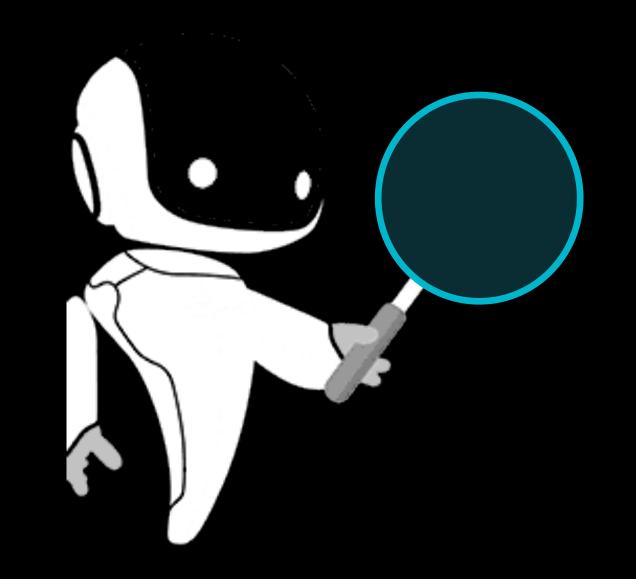
# INSTANS

# WILLIAM LOUTH

COMPLEXITY SCIENTIST



## OBSERVABILITY CONTROLLABILITY