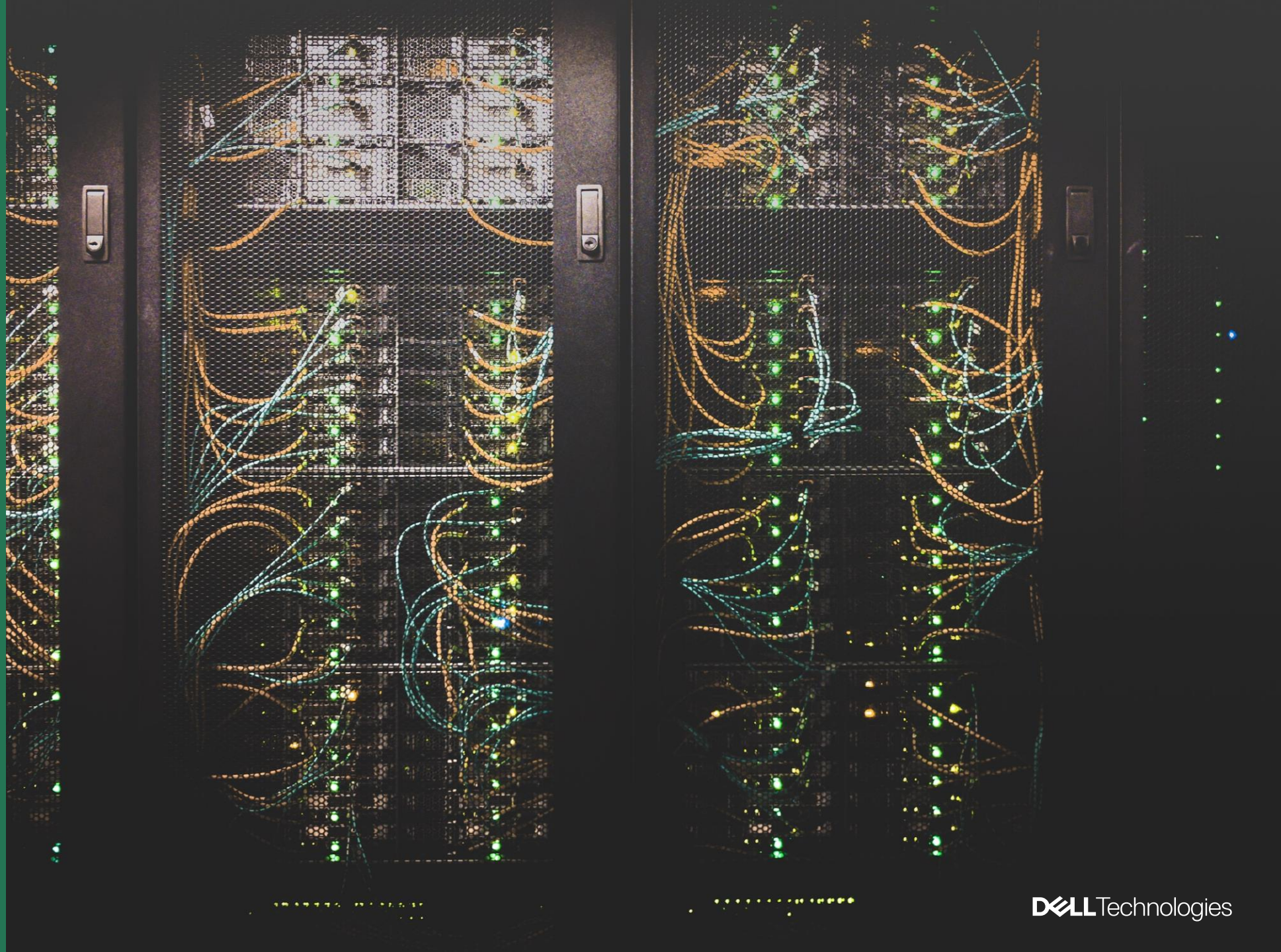


What Cloud Engineers Could Learn from Clouds

Laura Santamaria, Lead Developer Advocate
Dell Technologies

