



Capacitor : from PWA to native app in 5 minutes

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@LostInBrittany

Who am I?

Introducing myself and
introducing OVH

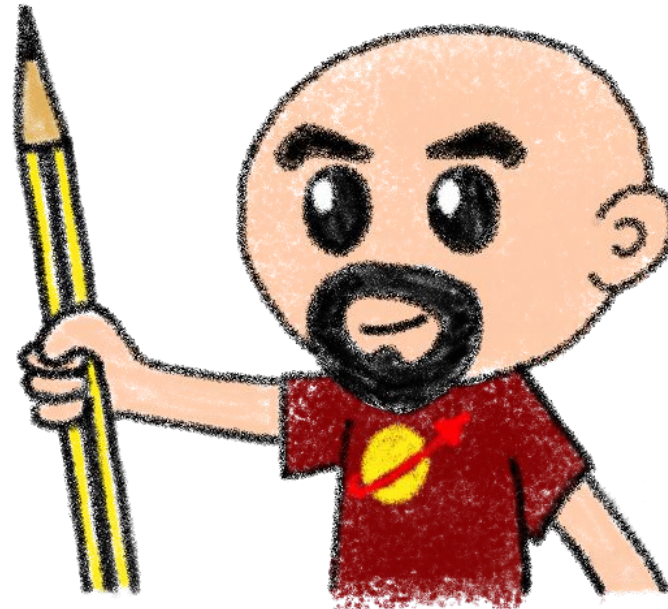




Horacio Gonzalez

@LostInBrittany

Spaniard lost in Brittany,
developer, dreamer and
all-around geek



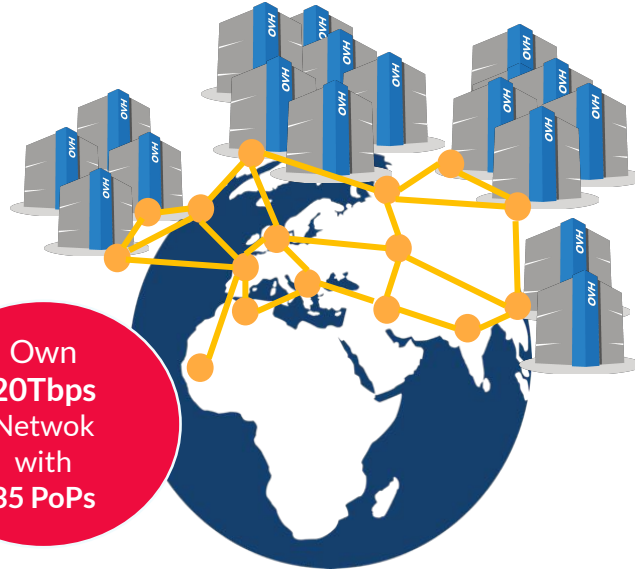
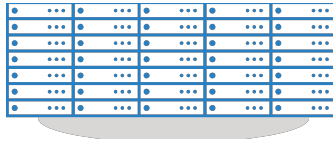
OVH: A Global Leader on Cloud



250k Private cloud VMs running



Dedicated IaaS Europe



30 Datacenters

Own 20Tbps Network with 35 PoPs

Hosting capacity :
1.3M Physical Servers

360k Servers already deployed

> 1.3M Customers in 138 Countries

OVH: Our solutions



Cloud

VPS
Public Cloud
Private Cloud
Serveur dédié
Cloud Desktop
Hybrid Cloud

Mobile Hosting

Containers
Compute
Database
Object Storage
Securities
Messaging

Web Hosting

Domain names
Email
CDN
Web hosting
MS Office
MS solutions

Telecom

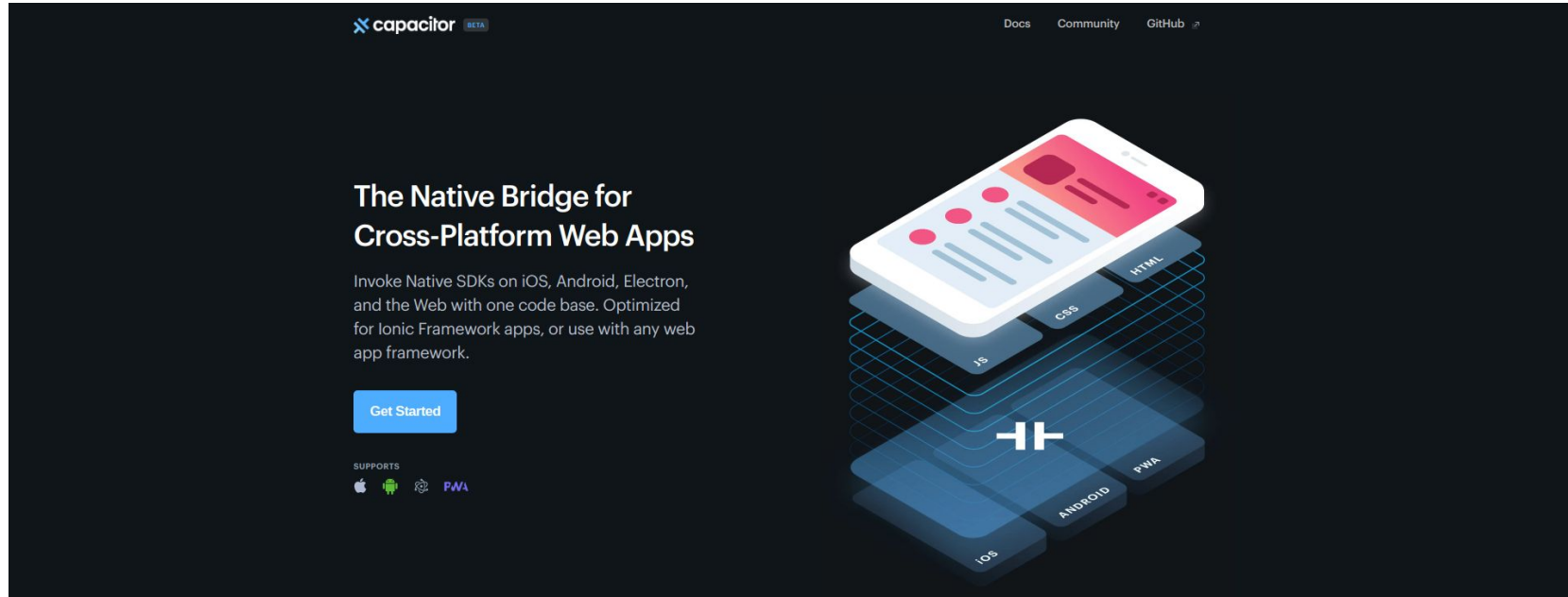
VoIP
SMS/Fax
Virtual desktop
Cloud HubiC
Over theBox

Capacitor

The Native Bridge for
Cross-Platform Web Apps



What's Capacitor?



