Rendering models that scale

Whatever your framework

Phil Hawksworth
Director of Developer Experience, Netlify

Finding the right approach for a project

Mo clients, mo problems (Mo clients, mo architectures)



Finding the simplest solution

Finding the simplest solution

(implementation, cost, support, confidence, robustness)

Jamstack

Jamstack

A way of thinking about how to build for the web. The UI is compiled, the frontend is decoupled, and data is pulled in as needed.

from

Generating responses to every request on demand

to

Generating responses to requests in advance

to

Generating responses to requests in advance

(You know... like we did in the 90s)

Pre-rendering



Build time

VS

Request time

Front-end code is no longer limited to being a product of a back-end system



Application server

Serverless VS

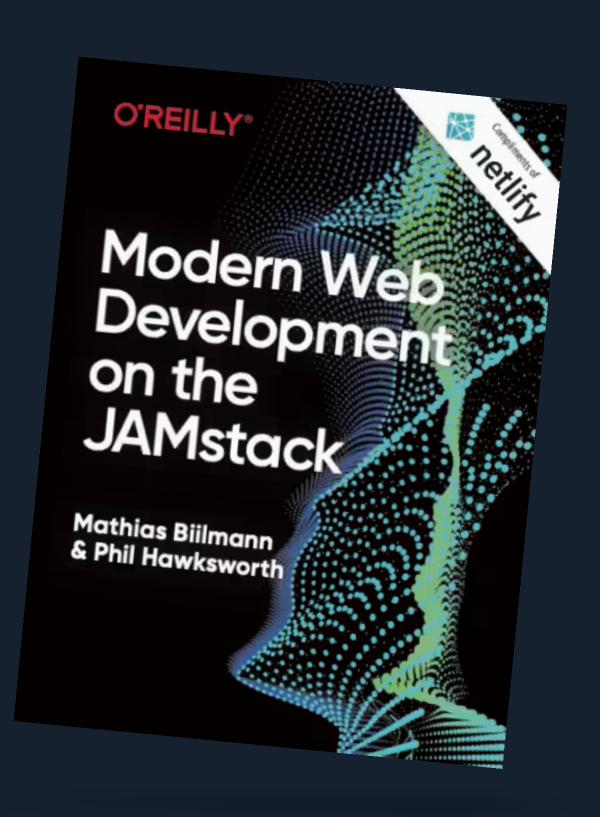
functions

BUZZWORD BINGO

Front-end code is no longer limited to being a product of a back-end system

... love these discussions!

PhilHawksworth Director of Developer Experience, Netlify



findthat.at/jamstack/book

















findthat.at/interesting

Let's talk



Benefits and limits



Breaking the ceiling



Removing the ceiling

1

Benefits and limits



Security

How susceptible our infrastructure is to attack

Scale

How well we can handle high volumes of traffic

Speed

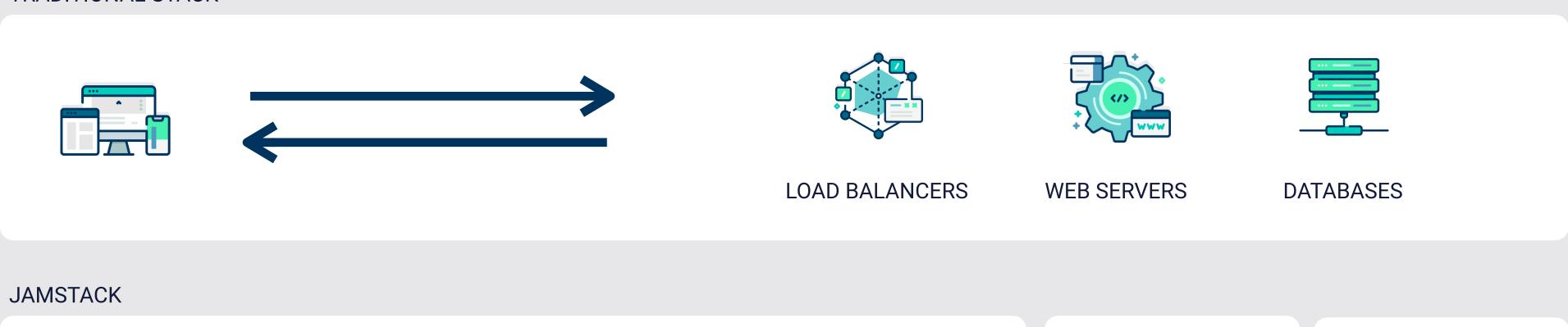
How quickly we can deliver content to the users

