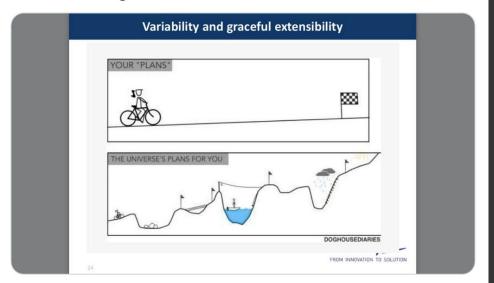
# DevOps & Software Delivery in a Global Pandemic







#### Work-as-imagined versus work-as-done



3:00 AM  $\cdot$  Apr 28, 2016  $\cdot$  Twitter for iPhone



# performance described vs performance derived





Jeremy Meiss
Director, DevRel & Community
Circleci



2 million

jobs/day

44,000+

orgs

\* 40k in 2019

160,000+

projects

\* 150k in 2019

1,000x

Larger than surveys



#### Four classic metrics

**Deployment frequency** 

Lead time to change

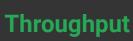
Change failure rate

Recovery from failure time



## CI/CD Benchmarks for high performance







**Duration** 



**Success Rate** 



Mean Time to Recovery

<1 hour



<10 minutes

es > 90%

**У** @IAmJerdog

### The Data





#### **Throughput**

Percentile	2020 Value	2019 Value
5p	0.03	0.03
50p	0.70	0.80
90p	16.03	13.00
95p	32.125	25.47
Mean	8.22	5.76



# Most teams are not deploying dozens of times per day





#### **Duration**

Percentile	2020 Value	2019 Value
5p	12 sec	10 sec
50p	3.96 min	3.38 min
90p	21.35 min	19.18 min
95p	34.01 min	31.73 min
Mean	24.6 min	26.76 min





#### **Success Rate**

Percentile	2020 Value	2019 Value
5p	0%	0%
50p	61%	60%
90p	100%	100%
95p	100%	100%
Mean	54%	54%





Photo by Brett Sayles from Pexels

2020 Value	2019 Value
2.06 min	2.83 min
55.11 min	52.5 min
39 hours	47 hours
3.4 days	3.93 days
14.85 hours	16.61 hours
	2.06 min 55.11 min 39 hours 3.4 days



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## The Insight





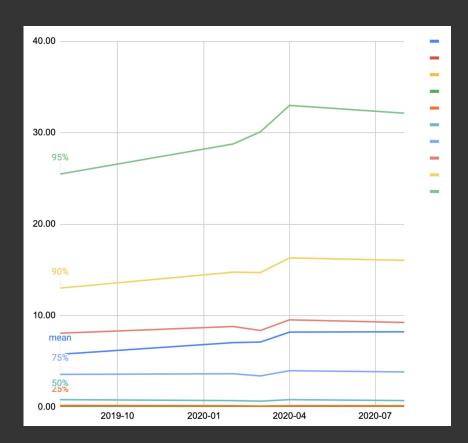
2020 has been a year.



