

# 面向未来的友好设计



# 响应式设计(RWD)

Since 2010.5

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# ETHAN MARCOTTE

*is a web designer & developer, a speaker and author.*

Ethan lives in Boston, Massachusetts, and is passionate about beautiful design, elegant code, and the intersection of the two. He is a popular and experienced speaker, having been featured at An Event Apart, Carsonified Workshop, and South by Southwest, and co-hosts the Handcrafted CSS seminar series with Dan Cederholm.

More fun facts: Ethan has a [blog](#), and blathers incessantly on [Twitter](#). His clientele has included *People Magazine*, *New York Magazine*, the Sundance Film Festival, *The Boston Globe*, and the World Wide Web Consortium. Also, he is tall.

**Ethan's not currently booking new engagements.**  
But if you'd like to get in touch, [please do!](#)

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# ETHAN MARCOTTE

*is a web designer & developer, a speaker and author.*

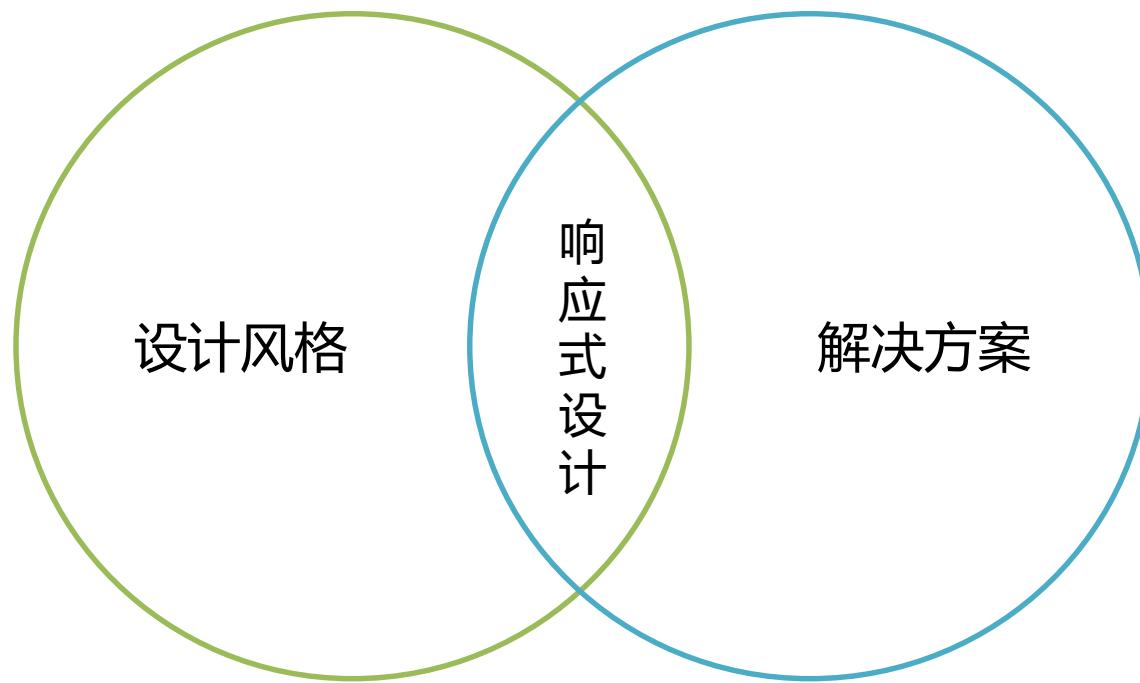
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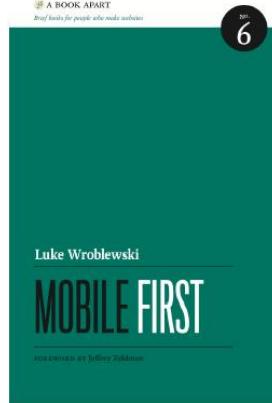
**Ethan's not currently booking new engagements.** But if you'd like to get in touch, [please do!](#)

