

Introduction to Serverless PHP

Rob Allen

April 2019

Platform options

Physical servers (Dell/HP)

Platform options

Virtual machines (EC2)

Physical servers (Dell/HP)

Platform options

Containers (Kubernetes)

Virtual machines (EC2)

Physical servers (Dell/HP)

Platform options

Platform (CloudFoundry)

Containers (Kubernetes)

Virtual machines (EC2)

Physical servers (Dell/HP)

Platform options

Serverless (OpenWhisk)

Platform (CloudFoundry)

Containers (Kubernetes)

Virtual machines (EC2)

Physical servers (Dell/HP)

Platform options



Serverless (OpenWhisk)

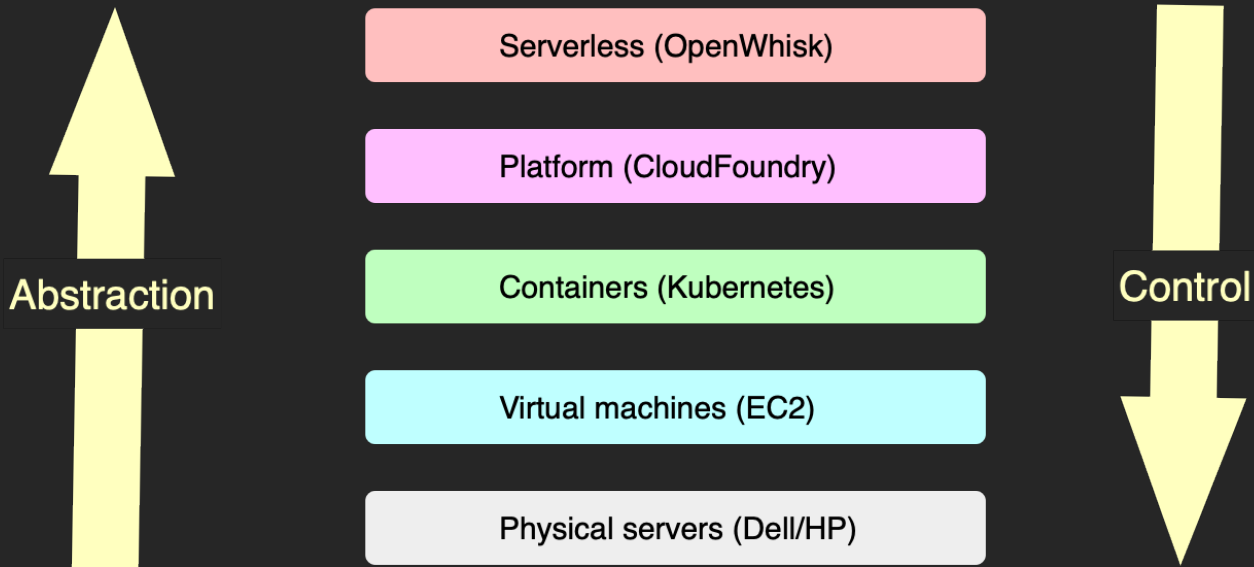
Platform (CloudFoundry)

Containers (Kubernetes)

Virtual machines (EC2)

Physical servers (Dell/HP)

Platform options



Serverless

Serverless is all about composing software systems from a collection of cloud services.

With serverless, you can lean on off-the-shelf cloud services resources for your application architecture, focus on business logic and application needs.

Nate Taggart, CEO Stackery

FaaS

- Your code
- Deployed to the cloud
- Runs when needed
- Scaled automatically
- Pay only for execution

Where are the servers?





**Not Your
PROBLEM!**



Use-cases



Use-cases

Synchronous

Service is invoked and provides immediate response
(HTTP requests: APIs, chat bots)



Use-cases

Synchronous

Service is invoked and provides immediate response
(HTTP requests: APIs, chat bots)

Asynchronous

Push a message which drives an action later
(web hooks, timed events, database changes)



Benefits

Benefits

- No need to maintain infrastructure

Benefits

- No need to maintain infrastructure
- Concentrate on application code

Benefits

- No need to maintain infrastructure
- Concentrate on application code
- Pay only for what you use, when you use it

Benefits

- No need to maintain infrastructure
- Concentrate on application code
- Pay only for what you use, when you use it
- Language agnostic

Challenges

Challenges

- Start up latency

Challenges

- Start up latency
- Time limit

Challenges

- Start up latency
- Time limit
- State is external

Challenges

- Start up latency
- Time limit
- State is external
- Different way of thinking

When should you use serverless?

