

Scaling a Single Page Application with GraphQL

#whoami

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PastJobTeaser alumni▶ 1 year @ A line

Now

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The context

Première plateforme collaborative de conseil, création et développement pour des projets marketing. • 2 products:

ACommunity:

• marketplace

The platform:

projects

• chat

• ACL

• timeline

selection lists

The starting point

• Redux store for data



- one redux action per "CRUD":
 - updateModel, createModel, deleteModel
- Rest CRUD based service: HttpService

The problem

The chat and the timeline components

- Timeline has posts that:
 - have different types: media, note, text, links with preview
 - many types of medias: photos, videos
 - theater view (Facebook like)
- Chat are contextual:
 - people chat (1-1, group chats)
 - post chat



Vous n'avez pas de conversation.

The chat data



The chat data



The chat data

	5 heures
Hey!	5 jours
Hey!	14 jours
PDF	19 jours
	19 jours
	un mois
109	un mois
	un mois
FDF	un mois
N	un mois

- post with text only

- post with file
- post with video
- post with image

- post with note attached

Numbers

For a average "list chats" query:

- 20-50 chats of all types (without paging)
- Iot of n+1, n+2 requests per chat
- Iot of redux store updates

💽 lot of react components re-render 💥 💥 🧩

Solutions

paging
 didn't solved requests issues

"includes" on API side with n+1 objects included in response
To not resolve n+2 queries issue

preload all chats in a dedicated /preload API endpoint
still some perf issue with realtime and updates refetches

The first working solution

Hydra

a custom client side relational cache with transactional redux dispatch

discover API request based on response data shape
 wait all requests to finish before commit to redux
 on update, ensure redux cache object relations are upto-date

Example: a query on a chat can update a project object in cache

Hydra



The first working solution fail

Users now have average of 80-100 chats

- client cache to many times invalid (too aggressive)
- API too slow

GraphQL and Apollo at the rescue

specific chat query with server-side optimisation

- no more nesting issue (up to 4 levels easily)
- models/data state handled by Apollo using Observables
- advanced caching strategies for better UX

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query loadChatsList(soffset: Init, \$limit: Init, \$type: String, \$space_id: String) {
 chats.count(type: \$type, space_id: \$space_id)
 logace_id: space_id:
 for the string init: \$limit, type: \$type) {
 is space_id:
 message created at id first_name last_name picture path e_resources { id raw_url cloudinary_url metadata { size name width height type / link_previews { id link image_url title iotes { body created_at updated_at id id first_name last_name picture_path } post { id created_at body post_type project { id name }
file_resources {
 id
 raw_url
 cloudinary_url
 metadata { size name width height type description created_at ommunity_list { space_id name portfolio_ids space { id

•••

user_ids

guery loadChatsList(\$offset: Int!, \$limit: Int!, \$type: String, \$space_id: String) { chats_count(type: \$type, space_id: \$space_id) chats(offset: \$offset, limit: \$limit, type: \$type) { id space_id last_chat_message_at total_chat_messages_count is_unread_for_current_user last chat message { id message created_at user { id first_name last_name picture path file_resources { id raw_url cloudinary_url metadata { size name width height type } } link_previews { id link image_url title description 3 notes { id title body created_at updated_at 3 3

Why Apollo and not Relay?

- Very flexible and composable API
- Support custom GraphQL schema without "Relay edges"
- more complete options on caching strategies
- easier migration

possibility to have a local GraphQL schema (state-link)

Apollo: the smooth migration

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Apollo: the caching strategies

- "cache-first" (default)
- "cache-and-network"
- "network-only"
- "cache-only"
- "no-cache"



Vous n'avez pas de conversation.

The Apollo super-powers

- **apollo-codegen**: TypeScript/Flow/Swift types generation
- Link pattern: like rake middleware on front side
- Local state: a nice alternative to redux

Going further with GraphQL <ApolloForm>

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•	<u> </u>	

```
import * as React from 'react';
import gql from 'graphql-tag';
import { ApplicationForm } from './forms';
const createTodoMutationDocument = gql`
    mutation createTodo($todo: TodoInputType!) {
        create_todo(todo: $todo) {
            id
            }
        }
        ;
const form = p => (
        <ApplicationForm
        title="Todo Form"
        liveValidate={true}
        config={{
            mutation: {
               name: 'create_todo',
               document: createTodoMutationDocument
        }
        }}
        data={{}}
        ui={{}}
        />
        ;;
```

There was some errors • FormError.create_todo.todo.name.required todo name* completed Cancel Save

Going further with GraphQL

<ApolloForm>

1. Introspect your API GraphQL Schema

2. Build a JSON-Schema on available types and mutations

3. Create configuration files

4. Automatic form bootstrapping 🎉

Going further with GraphQL

<ApolloForm> advantages

• distinct separation between data and UI:

- Data structure: what kind of data and validation are exposed
- UI structure: how we want to display this data
- Your front application is always synced to your API
- Easier UI-kit installation and maintainability

Conclusion

• GraphQL is useful for rich front-end application

• With Apollo, it can even replace local state management

• With TypeScript/Flow or Swift, it allows to keep clients and APIs synced