Cross-platform app runtime making it easy to build web apps that run natively on iOS, Android and web

Spiritual heir to Apache Cordova



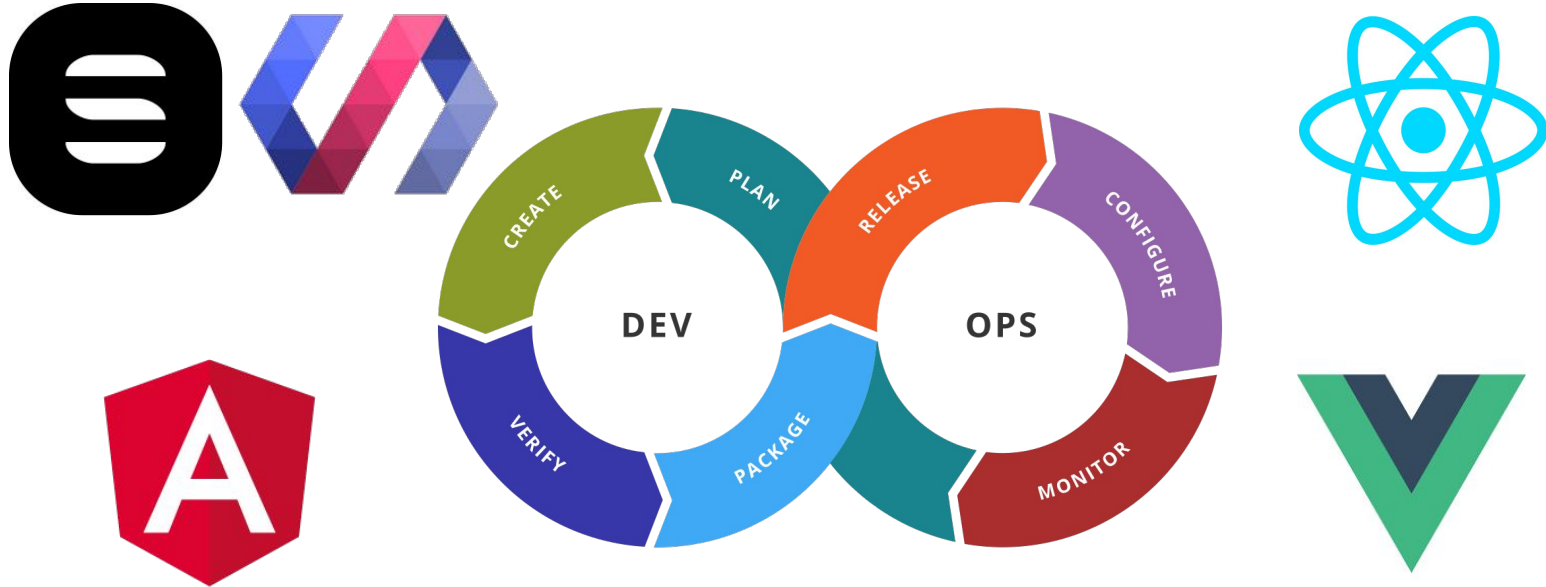
Evolution, not revolution

Spiritual heir to Apache Cordova



Support for many Cordova plugins

Not opinionated



Easy to use in any framework
Easy to integrate in any dev toolchain



Extensible and evolutif

- Close to web-standards
- Plugin API
 - Swift on iOS
 - Java on Android
 - JavaScript for the web



Developer Friendly



Easy to get started

Works on any framework

You still need the platform tools



Android Studio and/or Xcode
to build the native packages

Weren't you a PWA advocate?

And you are also championing Flutter!
Where is the coherence, guy?



Well, I am a PWA advocate indeed



I rooted for PWA before it was fancy...



And I know the numbers...

Top 1000 mobile apps vs top 1000 mobile web properties

■ Web mobile ■ Apps



Monthly unique visitors
(millions)



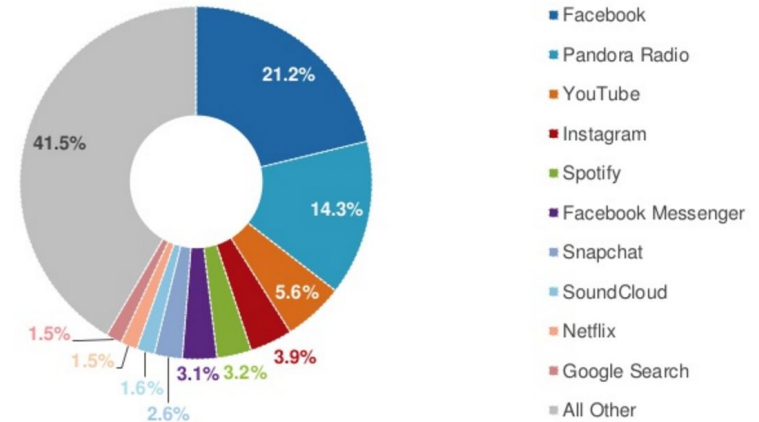
Average minutes by visitor

Source: comScore Mobile Metrix 2015, U.S., Age 18

Apps drive engagement,
web drive visitors...

Millennials' Top Apps by Share of Total Mobile App Time Spent

Source: comScore Mobile Metrix, U.S., Age 18+, June 2015



20 biggest apps account for 80%
of user time

An engineer role is to choose



The right tool for the right problem

If you need super fancy UX

60 FPS, slick animations

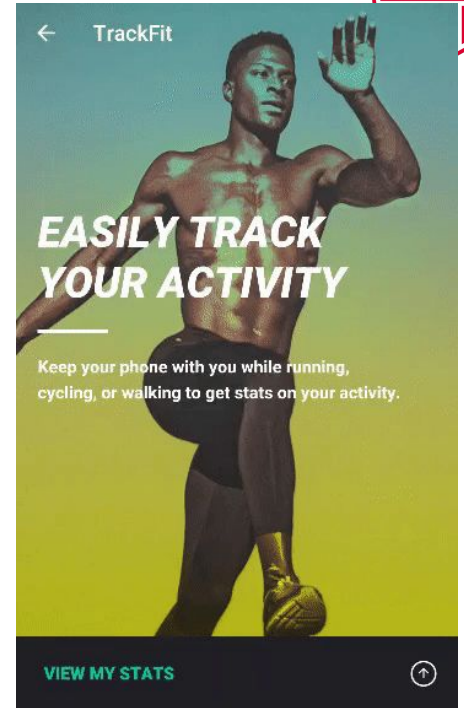
An experience more than an app



Then go **full native**

And BTW, do it in **Flutter**

believe me, you will thank me!



For more normal needs



California may have a huge groundwater reserve that nobody knew about

By Chris Mooney • Energy and Environment June 27

The Washington Post

AMP helps the Washington Post increase returning users from mobile search by 23%!

