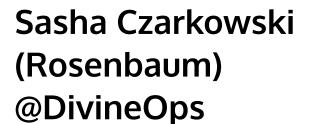
Making DevOps Valuable

Sasha Rosenbaum @DivineOps









Dev Ops Product Sales Management





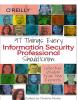














Ergonautic

Stop Chasing Buzzwords Start Working Better







Stop Chasing Buzzwords Start Working Better



Once upon a time





Traditional IT









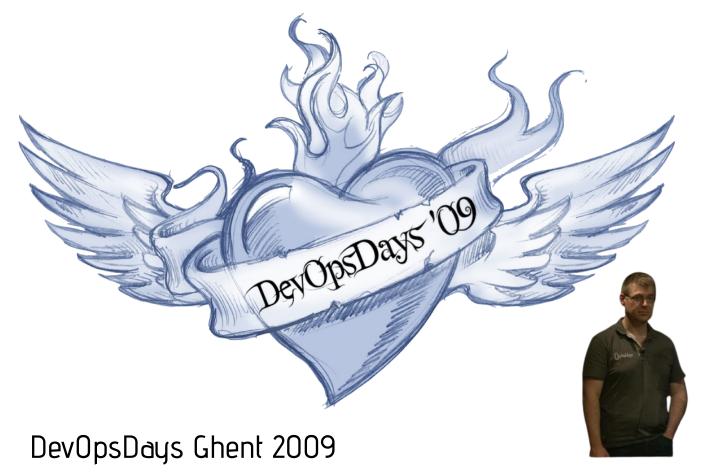
ops

wall of confusion



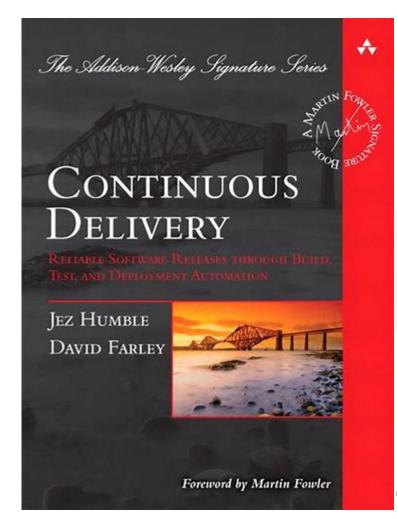


Ops Dev Speed Reliability





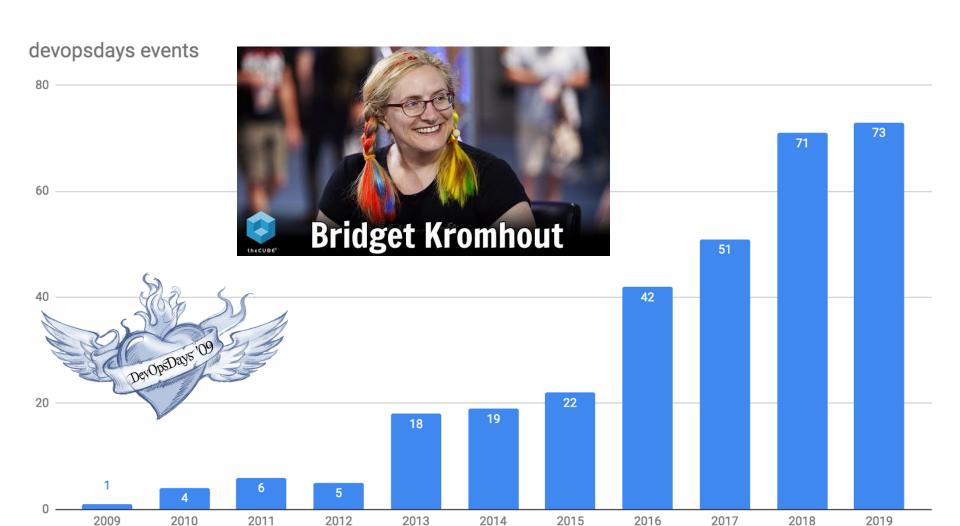






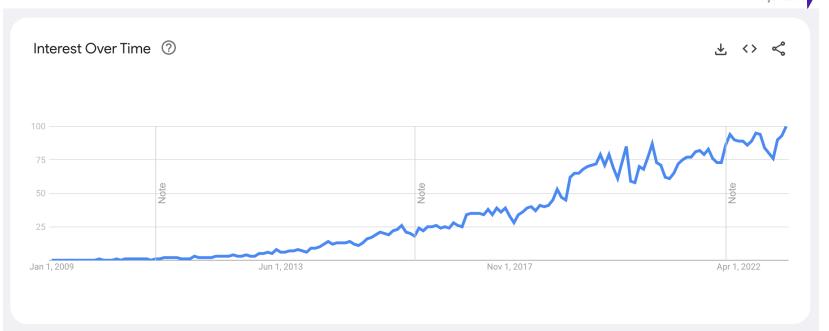
Jez Humble and Dave Farley: 2010





"DevOps" Google Search Trend 2009-Present





ELITE PERFORMERS

Comparing the elite group against the low performers, we find that elite performers have...



