inclusive design 24

Gunnar's picks

Save the date! #id24 returns on 23 September 2021!

Inclusive Design 24 (#id24) is a free 24-hour online event for the global community. It celebrates inclusive design and shares knowledge and ideas from analogue to digital, from design to development, from planners to practitioners, and everything and everyone in between.

2:00AM
23 September
(0:00 UTC 23 Sep)

Crystal Preston-Watson

Everyone Should Have WAP (Web Accessibility Please)

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3:00AM
23 September
(1:00 UTC 23 Sep)

Kenji Yanagawa / 柳川健二(やながわけんじ)

Can People with Disabilities Use VR? / 障害があってもVRを使えますか？

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Ken

4:00AM
23 September
(2:00 UTC 23 Sep)

AmyJune Hineline

Beyond "99 Red Balloons" - A Pragmatic guide to alternative text

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5:00AM
23 September
(3:00 UTC 23 Sep)

Faith McGee

Inclusivity in Gaming: It Starts with Code

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6:00AM
23 September
(4:00 UTC 23 Sep)

Claire Webber and Sarah Pulis
Annotating designs for Accessibility

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Developers

7:00AM
23 September
(5:00 UTC 23 Sep)

Eeva-Jonna Panula
You Make My Head Spin - Reducing Motion on the Web

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8:00AM
23 September
(6:00 UTC 23 Sep)

Pratistha Sharma
Starting Point towards Inclusive Design

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9:00AM
23 September
(7:00 UTC 23 Sep)

Henny Swan
Inclusive Design Principles

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Product managers

Designers

Developers

10:00 AM
23 September
(8:00 UTC 23 Sep)

Simon Hearne
Inclusive Design is Fast by Default

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Developers

11:00 AM
23 September
(9:00 UTC 23 Sep)

Daniel Montalvo
Curricula on Web Accessibility: Build, Compare and Select Courses on Web Accessibility

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12:00 PM
23 September
(10:00 UTC 23 Sep)

Product managers

Designers

Alastair Campbell
WCAG 2.2 What's new and what to do with it

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Developers

1:00 PM
23 September
(11:00 UTC 23 Sep)

Paul Alexander
Giving Voices Equity: Inclusive Teams Create Inclusive Products

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2:00PM
23 September
(12:00 UTC 23 Sep)

Robin Spinks and Sonali Rai
Auditorial: an innovative approach to inclusive story telling

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`Designers`

3:00PM
23 September
(13:00 UTC 23 Sep)

Dennis Lembrée
Mouse Accessibility

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4:00PM
23 September
(14:00 UTC 23 Sep)

Donna Bungard
How Project Management Empowers Accessibility

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`Product managers`

5:00PM
23 September
(15:00 UTC 23 Sep)

Johan Huijkman
Better quality of life through apps

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`Designers`

6:00PM
23 September
(16:00 UTC 23 Sep)

Carie Fisher

Accessible SVG Masterclass

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Developers

7:00PM
23 September
(17:00 UTC 23 Sep)

Leah Brochu and Daniella Levy-Pinto

Accessible Workflows for Inclusive Publishing

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8:00PM
23 September
(18:00 UTC 23 Sep)

Reinaldo Ferraz

Now it is easy to add captions to videos on the web

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9:00PM
23 September
(19:00 UTC 23 Sep)

Lee Dale

There is no average person; why designing with intersectionality in mind is critical

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10:00PM
23 September
(20:00 UTC 23 Sep)

Glenda Sims and Jennie Delisi

Your brain is welcome here: Digital spaces need a new welcome mat

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11:00PM
23 September
(21:00 UTC 23 Sep)

Meryl Evans

Deaf Tech: Travel Through Time from Past to Future

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12:00AM
24 September
(22:00 UTC 23 Sep)

Ross Mullen

The next step and beyond, using screen readers to evaluate the compatibility of a website

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1:00AM
24 September
(23:00 UTC 23 Sep)

Jared Smith

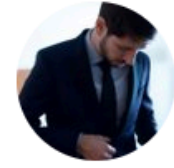**Using the WebAIM Million and User Surveys to Inform Your Inclusion Efforts**

▶ **View video/stream** ⟫ **Show details**

" **People aren't edge cases—**
tasks are.

~ Joe Lanman
@joelanman

Lee Dale
@leedaleyyz

Boss slide.

Accompanying commentary from me:
"The issue with edge cases as market, audience, or customer segmentation is that you miss out on the key quality of engagement that impacts your products and services—behaviour."

Thanks, @joelanman.

> " **People aren't edge cases—** tasks are.
>
> ~ Joe Lanman
> @joelanman

6:51 PM · Sep 24, 2021 · Twitter Web App

1 Like

Gunnar Bittersmann
@g16n

Replying to @leedaleyyz and @joelanman

Just no. This is a Boss slide. 🤣

youtube.com
Springsteen Crashes Into The Camera (in 720p HD) at Supe...
Bruce Springsteen crashes into the cameraman at Superbowl 43. Presented in 720p HD, the highest available on YouTube.

7:47 PM · Sep 24, 2021 · Twitter Web App

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