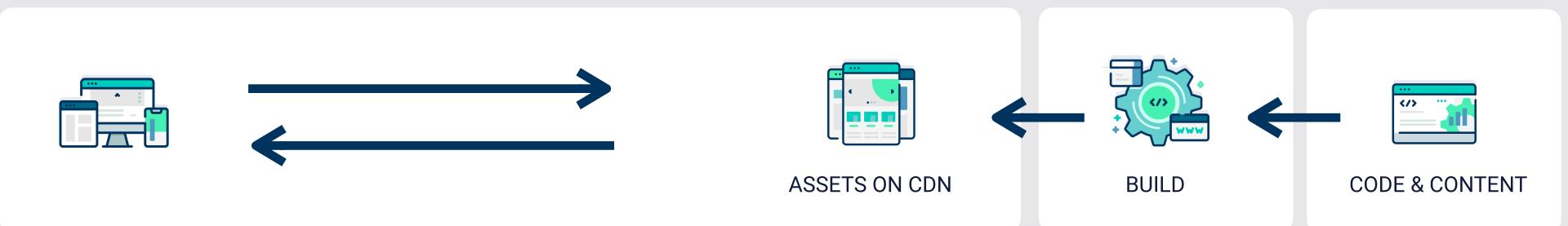
Workflow Developer experience Sperience

How efficiently and confidently we can build, release, and maintain sites

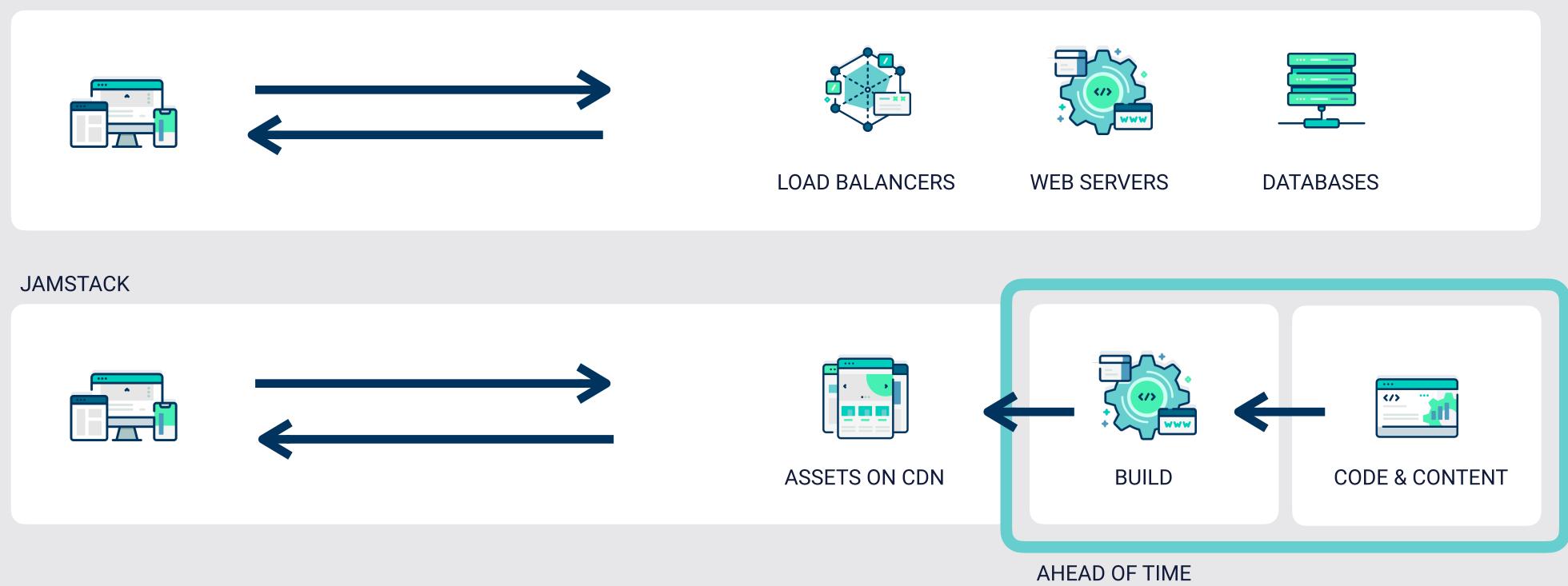
Benefit Simplicity

TRADITIONAL STACK



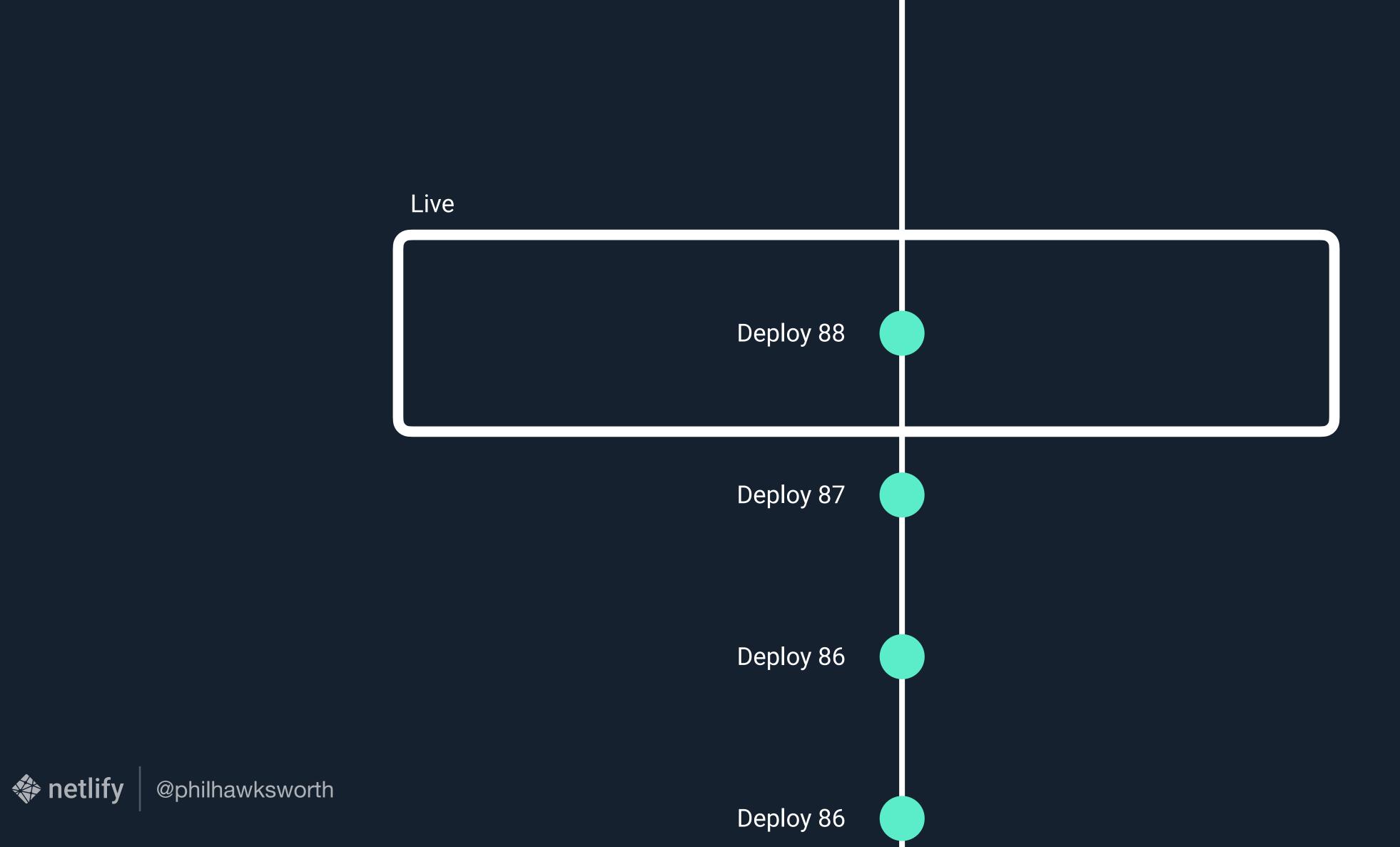


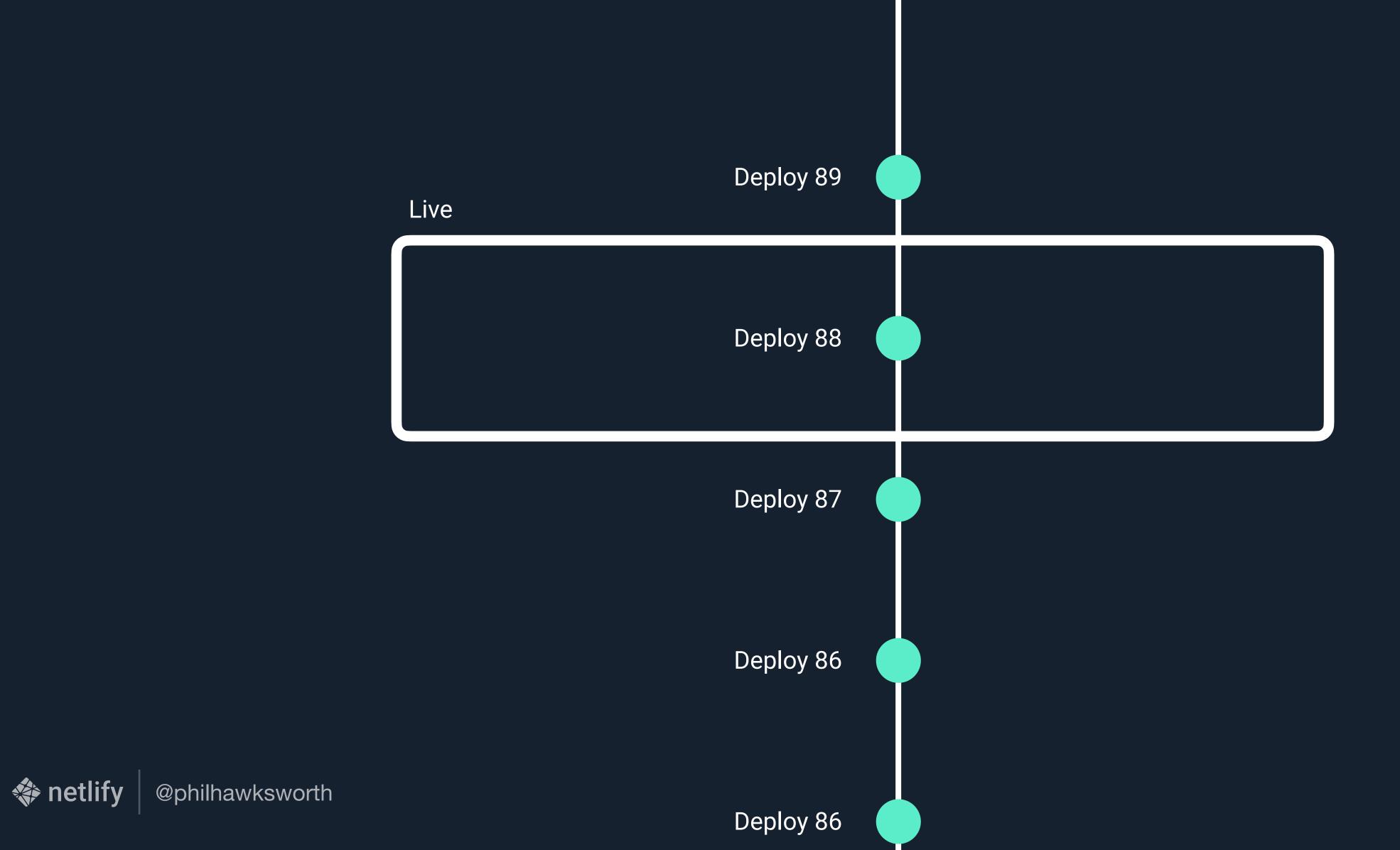
TRADITIONAL STACK

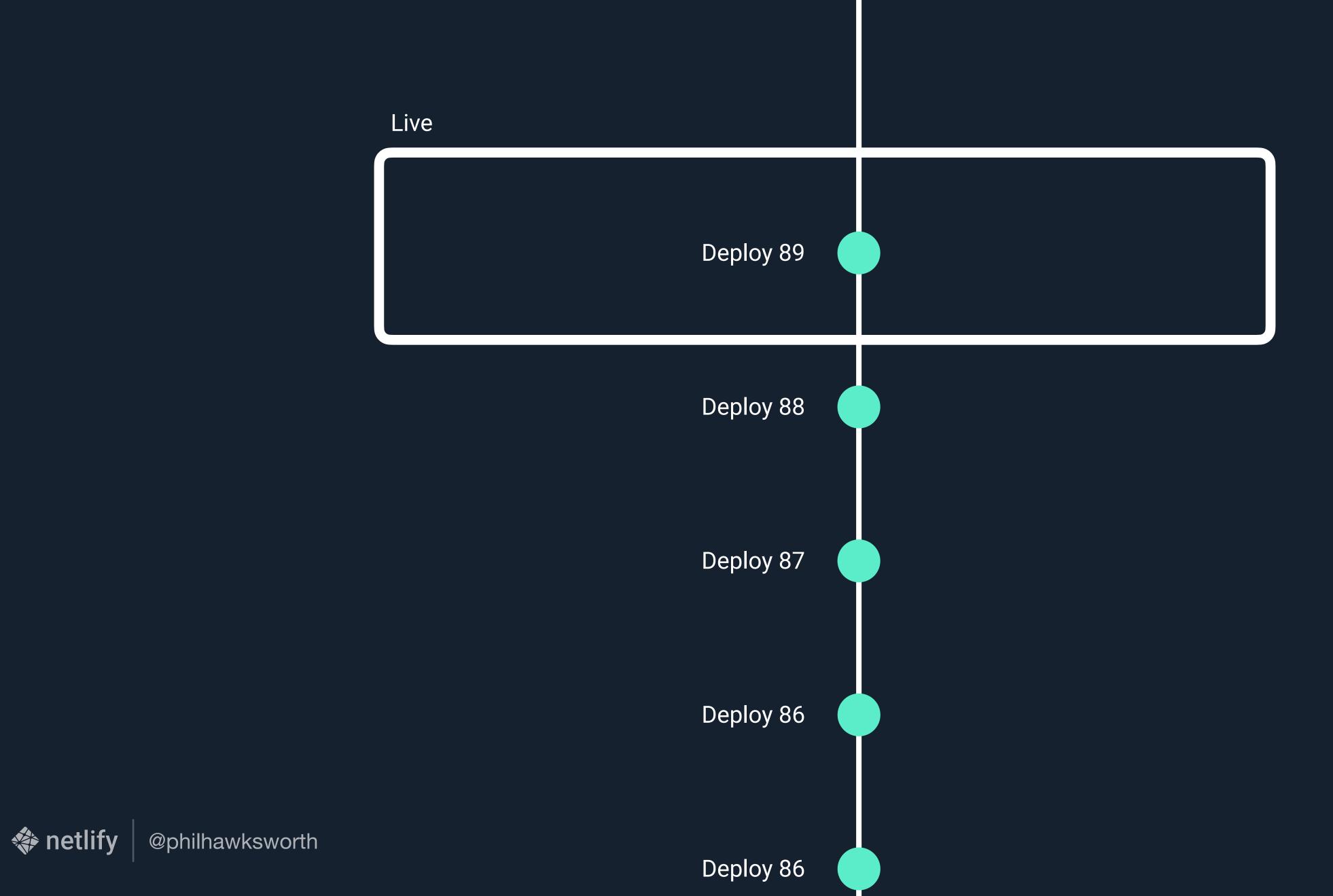


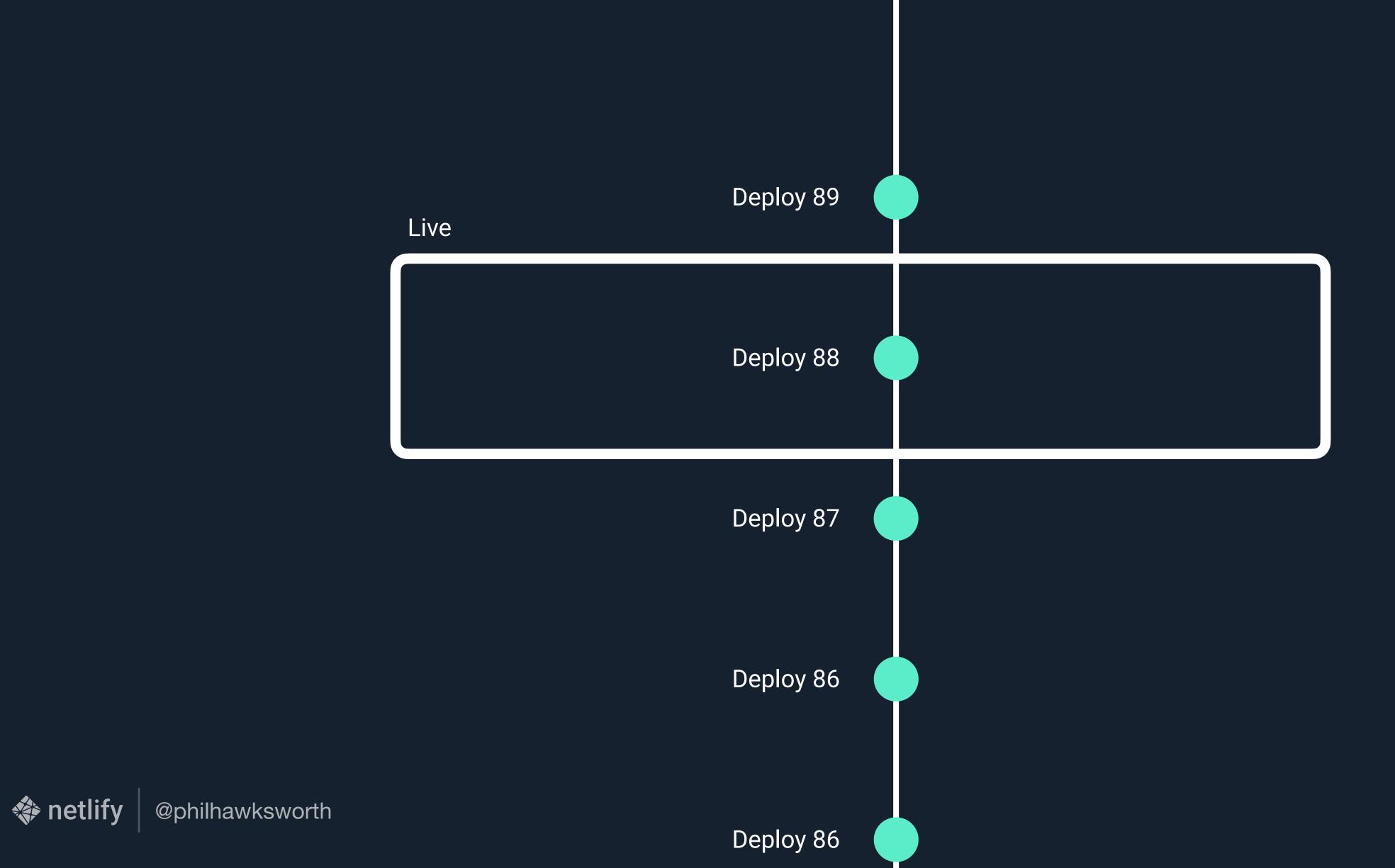
Benefit

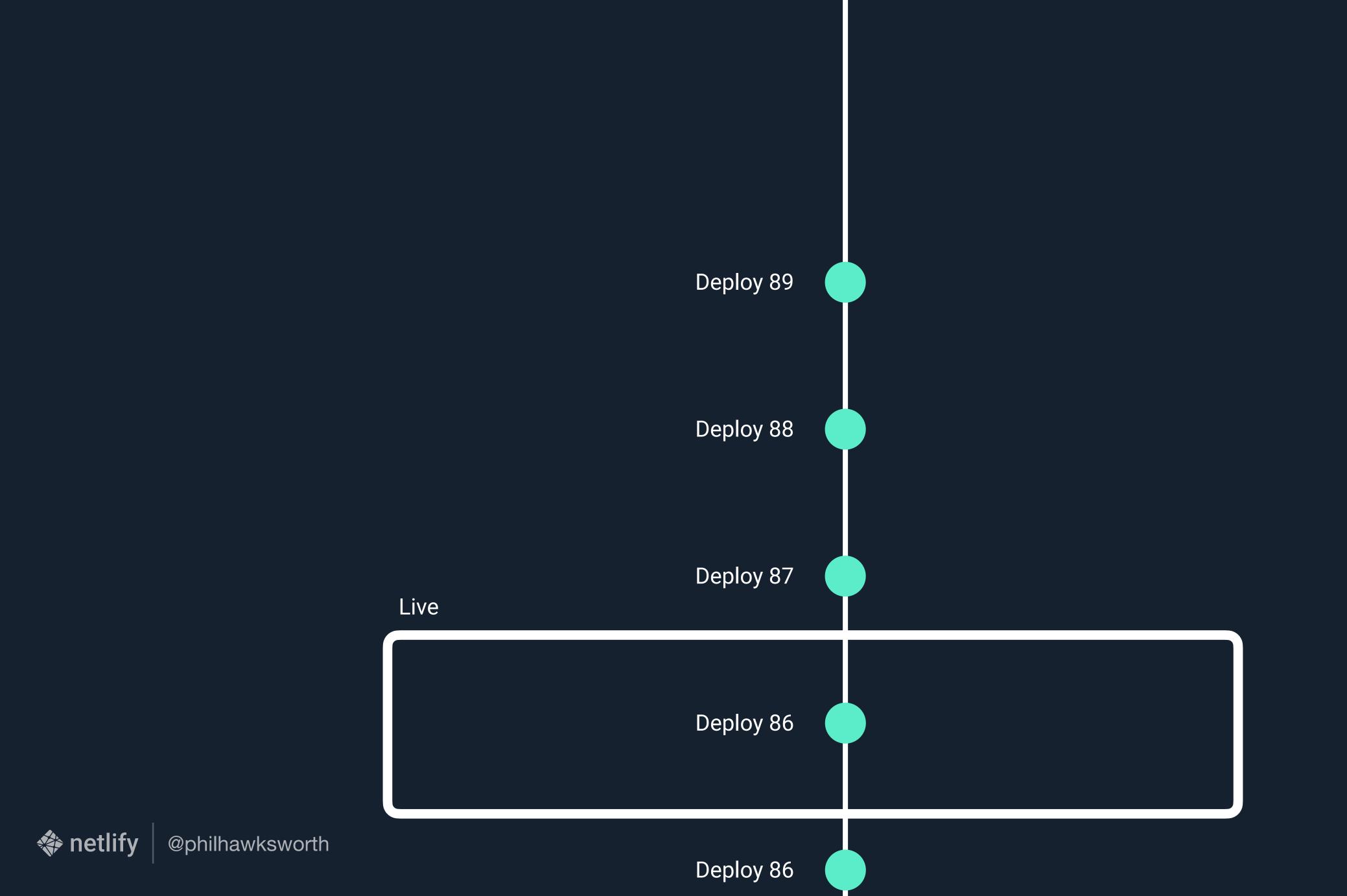
Immutable, Atomic deploys











Deploys are immutable and atomic



Challenge

Very large sites

Challenge

User generated content

We reach a ceiling

2

Breaking the ceiling



vlolly.net

findthat.at/lollytricks

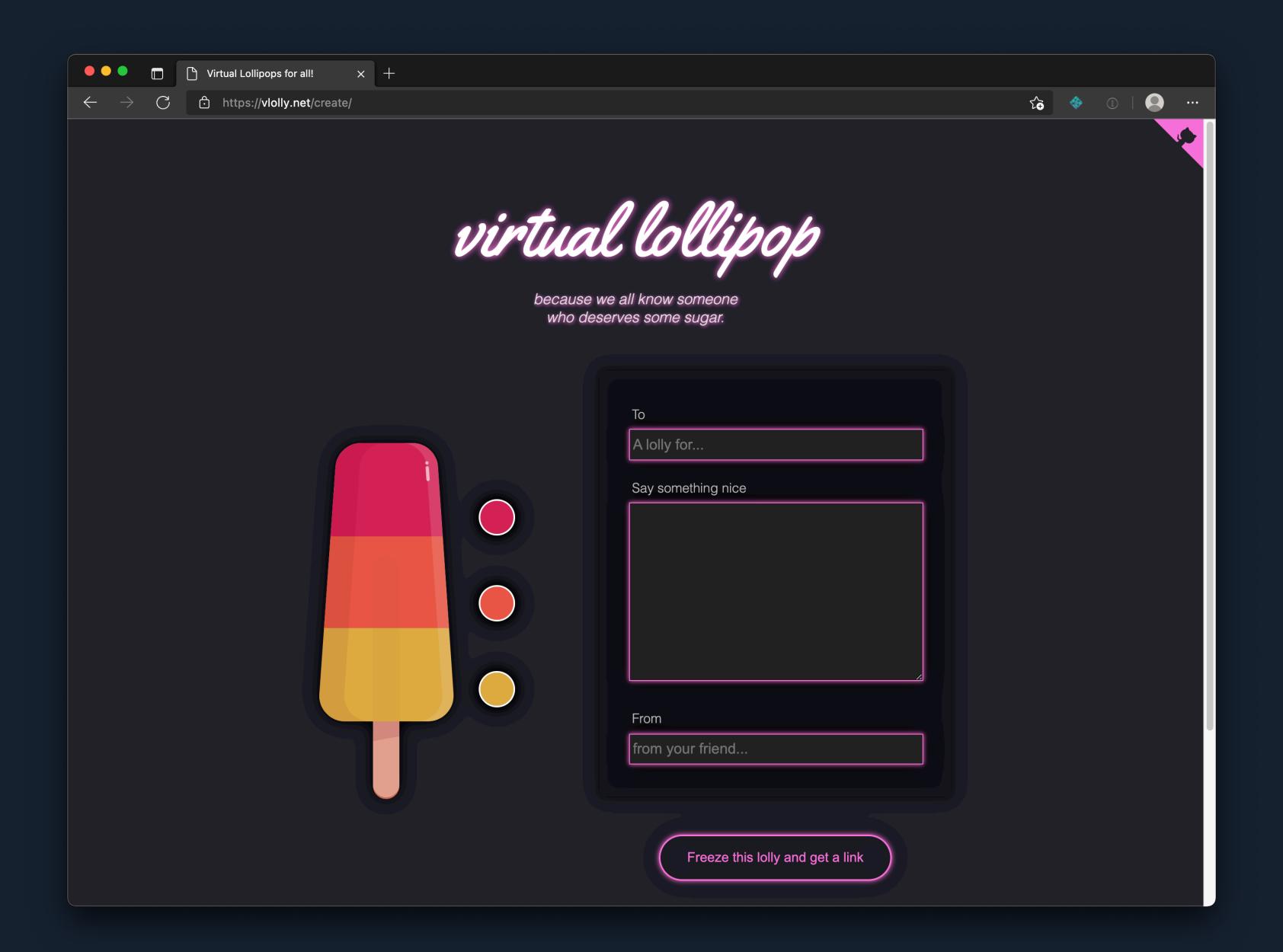


Thousands of unique pages and user-generated content

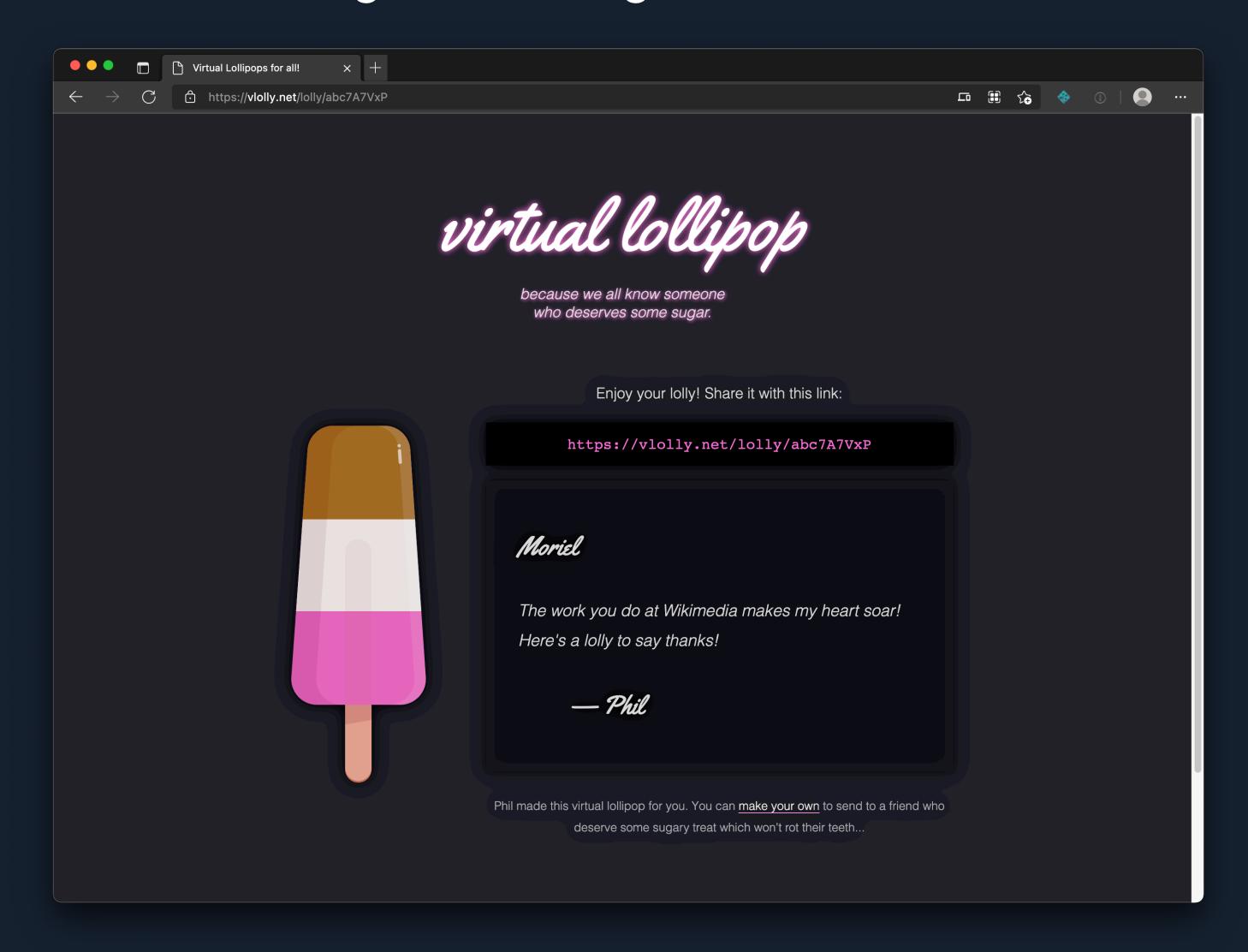
New content rendered on-demand as a fallback

New content rendered on-demand as a fallback

New content rendered on-demand as a fallback



vlolly.net/lolly/abc7A7VxP



New content Rebuild and fill the gaps

404

Render page on demand

```
const faunadb = require('faunadb');
const pageTemplate = require('./lollyTemplate.js');
const q = faunadb.query;
const client = new faunadb.Client({
 secret: process.env.FAUNADB_SERVER_SECRET
});
// Create a handler function to export
const handler = async(event) \Rightarrow \{
