

github.com/ipvm-wg lu.ma/ipvm

Interplanetary Virtual Machine Content Addressed Compute for an Open World



Sometimes I think the only universal in the computing field is the fetch-execute-cycle.

Alan Perlis, Epigrams on Programming #44

IPVM Brooklyn Zelenka @expede



github.com/expede



IPVM Brooklyn Zelenka @expede

- Cofounder & CTO at Fission
 - discord.gg/fissioncodes
 - @fission@plnetwork.xyz
- IPVM Spec Wrangler github.com/ipvm-wg



github.com/expede



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github.com/expede





How we got here

What is an "IPVM" anyway?

How to get involved

What we've learned





Brought To You By...

IPVM Working Group

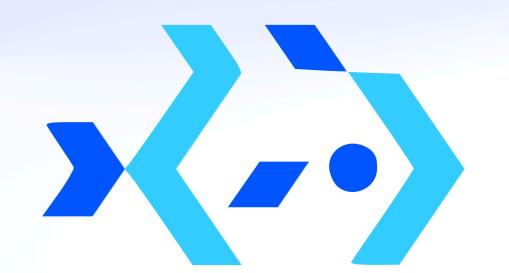
Working Group for the Interplanetary Virtual Machine





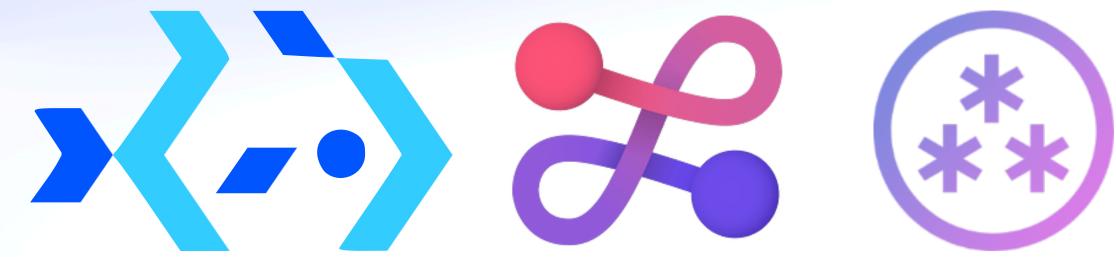
Brought To You By...

IPVM Working Group





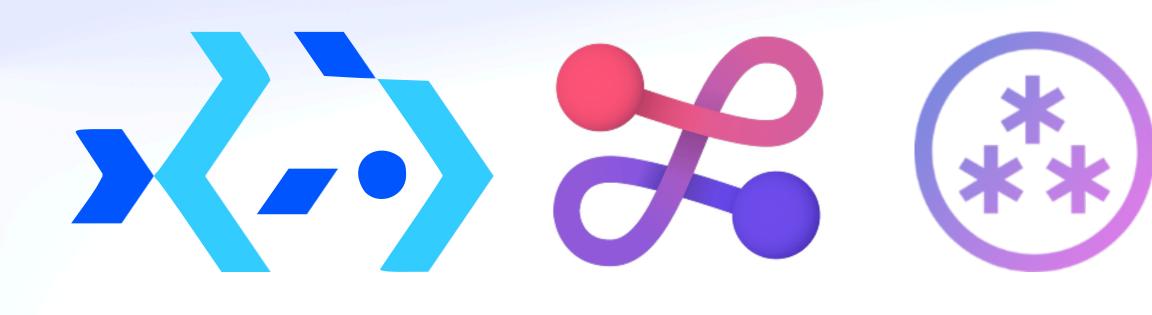
Working Group for the Interplanetary Virtual Machine





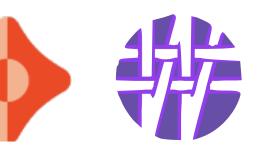
Brought To You By...

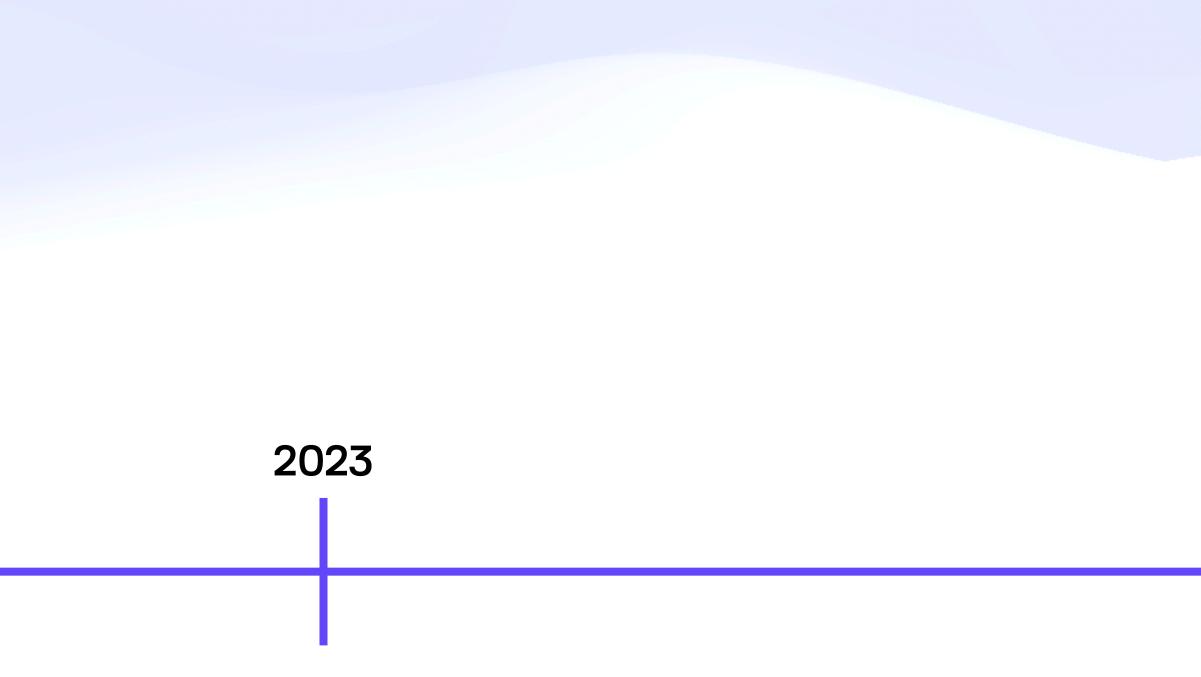
IPVM Working Group





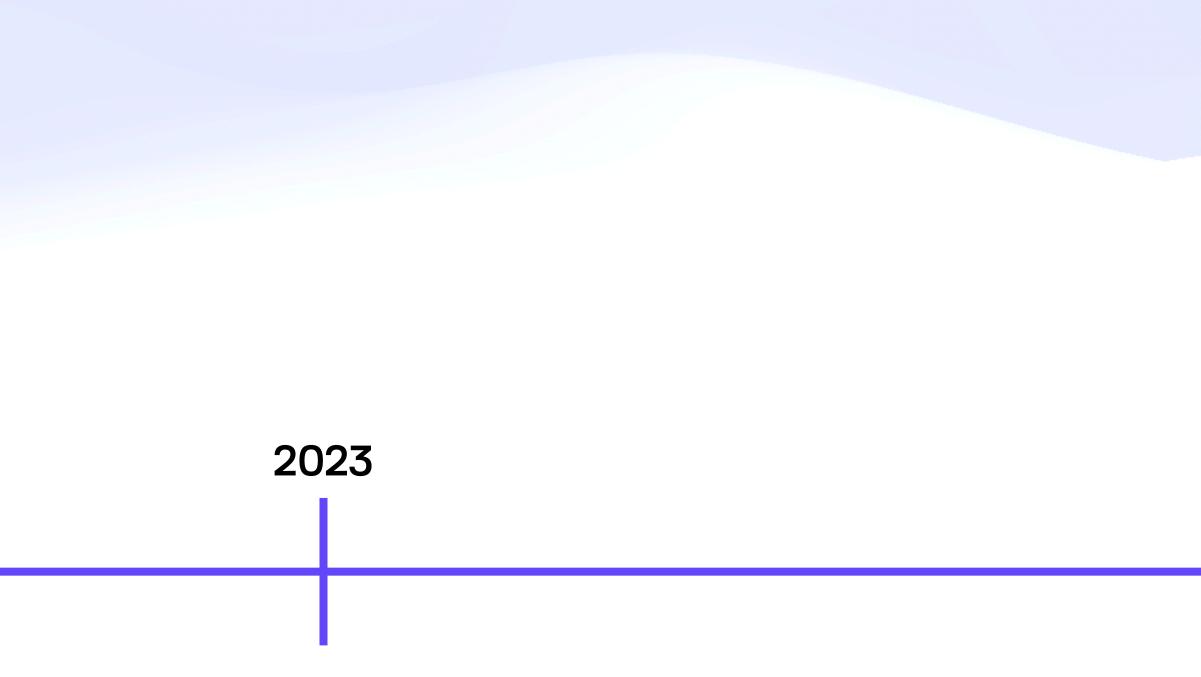
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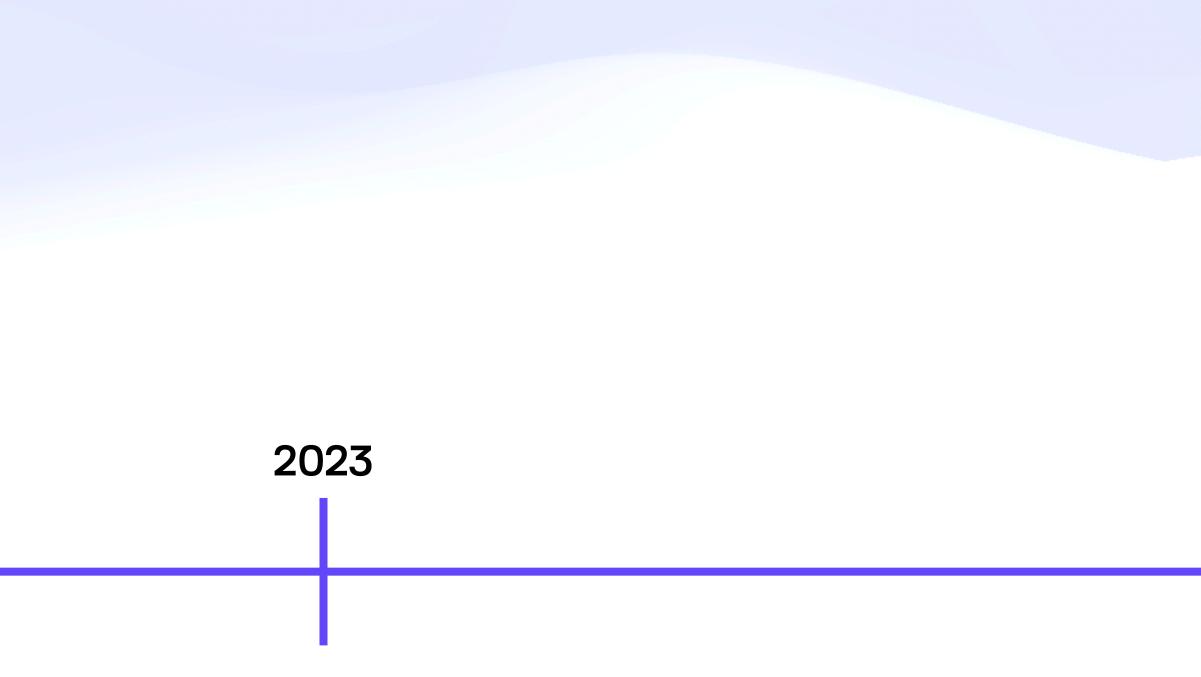
IPFS þing Reykjavík

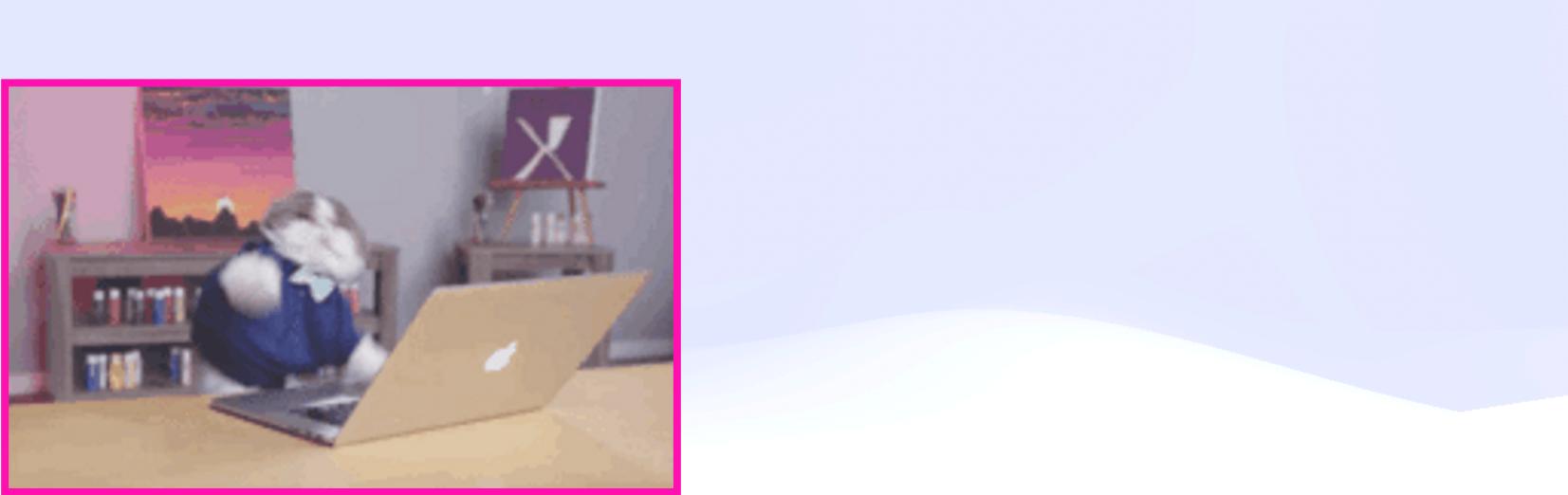




IPFS þing Reykjavík

<crickets>



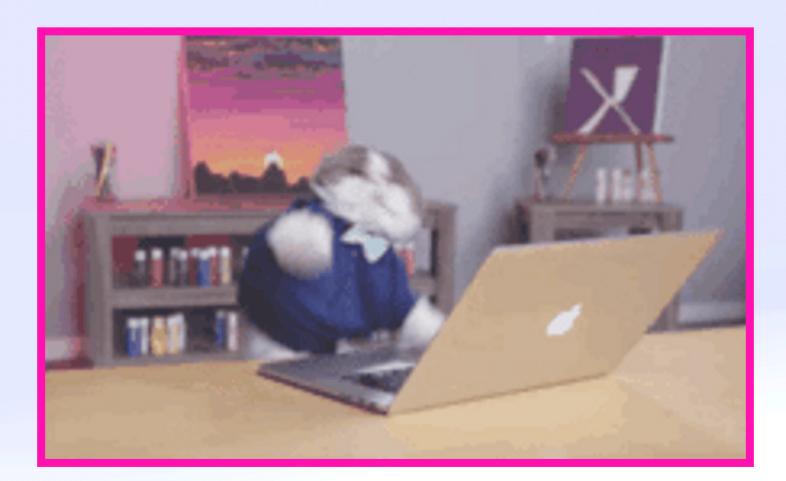


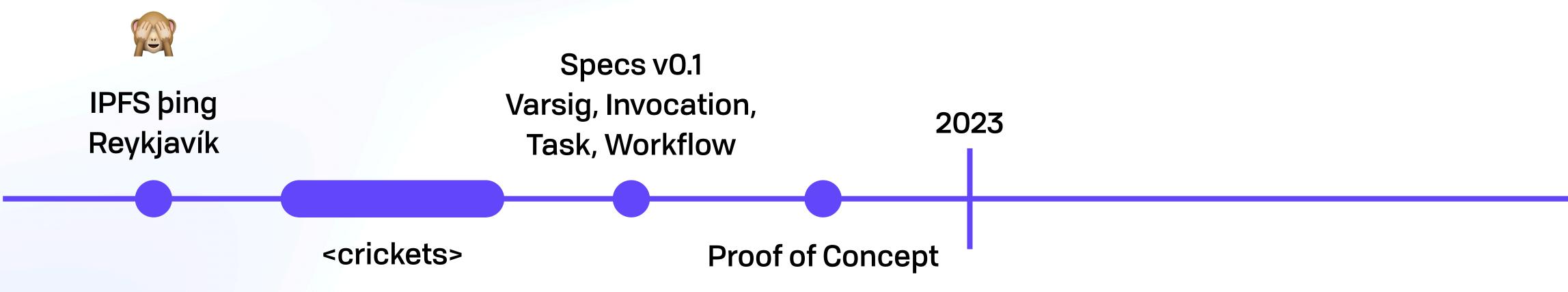


IPFS þing Reykjavík Specs v0.1 Varsig, Invocation, Task, Workflow

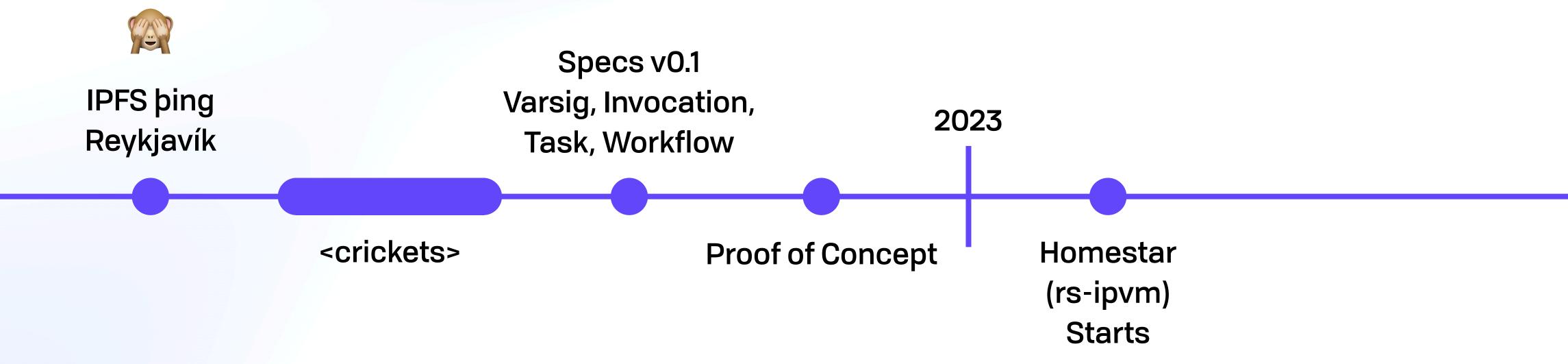
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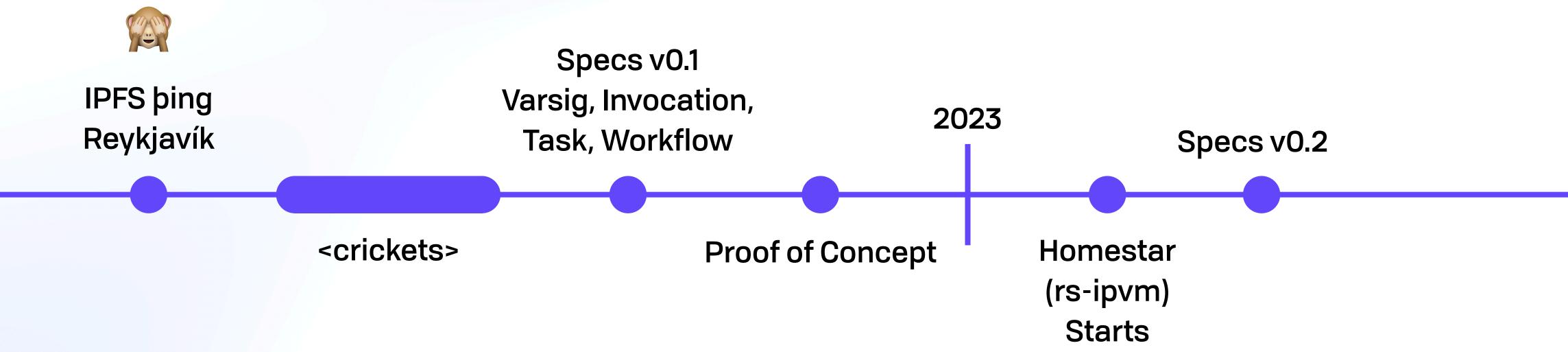


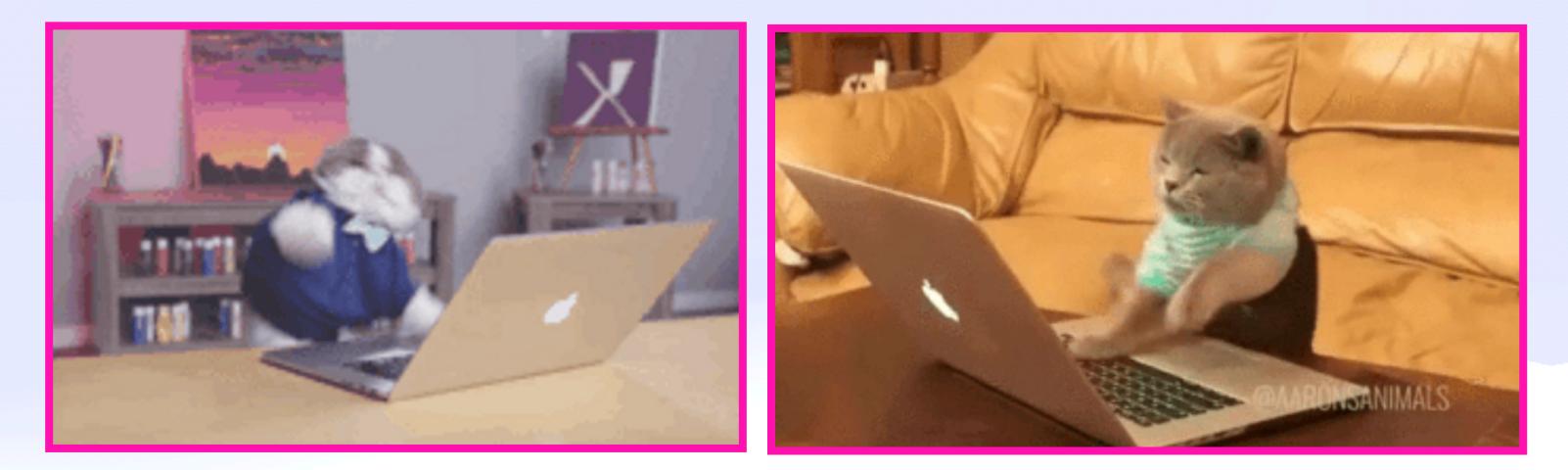


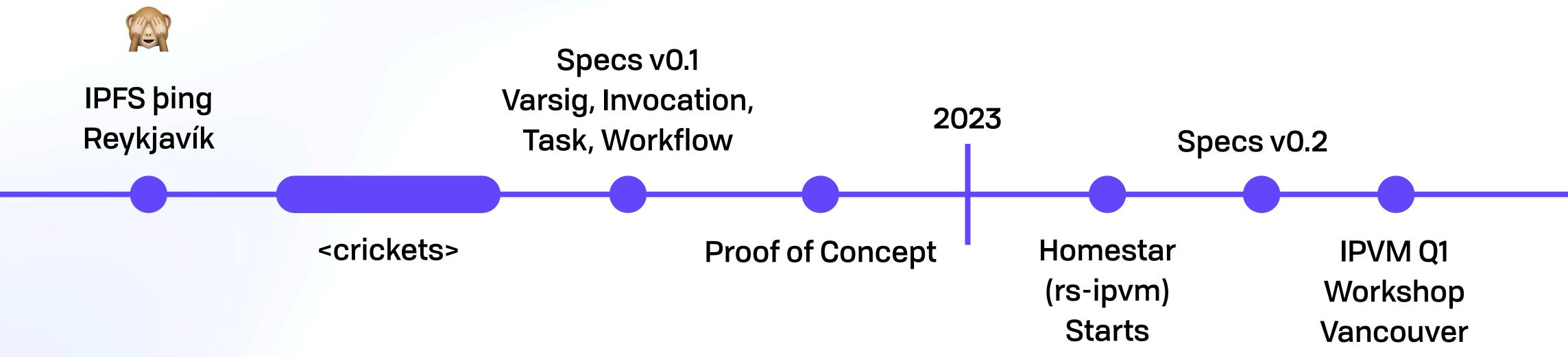


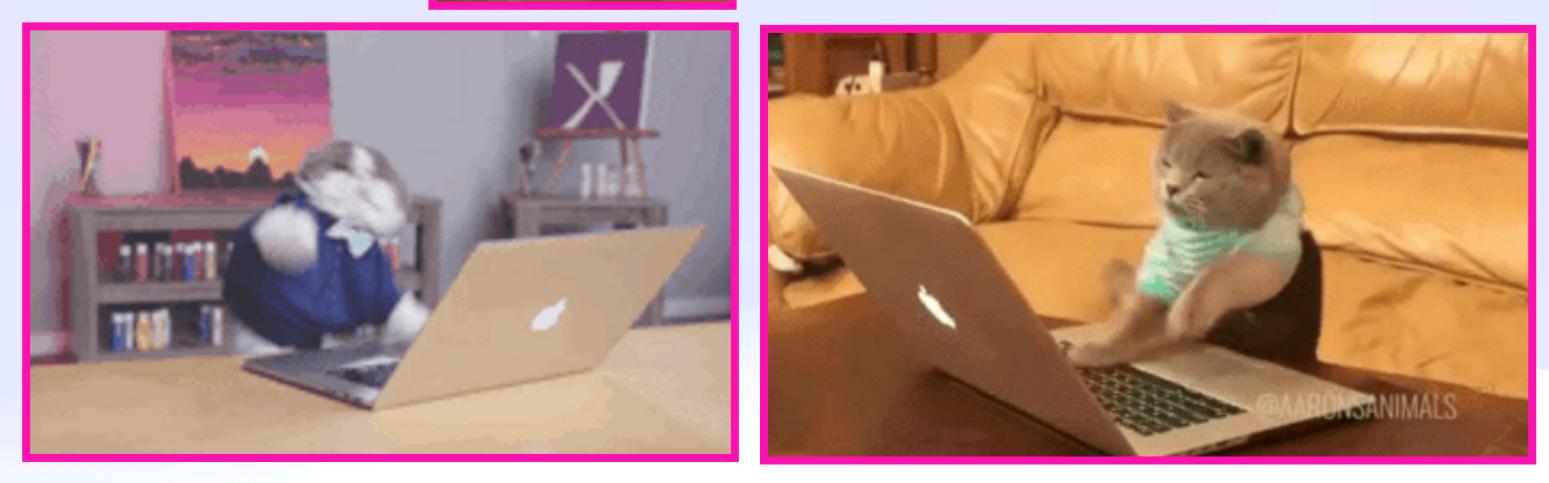


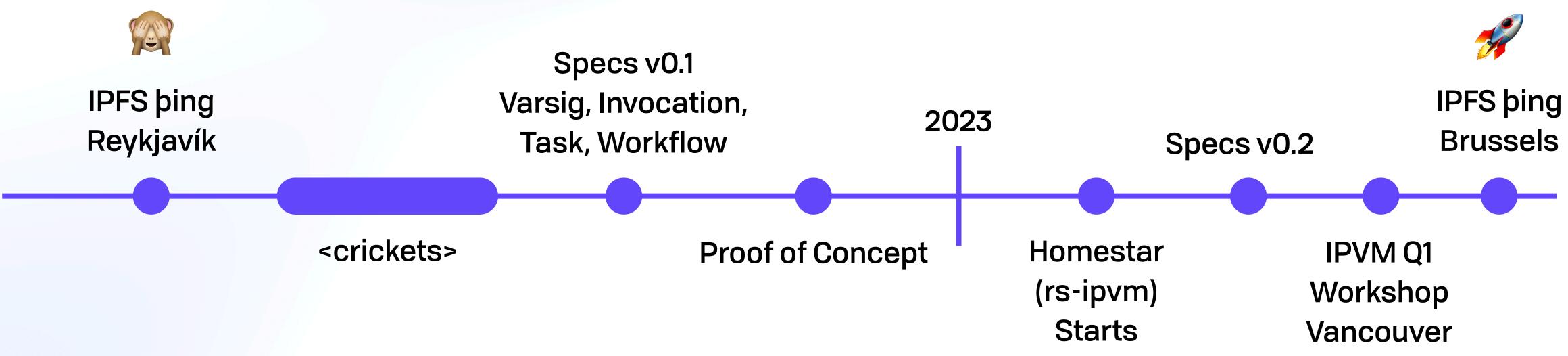
















IPVM

What Is An IPVM?

