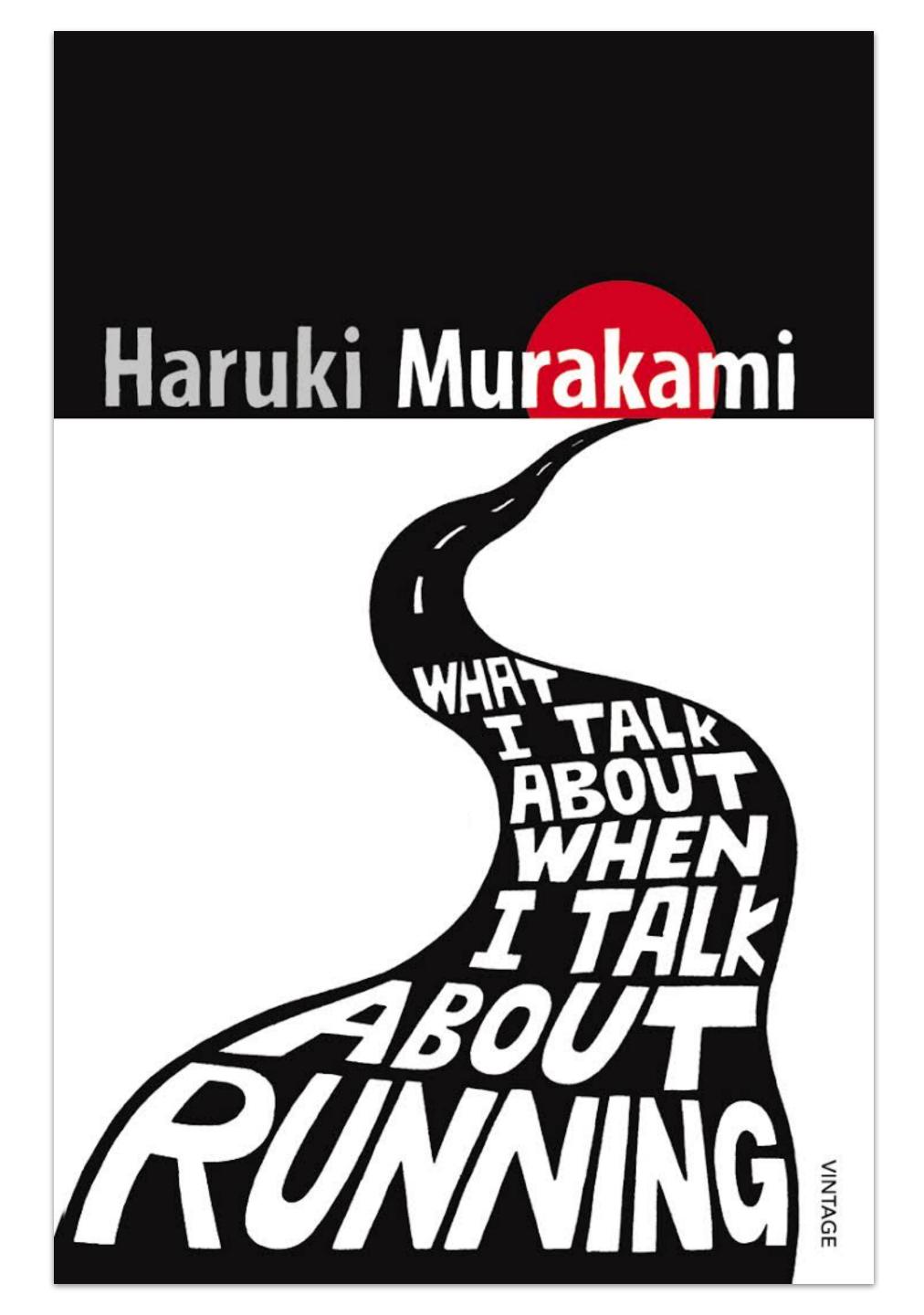


What I talk about when I talk about service design

"Pain is inevitable. Suffering is optional."