When should you use serverless?

- Responding to web hooks

When should you use serverless?

- Responding to web hooks
- PWA/Static site contact form, et al.



When should you use serverless?

- Responding to web hooks
- PWA/Static site contact form, et al.
- Additional features without extending current platform

When should you use serverless?

- Responding to web hooks
- PWA/Static site contact form, et al.
- Additional features without extending current platform
- Variable traffic levels

When should you use serverless?

- Responding to web hooks
- PWA/Static site contact form, et al.
- Additional features without extending current platform
- Variable traffic levels
- When you want your costs to scale with traffic

Serverless platforms



Google Cloud Platform



IBM Cloud



APACHE
OpenWhisk



Serverless platforms with PHP support



Google Cloud Platform



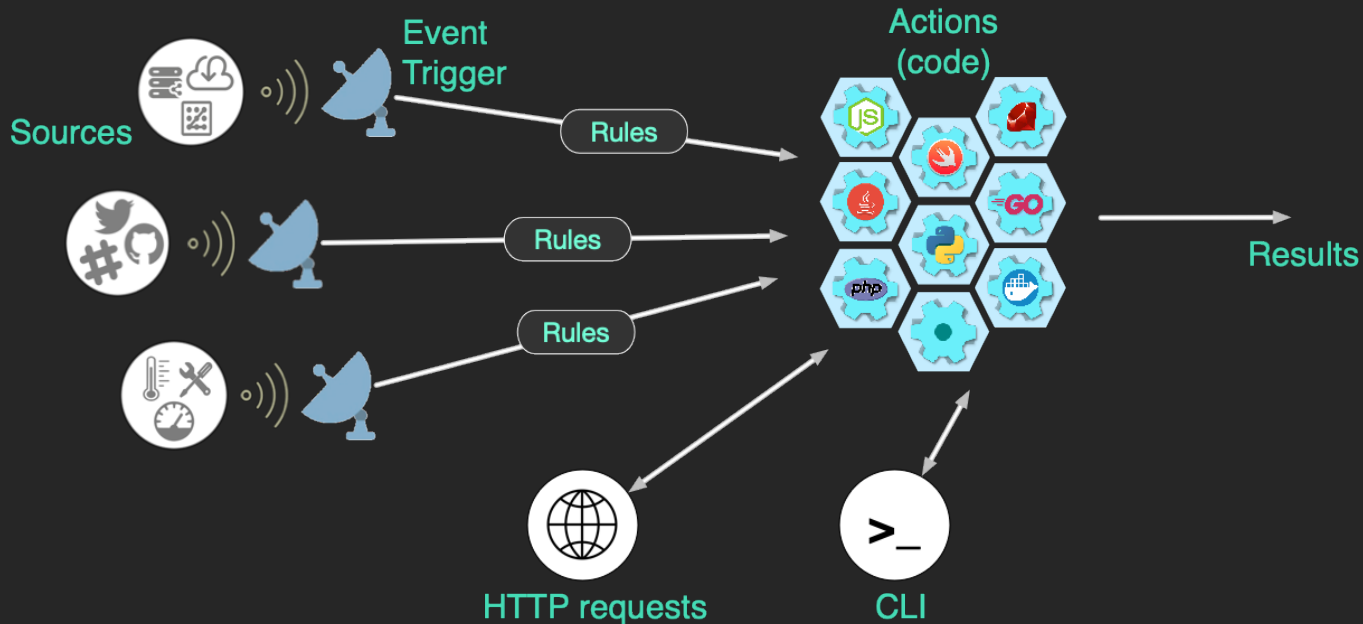


APACHE

OpenWhisk



Concepts







Java



Hello world in PHP

```
1 <?php
2 function main(array $args) : array
3 {
4     $name = $args["name"] ?? "World";
5
6     return [ "msg" => "Hello $name" ];
7 }
```

Hello world in PHP

Entry point

Event parameters

```
1 <?php
2 function main(array $args) : array
3 {
4     $name = $args["name"] ?? "World";
5
6     return [ "msg" => "Hello $name" ];
7 }
```