1

What is an IPVM 🤪 The HTTP of Compute 🧉



What is an IPVM 🤪 The HTTP of Compute S

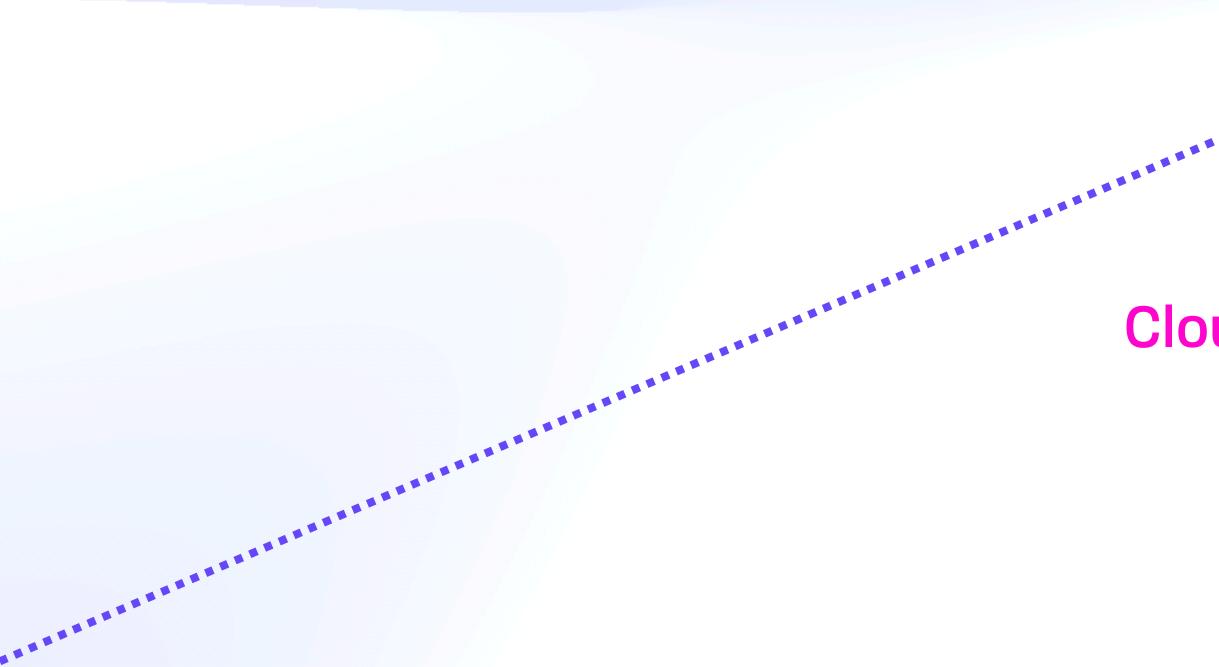
- •Compute like data should be a **ubiquitous** commodity
- •End users & IPFS teams can **depend** on having compute around
- Fully consistent functionality between clients
- •Replace (e.g.) AWS Lambda with an open protocol & nodes

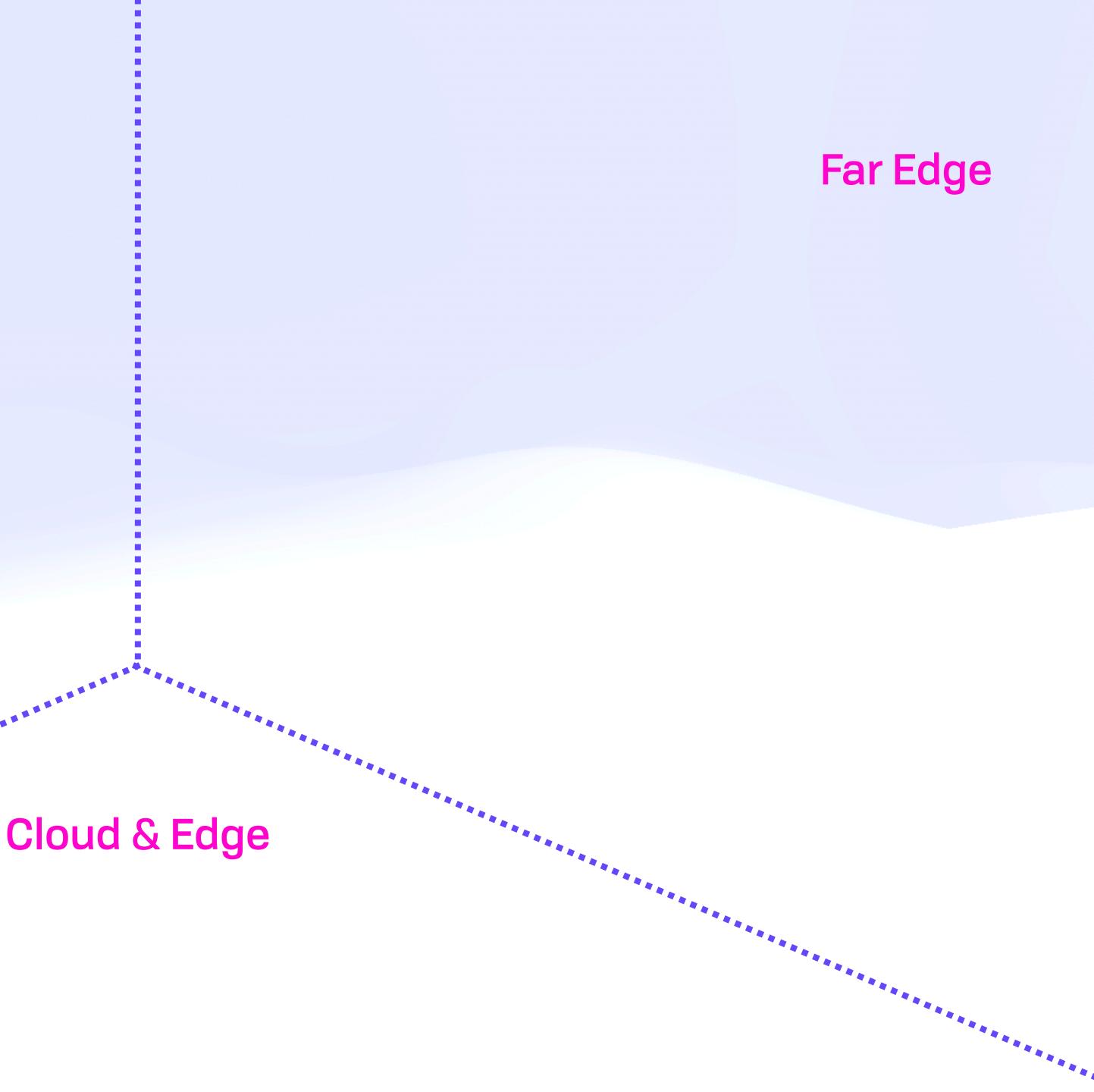


UCAN Decentralize Auth Everywhere

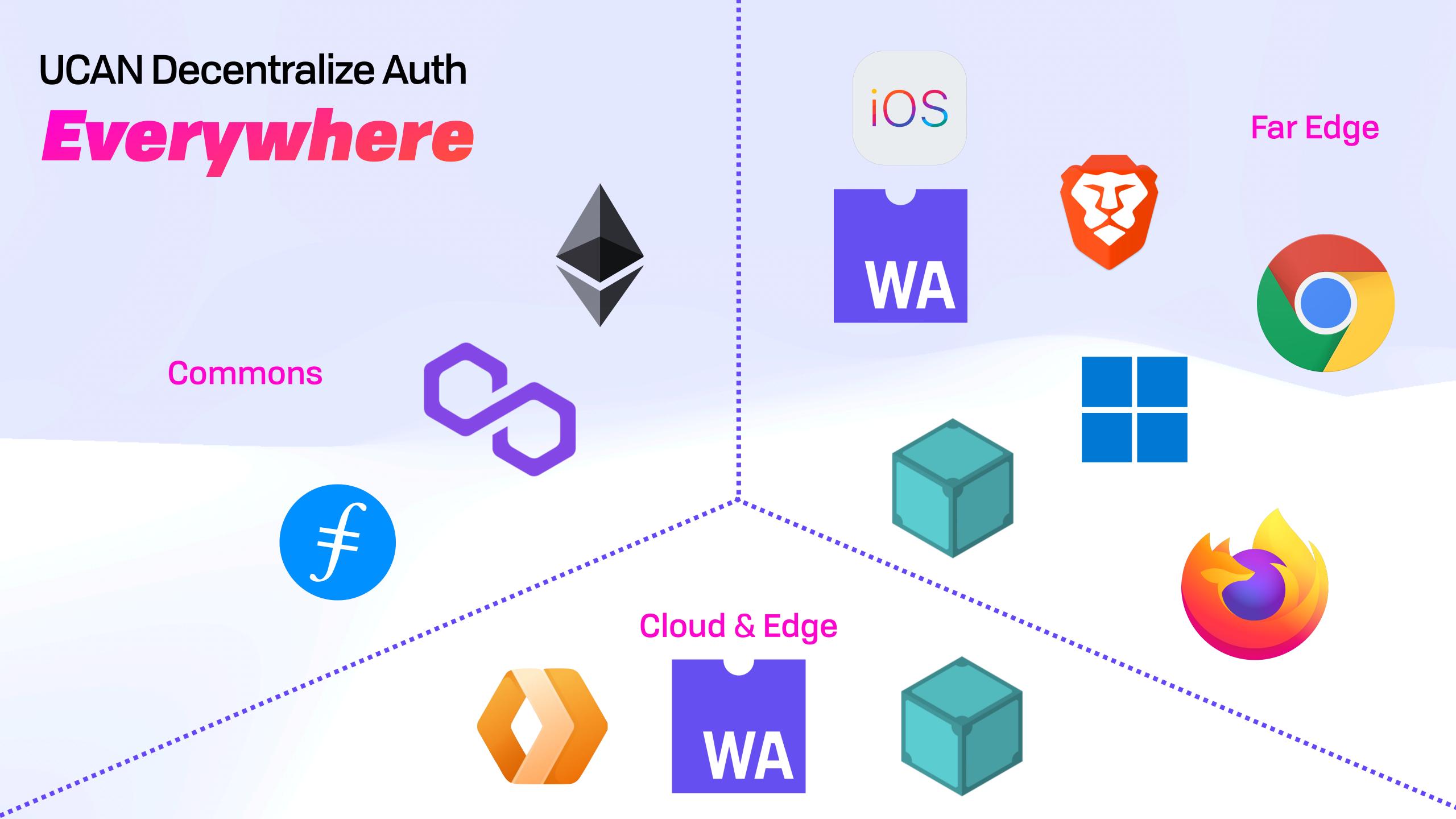
UCAN Decentralize Auth Everywhere

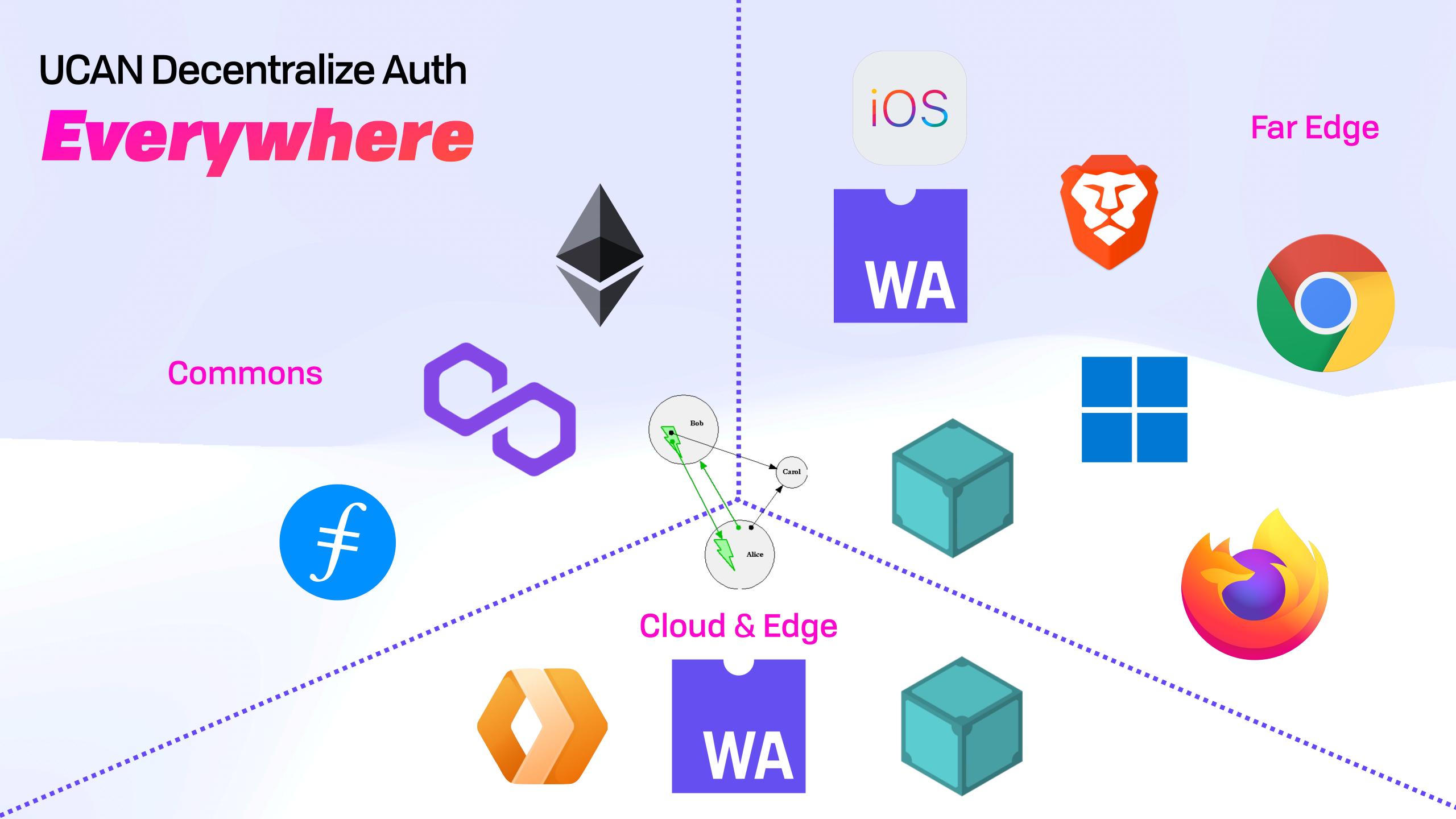
Commons























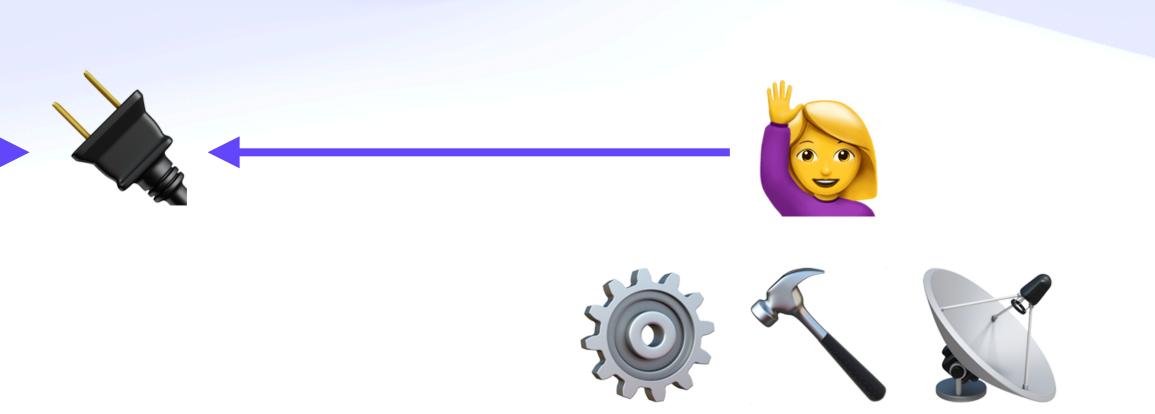








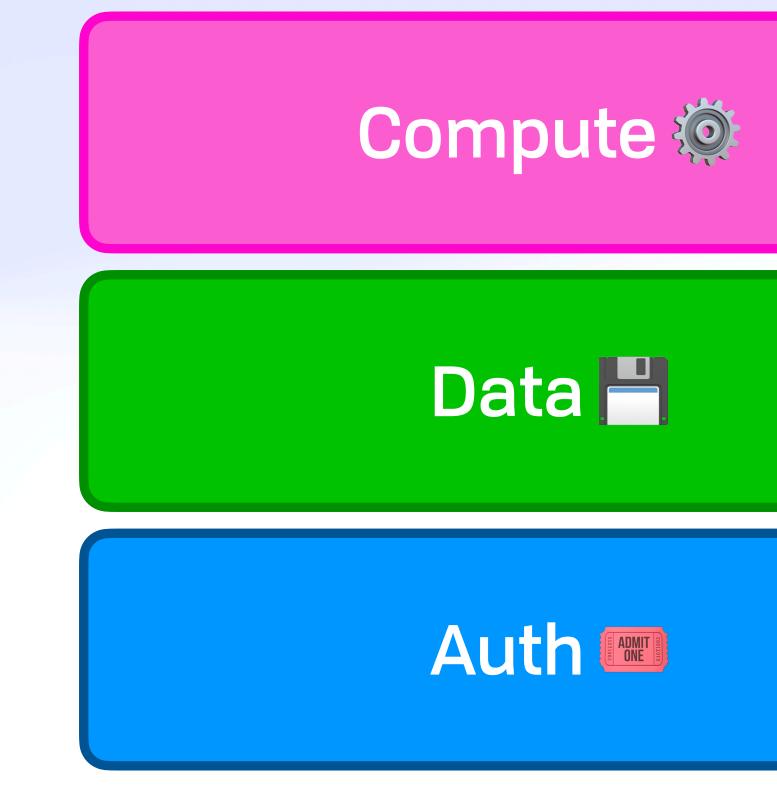




What is an IPVM 🤪 With Their Powers Combined

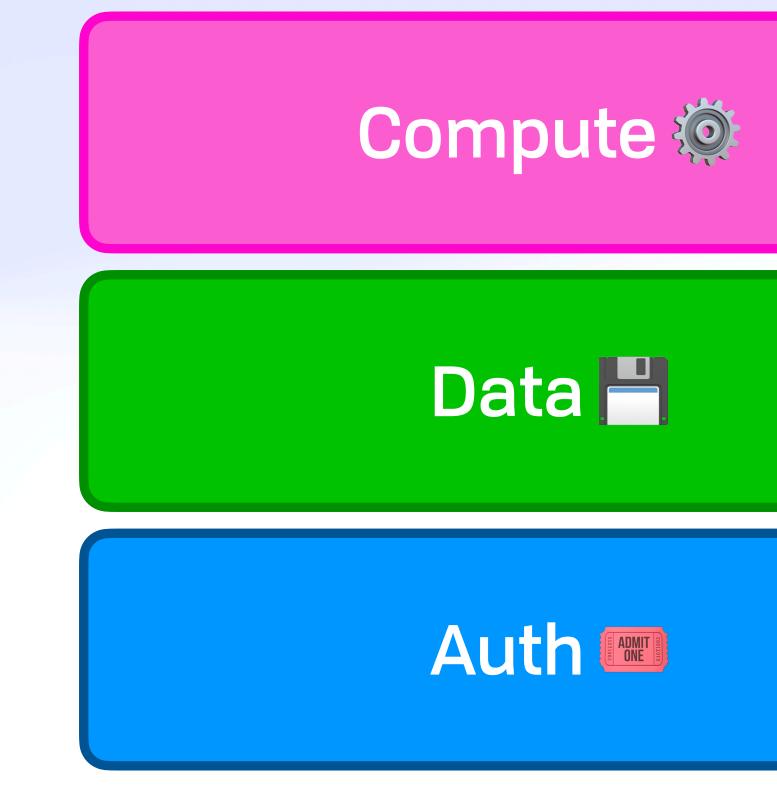


What is an IPVM 🤪 With Their Powers Combined





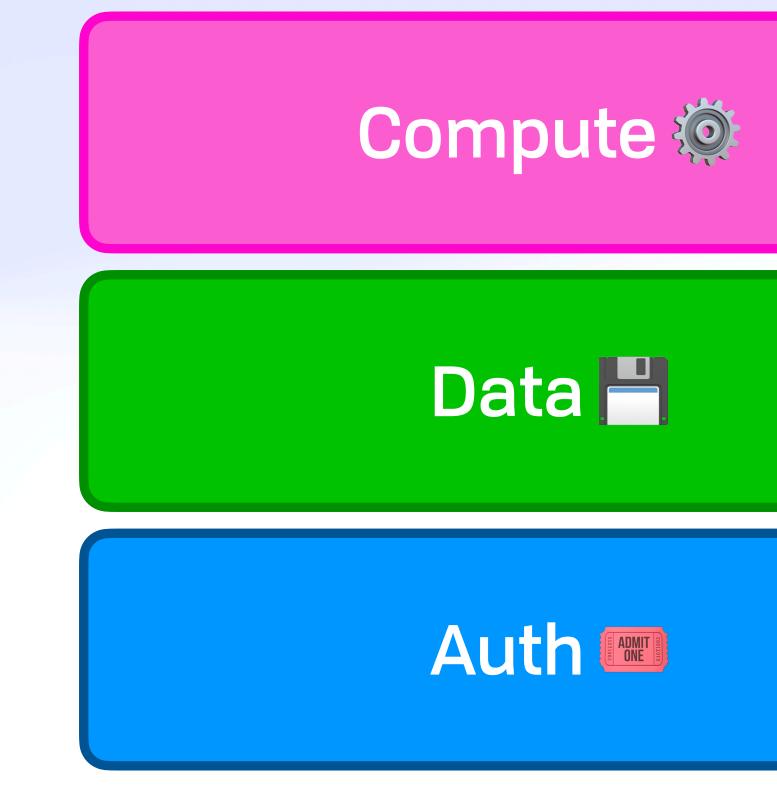
What is an IPVM 🤪 With Their Powers Combined







What is an IPVM 🤪 With Their Powers Combined

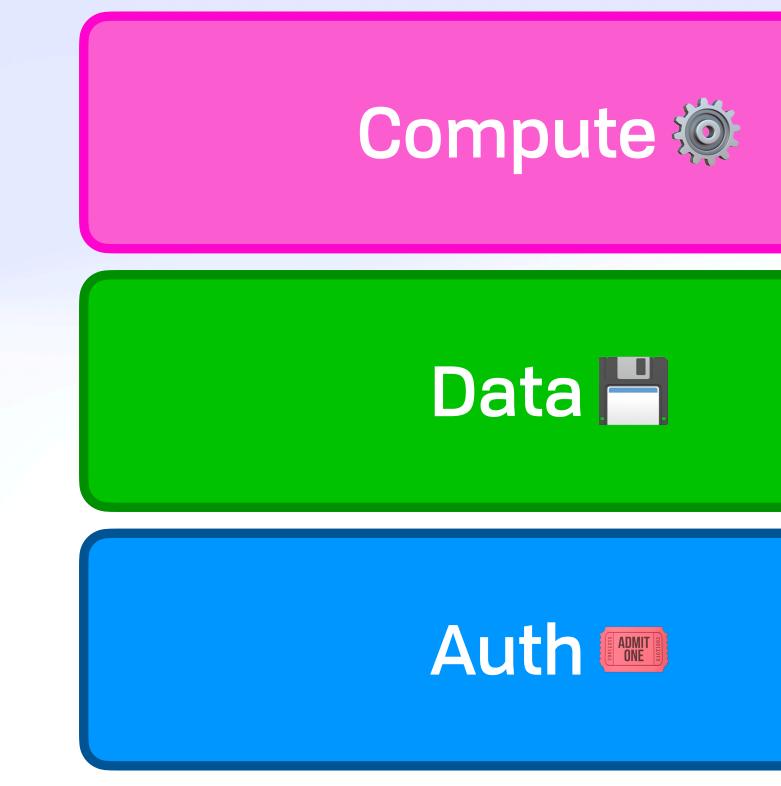






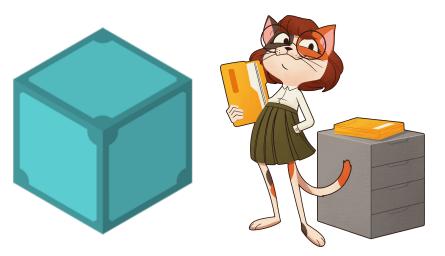


What is an IPVM 🤪 With Their Powers Combined



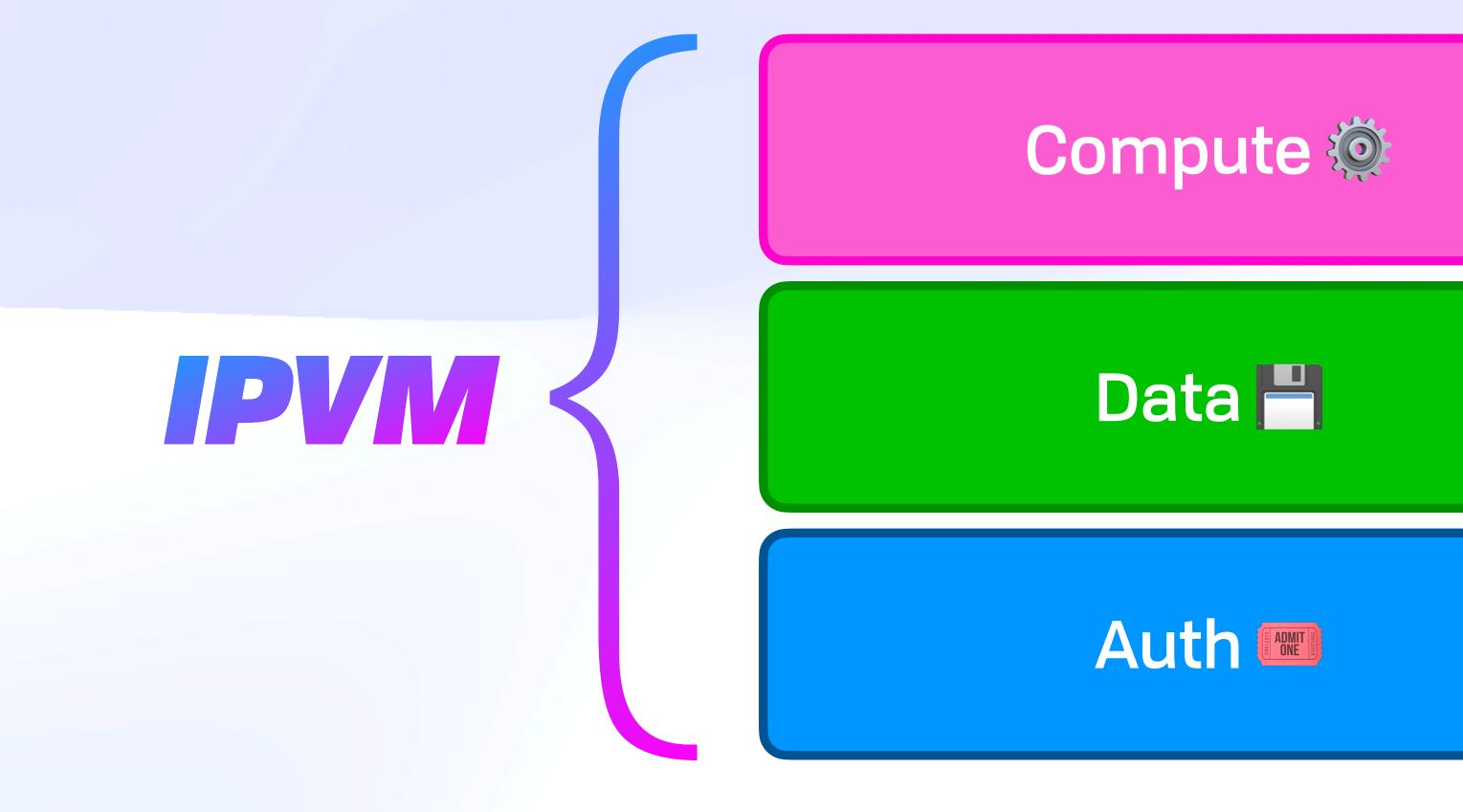






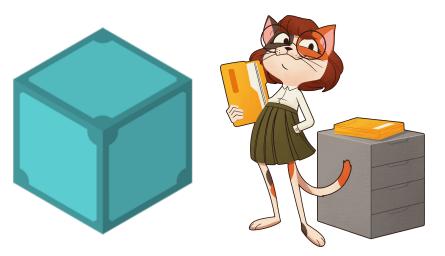


What is an IPVM 🤪 With Their Powers Combined



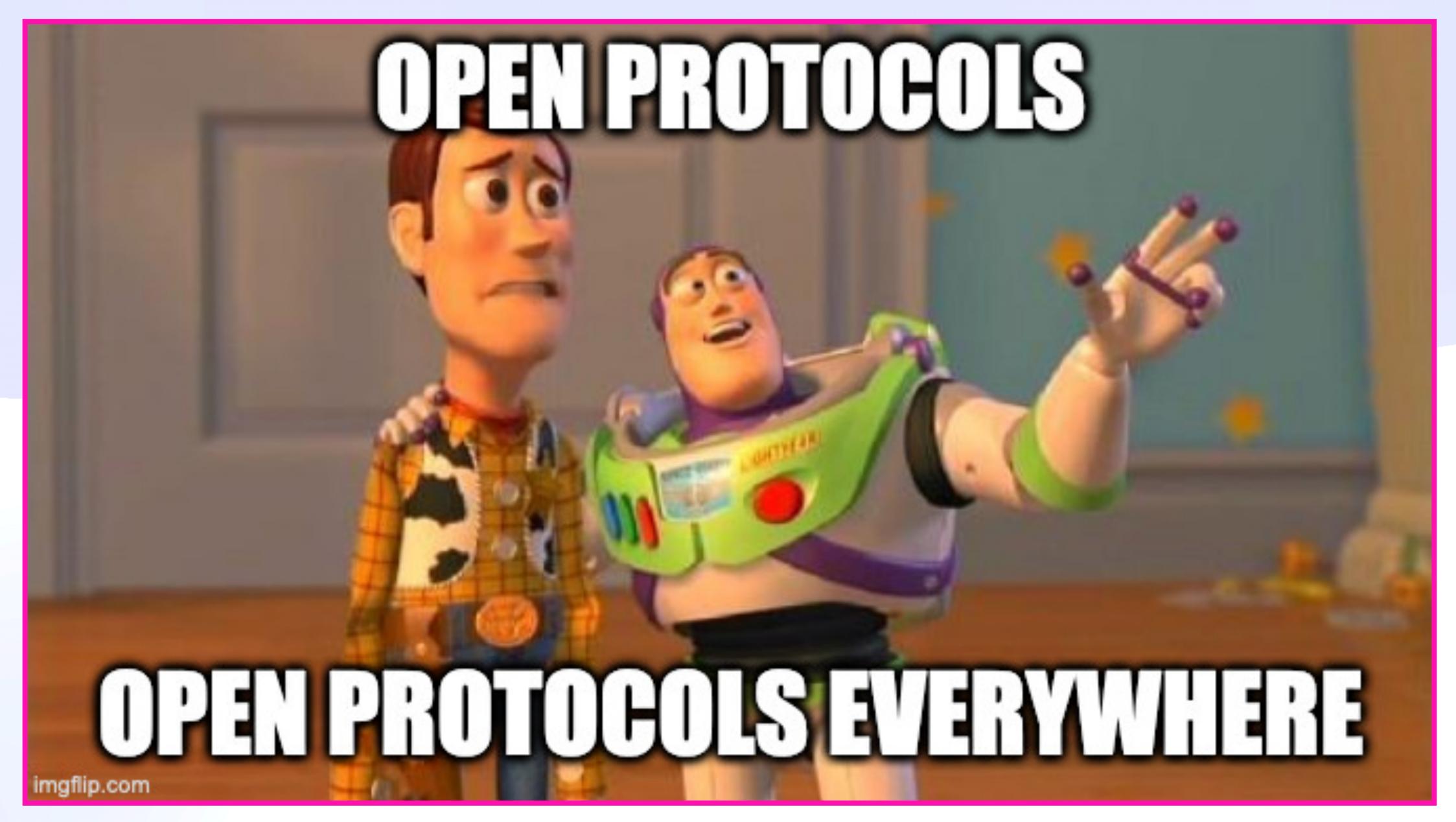








What is an IPVM 🤪





Distributed Authority











UCAN Invocation 🗡 Input Addressing, Execution, Memoization, etc

UCAN Core **Distributed Authority**





UCAN Pipeline 🎎 Call Graph, Awaits, etc







IPVM Task 🝥 VM Config, Verification, etc

UCAN Invocation 🗡 Input Addressing, Execution, Memoization, etc

UGAN Core [ADNT] **Distributed Authority**



UCAN Pipeline 🔬 Call Graph, Awaits, etc







IPVM Task 🝥 VM Config, Verification, etc

UCAN Invocation 🗡 Input Addressing, Execution, Memoization, etc

UGAN Core [ADNT] **Distributed Authority**



IPVM Workflow Transactions, Error Handling, Defaults

UCAN Pipeline Call Graph, Awaits, etc







IPVM Task 🝥

VM Config, Verification, etc

UCAN-Chan/ユーキャンちゃん Payments

UCAN Invocation 🗡 Input Addressing, Execution, Memoization, etc

UGAN Core **Distributed Authority**



IPVM Workflow Transactions, Error Handling, Defaults









What is an IPVM ^(y) The Friends You Made Along the Way



What is an IPVM ^(y) The Friends You Made Along the Way



What is an IPVM ^(c) The Friends You Made Along the Way





Invocation-as-IPLD UCAN Invocation Spec

Invocation-as-IPLD Reference vs Dispatch / 🚑



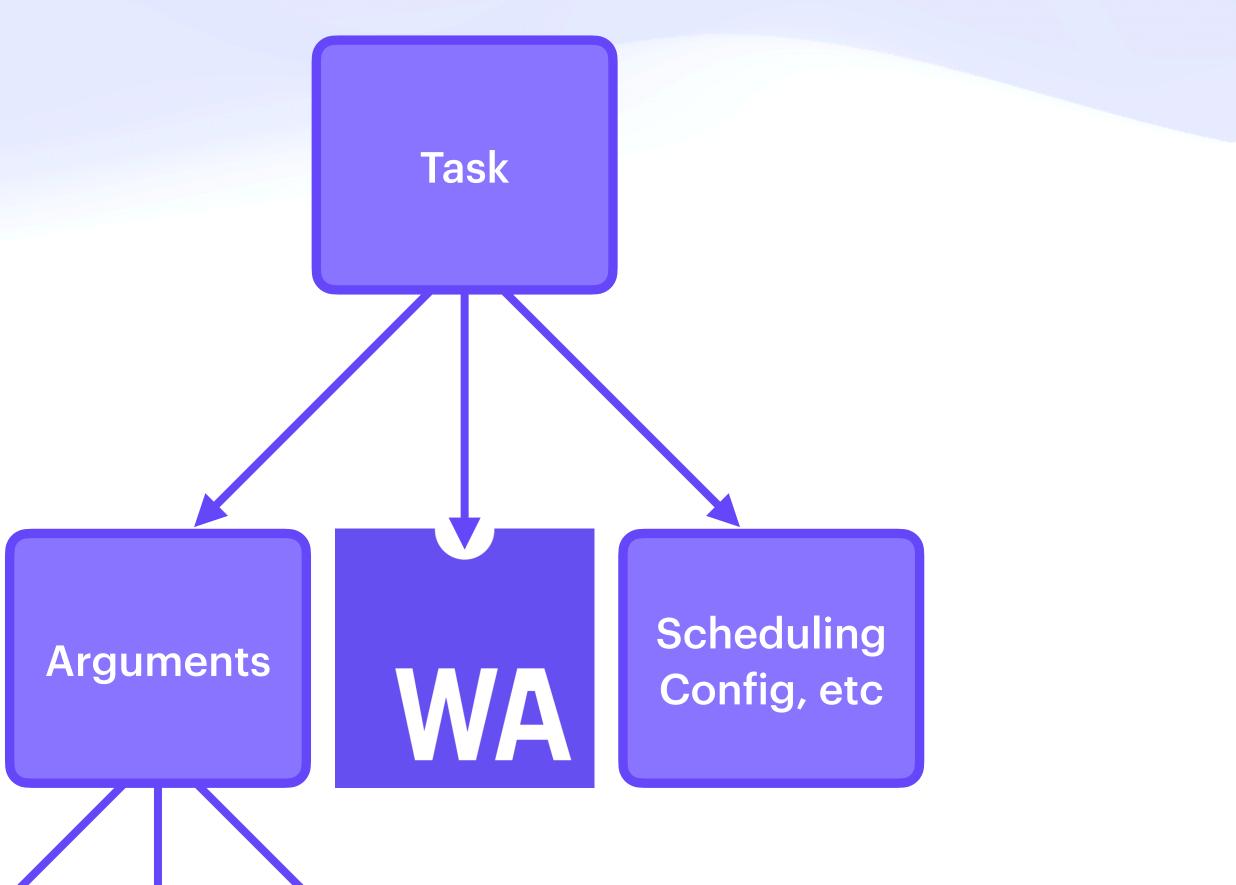
Invocation-as-IPLD Reference vs Dispatch / 🚑





