



Cloud native is about
culture, **not** containers

Holly Cummins
IBM Cloud Garage



by the way ...

the IBM **Cloud** Garage is hiring ...

by the way ...

the IBM **Cloud** Garage is hiring ...

... in Copenhagen :)



what is cloud native?

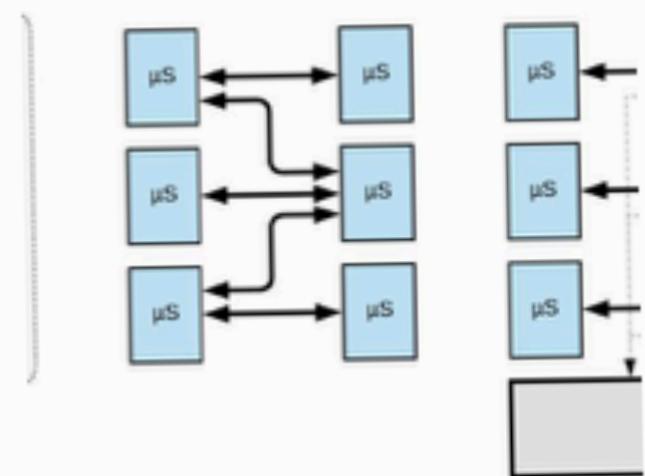


Daniel Bryant
@danielbryantuk

Following

I've gotta hand it to [@bibryam](#), he's got a great way of framing things... :-)

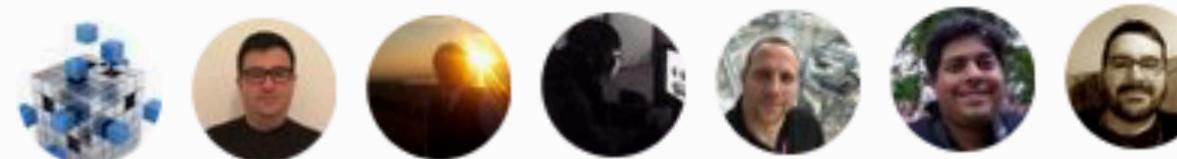
Microservices
(smart endpoints, dumb pipes)



Bilgin Ibryam @bibryam
ESB -> Microservices -> CloudNative

8:42 AM - 7 Aug 2018

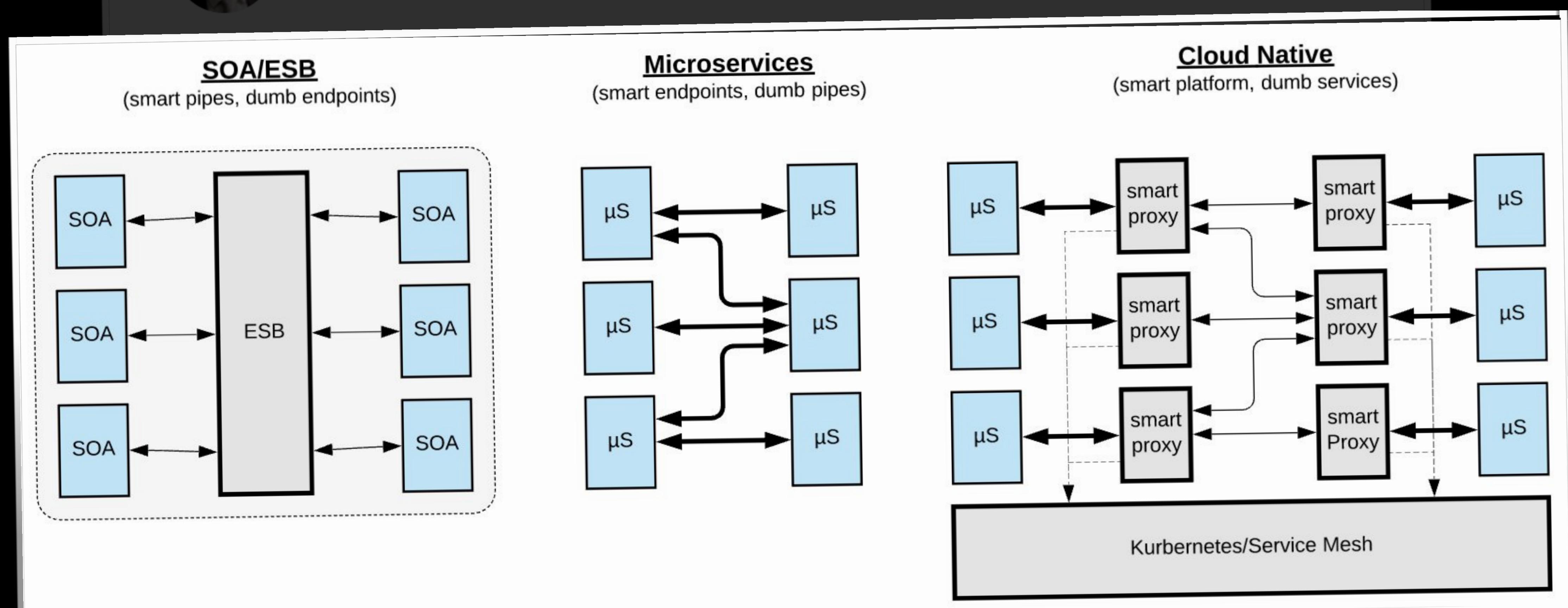
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Daniel Bryant
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Following



(a great
article, btw)

www.infoq.com/articles/microservices-post-kuberr

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Microservices in a Post-Kubernetes Era

Like / Posted by **Bilgin Ibryam**, reviewed by **Daniel Bryant** on Sep 01, 2018. Estimated reading time: 8 minutes / 1 Discuss

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Key Takeaways

- The microservice architecture is still the most popular architectural style for distributed systems. But Kubernetes and the cloud native movement has redefined certain aspects of application design and development at scale.
- On a cloud native platform, observability of services is not enough. A more fundamental prerequisite is to make microservices automatable, by implementing health checks, reacting to signals, declaring resource consumption, etc.
- In the post-Kubernetes era, using libraries to implement operational networking becomes a must.

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Microservices



: 8 minutes / 1 Discuss

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Key Takeaways

- The microservice architecture is still the most popular architectural style for distributed systems. But Kubernetes and the cloud native movement has redefined certain aspects of application design and development at scale.
- On a cloud native platform, observability of services is not enough. A more fundamental prerequisite is to make microservices automatable, by implementing health checks, reacting to signals, declaring resource consumption, etc.
- In the post-Kubernetes era, using libraries to implement operational networking

RELATED CONTENT

[eBay Replatforming to Kubernetes, Envoy and Kafka: Intending to Open Source Hardware and Software](#) Sep 16, 2018

[Networking Your Microservices Applications](#) Sep 21, 2018

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The screenshot shows the homepage of the Cloud Native Computing Foundation (CNCF) website. The header features the CNCF logo and navigation links for About, Projects, Certification, People, Community, and Newsroom. A prominent pink button labeled "JOIN NOW" is located in the top right corner. Below the header, there are four main sections: "contributors to CNCF projects", "for free Kubernetes EdX course", "Kubernetes Distributions and Platforms", and "Meetup members". The central content area features a large blue banner with the heading "What is CNCF?". The text explains that CNCF is an open source software foundation dedicated to making cloud native computing universal and sustainable. It describes how cloud native computing uses an open source software stack to deploy applications as microservices, package them into containers, and dynamically orchestrate those containers to optimize resource utilization. The text concludes by stating that cloud native technologies enable software developers to build great products faster. A "JOIN" button is located at the bottom of the central content area. To the right of the central content, there is a vertical sidebar with social media icons for Twitter, LinkedIn, YouTube, RSS, GitHub, and Slack.

www.cncf.io

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What is CNCF?

microservices containers dynamically orchestrated

JOIN

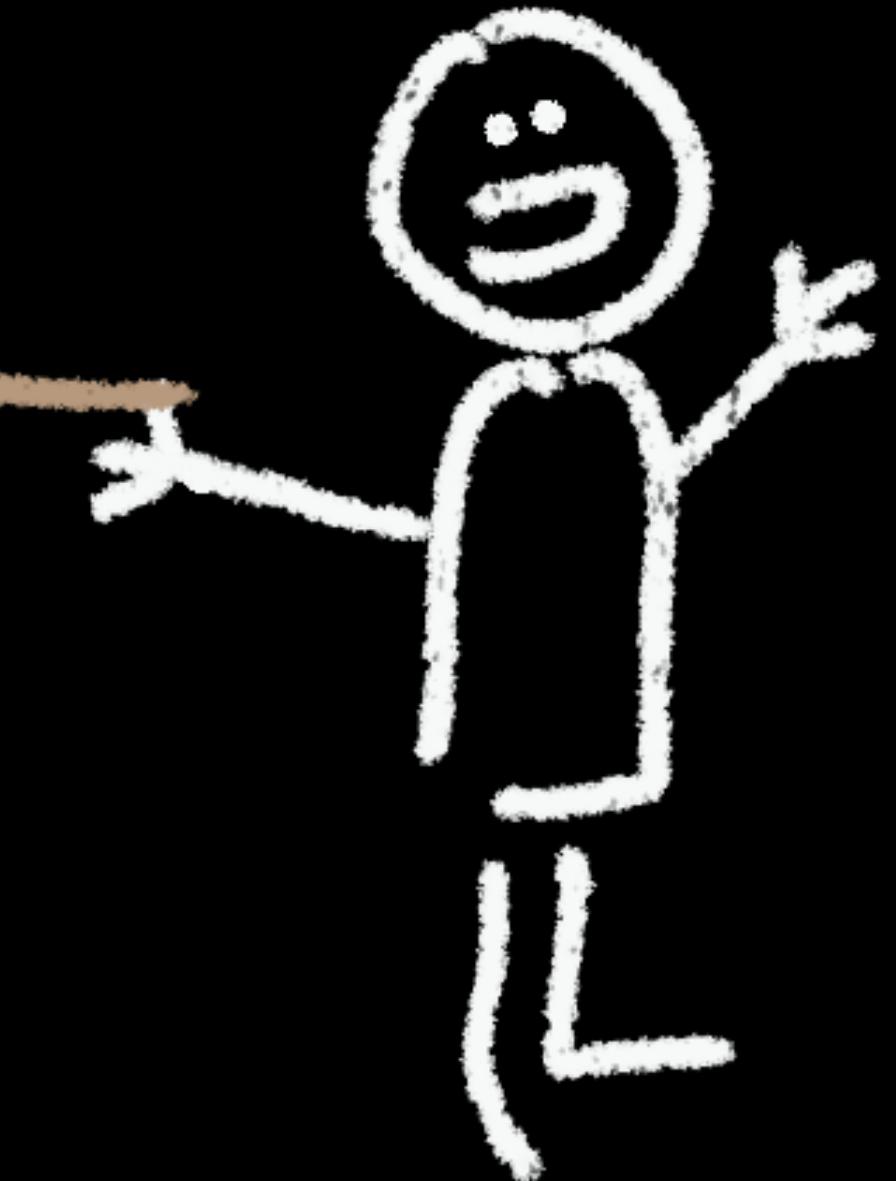


“the cloud native
computing
foundation is wrong
...
about cloud native.”





“the cloud native
computing
foundation is wrong
...
about cloud native.”



Holly



Kasper Nissen @GOTOCPH
@phennex

Follow



If you are attending #gotocph and want to discuss @CloudNativeFdn tech, please feel free to PM me or find me at the venue the next couple of days. #cloudnative

2:34 PM - 18 Nov 2018 from Copenhagen, Denmark

4 Retweets 4 Likes



4



4



4



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Kubernetes Distributions and Platforms

Meetup members

What is CNCF?

build great products faster

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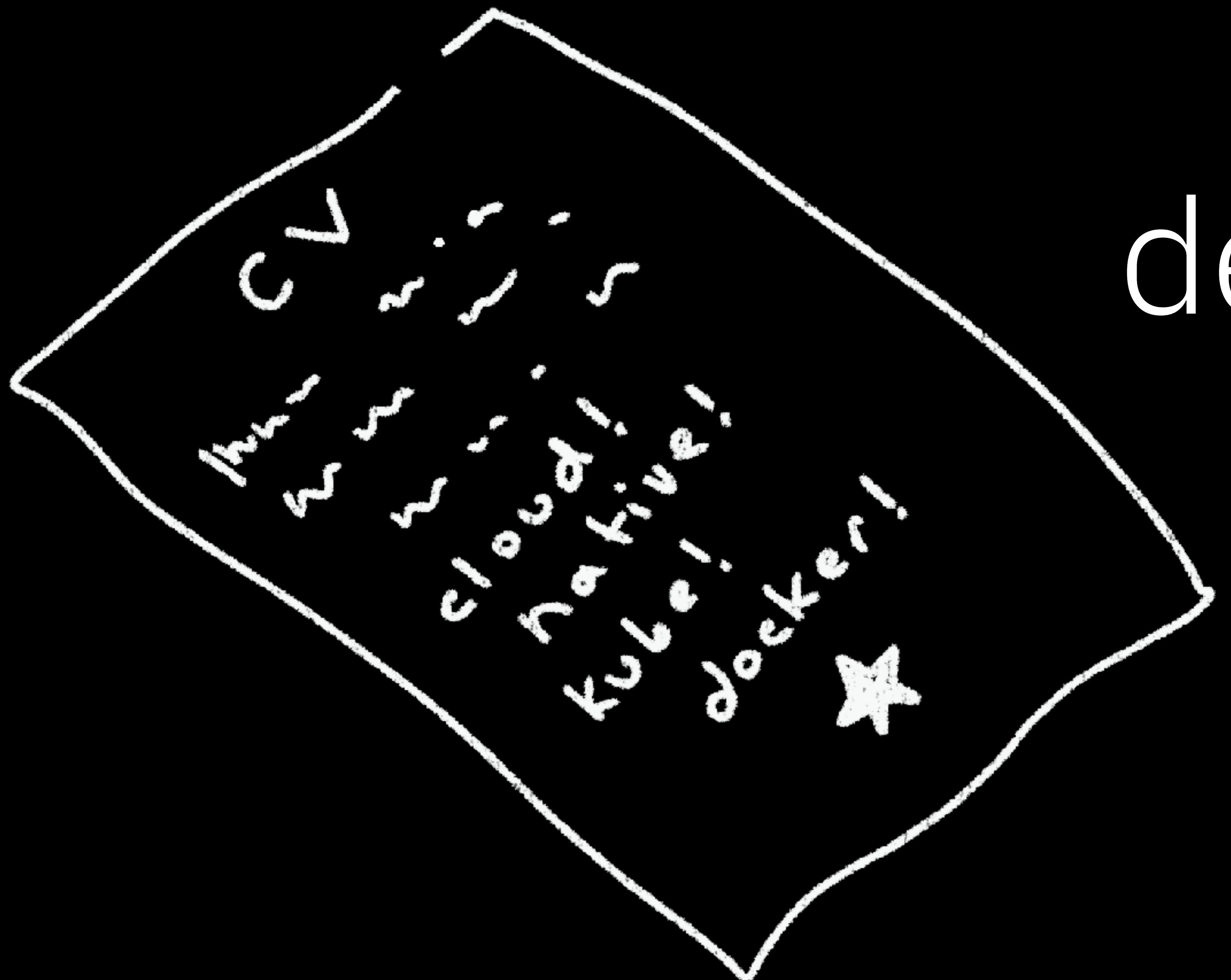
JOIN

why?

what **problem** are
we trying to solve?



CV-driven development.



“my CV looks dull”
is not a good reason
to go cloud native

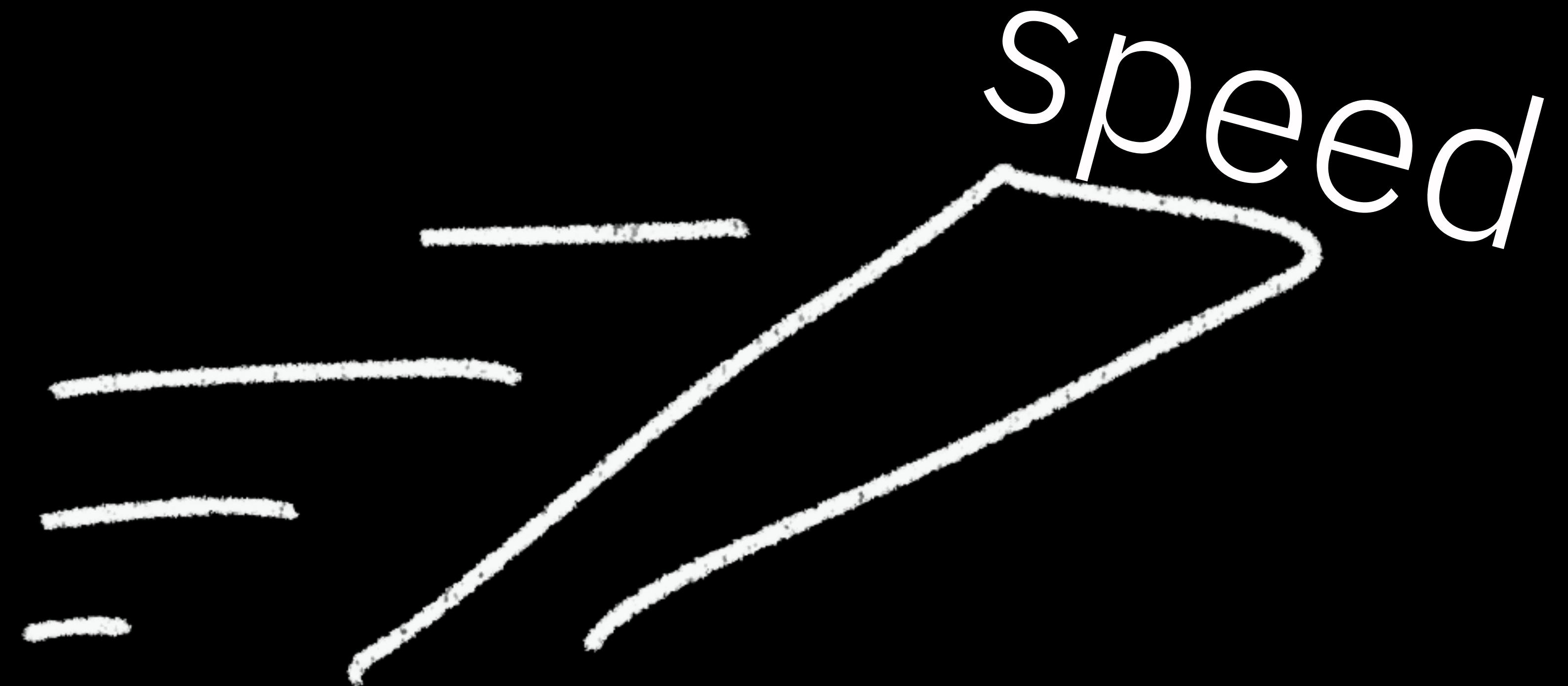
why cloud?

cost





elasticity



exotic capabilities



why cloud native?