"We are committed to improving speed across the board. If our site takes a long time to load, it doesn't matter how great our journalism is, some people will leave the page before they see what's there"

David Merrell, Senior Product Manager, The Washington Post

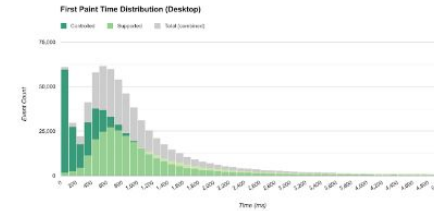
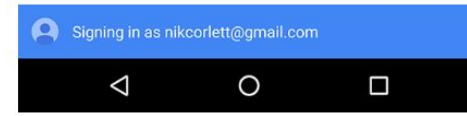
[READ MORE](#)



AliExpress

"Smarter shopping, better living!" is the motto of AliExpress, a website where shoppers can buy everything from baby clothes to refrigerators directly from China. Part of the Alibaba Group, the global online retail marketplace is now a popular e-commerce site in America, Russia, and Brazil.

[READ MORE](#)



Measuring the Real-world Performance Impact of Service Workers

One of the most significant benefits of service workers (from a performance perspective, at least) is their ability to proactively control the caching of assets. A web application that can cache all of its necessary resources should load substantially faster for returning visitors. But what do these gains actually look like to real users? And how do you even measure this?

[READ MORE](#)

A well done PWA is simply enough



But if you need to be in the store?



PWA



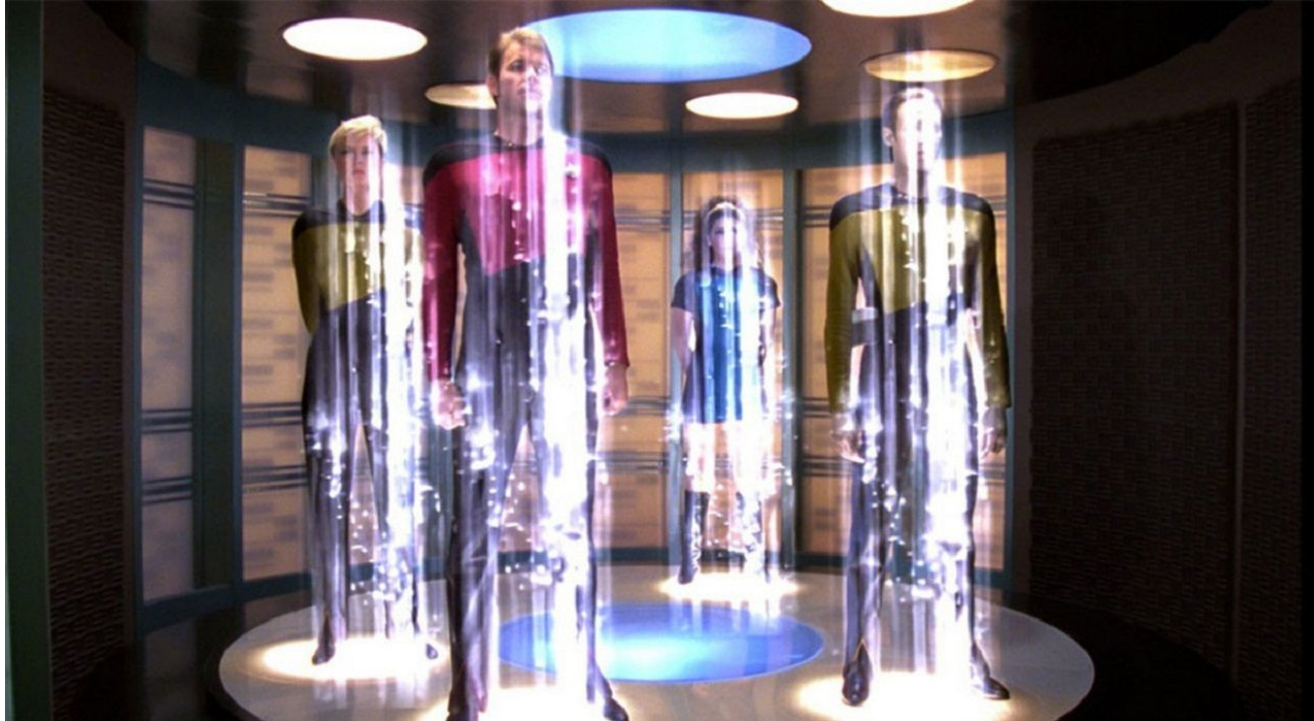
For many reasons, not all objective...

Hybrid PWA apps



The best of two worlds

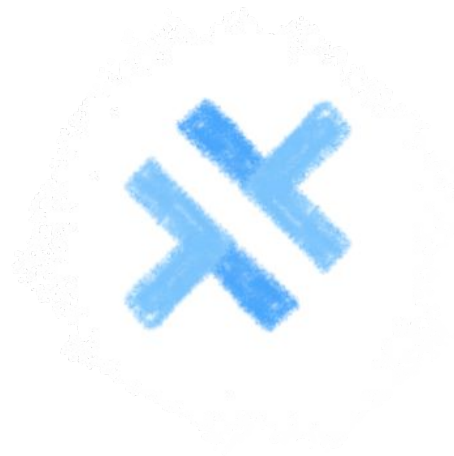
Capacitor take your PWA to the store



In a simple, quick and painless way

First steps testing Capacitor

Adding Capacitor to an existing app



From web to native



Giving superpowers to you webapp

Testing with a real webapp



Warp 10  Photon

1.2.1

Fork me on GitHub

Backend: Insight

<https://warp10.insight.eu.metrics.ovh.net/api/v0/exec>




```
1 NEWGTS
2 256 NaN NaN NaN 9.8 ADDVALUE
3 456 NaN NaN NaN 8.7 ADDVALUE
4 656 NaN NaN NaN 7.6 ADDVALUE
5 666 NaN NaN NaN 6.5 ADDVALUE
6 686 NaN NaN NaN 9.8 ADDVALUE
7 856 NaN NaN NaN 10.9 ADDVALUE
8 1256 NaN NaN NaN 12.0 ADDVALUE
9
10 *mean* RENAME
```

▶ EXECUTE

Permalink: [#/permalink/TkVXR1RTCj11NiBOYU4gTmFOIE5hTiA5LjggOU9REVkFMVUUjG...](#)

Your last script execution took 427.884 µs serverside, fetched 0 datapoints and performed 46 WarpScript operations.

```
0: ▾ mean() 
  a:
  c: "mean"
  i:
  ▶ v: Array[7]
```

Warp 10 Photon - IDE for Warp 10



Step 1 - Add Capacitor to the app

- Install Capacitor

```
cd my-app
```

```
npm install --save @capacitor/core @capacitor/cli
```

