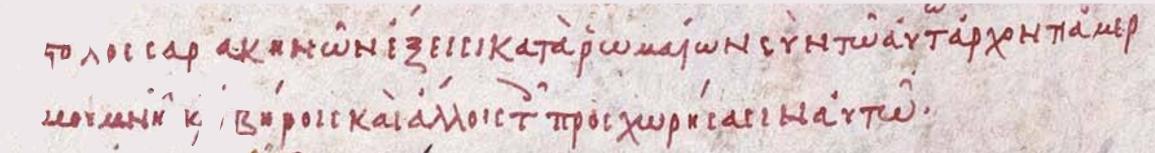
Burn Your Laures Network Evolution, The Consistency Treadmill, & Transcending Spacetime



Burn Your Laures Network Evolution, The Consistency Treadmill, & Transcending Spacetime





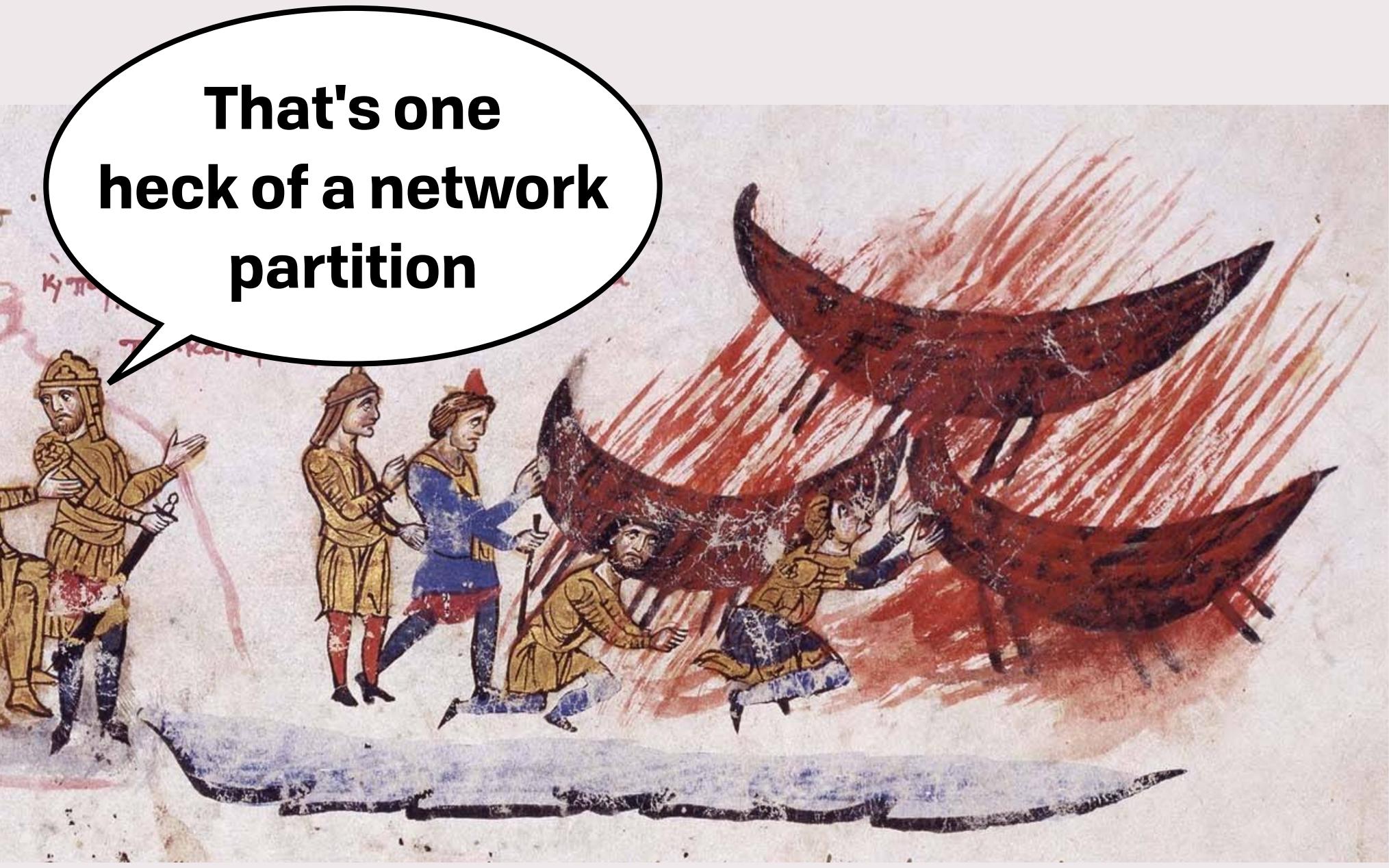






That's one heck of a network partition

Jonapa way ouse mas



Not to be bound by certain 'obvious' methodological rules [...] is both reasonable and absolutely necessary for the growth of **knowledge**. [...] There are always circumstances when it is advisable not only to ignore the rule, but to adopt its opposite.

– Paul Feyerabend, Against Method





- CTO at Fission (https://fission.codes)
 - Local-first, globally distributed, trustless

, Jstless



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- PLT, VMs, DSys

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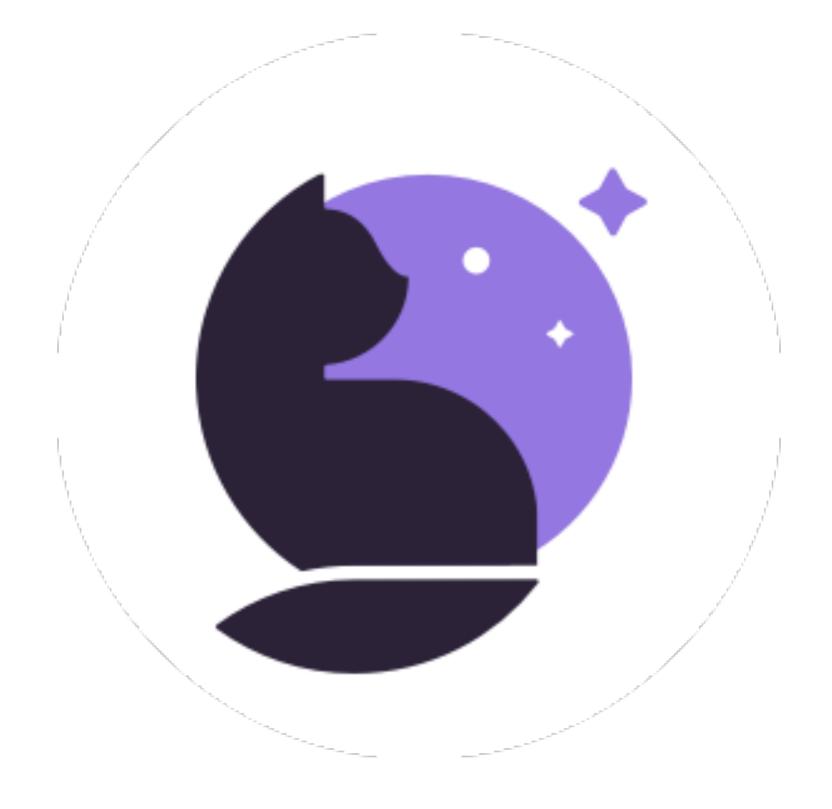
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https://lu.ma/distributed-systems





I have stickers!

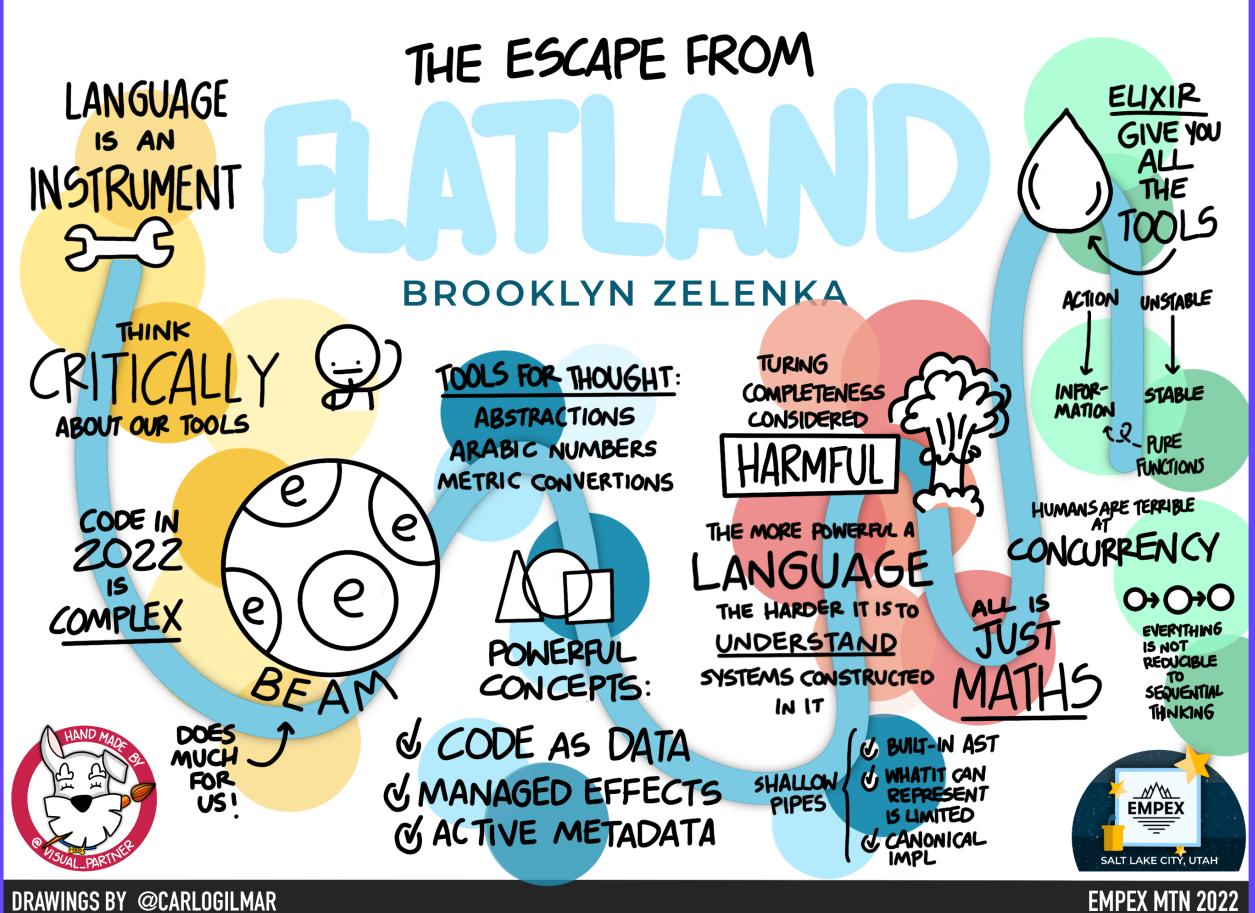








Let's Change Everything! (kthxbye)

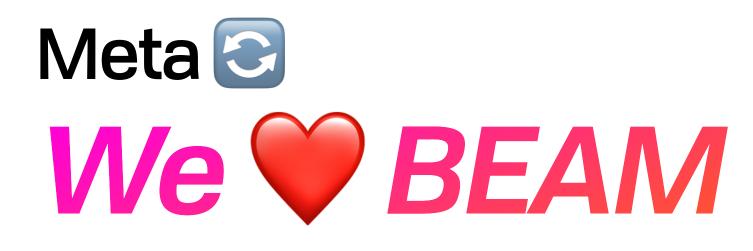


DRAWINGS BY @CARLOGILMAR

Part I: Empex MTN 📁

Part II: CodeBEAM EU 📁







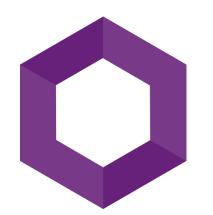


The BEAM does **so much right** ^{SO} In many ways, we're actually **ahead** of the industry



The BEAM does **so much right** ^{SO} In many ways, we're actually **ahead** of the industry ...but as our ideas spread, this lead **won't last**





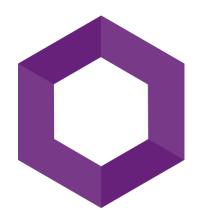












The BEAM does **so much right** In many ways, we're actually **ahead** of the industry ...but as our ideas spread, this lead won't last The world **changing around us**



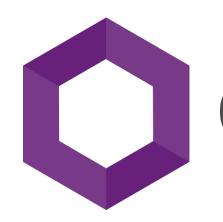






The BEAM does **so much right** ^{SO} In many ways, we're actually **ahead** of the industry ...but as our ideas spread, this lead **won't last** The world **changing around us CO**

Let's ask **uncomfortable questions** to find **new directions for growth**





Orleans

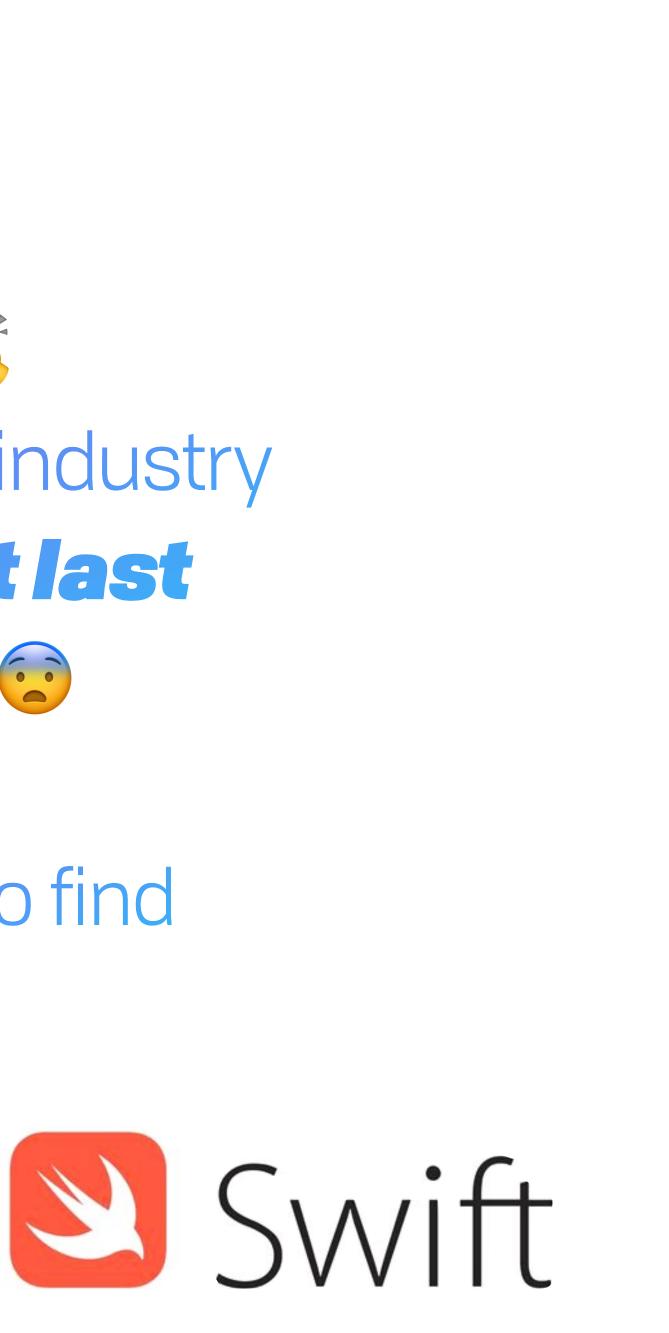
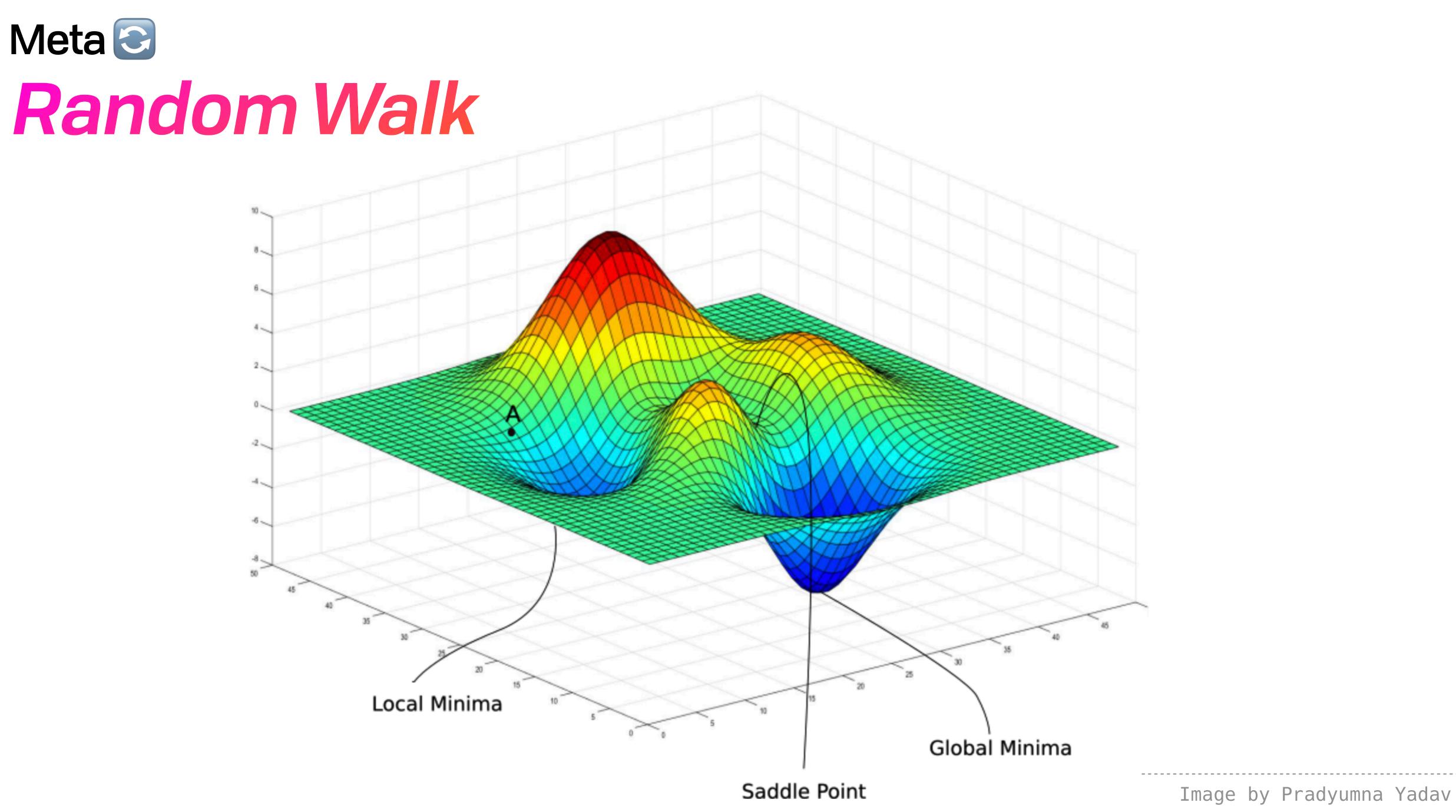


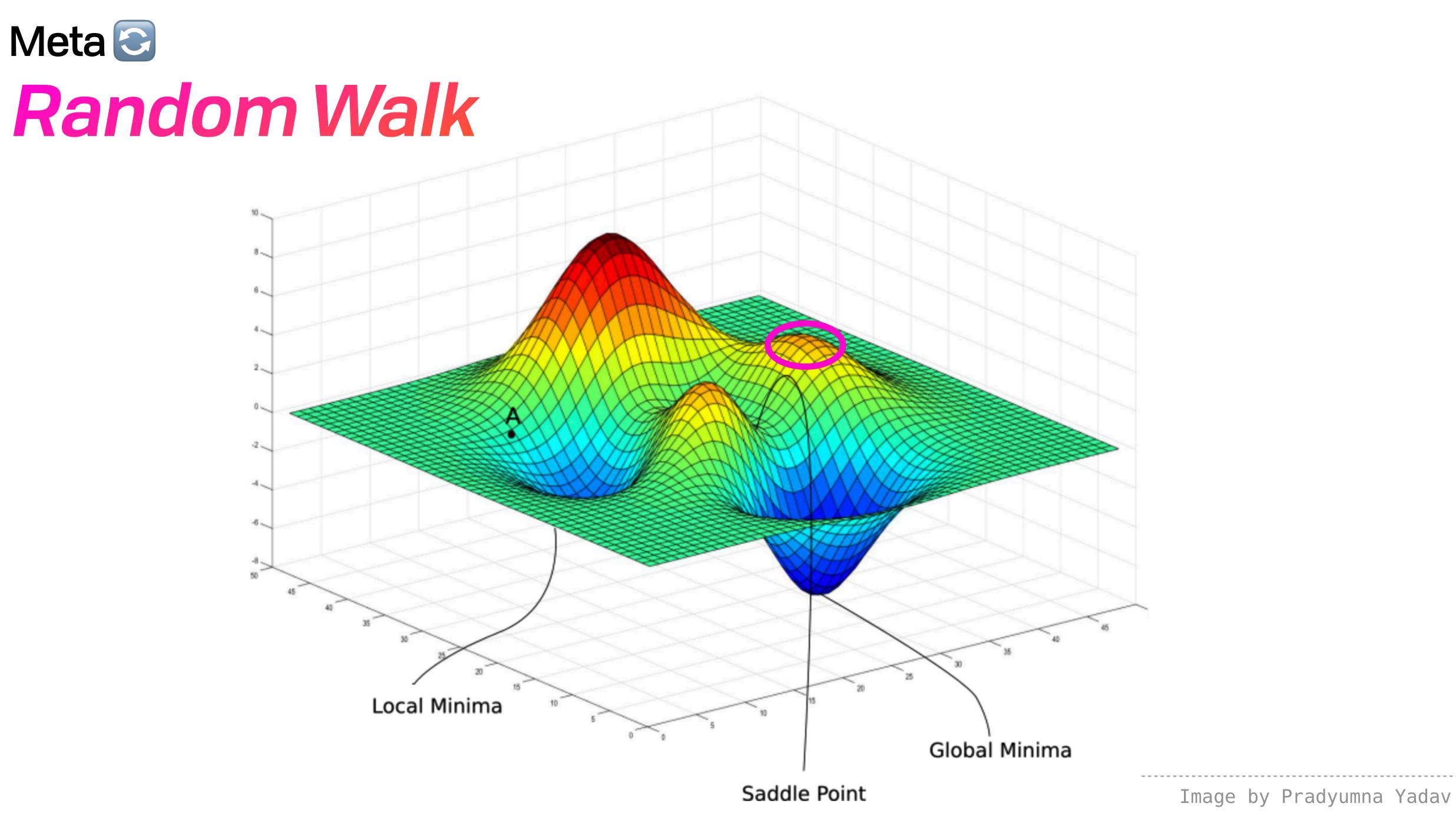


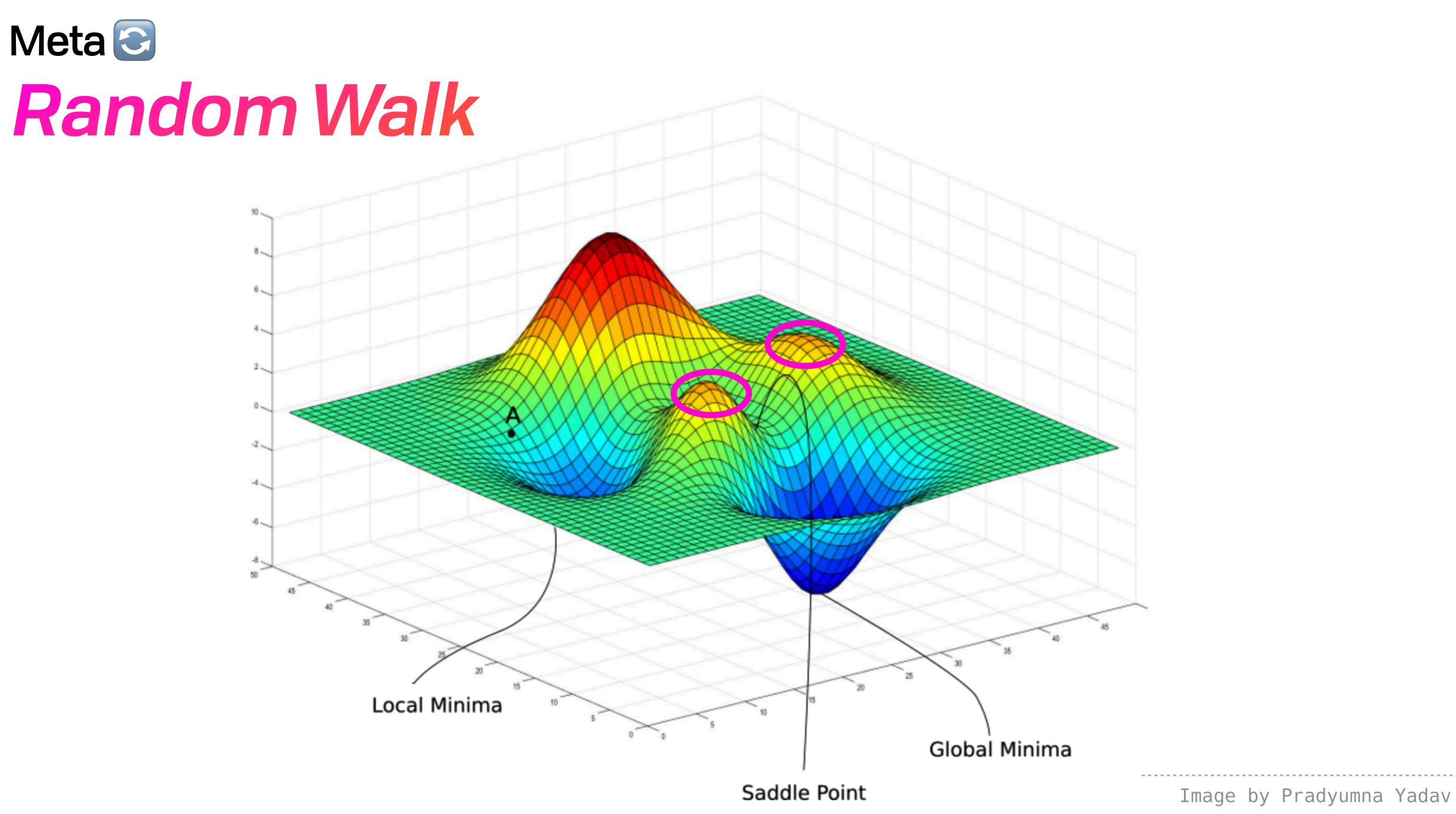


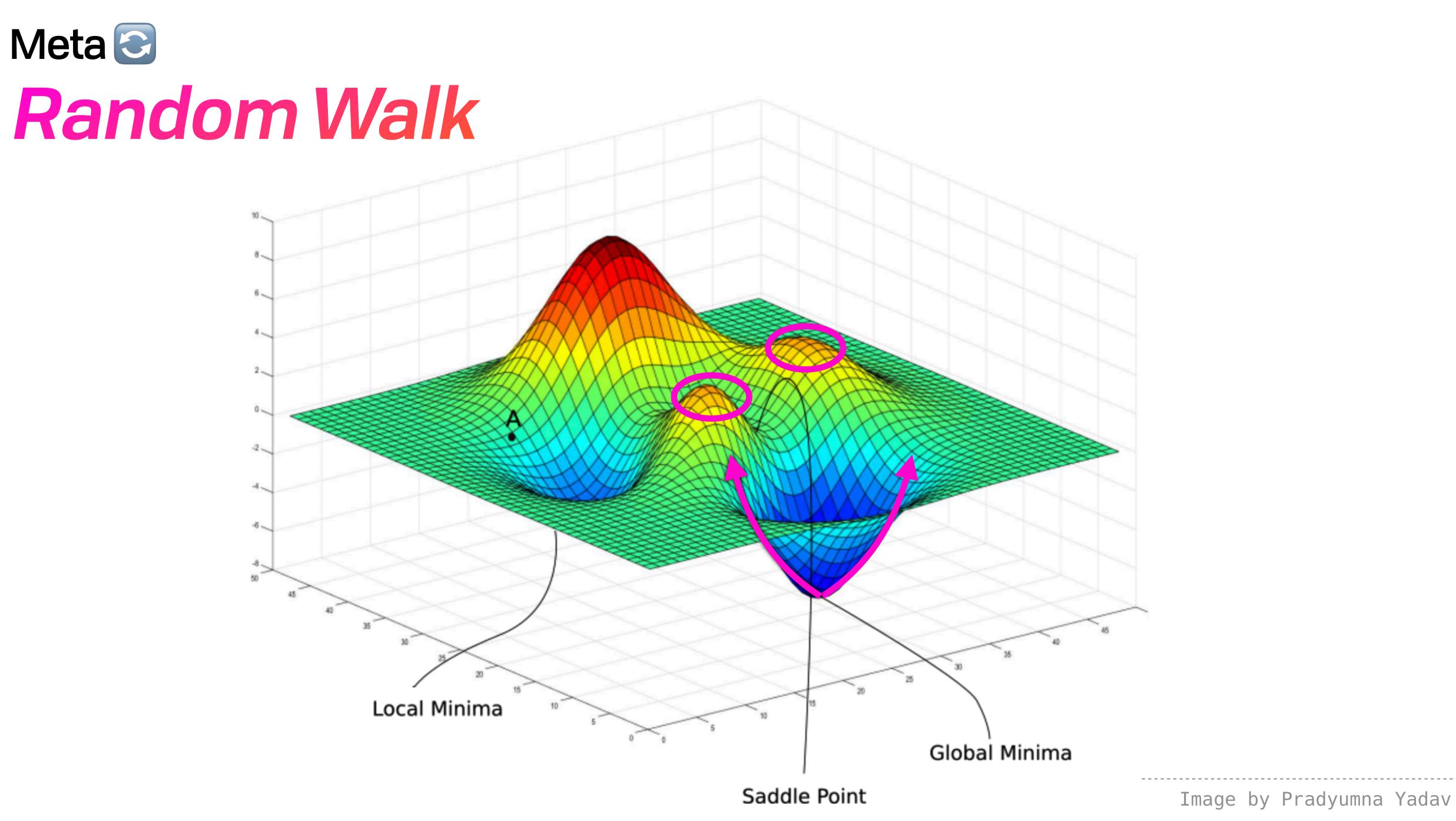


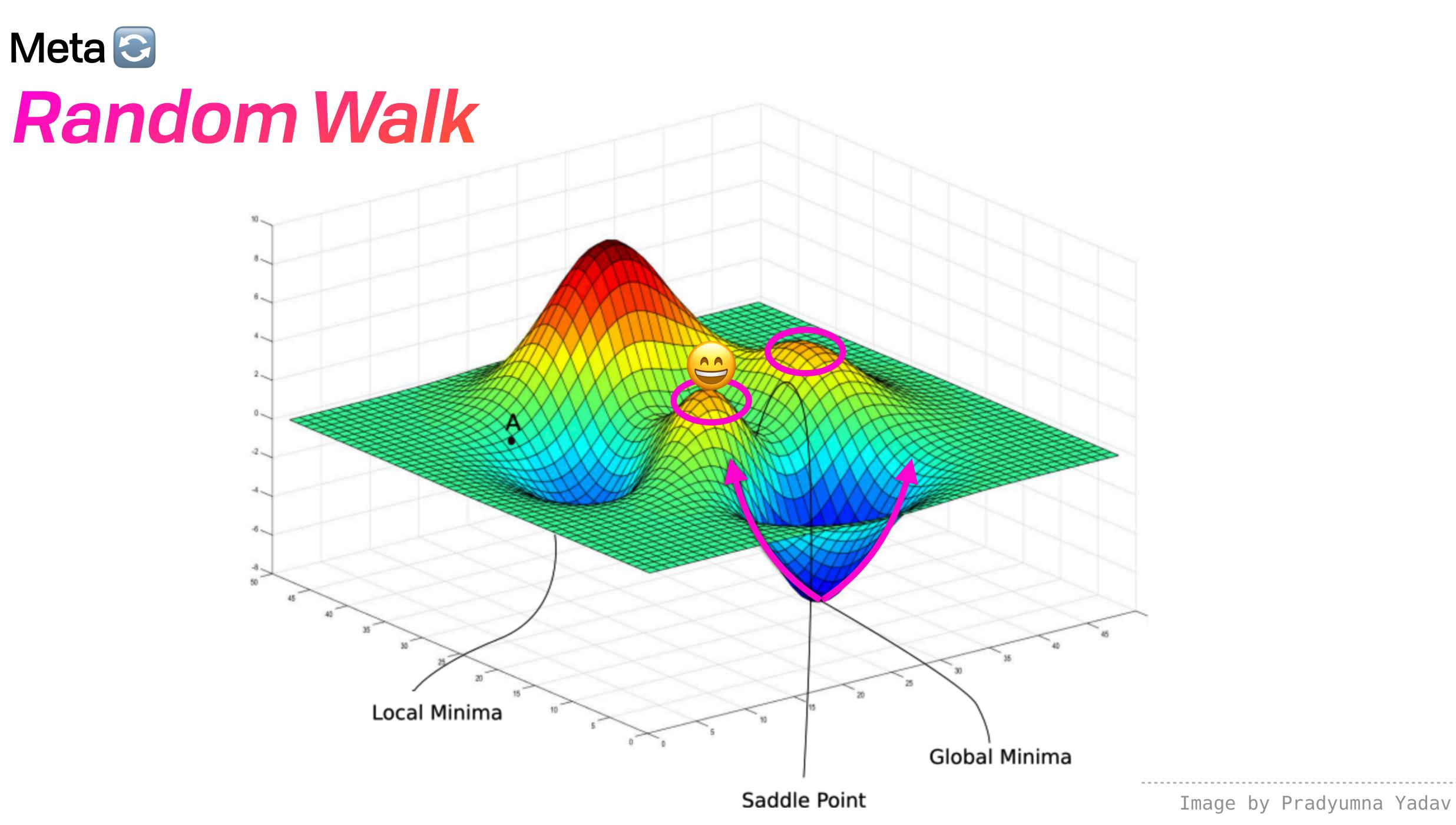
Image by Pradyumna Yadav

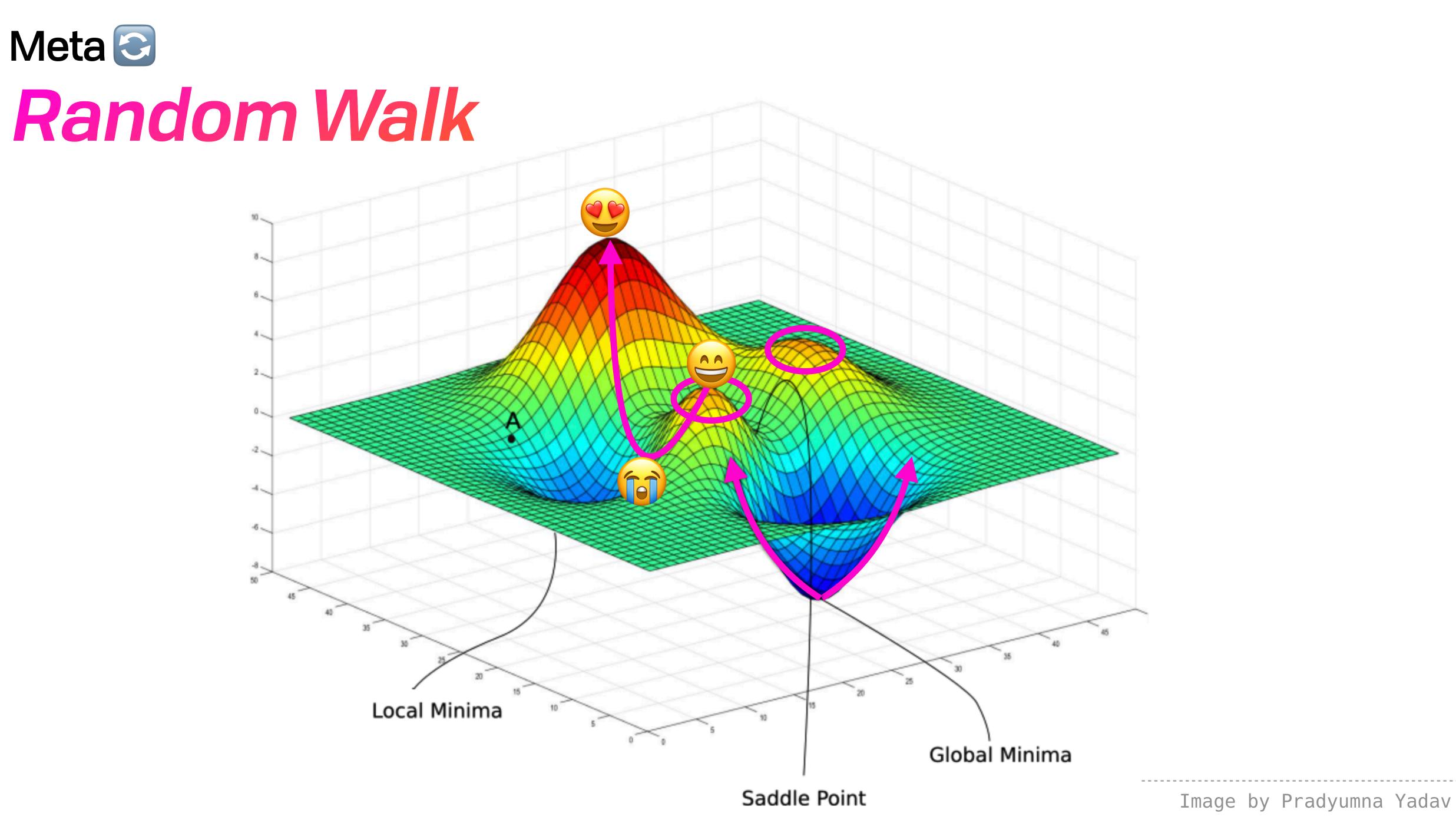


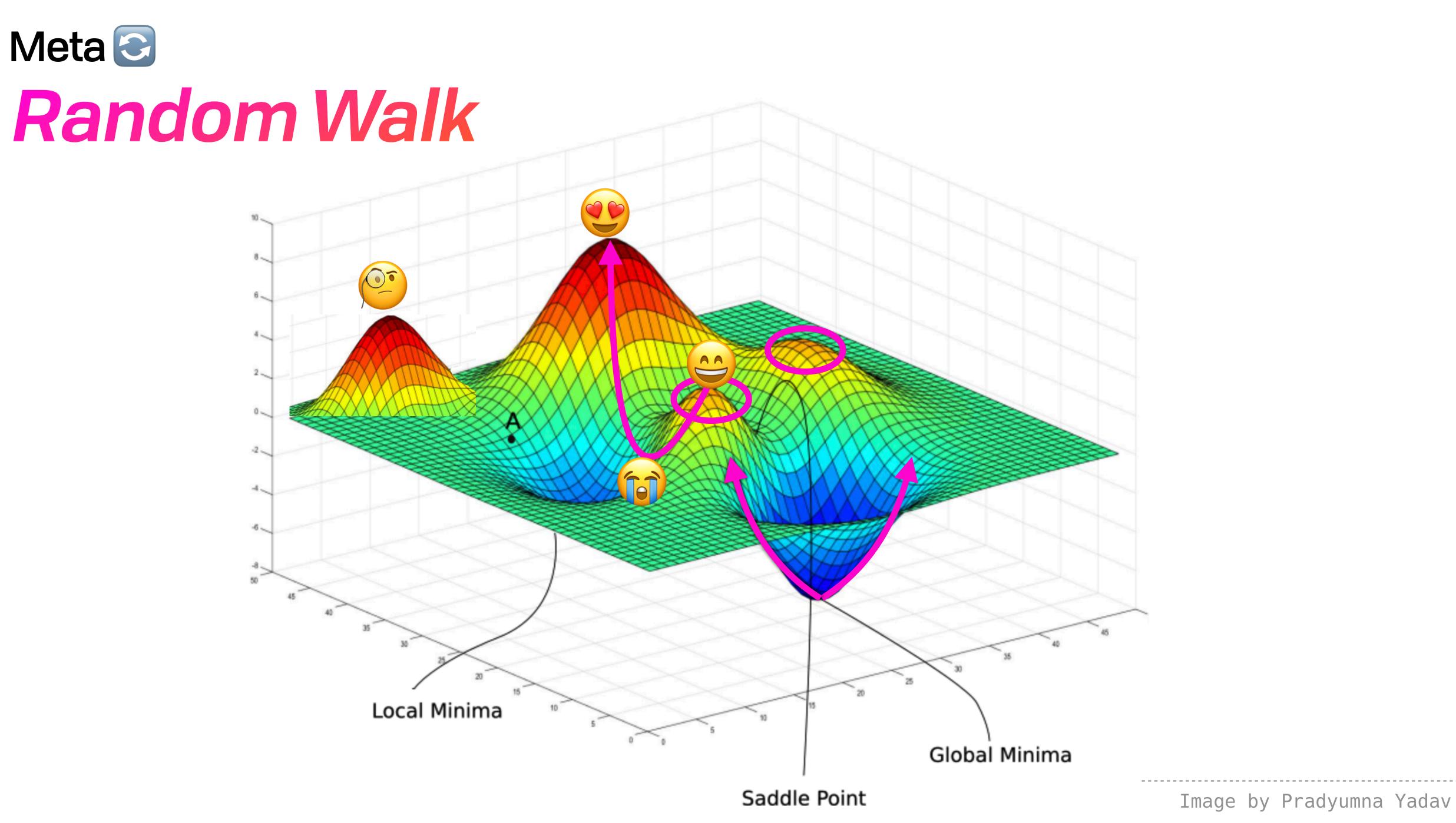










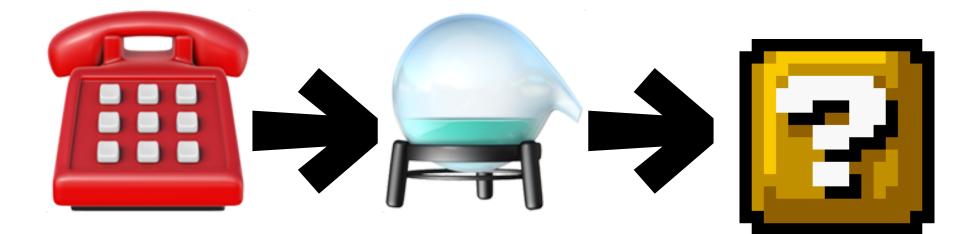


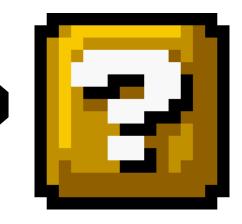


A Cambrian Explosion of Approaches!

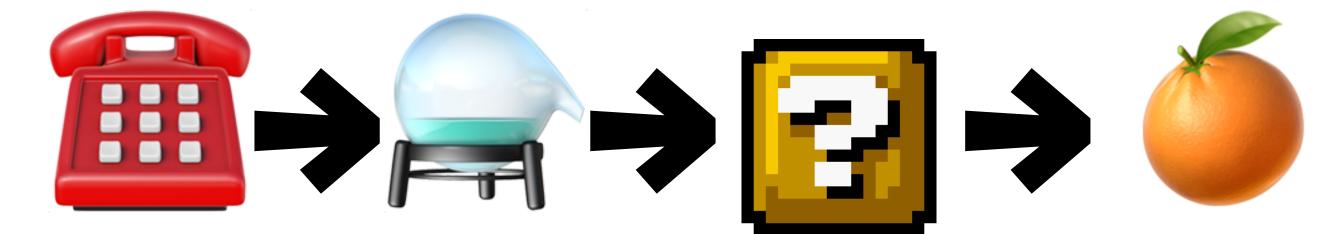
CC BY-SA 3.0: mariowiki.com

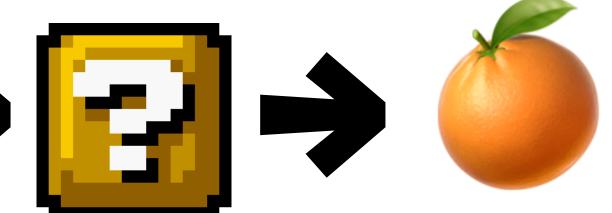




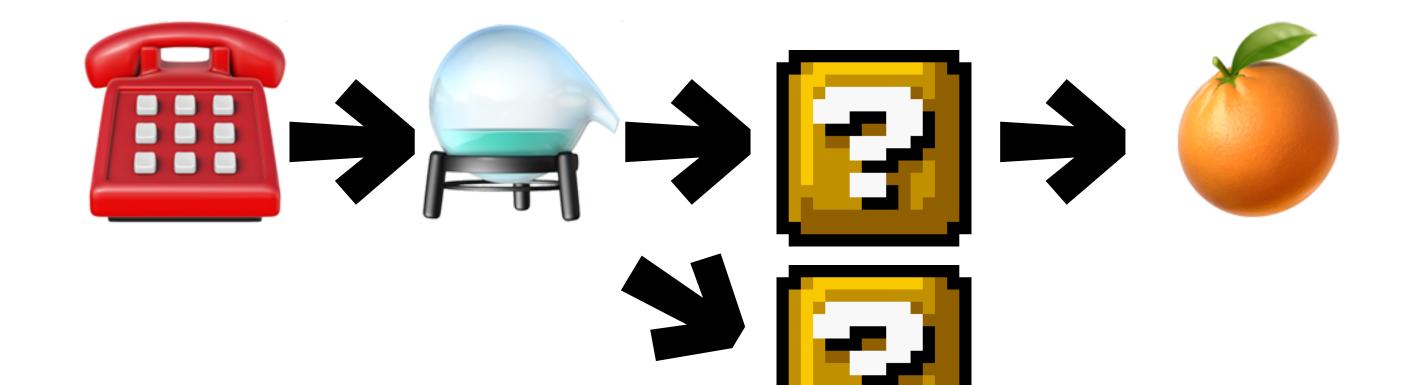




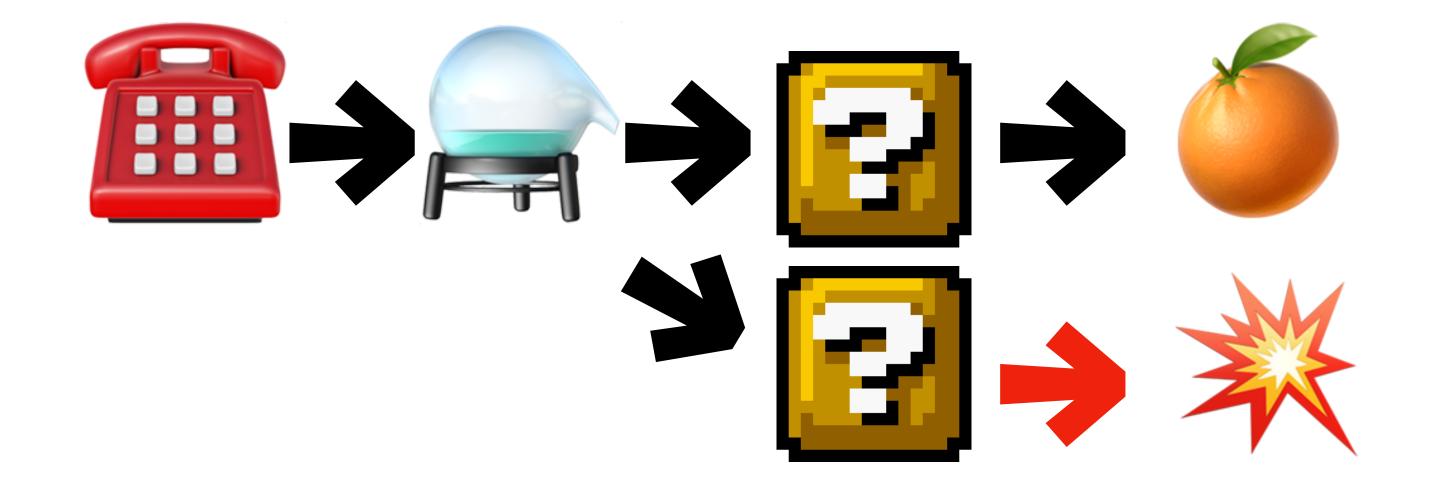




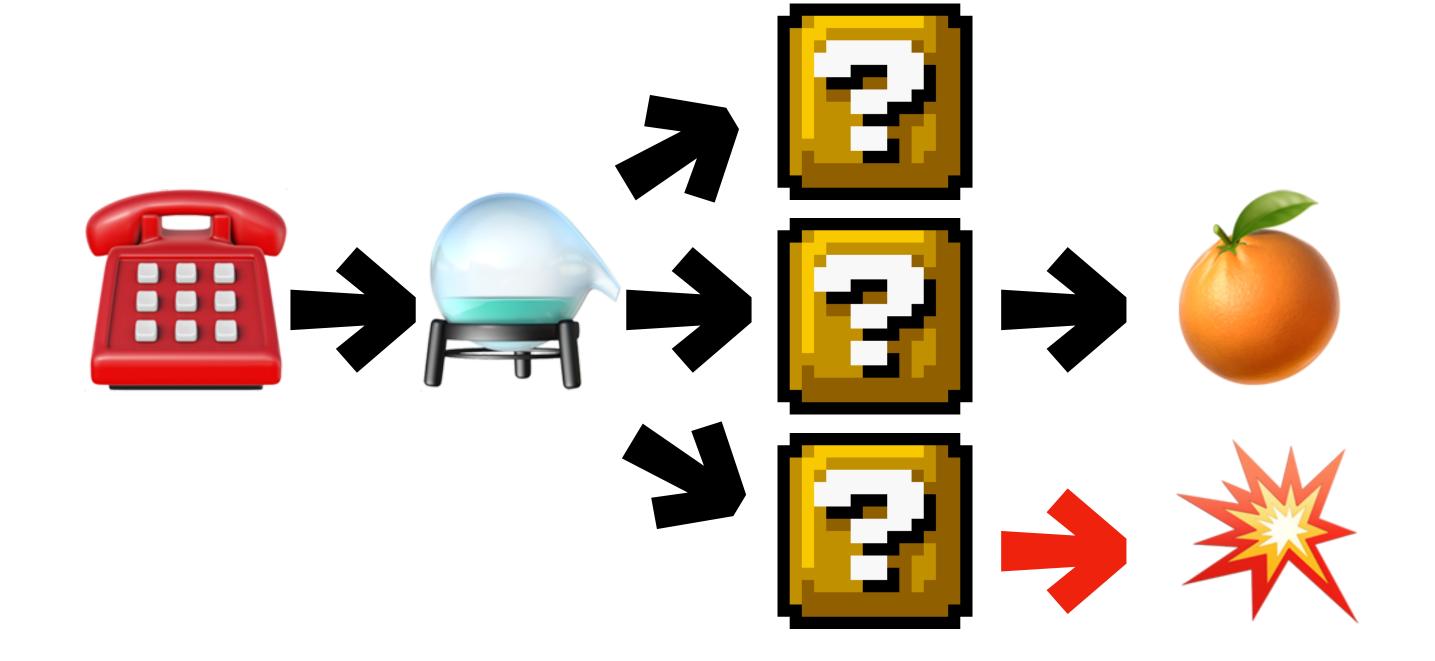






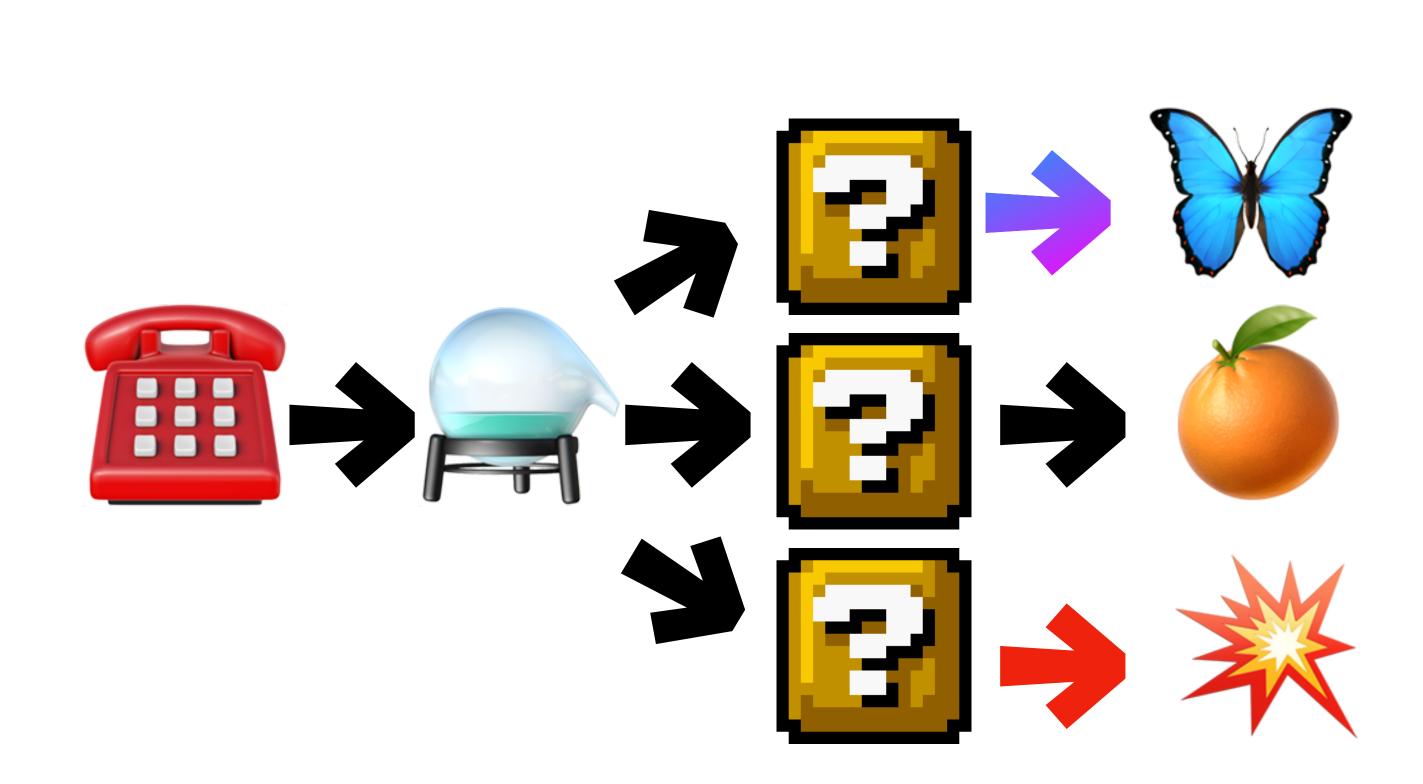






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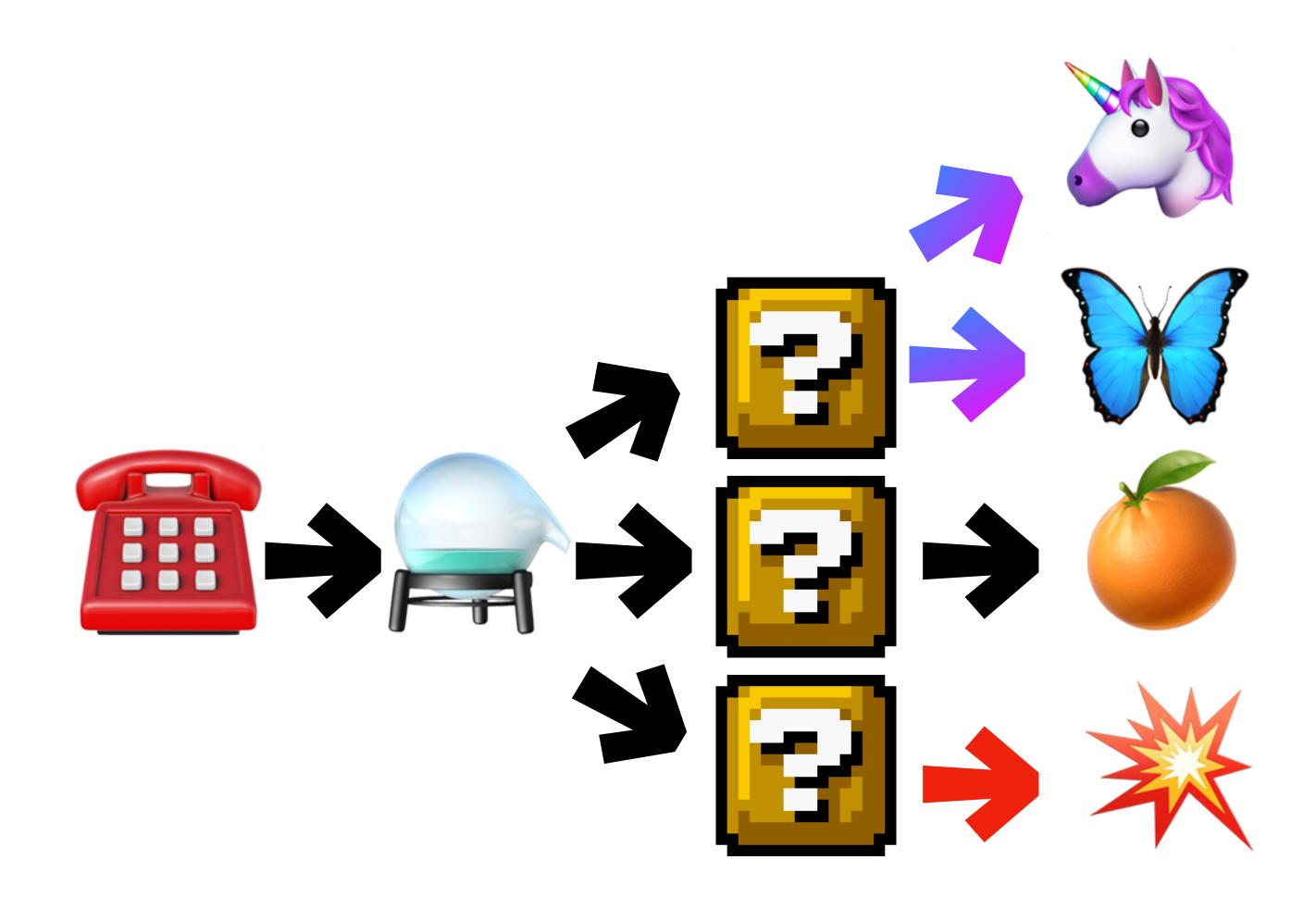




Photo credit: Chad Kohalyk



- Has the world meaningfully changed?
- What are the resulting tradeoffs?
- Is anything holding us back?

Photo credit: Chad Kohalyk



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- What are the resulting tradeoffs?
- Is anything holding us back?



Photo credit: Chad Kohalyk



Avoid Success at All Cost



Avoid Success at All Cost





Are processes central?

How We Got Here Context & Consequence



Context & Consequence States Actors in the Sky

Context & Consequence Actors in the Sky

Actors are an amazing fit for cloud computing.



Context & Consequence 🔗 We All Know the Story



Context & Consequence We All Know the Story

Joe Armstrong, A History of Erlang



Erlang was designed with a specific objective in mind: "to provide a **better way of** programming telephony applications." [...] Language features that were not used were removed.

Context & Consequence **Good Design Tradeoffs**

Aguilera et al., Designing Far Memory Data Structures: Think Outside the Box (HotOS'19)





Context & Consequence **Good Design Tradeoffs**

Near Memory







Aguilera et al., Designing Far Memory Data Structures: Think Outside the Box (HotOS'19)

.....



Context & Consequence **Good Design Tradeoffs**



Feels Local



Aguilera et al., Designing Far Memory Data Structures: Think Outside the Box (HotOS'19)

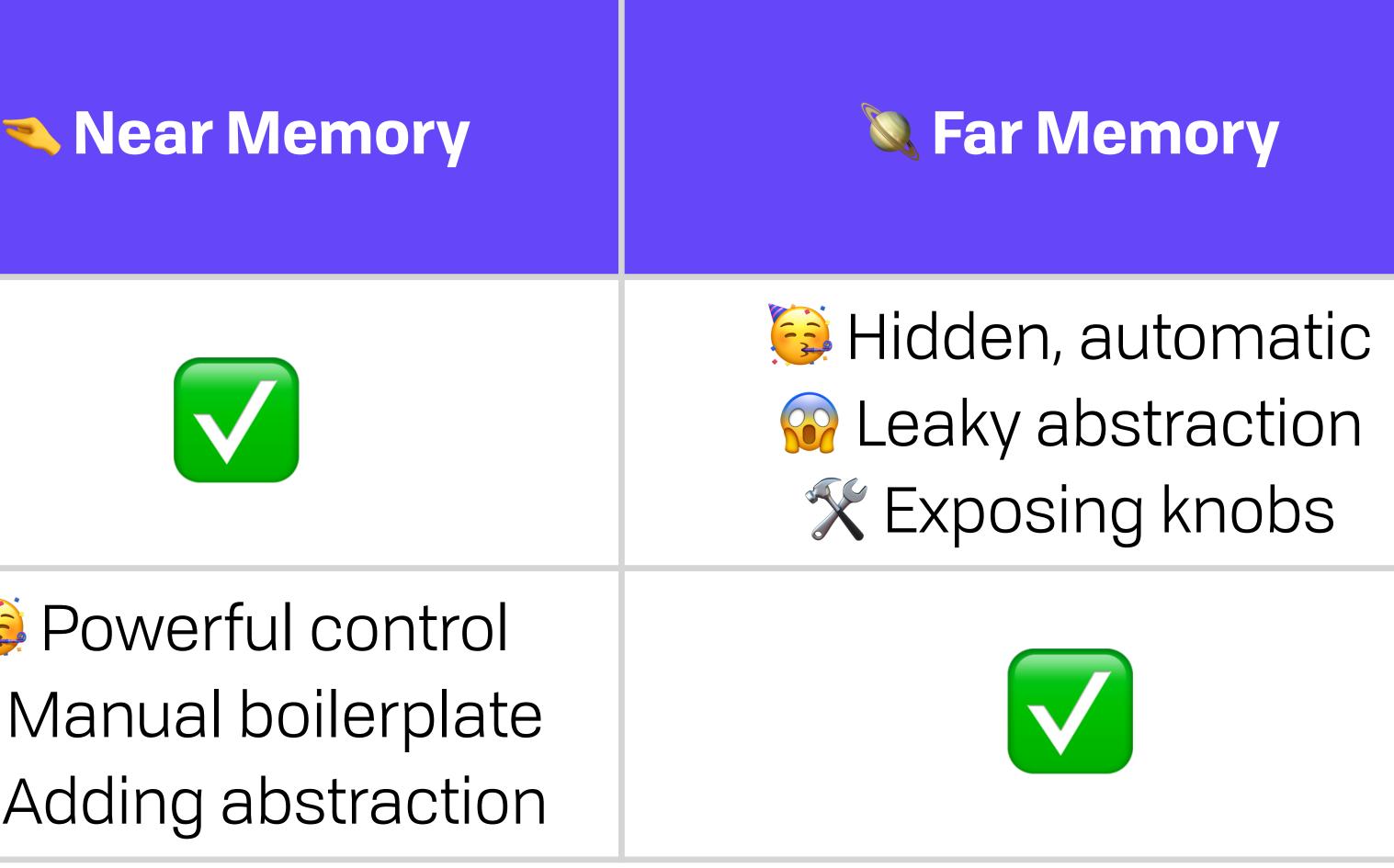


Far Memory

Hidden, automatic • Leaky abstraction X Exposing knobs

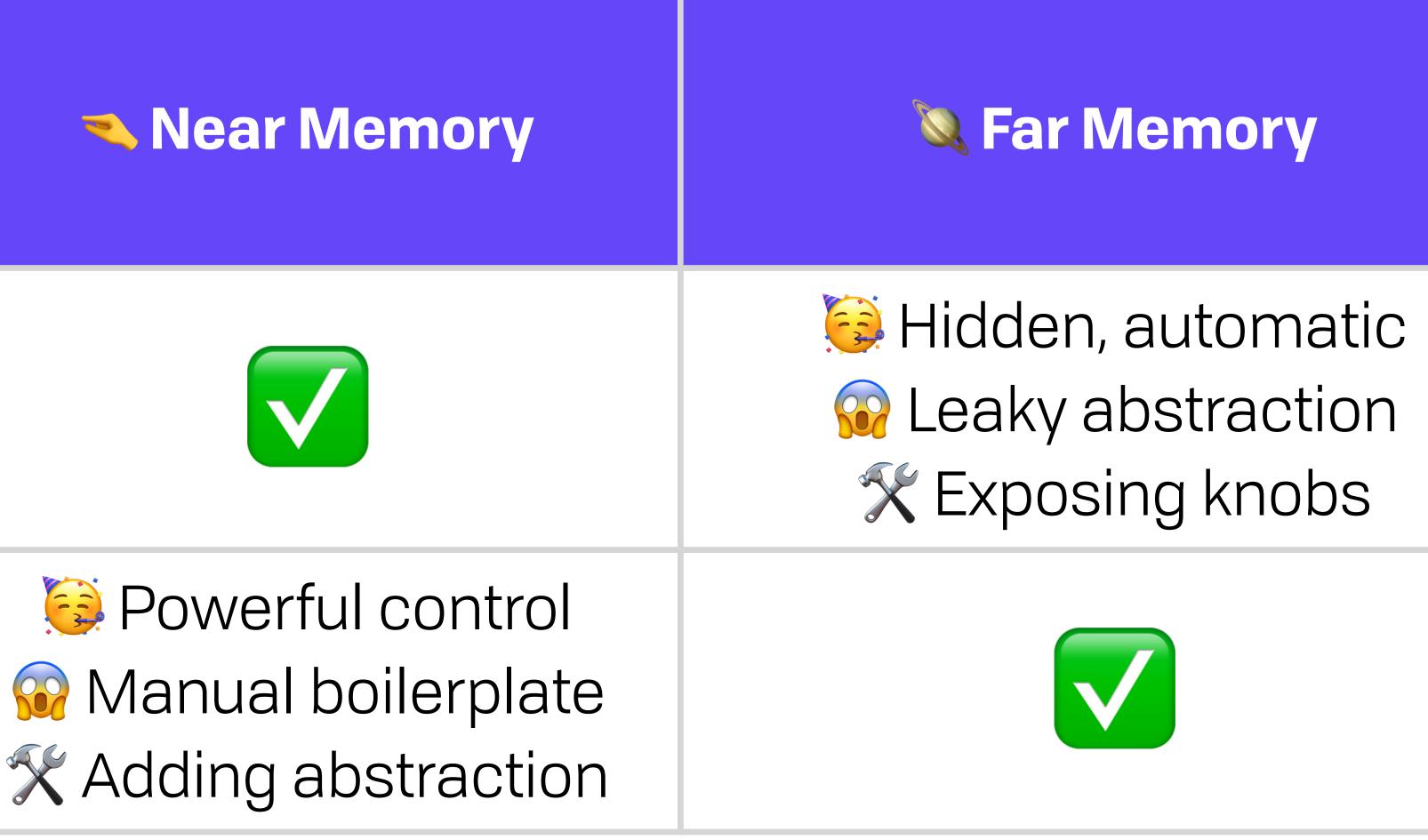












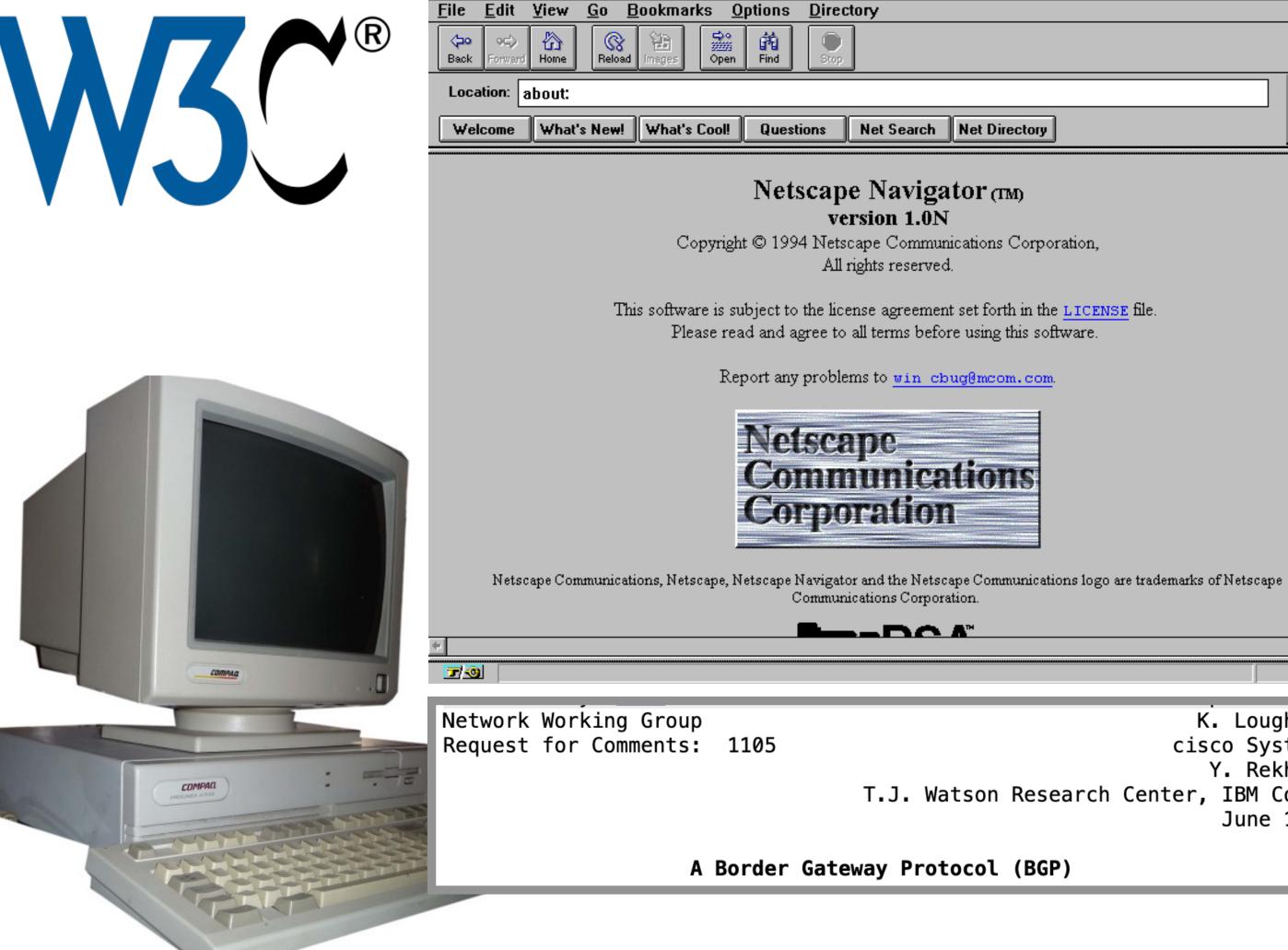
Aguilera et al., Designing Far Memory Data Structures: Think Outside the Box (HotOS'19)





Context & Consequence State Co

Context & Consequence The Year Was 1994...



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<u>H</u>elp

K. Lougheed cisco Systems Y. Rekhter T.J. Watson Research Center, IBM Corp. June 1989 NOKIA 2110

Some digital cellular phones are more digital than others.

For GSM data transmission with your portable computer, the Nokia 2110 is the only phone to offer you almost unlimited compatibility and trouble-free connections with automatic error correction. The Nokia Cellular Data Card connects your Nokia 2110 phone to your PC or

slot.

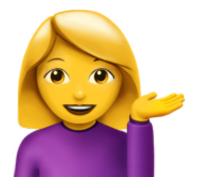
Macintosh via the PCMCIA If you don't have this slot, or if you use a small palmtop organizer, what you need is the Nokia Data Card Expander.

The Nokia 2110. The most compatible phone.