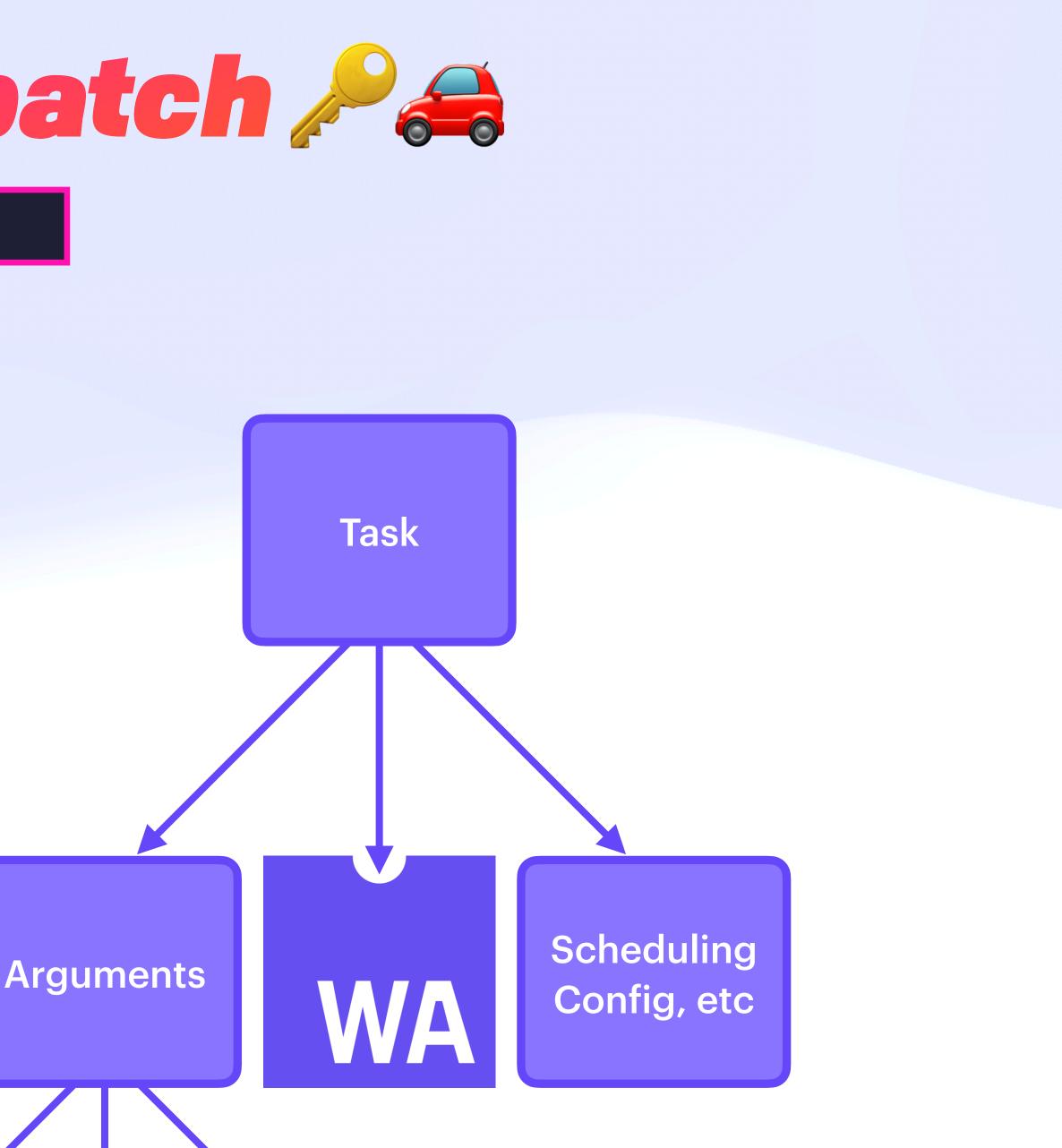
Invocation-as-IPLD Reference vs Dispatch 🎤 🚑





Invocation-as-IPLD **Reference vs Dispatch**

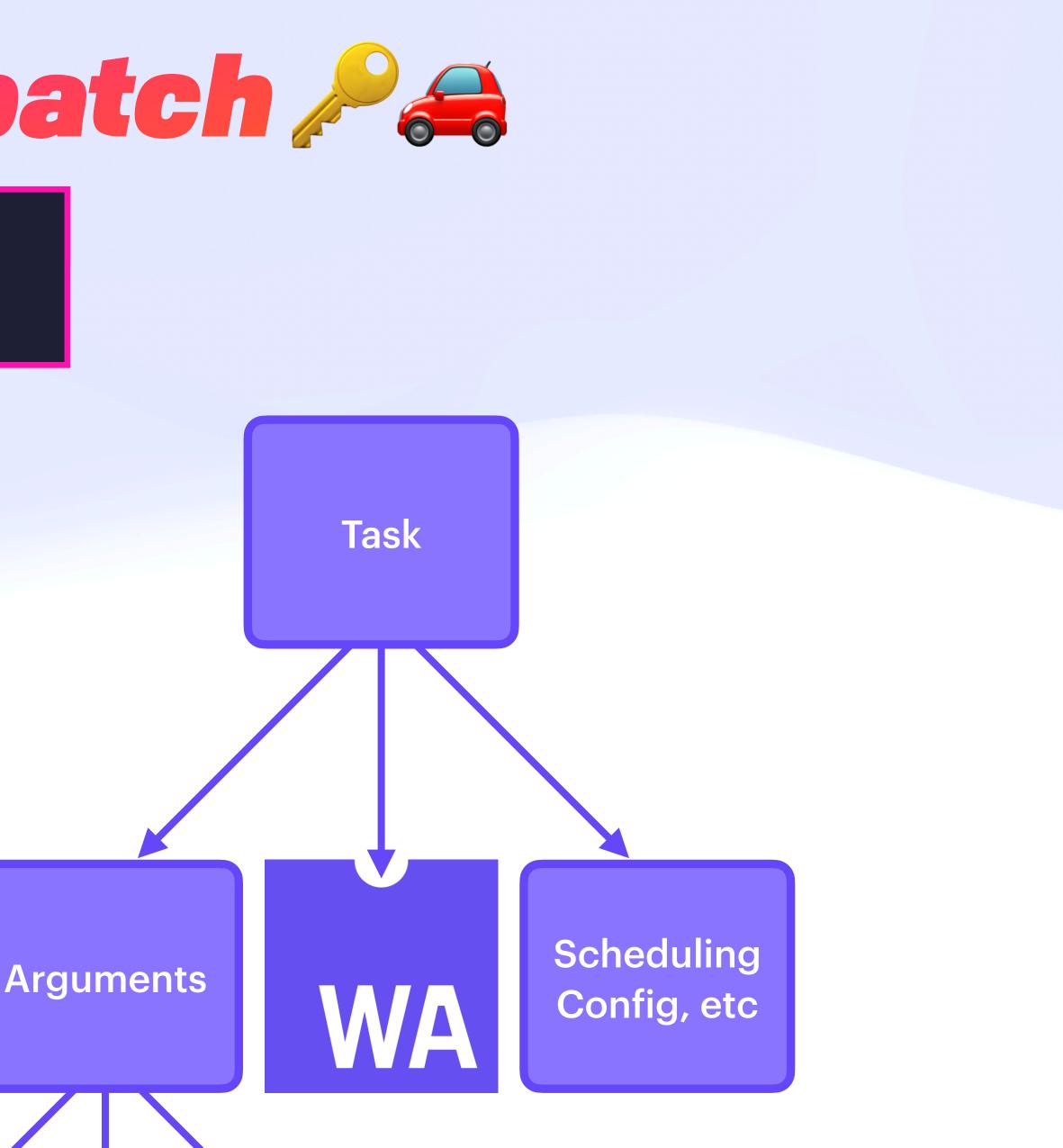
const message = () ⇒ alert("hello world")



Invocation-as-IPLD **Reference vs Dispatch**

const message = () ⇒ alert("hello world")

message // Nothing happens



Invocation-as-IPLD **Reference vs Dispatch**

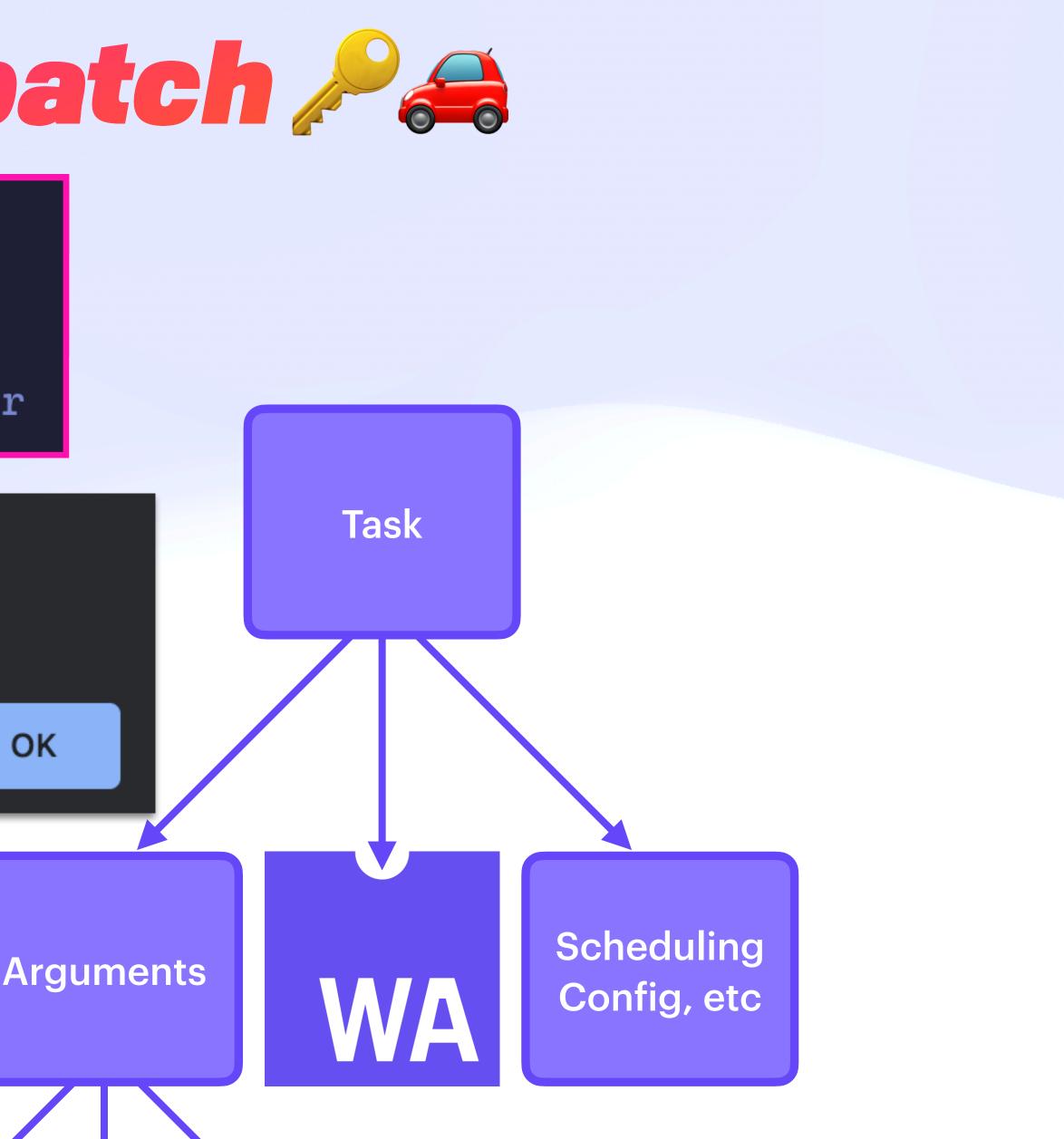
const message = () → alert("hello world")

message // Nothing happens

message() // A message interrupts the user

2023.ipfs-thing.io says

hello world



Invocation-as-IPLD **Reference vs Dispatch**

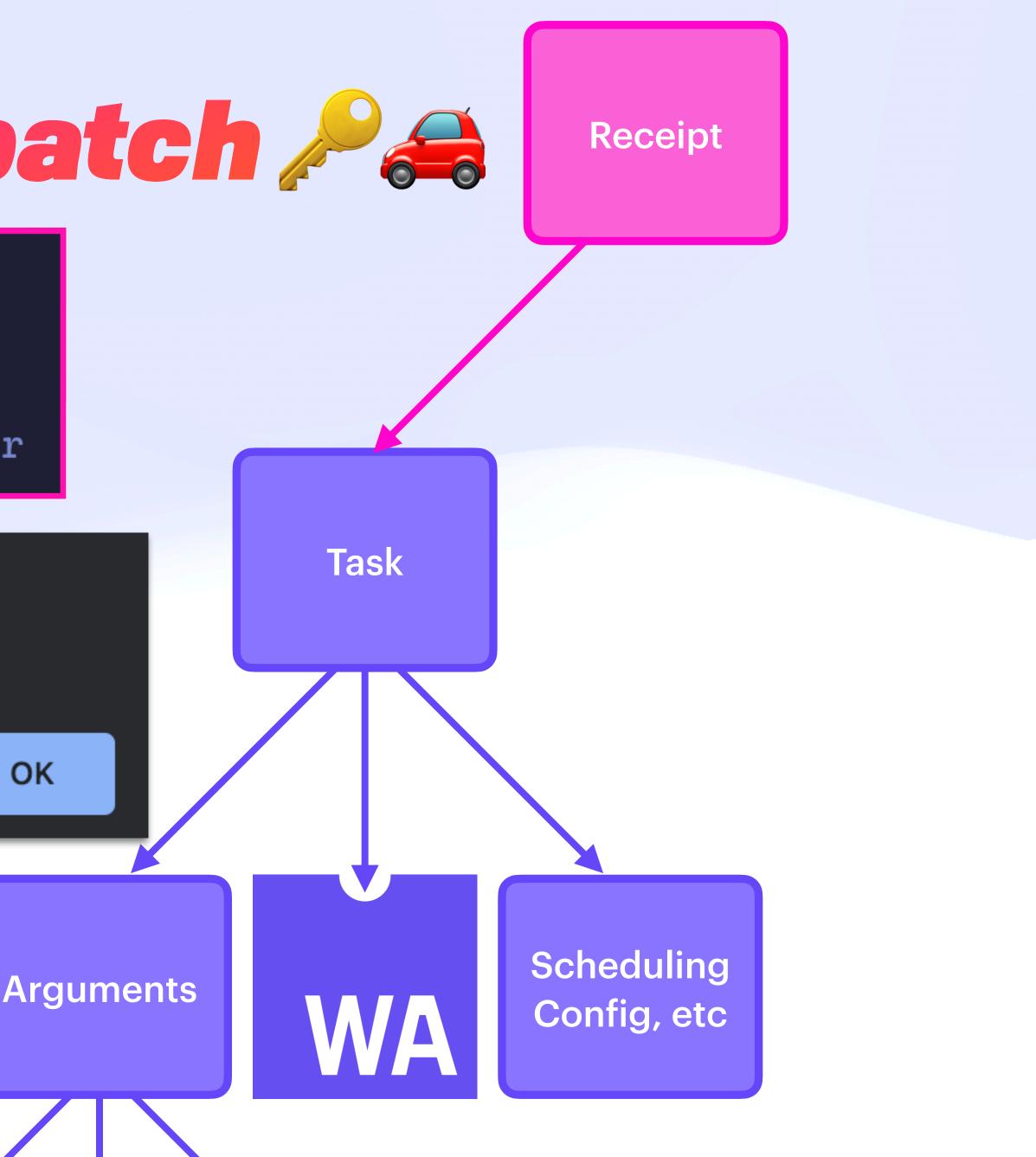
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Invocation-as-IPLD **Reference vs Dispatch**

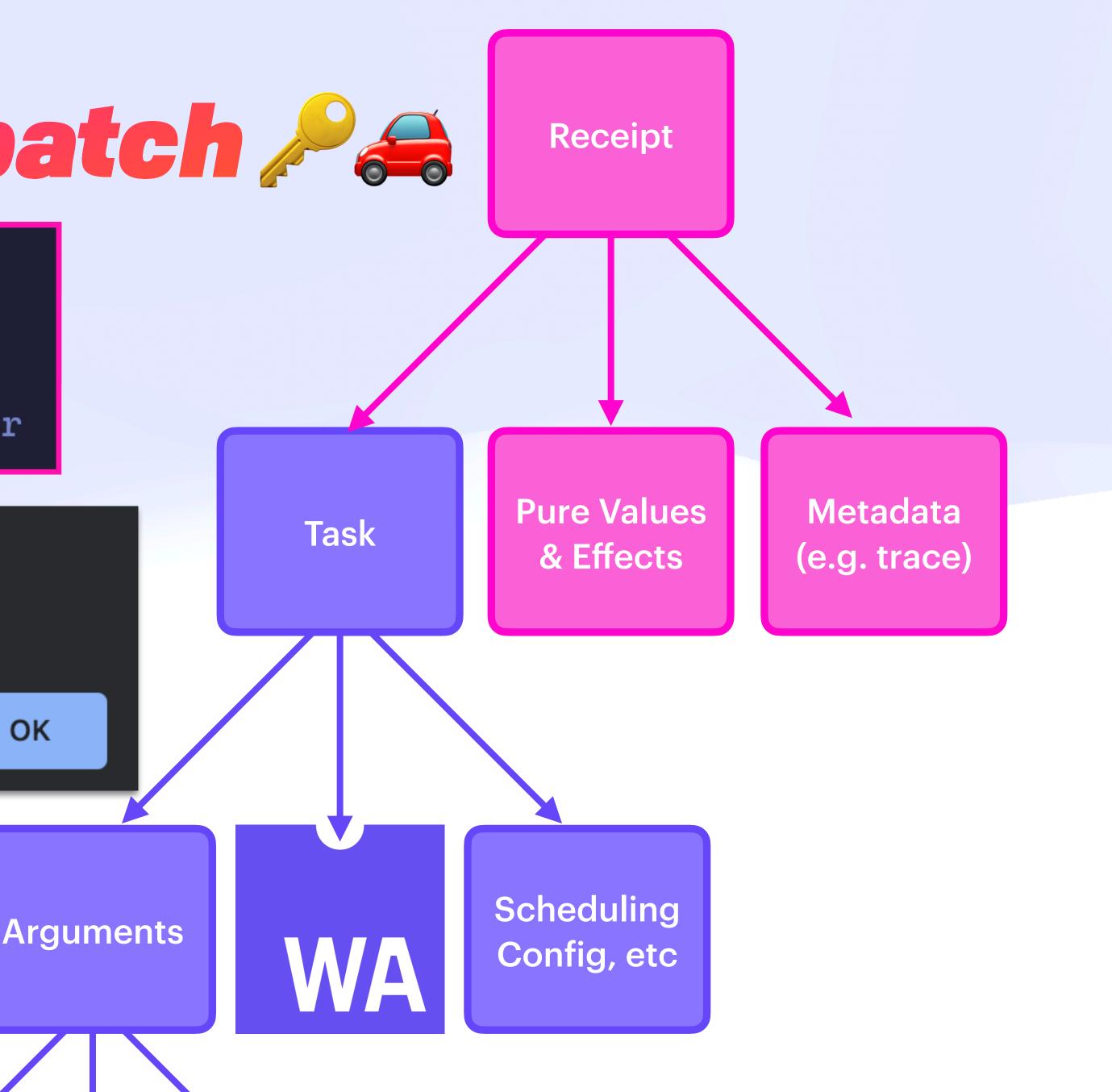
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hello world

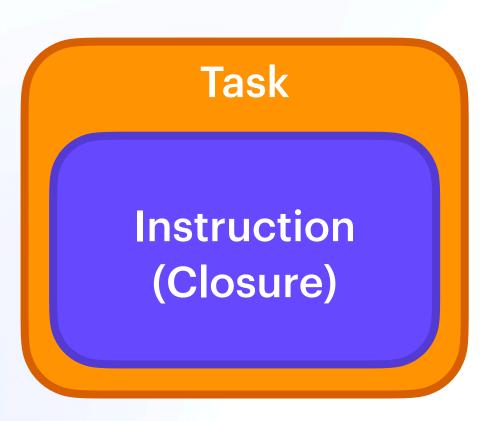


| type Ins | truction | struct | { |
|----------|----------|--------|---|
| rsc | URI | | |
| ор | Ability | | |
| input | {String | : Any} | |
| nnc | String | | |
| | | | |

Instruction (Closure)

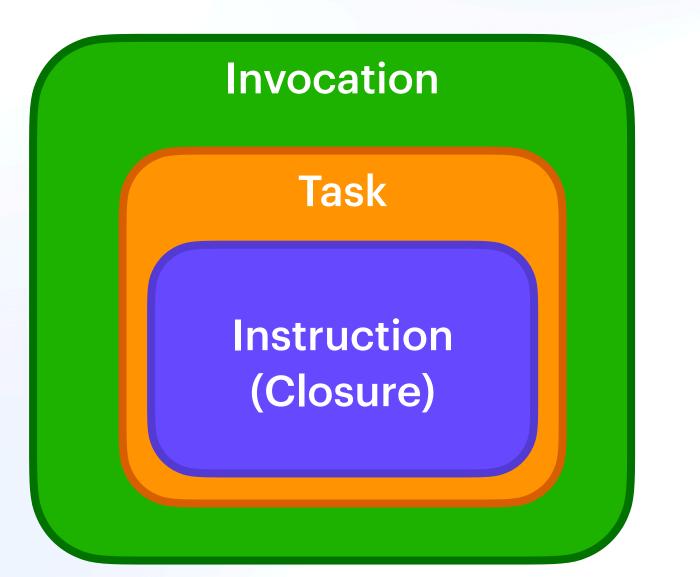
| type Instruction | <pre>struct {</pre> | type Task |
|--------------------------|---------------------|-----------|
| | | run |
| op Ability | | meta |
| <pre>input {String</pre> | : Any} | prf |
| nnc String | | cause |
| } | | Z |

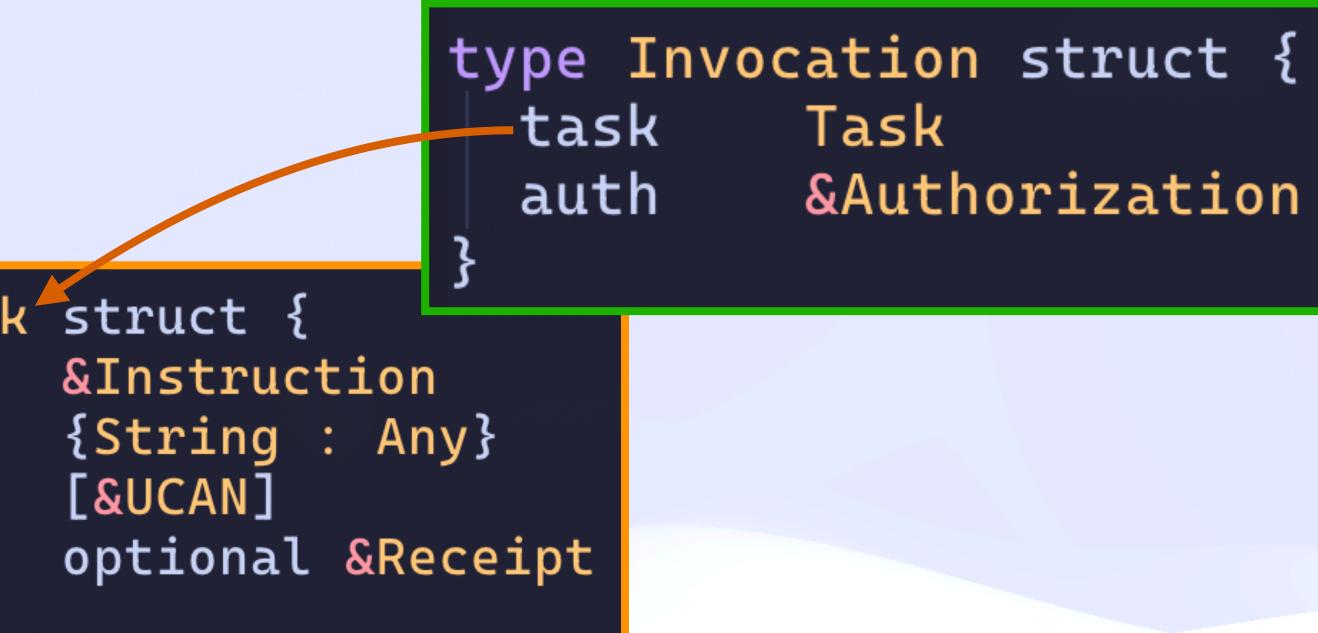
د

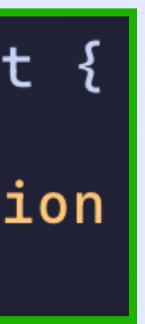


k struct { &Instruction {String : Any} [&UCAN] optional &Receipt

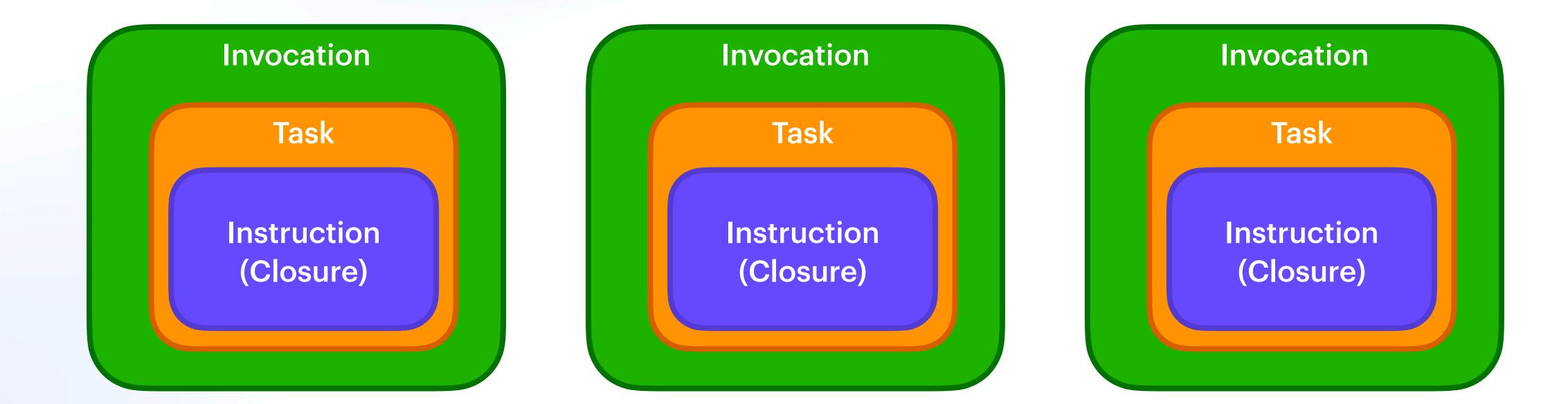
| type Instruction stru | ct { type Task |
|-----------------------|----------------|
| rsc URI | run |
| op Ability | y} meta |
| input {String : An | prf |
| nnc String | cause |
| } | } |

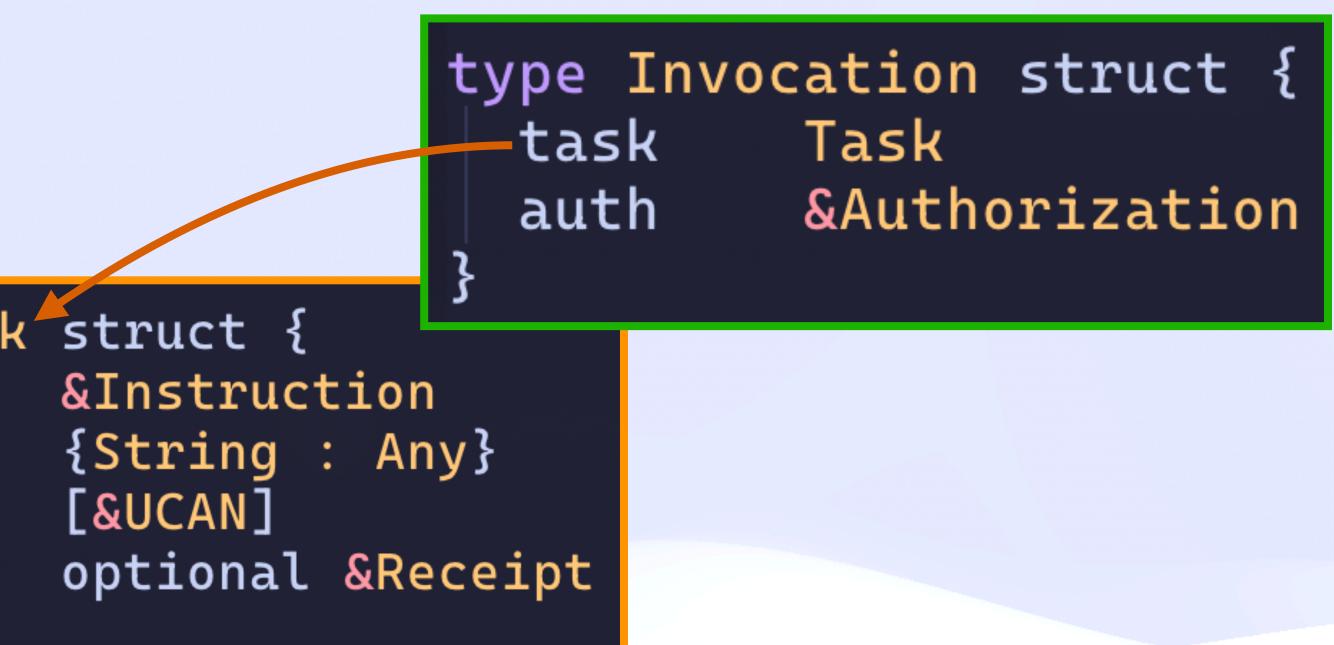




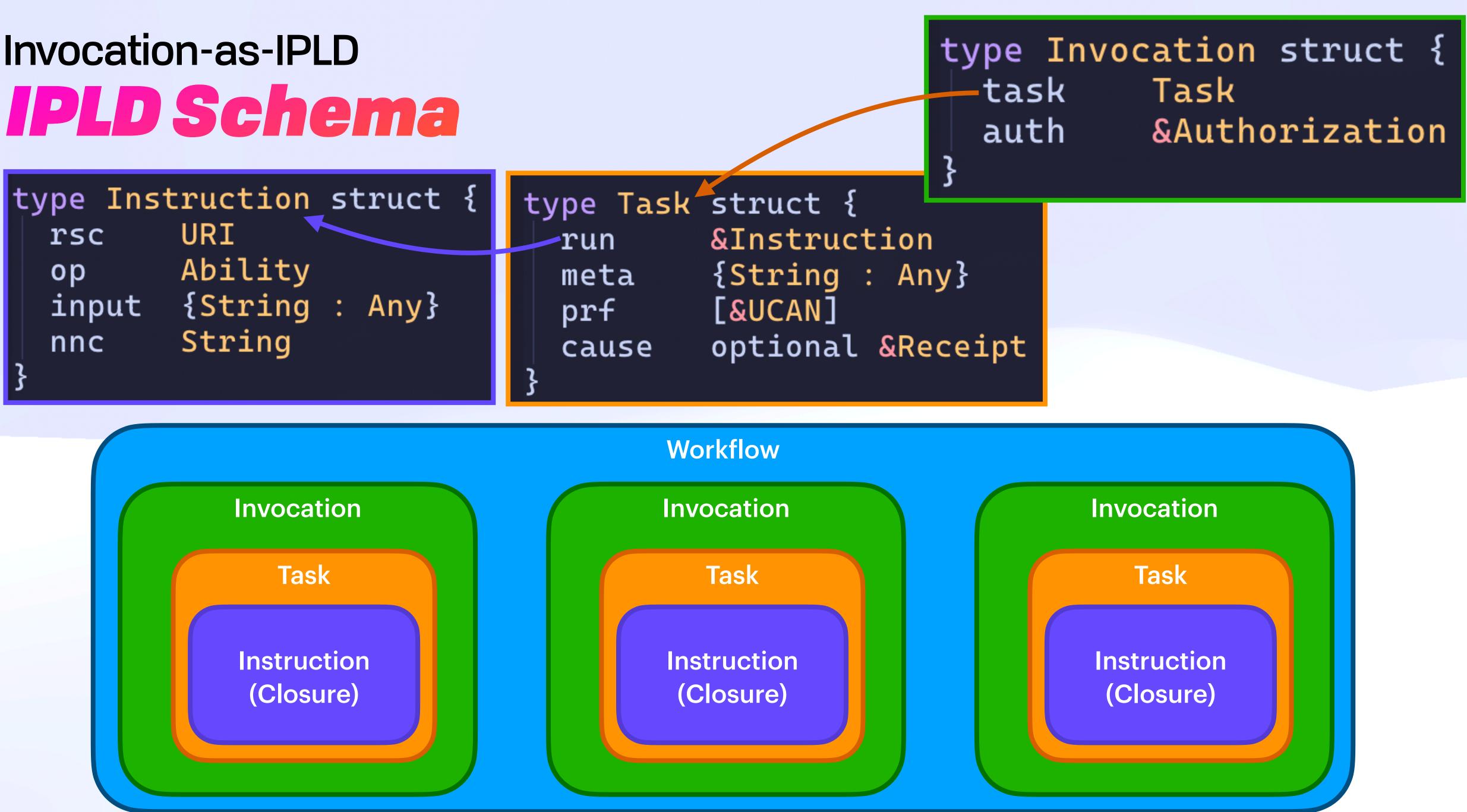


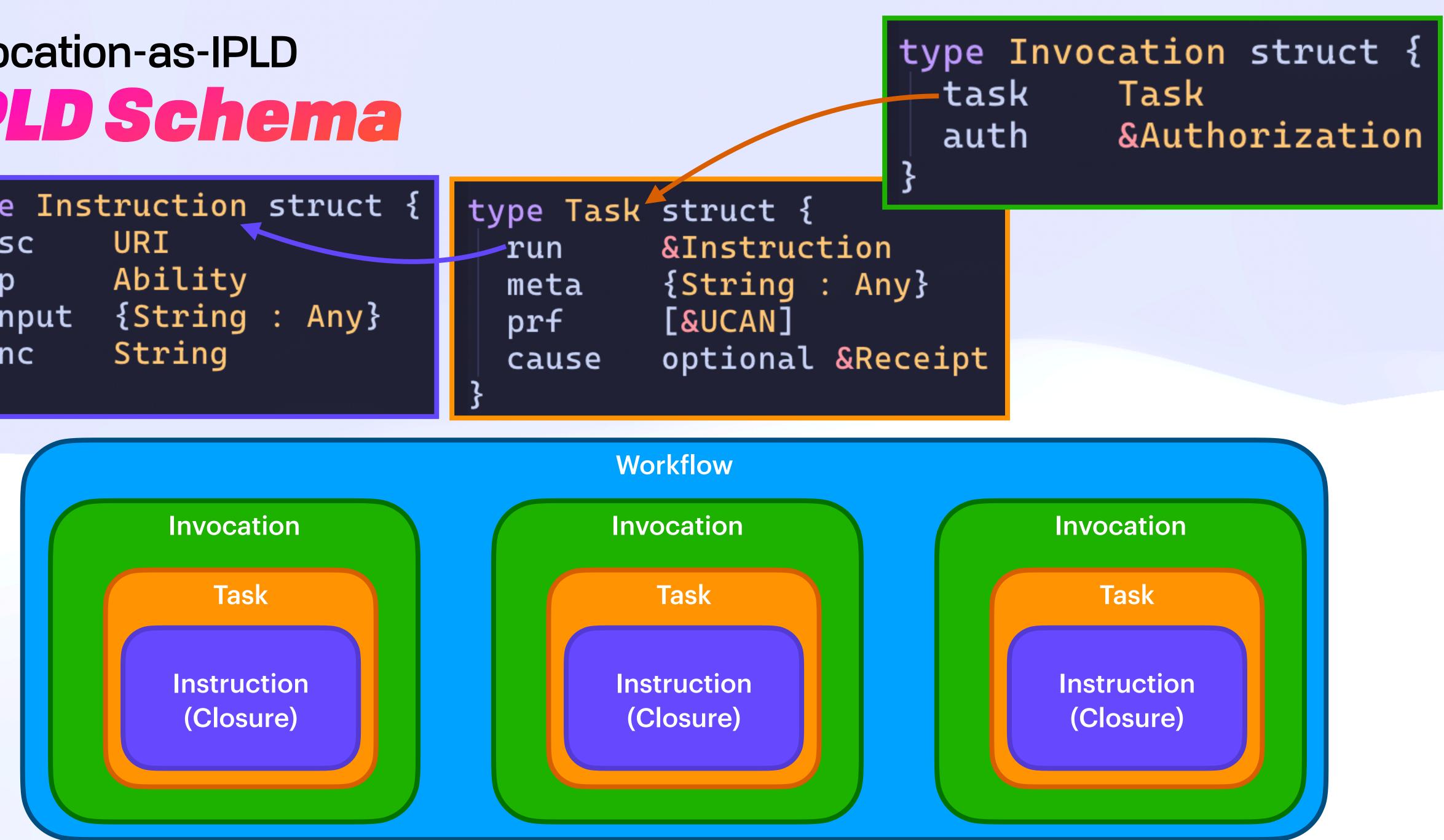
| <pre>type Instruction struct { rsc URI</pre> | type Task |
|-------------------------------------------------|-------------|
| op Ability | run meta |
| <pre>input {String : Any}</pre> | prf |
| nnc String | cause |