Ethan Marcotte  
<http://ethanmarcotte.com>

For a Future Friendly Web



# 一些历史: 2009, Mobile First 重视移动端体验



1. Mobile is exploding
2. Mobile forces you to focus
3. Mobile extends your capabilities

Luke Wroblewski, 2009.11.3, "*Mobile First*",  
<http://www.lukew.com/ff/entry.asp?933>

# 一些历史: 2010, 诞生, 理论和实践

The screenshot shows the header of the A List Apart website. It features a large 'A' logo with 'LIST apart' written below it. A circular badge on the right says 'No. 306'. The top navigation bar includes links for 'ARTICLES', 'TOPICS', 'ABOUT', 'CONTACT', and 'CONTRIBUTORS'. Below the navigation, the date 'MAY 25, 2010' is displayed. The main title of the article is 'Responsive Web Design', with the author's name 'ETHAN MARCOTTE' underneath. A brief description of the article's topics follows, along with links to 'Discuss this article' and 'Share this article'. The central content area contains a cartoon illustration of a person taking a photograph of a group of people.

## Mobile Web Design: Best Practices

Aug 18 2010 by Alexander Dawson | 38 Comments



The explosion in user adoption of mobile devices has revolutionized the web. Though designing for the Mobile Web follow similar principles to designing websites, we must consider some notable differences.

For one, current mobile device networks don't run in the same speed as broadband devices.

In addition, there are also a myriad of ways our mobile web designs are displayed in, from touch screens to netbooks, which make even the smallest desktop monitors look like giants.

Ethan Marcotte, 2010.5.25, "Responsive Web Design",  
<http://alistapart.com/article/responsive-web-design>

Alexander Dawson, 2010.8.18, "Mobile Web Design: Best Practices",  
<http://sixrevisions.com/web-development/mobile-web-design-best-practices>

# 一些历史: 2011, 注意性能

**LUKEW**  
IDEATION + DESIGN



"Science arose from poetry... when times change the two can meet again on a higher level as friends." —Johann Goethe

\$200 off UX Immersion.

ABOUT

WRITINGS

PRESENTATIONS

## RESS: Responsive Design + Server Side Components

by Luke Wroblewski

September 12, 2011

There's no shortage of debate about the best way to develop Web sites that work well across many **networked devices**. Some teams favor a client-side approach while others lean towards server-side solutions. But I'm increasingly interested in solutions that try to bring together the best of both worlds. RESS (Responsive Web Design + Server Side Components) is one such proposal.

# 一些历史: 2012, 工作流程的讨论

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*The Personal Disquiet of*  
**MARK BOULTON**

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## Responsive Summit: Workflow

*- February 24th, 2012 -*

These are my notes, conclusions and thoughts from yesterday's [Responsive Summit](#) in London.

Last week, [Alex Morris](#) – UX Director at [Mark Boulton Design](#), [Chris Armstrong](#), Designer from [Front](#), the company responsible for [Typecast](#), and [Josh Brewer](#), Principle Designer at [Twitter](#), were discussing the idea that – whilst Josh is in the UK – we should all get together and have a chat about Responsive Web Design; the problems we share, the tools and solutions we're individually developing, and how we can collectively we can get a better understanding of what RWD means for us and our daily business.

Mark Boulton, 2012.2.24, "*Responsive Summit: Workflow*",  
<http://www.markboulton.co.uk/journal/responsive-summit-workflow>

# 一些历史: Bootstrap以及栅格系统

## Example: Mobile, tablet, desktop

Build on the previous example by creating even more dynamic and powerful layouts with tablet `.col-sm-*` classes.