 let lollyId = event.path.split("lolly/")[1];
 // find the lolly data in the DB
 client.query(
   q.Get(q.Match(q.Index("lolly_by_path"), lollyId))
  ).then((response) \Rightarrow {
    // if found, return a view
    return {
      statusCode: 200,
      headers: {
          "Content-Type": "text/html",
      body: pageTemplate(response.data)
  }).catch((error) \Rightarrow {}
   // not found or an error, send to the generic error page
  });
exports.handler = handler;
```

```
const faunadb = require('faunadb');
const pageTemplate = require('./lollyTemplate.js');
```

```
const faunadb = require('faunadb');
const pageTemplate = require('./lollyTemplate.js');
const q = faunadb.query;
const client = new faunadb.Client({
 secret: process.env.FAUNADB_SERVER_SECRET
});
// Create a handler function to export
const handler = async(event) \Rightarrow \{
 // get the lolly ID from the request
 let lollyId = event.path.split("lolly/")[1];
  client.query(
   q.Get(q.Match(q.Index("lolly_by_path"), lollyId))
  ).then((response) \Rightarrow {
    // if found, return a view
    return {
      statusCode: 200,
      headers: {
          "Content-Type": "text/html",
      body: pageTemplate(response.data)
  }).catch((error) \Rightarrow {}
   // not found or an error, send to the generic error page
  });
```

```
// setup and auth the Fauna DB client
const q = faunadb.query;