OPERABILITY

SERVICE COGNITION

EPISODIC MEMORIES

**EVENT SIMULATION** 

RESILIENCE ENGINEERING

ADAPTIVE CONTROL

RESOURCE MANAGEMENT

VISUALIZATIONS

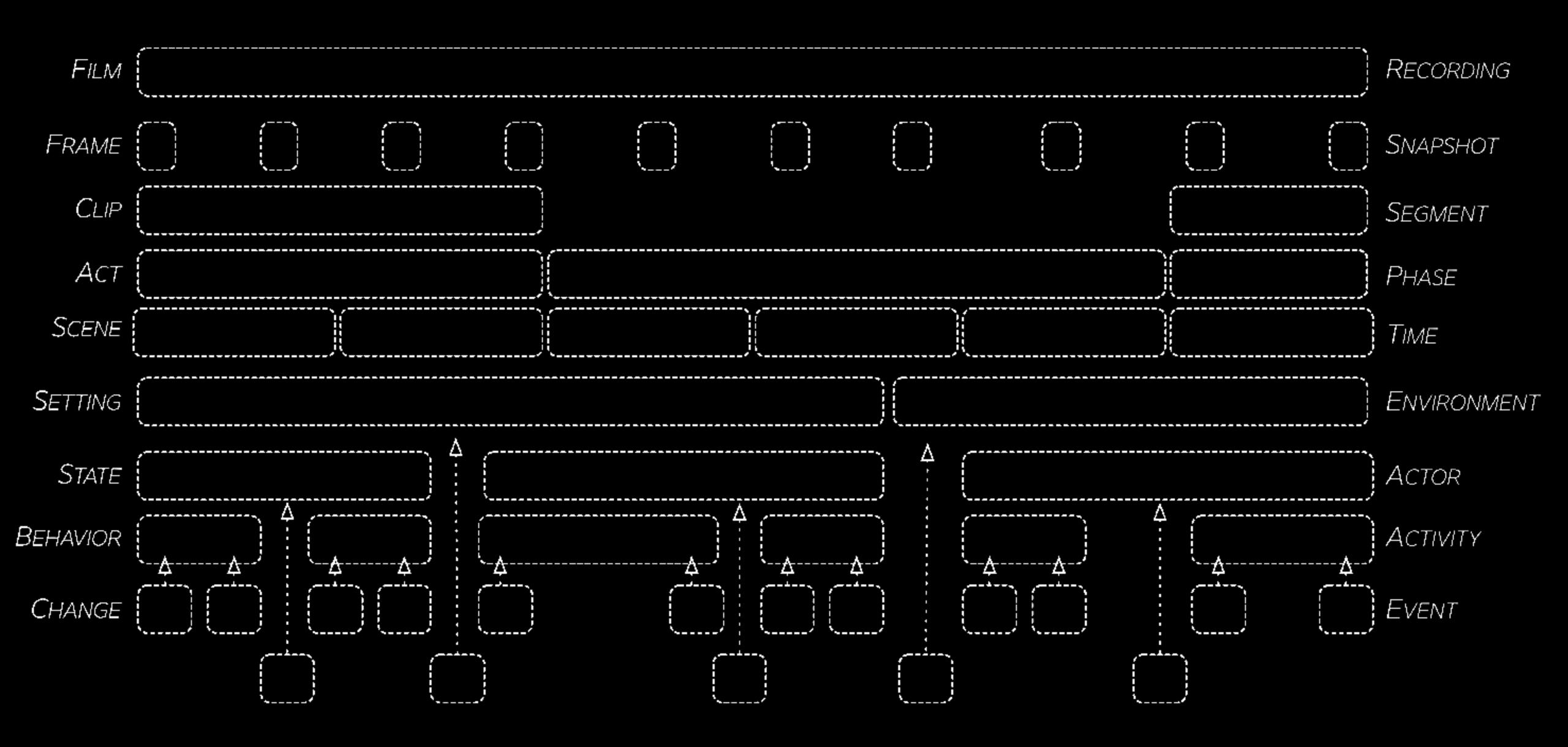
LEARNING

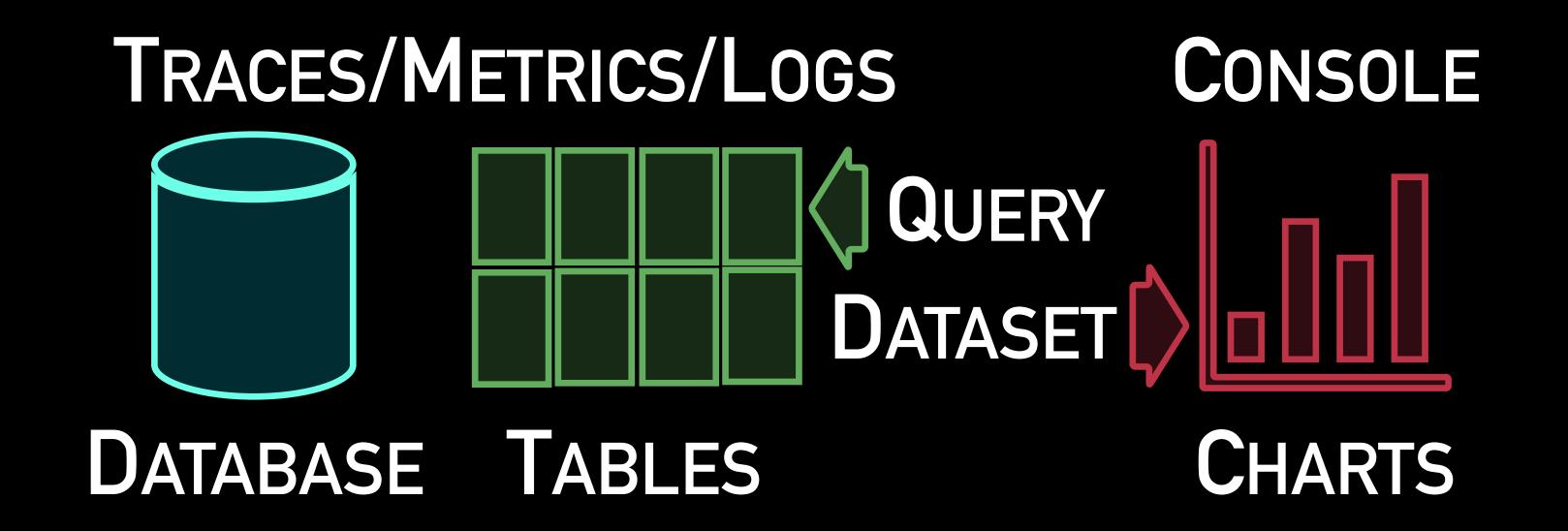