Invocation-as-IPLD







- Null
- Boolean
- Integer
- Float
- String
- Bytes
- List
- Map
- Link
- Union
- Struct
- Enum
- Copy



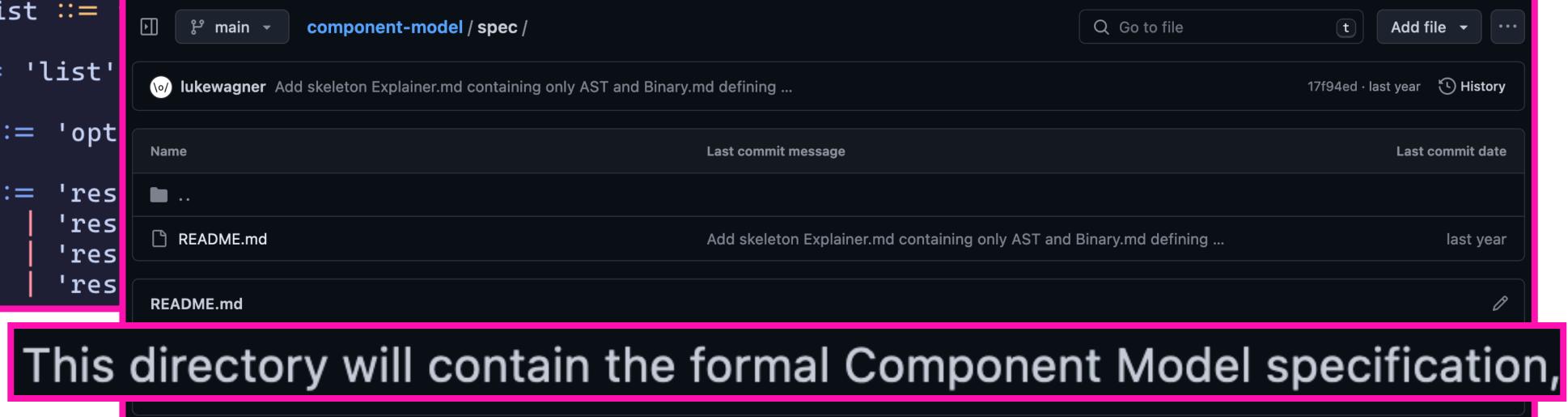
- Null
- Boolean
- Integer
- Float
- String
- Bytes
- List
- Map
- Link
- Union
- Struct
- Enum
- Copy

| <pre>ty ::= 'u8' 'u16' 'u32' 'u64' 's8' 's16' 's32' 's64' 'float32' 'float64' 'char' 'bool' 'string'</pre> |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| tuple ::= 'tuple' '<' tuple-list '>' tuple-list ::= ty ty ',' tuple-list |
| list ∷= 'list' '<' ty '>' |
| option ::= 'option' '<' ty '>' |
| result ::= 'result' '<' ty ',' ty '>' 'result' '<' '_' ',' ty '> 'result' '<' ty '>' 'result' |

- Null
- Boolean
- Integer
- Float
- String
- Bytes
- List
- Map
- Link
- Union
- Struct
- Enum
- Copy

| 's8' | 16' 'u32' 'u64' 16' 's32' 's64' 'float64' |
|-------------------------------------|-----------------------------------------------------------|
| tuple ∷= 'tuple tuple-list ∷= | e' '<' tuple-list '>' |
| list ∷= 'list' | () Iukewagner Add skeleton Explainer.md co |
| option ::= 'opt | Name |
| result ::= 'res 'res 'res | README.md |
| 'res | README.md |





- Null
- Boolean
- Integer
- Float
- String
- Bytes
- List
- Map
- Link
- Union
- Struct
- Enum
- Сору •

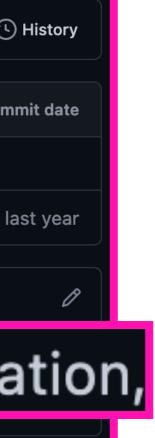
| 's8''s | 16' 'u32' 'u64' 16' 's32' 's64' 'float64' |
|-------------------------------------|-----------------------------------------------------------|
| tuple ∷= 'tuple tuple-list ∷= | e' '<' tuple-list '>' ▷ |
| list ∷= 'list' | () Iukewagner Add skeleton Explainer.md co |
| option ::= 'opt | Name |
| result ::= 'res 'res 'res | README.md |
| 'res | README.md |

This directory will contain the formal Component Model specification,



e.g. 2 IPLD numerics < 10 WIT numerics

| spec / | Q Go to file | t Add file |
|---------------------------------------------------|--------------------|---------------------|
| ontaining only AST and Binary.md defining | | 17f94ed · last year |
| Last commit message | | Last co |
| | | |
| Add skeleton Explainer.md containing only AST and | Binarv.md defining | |



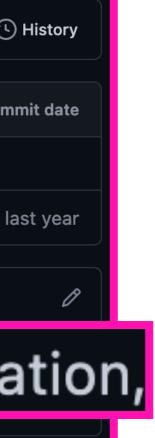
- Null
- Boolean
- Integer
- Float
- String
- Bytes
- List
- Map
- Link
- Union
- Struct
- Enum
- Сору

| ક ા | main - component-model / spec / | Q Go to file | t Add file |
|-----------|-----------------------------------------------------------------------------|----------------------------------------------------------------------|-----------------------|
| (o/) luke | vagner Add skeleton Explainer.md containing only AST and Binary.md defining | | 17f94ed · last year 🕻 |
| Name | Last commit message | | Last cor |
| • • • | | | |
| 🗋 REAI | ME.md Add skeleton Explainer.md containing only AST | Add skeleton Explainer.md containing only AST and Binary.md defining | |
| README | md | | |

This directory will contain the formal Component Model specification,



e.g. 2 IPLD numerics < 10 WIT numerics



```
"run": {
    "op": "wasm/run",
    "input": {
        "args": ["hello", "world"]
},
"meta": {
    "limits": {
        "fuel": 10000
    ξ,
    "tags": ["demo", "wasm", "ucan", "ipvm"],
    "author": "@expede@octodon.social"
```



"rsc": "ipfs://bafkreigpbimktgowom47jv7frt3xvhb7ati4upgguykyn2cuunt32l63ya"



IPVM







J. Paul Morrison, Flow-Based Programming

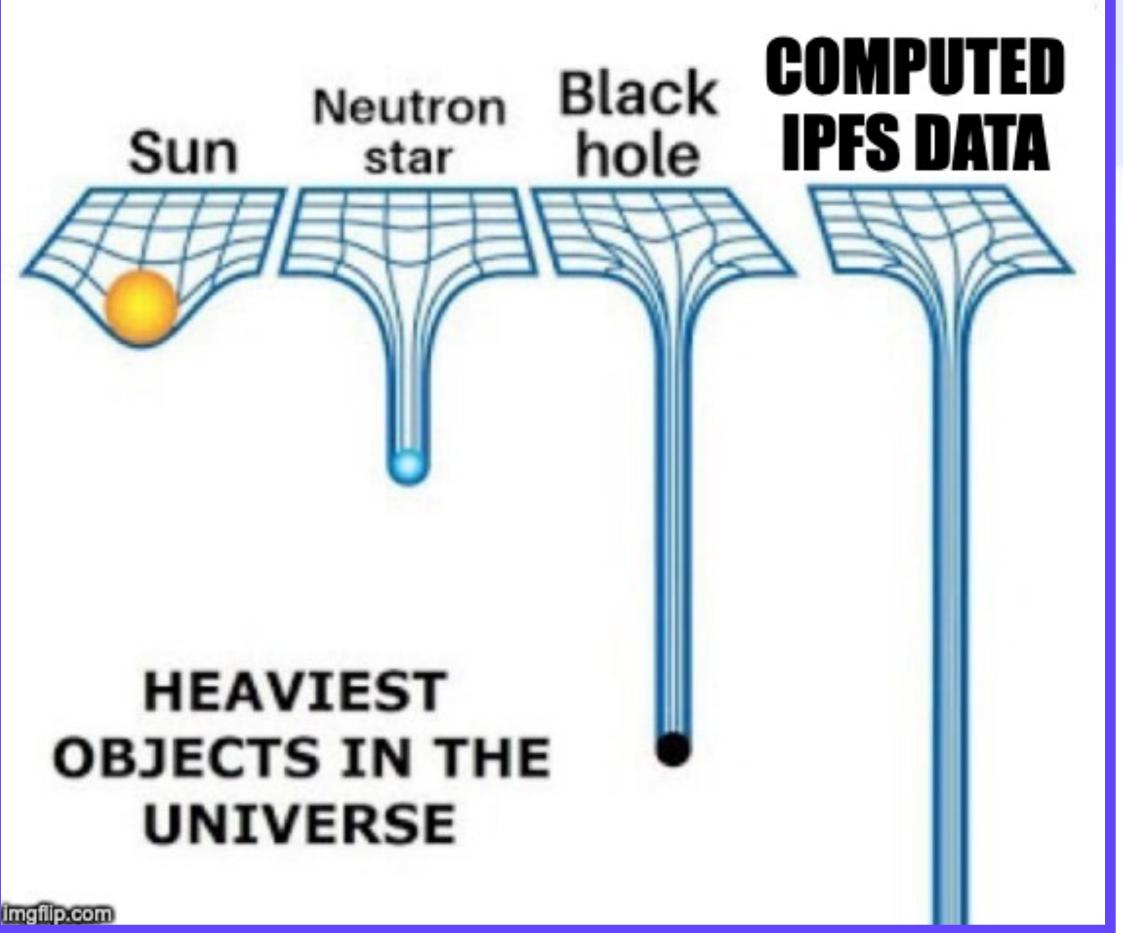
Their recommendation, which I feel was prescient, was that [dataflow] seemed to them more like a law of nature, which is not patentable.



Dataflow & Pipelining Solving for Data Gravity



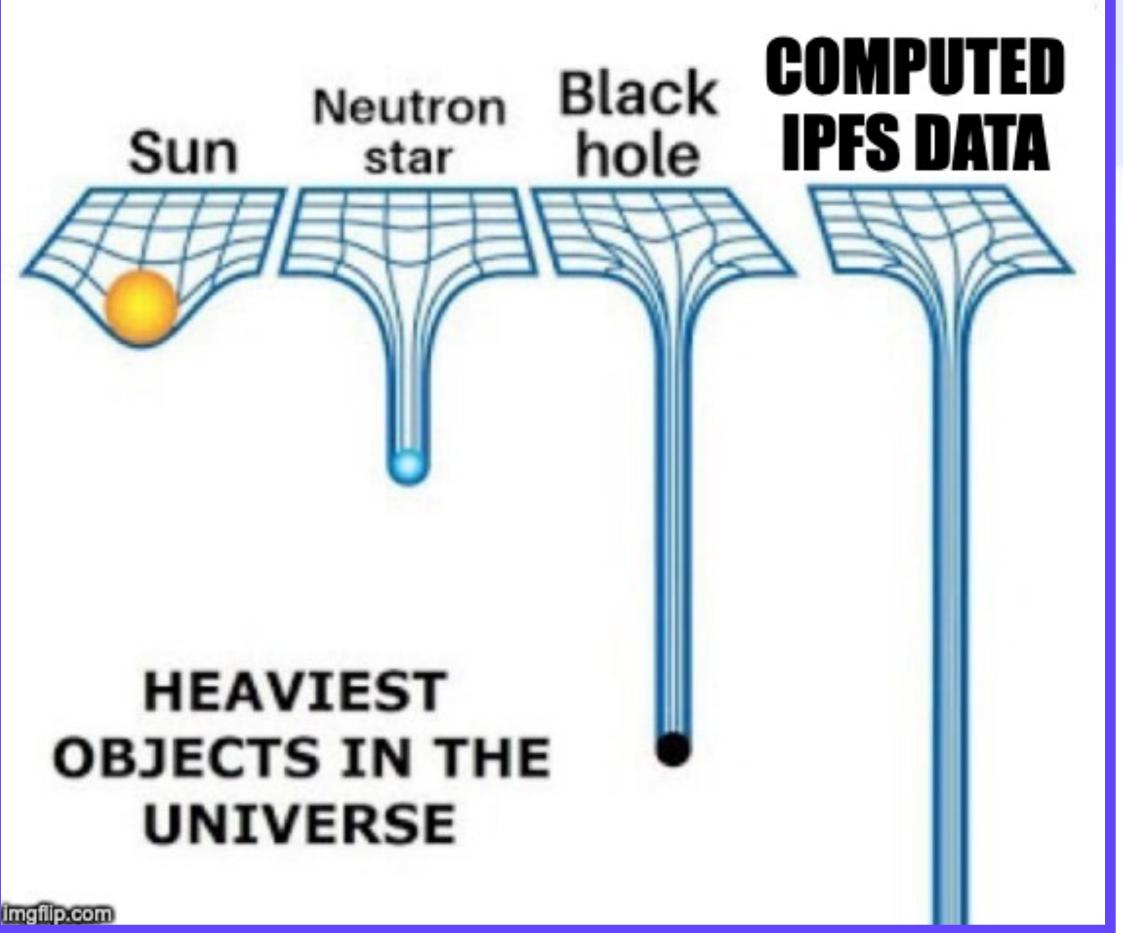
Dataflow & Pipelining Solving for Data Gravity





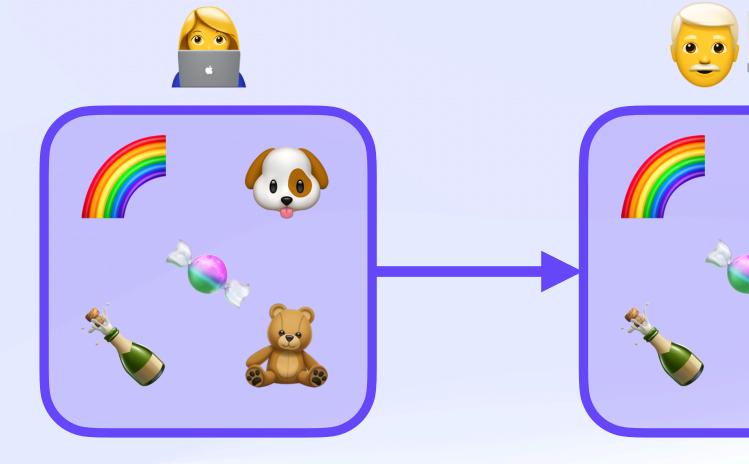
Dataflow & Pipelining **Solving for Data Gravity**

- Fetch data 1.
- 2. Compute on data
- Output more data 3.
- GOTO step 1 4.

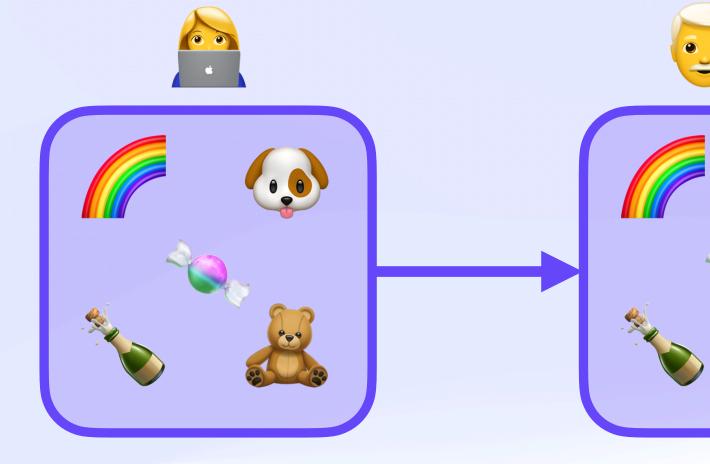


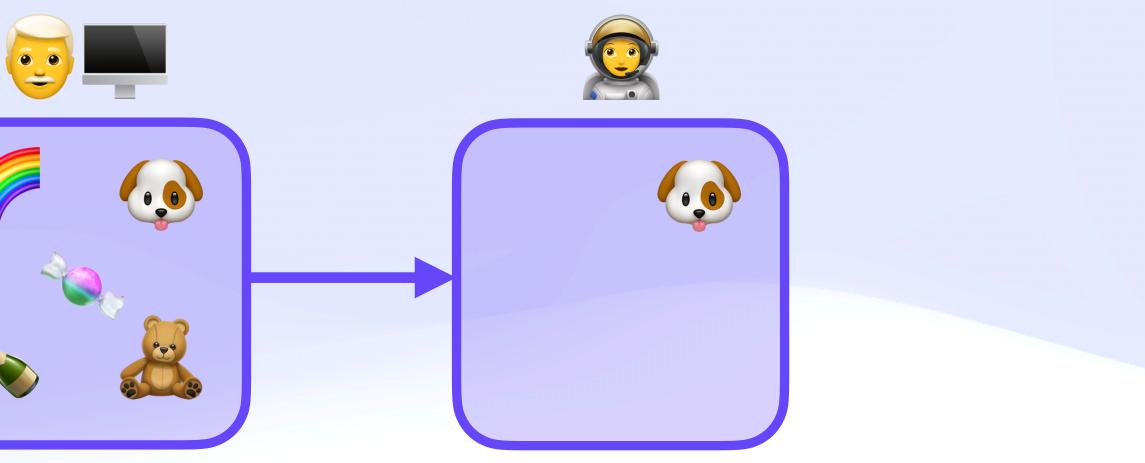




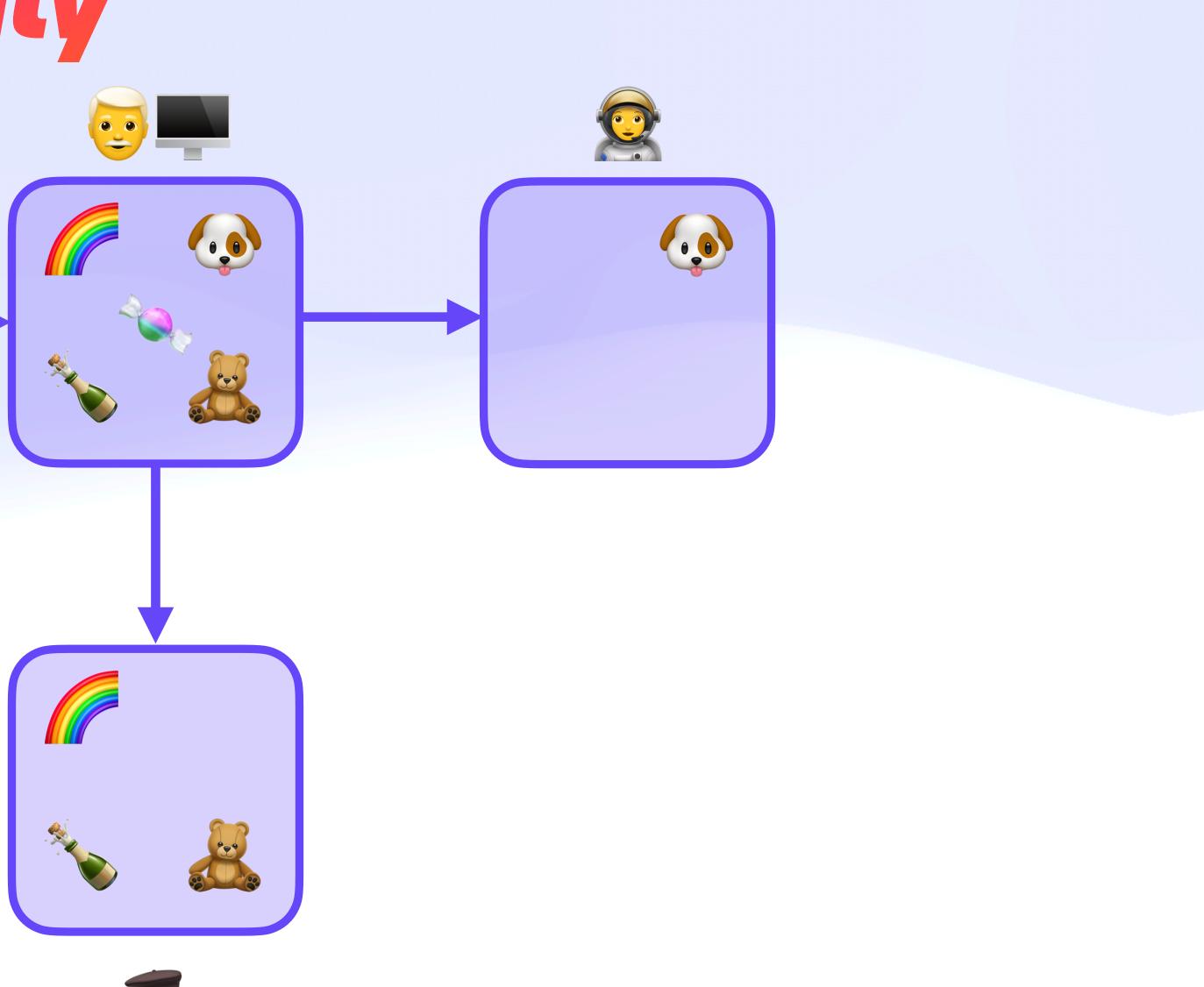






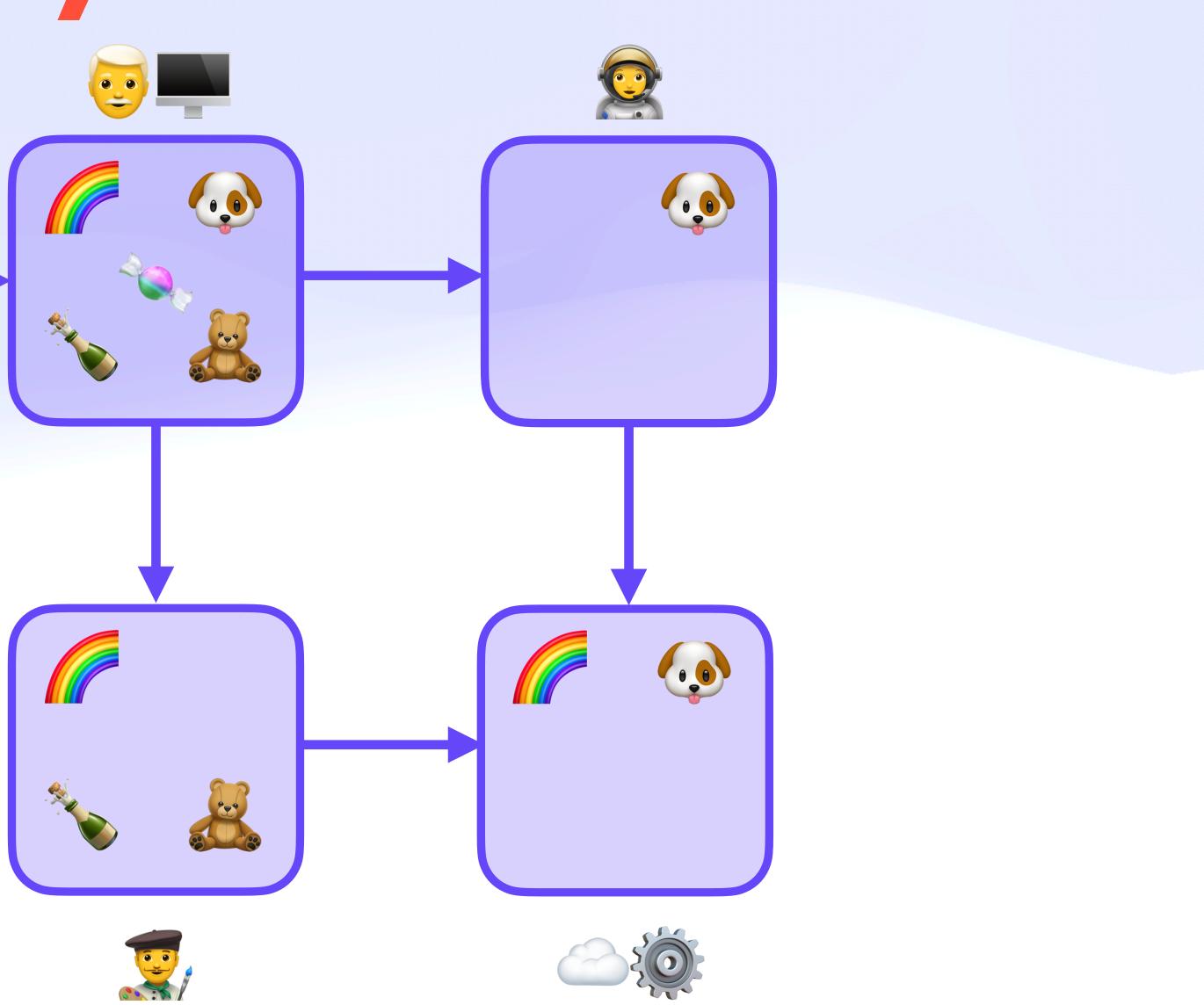


















dns:example.com/TYPE=TXT crud/update

await

mailto:alice@example.com msg/send {to: bob@example.com}



dns:example.com/TYPE=TXT crud/update

await

mailto:alice@example.com msg/send {to: bob@example.com}

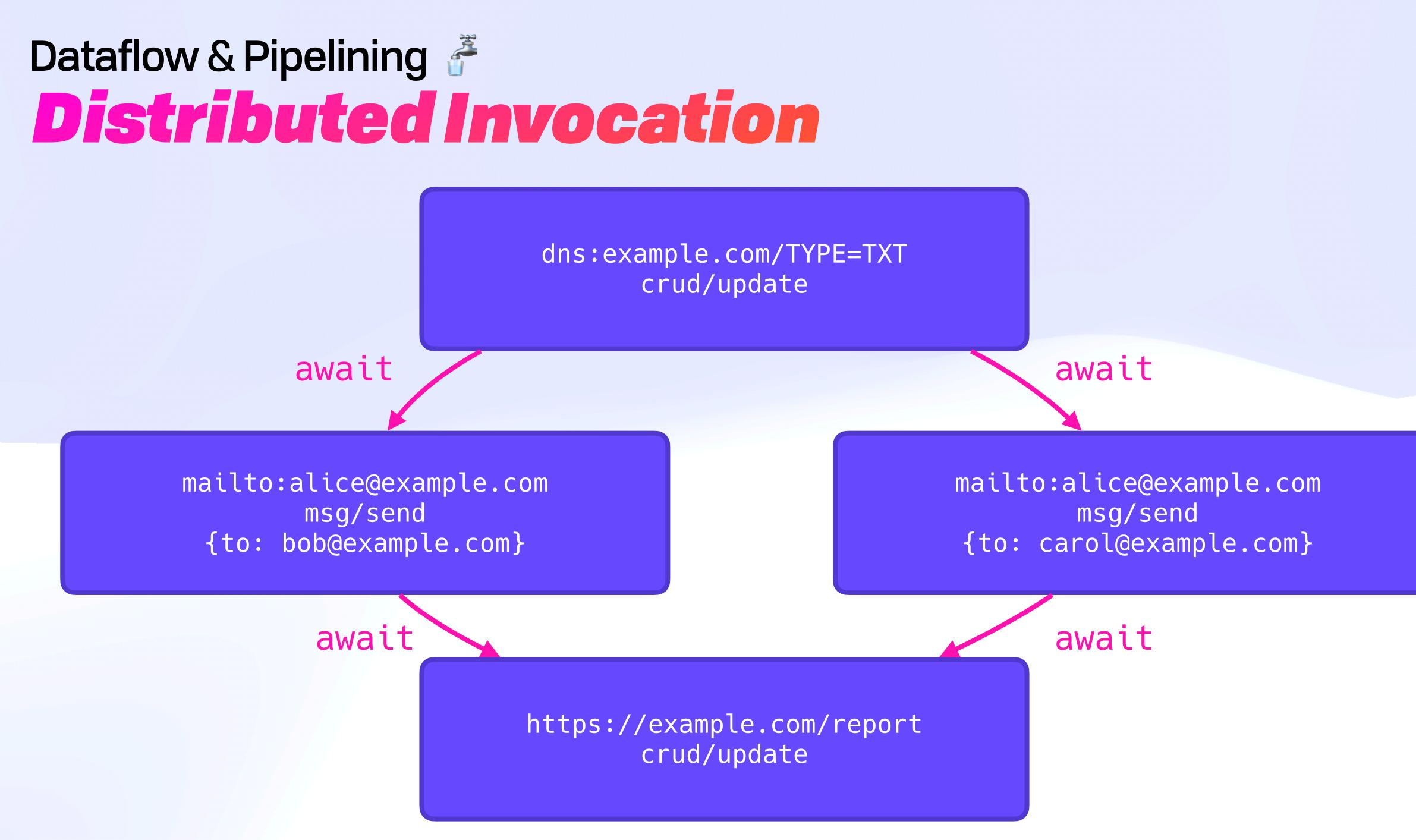


dns:example.com/TYPE=TXT crud/update

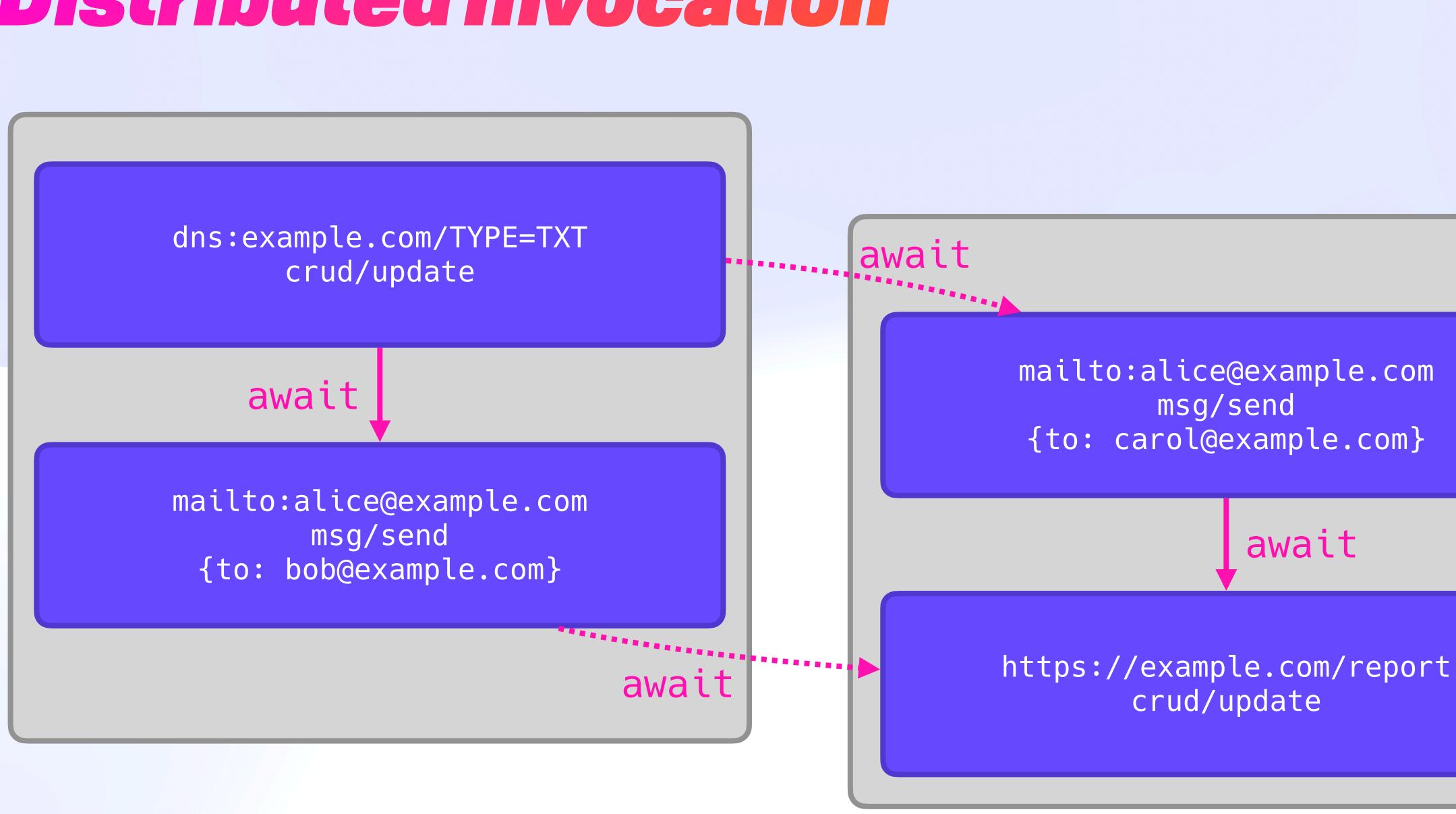
await

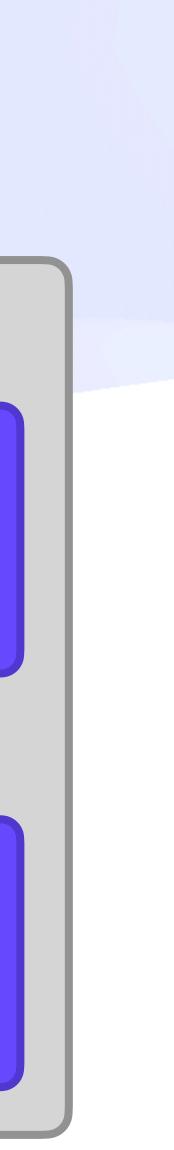
mailto:alice@example.com msg/send {to: carol@example.com}