- Init Capacitor

```
npx cap init
```

- Add Android and/or iOS and/or Electron support

```
npx cap add android
```



Step 2 - Copy to Android

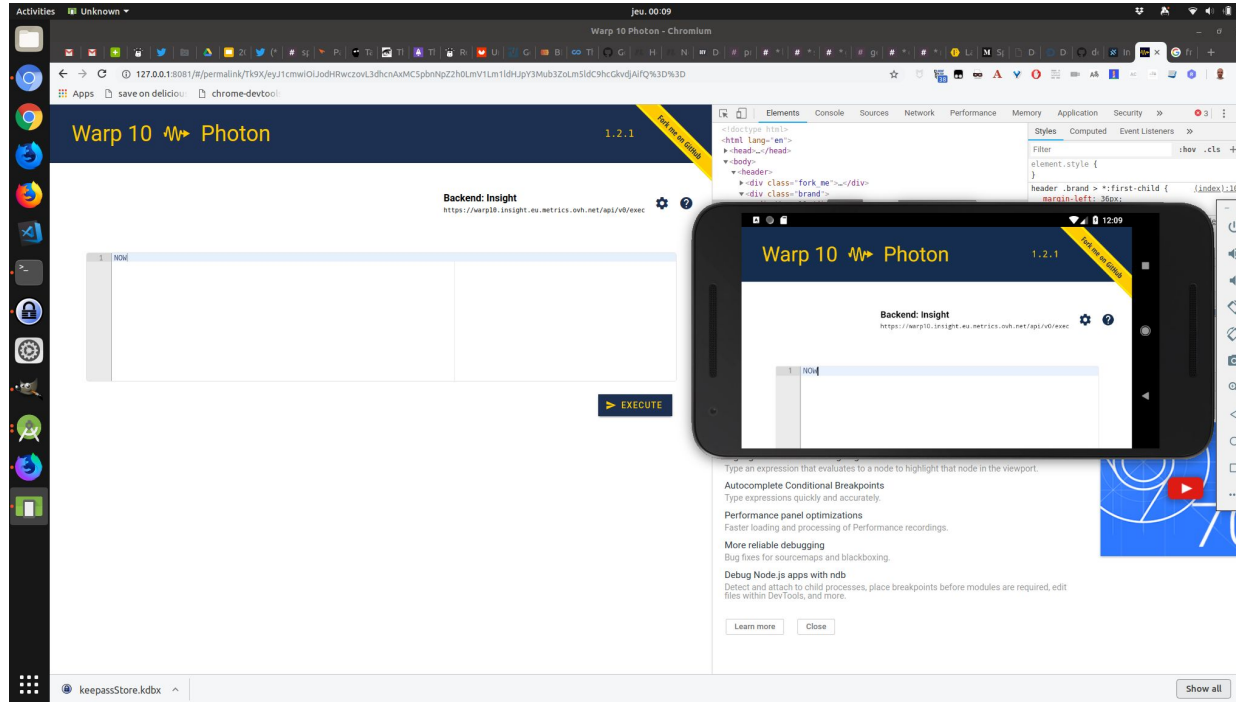
- Edit `capacitor.config.json` to choose the built folder
- Copy the built resources to Android

```
npx cap copy
```

- Launch Android Studio

```
npx cap open android
```

Step 3 - Test



And our webapp is now a native app



What about Angular schematics?

Yesterday at Speakers' Dinner,
I got a question I couldn't answer...

And now I can happily do it:
yes, you can also use Angular schematics:

```
ng add @capacitor/angular
```

First test: successful!



Capacitor 1 - Scepticism 0

The background of the slide is white with scattered red confetti. The confetti consists of various shapes: short horizontal and vertical dashes, and curved, hook-like shapes. These elements are distributed across the entire page, with a higher density around the edges.

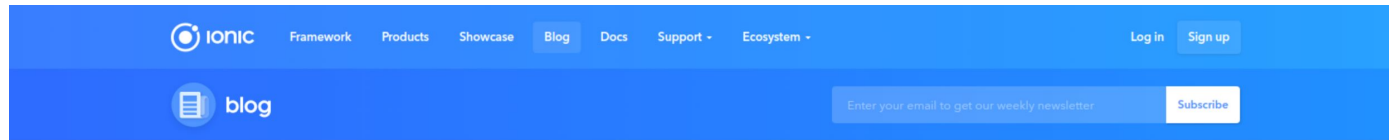
The Capacitor example app

Nice to explore Capacitor



Made by the Ionic team

To replace Cordova in Ionic 4



Announcing Capacitor 1.0.0 Alpha

By Max on February 27, 2018

INTRODUCING



Today we are incredibly excited to announce the alpha release of a major new open source project: [Capacitor](#).

Official example built on Ionic



Showcasing Ionic 4

Let's try the official example



This repository Search Pull requests Issues Marketplace Explore

ionic-team / capacitor Watch 90 Star 964 Fork 61

Code Issues 75 Pull requests 1 Insights

Branch: master capacitor / example Create new file Upload files Find file History

README.md

Capacitor Example App

This example app can be used to develop and test Capacitor.

This project contains a modified Ionic app as the web app (source code in `src`, build in `www`), that demos the use of the Capacitor APIs (from `@capacitor/code`). The project is also already set up with two native projects, `ios` and `android`, that can be used to build and debug native apps for those platforms.

The installation instructions and native projects are set up in such a way, that `@capacitor/core` and the Capacitor Android and iOS libraries that are used in the native projects are loaded from the local (parent) directory, instead of as an external dependency through the normal distribution mechanism (npm, CocoaPods and Gradle/Bintray):

- `@capacitor/core = ../core`
- Capacitor iOS = `../ios`
- Capacitor Android = `../android`

This way you can make direct changes to all those and use them in the native apps, allowing quick iteration of development.

Using directly the Capacitor repository



Custom built project, not a production app

`@capacitor/core` and native libs loaded from
local directory

Let's build the Android version



1. Build Capacitor Core Module

Start by building the Capacitor Core Module in `/core`:

```
cd ../core  
  
npm install  
npm run build  
npm link
```

2. Build Example App

Switch back over to this example project in `/example` where you first install dependencies and link in the `@capacitor/core` you just built in the step before, then build the app and copy the build files to the correct `public` directories for both the iOS and Android example apps:

