

DESIGN SYSTEMS & ACCESSIBILITY: THE GOOD, THE BAD AND THE FRUSTRATED UNICORN.

role=drinks · Amsterdam, NL · June 15, 2019



Design, develop, and deliver

Use Atlassian’s end-to-end design language to create straightforward and beautiful experiences.

B

Brand

Foundations, including personality, writing style, color, and type.

P

Design principles

The philosophies behind our approach towards design at Atlassian.

M

Marketing

How color, type, and illustration are used in marketing.

M

Atlassian logos


M

Our illustrations

P

Product

Foundations, components, and patterns for building applications.

 Why prototyping is a must

A

Atlassian kit

When discussion about design system, this is one of the regular exemple mentioned by people: Atlassian Design.

atlassian.design

Packages

Overview

CORE

› Analytics next

• Analytics

• Avatar group

› Avatar

• Badge

• Banner

• Blanket

• Breadcrumbs

▼ Button

• Upgrade guide

• Theming guide

› Calendar

› Checkbox

Button

ExamplesDesign docs

A React component that is a base button.

Install

yarn add @atlaskit/button

npm

@atlaskit/button

Source

Bitbucket

Bundle

unpkg.com

LATEST

13.0.8

• Updated dependencies cfc3c8adb3:

◦ @atlaskit/docs@8.1.2

◦ @atlaskit/checkbox@8.0.2

◦ @atlaskit/select@9.1.5

◦ @atlaskit/icon@18.0.0

Changelog

Buttons are used as triggers for actions. They are used in forms, toolbars, dialog footers and as stand-alone action triggers.

Button also exports a button-group component to make it easy to display multiple buttons together.

A really nice design system with an extensive component technical documentation.

Overview

FOUNDATIONS

Colors

Iconography

Typography

Writing style

COMPONENTS

Avatars

Badges

Buttons

Date picker

Dropdowns

Forms

Inline dialog

Colors

Where appropriate, we enable people to introduce their own color palettes. Our products adapt intelligently and flexibly to cater for the user's preference. We are also committed to complying with AA standard contrast ratios . To accomplish this, you should choose primary, secondary and extended colors that ensure sufficient color contrast between elements. This allows users with low vision to see and use the interface.

Primary color palette

Our primary palette is comprised of neutrals, white, and blue. These colors are present across most visual elements all the way from marketing to product. If you'd like to use these colors you can [download our palette here](#).

We use **N800** primarily for body text and headings. **B400**, otherwise known as "Pacific Bridge" is used for primary actions and buttons, links, global navigation, indicates progress, and represents authentication. **N0** is used for page backgrounds and things that are white.


N800
#172B4D

B400
#0052CC

N0
#FFFFFF



And an even more complete design documentation.

 At the same time, what I am seeing most of the time, or what even my projects are having component libraries more looking like this.

Hi! 🖐️

I'm Damien.



Hi! 🖐️

I'm **Damien**.

I am a queer **digital designer**,
specialised in **accessibility**. 🌈

I work for **Castor EDC** in Amsterdam
as a **Design systems & Accessibility Lead**.

Oh, and my pronouns are **they/them/their**.



I am a designer,
and I **write** & show **code** 🐱



Let's talk about
crushing dreams.



Let's talk about
frustrations.



So basically, let's talk about
design systems & accessibility.



1.

Design Systems
& Accessibility:
a reality check.





 Design systems and accessibility improvements have a common point:
it's a never ending work, and you should not too much time to make it pretty.

Photo by Balázs Kétyi on Unsplash



Design systems **will not make**
accessibility less or more complex.



Even with amazing component libraries,
accessibility can not rely only on it.



On the design side:
your designs should be accessible.



On the component library side:
your codebase **should be as accessible as possible.**



React is offering a lot
of accessibility features
and support...

but **React will not magically
solve every issues.**



Even with this principle,
so many things can go wrong.



Let's do a **test**!



 **Is there any user generated content?**

 **Are your teammates trained on accessibility?**

 **How accessible is the brand colour palette?**

 **Do you have a device lab with screen readers?**

 **Is there a corporate website not using components?**





You're doomed.