const client = new faunadb.Client({
 secret: process.env.FAUNADB_SERVER_SECRET
});
```

exports.handler = handler;

```
const faunadb = require('faunadb');
const pageTemplate = require('./lollyTemplate.js');
// setup and auth the Fauna DB client
const q = faunadb.query;
const client = new faunadb.Client({
 secret: process.env.FAUNADB_SERVER_SECRET
});
const handler = async(event) \Rightarrow \{
  let lollyId = event.path.split("lolly/")[1];
 // find the lolly data in the DB
  client.query(
   q.Get(q.Match(q.Index("lolly_by_path"), lollyId))
  ).then((response) \Rightarrow {
    // if found, return a view
    return {
      statusCode: 200,
      headers: {
          "Content-Type": "text/html",
      body: pageTemplate(response.data)
  }).catch((error) \Rightarrow {}
   // not found or an error, send to the generic error page
  });
// export the handler function
```

```
// Create a handler function to export
const handler = async(event) \Rightarrow {
  // get the lolly ID from the request
  let lollyId = event.path.split("lolly/")[1];
```

exports.handler = handler;

```
const faunadb = require('faunadb');
const pageTemplate = require('./lollyTemplate.js');
const q = faunadb.query;
const client = new faunadb.Client({
 secret: process.env.FAUNADB_SERVER_SECRET
});
// Create a handler function to export
const handler = async(event) \Rightarrow \{