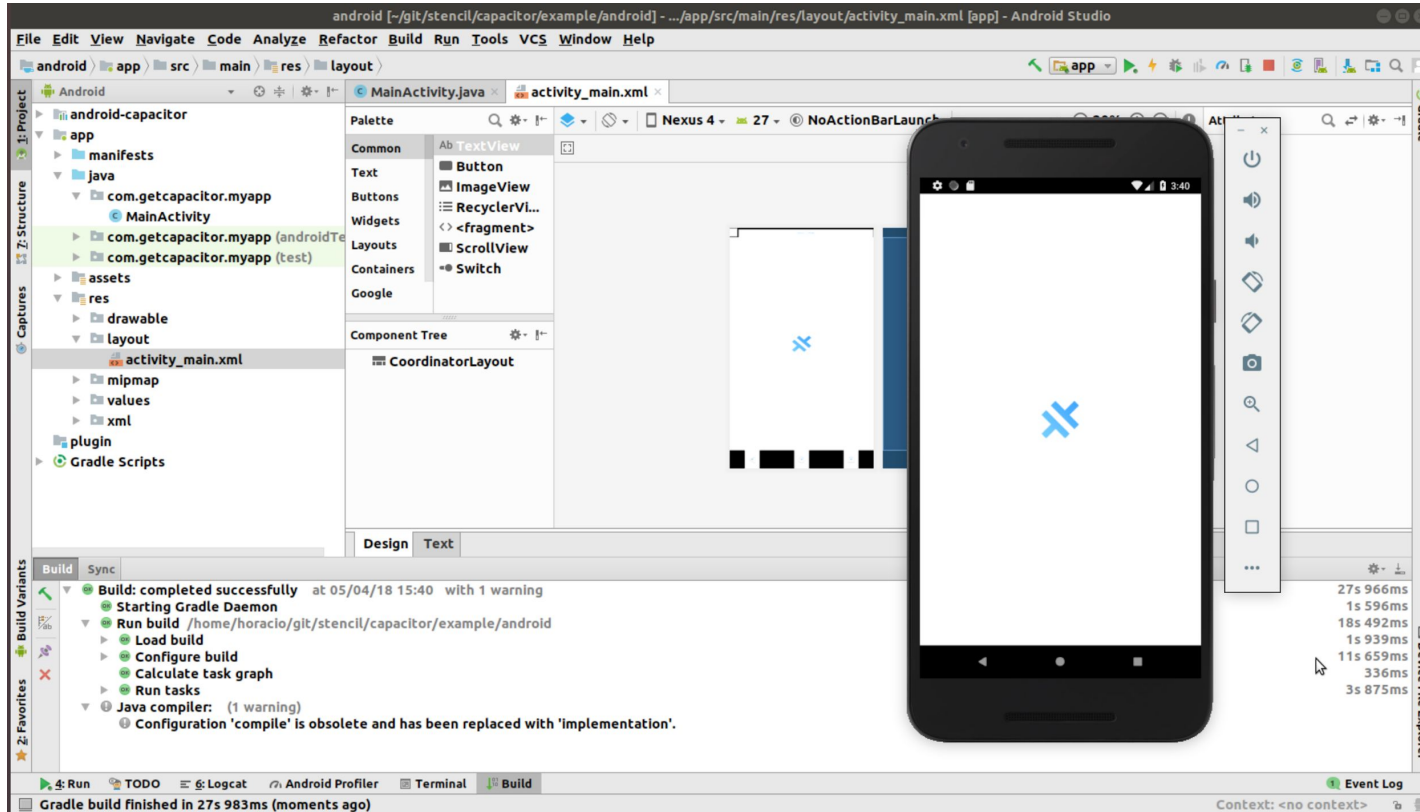
```
cd ../example  
  
npm install  
npm link @capacitor/core  
  
npm run build  
npm run copy
```

3. Build and run the native Capacitor Apps

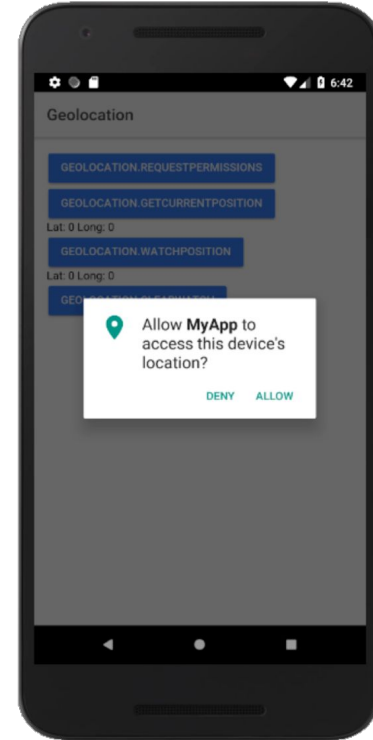
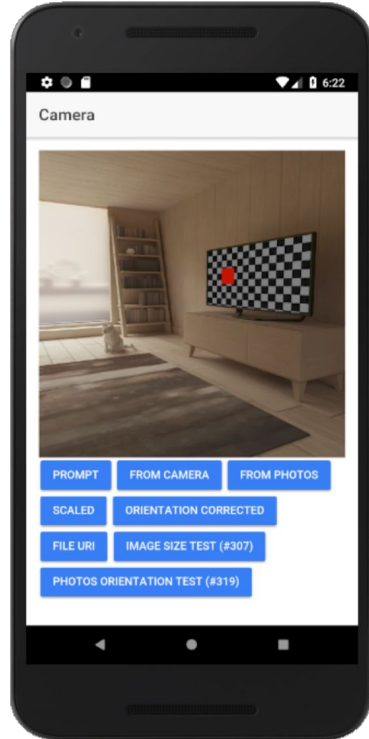
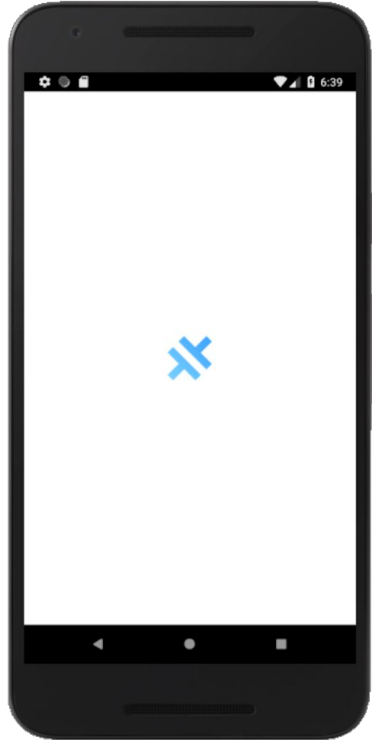
Now that everything is in place you can build the native Capacitor Apps:

Some pre-building and building needed...

We now have an Android project



Easy and painless Android app



And in PWA mode?