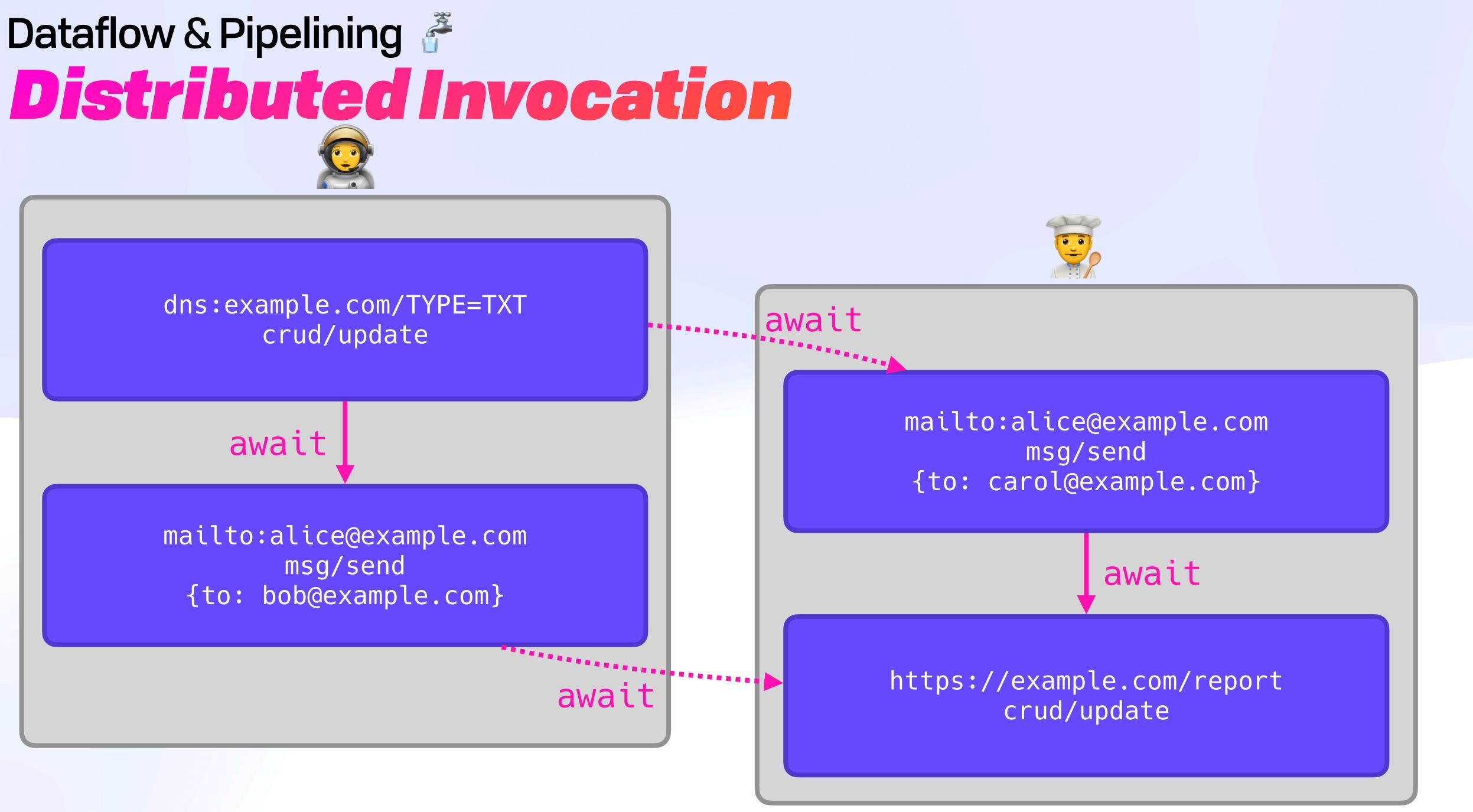


















type Await union { &Instruction "await/*" &Instruction "await/ok" &Instruction "await/error" representation keyed

| type | Inst | ruction | st | ruct | { |
|------|------|---------|----|------|---|
| rsc | : | URI | | | |
| ор | | Ability | | | |
| inp | out | {String | : | Any} | |
| nnc | : | String | | - | |
| Ż | | | | | |



type Await union { &Instruction "await/*" &Instruction "await/ok" &Instruction "await/error" representation keyed

| type | Inst | ruction | st | ruct | { |
|------|------|---------|----|------|---|
| rsc | | URI | | | |
| ор | | Ability | | | |
| inp | out | {String | : | Any} | |
| nnc | • | String | | | |
| Ż | | _ | | | |

| type Rec | eipt stru |
|----------|-----------|
| ran | &Invoca |
| out | Result |
| fx | Effect |
| meta | {String |
| prf | [&UCAN |
| sig | Varsig |
| Z | |



type Await union { &Instruction "await/*" &Instruction "await/ok" &Instruction "await/error" representation keyed

uct { ation

Any

| type | Inst | ruction | st | ruct | { |
|------|------|---------|----|------|---|
| rsc | | URI | | | |
| ор | | Ability | | | |
| inp | out | {String | : | Any} | |
| nnc | • | String | | | |
| Ż | | _ | | | |

| type Rec | eipt stru |
|----------|-----------|
| ran | &Invoca |
| out | Result |
| fx | Effect |
| meta | {String |
| prf | [&UCAN |
| sig | Varsig |
| Z | |



type Await union { &Instruction "await/*" &Instruction "await/ok" &Instruction "await/error" representation keyed

uct { ation

Any

| type I | nstruction | struct | { |
|--------|------------|--------|---|
| rsc | URI | | |
| ор | Ability | | |
| inpu | t {String | : Any} | |
| nnc | String | | |
| ž | | | |

| type Rec | eipt stru |
|----------|-----------|
| ran | &Invoca |
| out | Result |
| fx | Effects |
| meta | {String |
| prf | [&UCAN |
| sig | Varsig |
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type Await union { &Instruction "await/*" &Instruction "await/ok" &Instruction "await/error" representation keyed

uct { ation

Any

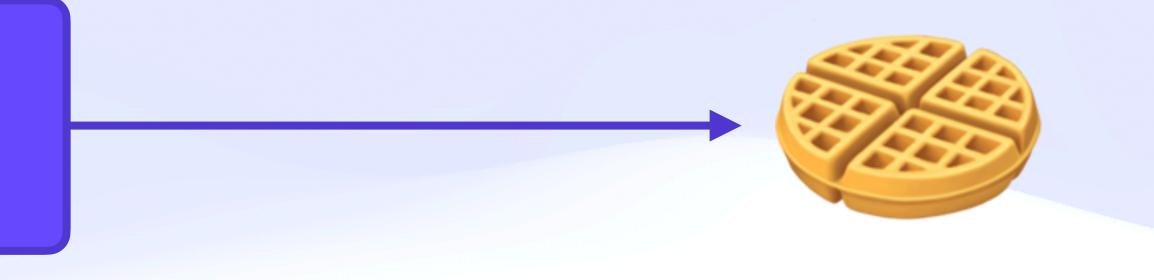
Dataflow & Pipelining **F** Input Addressing

Dataflow & Pipelining **F** Input Addressing



Dataflow & Pipelining **F**





Dataflow & Pipelining **F**





| RECEIPT |
|---------|
| JUL 17 |

| MISFITS | 0.00 |
|----------------|------|
| SQUARE PEGS | 0.00 |
| ROUND HOLES | 0.00 |
| | 0.00 |

Dataflow & Pipelining F Input Addressing



hash({ rsc: "dns:example.com" op: "crud/update" input: {foo: "bar"} })



| RECEIPT |
|---------|
| JUL 17 |
| MISFITS |

| SQUARE PEGS | 0.00 |
|----------------|------|
| ROUND HOLES | 0.00 |
| | 0.00 |

Dataflow & Pipelining F Input Addressing



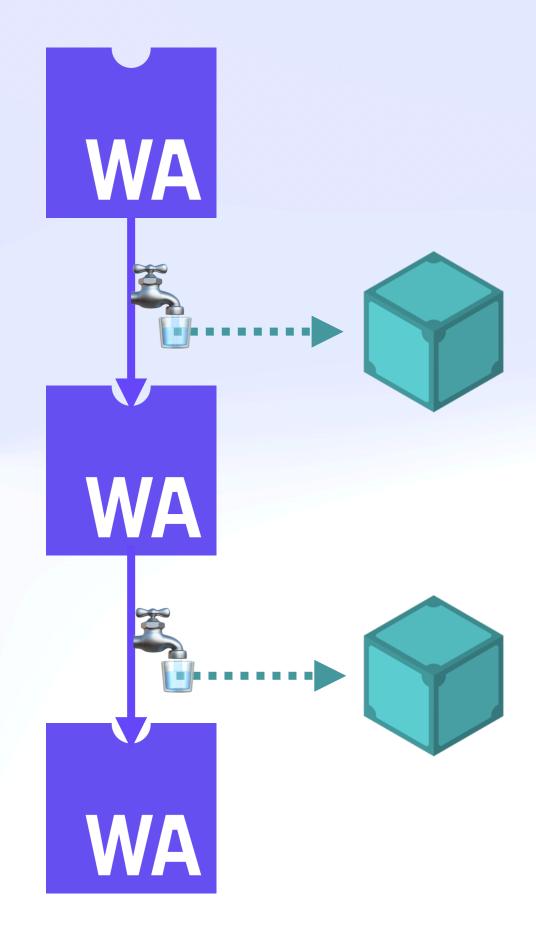
hash({ rsc: "dns:example.com" op: "crud/update" input: {foo: "bar"} })



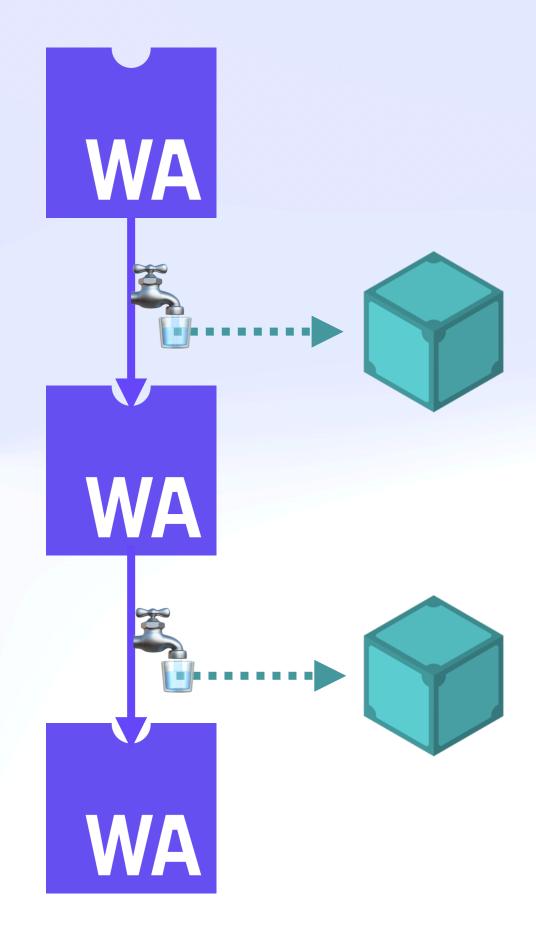
| RECEIPT |
|---------|
| JUL 17 |

| MISFITS | 0.00 |
|----------------|------|
| SQUARE PEGS | 0.00 |
| ROUND HOLES | 0.00 |
| | 0.00 |
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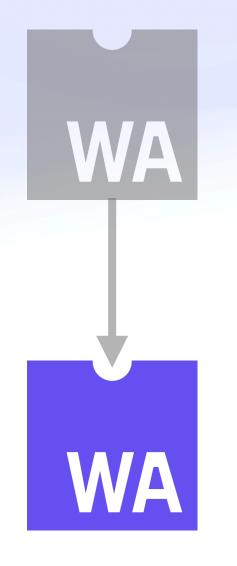


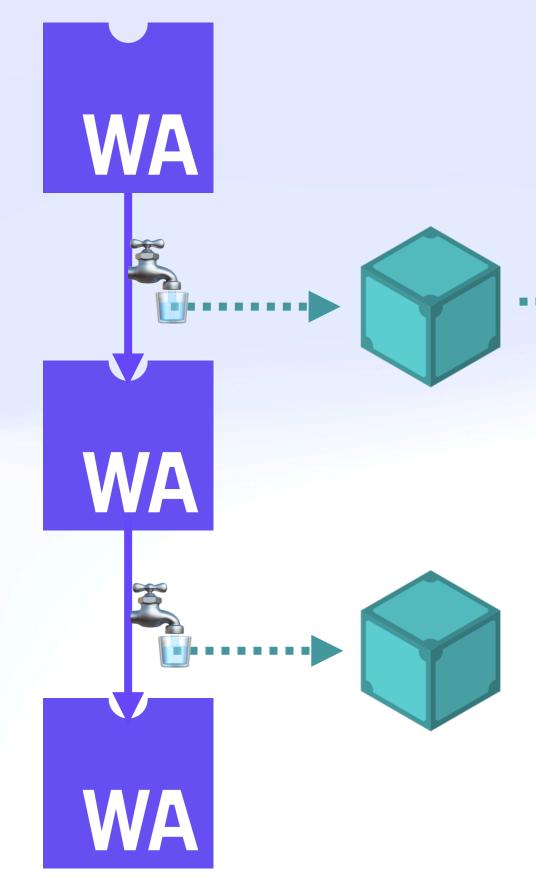




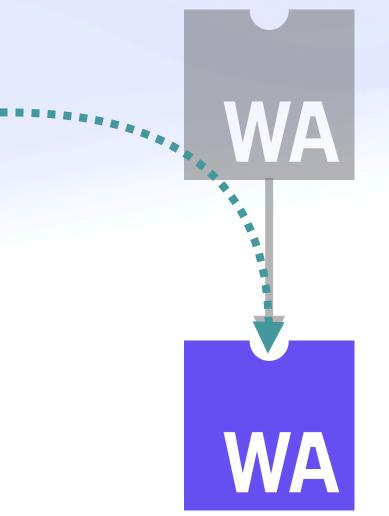


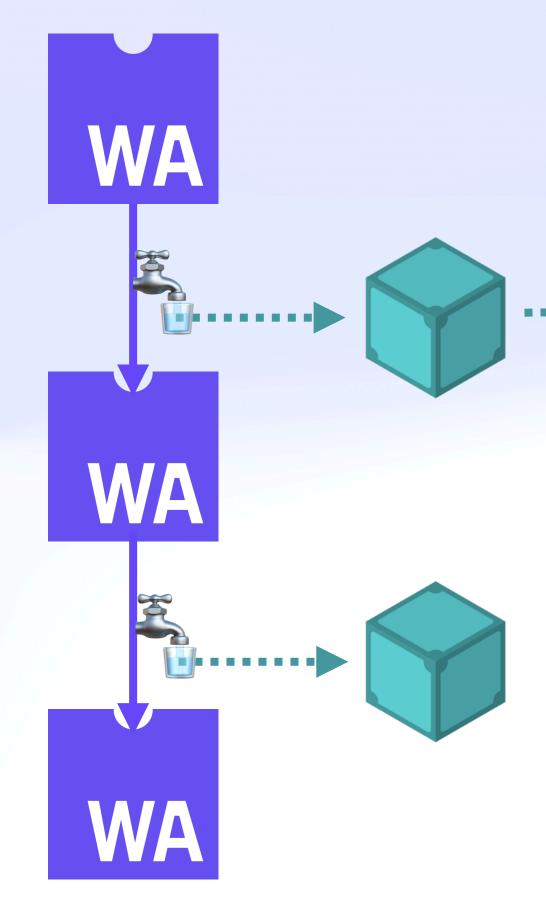




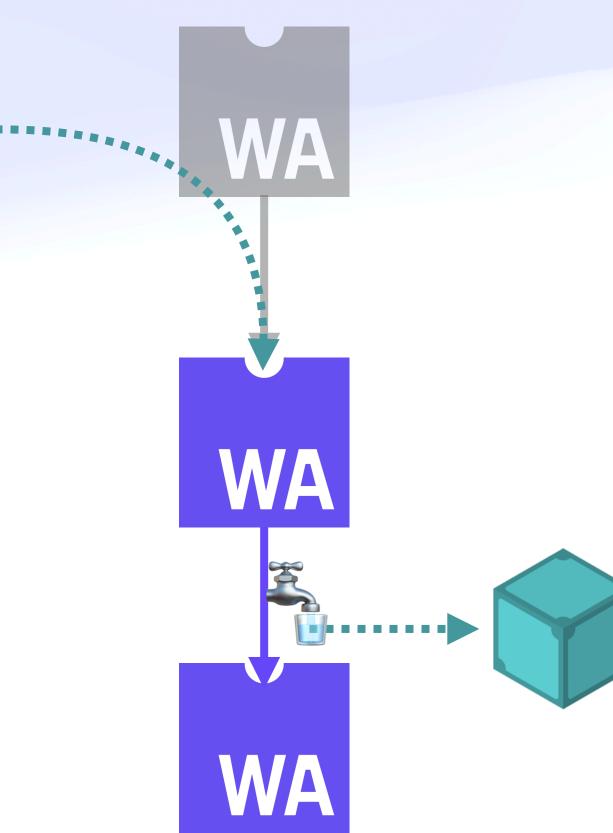










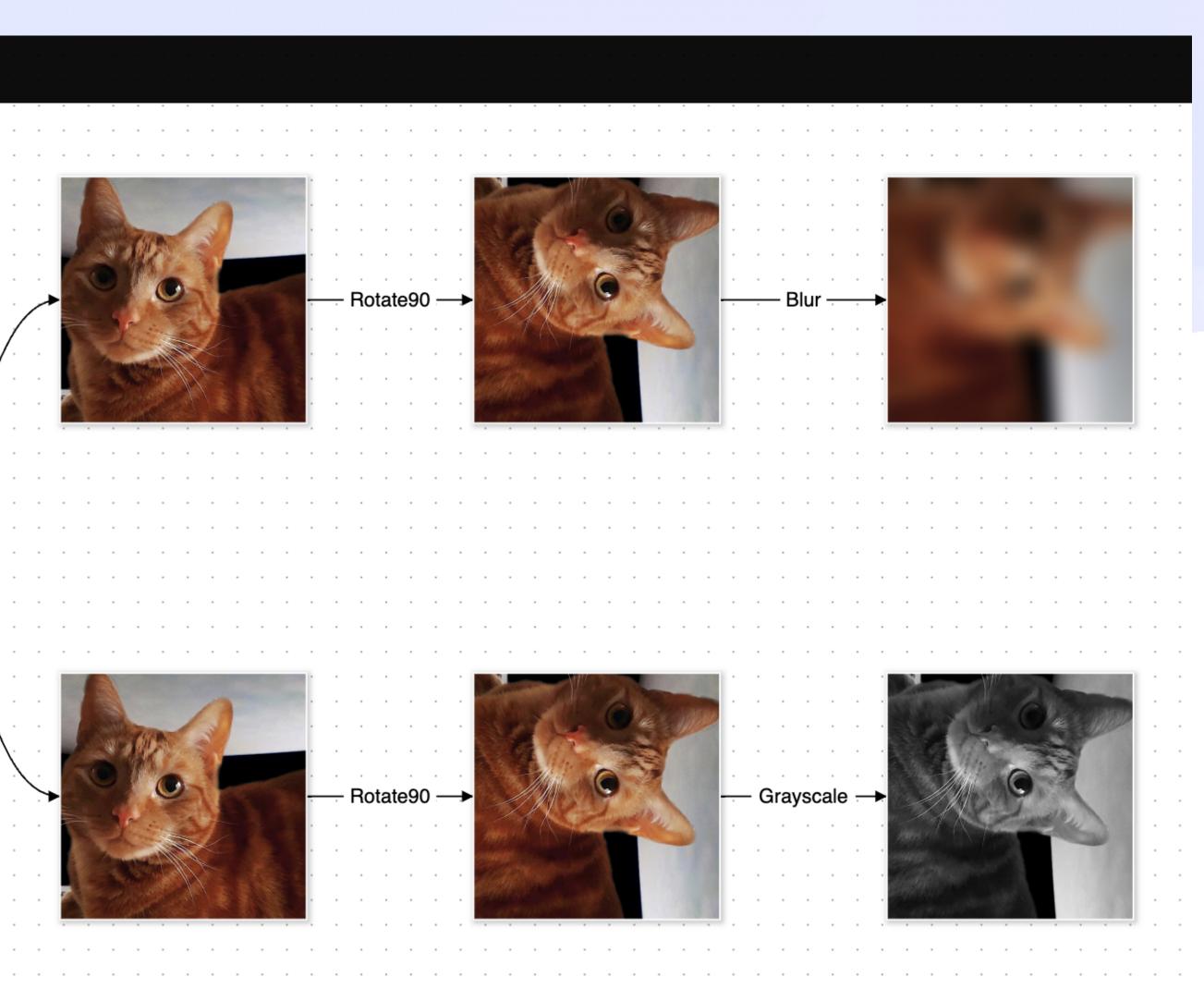


Dataflow & Pipelining Reduce, Resume, Recycle 🎲

IPVM Homestar Demo

| Workflow One | \triangleright | | | | | | | | | | | | | | | | | | | | | |
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| Workflow Two | \bigtriangleup | | | | | | | | | | | | | | | | | | | | |]. |
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| ⊖ Rotate90 | \sim | | | | | | | | | | | | | | | | | | | - | /- | |
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| 🕑 Grayscale | \sim | | | | | | | 1 | | 1 | TR. | E. | | | - | | | | Ż | /. | | • |
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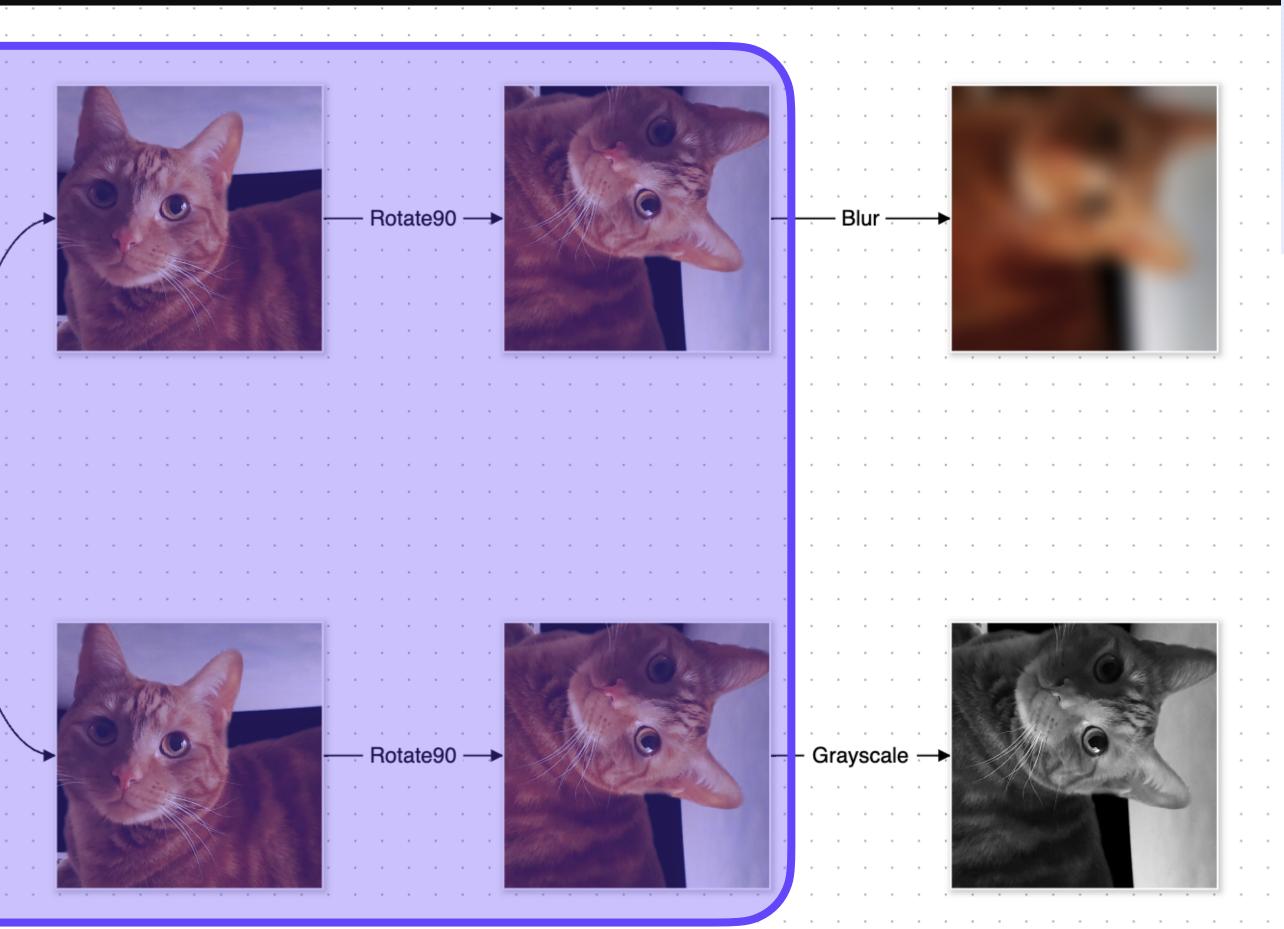


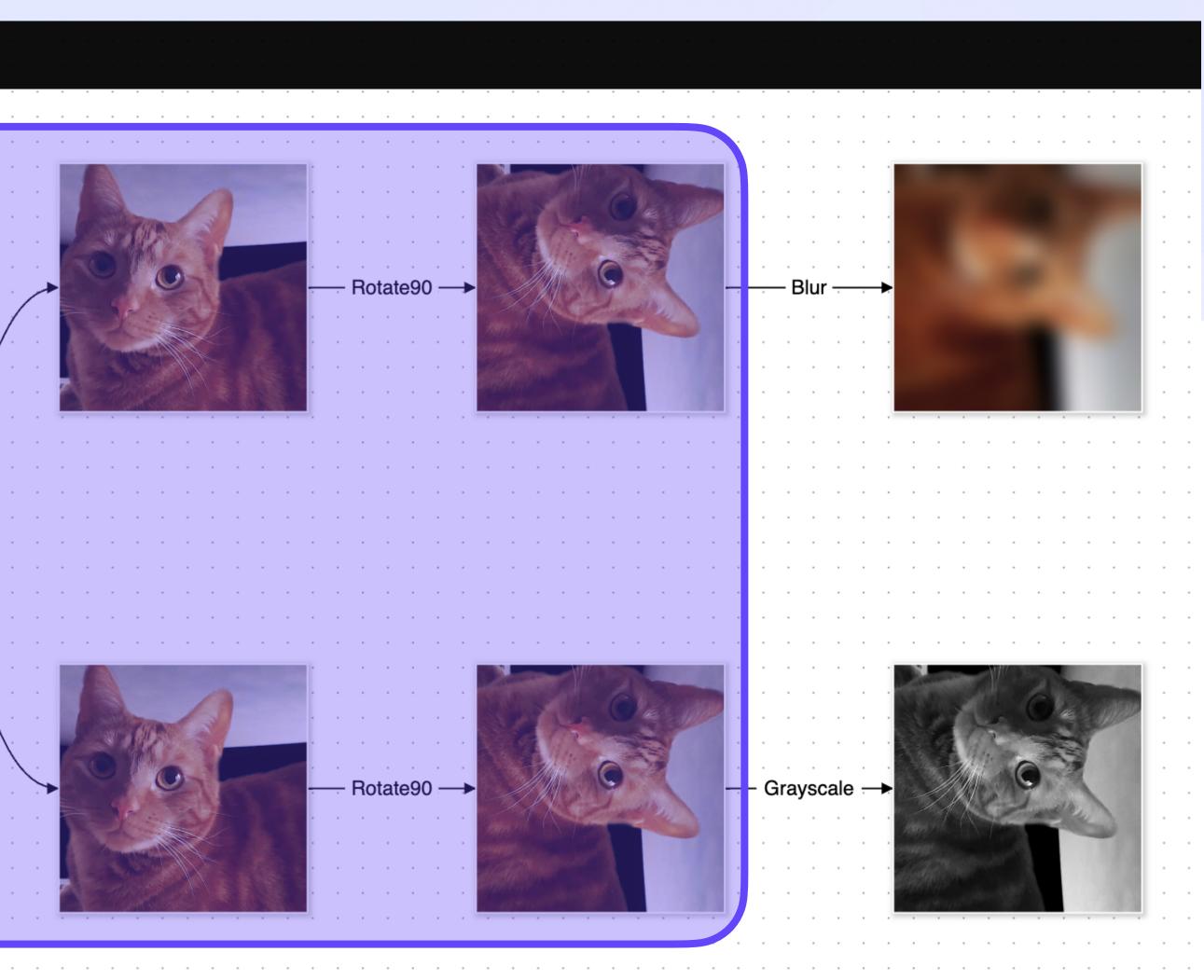
Dataflow & Pipelining Reduce, Resume, Recycle 🎲