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1 2

factors

12
factors

how to write a
cloud application
so you don't get
electrocuted

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cloud native is not a
synonym for
'microservices'

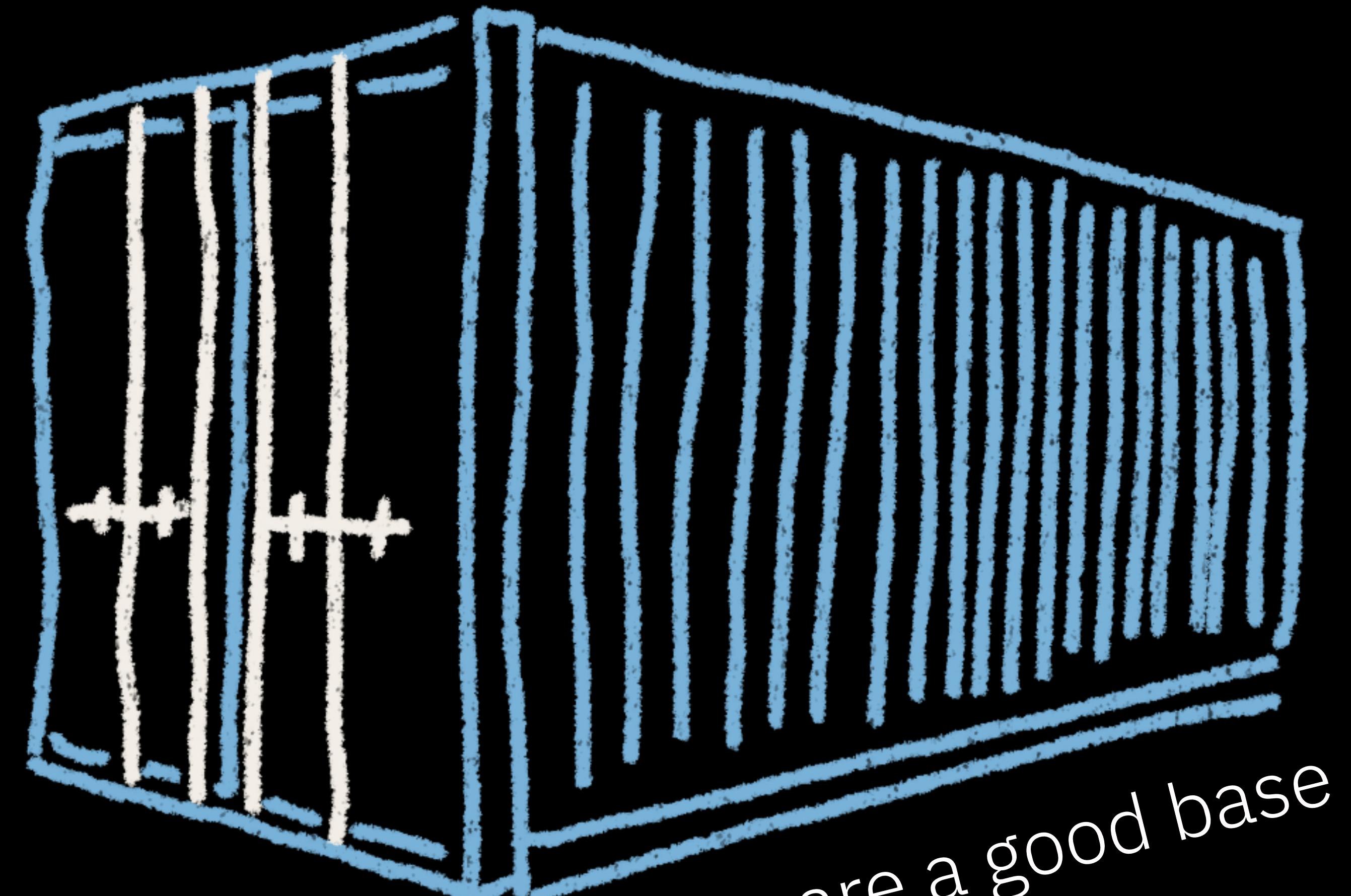
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if ‘cloud native’ has to be a
synonym for anything, it would be
‘idempotent’

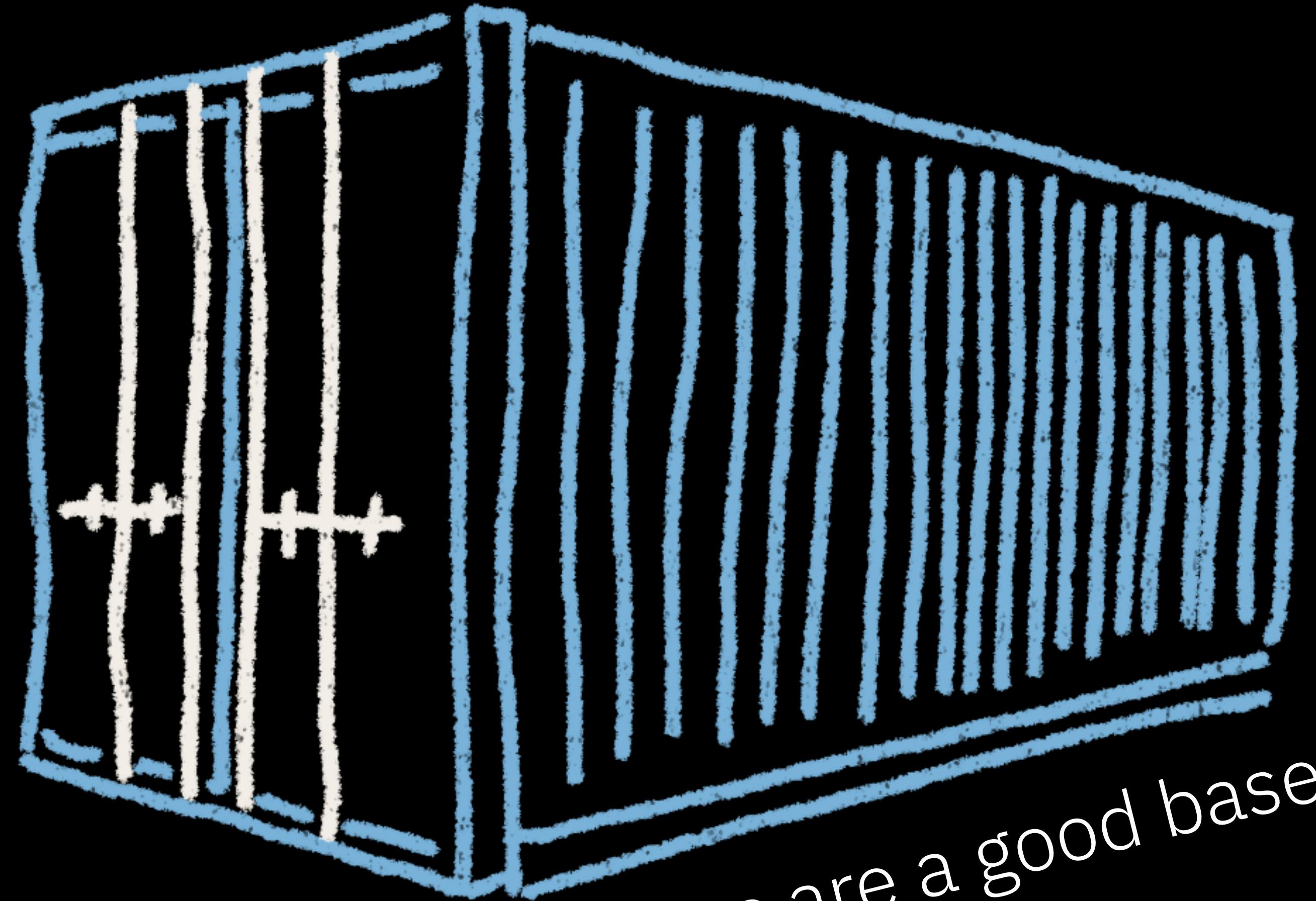
if ‘cloud native’ has to be a
synonym for anything, it would be
‘idempotent’

which definitely needs a synonym



containers are a good base

it's not a
competition
to see how
many you
can have



containers are a good base

you do not need intra-app http
communication to be cloud native



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complexity adds expense

unnecessary complexity
adds unnecessary expense

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space pencil

space pencil

\$128.89

space pencil

\$128.89

space pen

space pencil

\$128.89

space pen

\$2.39

space pencil

\$128.89

+medical bills

space pen

\$2.39

accidental
complexity

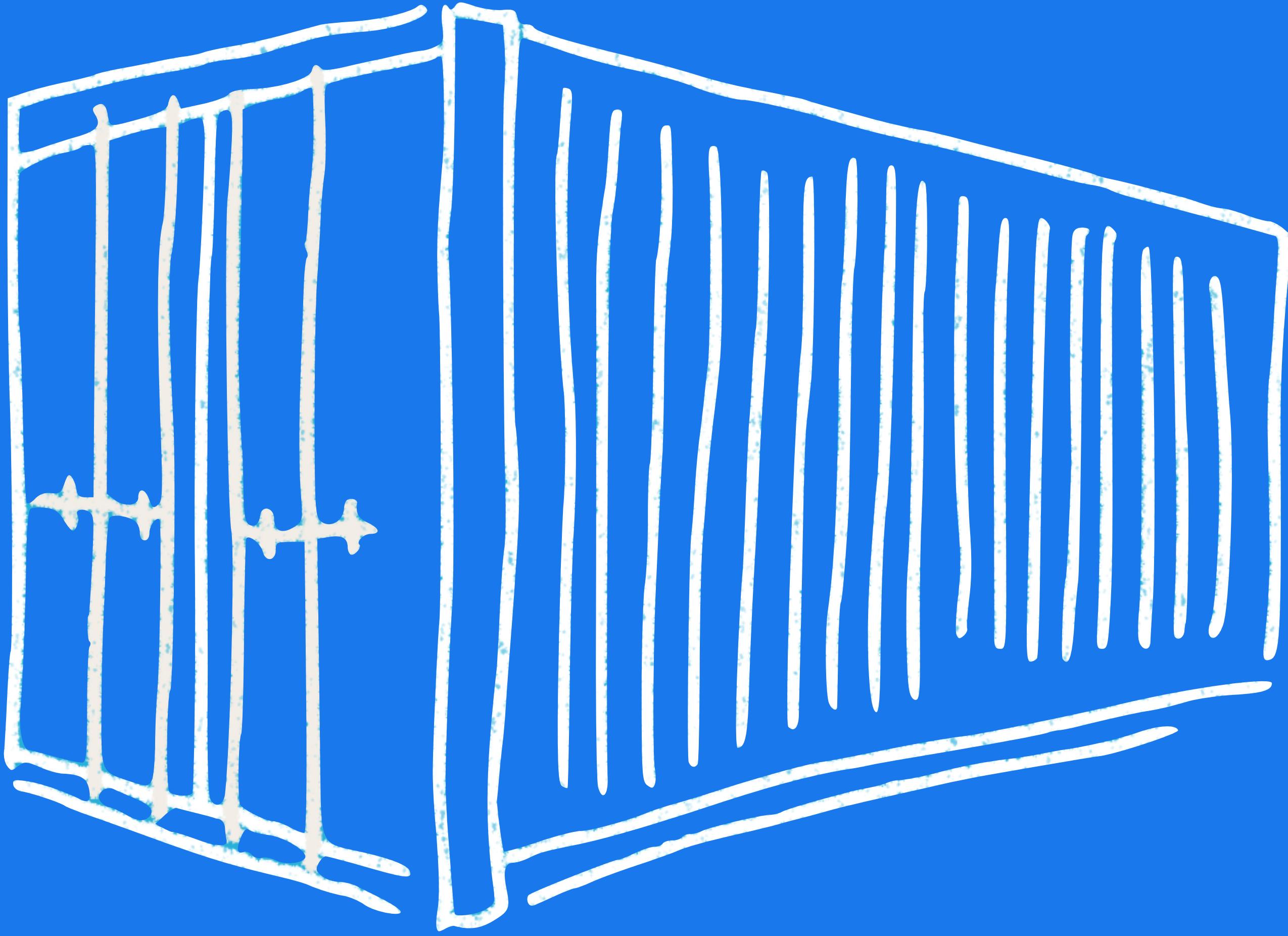
essential
complexity

accidental
complexity

essential
complexity



“this will impress my
boss” complexity



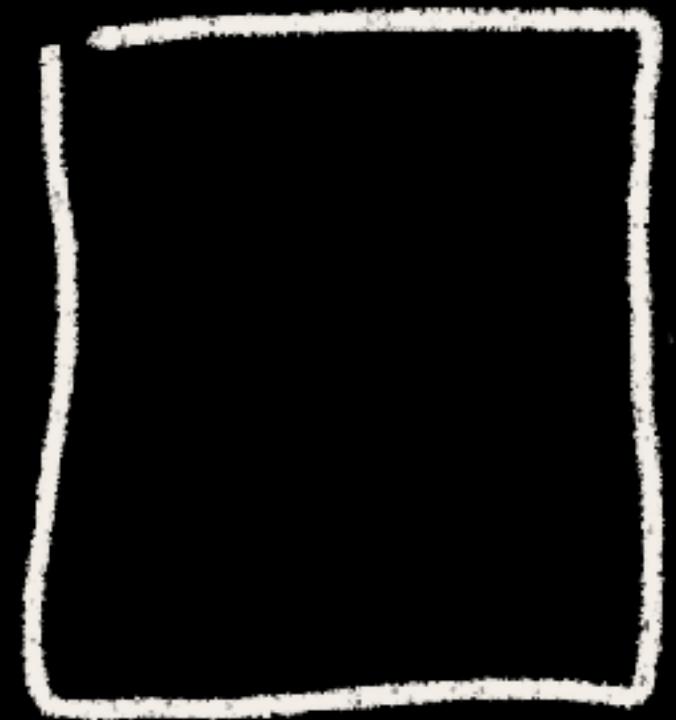
what is a container?



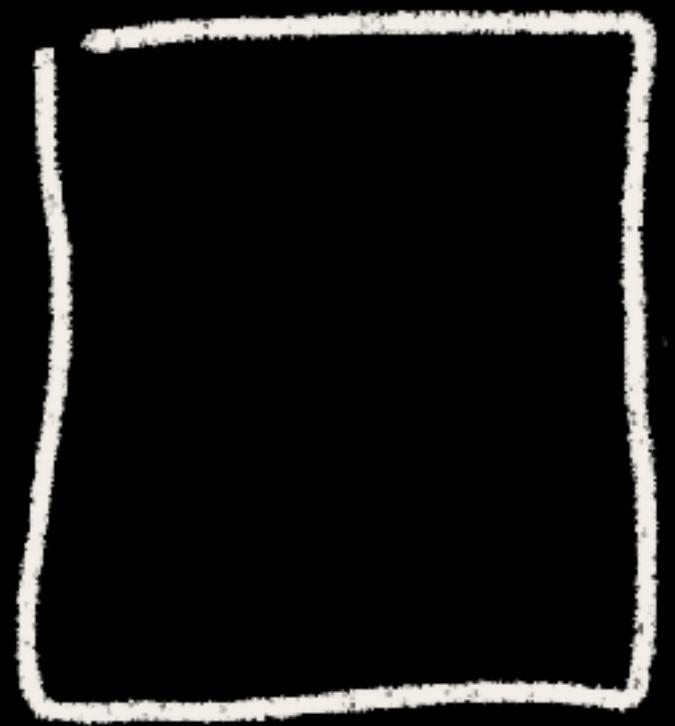
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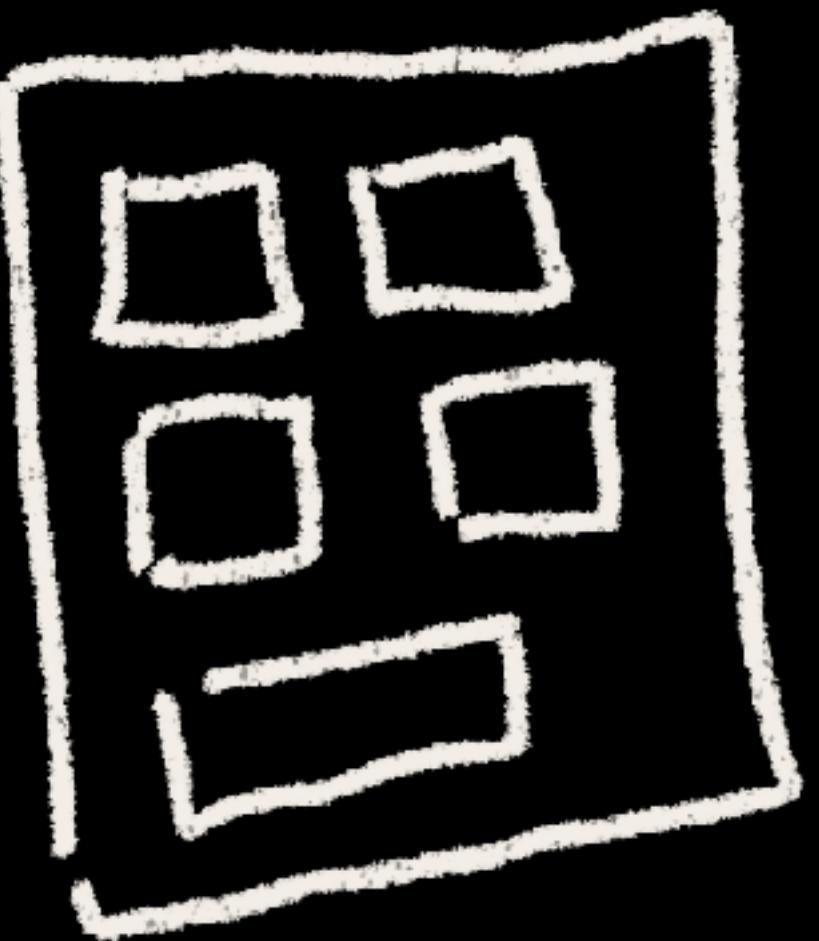
bare metal

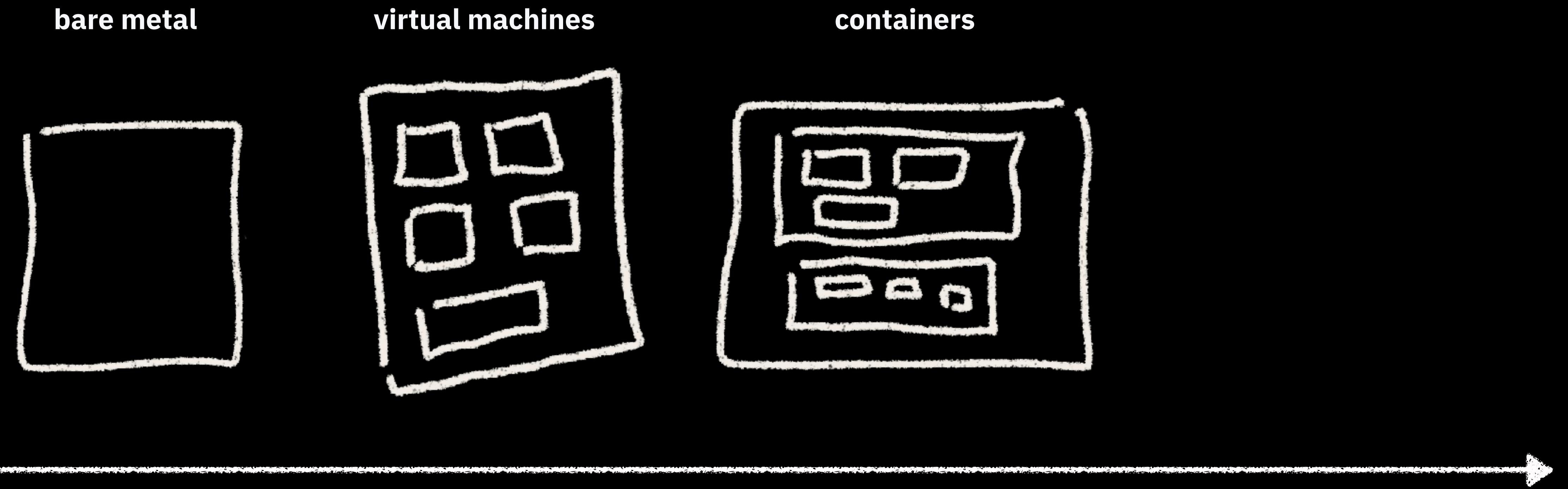


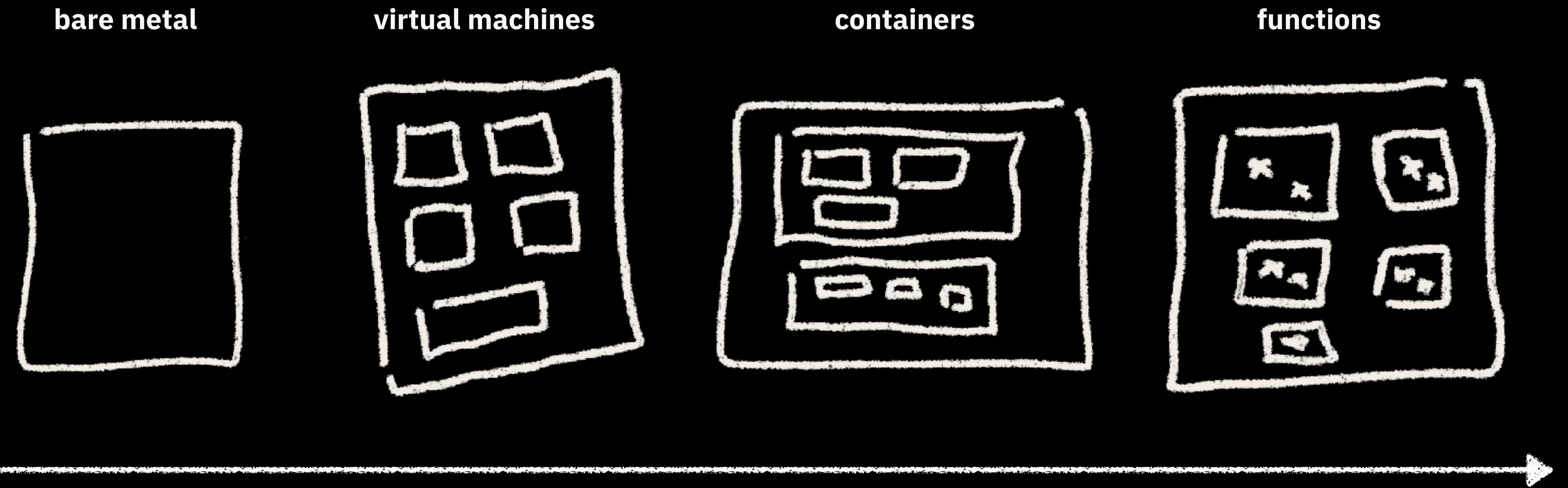
bare metal



virtual machines







funtainers

function-tainers

funtainers



Thermos® FUNtainer®

funtainers

all the fun of containers, but without having to worry about kubernetes

2010 the dawn of cloud native

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The screenshot shows a web browser displaying a blog post. The URL in the address bar is pzf.fremantle.org/2010/05/cloud-native.html. The title of the post is "Cloud Native". The date is listed as MAY 28. The post content discusses the concept of "Cloud Native" applications and middleware, comparing them to traditional infrastructure and modern cloud environments like Amazon EC2 and Eucalyptus. It also mentions the need for elasticity and dynamic scaling. Below the main text, there is a section about core attributes of "Cloud Native" and a note about the system's inherent nature.