Toast

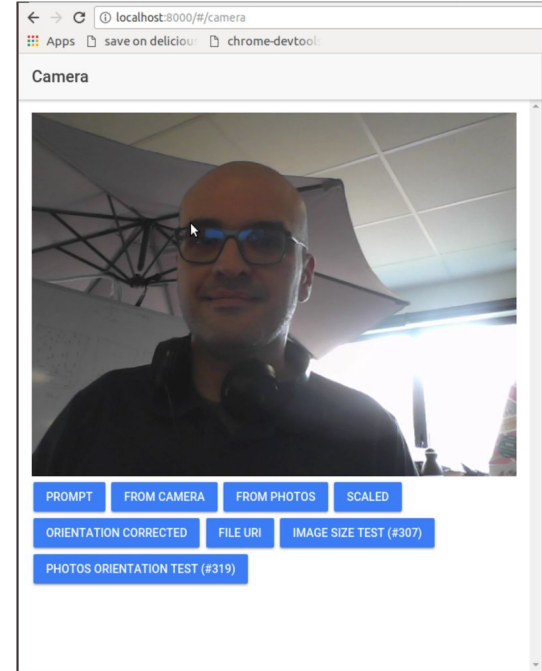
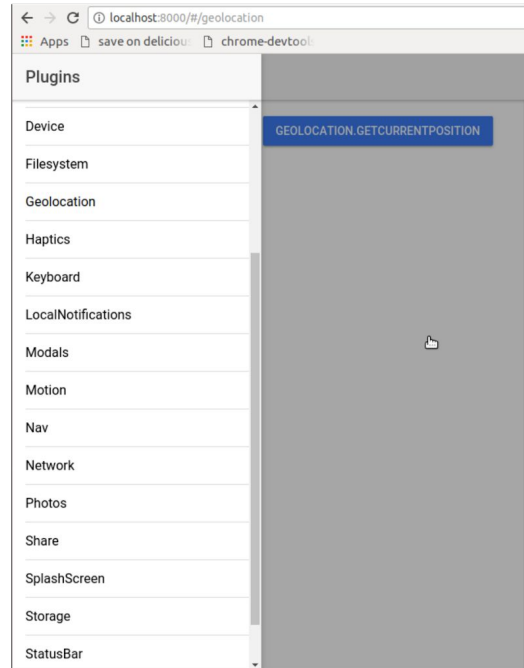
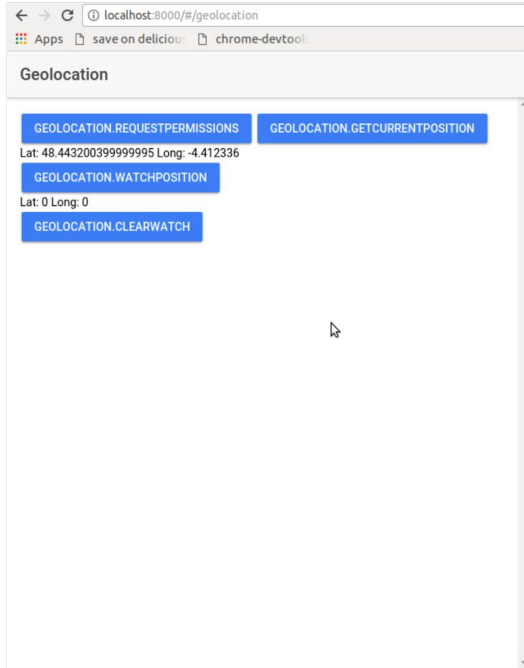
SHOW

Angular is running in the development mode. Call enableProdMode() to enable the production mode. [core.js:3565](#)

- ✖ Error: Uncaught (in promise): SplashScreen does not have web implementation. [web-runtime.js:40](#)
 - at c ([polyfills.js:3](#))
 - at Function.t.reject ([polyfills.js:3](#))
 - at CapacitorWeb.webpackJsonp.248.CapacitorWeb.pluginMethodNoop ([web-runtime.js:31](#))
 - at new MyApp ([app_component.ts:40](#))
 - at createClass ([core.js:12164](#))
 - at createDirectiveInstance ([core.js:12011](#))
 - at createViewNodes ([core.js:13449](#))
 - at createRootView ([core.js:13339](#))
 - at callWithDebugContext ([core.js:14740](#))
 - at Object.debugCreateRootView [as createRootView] ([core.js:14041](#))
- ✖ Error: Uncaught (in promise): App does not have web implementation. [web-runtime.js:40](#)
 - at c ([polyfills.js:3](#))
 - at Function.t.reject ([polyfills.js:3](#))
 - at CapacitorWeb.webpackJsonp.248.CapacitorWeb.pluginMethodNoop ([web-runtime.js:31](#))
 - at new MyApp ([app_component.ts:47](#))
 - at createClass ([core.js:12164](#))
 - at createDirectiveInstance ([core.js:12011](#))
 - at createViewNodes ([core.js:13449](#))
 - at createRootView ([core.js:13339](#))
 - at callWithDebugContext ([core.js:14740](#))
 - at Object.debugCreateRootView [as createRootView] ([core.js:14041](#))
- ✖ Error: Uncaught (in promise): App does not have web implementation. [web-runtime.js:40](#)
 - at c ([polyfills.js:3](#))
 - at Function.t.reject ([polyfills.js:3](#))
 - at CapacitorWeb.webpackJsonp.248.CapacitorWeb.pluginMethodNoop ([web-runtime.js:31](#))
 - at new MyApp ([app_component.ts:51](#))
 - at createClass ([core.js:12164](#))
 - at createDirectiveInstance ([core.js:12011](#))
 - at createViewNodes ([core.js:13449](#))
 - at createRootView ([core.js:13339](#))
 - at callWithDebugContext ([core.js:14740](#))
 - at Object.debugCreateRootView [as createRootView] ([core.js:14041](#))

Some elements haven't web implementation (yet?)

But it still works!



It fails gracefully for unsupported plugins

Second test: successful!



Capacitor 2 - Scepticism 0

The background of the slide is white and decorated with scattered red confetti. The confetti consists of various shapes, including short horizontal and vertical dashes, as well as curved, hook-like shapes, all in a vibrant red color.

Let's try something harder

How about using native capabilities in my app?

Capacitor without Ionic



I want to use it Capacitor
with my own toolset

Let's begin with a simple example



Angular & Capacitor

Take a pic



A Camera app, working well on web mode
Using standard Media Capture and Streams API