`.col-xs-12 .col-sm-6 .col-md-8`

`.col-xs-6 .col-md-4`

`.col-xs-6 .col-sm-4`

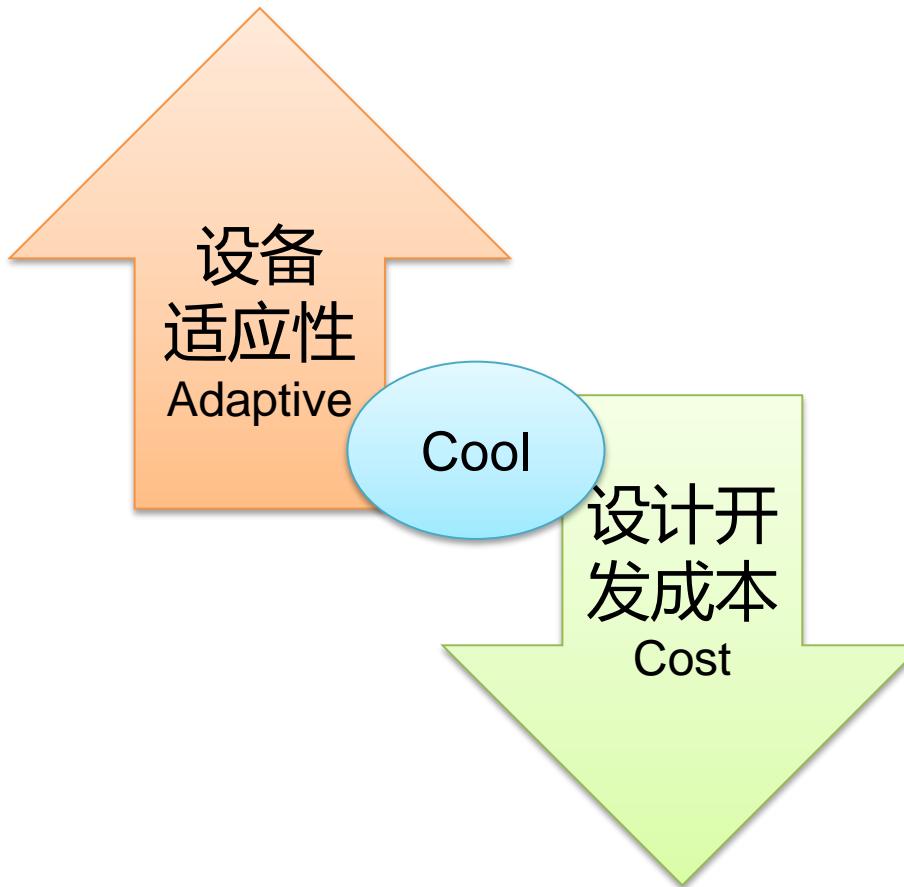
`.col-xs-6 .col-sm-4`

`.col-xs-6 .col-sm-4`

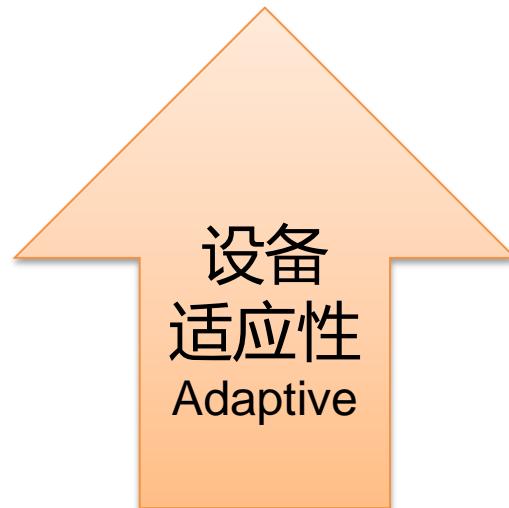
```
<div class="row">
  <div class="col-xs-12 col-sm-6 col-md-8">.col-xs-12 .col-sm-6 .col-md-8</div>
  <div class="col-xs-6 col-md-4">.col-xs-6 .col-md-4</div>
</div>
<div class="row">
  <div class="col-xs-6 col-sm-4">.col-xs-6 .col-sm-4</div>
  <div class="col-xs-6 col-sm-4">.col-xs-6 .col-sm-4</div>
  <!-- Optional: clear the XS cols if their content doesn't match in height -->
  <div class="clearfix visible-xs-block"></div>
  <div class="col-xs-6 col-sm-4">.col-xs-6 .col-sm-4</div>
</div>
```