Paul Fremantle's Blog SOA, Cloud, Web Services, Synapse, Tin Whistles, Black...

Classic Flipcard Magazine Mosaic Sidebar Snapshot Timeslide

MAY 28

Cloud Native

Together with [Sanjiva](#) and the rest of the WSO2 [architecture](#) team, I've been thinking a lot about what it means for applications and middleware to work well in a cloud environment - on top of an Infrastructure-as-a-Service such as [Amazon EC2](#), [Eucalyptus](#), or [Ubuntu Enterprise Cloud](#).

One of our team - [Lavi](#) - has a great analogy. Think of a 6-lane freeway/motorway/autobahn as the [infrastructure](#). Before the autobahn existed there were forms of transport optimized first to dirt tracks and then to simple tarmac roads. The horse-drawn cart is optimized to a dirt track. On an autobahn it works - but it doesn't go any faster than on a dirt track. A [Ford Model T](#) can go faster, but it can't go safely at autobahn speeds: even if it could accelerate to 100mph it won't steer well enough at that speed or brake quickly enough.

Similarly, existing applications taken and run in a cloud environment may not fully utilize that environment. Even if systems can be clustered they may not be able to dynamically change the cluster size ([elasticity](#)). Its not just acceleration, but braking as well! We believe there are a set of these technical attributes that software needs to take account of to work well in a cloud environment. In other words - what do middleware and applications have to do to be *Cloud Native*.

Here are the attributes that we think are the core of "Cloud Native":

- *Distributed / dynamically wired*

In order for an application to work in a cloud environment the system must be inherently "cloud native".

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behaves well on the cloud

behaves well on the cloud
written for the cloud

this is all how we **run** our
application, not what's **in** it

speed

speed

what's the point of getting the
same old **stuff** to market faster?

what's the point of being able to
respond to the market, if you **don't?**

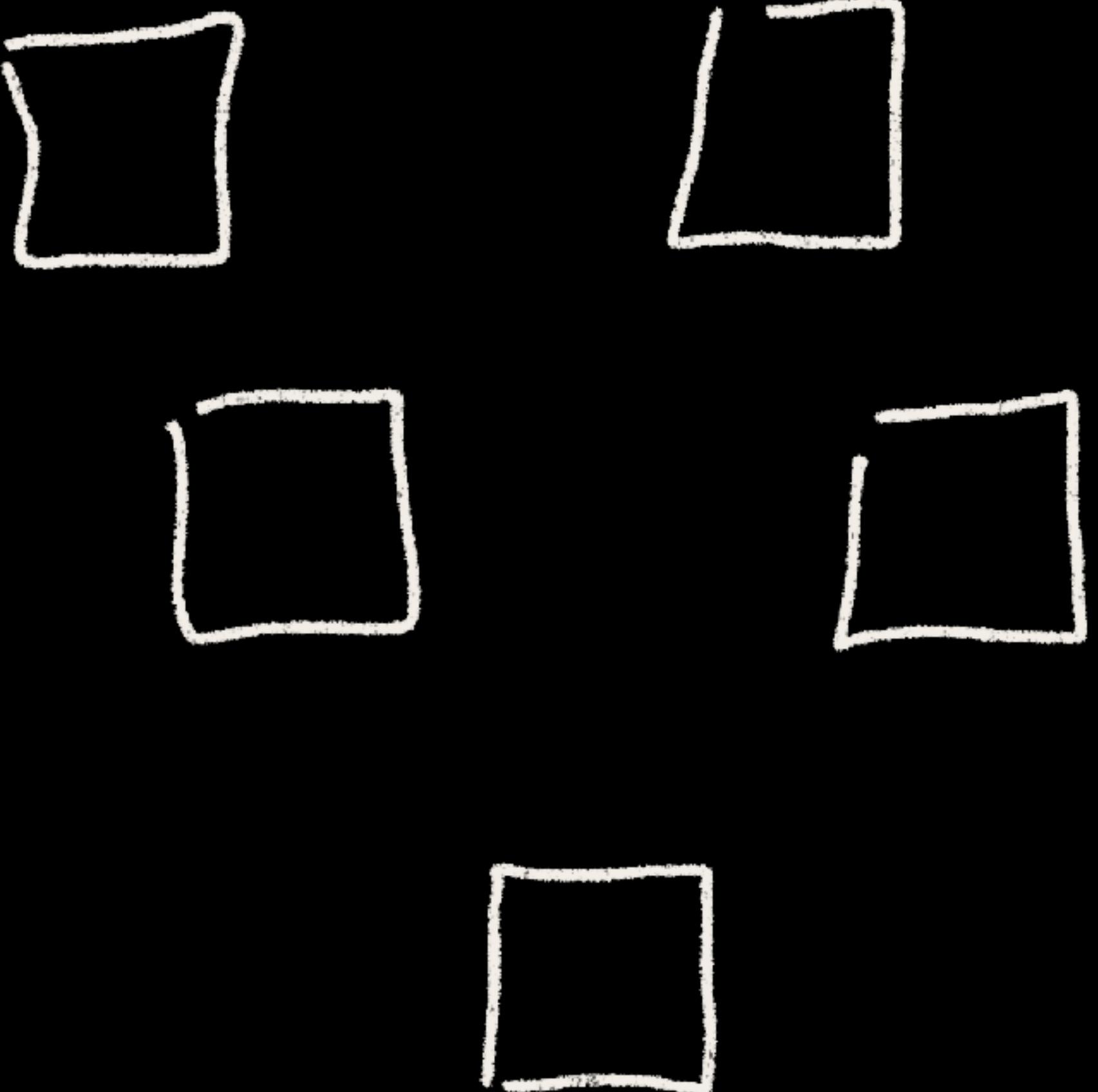
what's the point of
architecture that can go
faster, if you don't go faster?

how to fail at cloud native

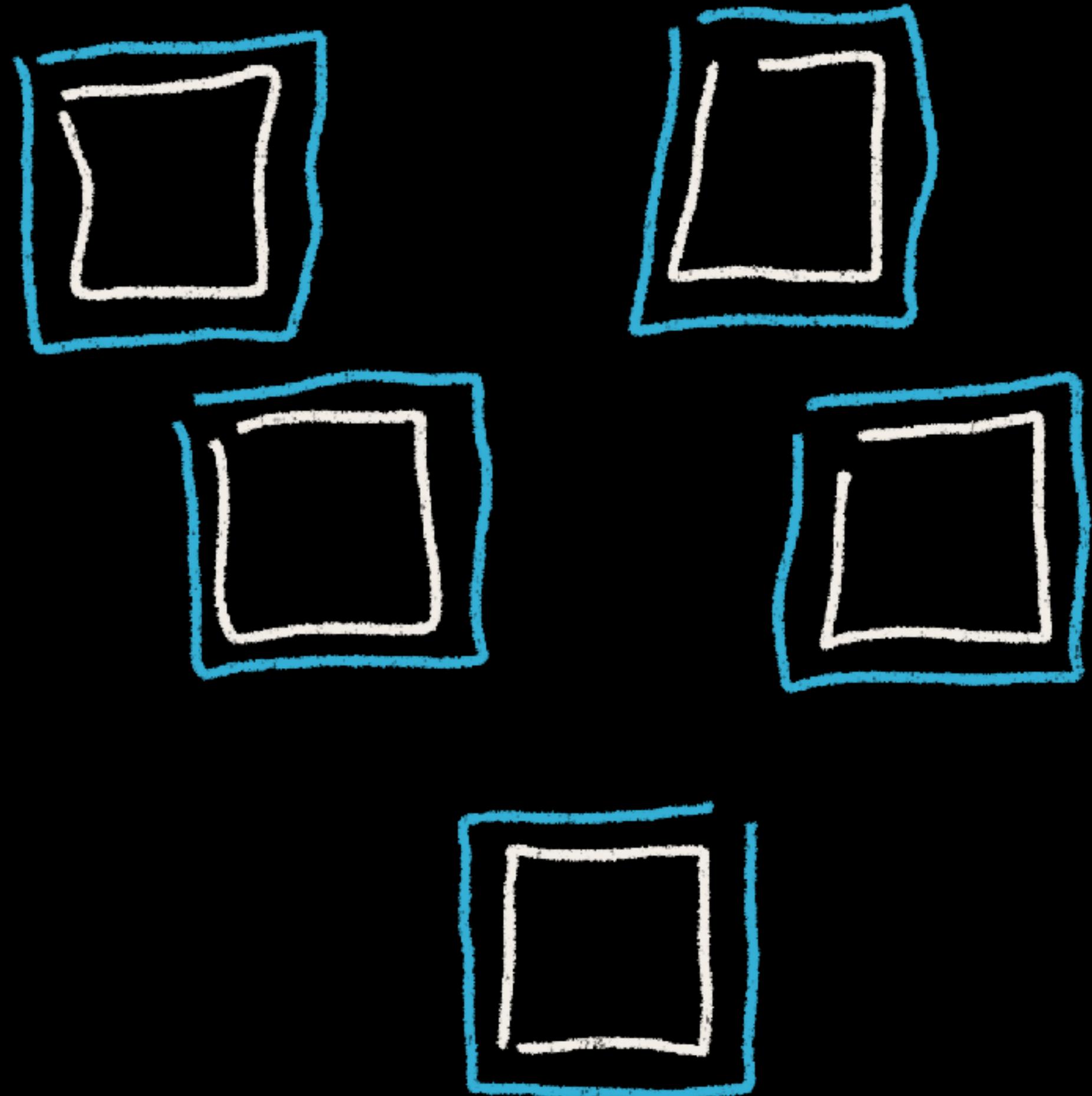


“each of our microservices has
duplicated the same object
model ... with twenty classes
and seventy fields”

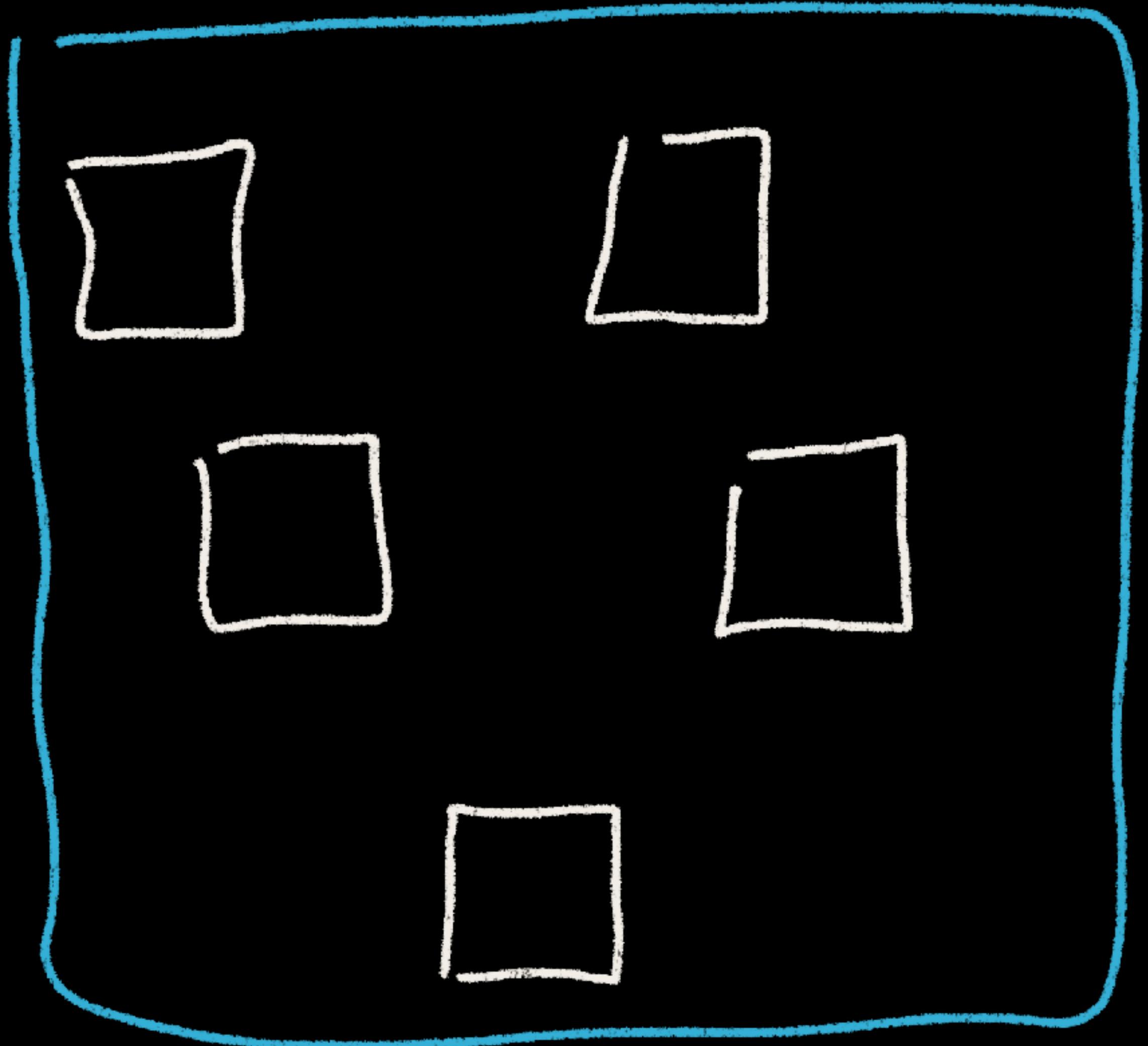
Microservice



Microservice
Domain



Microservice
Domain



“every time we change
code, something breaks”

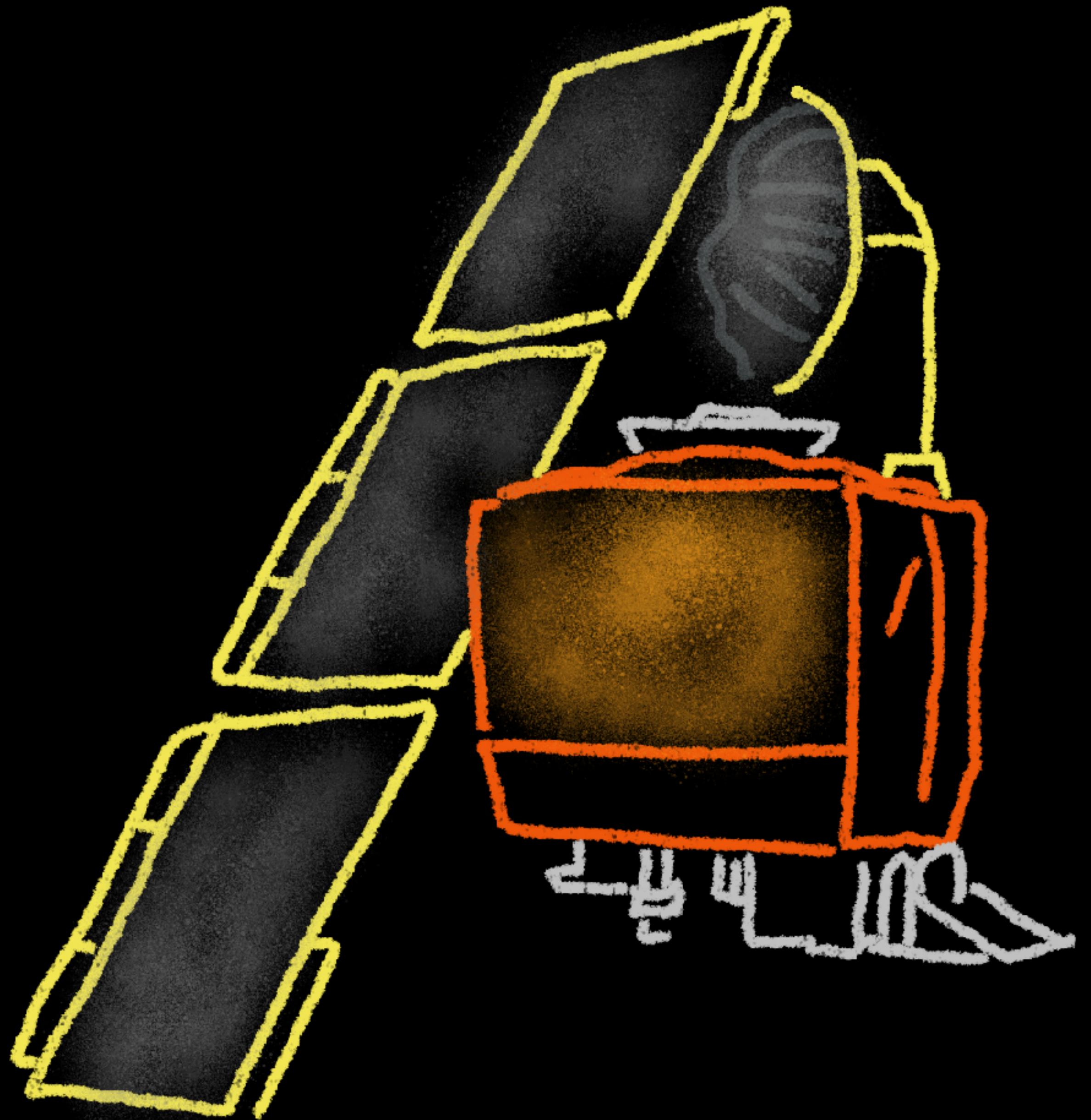
distributed monolith



cloud-native spaghetti is still spaghetti

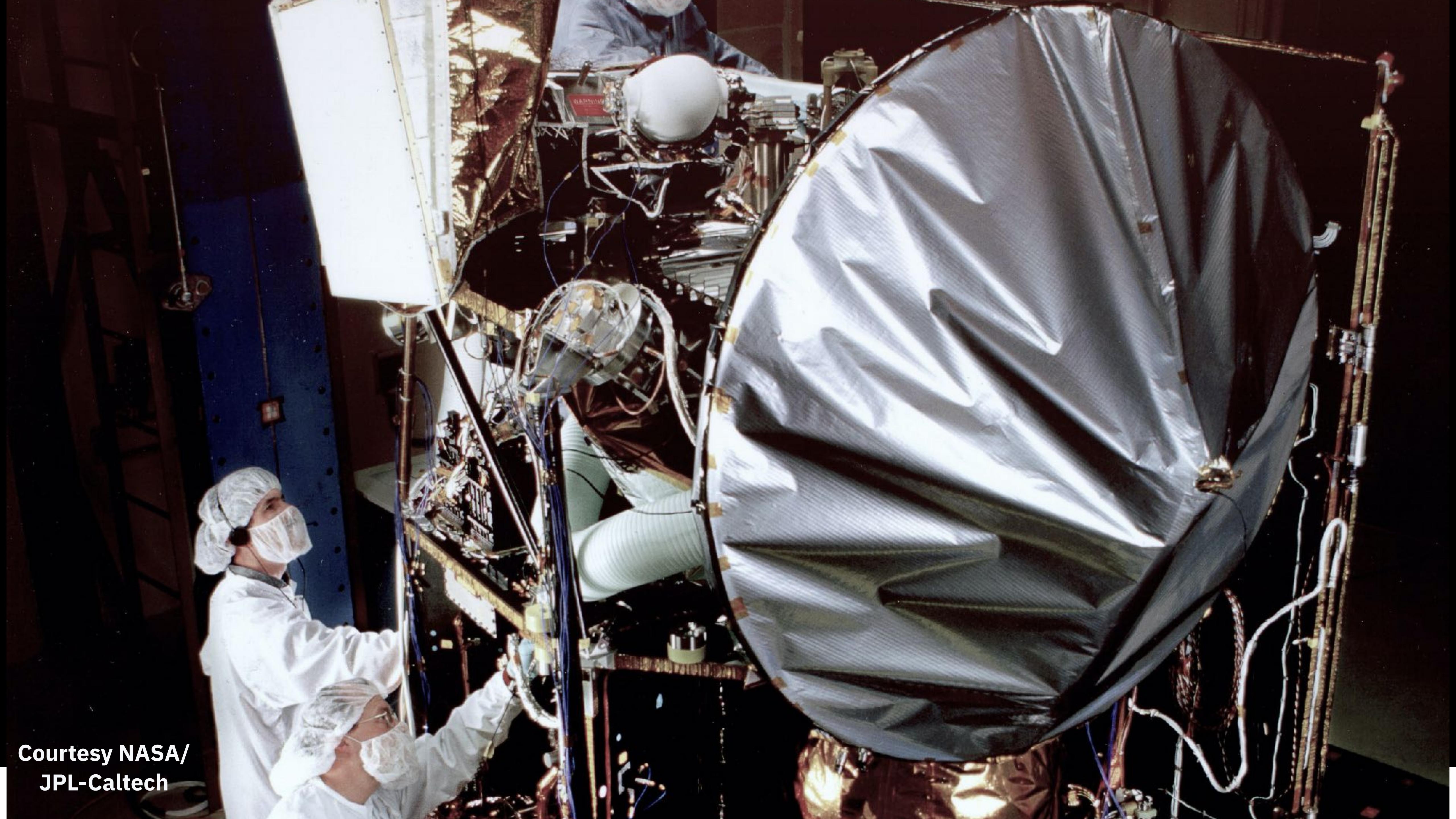
(Image: Cloudy with a Chance of Meatballs.)