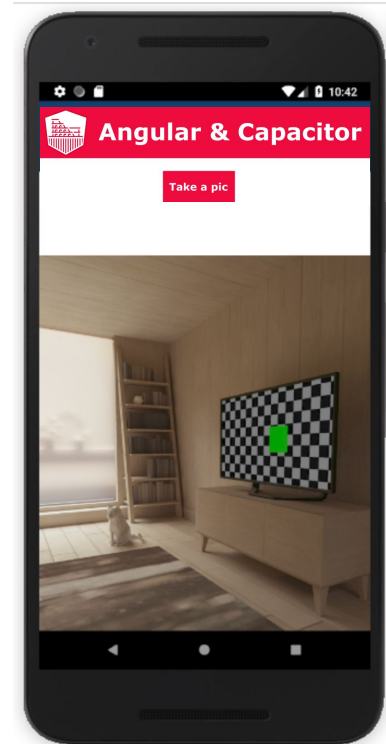
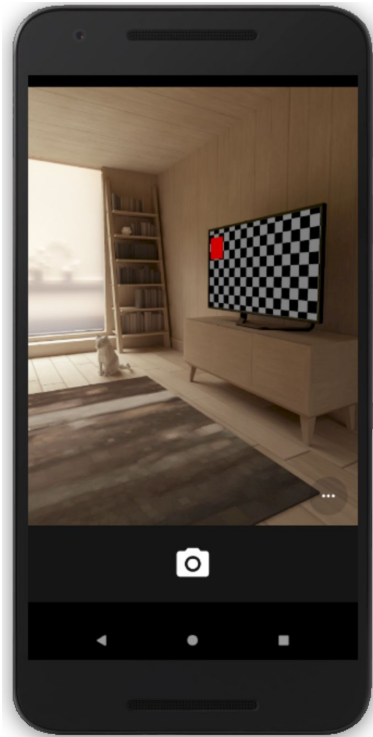
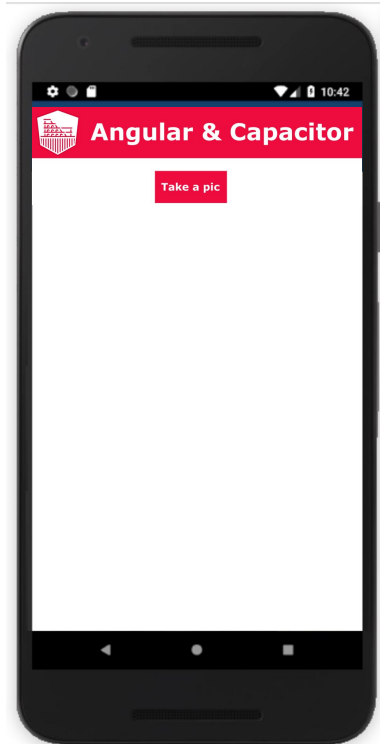
Let's charge it with Capacitor



We want the same behavior

But now in Android, iOS, Electron AND web

And does it work?



Yes it does... in native mode only!

But not in PWA mode :(



Angular & Capacitor

Take a pic

```
takePicture cpctr-app.js:837
▶ {"label":0,"trys":[],"ops":[]} cpctr-app.js:409
▶ ion-pwa-camera-modal cpctr-app.js:413
▶ Uncaught (in promise) TypeError: cameraModal.componentOnReady is not a function cpctr-app.js:414
  at CameraPluginWeb.<anonymous> (cpctr-app.js:414)
  at step (cpctr-app.js:351)
  at Object.next (cpctr-app.js:332)
  at cpctr-app.js:325
  at new Promise (<anonymous>)
  at __awaiter (cpctr-app.js:321)
  at cpctr-app.js:406
  at new Promise (<anonymous>)
  at CameraPluginWeb.<anonymous> (cpctr-app.js:406)
  at step (cpctr-app.js:351)
```

And a big question: why?

Well, let's spot the differences...



Searching on the example code

hmmmm, [@ionic/pwa-elements](#),
what's that?





Getting Started

- Introduction
- Required Dependencies
- Installation
- [PWA Elements](#)
- Using with Ionic

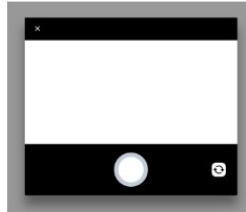
Basics

- Development Workflow
- Opening Native IDE
- Building your App
- Running your App
- Using Cordova Plugins
- Native Project Configuration
- Progressive Web Apps

iOS

PWA Elements

Some Capacitor plugins, such as `Camera`, have web-based UI available when not running natively. For example, calling `Camera.getPhoto()` will load a responsive photo-taking experience when running on the web or electron:



This UI is implemented using a subset of the [Ionic Framework](#) web components. Due to the magic of Shadow DOM, these components should not conflict with your own UI whether you choose to use Ionic or not.

Web-based alternatives for some Capacitor plugins



Adding @ionic/pwa-elements

Simply install them:

```
npm install @ionic/pwa-elements
```

And then import them:

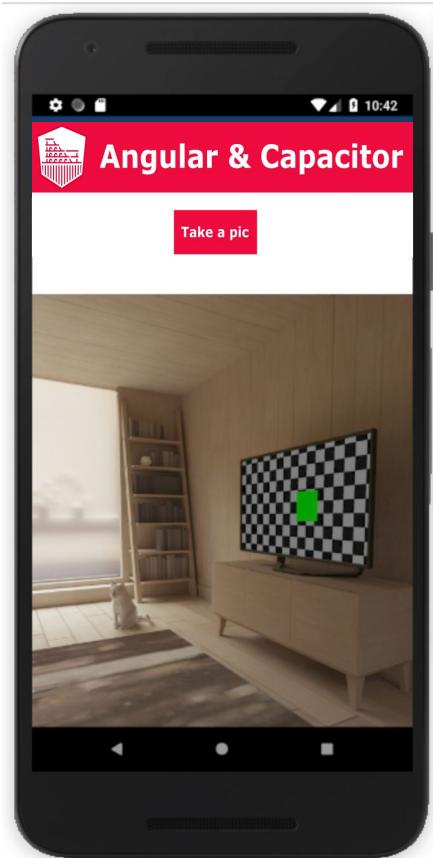
```
import '@ionic/pwa-elements';
```

And then...



It's a kind of magic!

On Android and Web



Angular & Capacitor

Take a pic



Second test: successful!



Capacitor 3 - Scepticism 0

The background of the slide is white with scattered red confetti. The confetti consists of various shapes: short, thick red lines and larger, curved red shapes that resemble the letter 'C' or 'J'. These elements are distributed across the entire page, with some appearing more prominently than others.

And in Real Life?

Because examples are examples...

Use case 1: Putting PWA into store



It simply works, easy and painless!

