



Hi 👋,

I'm Marcus Noble, a platform engineer at Giant Swarm We're hiring

I'm found around the web as

AverageMarcus in most places
and @Marcus_Noble_ on Twitter **

I have ~5 years experience running Kubernetes in production environments.

I also like home automation, IOT and 3D printing.



Summary

My 10 tips for working with Kubernetes

#1 → **#5**

Anyone can start using these today

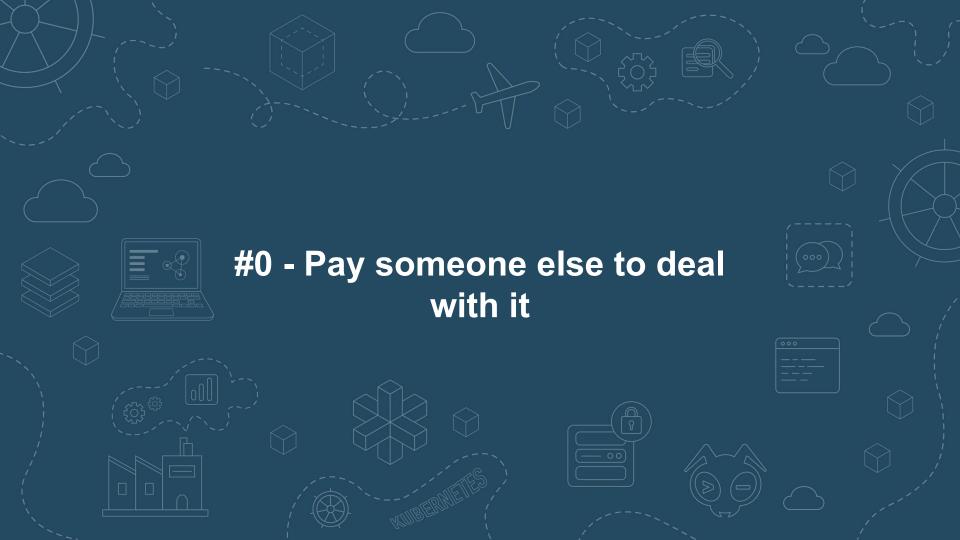
#6 → **#7**

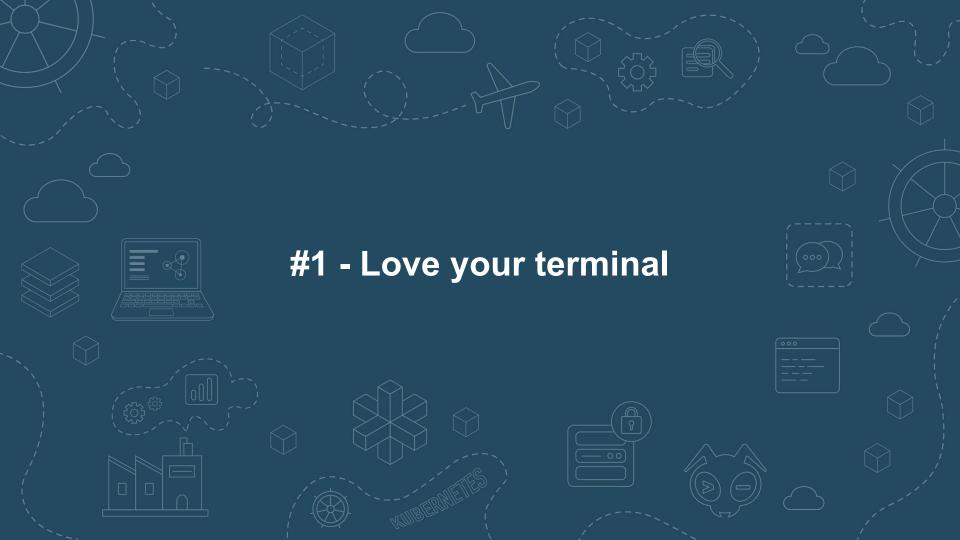
Good to know a little old-skool ops first

