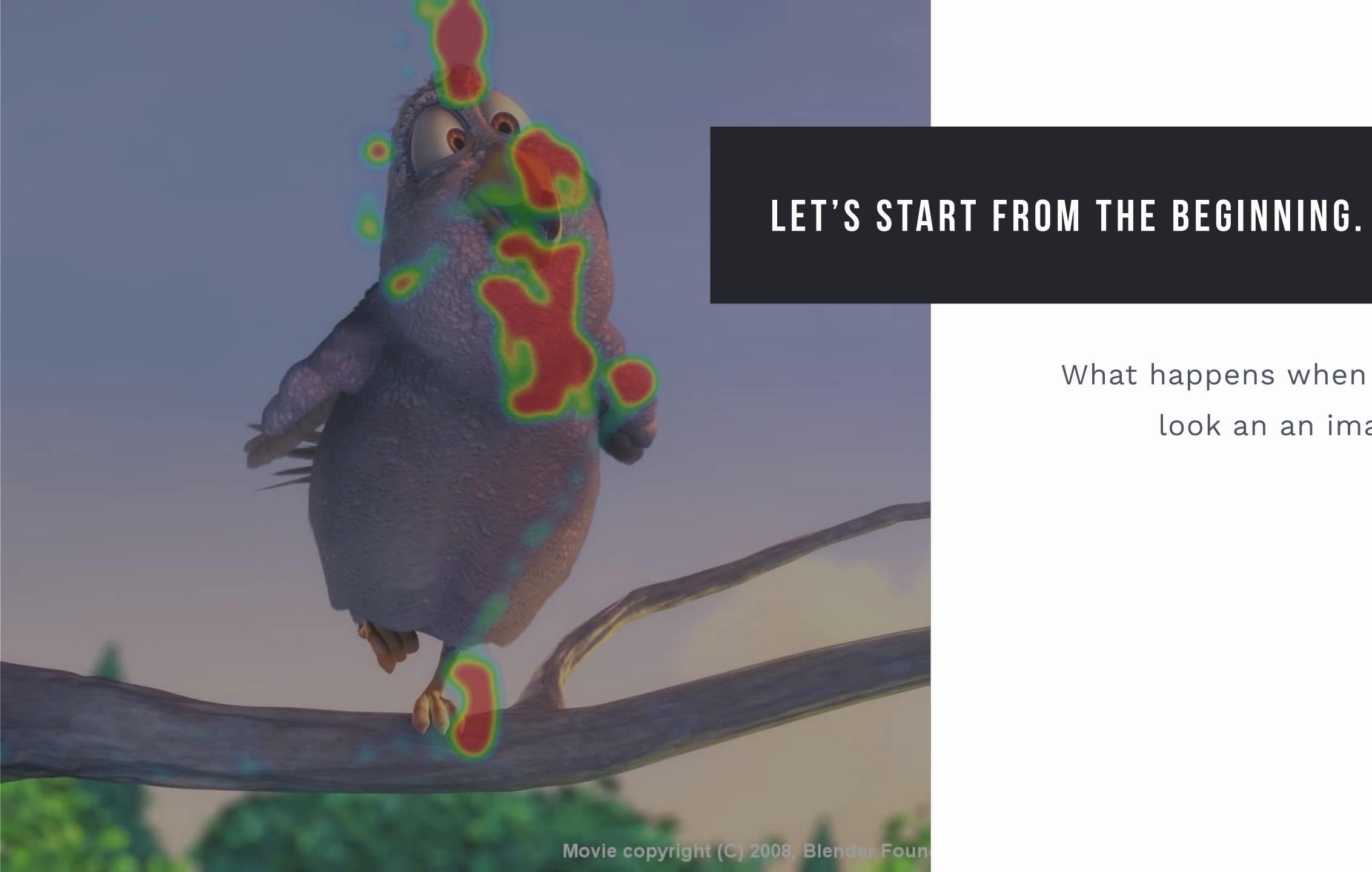
SARAH DRASNER

DATAINMOTION

@SARAH_EDO



What happens when you look an an image?

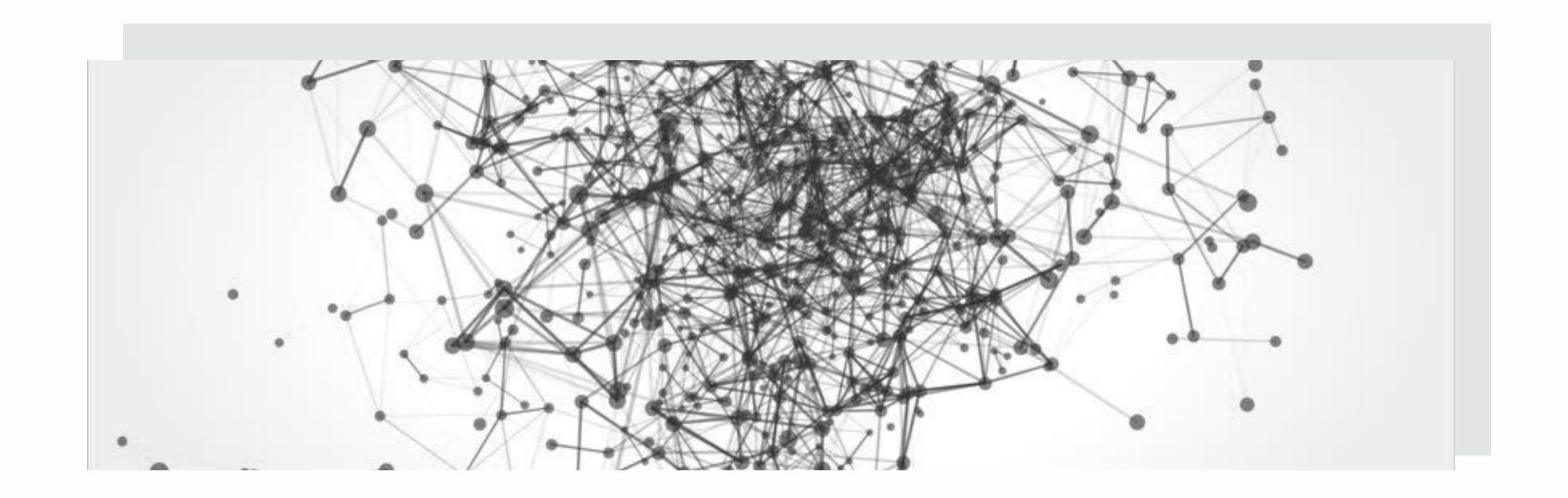
SACCADE





DRAW ATTENTION & CONNECT STATES

2	1	4	3	9	5	6	7	8	2	3	6	5	9	4	0	1
6	7	9	3	4	9	0	5	6	2	5	8	4	0	5	2	6
9	8	2	6	3	5	9	3	2	9	3	7	2	6	3	4	8
8	1	6	2	3	8	7	9	5	0	2	3	9	2	8	4	3
0	9	1	8	5	4	2	9	4	7	4	6	8	4	0	2	9
3	9	2	7	3	6	6	5	2	9	4	0	4	9	4	8	6
5	2	4	3	6	4	8	1	0	3	9	4	8	4	7	3	2
8	6	2	3	0	8	7	3	6	2	5	4	4	8	3	5	0







SHOWING GREATER CONTEXT



SHOWING CHANGE OVER TIME

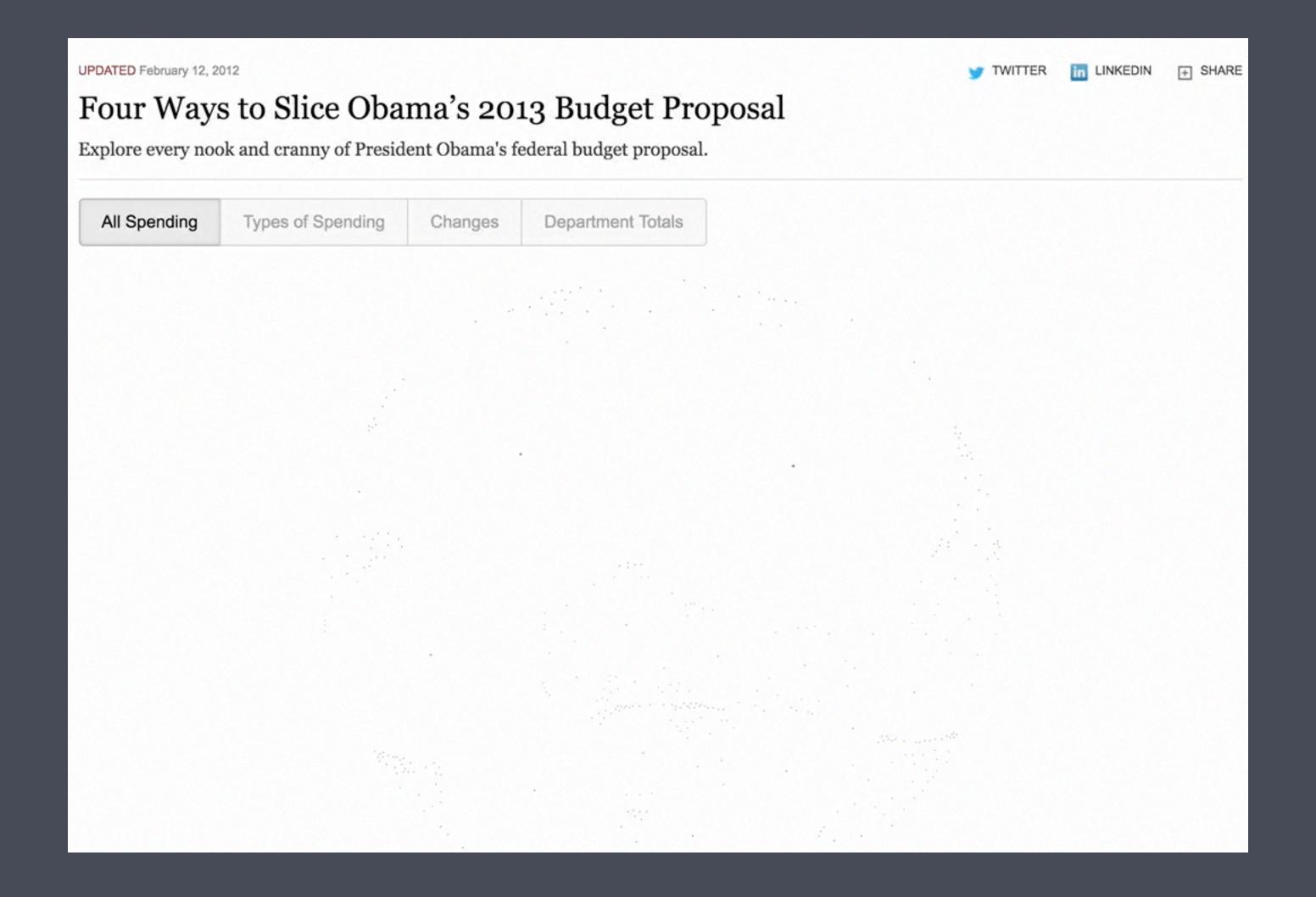


REVEALING FOR CLARITY



RETAINING CONTEXT

FILTERING & REORDERING





D3 CHAINED TRANSITIONS

```
transition()
    attr("cy", 820)
    attr("r", 5)
    attr("fill", "url(#radgrad)")
    duration(1300)
    delay((d, i) => {
       return 6000 + (i * 40)
    })
```

```
Fireball
```