just because a system runs across 6
containers doesn't mean it's decoupled

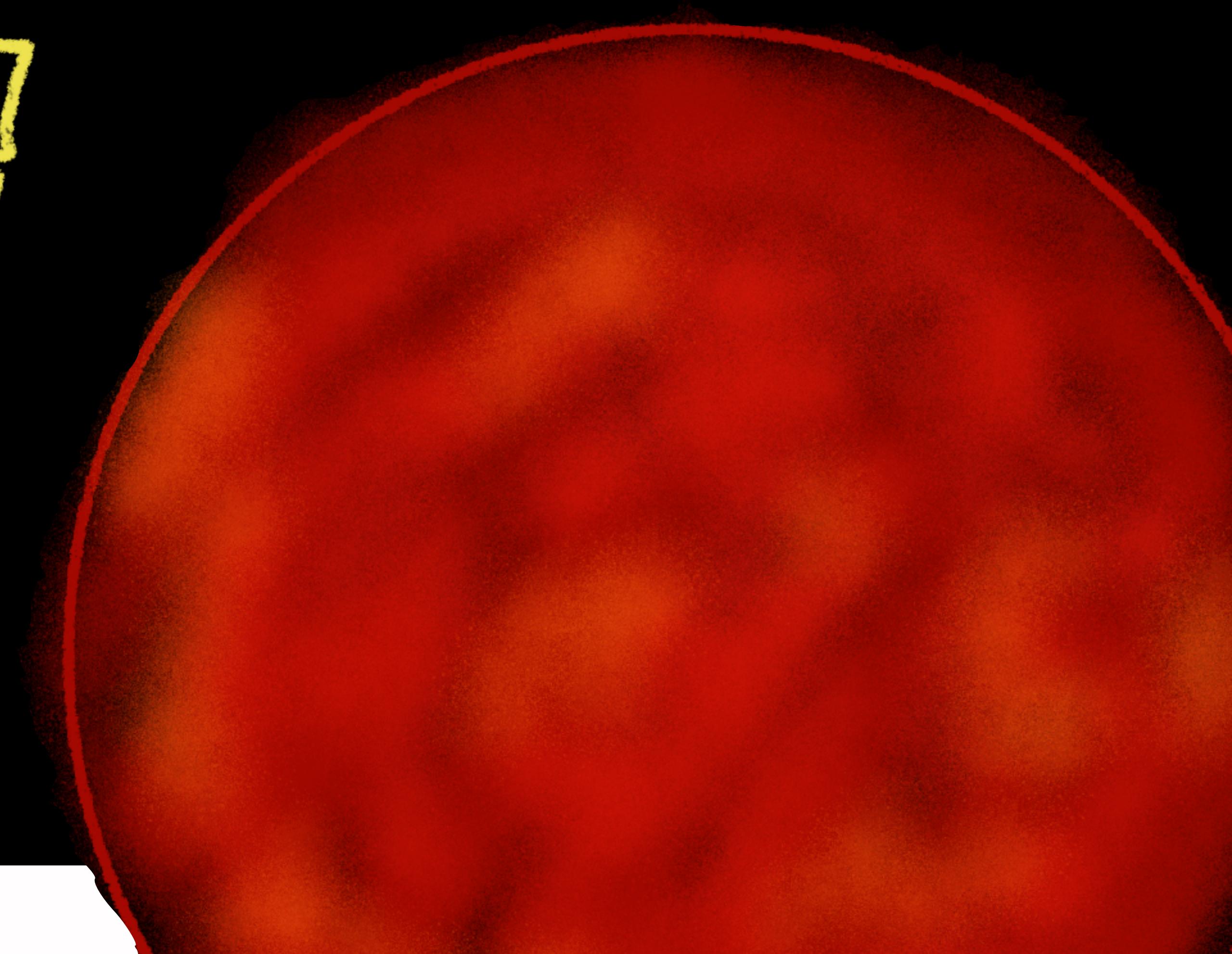


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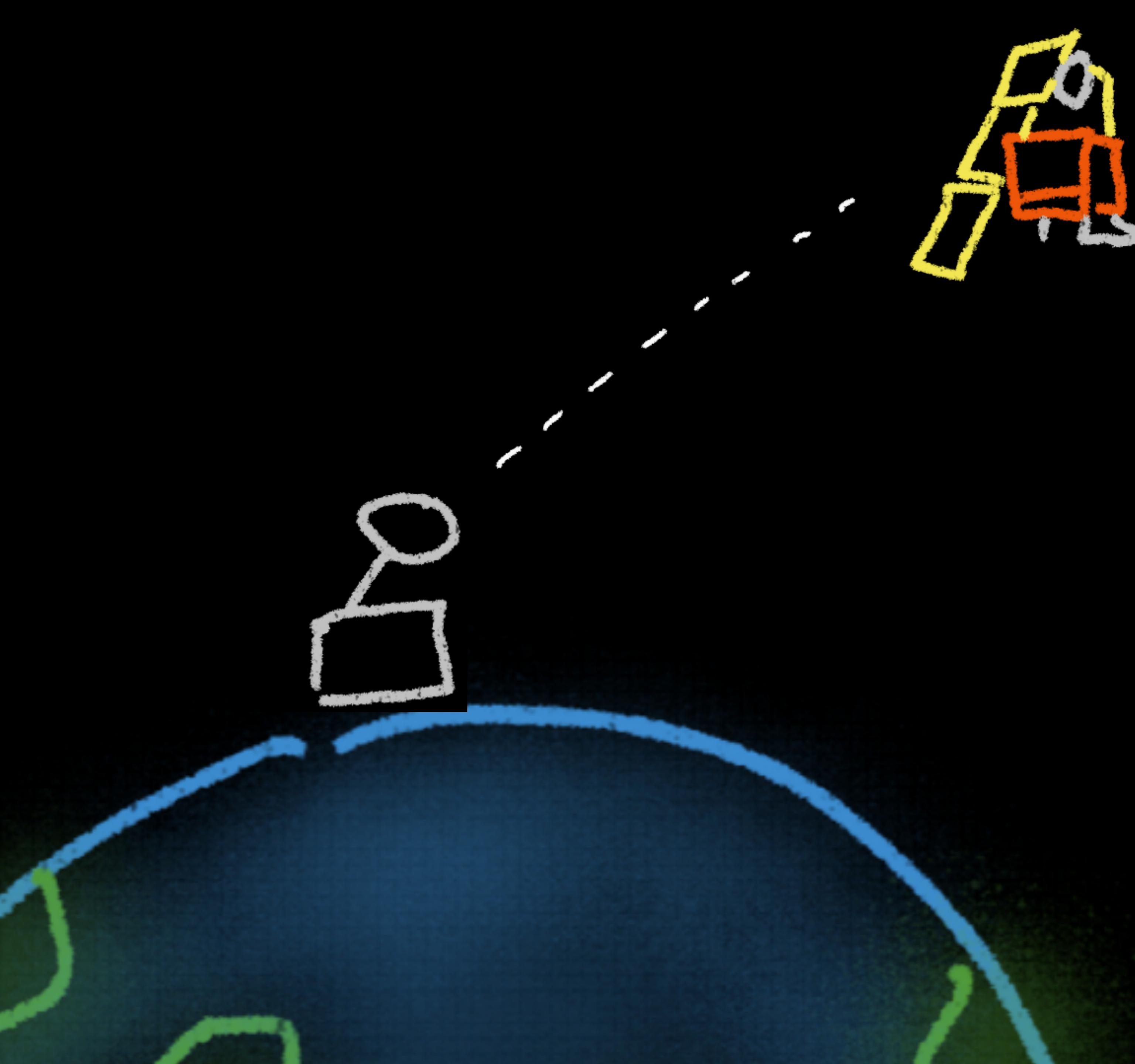
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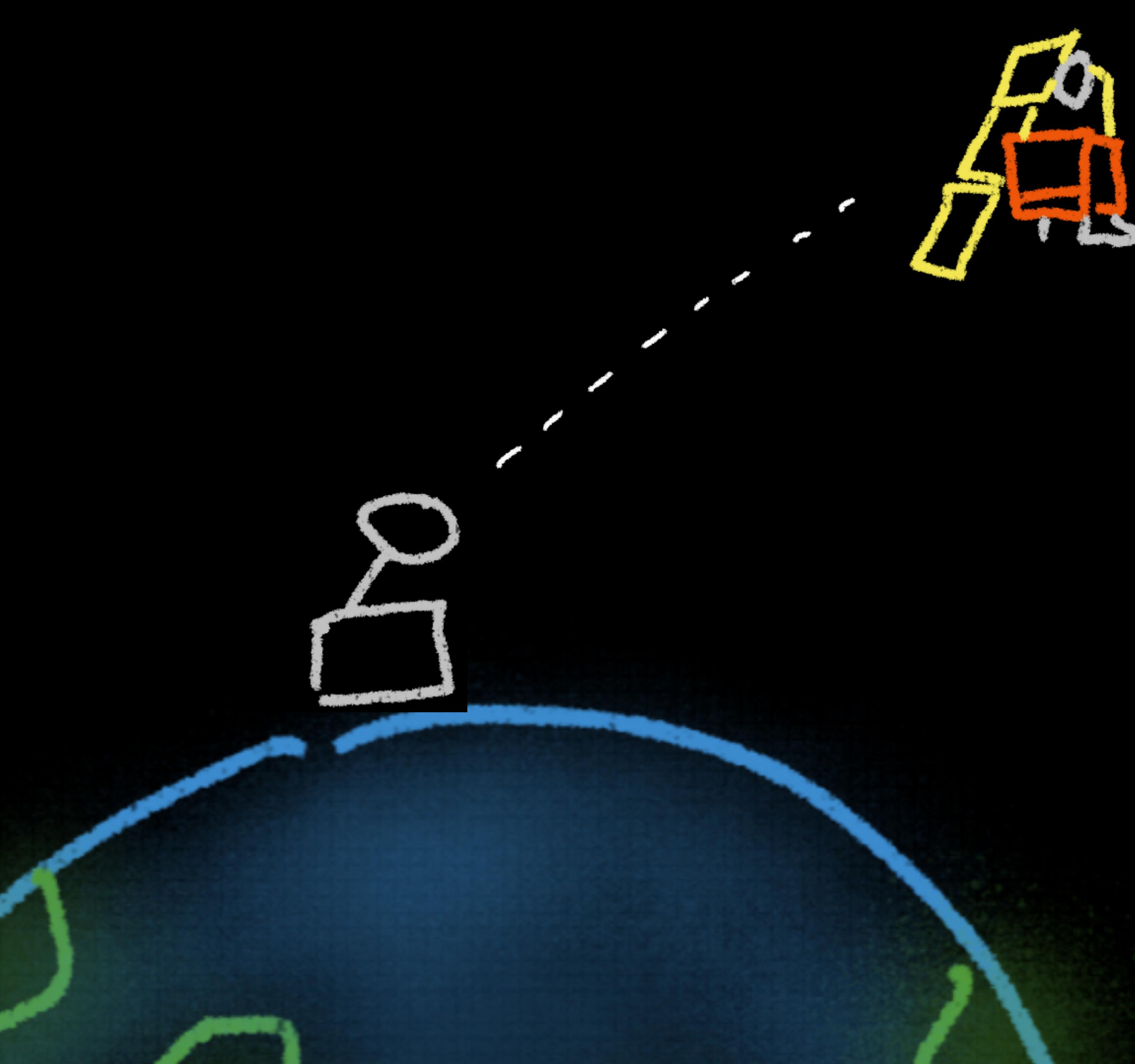


Courtesy NASA/
JPL-Caltech



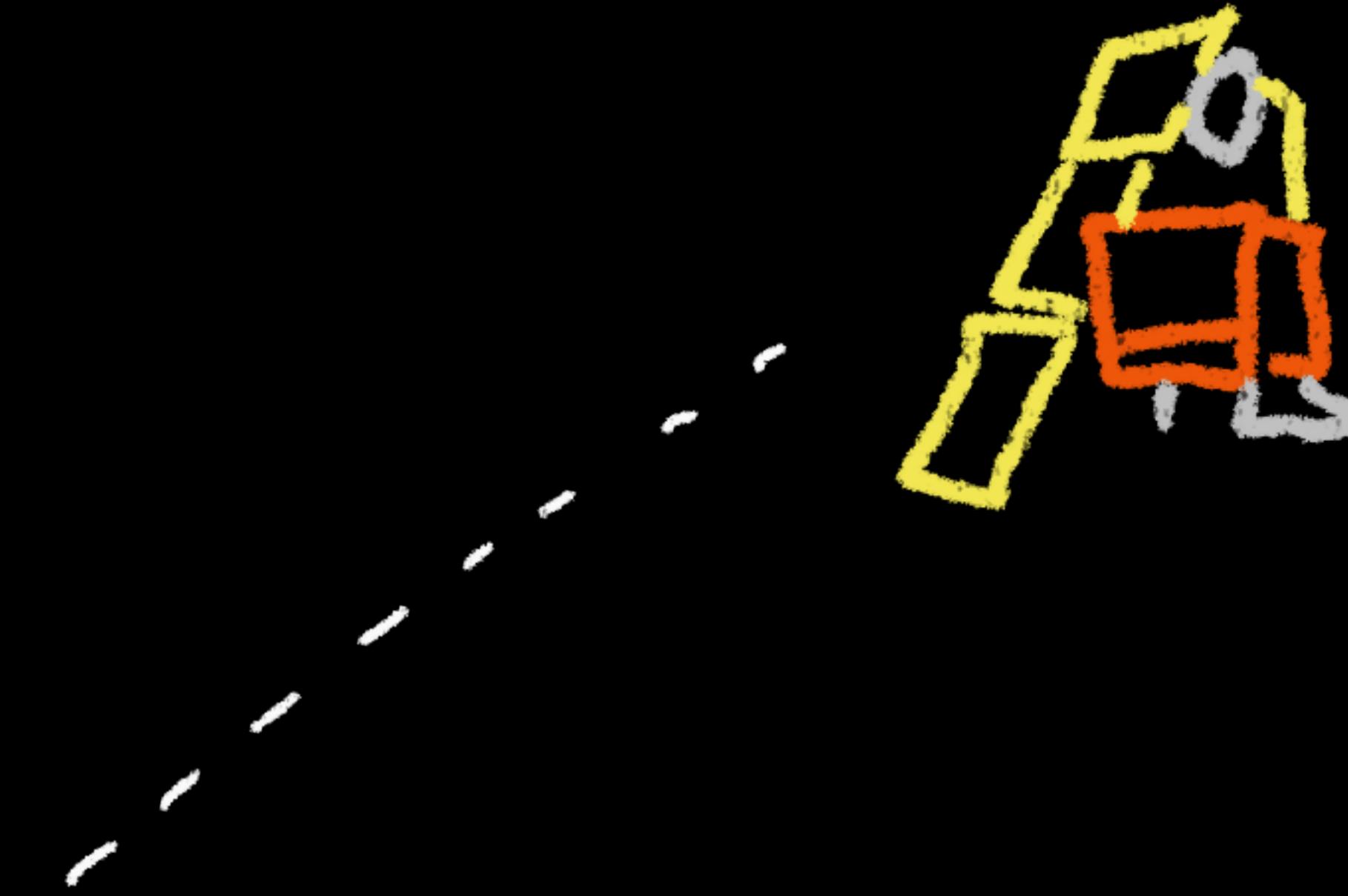
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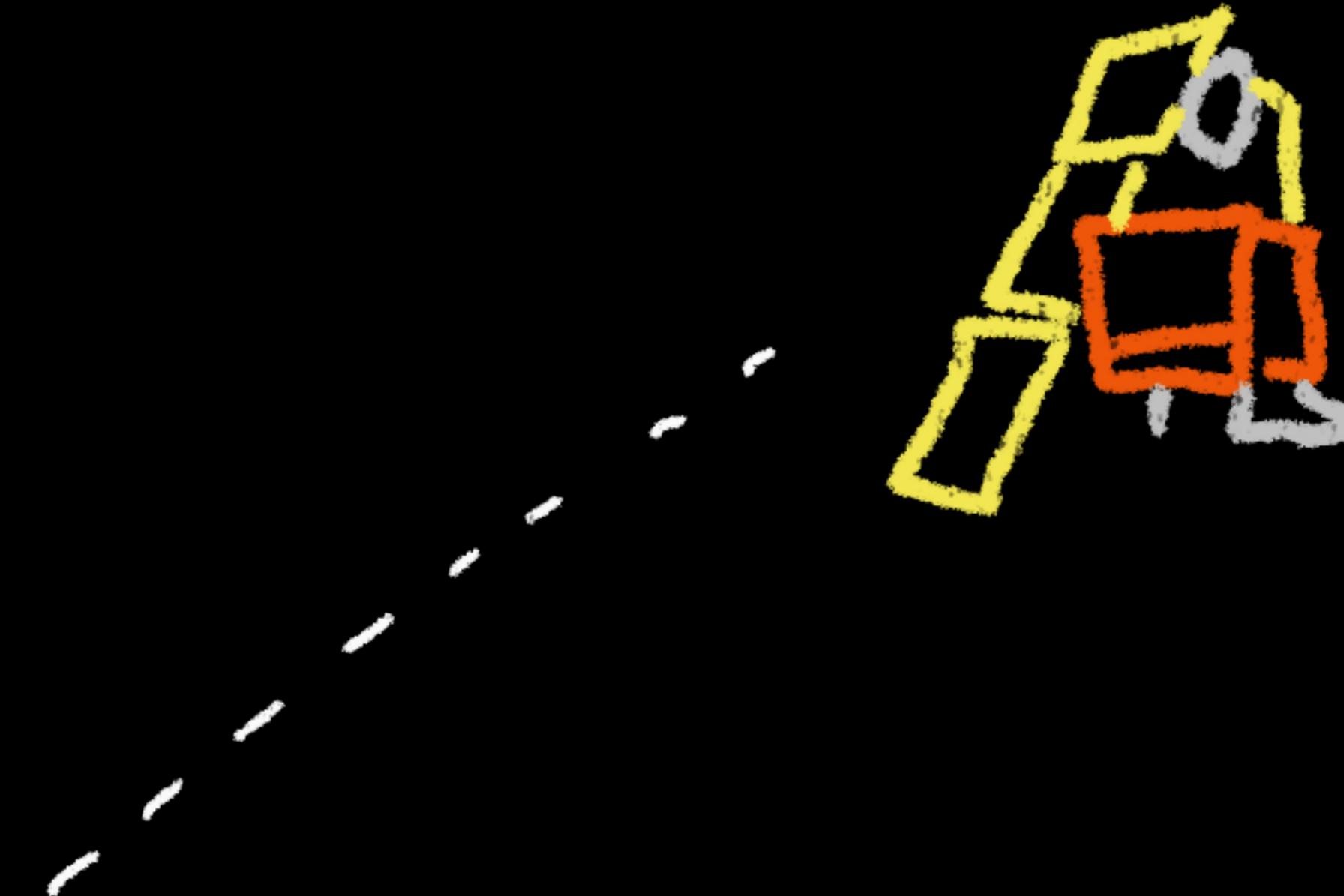
metric units