GOOD DOOMED OR BAD DOOMED?



Relax, breath, :smile: there is solutions. 🧘



2.

How to maintain
accessibility **in the long run?**



I like to consider design systems project as
open-source-within-a-company projects.



The main flaw with this idea:
You can quickly start **working in isolation**.







**This button is a completely legit one.
This door could be hard to open for a lot of people,
making this button useful.**

**But is the icon the good one?
Is it really fulfilling its accessible purpose
with this misleading label?**



Accessibility is about the global experience.

Accessibility is about details.

Accessibility is about everything.



Within the component library,
you can **care** about a lot **about details**.



Outside of the component library,
accessibility is mainly about the bigger picture:
accessibility is about **moving users' focus**.



Between components, mainly two challenges:
moving focus logically & sharing current state.



What can we **do**?



First things first:
automise DOM variations as much as possible.



A good component should **adapt the markup**
depending on the content provided, magically ✨



Storybook

Press "/" to search...

0. GENERIC

▸ Welcome

1. QUARKS

▸ Helpers

▸ Colors

▸ Responsive

▸ Icon Library

▸ Typography

2. ATOMS

▸ Checkbox

▸ Label

▸ Headings

▸ Icon

▸ Link

▸ Radio Option

▸ Text Input

▸ Validation Messages

▾ Buttons

overview

with an icon

icon only

3. MOLECULES

▸ Input Group

▸ Radio Group

Canvas

Notes

Knobs

Accessibility

Theme Picker

Button content

Show Info

Generic

Advanced

Variantprimary

Disabled

Link target

icon

Icon description

ContentButton content

Copy

Reset

Inspector

Console

axe

Network

Search HTML

```
<!DOCTYPE html>
<html>
  <head>
    <body class="sb-show-main">
      <div class="sb-nopreview sb-wrapper">
        <div class="sb-errordisplay sb-wrapper">
          <div id="root">
            <div style="position: relative; z-index: 0;">
              <button class="Button_StyledButton-sc-125wamt-0 bhkgGj">
                <div>
                  <button class="info_show-button" type="button" style="font-family: sans-serif; font-size: 12px; display: block; position: relative; top: 0px; right: 0px; border-radius: 0px 0px 0px 5px;">Show Info
                </button>
              </div>
            </div>
            <div class="info_overlay" style="position: fixed; background: white none repeat scroll 0% 0%; width: 400px; overflow: auto; z-index: 99999; display: none;">
            </div>
          </div>
        </div>
      </div>
    </body>
  </html>
</pre>
```

Rules

Layout

Computed

Changes

Fonts

Animations

Filter Styles

element { position: relative; z-index: 0; }

Inherited from body

body { color: #1b2c4b; font-family: Lato, -apple-system, BlinkMacSystemFont, Roboto, Oxygen, Ubuntu, Cantarell, "Fira Sans", "Droid Sans", "Helvetica Neue", Arial, sans-serif; font-size: 1.4rem; font-weight: 400; line-height: 1.5; }

Inherited from html

:root { font-size: 62.5%; }



Storybook

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Link targethttps://google.com/

Icon

Icon description

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axe

Network

Search HTML

<!DOCTYPE html>

<html>

<head>

<body class="sb-show-main">

<div class="sb-nopreview sb-wrapper">

<div class="sb-errordisplay sb-wrapper">

<div id="root">

<div style="position: relative; z-index: 0;">

</div>

<button class="info_show-button" type="button" style="font-family: sans-serif; font-size: 12px; display: block; po...inter; top: 0px; right: 0px; border-radius: 0px 0px 0px 5px;">Show Info</button>

<div class="info_overlay" style="position: fixed; background: white none repeat scroll 0% 0%;...ng: 0px 40px; overflow: auto; z-index: 99999; display: none;">

</div>

</div>

<script src="runtime~main.f2ecddf4df82601b0fa8.bundle.js"></script>

</script>

iframe#storybook-preview-iframe

html

body.sb-show-main

div#root

div

div

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element { position: relative; z-index: 0; }

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body { color: #1b2c4b; font-family: Lato, -apple-system, BlinkMacSystemFont, Roboto, Oxygen, Ubuntu, Cantarell, "Fira Sans", "Droid Sans", "Helvetica Neue", Arial, sans-serif; font-size: 1.4rem; font-weight: 400; line-height: 1.5; }

Inherited from html

:root { font-size: 62.5%; }

role=drinks · June 2019 · @iamhiwelo

Build your components in a way
that it **avoids not accessible usages** of it.