SIMPLE TRANSITION

D3 CHAINED TRANSITIONS

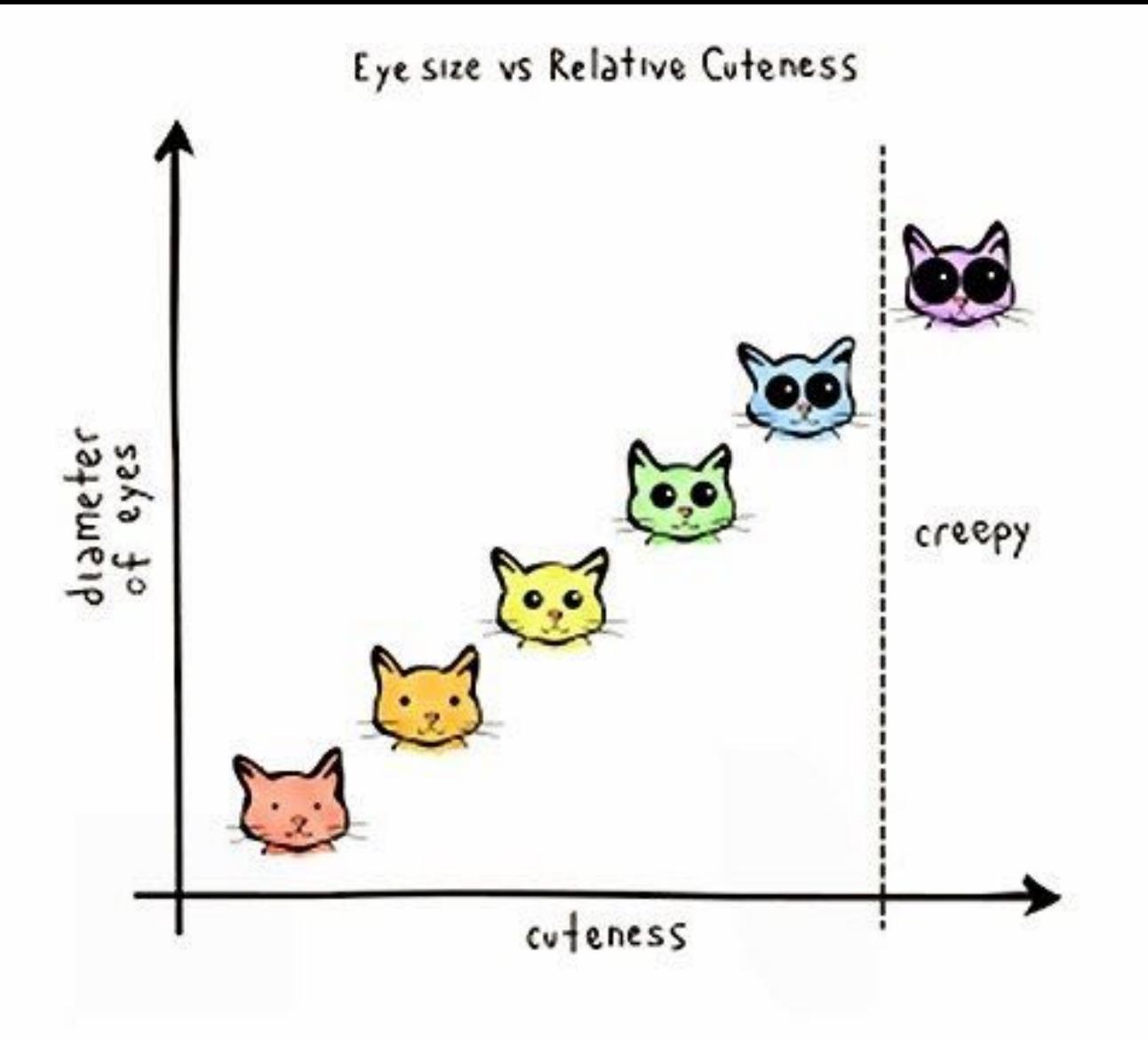
D3 INTERPOLATE PATH



https://codepen.io/sdras/pen/BodKjP

ADVANCED TRANSITION

MORPHING: GREENSOCK



ADVANCED TRANSITION

MORPHING

CSS-TRICKS

```
TweenLite.to("#circle", 1, {morphSVG:"#square"});
```

ADVANCED TRANSITION

MORPHING: GREENSOCK

shapeIndex: 9 (auto)

ADVANCED TRANSITION

MORPHING: GREENSOCK

UTILITIES

findShapeIndex("#square", "M10 315 L 110 215");

function flame() { var tl = new TimelineMax(); tl.add("begin"); tl.to(blurNode, 2.5, { MORPHING: GREENSOCK

attr: {

}, "begin");

var num = 9;

},

stdDeviation: 3

tl.to(fStable, 1, {

}, "begin+=" + i);

shape: "#f" + I

ease: Linear.easeNone

morphSVG: {

for (var i = 1; i <= num; i++) {</pre>

opacity: ((Math.random() * 0.7) + 0.7),



ADVANCED TRANSITION

MORPHING: GREENSOCK

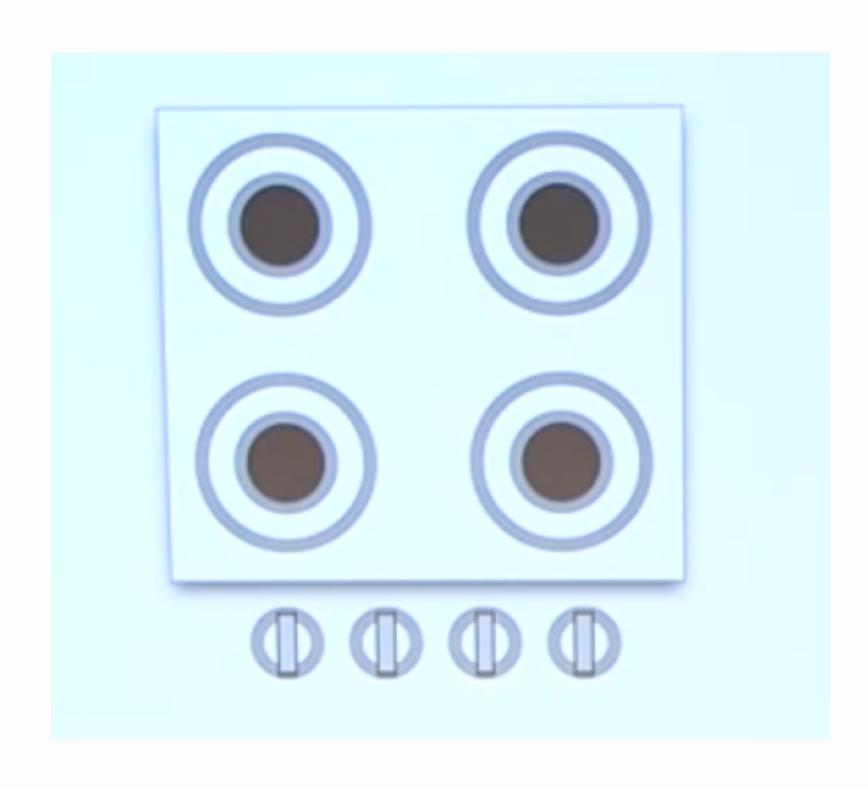
FILTERING/REORDERING

D3 FOR CHAINING WITH SIMPLE ELEMENTS GREENSOCK FOR COMPLEX SHAPE INTERPOLATIONS



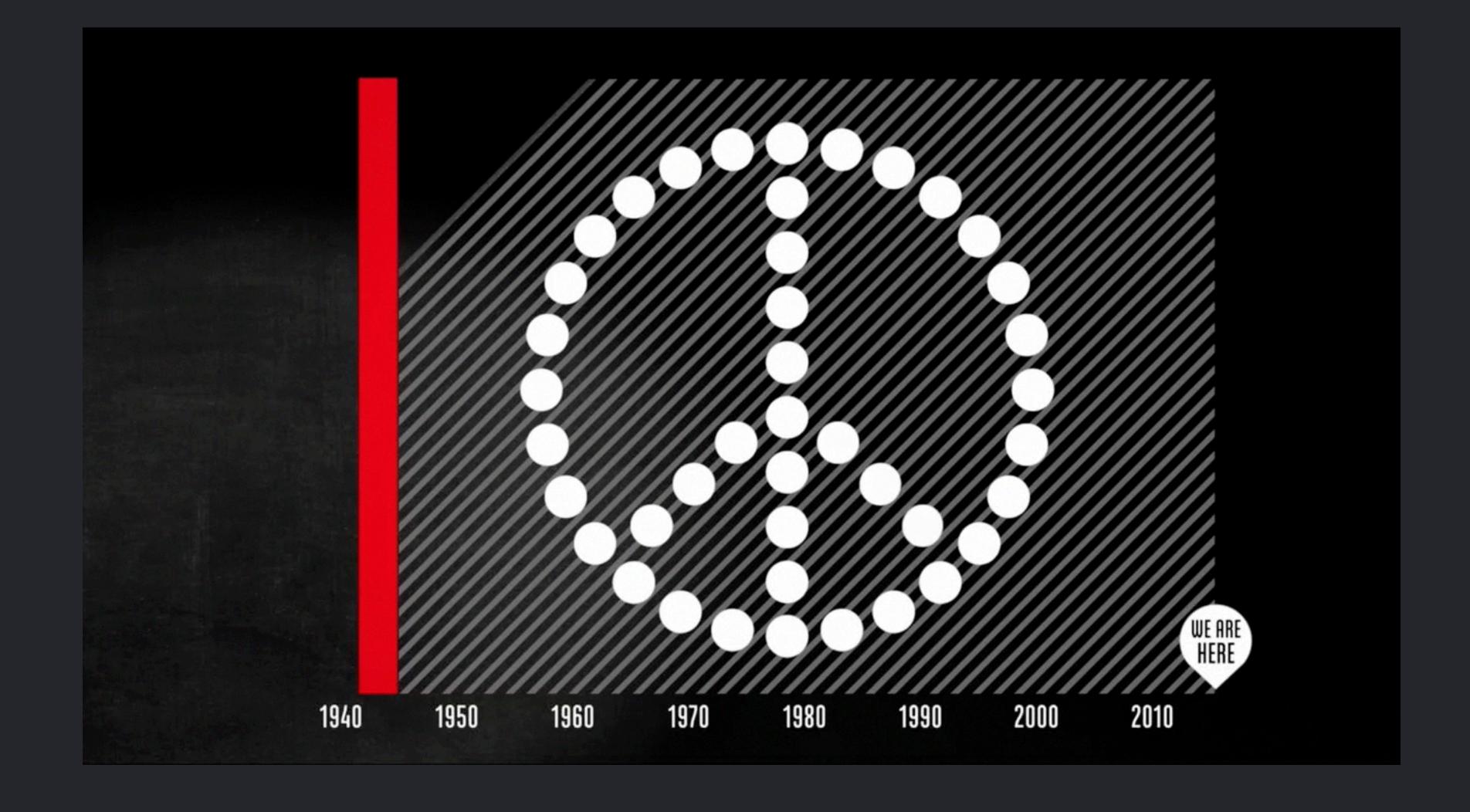


REDUCED COGNITIVE LOAD THROUGH SPATIAL AWARENESS



SHOWING GREATER CONTEXT

USING SPATIAL AWARENESS TO DRIVE MEANING



fallen.io





```
getBBox();
```

```
▼ SVGRect in height: 19.600006103515625 width: 42.199981689453125 x: 215.10000610351562
```