imperial
units



metric units

imperial
units



metric units

distributing
did not help

microservices **need**
consumer-driven contract tests

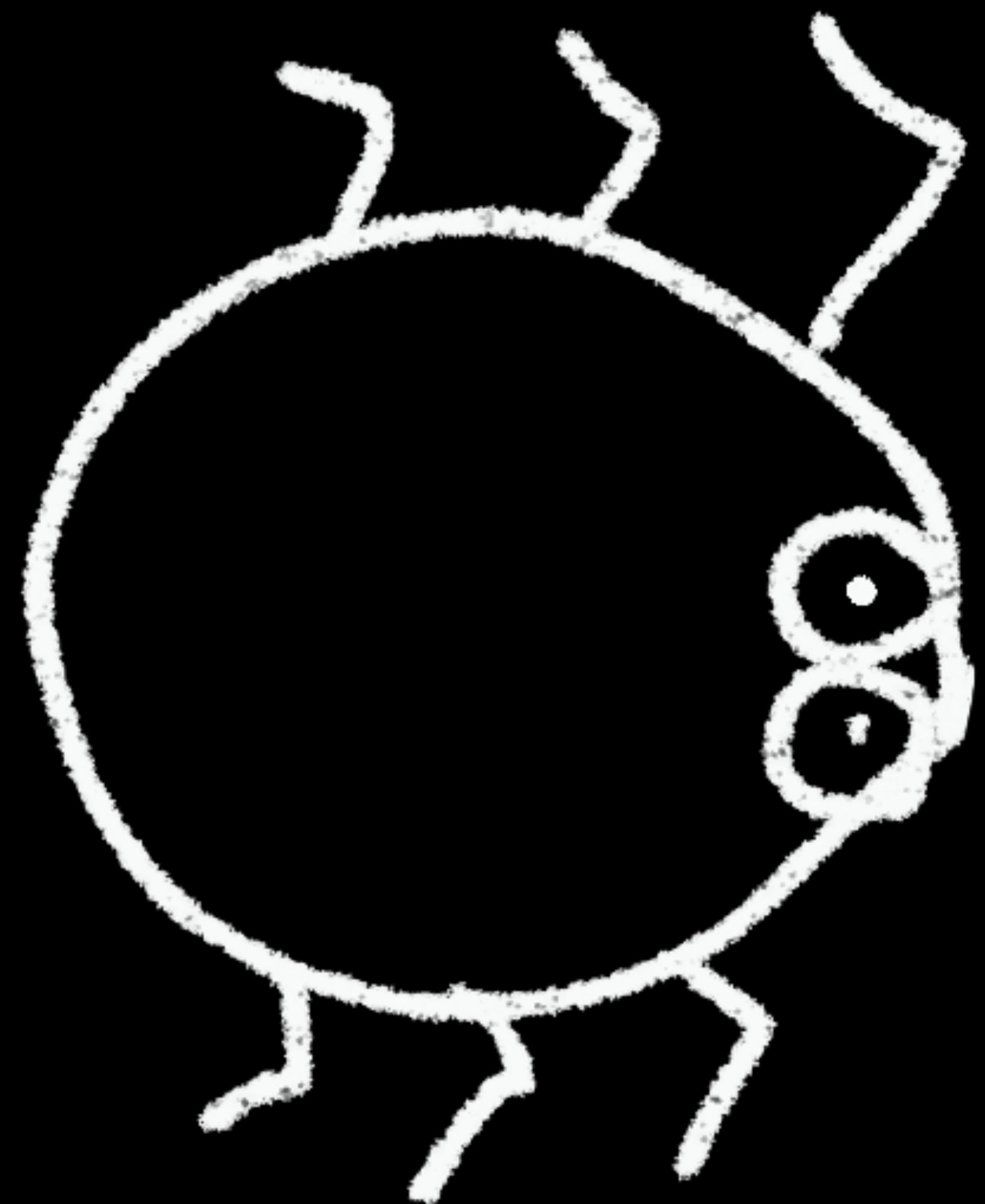
“our tests aren’t
automated”

“we don’t know if
our code works”

systems will behave in
unexpected ways

documentation can be
wrong

dependency updates
can change behaviour



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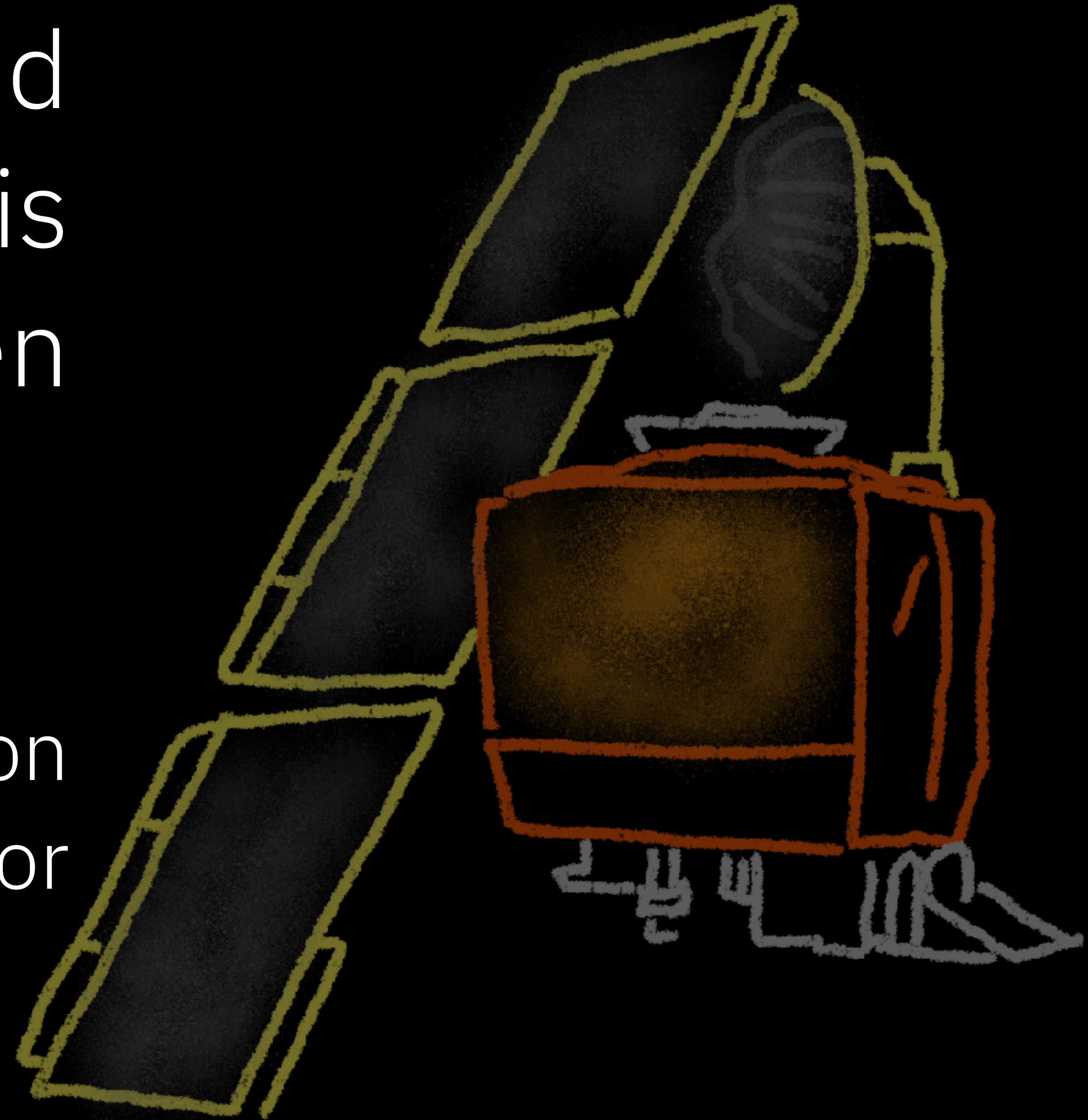
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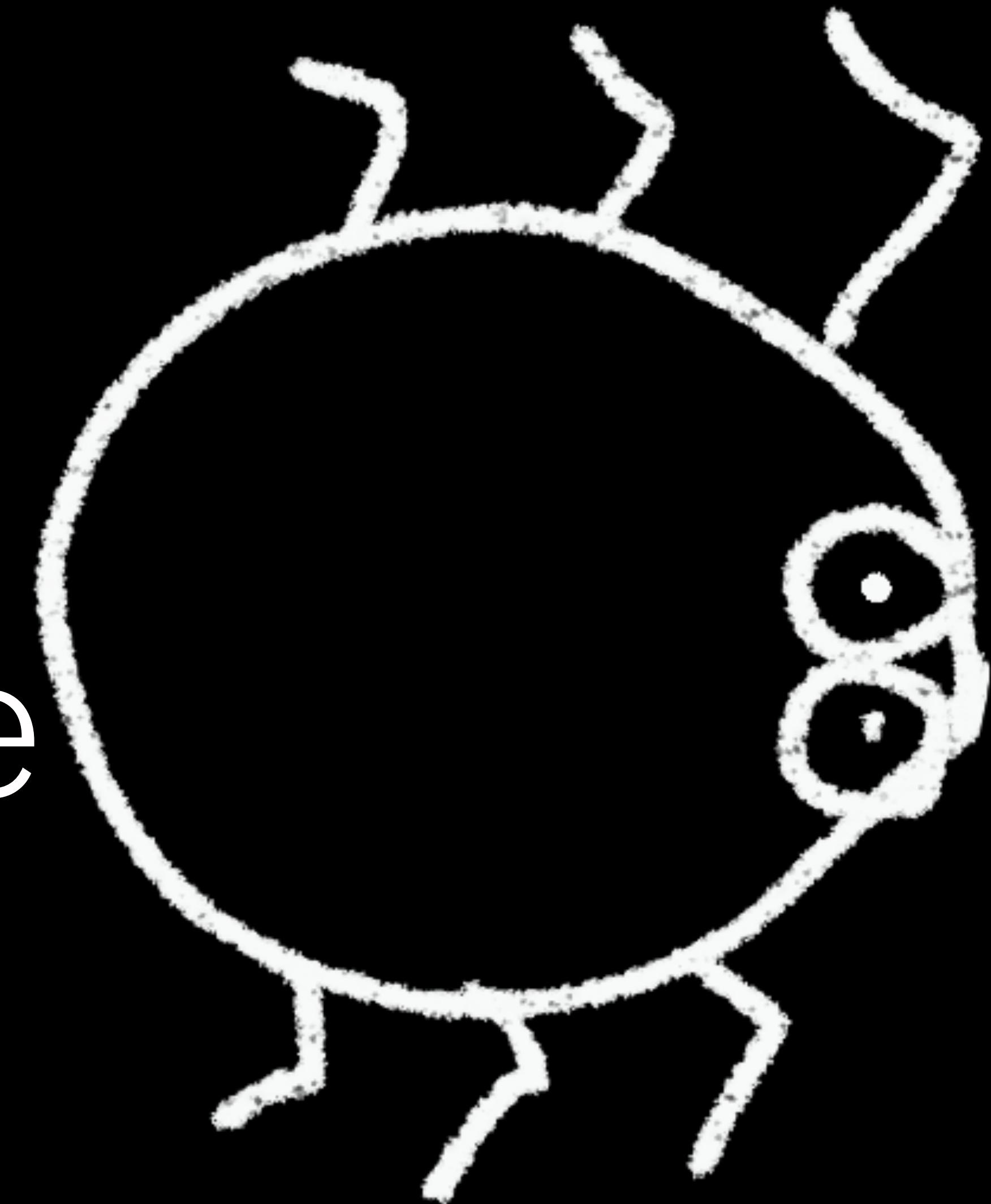
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“Had we done end-to-end testing, we believe this error would have been caught.”

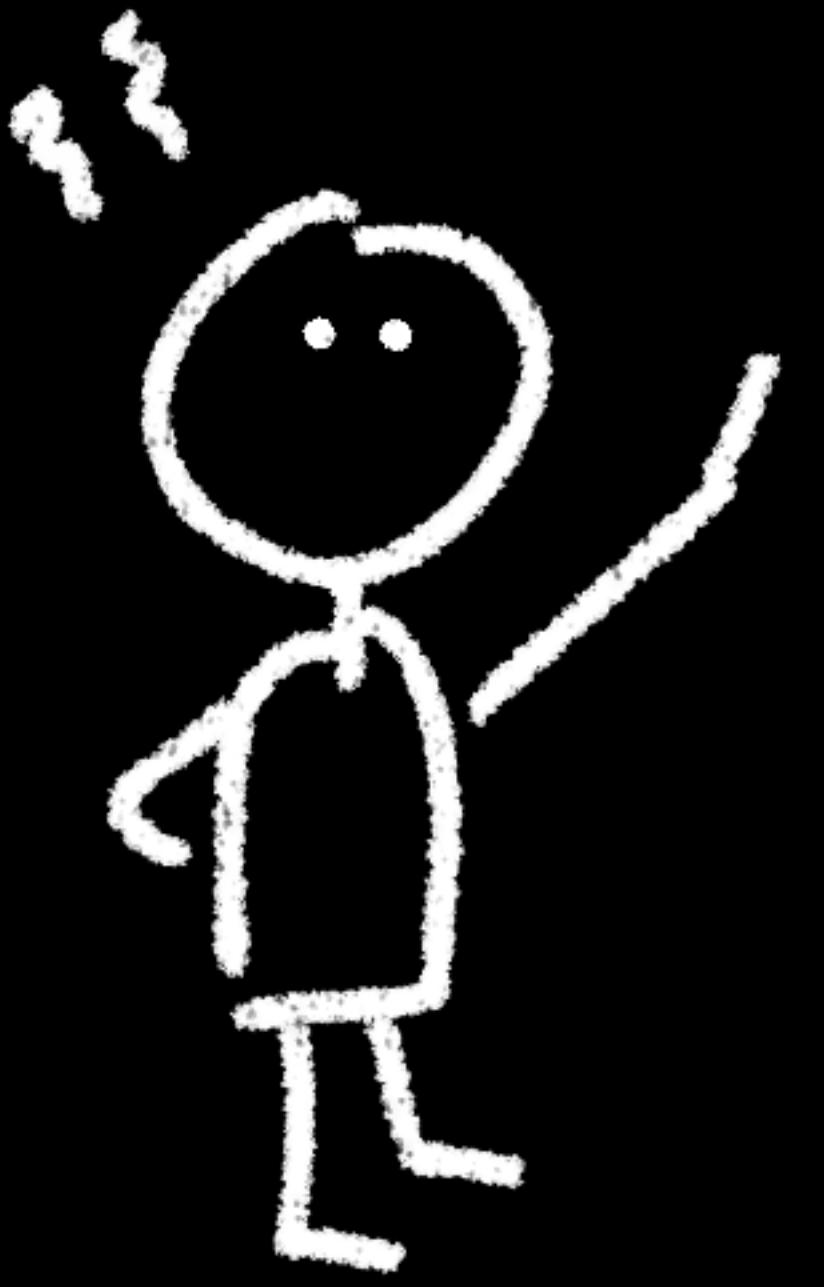
Arthur Stephenson
Chief Investigator



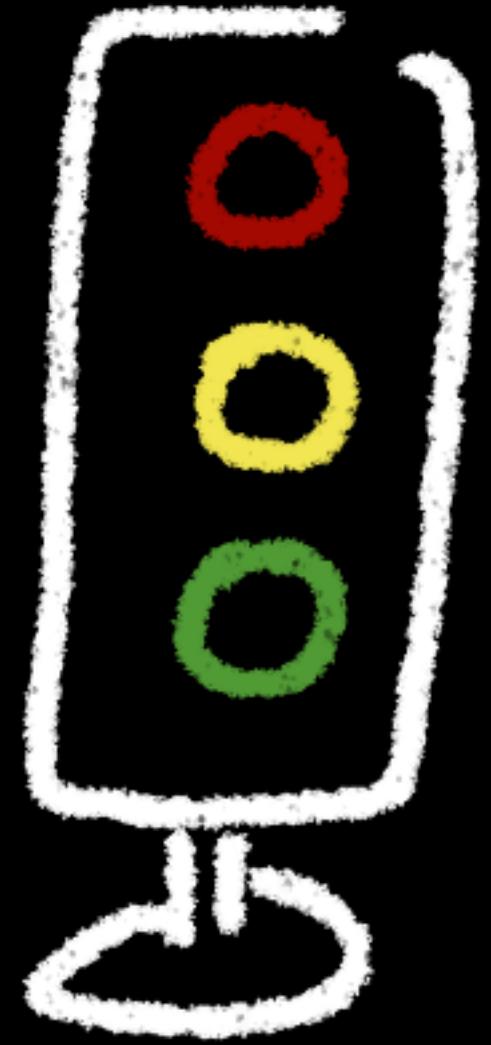
“we can’t ship
until we have
more confidence
in the quality”



microservices need
automated integration tests

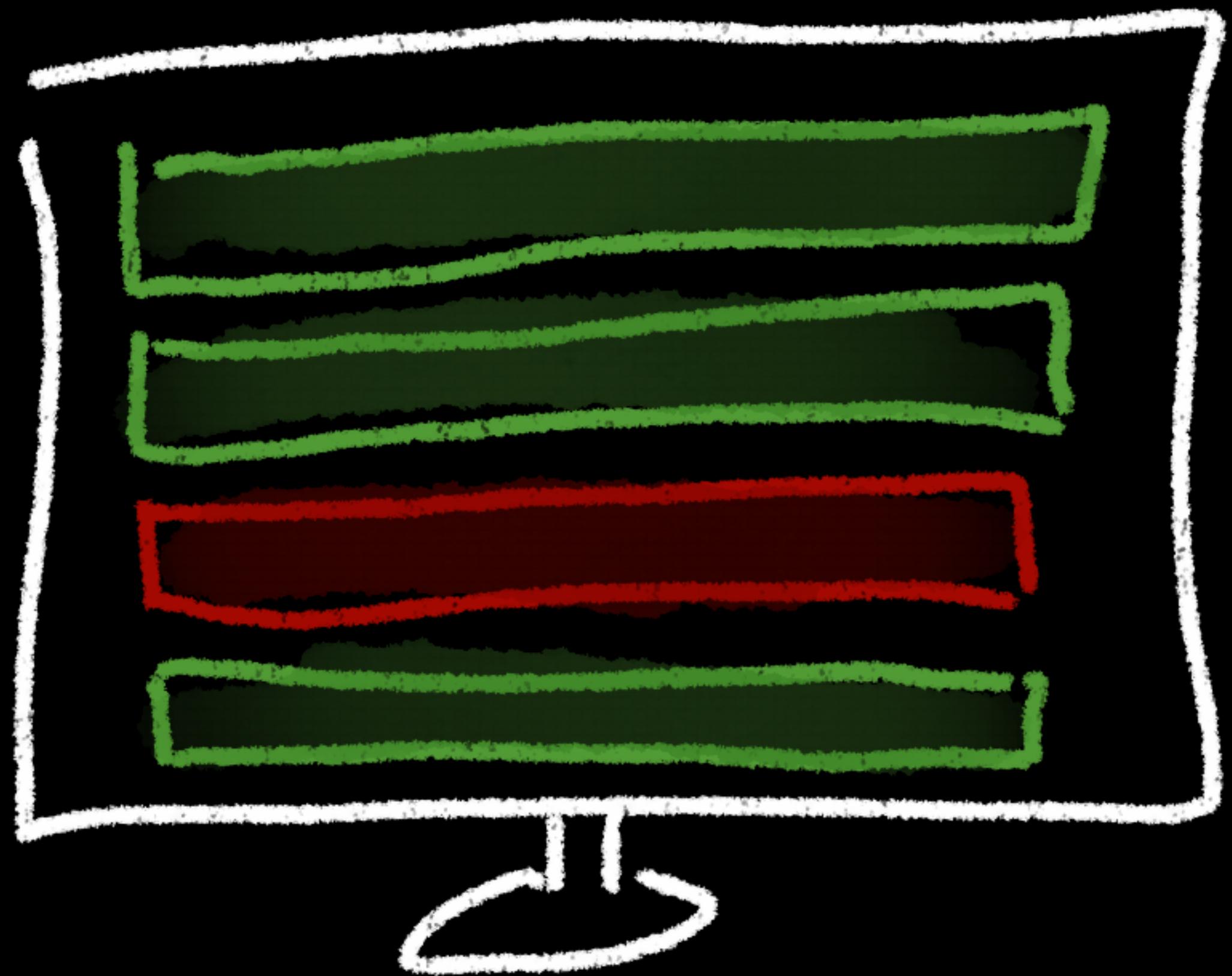


not a good CI/CD indicator

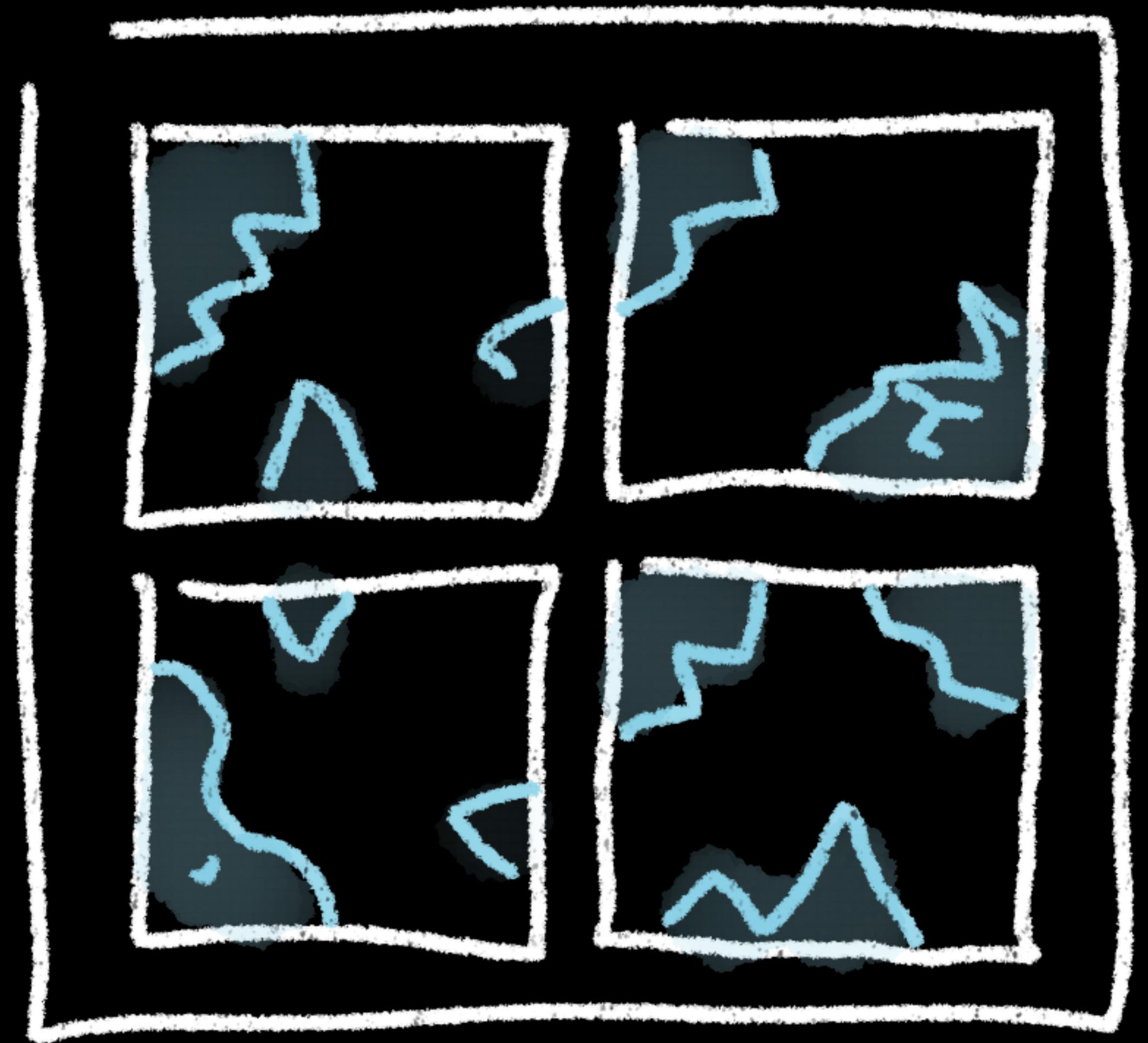


a good CI/CD indicator

“we don’t know when
the build is broken”