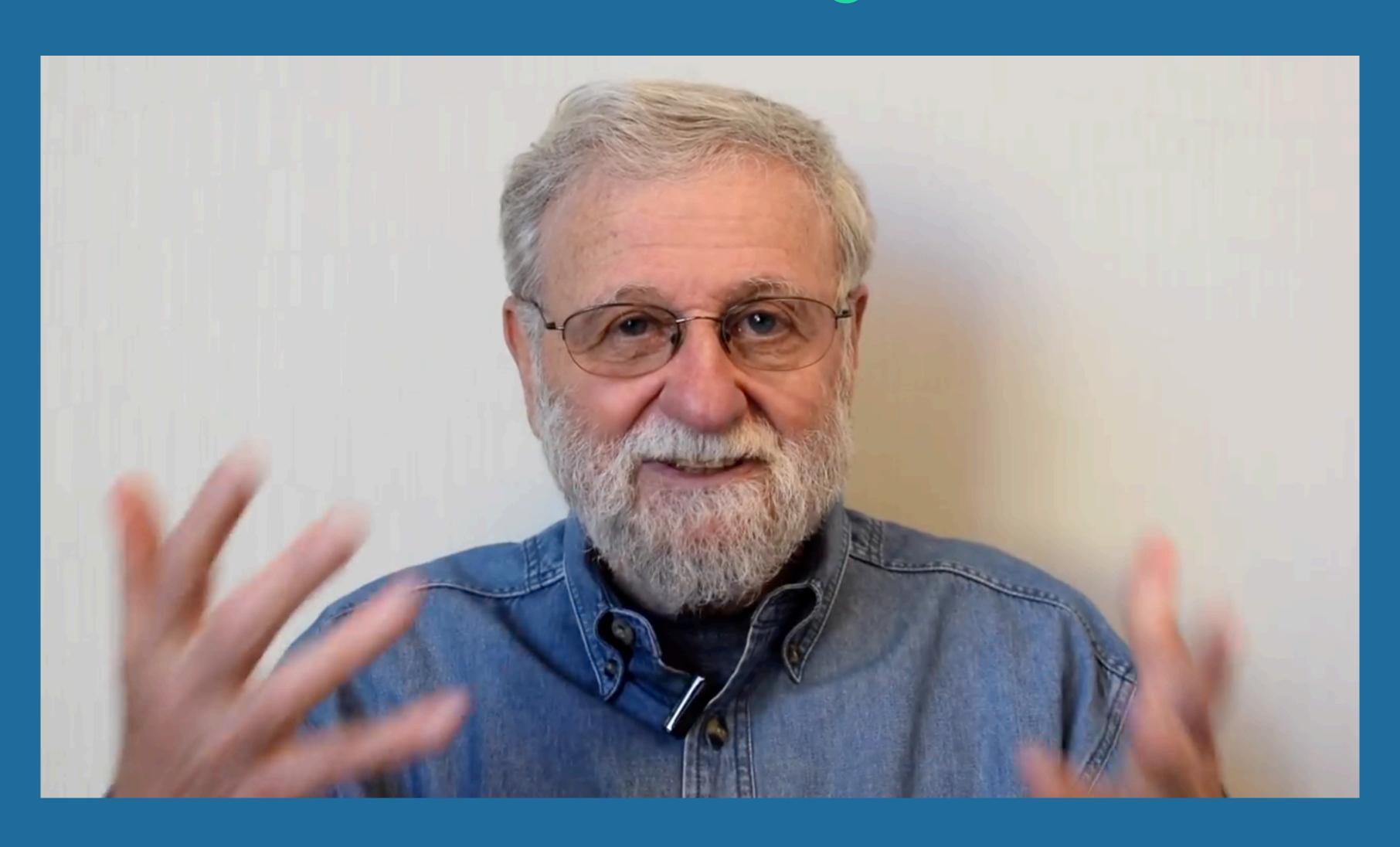


Is UX design service design?

Is UX design service design?

It depends. Partly. It should be. It used to be.

Is UX design service design?







Report a problem

Problem type *

Please tick all that apply:

Priority statements

Other statements

- Broken street furniture
- Cleaning / fly-tipping
- Dead animal
- Graffiti or fly-posting
- Problem with gully or drain
- Street lamp

- There is a serious risk to public safety
- There is an obstruction to traffic
- This is a health hazard near a school or playground
- The animal is a badger
- The animal is a cat
- The animal is a deer
- The animal is a dog
- The animal is a fox
- The animal is a reptile
- The animal is a rodent
- The animal is a seagull
- The animal is a sheep
- The animal is an other bird
- The animal is an other farm animal
- The animal is an other mammal

Next



Please select a point on the map

Nearest street *

You must enter a value for this field

Please give us the street, or the nearest street, to where the problem is.