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Show Info

Knobs

Accessibility

Theme Picker



Generic

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Variant

primary

Disabled



Link target

Icon

addCircledInverted

Icon description



Content

Button content

Copy

Reset



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Show Info

Generic

Advanced

Variant

primary

Disabled

☐

Link target

Icon

addCircledInverted

Icon description

Content

Copy

Reset

Provide an `iconDescription` property to use an icon only button



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Advanced

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Link target

Icon

addCircledInverted

Icon description

Add an item

Content

Copy

Reset



Create an **environment**
where **HTML & CSS** are **valued**.



You are mainly delivering
HTML and CSS to users.
Please **care**.



Create opportunities to **learn**.



Develop a team of accessibility champions
with members in every teams.





This team is here to help **finding solutions**
or **mentor colleagues** around **accessibility**.



#shareTheLove



**Develop and document a series of manual tests
everybody can and should do on their work.**

`#contributing.md`



 Did you test your work with keyboard navigation?

 Did you test it with an assistive technology?

 Did you run Accessibility Insights for Web?

 Did you check your landmarks in the Web Rotor?

 Are all tests successful? Any limitation to mention?

 Do you know where the device lab is?



3.

How can we document
our systems for a11y?



WCAG is... **not the most readable** document.



Your documentation should give **context-aware guidance** on how to deliver an accessible product.



And you should start with an **accessibility policy**.



An **accessibility policy** is an important document about the **goals, what's supported** and **what's not**.



It will make clear **what, when**
and **how to test accessibility.**



And it is a **good starting point**
for the documentation.



Let's talk about
component documentation



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Input Group

Color Palettes

Blue Colors

Green Colors

Generic Colors

Neutral Colors

Orange Colors

Purple Colors

Red Colors

Skyblue Colors

Yellow Colors

Brand Colors

Semantic Colors

Blue Colors

Name	blue.b30
Hex	#f4faff
RGB	rgb(244, 250, 255)
Usable with white	(1.1:1) ✖
Usable with n800	(20:1) ✔
Usable with EDC color	(3.9:1) ⚠
Usable with SMS color	(6.7:1) ✔

Name	blue.b40
Hex	#f0f8ff
RGB	rgb(240, 248, 255)
Usable with white	(1.1:1) ✖
Usable with n800	(19.6:1) ✔
Usable with EDC color	(3.8:1) ⚠
Usable with SMS color	(6.5:1) ✔

Name	blue.b50
Hex	#e7f3ff
RGB	rgb(231, 243, 255)
Usable with white	(1.1:1) ✖
Usable with n800	(18.7:1) ✔
Usable with EDC color	(3.6:1) ⚠
Usable with SMS color	(6.2:1) ✔

Name	blue.b100
Hex	#5fafff
RGB	rgb(95, 175, 255)
Usable with white	(2.3:1) ✖
Usable with n800	(9.1:1) ✔
Usable with EDC color	(1.8:1) ✖
Usable with SMS color	(3:1) ✖

Name	blue.b200
Hex	#558df0
RGB	rgb(85, 141, 240)

Name	blue.b400
Hex	#2d72da
RGB	rgb(45, 114, 218)

Name	blue.b700
Hex	#1564bf
RGB	rgb(37, 100, 191)

Name	blue.b900
Hex	#214893
RGB	rgb(33, 72, 147)



Each component should **support**
and **showcase** all possible **state**.