y: 160

proto__: SVGRect

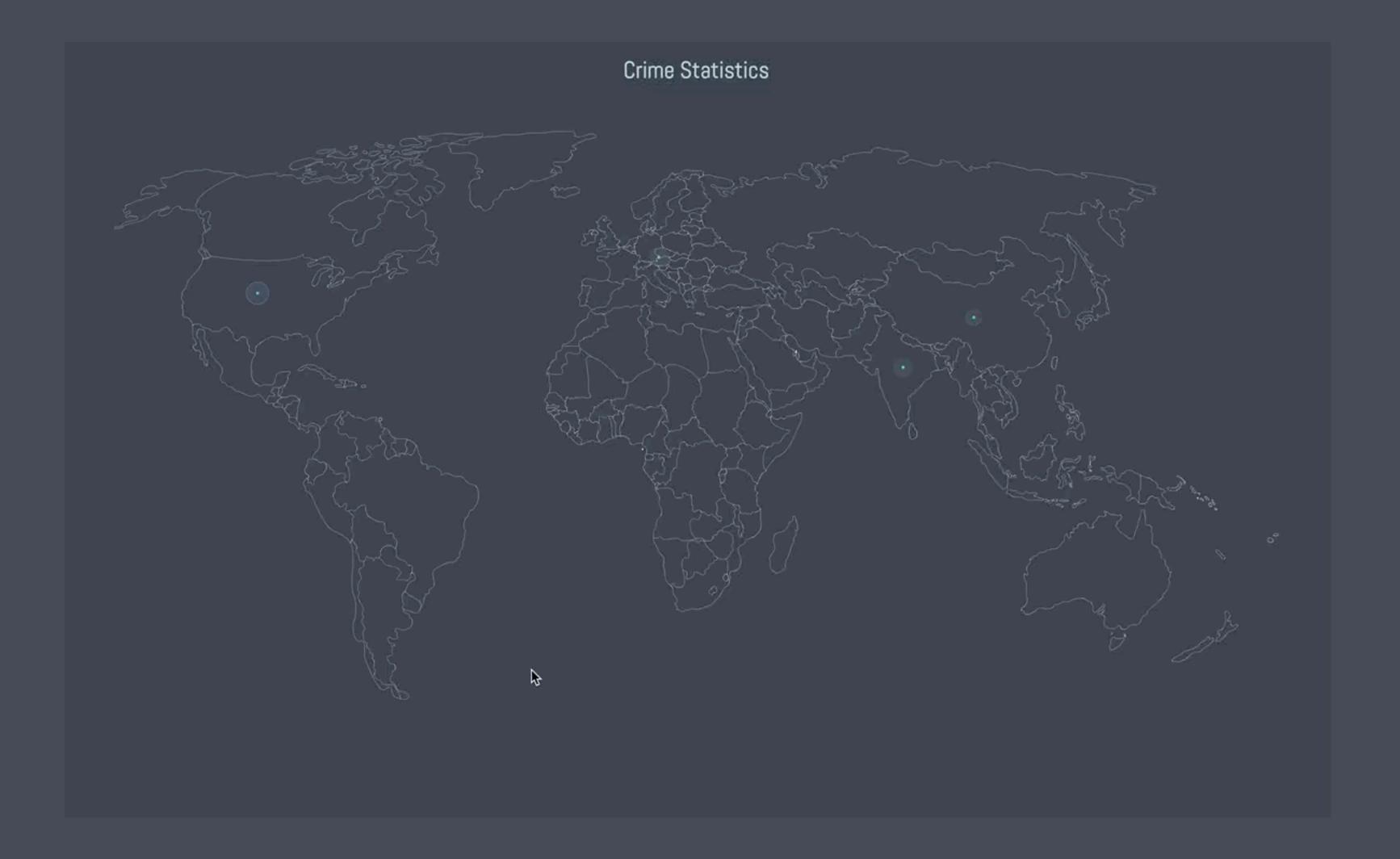
```
var houses = document.getElementById("houses");
var s = houses.getBBox();

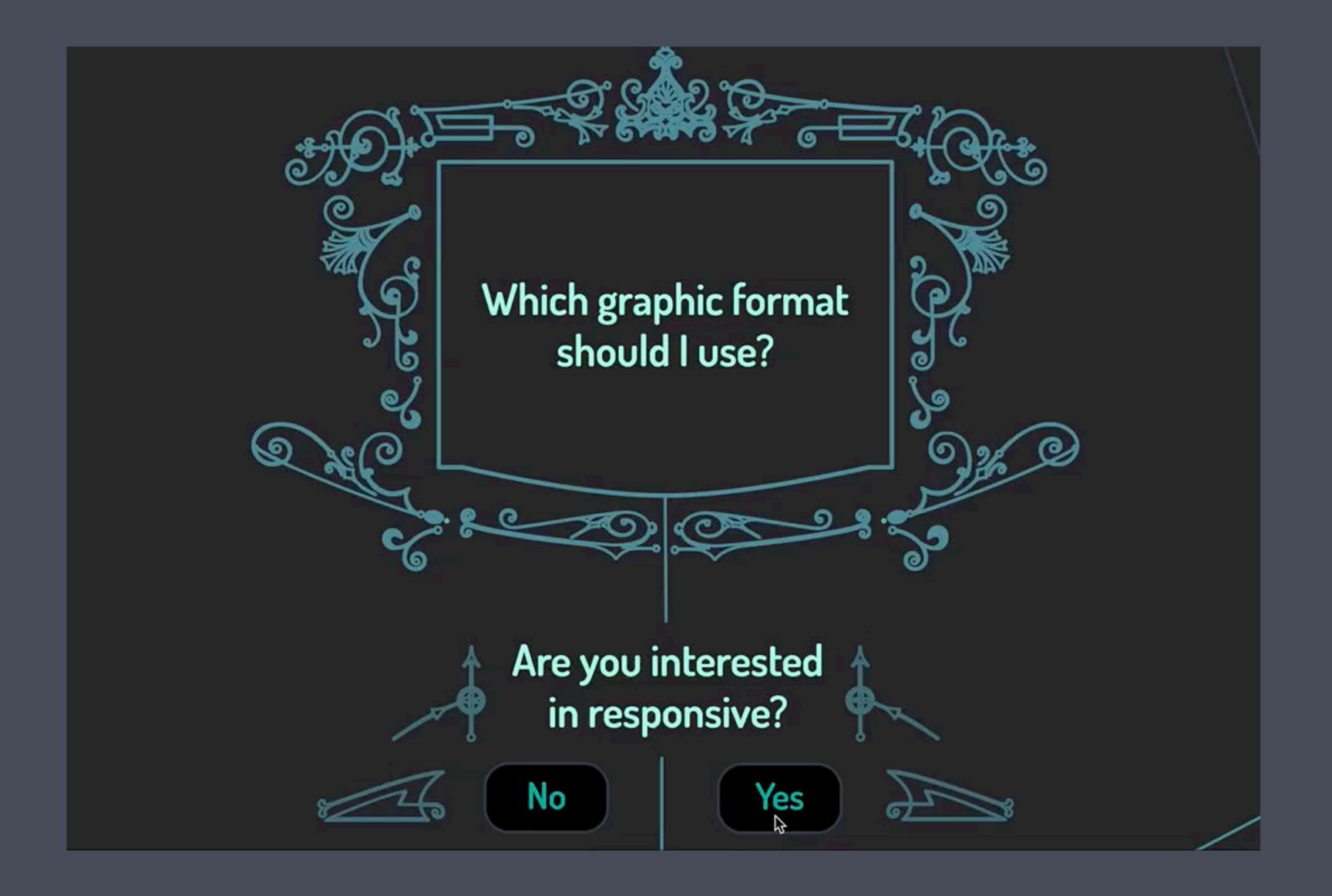
//check the console for the SVQRect object
console.log( s );

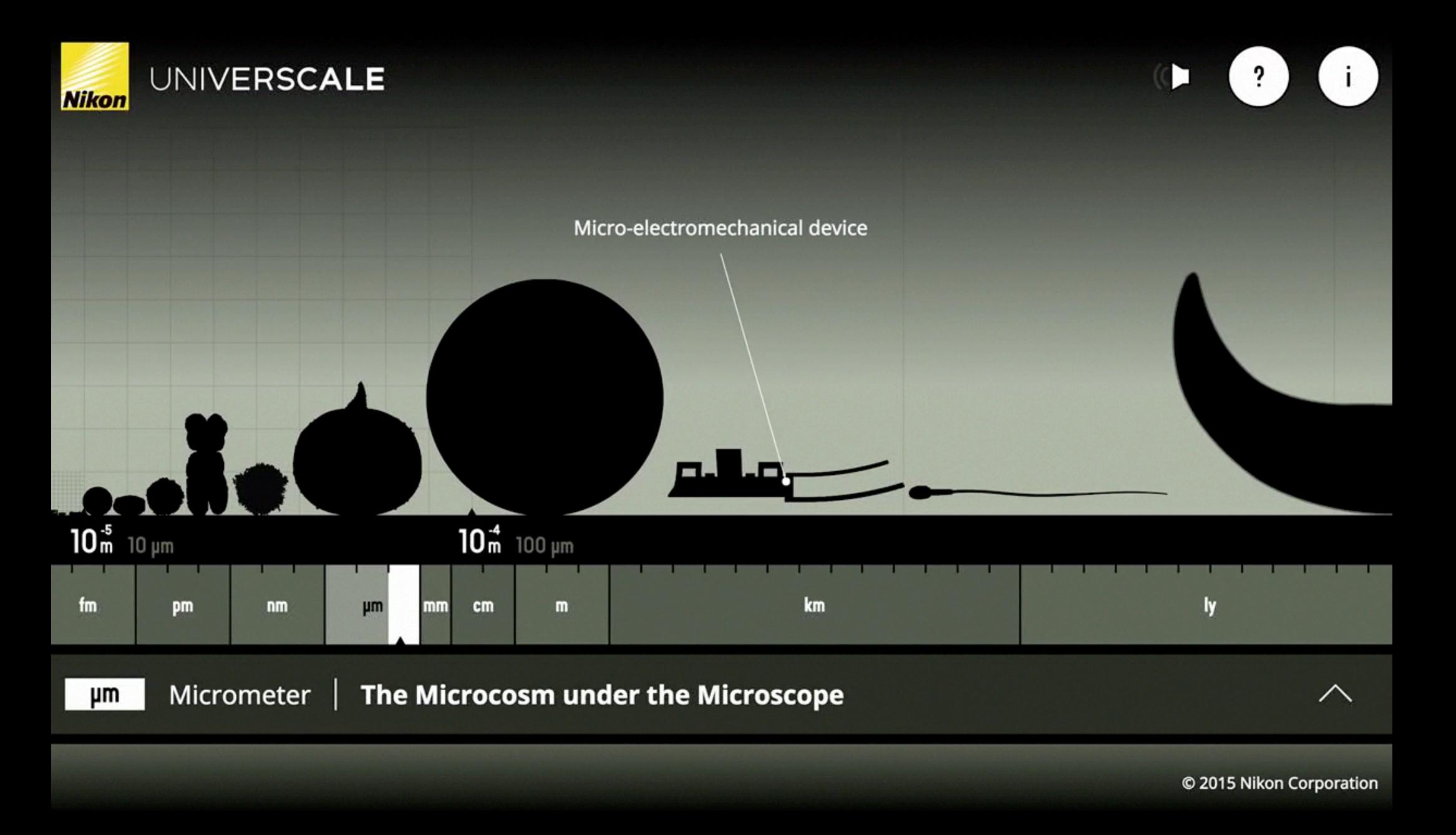
//we store the values from the object as our new viewBox string
var newView = "" + s.x + " " + s.y + " " + s.width + " " + s.height;

//we then set the new viewBox string as the viewBox attribute on the SVQ
var foo = document.getElementById("foo");
foo.setAttribute("viewBox", newView);
```