#8 → **#10**

Good have some programming knowledge







#1 - Love your terminal

- ★ Bash? ZSH? Fish? Doesn't matter as long as you're comfortable with it.
- "rc" files .bashrc, .zshrc
 These set runtime configuration for each terminal window you open.
- ★ alias easily create your own terminal commands
- ★ Look for "dotfiles" on GitHub e.g. https://github.com/averagemarcus/dotfiles





#2 - Learn to love 'kubectl'

- ★ The official documentation offers a single page view of all built in commands: kubernetes.io/docs/reference/generated/kubectl/kubectl-commands
- ★ Add alias k='kubectl' to your .bashrc / .zshrc / .whateverrc

k get pods -A

★ kubectl explain is your friend! Find out what any property of any Kubernetes resource is for.

k explain pods.spec.containers

KIND: Pod VERSION: v1

RESOURCE: containers <[]Object>

DESCRIPTION:

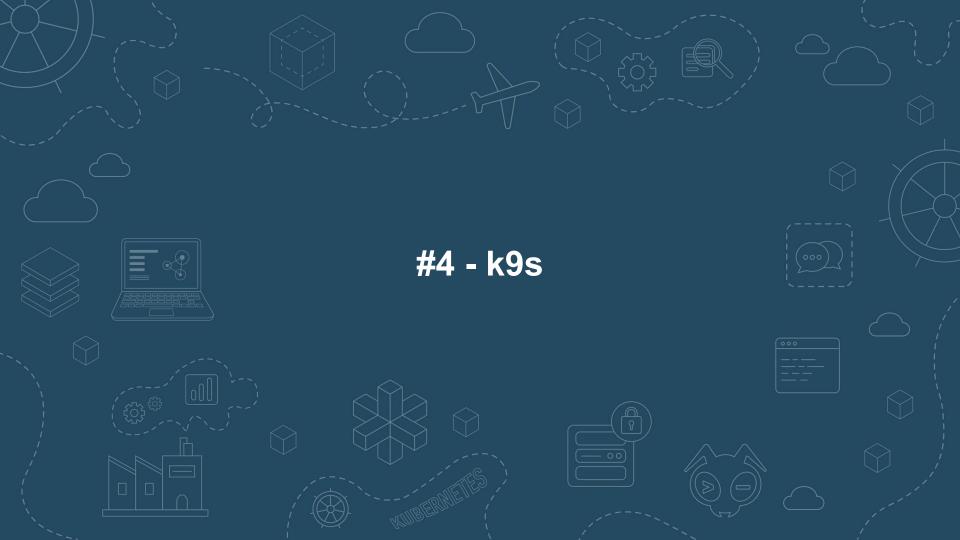




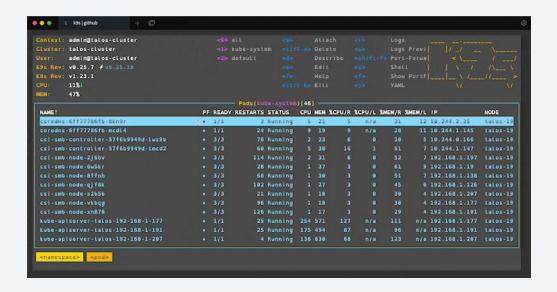
#3 - Multiple kubeconfigs

- ★ Quick switch between different Kubernetes contexts (clusters) and between different namespaces.
- ★ kubectx and kubens https://github.com/ahmetb/kubectx
- * kubeswitch https://github.com/danielfoehrKn/kubeswitch
- ★ kubie https://github.com/sbstp/kubie