Report a problem

Problem type *

Please tick all that apply:

Priority statements

Other statements

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Next

The question protocol

The Question Protocol

- 1. Why do you need this information?
- 2. Who will use the information, and what decision will be made or action taken based on the information collected?
- 3. How will you validate the information that is submitted?
- 4. What happens if the submitted information is false or made up?
- 5. What's the impact of the information not being submitted?

- 6. What happens if the information goes out of date?
- 7. Can a customer update their submitted information? Should they be able to?
- 8. Are you allowed (legally and ethically) to collect this information?
- 9. How is it shared? With whom? What are the privacy implications?
- 10. How securely does it need to be stored?





Report a problem

Problem type *

Please tick all that apply:

Priority statements

Other statements

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Please select a point on the map

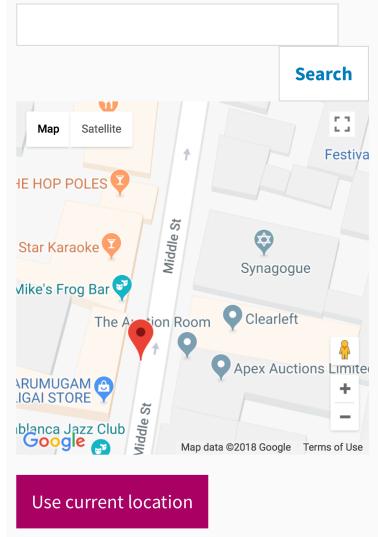
Nearest street *

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Please give us the street, or the nearest street, to where the problem is.

request a clean-up

Report a problem and Tell us where the problem is * The following information is useful: • house name or number postcode and street name • point of reference or landmark, eg a nearby shop's name Bins on Middle Street near the Hop Poles pub Locate on map No Use the search box below to find an address or landmark. Please help us out by dragging the marker to the location where the problem **Search address** Search Festiva



Next

Report a problem and

_	u think the problem is hazardous or an gency? *
	Yes No
/hat	is the problem?
	Needles and/or drugs litter
	Asbestos
	Spilled blood
~	Broken glass
	Spilled oil or fuel
	Dead animal
	Offensive Graffiti
	Other
escr	ibe the problem *
he fo	llowing information is useful:
	the type of problem eg litter, dumped items, graffiti, broken glass how much mess there is
•	how long you think the problem has been there
•	any risks caused by the problem
Bigp	pile of broken bottles

Change image

4

Report a problem and request a clean-up

Contact details

You do not have to provide your contact details. However, if you do we can:

- let you know when we have fixed the problem
- contact you if we need to find out more about the problem

Full name		
Email		
Phone number		

Consent Notice

We are collecting your data to allow you to report a problem to Cityclean.

By clicking 'yes', you consent to us processing any personal data you have supplied so we can deal with the reported problem.

Once you report a problem, it will be investigated by Cityclean. The data you provide will be kept for three years, and then

Your personal data will not be shared with other Council departments or third parties. Statistics will be shared with the UK Government but this will not include personal

As data controller, Brighton & Hove City Council will store and manage your data securely. To find out more about your rights, please visit our <u>data protection page</u>.

If you want us to delete your personal data, please call 01273 292929.









Cityclean system blueprint

CITIZEN



Report

Citizen reports a problem in the street, eg. fly tipping or offensive graffiti.



Progress notification

Citizen receives notification that their case has been assigned (or can't be fixed)

Resolution notification

Citizen receives notification that their case has been fixed (or reasons for transferring or not fixing).



SUPERVISOR

STREET TEAM



Dashboard

Report added to backlog of cases on a digital dashboard.



Case assignment

Case is prioritised and assigned to a street team (or transferred to another dept).



Case received

Team receive the case details on a mobile device in their truck.



Supervisor is notified of issues and confirms whether further should be taken.



Case resolved

Supervisor marks case as fixed (or can't fix).



