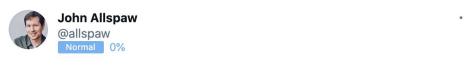
# DevOps & Software Delivery in a Global Pandemic

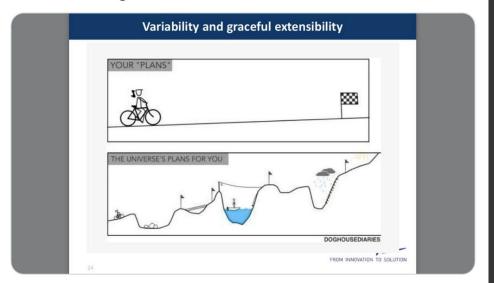








#### Work-as-imagined versus work-as-done



3:00 AM  $\cdot$  Apr 28, 2016  $\cdot$  Twitter for iPhone



# performance described vs performance derived





#### **Jeremy Meiss Director, DevRel & Community**







2 million

jobs/day

44,000+

orgs

\* 40k in 2019

160,000+

projects

\* 150k in 2019

1,000x

Larger than surveys



#### Four classic metrics

**Deployment frequency** 

Lead time to change

Change failure rate

Recovery from failure time



## CI/CD Benchmarks for high performance







**Duration** 



**Success Rate** 



Mean Time to Recovery

<1 hour



<10 minutes

es > 90%

**У** @IAmJerdog

## The Data





#### **Throughput**

| Percentile | 2020 Value | 2019 Value |
|------------|------------|------------|
| 5p         | 0.03       | 0.03       |
| 50p        | 0.70       | 0.80       |
| 90p        | 16.03      | 13.00      |
| 95p        | 32.125     | 25.47      |
| Mean       | 8.22       | 5.76       |



# Most teams are not deploying dozens of times per day





#### **Duration**

| Percentile | 2020 Value | 2019 Value |
|------------|------------|------------|
| 5p         | 12 sec     | 10 sec     |
| 50p        | 3.96 min   | 3.38 min   |
| 90p        | 21.35 min  | 19.18 min  |
| 95p        | 34.01 min  | 31.73 min  |
| Mean       | 24.6 min   | 26.76 min  |
|            |            |            |





#### **Success Rate**

| Percentile | 2020 Value | 2019 Value |
|------------|------------|------------|
| 5p         | 0%         | 0%         |
| 50p        | 61%        | 60%        |
| 90p        | 100%       | 100%       |
| 95p        | 100%       | 100%       |
| Mean       | 54%        | 54%        |
|            |            |            |





Photo by Brett Sayles from Pexels

| 2020 Value  | 2019 Value                                    |
|-------------|---|
| 2.06 min    | 2.83 min                                      |
| 55.11 min   | 52.5 min                                      |
| 39 hours    | 47 hours                                      |
| 3.4 days    | 3.93 days                                     |
| 14.85 hours | 16.61 hours                                   |
|             | 2.06 min<br>55.11 min<br>39 hours<br>3.4 days |



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## The Insight





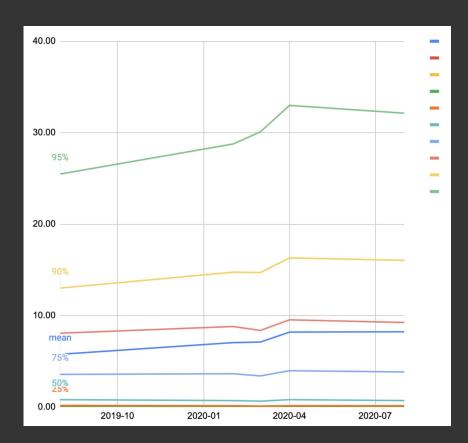
2020 has been a year.



## **Throughput**



## Throughput in a global pandemic





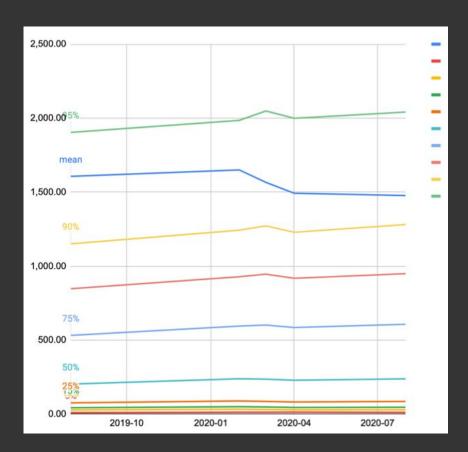
#### Peak Throughput was in April 2020



## **Duration**



## Duration in a global pandemic





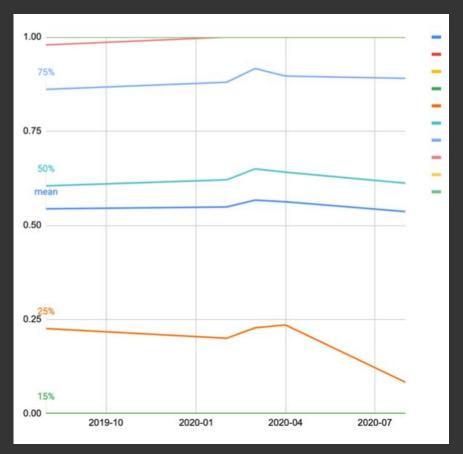
Hypothesis: more tests written in March, driving up Duration. In April, a concerted effort on optimization