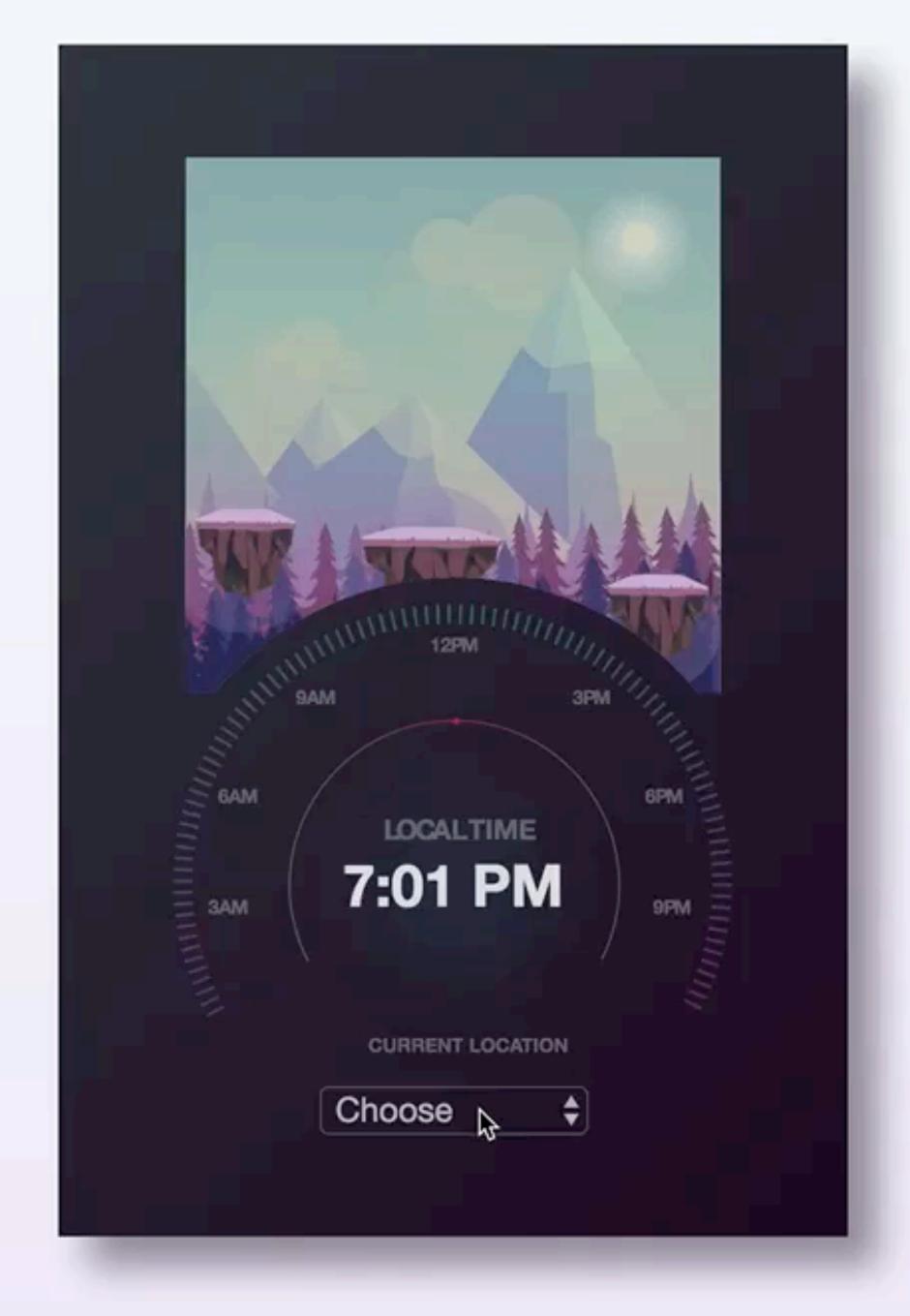






MOTION AS A TIME SIGNIFIER

```
//this formats the hour info without a library
getCurrentHour(zone) {
   let newhr = new Date().toLocaleTimeString('en', {
      hour: '2-digit',
      minute: '2-digit',
      hour12: true,
      timeZone: zone
   })
   return newhr
},
```