#4 - k9s



github.com/derailed/k9s





#5 - kubectl plugins

- Krew package manager for kubectl plugins https://github.com/kubernetes-sigs/krew
- ★ Any command in your \$PATH that is prefixed with kubectl-becomes a kubectl plugin
- ★ Install plugins with kubectl krew install <PLUGIN NAME>
- ★ Some of my fave plugins:
 - stern Multi-pod/container log tailing
 - tree Show hierarchy of resources based on ownerReferences
 - outdated Find containers with outdated images
 - gs Giant Swarm's plugin for working with our managed clusters



Summary

My 10 tips for working with Kubernetes



#1 --> #5

Anyone can start using these today

#6 → **#7**

Good to know a little old-skool ops first

#8 → **#10**

Good have some programming knowledge



Launch a temporary pod running a bash shell for cluster debugging

```
alias kshell='kubectl run \
      -it
         Need more tools? Replace this with ubuntu
      --image bash
      --restart Never
      --rm
      shell'
```



Launch a temporary pod running a bash shell for cluster debugging

```
# kshell
If you don't see a command prompt, try pressing enter.
bash-5.1# nslookup google.com
Server: 1.1.1.1
Address: 1.1.1.1:53
Non-authoritative answer:
Name: google.com
Address: 142.250.187.206
```



Debugging a running pod - kubectl exec

```
# kubectl exec my-broken-pod -it -- sh
error: Internal error occurred: error executing command in
container: failed to exec in container: failed to start exec.....
```

Debugging a running pod - kubectl debug Requires Kubernetes 1.23

```
# kubectl debug -it --image bash my-broken-pod
Defaulting debug container name to debugger-gprmk.
If you don't see a command prompt, try pressing enter.
bash-5.1#
```



Example - investigate a CrashLooping pod

```
# kubectl run debug-demo --image=bash -- exit 1
# kubectl get pods debug-demo
NAME
    READY STATUS
                            RESTARTS
                                                AGE
debug-demo 0/1 CrashLoopBackOff 2 (20s ago) 44s
   This will prevent us from 'kubectl exec' into the pod 🕽
# kubectl debug -it --image bash debug-demo
Defaulting debug container name to debugger-5mkjj.
If you don't see a command prompt, try pressing enter.
bash-5.1#
```



When to use what:

	kshell	kubectl exec	kubectl debug
Multiple workloads experiencing network issues	V		
Workload not running as expected but not CrashLooping and isn't a stripped down image (e.g. not Scratch / Distroless)		V	
Workload not running as expected but not CrashLooping and has an image based on Scratch / Distroless or similar			✓
Workload is CrashLooping			✓





#7 - kube-ssh

- https://github.com/AverageMarcus/kube-ssh
- ★ Give ssh-like access to a node host, great for instances where nodes are provisioned without SSH or direct access

```
sh -c "$(curl -sSL https://raw.githubusercontent.com/AverageMarcus/kube-ssh/master/ssh.sh)"

[0] - ip-10-18-21-146.eu-west-1.compute.internal

[1] - ip-10-18-21-234.eu-west-1.compute.internal

[2] - ip-10-18-21-96.eu-west-1.compute.internal

Which node would you like to connect to? 1

If you don't see a command prompt, try pressing enter.

[root@ip-10-18-21-234 ~]#
```

Why? - I prefer to use ephemeral instances with minimal needed to run Kubernetes, no sshd, no port 22 open etc. but there are times when you just need to check what's actually going on with the underlying host machine.



#7 - kube-ssh

How it works

```
ssh.sh
kubectl run kube-ssh --restart=Never -it --rm --image overridden
--overrides '
 "spec": {
   "hostPID": true,
   "hostNetwork": true,
   '"${NODE_SELECTOR}"' Ensure we can run on any node
   "tolerations": [{ "operator": "Exists" }],
   "containers": [
      "image": "averagemarcus/kube-ssh:latest",
      "stdin": true,
      "tty": true,
                             Allows us to switch to a host PID
      "securityContext": { "privileged": true }
}' --attach "$@"
```