  let lollyId = event.path.split("lolly/")[1];
  client.query(
   q.Get(q.Match(q.Index("lolly_by_path"), lollyId))
  ).then((response) \Rightarrow {
    // if found, return a view
    return {
      statusCode: 200,
      headers: {
          "Content-Type": "text/html",
      body: pageTemplate(response.data)
  }).catch((error) \Rightarrow {}
   // not found or an error, send to the generic error page
  });
exports.handler = handler;
```

```
// find the lolly data in the DB
client.query(
  q.Get(q.Match(q.Index("lolly_by_path"), lollyId))
). then((response) \Rightarrow \{
```

```
const faunadb = require('faunadb');
const pageTemplate = require('./lollyTemplate.js');
// setup and auth the Fauna DB client
const q = faunadb.query;
const client = new faunadb.Client({
 secret: process.env.FAUNADB_SERVER_SECRET
});
// Create a handler function to export
const handler = async(event) \Rightarrow \{
 // get the lolly ID from the request
 let lollyId = event.path.split("lolly/")[1];
  client.query(
   q.Get(q.Match(q.Index("lolly_by_path"), lollyId))
  ).then((response) \Rightarrow {
    return {
      statusCode: 200,
      headers: {
          "Content-Type": "text/html",
      body: pageTemplate(response.data)
  \}).catch((error) \Rightarrow \{
   // not found or an error, send to the generic error page
  });
exports.handler = handler;
```