Service result

Upload your action

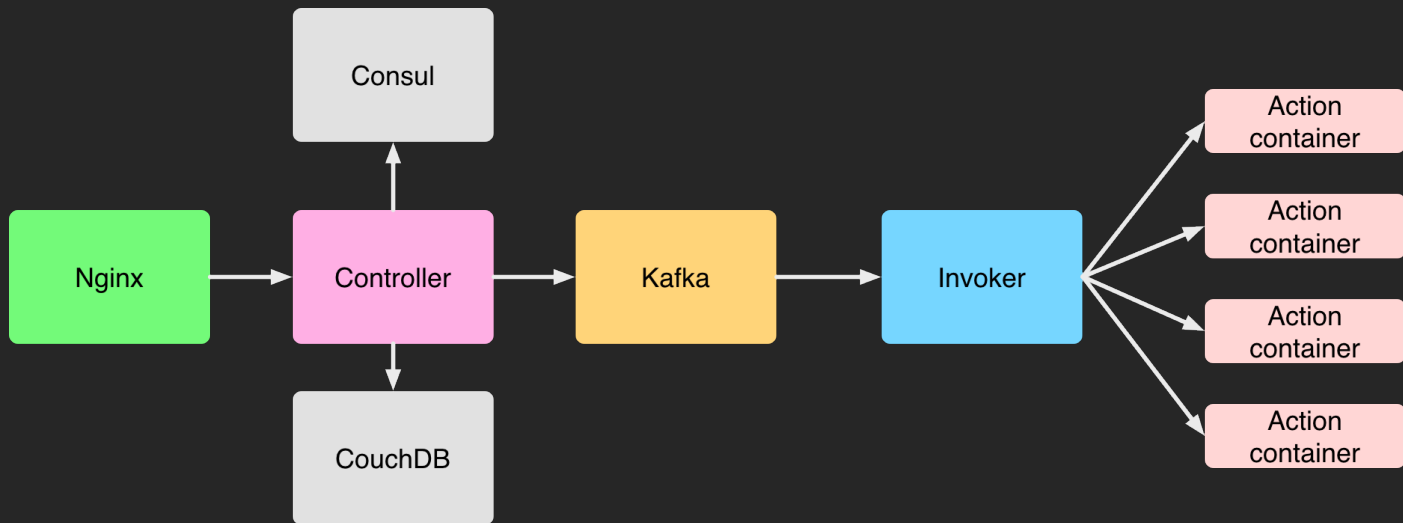
```
$ wsk action update hello hello.php  
ok: updated action hello
```

Run your action

```
$ wsk action invoke hello --result  
{  
  "msg": "Hello World"  
}
```