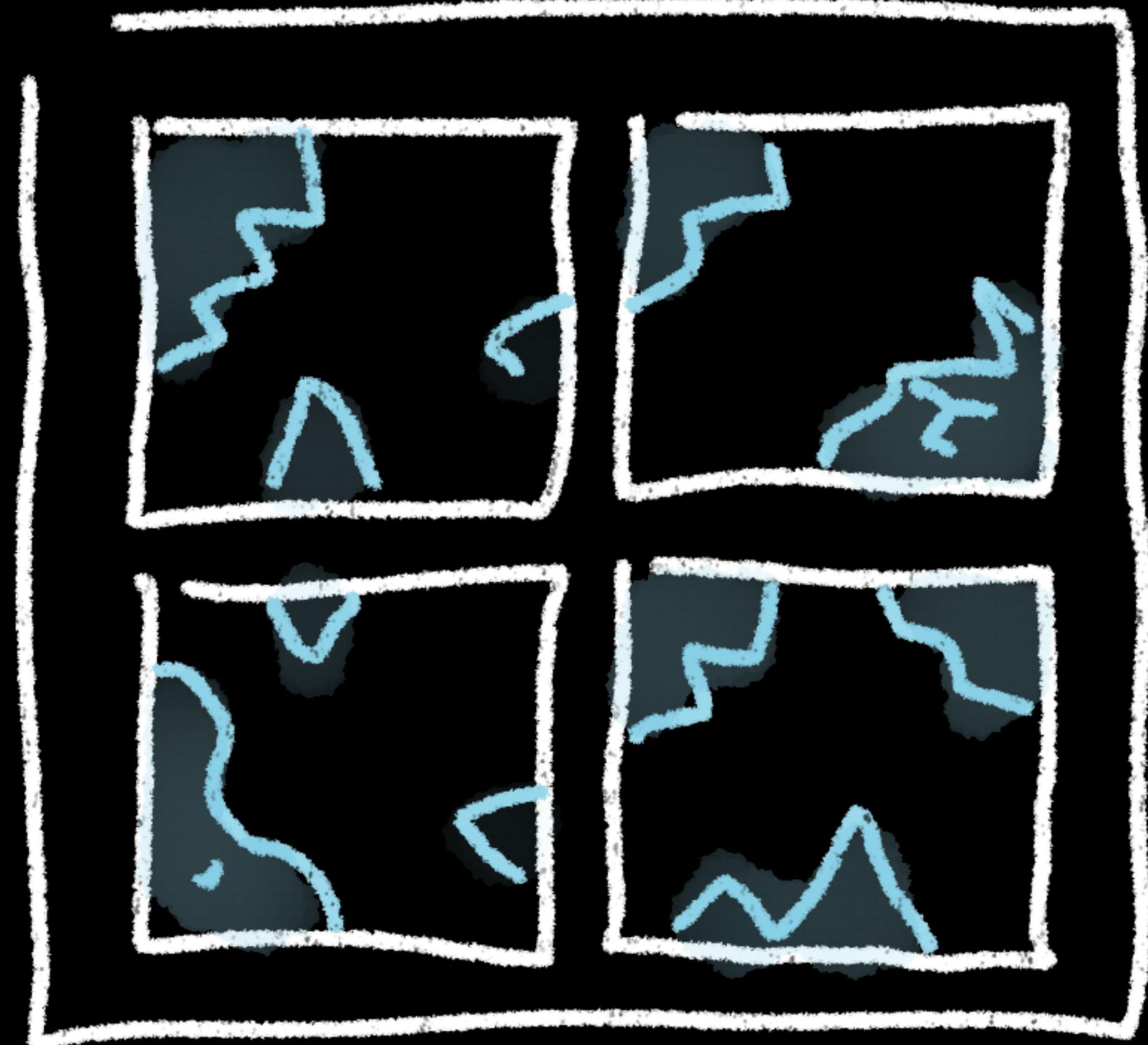


a good build radiator



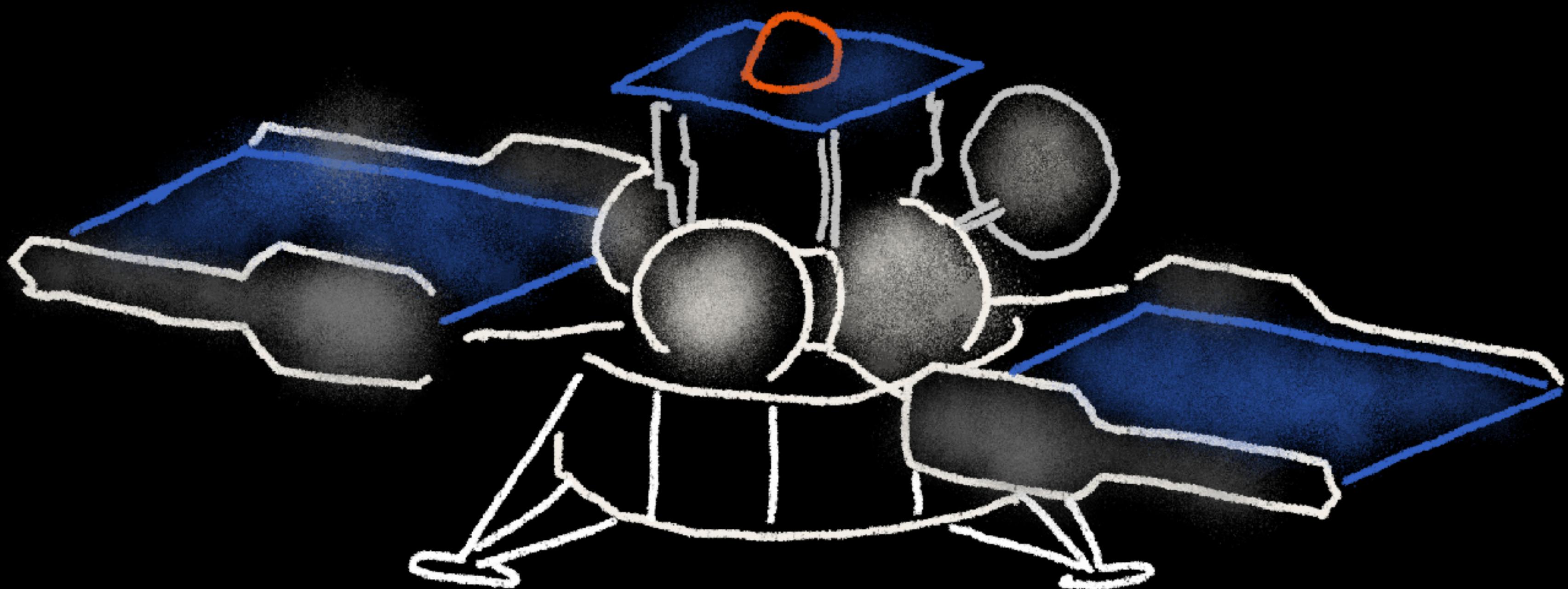
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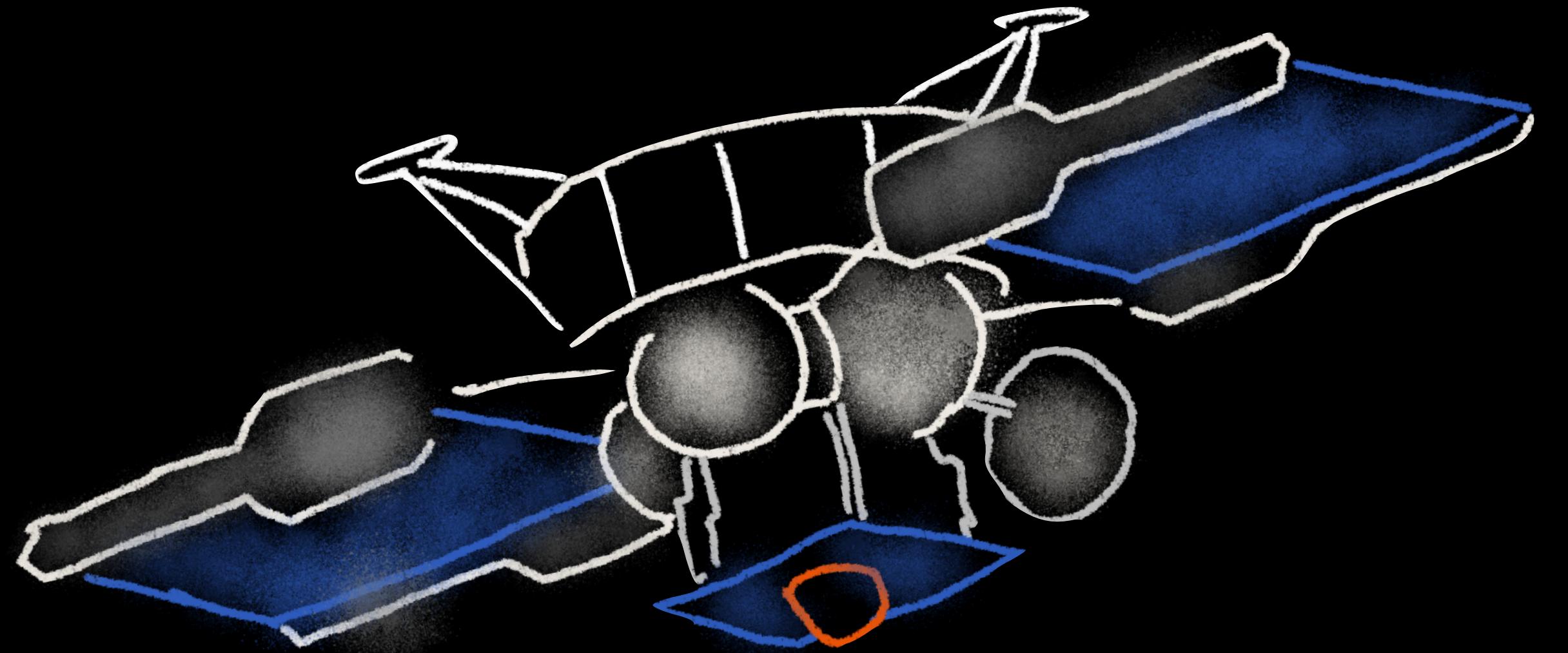


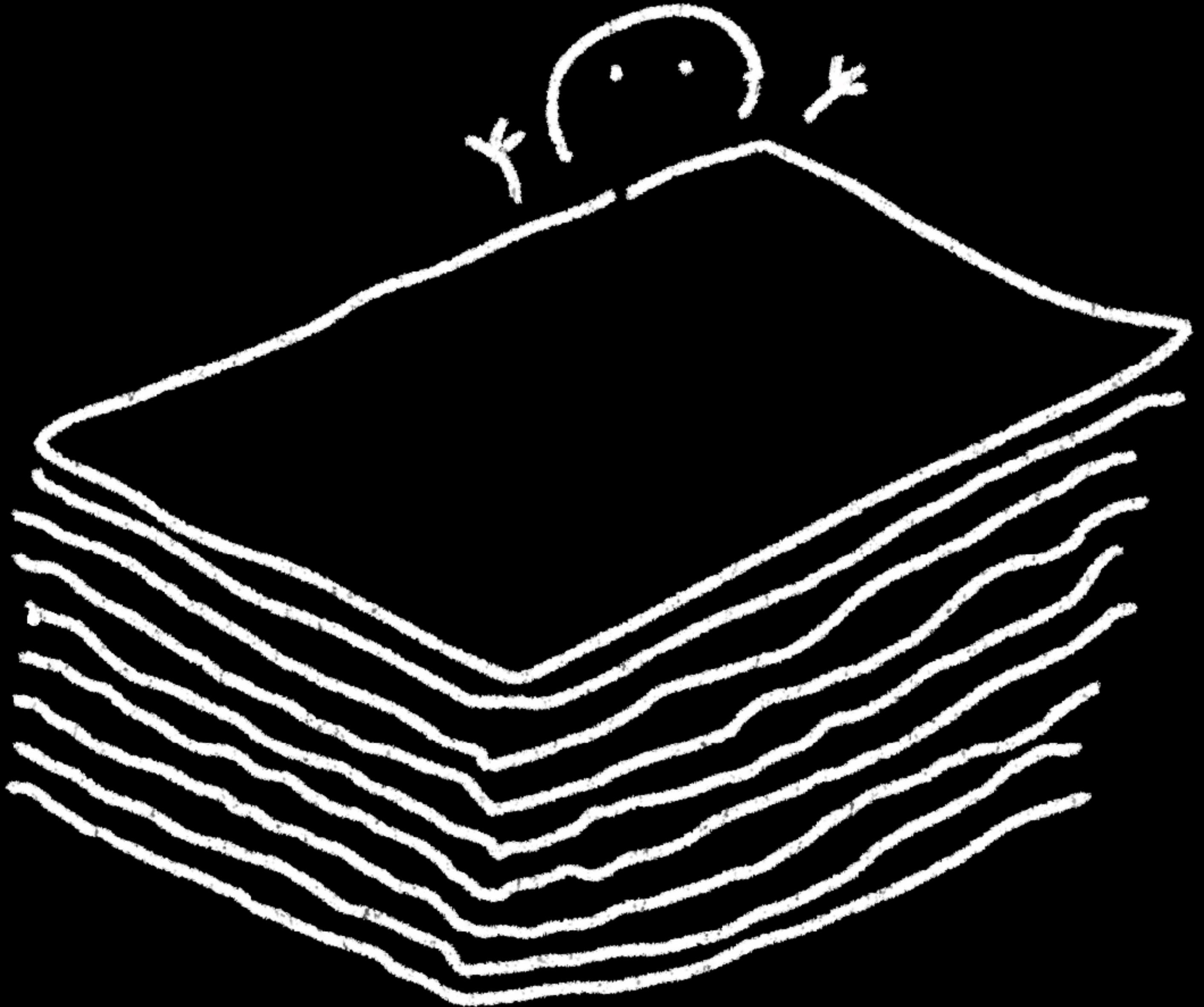
“oh yes, that
build has been
broken for a
few weeks...”

how to brick a spaceprobe

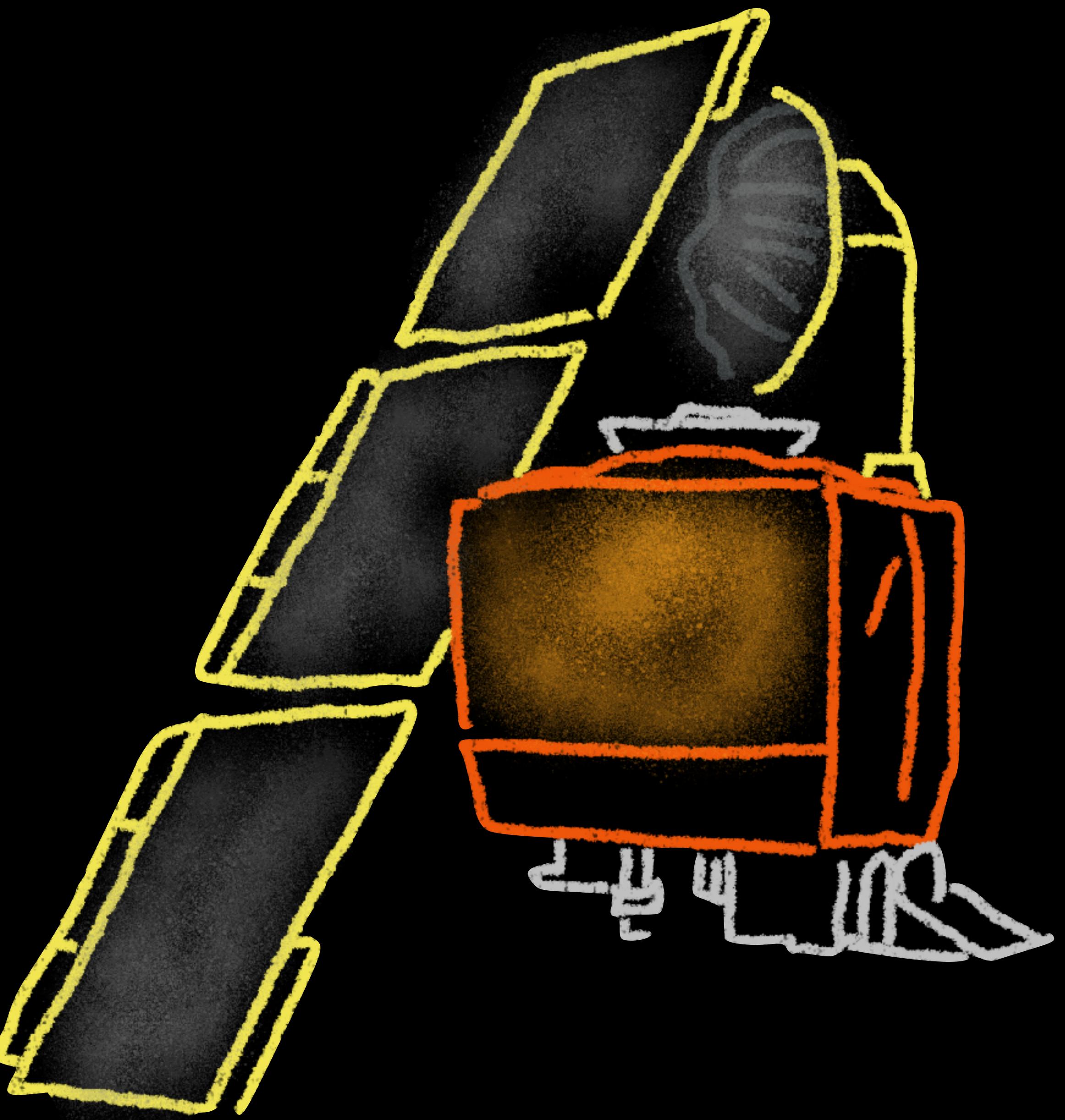


“we couldn’t get the
automated checks to work,
so we bypassed them”