TIMES MORE frequent code deployments

TIMES FASTER

lead time from commit to deploy



State of DevOps Report 2019



Throughput

TIMES LOWER change failure rate

(changes are 1/7 as likely to fail)





We have the technology...





Just move faster!





You cannot CI/CD Without Testing







Did we get DevOps wrong?





The future is already here.

It's just not evenly distributed

~ William Gibson







CALMS

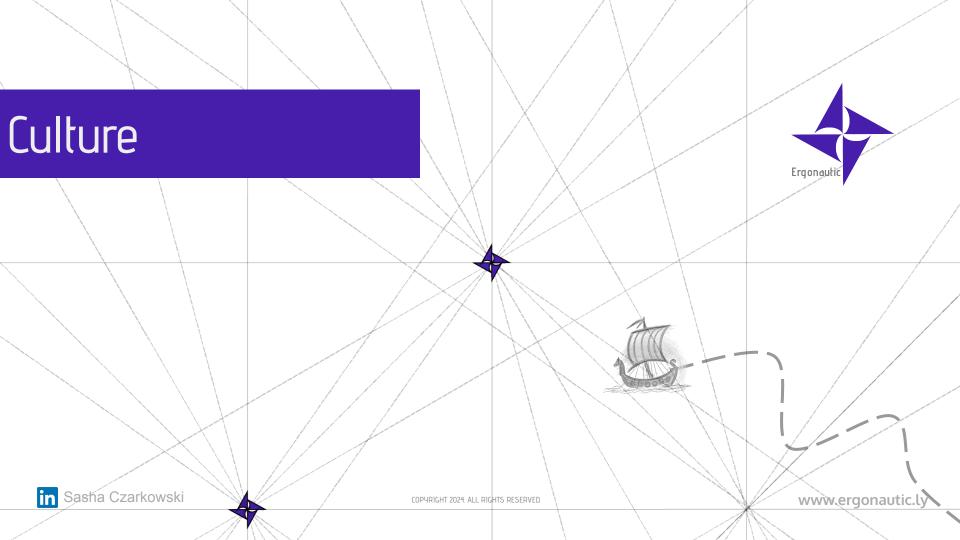
Culture Automation Lean Measurement Sharing



CALMS

Culture Automation Lean Measurement Sharing





Popular Perception of Culture Change





"Anyone wanting to change a culture needs to define the actions and behaviors they desire, then design the work processes that are necessary to reinforce those behaviors."