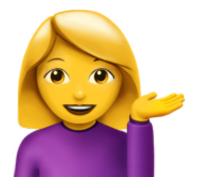






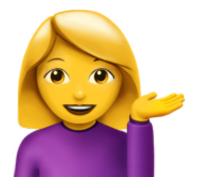




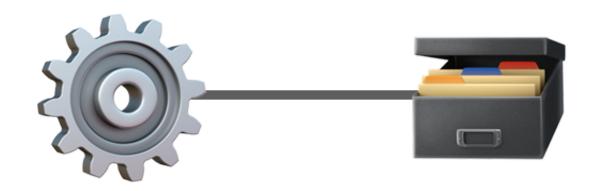




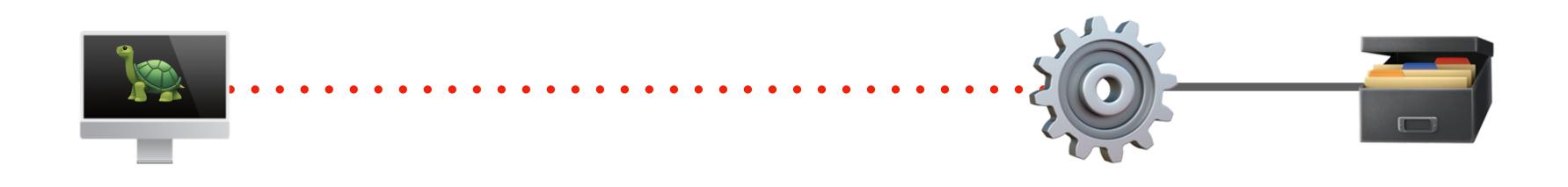


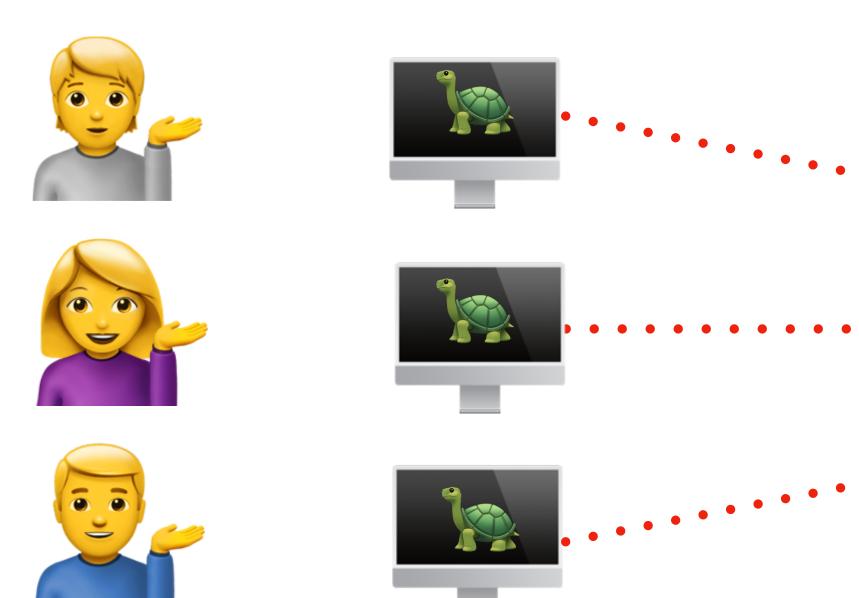


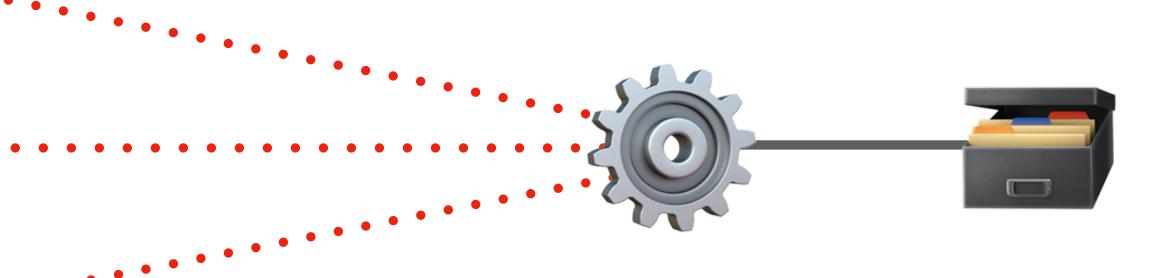


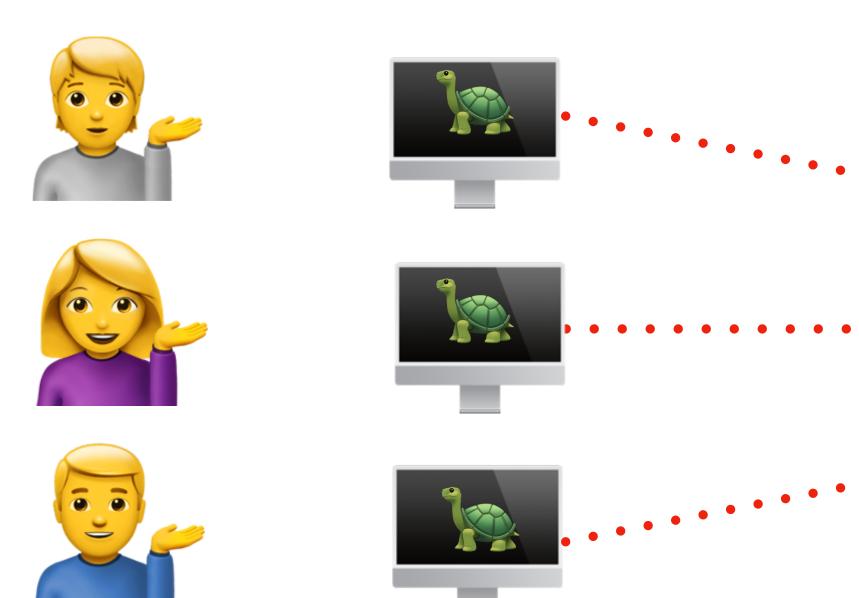


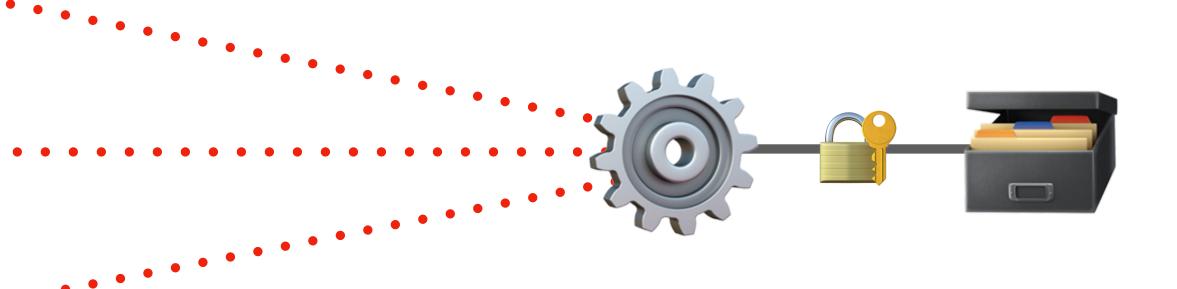








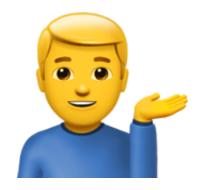


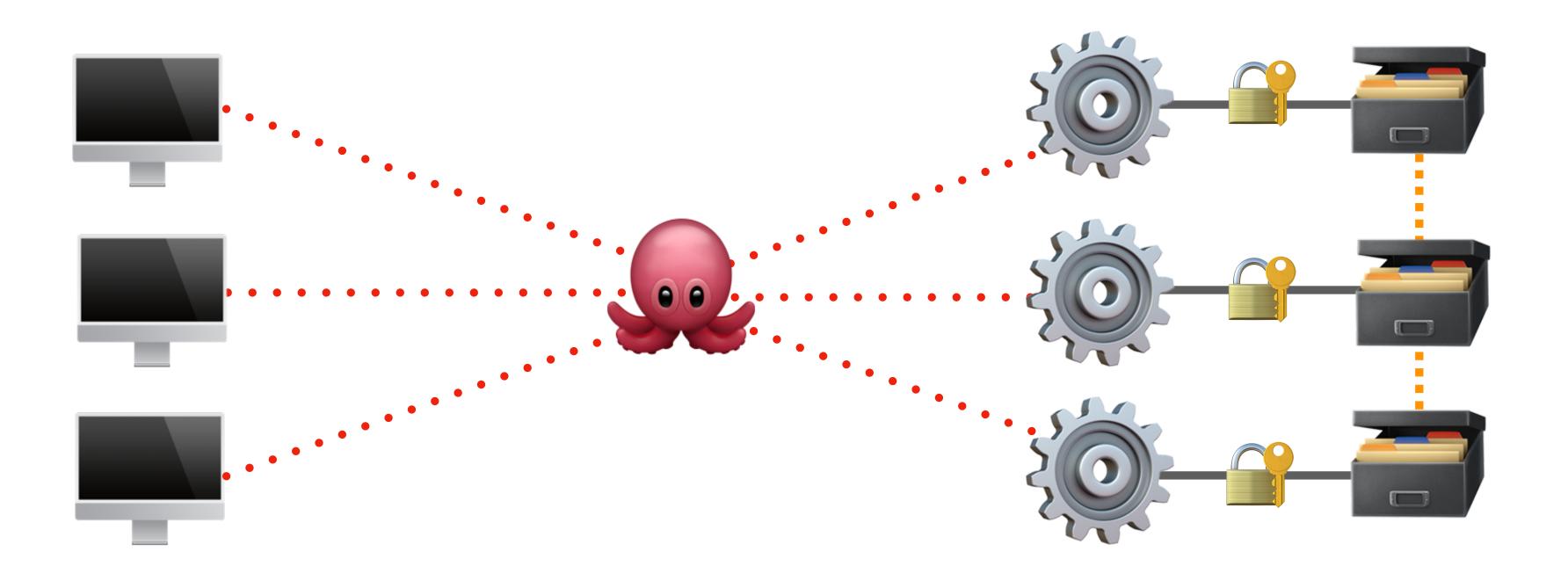


Context & Consequence I





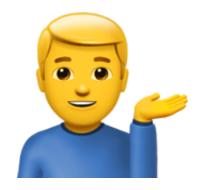


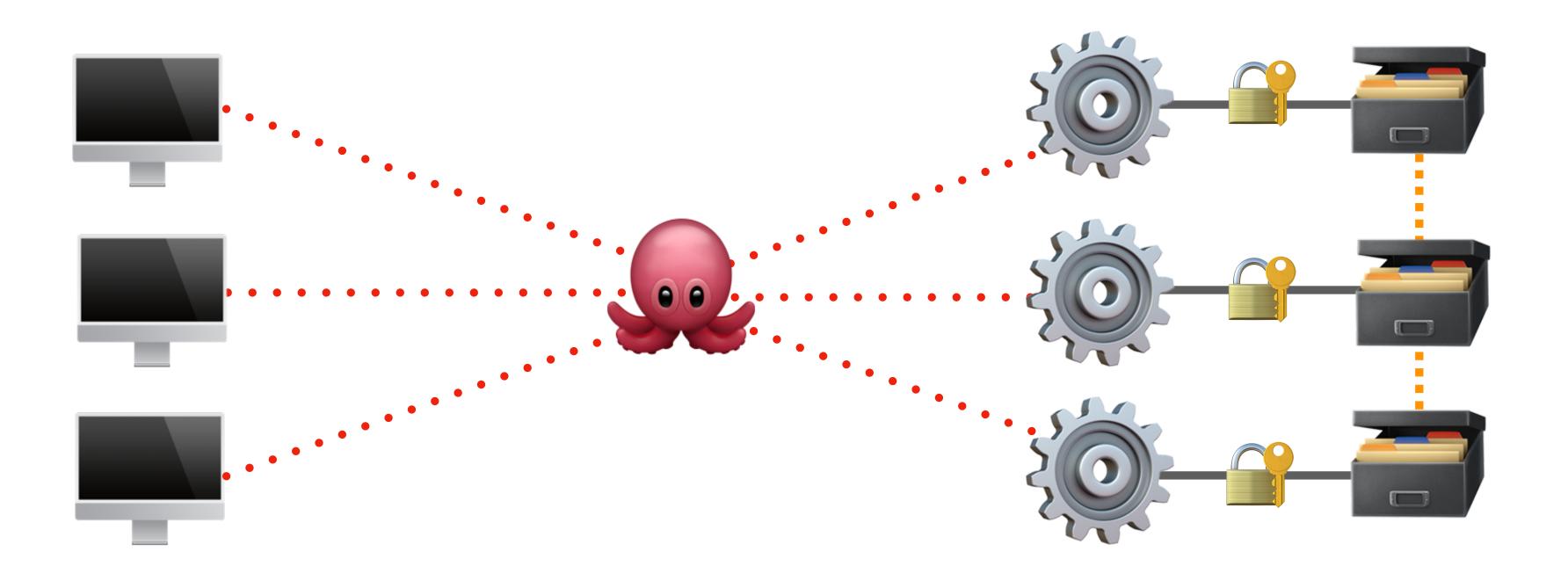


Context & Consequence I





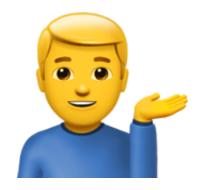


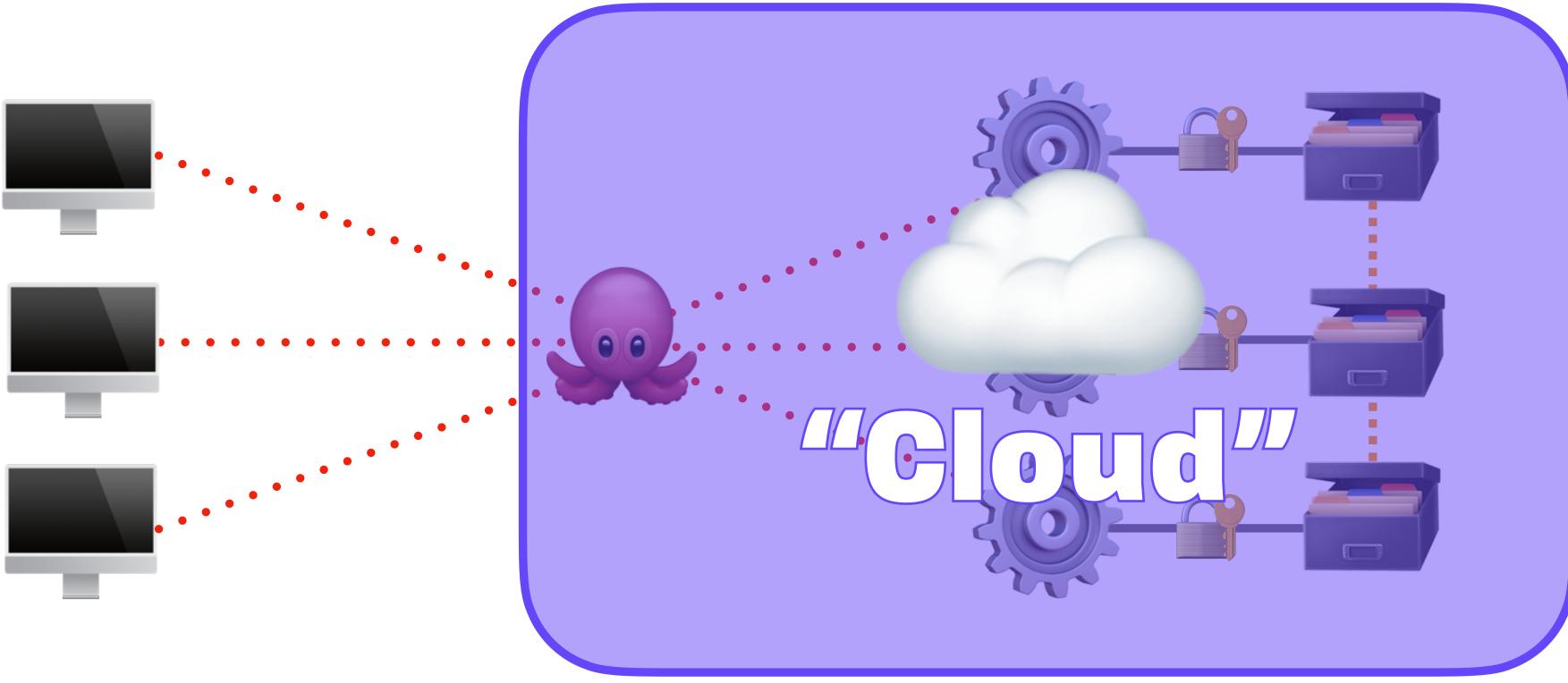


Context & Consequence I







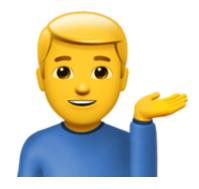


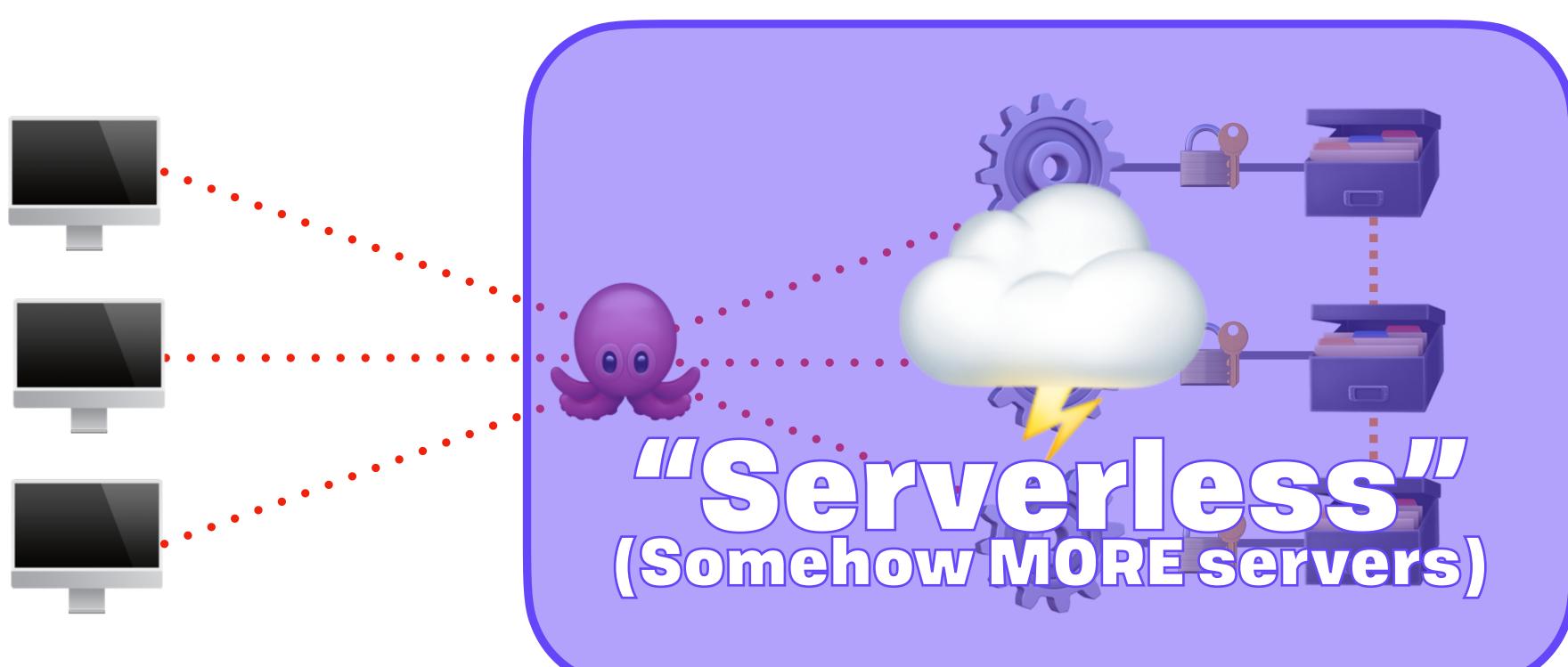


Context & Consequence











Context & Consequence 🧬 So Much Leakage



Context & Consequence So Much Leakage

Single source of truth ("the" database)



Context & Consequence So Much Leakage

- Single source of truth ("the" database)
- Server-centric
 - "Full stack development"



- DevOps, Docker, k8s
- How to train enough engineers?





Context & Consequence So Much Leakage

- Single source of truth ("the" database)
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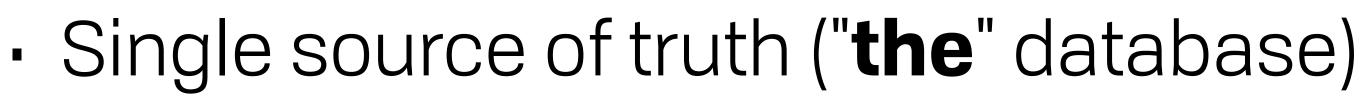
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THEN WELLSHIP YOUR MAC



Context & Consequence So Much Leakage



- Server-centric
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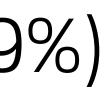


- DevOps, Docker, k8s
- How to train enough engineers?
- Infrastructure Hegemony
 - AWS (47%), Azure (19%), GCP (9%)



THEN WELLSHIP YOUR MACH

H





Context & Consequence 🧬 So Much Leakage



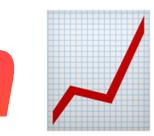
Context & Consequence 🔗 So Much Leakage

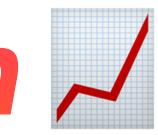


...how fix?



Getting Out of the Painted Corner New Space to Play



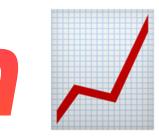






Invention

Custom



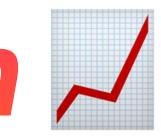
Off-the-Shelf

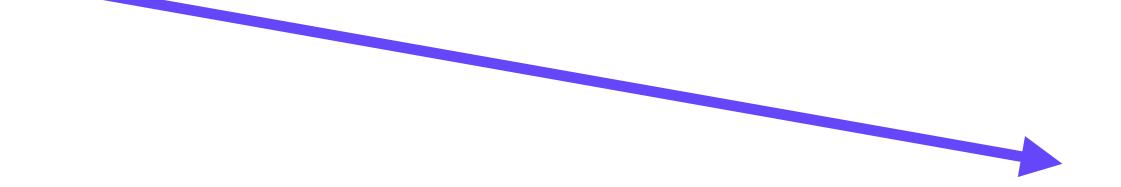




Invention

Custom





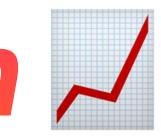
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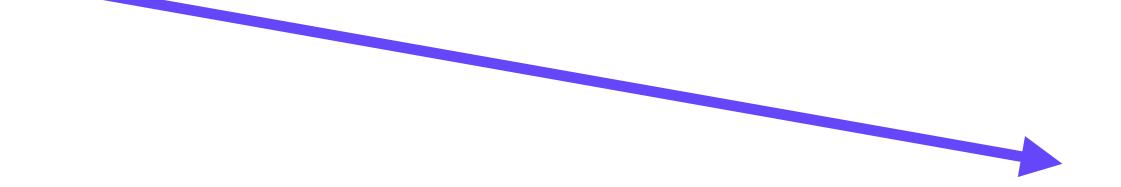




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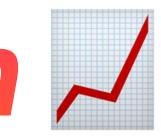
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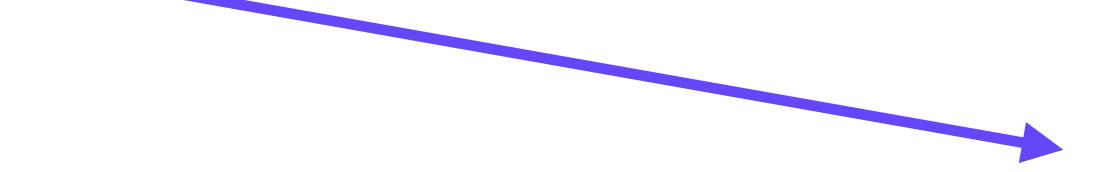




Invention

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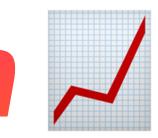


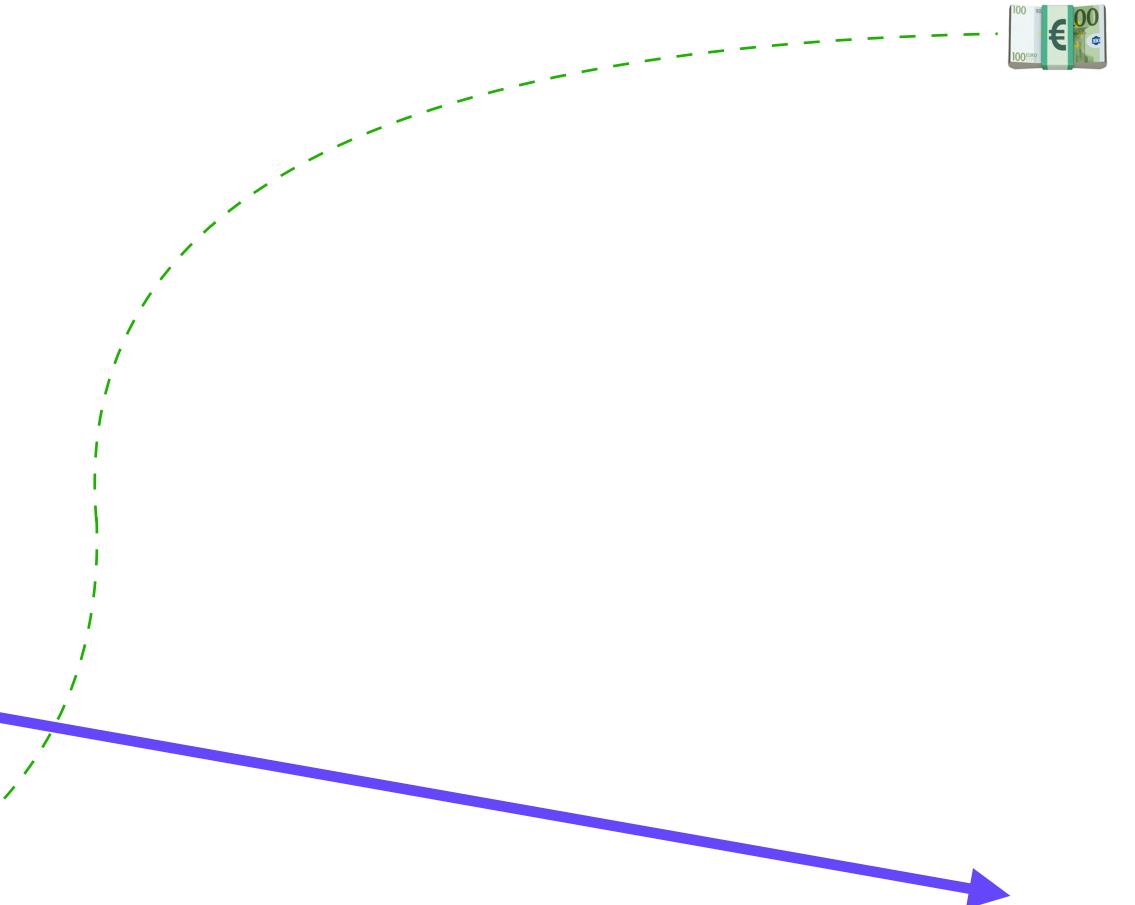






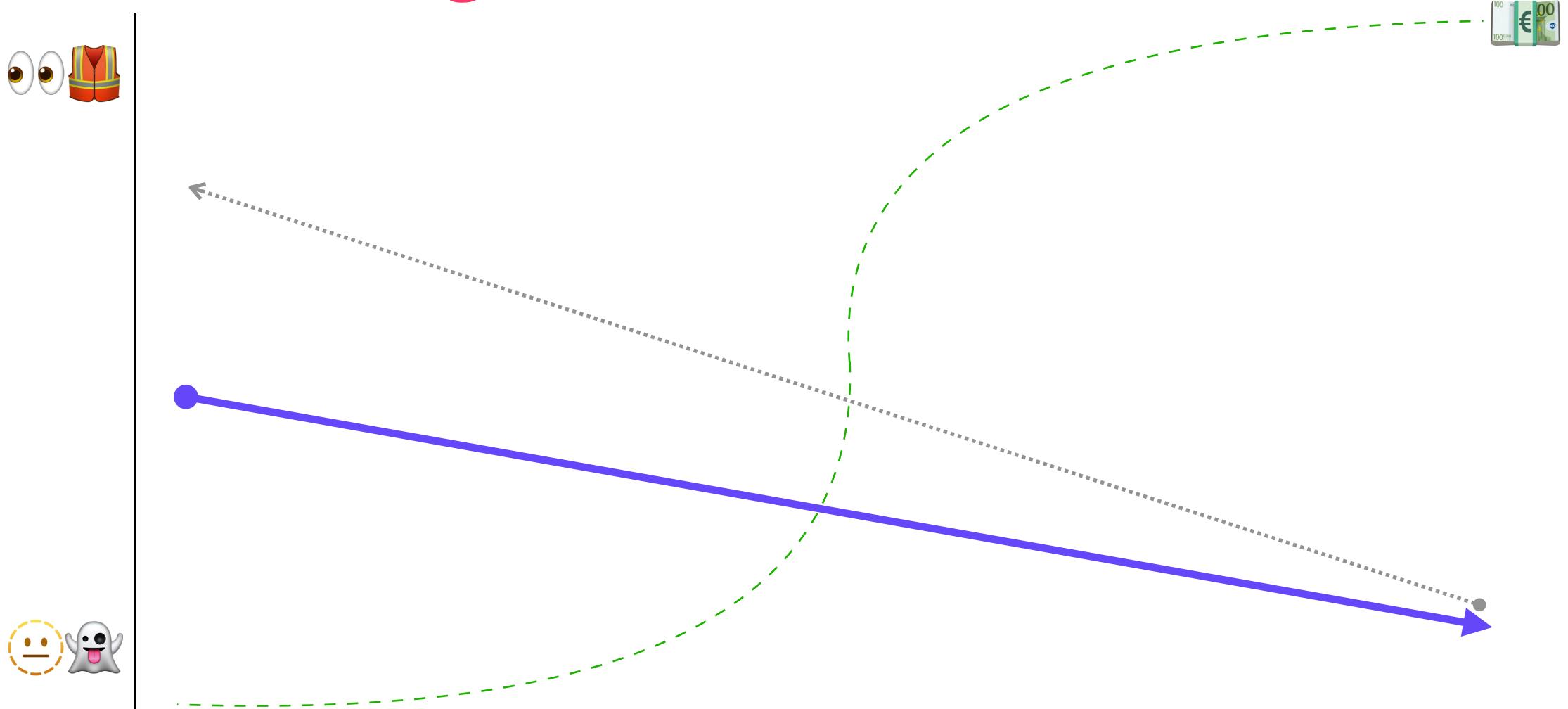






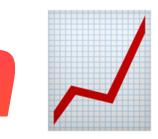






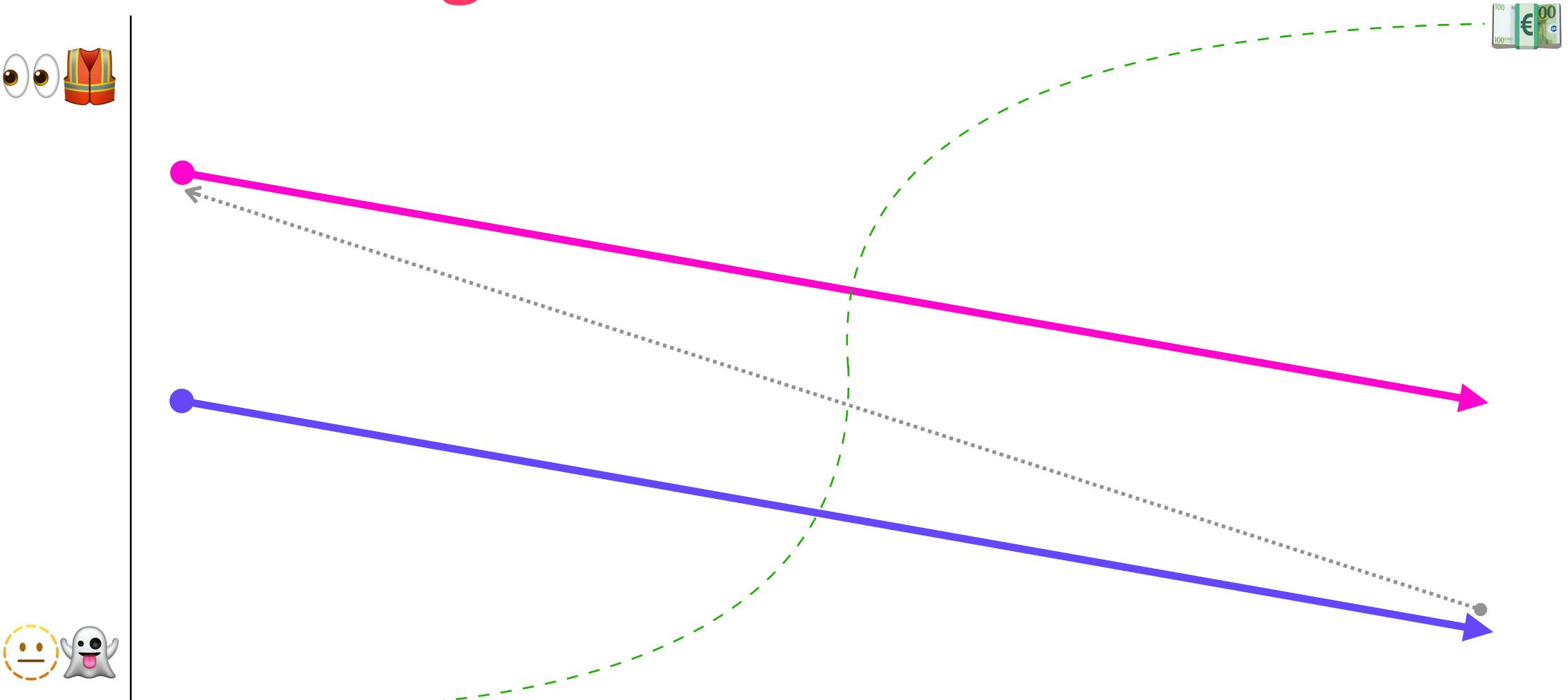
Invention

Custom



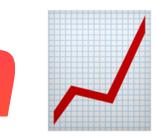
Off-the-Shelf





Invention

Custom







New Space to Play **Evolution of Concerns**

Rajsbaum & Raynal, 60 Years of Mastering Concurrent Computing Through Sequential Thinking



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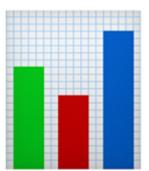
New Space to Play **Evolution of Concerns**

Physical Resource Management

Immaterial Objects







Rajsbaum & Raynal, 60 Years of Mastering Concurrent Computing Through Sequential Thinking



Distributed **State Machines**

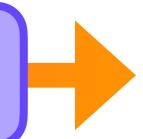
Adversaries, Asynchrony, Failure, &c

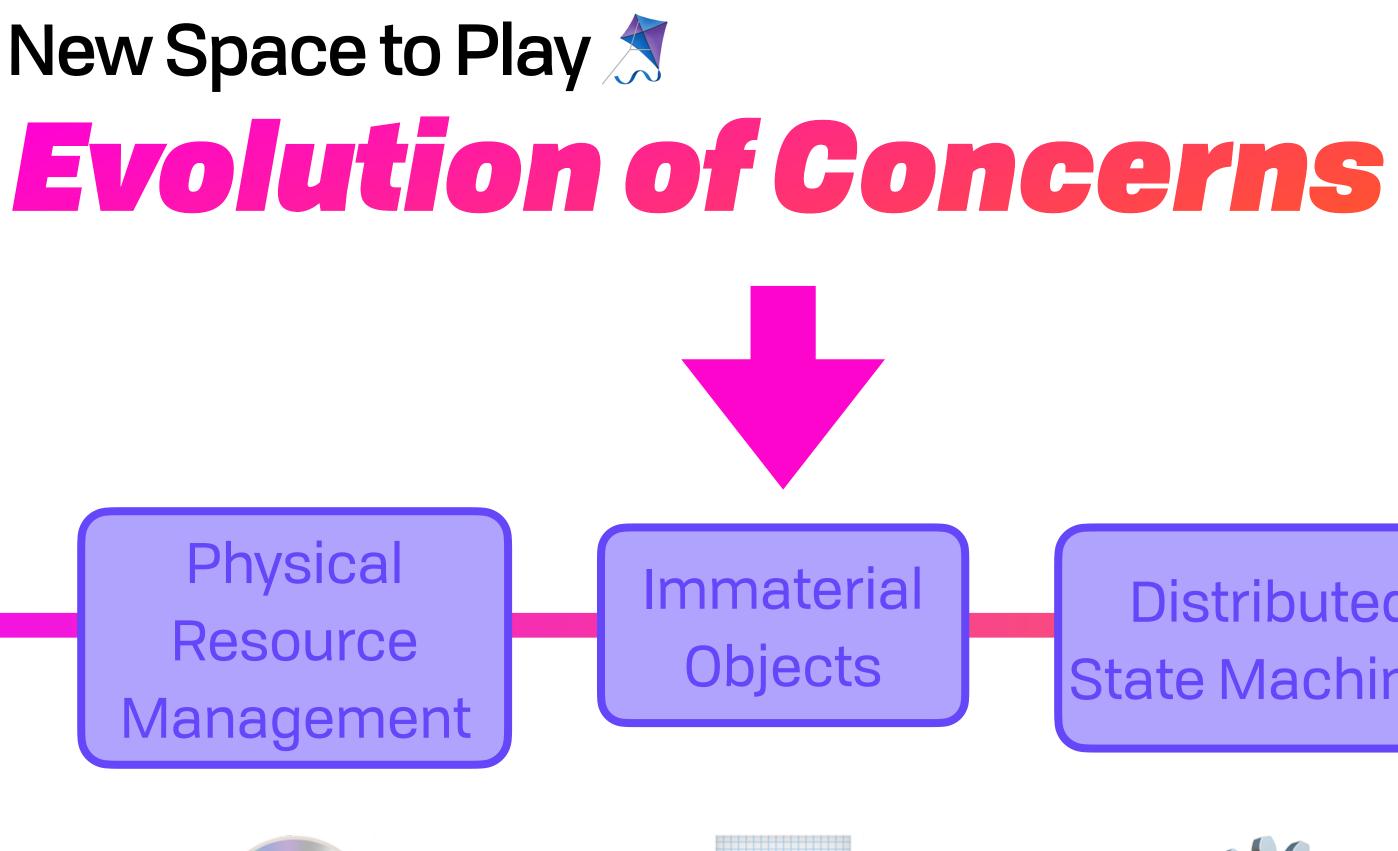
Scalability















Rajsbaum & Raynal, 60 Years of Mastering Concurrent Computing Through Sequential Thinking

Distributed **State Machines**

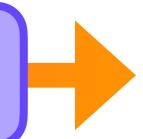
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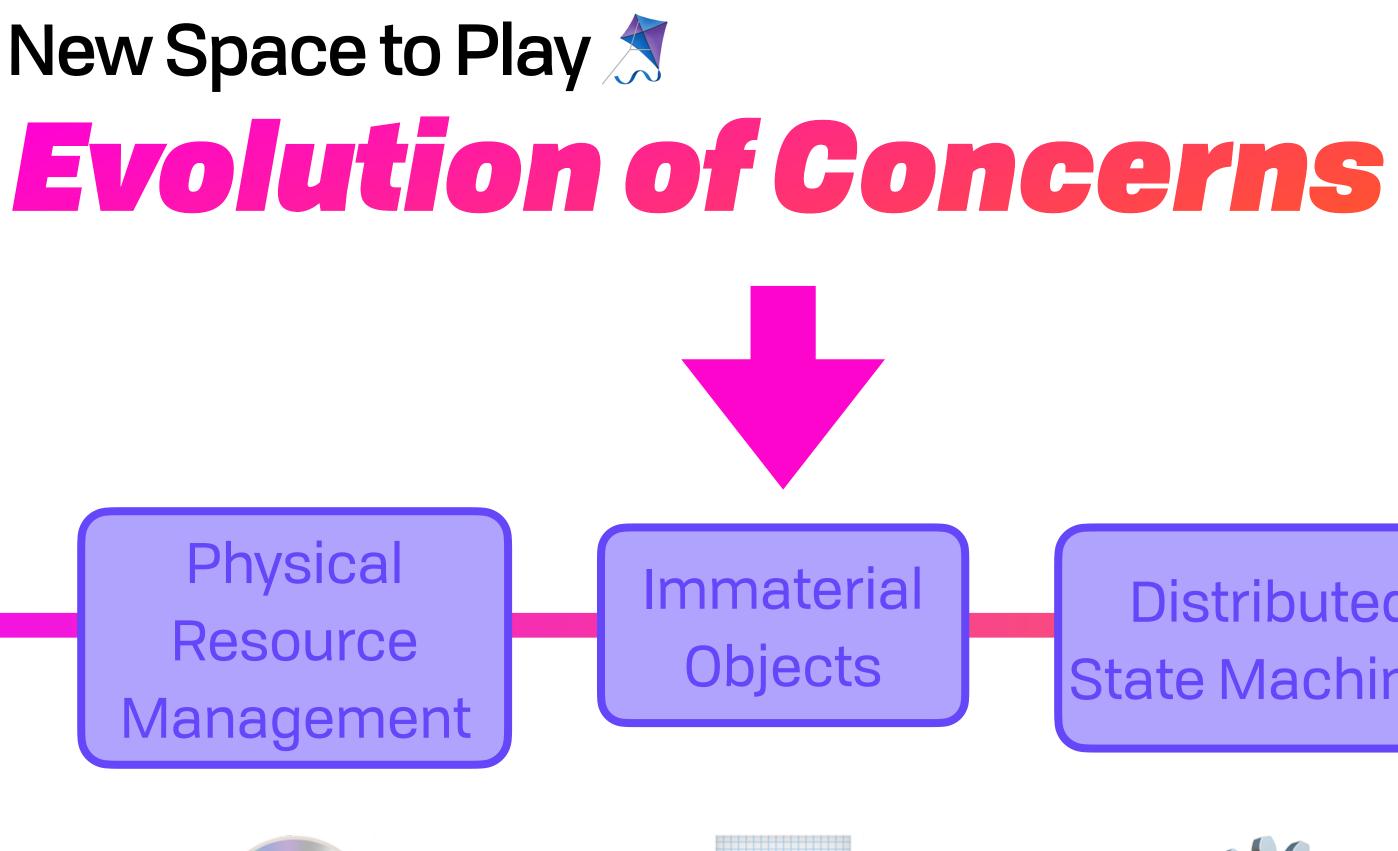
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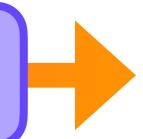
Adversaries, Asynchrony, Failure, &c

Scalability









New Space to Play Important Progress, But Early Days



'70

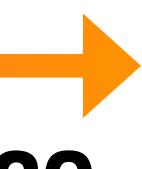
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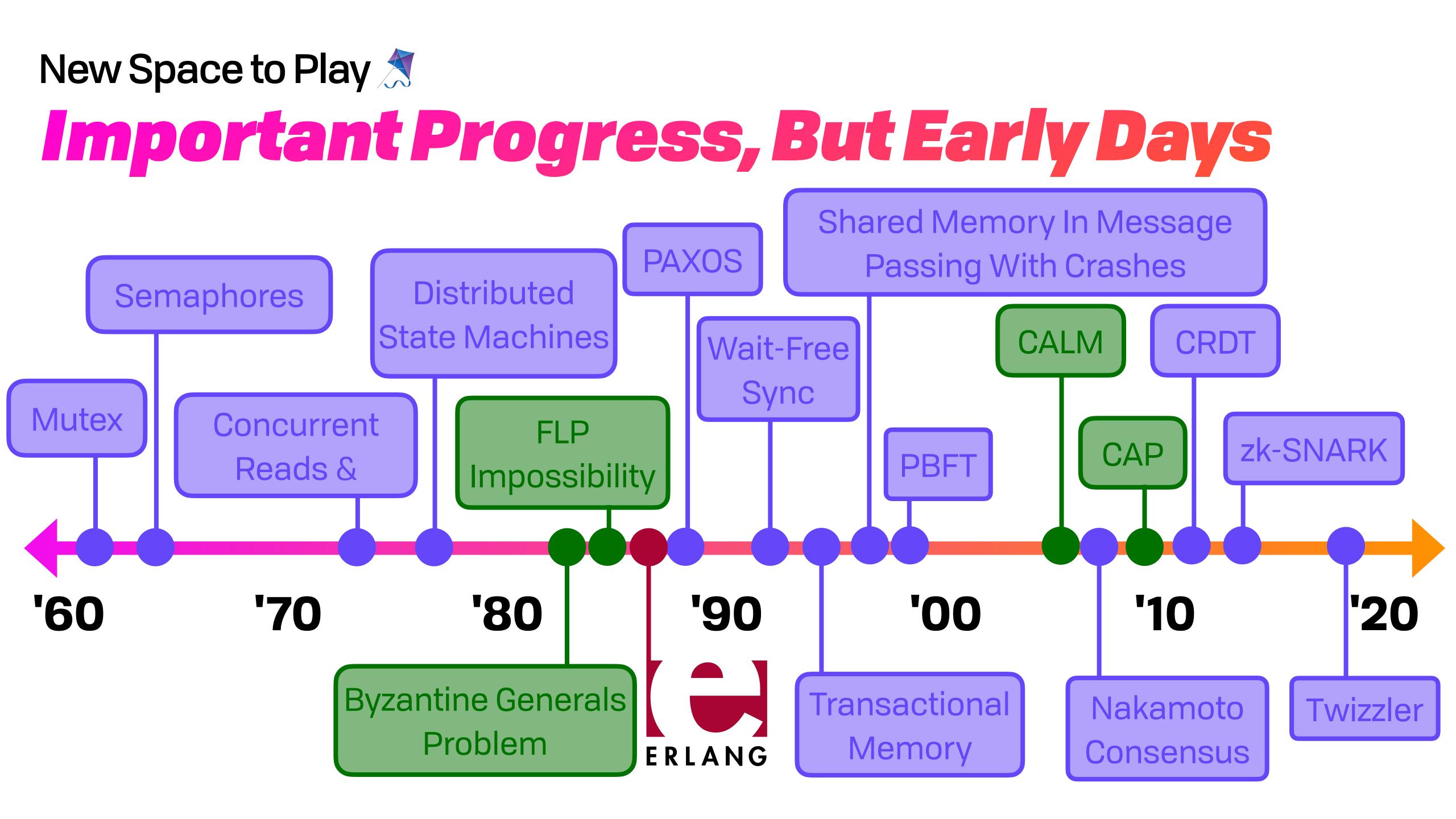
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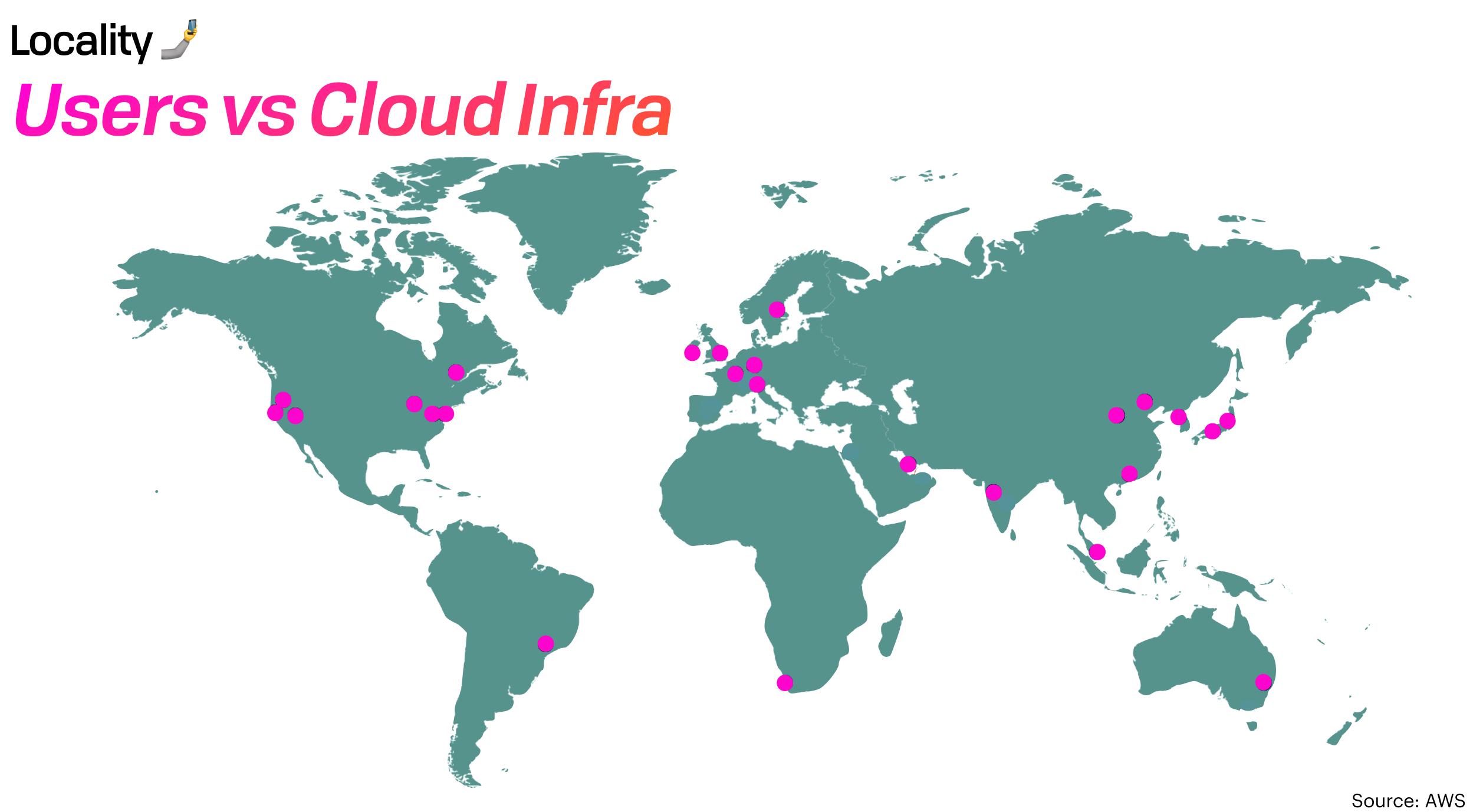


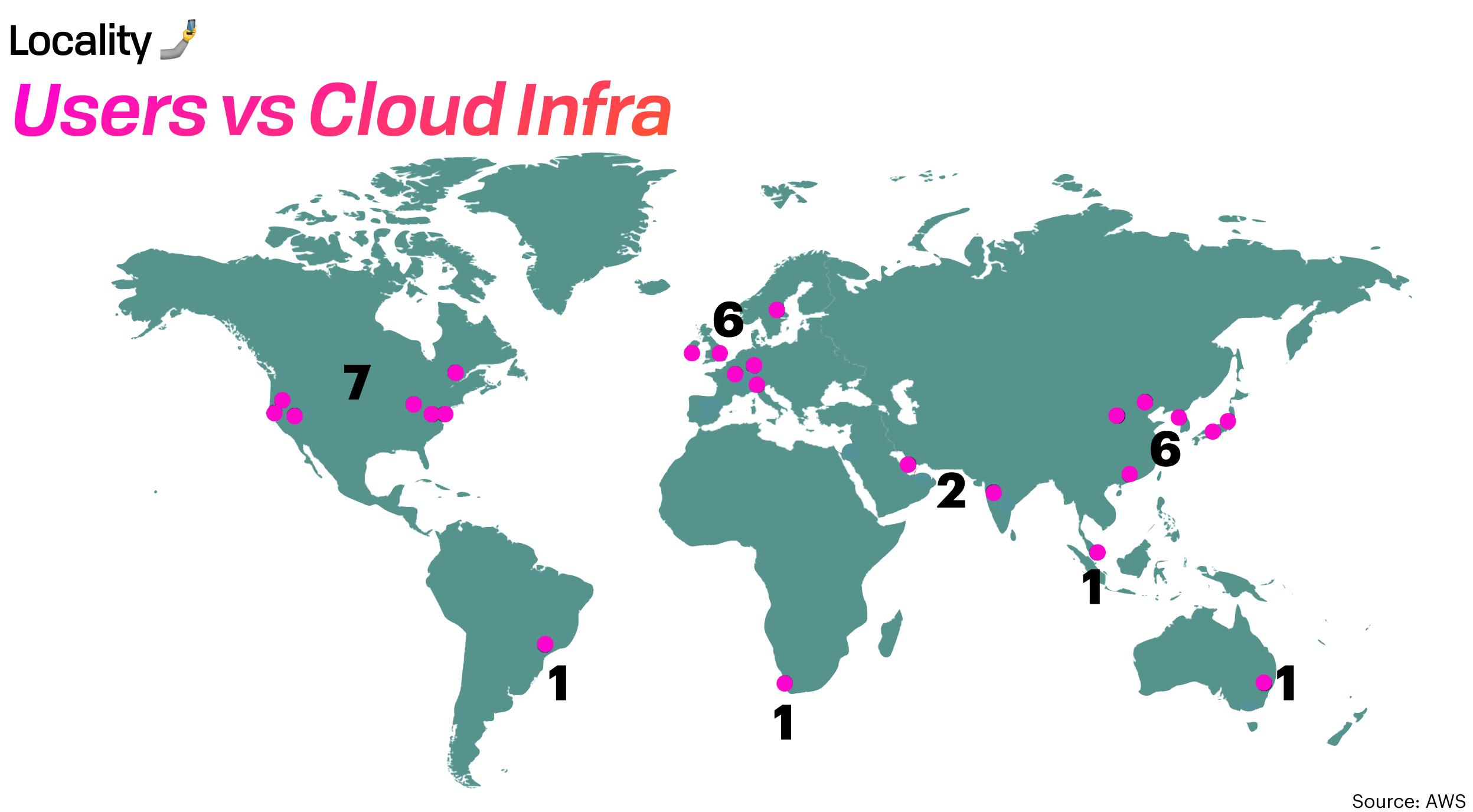
[...] existing infrastructure will not be able to handle the volumes or the rates

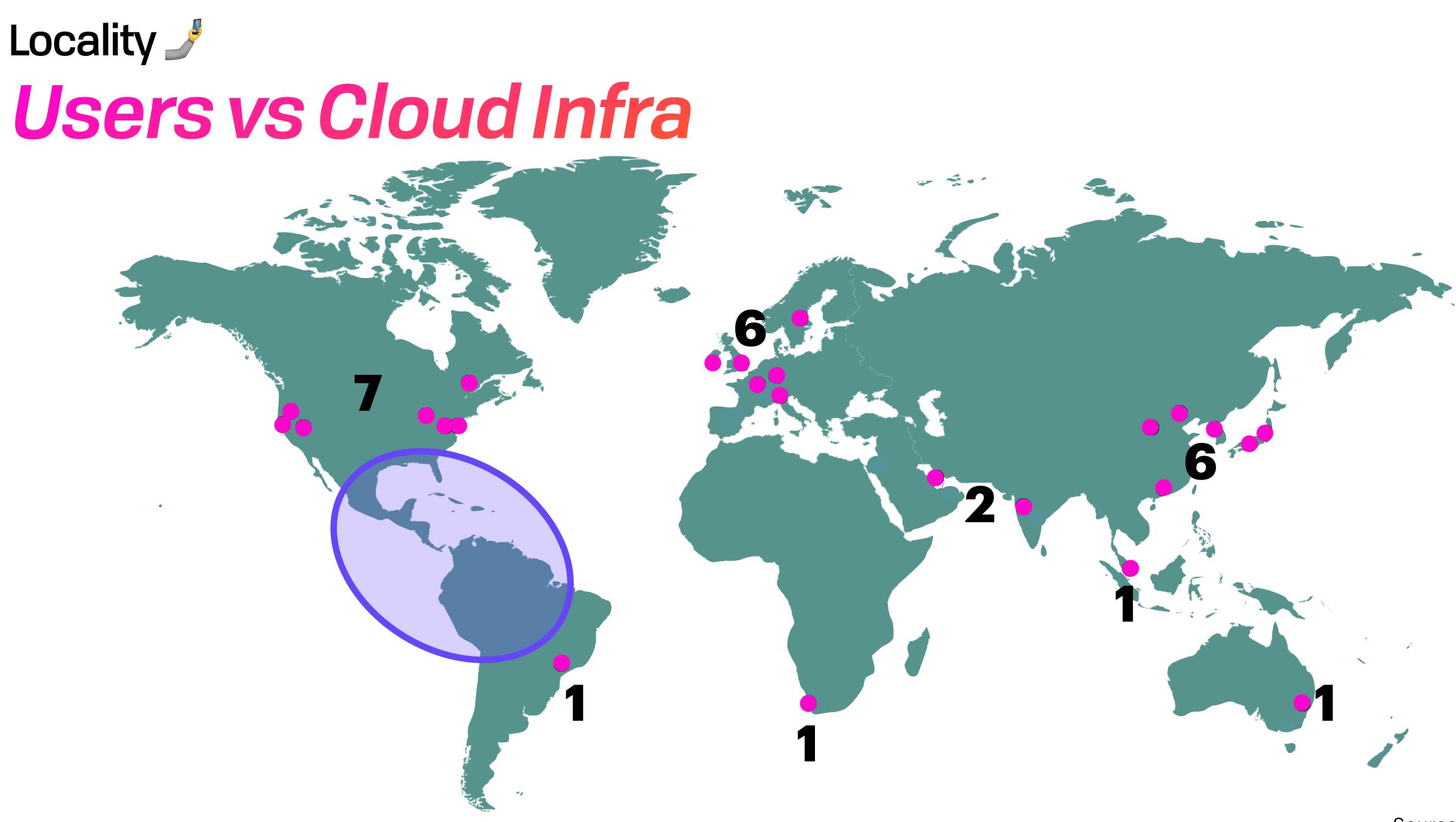
- Andreessen Horowitz, The End of Cloud Computing

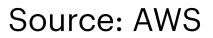
We are absolutely going to return to a peer-to-peer computing [...] not unlike **distributed computing**

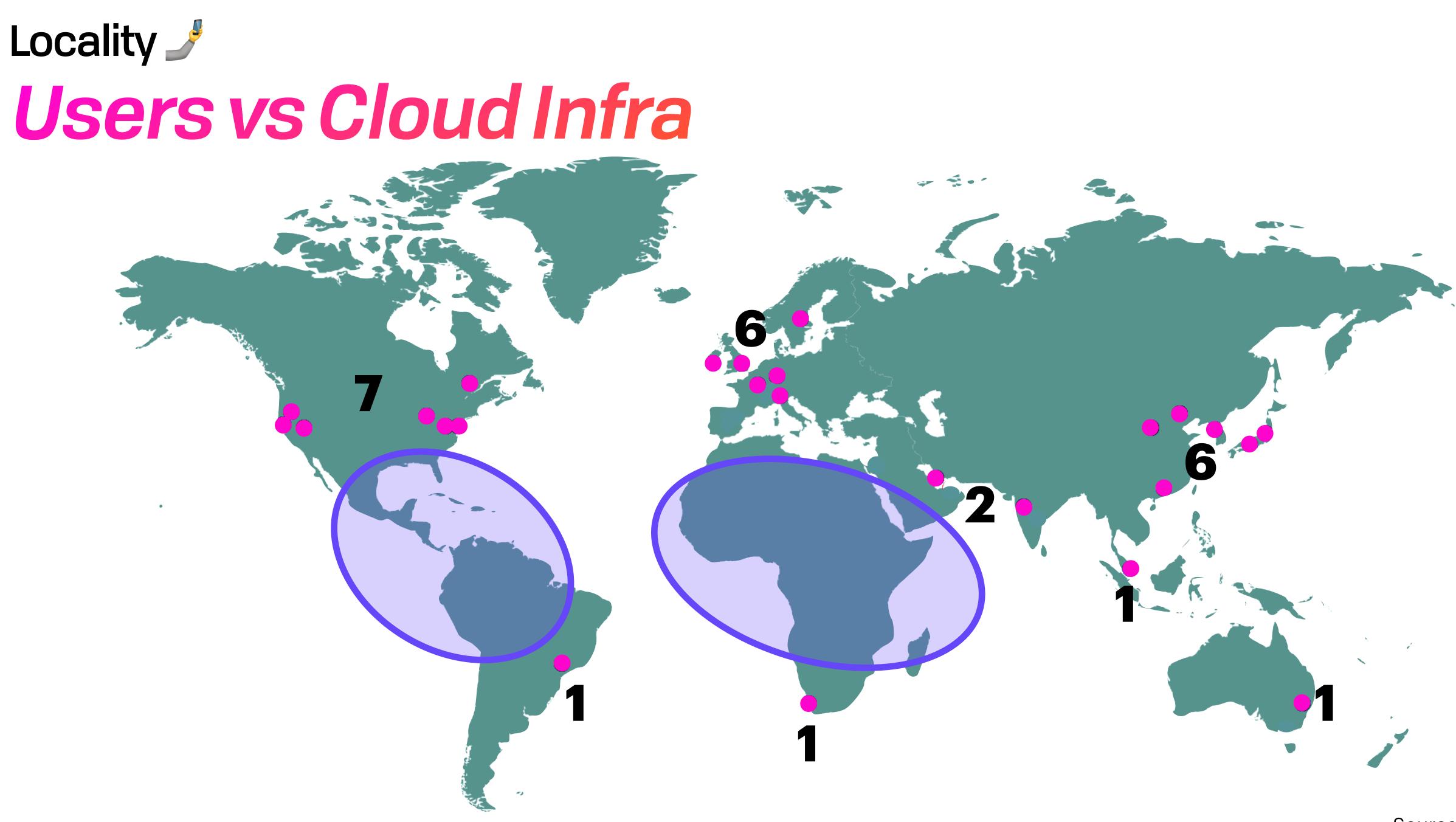


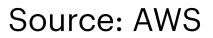




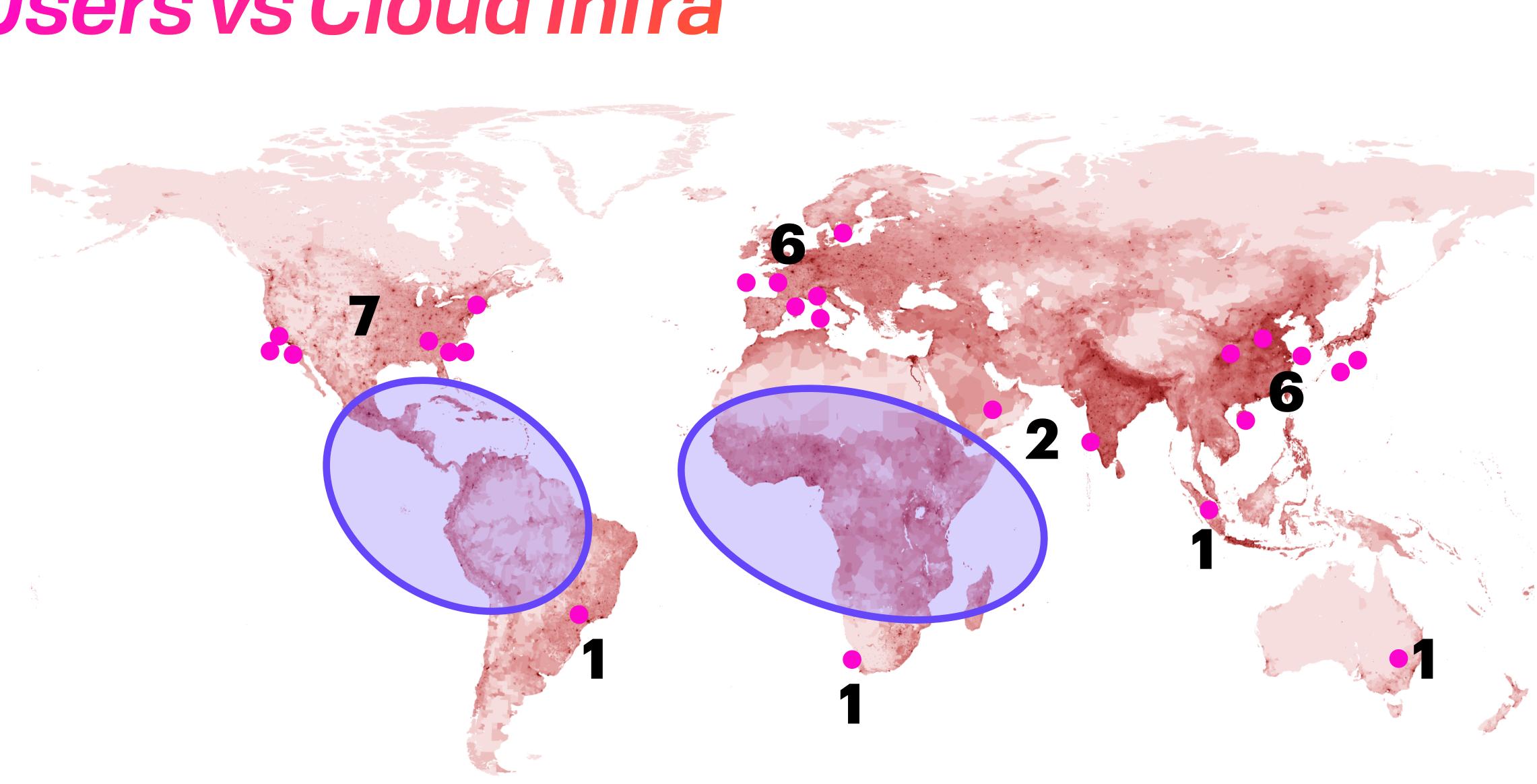


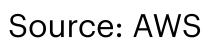




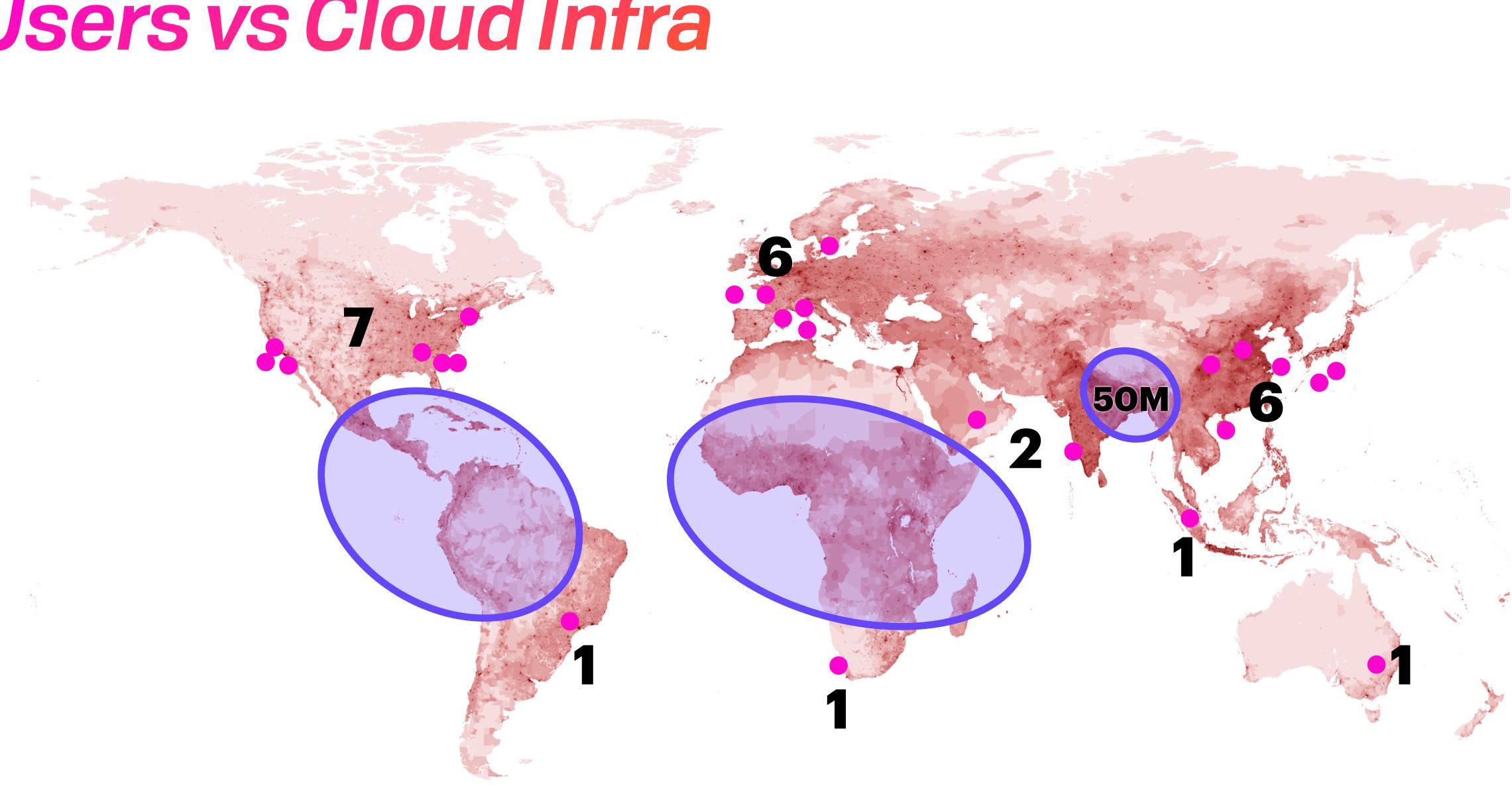


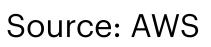






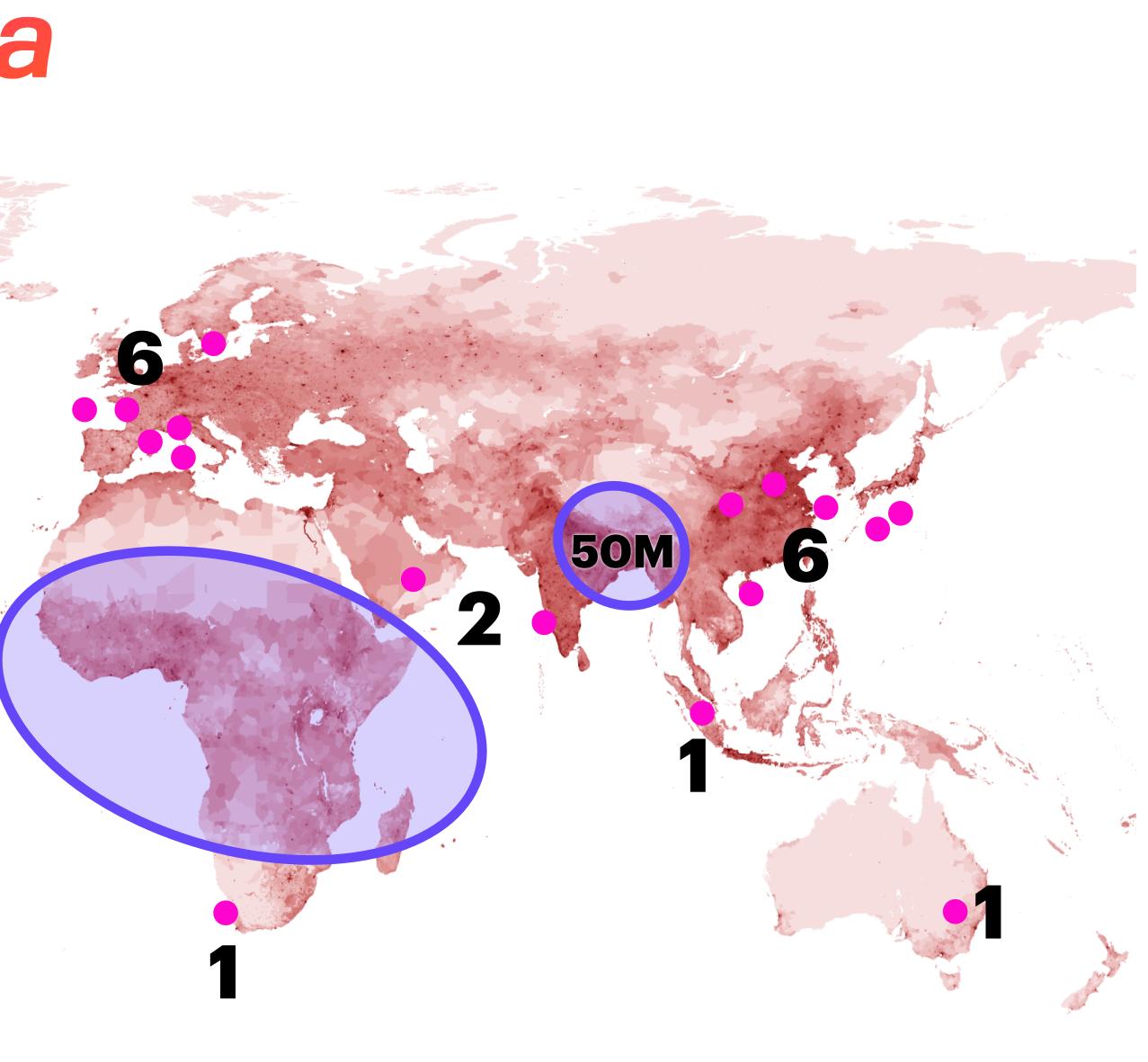


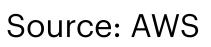




Locality 🤳 Users vs Cloud Infra

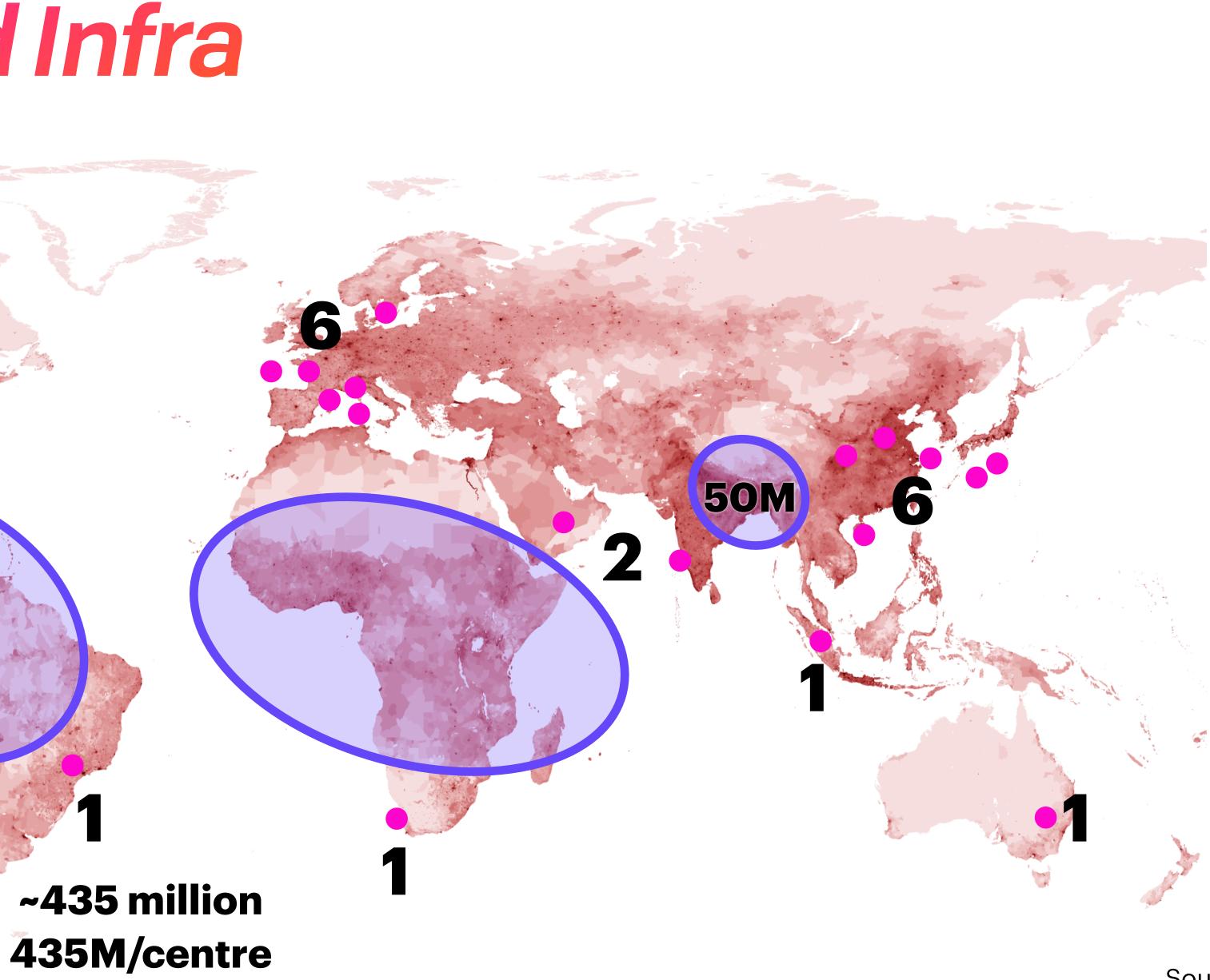
371 million 56M/centre

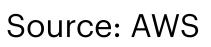




Locality 🤳 Users vs Cloud Infra

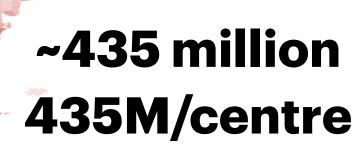
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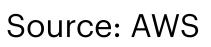
Locality Users vs Cloud Infra

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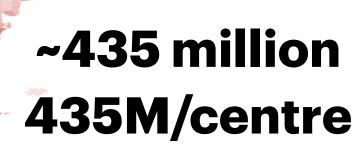
~1.4 billion 1400M/centre

50M



Locality Users vs Cloud Infra

371 million **56M/centre**



~1.4 billion 1400M/centre

50M







Germany

Czechia Slovakia

Austria Hungary

Croatia

Italy **●Rome**

Tyrrhenian Sea

Roma

Bulg

Greece



Germany

Czechia Slovakia

Austria Hungary

Croatia

Italy **●Rome**

Tyrrhenian Sea

Rom

Bulg

Greece



Germany

Czechia Slovakia

Austria Hungary

Croatia

Italy **●Rome**

Tyrrhenian Sea

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Germany

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Austria Hungary

Croatia

Italy Rome

Tyrrhenian Sea

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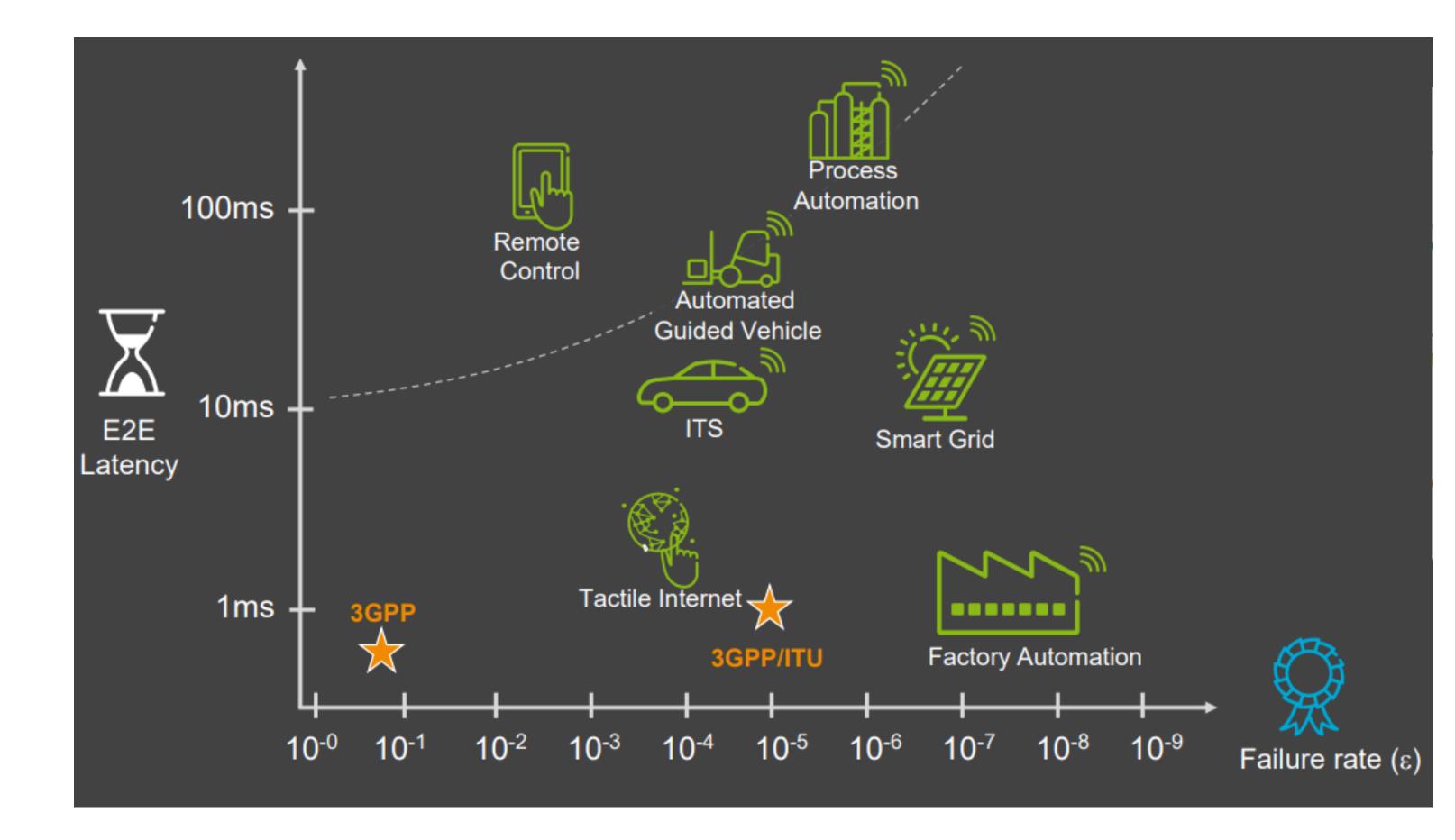
- Bandwidth max not even close
- Speed of light causality
- Edge dominates < 40ms
- Best at ~8ms
- 1ms applications exist
- "Ultra Reliable Low Latency"