Not these





These



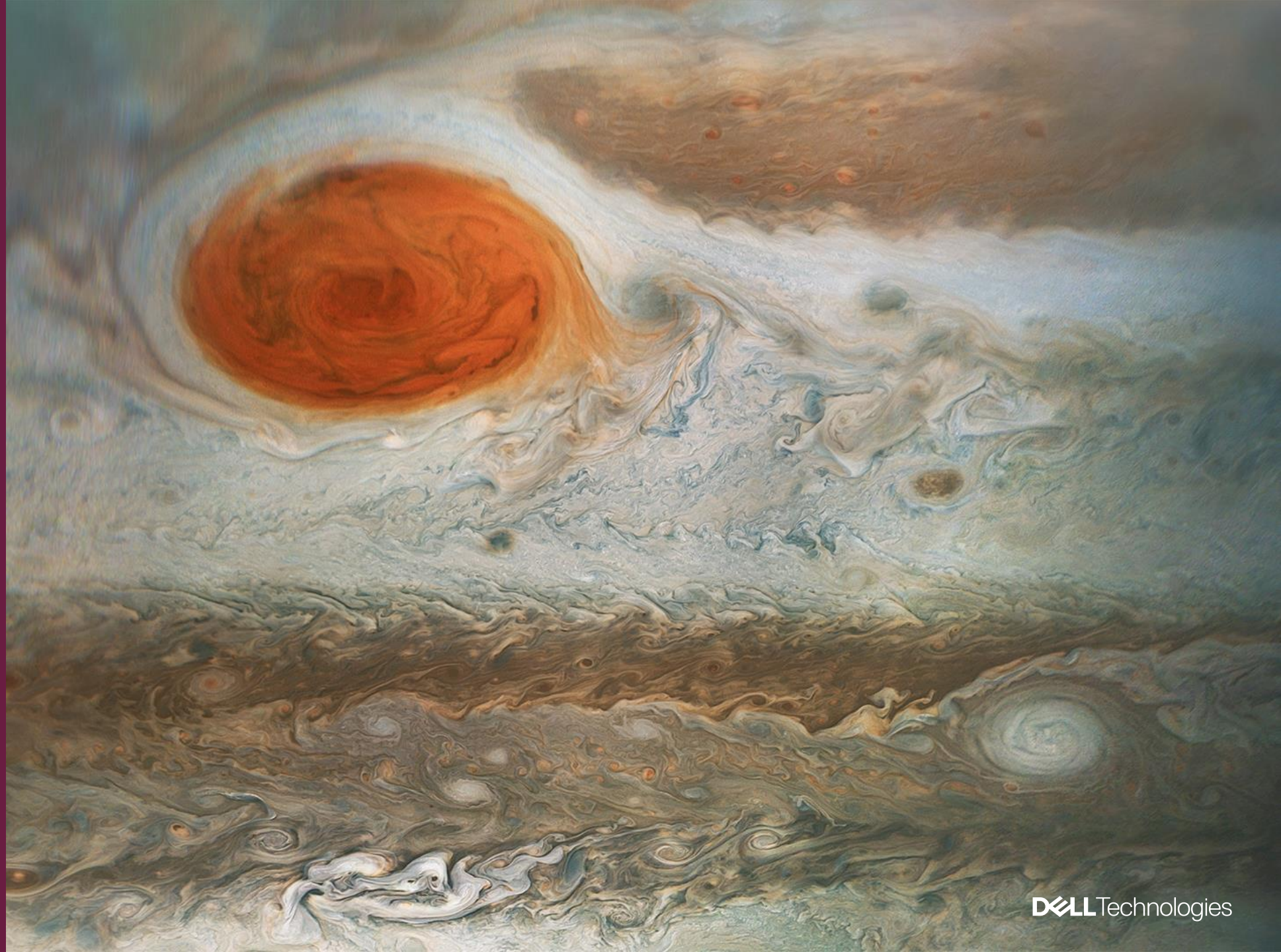
“WAIT, AREN'T YOU A DEVELOPER ADVOCATE?”

Intro

  @nimbinatus (hachyderm)