Problem addressed

Crew go to the case location and fix the problem if they can, sending supervisor details of any issues, and when the problem is fixed.





Cityclean system blueprint

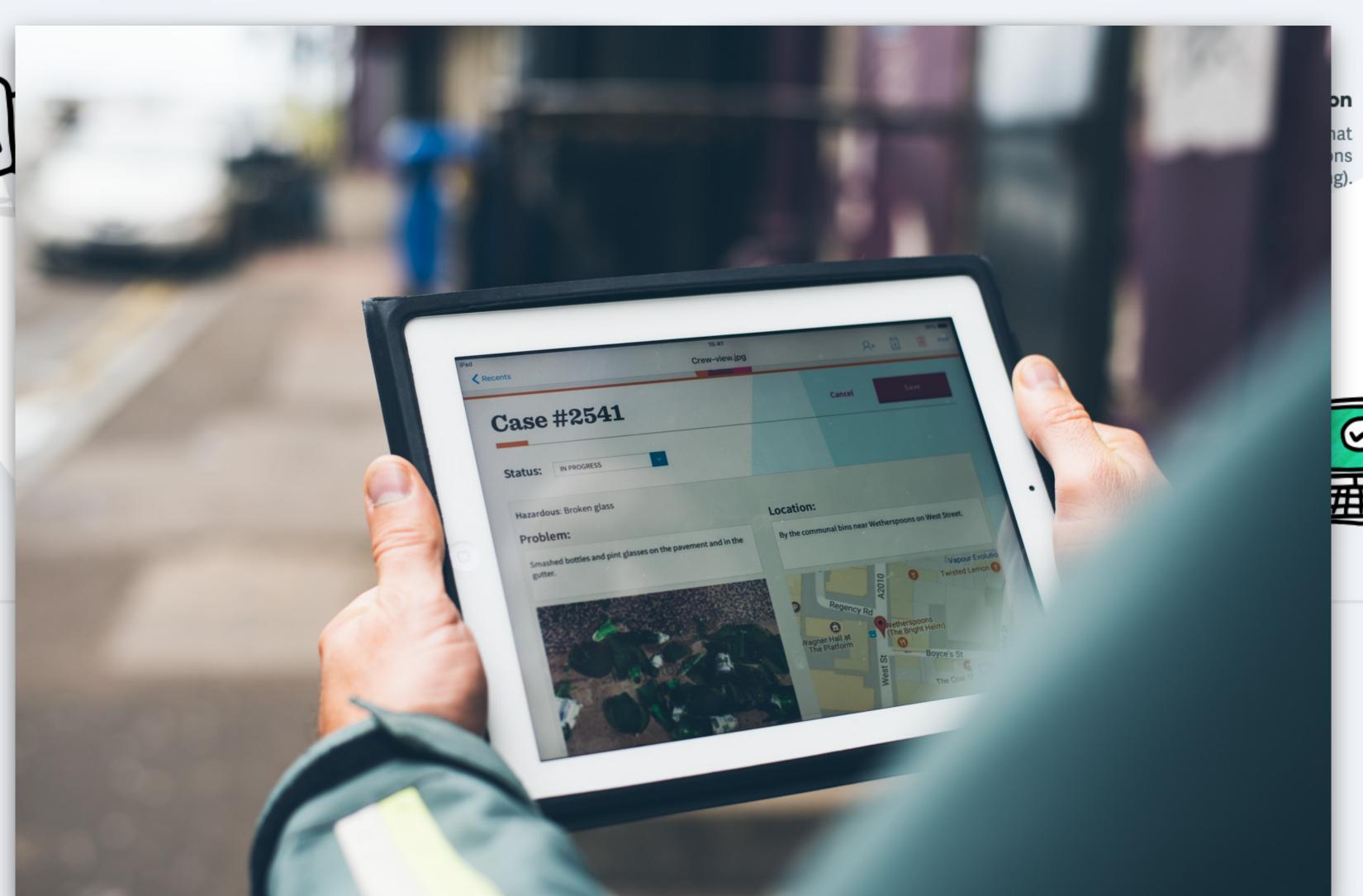
CITIZEN



SUPERVISOR

STREET TEAM

Clearleft







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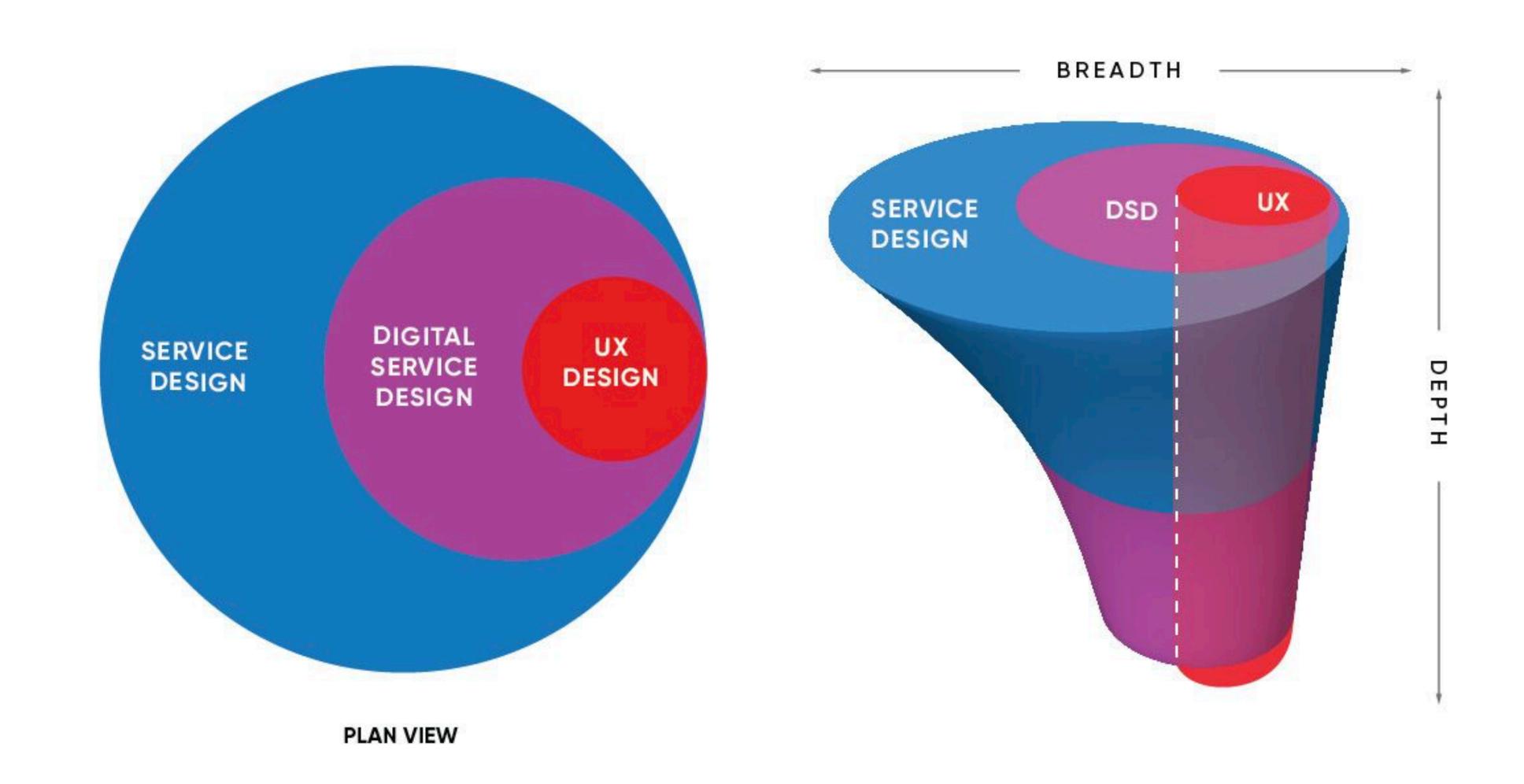