Ericsson, http://cscn2017.ieee-cscn.org/files/2017/08/Janne_Peisa_Ericsson_CSCN2017.pdf





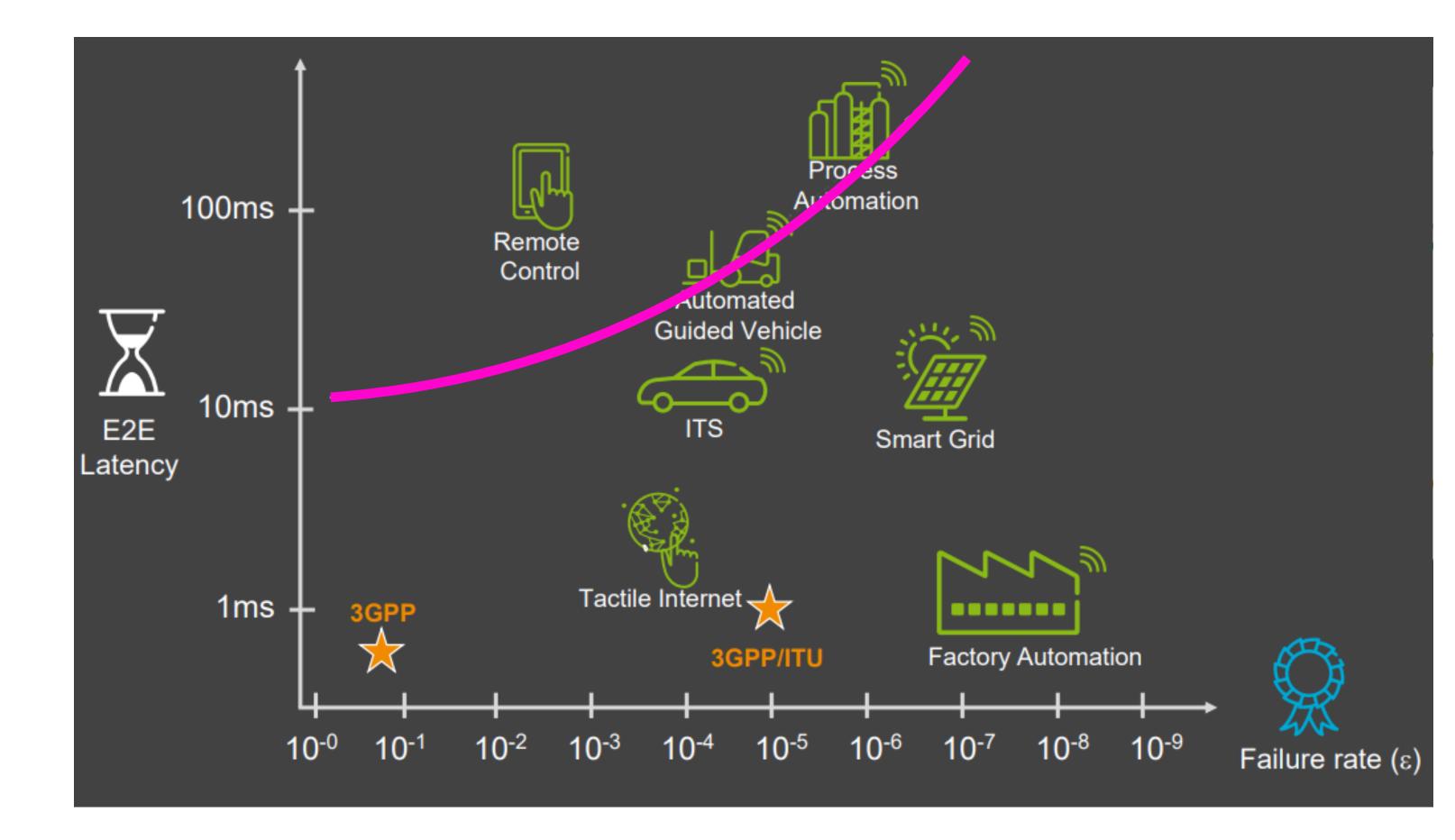
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By 2025, **75% of data** will be processed **outside** the traditional data centre or cloud

Gartner, What Edge Computing Means for Infrastructure and Operations Leaders



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edge, on device, etc

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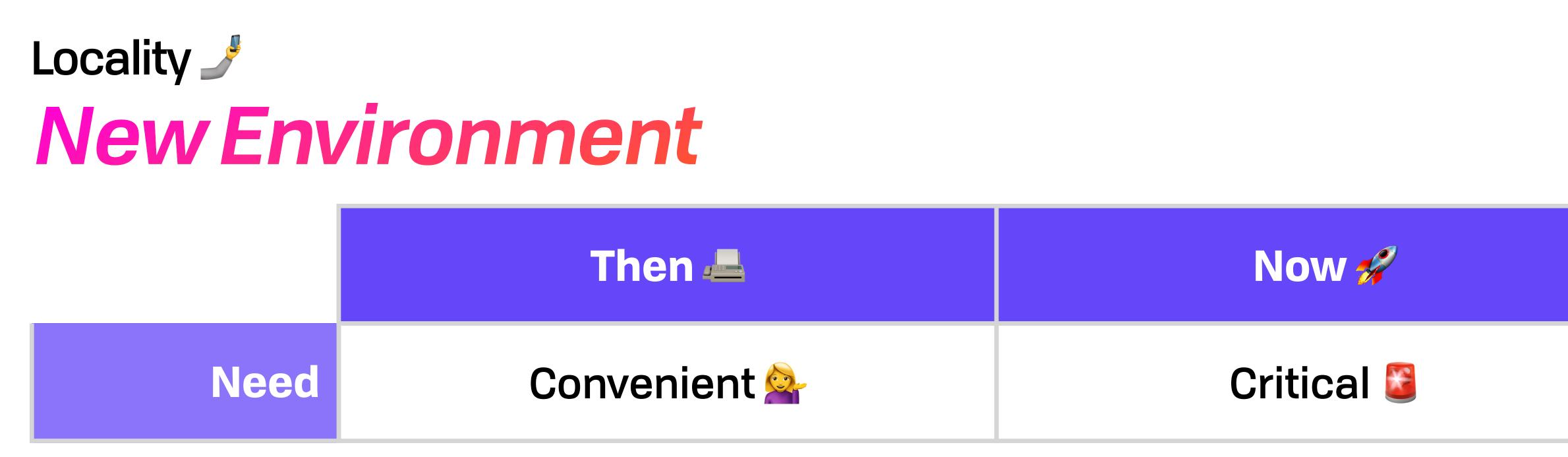


Locality J New Environment

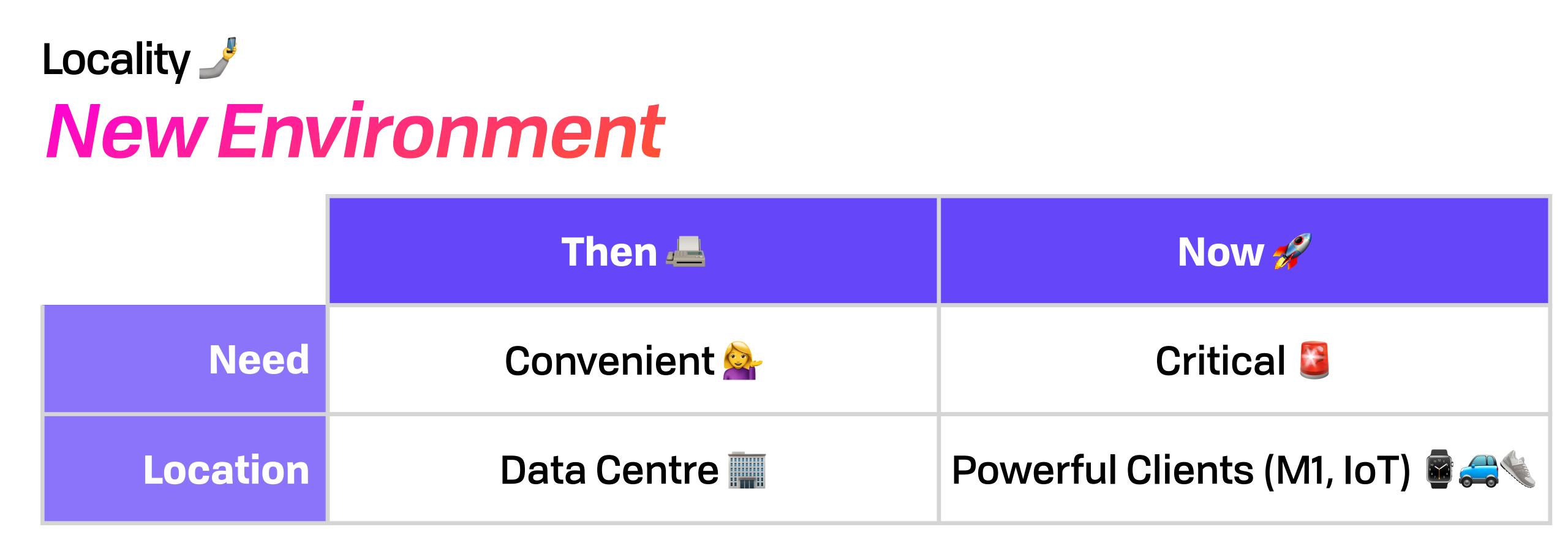


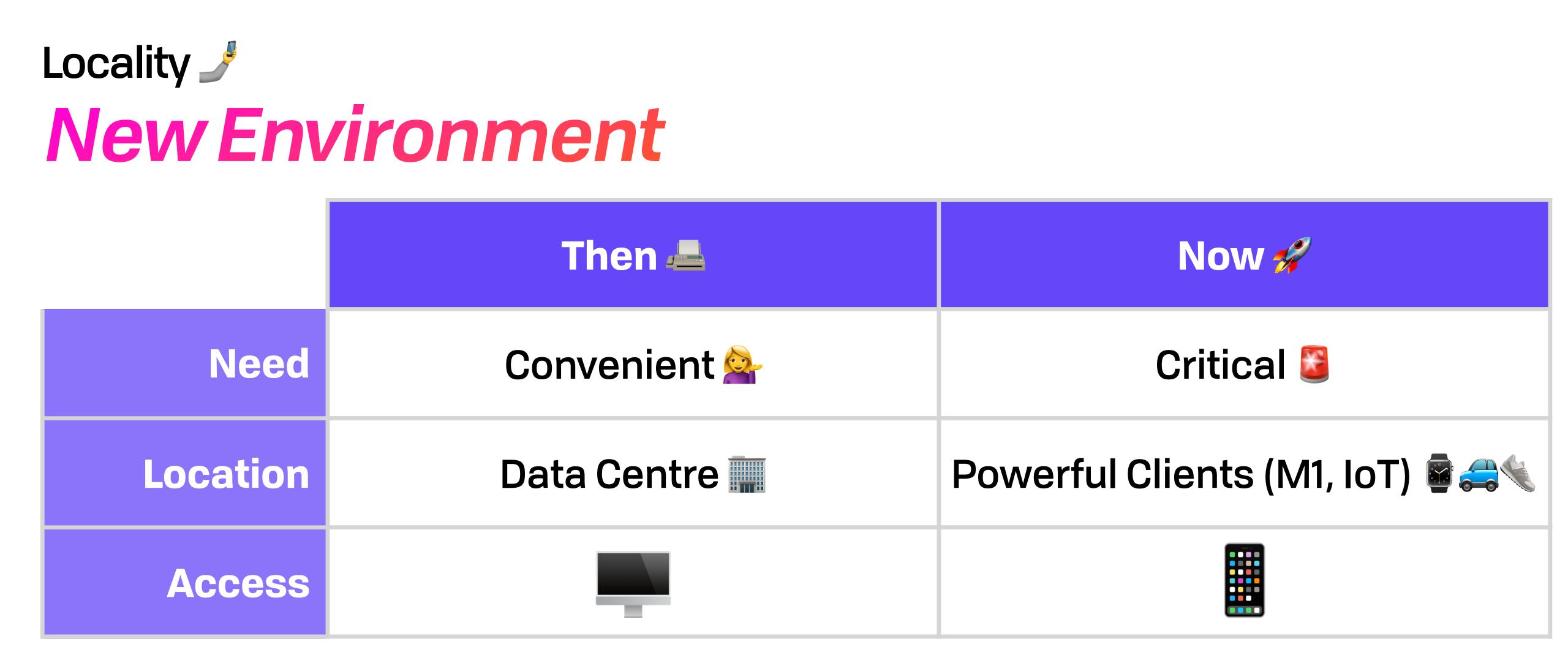


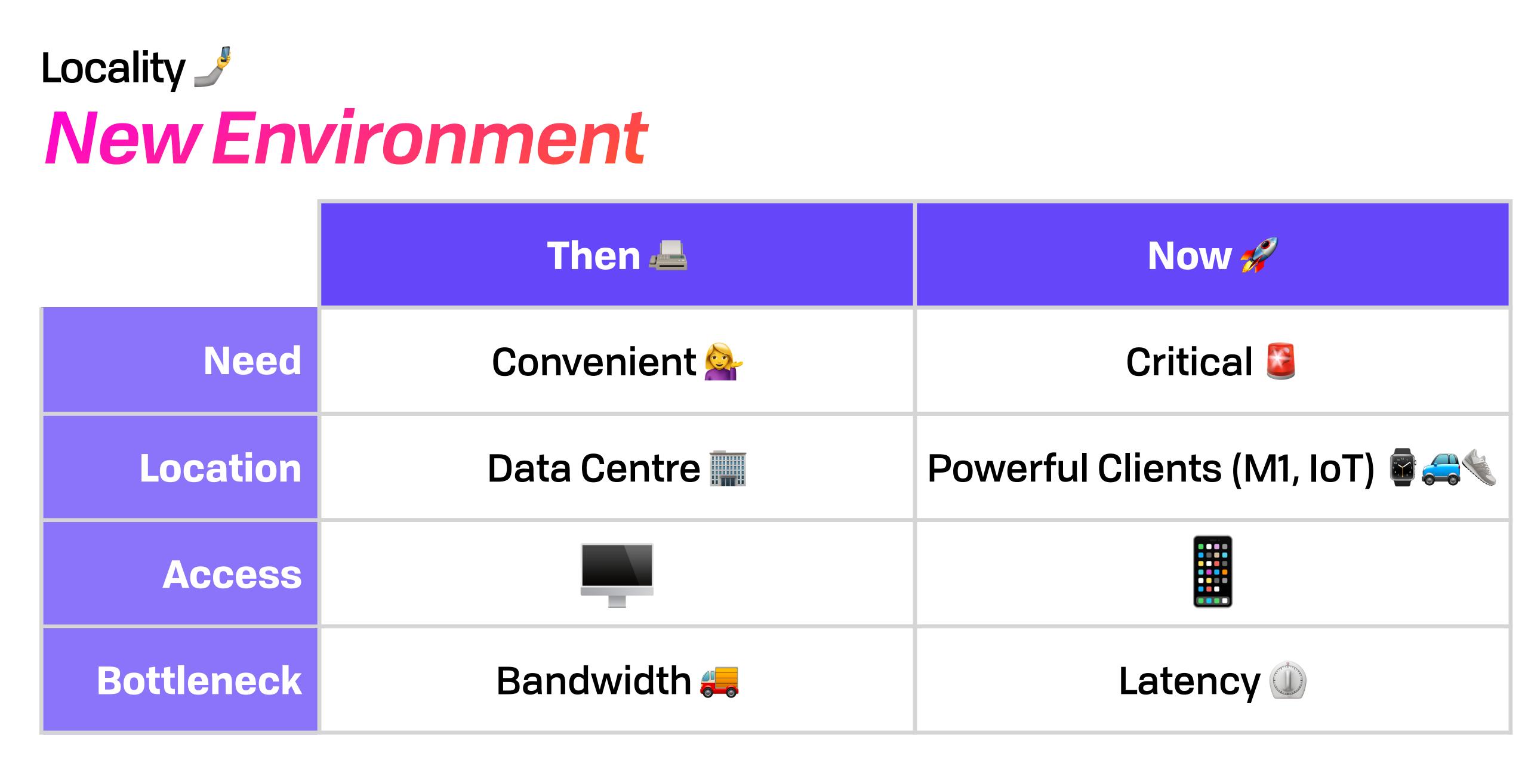




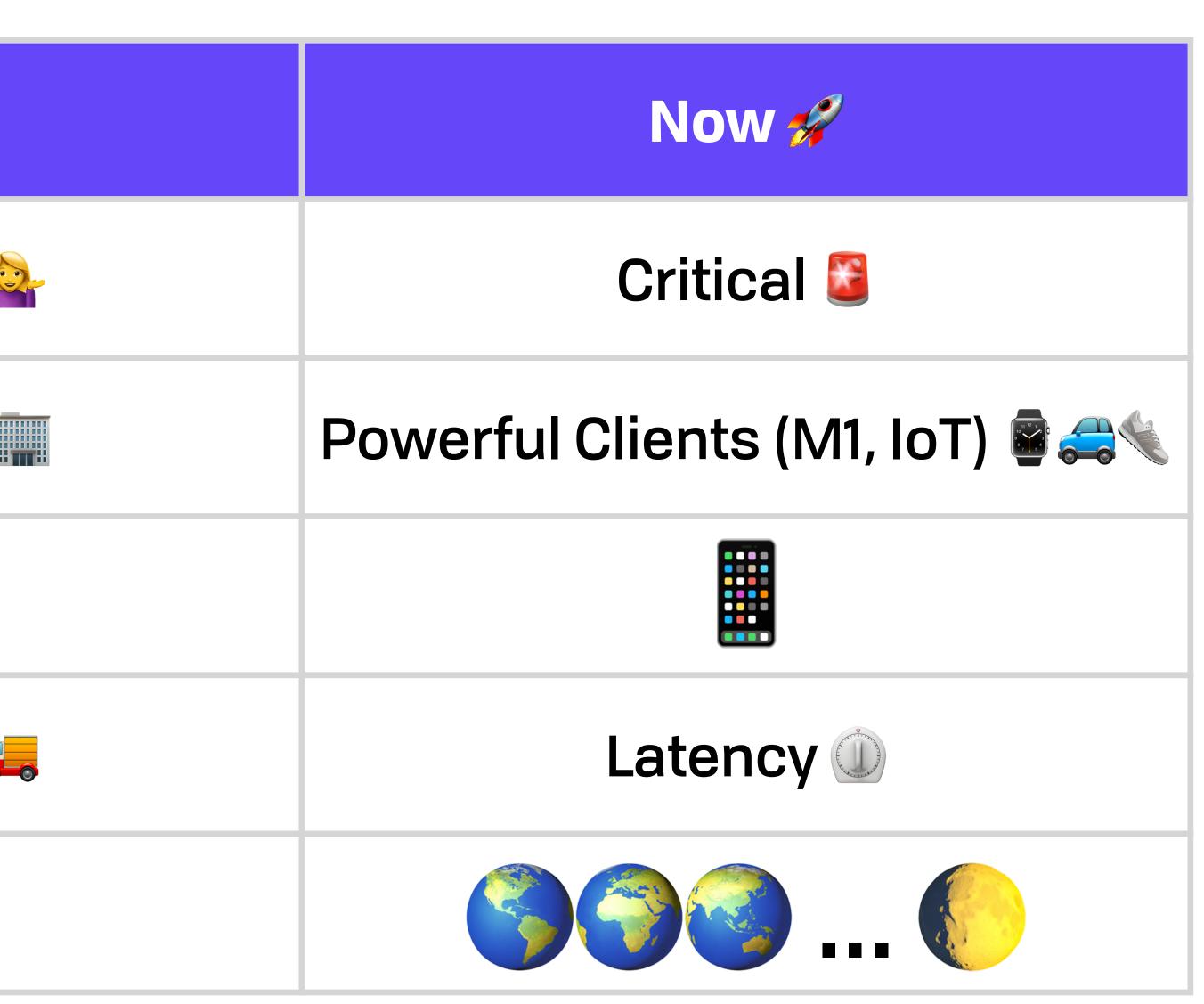








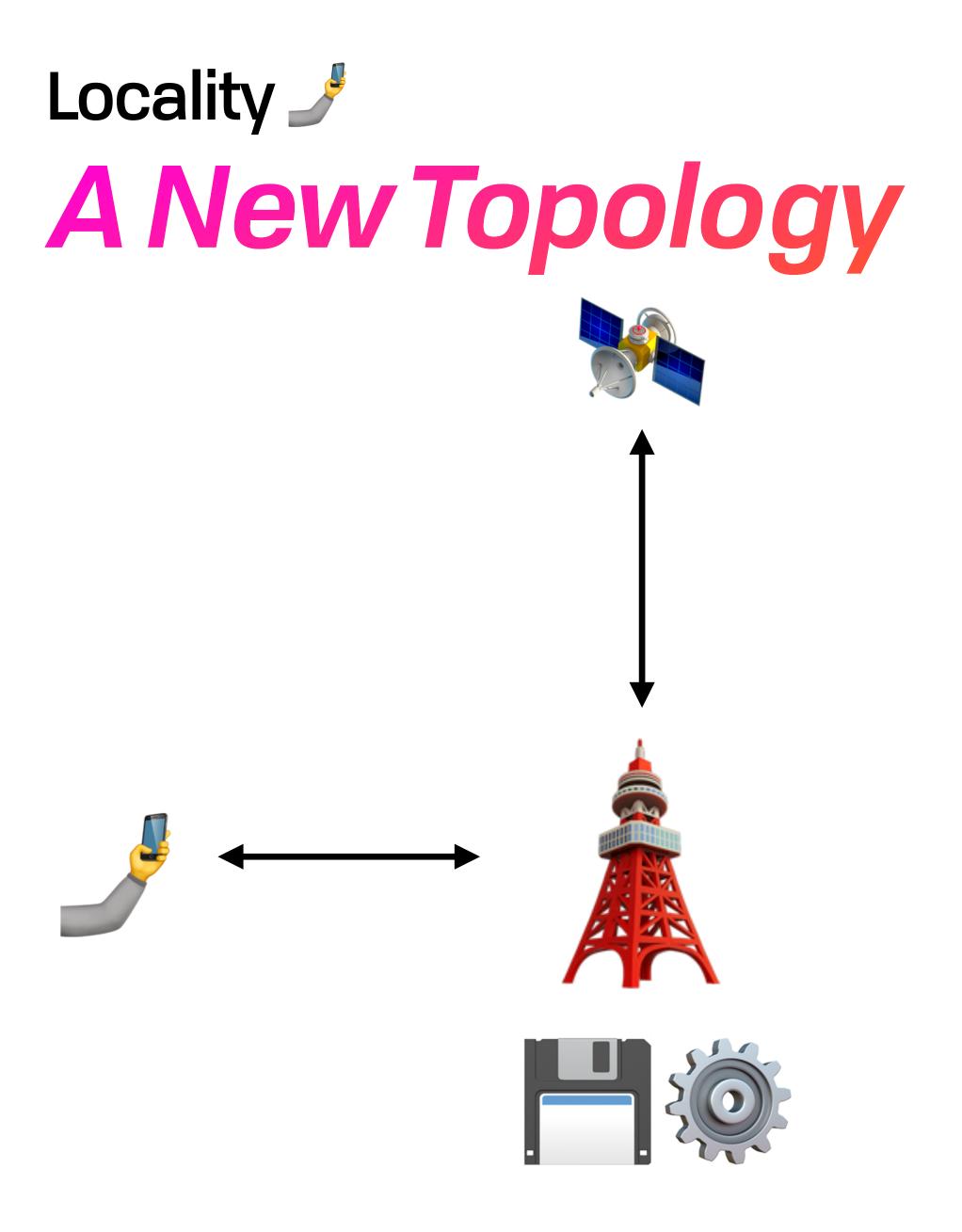
Locality J New Environment	
	Then 🛁
Need	Convenient 🌢
Location	Data Centre
Access	
Bottleneck	Bandwidth 🚚
Market	

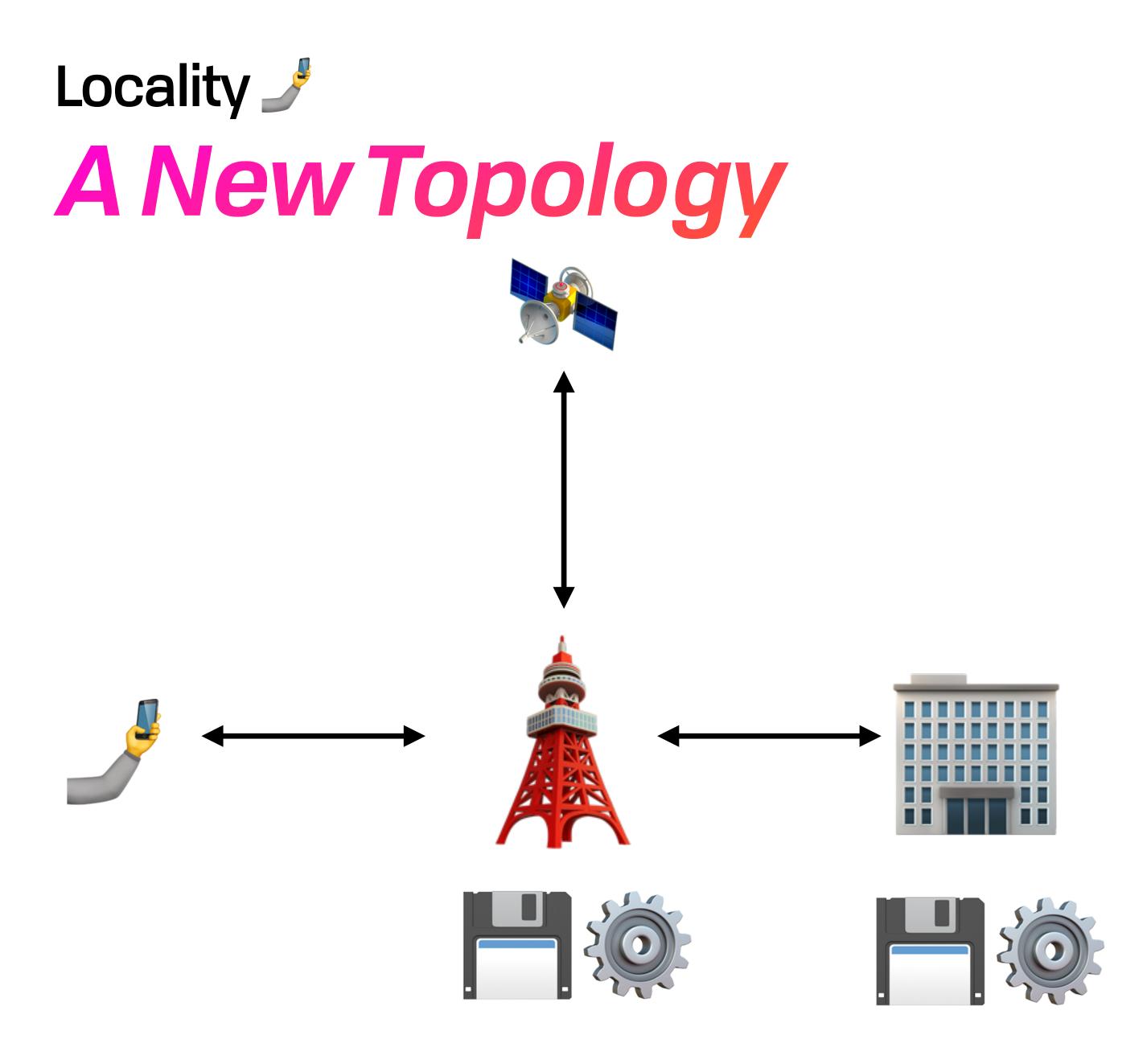


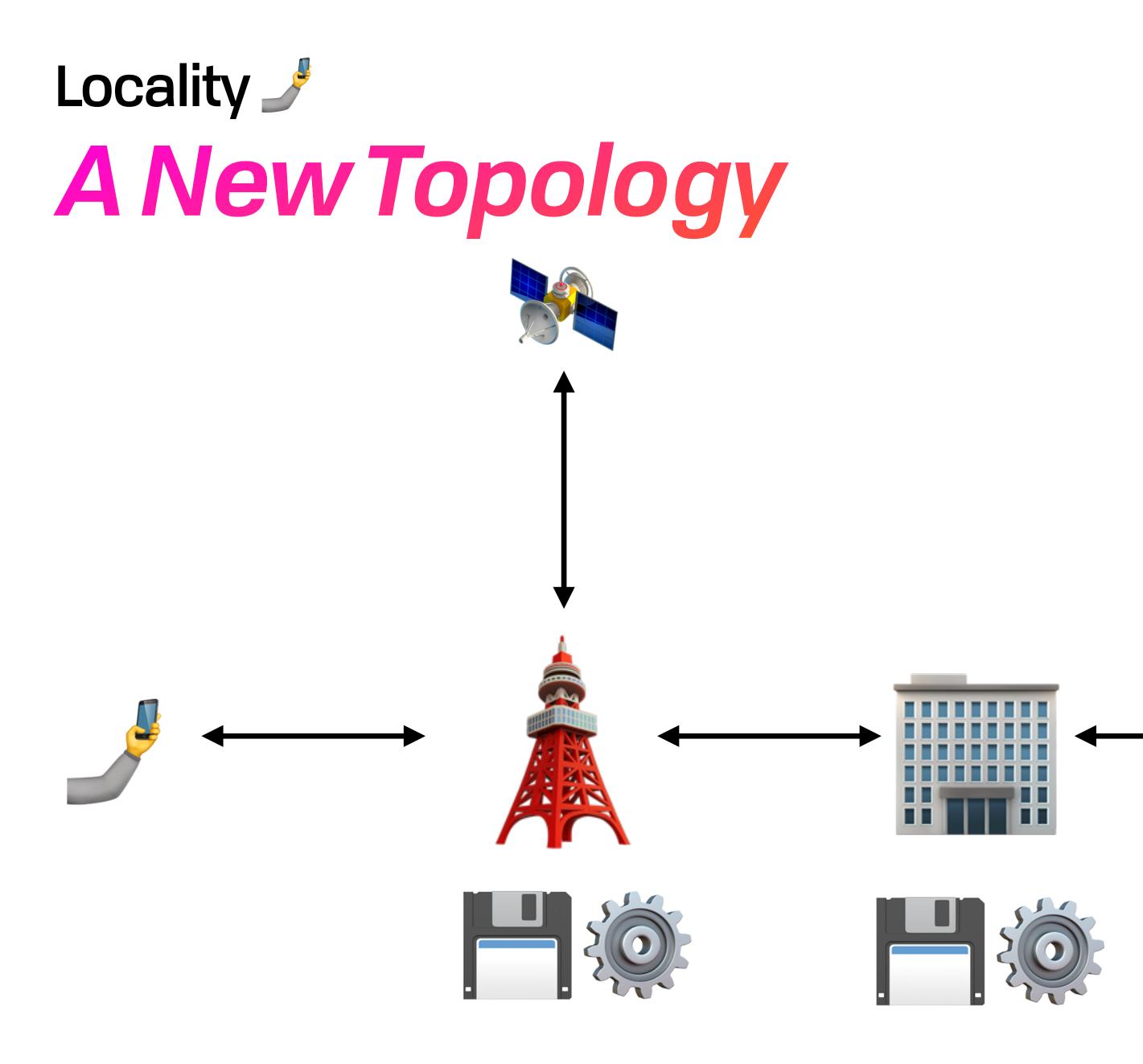


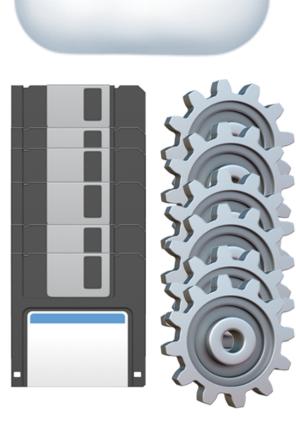




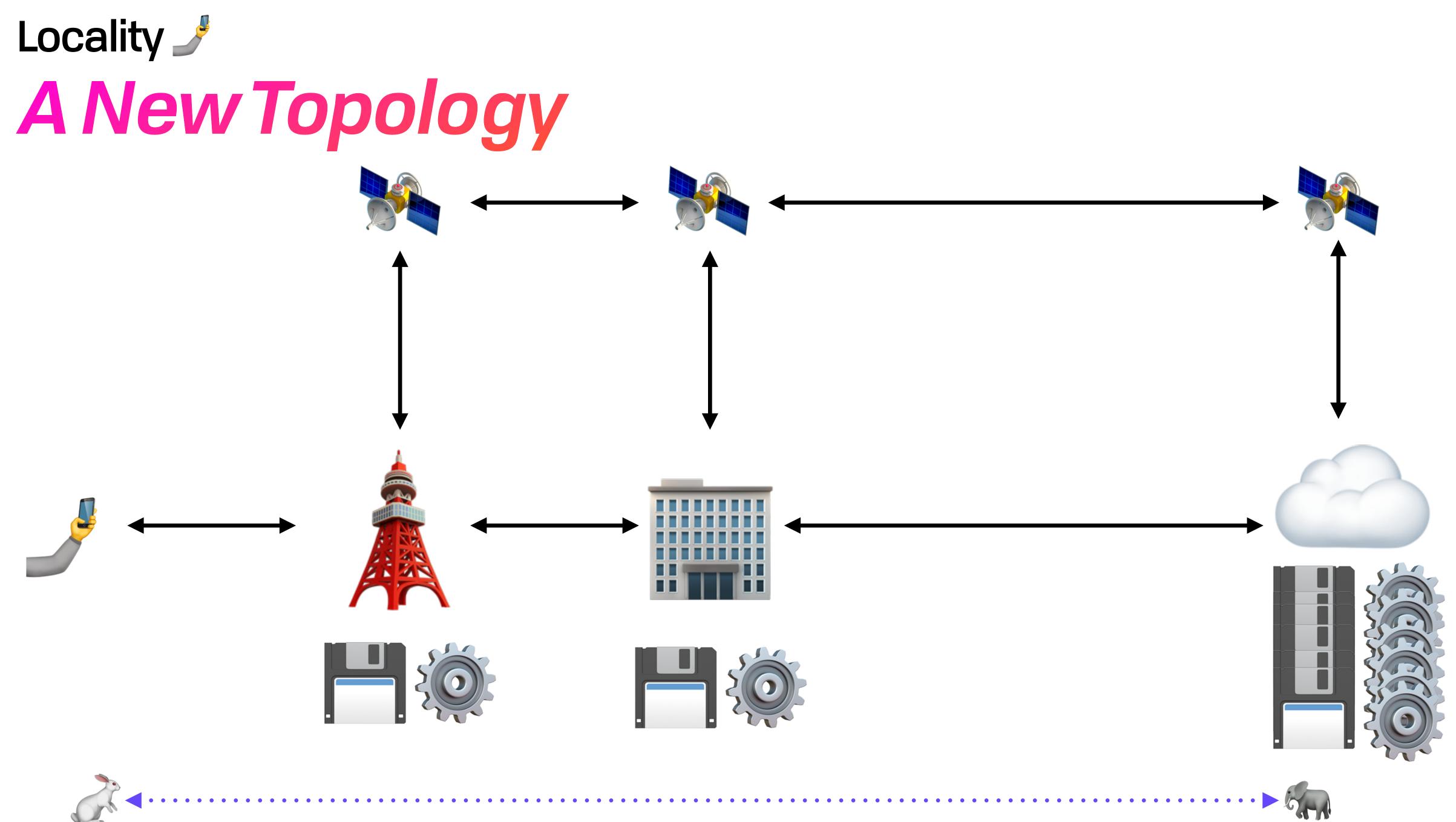




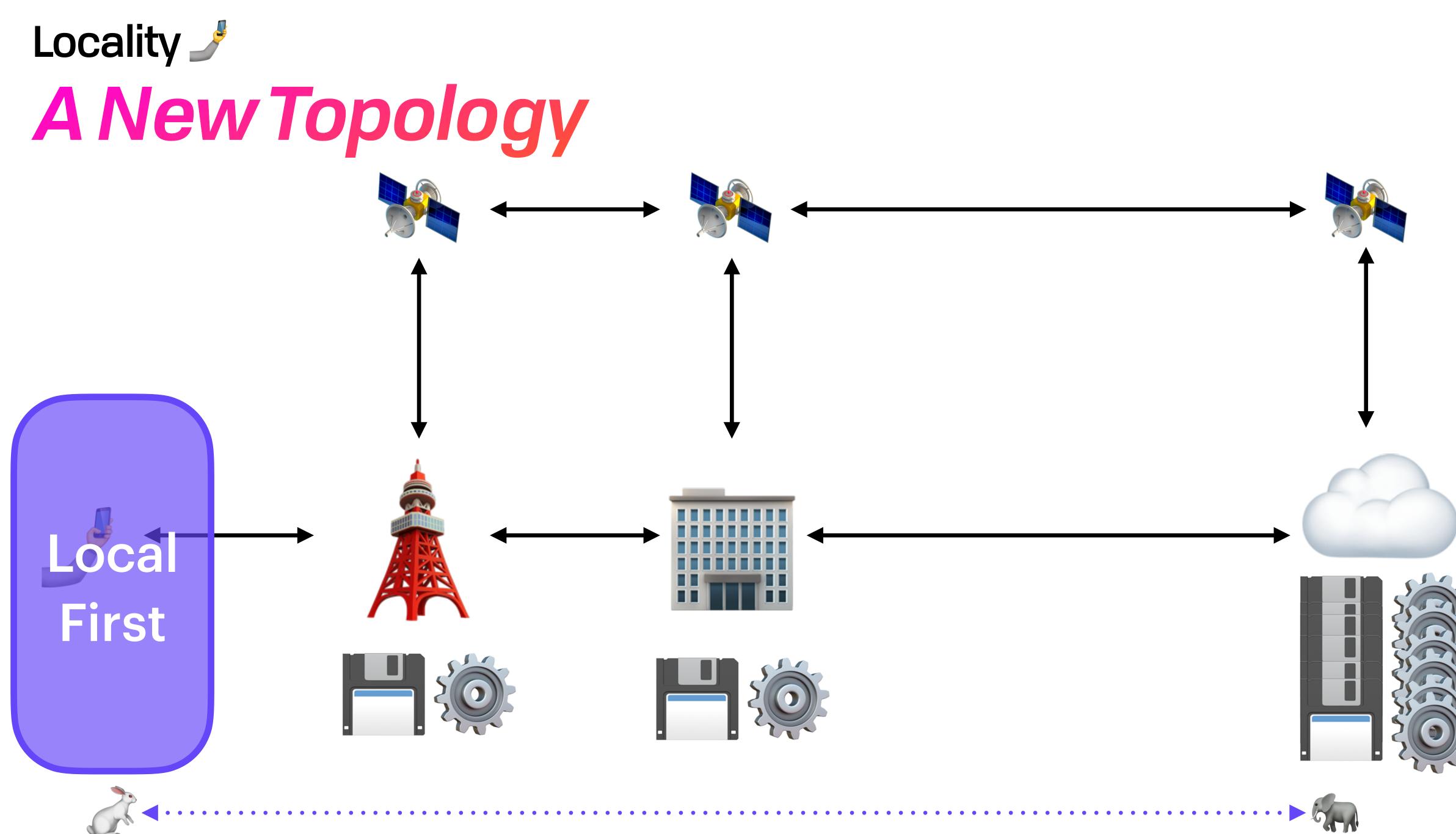




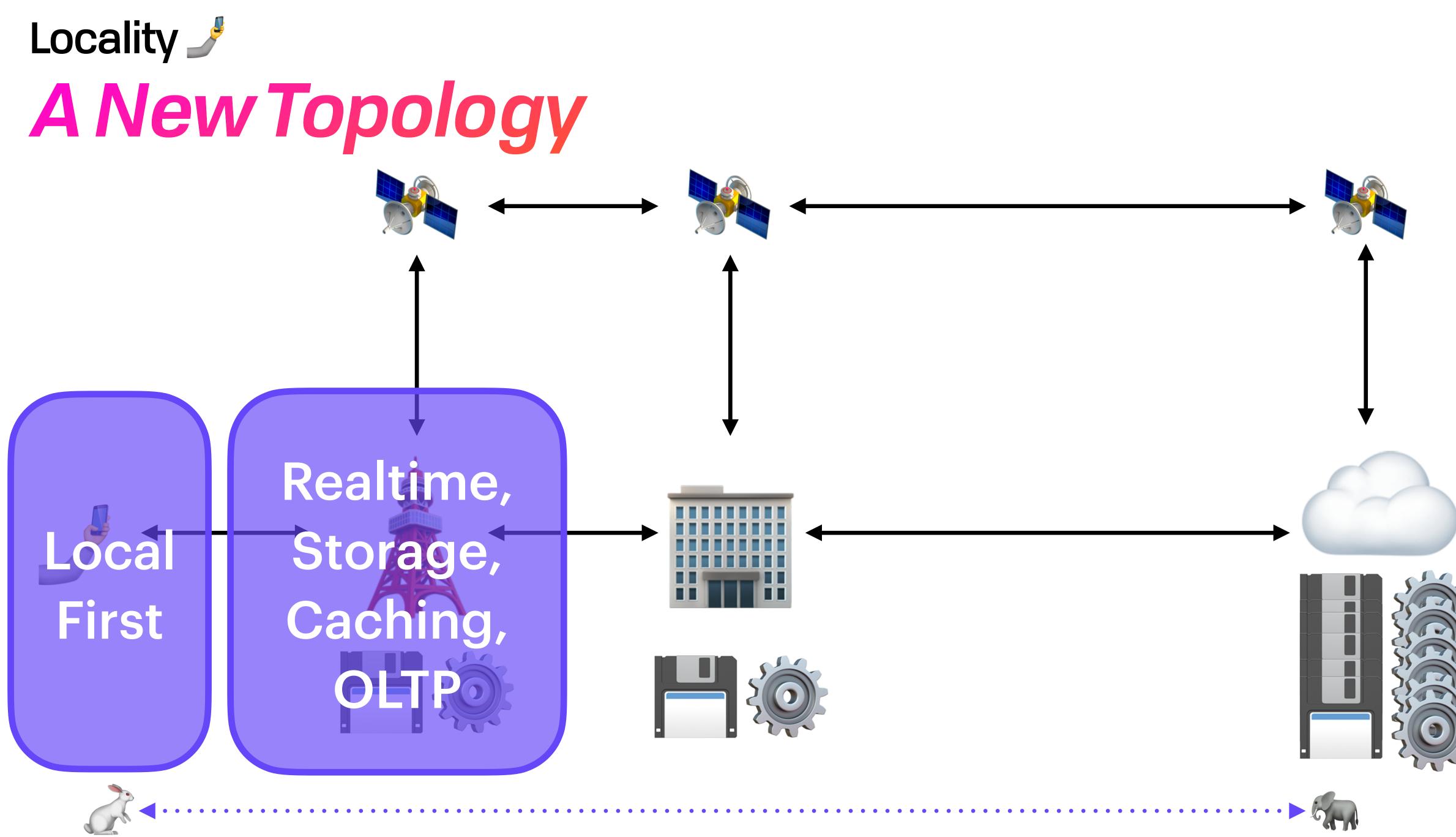




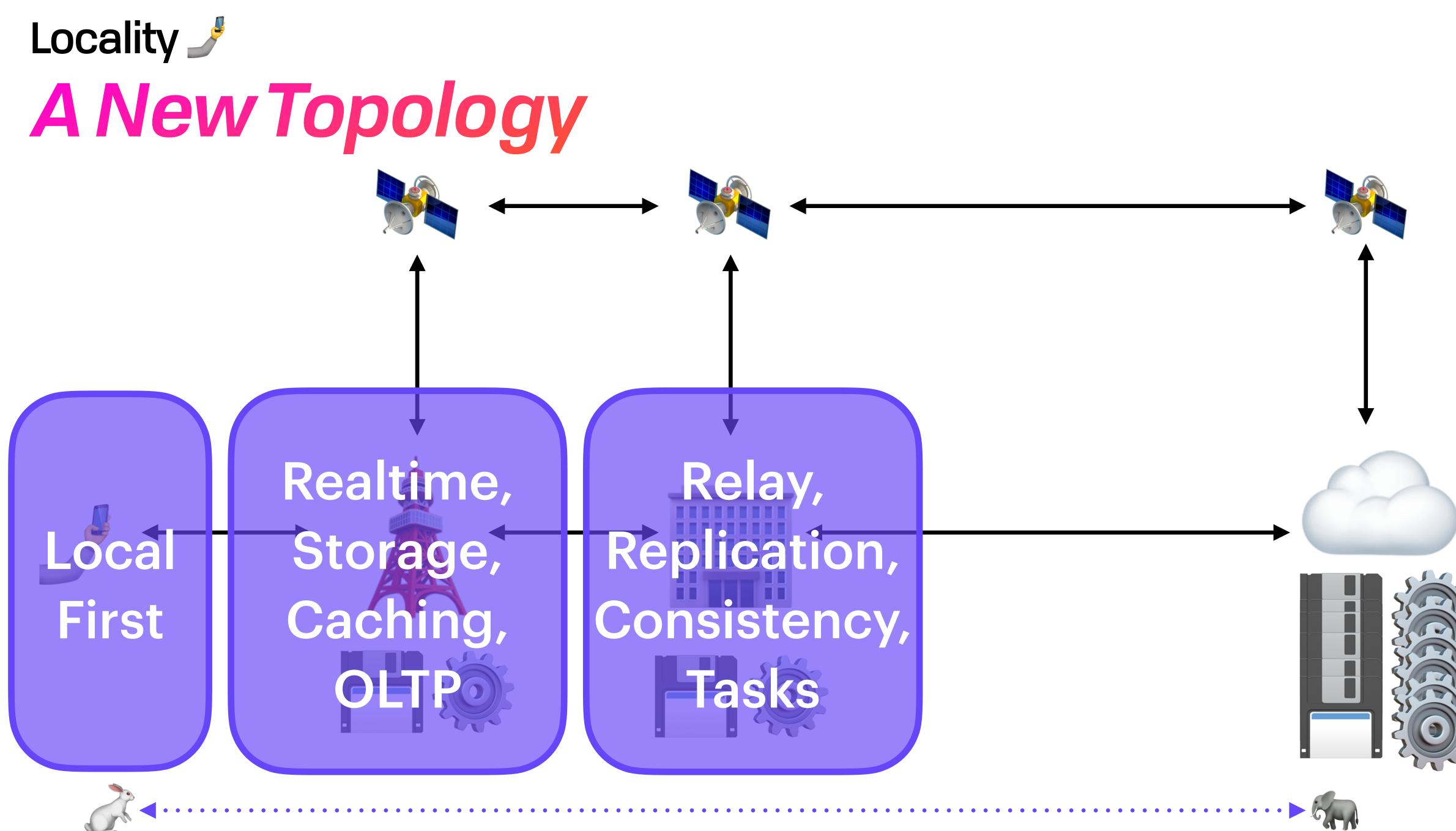




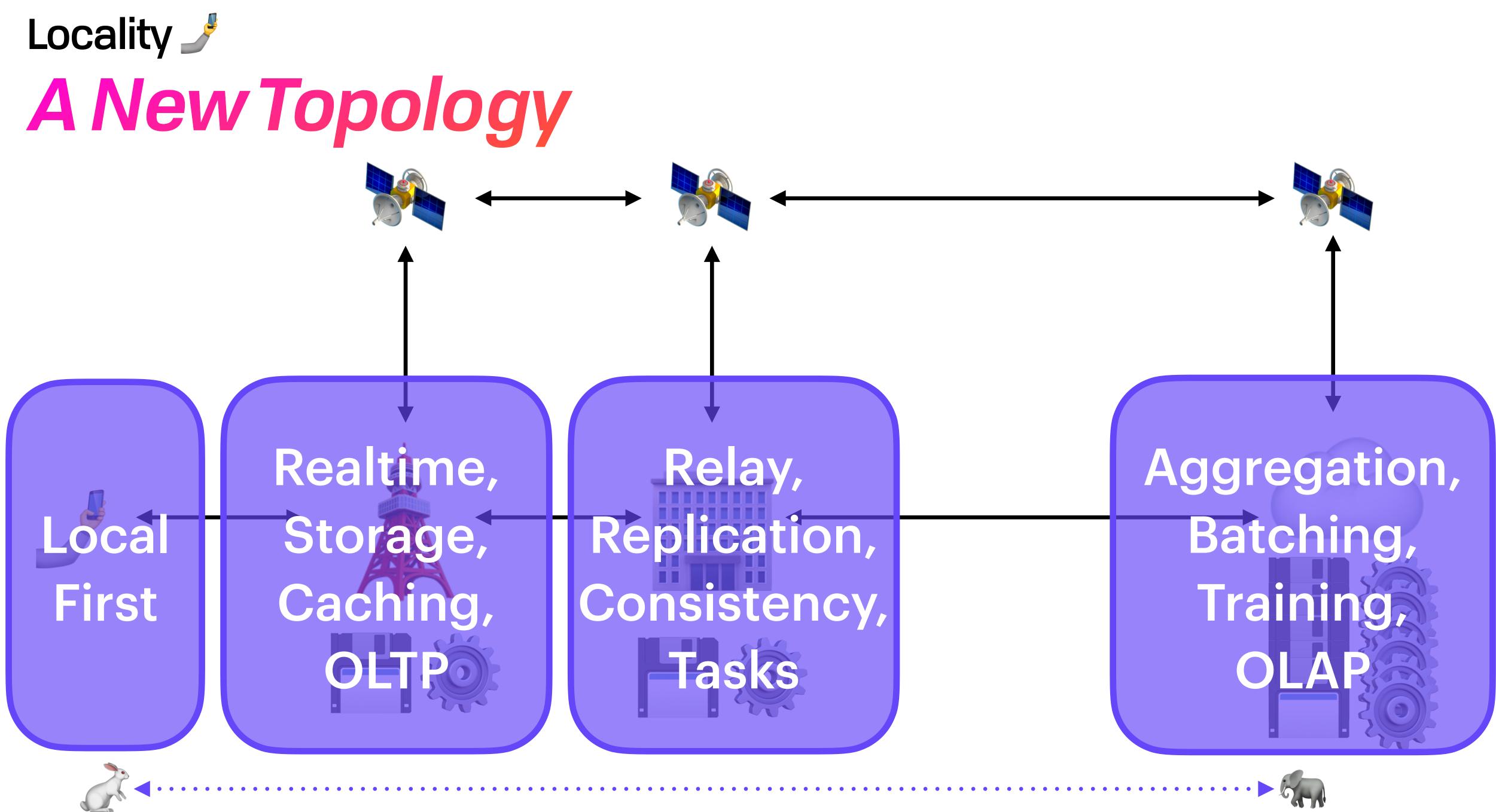


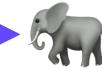














Networked Data

Cloud

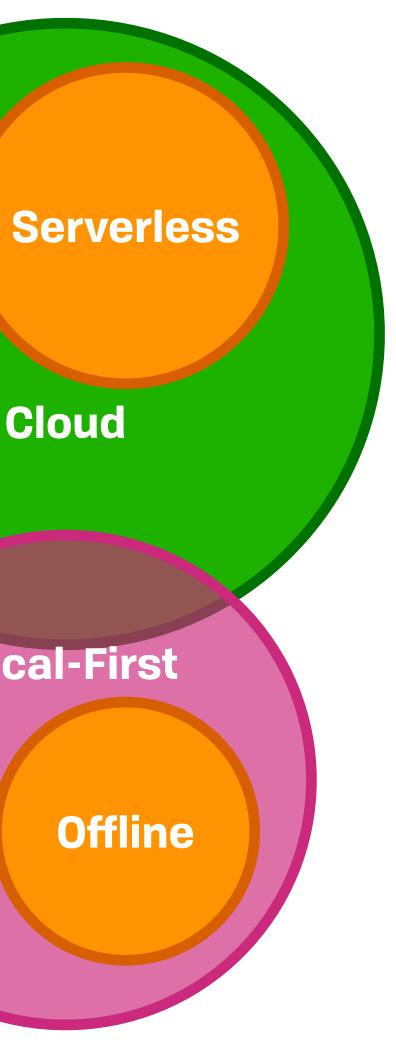
Commons Networks

Blockchain

Local-First

Offline

P2P





Radical shifts how we think about auth, locality of reference, ownership, and reliability

Networked Data

Cloud

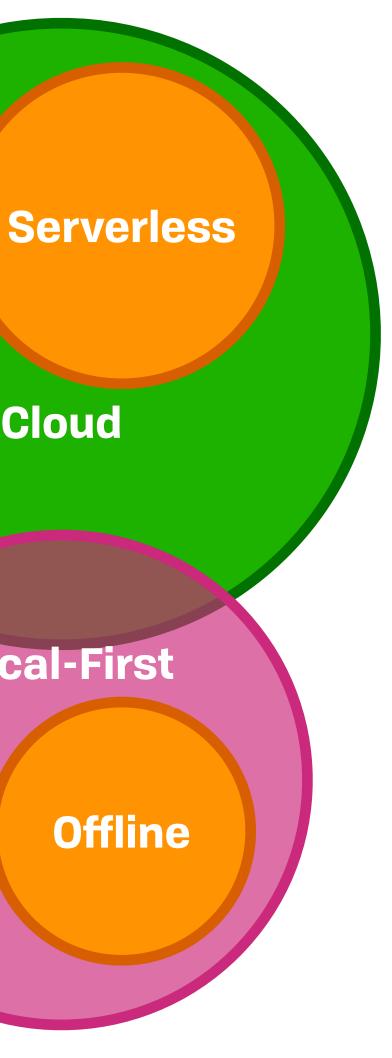
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Let Them Eat CAP Consistency is a Lie



Let Them Eat CAP Consistency is a Lie







The limitation of **local knowledge** is the **fundamental fact** about the setting in which we work, and it is **a very powerful limitation**

- Nancy Lynch, A Hundred Impossibility Proofs for Distributed Computing

Consistency is a Lie \Rightarrow CAP \Rightarrow PACELC \longrightarrow

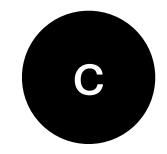
Daniel J. Abadi, Consistency Tradeoffs in Modern Distributed Database System Design

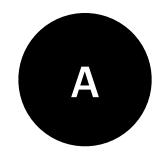
.....

- If network partition, pick from:
 - Availability (A) Uptime!
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Daniel J. Abadi, Consistency Tradeoffs in Modern Distributed Database System Design

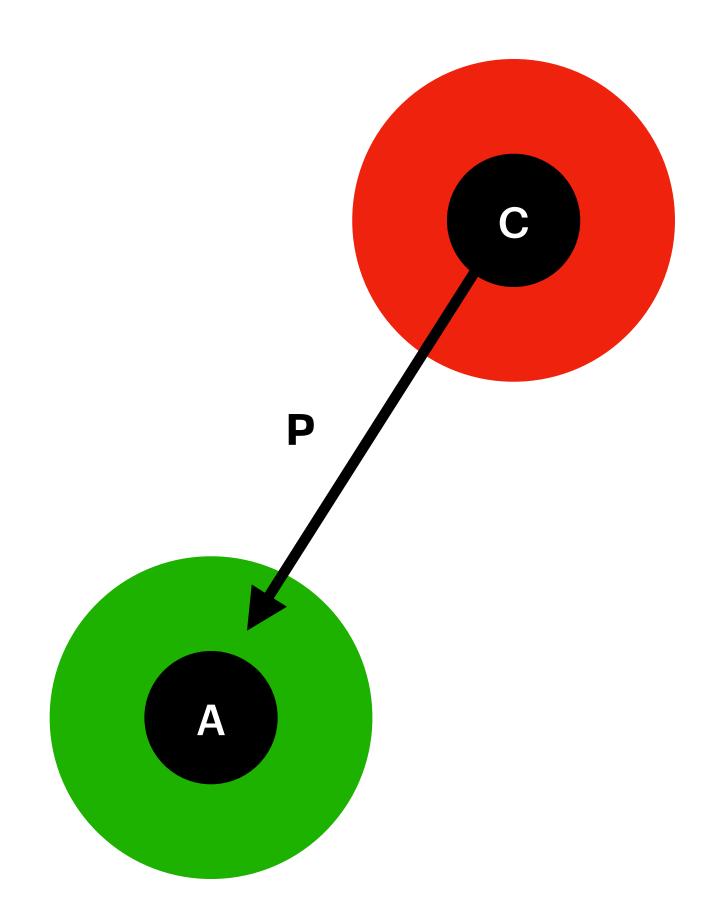
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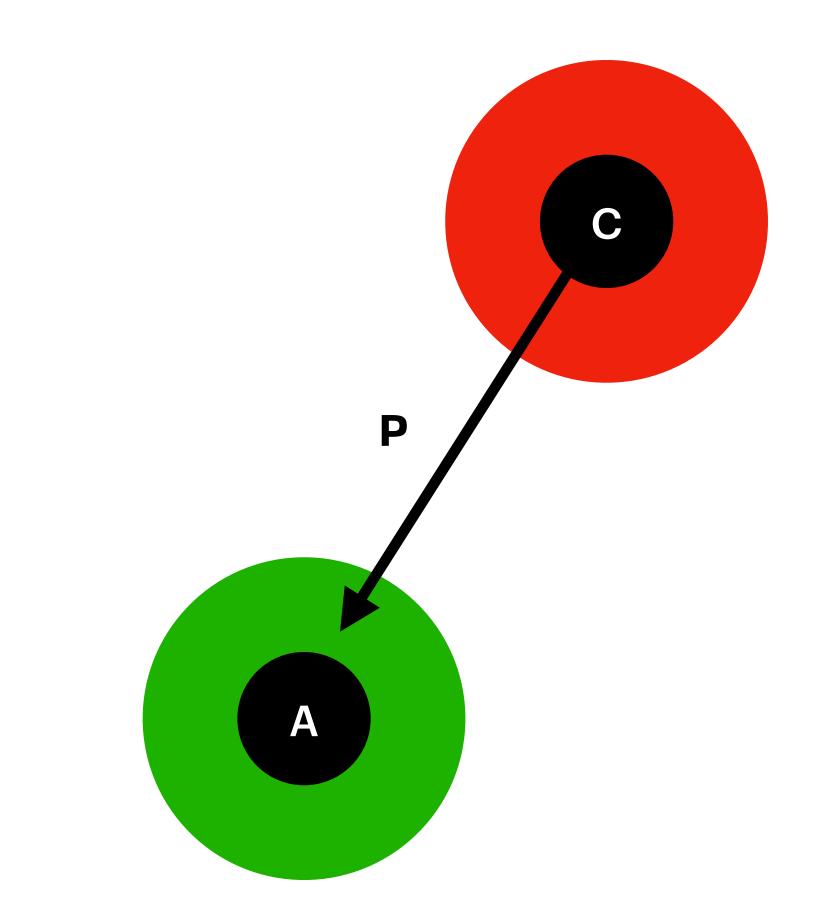
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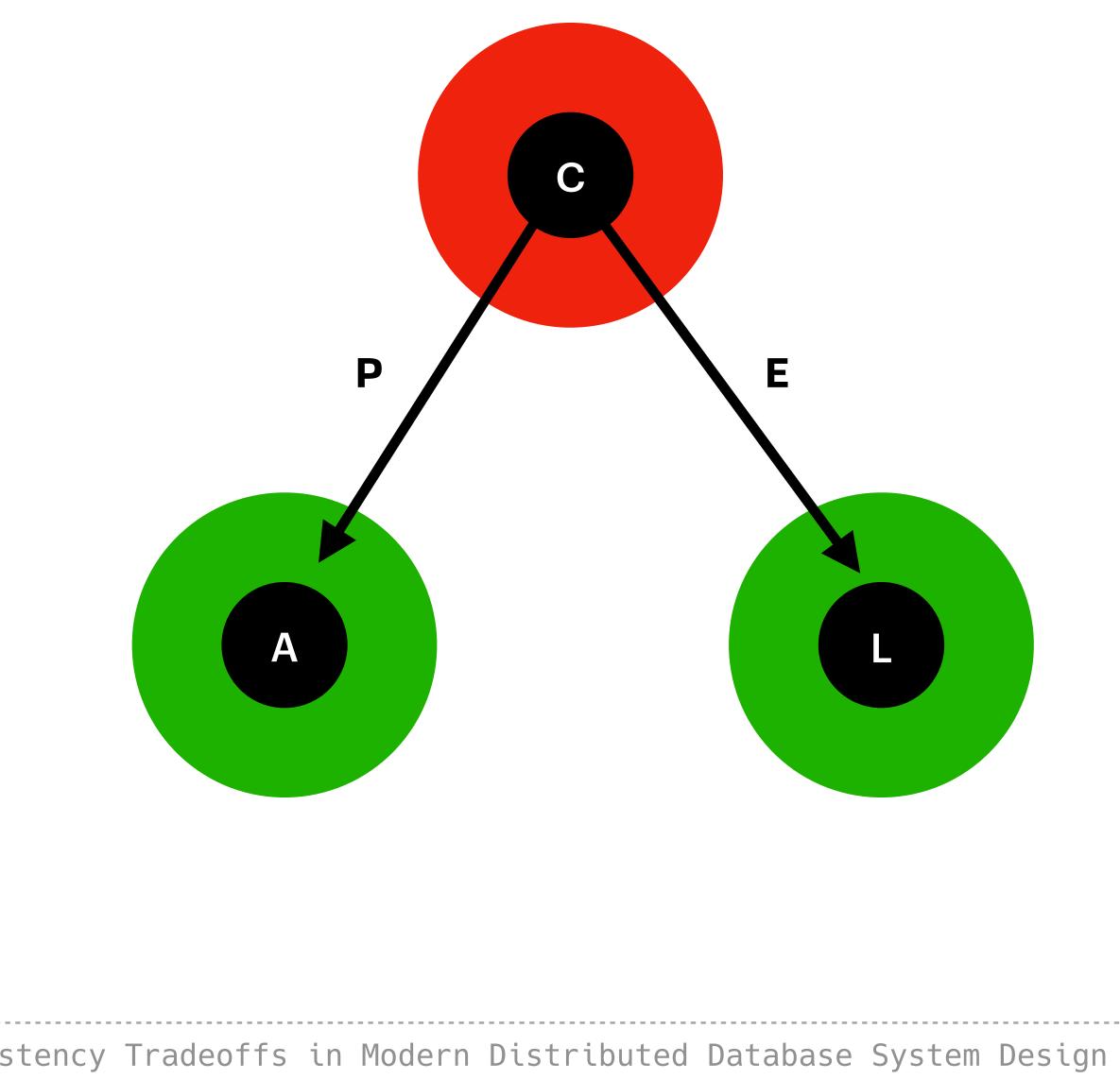
Daniel J. Abadi, Consistency Tradeoffs in Modern Distributed Database System Design

- If network partition, pick from:
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- Else (E) running normally, pick from:
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Daniel J. Abadi, Consistency Tradeoffs in Modern Distributed Database System Design

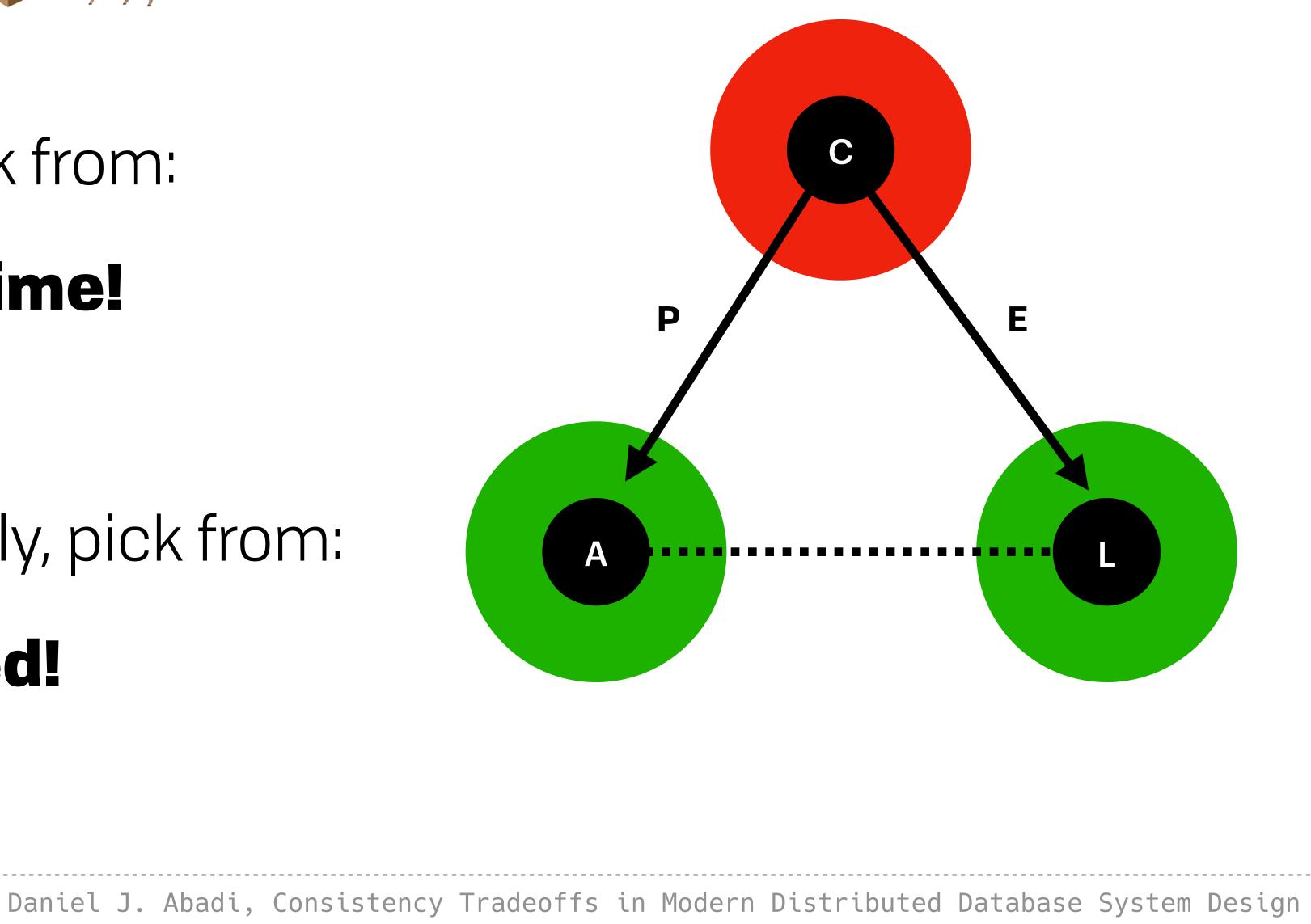
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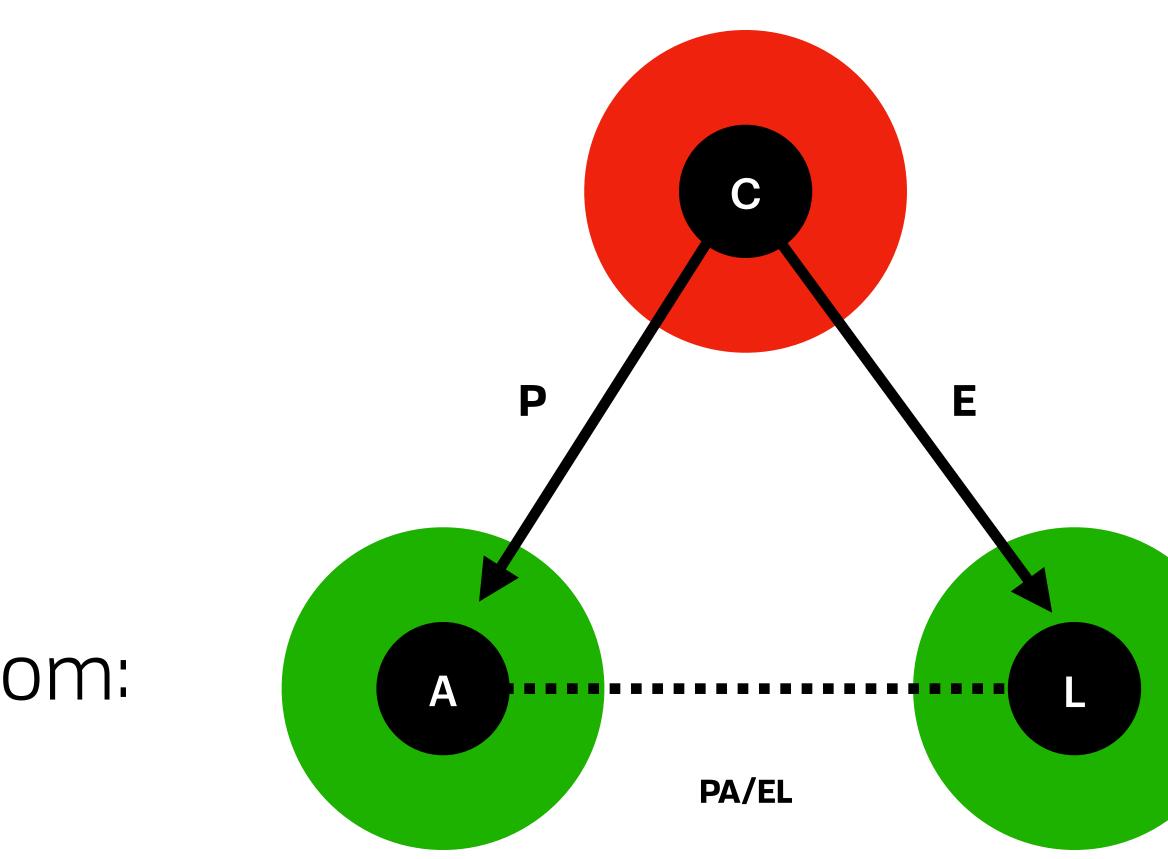
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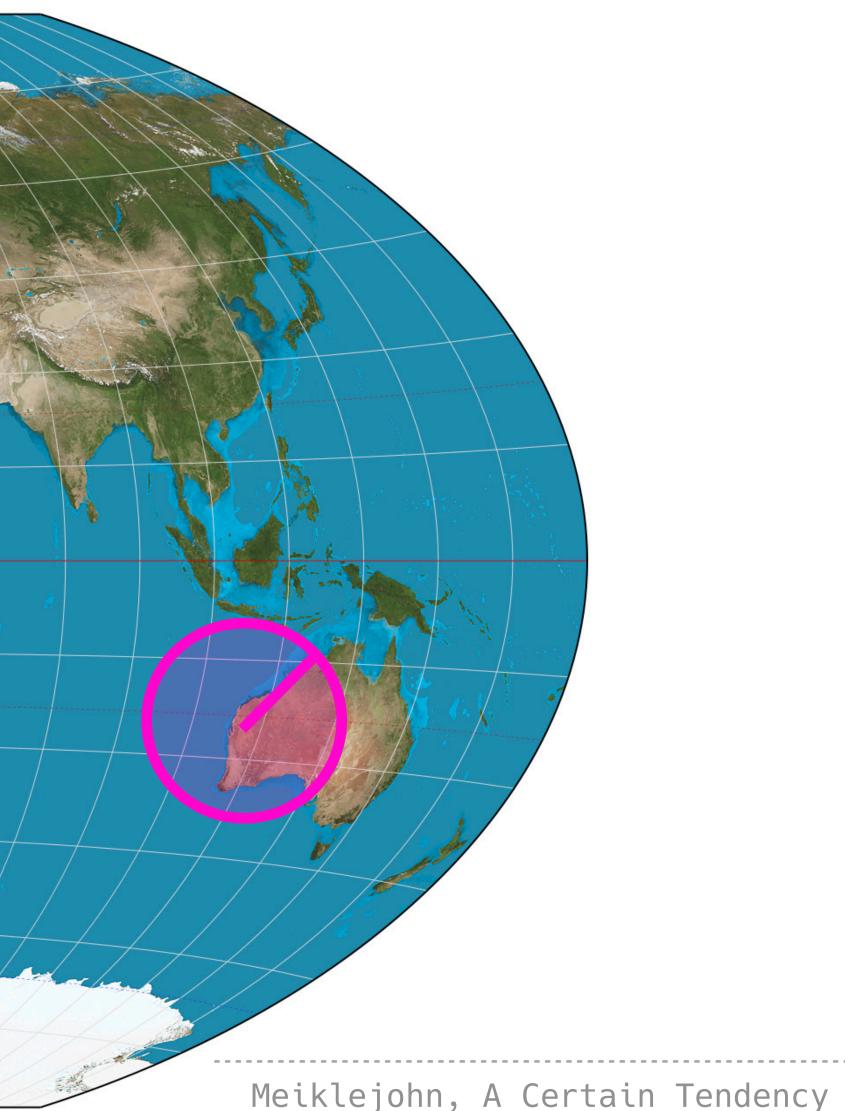


Daniel J. Abadi, Consistency Tradeoffs in Modern Distributed Database System Design



Consistency is a Lie *Solution* Consistency is a Lie *Causal Islands* Constant Const

