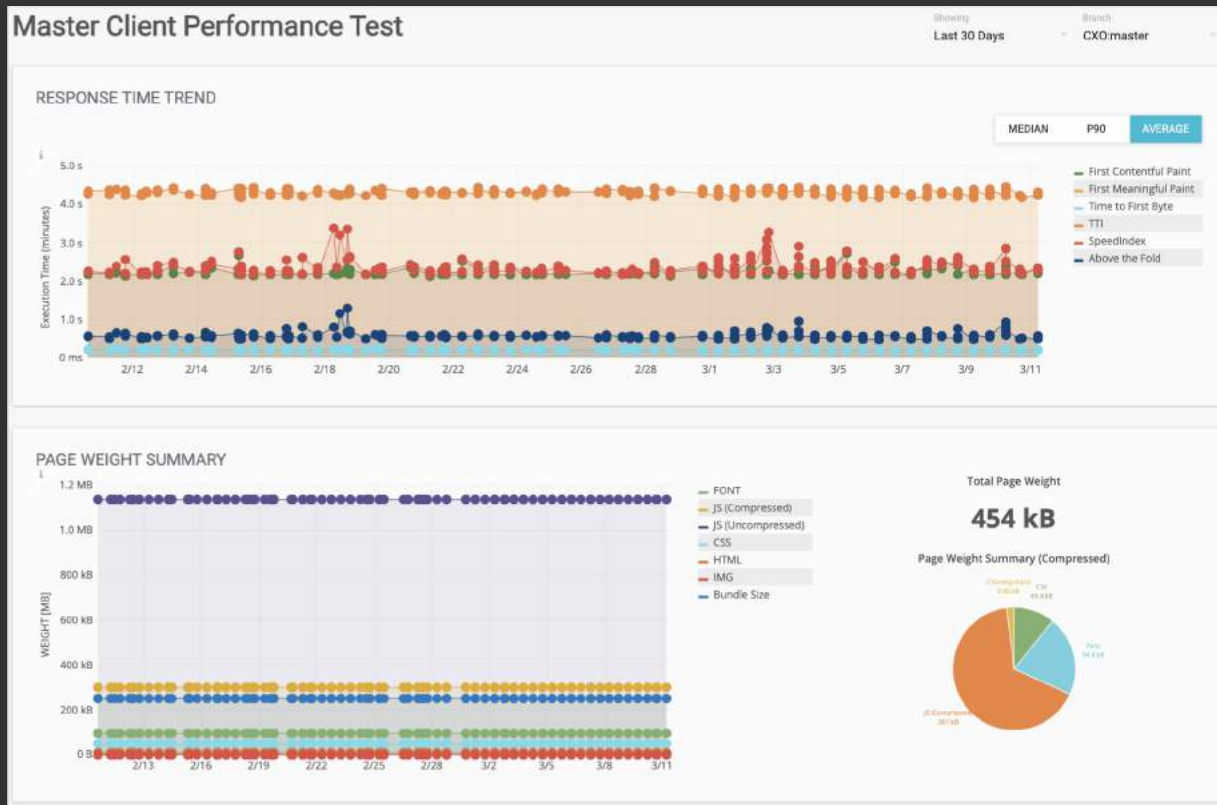


[PR] R-Transaction/r-transaction\_checkout\_master - bundlesize Success

[Details](#)

```
[
  {
    "path": "./build/vendor.js",
    "maxSize": "30 kB"
  },
  {
    "path": "./build/chunk-*.js",
    "maxSize": "10 kB"
  }
]
```

# Performance Metrics Per PR



➤ Lighthouse metrics for each PR

➤ View perf metrics over time

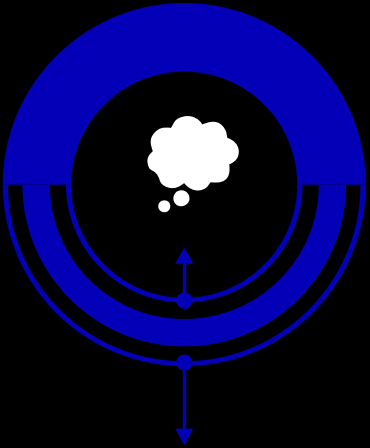
# Compare Metrics Across Branches

| COMPARISON RESULTS                   |  |  |                  |
|--------------------------------------|--|--|------------------|
| METRIC                               | 1251304 <span>PROD</span><br>Cart:master<br>03/11/2020 06:12AM | 1248735<br>Cart:master<br>03/10/2020 06:15PM | DELTA +/-        |
| cATF                                 | 6.431 s  | 6.527 s                                      | 0.096 s (+1.49%) |
| TTI                                  | 10.300 s   | 10.153 s                                     | 0.147 s (-1.42%) |
| SpeedIndex                           | 8.168 s  | 8.056 s                                      | 0.112 s (-1.37%) |
| TTFB                                 | 2.176 s  | 2.162 s                                      | 0.014 s (-0.64%) |
| JavaScript (Minified & Uncompressed) | 1134.3 kb  | 1137.1 kb                                    | 2.8 kb (0.24%)   |