<http://getbootstrap.com>

# 一切都是为了



# 核心的核心



# 2015设计趋势 来源一

- 1. 扁平化和Material Design
- 2. 背景图和背景视频
- 3. 移动APP和social sites占主流
- 4. 交互式信息图表替代了静态信息图表
- 5. 微交互
- 6. 代码少少，实现多多
- 7. 大图片和视频取代了图片轮播
- 8. **更高性能的响应式设计**
- 9. 发挥字体的功能
- 10. 卡片式设计
- 11. 增强现实
- 12. 微动画
- 13. 更多的SVG实现
- 14. 响应式icon
- 15. 更多的个性化
- 16. 滚动取代点击
- 17. 线框icon + 幽灵按钮
- 18. 改良的视差滚动 ( less is More )

<http://justcreative.com/2015/01/02/web-design-trends-predictions-2015/>

# 2015设计趋势 来源二

1. 响应式设计成为常态
2. 幽灵按钮（和背景融合）
3. 重视字体运用——运用google字体等便宜或免费的字体，让网页字体更灵活
4. 大面积的背景图片和背景视频
5. 内容组织方式由“点击跳转”为主，变为以“滚动唤出”为主（趋势）
6. 瀑布流和卡片式设计依然流行，并且更加完善
7. 扁平化设计继续发展（或许意味Material Design的崛起？）
8. 微交互（细节处的动画等）
9. 有情节（storytelling）的交互
10. 个性化用户体验（依赖大数据分析推送适合用户的内容）

<http://www.elegantthemes.com/blog/resources/web-design-trends-to-look-out-for-in-2015>

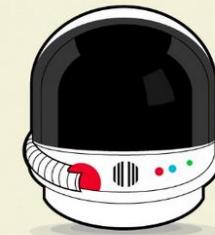
# 面向未来的友好设计(FFLY)

Since 2011.9

# FUTURE ★ FRIENDLY



In today's incredibly exciting yet overwhelming world of connected digital devices, these are the truths we hold to be self-evident:



## FOR A FUTURE-FRIENDLY WEB

*@brad\_frost*



## The Future Friendly Campus

Dave Olsen, @dmolsen  
West Virginia University

## *a future friendly* **WORKFLOW**

*@lukebrooker*

<http://futurefriendlyweb.com/>

<http://www.slideshare.net/bradfrostweb/for-a-futurefriendly-web-webvisions-chicago-2012>