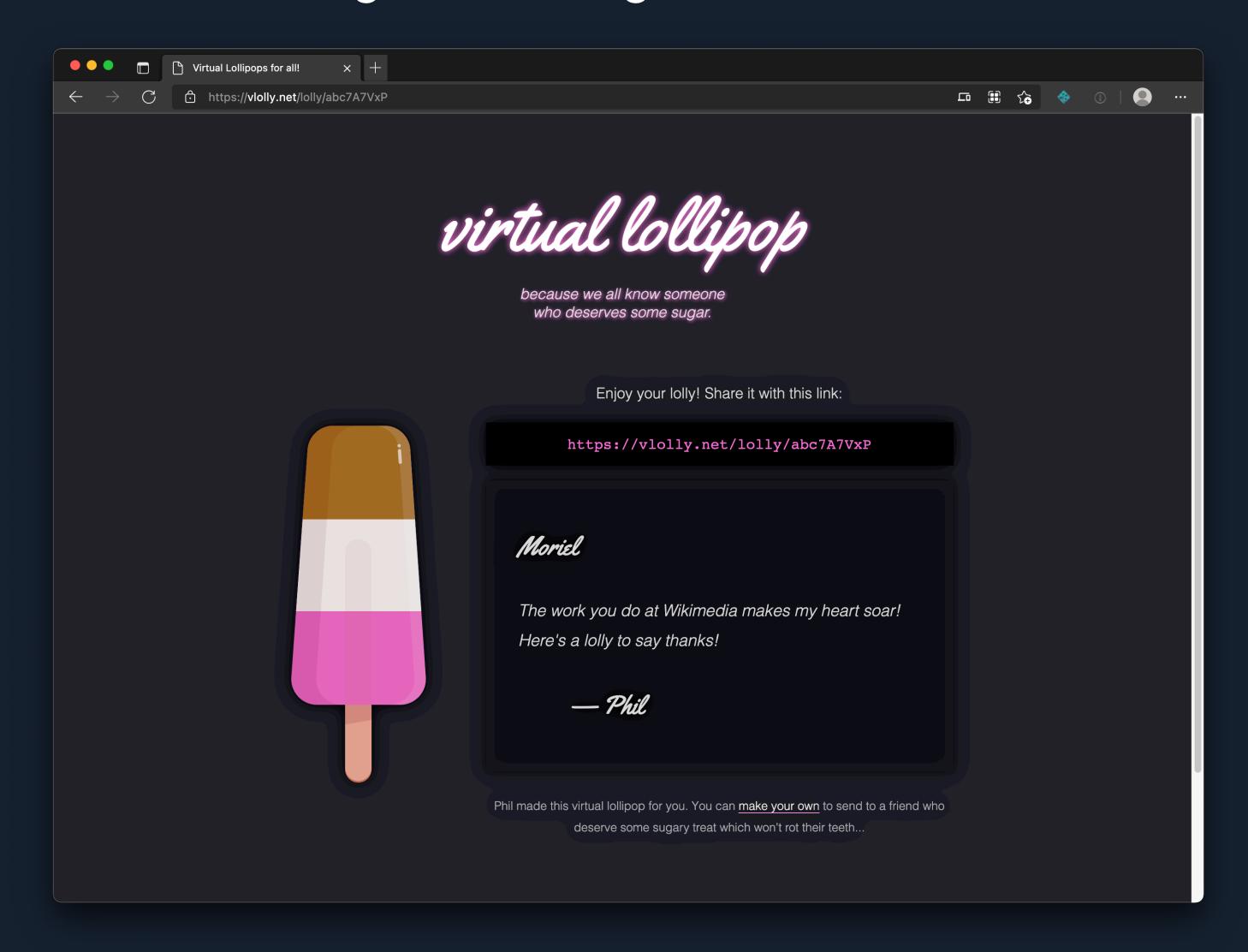
```
// if found, return a view
return {
  statusCode: 200,
  headers: {
    "Content-Type": "text/html",
  body: pageTemplate(response.data)
```

It's JavaScript

Add this to any framework or site

```
# netlify.toml
# lolly page requests will be rendered and persisted on demand
[[redirects]]
  from = "/lolly/*"
  to = "/.netlify/functions/showLolly"
  status = 200
```

vlolly.net/lolly/abc7A7VxP



New content Rebuild and fill the gaps

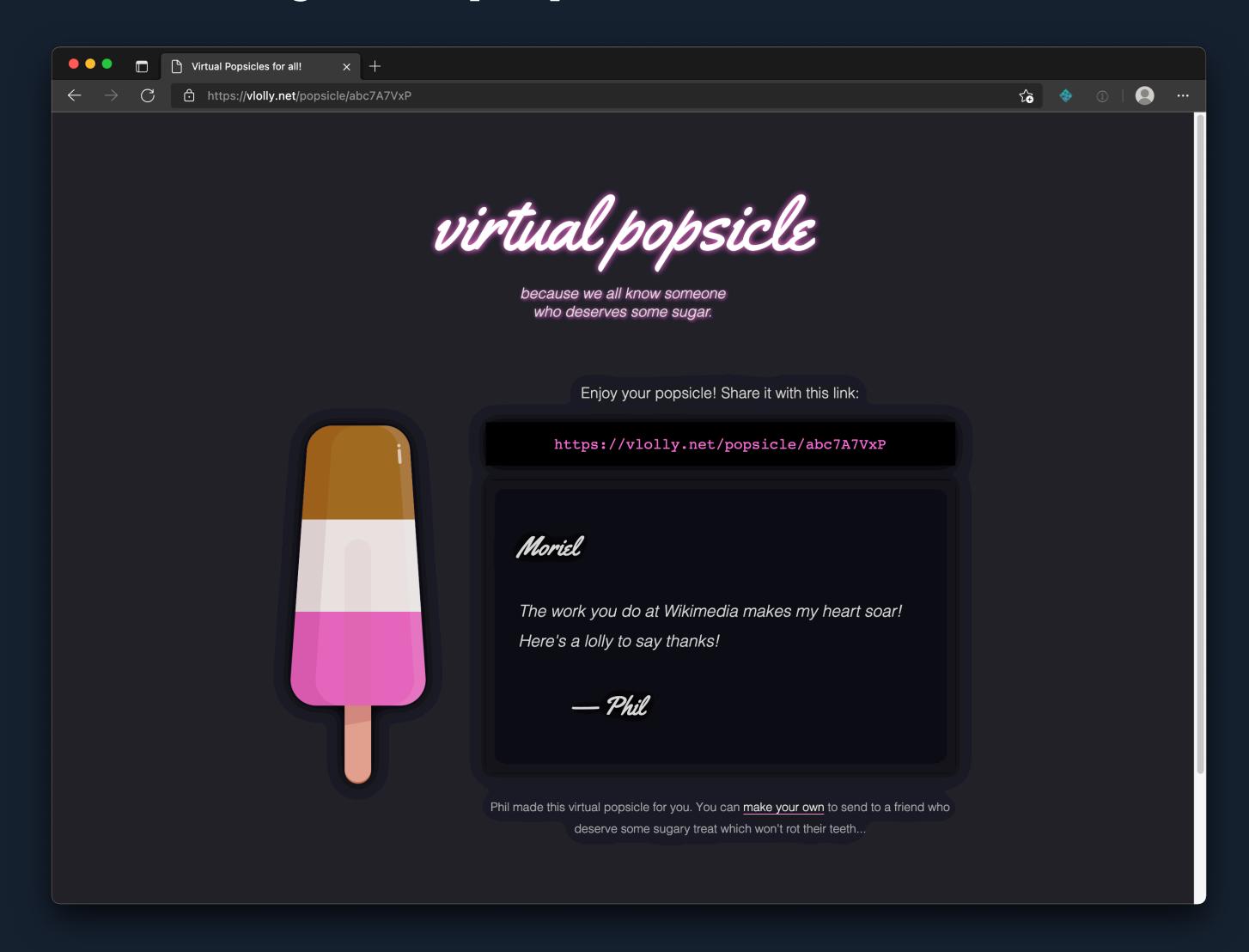
404

Render page on demand

Lots of pages

Cache the builds

vlolly.net/popsicle/abc7A7VxP



Making-fun-of-myenglish-accent-driven development

It's JavaScript

Add this to any framework or site

But...

