# Gunnar Bittersmann @g16n



# Design

Design is not veneer.

—Aral Balkan

Most people make the mistake of thinking design is what it looks like.

That's not what we think design is. It's not just what it looks like and feels like. Design is how it works.

—Steve Jobs

[Design] is about worrying about the right thing: solving your user's problems not your own problems.

—Aral Balkan

Most UX pitfalls would be prevented if developers thought 'What is the user trying to do' instead of 'What info do I have to present'.

—Lea Verou

Design is as much about asking the right questions as it is about answering them.

—Aral Balkan

Design is much more about saying 'no' than it is about saying 'yes'.

—Aral Balkan

Perfection is achieved, not when there is nothing more to add, but when there is nothing left to take away.

—Antoine de Saint-Exupéry

Design isn't crafting a beautiful, textured button.

It's figuring out if there's a way to get rid of the button altogether.

—Edward Tufte

Great design is invisible, bad design gets noticed.

—Jared Spool

The enemy of good design is rarely bad design; more often, it is politics, territorialism, and poor understanding of the problem at hand.

—Dave Cronin

When you know the answer to a problem immediately it's called production, not design.

—Peter van Blokland

Design is a process, not a product.

—Aral Balkan

The details are not details, they make the product.

—Charles Eames

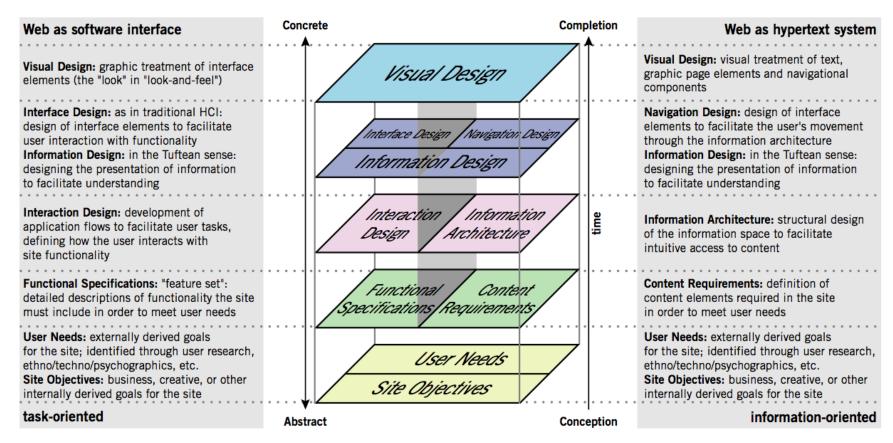
I remain amazed and perplexed at how often people think they can solve an information architecture problem with interaction design.

—Jesse James Garrett

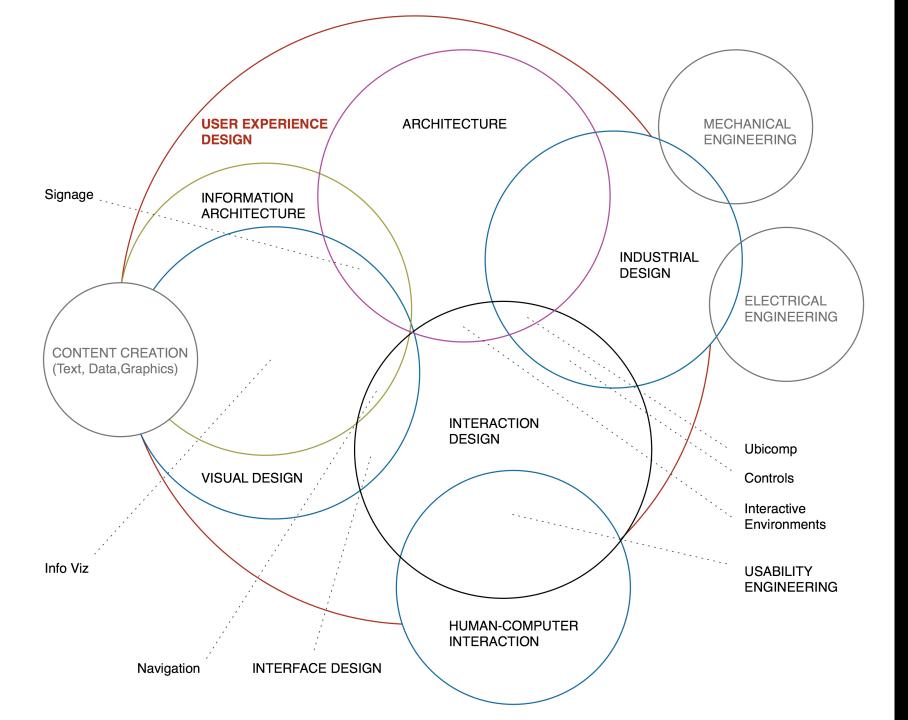
30 March 2000

## The Elements of User Experience

A basic duality: The Web was originally conceived as a hypertextual information space; but the development of increasingly sophisticated front- and back-end technologies has fostered its use as a remote software interface. This dual nature has led to much confusion, as user experience practitioners have attempted to adapt their terminology to cases beyond the scope of its original application. The goal of this document is to define some of these terms within their appropriate contexts, and to clarify the underlying relationships among these various elements.