<http://www.slideshare.net/dmolsenwvu/the-future-friendly-campus-12514902>

<http://www.slideshare.net/lukebrooker/a-future-friendly-workflow>

# 思路

- 因为
  1. 移动设备碎片化
  2. 用户场景多样化
  3. 未来的移动设备形式和用户场景变化不可预测

# 思路

- 所以
  1. 态度上，拥抱未知
  2. 行动上，探索适应未知设备和场景的设计方法

# 面向未来的友好设计的原则

## 1. 内容策略

Jeremy Keith : <https://adactio.com/journal/4523>

让用户更快地获取需要的内容，而尽量少的受非内容因素的干扰

## 2. 移动优先

Luke W. : <http://www.lukew.com/ff/entry.asp?933>

移动设备爆发、移动设备拓展了交互场景

## 3. 内容以用户为中心

Cameron Koczon : <http://alistapart.com/article/orbital-content>

用户可能会在不同时间通过不同设备获取同一内容，不应让用户在切换使用场景时存在获取内容的障碍

# 设计方法和探索

## 1. 适应性设计

含响应式设计 Responsive Web Design

<http://www.slideshare.net/bienfantaisie/webrebuild-as-design>

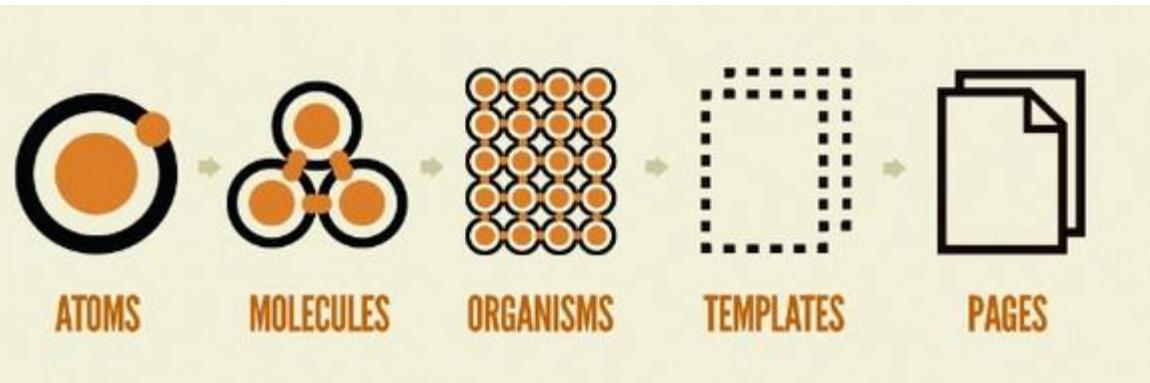
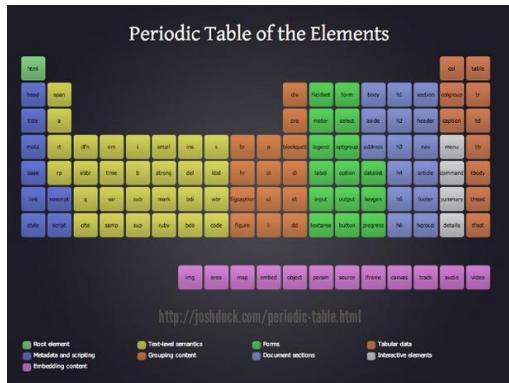
## 2. 原子设计 Atomic Design

<http://www.slideshare.net/bradfrostweb/atomic-design>

## 3. Pixel-Perfect 设计方式和流程的革命

<http://www.slideshare.net/dmolsenwvu/death-of-Lorem-ipsum-and-pixelperfect-content-minnewebcon-version>

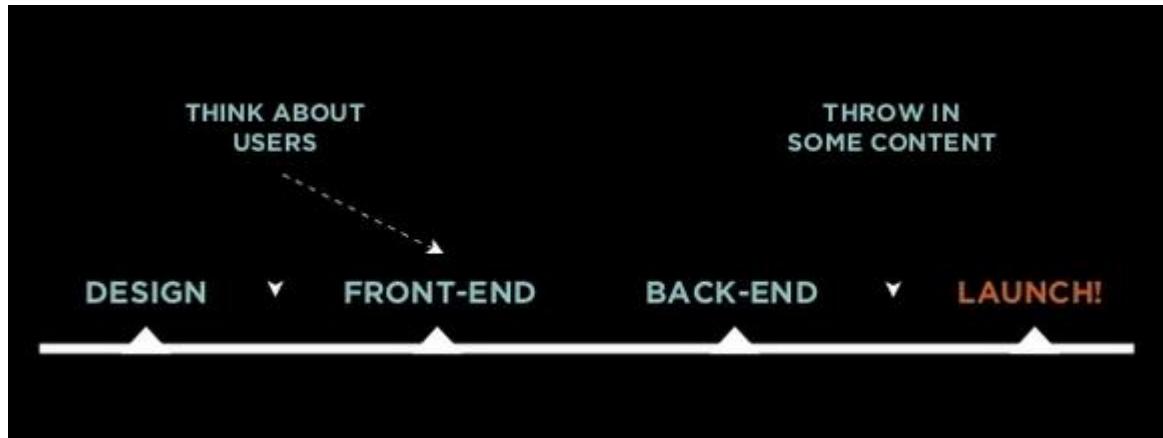
# 原子设计



设计“系统”，而非页面  
比规范化框架的规定性更细

<http://www.slideshare.net/bradfrostweb/atomic-design>

# Pixel-Perfect设计方式的革命



告别上面的传统流程，各环节更加密切的合作

<http://www.slideshare.net/dmolsenwvu/death-of-lorem-ipsum-and-pixelperfect-content-minnewebconversion>

# FFLY产生的背景

2011.9

# 2011年9月21日的之前一周...



田纳西州  
某森林里的小房子里  
10人轰趴  
提出 “Future Friendly Design”

<http://globalmoxie.com/blog/future-friendly-mobilewood.shtml>  
<http://userfirstweb.com/558/mobilewood-and-futurefriendly>