**INTELLIGENCE** 

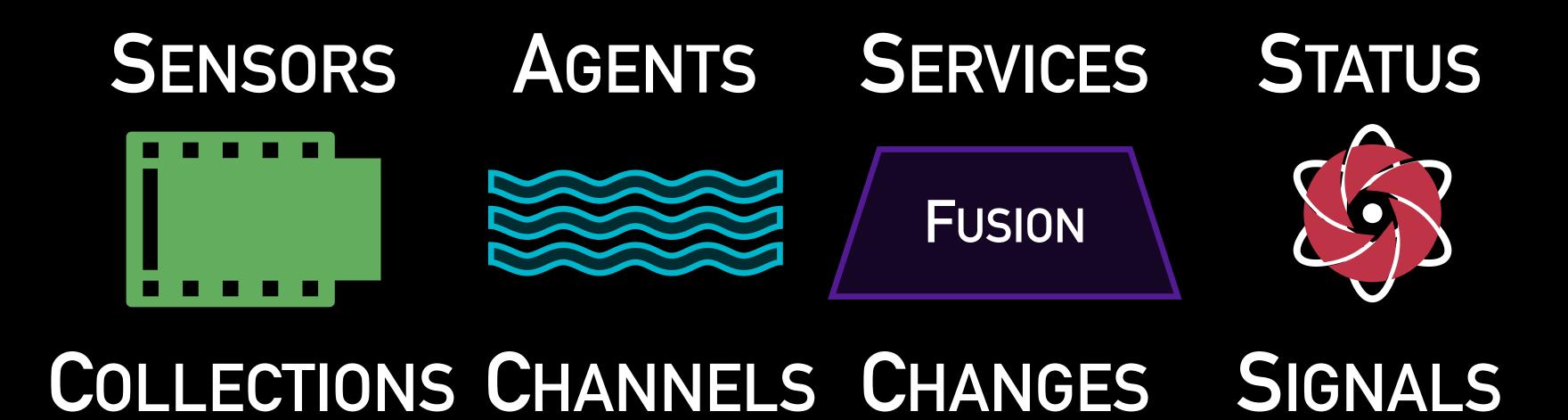


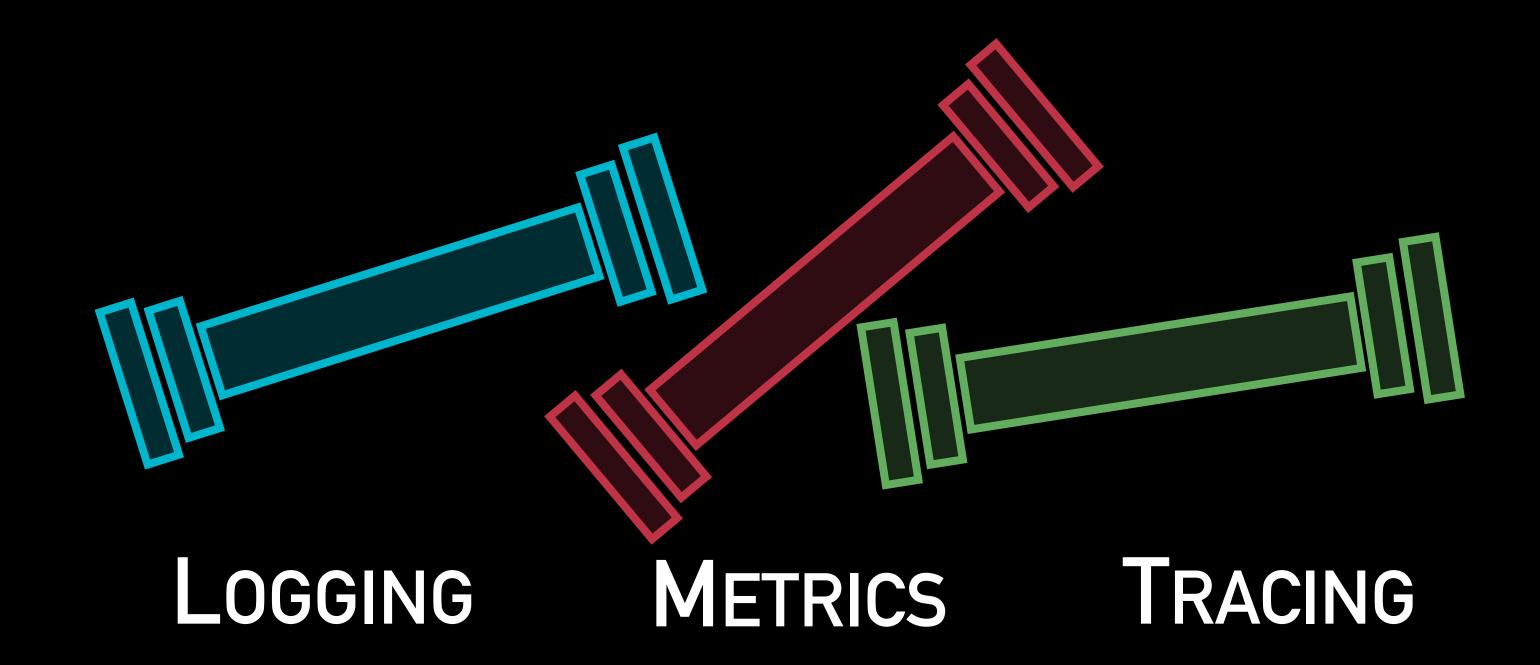
## MACHINES NEED MEMORIES