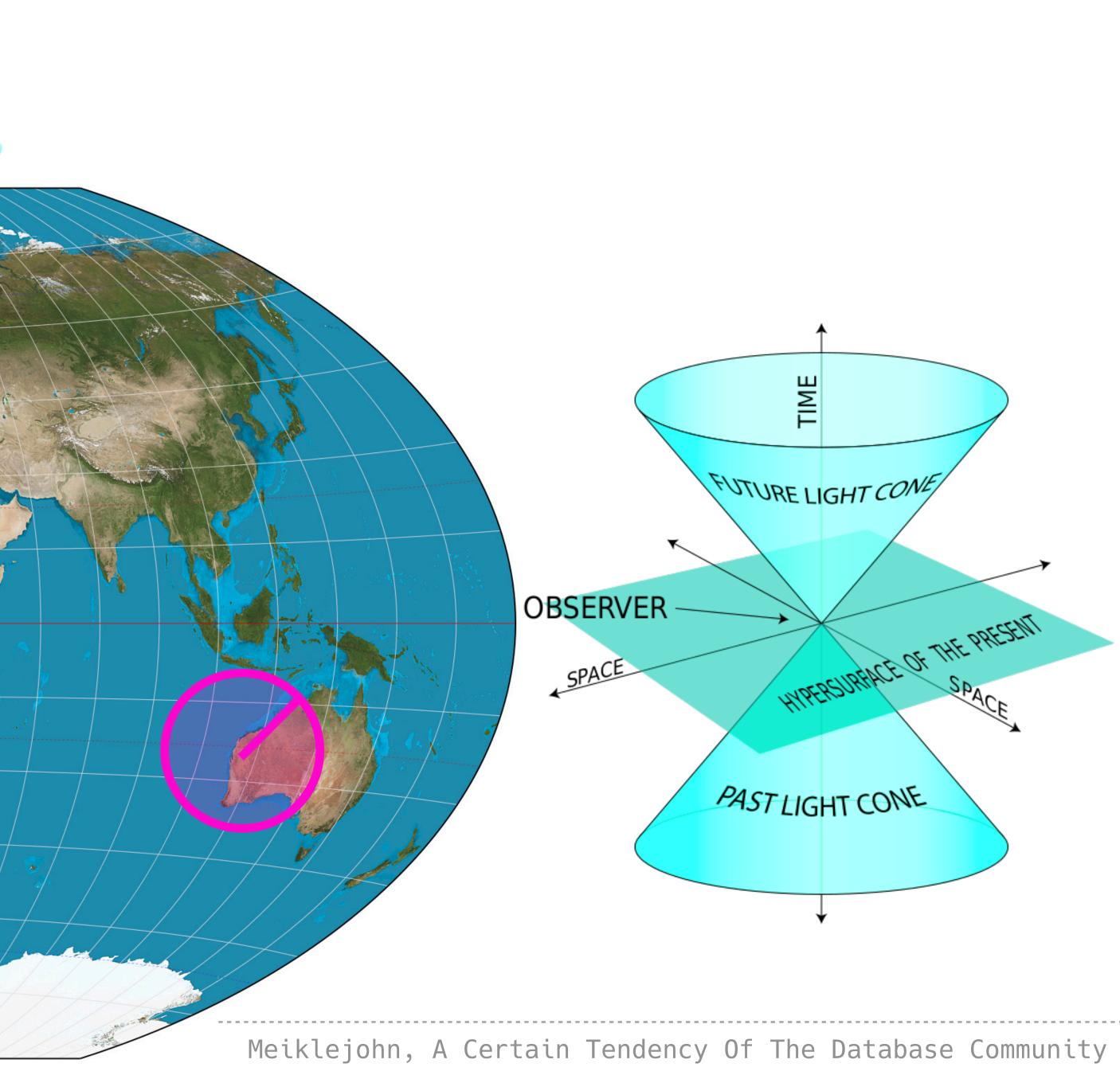




Meiklejohn, A Certain Tendency Of The Database Community

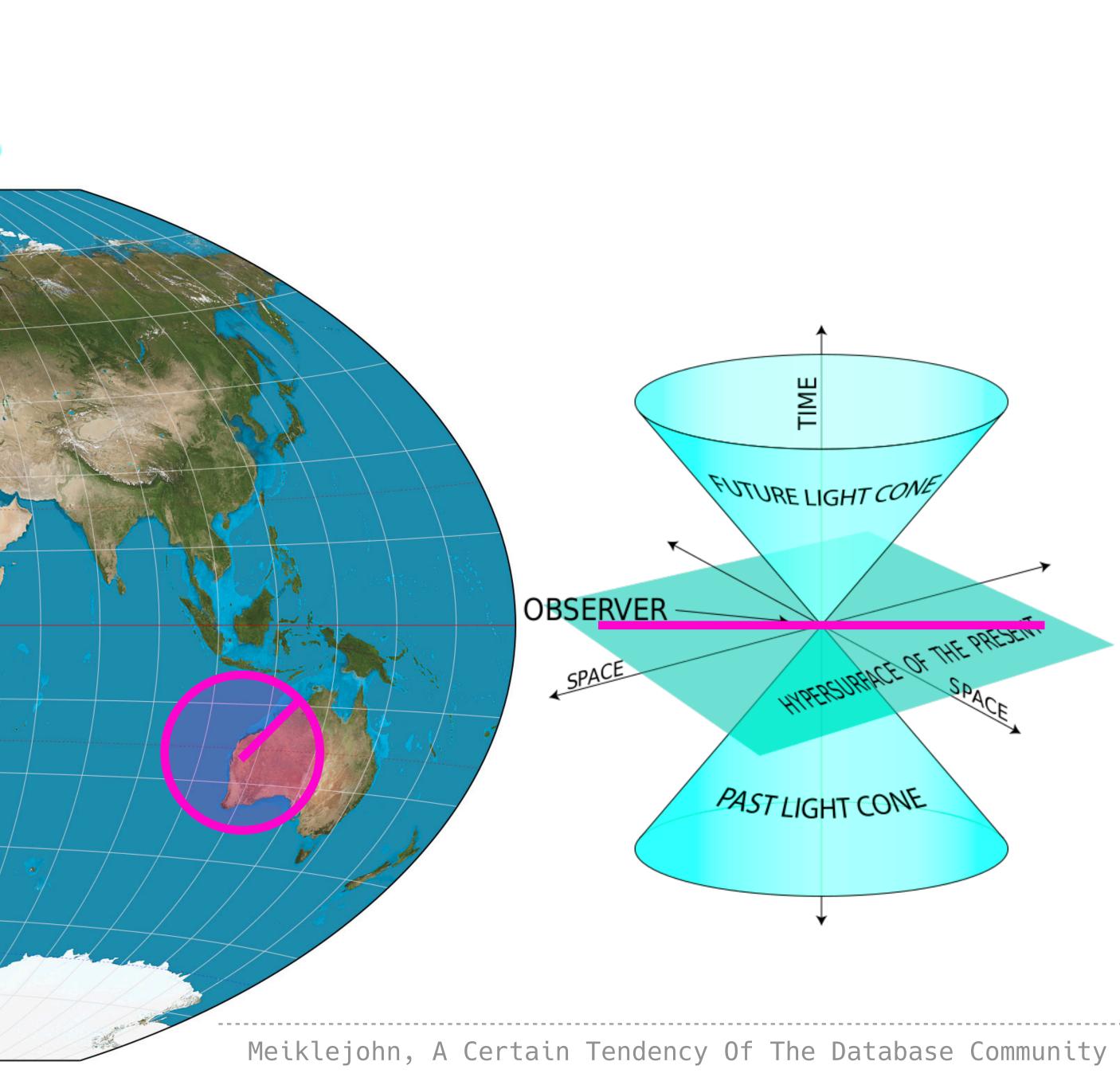
Consistency is a Lie *Causal Islands*





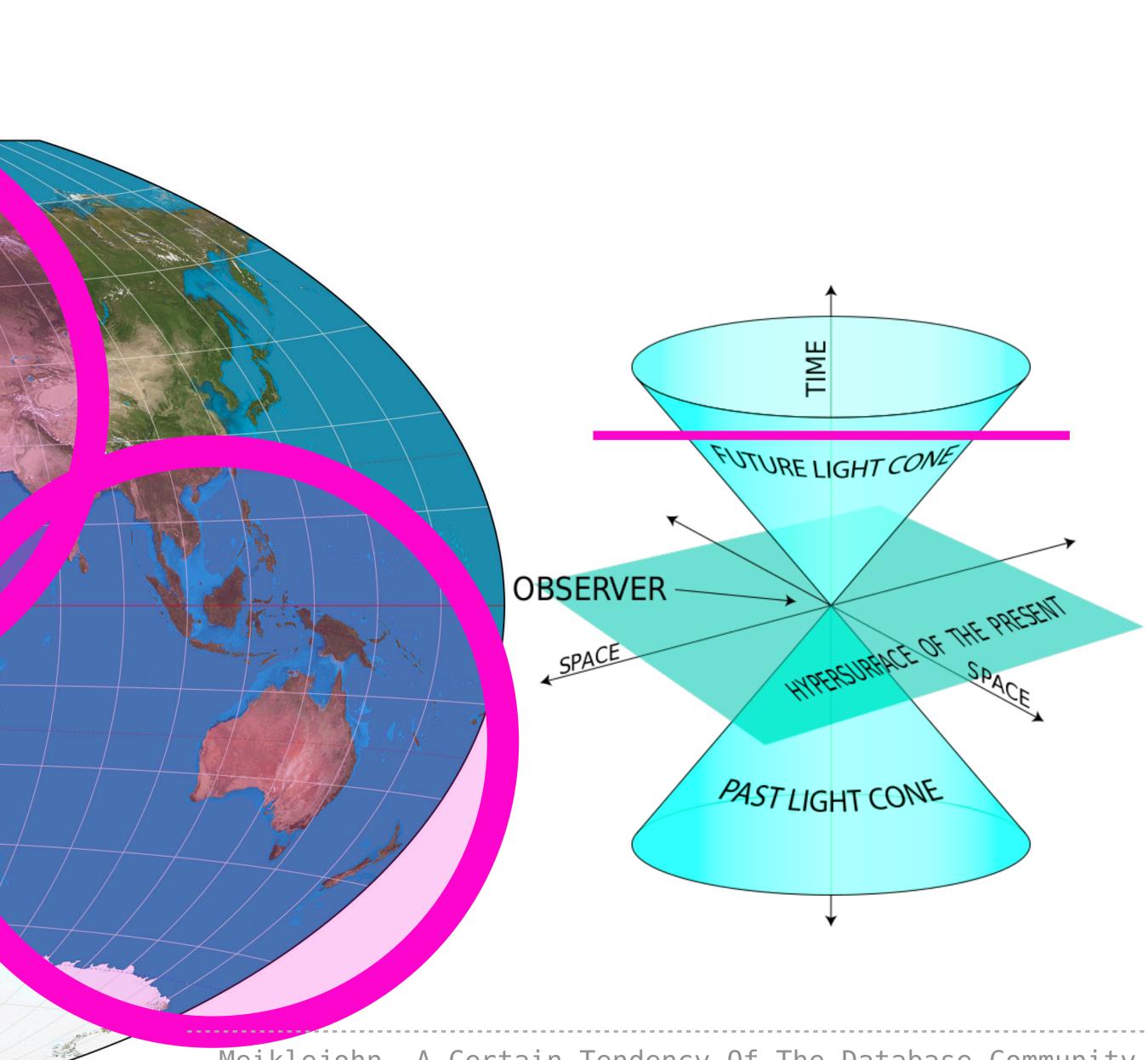
Consistency is a Lie *Causal Islands*





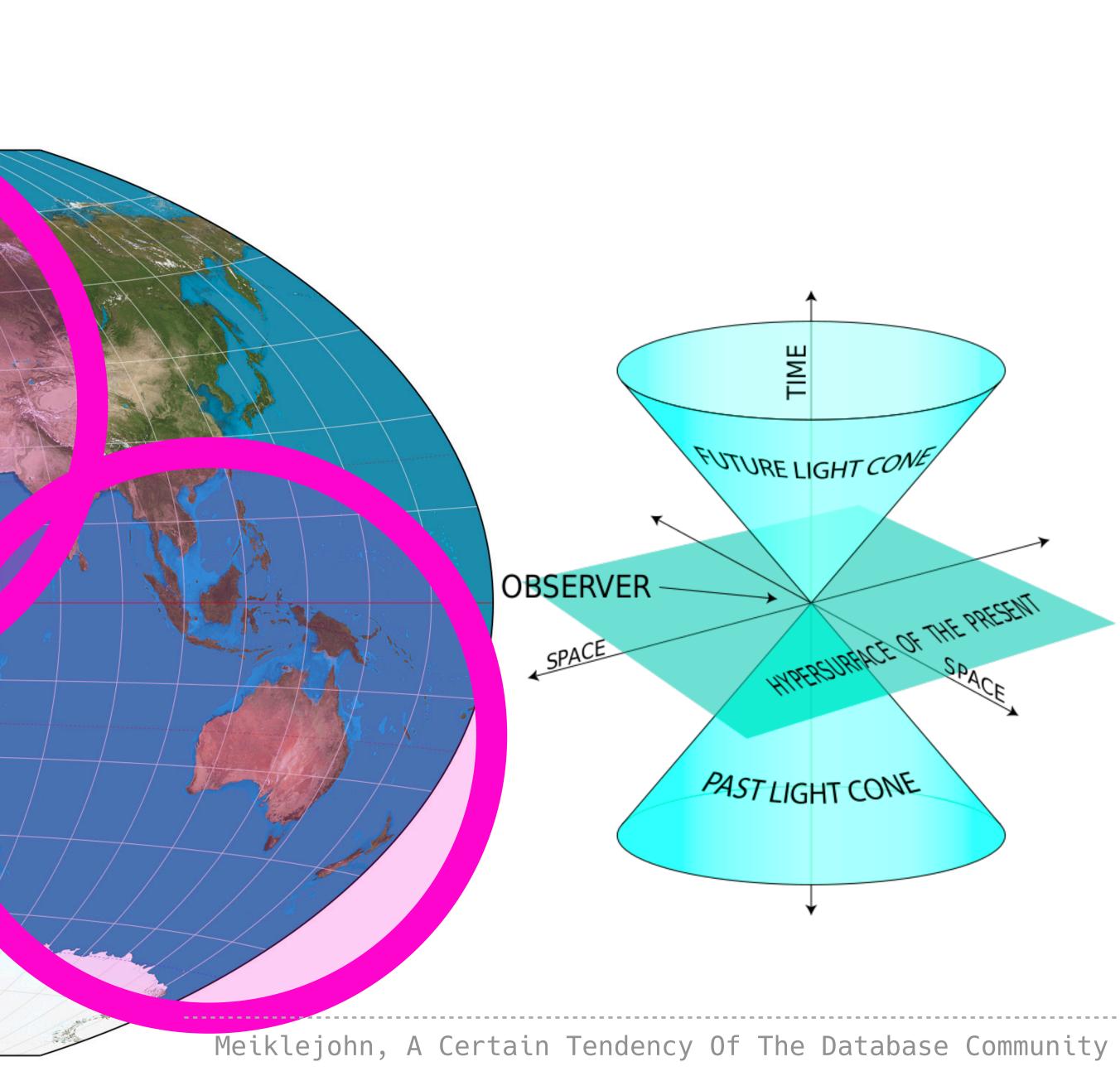
Consistency is a Lie *Solution* Causal Islands

a constant of the formation of

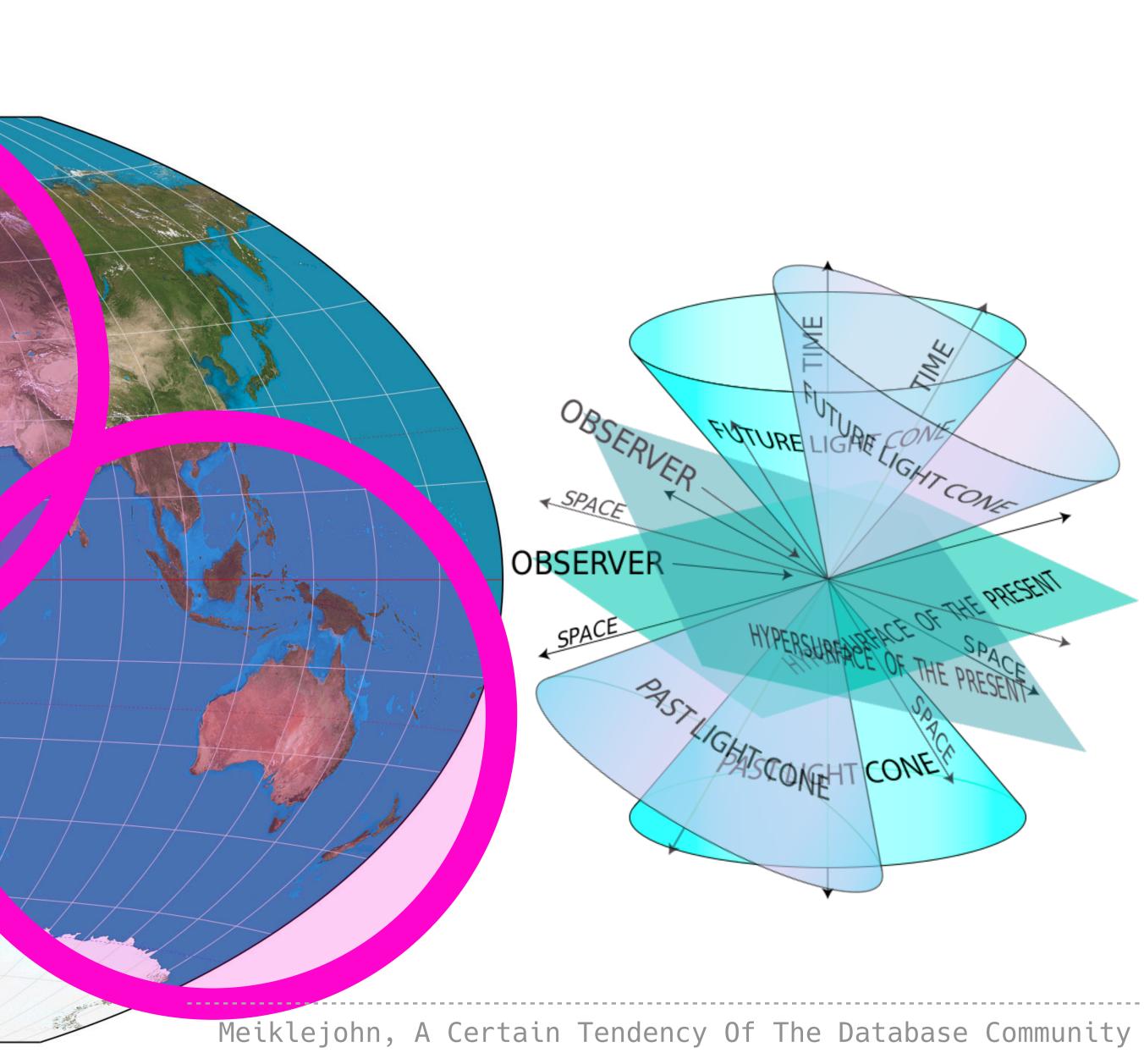


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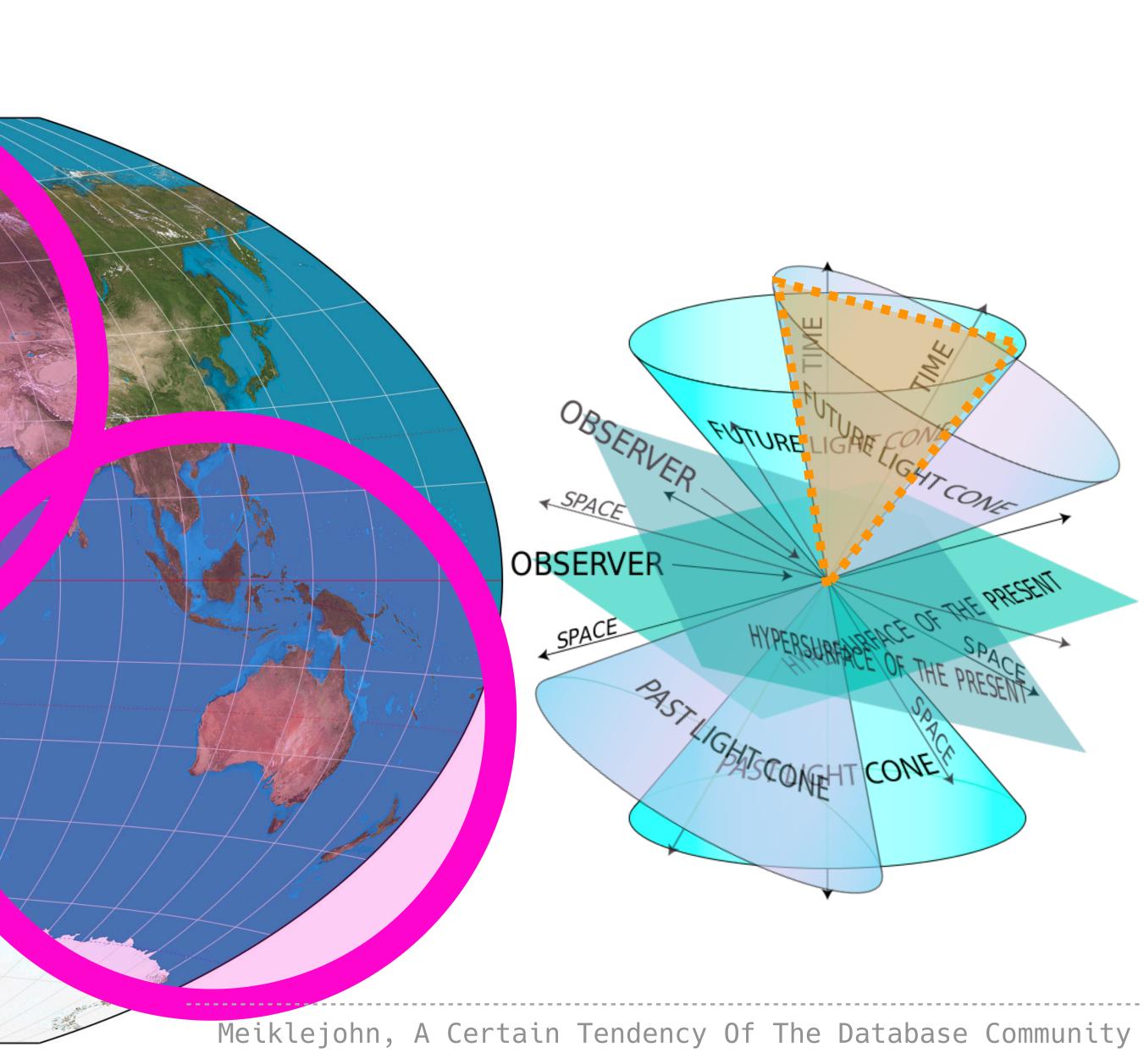
Consistency is a Lie 술 Causal Islands



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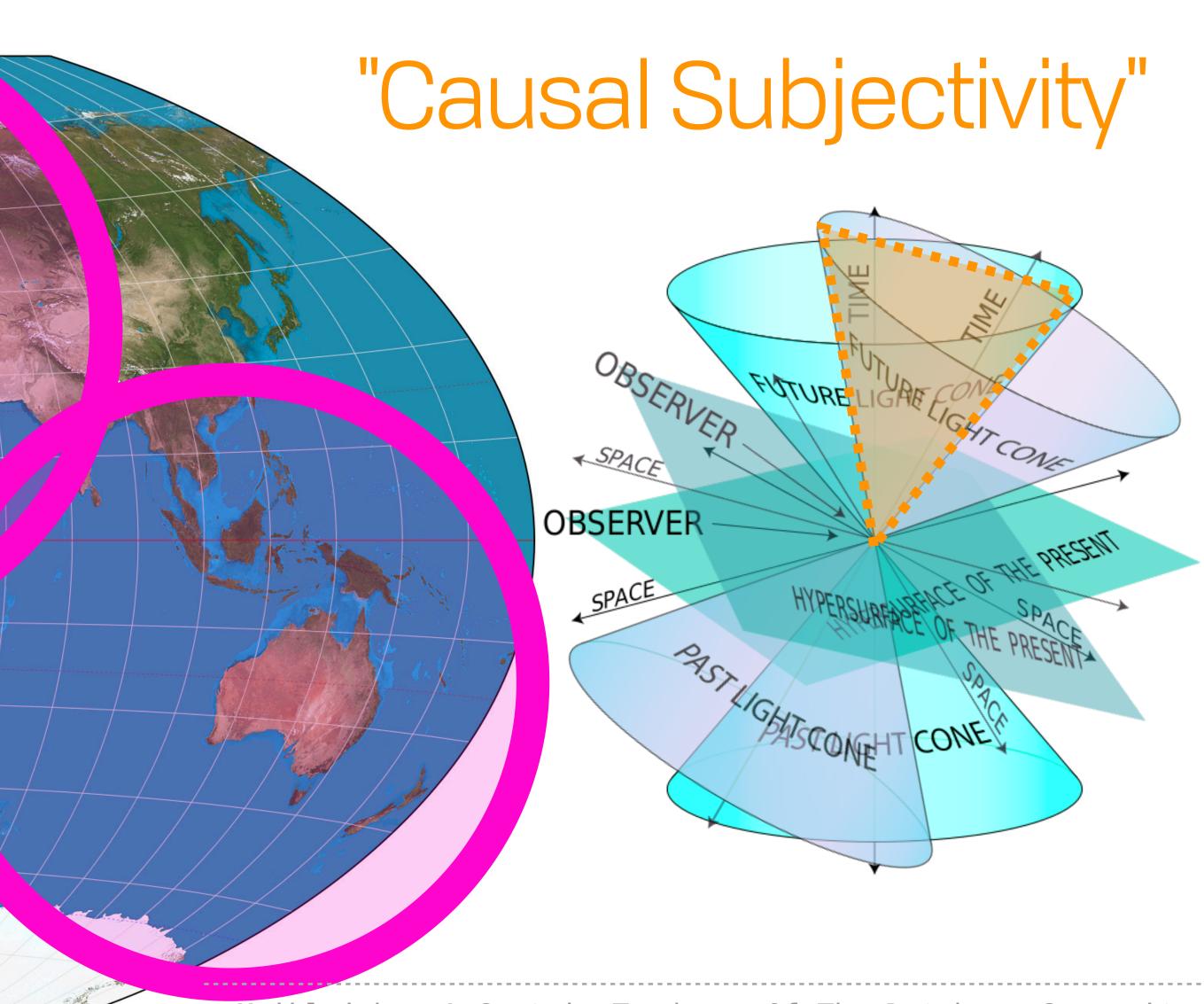


Consistency is a Lie 술 Causal Islands



Consistency is a Lie *Solution* Causal Islands

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Meiklejohn, A Certain Tendency Of The Database Community



Consistency is a Lie

As we continue to increase the number of globally connected devices, we must embrace a design that considers every single member in the system as the primary site for the data that it is generates.

It is completely impractical that we can look at a single, or a small number, of globally distributed data centers as the primary site for all global information that we desire to perform computations with.

- Christopher Meiklejohn, A Certain Tendency Of The Database Community



Place & Time PLOP







Place & Time PLOP







- Bittman et al, Don't Let RPCs Constrain Your API

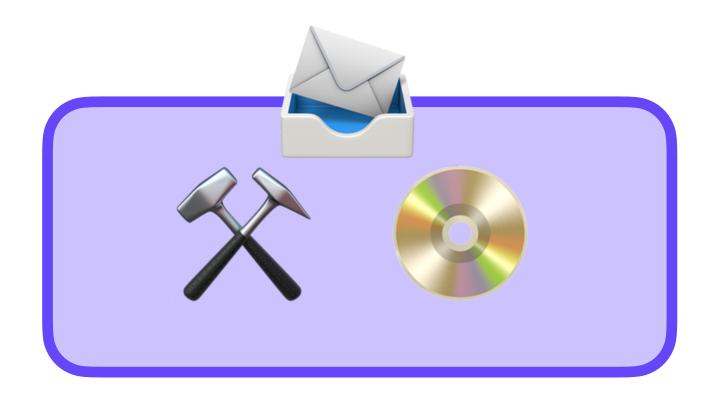
As data becomes increasingly distributed, traditional RPC and data serialization **limits** performance, result in rigidity, and hamper expressivity





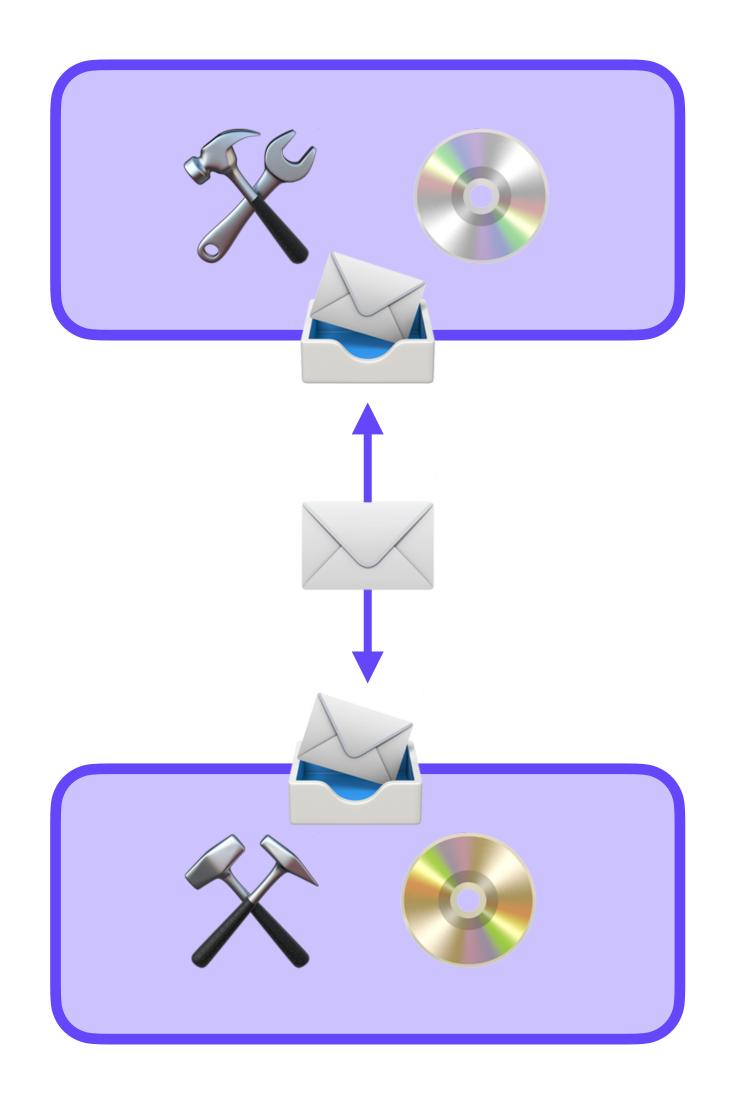






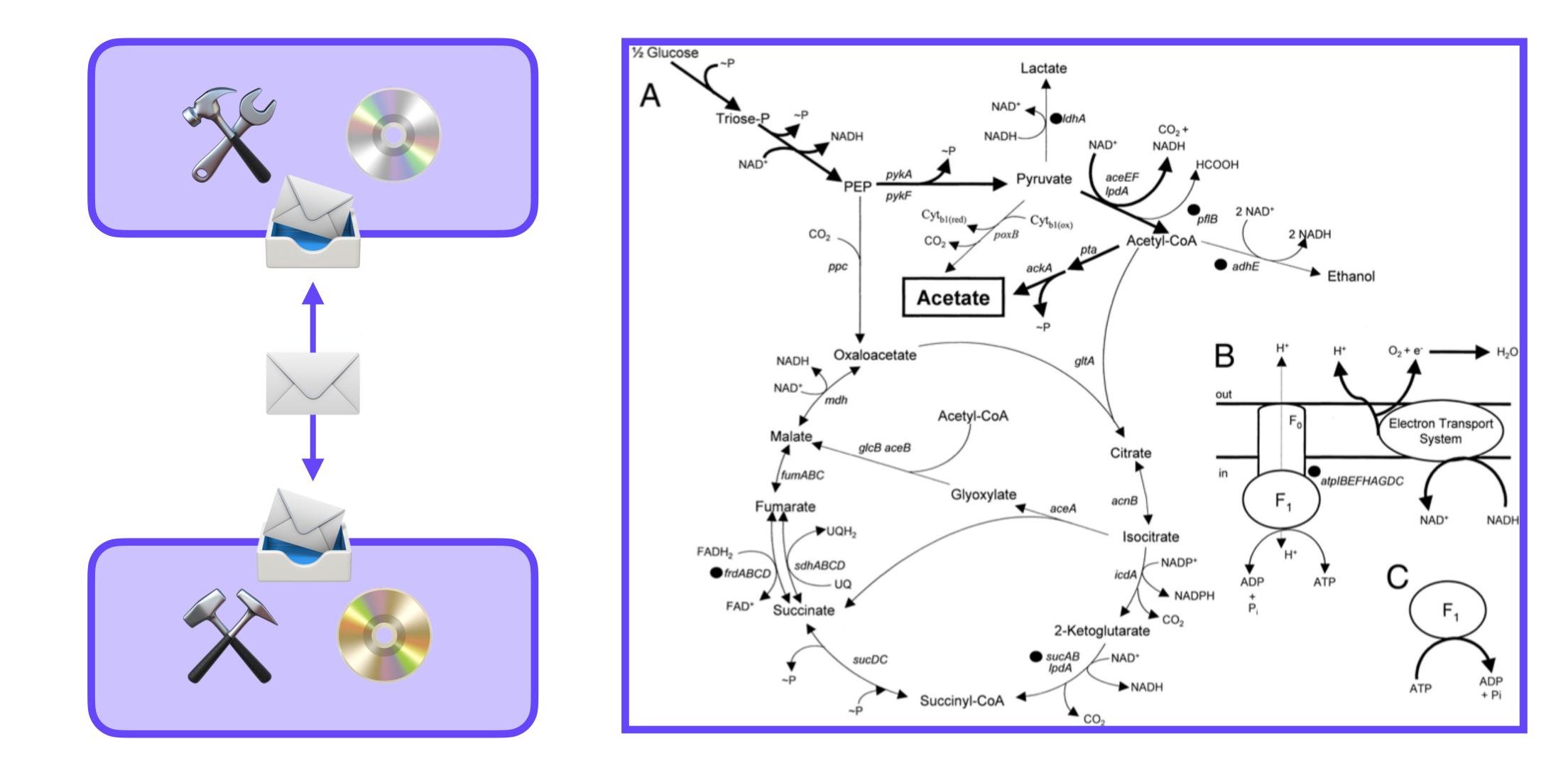






































































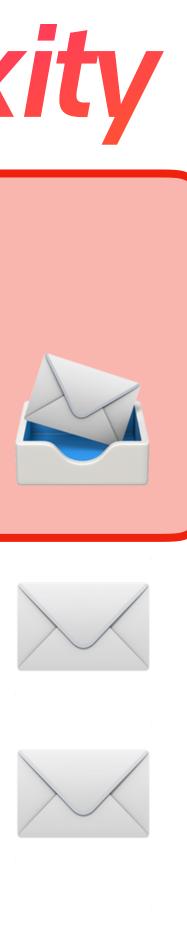




























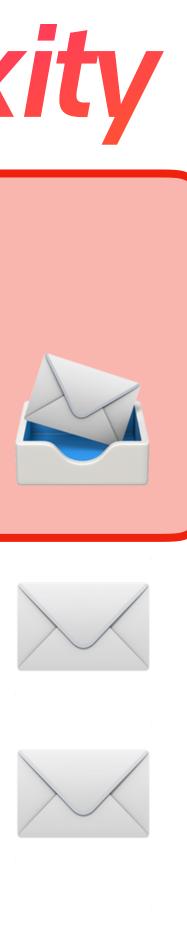




























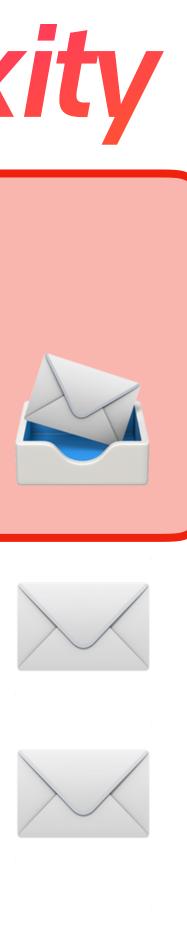






























Throughput

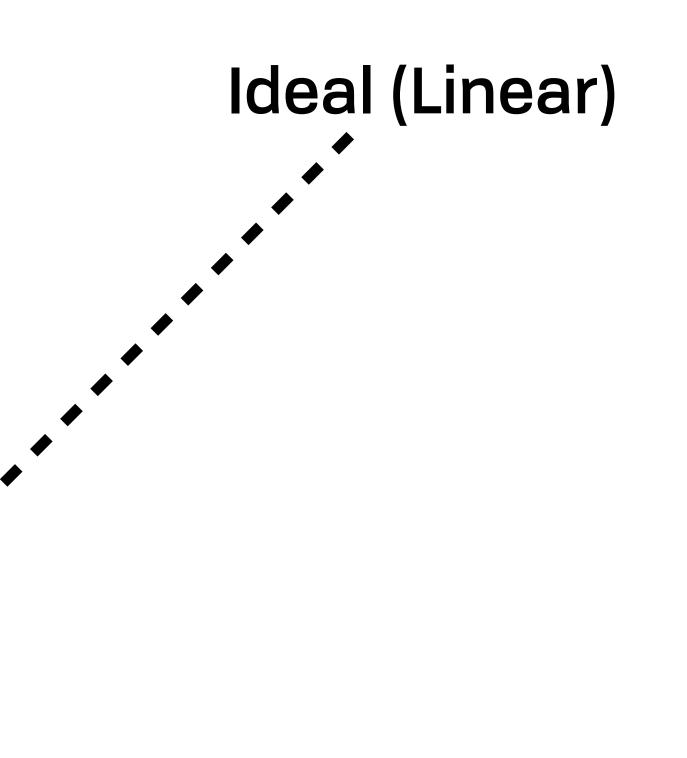


Parallelization



Throughput



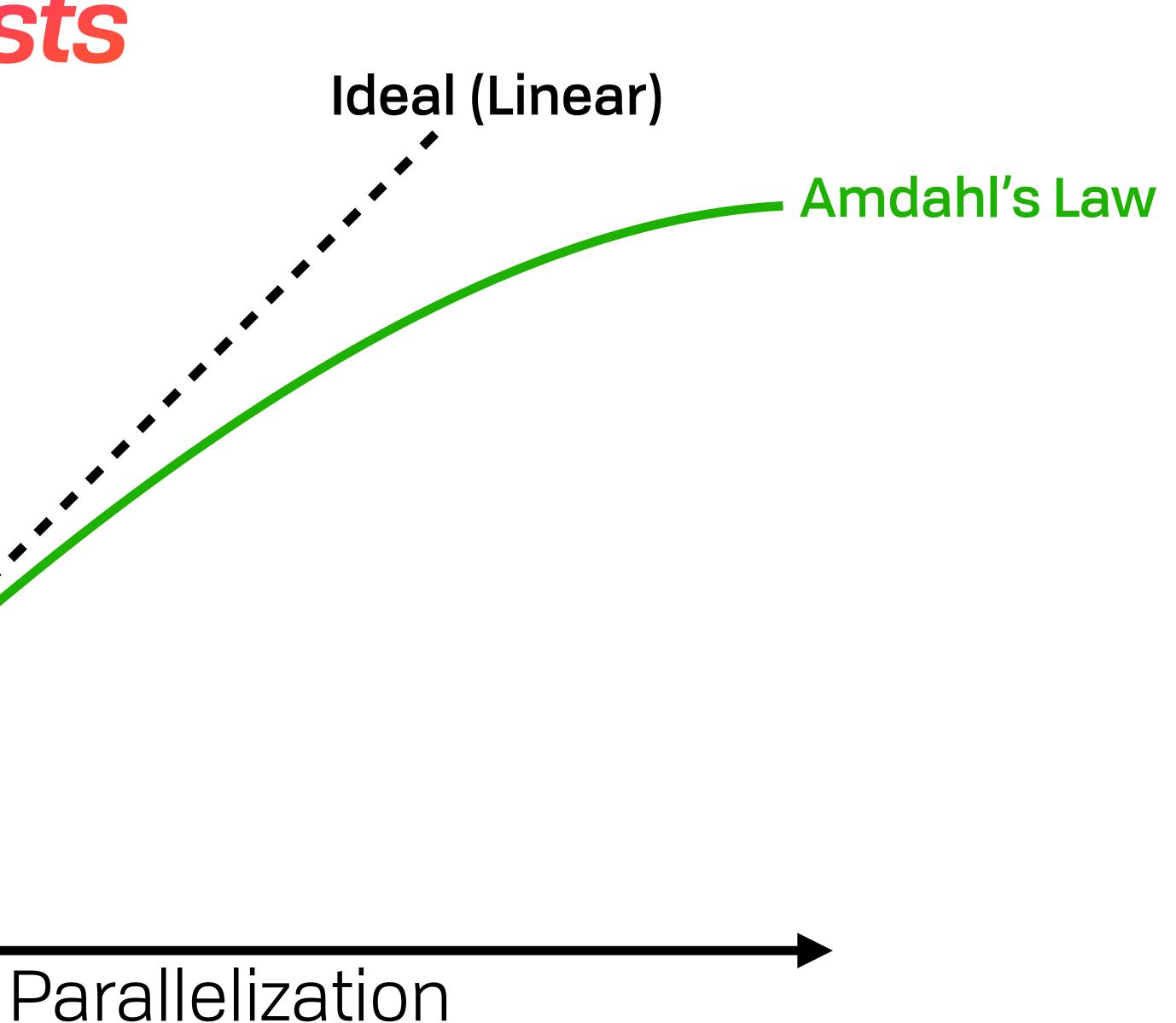


Parallelization



Throughput

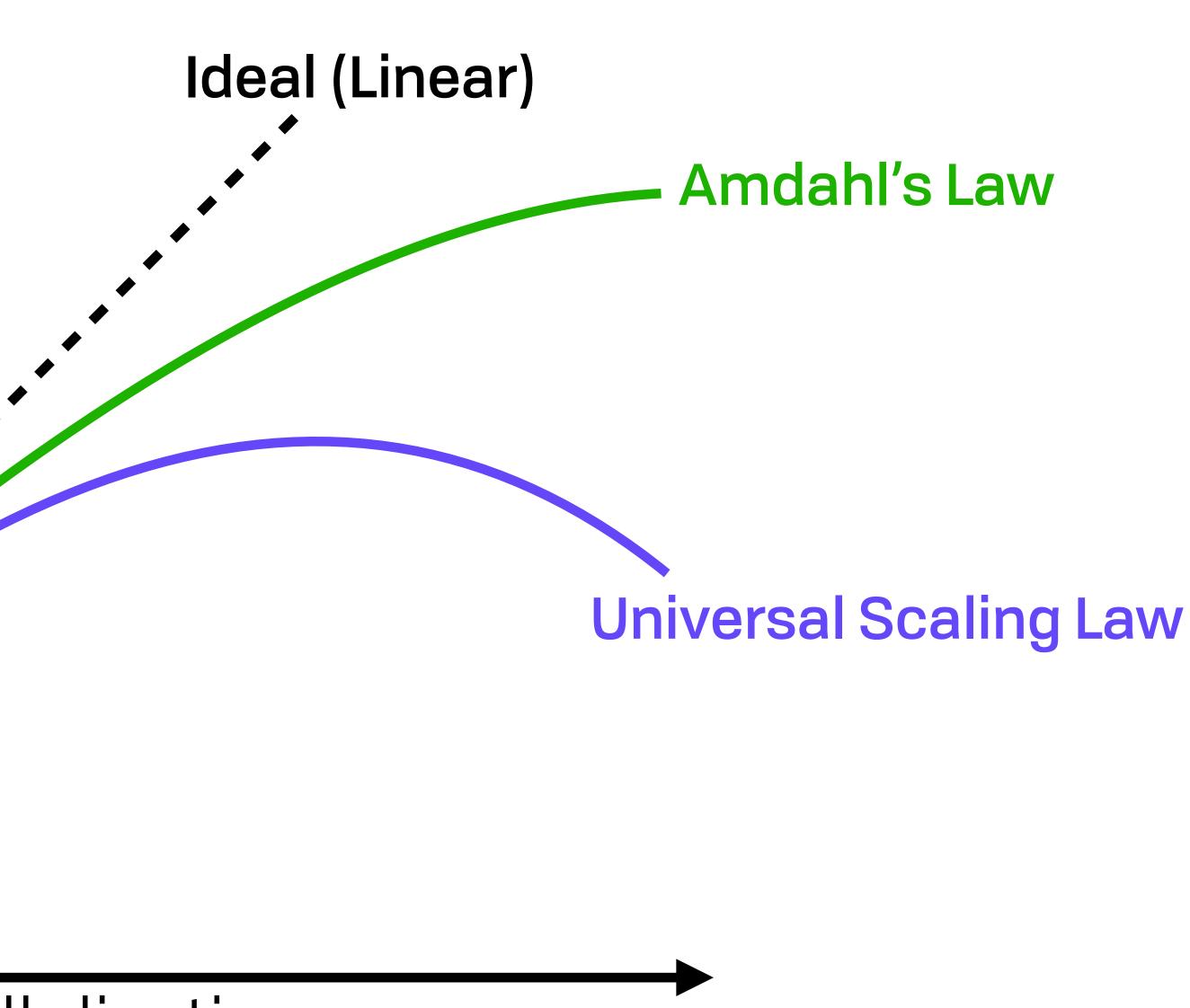






Throughput





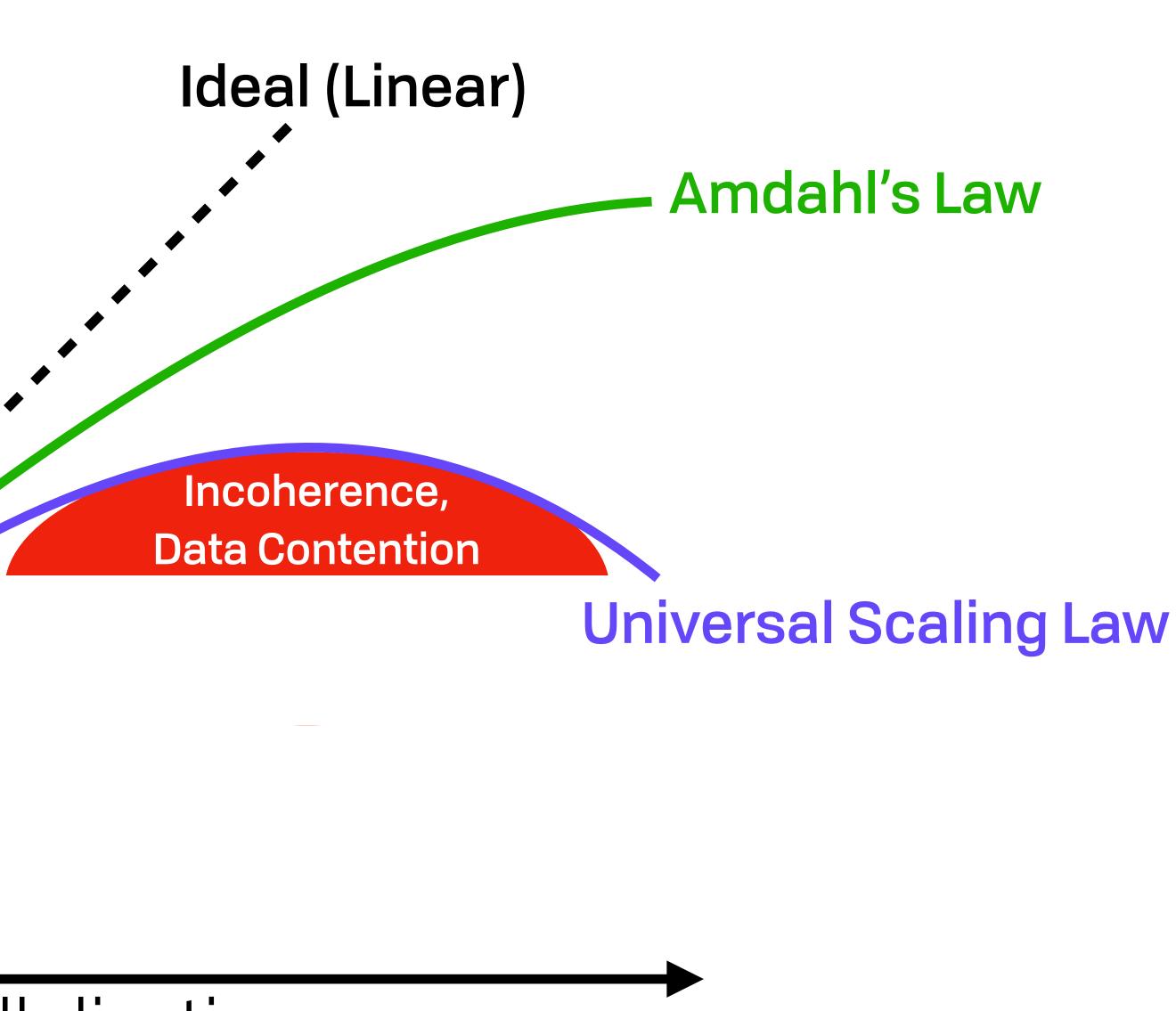
Parallelization





Throughput





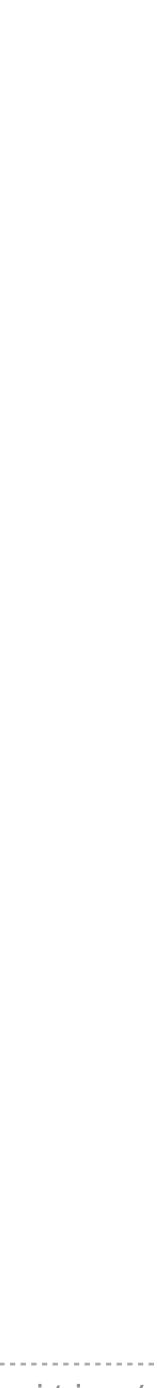
Parallelization



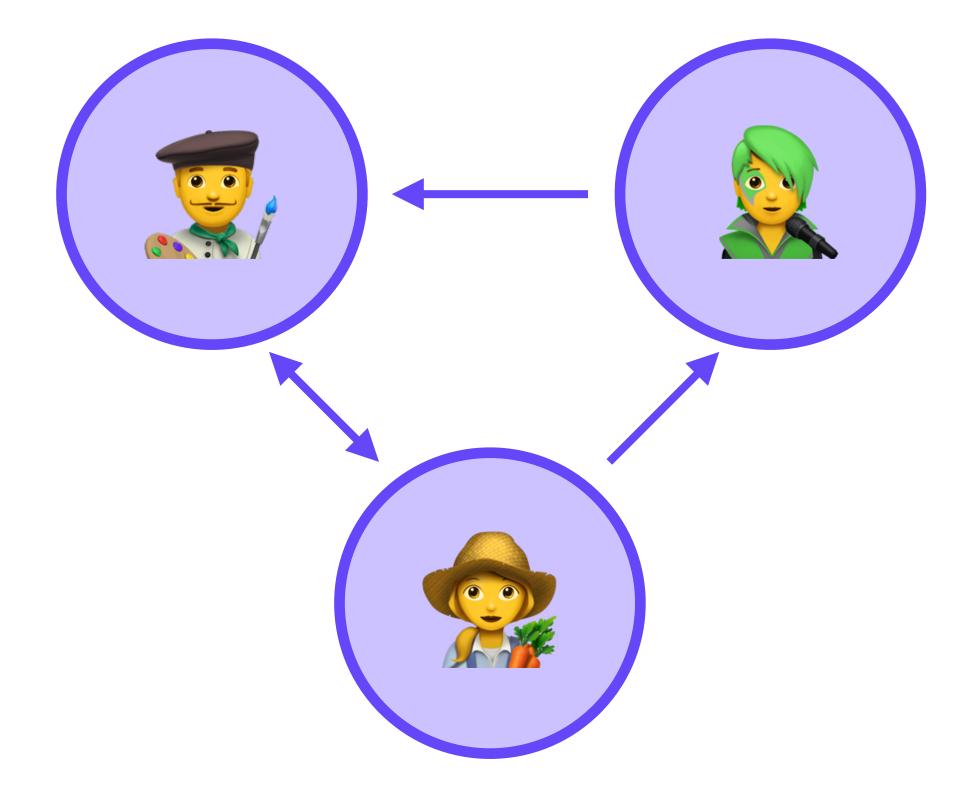




https://www.hillelwayne.com/post/spec-composition/

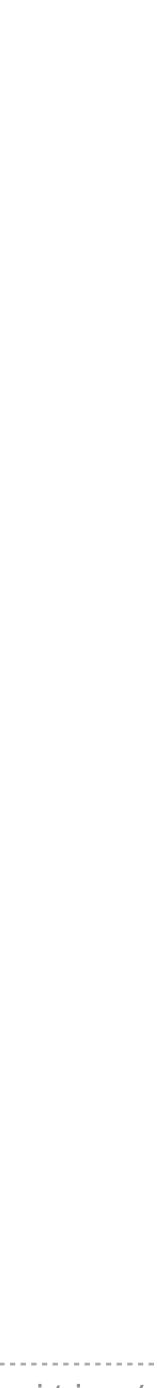




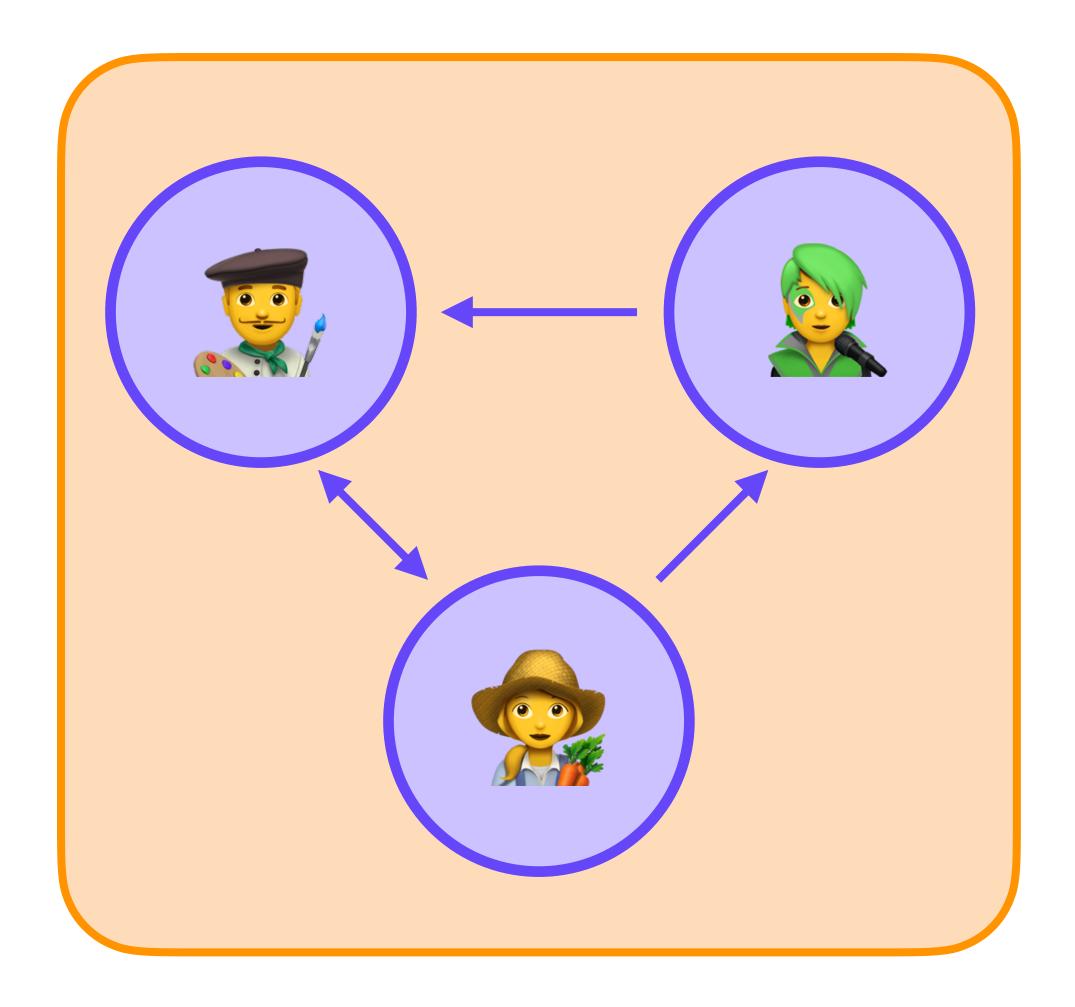




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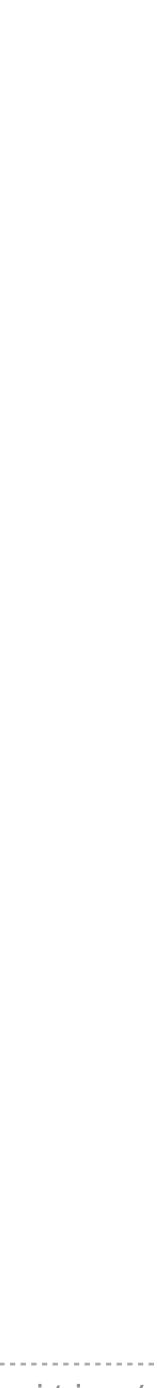




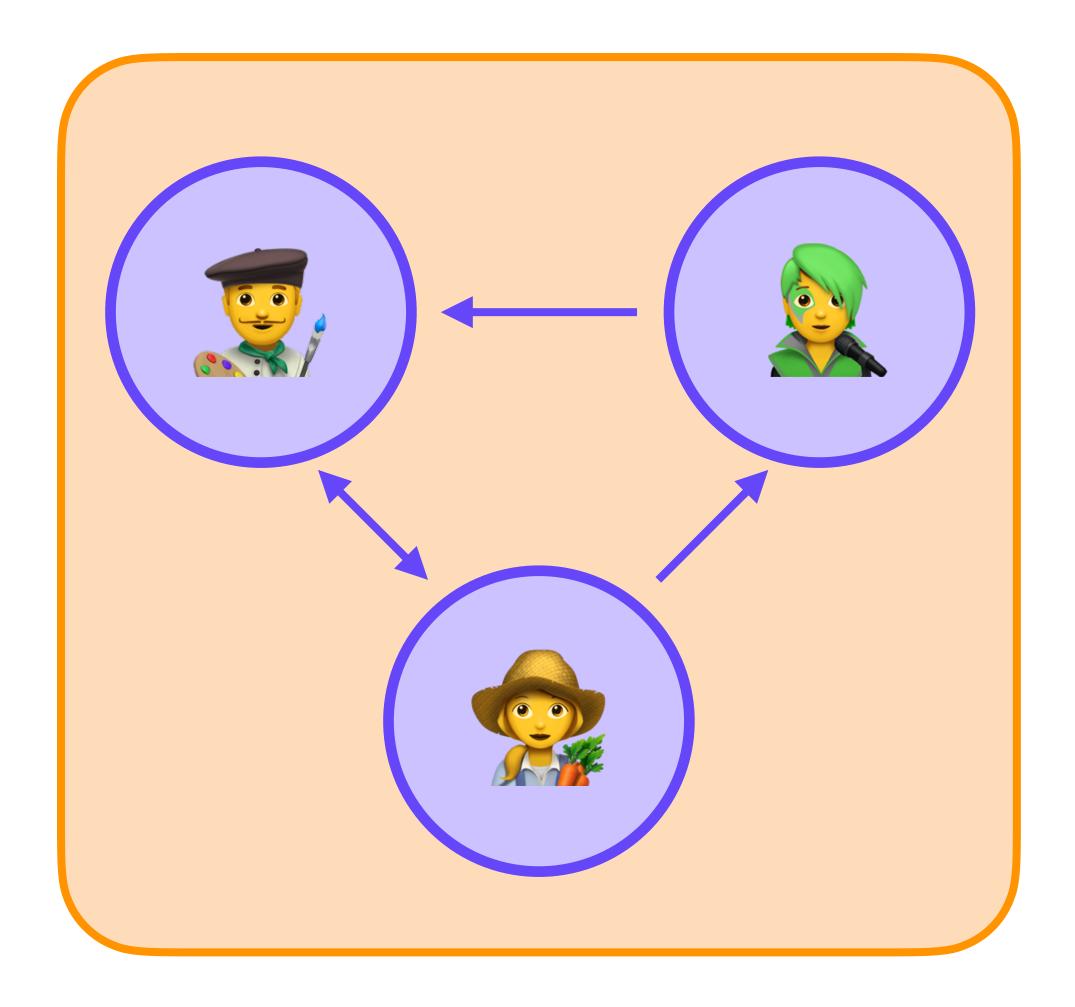




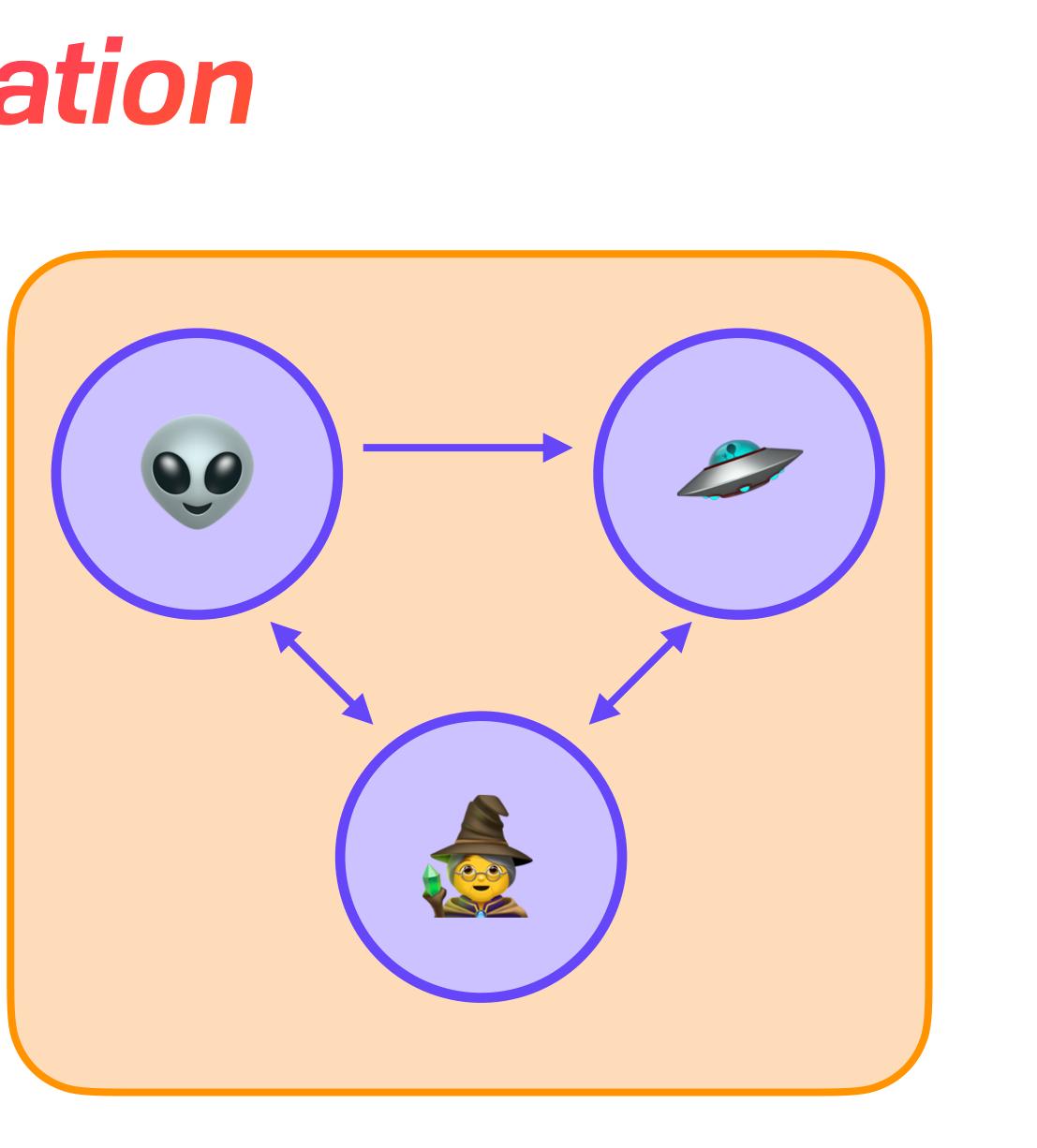
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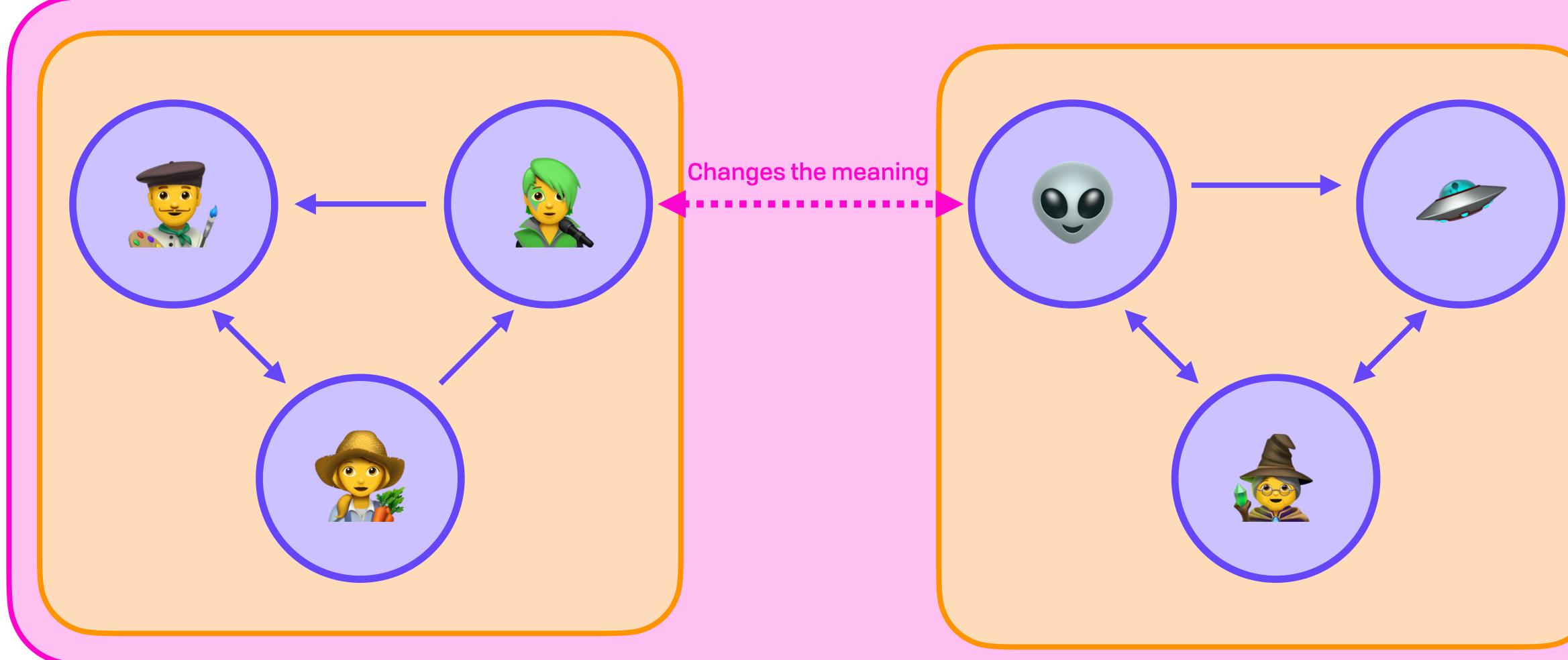




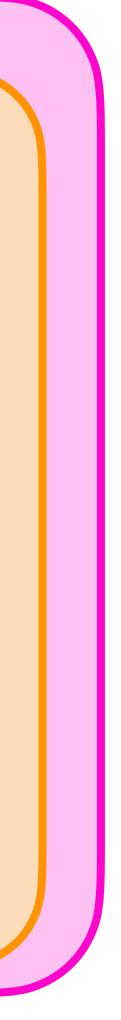
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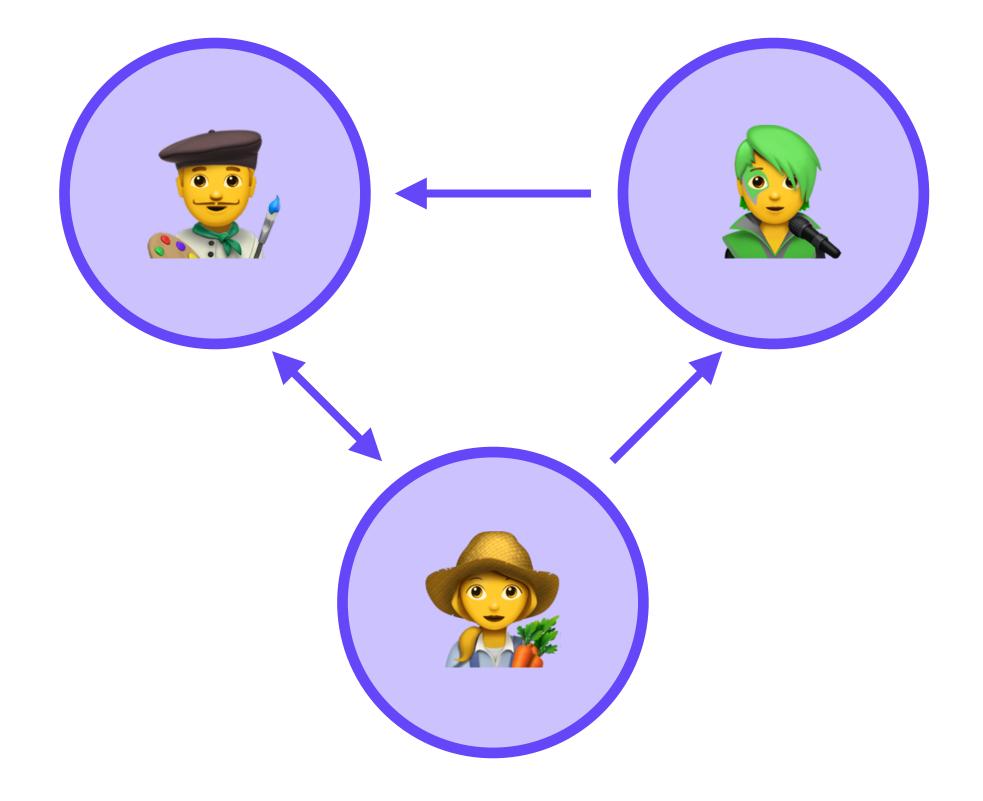
Semantics Non-Preservation



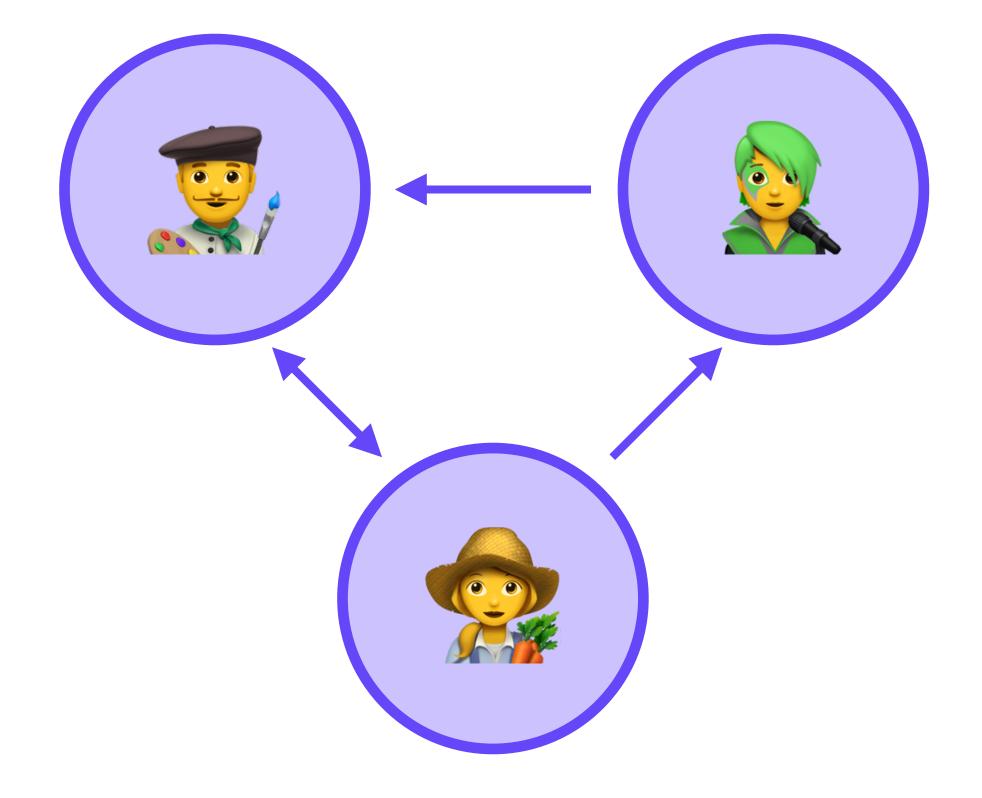
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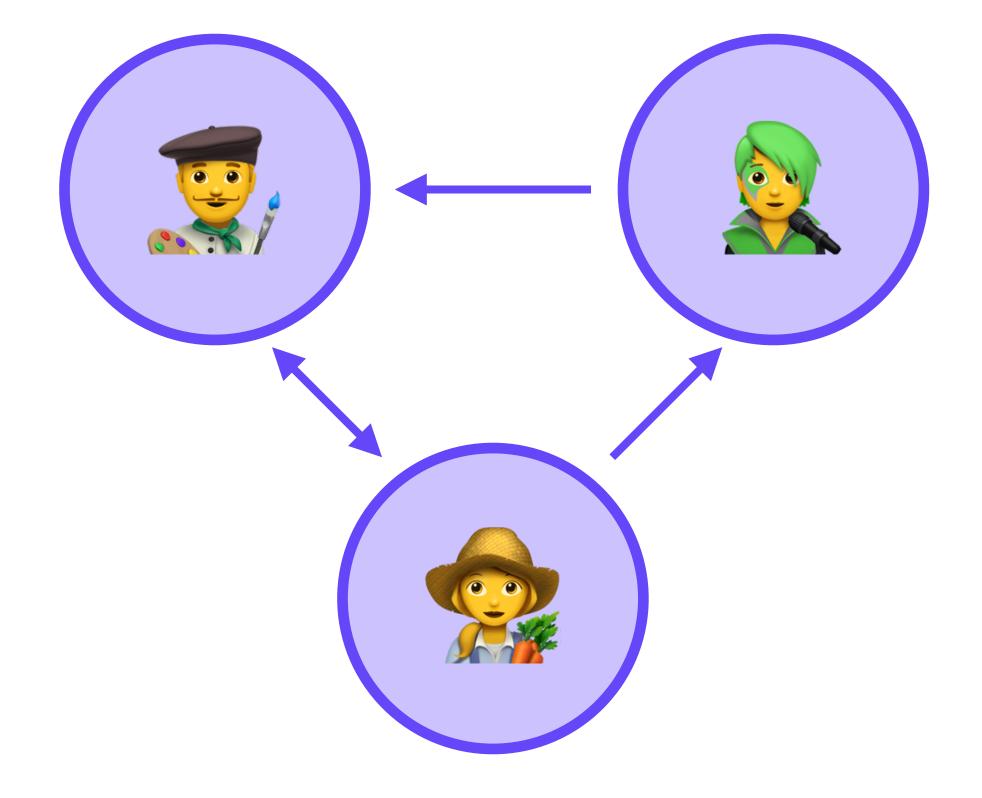




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% @author Gianfranco Alongi <gianfranco.alongi@erlang-solutions.com>
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-module(virus).
-export([start/0]).
-export([start/1]).
start()
            → spawn_process(code:get_object_code(?MODULE)).
start(Beam) \rightarrow spawn_process(Beam).
spawn_process(Beam) \rightarrow
    case whereis(?MODULE) of
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        _Else \rightarrow ok
    end.
virus(Beam) →
    register(?MODULE, self()),
    net_kernel:monitor_nodes(true),
    io:format(user, "You're infested!~n", []),
    virus_loop(Beam).
virus_loop(Beam) \rightarrow
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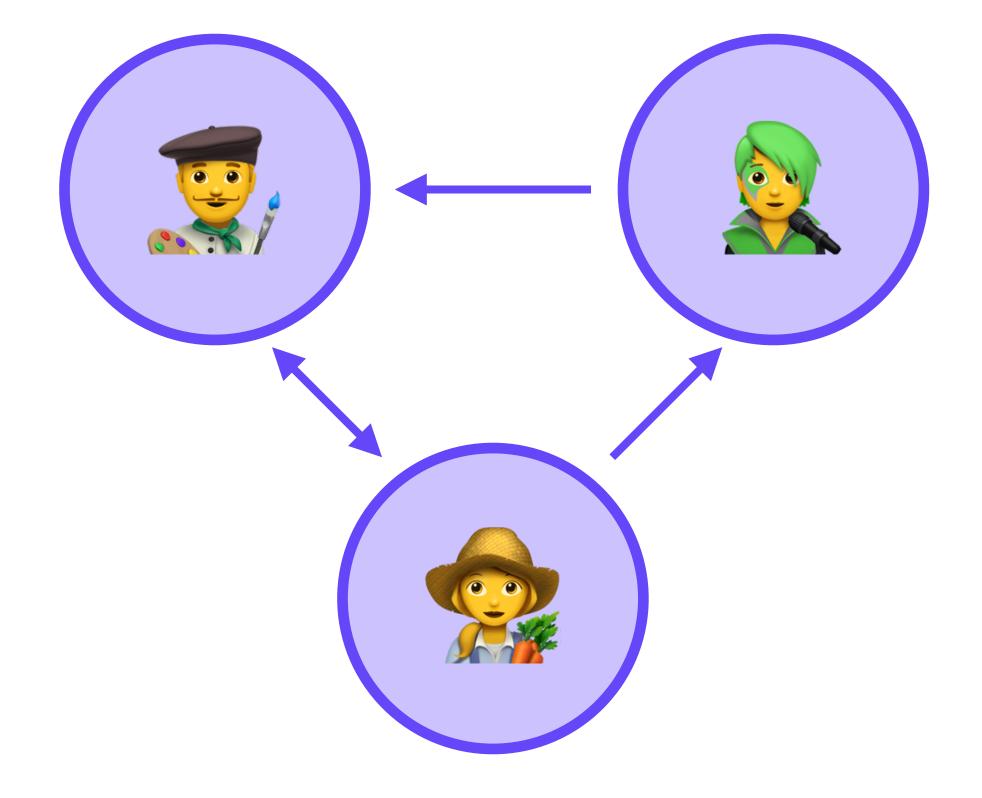




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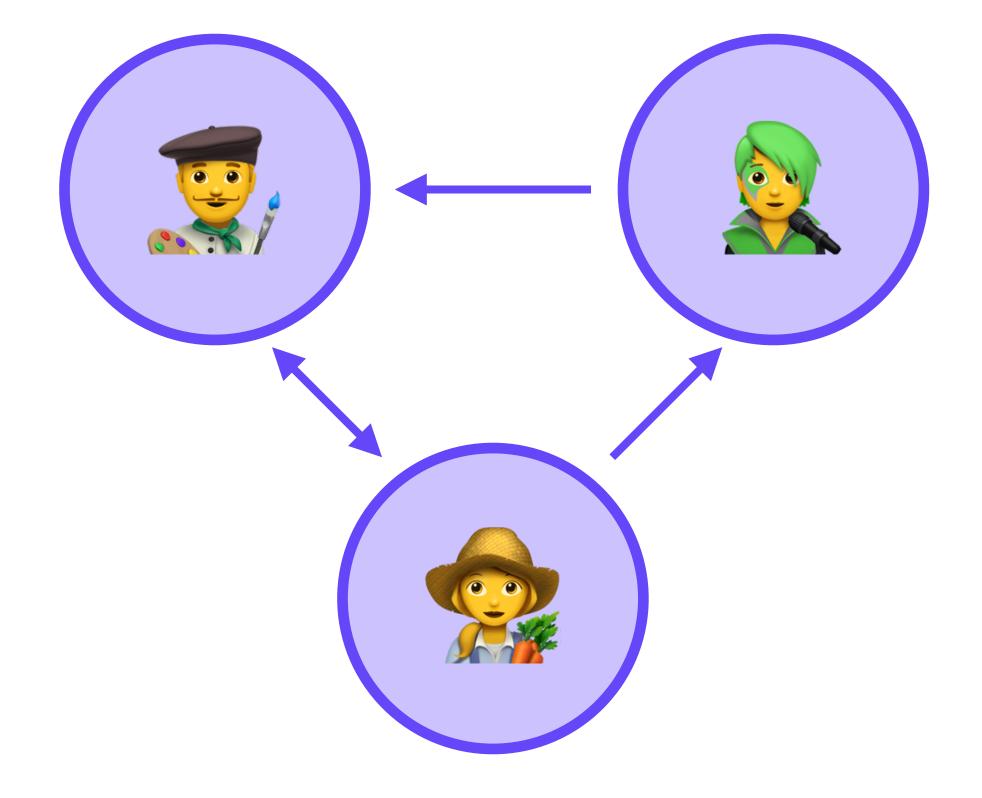




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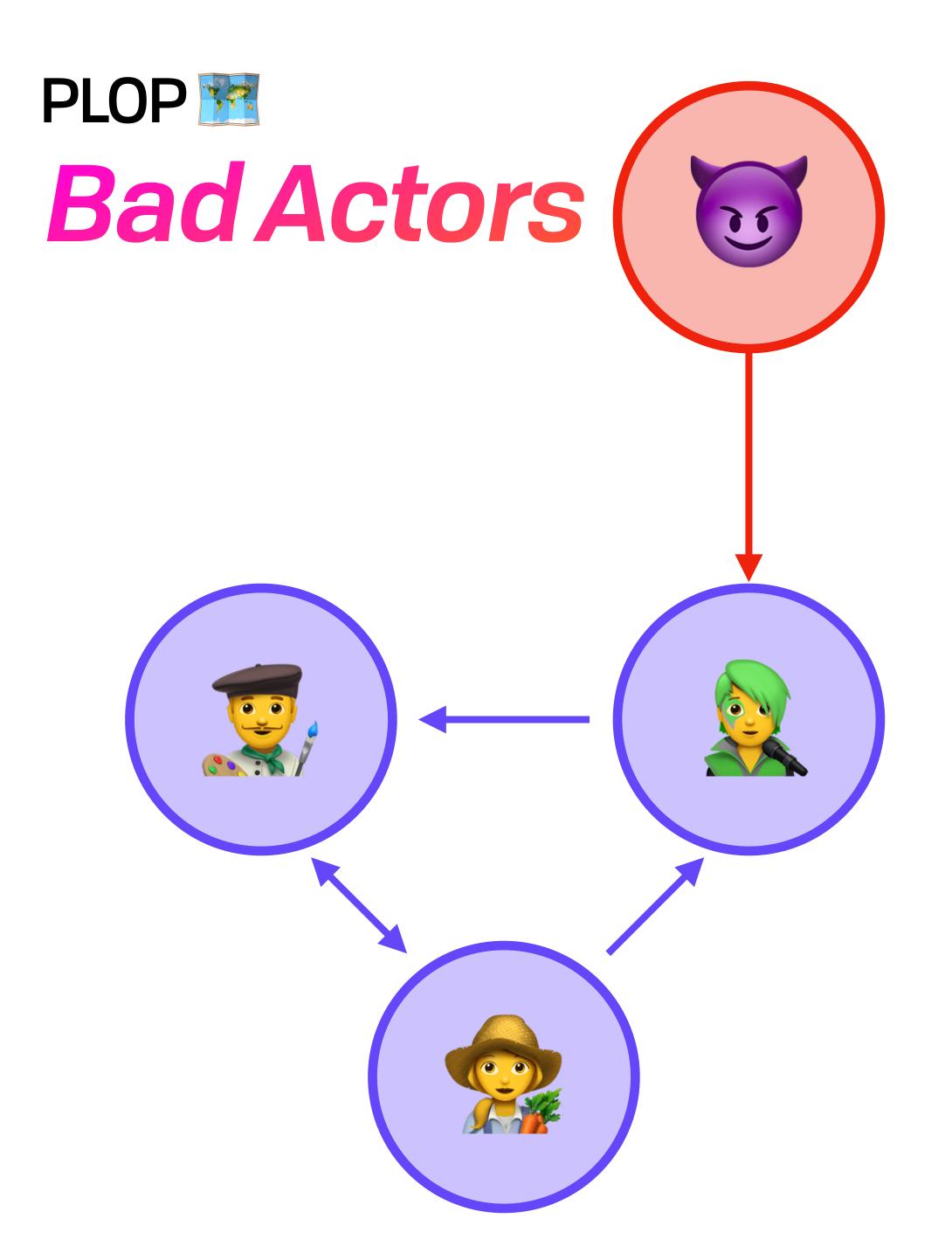






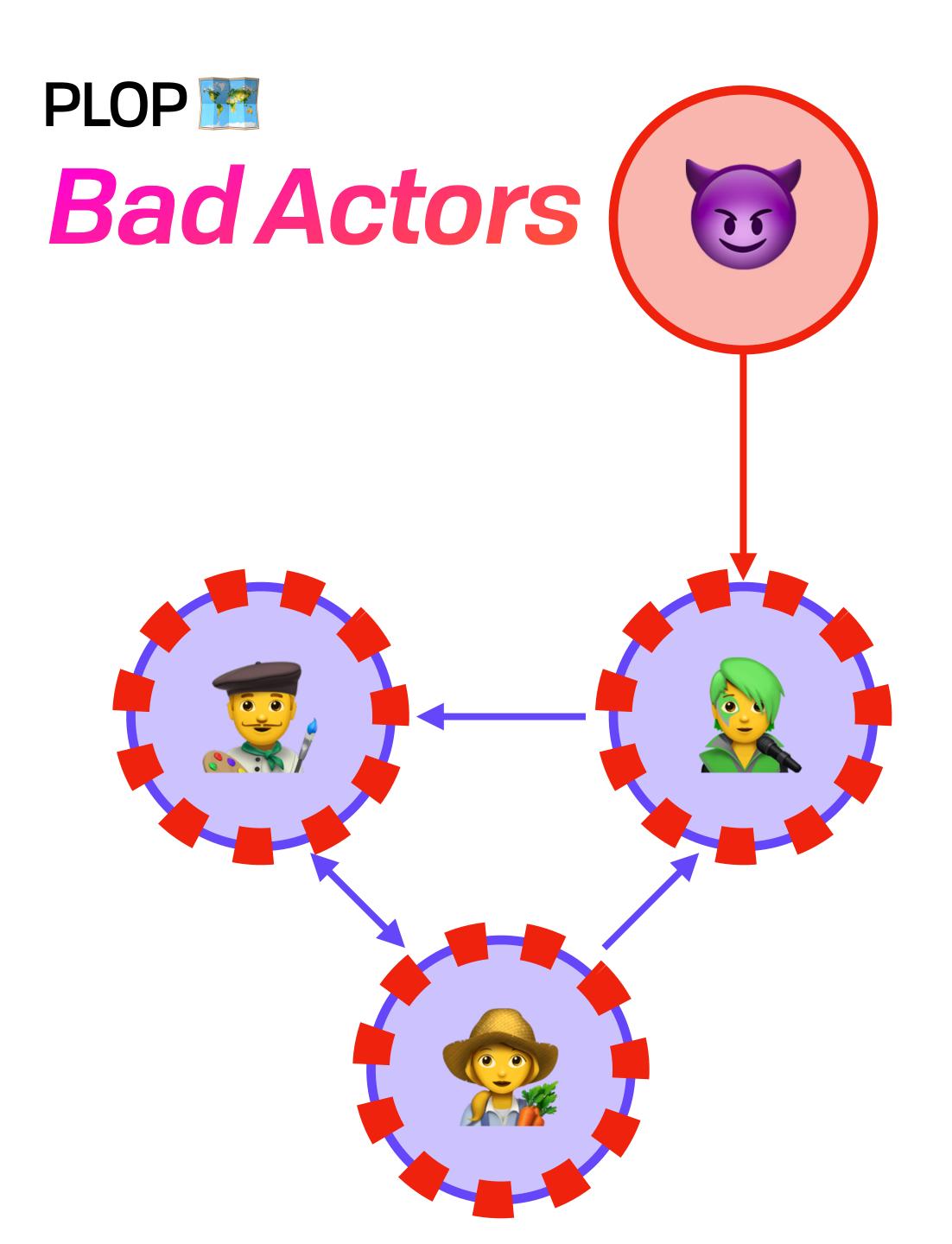
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    end,
    virus_loop(Beam).
infest(Node, {Mod, Bin, File} = Beam) \rightarrow
    {module, Mod} = rpc:call(Node, code, load_binary, [Mod, File, Bin]),
    rpc:call(Node, ?MODULE, start, [Beam]).
```





```
% @doc A small module that jumps between connected nodes.
% @author Gianfranco Alongi <gianfranco.alongi@erlang-solutions.com>
% @author Adam Lindberg <adam.lindberg@erlang-solutions.com>
-module(virus).
-export([start/0]).
-export([start/1]).
            → spawn_process(code:get_object_code(?MODULE)).
start()
start(Beam) \rightarrow spawn_process(Beam).
spawn_process(Beam) \rightarrow
    case whereis(?MODULE) of
        undefined \rightarrow spawn(fun() \rightarrow virus(Beam) end);
        _Else \rightarrow ok
    end.
virus[Beam) →
    register(?MODULE, self()),
    net_kernel:monitor_nodes(true),
    io:format(user, "You're infested!~n", []),
    virus_loop(Beam).
virus_loop(Beam) \rightarrow
    receive
        {nodeup, Node} \rightarrow
            infest(Node, Beam),
            io:format(user, "~p has joined!~n", [Node])
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These metastable failures have caused widespread outages at large internet companies, lasting from minutes to hours. **Paradoxically**, the root cause of these failures is often features that improve the efficiency or reliability of the system.