- John Shook, MIT Sloan

Culture Change (Schein)





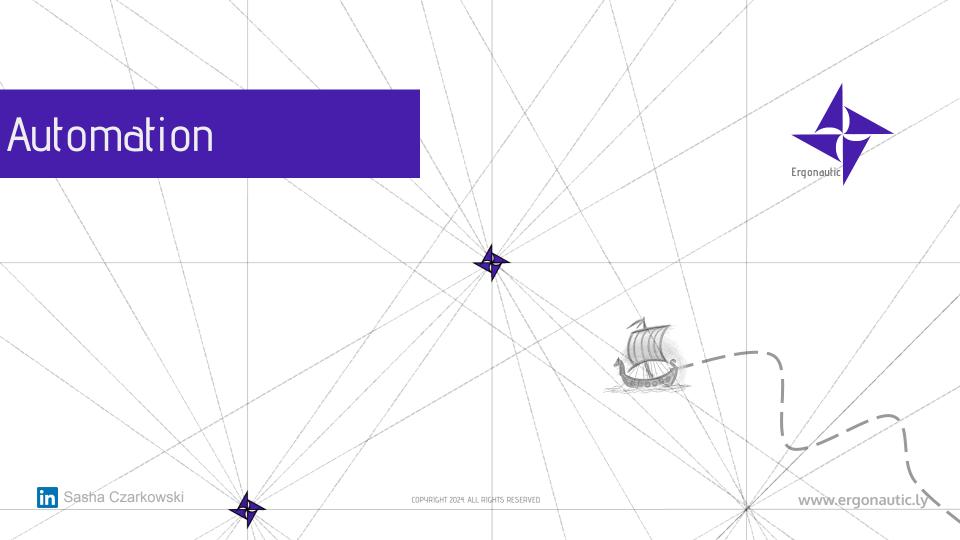


Motivation Matching:

Help people do what they already want to do.

- BJ Fogg









JohnnyC @JohnnyCiocca

"Automate all things. Respect all humans." @DivineOps' bio is my fav of all times.

Naive automation





This new tool is going to solve ALL of our problems!





Senior Oops Engineer @ReinH · Jul 8, 2020

I mean yes automation eliminates human errors in the sense that those errors will now be performed by machines

20

↑7 138

559





Niels Albers

@nralbers

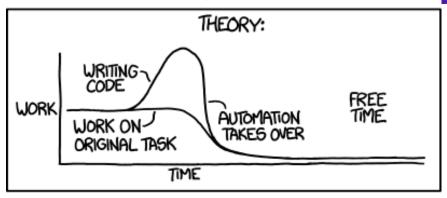
Replying to @ReinH

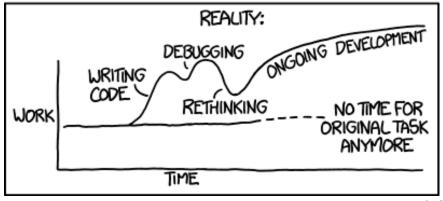
Automation: How to make mistakes consistently, repeatably and really fast.



Automation Drift

"I SPEND A LOT OF TIME ON THIS TASK. I SHOULD WRITE A PROGRAM AUTOMATING IT!"









The irony of manual takeover

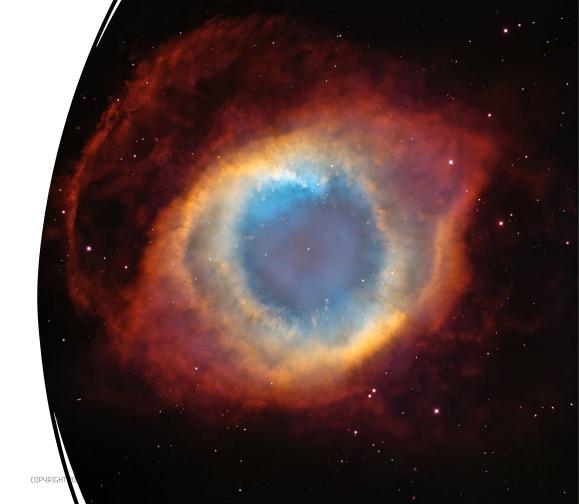
Source: Ironies of Automation. https://ckrybus.com/static/papers/Bainbridge_1983_Automatica.pdf

All systems are sociotechnical





Entropy always wins





Inevitably, the friction with the machine is getting blamed on human error



Let's talk about the forgotten pillar







The aim of the system must be clear to everyone in the system. Without an aim, there is no system. The aim is a value-judgment.