Dockerfile

```
FROM debian:buster as builder
WORKDIR /tmp
RUN apt-get update && \
    apt-get install -yq \
   make gcc gettext autopoint \
    bison libtool automake pkg-config
ADD https://github.com/karelzak/util-linux/archive/v2.34.tar.gz .
RUN tar -xf v2.34.tar.gz && \
   mv util-linux-2.34 util-linux \
    cd util-linux && \
    ./autogen.sh && \
    ./configure && \
    make LDFLAGS="--static" nsenter
FROM scratch
COPY --from=builder /tmp/util-linux/nsenter /
ENTRYPOINT [
  "/nsenter", "--all", "--target=1", "--", "su", "-"
```



#7 - kube-ssh

- ★ Some caveats underlying host needs a shell
- ★ You require enough permissions to launch pods with privileged securityContext - RBAC, PSPs and Admission Controllers could all potentially block this. (This could also be considered a benefit to this approach over traditional SSH)
- ★ Not a real SSH session
- ★ nsenter "The nsenter command executes program in the namespace(s) that are specified in the command-line options." (Man page)



Summary

My 10 tips for working with Kubernetes



 $#1 \rightarrow #5$

Anyone can start using these today



 $\#6 \rightarrow \#7$

Good to know a little old-skool ops

#8 → **#10**

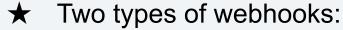
Good have some programming knowledge





#8 - Webhooks

OK, actually 3 but we're ignoring CRD conversion webhooks



ValidatingWebhook	Ability to block actions against the API server if fails to meet given criteria.
MutatingWebhook	Modify requests before passing them on to the API server.

- ★ Implement more advanced access control than is possible with RBAC. [Restricting cluster-admin permissions]
- ★ Add default labels to resources as they're created.
- ★ Enforce policies such as not using latest as an image tag or ensuring all workloads have resource requests/limits specified.
- ★ "Hotfix" for security issues (e.g. mutating all pods to include a LOG4J_FORMAT_MSG_NO_LOOKUPS env var to prevent Log4Shell exploit). [Log4Shell Mitigation]



#8 - Webhooks

- ★ Build your own operator to implement custom logic
- ★ Kyverno Kubernetes native policy management. Create Policy and ClusterPolicy resources to define rules in YAML
- ★ OPA Gatekeeper Policy management built on top of Open Policy Agent

Kyverno Policy

```
apiVersion: kyverno.io/v1
kind: ClusterPolicy
metadata:
 name: block-bulk-certconfigs-delete
  annotations:
    policies.kyverno.io/description: Block delete all bug in CLI
spec:
  rules:
  - name: block-bulk-certconfigs-delete
    match:
      any:
      - resources:
          kinds: [CertConfig]
    preconditions:
      any:
      - key: ""
        operator: Equals
        value: ""
    validate:
      message:
        Your current kubectl-gs version contains a critical bug
      deny:
        conditions:
        - key: ""
          operator: In
          value: [DELETE]
```

Taken from my "Restricting cluster-admin permissions" blog





#8 - Webhooks

Notes:

This is one of the main causes we see of clusters being down

- ★ Where possible always avoid applying webhooks to resources in kube-system. This can cause a deadlock if those pods try to come up before the webhook service is available.
- ★ Be aware of the failurePolicy property it defaults to "fail" which can cause troubles if your service handling the webhook goes down.
- ★ The reinvocationPolicy property can be set if changes made by a MutatingWebhook may need to go through other defined webhooks again.
- ★ Ordering first MutatingWebhooks then ValidatingWebhooks. No guaranteed control of order within these two phases.





All Kubernetes operations are done via the API - kubectl uses it, in-cluster controllers use it, the scheduler uses it and **you can use it too!**

Currently using OpenAPI V2 (OpenAPI V3 available as an alpha feature in v1.23)

The API can be extended either by Custom Resource Definitions (CRDs) or by implementing an Aggregation Layer (such as what metrics-server implements).