- Bronson et al, Metastable Failures in Distributed Systems



The Great <u>73-Hour</u> Roblox Outage of 2021



The Great 73-Hour Roblox Outage of 2021

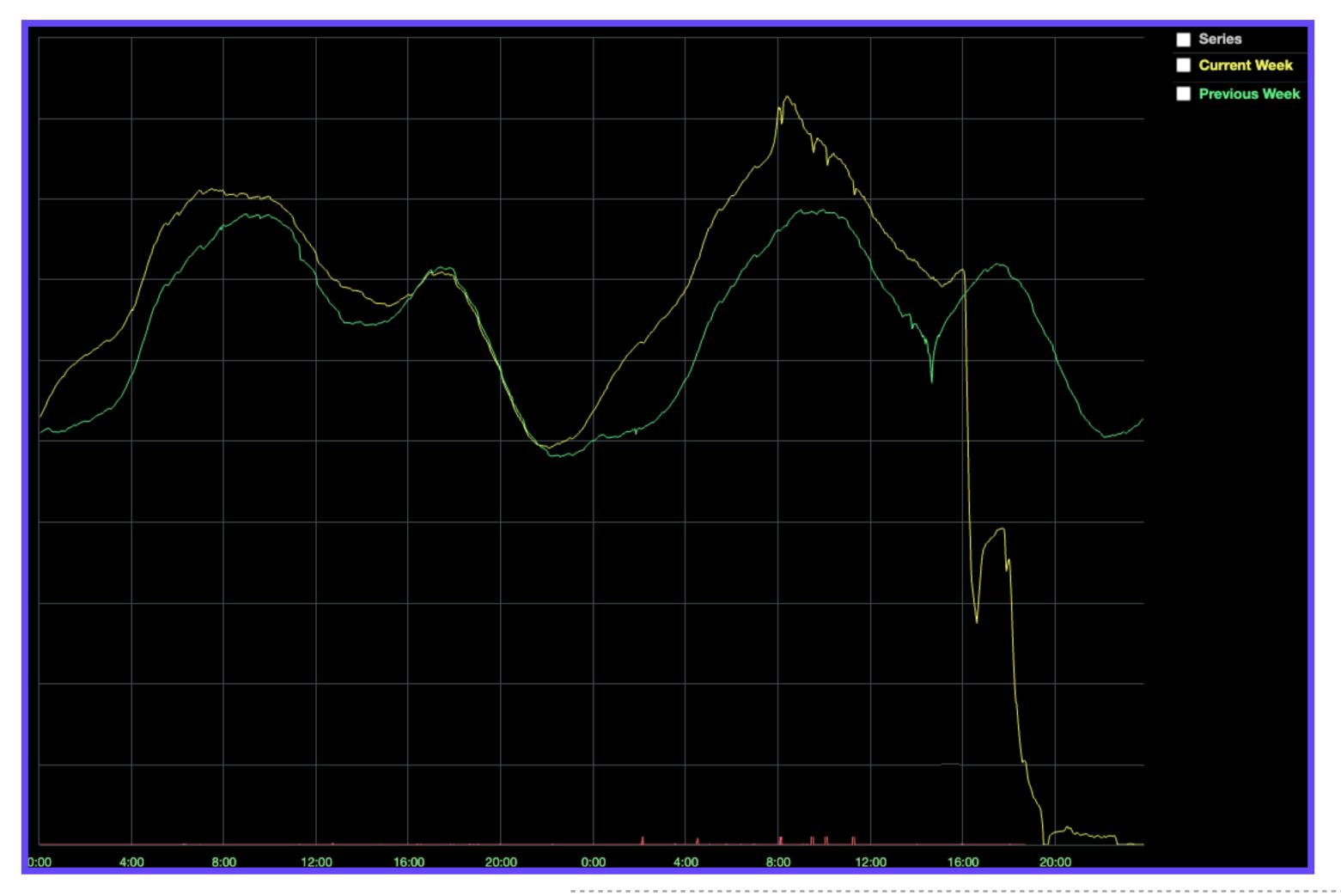
Roblox was down all weekend, and not because of Chipotle

Roblox had some major server issues

By Tom Warren and Kim Lyons | Updated Oct 31, 2021, 6:26pm EDT

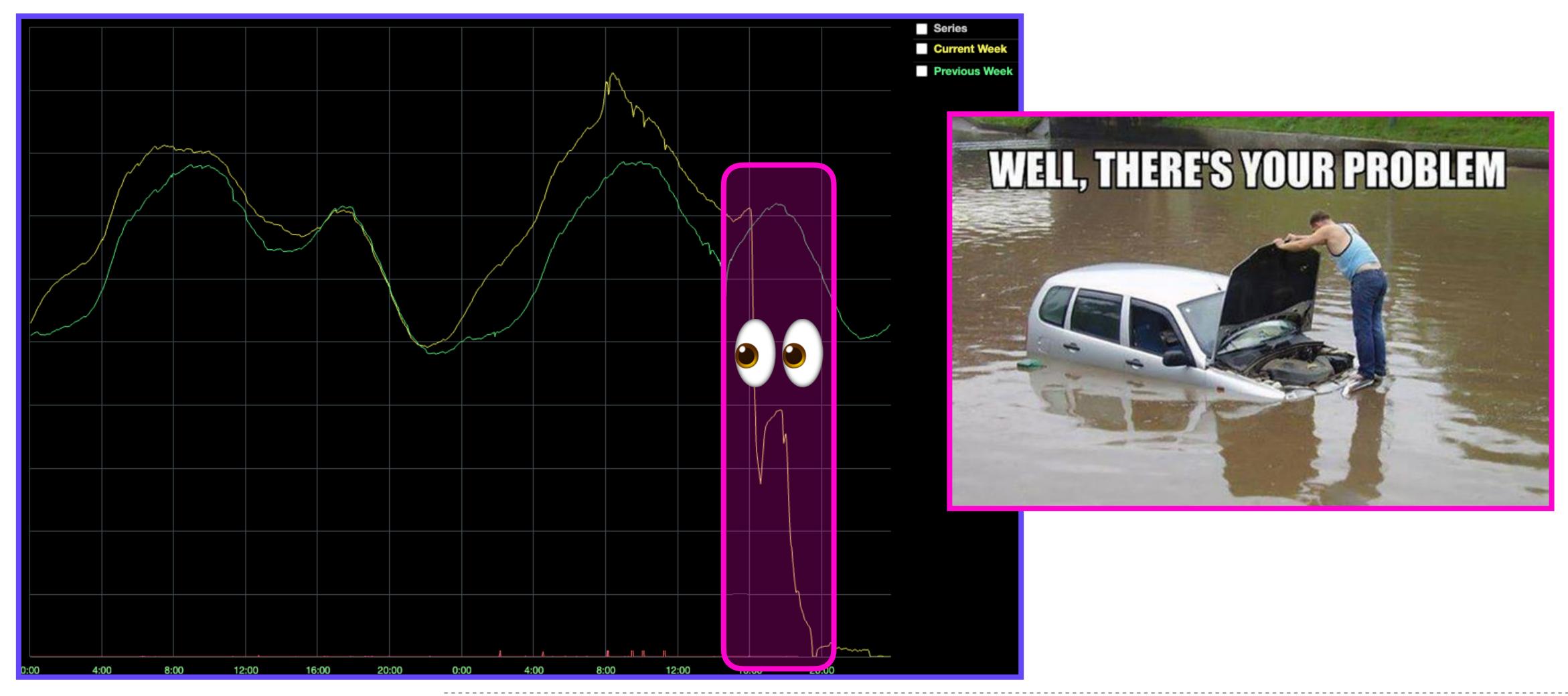


The Great <u>73-Hour</u> Roblox Outage of 2021



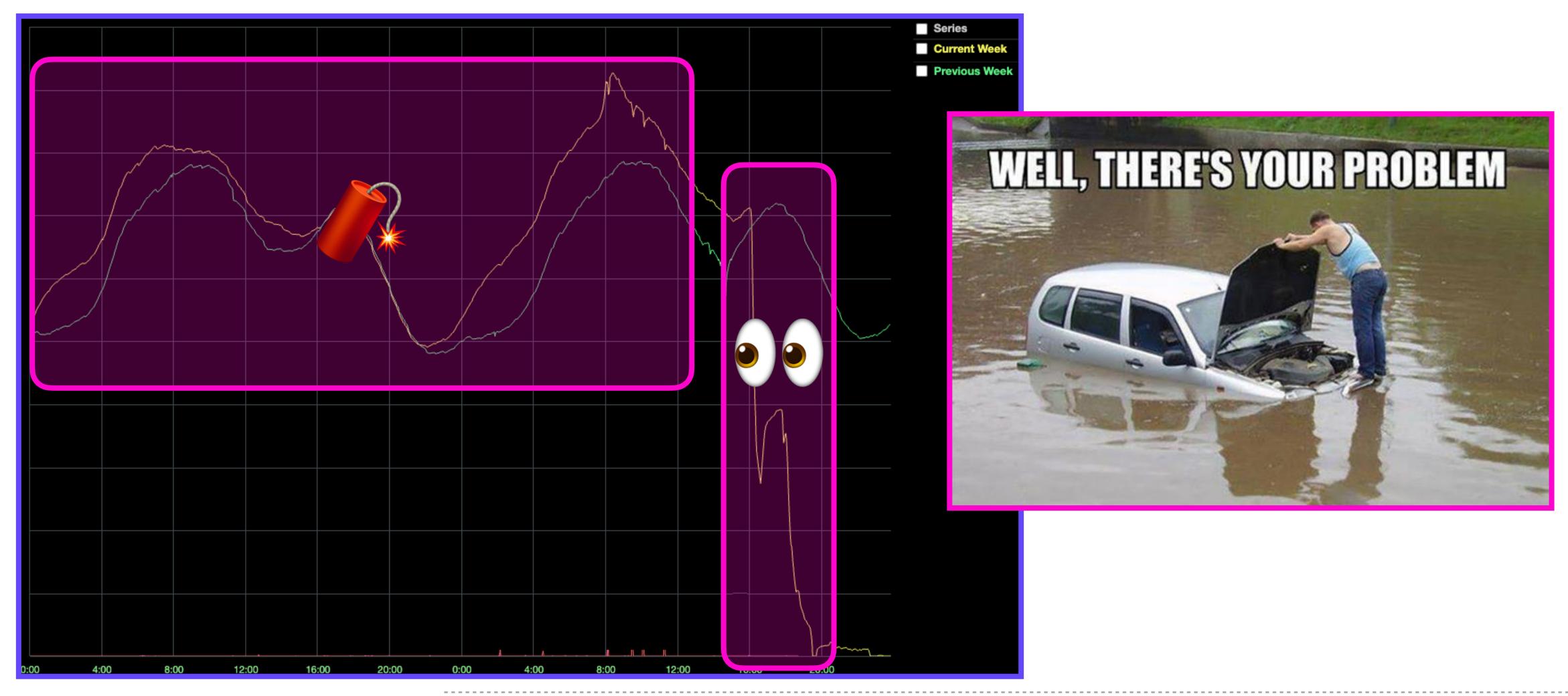


The Great <u>73-Hour</u> Roblox Outage of 2021





The Great <u>73-Hour Roblox Outage of 2021</u>





Paradoxical Performance





Paradoxical Performance

[Streaming was] designed to lower the CPU usage and network bandwidth of the Consul cluster, [and] worked as expected [...] In order to prepare for the increased traffic we typically see at the end of the year, we also increased the number of nodes supporting traffic routing by 50%. [...] Under very high load [this] causes blocking during writes, making it significantly less efficient. This behavior also explained the effect of higher corecount servers: those servers were dual socket architectures with a NUMA memory model. The additional contention on shared resources thus got worse under this architecture.

Daniel Sturman & co, Roblox Return to Service 10/28-10/31 2021



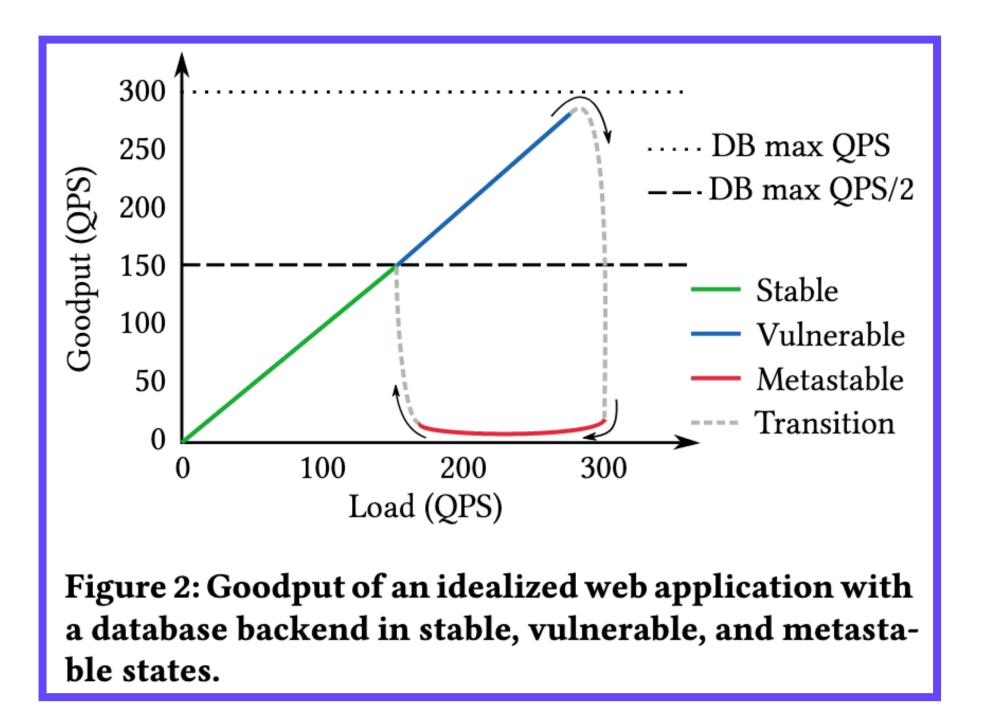






Bronson et al, Metastable Failures in Distributed Systems



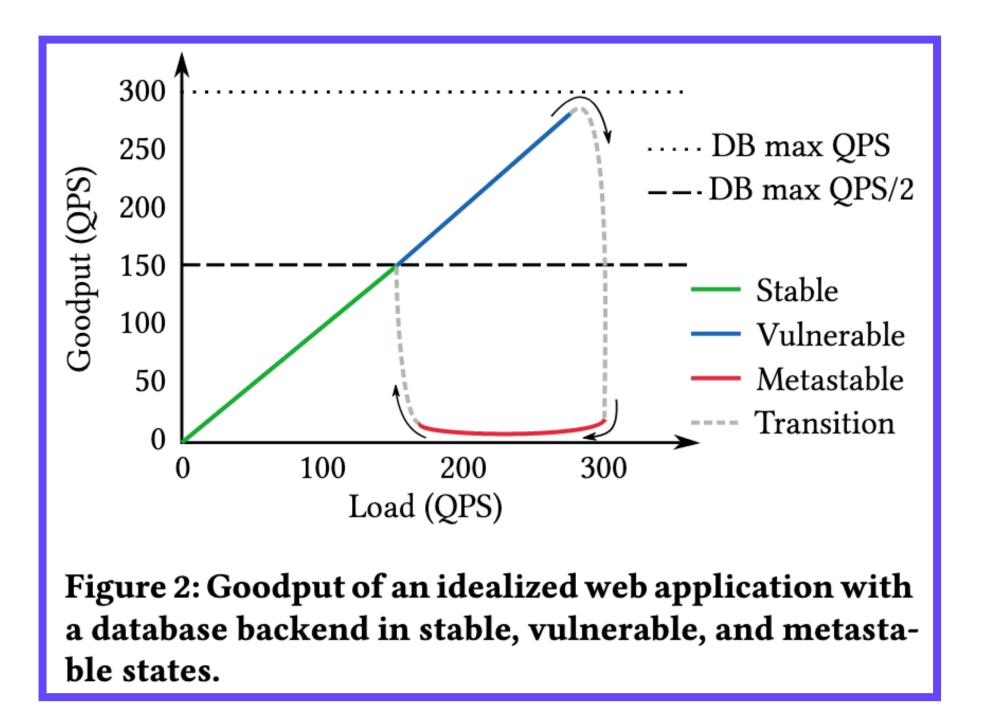


Bronson et al, Metastable Failures in Distributed Systems



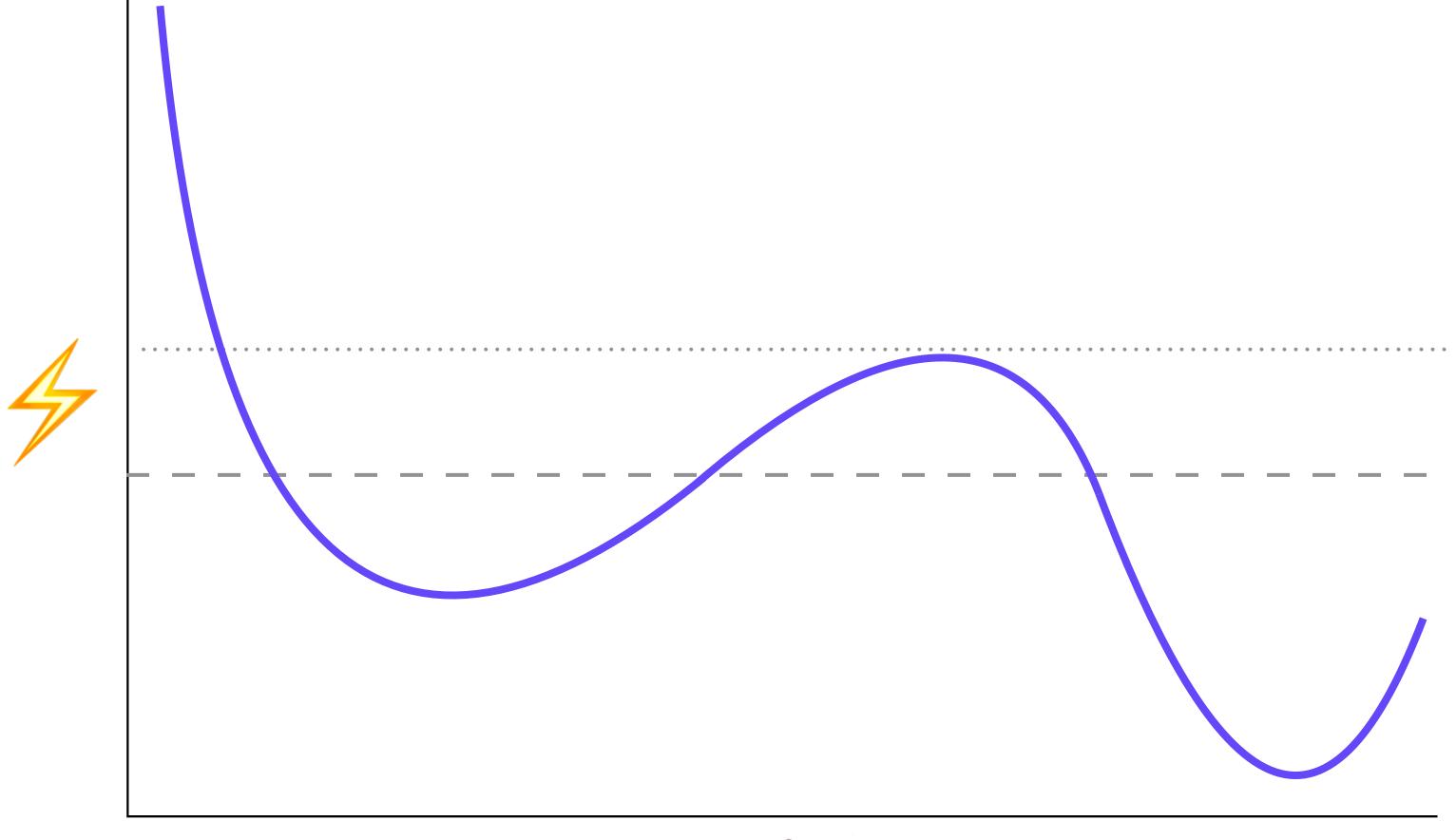




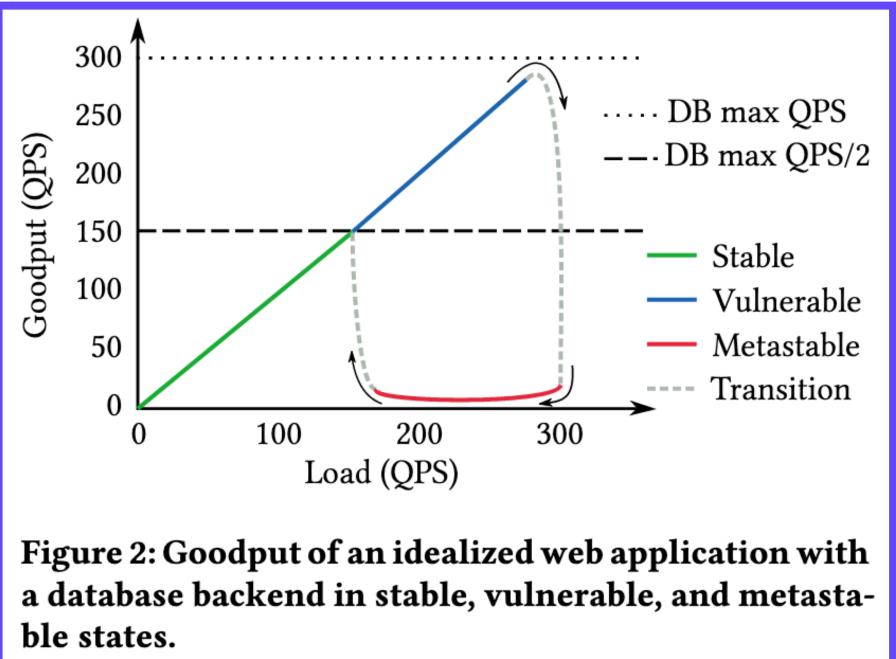


Bronson et al, Metastable Failures in Distributed Systems



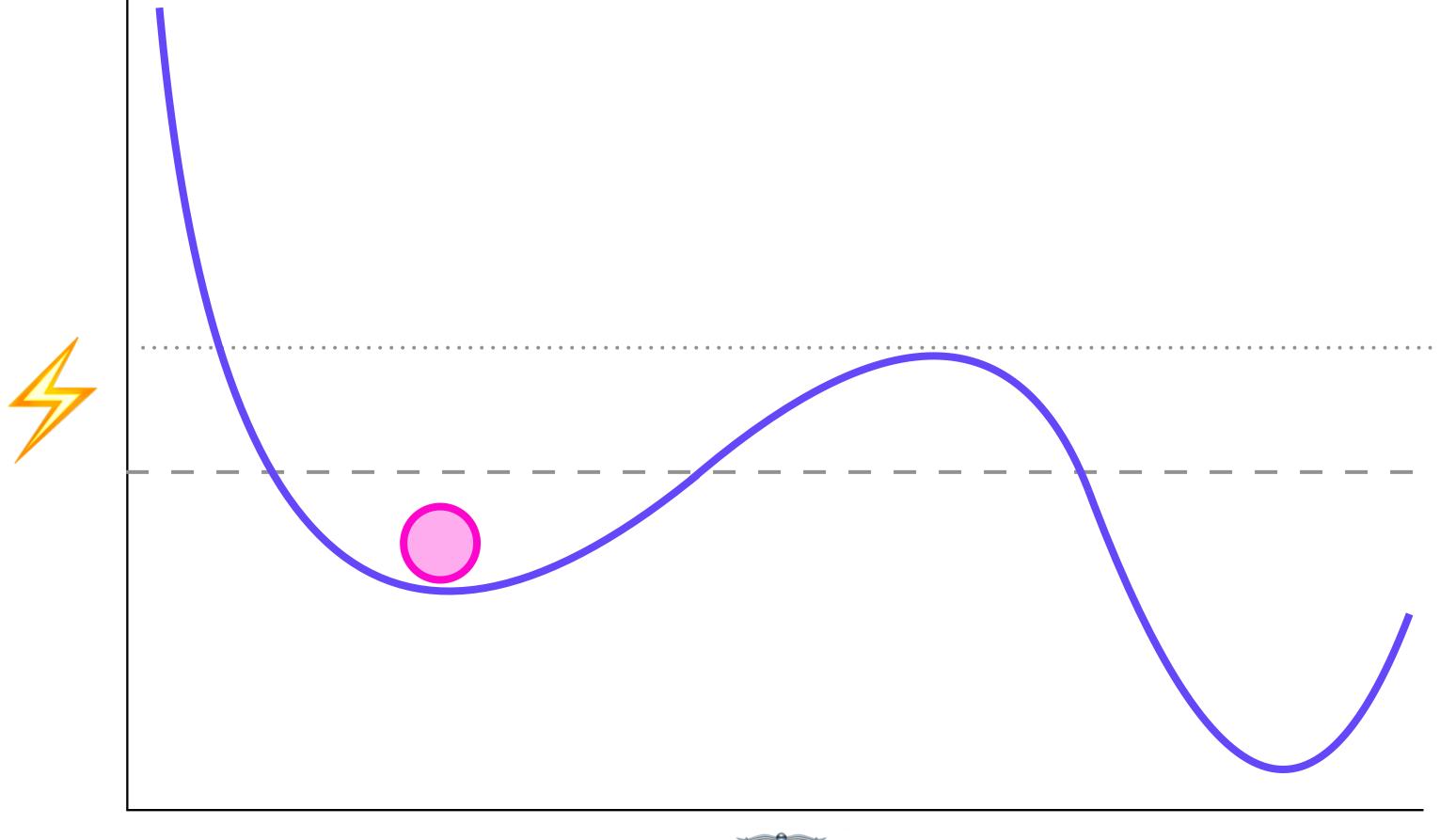




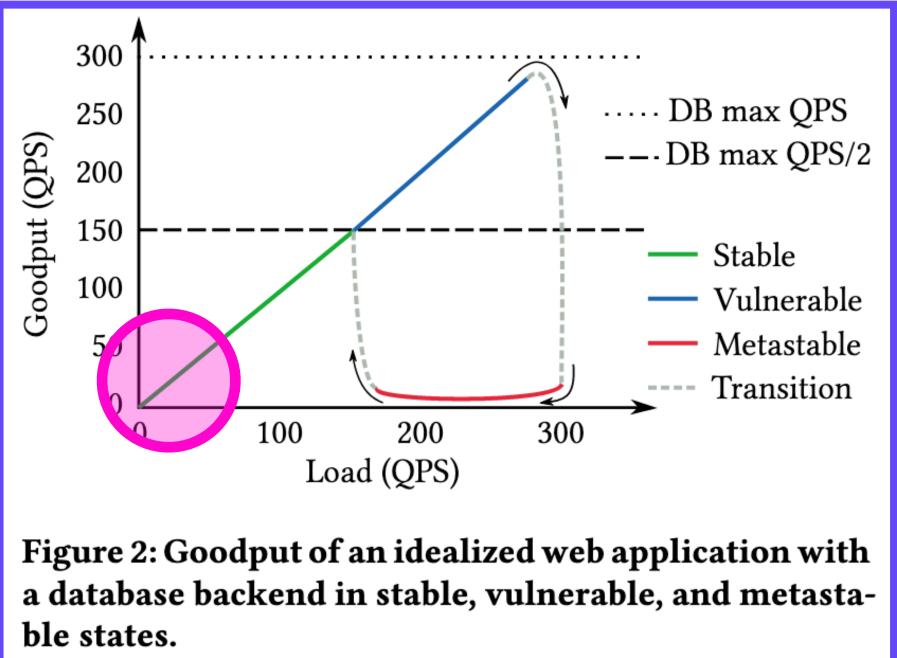


Bronson et al, Metastable Failures in Distributed Systems



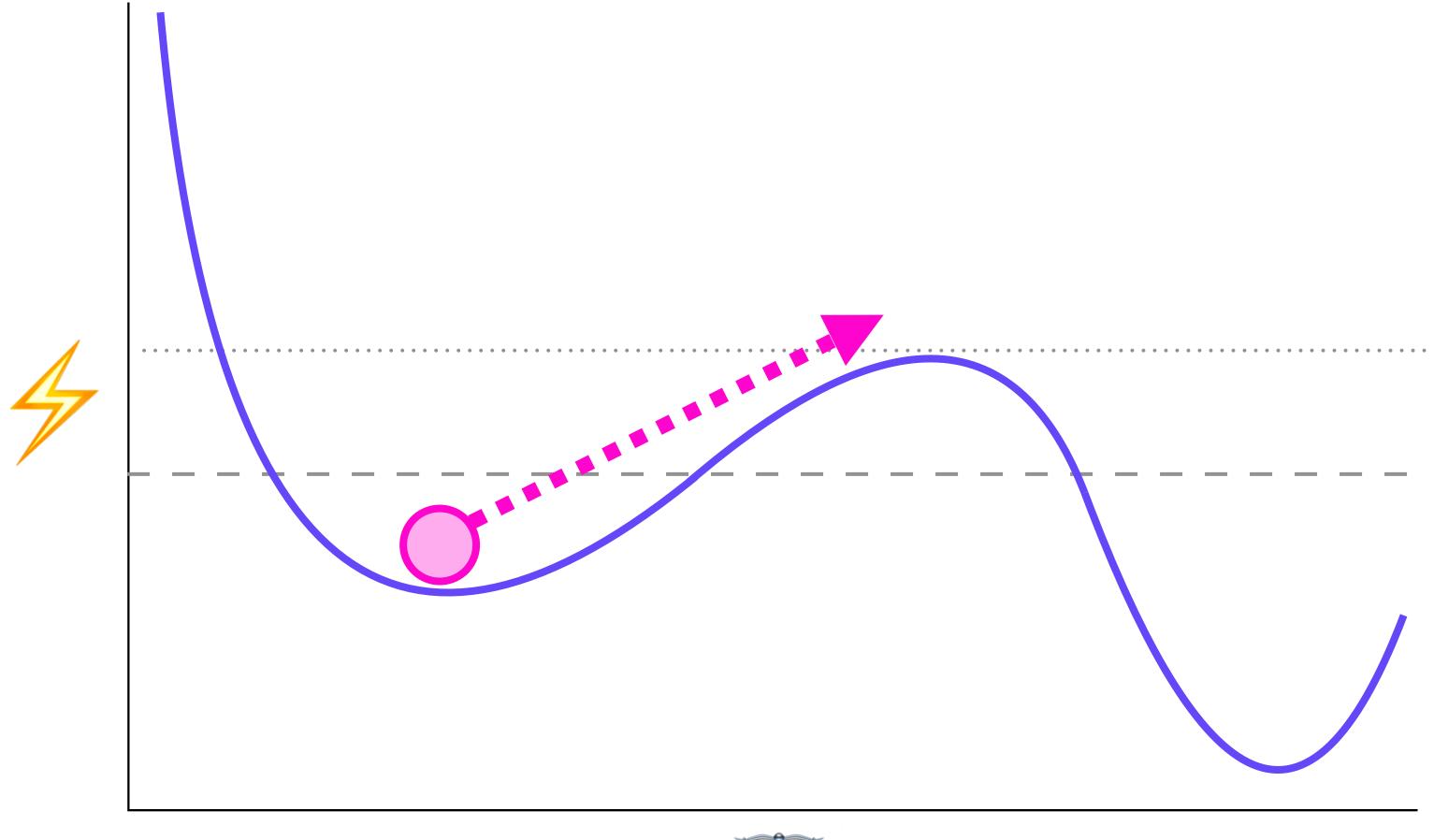




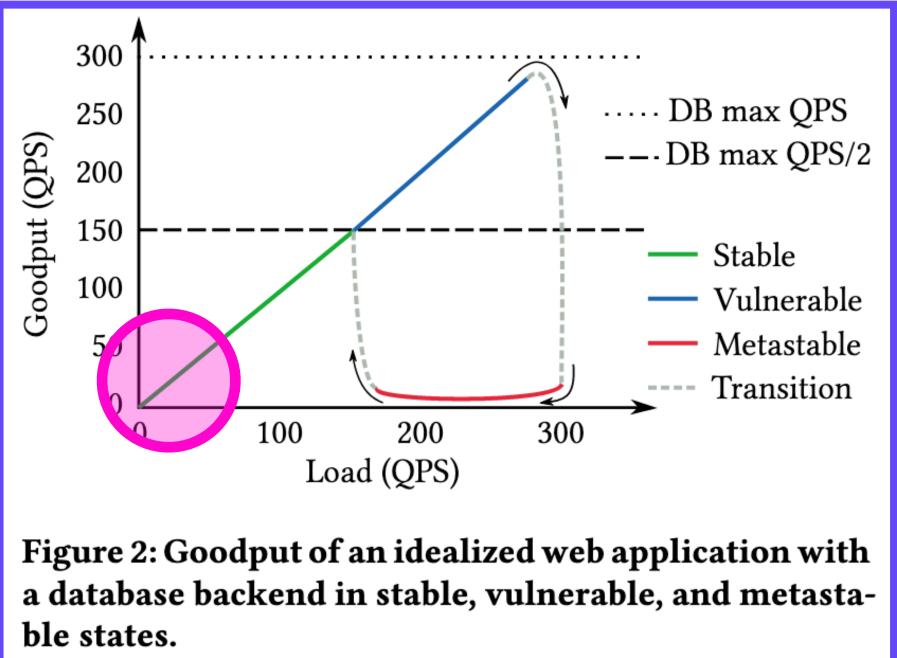


Bronson et al, Metastable Failures in Distributed Systems



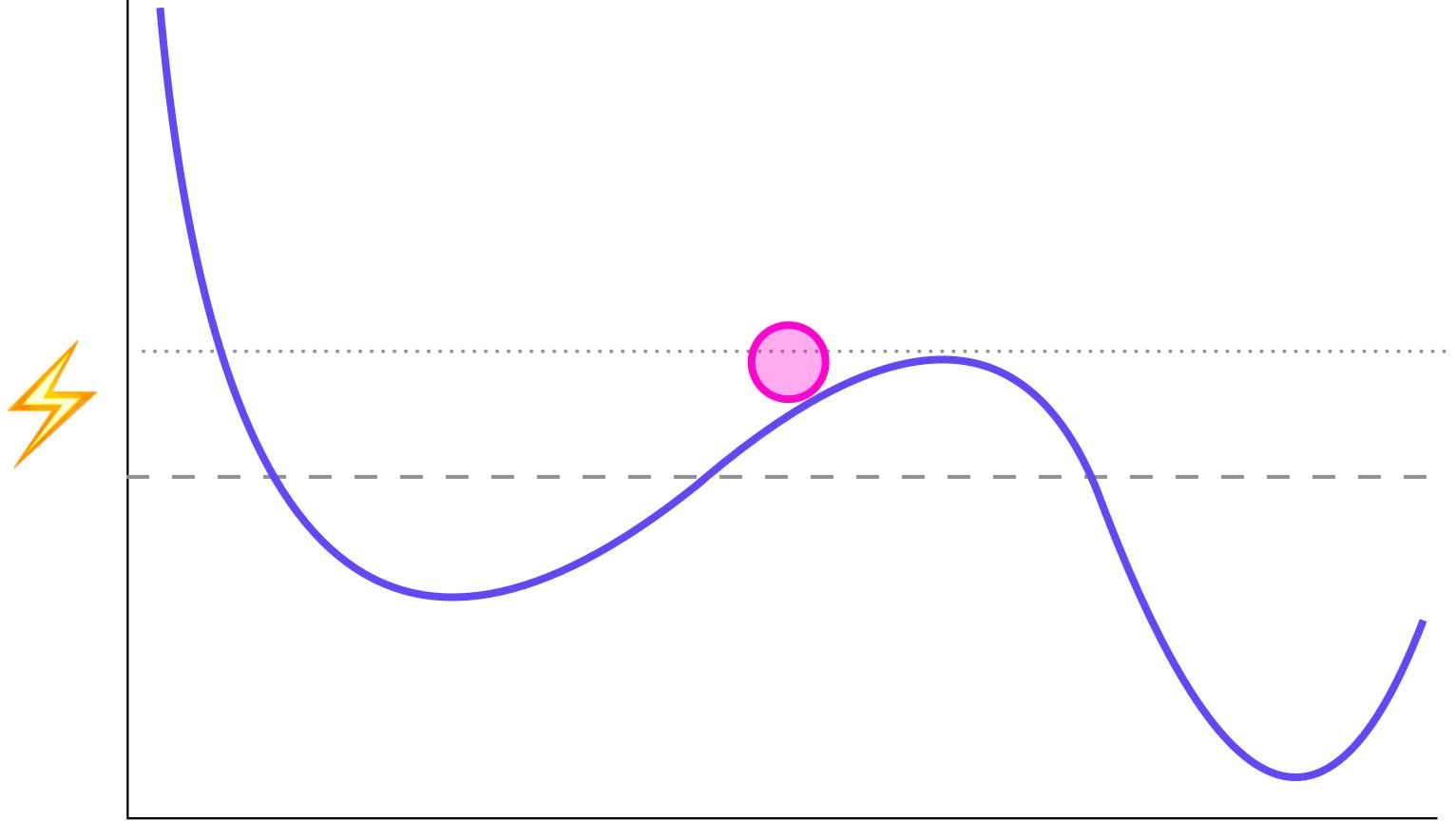




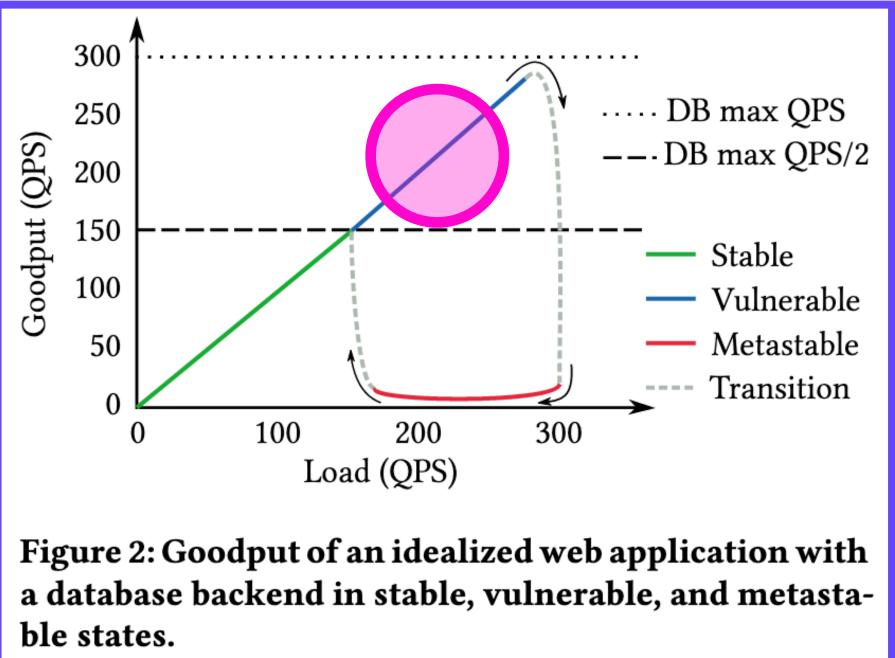


Bronson et al, Metastable Failures in Distributed Systems



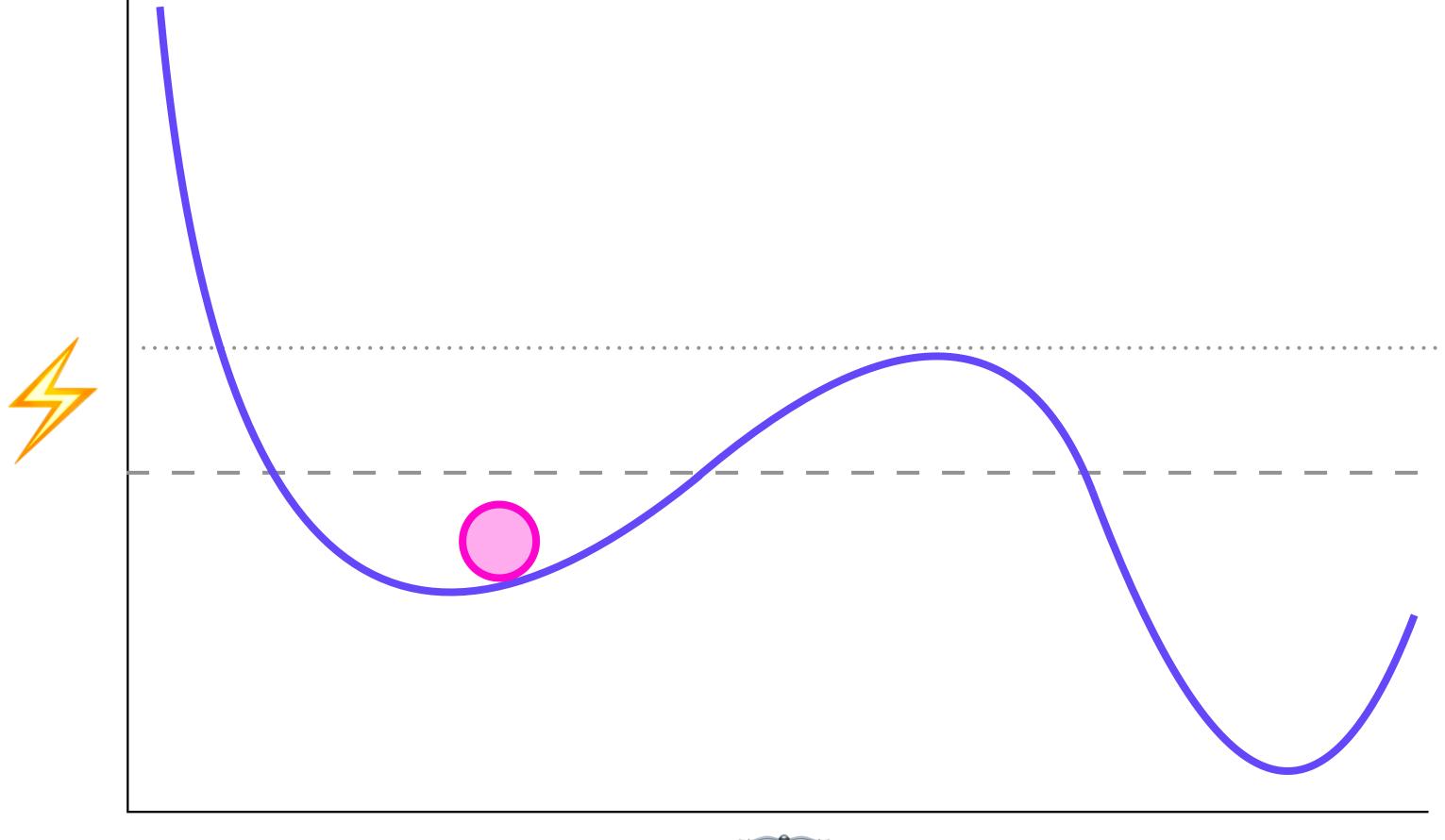




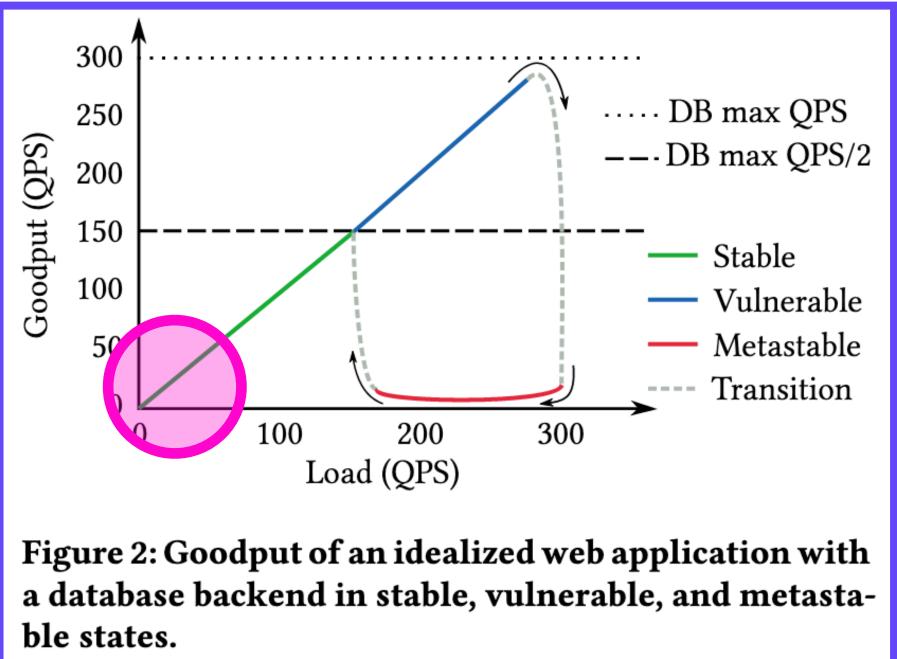


Bronson et al, Metastable Failures in Distributed Systems



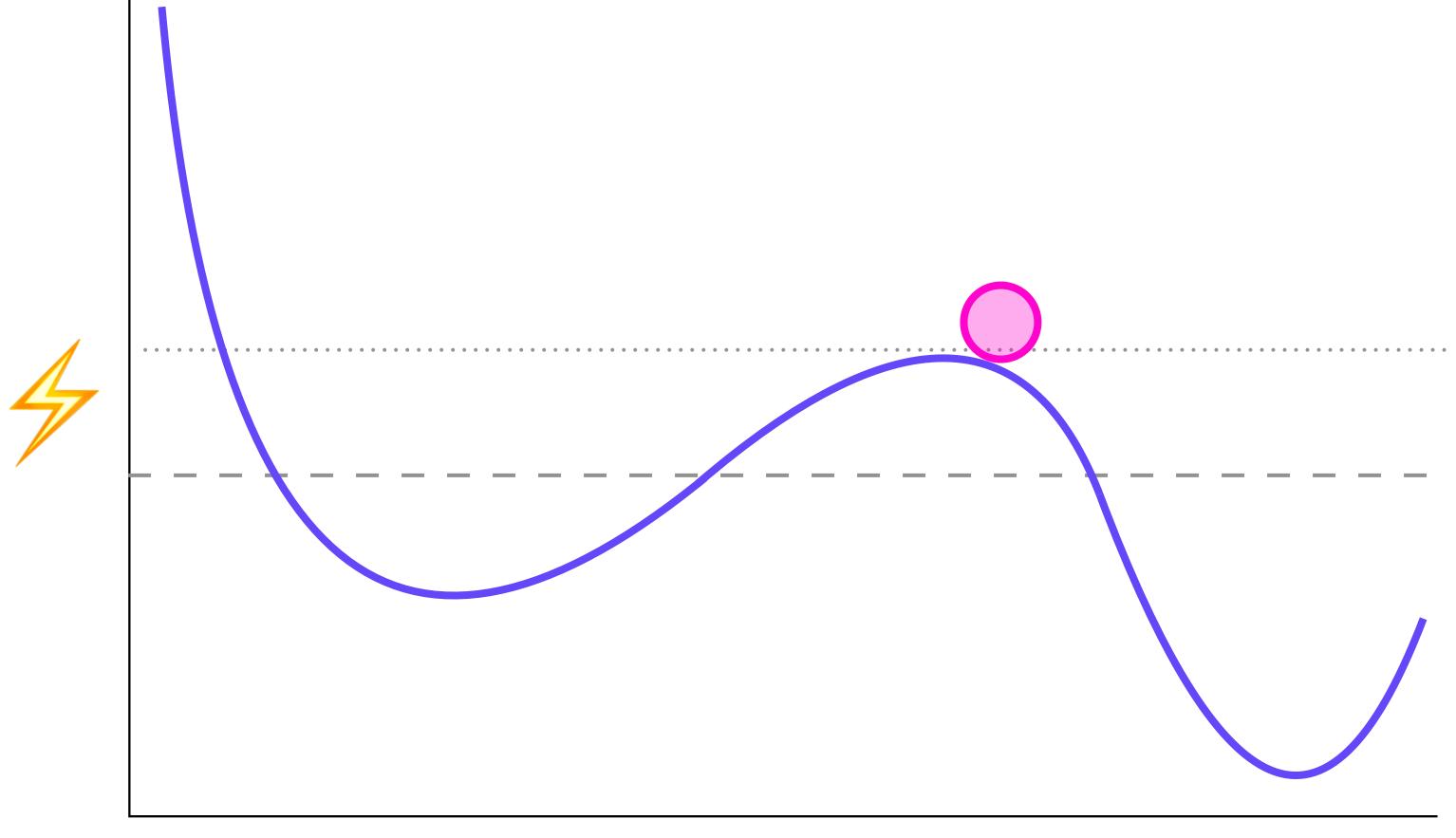




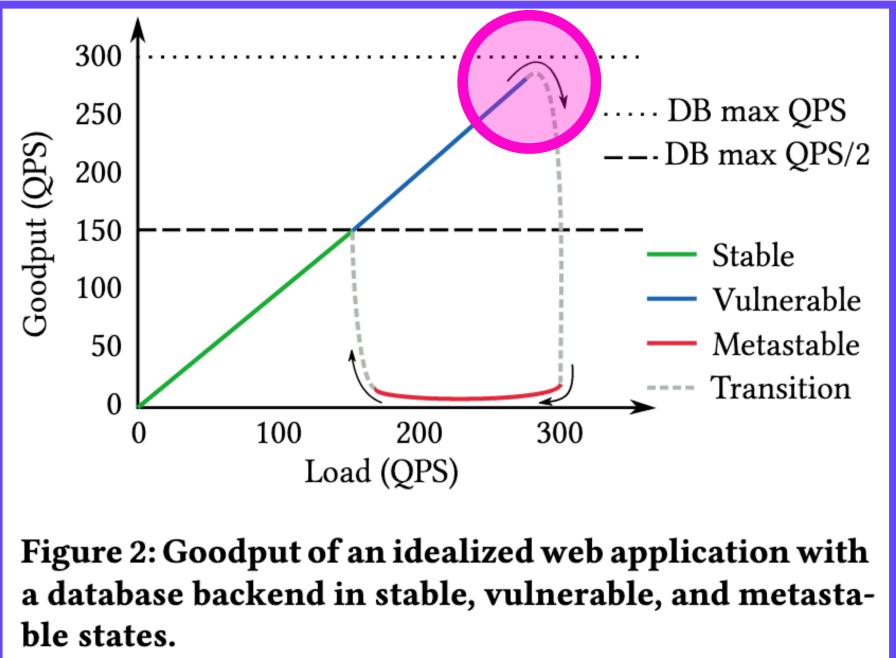


Bronson et al, Metastable Failures in Distributed Systems



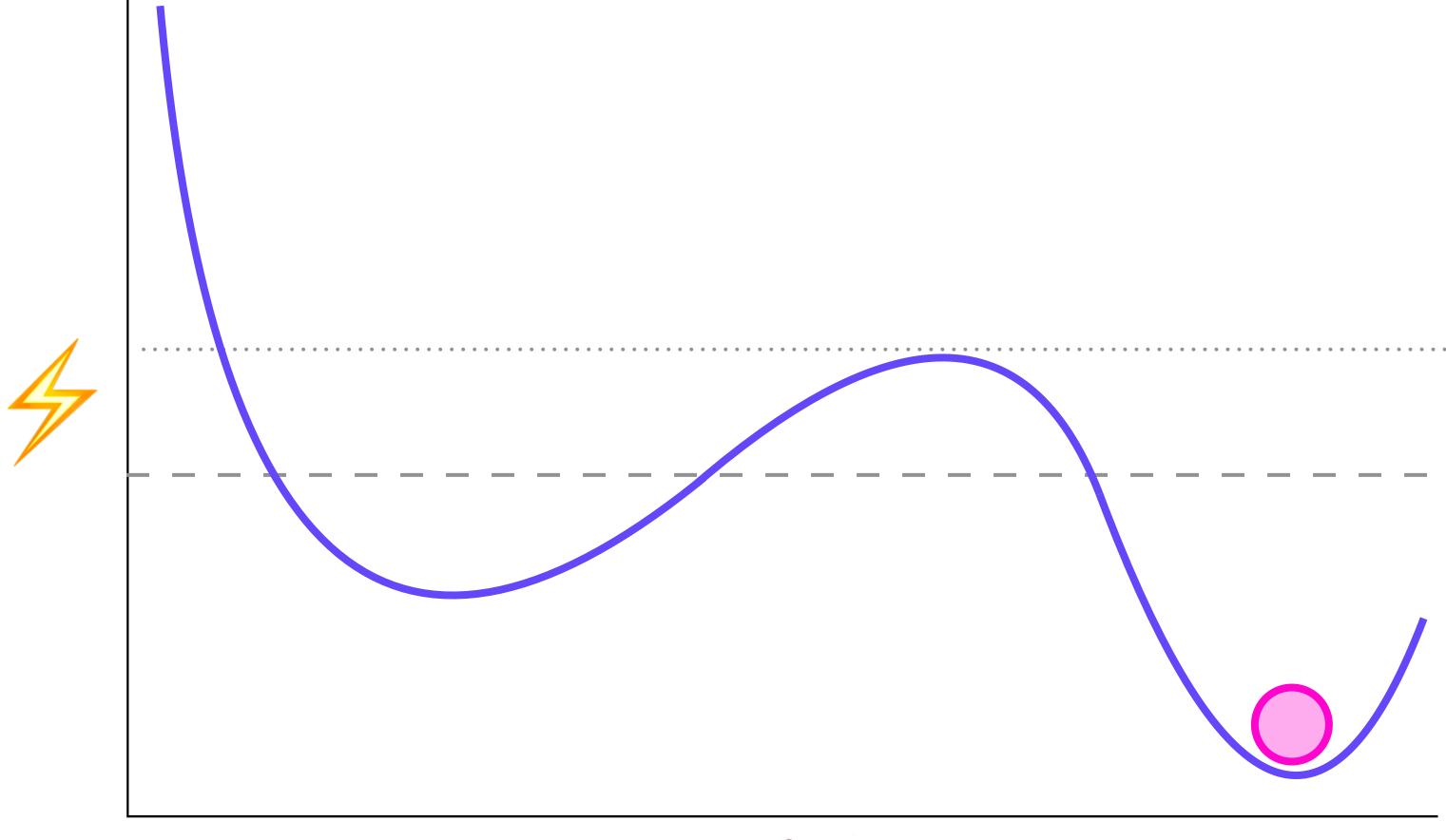




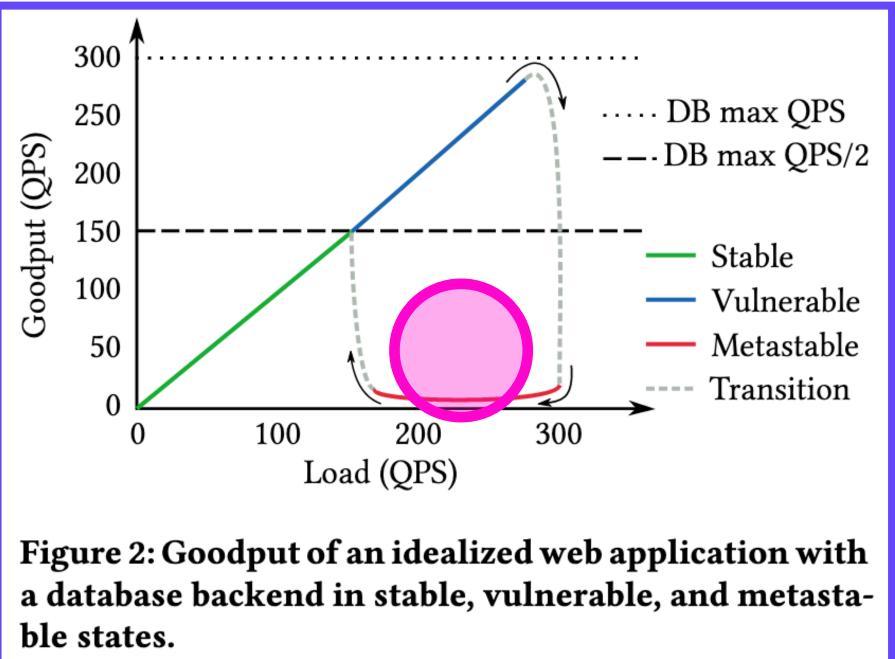


Bronson et al, Metastable Failures in Distributed Systems



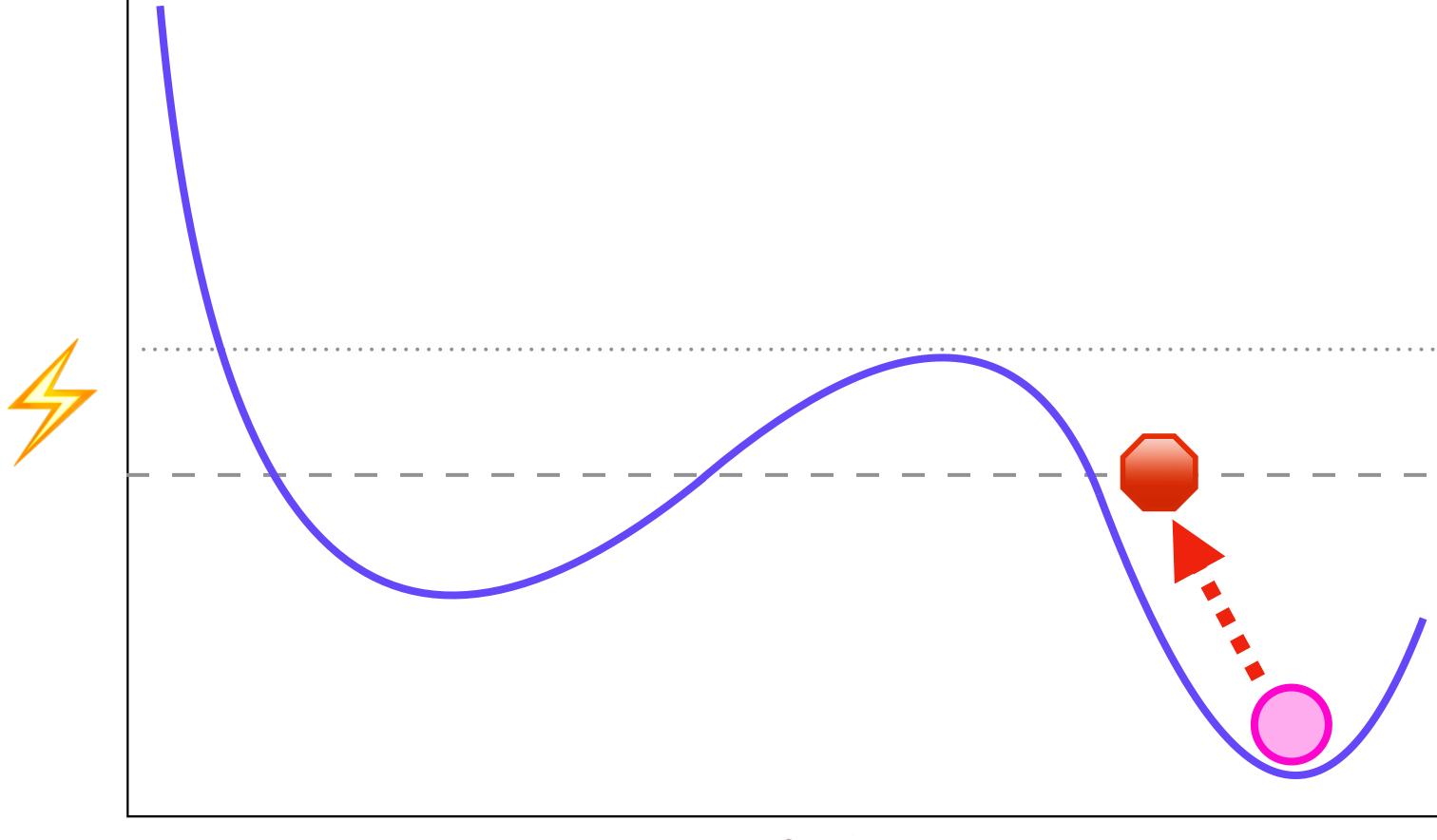




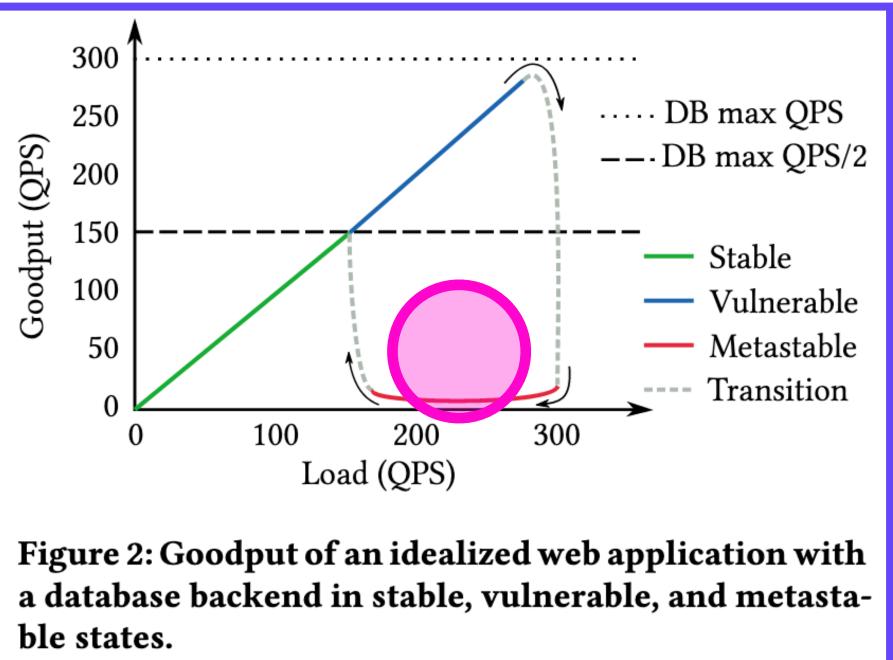


Bronson et al, Metastable Failures in Distributed Systems



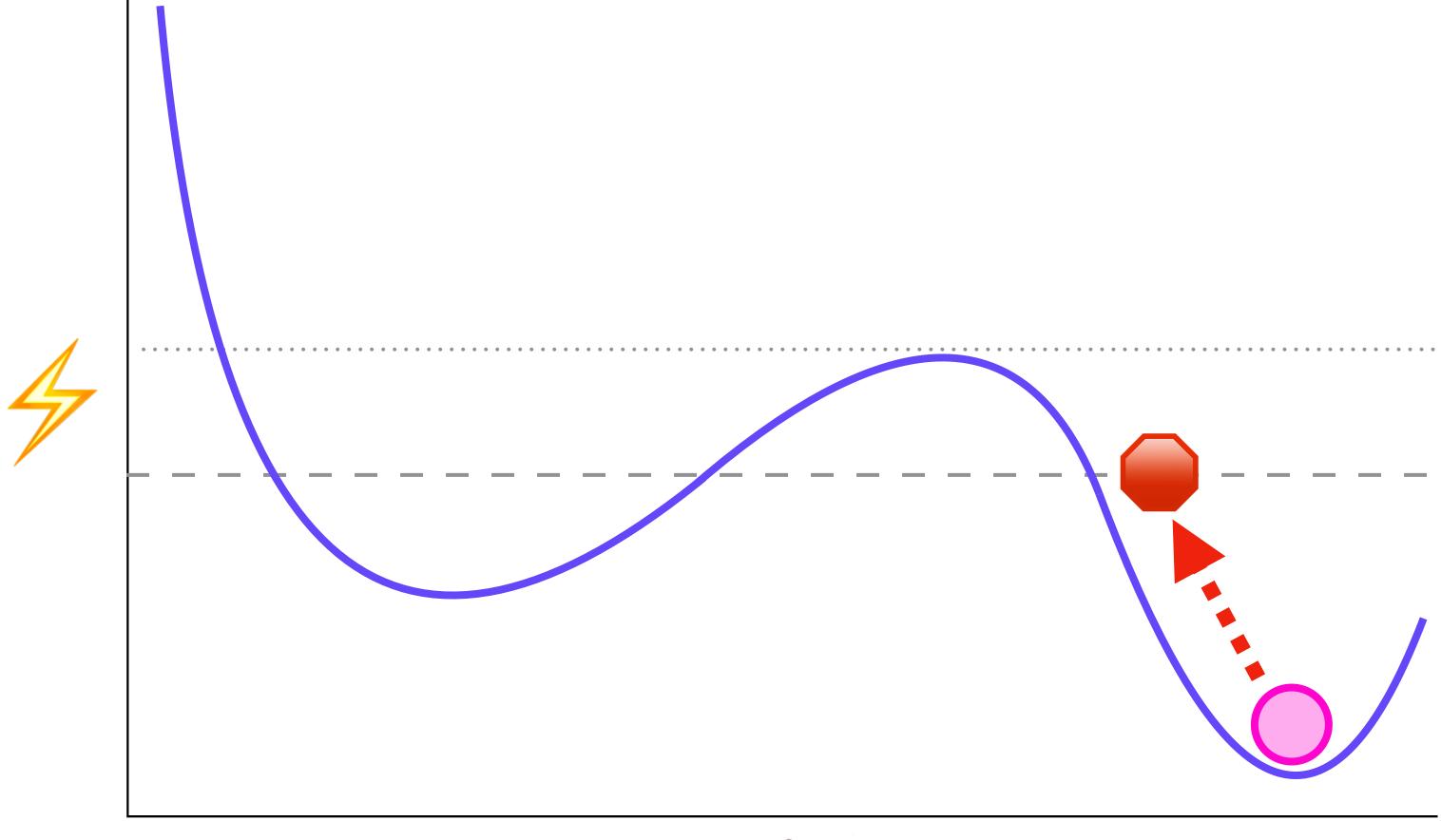




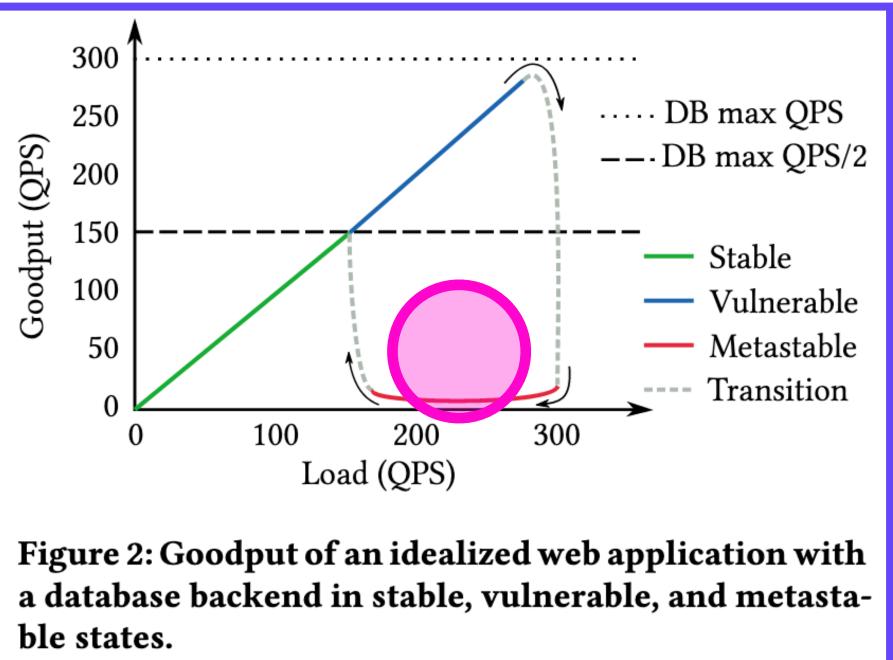


Bronson et al, Metastable Failures in Distributed Systems









- Retries / let it crash
- Work amplification
- General thrash

Bronson et al, Metastable Failures in Distributed Systems



Values Over Time



Values Over Time

Places are "a" way to organize concurrency. They are **not** "the" way.