- W. Edwards Deming





We want to measure Value





Measuring Value delivery is Hard





Just measure things!





Metrics Done Wrong



Subjective

Imbalanced

Only a Proxy

Velocity



Subjective

• Was there a story-point inflation?

Imbalanced

• Did we sacrifice quality?

Only a Proxy

• Did we deliver more units of value?

What gets measured, gets gamed





GOODHART'S LAW

WHEN A MEASURE BECOMES A TARGET. IT CEASES TO BE A GOOD MEASURE

MEASURE NAILS MADE

IF YOU NUMBER OF

WEIGHT OF NAILS MADE

PEOPLE ON ...

THEN YOU 1000'S OF MIGHT GET TINY NAILS

A FEW GIANT, HEANY NAILS

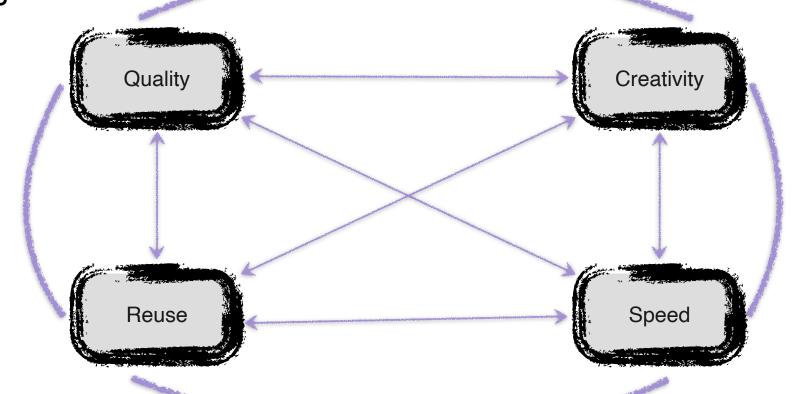




You want a balanced system of metrics



Process



Let's all use the 4 Golden Signals!



Can you connect them to revenue, costs or customer experience?

Latency	Traffic	
Errors		Site Reliability Engineering



Google: 500ms of latency dropped traffic by 20%

Amazon: 100ms of latency dropped sales by 1%

NETFLIX



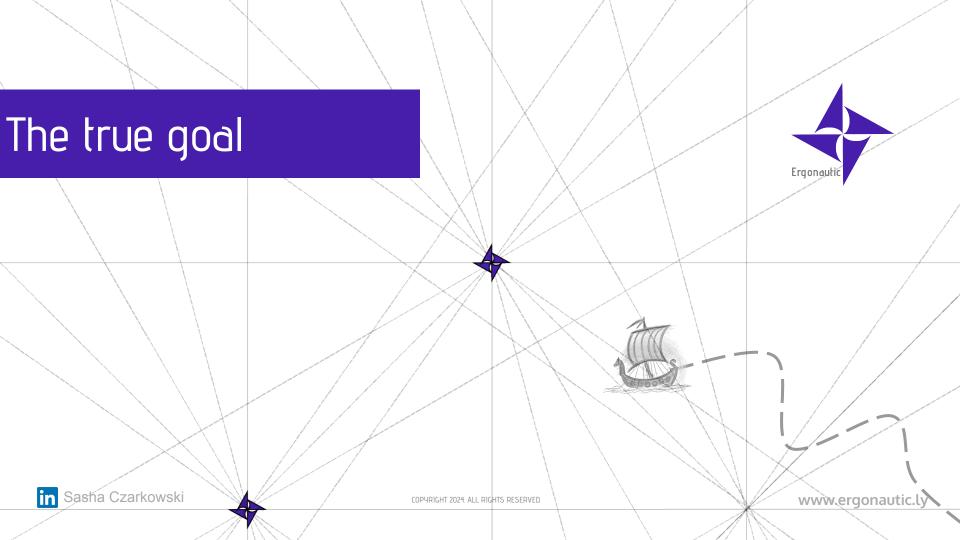
milliseconds of latency do not matter!