This picture is incomplete: The model outlined here does not account for secondary considerations (such as those arising during technical or content development) that may influence decisions during user experience development. Also, this model does not describe a development process, nor does it define roles within a user experience development team. Rather, it seeks to define the key considerations that go into the development of user experience on the Web today.



### usability

the extent to which a product can be used by specified users to achieve specified goals with effectiveness, efficiency, and satisfaction in a specified context of use. [ISO 9241-11]

### ISO 9241-110

dialog principles

suitability for the task

self descriptiveness

suitability for learning

controllability

conformity with user expectations

suitability for individualization

error tolerance

suitability for the task

webpage (images) optimized for performance contact information on a website no required input field irrelevant to the task autofocus on input field that needs correction shortcuts to most important pages

self descriptiveness

feedback messages

meaningful link titles

item numbers in paged lists

online help

suitability for learning

suitable metaphors

guided tour

sitemap

controllability

scrollbar

sortable table

halt download and continue later

conformity with user expectations

logo on top left links to home page
tab key moves cursor to next input field
enter key submits form
consistent vocabulary, eg. "cart"
underlined phrases are always links

suitability for

user profile

individual is at ion

language negotiation

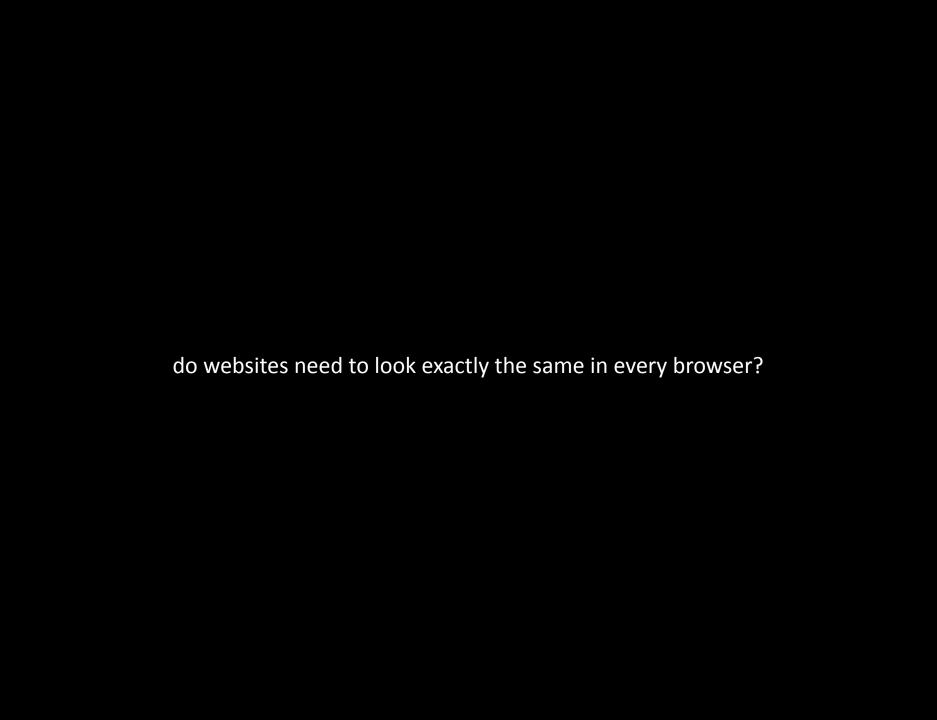
error tolerance

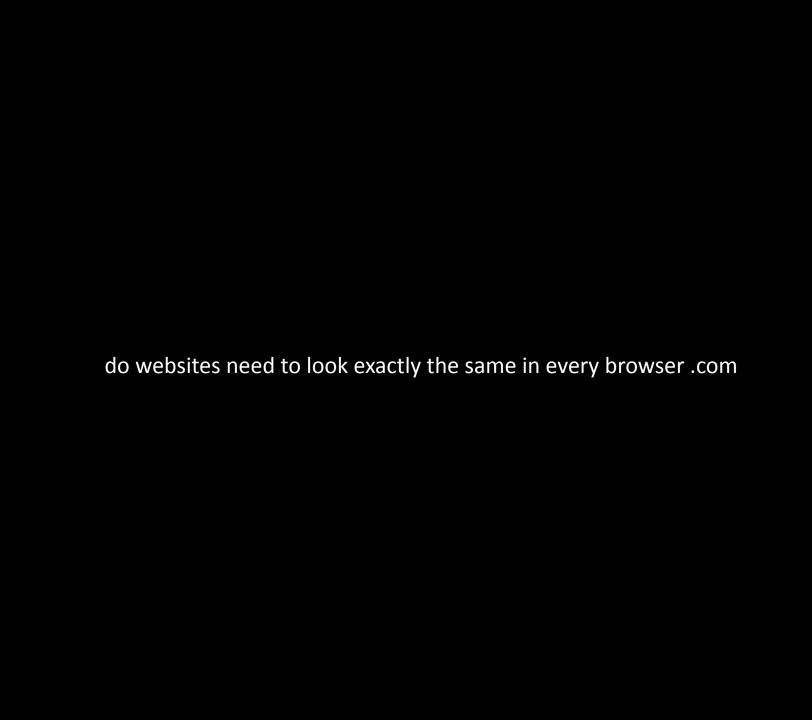
form validation
error messages in the language of the user
undo function

### accessibility



the degree to which a product, device, service, or environment is available to as many people as possible.









The phrase "pixel-perfect" means nothing to me as neither "pixels" nor "perfect" are in my vocabulary anymore.

O Übersetzung anzeigen

















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### progressive enhancement

is an escalator that becomes stairs.



is building a lift then having to add stairs.

Andrew Wight

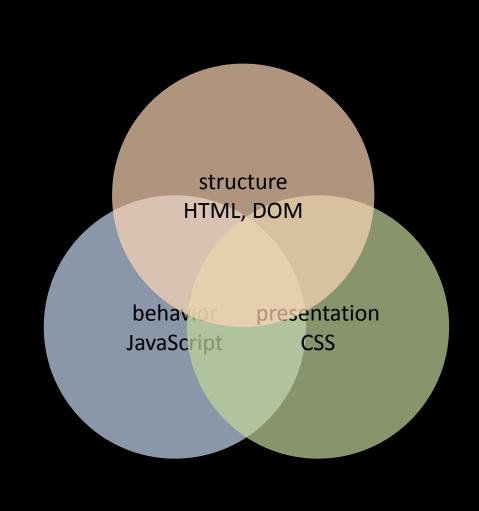


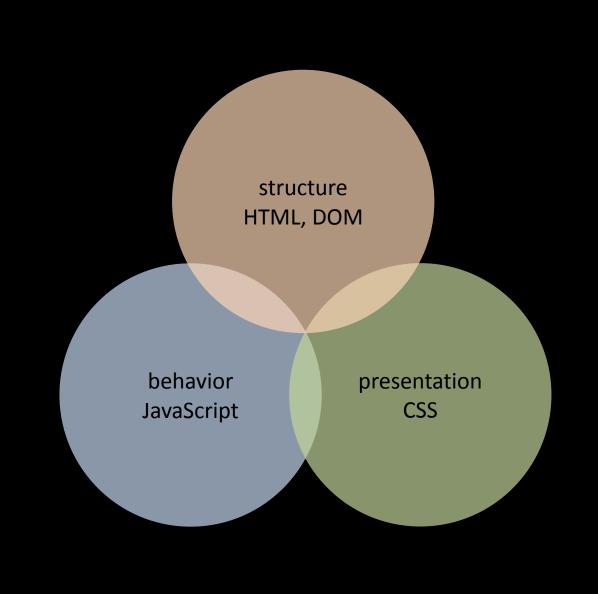


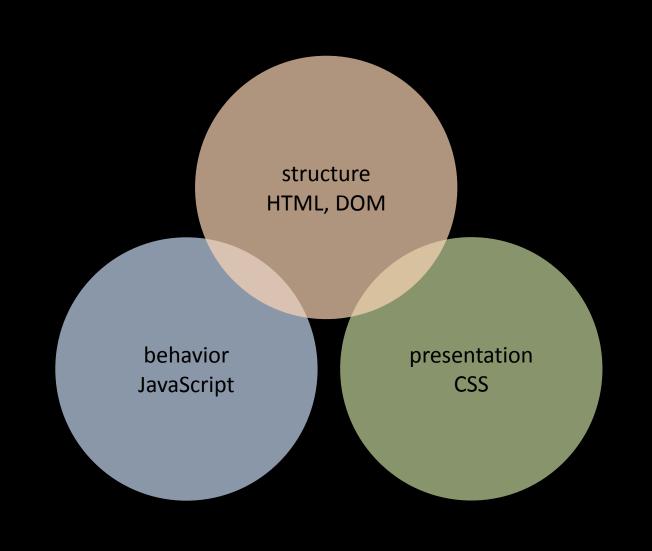
I like an escalator because an escalator can never break, it can only become stairs. There would never be an escalator temporarily out of order sign, only an escalator temporarily stairs. Sorry for the convenience.