Nine Nines Is So 1999 Massive Reliability

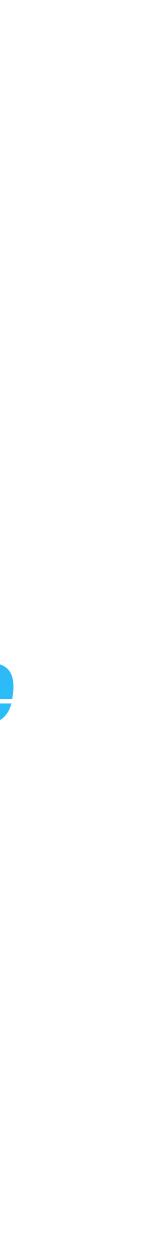






You can **never step** into the **same river twice**

- Heraclitus





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Massive Reliability Δ Values \neq References \neq Processes

- Values are eternal
 - Only pointers mutate

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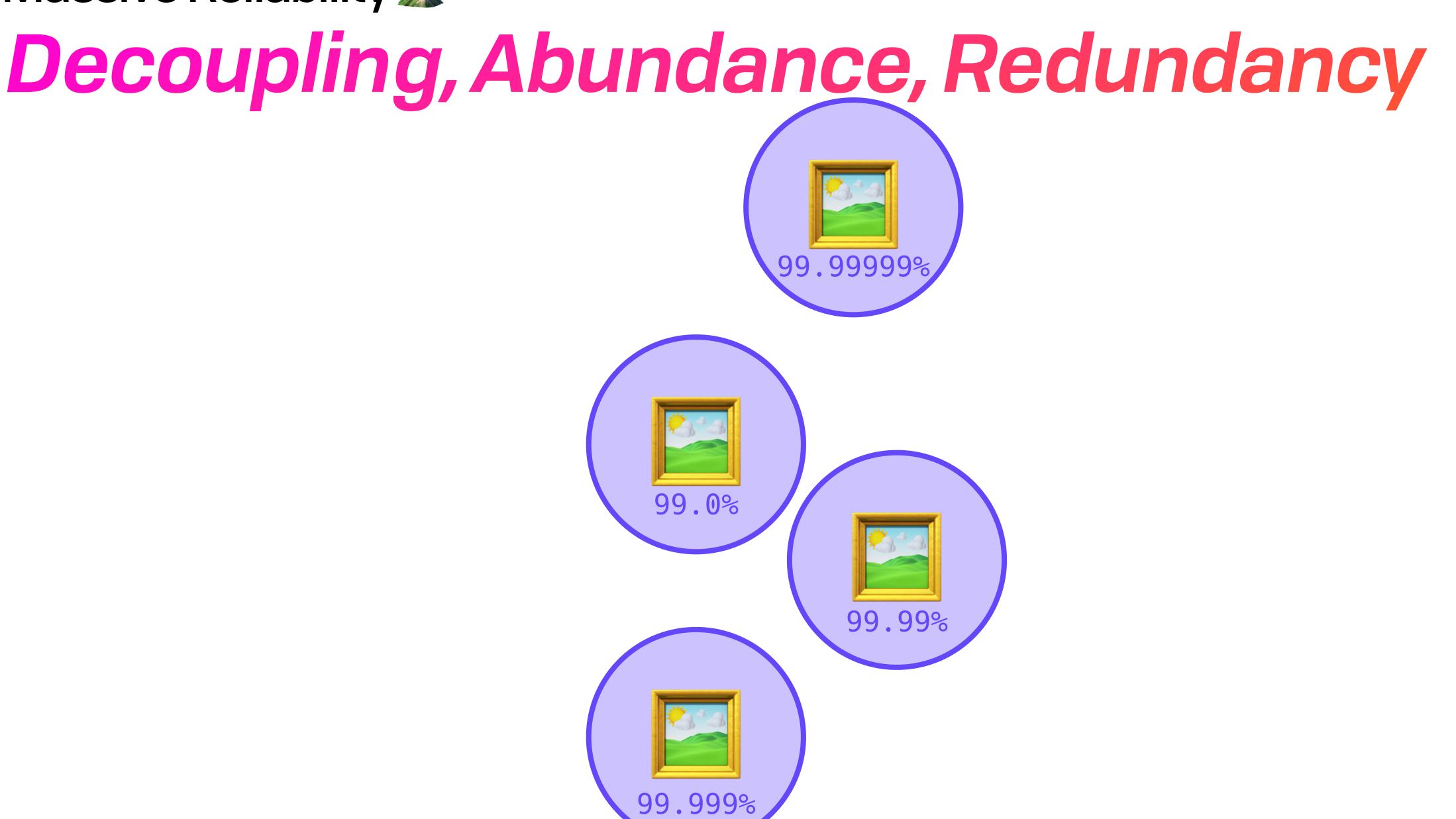
- Values are eternal
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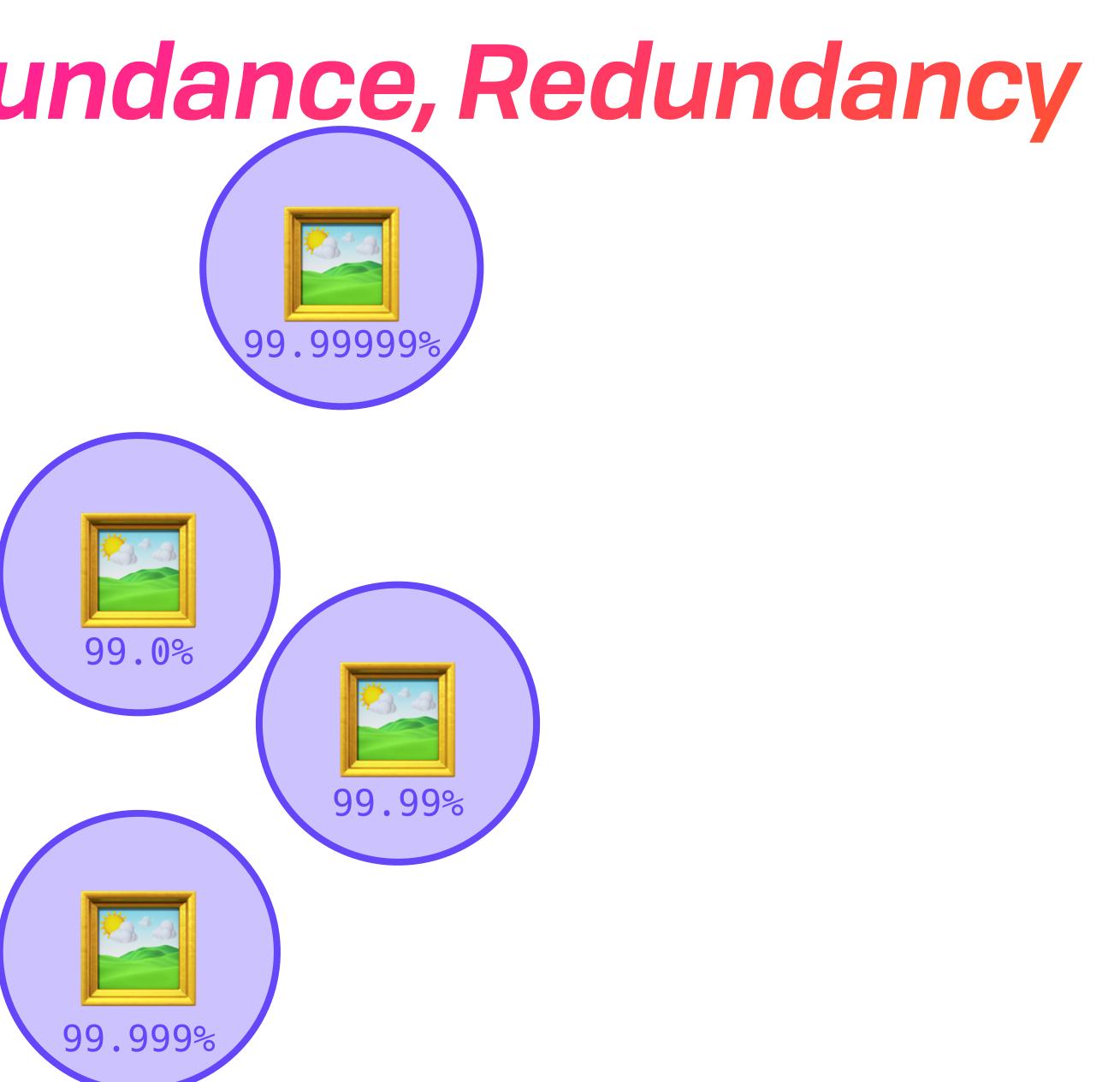
- Processes occur over time
- Can move, but always unique
- Actors colocate mutable references with processes
- Specific interface
- Often limited reuse, especially when distributed

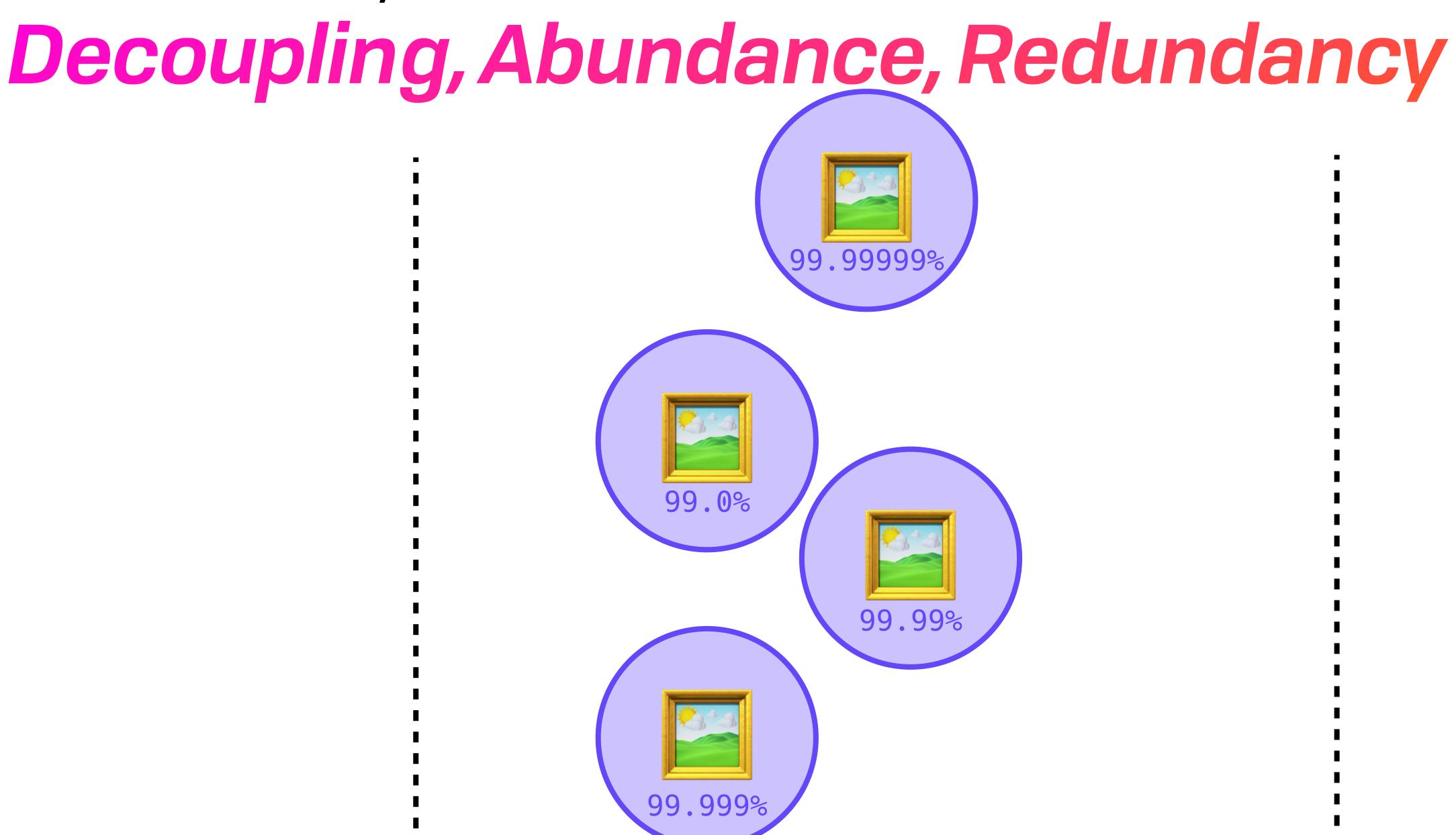
Massive Reliability 🔊 Decoupling, Abundance, Redundancy

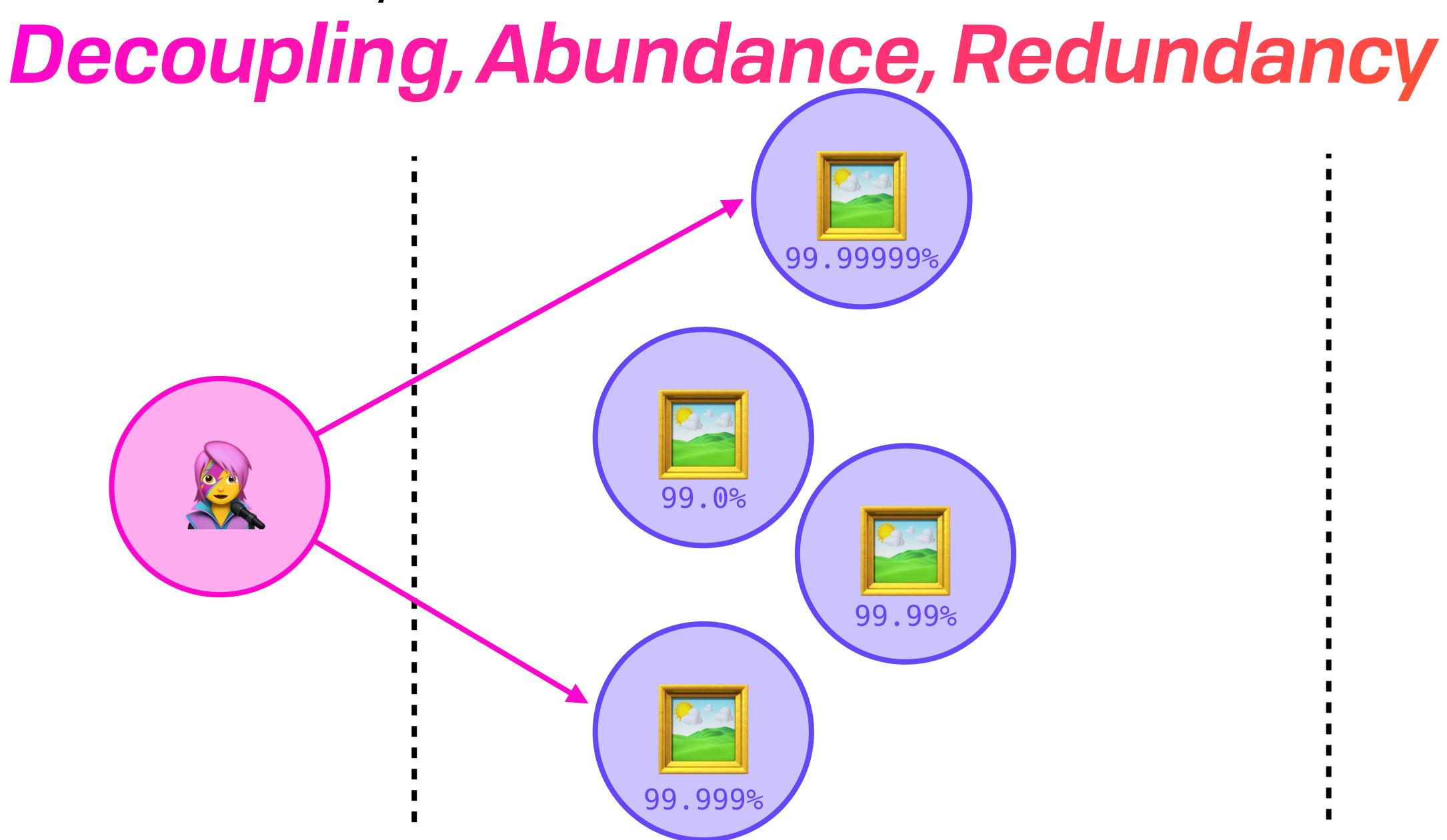
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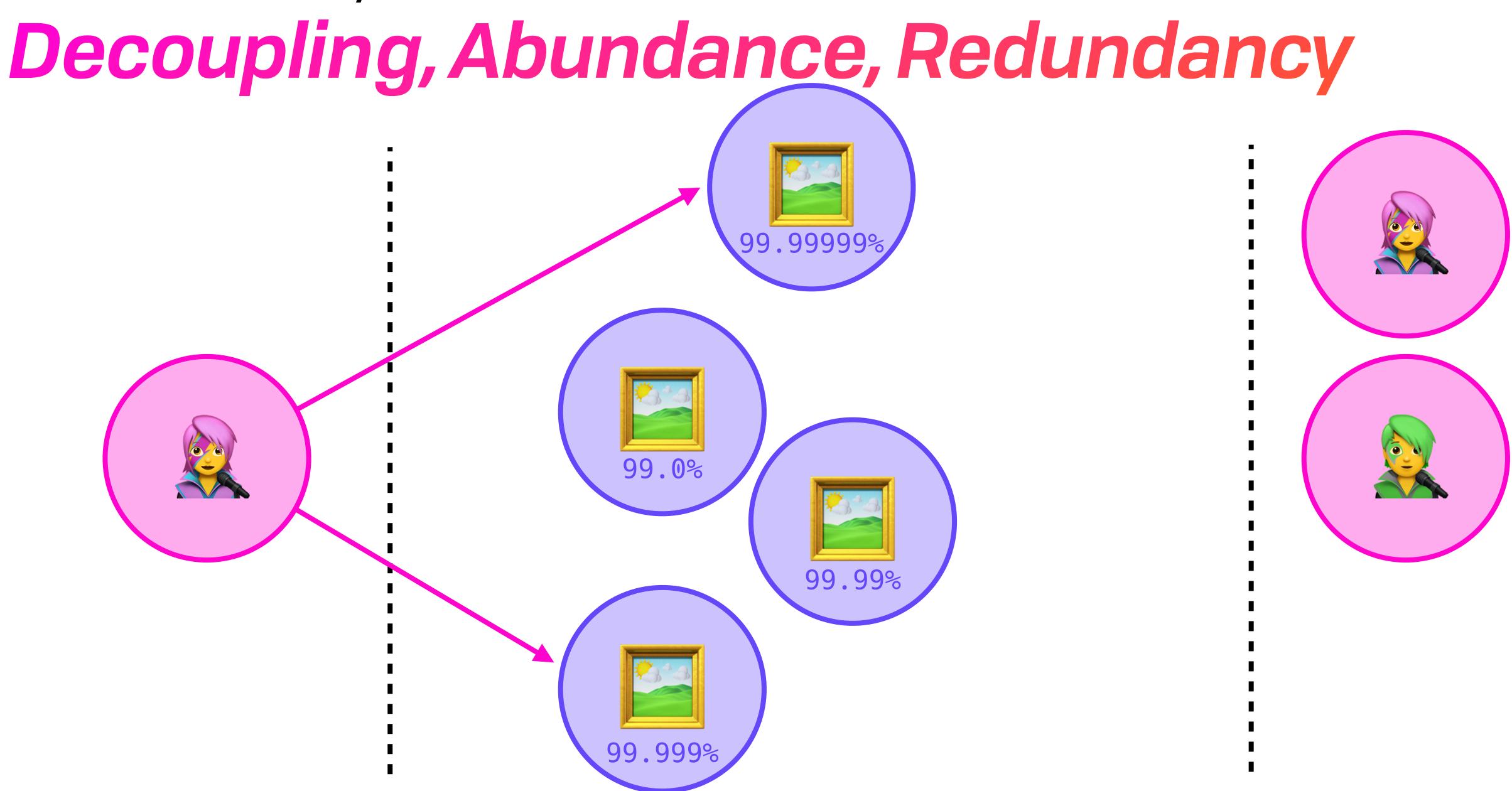


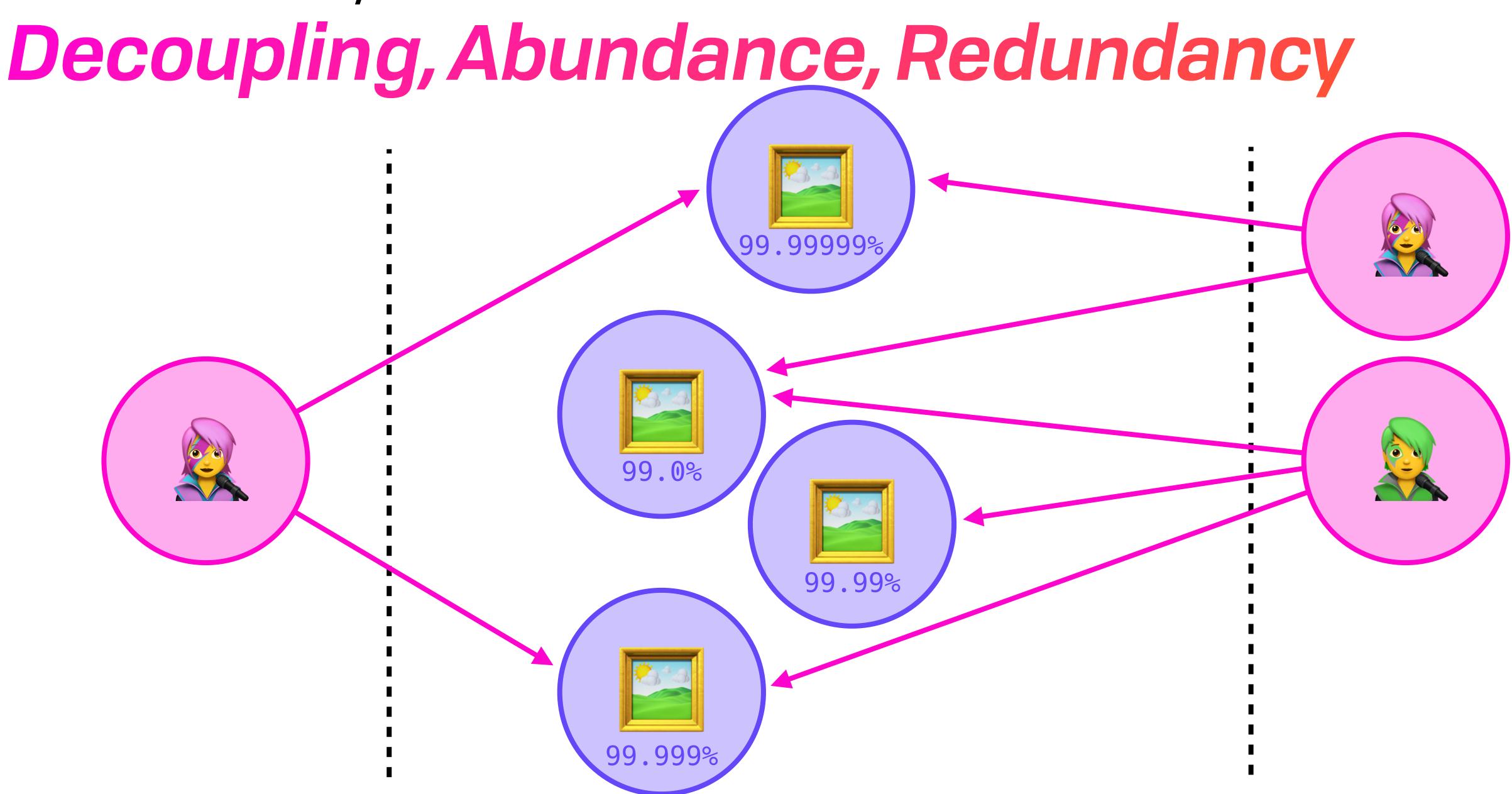


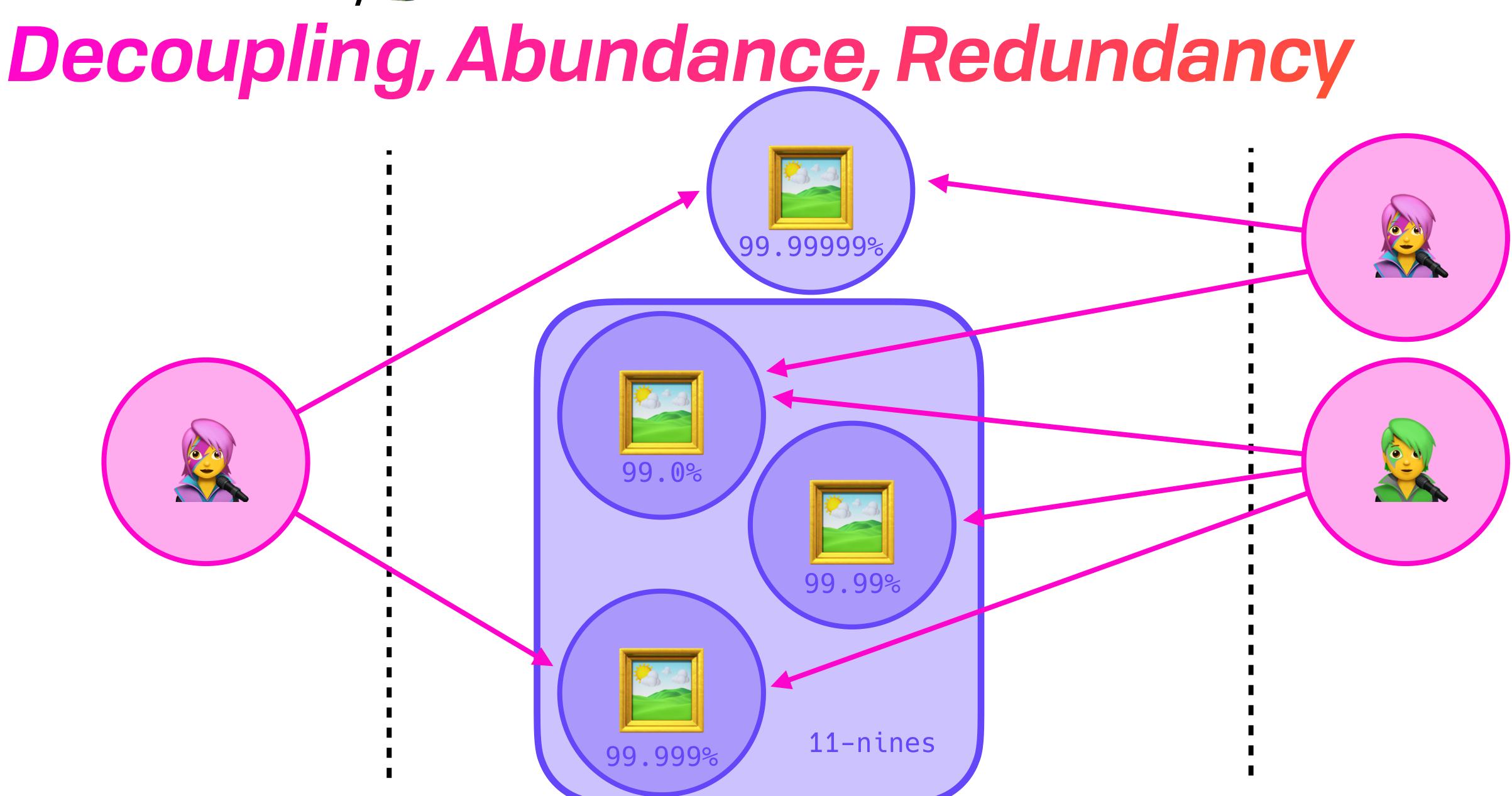


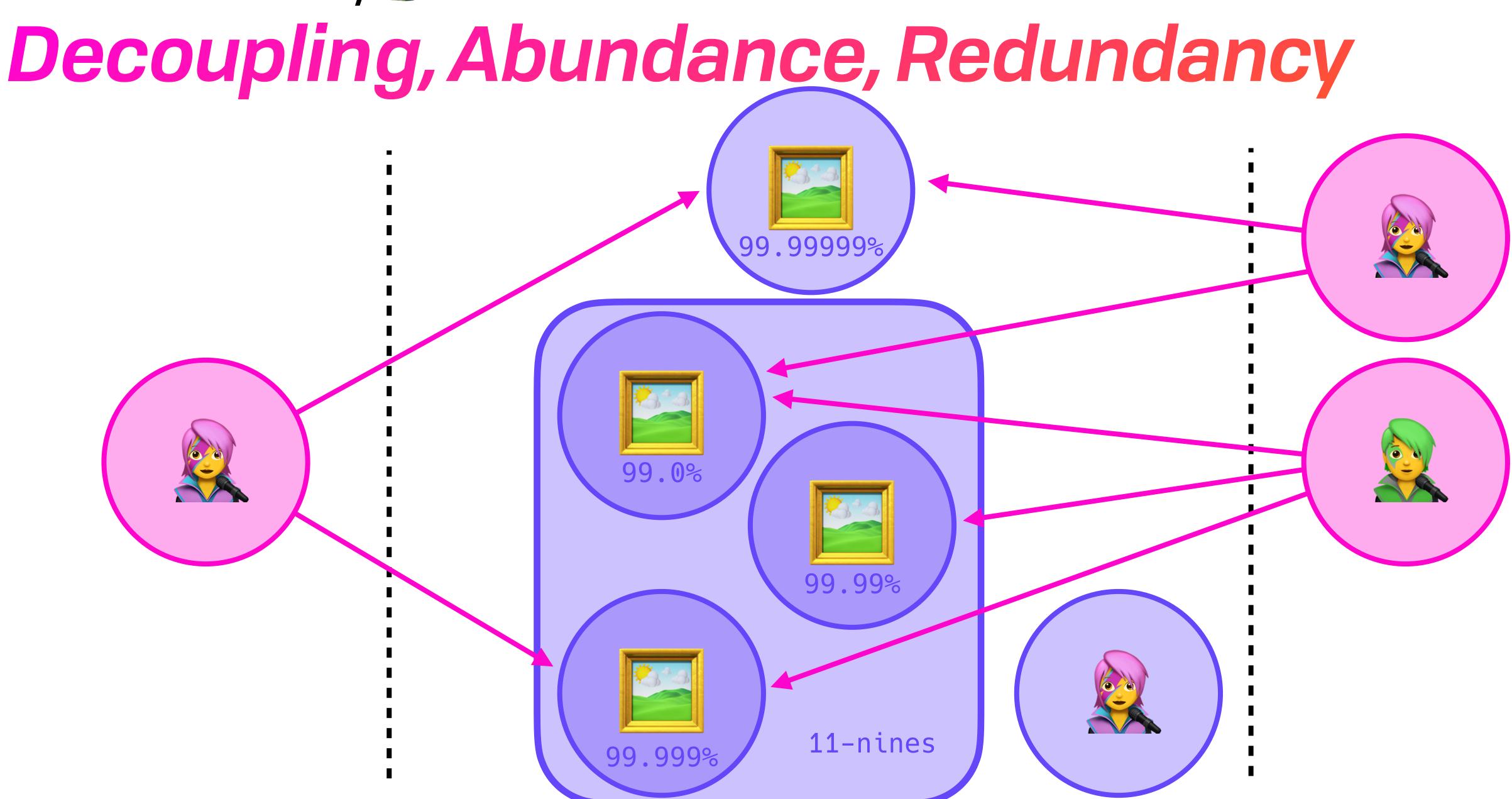






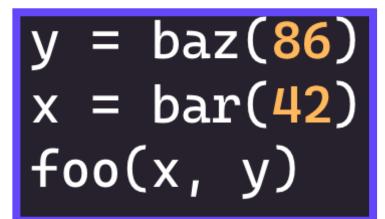




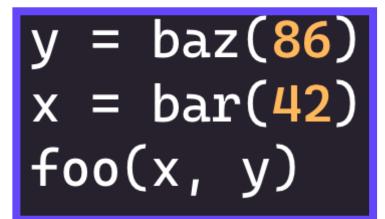


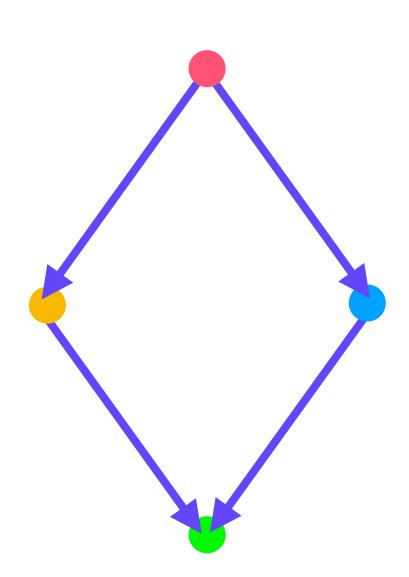
foo(bar(<mark>42</mark>), baz(97))

foo(bar(42), baz(97))

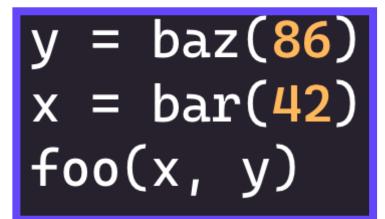


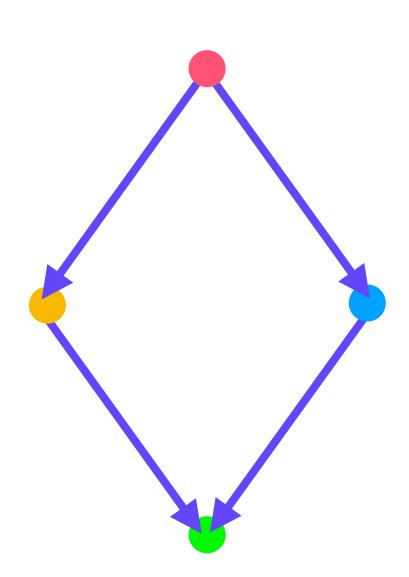
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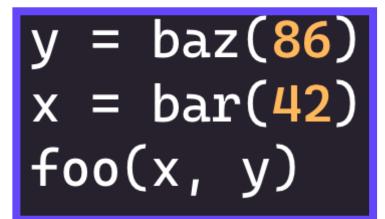


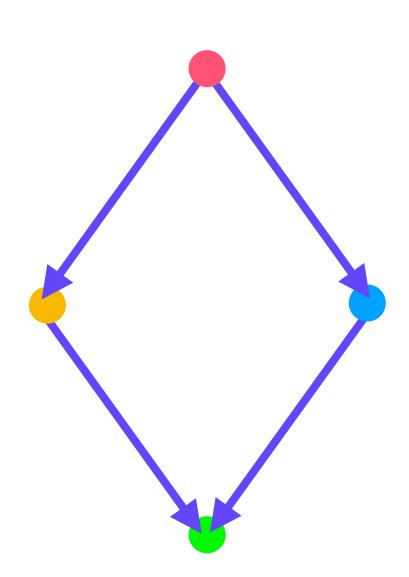
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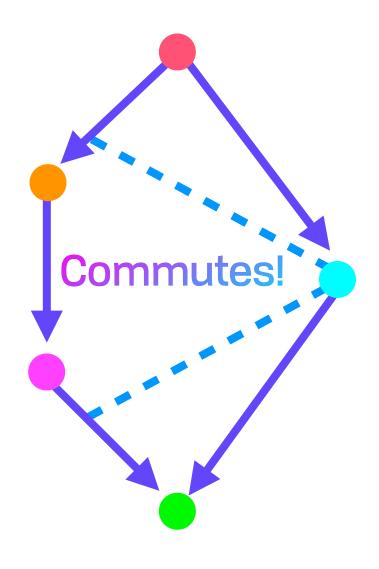




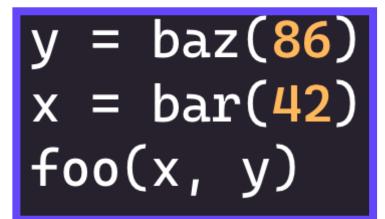
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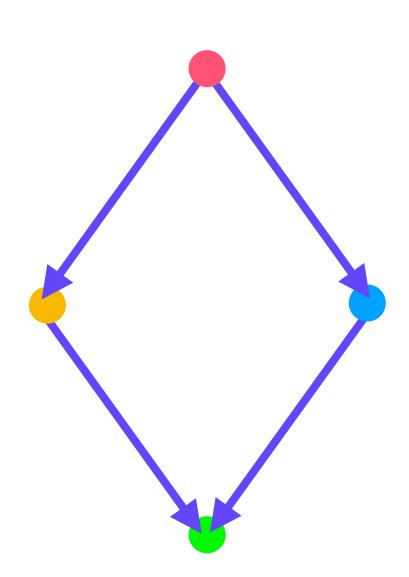


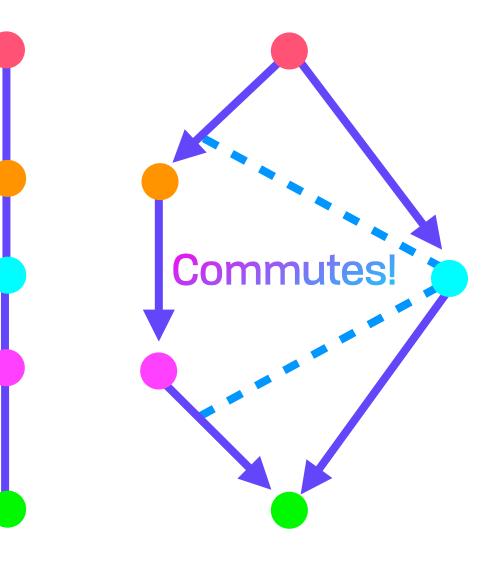




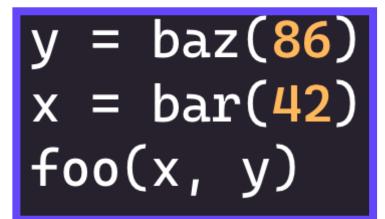
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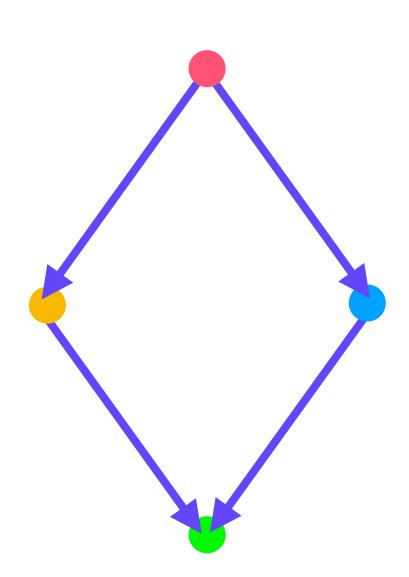


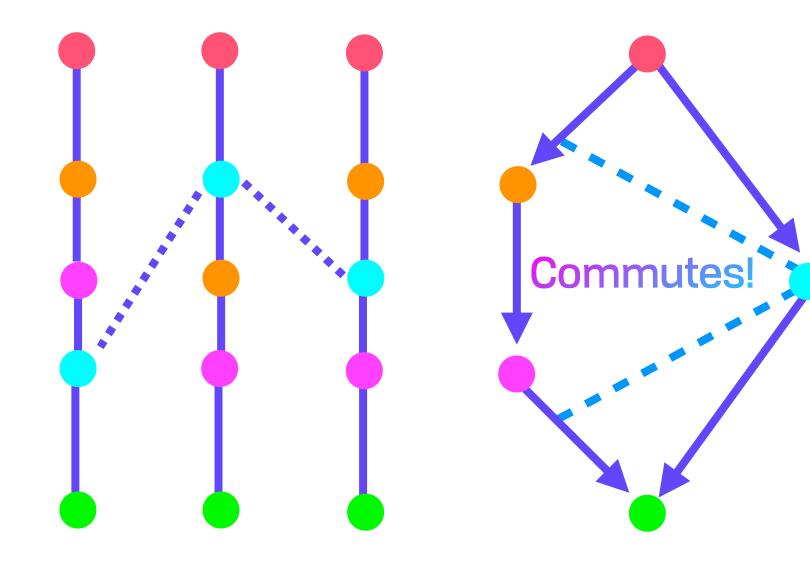




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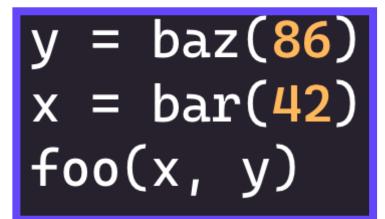




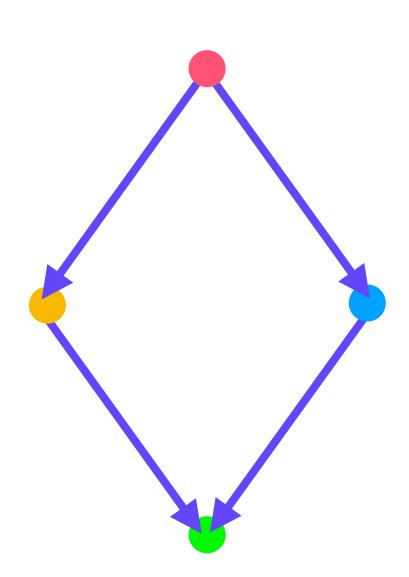


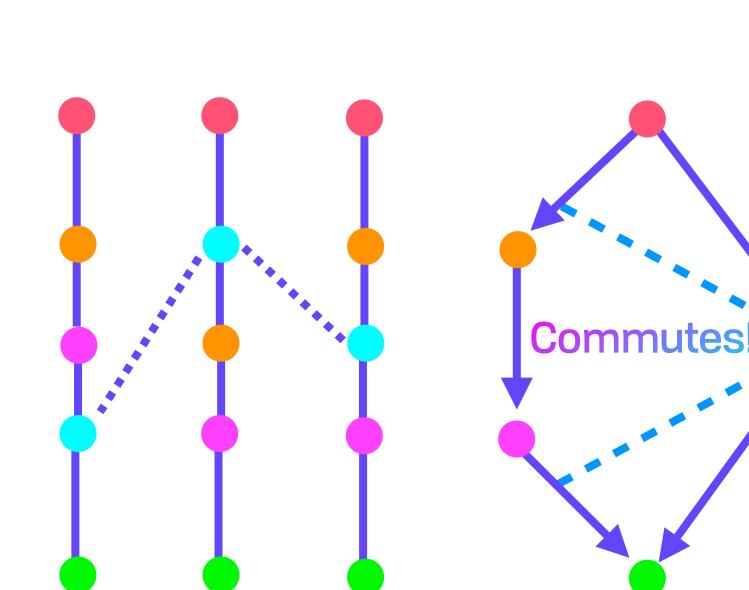
Massive Reliability **Pure Parallel**

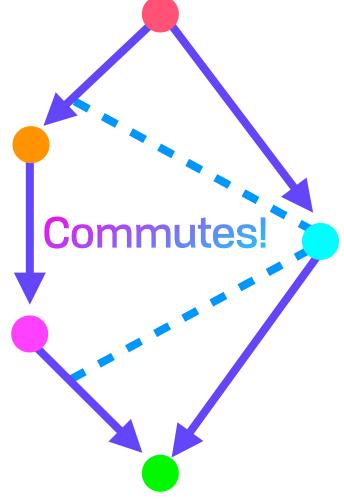
foo(bar(42), baz(97))



x = bar(42)= baz(<mark>86</mark>) V foo(x, y)

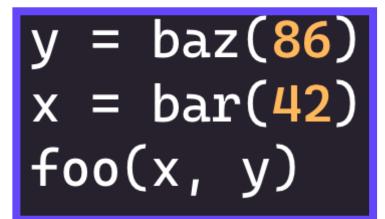


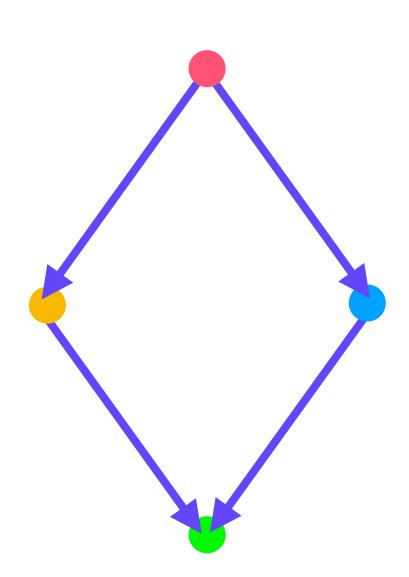


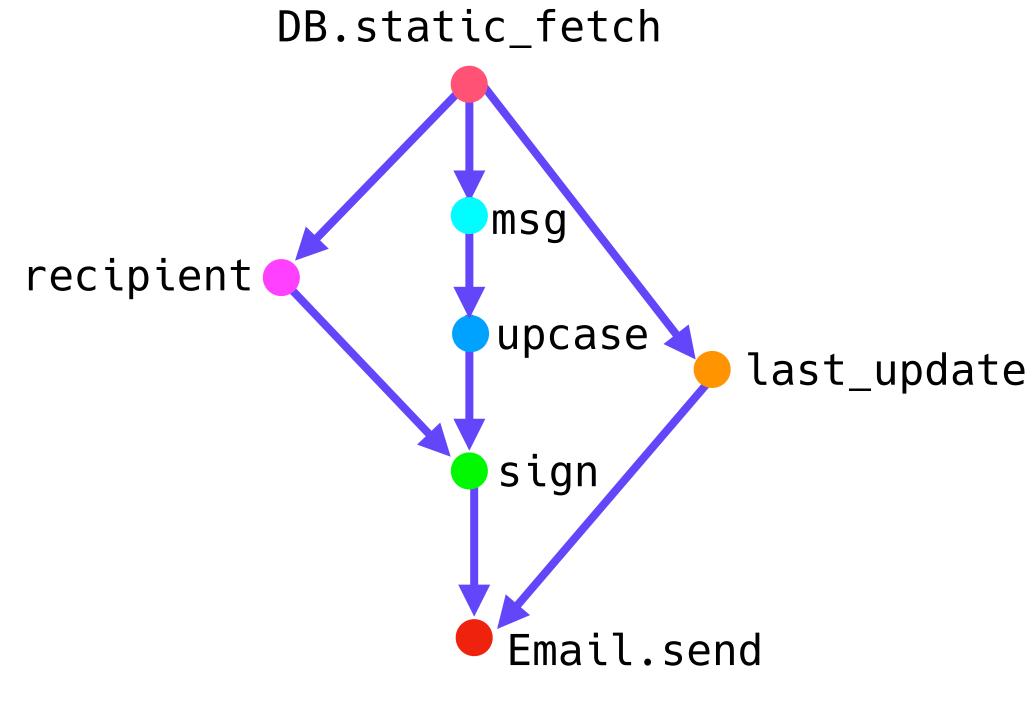


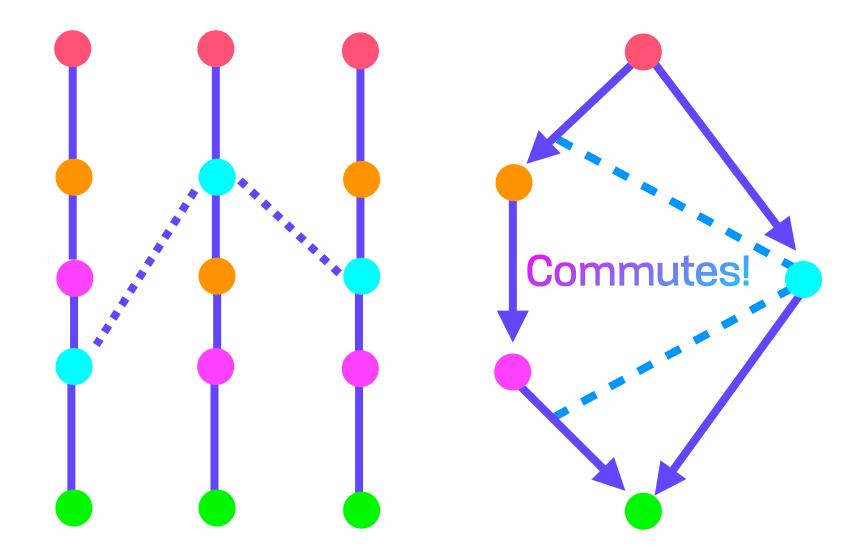
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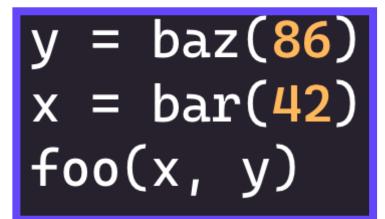


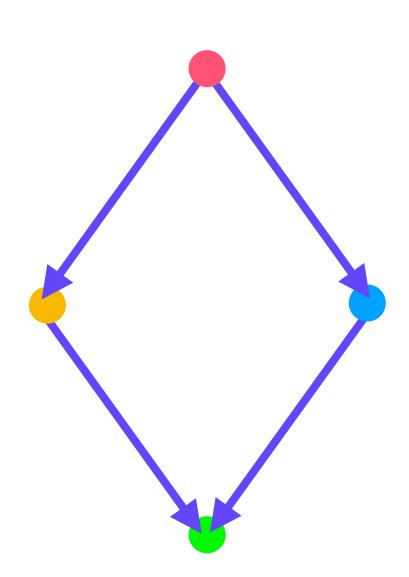


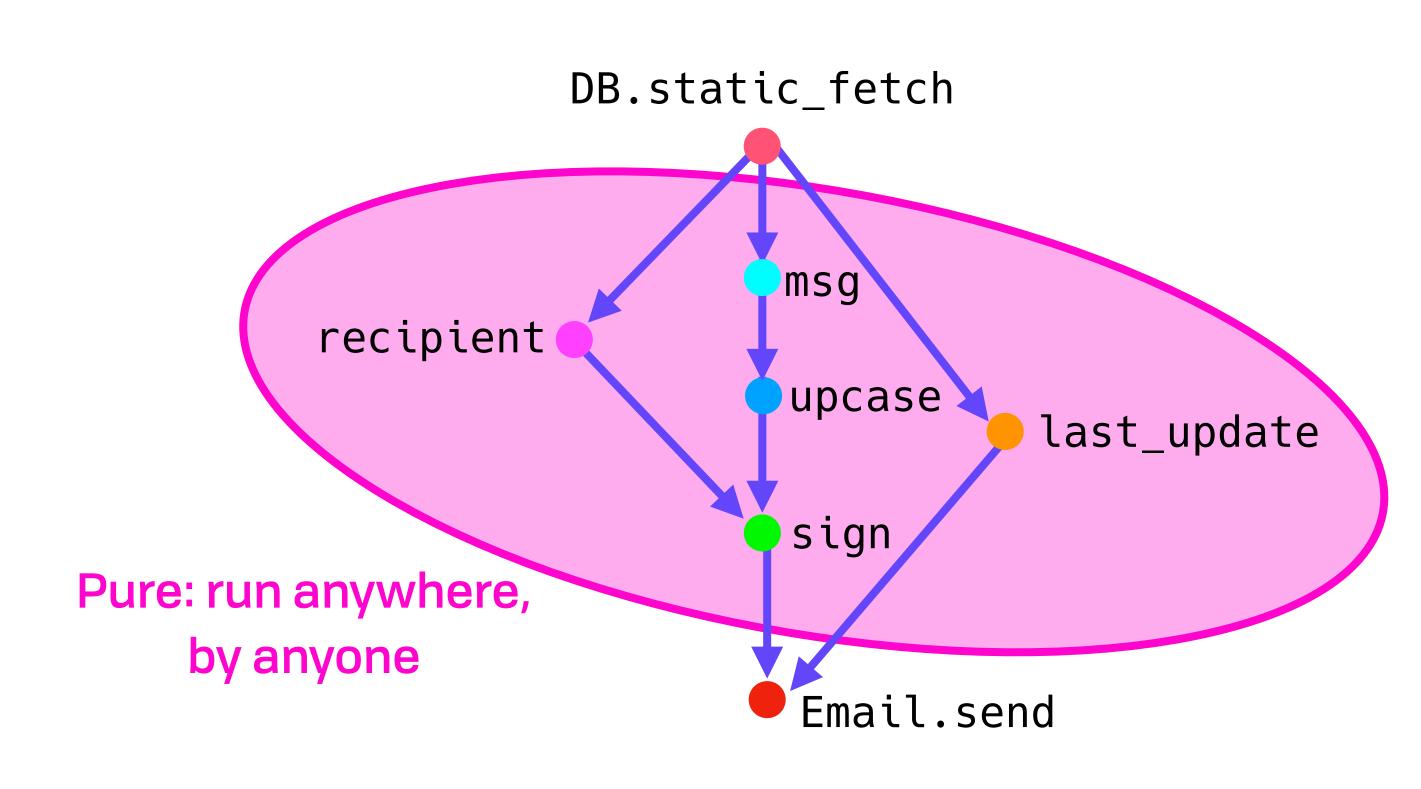


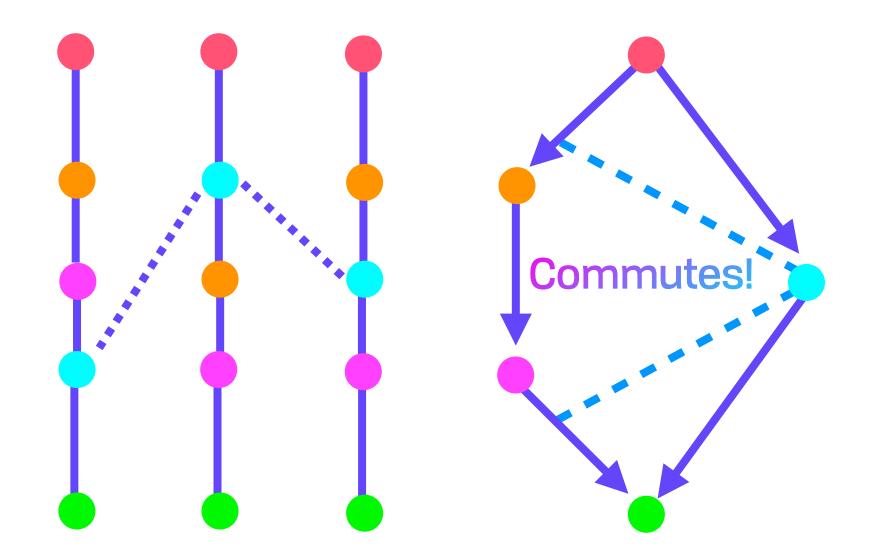


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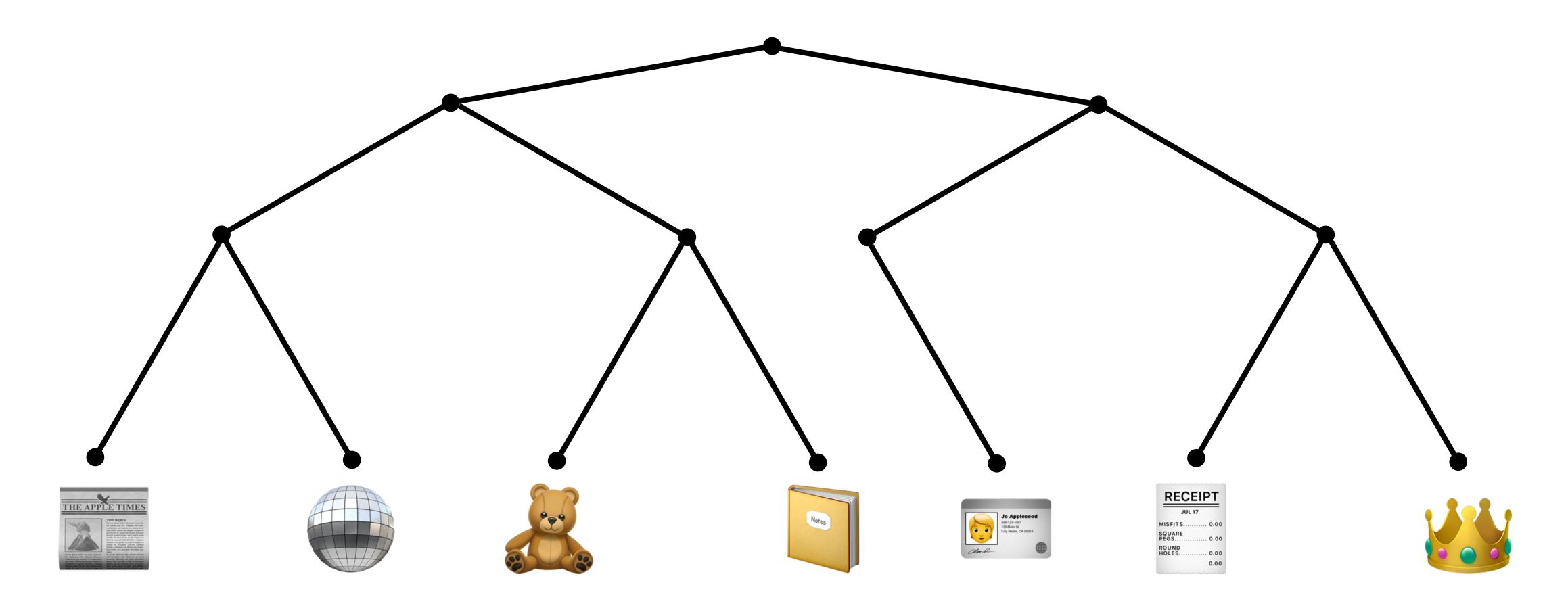


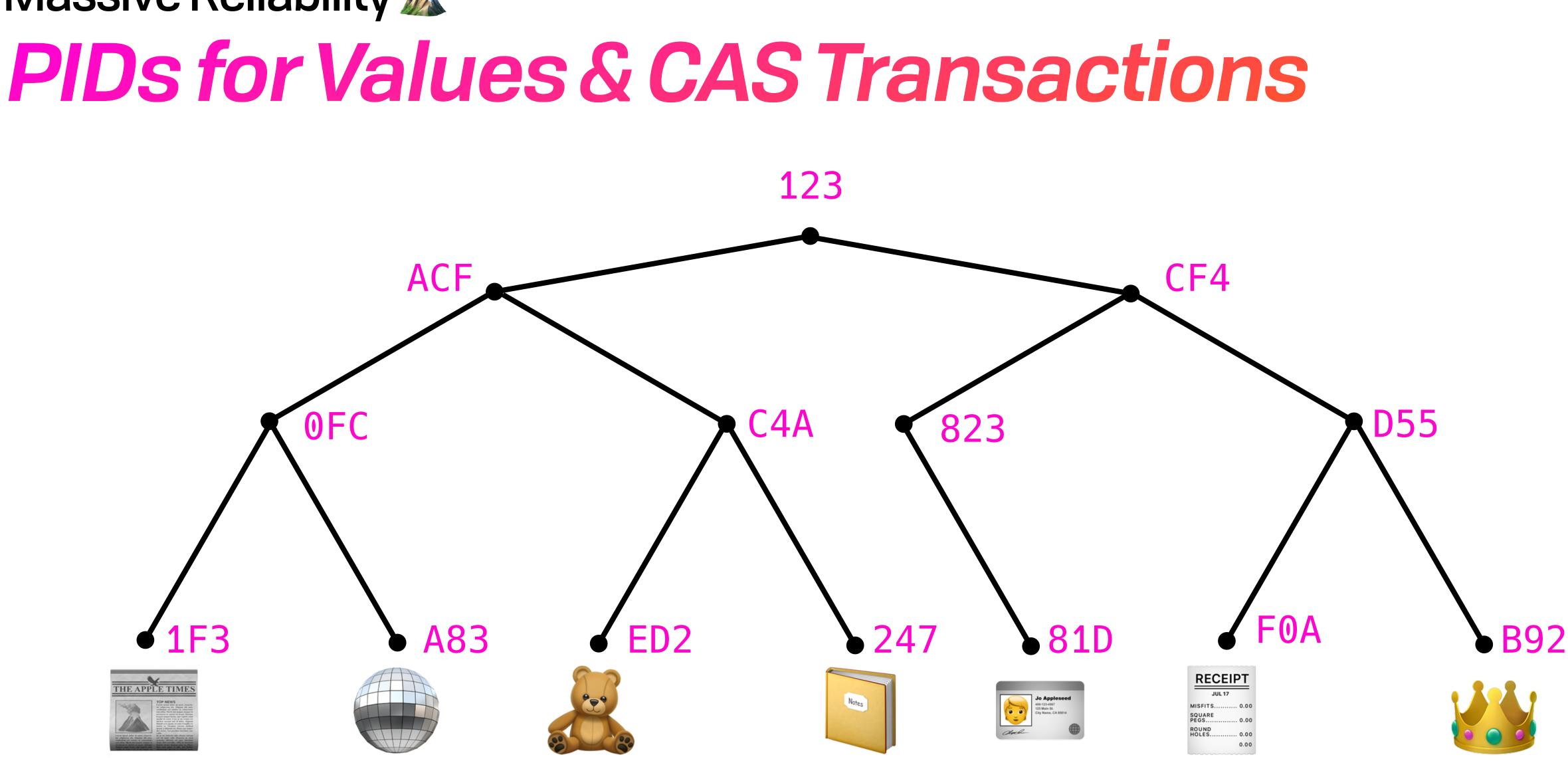


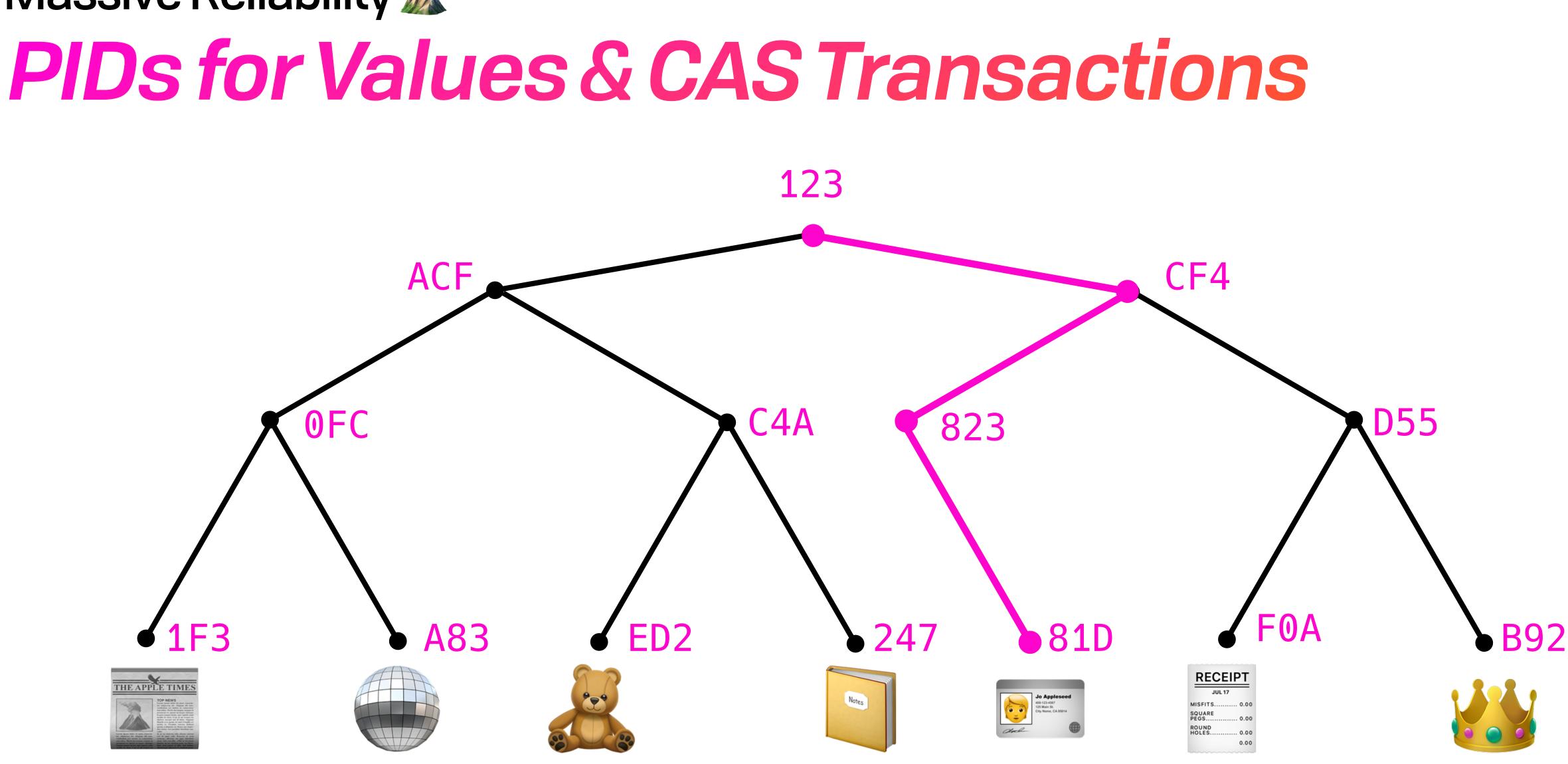


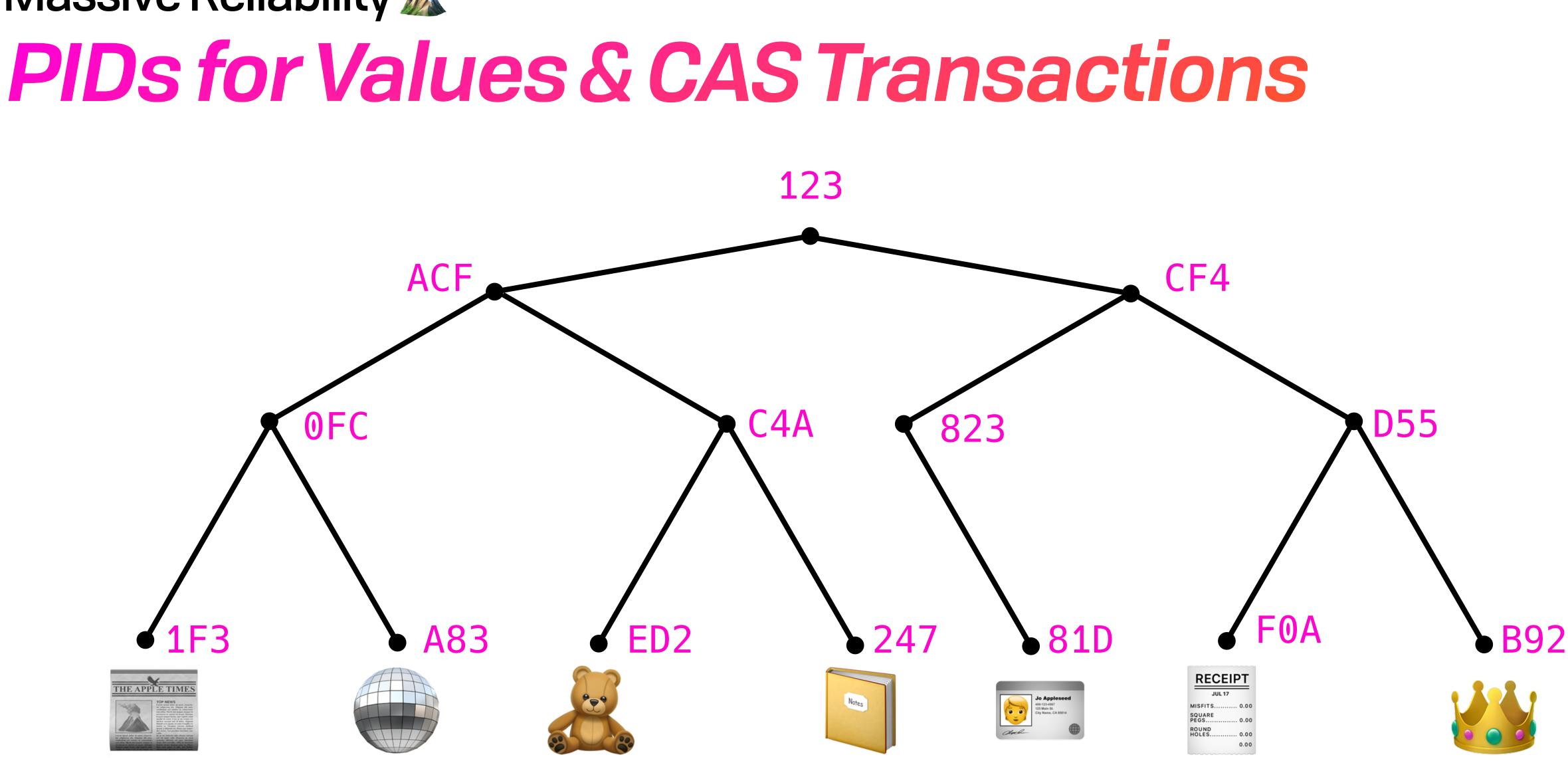


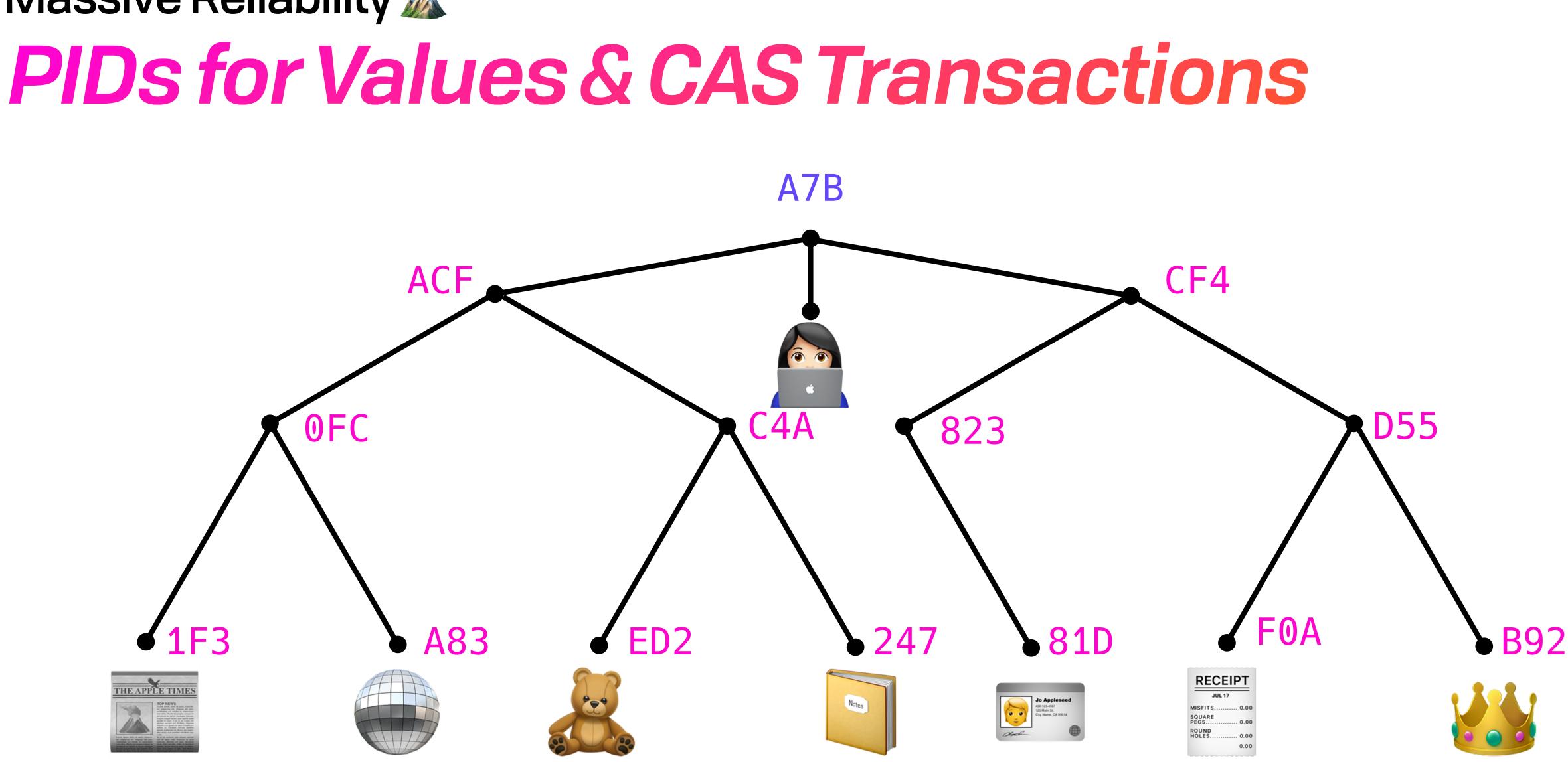
Massive Reliability **PIDs for Values & CAS Transactions**

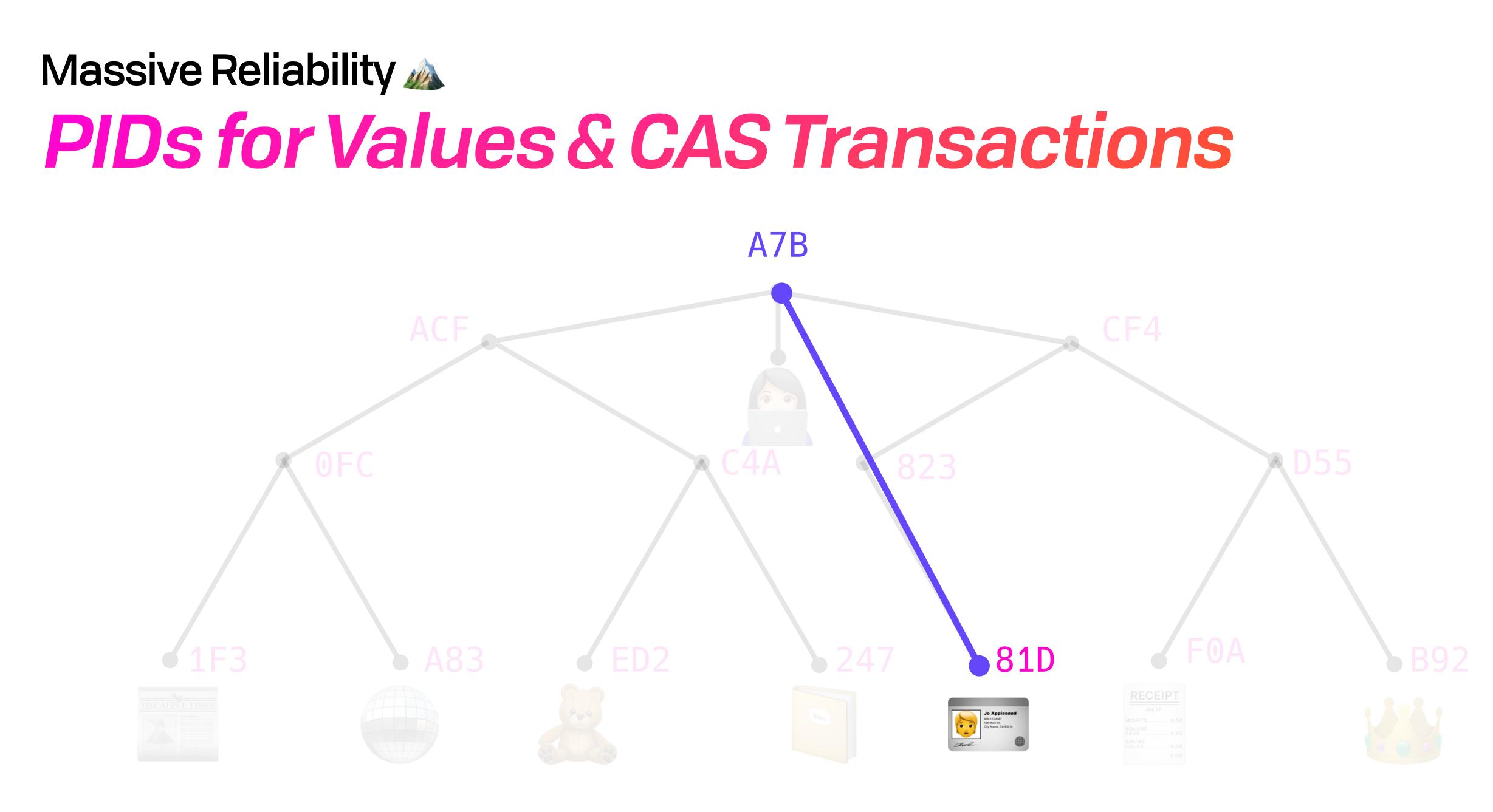












Beyond Services, Beyond Open Source Trustless Modularity







- Joe Armstrong to Jesper L. Andersen

Jesper, I have this idea in which we'll connect all of the worlds Erlang systems to each other, imagine if every process could talk to every other process, world-wide!