The narrative must be meaningful to your business







Measuring
flow of Value
through the system



O'REILLY"



What is Reliability?





Reliability vs Availability





Everything is 200 OK!







The five nines

99.999%

5.26 mins / year





Will your users even notice?





The ISP background error rate is

0.01% - 1%





100% availability is...



- Unattainable
- Unnecessary
- Extremely expensive

Will your users care?







Reliability is a Feature





Reliability

Is my service doing what the users expect it to do?







SLA

=

Financially-backed Availability





Monthly Uptime Percentage	Service Credit Percentage
Less than 99.95% but equal to or greater than 99.0%	10%
Less than 99.0% but equal to or greater than 95.0%	25%
Less than 95.0%	100%

Monthly downtime > 1.5 days means 100% refund

SLAs are about
aligning incentives
between Vendor & Customer





SLA usually includes a single metric

For financial and reputational reasons, companies prefer to underpromise and overdeliver





SLI





SL1

Actual Reliability





Monitoring







Without monitoring, you have no way to tell whether your service even works!



Good Monitoring







Without good monitoring, you don't know that the service does what users expect it to do!







target reliability





=

Business-approved reliability





SLOs are about explicitly aligning incentives between Business & Engineering





Error Budgets









Acceptable level of unreliability

Error budget = 1 - SLO

 $EB = 1 - 99.99\% = 0.01\% \approx 13 \text{ mins /quarter}$



Error budgets are about aligning incentives between Dev & Ops







If developers are measured on the same SLO, then when the error budget is drained developers shift focus from delivering new features to improving reliability



What happens when you blow the Error Budget?





Nothing









Targeted Reliability





Define SLOs to be the best proxies of user value





Reliability is a Feature





Start with SLIs







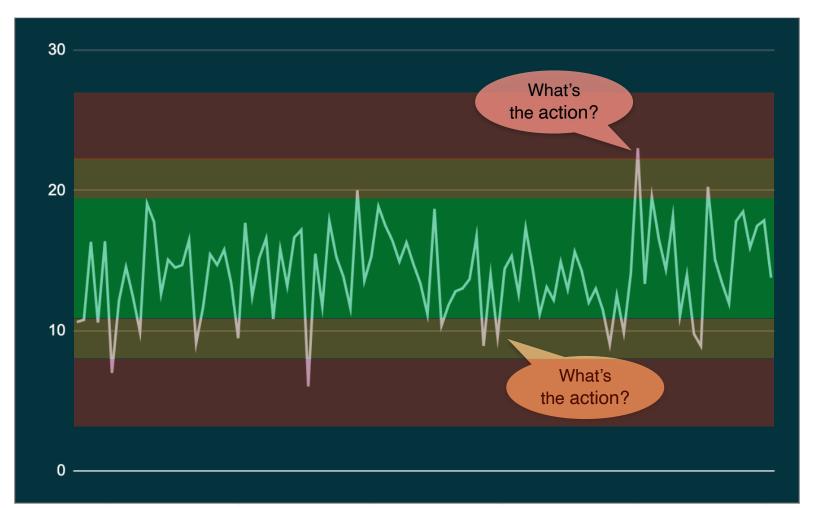
Without good monitoring, you don't know that the service does what users expect it to do!



Information -> Insight







ODIM

Objective, Decisions, Insights, Measurements



Working backwards from intended outcomes

Given [Objective] what decisions do we need to make?

Given the need to [Decision] what insights do we need have to improve it?