Mitch Hedberg









HTML

Hypertext Markup Language

element

This paragraph introduces the terms element, tag and attribute.

tag

This paragraph introduces the terms element, tag and attribute.

# element content

This paragraph introduces the terms element, tag and attribute.

# element content

This paragraph introduces the terms <br/>
element, <b>tag and <b>attribute

tag

### start tag

tag name element type

end tag

This paragraph
introduces the terms
<b>element, <b>tag
<b>attribute

# tag pairs

This paragraph
introduces the terms
<b>element, <b>tag
and
<b>attribute

nested elements

This paragraph
introduces the terms
<b>element, <b>tag
and
<b>attribute

# wrong!

child element descendant

This paragraph introduces the terms <br/>
element, <b>tag and <b>attribute

parent element ancestor

This paragraph introduces the terms <br/>
element, <b>tag and <b>attribute

start tag

# attribute

### attribute name

### attribute value

### attributes

### wrong!

This parage

introduces the terms

<b>element</b>, <b>tag</b> and

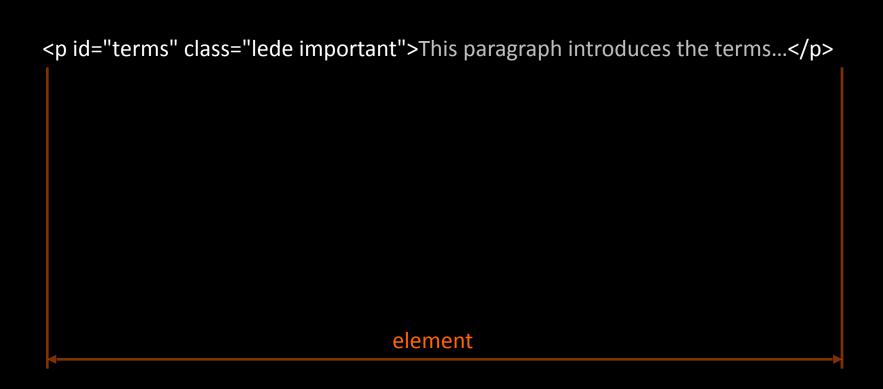
<b>attribute</b>.