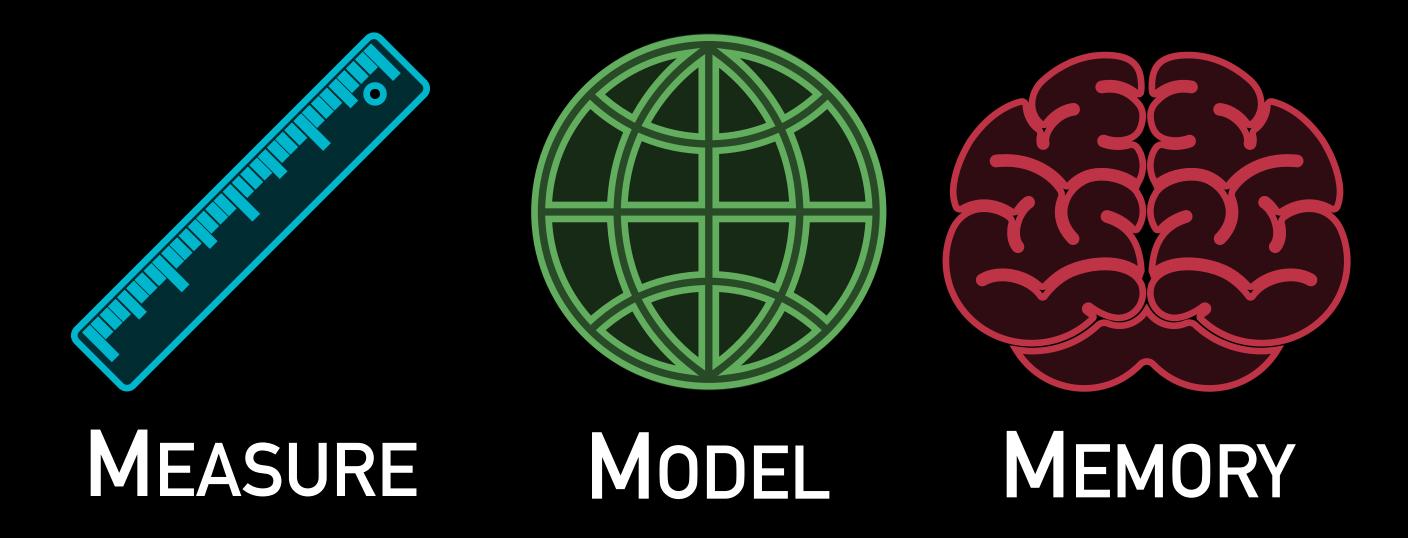
INSTANA



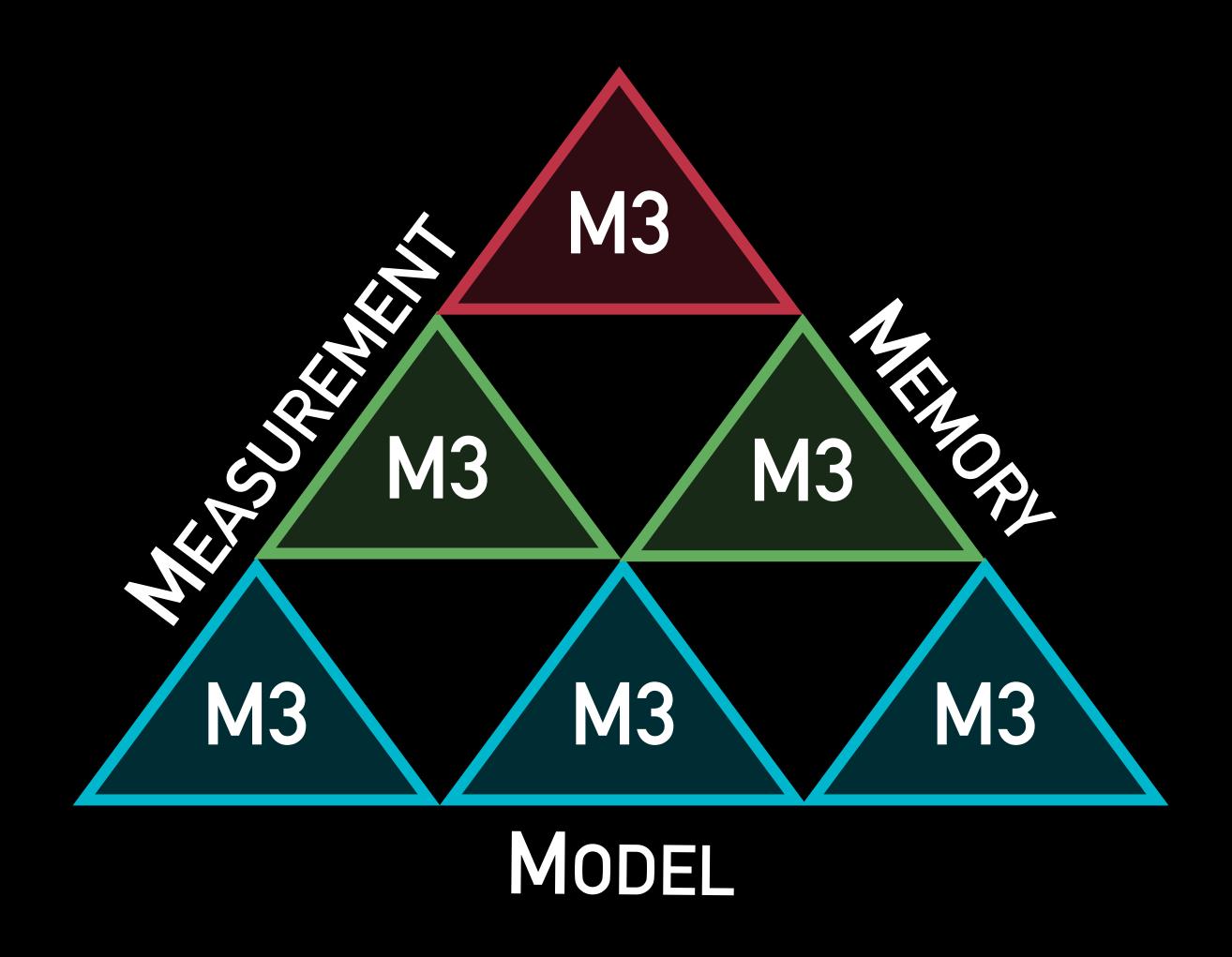


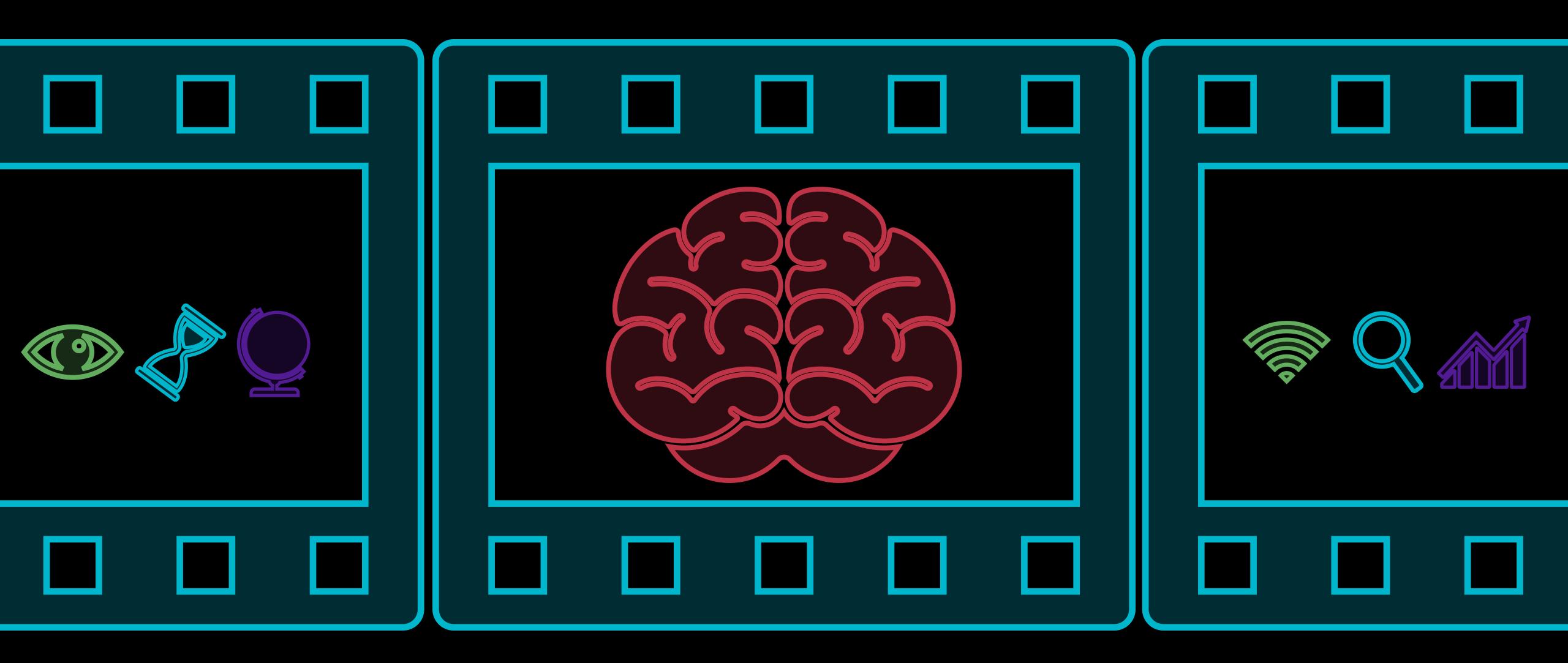