Given the need for [Insight] what do we need to [Measure]?





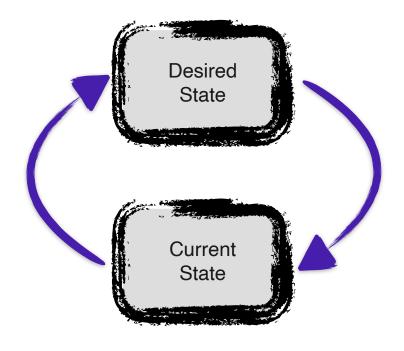




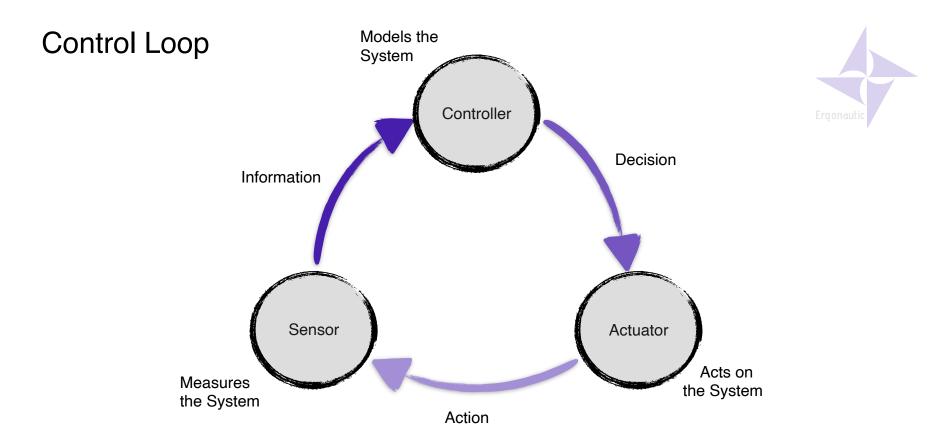






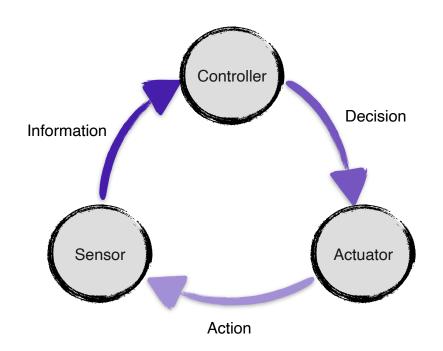






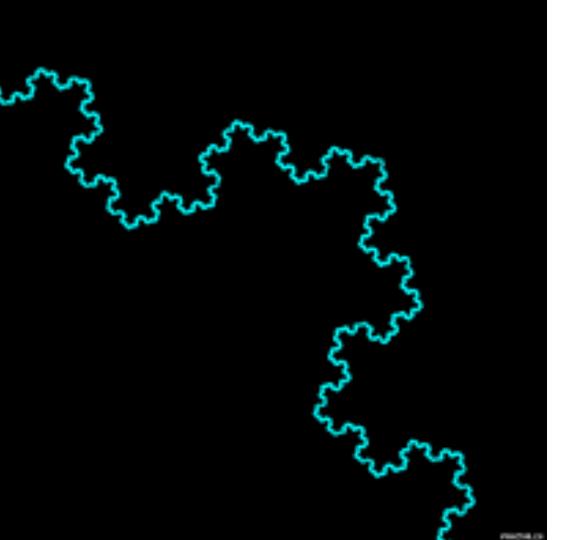
Improving Productivity:

- Better Information
- Better Decisions
- Better Actions











It is control loops all the way down



Making your DevOps valuable

Align Measurements and Incentives to delivering Value to the user



The journey of a thousand miles begins with a single step



The future is already here.

It's just not evenly distributed

~ William Gibson











Thank you!

Sasha Czarkowski (Rosenbaum)