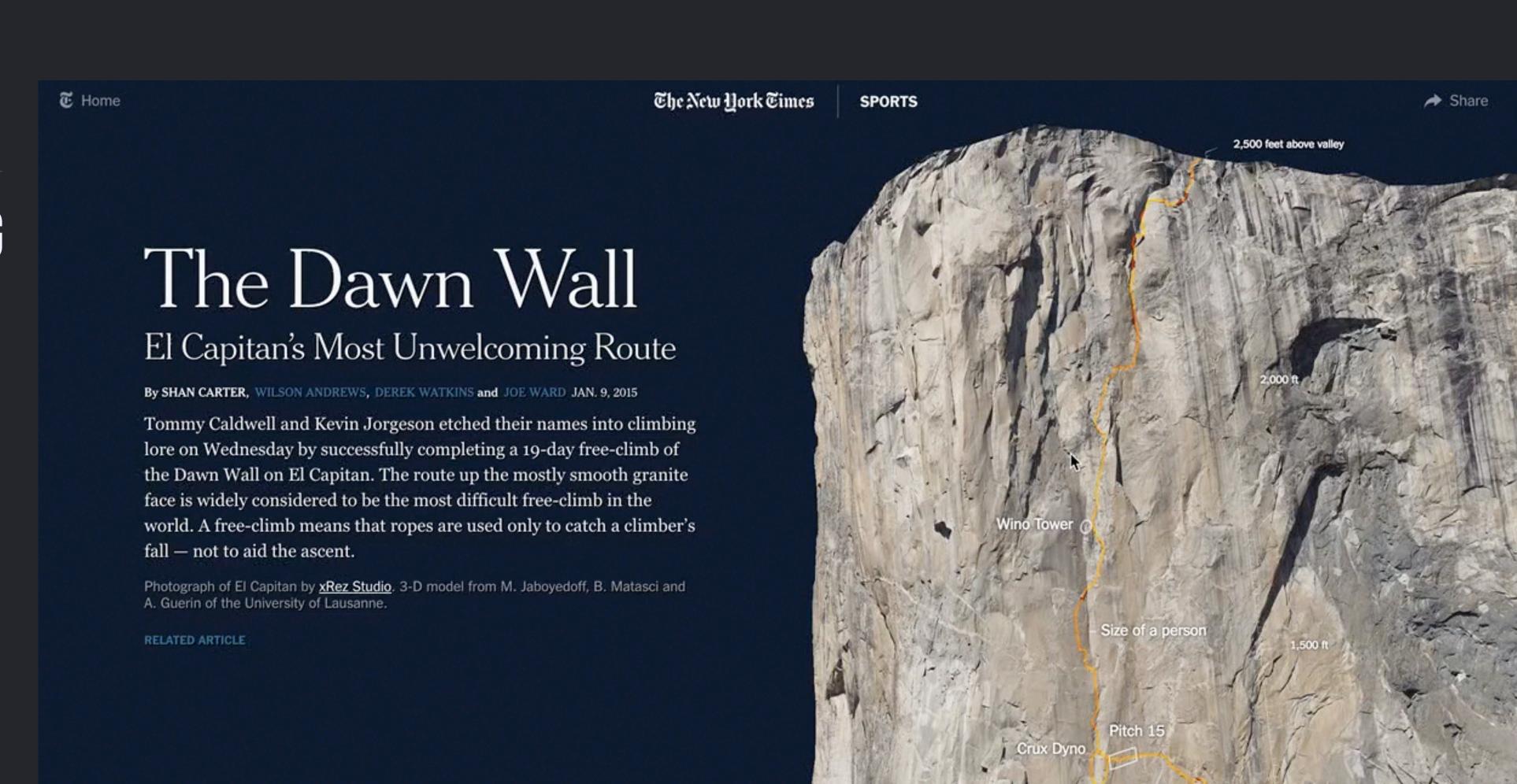
SCROLLYTELLING



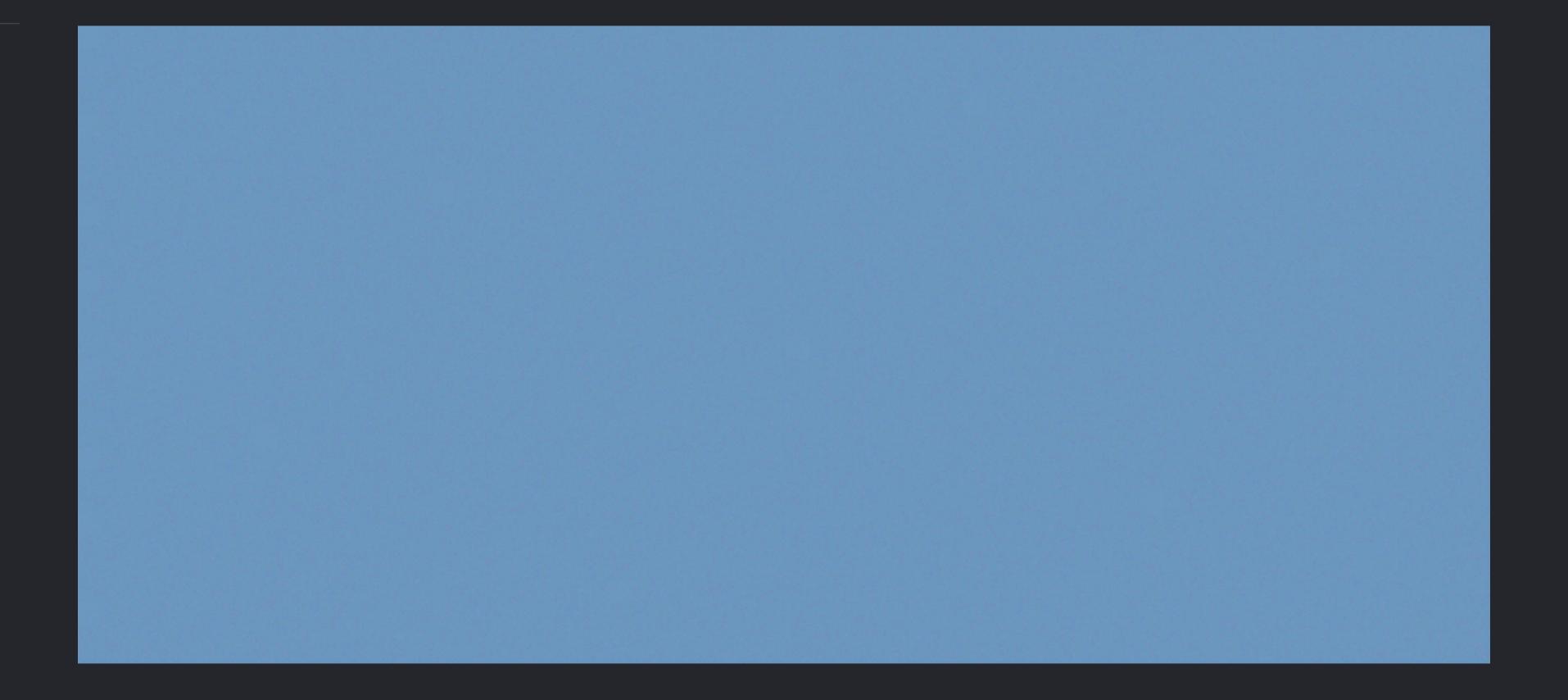
letsfreecongress.org

CHANGE OVER TIME

SCROLLYTELLING



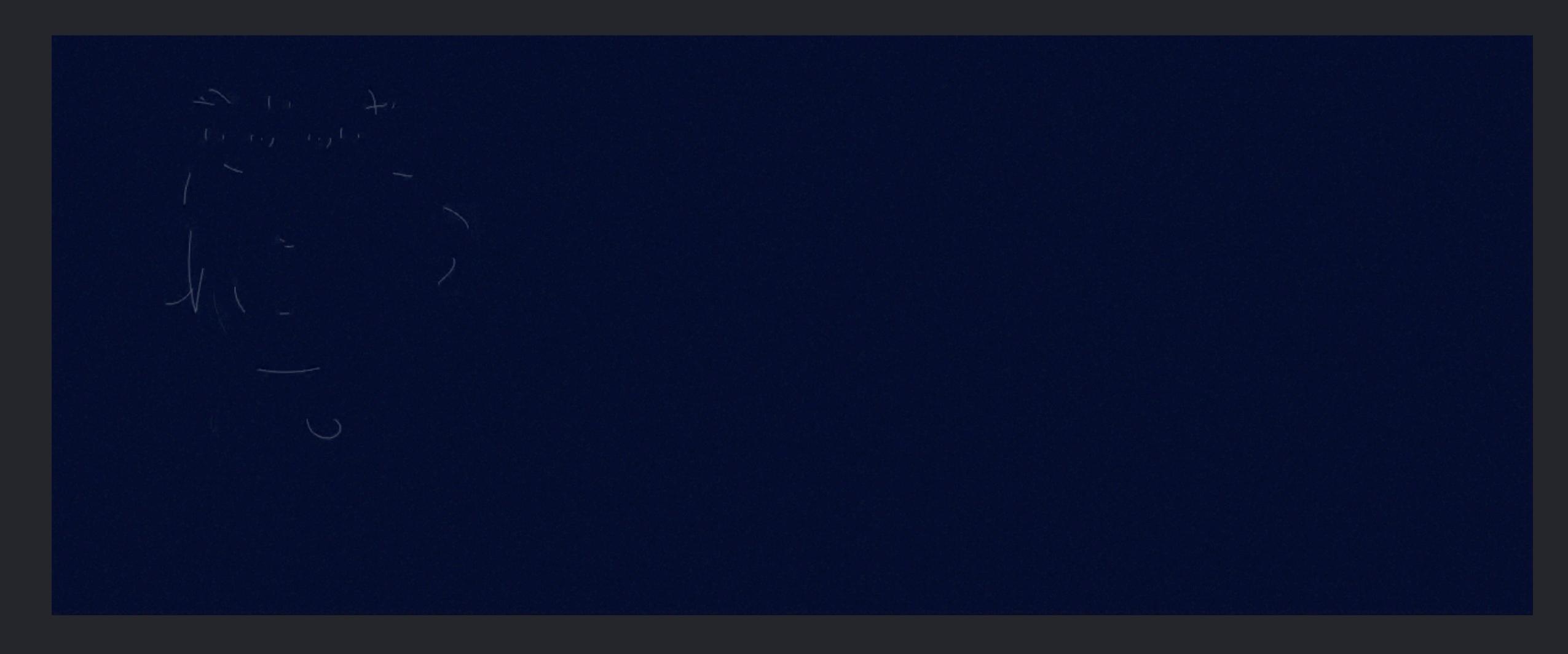
GREENSOCK'S TIMELINE



codepen.io/sdras/pen/ByEWON

GREENSOCK'S SYNTAX

codepen.io/sdras/pen/Wramvo

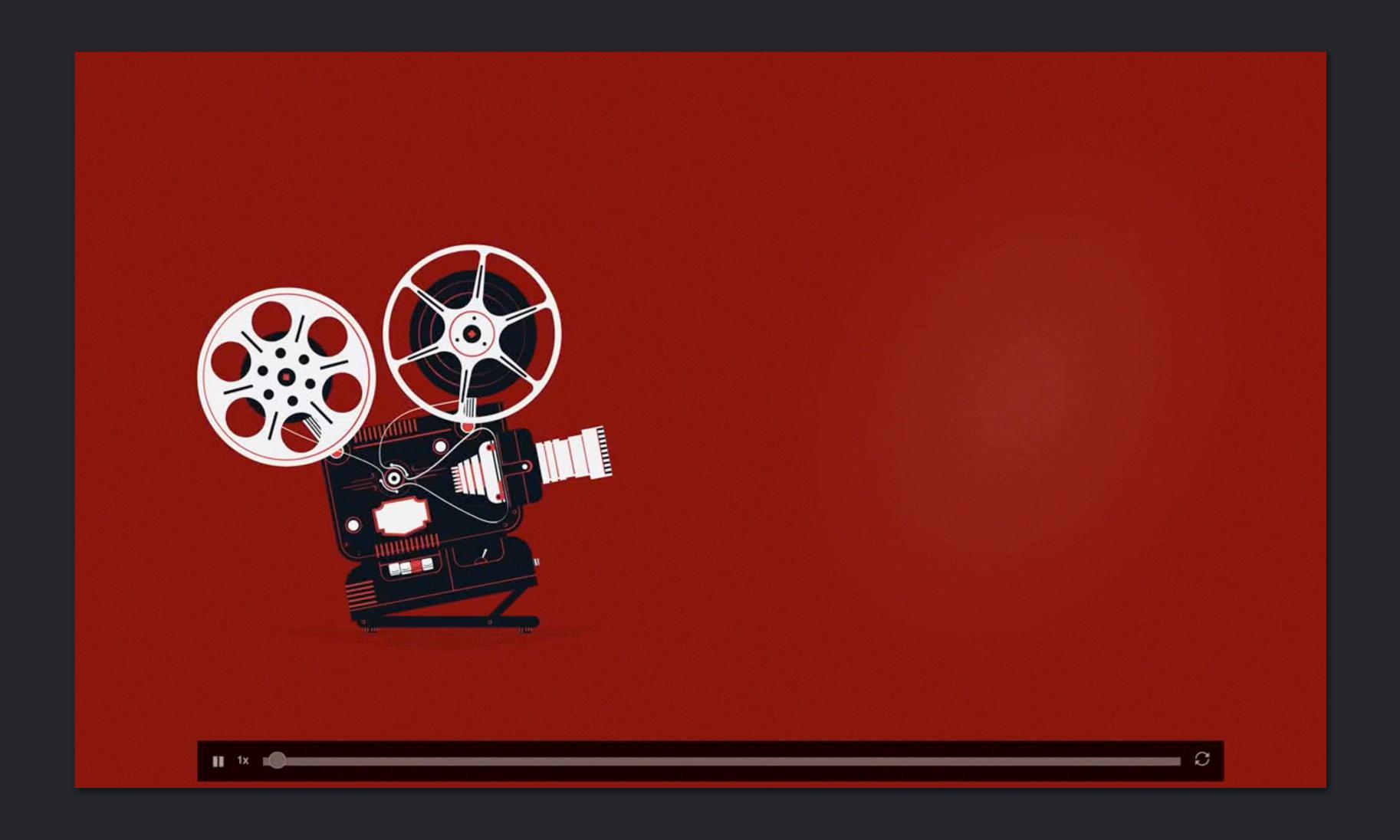


GREENSOCK'S TIMELINE

```
tl.pause(); // Pause timeline
tl.resume(); // Continue playback
tl.restart(); // Restart the timeline
tl.play(X); // Play from Xs
tl.play(-X); // Play Xs from end
tl.seek(X); // Go to Xs or 'label'
tl.reverse(); // Reverse playback anytime
tl.timeScale(x); // Speed up/slow down timeline
tl.progress(0.5); // Skip to halfway
```

CHANGE OVER TIME

GREENSOCK'S TIMELINE



github.com/sdras/gsap-player

SCROLLYTELLING OPTIONS STORYTELLING IN CODE

PIXEL TO PIXEL

- Skrollr
- Map timeline progress to scroll event (semi-manual)
- ScrollMagic
- ScrollStory

POINT TRIGGERRED

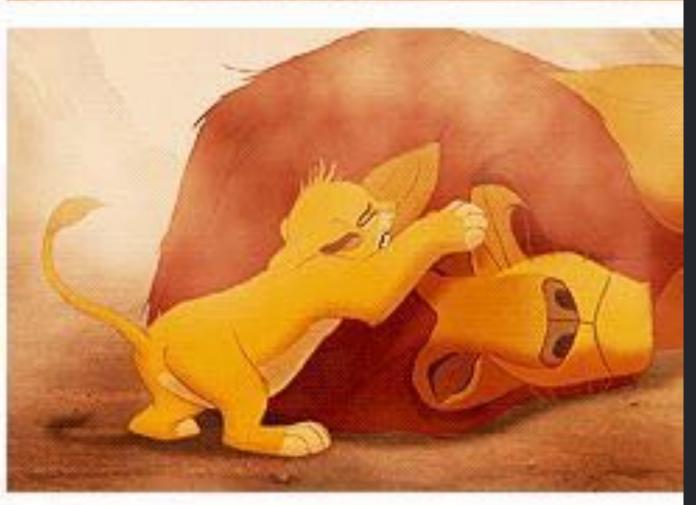
- Waypoints
- Trigger single timeline off of scroll event (semimanual)
- ScrollMagic
- ScrollStory
- GraphScroll

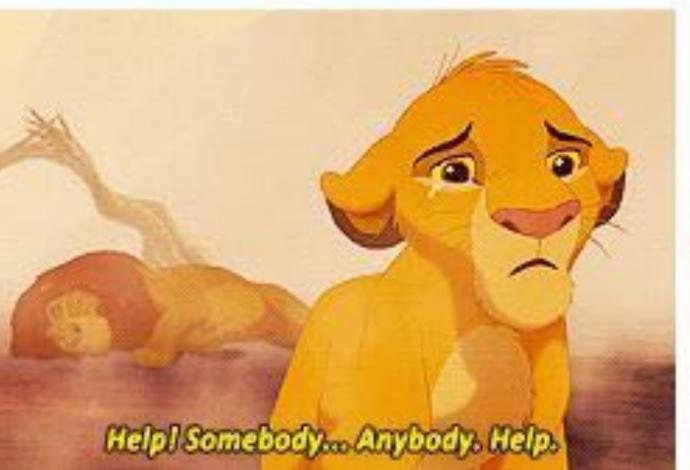
EMOTION ATTACHES TO THE LIMBIC SYSTEM













EMOTION ATTACHES TO THE LIMBIC SYSTEM

```
coordinates(e) {
   this.startArms.progress(1 - (e.clientX / walleCoords)).pause();
},
```