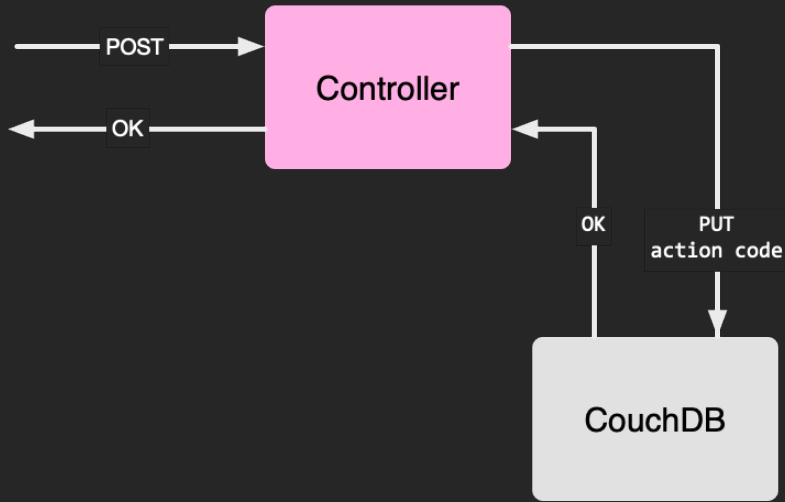
Under the hood

OpenWhisk's architecture



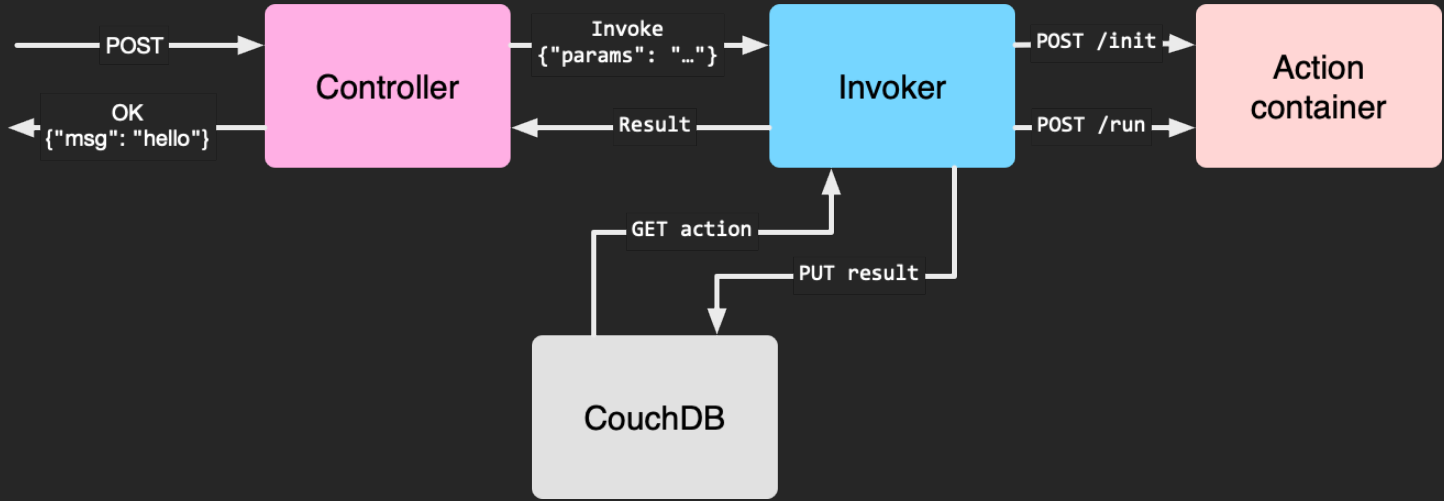
Create an action

```
$ wsk action create hello hello.php
```



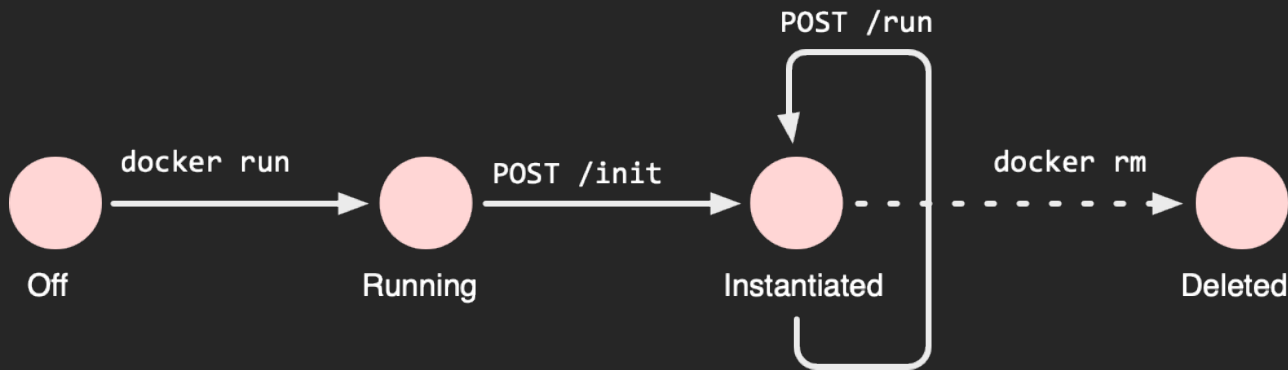
Invoke an action

```
$ wsk action invoke hello -r
```