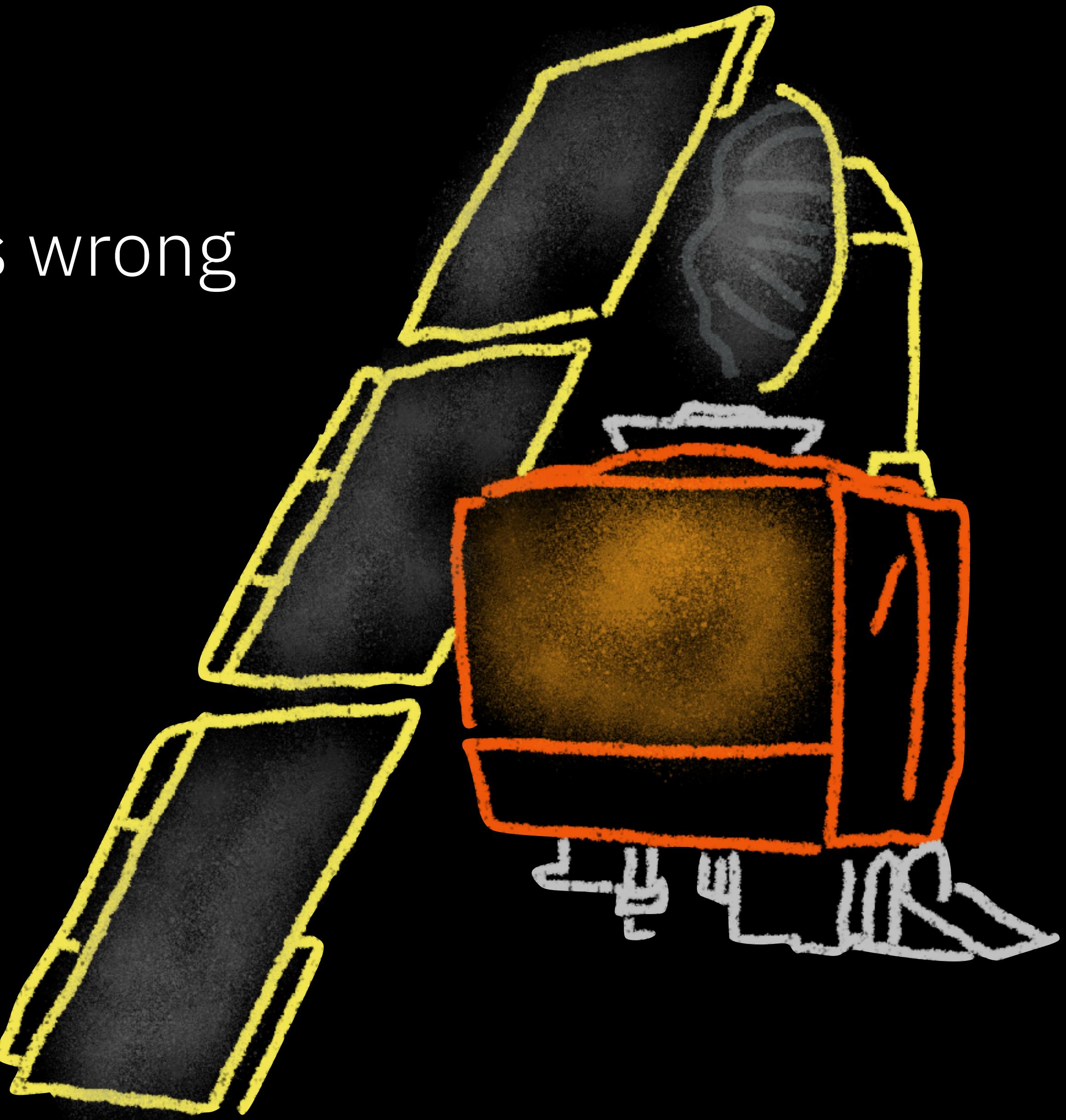
“we’ve
scheduled the
architecture
board review for
a month after the
project ships”



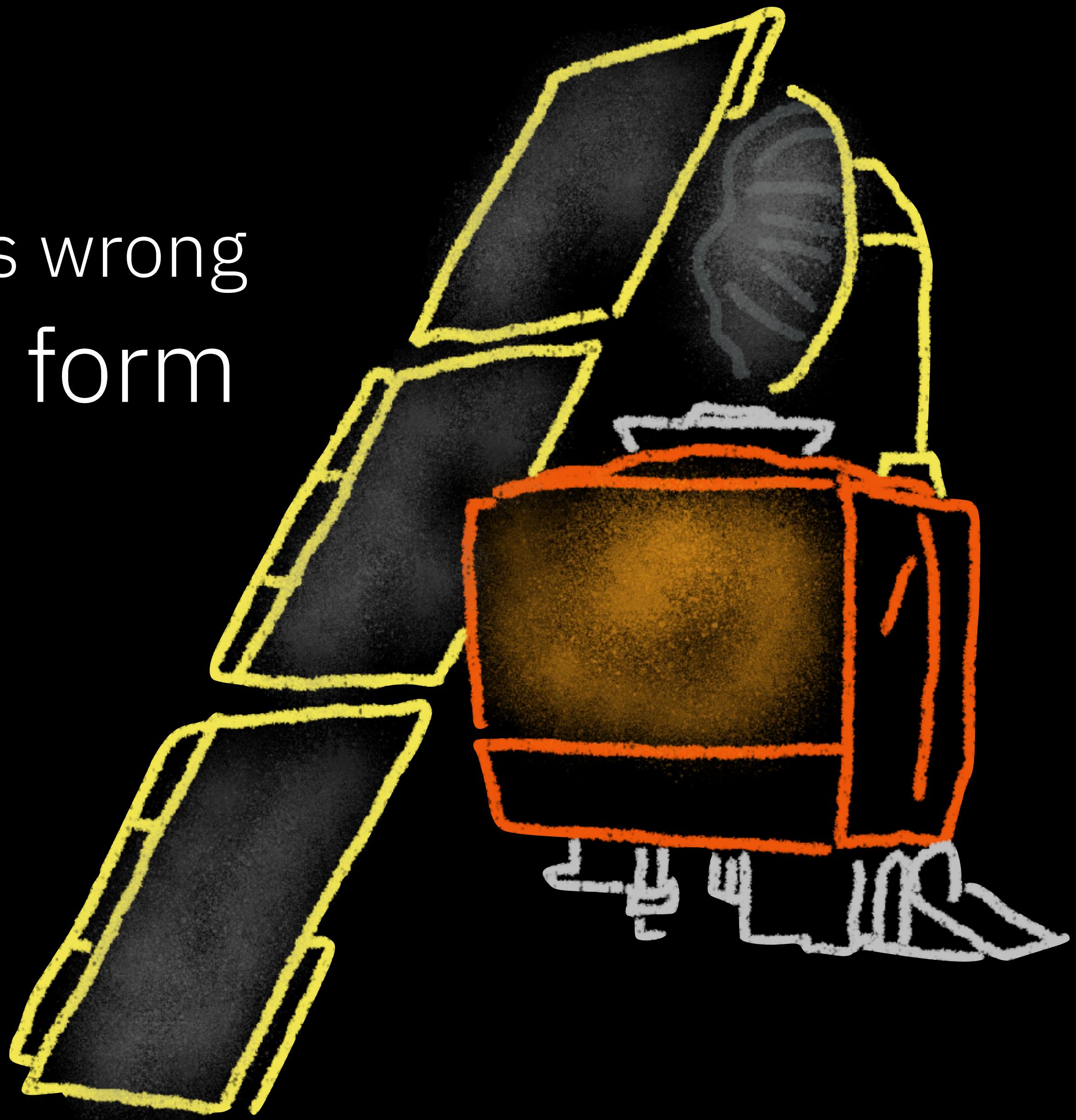
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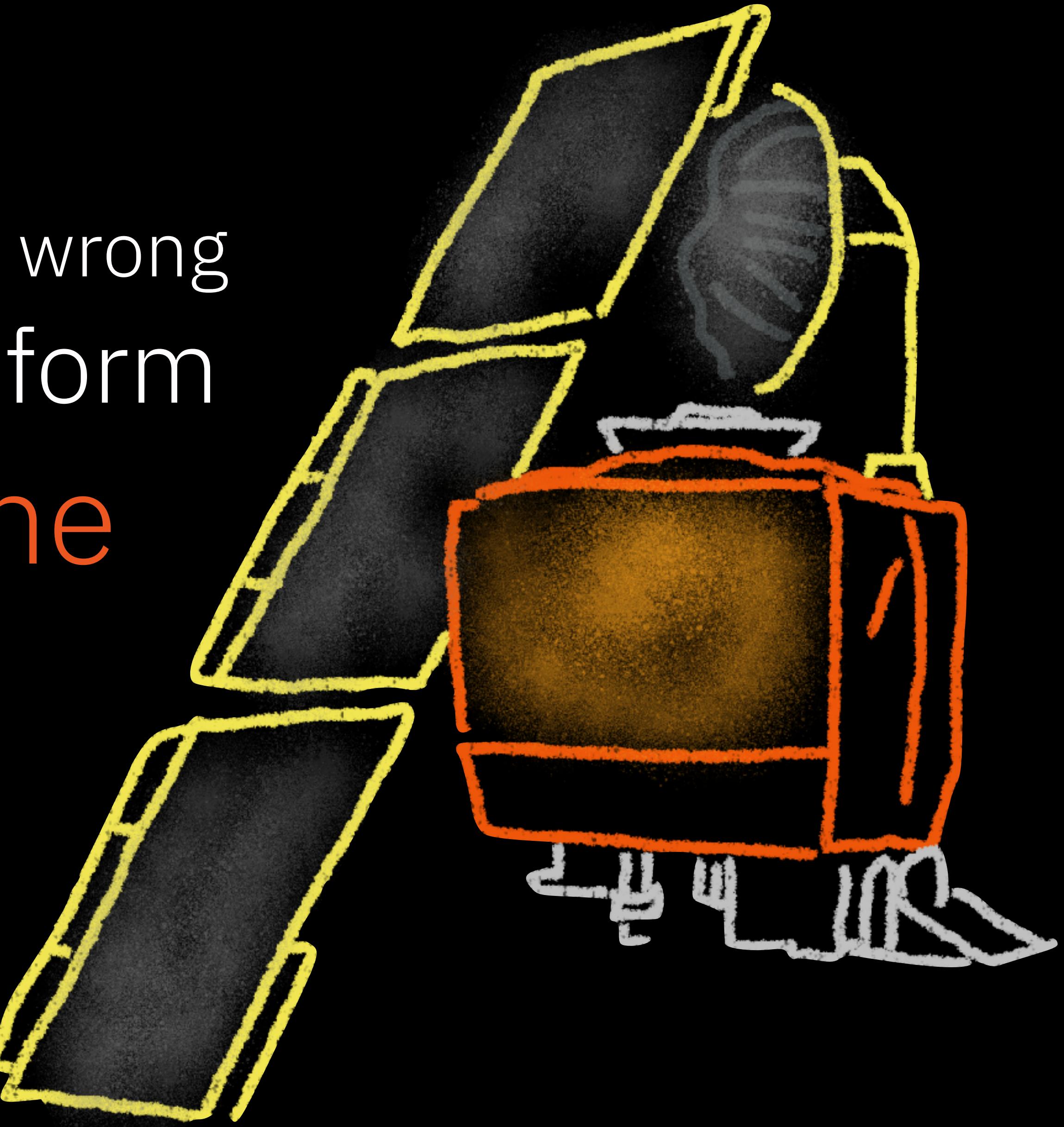
navigators warned something was wrong



navigators warned something was wrong
they didn't fill in the right form



navigators warned something was wrong
they didn't fill in the right form
so nothing was done



does the process add
value?

extreme programming is
the right kind of rigour

extreme programming is
the right kind of rigour

test-driven development

extreme programming is
the right kind of rigour

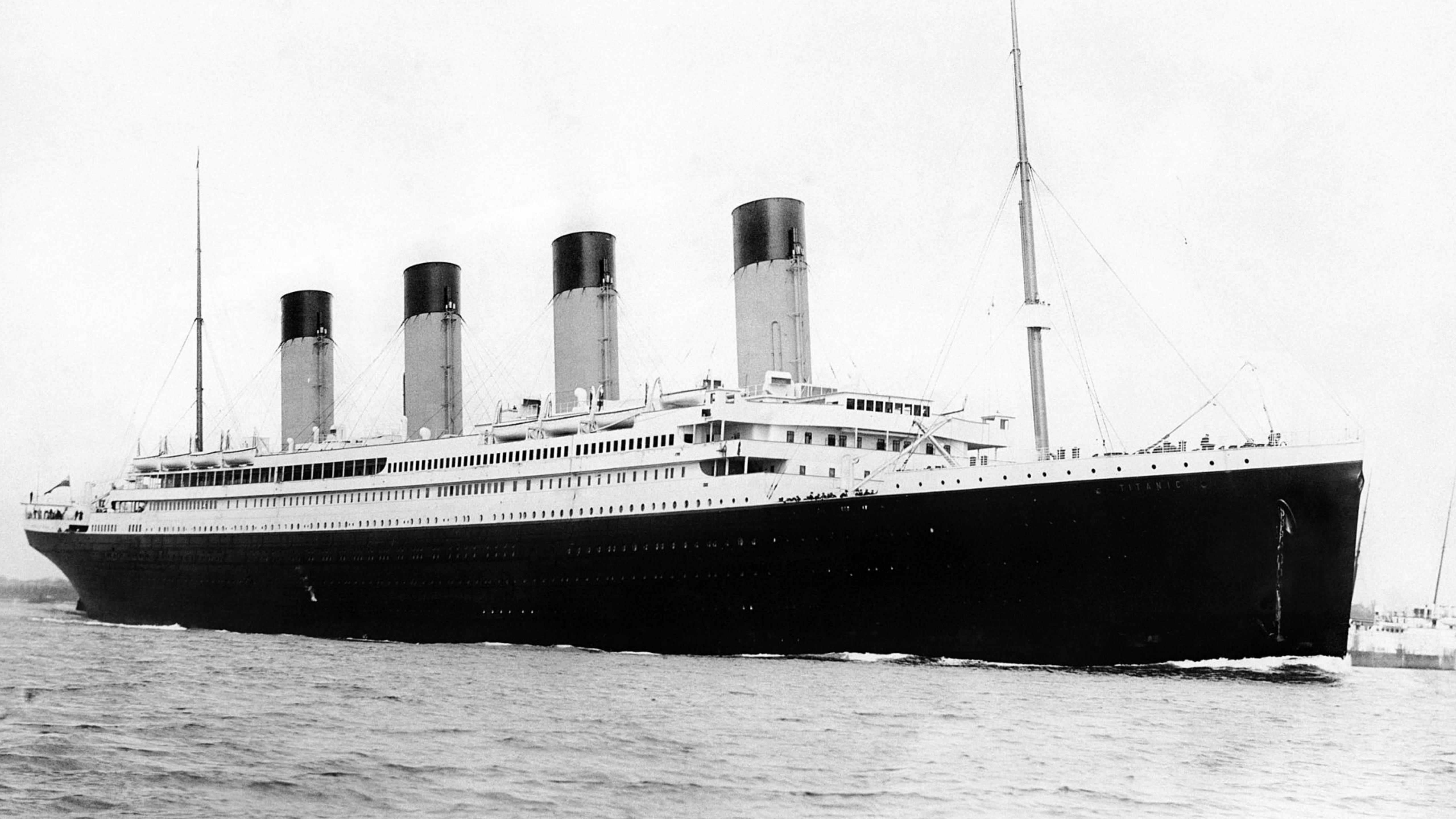
test-driven development
pair programming

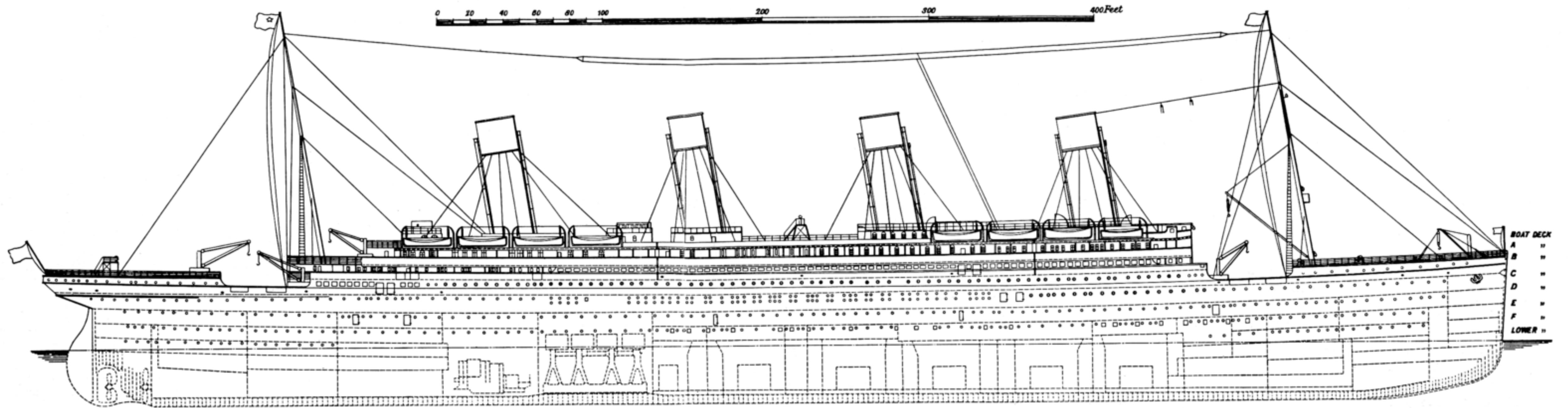
extreme programming is
the right kind of rigour

test-driven development
pair programming
optimise for feedback

“but it’s in the plan”