# 1. Josh Clark



## Josh Clark

2nd

Leads mobile design/strategy firm Big Medium;  
Tapworthy author; mobile maven; C25k creator; Maine's  
#11 strongest man

Brooklyn, New York | Design

Current      Big Medium, O'Reilly Media, Rosenfeld Media

Previous     MobiQuity, Inc., Providence CityArts for Youth, Inc.,  
Betaspring

Education    Harvard University

Connect

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500+  
connections

"我被Josh Clark的iPhone用户体验的深刻理解所打动。这本书对于每个在思考iPhone应用的人来说都是不可多得的。"  
——Jürgen Schwerter, Cultured Code创始人

## 触动人心

——设计优秀的iPhone应用

Tapworthy Designing Great iPhone Apps



UX/交互设计师，创业，O'Reilly, Harvard，纽约

<https://www.linkedin.com/in/joshclark>  
<http://globalmoxie.com>

## 2. Brad Frost



### Brad Frost

1st

Web designer, developer, consultant, speaker and writer  
Pittsburgh, Pennsylvania | Internet

Current      Brad Frost Web  
Previous     R/GA, Pod1, Sharp Creative  
Education    James Madison University

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500+  
connections

前端设计师(I make websites)，响应式设计专家，匹兹堡

<https://www.linkedin.com/in/bradfrost>

### 3. Bryan Rieger



**Bryan Rieger**  
Head of Design at Skyscanner Limited  
Edinburgh, United Kingdom | Design  
Previous: Skyscanner Limited, Yiibu, Future Platforms  
Education: Ryerson University

2nd

**Connect** Send Bryan InMail ▾

500+ connections

交互/开发，天巡网Skyscanner设计总监

<https://uk.linkedin.com/in/bryanrieger>

## 4. Jason Grigsby



### Jason Grigsby

Mobile Strategist

Portland, Oregon Area | Internet

Current      Mobile Portland, Cloud Four

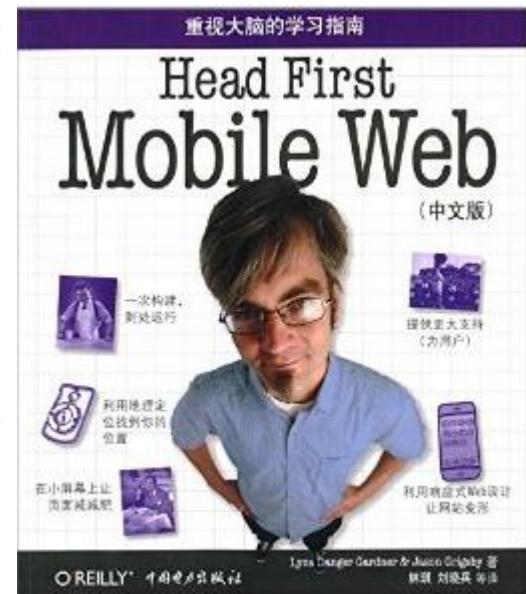
Previous     KAVI Corporation, Hanna-Sherman International, Inc., Mike Dugan for Congress

Education    University of Oregon

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connections



深入浅出 Mobile Web(中文版)