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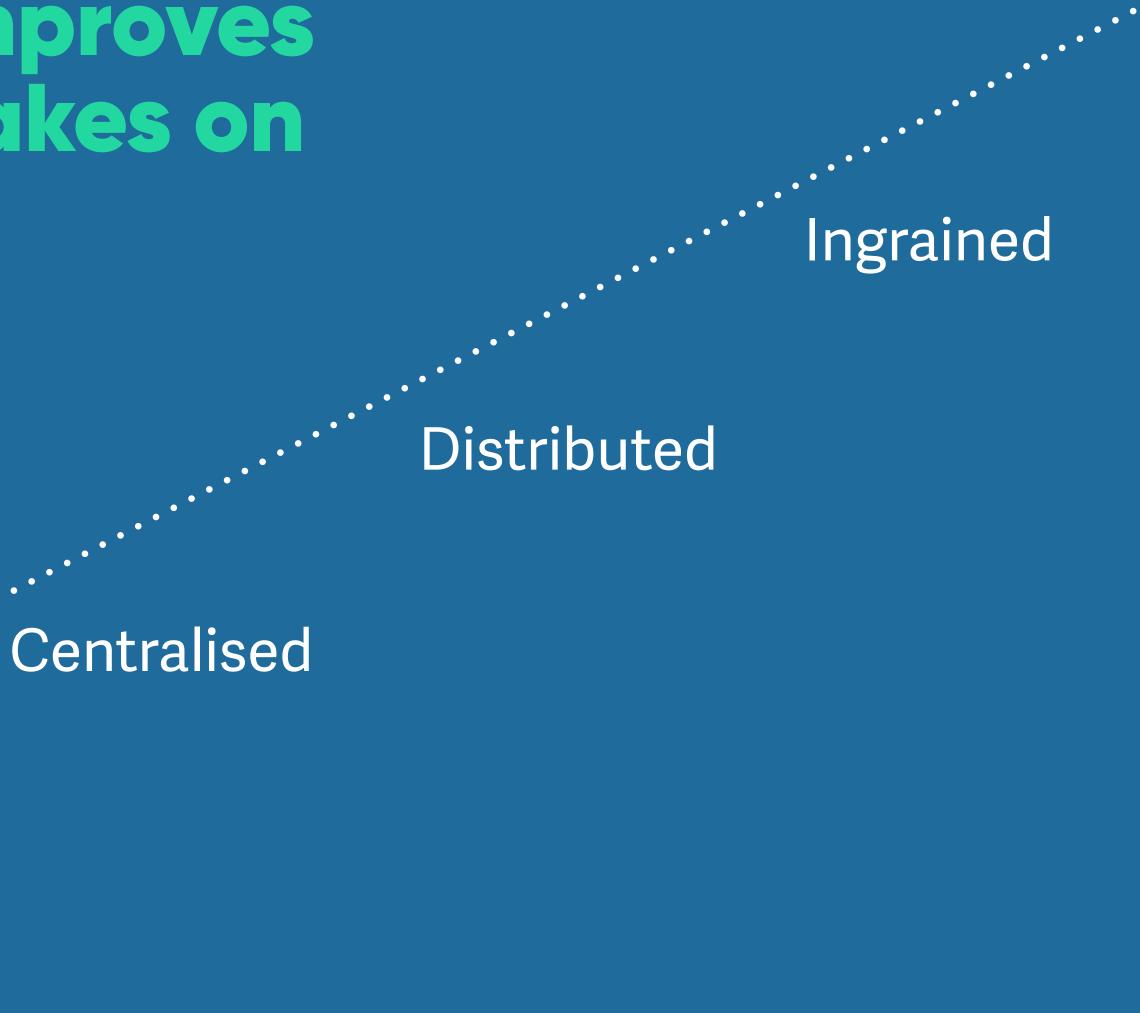
Digital service design

Digital service design



As design capability improves in an organisation, it takes on new forms.

Defined



Emergent No design



Schedule



What I talk about when I talk about service design

RICHARD RUTTER, CLEARLEFT



What I learned about UX from going to the toilet

CHRIS HOW, CLEARLEFT



The art of search listening

SOPHIE COLEY, PROPELLERNET



Designing design systems

JERLYN JAREUNPOON-PHILLIPS, CLEARLEFT



Workplace topology
DANIELLE HUNTRODS, CLEARLEFT



Adapting to design culture

ANDY THORNTON, CLEARLEFT



How's your team's conflict competence?

JULIA WHITNEY, WHITNEY & ASSOCIATES



Building a world class design team

ANDY BUDD, CLEARLEFT