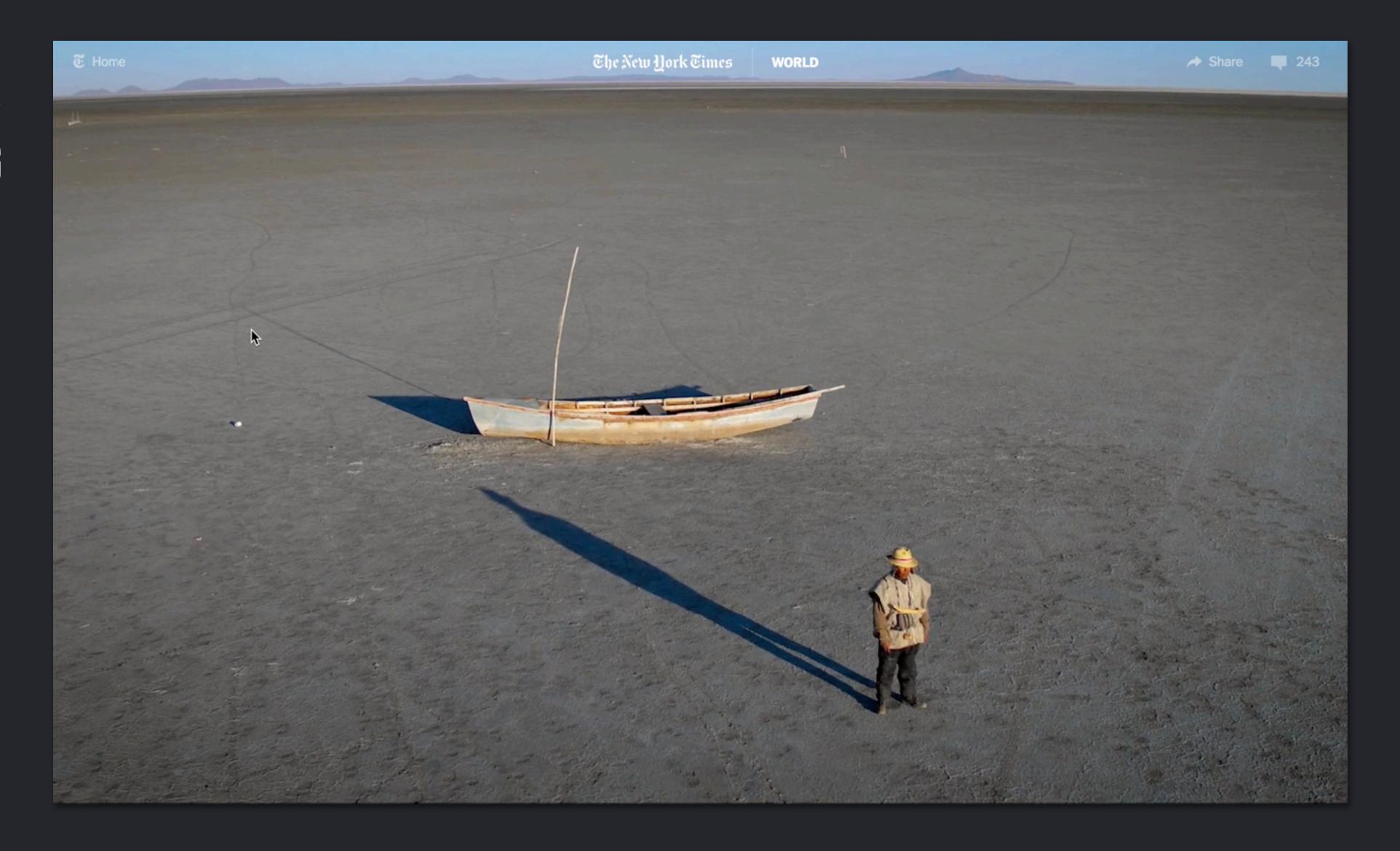
codepen.io/sdras/pen/YZBGNp



CHANGE OVER TIME

SCROLLYTELLING

TEXT AND
IMAGE



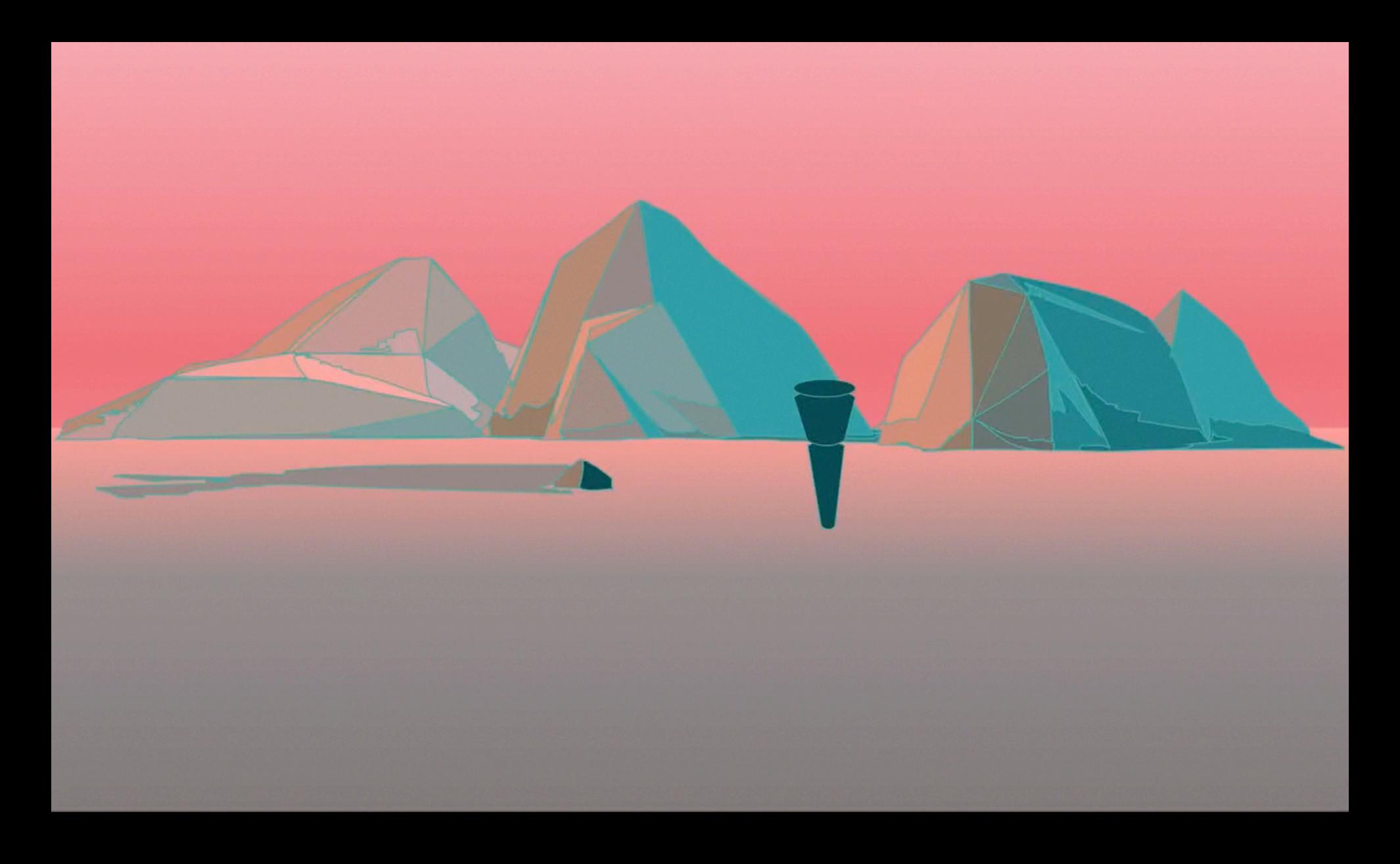
nytimes.com/interactive/2016/07/07/world/americas/bolivia-climate-change-lake-poopo



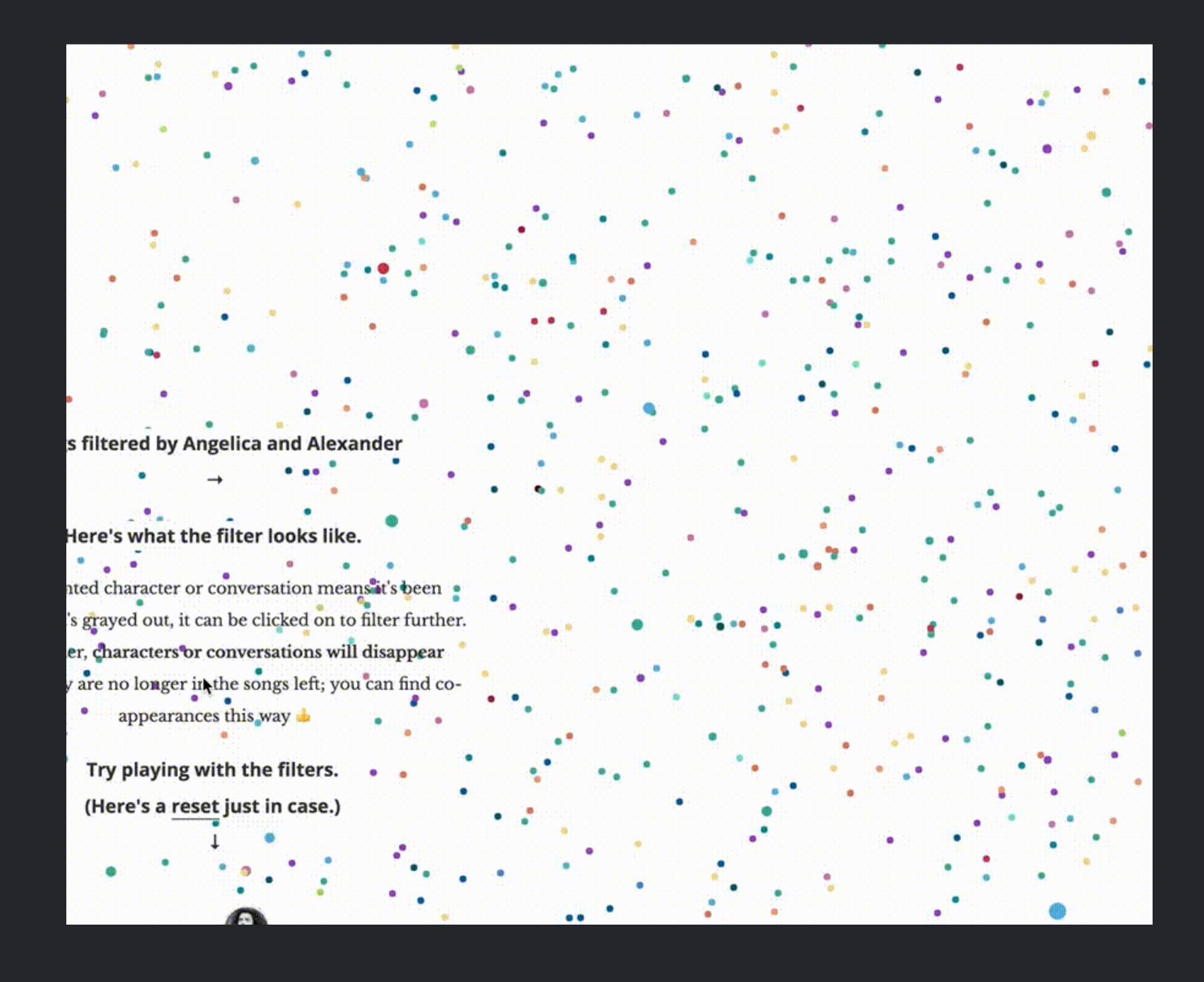
MARRYING TEXT AND IMAGE

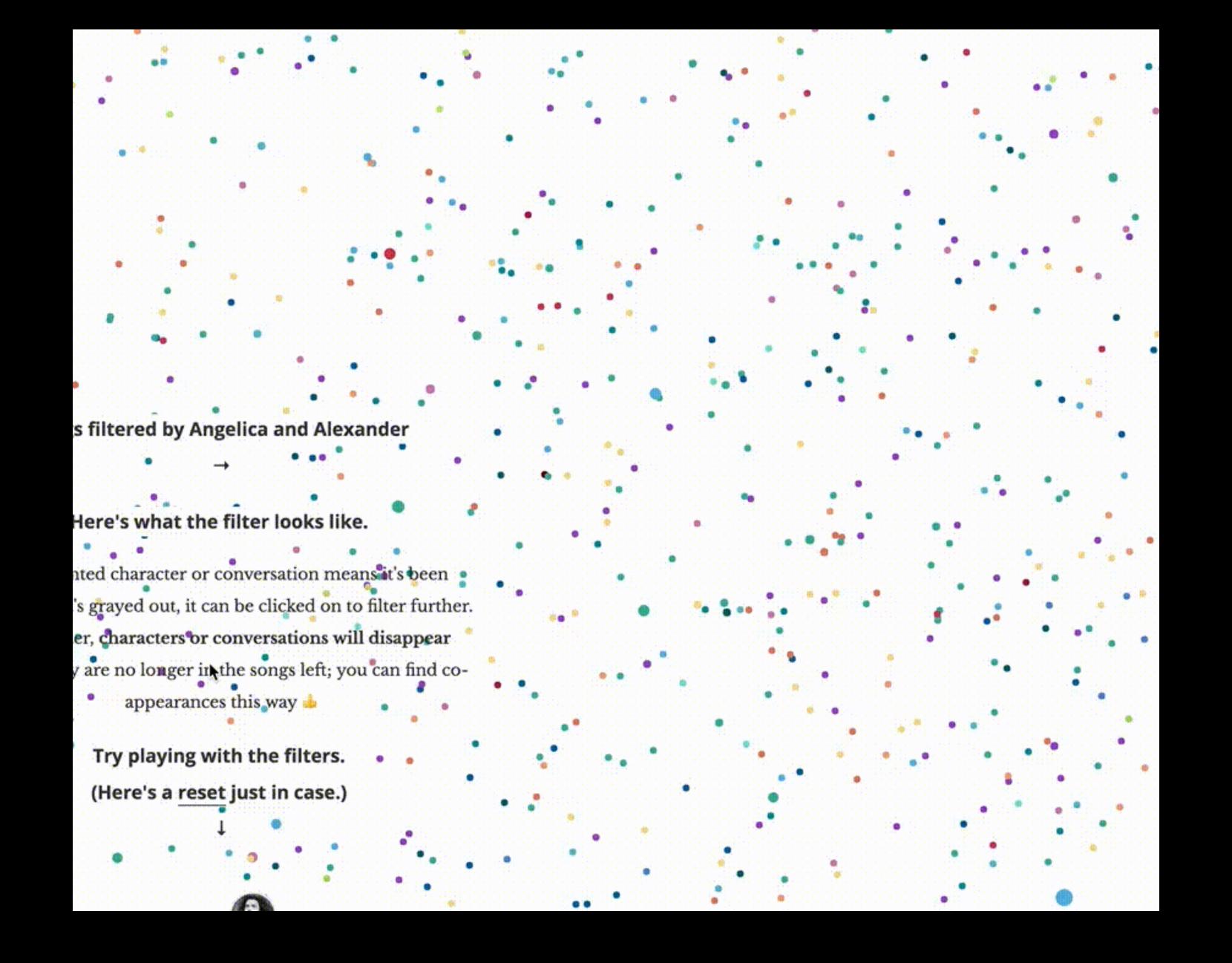
SPLITTEXT

```
// instantiate new split text
var foo = new SplitText("#bar", {type:"words",
  //optional
  wordsClass:"word"
});
// use in a timeline call
tl.staggerTo(foo.words, 0.8, {
  rotationY: 60,
  y: 300,
  opacity: 0,
  ease: Power4.easeIn
}, 0.1);
```