职业项目管理，密歇根大学公共关系专业

<https://www.linkedin.com/in/grigs>

## 5. Lyza (danger) Gardner



### Lyza Gardner

CTO, Co-Founder, Cloud Four, Mobile Web Developer  
Portland, Oregon | Internet

Current

Cloud Four

Previous

Connected Media, Inc, Kavi Corporation, Intel Corporation

Education

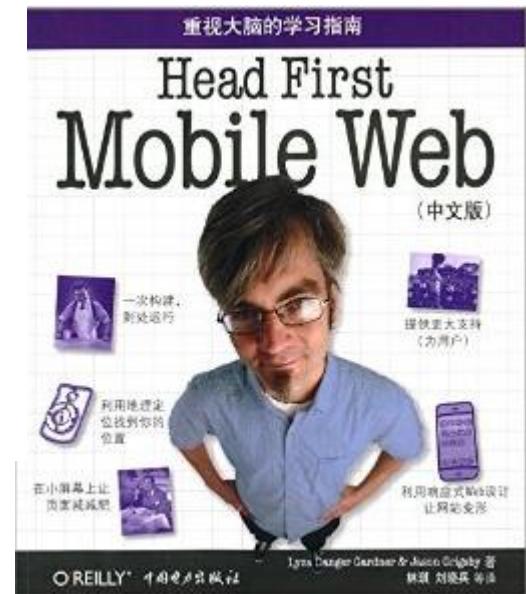
The University of Birmingham

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Web开发，伯明翰大学计算机科学，俄勒冈

<https://www.linkedin.com/in/lyzadanger>

深入浅出 Mobile Web(中文版)

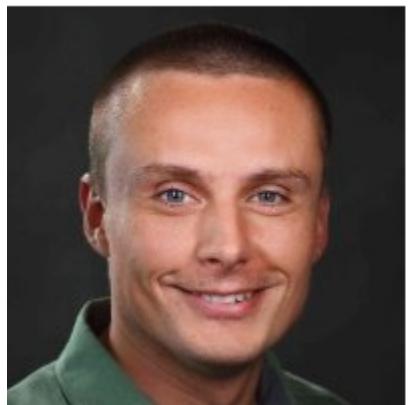
# 6. Jeremy Keith



Web开发者，Clearleft Web咨询公司  
Web标准化组织WaSP成员，Brighton, England

<https://adactio.com>

## 7. Luke Wroblewski



### Luke Wroblewski

Product at Google, Author, Speaker, Advisor  
San Francisco Bay Area | Internet

Current      Google, OneID, Origami Logic  
Previous     Input Factory Inc., Platfora, Room 77  
Education    University of Illinois at Urbana-Champaign

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500+  
connections

Google产品总监，雅虎设计架构副总裁，Ebay UI设计leader

<https://www.linkedin.com/in/lukew>

## 8. Scott Jehl



TECHS 美哭海报设计丛书

全套设计方法和流程，拿来就用。完全干货，绝对实战。  
配合EnhanceJS框架，彻底实现面向未来的Web设计

## 渐进增强的 Web设计

[美] Todd Parker / [美] Petty Toland /  
[美] Scott Jehl / [美] Maggie Costello Wachs /  
牛旭威 / 编

Designing with  
Progressive Enhancement  
Building the Web that Works for Everyone

人民邮电出版社  
Postman's Telegraph Press

## Web设计/开发 佛罗里达

<http://scottjehl.com>

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## 9. Scott Jenson



**Scott Jenson**

2nd

Product Strategy at Google  
San Francisco Bay Area | Design

Previous      Jenson Design, frog design, Google  
Education    Stanford University

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500+  
connections

Google产品经理, Frog Design创意总监, Apple UI设计师

<https://www.linkedin.com/in/scottjenson>

<http://designmind.frogdesign.com/blog/author/beyond-mobile/>

# 10. Stephanie Rieger



## Stephanie Rieger

1st

Senior Product Manager, Apps

Edinburgh, United Kingdom | Wireless

Current      Yiibu

Previous     Skyscanner, Future Platforms (Client), Urban Interactive  
(Client)

Education    Adobe Systems Inc., London, UK

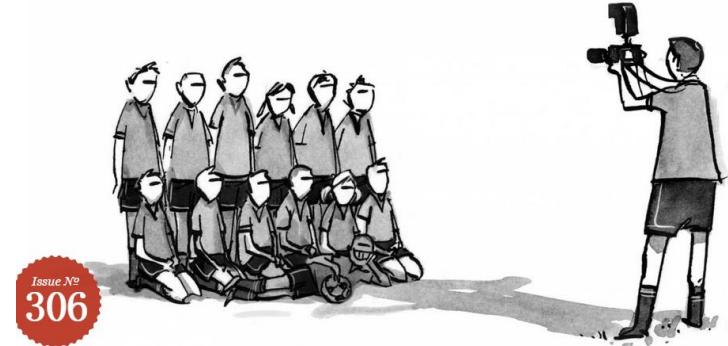
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500+  
connections