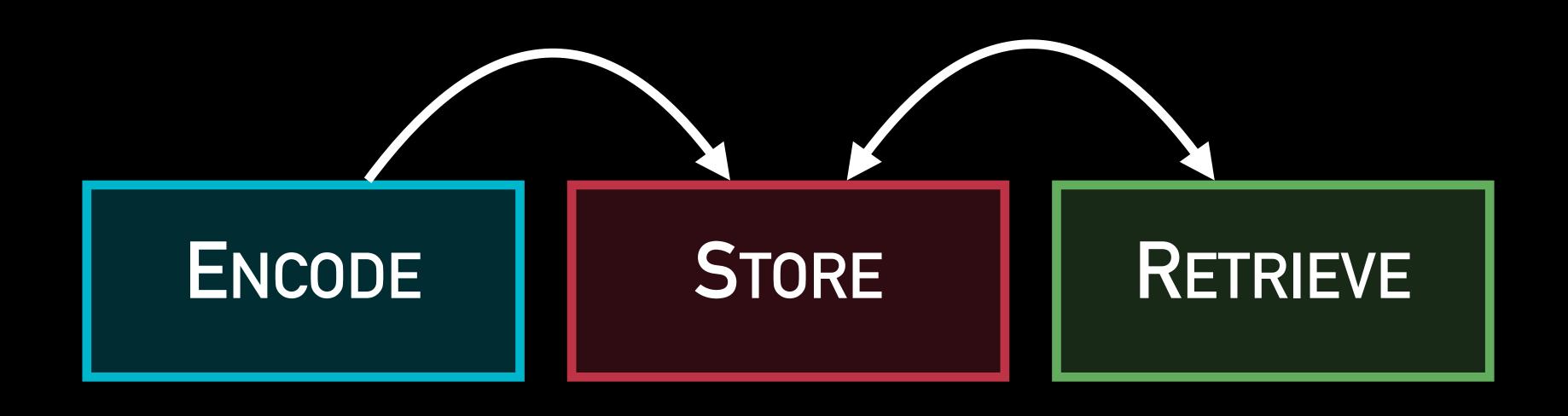




SORVE 







## SENSORY SHORT-TERM

### LONG-TERM





**IMPLICIT** 