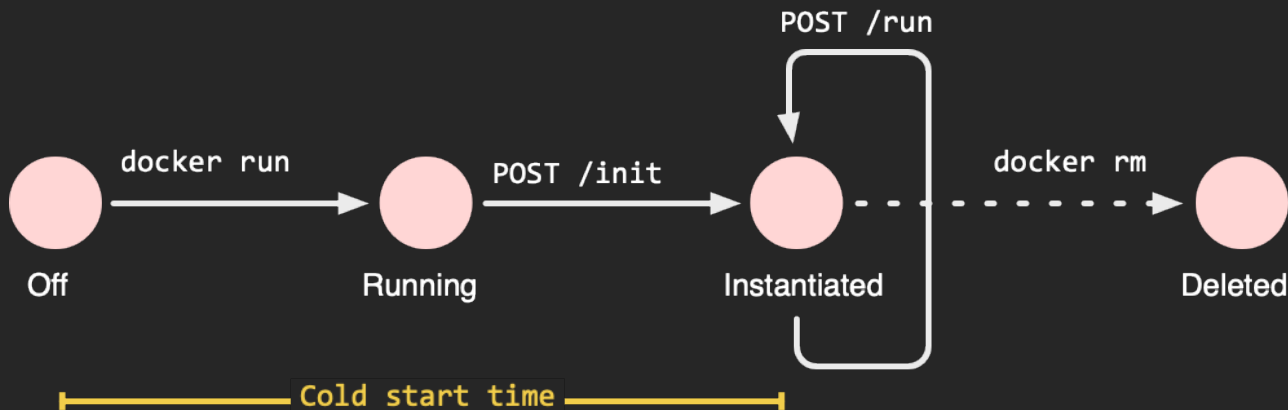
Action container lifecycle

- Hosts the user-written code
- Controlled via two end points: `/init` & `/run`



Action container lifecycle

- Hosts the user-written code
- Controlled via two end points: `/init` & `/run`





AWS Lambda with PHP

Only *sensibly* possible since November 2018 with the introduction of *layers*

AWS Lambda with PHP

Only *sensibly* possible since November 2018 with the introduction of *layers*

Process:

1. Create a layer containing:
 1. the PHP executable
 2. Write a bootstrap script
2. Write the PHP function!

Full details: akrabat.com/lambdaphp

Bootstrap file

```
// layer/php/bootstrap.php
while (true) {
    // get next event
    $eventPayload = $lambdaRuntime->getEventPayload();

    // execute handler
    $data = $handlerFunction($eventPayload);

    // send result
    $lambdaRuntime->sendResult($data);
}
```



Serverless Framework

Infrastructure as code



Manage using Serverless Framework

application manifest: serverless.yml

```
service: hello-lambdaphp
```

```
provider:
```

```
  name: aws
```

```
  runtime: provided
```

```
  memorySize: 128
```

```
layers:
```

```
  php:
```

```
    path: layer/php
```

Manage using Serverless Framework

```
service: hello-lambdaphp
```

```
provider:
```

```
  name: aws
```

```
  runtime: provided
```

```
  memorySize: 128
```

```
layers:
```

```
  php:
```

```
    path: layer/php
```

Manage using Serverless Framework

```
service: hello-lambdaphp
```

```
provider:
```

```
  name: aws
```

```
  runtime: provided
```

```
  memorySize: 128
```

```
layers:
```

```
  php:
```

```
    path: layer/php
```


Hello World in Lambda

```
function hello($eventData)
{
    $data = json_decode($eventData, true, 512,
        JSON_THROW_ON_ERROR);

    $name = $data['name'] ?? 'World';

    return json_encode(['msg' => "Hello $name"]);
}
```

Hello World in Lambda

```
function hello($eventData)
{
    $data = json_decode($eventData, true, 512,
        JSON_THROW_ON_ERROR);

    $name = $data['name'] ?? 'World';

    return json_encode(['msg' => "Hello $name"]);
}
```

Hello World in Lambda

```
function hello($eventData)
{
    $data = json_decode($eventData, true, 512,
        JSON_THROW_ON_ERROR);

    $name = $data['name'] ?? 'World';

    return json_encode(['msg' => "Hello $name"]);
}
```

Hello World in Lambda

```
function hello($eventData)
{
    $data = json_decode($eventData, true, 512,
        JSON_THROW_ON_ERROR);

    $name = $data['name'] ?? 'World';

    return json_encode(['msg' => "Hello $name"]);
}
```