Yiibu产品总监/UX设计

<https://uk.linkedin.com/in/stephanierieger>

# 客串. Ethan Marcotte



## Responsive Web Design

by ETHAN MARCOTTE · May 25, 2010

Published in CSS, Layout & Grids, Mobile/Multidevice, Responsive Design, Interaction Design ·  
103 Comments



## 响应式设计创始人 Web设计/开发 波士顿

<http://alistapart.com/article/responsive-web-design>

<http://ethanmarkotte.com/>

<http://unstoppablerobotninja.com/about/>

# 客串. Stephen Hay



## Stephen Hay

Principal at Zero Interface  
Groningen Area, Netherlands | Internet

Previous      Cinnamon Interactive, Greydanus Communicatie  
Education    College of the Ozarks

Connect

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2nd

403  
connections



Zero Interface Web/mobile UX咨询，创意总监

<https://nl.linkedin.com/in/stephenhay>

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- 专注于Web标准和实践

# www.alistapart.cn

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<http://alistapart.com/article/the-elements-of-type/>  
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wyqbailey ◎14八2013  
创意

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作者: 格雷格·霍伊 任何客户与供应商之间的关系都建立在一系列期望基础上, 无论是否...  
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**文章归档**

2013年八月  
2012年六月

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For a Future Friendly Web

# www.abookapart.com

- web设计需要一专多能——这是那些以鼓捣互联网为生，手捧我们的精致图书的人们所具有的特点。我们的图书覆盖web设计和开发领域内最前沿且必需掌握的内容，以设计风格化，知识点清晰，还有最最重要的简洁为主要特色，我们深谙简洁对于设计师和开发者的重要性，这些人每天忙得要死，浪费时间就是浪费生命。
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by ETHAN MARCOTTE

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by MIKE MONTEIRO

**BUY**



**On Web Typography**  
by JASON SANTA MARIA

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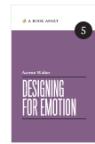
**Design Is a Job**  
by MIKE MONTEIRO

**BUY**



**Mobile First**  
by LUKE WROBLEWSKI

**BUY**



**Designing for Emotion**  
by AARRON WALTER

**BUY**



**The Elements of Content Strategy**  
by ERIN KISSANE

**BUY**



**CSS3 for Web Designers**  
by DAN CEDERHOLM

**BUY**



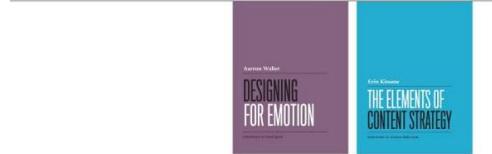
**HTML5 for Web Designers**  
by JEREMY KEITH

**BUY**

For a Future Friendly Web



1. **Jeremy Keith** : HTML5 For Web Designers / HTML5 网页设计入门必读  
2014年11月
2. **Dan Cederholm** : CSS3 For Web Designers / CSS3 网页设计入门必读  
2014年11月



3. Erin Kissane : The Elements of Content Strategy / 内容策略 2014年8月
5. Aarron Walter : Designing For Emotion / 网站情感化设计 2014年8月



4. **Ethan Marcotte** : Responsive Web Design / 响应式Web设计 2014年11月
6. **Luke W.** : Mobile First / 移动优先 2014年11月

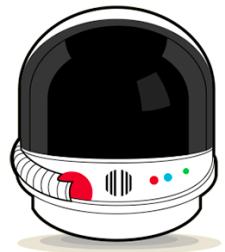


## 7. Mike Monteiro : Design is a Job / 设计工作室生存手册 2015年1月

8. Karen Mcgrane : Content Strategy for Mobile/ 移动内容策略
9. Erika Hall : Just Enough Research / 用研，够用就好
10. **Dan Cederholm** : Sass For Web Designers / CSS的SASS管理方式
11. Jason Santa Maria : On Web Typography / Web字体
12. Mike Monteiro : You're My Favorite Client / 你是我最体贴的甲方
13. **Scott Jehl** : Responsible Responsive Design / 负责任的响应式设计

# 常用的结语

- 技术本身没有问题，如何实现才是问题
- 没有固定的方法，只有不断发现新方法
- 拥抱未知，知难而上



future friendly

# THANK YOU!