Use case 2: Progressive enhancing



Giving your PWA an extra P when going native

And Capacitor already works



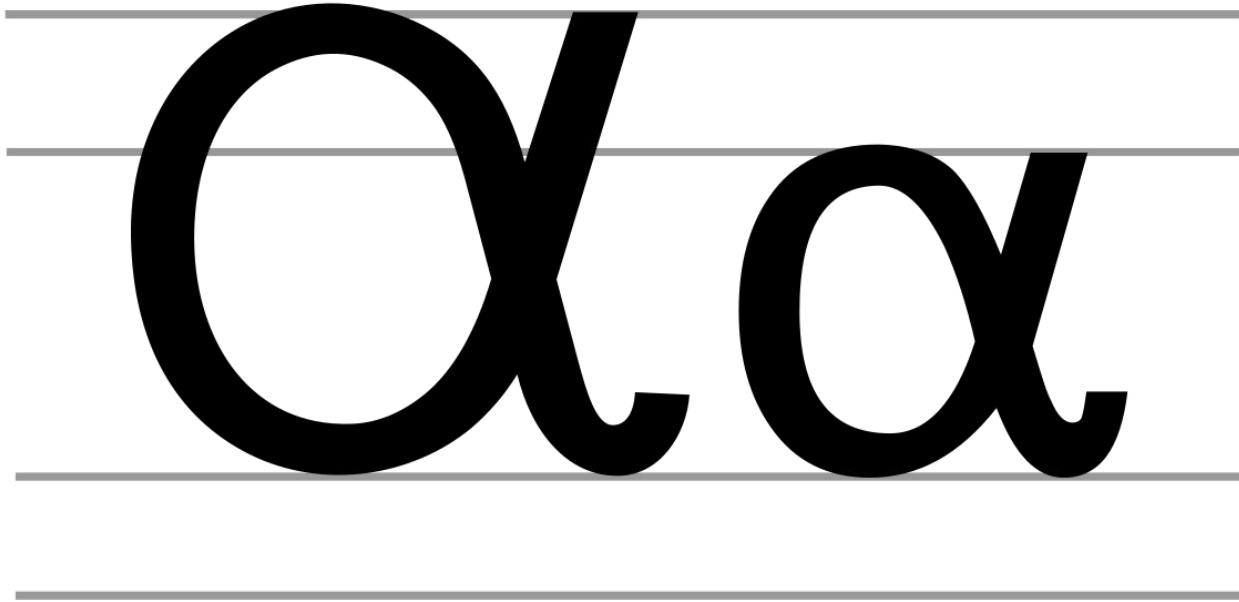
A true winner

The background of the slide is white with scattered red confetti pieces. The confetti consists of various shapes: short, thick red lines and larger, curved red shapes that resemble the letter 'C' or 'J'. These pieces are distributed across the entire page, with some appearing larger and more prominent than others.

Conclusions

Capacitor or not?

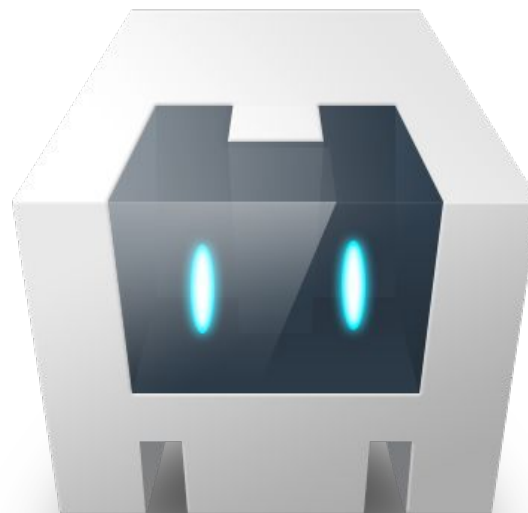
Still fairly recent



There are small glitches

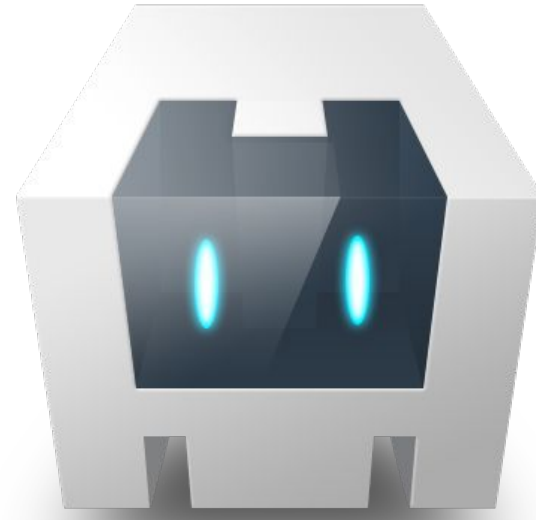
Doc could be more detailed, with more examples

Easy to use



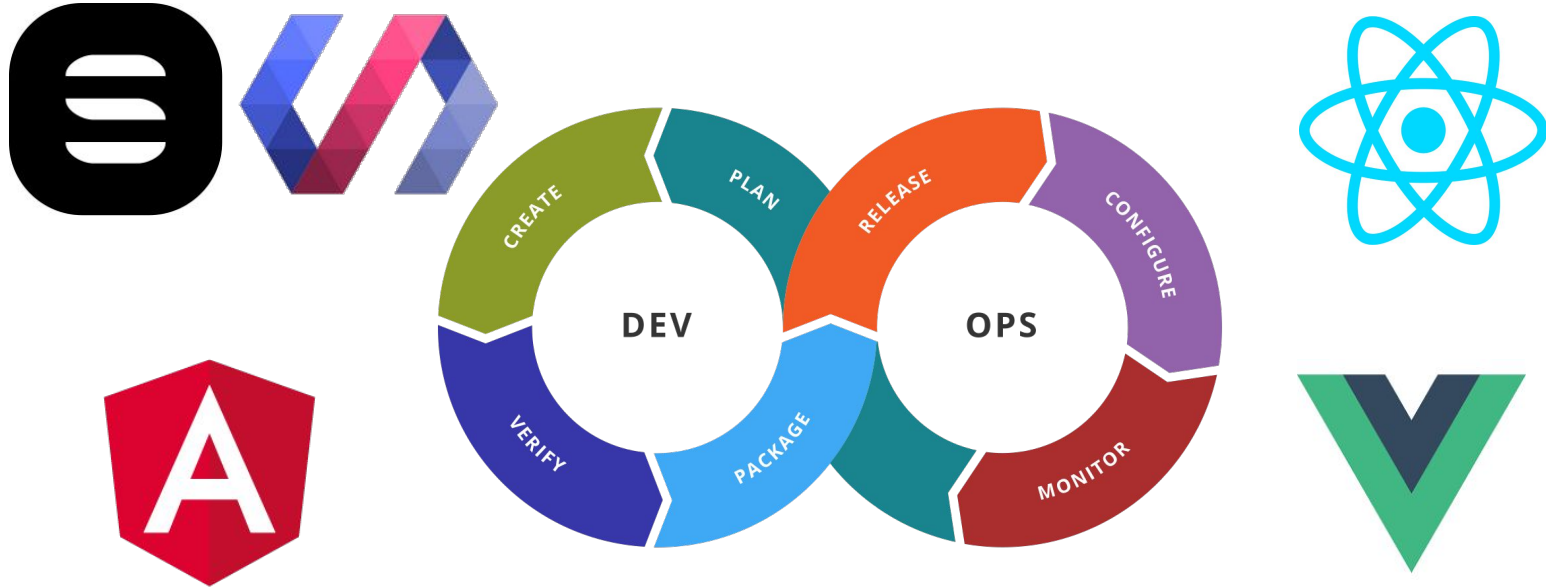
Friendlier than Cordova

Yet extensible



You can use existing Cordova plugins

Not opinionated



Easy to use in any framework
Easy to integrate in any dev toolchain