IPVM Homestar Demo

| Workflow One | \triangleright | | · · | | | · · | | | | · · | | | | | | | | | • | • | • | · · · · |
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| 🕞 Rotate90 | ~ | | | | | | | | | | | | | | | | | | | | | |
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| Workflow Two | \triangleright | ÷ | • • | | | | | | | | | | | | | | | • | | | 1 | / |
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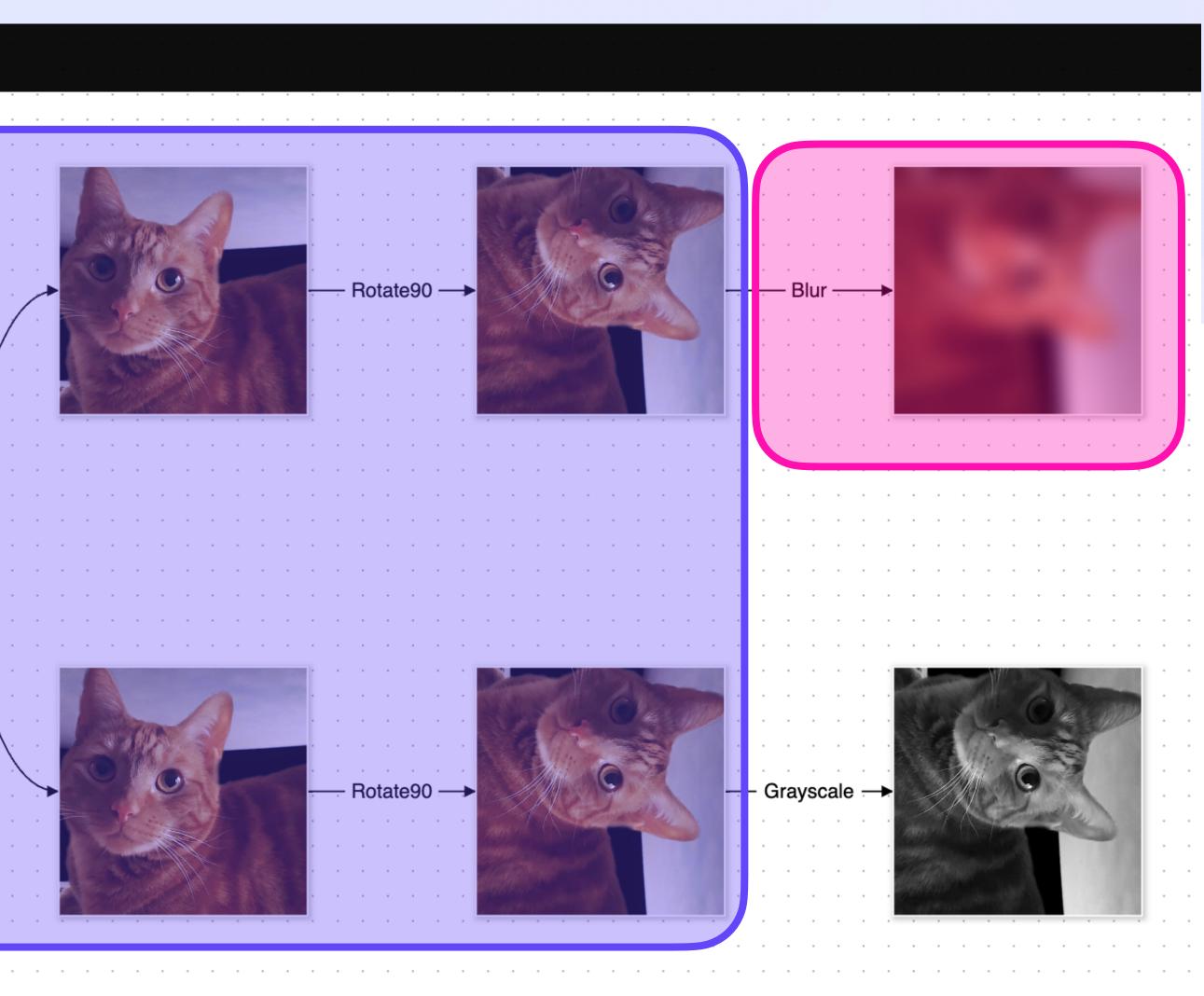


Dataflow & Pipelining Reduce, Resume, Recycle 🎲

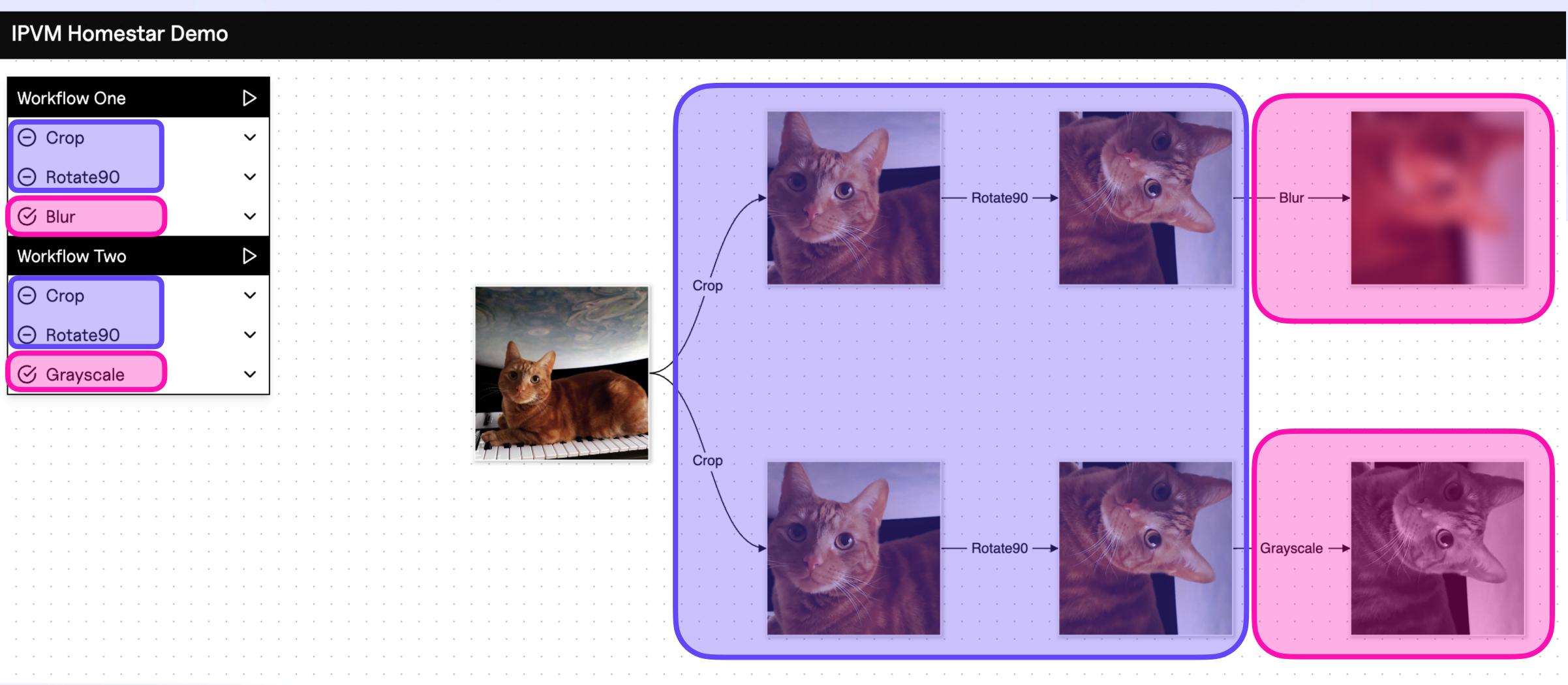
IPVM Homestar Demo

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| Workflow One | \bigtriangleup | | | | | | | | | | | | | | | | | 1 |
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Dataflow & Pipelining Reduce, Resume, Recycle 🎲







| RECEIPT | | | | | | | | | |
|---------------------|--|--|--|--|--|--|--|--|--|
| JUL 17 | | | | | | | | | |
| MISFITS 0.00 | | | | | | | | | |
| SQUARE PEGS 0.00 | | | | | | | | | |
| ROUND HOLES 0.00 | | | | | | | | | |

0.00





Mark Miller, Robust Composition

[T]he speed of light is constant and New York is not getting any closer to Tokyo. As hardware continues to improve, the latency barrier between distant machines will increasingly dominate



Throughput



Throughput





Throughput





Amdahl's Law

Throughput





Amdahl's Law

Universal Scaling Law



Throughput



Ideal (Linear)

Amdahl's Law

Incoherence, **Data Contention**

Universal Scaling Law



Throughput

Global Adaptive Optimization



Ideal (Linear)

Amdahl's Law

Incoherence, **Data Contention**

Universal Scaling Law







CID -> Computed Metadata



CID → Computed Metadata e.g. Al moderation classifier

Decentralised Memoization Surprise: Reverse Lookup For Free



CID Computed Metadata e.g. Al moderation classifier • e.g. Distributed token validation











Virtual resiliency", analogous to virtual memory [...] allows failure oblivious code to run in a failure resistant manner

Goldstein et al, AMBROSIA: Providing Performant Virtual Resiliency for Distributed Applications







If their application can be cast as pure data processing, they benefit from the past 40-50 years of work form the database community, which has shown how declarative database systems can completely isolate the developer from the possibility of failure

Goldstein et al, AMBROSIA: Providing Performant Virtual Resiliency for Distributed Applications