STORYTELLING WITH INTERACTIVE TEXT AND IMAGE







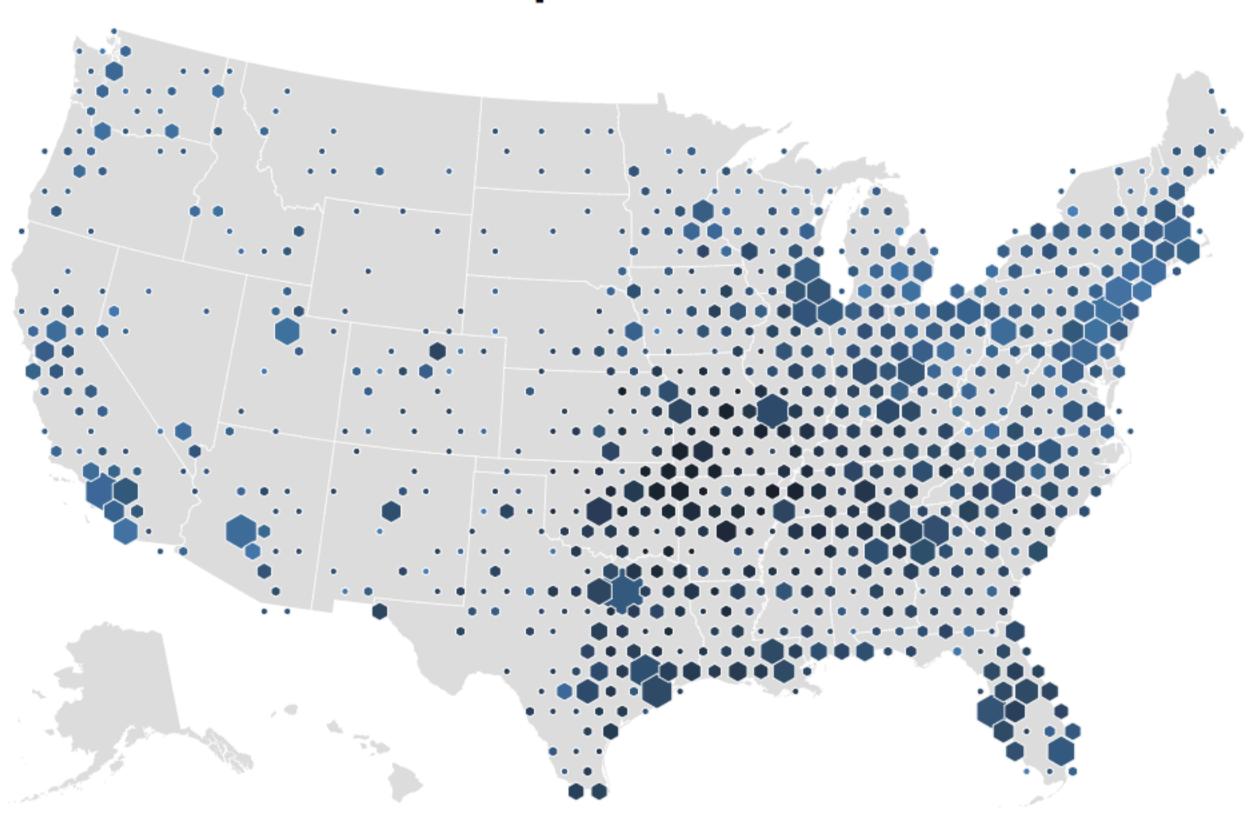
REVEALING FOR CLARITY

MOTION AS INFORMATION



Popular / About

Bivariate Hexbin Map



This example shows how to use d3-hexbin for hexagonal binning on a map with the d3.geoAlbersUsa projection. Approximately 3,000 locations of Walmart stores are shown. These are binned into hexagons, and the hexagon area encodes the number of stores that fall into each bin. Color encodes the median age of Walmart stores in that area, with the oldest stores in black and the youngest stores in blue.

Open 🛂

MOTION AS INFORMATION

```
.hexagons path {
   opacity: 0;
}

$elements: 2000;
@for $i from 0 to $elements {
    .hexagons path:nth-child(#{$i}) {
        $per: $i/50;
        animation: 2s #{$per}s ease hexagons both;
    }
}

@keyframes hexagons {
   100% {
        opacity: 1;
    }
}
```



codepen.io/sdras/pen/qZBgaj

MOTION AS INFORMATION

wind map

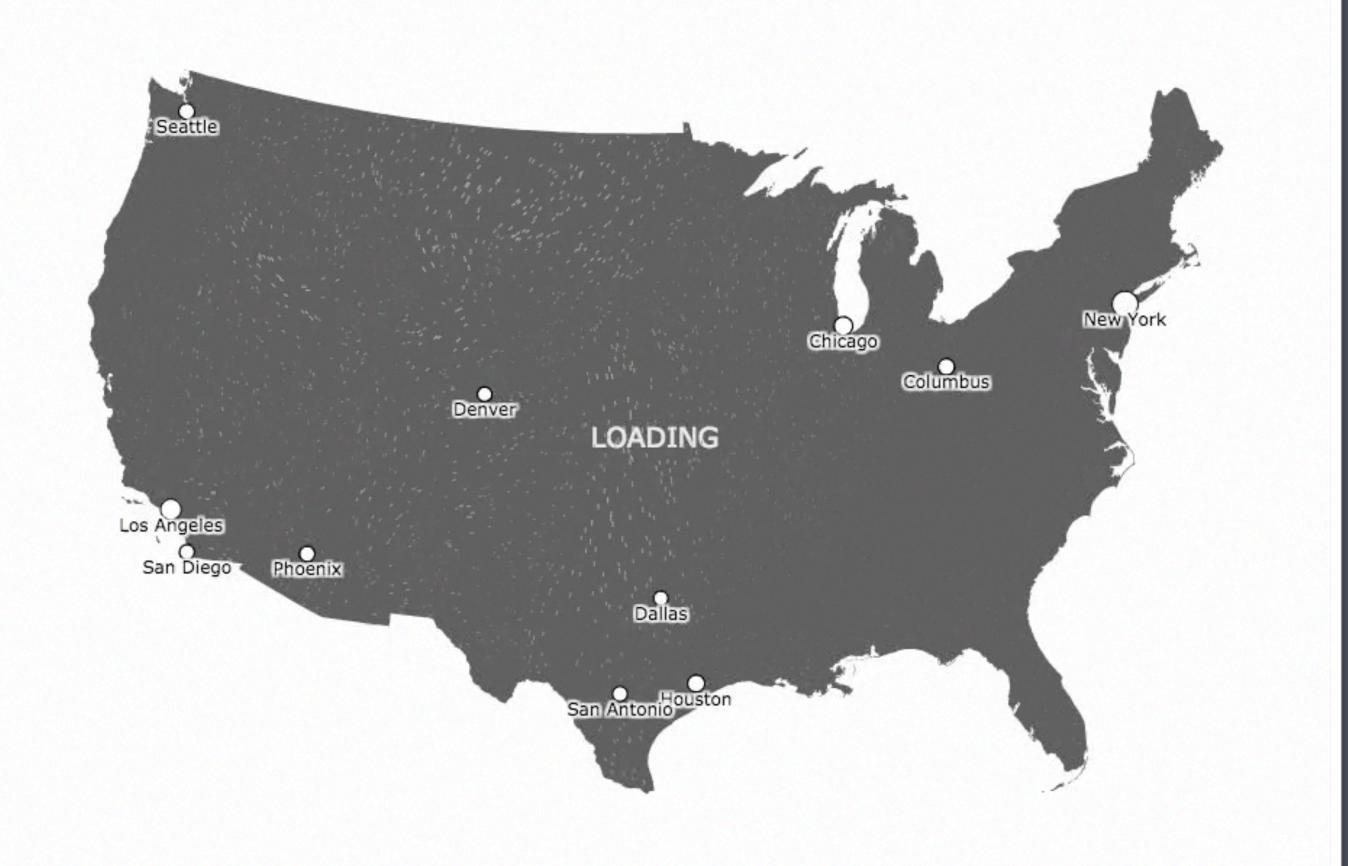
Sept. 15, 2017

10:37 am EST

(time of forecast download)

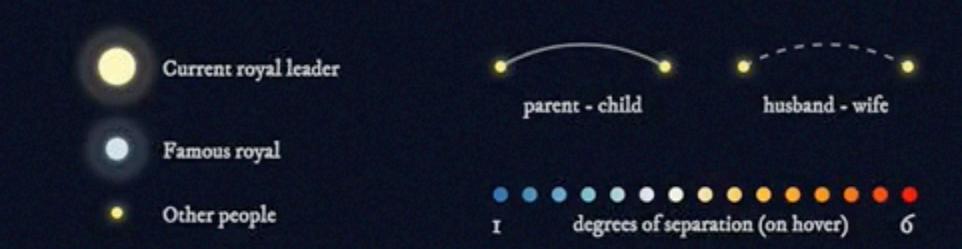
top speed: 53.0 mph average: 7.5 mph





Royal Constellations

A 1000 years of ancestral connections in the European royal families



Discover the shortest path between two royals

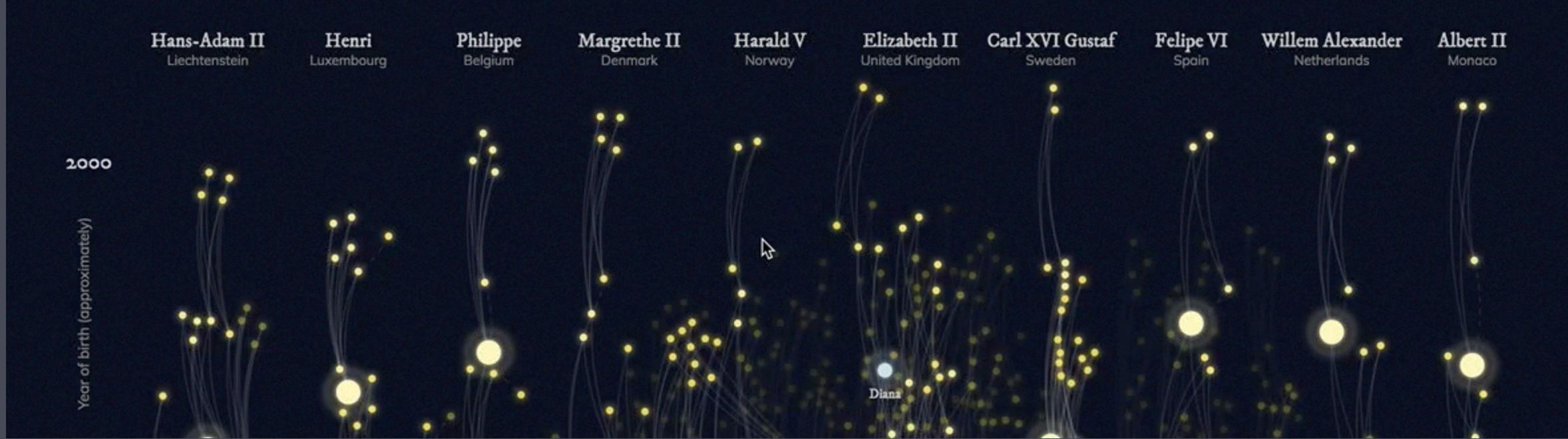
If you click on a star you will select & fix that person. By clicking on another star the visual will show you the shortest path between the two (although sometimes multiple shortest paths exist. The algorithm will then show one of these). To clear the fix on the first person, click anywhere outside of the star filled area.