<u>ALL</u> applications, even if not pre-negotiated

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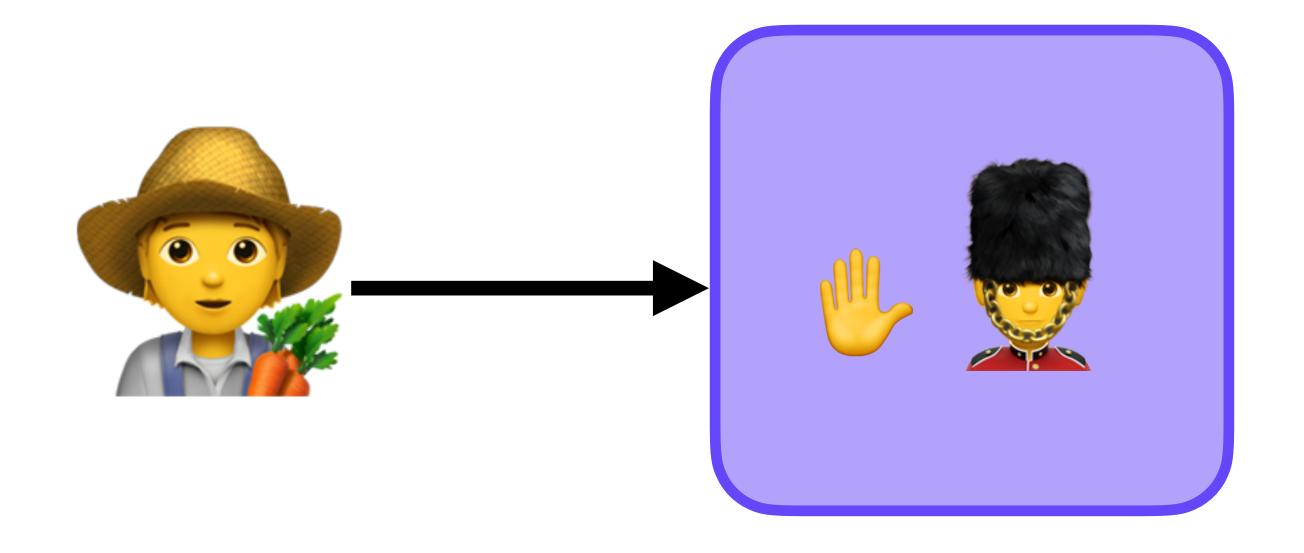
What happens when everything is reachable by default?







Trustless Modularity 🔌 **PLOP 🌍 ACLS**



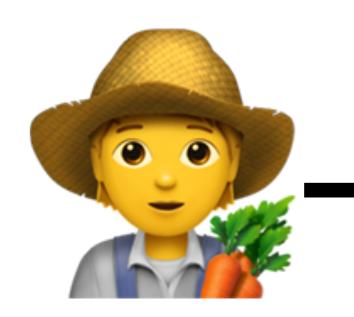


Dear Kata

The trouble holes. The not fund of status que glarify or of

> hey push i ay see the ecouse th

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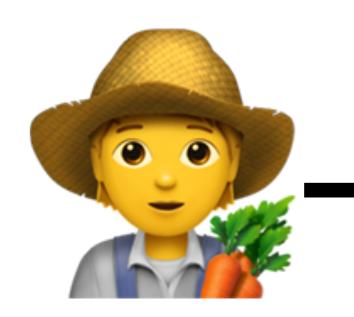


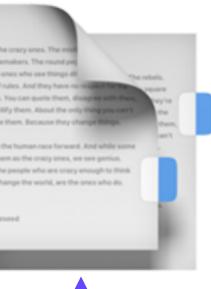
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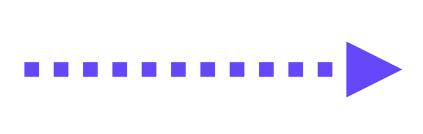
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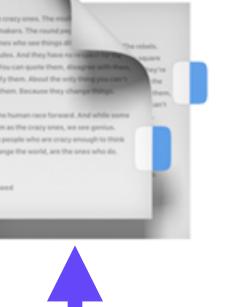


Trustless Modularity PLOP S ACLS

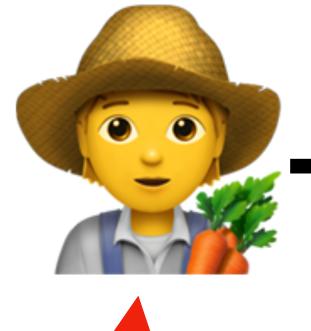






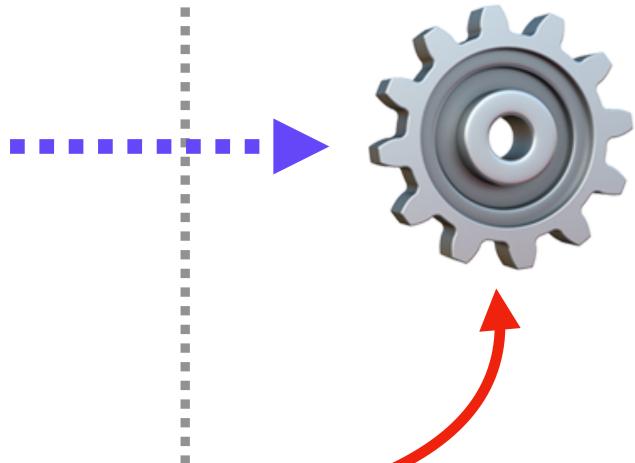


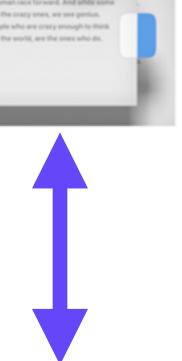
Trustless Modularity 🔌 PLOP S ACLS

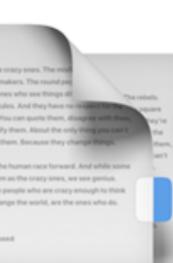




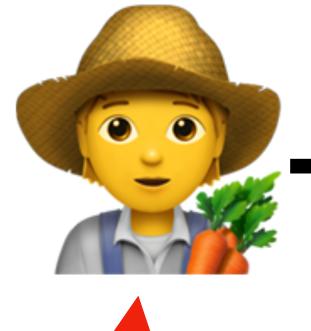
Not in control-



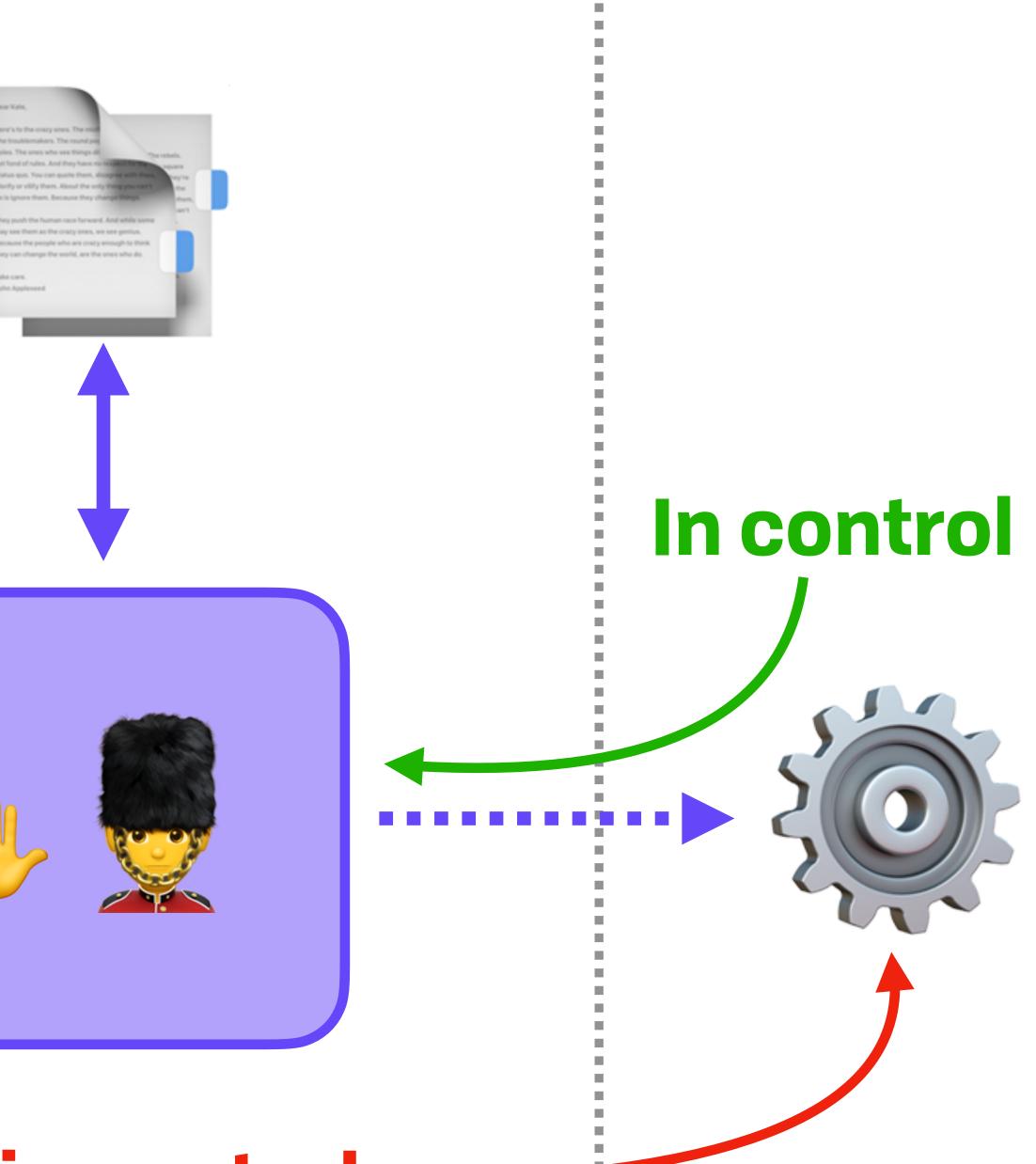




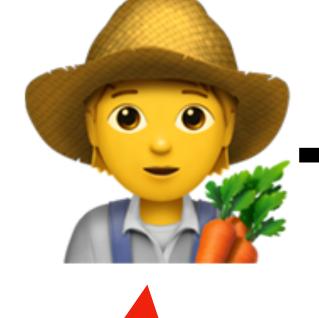
Trustless Modularity 🔌 PLOP S ACLS



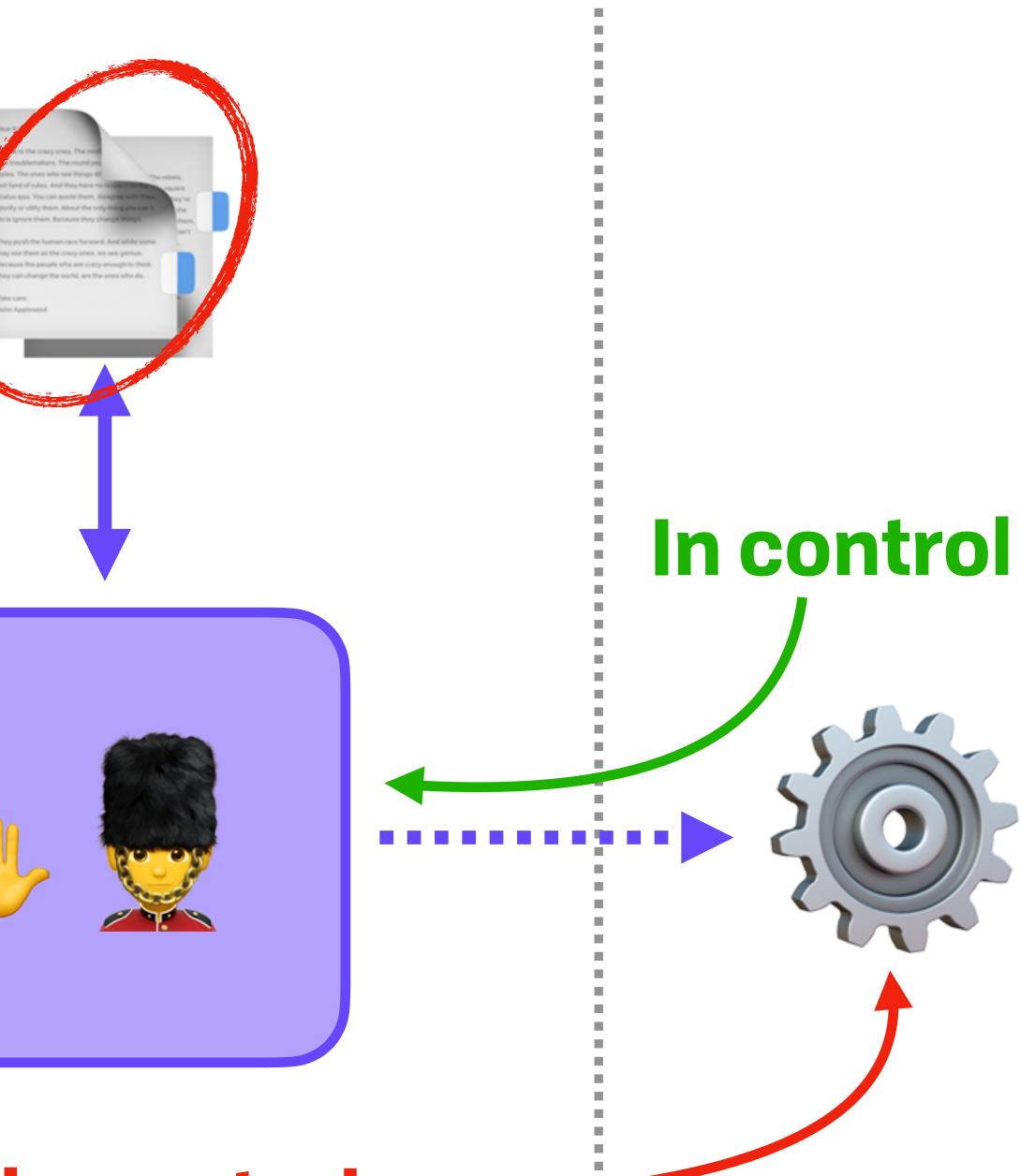




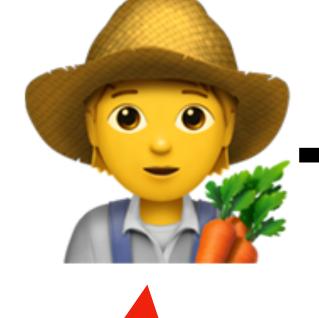
Trustless Modularity 🔌 PLOP S ACLS

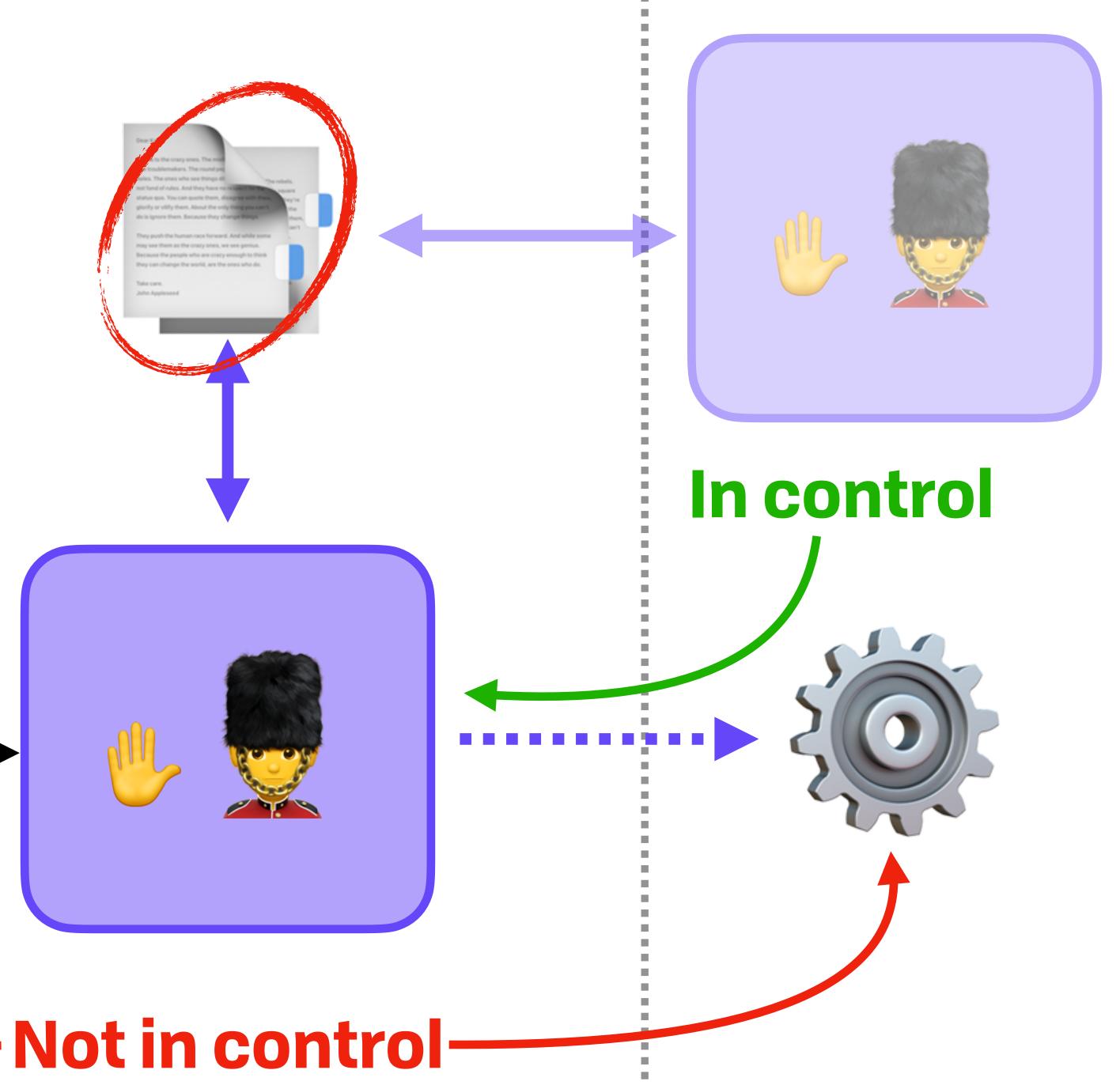






Not in control-

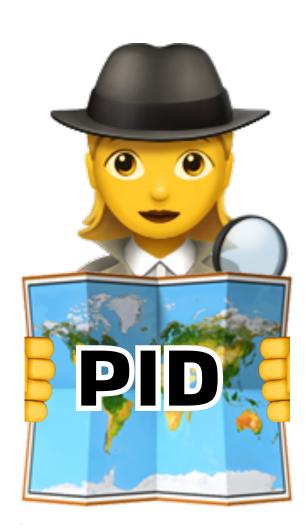




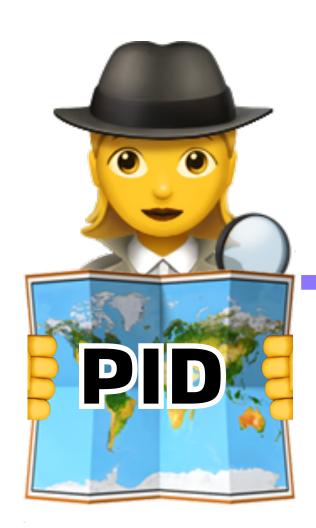






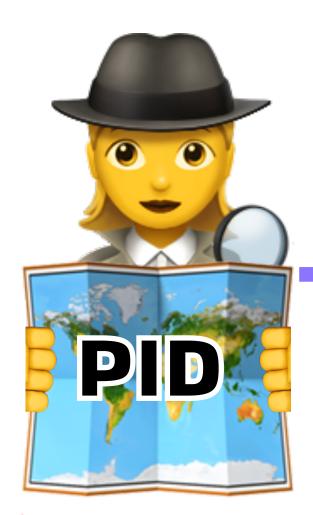






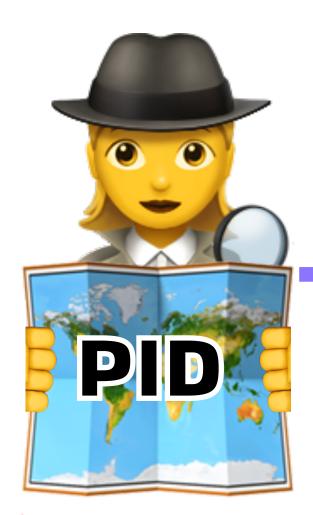








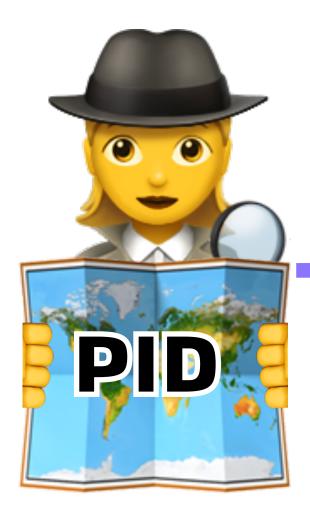








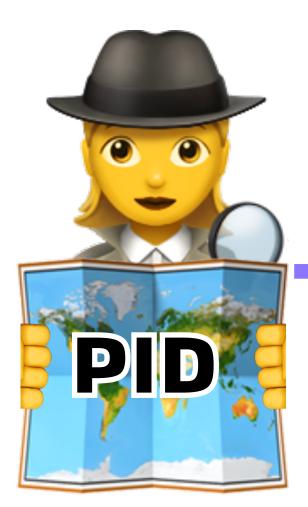






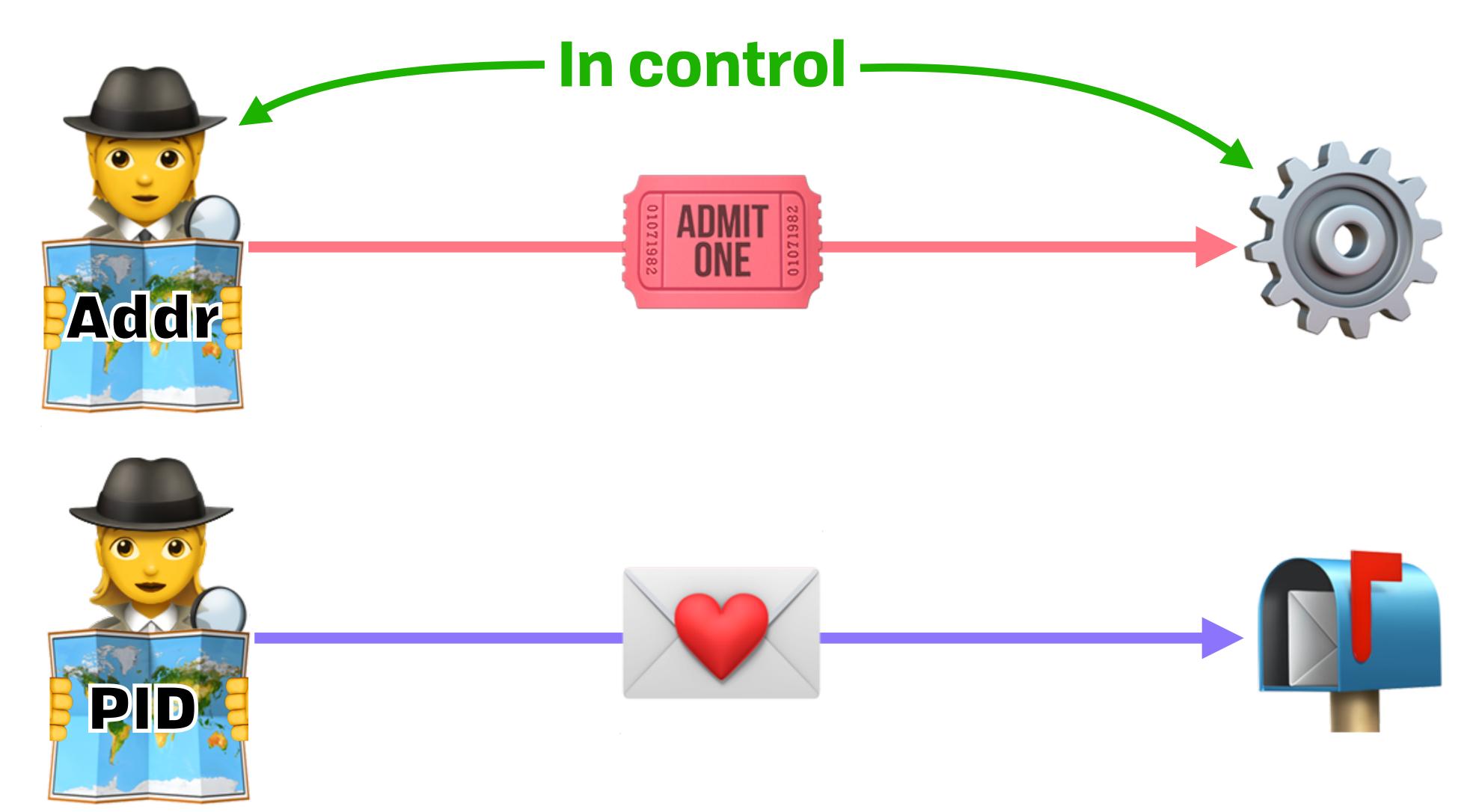


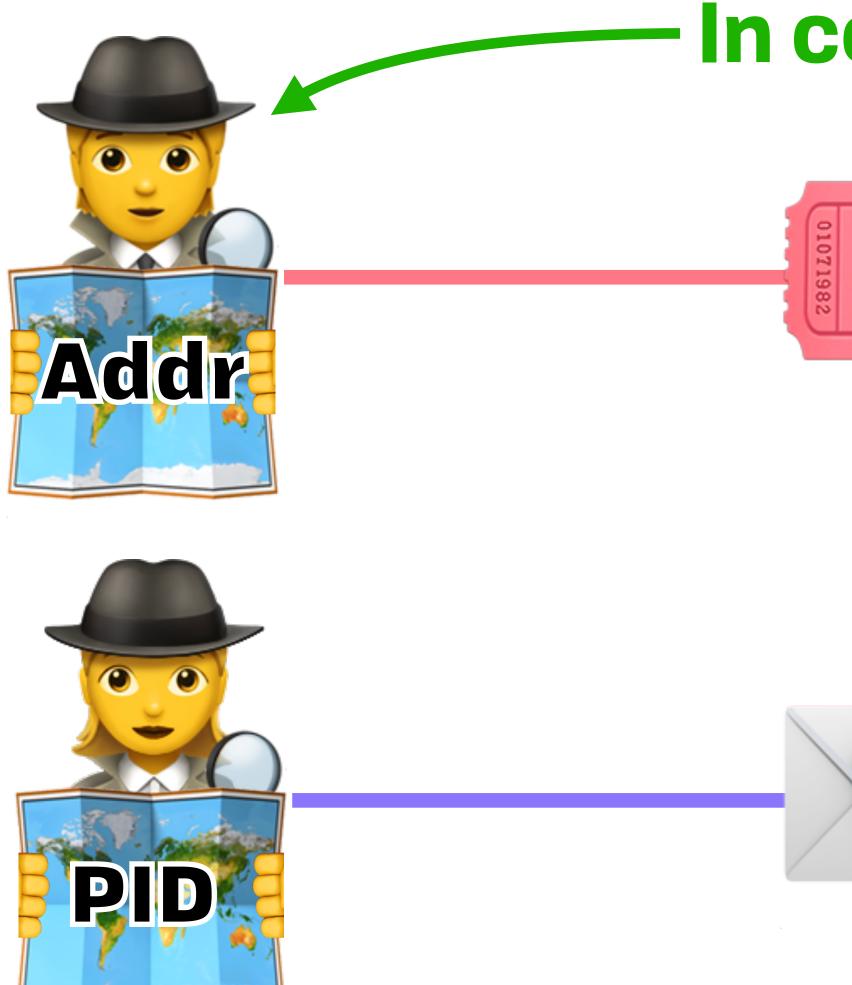






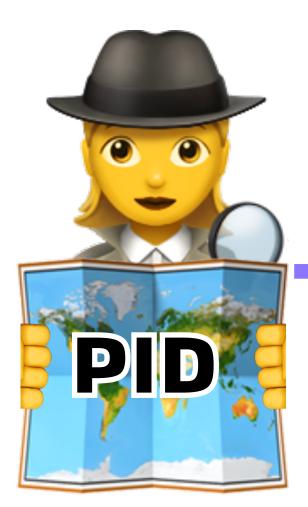






In control ADMI ONE All req info .

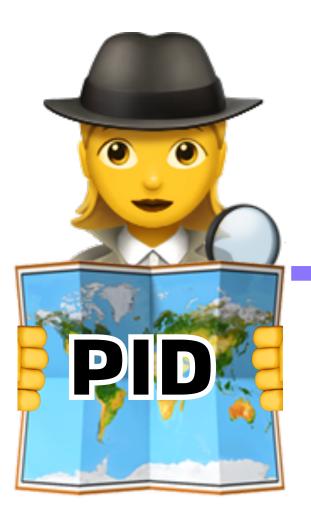


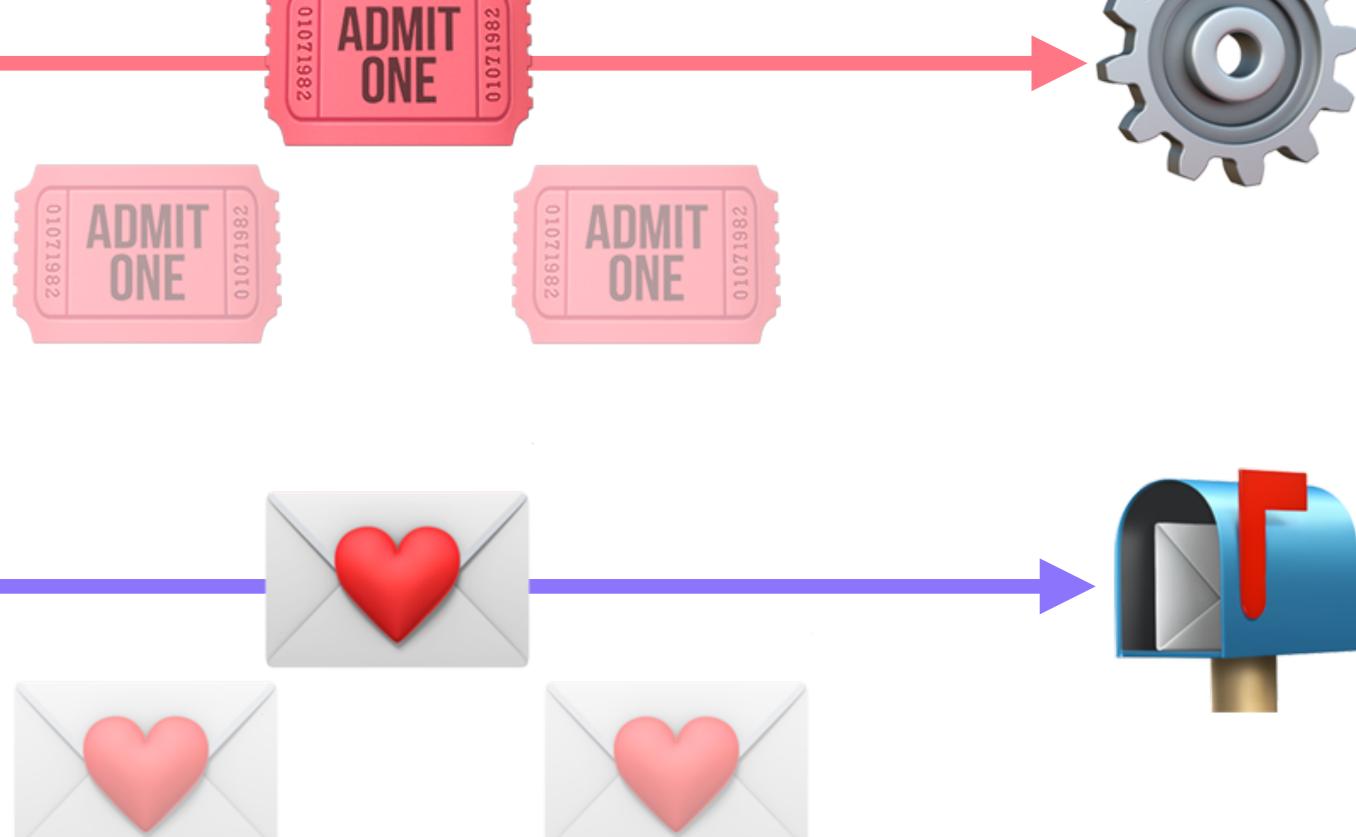


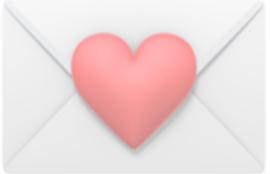




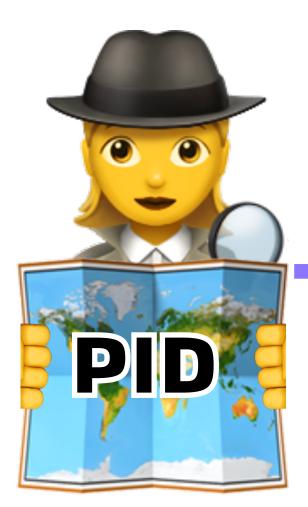








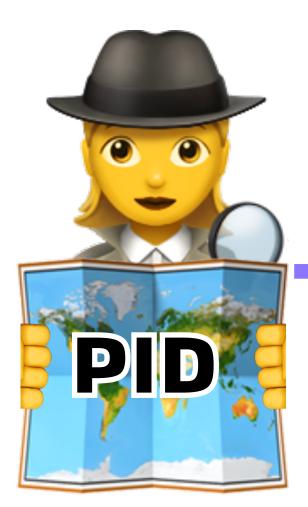


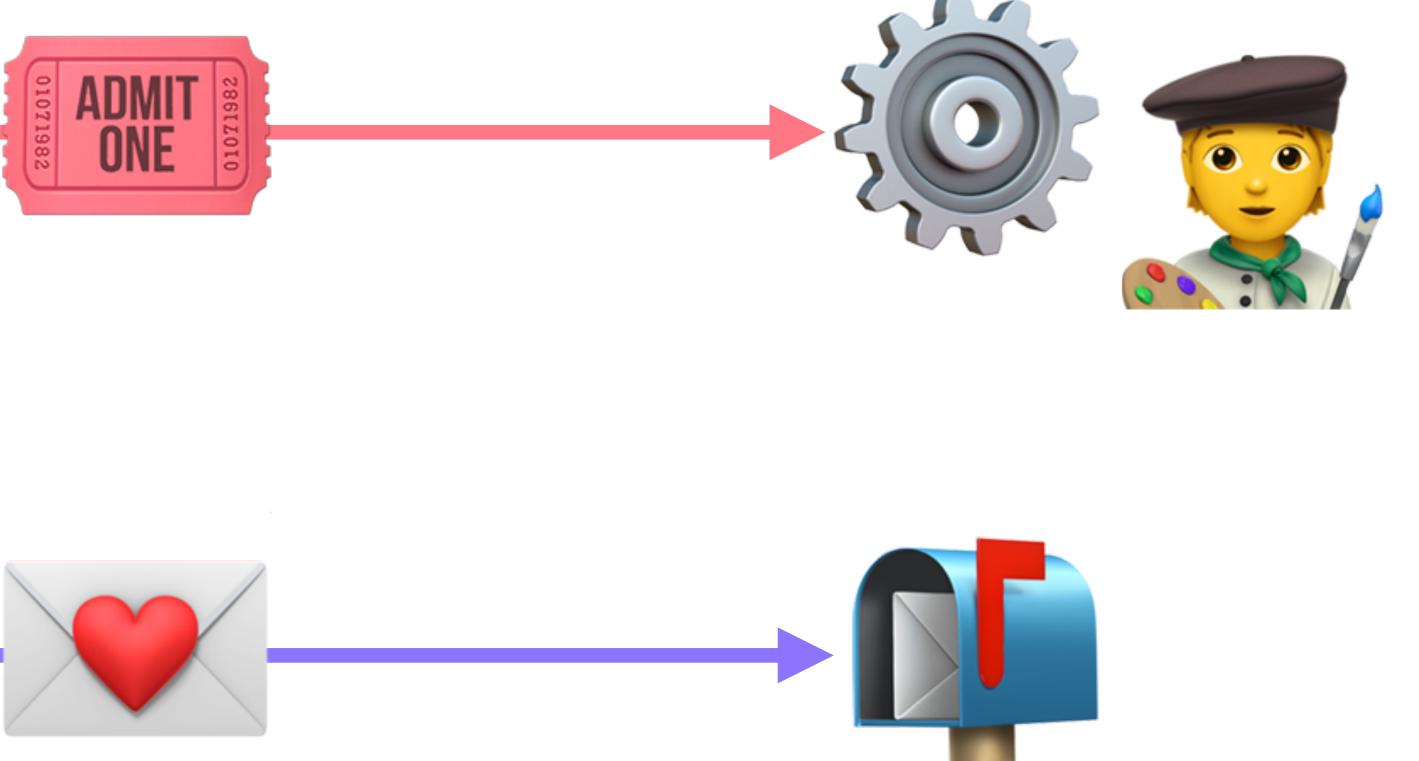


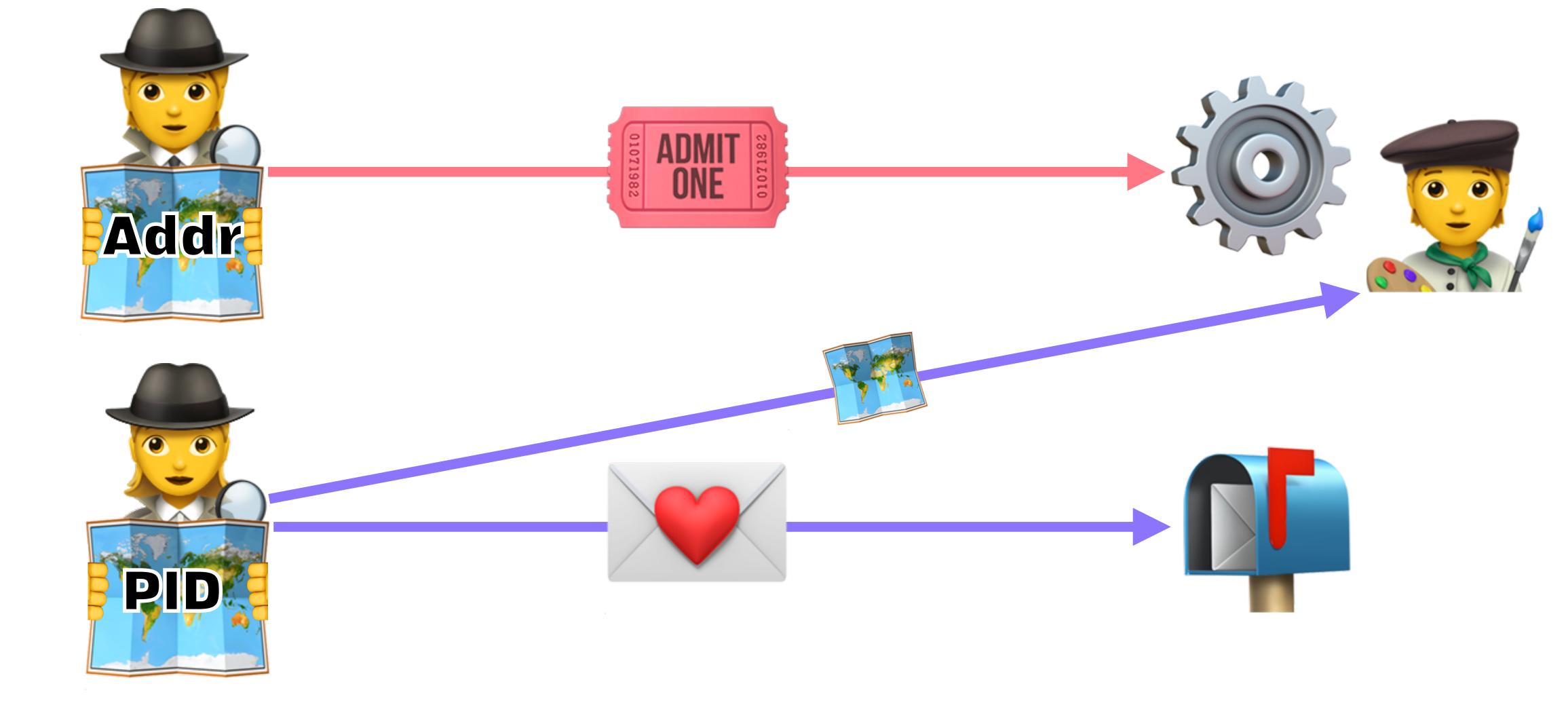


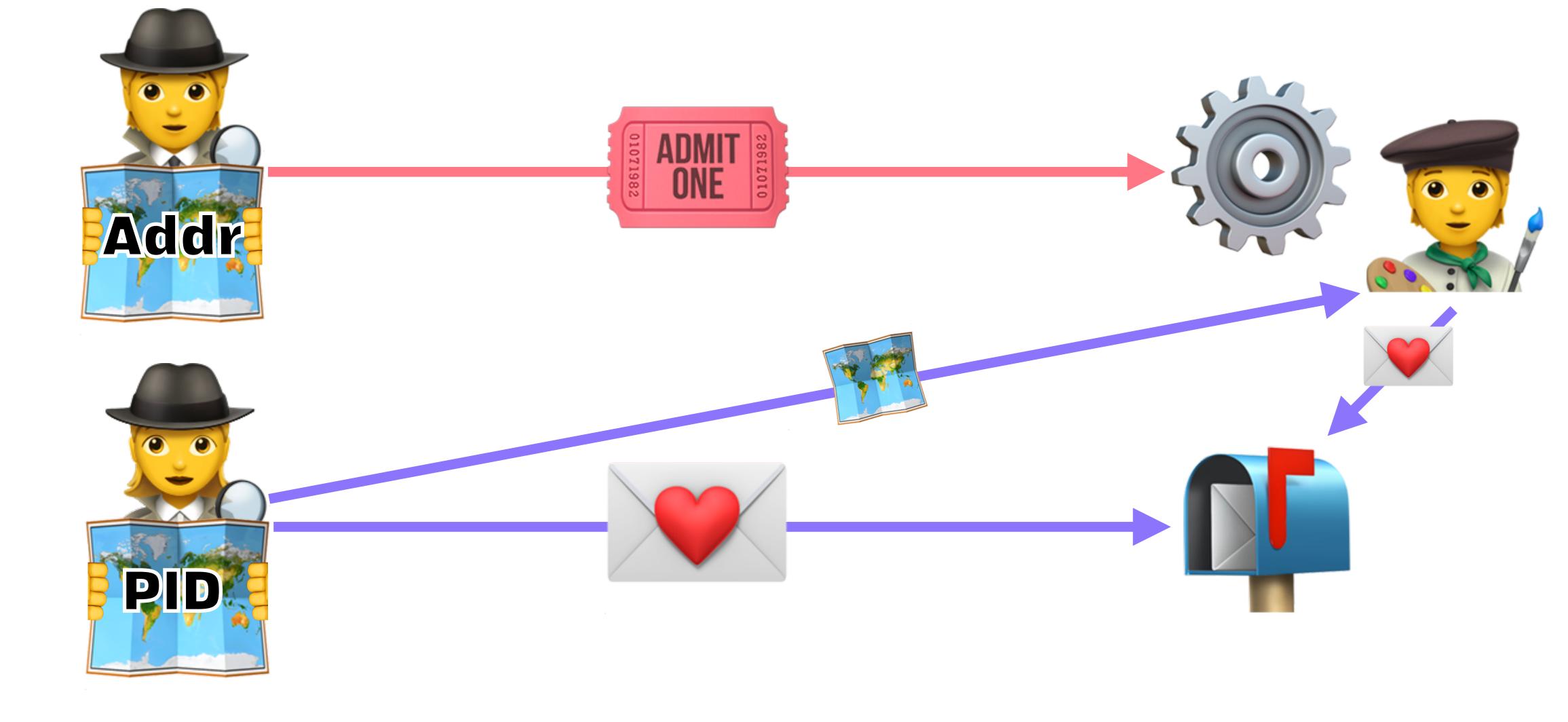


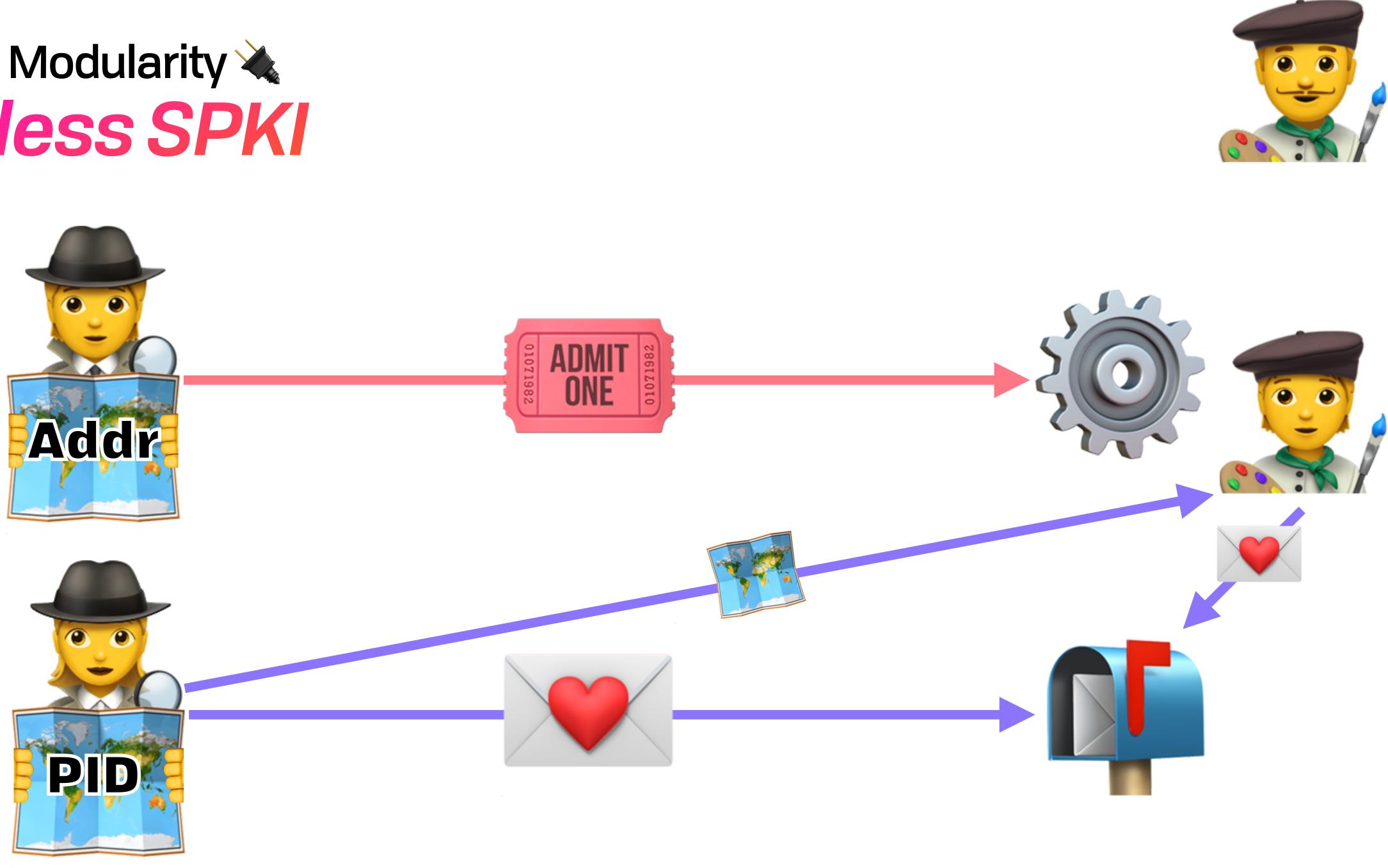


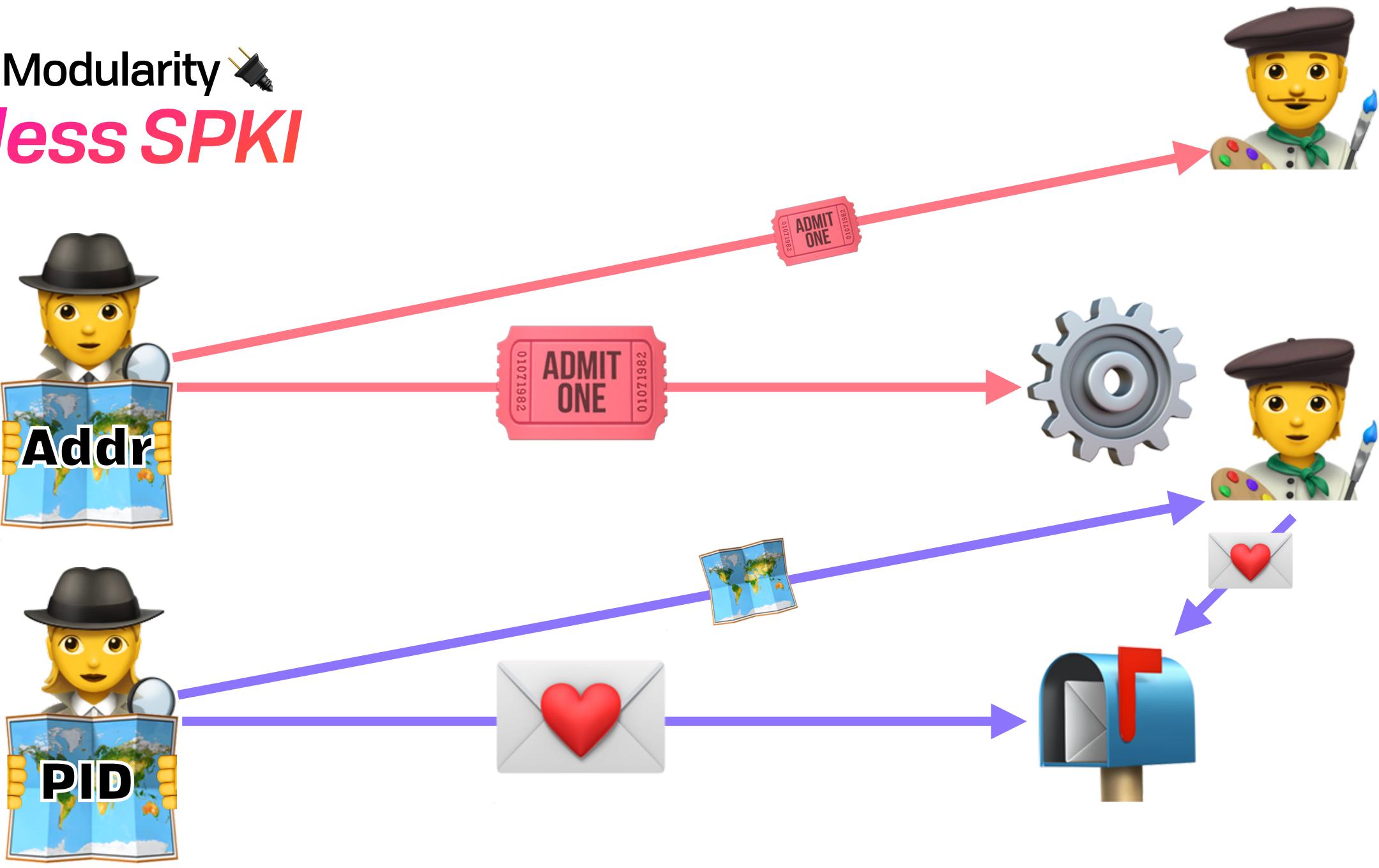


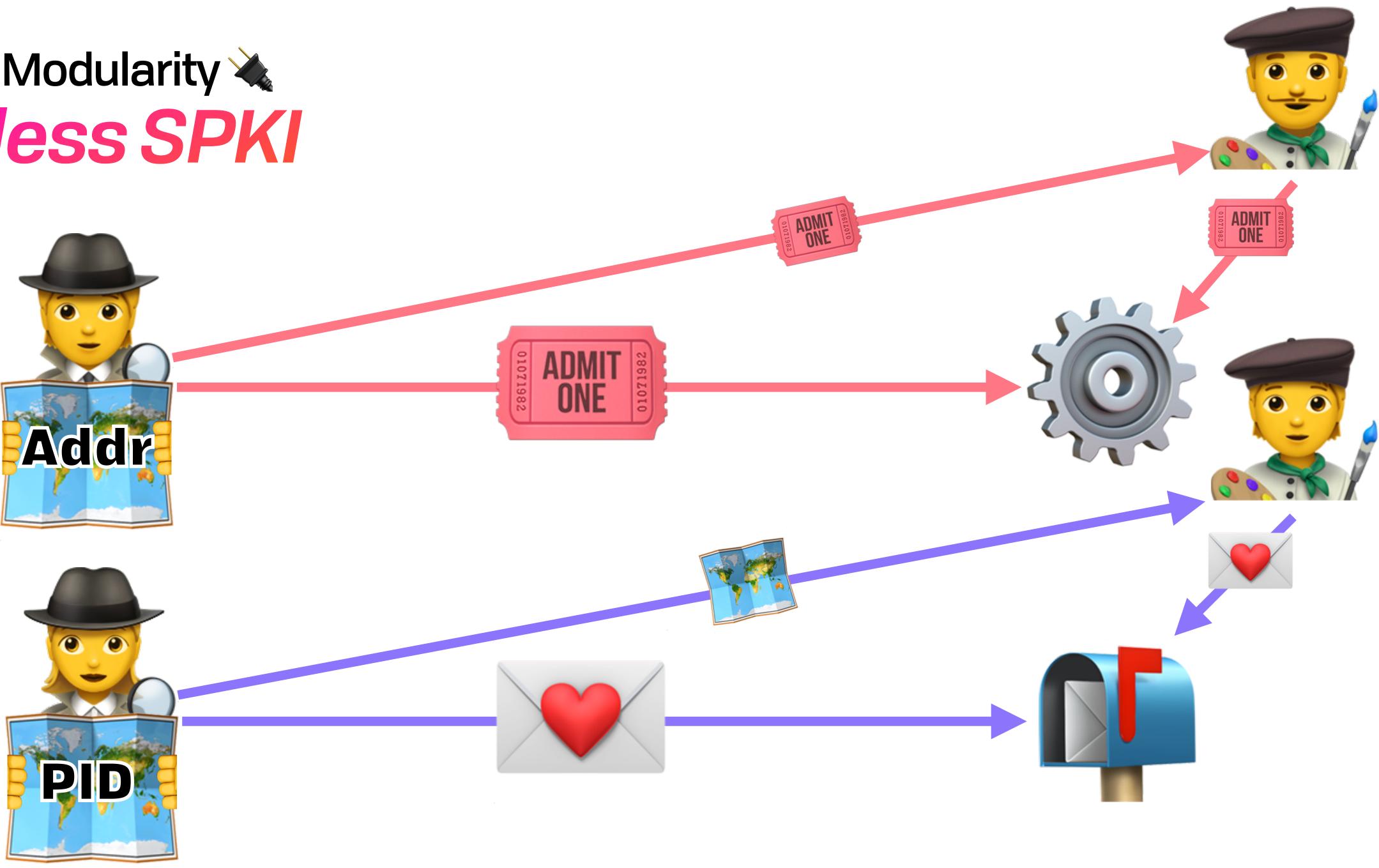












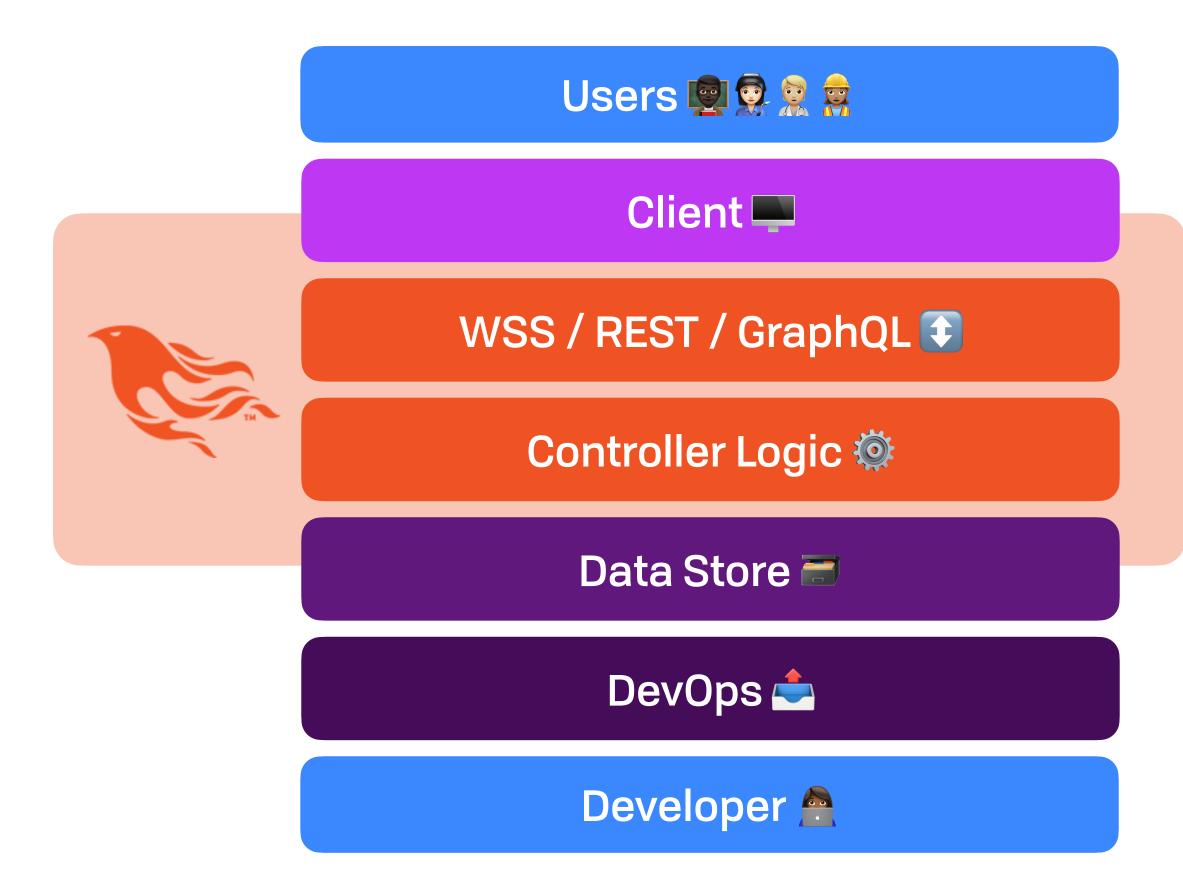


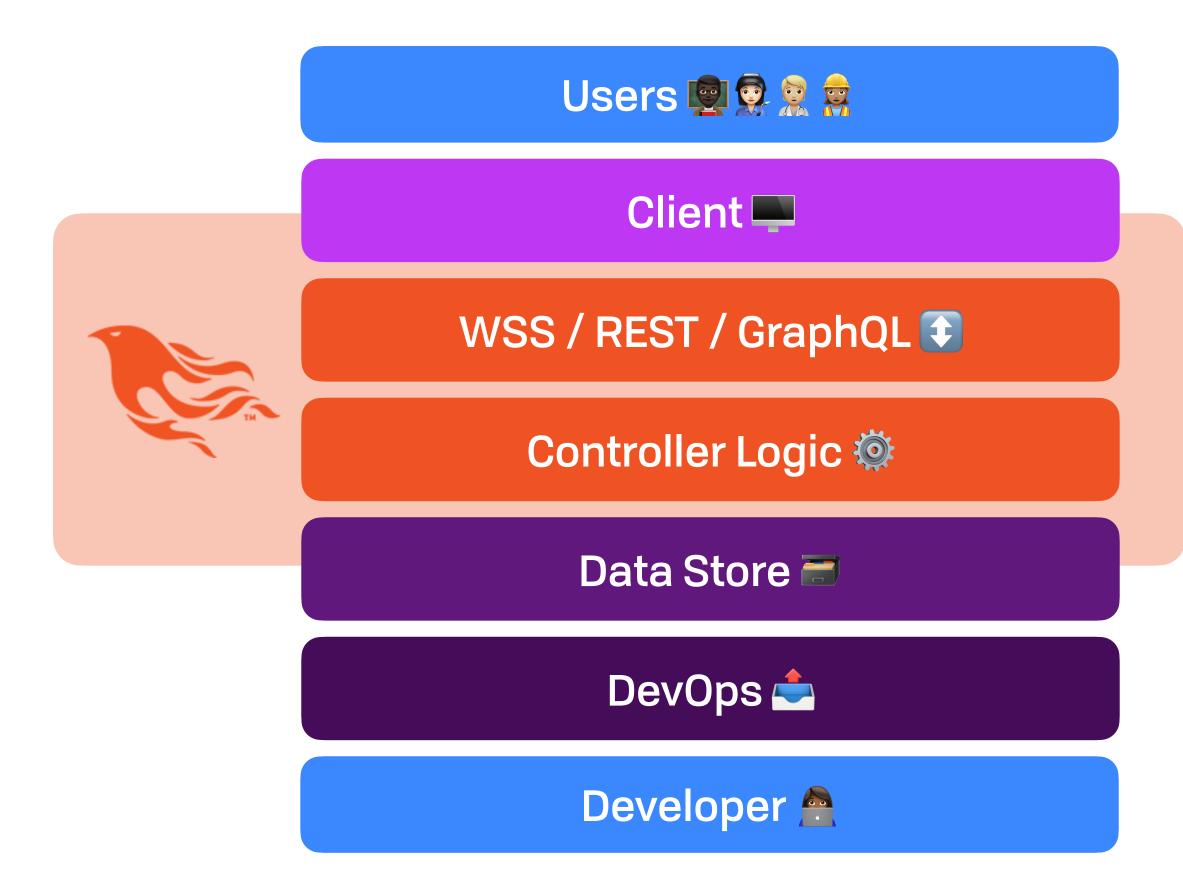
applications we all write.

Phoenix Presence - has no single point of failure - has no single source of truth -[...] - self heals

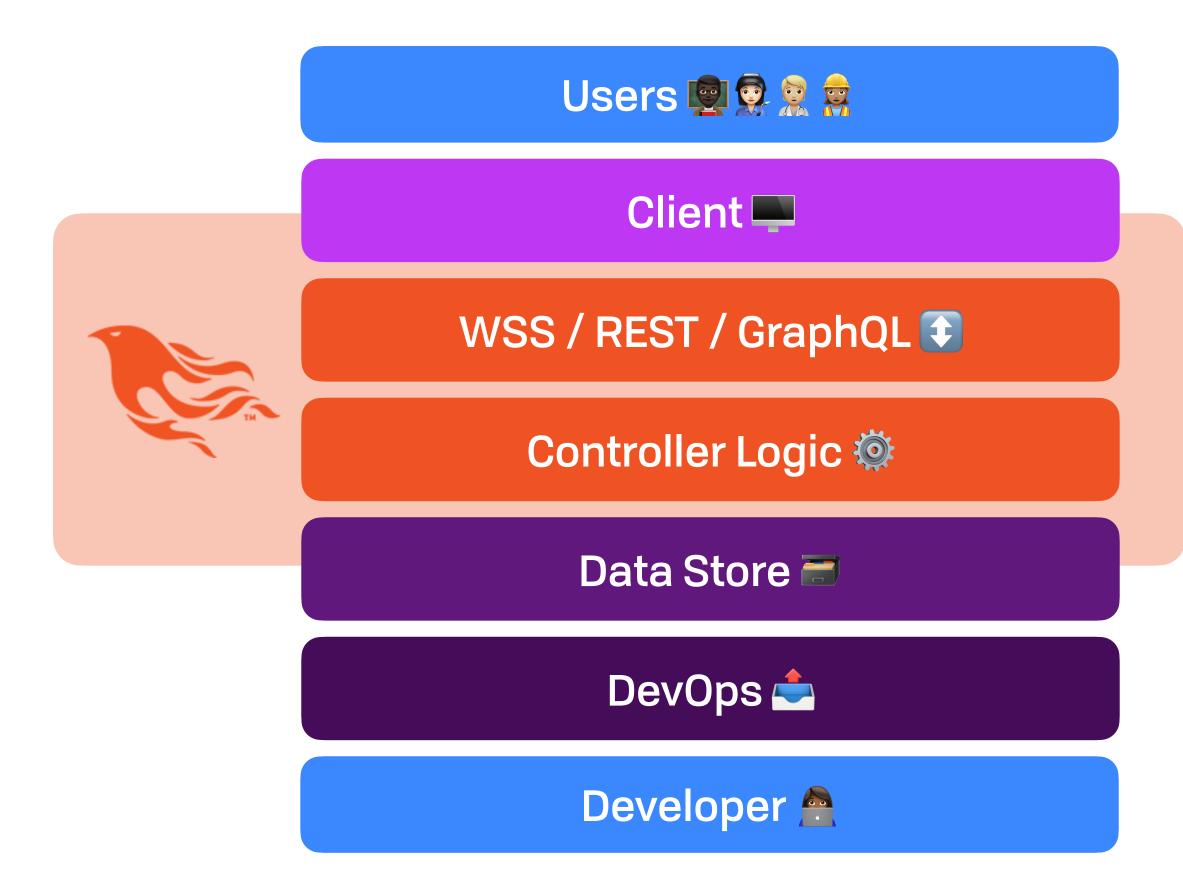
~ Chris McCord, "What Makes Phoenix Presence Special"

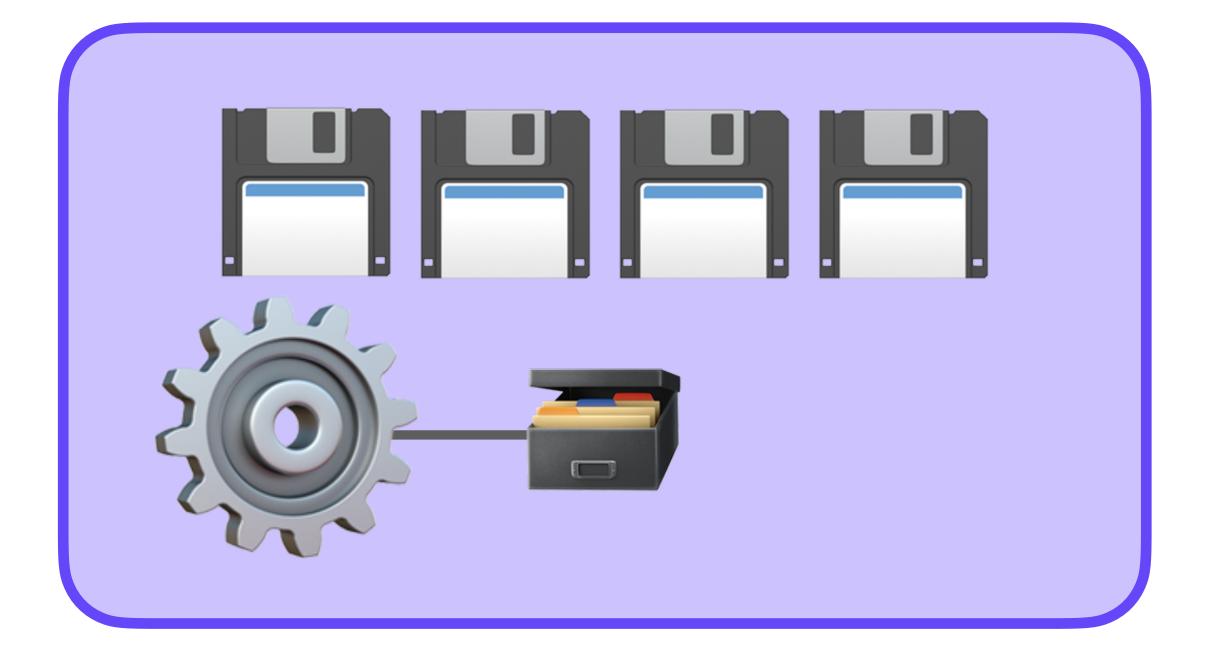
We have a system that applies cutting edge CS research to tackle day-to-day problems in the