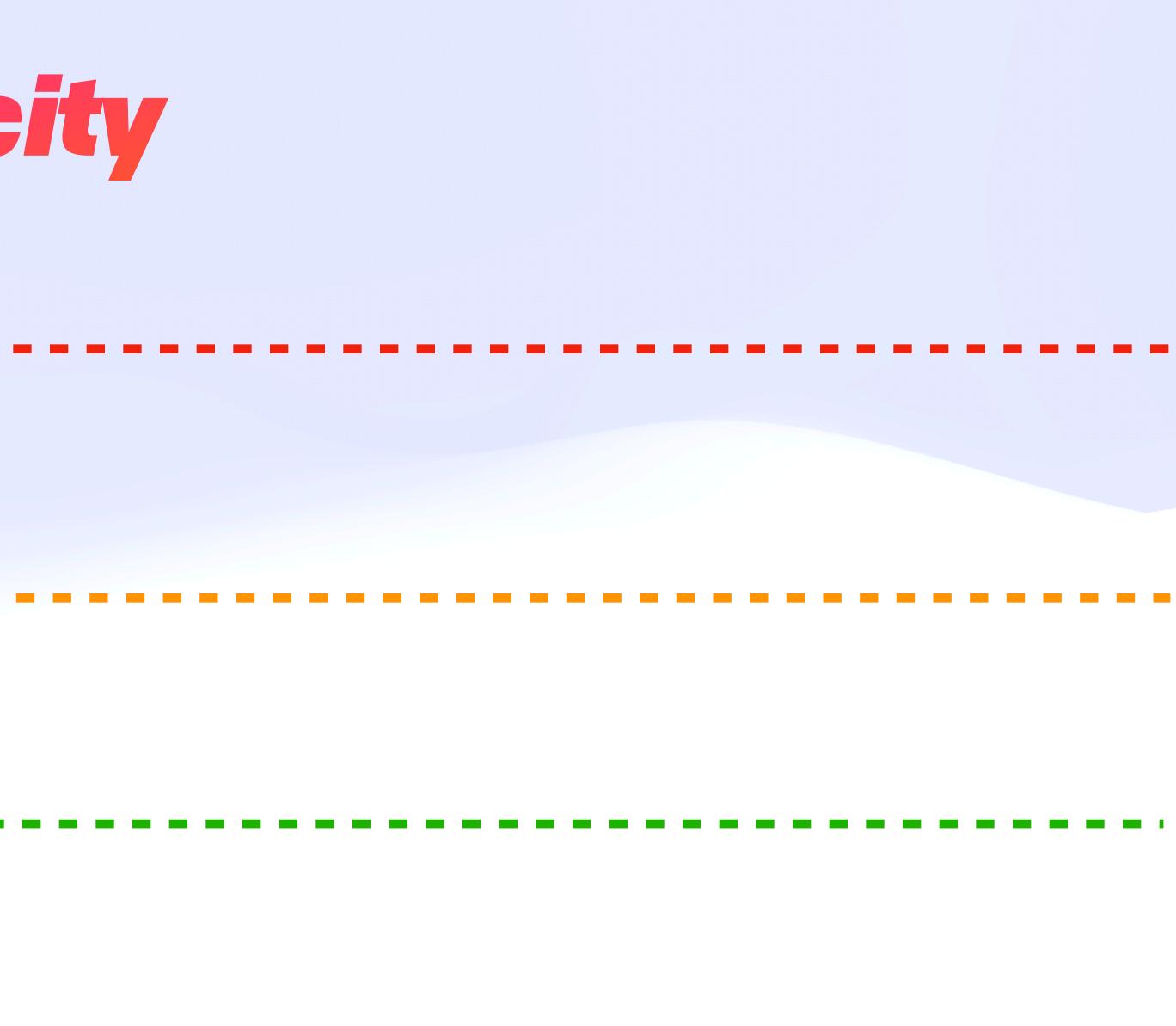






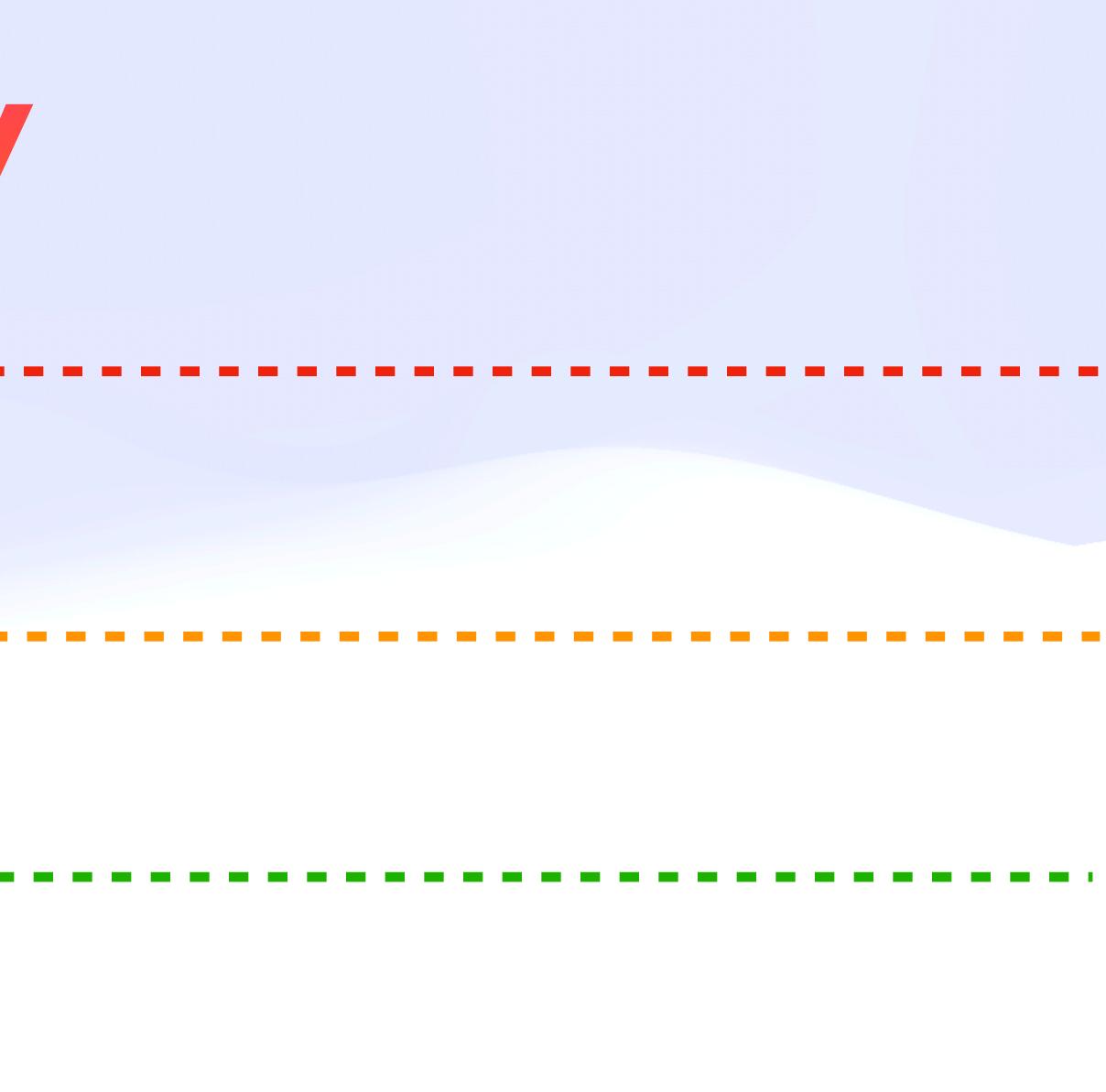
Impure Effect Stream ------

Base Event Stream ------



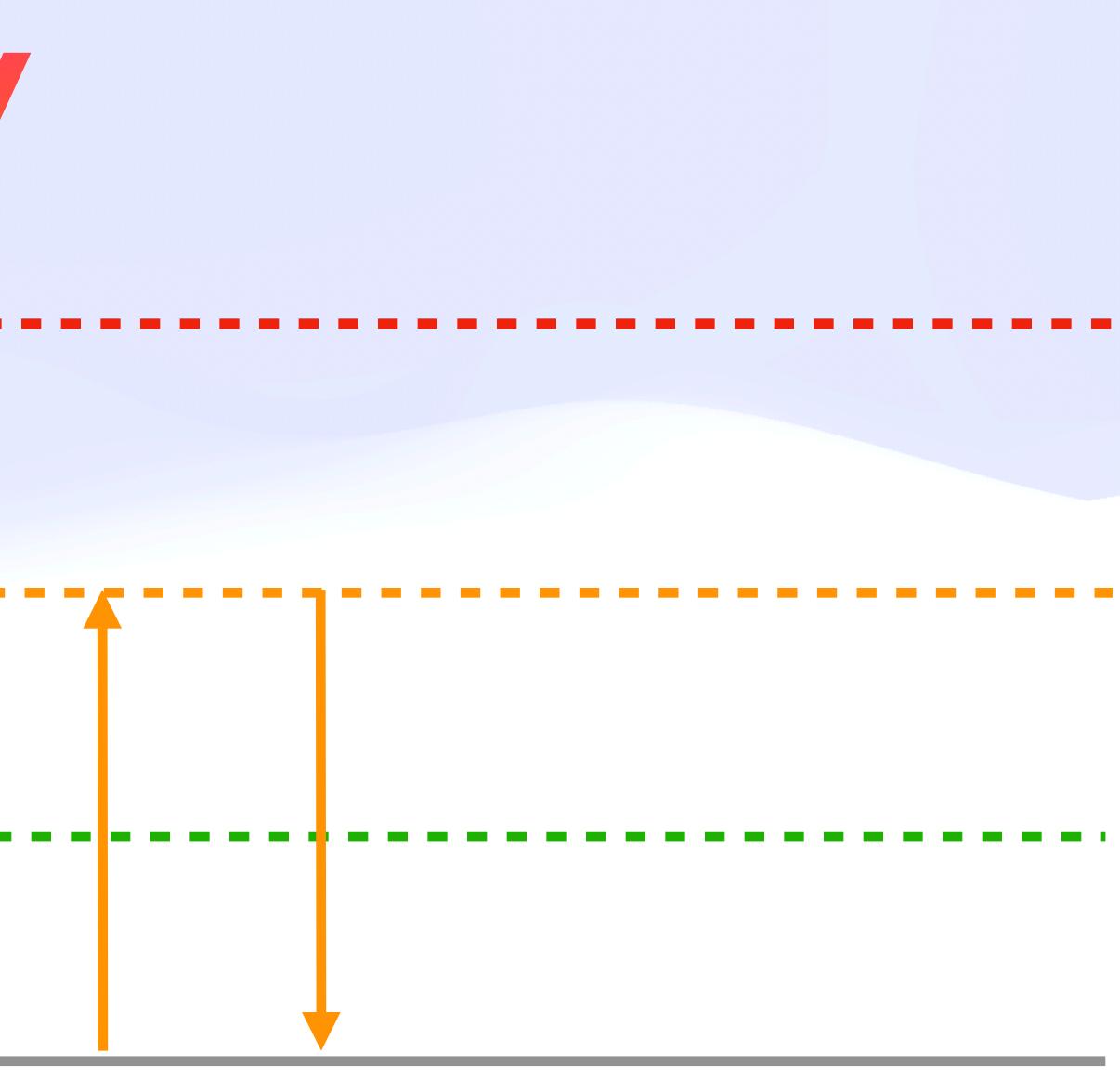
Impure Effect Stream ------

Pure Function Stream - - -



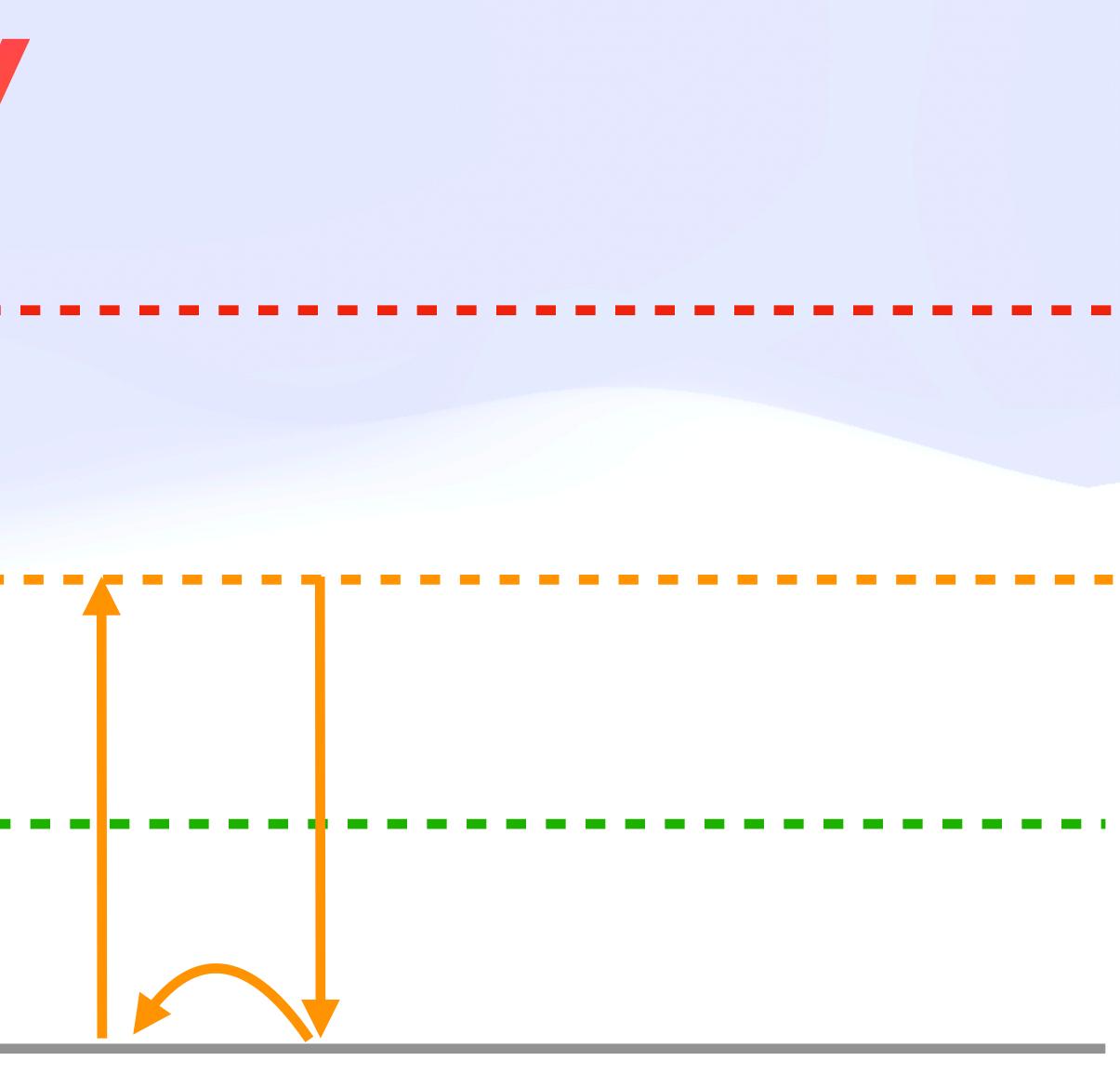
Impure Effect Stream ------

Pure Function Stream -



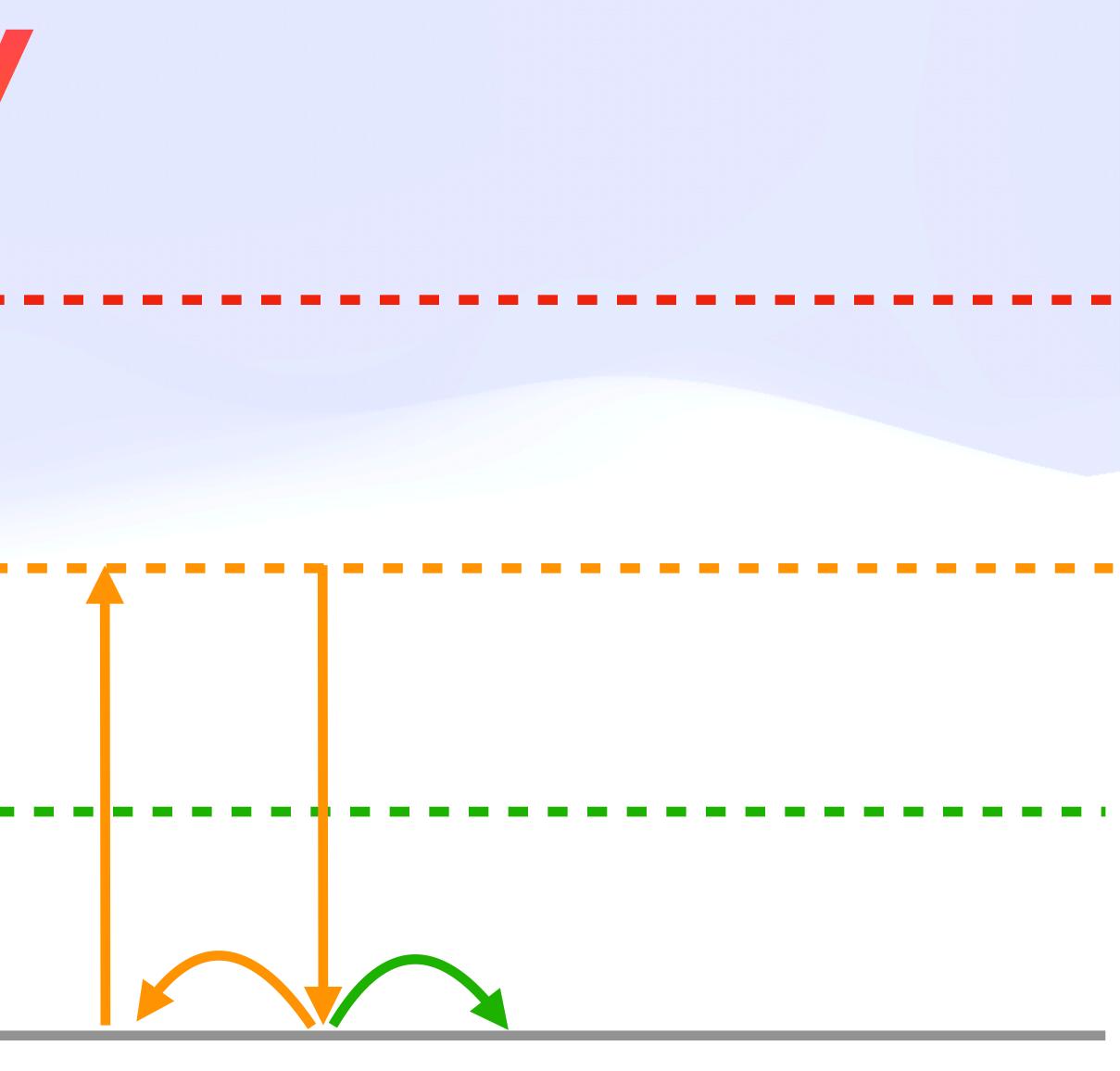
Impure Effect Stream ------

Pure Function Stream -



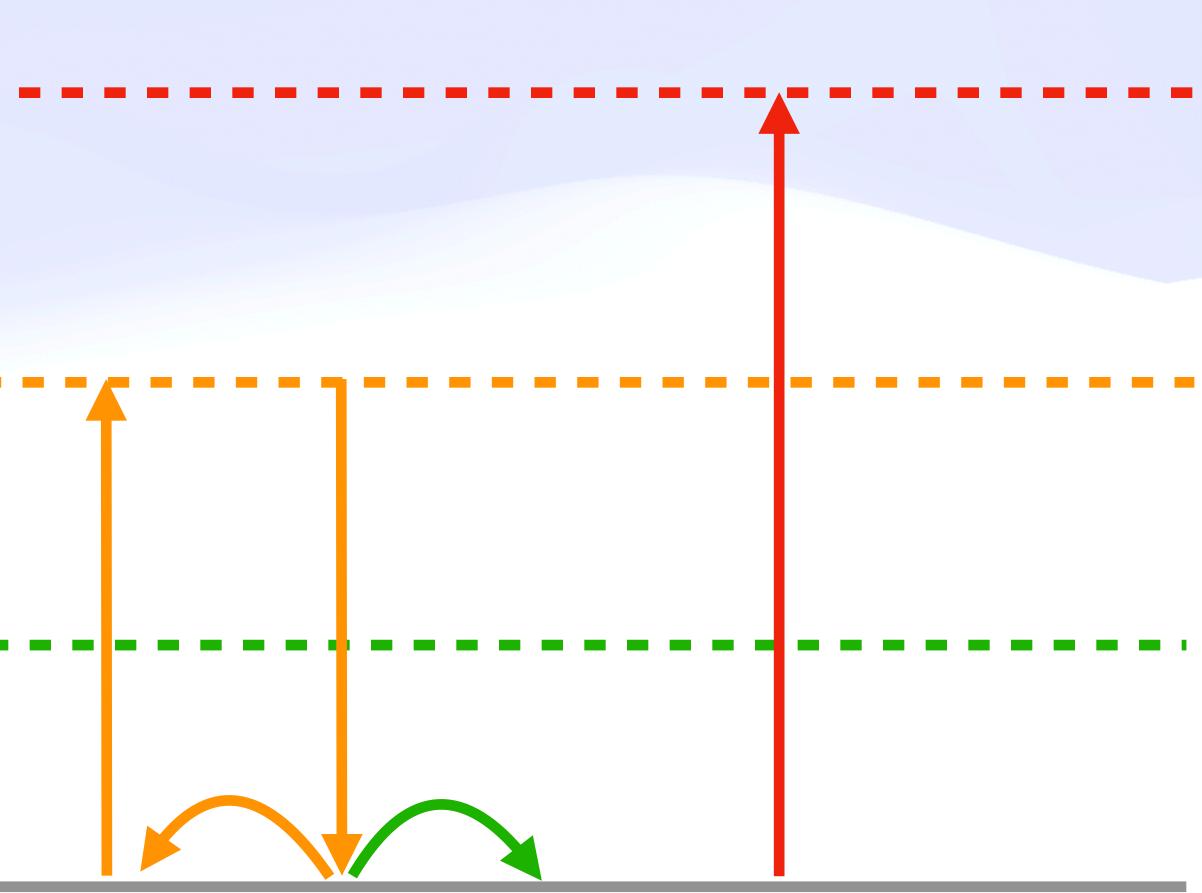
Impure Effect Stream ------

Pure Function Stream -



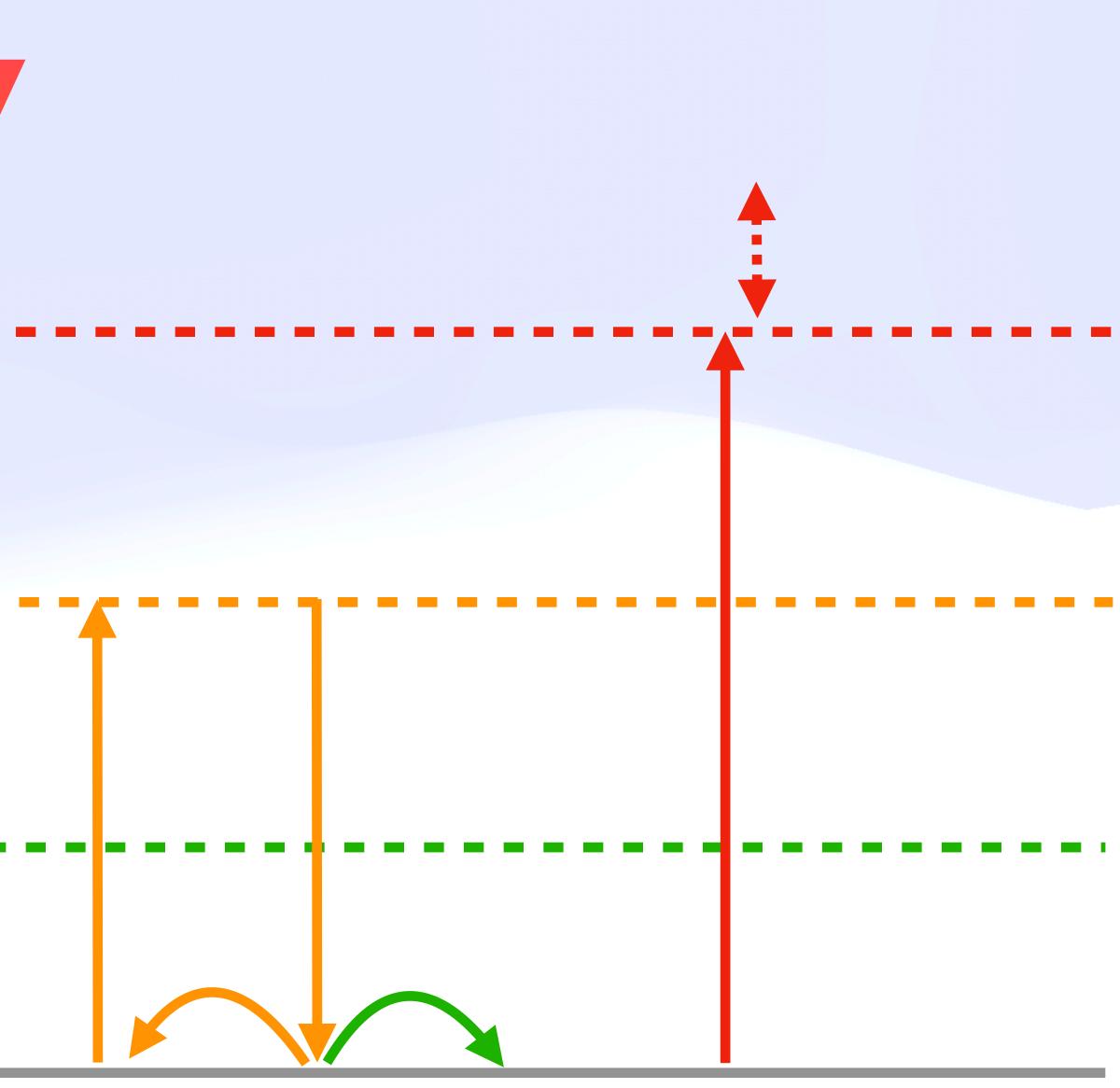
Impure Effect Stream ------

Pure Function Stream -



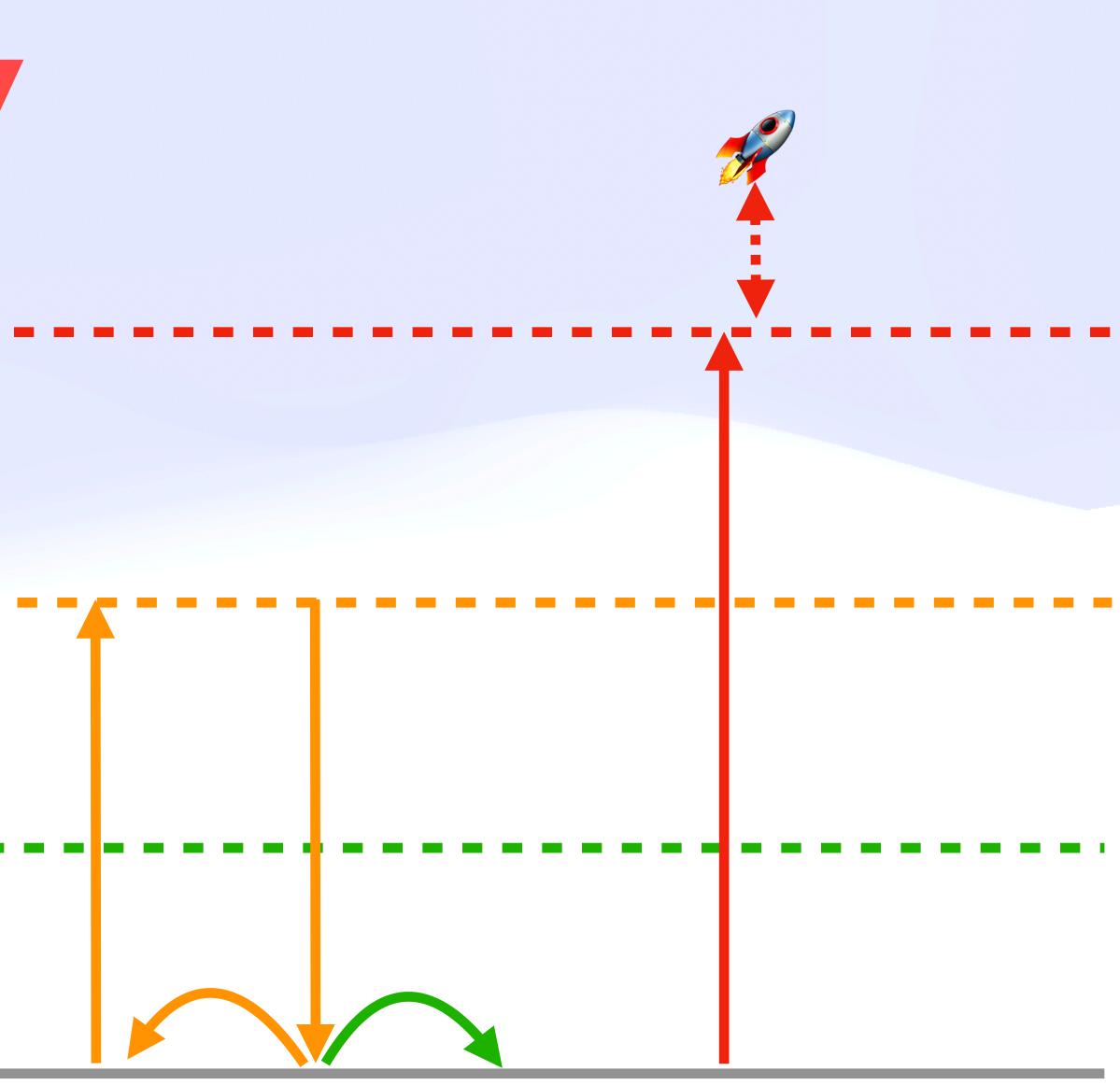
Impure Effect Stream ------

Pure Function Stream -



Impure Effect Stream ------

Pure Function Stream -



Impure Effect Stream ------

Pure Function Stream -



Mutation 😿

Idempotent 🔂

Deterministic 17

Mutation 😿

Idempotent 🔂

Deterministic 17

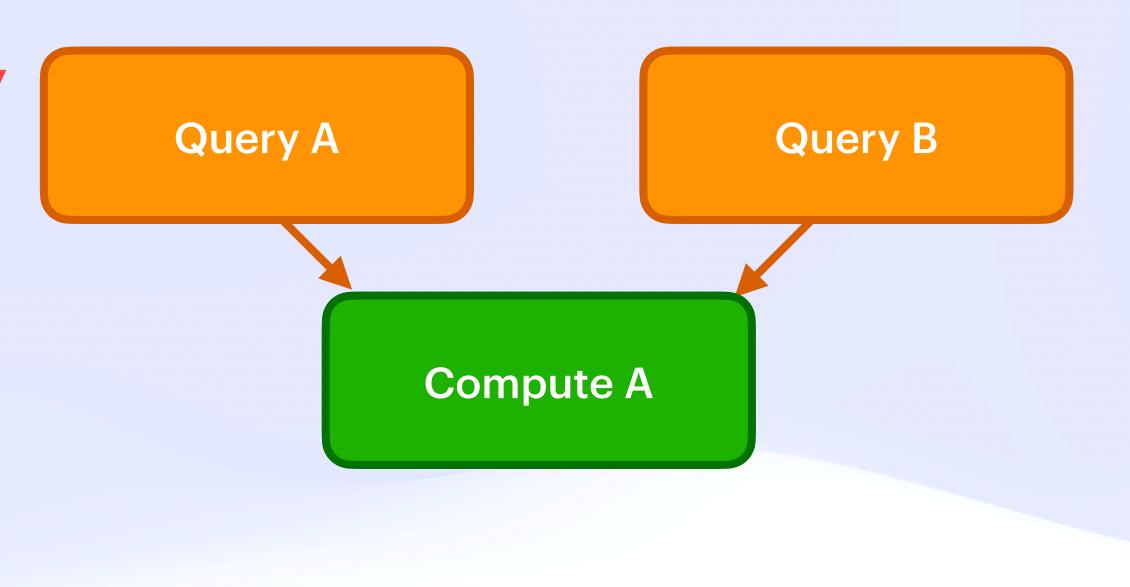


Query B

Mutation ₩

Idempotent 🔂

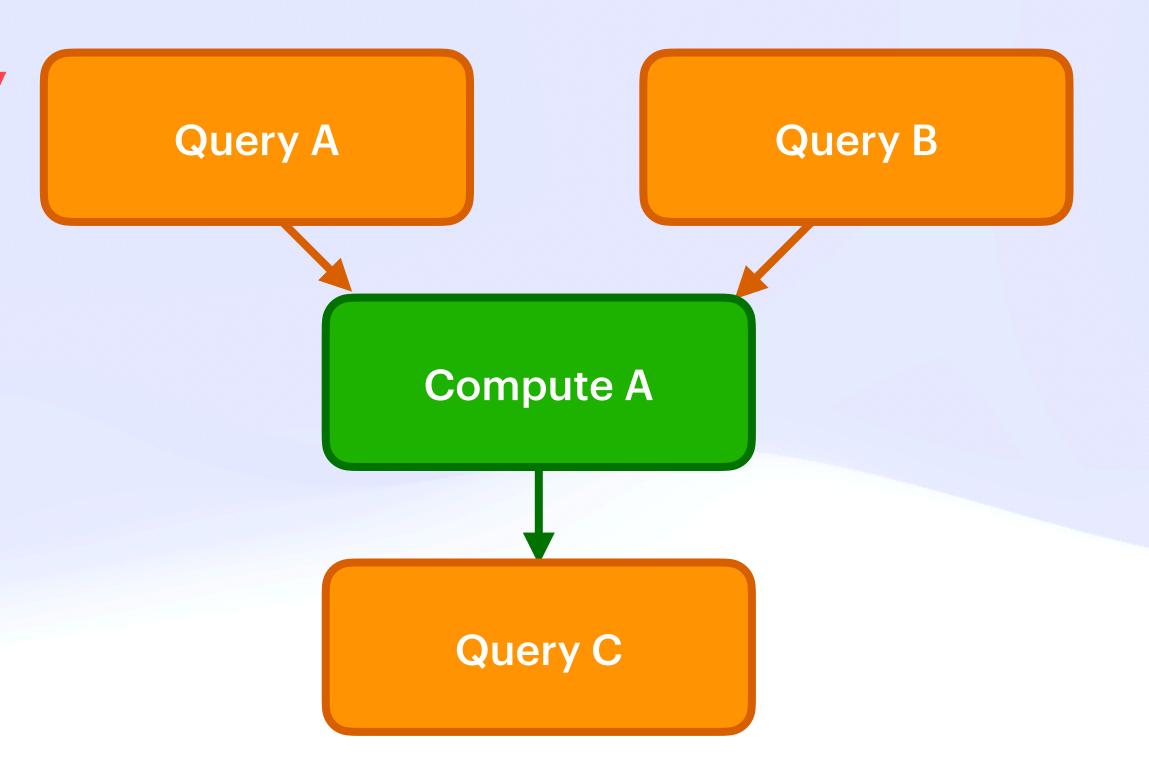
Deterministic 17



The Safety Dance 🕅 **Virtual Resiliency**

Mutation 😿

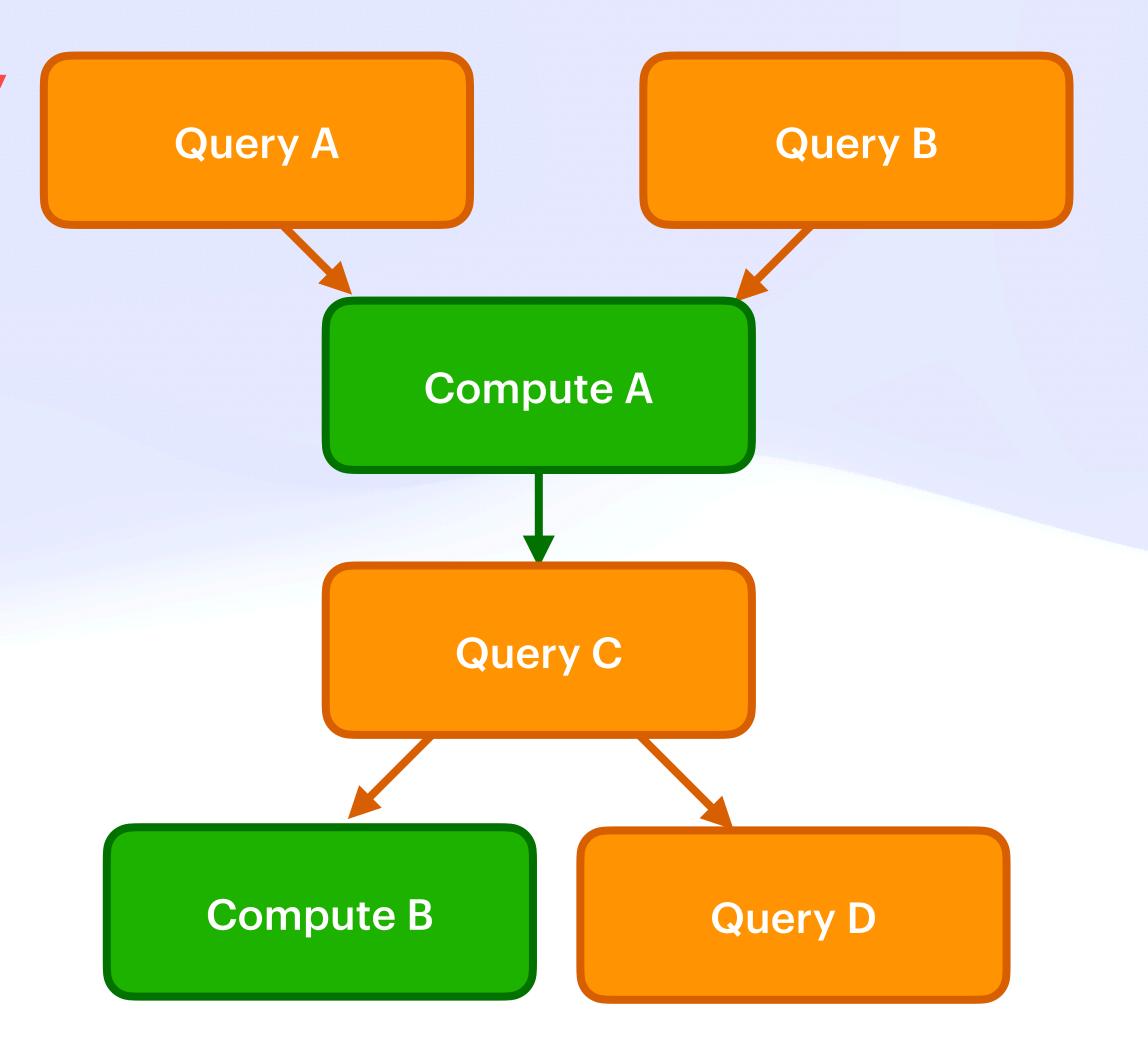
Idempotent 🔂



The Safety Dance 🕅 **Virtual Resiliency**

Mutation 😿

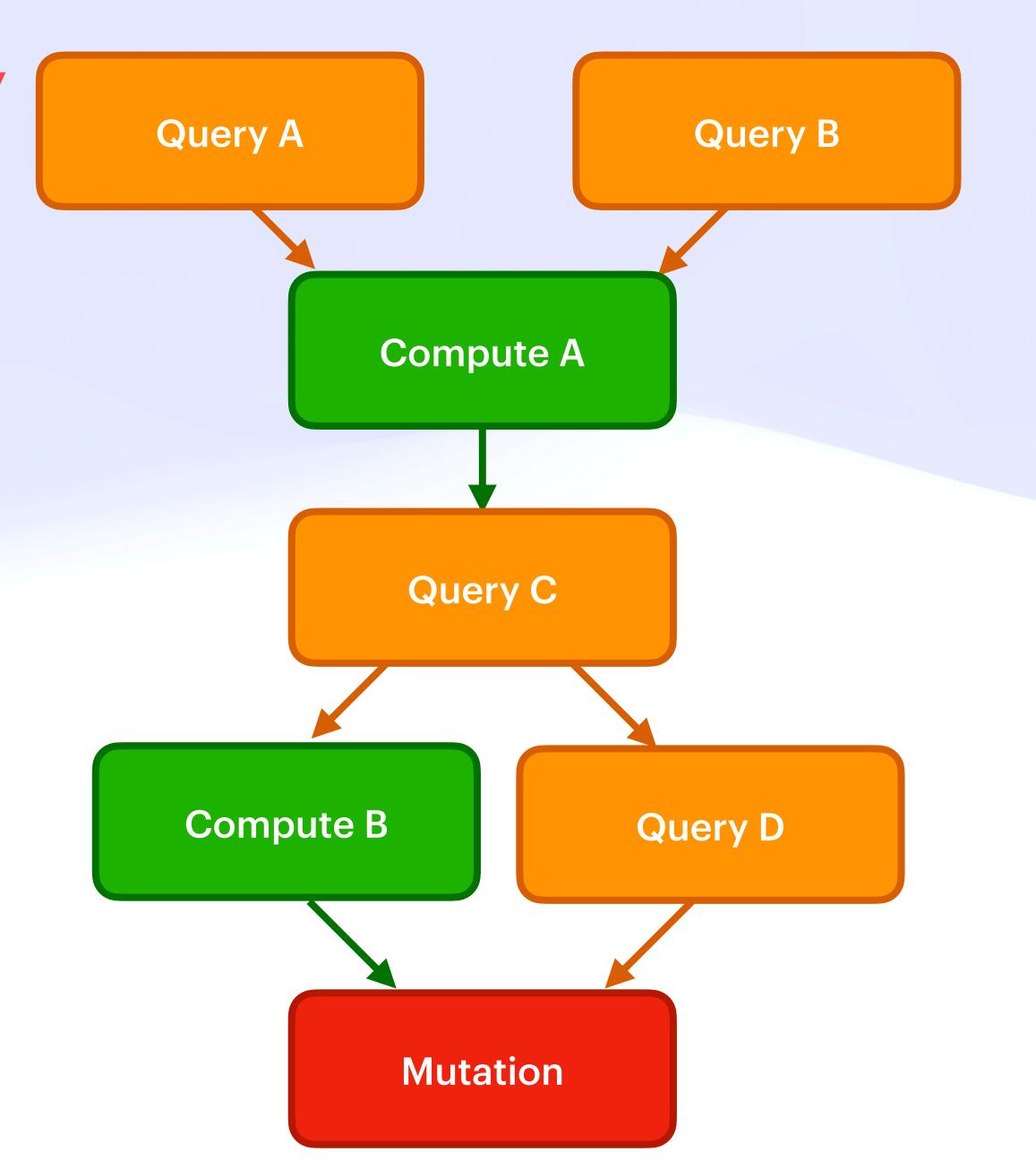
Idempotent 🔂



The Safety Dance 🕅

Mutation 😿

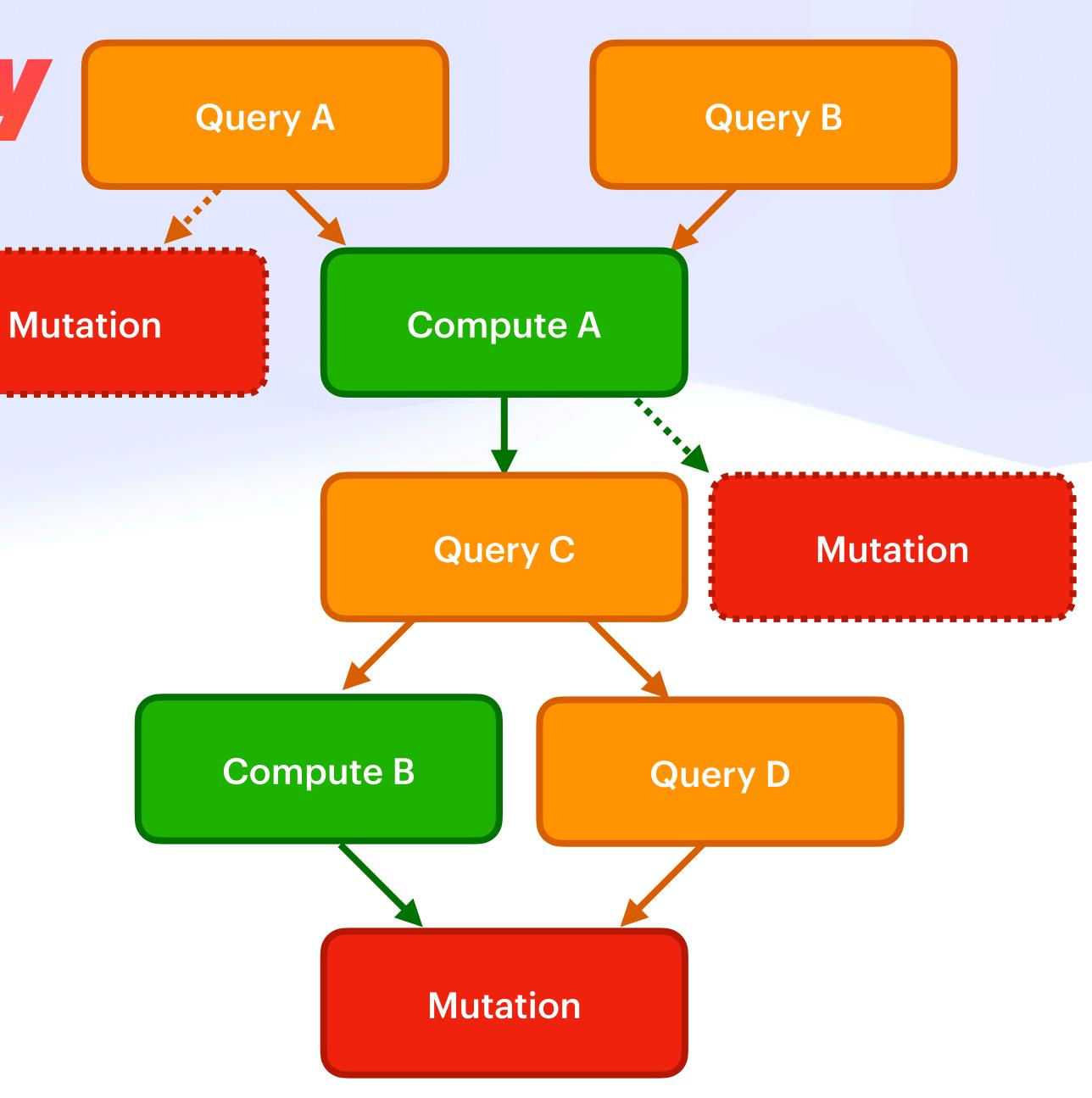
Idempotent 🔂



The Safety Dance 🕅 **Virtual Resiliency**

Mutation 😿

Idempotent 🔂



The Safety Dance Simplified Safe Layout



The Safety Dance Simplified Safe Layout

Queries

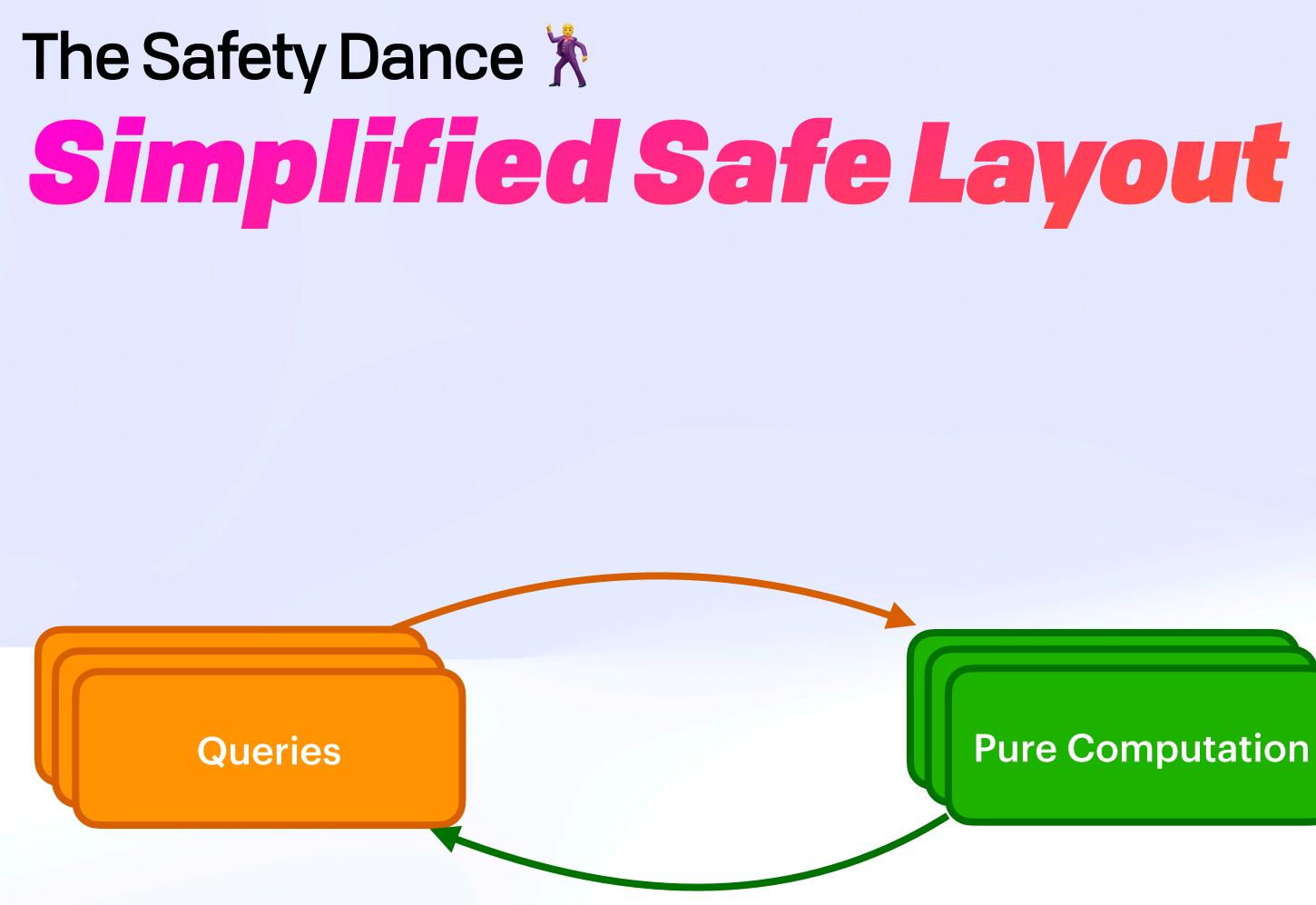


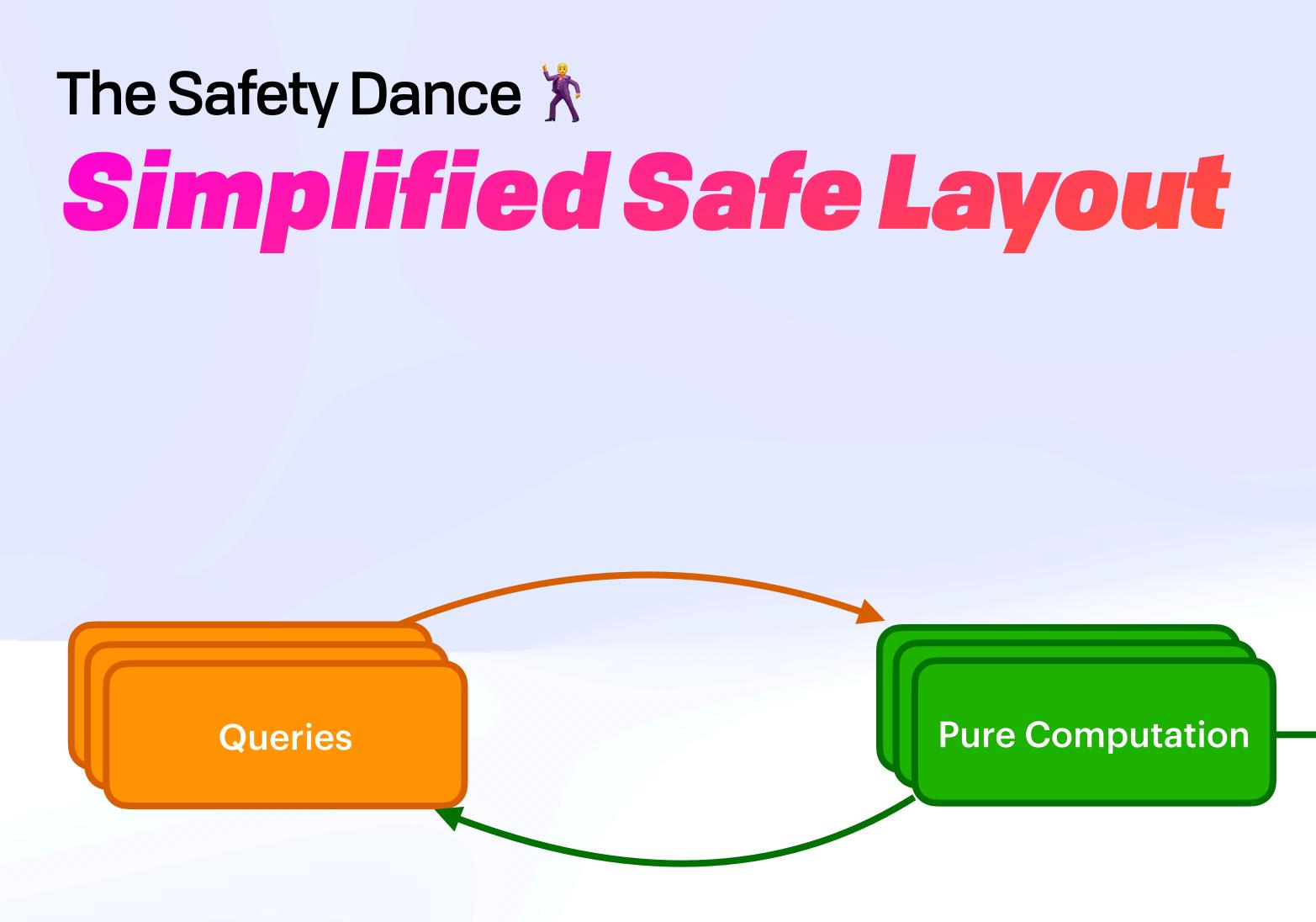
The Safety Dance Simplified Safe Layout

Queries

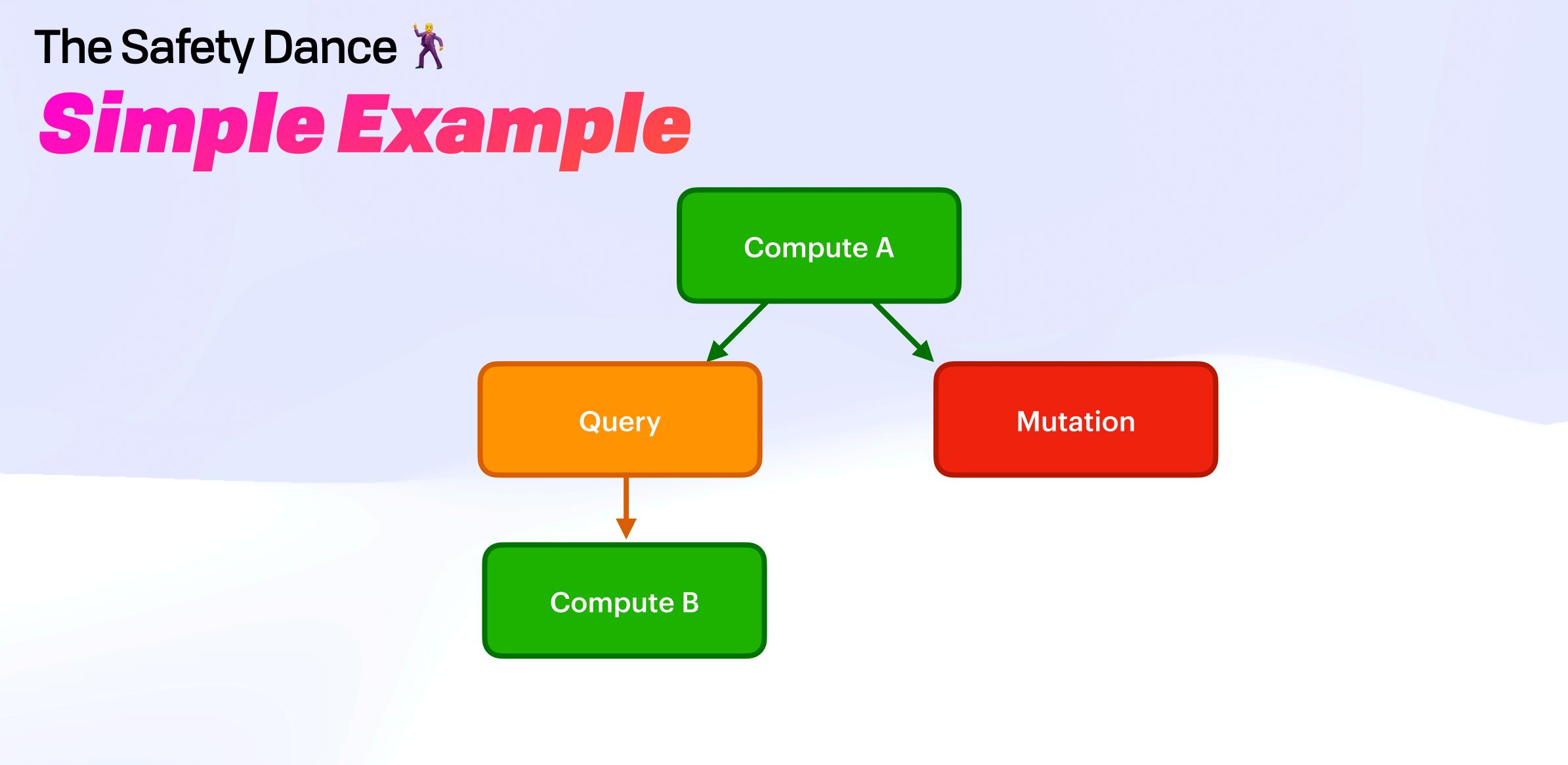


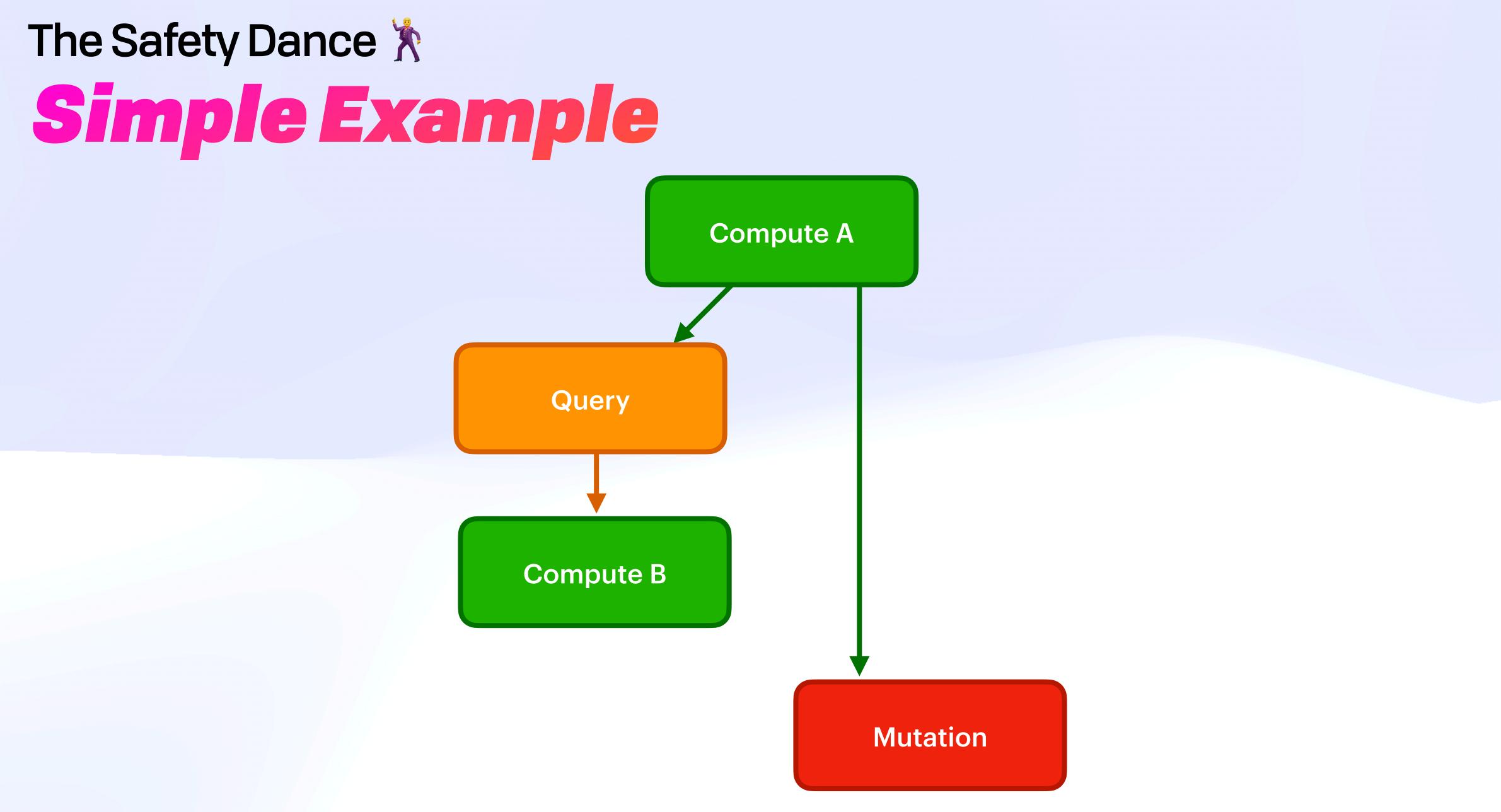
Pure Computation



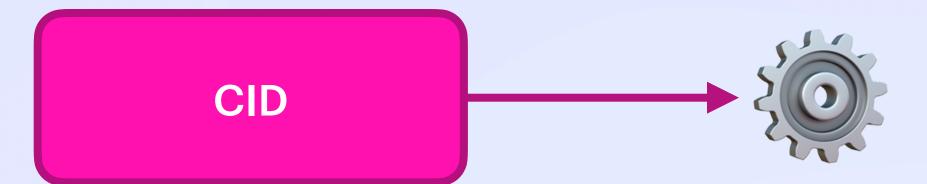


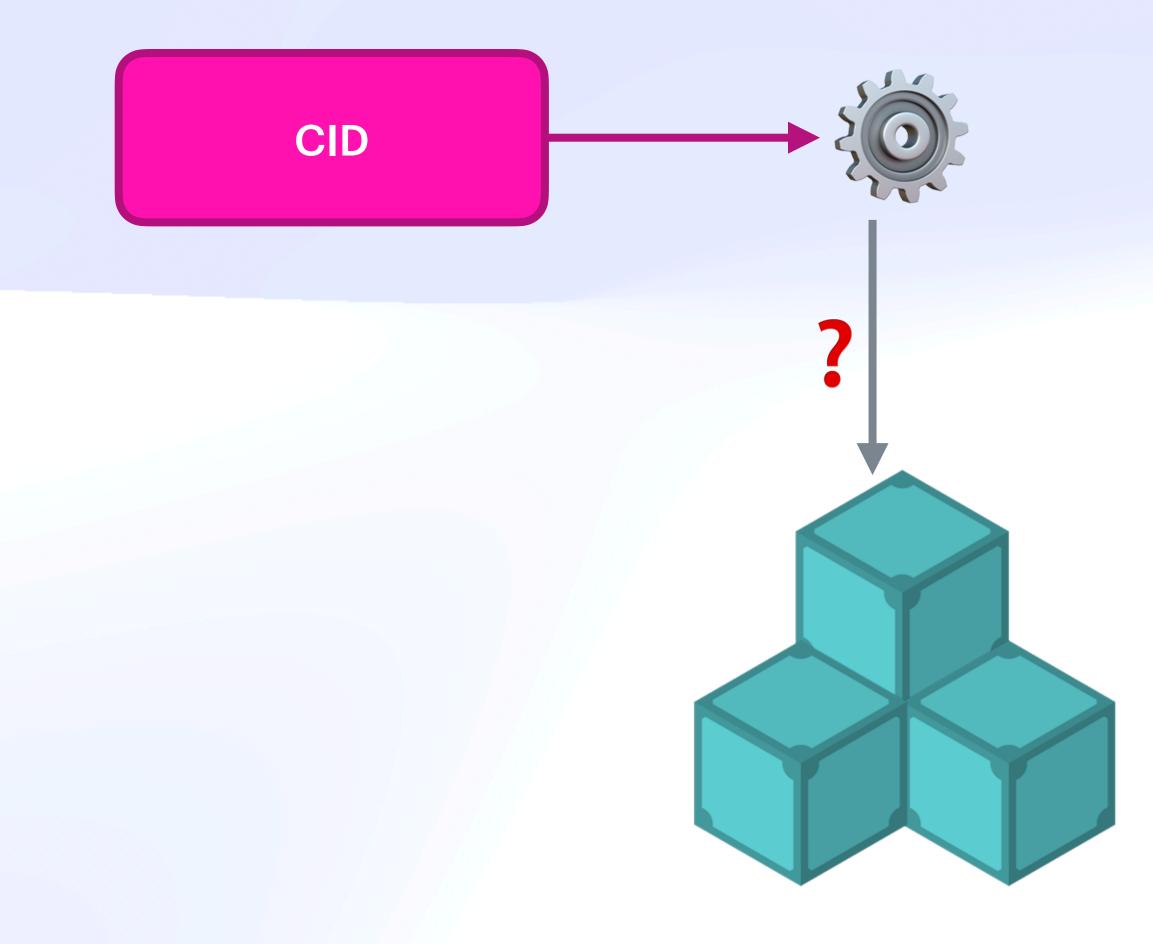