Royal & aristocratic families are known for their fondness of marrying within their own clique. Restraining aggression between two families, creating a stronger front towards a third family, increasing territorial acquisitions, legal claim to a foreign throne through inheritance are some of the most common reasons.

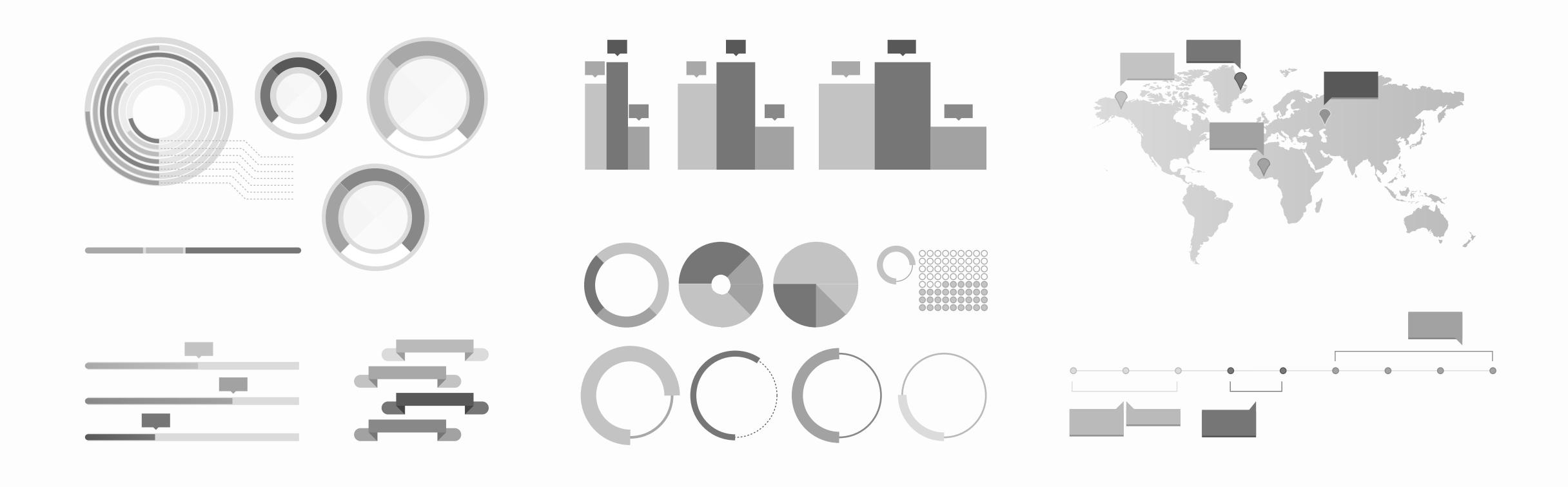
This leads to very interesting & entangled family trees which the visual below tries to convey. It shows how all 10 of the current hereditary royal leaders of Europe can be connected to each other through their ancestors. We don't have to look very far back. Even the most distant royal relatives have their shared forebears born after the year 1700.

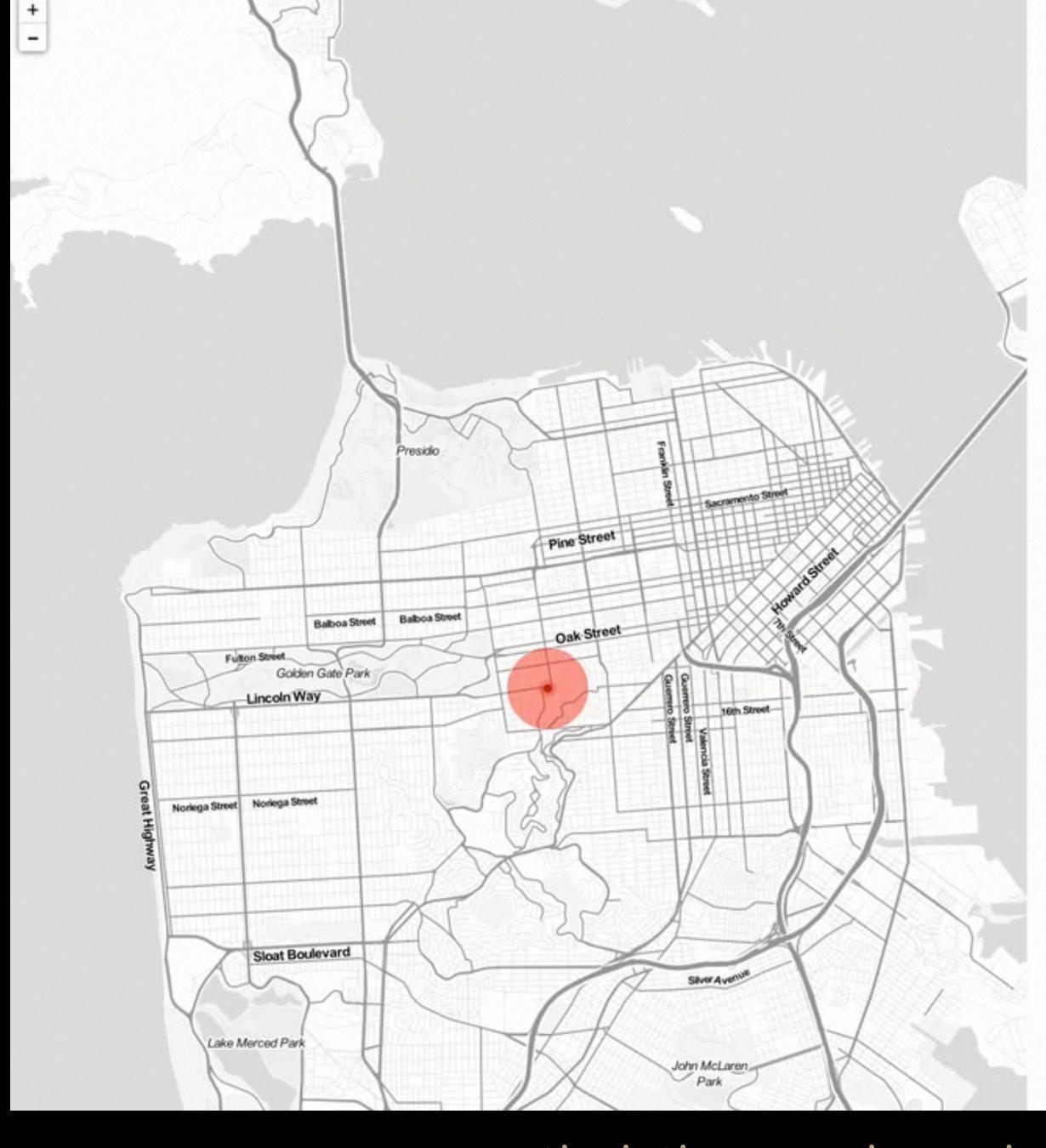
Each "star" below is a person, placed approximately on their year of birth in the vertical direction and to their closest relative who is a royal leader today in the horizontal direction. Hover over a star to see how many relatives can be connected to that person in "6-degrees of separation". For highly connected royals, such as Pauline of Württemberg, born in 1810, who is a relative of 6 current royal families, it may take a second to calculate all connections.

This genealogy is far from complete, or perfect, probably many more interconnections exist, but this peek into the history of Europe's royals shows that it's all one big (happy?) family.



GET THE DATA ON THE PAGE, THEN REVEAL IT



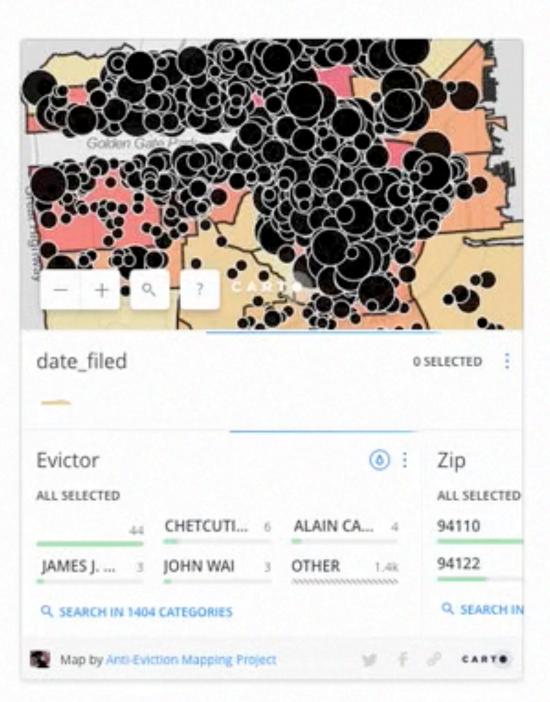


ELLIS ACT EVICTIONS

SAN FRANCISCO FAMILIES FORCED OUT OF THEIR HOMES,

1/1/1994 - 7/11/1994





For map with more analysis, click here.

The Ellis Act is a state law which says that landlords have the right to evict tenants in order to "go out of business". All units in the building must be cleared of all tenants- no one can be singled out. Most often it is used to convert to condos or group-owned tenancy-in-common flats. Once a building becomes a condo it is exempt from Rent Control, regardless of the age of the building, and even if a unit owner subsequently rents to a long-term tenant.







THE BARTER 8000-4000 BC

















COMBINE!

FILTERING

GREATER CONTEXT

SCROLLYTELLING

REVEALING

Why did the Boston Celtics select **Jaylen Brown** as the 3rd overall pick in the 2016 NBA draft?

It's questions like this that fuel the subreddit <u>r/nba</u> during "shitpost" season — the down time between free agency and the start of the next NBA season.

Conversations often gravitate toward the debate of a draft pick's potential versus proven ability. Is he worth the risk?

While we can't predict how this year's rookie class will stack up, we can look at what the past can teach us as we redraft 20 years of picks using their career stats.

How bad was Darko, really?

To illustrate how the redraft works, let's look at the most notorious draft pick in modern basketball, Darko Milicic.



pudding.cool/2017/03/redraft/

GIVES OUR DATA ANOTHER DIMENSION

THANK YOU!

SARAH DRASNER

@SARAH_EDO