History

Planetary Atmospheres



Clouds and Clouds

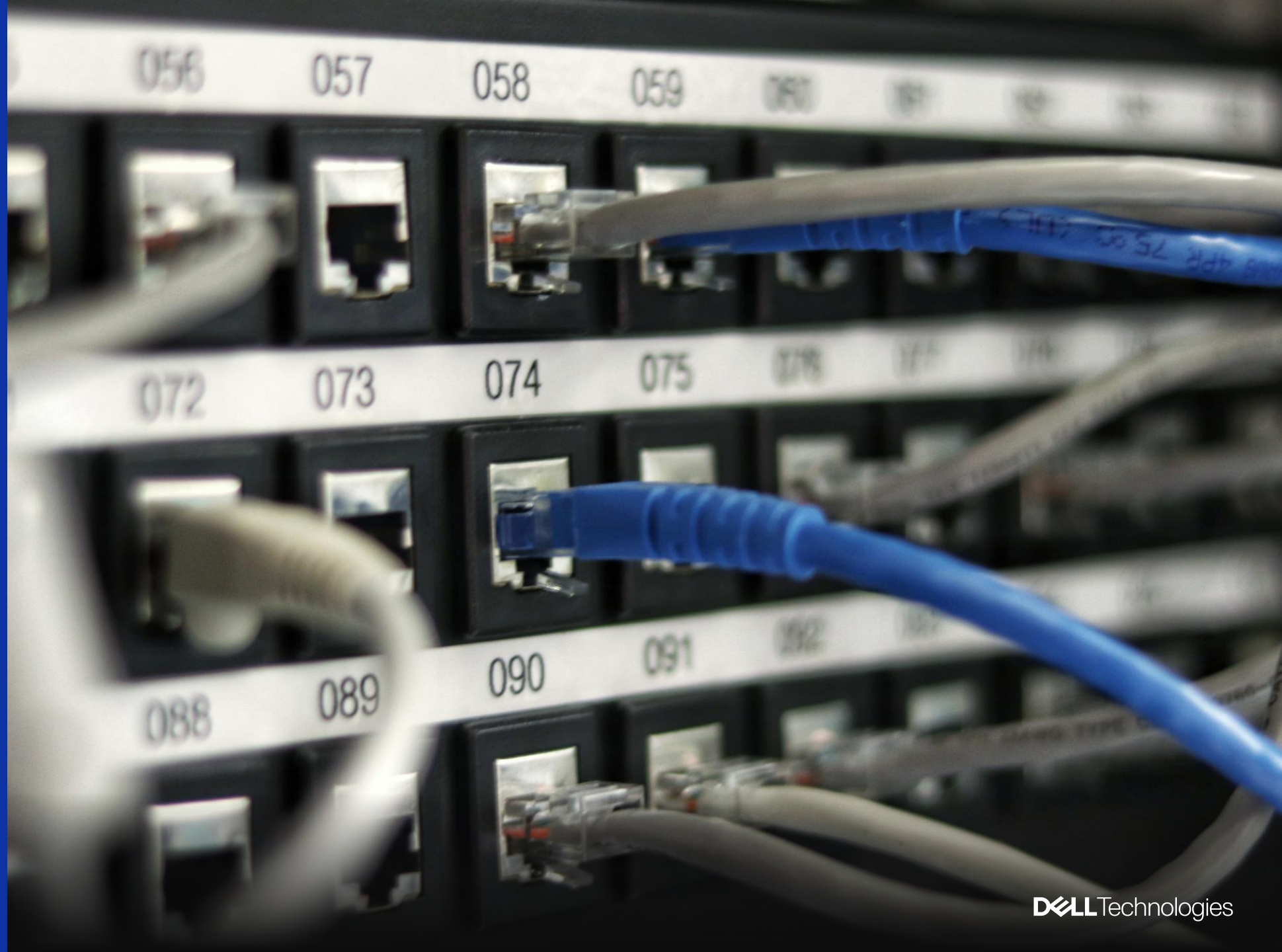
Definitions

Complex Systems

A cloud physics example



A cloud computing example



Chaos and Chaotic Systems

A cloud physics example



A cloud computing example



Patterns

A cloud physics example



A cloud computing example



All of this is what modeling is about.

Learning from clouds

Understanding chaotic systems

Observations



Experiments



Observation and Experimentation

Build
Destroy
Repeat

Mindful
Experimentation

Chaos
Experiments

Modeling and predicting behavior

Data in, data out



Scale matters



Modeling in computing systems

UML

TLA+

Alloy

TLA+ example (truncated)

From <https://www.hillelwayne.com/modeling-deployments/>

```
...
variables
  servers = {"s1", "s2", "s3"},
  load_balancer = servers,
  update_flag = [s \in servers |->
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  updated = [s \in servers |->
FALSE];

define
  SameVersion ==
    \A x, y \in load_balancer:
      updated[x] = updated[y]

  ZeroDowntime ==
    \E server \in load_balancer:
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end define

fair process update_server \in
servers
begin
  Update:
    await update_flag[self];
    updated[self] := UPDATING;
  FinishUpdate:
```

```
    updated[self] := TRUE;
end process;

fair process start_update =
"start_update"
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  StartUpdate:
    load_balancer := {"s1"};
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  Transition:
    await \A s \in (servers \
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```

Finish:

```
await updated["s1"] = TRUE;
```

```
load_balancer := load_balancer
                 \union {"s1"};
```

```
end process;
```

```
...
```

Working with and around chaotic systems

Models
aren't
perfect



Model less
complex
things first



Models have limitations



Putting it all together

Embrace failure



Trust your experience



Own work

Thanks

<https://developer.dell.com>

<https://linktr.ee/nimbinatus>

Feedback
welcome!