multiple classes

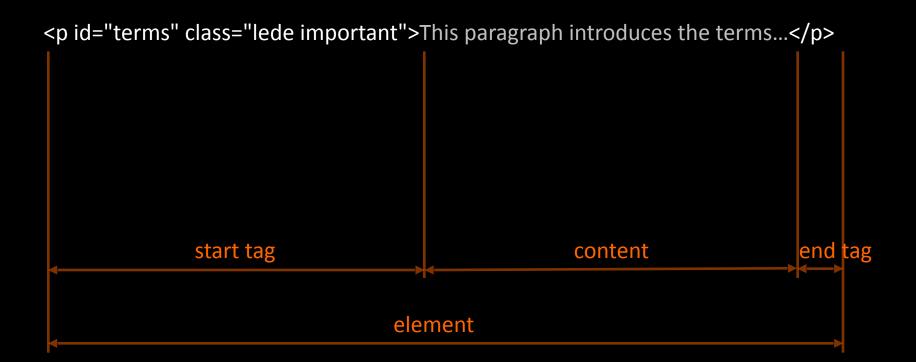
This paragraph
introduces the terms

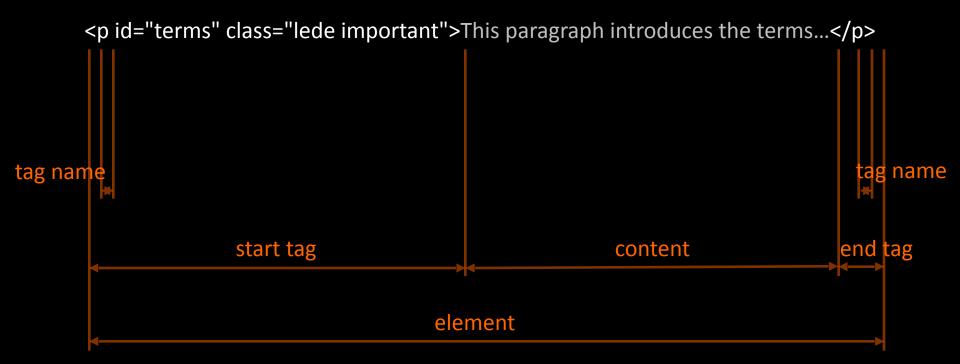
<b>element</b>, <b>tag</b> and

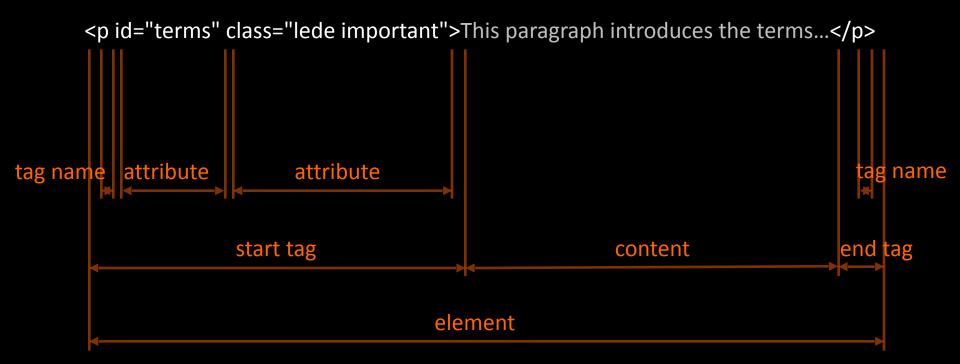
<b>attribute</b>.

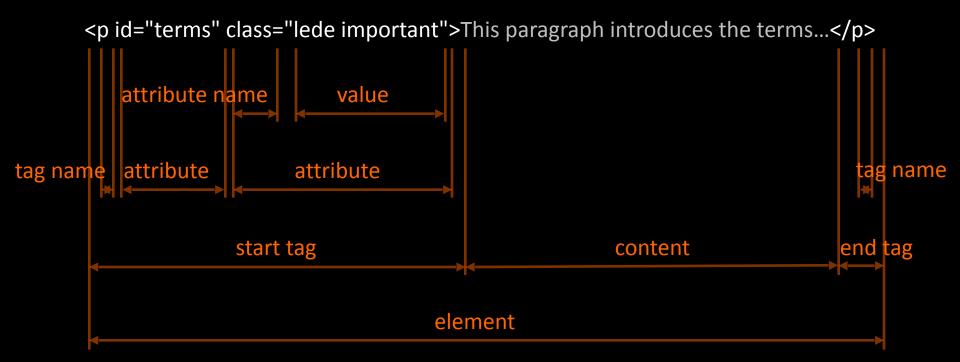


This paragraph introduces the terms...
start tag
element









```
<!DOCTYPE html>
<html lang="en">
<head>
     <meta charset="UTF-8"/>
     <title>The Universal Declaration of Human Rights</title>
     k rel="stylesheet" href="udhr.css"/>
</head>
<body>
     <h1>The Universal Declaration of Human Rights</h1>
     <h2>Article 1</h2>
     All human beings are born free and equal in dignity
     and rights. They are endowed with reason and conscience
     and should act towards one another in a spirit of
     brotherhood.
</body>
</html>
```

<!DOCTYPE html>

always on top for proper rendering

html root element

2 child elements: head and body

should have a lang attribute indicating the

language of page content

head container for character encoding, page title,

link to stylesheet, metainformation

<meta charset="UTF-8"/> character encoding declaration

title page title (browser tab, bookmark)

<link rel="stylesheet" href="..."/> reference to stylesheet

body

container for page content

h1 ... h6

heading, 1st ... 6th level

p

paragraph

em

emphasis

strong

strong emphasis

<a href="...">

hyperlink

#### block elements

Whereas a common understanding of these rights and freedoms is of the greatest importance for the full realization of this pledge,

<strong>Now, Therefore <em>the General Assembly</em> proclaims <em>this Universal Declaration of Human Rights</em></strong> as a common standard of achievement for all peoples and all nations, to the end that every individual and every organ of society, keeping this Declaration constantly in mind, shall strive by teaching and education to promote respect for these rights and freedoms and by progressive measures, national and international, to secure their universal and effective recognition and observance, both among the peoples of Member States themselves and among the peoples of territories under their jurisdiction.

#### block elements

#### inline elements

Whereas a common understanding of these rights and freedoms is of the greatest importance for the full realization of this pledge,

<strong>Now, Therefore <em>the General Assembly</em> proclaims <em>this Universal Declaration of Human Rights < / em> < /strong> as a common standard of achievement for all peoples and all nations, to the end that every individual and every organ of society, keeping this Declaration constantly in mind, shall strive by teaching and education to promote respect for these rights and freedoms and by progressive measures, national and international, to secure their universal and effective recognition and observance, both among the peoples of Member States themselves and among the peoples of territories under their jurisdiction.



