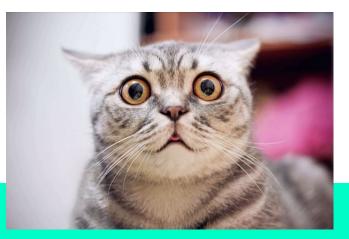
DOCKERFILE DOS & DO NOTS

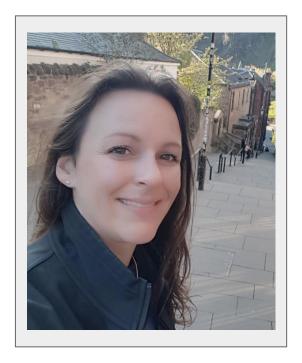
There are many ways to skin a cat…



but SHOULD you???

Melissa McKay Developer Advocate JFrog

ABOUT MELISSA MCKAY...



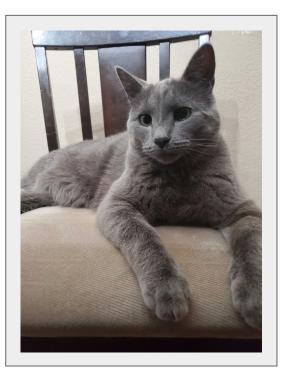
Developer Advocate @JFrog

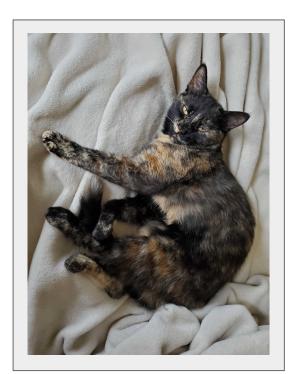
Java Champion Docker Captain

TWITTER: @melissajmckay

LINKEDIN: linkedin.com/in/melissajmckay

BU22





BEE

THE DOCKERFILE

ENV
ARG
WORKDIR
LABEL
EXPOSE
VOLUME

STOPSIGNAL ONBUILD SHELL HEALTHCHECK ENTRYPOINT



https://docs.docker.com/engine/reference/builder/

8 DO NOTS

IGNORING . DOCKERIGNORE



FROM ubuntu
WORKDIR /myapp
COPY . /myapp
EXPOSE 8080
ENTRYPOINT ["start.sh

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WHY USE . DOCKERIGNORE?

Avoid wasted time and invalidating cache by sending EVERYTHING to the Docker daemon

Avoid sending test or user specific files

Avoid sending secrets!



Ignore these files in my project **/*.md !README.md passwords.txt .git logs/ */temp **/test/ File: .dockerignore



404 File: .dockerignore

2) USING UNTRUSTED BASE IMAGES



FROM evilimage

WORKDIR /myapp

COPY . /myapp

ENTRYPOINT ["start.sh"]

WHY USE TRUSTED BASE Images?

Evaluate the image for your use case - KNOW WHAT'S IN IT!

Avoid malicious packages

Get latest updates

Start with Docker Official Images – mitigate your risk

3) NEVER UPDATING



FROM baseimage:2-years-ago

WORKDIR /myapp

COPY . /myapp

ENTRYPOINT ["start.sh"]



Security updates are important!

Security updates are really important!

Security updates are really, REALLY important!

4) NOT DEFINING VERSIONS



FROM mybaseimage

RUN apt-get update \ && install -y \ mypackage anotherpackage yetanotherpackage

WORKDIR /myapp

COPY . /myapp

EXPOSE 8080

ENTRYPOINT ["/start.sh"]

WHY DEFINE VERSIONS?

Have a bill of materials for your build - know what version of EVERYTHING is installed

Save yourself troubleshooting time by explicitly controlling version updates

5) INCLUDING BUILD TOOLS



FROM maven:3.6.3-jdk-8

WORKDIR /myapp

COPY . /myapp

RUN mvn clean package

ENTRYPOINT ["start.sh"]

WHY NOT INCLUDE YOUR BUILD Tool?

The size of your image will be bigger than it needs to be

Minimize your attack surface area by ONLY including what you need for your application to run in production

You can use a multi-stage build instead!

6 USING EXTERNAL RESOURCES



FROM ubuntu

```
RUN apt-get update \
&& install -y curl
```

```
RUN curl -sL \
https://somewhere.com/script.sh \
| bash -
```

WORKDIR /myapp

COPY . /myapp

ENTRYPOINT ["start.sh"]



If an external resource goes away... what do you do???

Not reviewing external scripts before they are used in your production environment is an excellent opening for a supply chain attack.

HARDCODING SECRETS OR CONFIG



FROM mybaseimage

RUN apt-get update

RUN rm -rf secrets

WORKDIR /myapp

COPY . /myapp

EXPOSE 8080 ENTRYPOINT ["/start.sh"] WHY AVOID HARDCODED SECRETS OR CONFIG?

It's never a good idea to advertise sensitive information in artifacts that will be moved around, possibly replicated, and deployed into production (or anywhere else)

Providing configuration at runtime allows for images to be environment agnostic

8) Doing Too Much!



FROM mybaseimage:1.0.0

```
RUN sudo apt-get purge \
--auto-remove oldpackage
```

```
RUN apt-get update \
&& apt-get install -y \
newpackage
```

WORKDIR /myapp

COPY . /myapp

RUN /cleanupdatabase.sh

RUN /run_unit_tests.sh

ENTRYPOINT ["start.sh"]

WHY KEEP IT SIMPLE?

Dockerfile should describe the build

If the base image needs modified - modify it!

Dockerfiles should contain idempotent operations only - in order to provide repeatable builds



DOCKERFILE DOCUMENTATION

https://docs.docker.com/engine/reference/builder/

OFFICIAL IMAGES

https://docs.docker.com/docker-hub/official_images/

MULTI-STAGE BUILDS
https://docs.docker.com/develop/develop-images/multistage-build/

STORING YOUR IMAGES https://dzone.com/refcardz/getting-started-with-container-registries



THANK YOU! Q & A