“but it’s not in the plan”





lots of bulkheads

it was too big

lookouts **saw** the iceberg
but the ship wasn't nimble enough to avoid it

BASED ON THE UNTOLD TRUE STORY

HIDDEN FIGURES



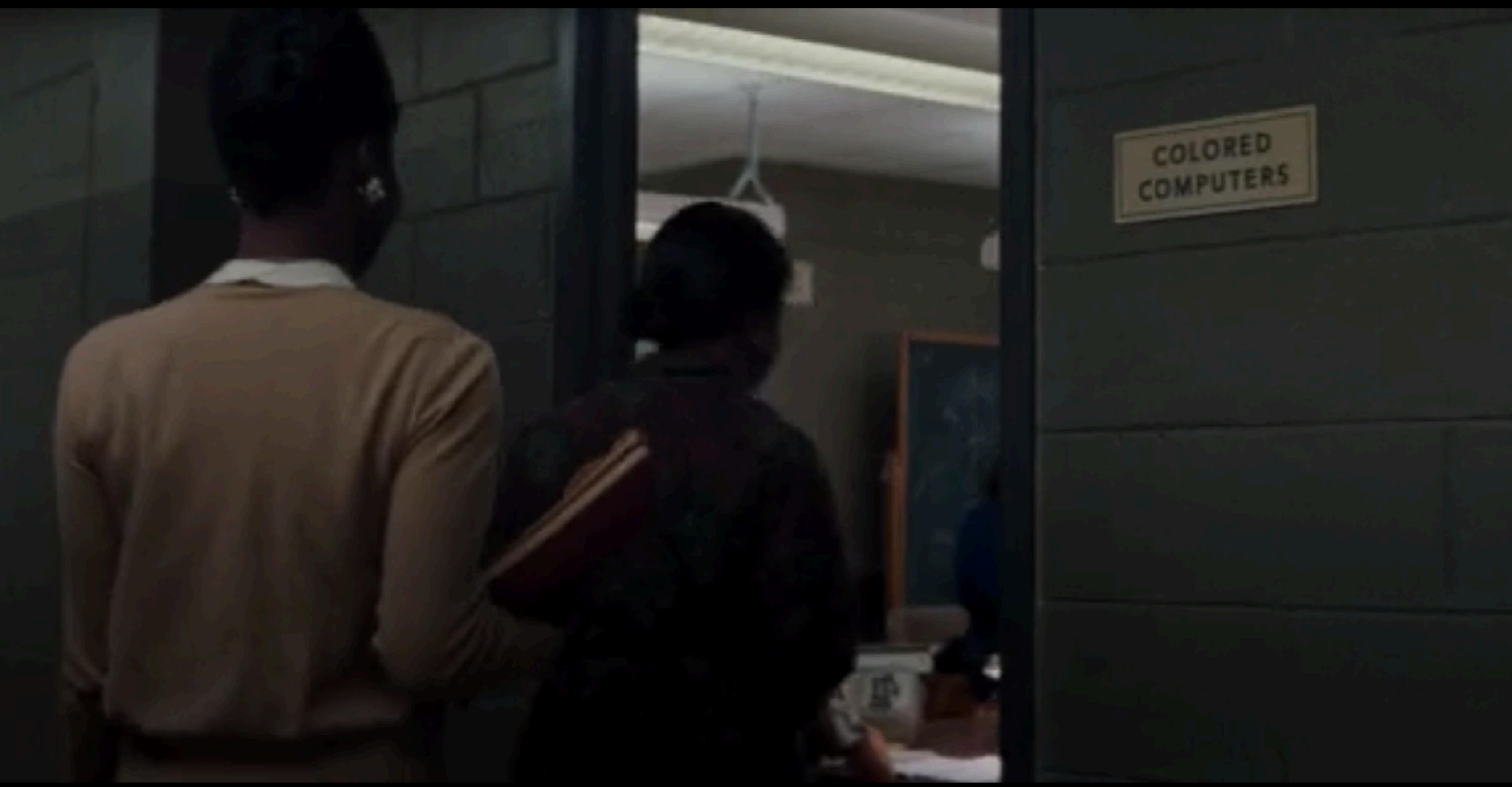
#IBMCloudGarage

@holly_cummins



#IBMCLOUDGarage

@holly_cummins



#IBMCLOUDGarage

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#IBMCLOUDGarage

@holly_cummins



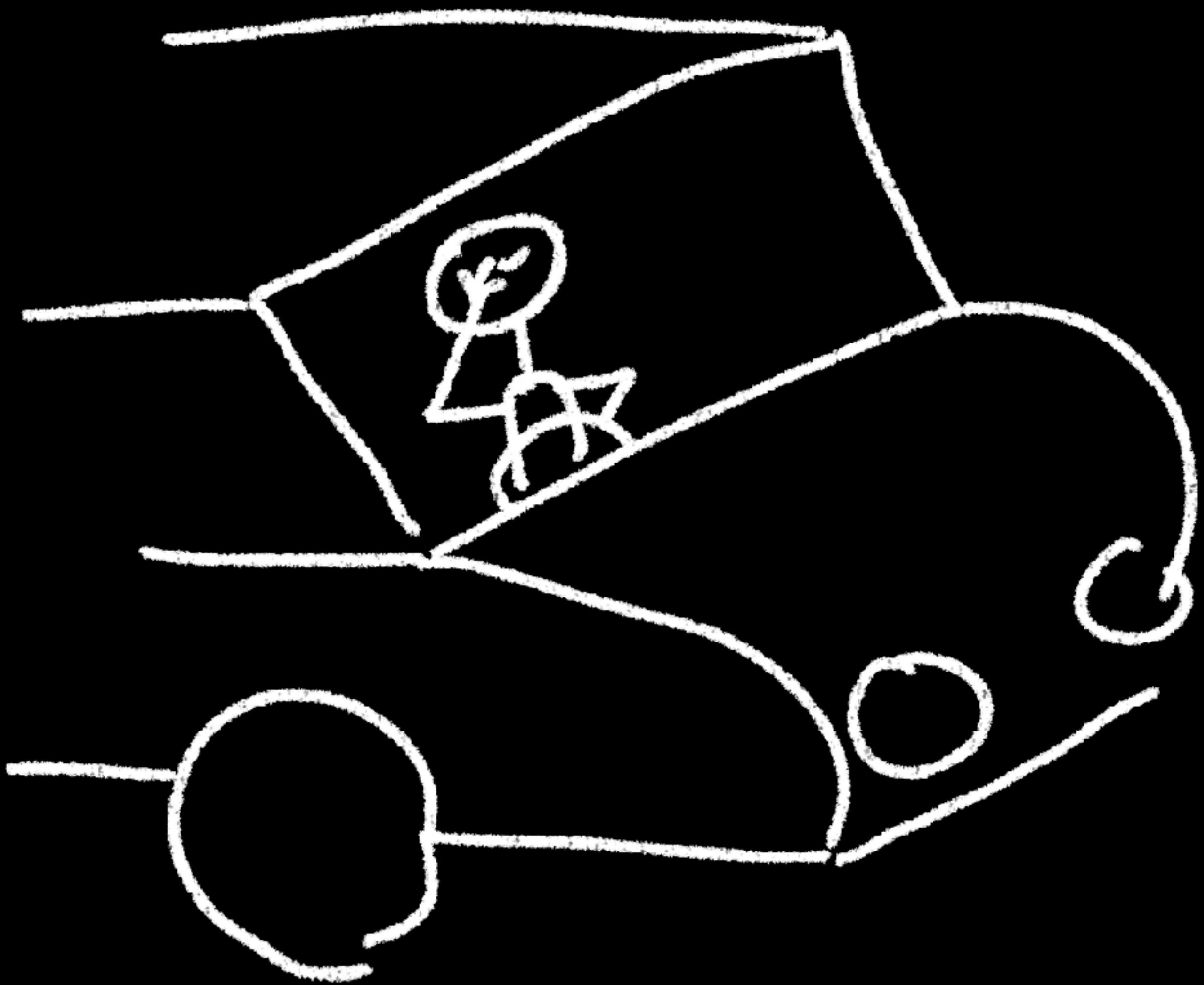
#IBMCLOUDGarage

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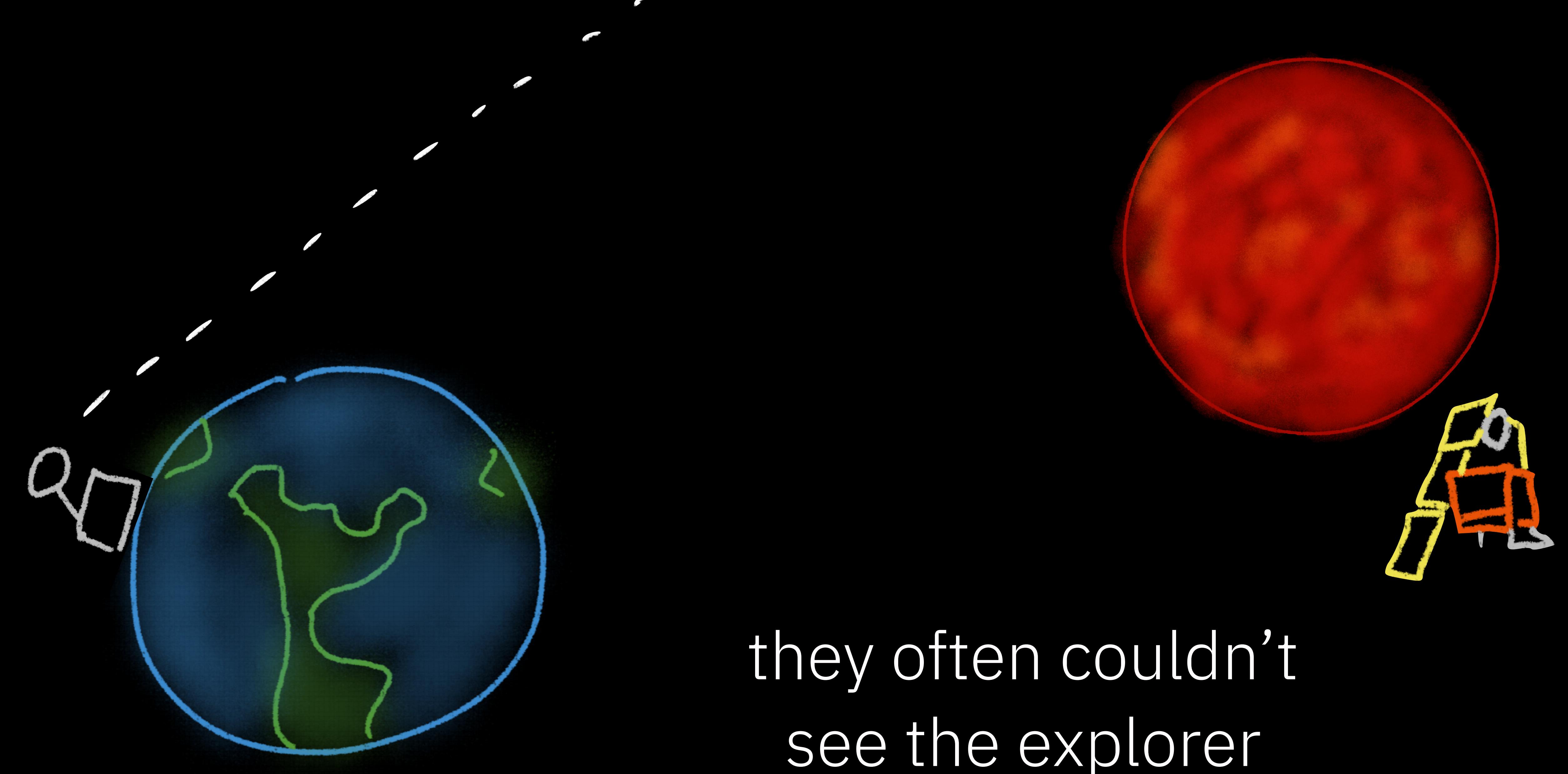


plans are **always** wrong
success is in how you respond

“we can’t ship until
every feature is
complete”



how **not** to
drive a car



they often couldn't
see the explorer

feedback is good business

feedback is good engineering

an mvp hurts

if you're not embarrassed
by your first release it
was too late

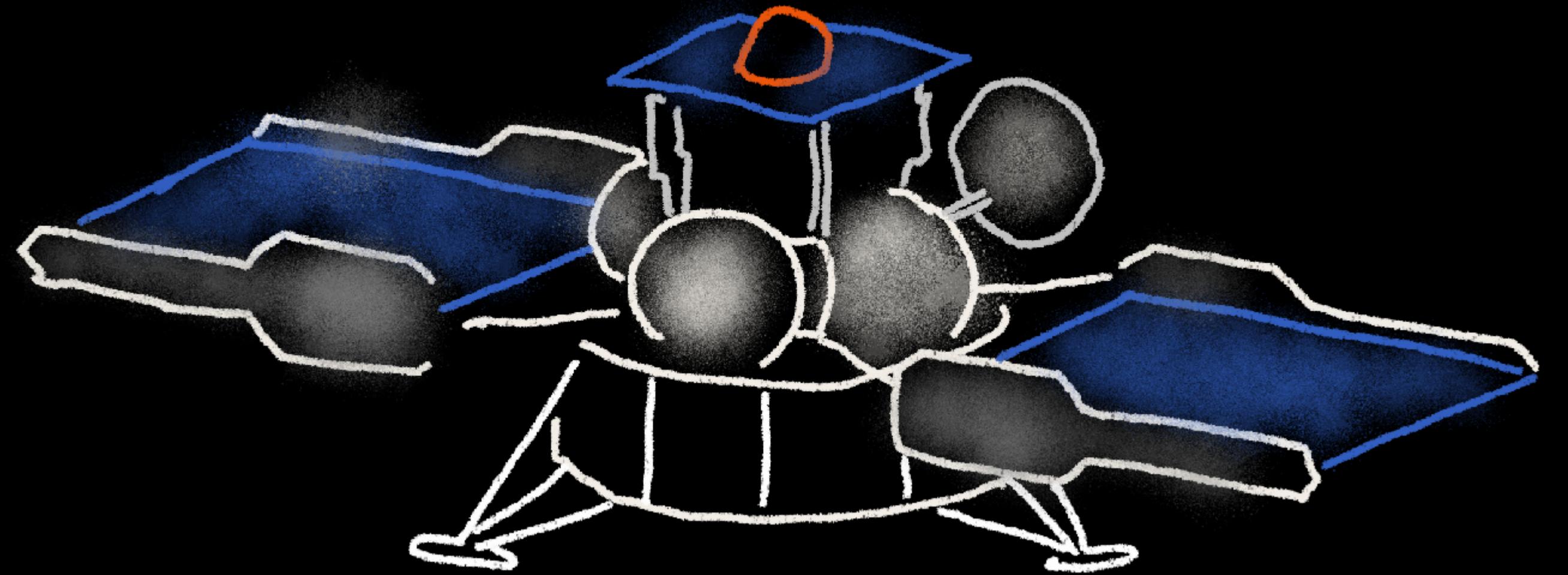
experiments can mean failure

experiments mean failure

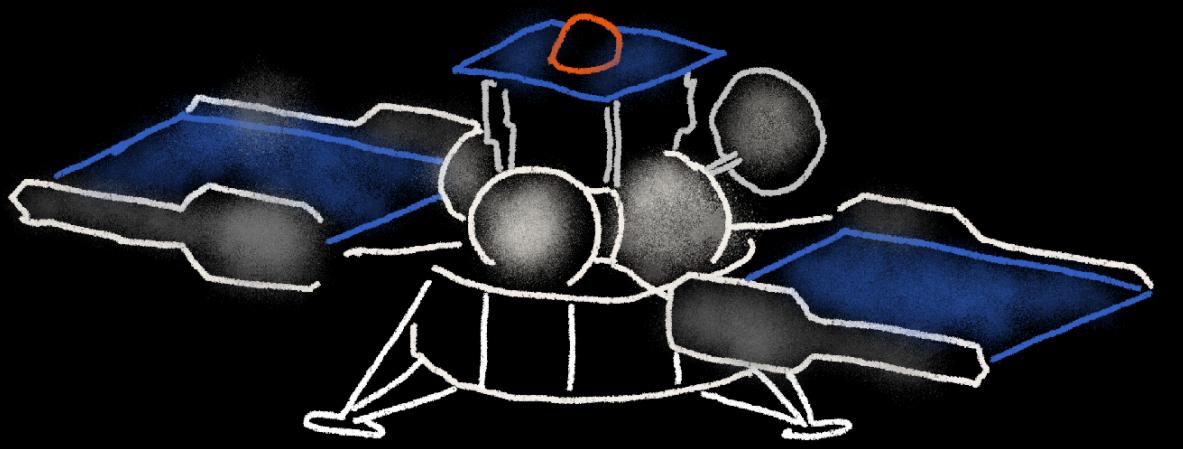


users will have
weird behaviours

optimise for recovery



unrecoverable



bricked

manual
intervention

handoffs

fast, but
data lost



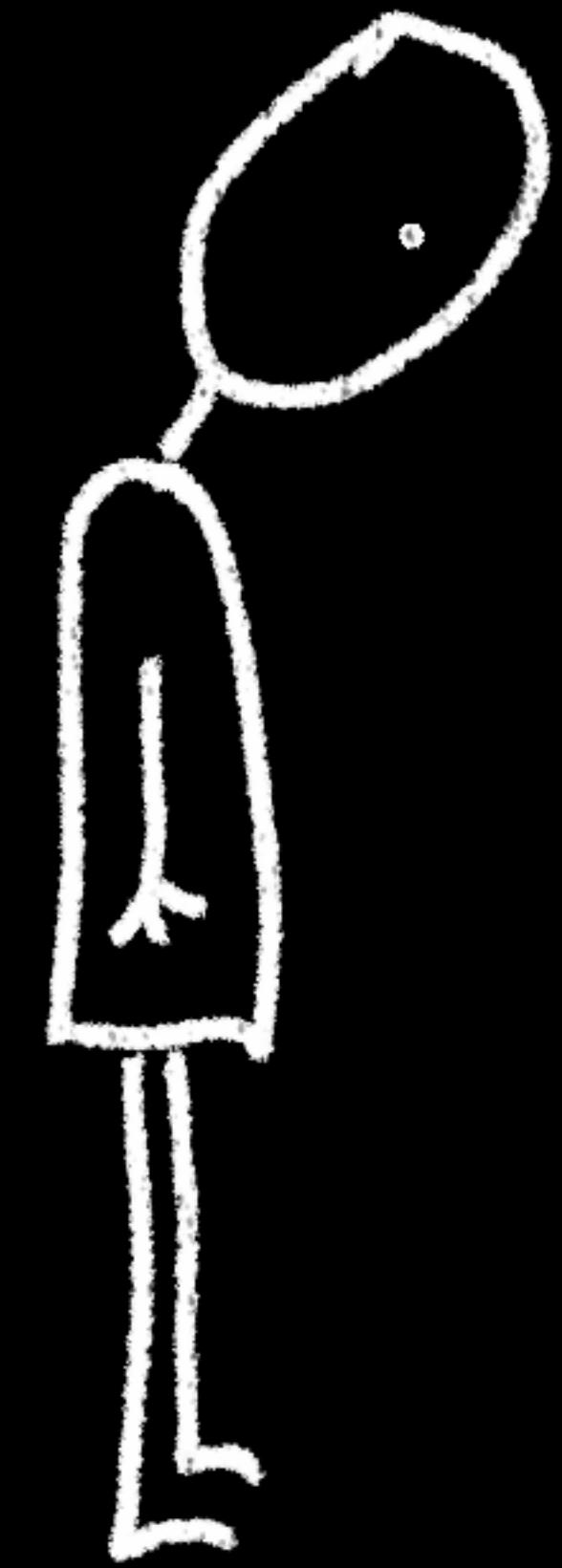
back in ms
no data loss

business recoverability

remember, users will
have **weird** behaviours



speed



slow is
demoralising
for teams

fast is
good
business



A late change in requirements
is a competitive advantage.

–Mary Poppendieck



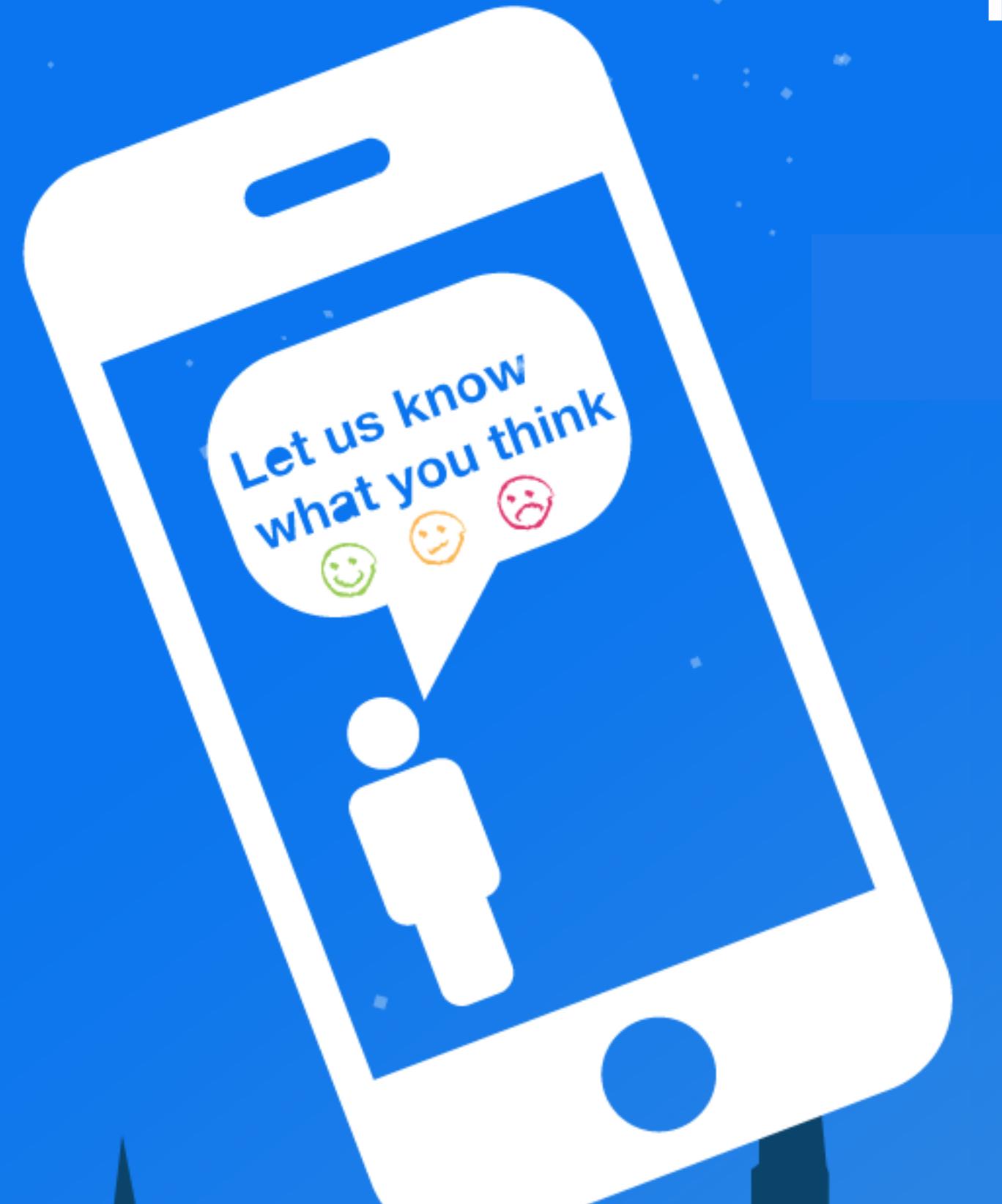
more feedback → more accuracy



cloud rescued
developers from tedium

cloud native
should feel
fun





please remember to
rate this session
thank you

@holly_cummins
#IBMCloudGarage