CSS Cascading Style Sheets

```
selector
```

```
p.lede
{
   font-weight: bold;
}
```

# declaration

```
p.lede
{
  font-weight: bold;
}
```

# value

```
p.lede
{
  font-weight: bold;
}
```

# declarations

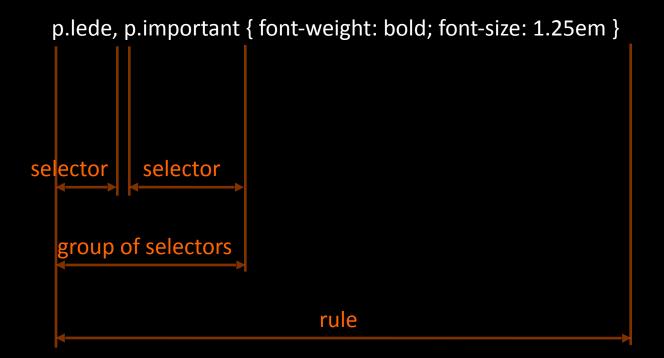
```
p.lede
{
   font-weight: bold;
   font-size: 1.25em;
}
```

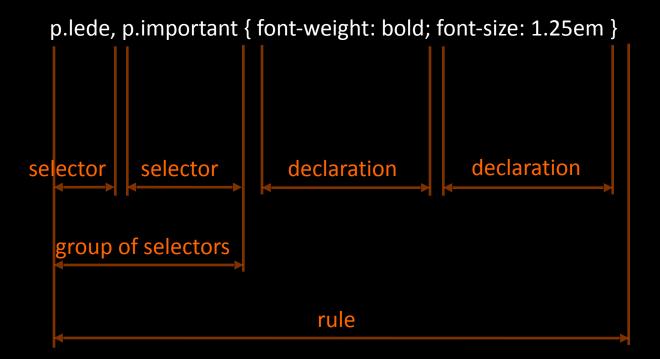
# group of selectors

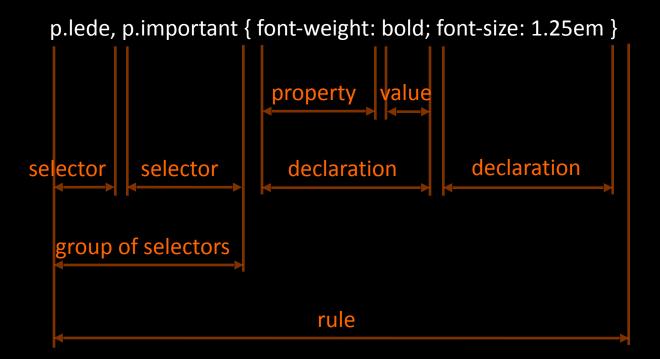
```
p.lede, p.important
{
   font-weight: bold;
   font-size: 1.25em;
}
```

p.lede, p.important { font-weight: bold; font-size: 1.25em }

rule

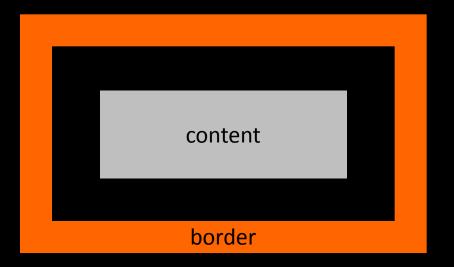


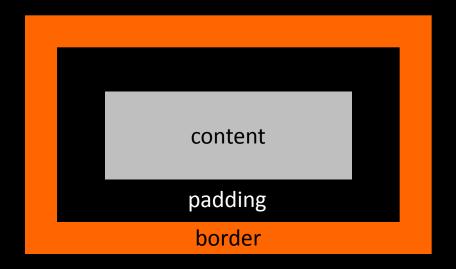




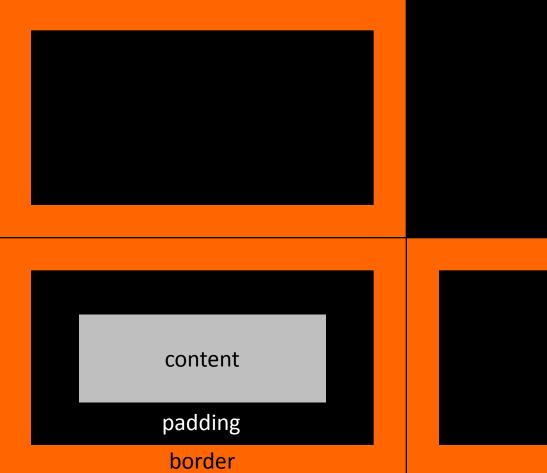


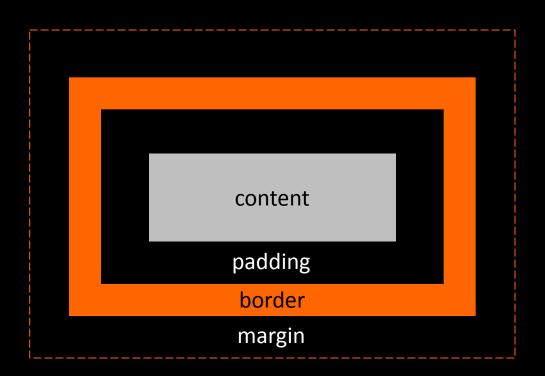
content





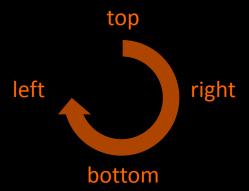
box model content padding





padding-top: 1em;
padding-right: 2em;
padding-bottom: 3em;
padding-left: 4em;

padding: 1em 2em 3em 4em;