Input elements

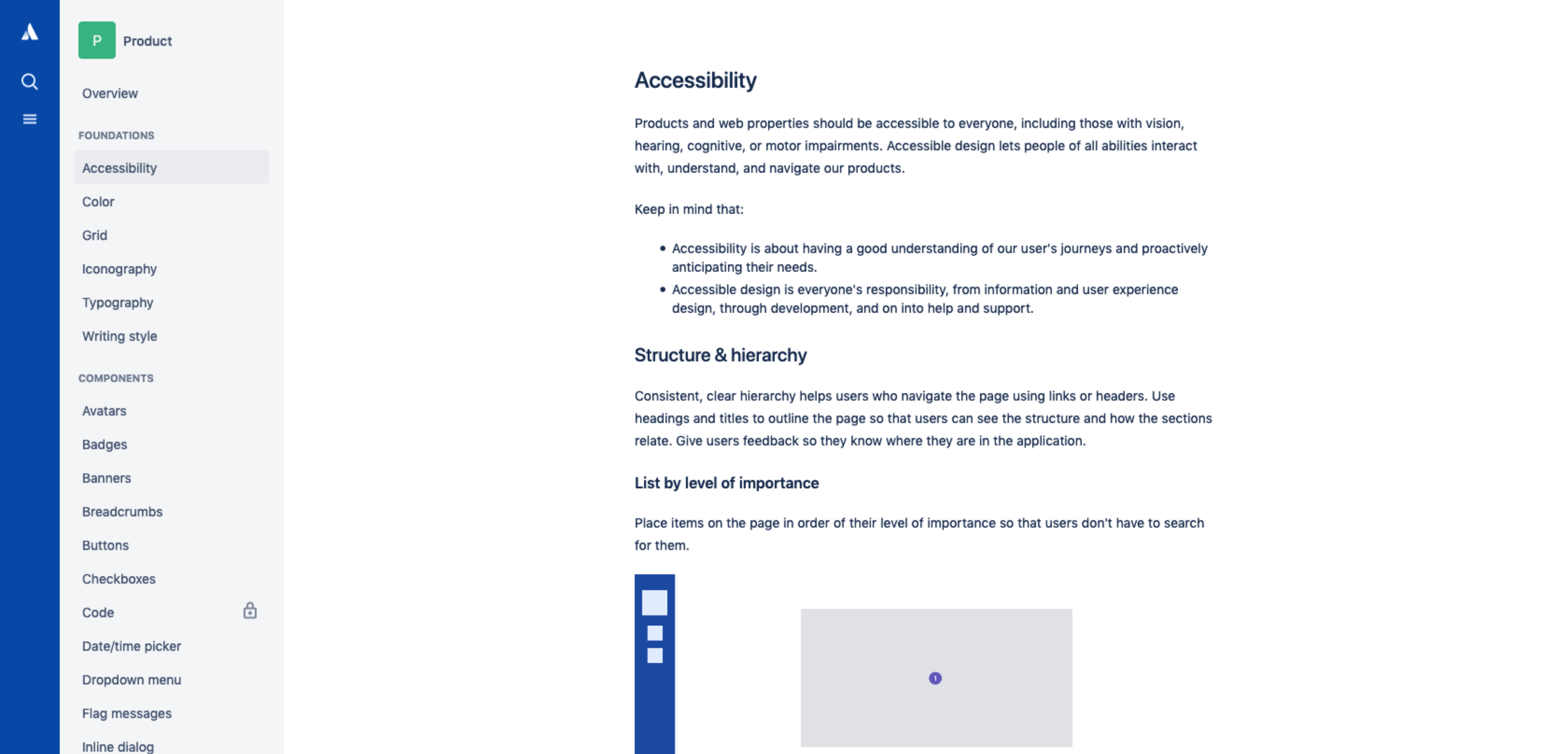
Email	Email	Email	Email
<input type="text" value="Email"/>	<input type="text" value="hello"/>	<input type="text" value="hello@email.com"/>	<input type="text" value="helloemail.com"/>
<input type="text" value="Email"/>	<input type="text" value="Email
hello@email.com"/>	<input type="text" value="Email
hello@email.com"/>	<input type="text" value="Email address not valid
helloemail.com"/>
<input type="text" value="E-mail"/>	<input type="text" value="hello"/>	<input type="text" value="Search"/>	<input type="text" value="design"/>
<input type="text" value="hello@email.com"/>	<input type="text" value="helloemail.com"/>	<input type="text" value="Search"/>	<input type="text" value="design"/>


A library of form input elements within the design system.