More pages means longer builds

We could have better cache characteristics

Complexity starting to muddy the mental model

I'm inventing things rather than using a formal pattern

But behold, there are now

Numerous rendering approaches

ISR DSG DPR 3

Removing the ceiling



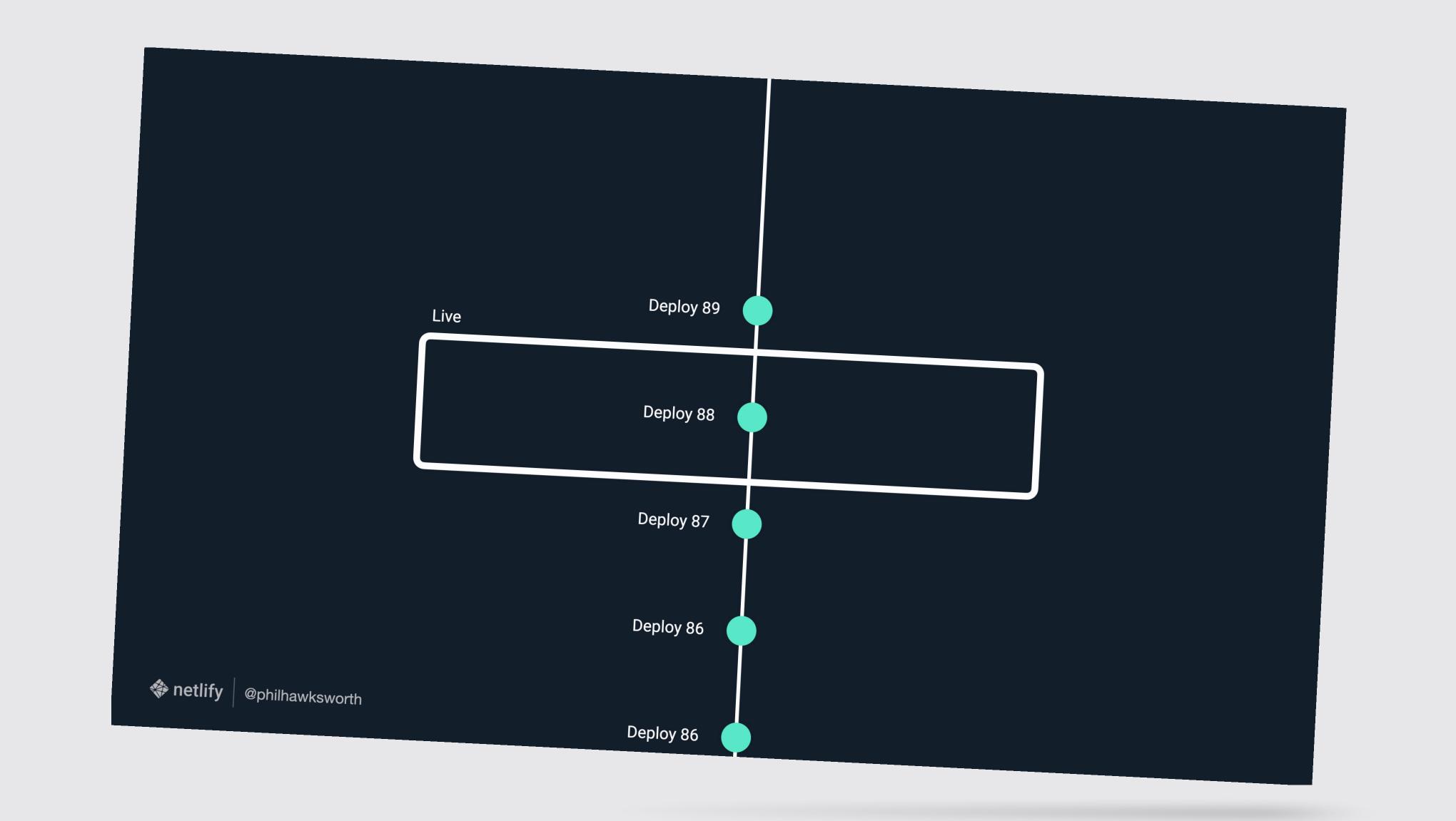
ISR DSG DPR

Without undoing the benefits of Jamstack

Deploys are immutable and atomic



netlify @philhawksworth



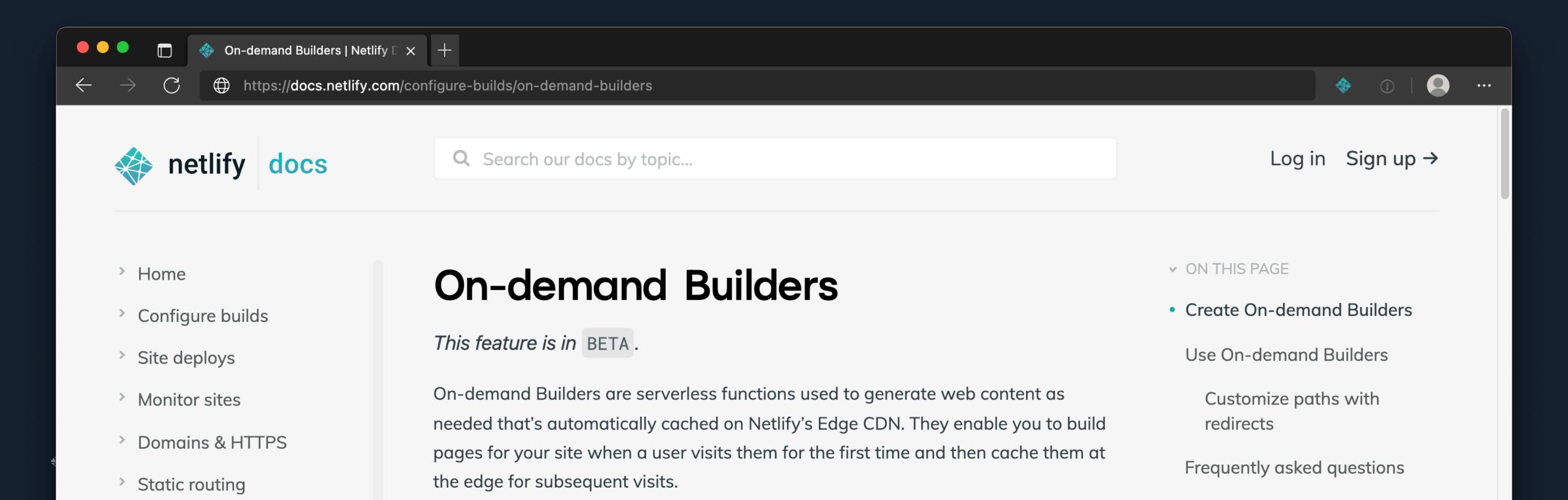
Without migrating to another framework

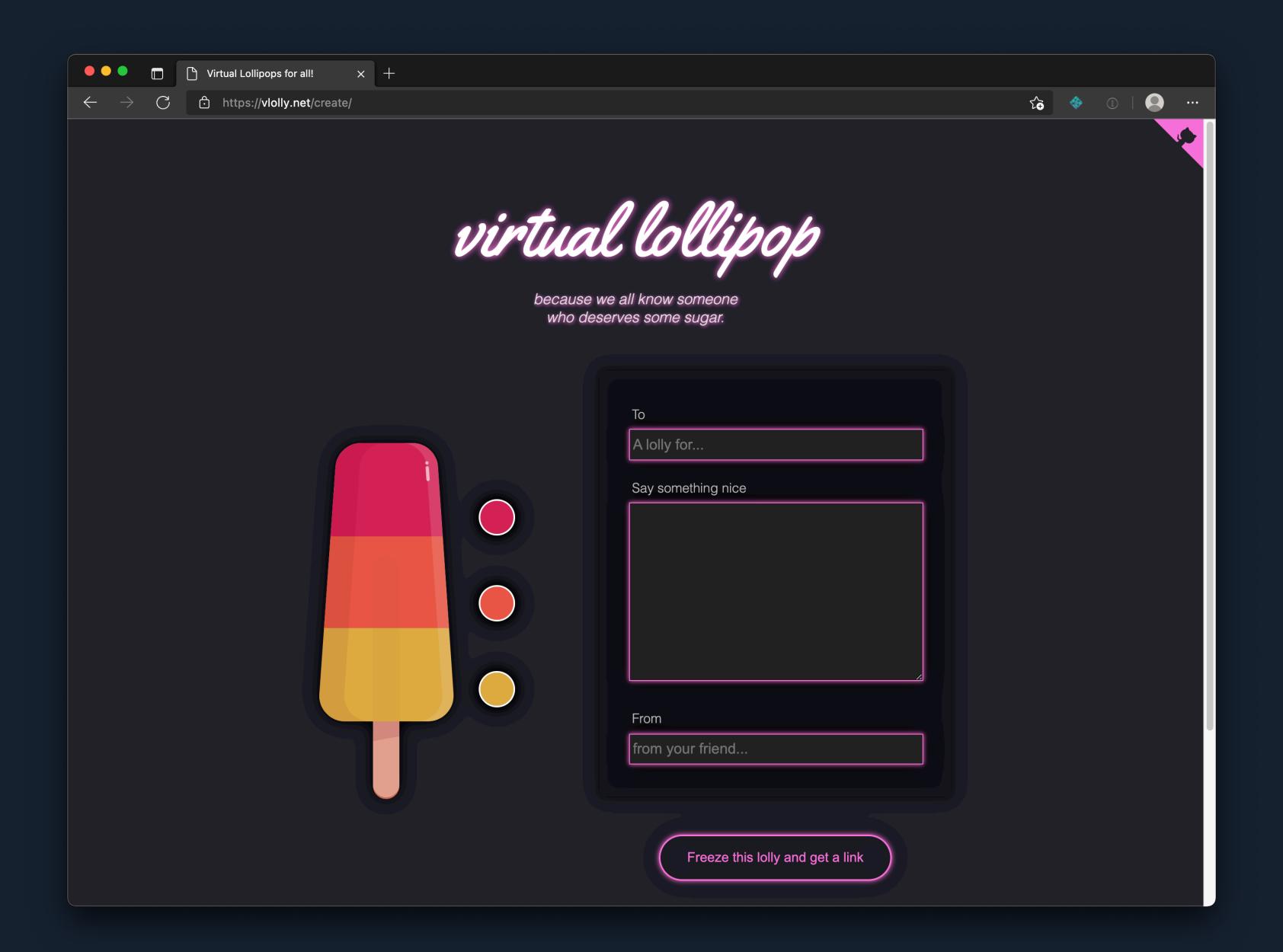


Distributed Persistent Rendering

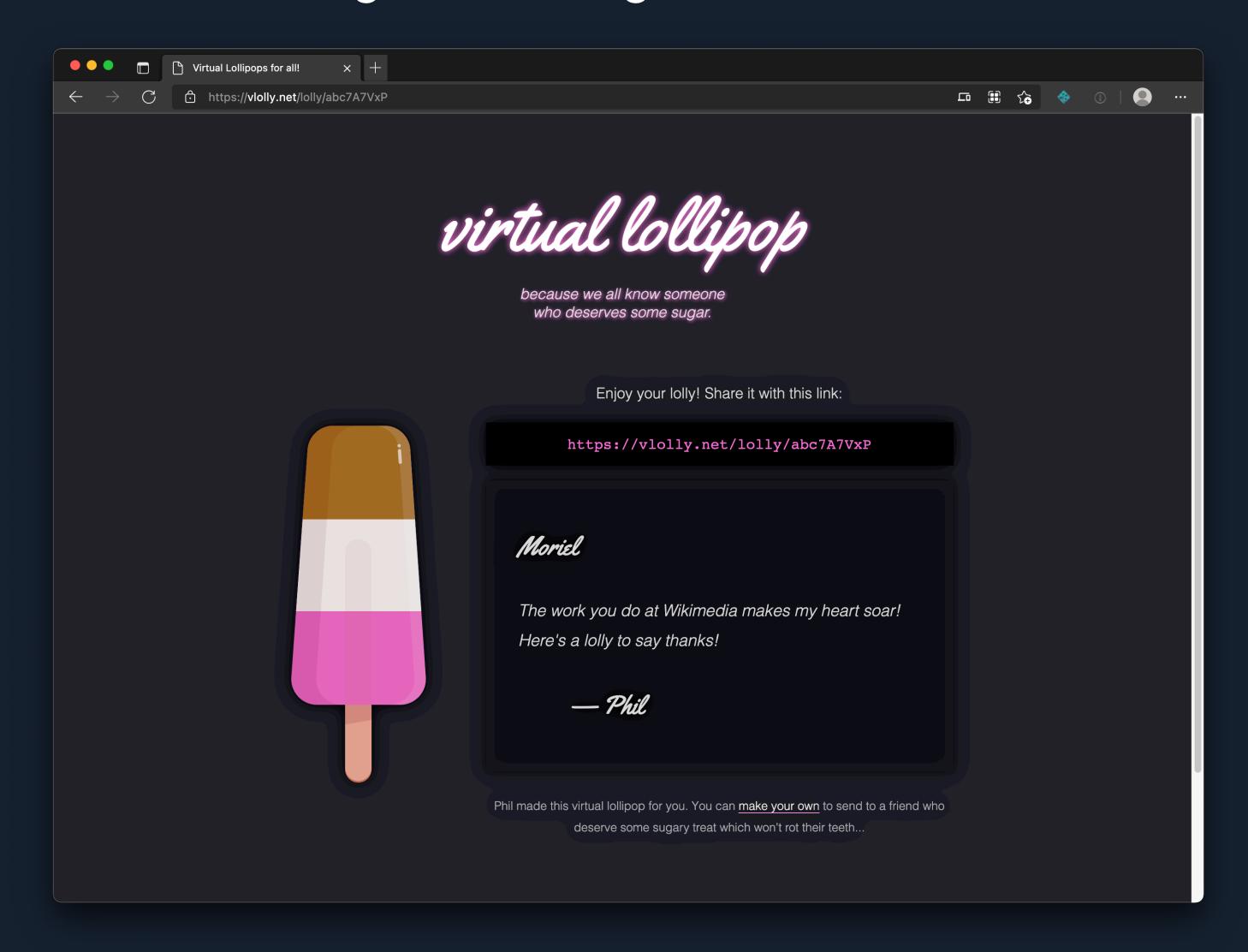


Distributed Persistent Rendering





vlolly.net/lolly/abc7A7VxP



```
const faunadb = require('faunadb');
const pageTemplate = require('./lollyTemplate.js');
const { builder } = require('@netlify/functions');
const q = faunadb.query;
const client = new faunadb.Client({
 secret: process.env.FAUNADB_SERVER_SECRET
});
// Create a handler function to export
const handler = async(event) \Rightarrow {
 let lollyId = event.path.split("lolly/")[1];
 client.query(
   q.Get(q.Match(q.Index("lolly_by_path"), lollyId))
  ).then((response) \Rightarrow {
    return {
      statusCode: 200,
      headers: {
          "Content-Type": "text/html",
      body: pageTemplate(response.data)
  }).catch((error) ⇒ {
   // not found or an error, send to the generic error page
  });
// export the handler function
exports.handler = builder(handler);
```

```
const { builder } = require('@netlify/functions');
```

```
const faunadb = require('faunadb');
const pageTemplate = require('./lollyTemplate.js');
const { builder } = require('@netlify/functions');
const q = faunadb.query;
const client = new faunadb.Client({