## **Throughput**



## Throughput in a global pandemic





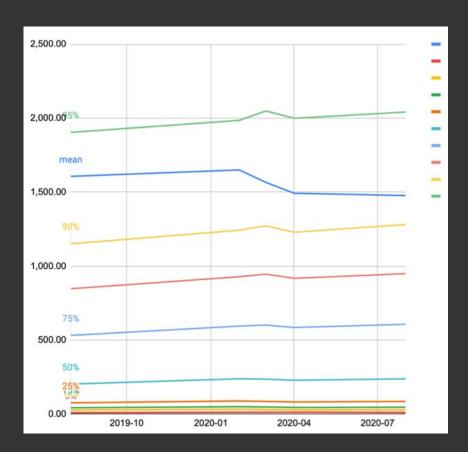
#### Peak Throughput was in April 2020



### **Duration**



## Duration in a global pandemic





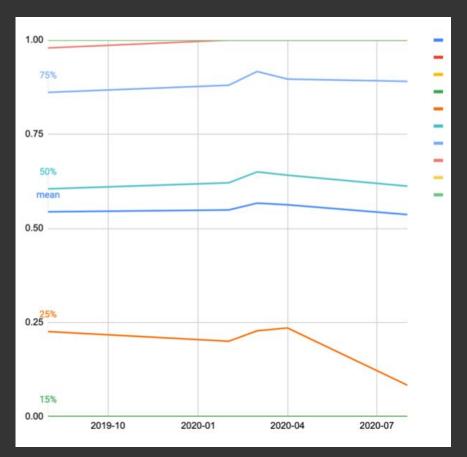
Hypothesis: more tests written in March, driving up Duration. In April, a concerted effort on optimization



#### Success rate

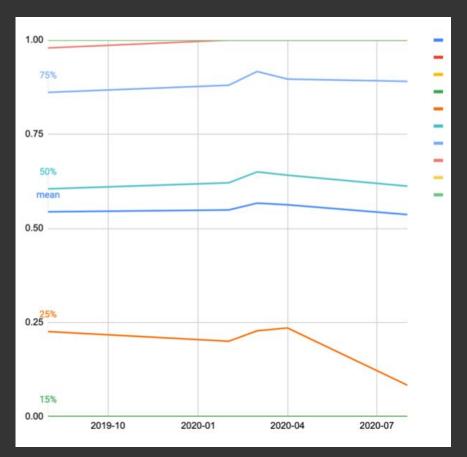


## Success rate in a global pandemic



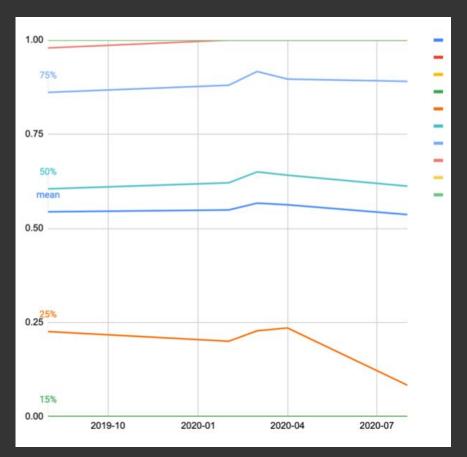


## Success rate in a global pandemic





## Success rate in a global pandemic



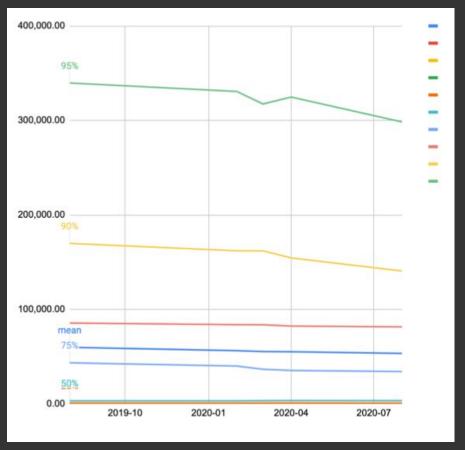


## Hypothesis: people working hard on core business stability





## Recovery time in a global pandemic





## Hypothesis: few distractions\* working at home



#### Things that make you go 🤔





#### **Branch information**



## No significant change in default branch from **master**... yet.



### Success Rate on default branch higher than on non-default



## **Duration** on default branches *faster* at every percentile



## Recovery Time lower on default branches at every percentile



# What development practices definitively work?



### Success Rate does not correlate with company size



#### **Duration** is longest for teams of one



## Recovery Time decreases with increased team size (up to 200)



#### Performance is better with >1 contributor



#### Software is collaborative



# "Don't deploy on Friday" is not a thing.



#### "Don't Deploy on Friday" is not a thing

- 70% less Throughput on weekends
- 11% less Throughput on Friday (UTC)
- 9% less Throughput on Monday (UTC)



#### **Full Report**



https://circle.ci/ssd2020



#### Thank you.