You should **provide product-specific guidelines.**





 This Atlassian page on Accessibility is interesting: a lot of information about all accessibility good practices. ALL of them. Honestly, would you often re-read it?



P **Product**

Overview

FOUNDATIONS

Accessibility

Color

Grid

Iconography

Typography

Writing style

COMPONENTS

Avatars

Badges

Banners

Breadcrumbs

Buttons

Checkboxes

Code



Date/time picker

Dropdown menu

Flag messages

Inline dialog

Validate forms in-line

Validate forms in-line so keyboard users don't have to navigate far to get feedback.

Form

Text field

@#\$%^&

❗ You must enter a valid text

Selects

✓

 You must select something

Text field

@#\$%^&

This will not be shared with others

❖ Sometimes these help texts can be super long and verbose. The general rule of thumb is to keep these as short as possible while also being explicit. Otherwise people will end up with errors that jump around and are impossible to rea...

Submit

Meaningful text

Consistent and helpful text makes the user interface accessible to users who use a screen reader. Screen readers help users with visual impairments by reading both visible and non-visible alternative text aloud.

All text should support accessibility, whether it's visible (UI labels, headings, buttons, forms,



Having a **page with all information** can quickly
be **over-whelming** and **difficult to maintain**.



Prefer accessibility requirements per components:
it is context-aware and actionable.





```
<div class="slds-form-element">
  <label class="slds-form-element__label" for="form-element-03">
    <abbr class="slds-required" title="required">* </abbr>Form Label</label>
```

Error

If an error has occurred while submitting a form, the form element with an error should provide feedback. The `slds-has-error` class is placed on the `<div class="slds-form-element">` element. Then, the error message for the user is placed in a `<div>` with the `slds-form-element__help` class.

Accessibility requirement

When a form element displays feedback notifying the user of an error, the error string should be linked to the element by adding the `aria-describedby` attribute to the `<input>`. The `aria-describedby` attribute must reference the id of the error message. This configuration allows screen readers to read the associated error message when the invalid field is focused.

* Form Label

Placeholder Text

This field is required

```
<div class="slds-form-element slds-has-error">
  <label class="slds-form-element__label" for="form-element-05">
    <abbr class="slds-required" title="required">* </abbr>Form Label</label>
```

Sections

About Form Elements

Structure

Base

Form Label

Form Control

States

View Mode/Static

Inline Edit

Help Text Icon

Showing tooltip

Feedback

Required

Error

Layout

Stacked

Horizontal

Single Column Support

Standalone

With 50/50 split

Compound

Rows

Fields

Address

Usage Examples

Record Form

View Mode

Stacked Alignment

Horizontal Alignment

Edit Mode

Stacked Alignment



4.

How can we **test**
our systems?



1 Snapshot tests are a must have






```
exports[`Primary button should match snapshot 1`] = `  
  
/* ... */  
  
<button>  
  <span>  
    Button content  
  </span>  
</button>  
`;  
`;
```



- 1 **Snapshot tests** are a must have
- 2 Each **default properties** should be tested
- 3 Each **custom properties/states** should be tested





```
describe('Link', () => {
  it('should render a text with an anchor without crashing', () => {
    render(
      <
        <Link data-testid="target-blank" href="#" target="_blank">...</Link>
        <Link data-testid="currentPage" href="#" aria-current="page">...</Link>
        <Link data-testid="disabled" href="#" disabled>...</Link>
      >
    );

    expect(queryById('target-blank')).toHaveAttribute('target', '_blank');
    expect(queryById('target-blank')).toHaveAttribute('rel', 'noopener noreferrer');
    expect(queryById('currentPage')).toHaveAttribute('aria-current', 'page');
    expect(queryById('disabled')).not.toHaveAttribute('href');
  });
});
```