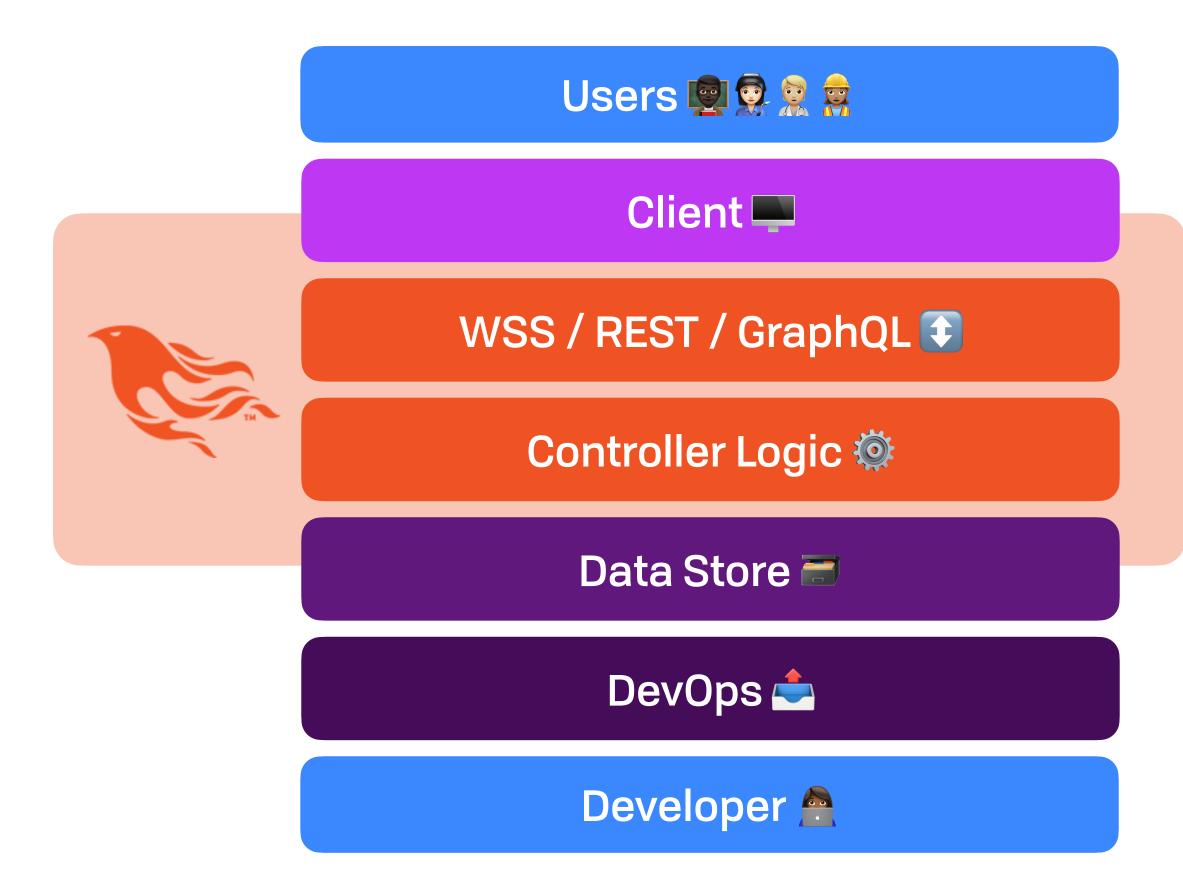


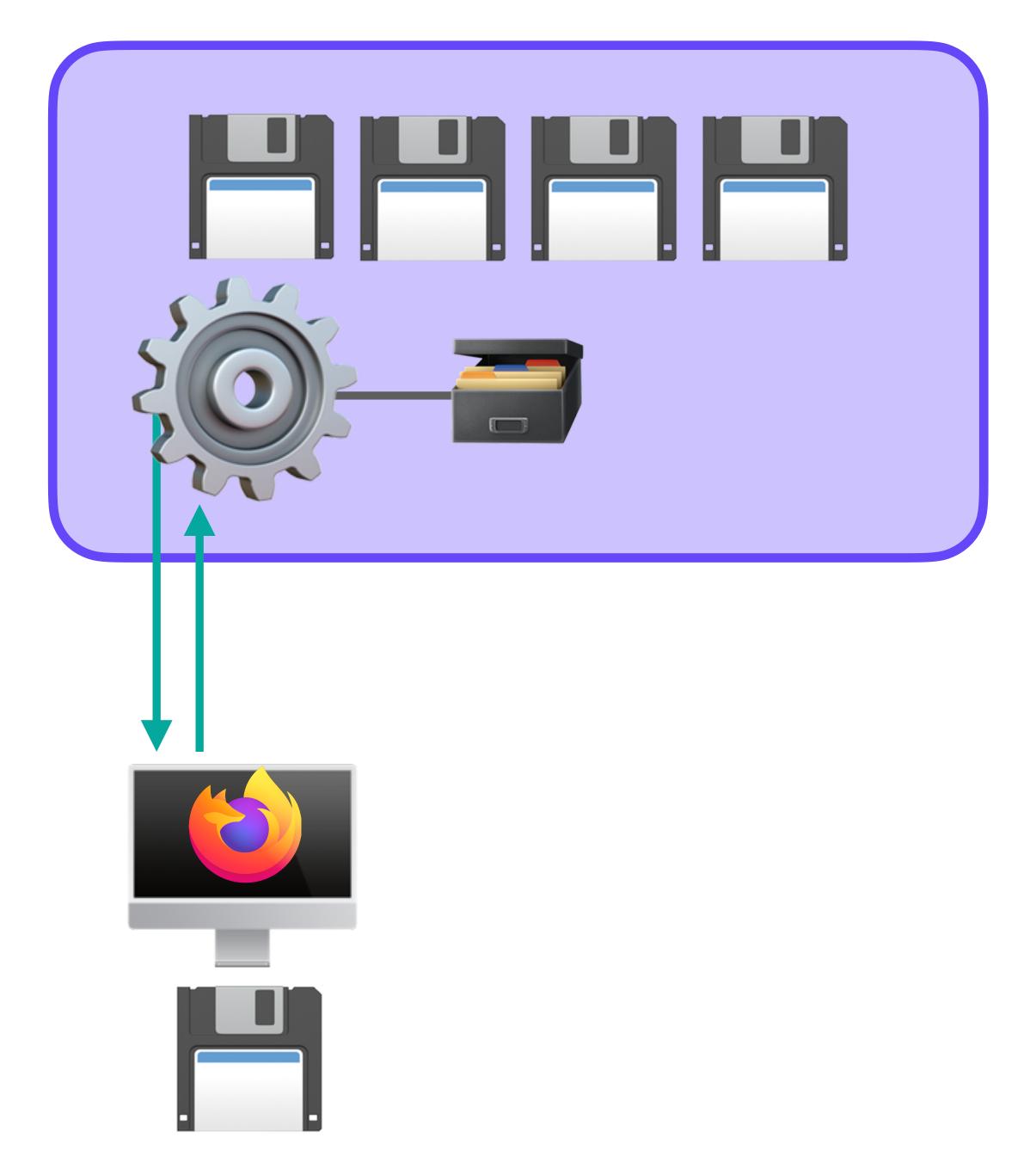


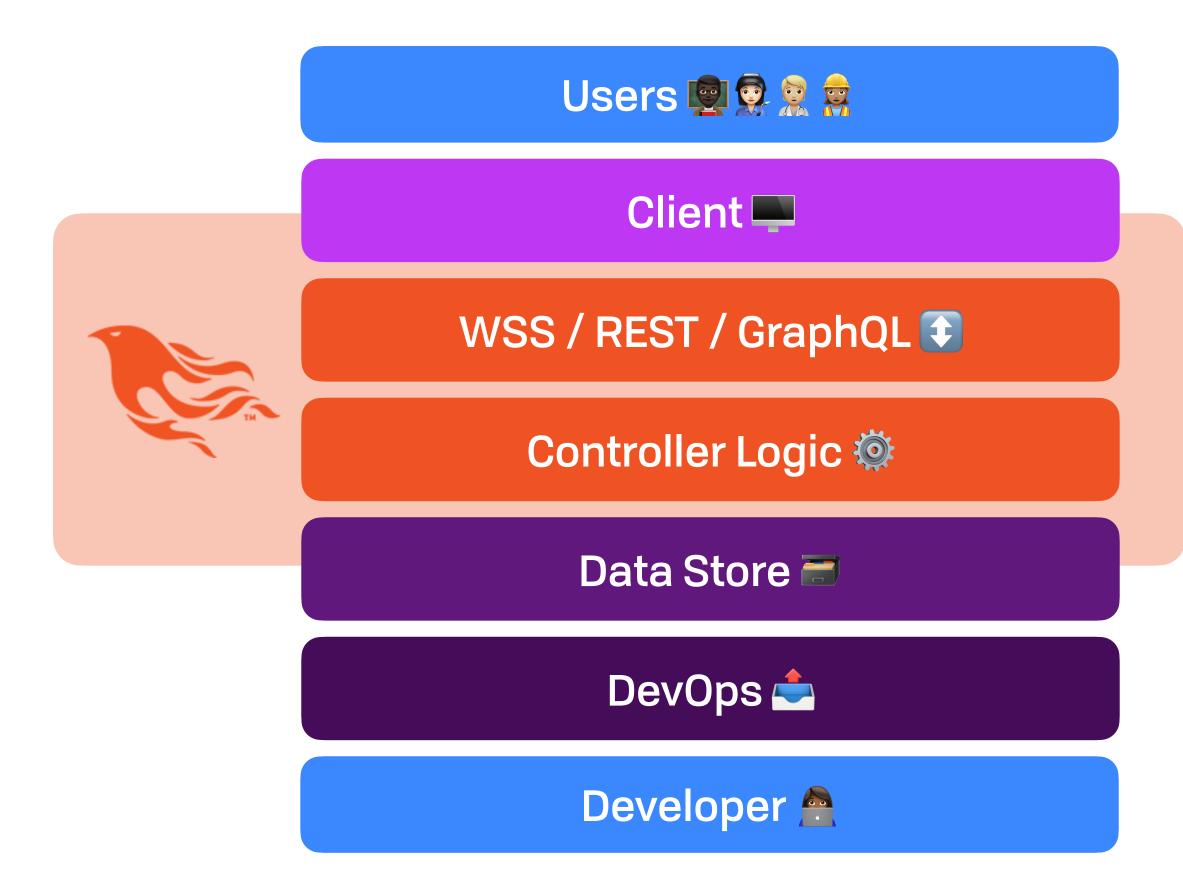


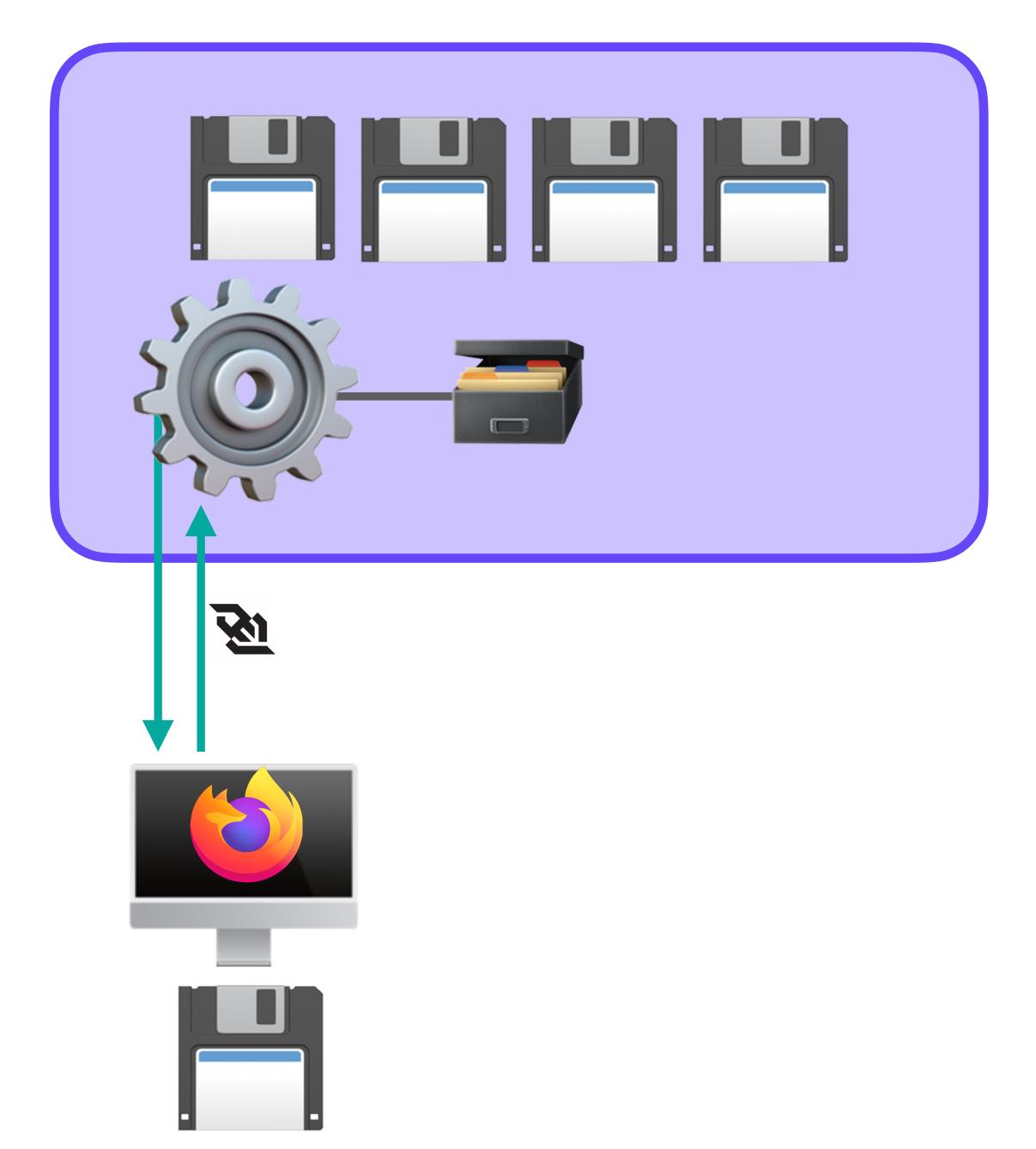


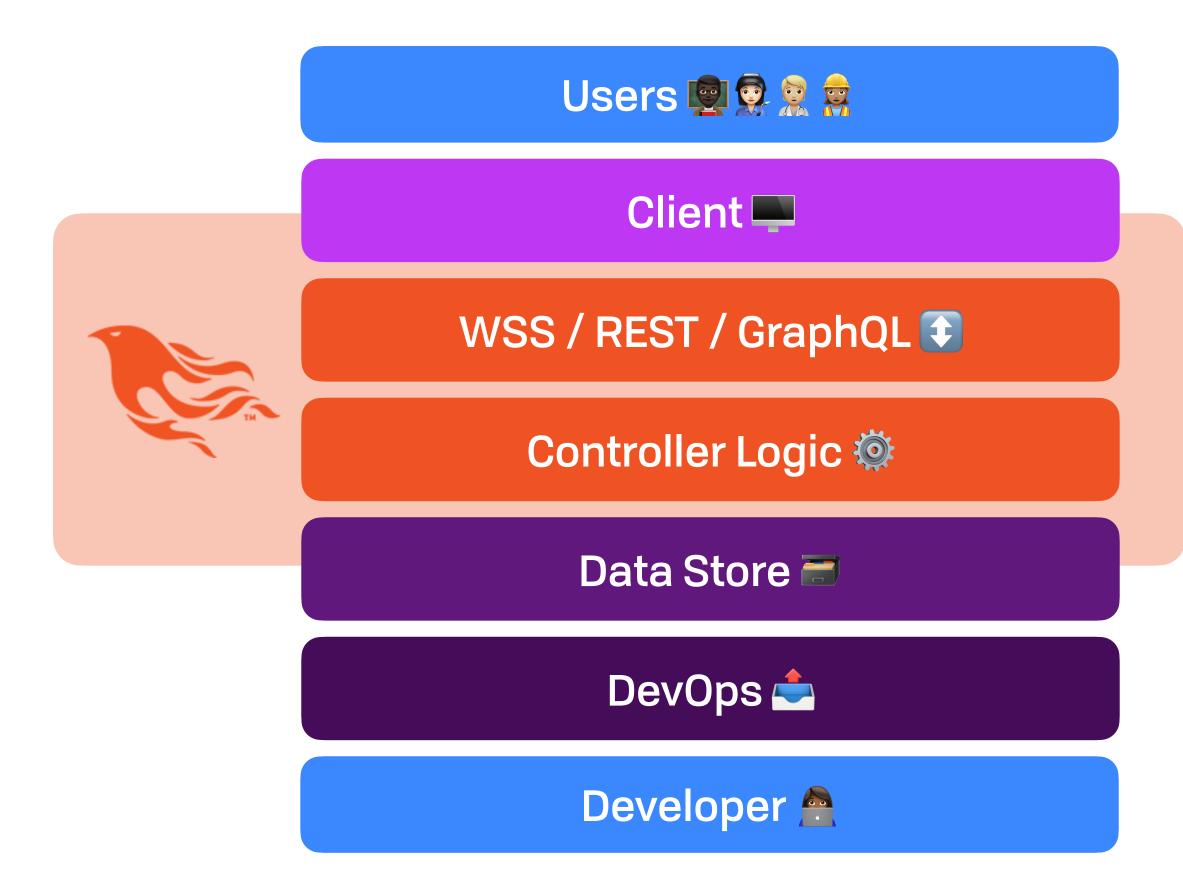


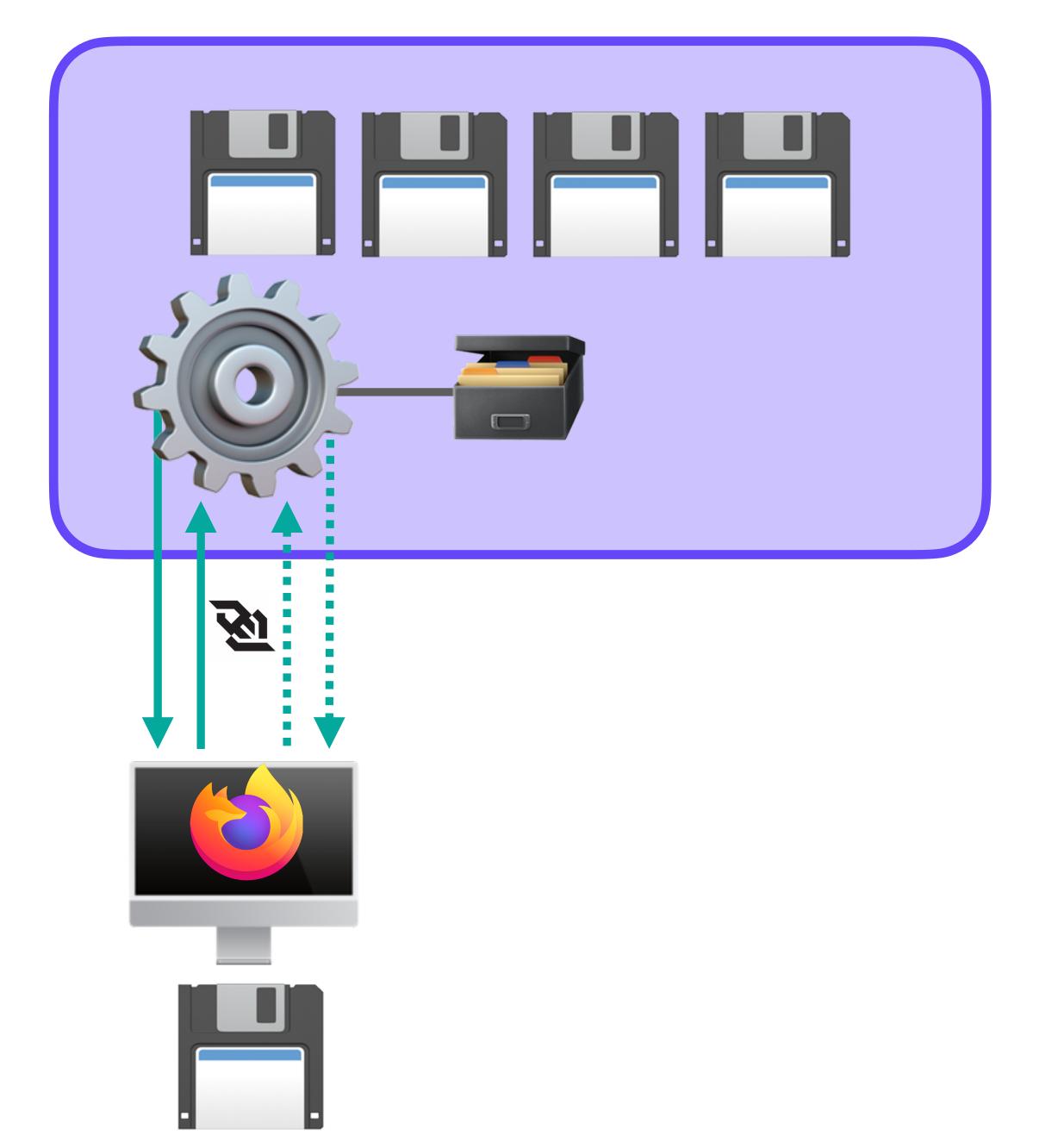


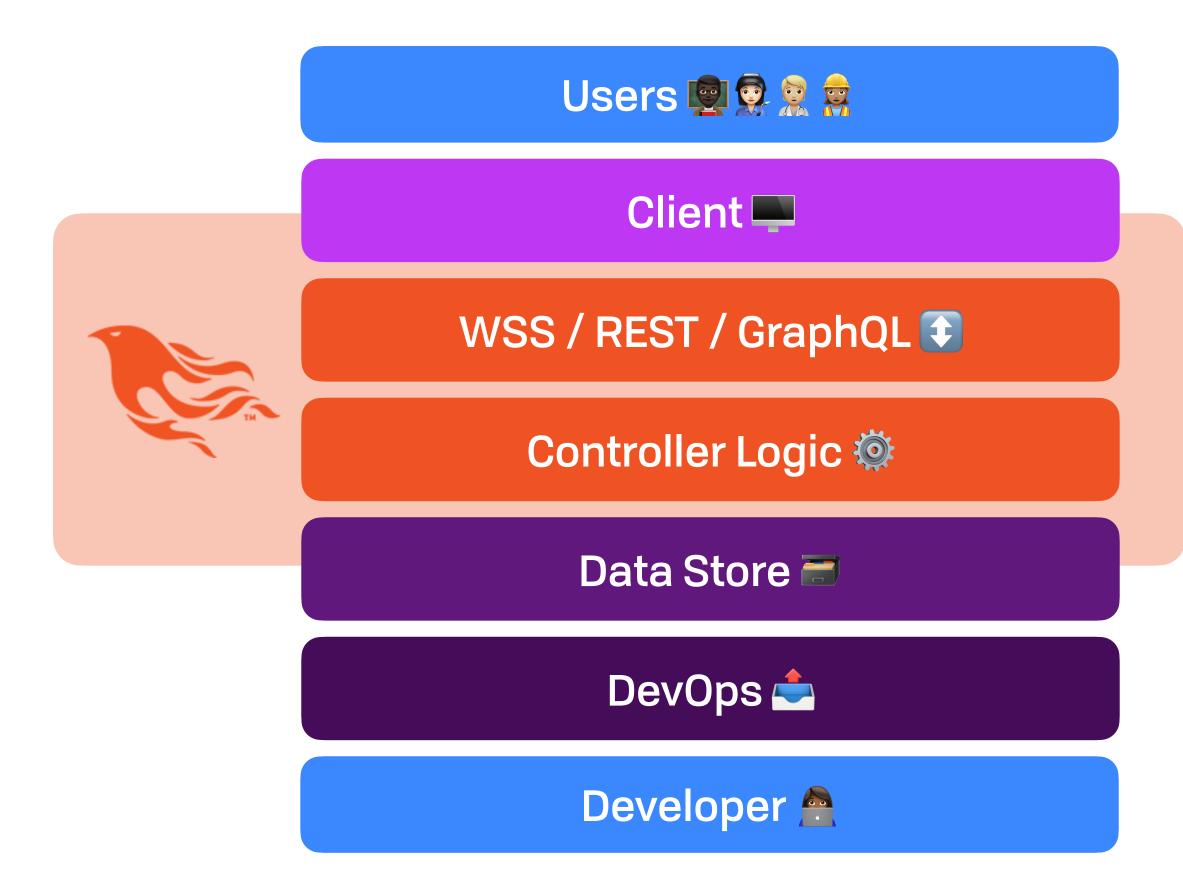


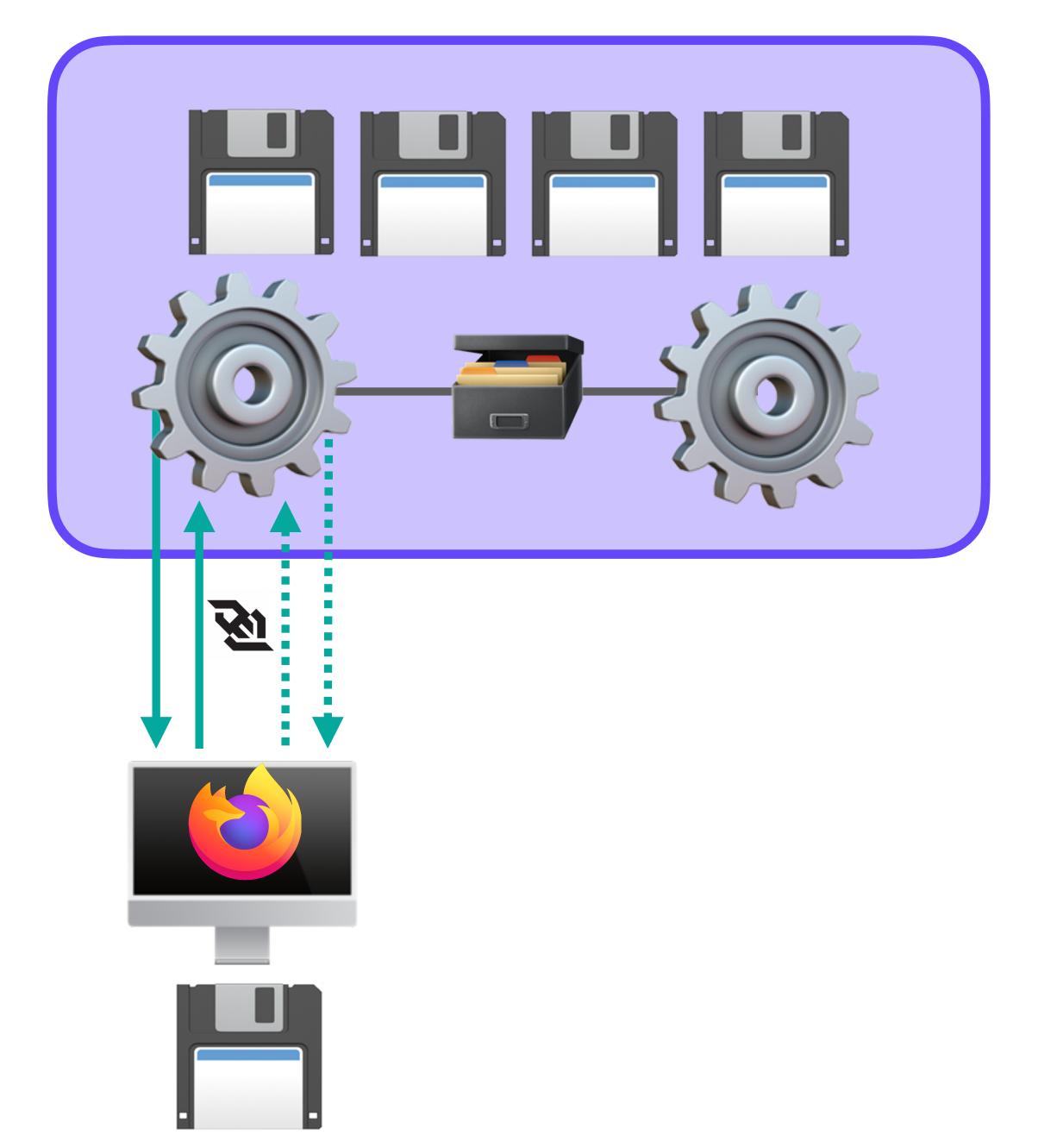


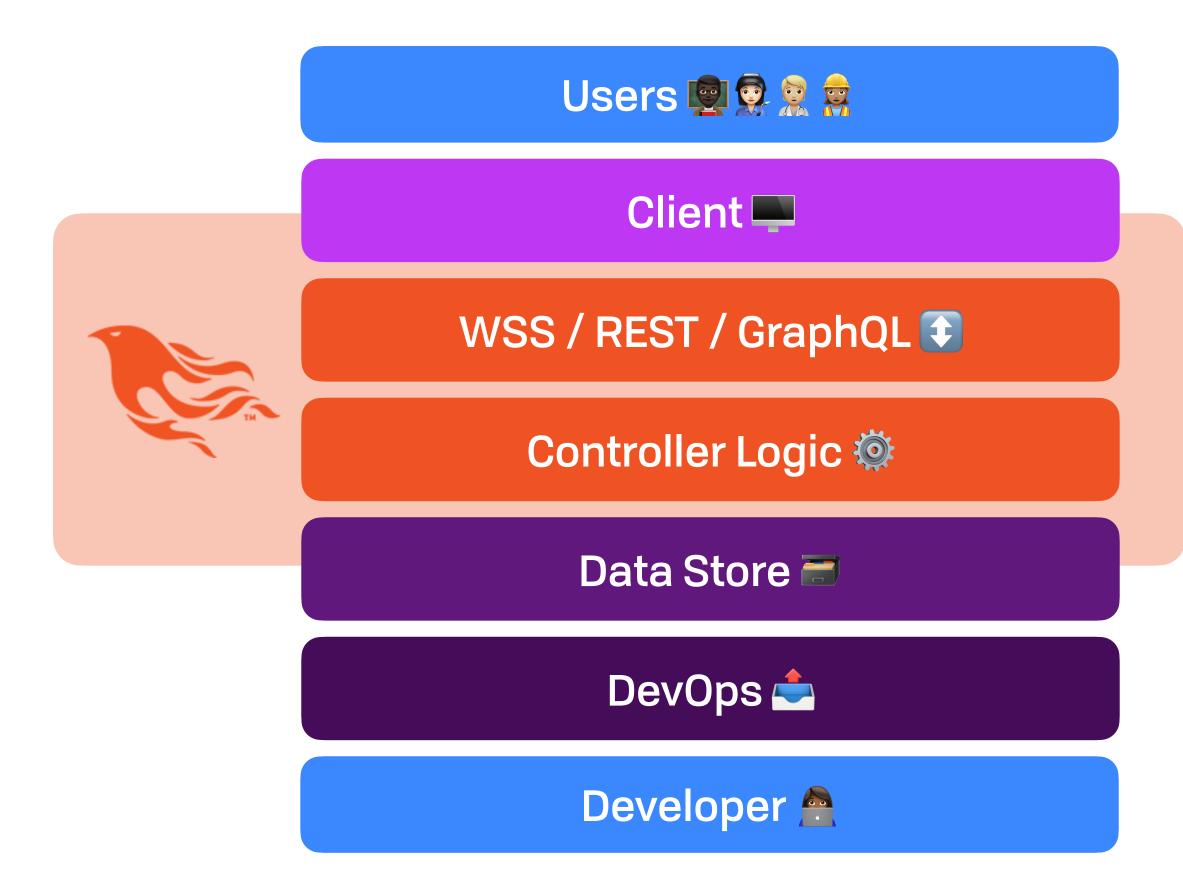


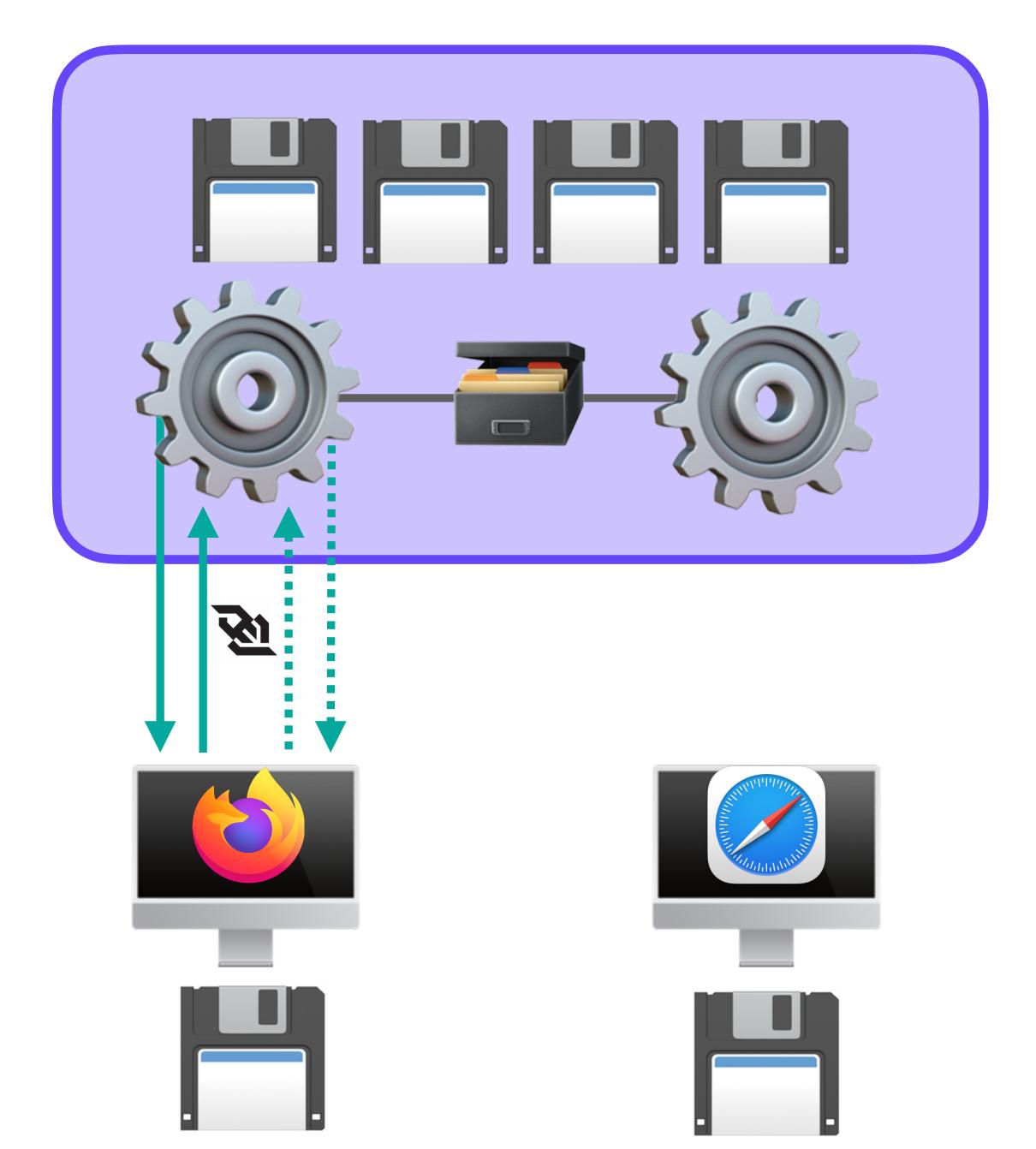


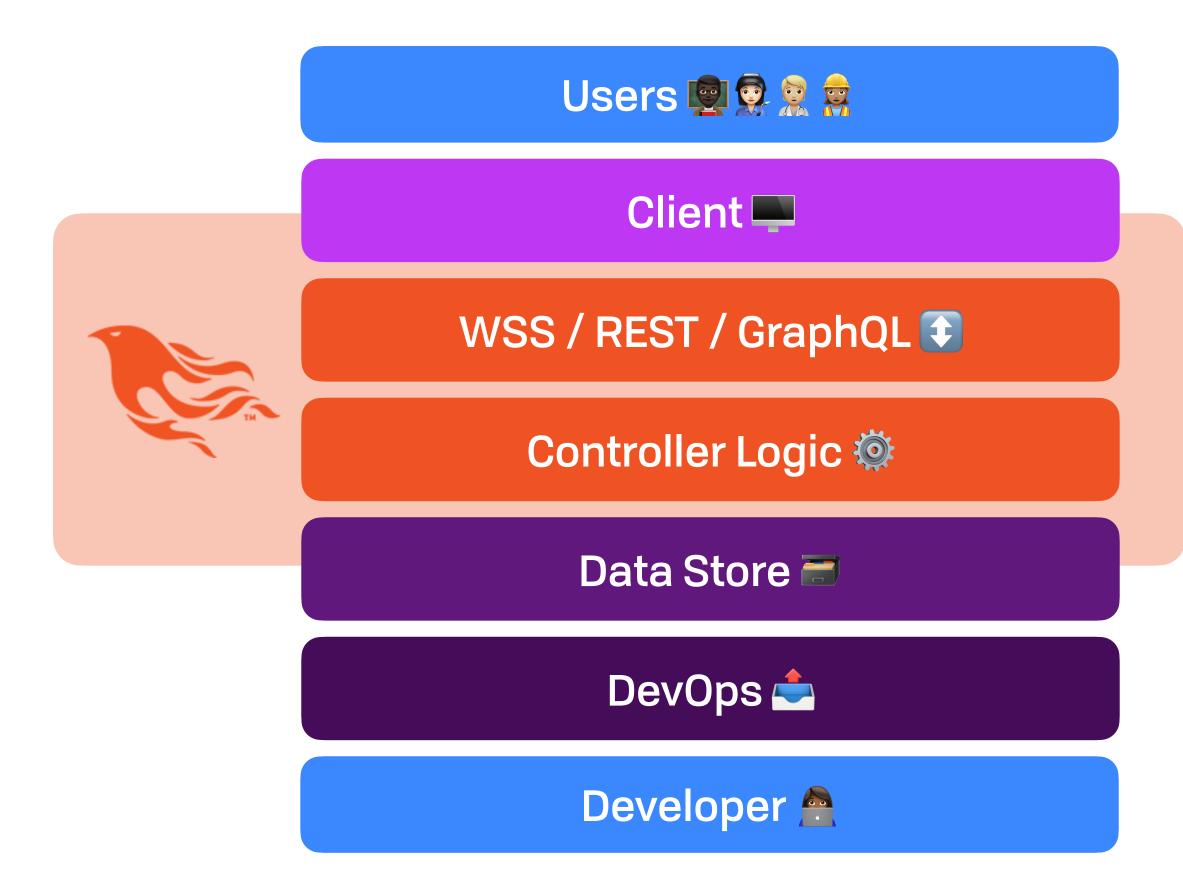


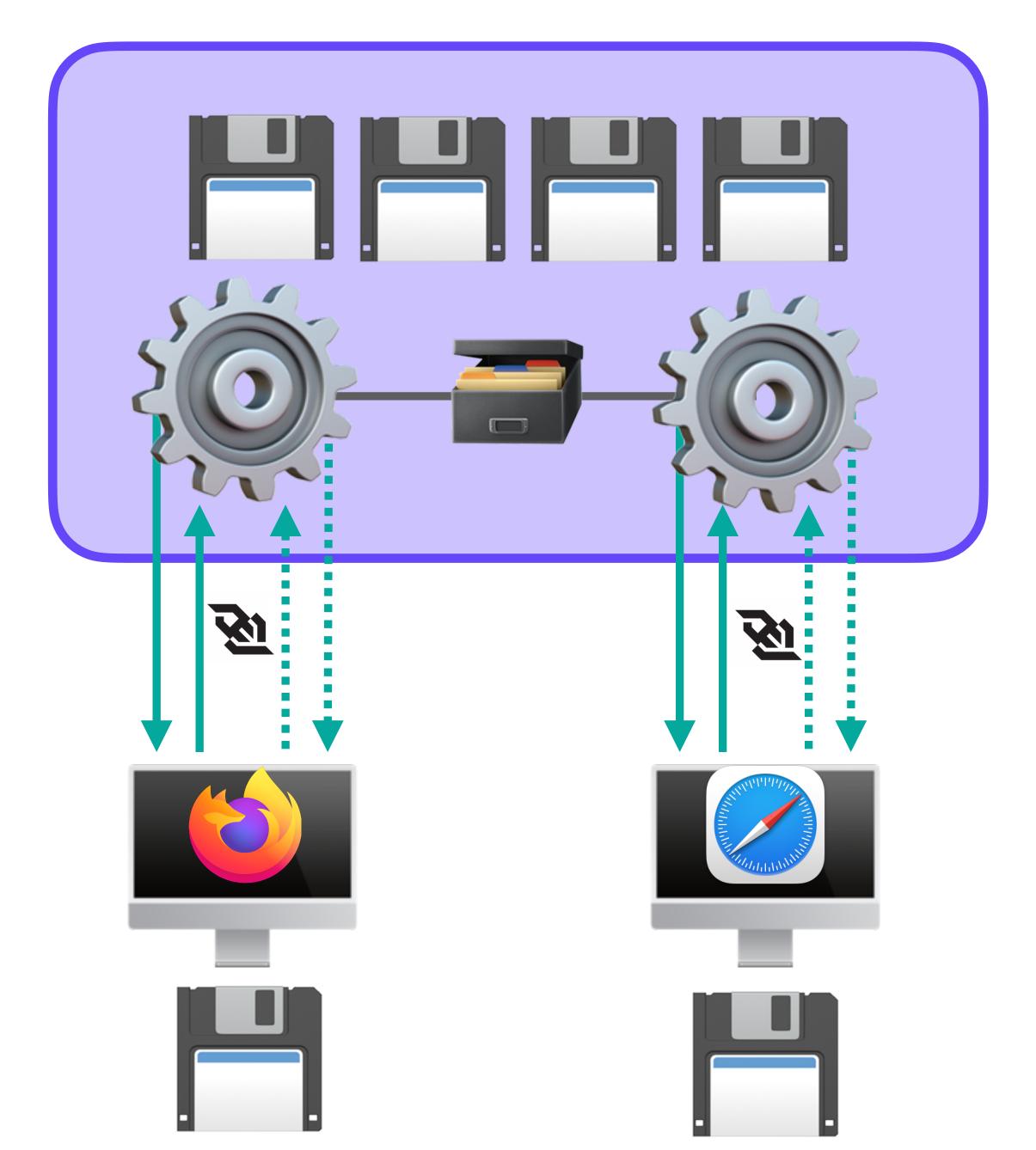


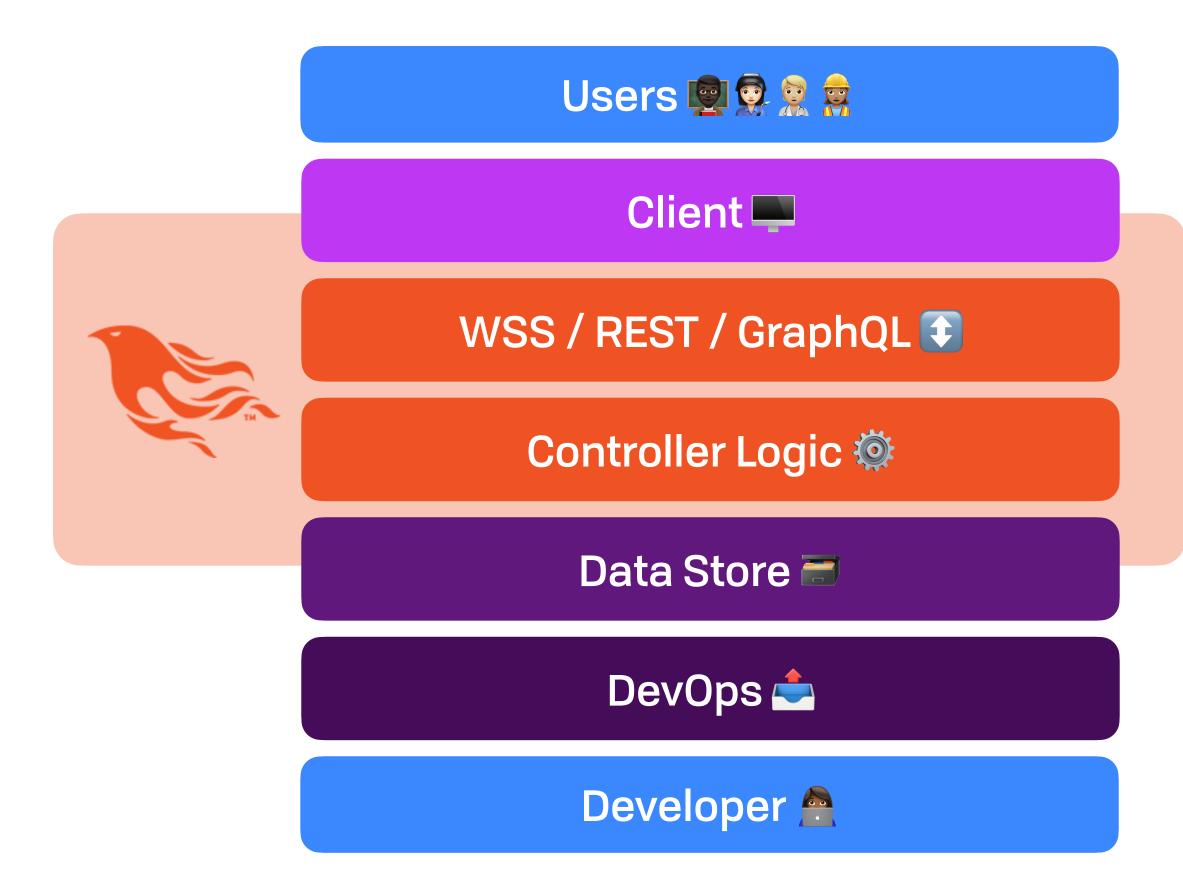


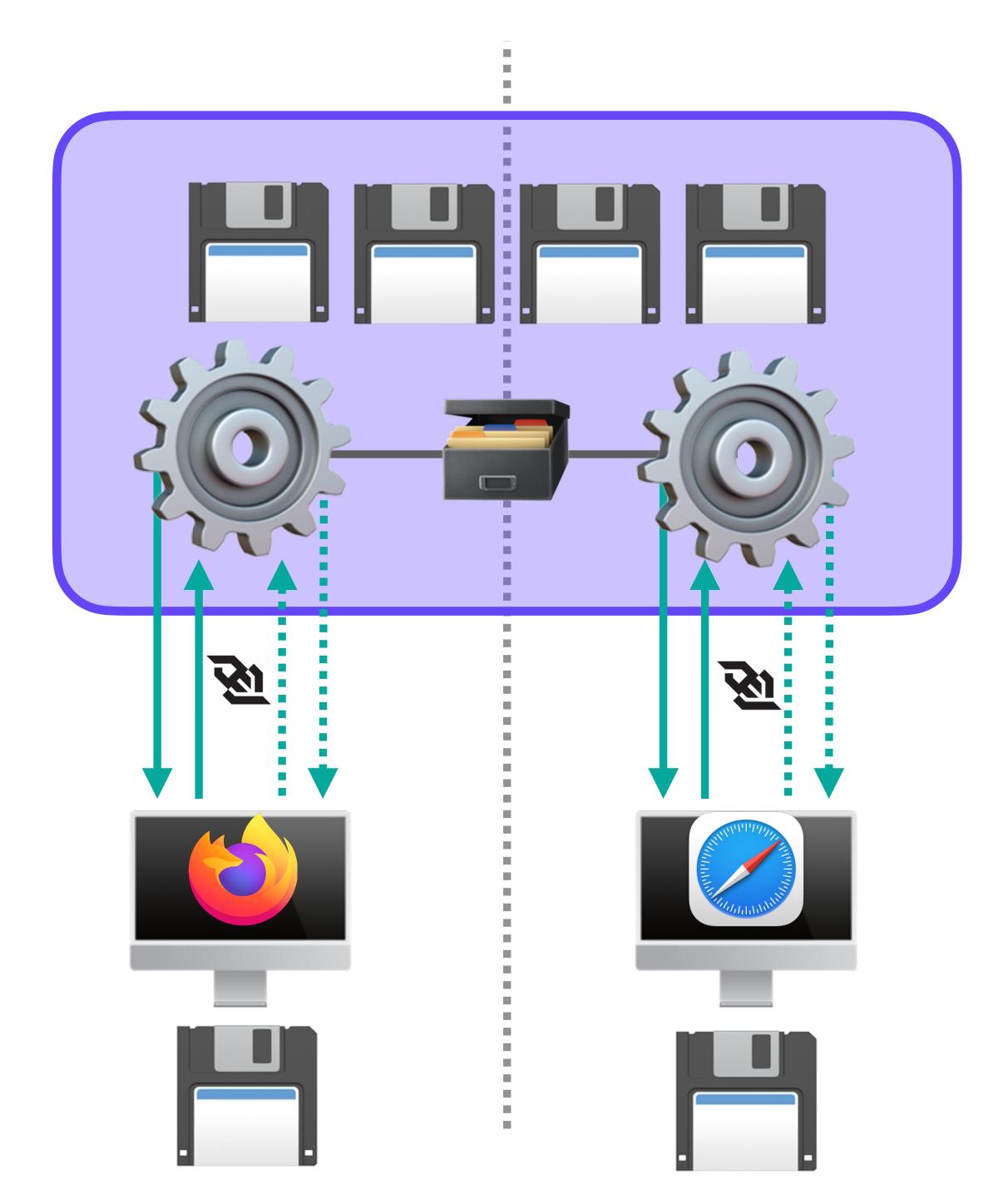














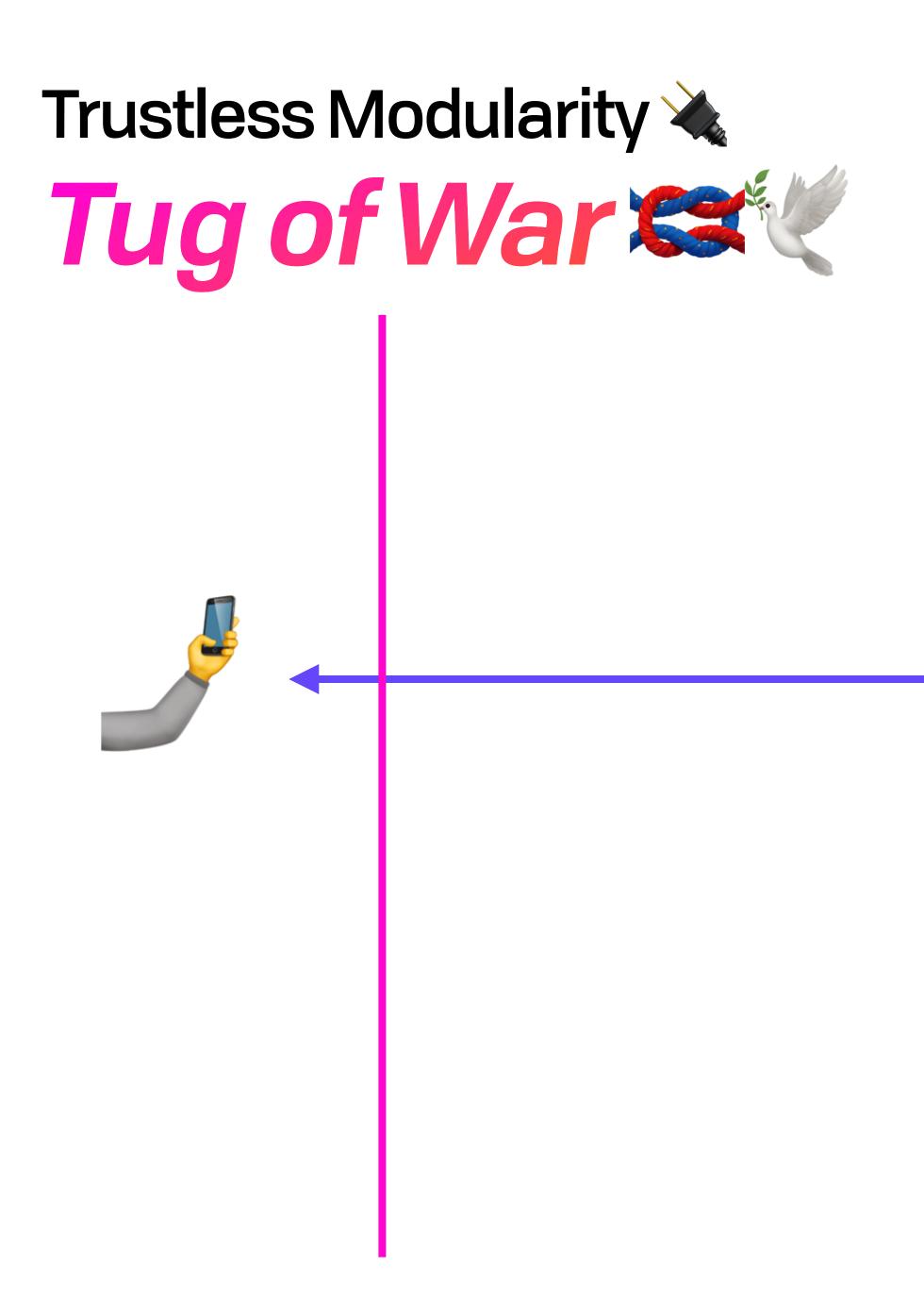














Trustless Modularity 🔌 Tug of War 😂 🗸





Trustless Modularity Tug of War





3

II





Trustless Modularity 🔌 Tug of War 😂 🗸

















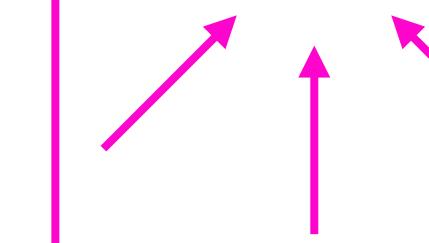
















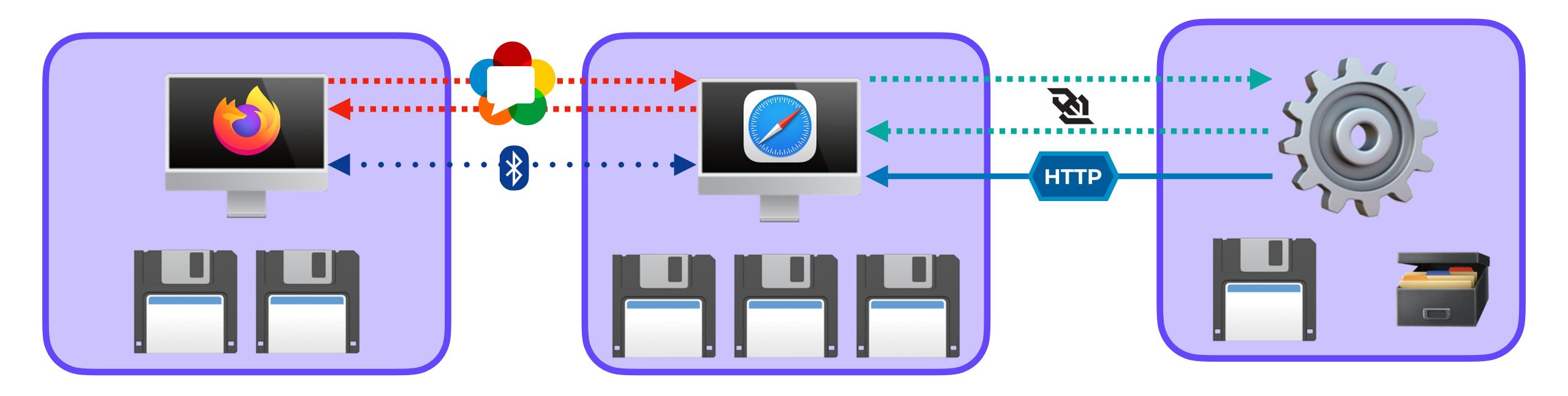






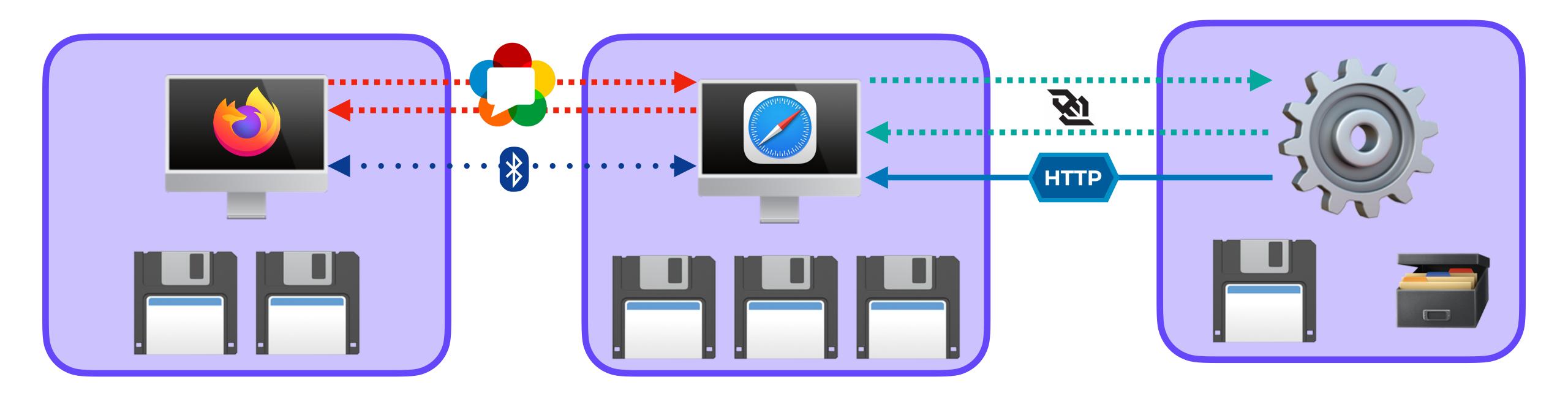


Trustless Modularity LiveViewInside Out 🐡





Trustless Modularity LiveViewInside Out 🐡



P2P is the new **client-server**

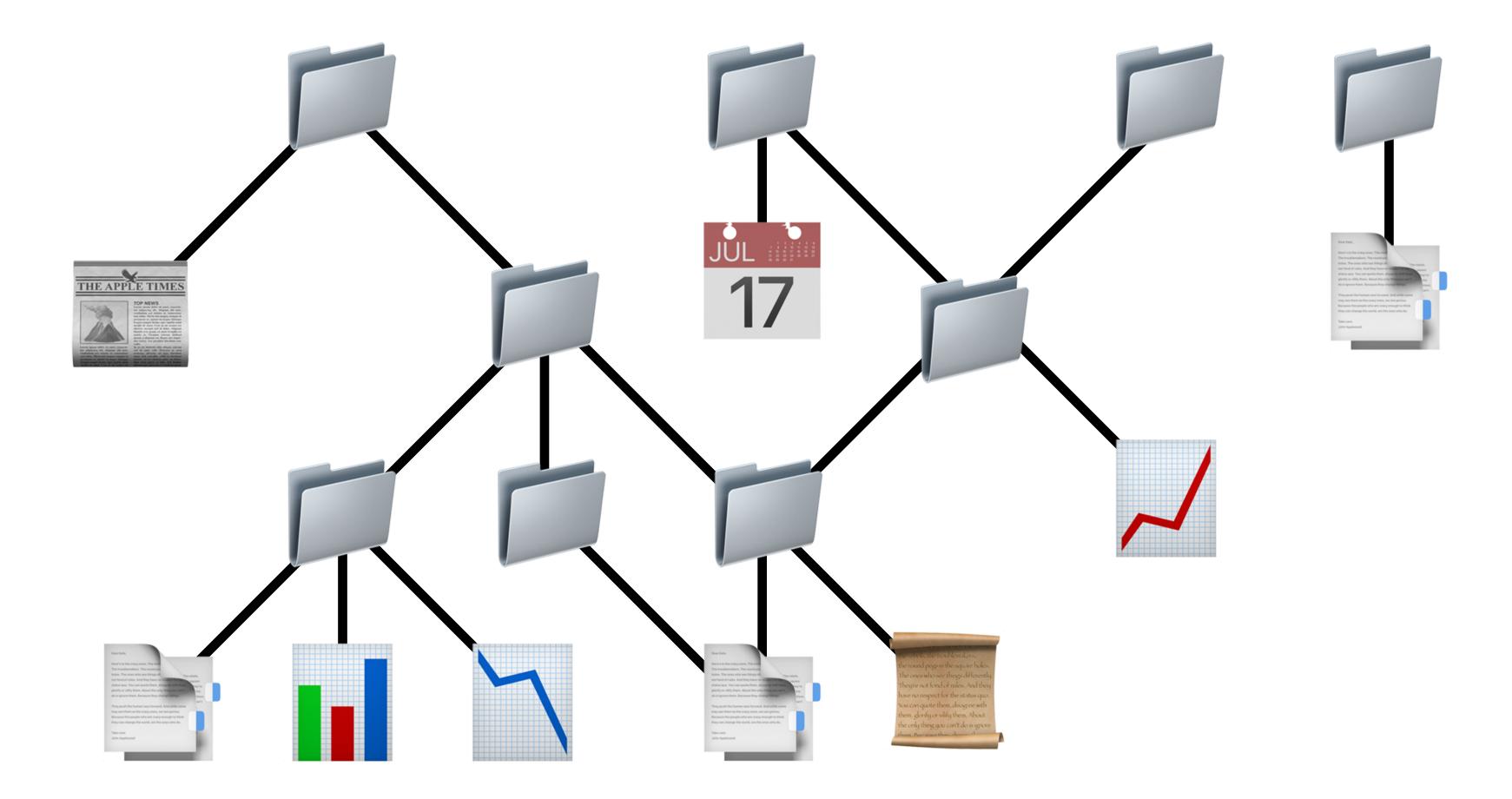


- Joe Armstrong, Building Highly Available Systems in Erlang

Trustless Modularity Reading the Universal Dataspace



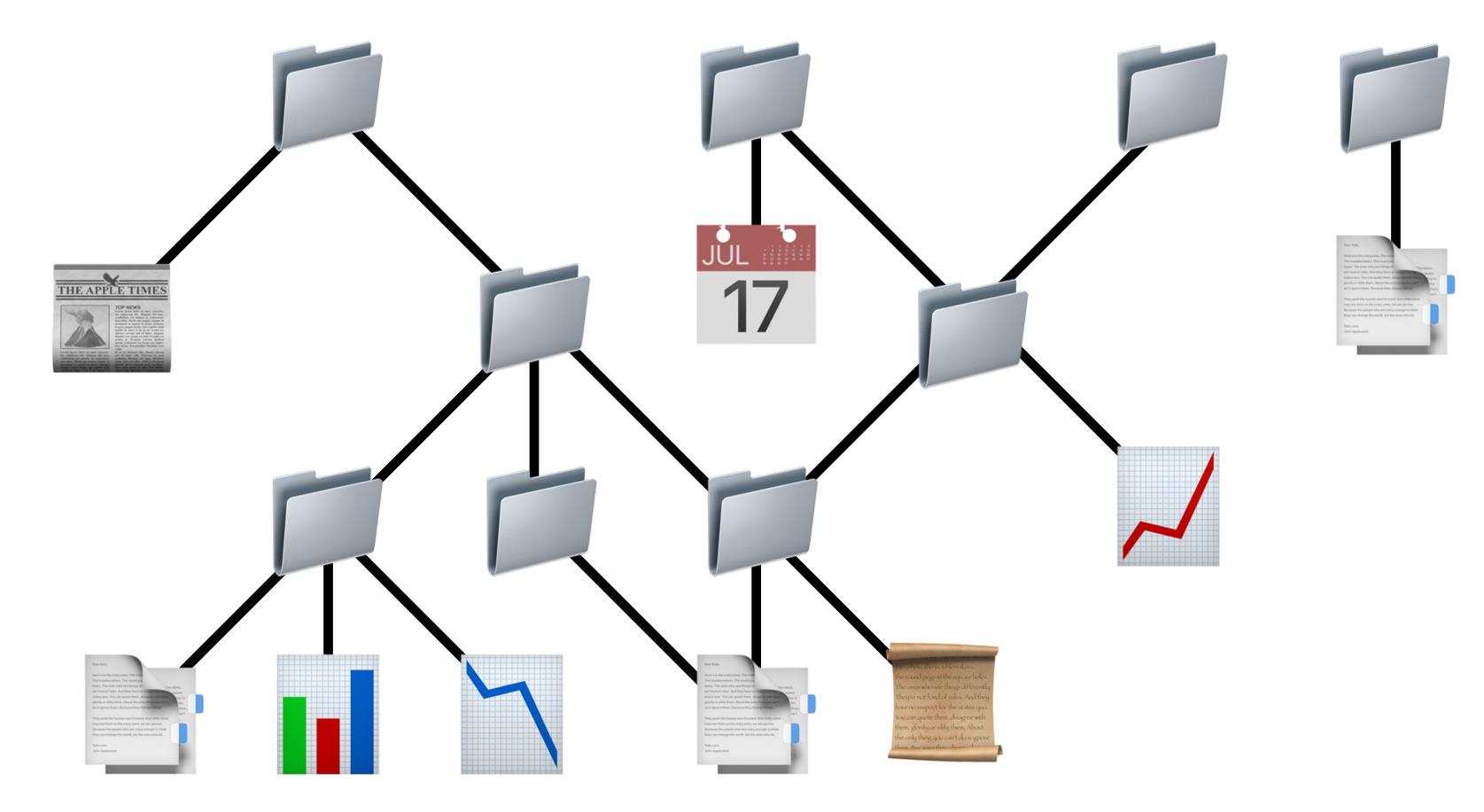
Trustless Modularity Reading the Universal Dataspace

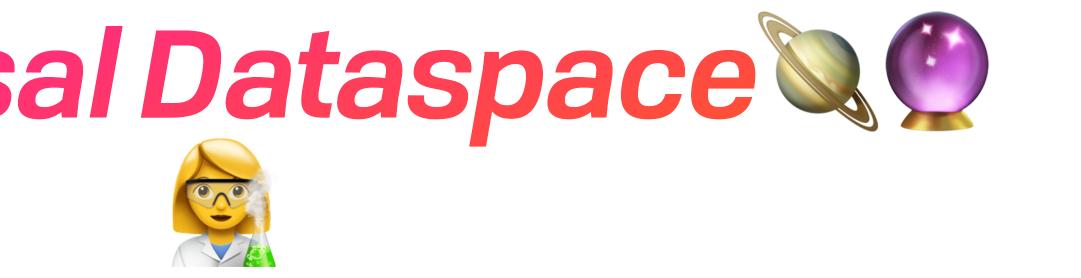




Trustless Modularity **A Reading the Universal Dataspace A**

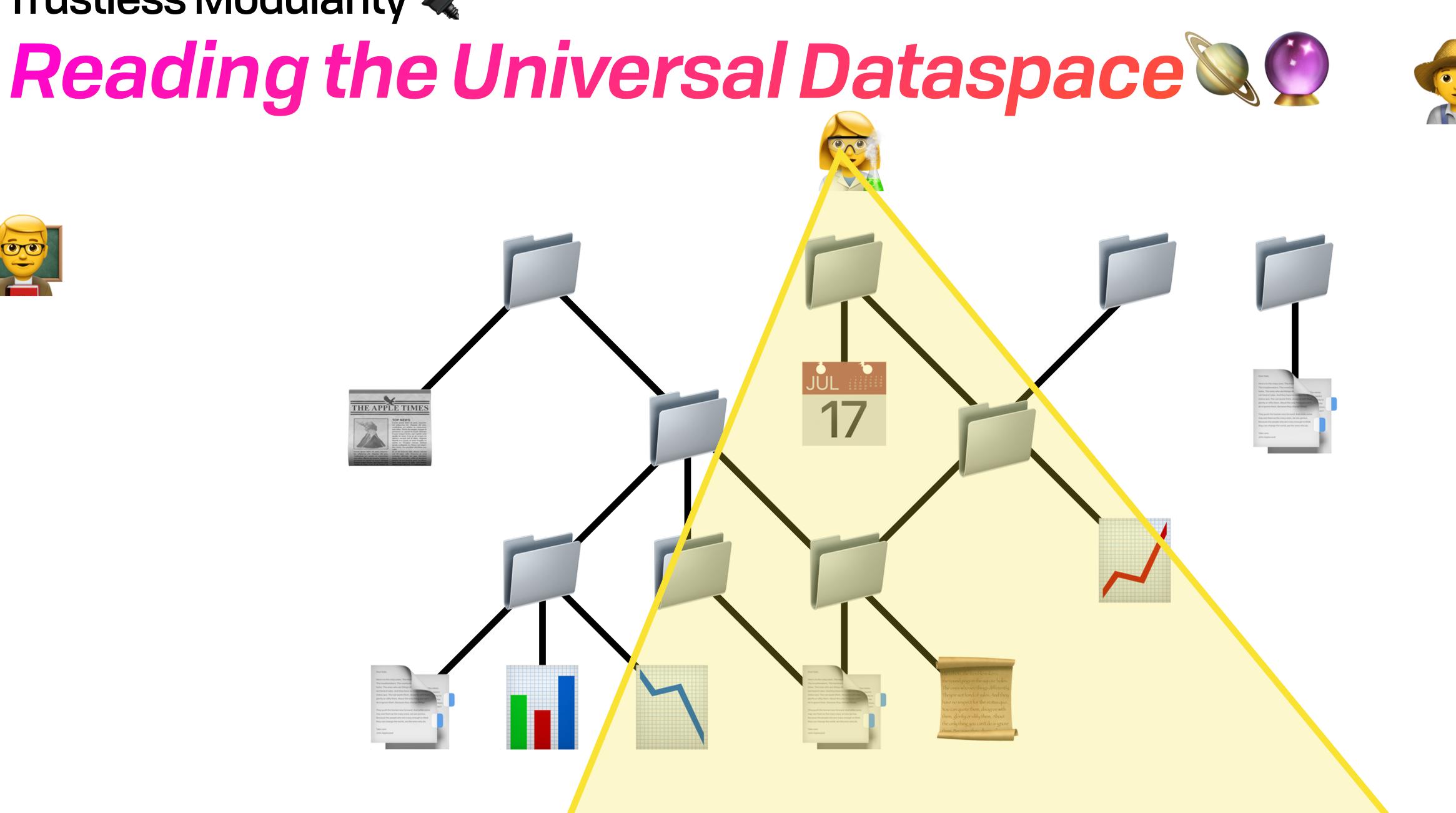




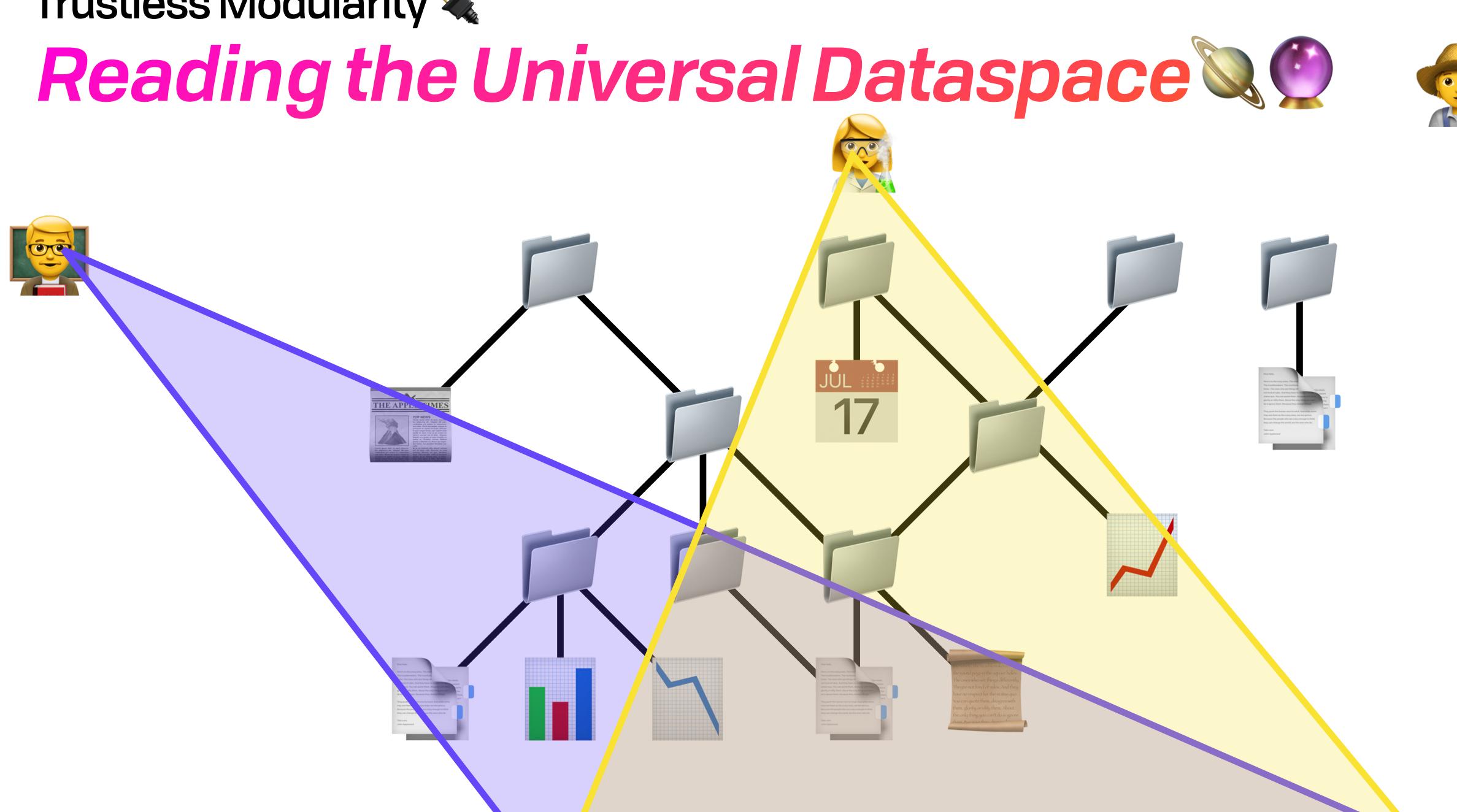




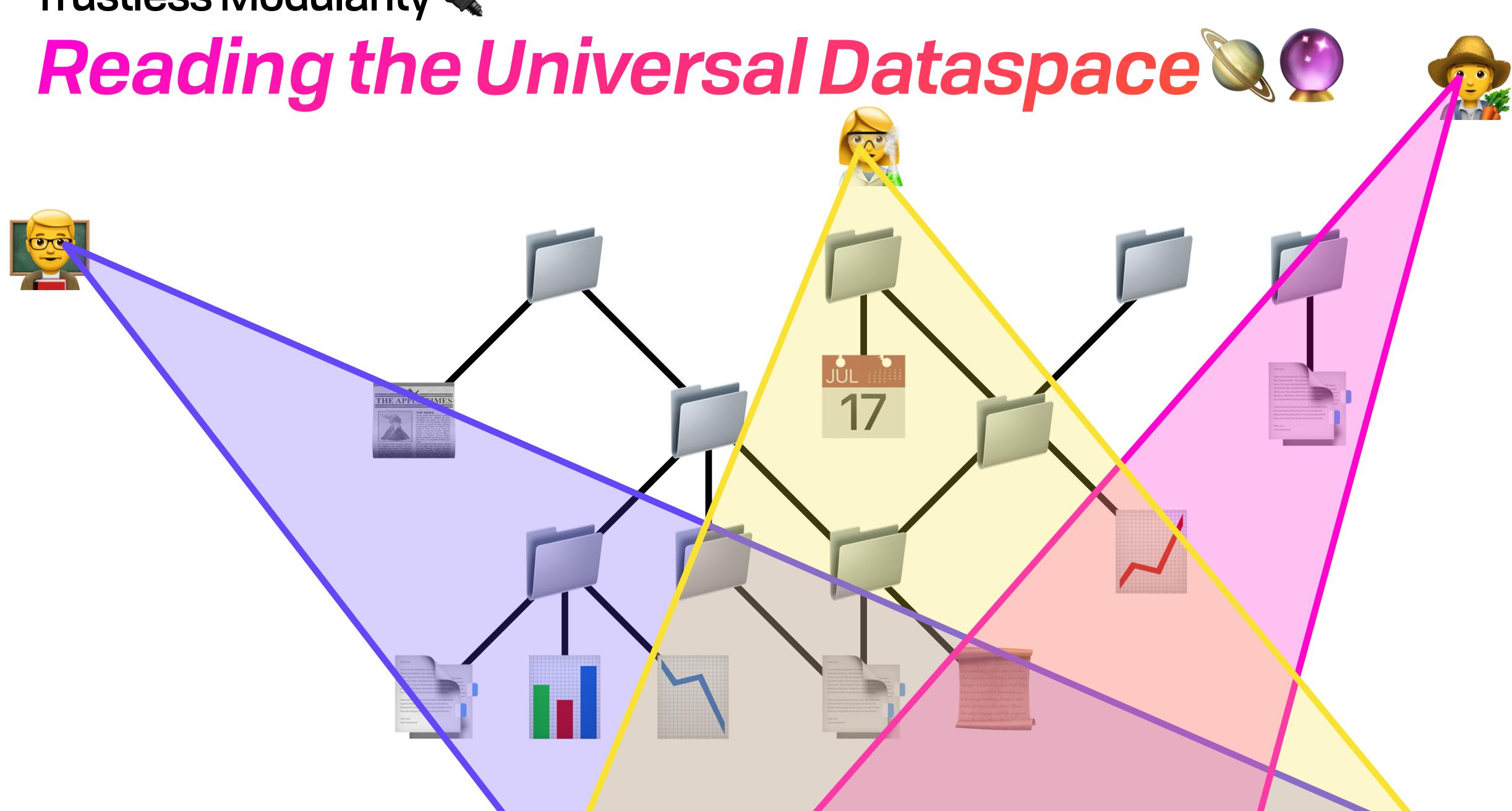








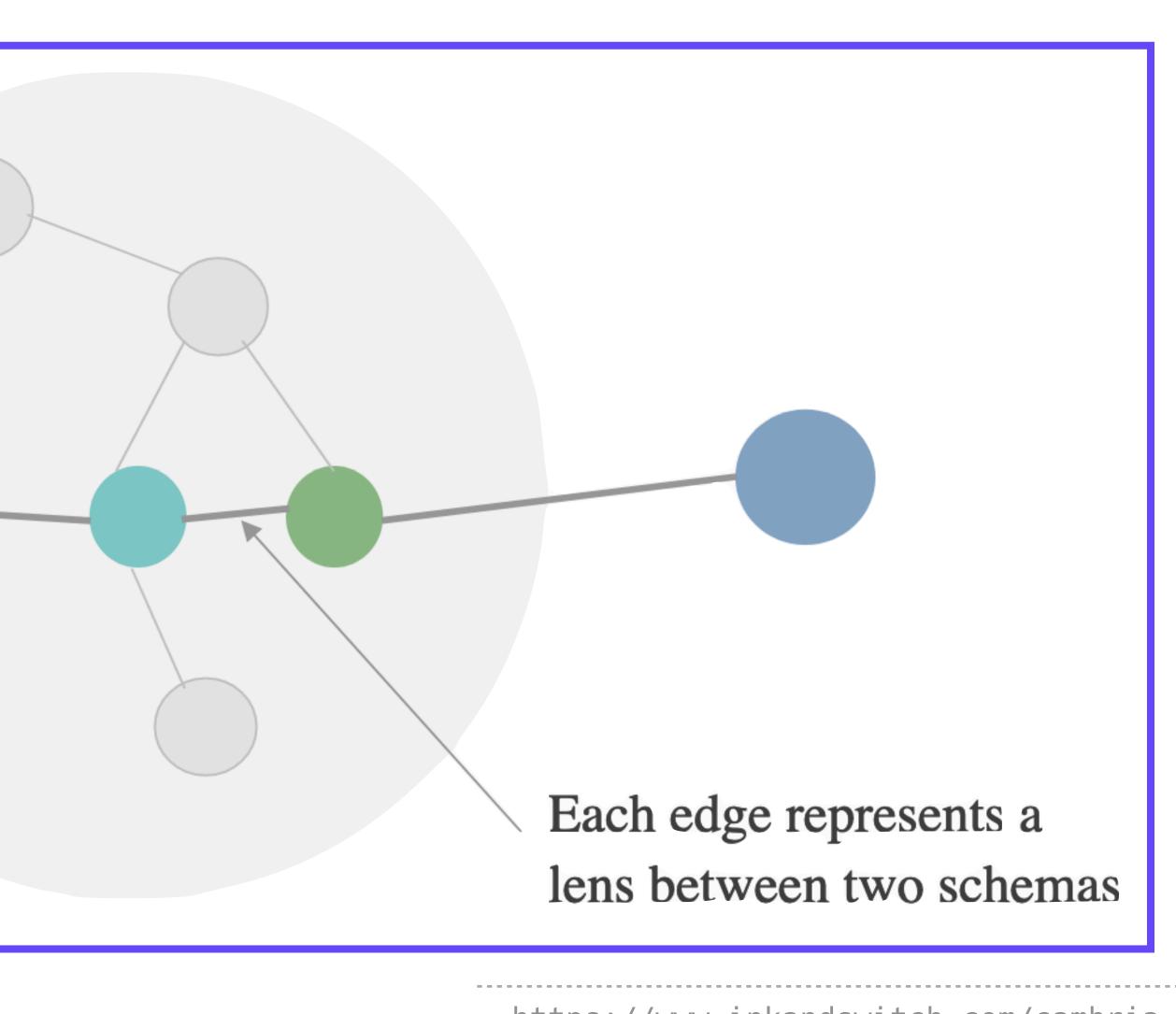




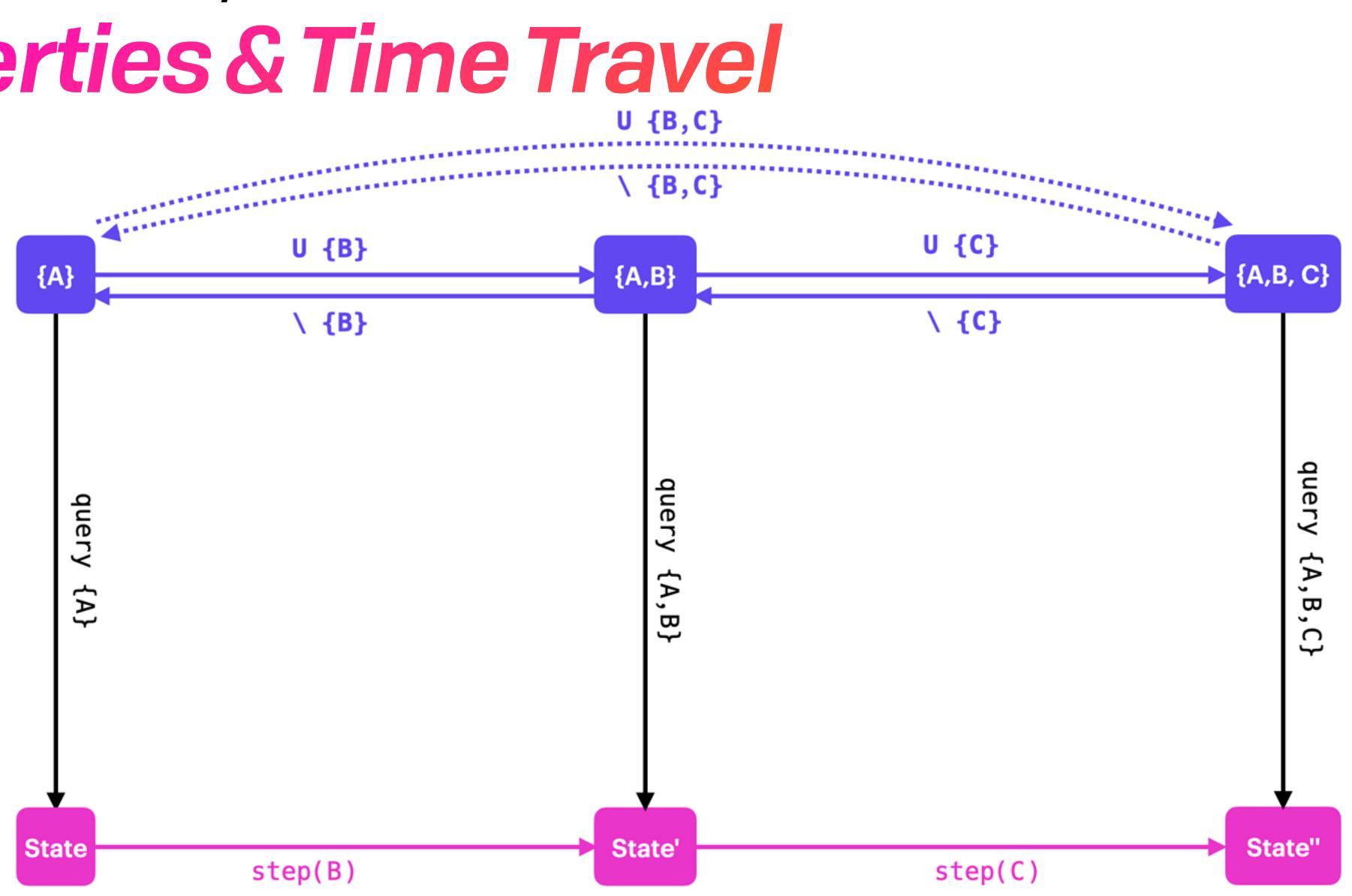
Trustless Modularity Different Viewers ~ Schema Drift 🔍

Each client reads and writes a document in its native local schema





https://www.inkandswitch.com/cambria.html



Let's Build Better Together The Soul of a New BEAM





The Soul of a New BEAM





(Neither "Web" Nor "Assembly") ...One More Thing

The Soul of a New BEAM // Further Reading

The Soul of a New BEAM Further Reading • **Peter Alvaro** — CALM, Twizzler Christopher Meiklejohn – Lasp, Partisan • Martin Kleppmann — Automerge, BFT-CRDT • Lindsey Kuper — LVar, Deterministic Parallelism - Joseph Hellerstein — BOOM, Distributed Logic

• Geoffrey Litt — Cambria, BYOC



The Soul of a New BEAM *Markov Sectors of the Soul of a New BEAM*

1. Embrace the subjective nature of reality

Embrace the subjective nature of reality 1.

2. Values are redundant & cache friendly

- 1.
- 2. Values are redundant & cache friendly
- 3. Openly interoperate from the ground up

Embrace the subjective nature of reality

- 1.
- 2. Values are redundant & cache friendly
- 3. Openly interoperate from the ground up
- 4. Massive reliability in a time of abundant disk

Embrace the subjective nature of reality

- **Embrace** the subjective nature of reality 1.
- 2. Values are redundant & cache friendly
- 3. Openly interoperate from the ground up
- 4. Massive reliability in a time of abundant disk
- 5. Build a Wasm solution... stat!





https://lu.ma/distributed-systems https://fission.codes/discord () github.com/expede **@expede**