Manage using Serverless Framework

```
functions:  
  hello:  
    handler: handler.hello  
    layers:  
      - {Ref: PhpLambdaLayer}
```



Deploy using Serverless Framework

```
$ sls deploy
```

```
Serverless: Packaging service...
```

```
Serverless: Uploading CloudFormation file to S3...
```

```
...
```

```
functions:
```

```
  hello: hello-lambda-php-dev-hello
```

```
layers:
```

```
  php: arn:aws:lambda:eu-west-2:661969457706:layer:php:
```

```
Serverless: Removing old service artifacts from S3...
```

Invoke using Serverless Framework

```
$ sls invoke -f hello --data='{ "name": "Rob" }'  
{  
  "msg": "Hello Rob"  
}
```

Bref

Community maintained PHP runtime for AWS Lambda

```
<?php
```

```
require __DIR__.' /vendor/autoload.php';
```

```
lambda(function (array $event) {  
    $name = $event['name'] ?? 'World';  
    return ['msg' => "Hello $name"];  
});
```

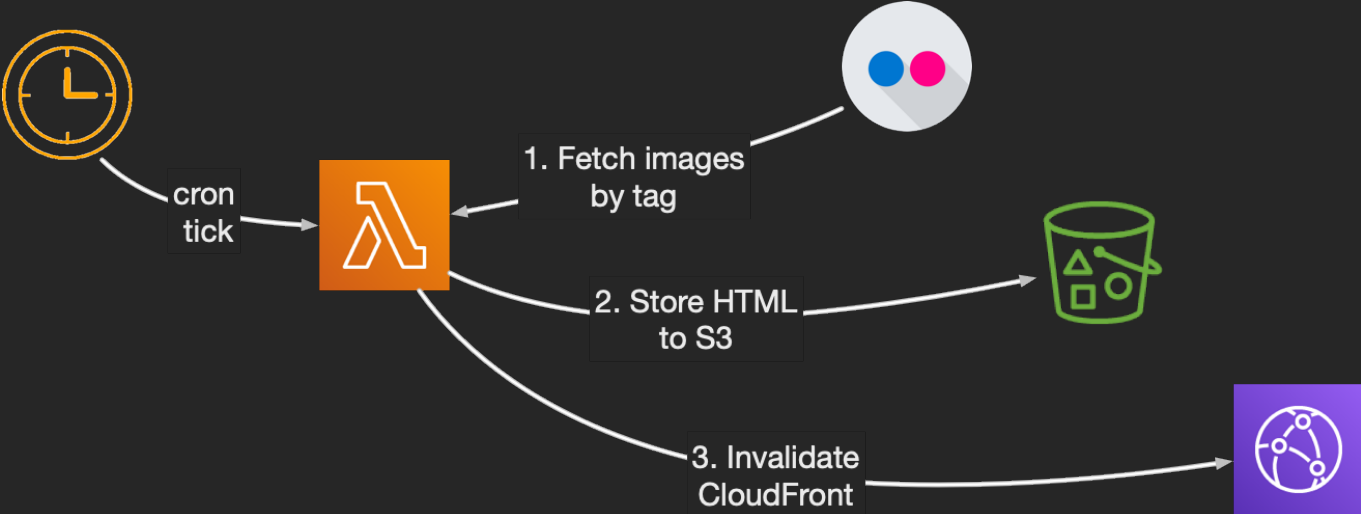

Project 365
My photo-a-day website

Project 365

Static website to display my photo-a-day picture for each day of the year.

- Hosted on S3
- CloudFront CDN
- Lambda/PHP function

Lambda/PHP function



Serverless configuration

```
functions:
  update:
    handler: src/actions/update.main
    layers:
      - {Ref: PhpLambdaLayer}
    environment:
      FLICKR_API_KEY: ${self:custom.FLICKR_API_KEY}
      FLICKR_USER_ID: ${self:custom.FLICKR_USER_ID}
    events:
      - schedule:
          name: project365-build
          rate: cron(0 */2 * * ? *)
```



Serverless configuration

```
functions:
```

```
  update:
```

```
    handler: src/actions/update.main
```

```
    layers:
```

```
      - {Ref: PhpLambdaLayer}
```

```
    environment:
```

```
      FLICKR_API_KEY: ${self:custom.FLICKR_API_KEY}
```

```
      FLICKR_USER_ID: ${self:custom.FLICKR_USER_ID}
```

```
    events:
```

```
      - schedule:
```

```
        name: project365-build
```

```
        rate: cron(0 */2 * * ? *)
```