- 1 **Snapshot tests** are a must have
- 2 Each **default properties** should be tested
- 3 Each **custom properties/states** should be tested
- 4 **Magically resolve conflicting properties**



```
describe('TextInput', () => {
  it('should render the requested props correctly', () => {
    render(
      <>
        <TextInput data-testid="readOnlyInput" readonly />
        <TextInput data-testid="readOnlyWithOtherProps" readonly disabled required invalid />
      </>
    );

    expect(queryById('readOnlyInput')).toHaveAttribute('readonly');
    expect(queryById('readOnlyWithOtherProps')).toHaveAttribute('readonly');
    expect(queryById('readOnlyWithOtherProps')).not.toBeDisabled();
    expect(queryById('readOnlyWithOtherProps')).not.toBeRequired();
    expect(queryById('readOnlyWithOtherProps')).not.toBeInvalid();
  });
});
```



- 1 **Snapshot tests** are a must have
- 2 Each **default properties** should be tested
- 3 Each **custom properties**/states should be tested
- 4 Magically **resolve conflicting properties**
- 5 Check that your component handle events correctly
- 6 Run your component through tools like **aXe**



Automatic testing
catch only 15-20%
of accessibility issues.

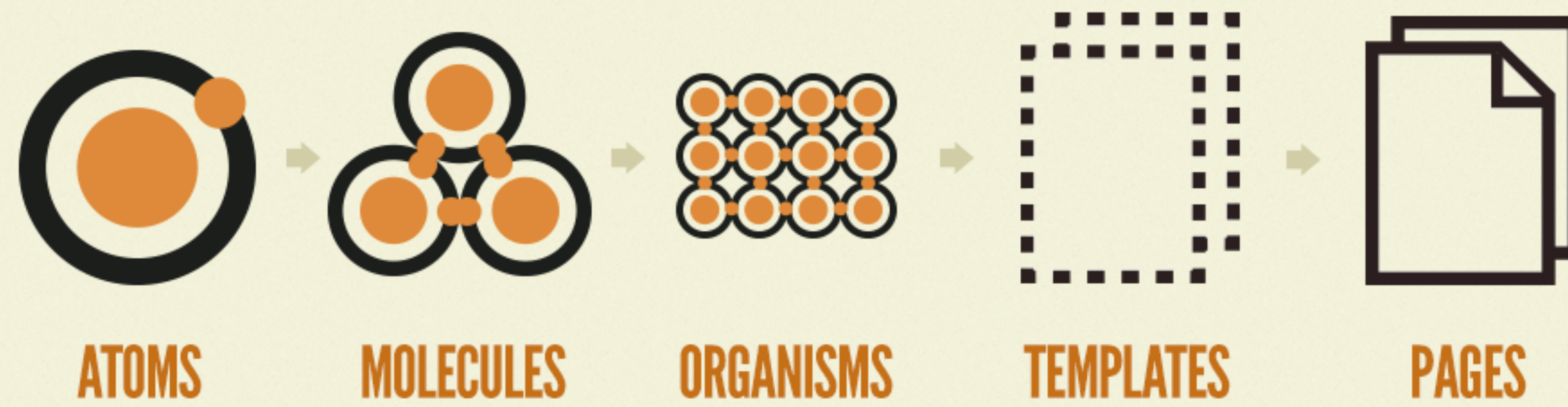


It is important to regularly
run accessibility auditing tools like
Accessibility Insights for Web



Working with the **atomic design principles**
allows you to **split tests to be more readable**





Atomic design by Brad Frost



Atoms are perfect for DOM-related tests



Molecules are working nicely
with **accessibility** tests like **aXe**



Organisms are the place to be for
focus and **event handling tests**.



**Templates can be the higher-level of your tests
with a focus on DOM order & sections' interactions.**



Ensuring accessibility within a design system is pushing you to create an **extensive test culture.**

(a test culture a bit different than the usual React one)



 In conclusion...



1.

Accessibility
is as fun as frustrating.



2.

Setup an
accessibility policy.



3.

Offer ways to
learn more about a11y.



4.

Build a team of
evangelists.



5.

Propose a
documentation
adapted to the product



6.

Develop a series
of **manual and
automated tests.**



As a last thought:
more I work as an accessibility specialist,
more I think our job is not about the code,
it's about making accessibility accessible.



Merci beaucoup ! 🇫🇷

Thank you! 🇬🇧

Tack! 🇸🇪

Bedankt! 🇳🇱



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