 secret: process.env.FAUNADB_SERVER_SECRET
});
// Create a handler function to export
const handler = async(event) \Rightarrow \{
 let lollyId = event.path.split("lolly/")[1];
 // find the lolly data in the DB
 client.query(
   q.Get(q.Match(q.Index("lolly_by_path"), lollyId))
  ).then((response) \Rightarrow {
    // if found, return a view
    return {
      statusCode: 200,
      headers: {
          "Content-Type": "text/html",
      body: pageTemplate(response.data)
  }).catch((error) \Rightarrow {}
   // not found or an error, send to the generic error page
  });
exports.handler = builder(handler);
```

```
// export the handler function
exports.handler = builder(handler);
```



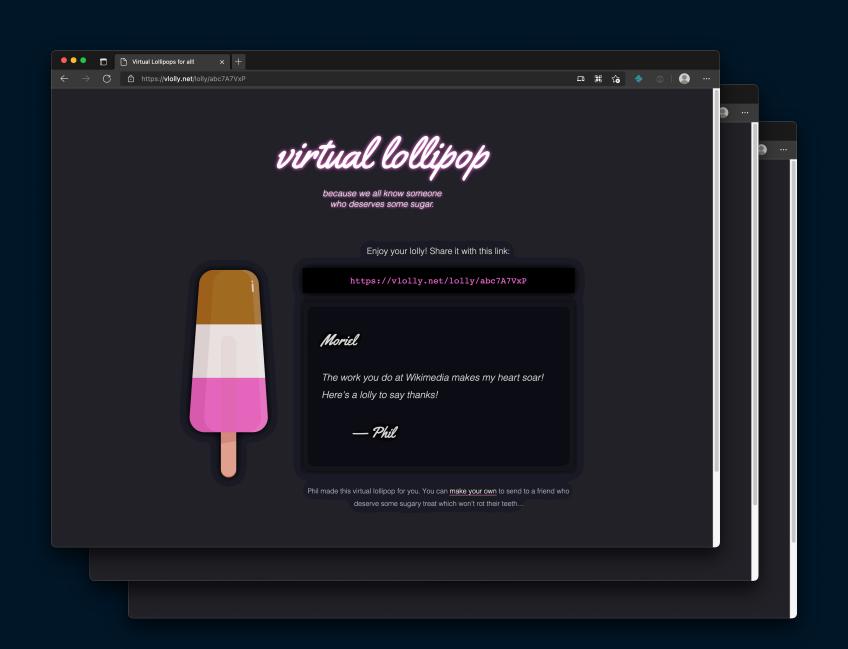
Here endeth the refactoring

Generated whenever we deploy





Added to the deploy when first requested



New content

Render into cache on demand

404

Nope. Page delivered from deploy

Lots of pages

Fewer pages built in deploys



tl;dr:

I deleted some stuff and then added 2 lines

This additive approach uses on-demand builders

It can be augment a site built with any framework

It doesn't compromise the core benefits of Jamstack

Next?



Run Gatsby 4 with DSG and SSR on Netlify

https://www.netlify.com/blog/2021/09/16/run-gatsby-4-with-dsg-and-ssr-on-netlify-today/

Keeping things fresh with stale-while-revalidate

https://web.dev/stale-while-revalidate/

Use Next.js 12 on Netlify

https://www.netlify.com/blog/2021/10/27/use-next.js-12-on-netlify/

Eleventy Serverless

https://www.11ty.dev/docs/plugins/serverless/

Distributed Persistent Rendering: A new Jamstack approach for faster builds

https://findthat.at/dpr

Distributed Persistent Rendering RFC

https://findthat.at/dpr/rfc

Thankyou

@ philhawksworth