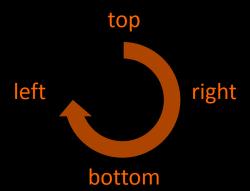
padding-top: 1em; padding-right: 2em; padding-bottom: 3em; padding-left: 4em;

padding: 1em 2em 3em 4em;



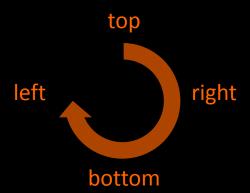
padding-top: 1em; padding-right: 2em; padding-bottom: 3em; padding-left: 2em;

padding: 1em 2em 3em;



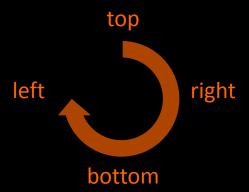
padding-top: 1em; padding-right: 2em; padding-bottom: 1em; padding-left: 2em;

padding: 1em 2em;



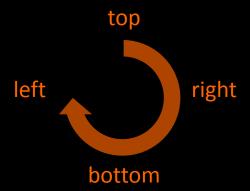
padding-top: 1em;
padding-right: 1em;
padding-bottom: 1em;
padding-left: 1em;

padding: 1em;



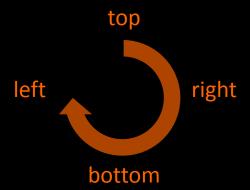
margin-top: 1em; margin-right: 2em; margin-bottom: 3em; margin-left: 4em;

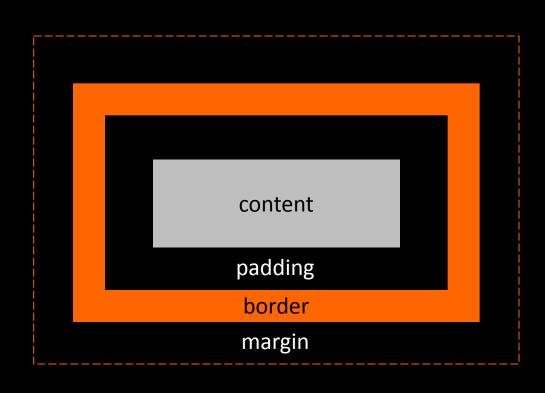
margin: 1em 2em 3em 4em;



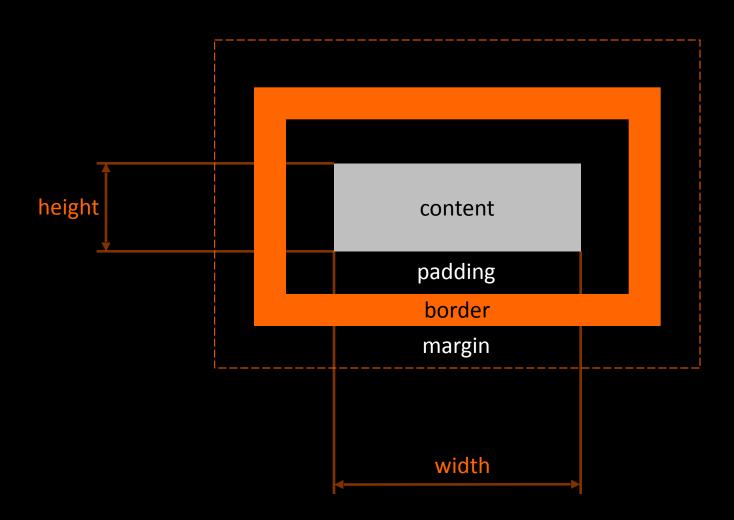
border-top-width: 1em; border-right-width: 2em; border-bottom-width: 3em; border-left-width: 4em;

border-width: 1em 2em 3em 4em;