You can easily try out the API using kubect1 with the --raw argument.

```
# kubectl get --raw /api/v1/namespaces/default/pods
{"kind":"PodList", "apiVersion":"v1", "metadata":{"selfLink":...
```

If no host is provided kubectl will use the API of the current context.

HTTP Method	Kubectl command
GET	kubectl getraw
POST	kubectl createraw
DELETE	kubectl deleteraw
PUT	kubectl replaceraw



Not sure what APIs are available?

# kubectl a	pi-resources	\$		
NAME	SHORTNAMES	APIVERSION	NAMESPACED	KIND
bindings		v1	true	Binding
componentstatuses	cs	v1	false	ComponentStatus
configmaps	cm	v1	true	ConfigMap
endpoints	ер	v1	true	Endpoints
deployments	deploy	apps/v1	true	Deployment

API endpoint format:

From the "Name" column above





Not sure what APIs are available?



If APIVERSION is just v1 the endpoint starts with /api/v1/

E.g. /api/v1/componentstatuses



Not sure what APIs are available?



Otherwise, the endpoint starts with /apis/{APIVERSION}/

E.g. /apis/apps/v1/



Not sure what APIs are available?

# kubectl a	pi-resources	5		
NAME	SHORTNAMES	APIVERSION	NAMESPACED	KIND
bindings			true	Binding
componentstatuses			false	ComponentStatus
configmaps	cm		true	ConfigMap
endpoints	ер		true	Endpoints
deployments	deploy	apps/v1	true	Deployment

The NAMESPACED column indicates if the resource is bound to a namespace.

```
If false: /api/v1/componentstatuses Name of the namespace to use

If true: /apis/apps/v1/namespaces/default/deployment
```

Omit this to search all namespaces



Resources:

- kubernetes/client-go the official Golang module for interacting with the Kubernetes API
- <u>Kubernetes Provider</u> for Terraform (actually uses the above Go module under the hood)
- kubernetes-client/python the official Python library for interacting with the Kubernetes API

Where is this useful?

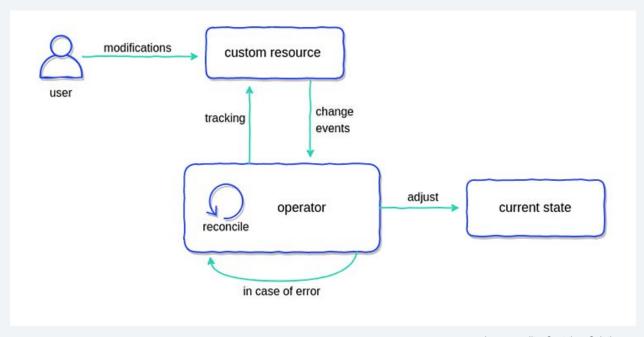
- ★ Building our own CLI / desktop tooling (e.g. k9s, Lens).
- ★ Cluster automation resources managed by CI, CronJobs, etc.
- ★ Building our own operators to extend Kubernetes.





#10 - CRDs & Operators

Extend Kubernetes' built-in API and functionality with your own Custom Resource Definitions (CRDs) and business logic (operators).





#10 - CRDs & Operators

Frameworks





<u>Metacontroller</u>

References

- https://kubernetes.io/docs/concepts/extend-kubernetes/operator/
- https://blog.container-solutions.com/kubernetes-operators-explained
- https://operatorhub.io/ Directory of existing operators

Videos









Summary

My 10 tips for working with Kubernetes



#1 → #5

Anyone can start using these today



 $\#6 \rightarrow \#7$

Good to know a little old-skool ops



#8 → #10

Good have some programming knowledge



Recap

#1 - Love your terminal
#6 - kshell / kubectl debug
#2 - Learn to love kubectl
#7 - kube-ssh
#3 - Multiple kubeconfigs
#8 - Webhooks

#9 - Kubernetes API

#10 - CRDs & Controllers



#4 - k9s

#5 - Kubectl plugins