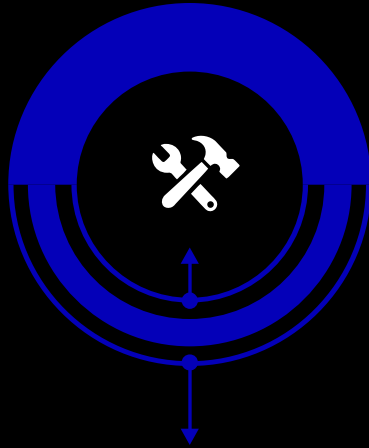
- Teams can compare branch performance to production performance
- Click through commits and see what caused the degradation
- Results used to accept or reject release



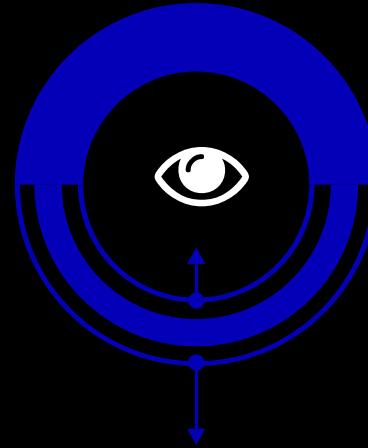
# Sustaining A Performance Culture



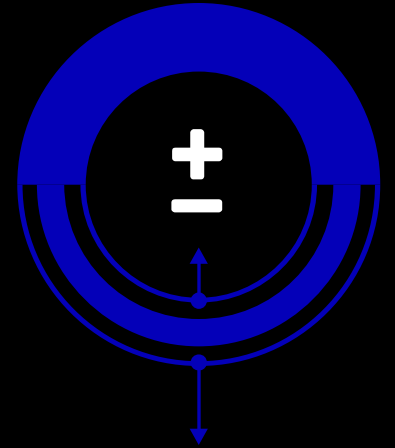
Embed performance thinking early in the product development process



Use tooling and data to help drive decisions on performance tradeoffs



Maintain gains by monitoring key metrics, tooling and having guardrails



Recognize performance is hard and there will be tradeoffs

# The Team



**Bryan Morgan**



**Ah Hyun Cho**



**Hiren Patel**



**Madhav Deverkonda**



**Test Armada &  
Torbit Team**



**Denys Mikhalenko**



**Gauri Shankar**



**Rodrigo Delgado**



**Jon Campbell**



**Uma Mahesh**



**Cory Dang**



**Meet Parikh**



**Megha Gupta**

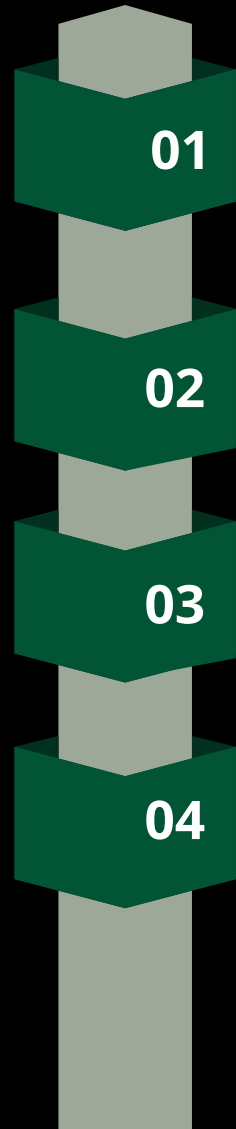


**Patrick Stapleton**



**Vijay Muniswamy**

# Future Plans

- 
- 01 Progressive Web App (PWA)
  - 02 Experimenting with alternative UI libraries
  - 03 Streaming SSR
  - 04 Different experiences based on Speed Profiles

**Performance Is A Journey,  
Not A Destination**





# THANK YOU



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