### Success rate

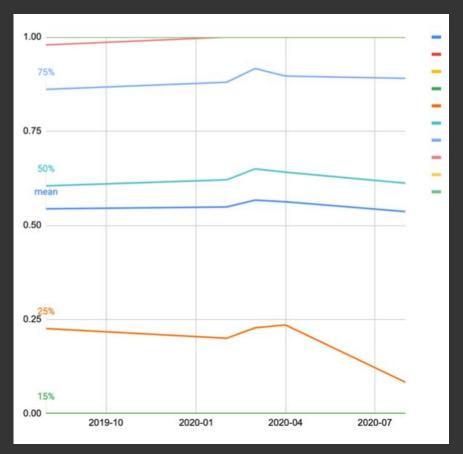


## Success rate in a global pandemic



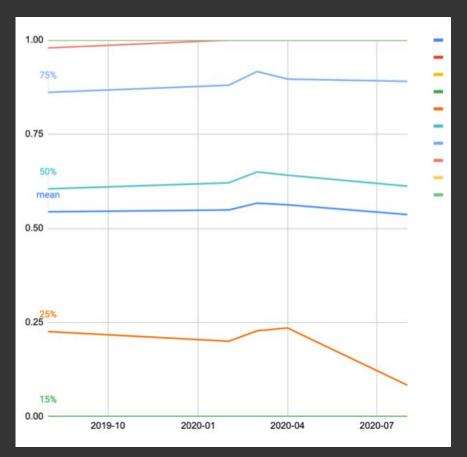


## Success rate in a global pandemic





## Success rate in a global pandemic



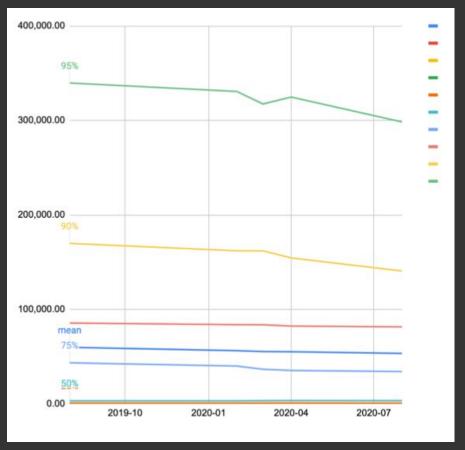


## Hypothesis: people working hard on core business stability





## Recovery time in a global pandemic





## Hypothesis: few distractions\* working at home



#### **Important to set targets**

|   | Median<br>CircleCl Developer | Suggested<br>Benchmarks            |
|---|------------------------------|------------------------------------|
| Throughput The average number of workflow runs per day                                      | 0.7 times/day                | Merge on any pull request          |
| Duration The average length of time for a workflow to run                                   | < 4 minutes                  | 5-10 minutes                       |
| Mean time to recovery The average time between failures & their next success                | < 56 minutes                 | Under 1 hour                       |
| Success rate The number of successful runs / the total number of runs over a period of time | 80% for default branch       | 90% or better on default<br>branch |



### Things that make you go 🤔





#### **Branch information**



## No significant change in default branch from **master**... yet.



### Success Rate on default branch higher than on non-default



## **Duration** on default branches *faster* at every percentile



## Recovery Time lower on default branches at every percentile



# What development practices definitively work?



### Success Rate does not correlate with company size



### **Duration** is longest for teams of one



## Recovery Time decreases with increased team size (up to 200)



### Performance is better with >1 contributor



### Software is collaborative



#### **Language by Throughput**

1. Ruby

11. PHP

TypeScript

12. Java

3. Go

13. C#

4. Python

14. Jupyter Notebook

5. Kotlin

15. Shell

6. Elixir

16. Vue

7. Swift

17. C++

8. HCL

**18. HTML** 

JavaScript

19. CSS

10. TSQL

20. Dockerfile



#### Language by Success Rate

1. Vue 11. Elixir

CSS
 12. PHP

3. Shell 13. Jupyter Notebook

4. Dockerfile 14. Python

TSQL 15. Ruby

6. HTML 16. Java

7. HCL 17. Kotlin

Go 18. C#

. TypeScript 19. C++

10. JavaScript 20. Swift



#### Language by fastest TTR

1. Go

11. Vue

JavaScript

12. Jupyter Notebook

3. Elicir

13. Kotlin

4. HCL

14. Java

5. Shell

15. Scala

6. Python

16. Ruby

TypeScript

17. PHP

8. CSS

18. TSQL

9. C#

19. Swift

10. HTML

20. C++



#### Language by shortest duration

1. Shell 11. PHP

2. HCL 12. TypeScript

3. CSS 13. Java

4. HTML 14. Elixir

5. Gherkin 15. TSQL

5. JavaScript 16. Kotlin

7. Vue 17. Scala

Go 18. Ruby

9. Jupyter Notebook 19. C++

10. Python 20. Swift



# "Don't deploy on Friday" is not a thing.

#### "Don't Deploy on Friday" is not a thing

- 70% less Throughput on weekends
- 11% less Throughput on Friday (UTC)
- 9% less Throughput on Monday (UTC)



#### **Full Report**



https://circle.ci/ssd2020





#### Thank you.

For feedback and swag: circle.ci/jeremy