Mutation

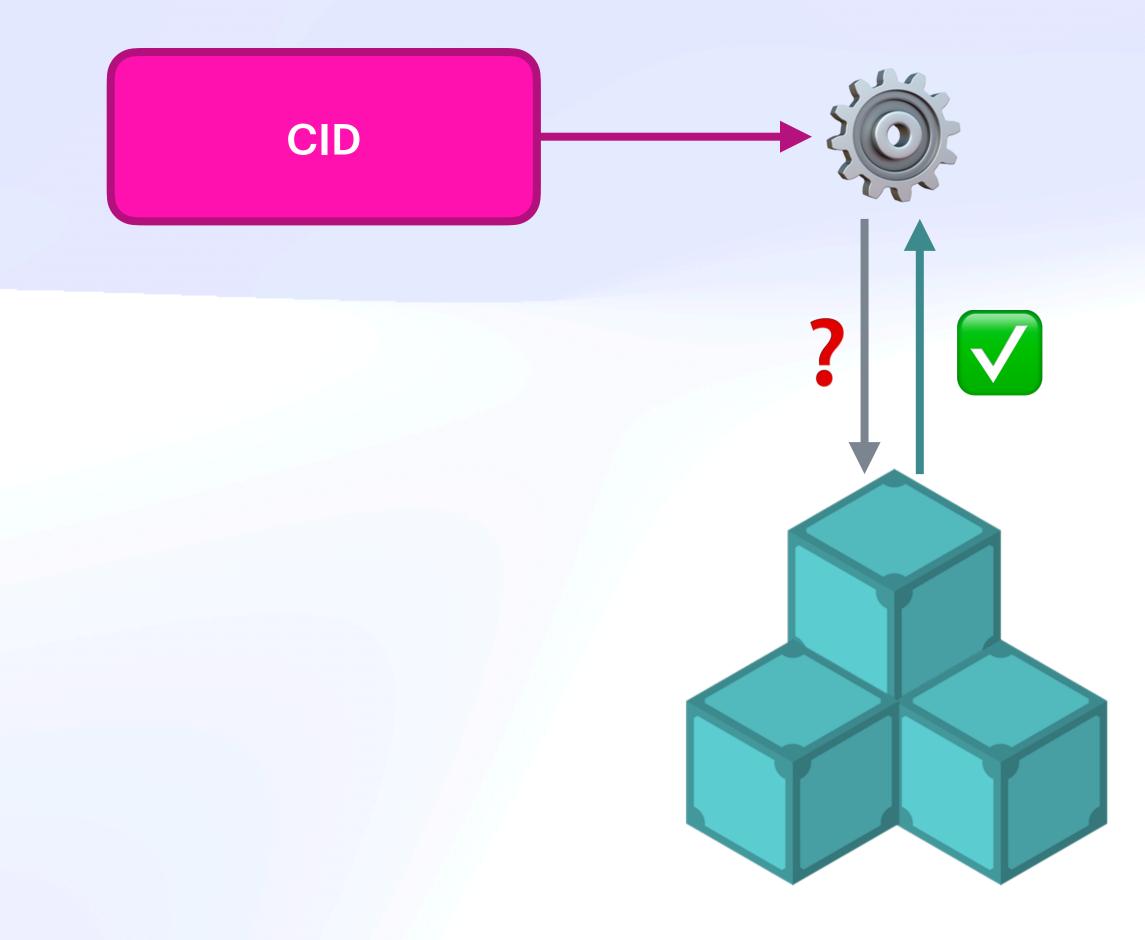


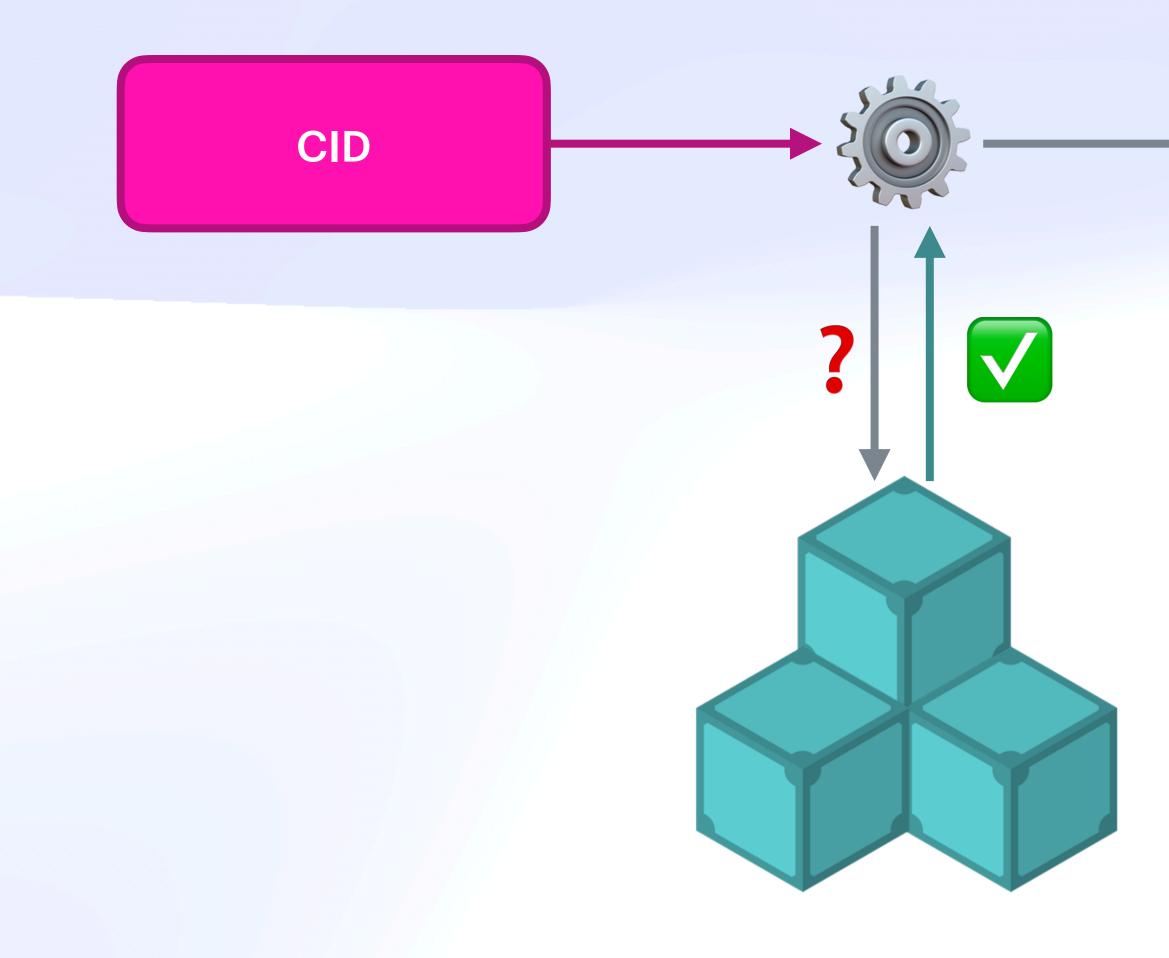


CID

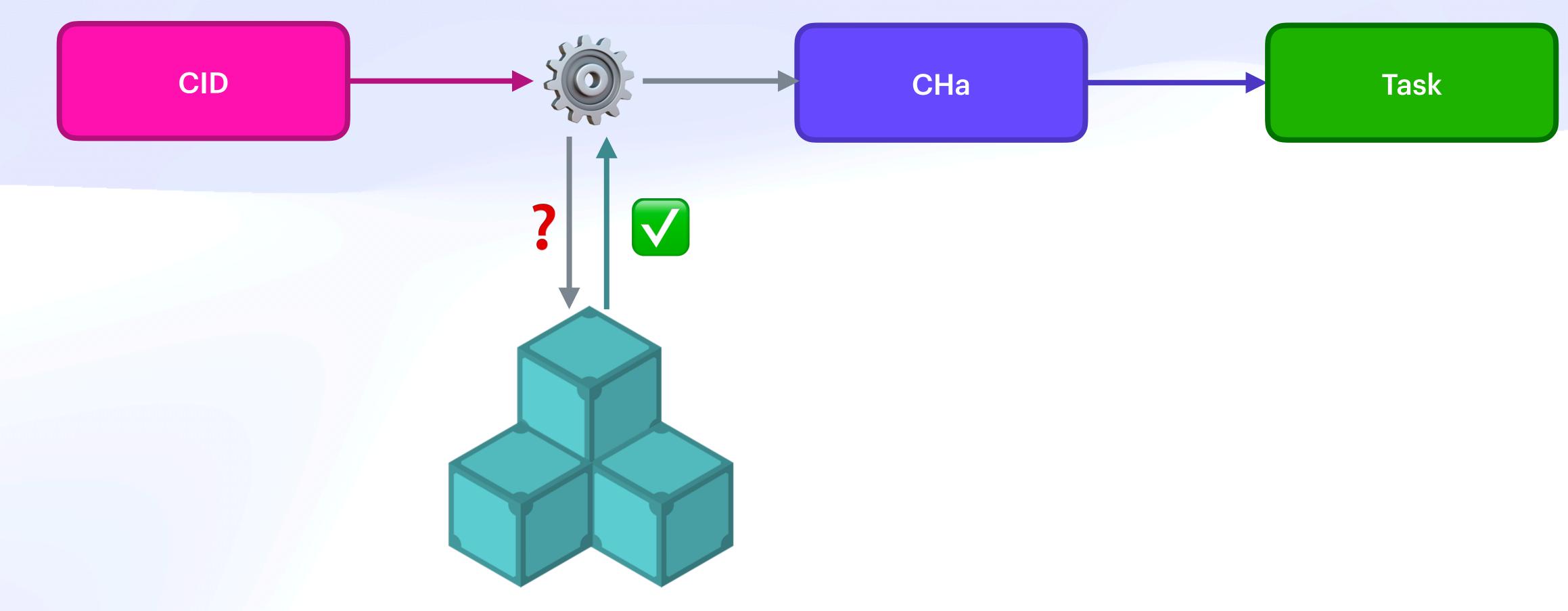










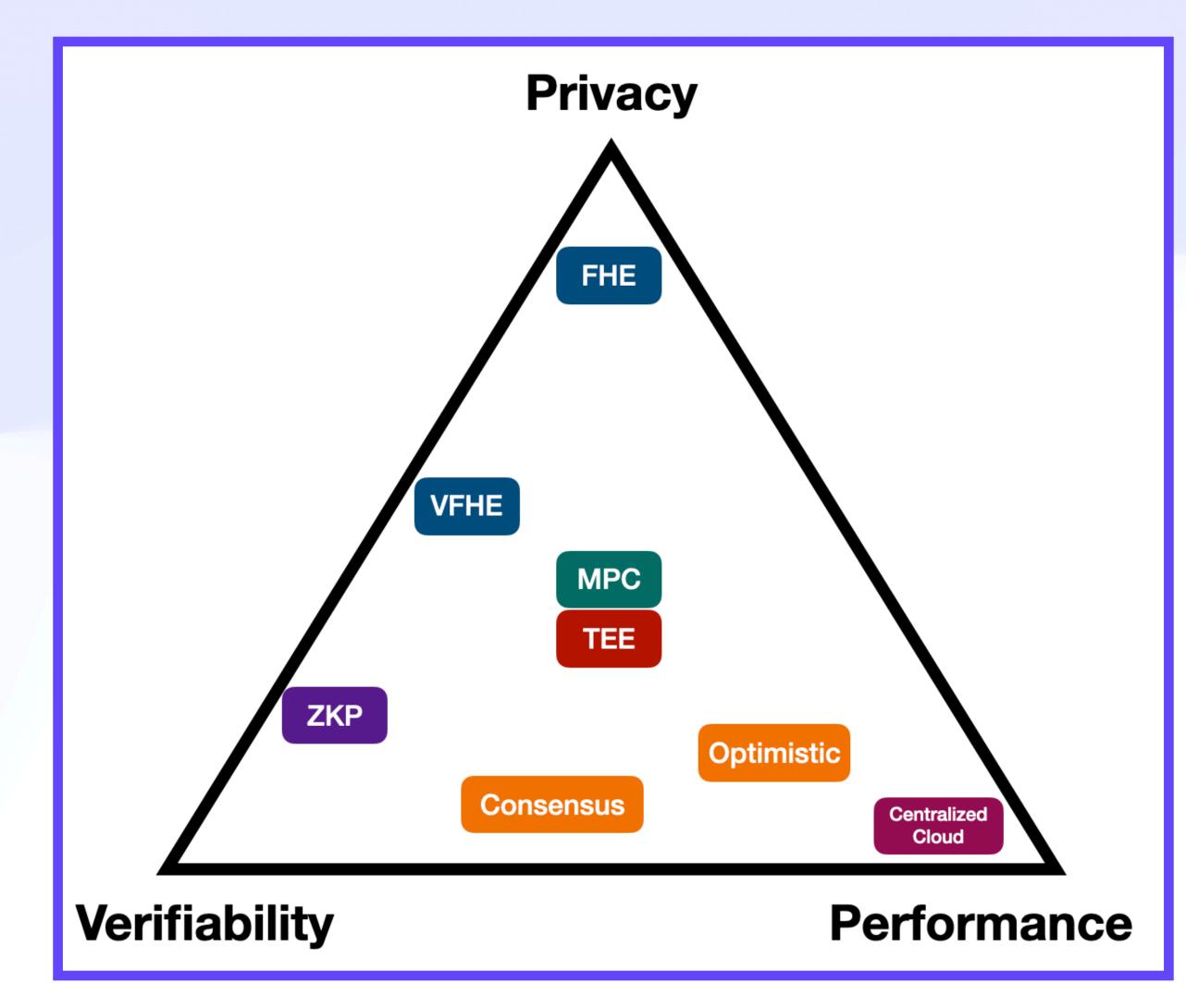


UCAN Decentralize Auth

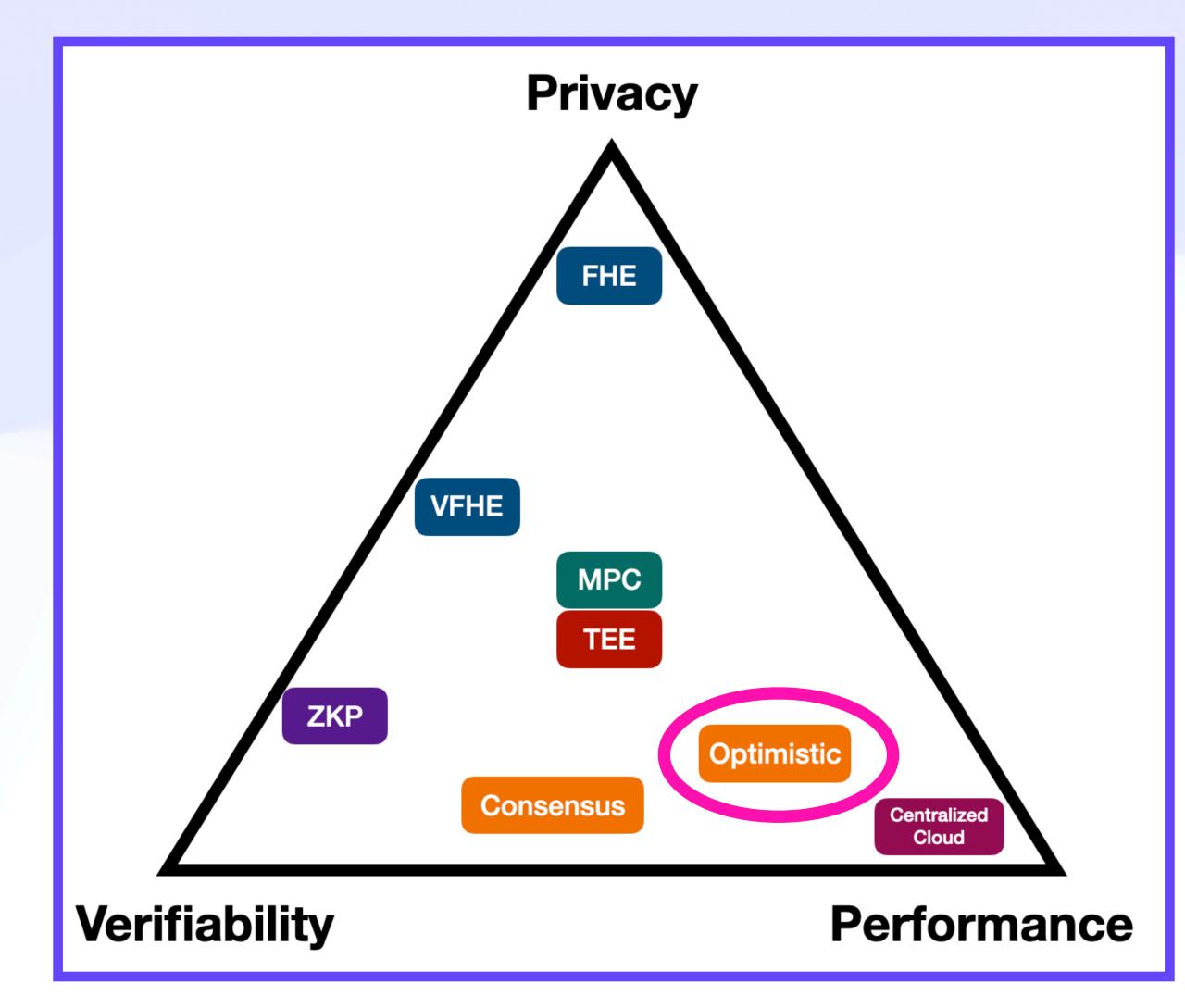
"Curated" Future & Todos



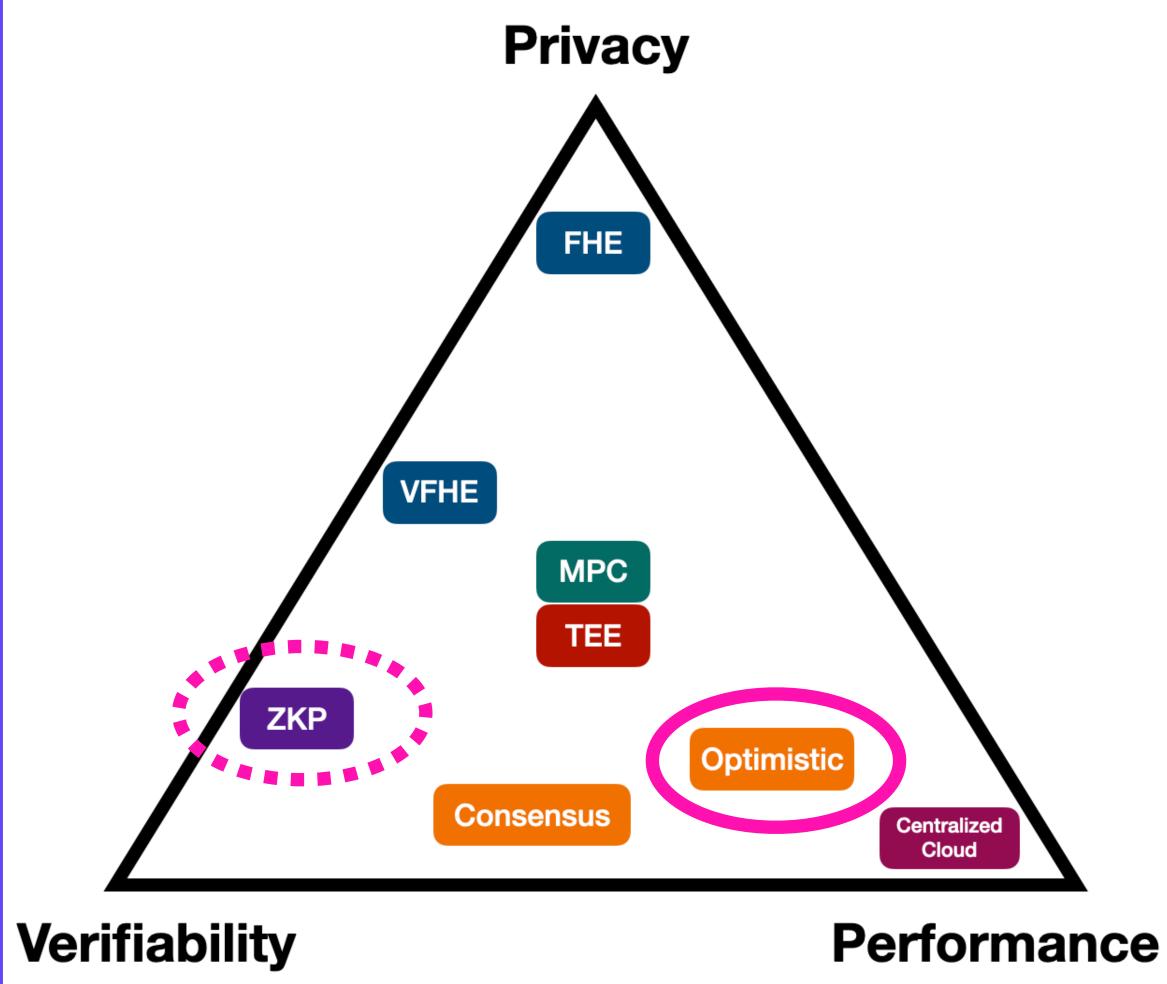
Requirements **On Deck: Optimistic Verification**



Requirements **On Deck: Optimistic Verification**



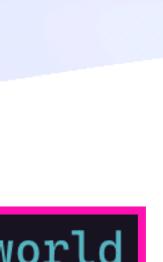
Requirements **On Deck: Optimistic Verification**



UCAN Decentralize Auth "IPFS Run"

>>

ipfs run bafkreigpbimktgowom47jv7frt3xvhb7ati4upgguykyn2cuunt32l63ya --args hello world



UCAN Decentralize Auth Decentralised Wasm Repositories



UCAN Decentralize Auth Decentralised Wasm Repositories









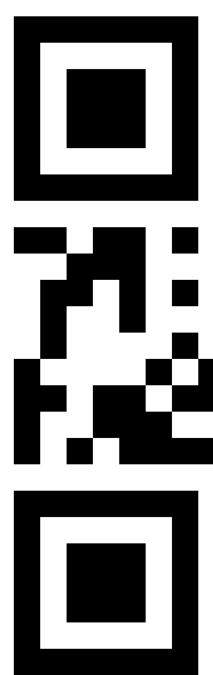


UCAN Decentralize Auth

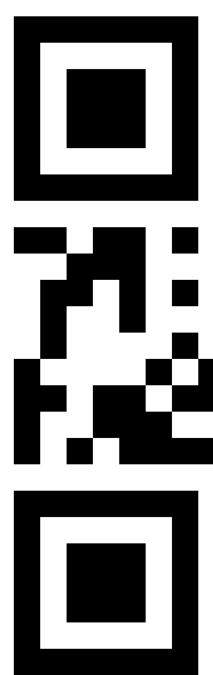




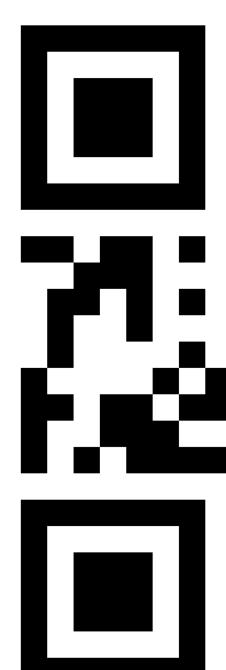












• Calls: lu.ma/ipvm



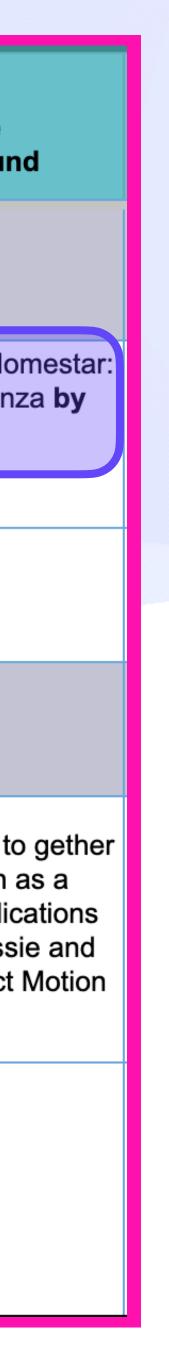




• Calls: lu.ma/ipvm



| Time Slots | T'Serclaes Cabled no stage (50 pax/class) | London no stage (50 pax/ rour |
|---------------------------|---------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------|
| BREAKFAST 8:00-10:00am | | |
| 10.11.00 am | Lotus and Boost sync on scaling | Rust Template + Ho A Code Extravagan Zeeshan Lakhani |
| 10-11:00am 11-12:30pm | @laurenspiegel Lotus and Boost sync on scaling @laurenspiegel | Bedrock + CoD @laurenspiegel |
| LUNCH 12:30-1:30pm | | |
| 1:30-2:30pm | | Putting the pieces to to integrate filecoin storage tier in applic (RIBS, Spade, Lass friends) aka Project @laurenspiegel |
| | IPVM Woking Group @Fission | |
| 2:30-3:30pm | | |



github.com/ipvm-wg lu.ma/ipvm Stankyou, IPFS bing



brooklyn@fission.codes discord.gg/fissioncodes github.com/expede