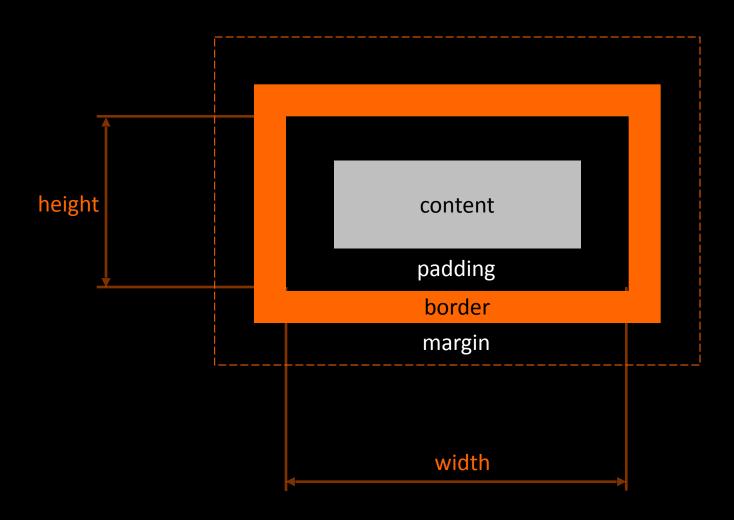




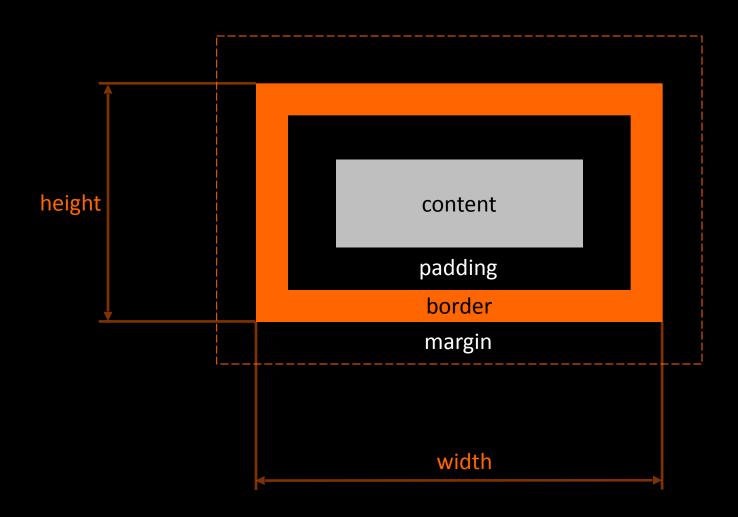
## box-sizing: content-box



### box-sizing: padding-box



## box-sizing: border-box



<main role="main"> main page content; max. 1 per page

section, article grouping elements, should have headings

header, footer e.g. information ab. author, copyrights

nav, aside navigation, tangentially related content

div block element with no semantics

span inline element with no semantics

<img src="..." alt="..."/>

image; alternative text mandatory

object, audio, video

multimedia objects

figure

container for multimedia objects, quotes, etc.

figcaption

figure caption

ol, ul (un)ordered list; only li child elements allowed

li list item

table table; don't use for layout

layout table

caption table caption

colgroup

group of table columns

col

table column

thead, tfoot, tbody

groups of table rows

tr

table row

th

table head cell (for row or column)

td

table data cell

thead	tr	th	th	th
tbody	tr	th	td	td
	tr	th	td	td

<form action="..."> form; action attribute required

fieldset, legend grouping element, group heading

<a href="""> <a href="""> label for input field with id, click focusses input</a>

<input name="..." type="..."/> input field

textarea multiline input field

button, <button type="submit"> submit button

<button type="button"> other button

```
input, <input type="text"/>
                              text input
<input type="password"/>
                              password input (hidden)
"email", "tel", "url", "number" enable special keybords on mobile devices
"range"; "date", "time", etc.
                              browser may display slider or date/time picker
<input required/>
                              input field must be filled out
<input type="checkbox"/>
                              checkbox
<input type="radio"/>
                              radio button; all of same name in a group
```

#### selectors

element type p

id #terms, p#terms

class .lede, p.lede

attribute a[href], a[href="#"], a[href^="http"],

img[href\$=".jpg"], p[class~"lede"]

#### combinators

descendant figure img

child ol > li

adjacent sibling h1 + p

general sibling h2 ~ p

pseudo-classes

:hover, :active, :focus, :link, :visited

:first-child, :last-child, :nth-child(an+b)

:first-of-type, :last-of-type, :nth-of-type(an+b)

:checked

:valid, :invalid

:target

:lang(en)

:not(...)

pseudo-elements

::before, ::after li::before { content: "▶" }

### selector specifity

a.b.c.d

- a. style attribute?
- b. number of ID selectors
- c. number of class selectors, attributes selectors, and pseudo-classes
- d. number of type selectors and pseudo-elements

#### cascading stylesheets

- 1. browser stylesheet
- 2. user stylesheet, normal declarations
- 3. author stylesheet, normal declarations
- 4. author stylesheet, important declarations
- 5. user stylesheet, important declarations