Serverless configuration

```
functions:
  update:
    handler: src/actions/update.main
    layers:
      - {Ref: PhpLambdaLayer}
    environment:
      FLICKR_API_KEY: ${self:custom.FLICKR_API_KEY}
      FLICKR_USER_ID: ${self:custom.FLICKR_USER_ID}
    events:
      - schedule:
          name: project365-build
          rate: cron(0 */2 * * ? *)
```

Serverless configuration

```
functions:
  update:
    handler: src/actions/update.main
    layers:
      - {Ref: PhpLambdaLayer}
  environment:
    FLICKR_API_KEY: ${self:custom.FLICKR_API_KEY}
    FLICKR_USER_ID: ${self:custom.FLICKR_USER_ID}
  events:
    - schedule:
        name: project365-build
        rate: cron(0 */2 * * ? *)
```

Serverless configuration

```
functions:
  update:
    handler: src/actions/update.main
    layers:
      - {Ref: PhpLambdaLayer}
    environment:
      FLICKR_API_KEY: ${self:custom.FLICKR_API_KEY}
      FLICKR_USER_ID: ${self:custom.FLICKR_USER_ID}
  events:
    - schedule:
        name: project365-build
        rate: cron(0 */2 * * ? *)
```


main()

```
function main(array $eventData) : array
{
    $apiKey = getEnvVar('P365_FLICKR_API_KEY');
    $userId = getEnvVar('P365_FLICKR_USER_ID');
    $year = $eventData['year'] ?? date('Y');

    $pageCreator = new PhotoPageCreator($apiKey);
    $html = $pageCreator->update($year, $userId);
    $uploader = new Uploader($cloudFrontId);
    $uploader->uploadOne($filename, $html, $s3Bucket);
    $uploader->invalidate(['/' . $filename]);
}
```

main()

```
function main(array $eventData) : array
{
    $apiKey = getEnvVar('P365_FLICKR_API_KEY');
    $userId = getEnvVar('P365_FLICKR_USER_ID');
    $year = $eventData['year'] ?? date('Y');

    $pageCreator = new PhotoPageCreator($apiKey);
    $html = $pageCreator->update($year, $userId);
    $uploader = new Uploader($cloudFrontId);
    $uploader->uploadOne($filename, $html, $s3Bucket);
    $uploader->invalidate(['/' . $filename]);
}
```

main()

```
function main(array $eventData) : array
{
    $apiKey = getEnvVar('P365_FLICKR_API_KEY');
    $userId = getEnvVar('P365_FLICKR_USER_ID');
    $year = $eventData['year'] ?? date('Y');

    $pageCreator = new PhotoPageCreator($apiKey);
    $html = $pageCreator->update($year, $userId);
    $uploader = new Uploader($cloudFrontId);
    $uploader->uploadOne($filename, $html, $s3Bucket);
    $uploader->invalidate(['/' . $filename]);
}
```

main()

```
function main(array $eventData) : array
{
    $apiKey = getEnvVar('P365_FLICKR_API_KEY');
    $userId = getEnvVar('P365_FLICKR_USER_ID');
    $year = $eventData['year'] ?? date('Y');

    $pageCreator = new PhotoPageCreator($apiKey);
    $html = $pageCreator->update($year, $userId);
    $uploader = new Uploader($cloudFrontId);
    $uploader->uploadOne($filename, $html, $s3Bucket);
    $uploader->invalidate(['/' . $filename]);
}
```

main()

```
function main(array $eventData) : array
{
    $apiKey = getEnvVar('P365_FLICKR_API_KEY');
    $userId = getEnvVar('P365_FLICKR_USER_ID');
    $year = $eventData['year'] ?? date('Y');

    $pageCreator = new PhotoPageCreator($apiKey);
    $html = $pageCreator->update($year, $userId);
    $uploader = new Uploader($cloudFrontId);
    $uploader->uploadOne($filename, $html, $s3Bucket);
    $uploader->invalidate(['/' . $filename]);
}
```

Fetch photos from Flickr

```
$url = '?' . http_build_query([
    'api_key' => $this->flickrApiKey,
    'user_id' => $flickrUserId,
    'extras' => 'url_z, date_taken, owner_name',
    'method' => 'flickr.photos.search',
    'tags' => $year,
]);

$response = $this->client->get($url);
$data = json_decode($response->getBody(), true);
return $data['photos'];
```

Fetch photos from Flickr

```
$url = '?' . http_build_query([
    'api_key' => $this->flickrApiKey,
    'user_id' => $flickrUserId,
    'extras' => 'url_z, date_taken, owner_name',
    'method' => 'flickr.photos.search',
    'tags' => $year,
]);

$response = $this->client->get($url);
$data = json_decode($response->getBody(), true);
return $data['photos'];
```

Fetch photos from Flickr

```
$url = '?' . http_build_query([
    'api_key' => $this->flickrApiKey,
    'user_id' => $flickrUserId,
    'extras' => 'url_z, date_taken, owner_name',
    'method' => 'flickr.photos.search',
    'tags' => $year,
]);

$response = $this->client->get($url);
$data = json_decode($response->getBody(), true);
return $data['photos'];
```


Upload to S3

```
$s3 = new S3Client([  
    'version' => 'latest',  
    'region'  => getenv('AWS_DEFAULT_REGION')  
]);
```

```
$s3->putObject([  
    'Bucket' => $bucketName,  
    'ACL'    => 'public-read',  
    'Key'    => $filename,  
    'Body'   => $data,  
    'ContentType' => 'text/html',  
]);
```

Upload to S3

```
$s3 = new S3Client([  
    'version' => 'latest',  
    'region'  => getenv('AWS_DEFAULT_REGION')  
]);
```

```
$s3->putObject([  
    'Bucket' => $bucketName,  
    'ACL'    => 'public-read',  
    'Key'    => $filename,  
    'Body'   => $data,  
    'ContentType' => 'text/html',  
]);
```

Upload to S3

```
$s3 = new S3Client([  
    'version' => 'latest',  
    'region'  => getenv('AWS_DEFAULT_REGION')  
]);
```

```
$s3->putObject([  
    'Bucket' => $bucketName,  
    'ACL'    => 'public-read',  
    'Key'    => $filename,  
    'Body'   => $data,  
    'ContentType' => 'text/html',  
]);
```

Invalidate CloudFront

```
$cft = new CloudFrontClient([ .. ]);

$result = $cft->createInvalidation([
    'DistributionId' => $cloudFrontId,
    'InvalidationBatch' => [
        'CallerReference' => date('YmdHis'),
        'Paths' => [
            'Items' => ["$year.html"],
            'Quantity' => 1,
        ],
    ],
]);
```

Invalidate CloudFront

```
$cft = new CloudFrontClient([ .. ]);

$result = $cft->createInvalidation([
    'DistributionId' => $cloudFrontId,
    'InvalidationBatch' => [
        'CallerReference' => date('YmdHis'),
        'Paths' => [
            'Items' => ["$year.html"],
            'Quantity' => 1,
        ],
    ],
]);
```

Invalidate CloudFront

```
$cft = new CloudFrontClient([ .. ]);

$result = $cft->createInvalidation([
    'DistributionId' => $cloudFrontId,
    'InvalidationBatch' => [
        'CallerReference' => date('YmdHis'),
        'Paths' => [
            'Items' => ["$year.html"],
            'Quantity' => 1,
        ],
    ],
]);
```

Invalidate CloudFront

```
$cft = new CloudFrontClient([ .. ]);

$result = $cft->createInvalidation([
    'DistributionId' => $cloudFrontId,
    'InvalidationBatch' => [
        'CallerReference' => date('YmdHis'),
        'Paths' => [
            'Items' => ["$year.html"],
            'Quantity' => 1,
        ],
    ],
]);
```

The finished website



To sum up

Resources

- <https://akrabat.com>
- <https://www.martinfowler.com/articles/serverless.html>
- <https://github.com/akrabat/ow-php-todo-backend>
- <https://github.com/akrabat/project365-photos-website>
- <http://www.openwhisk.org>
- <https://aws.amazon.com/lambda/>
- <https://bref.sh>

Thank you!