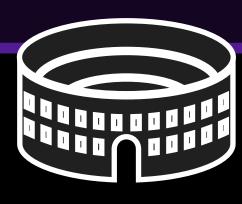
**EXPLICIT** 

PROCEDURAL

DECLARATIVE

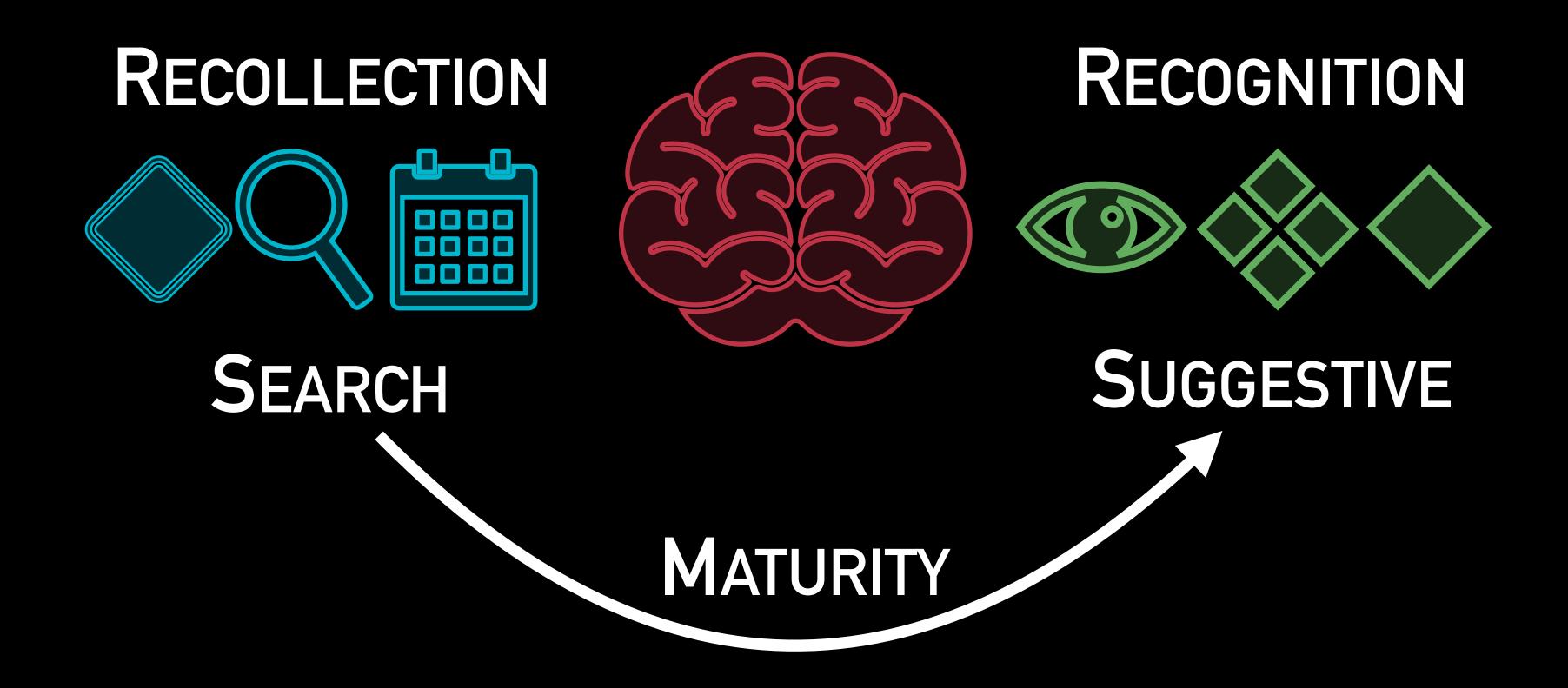


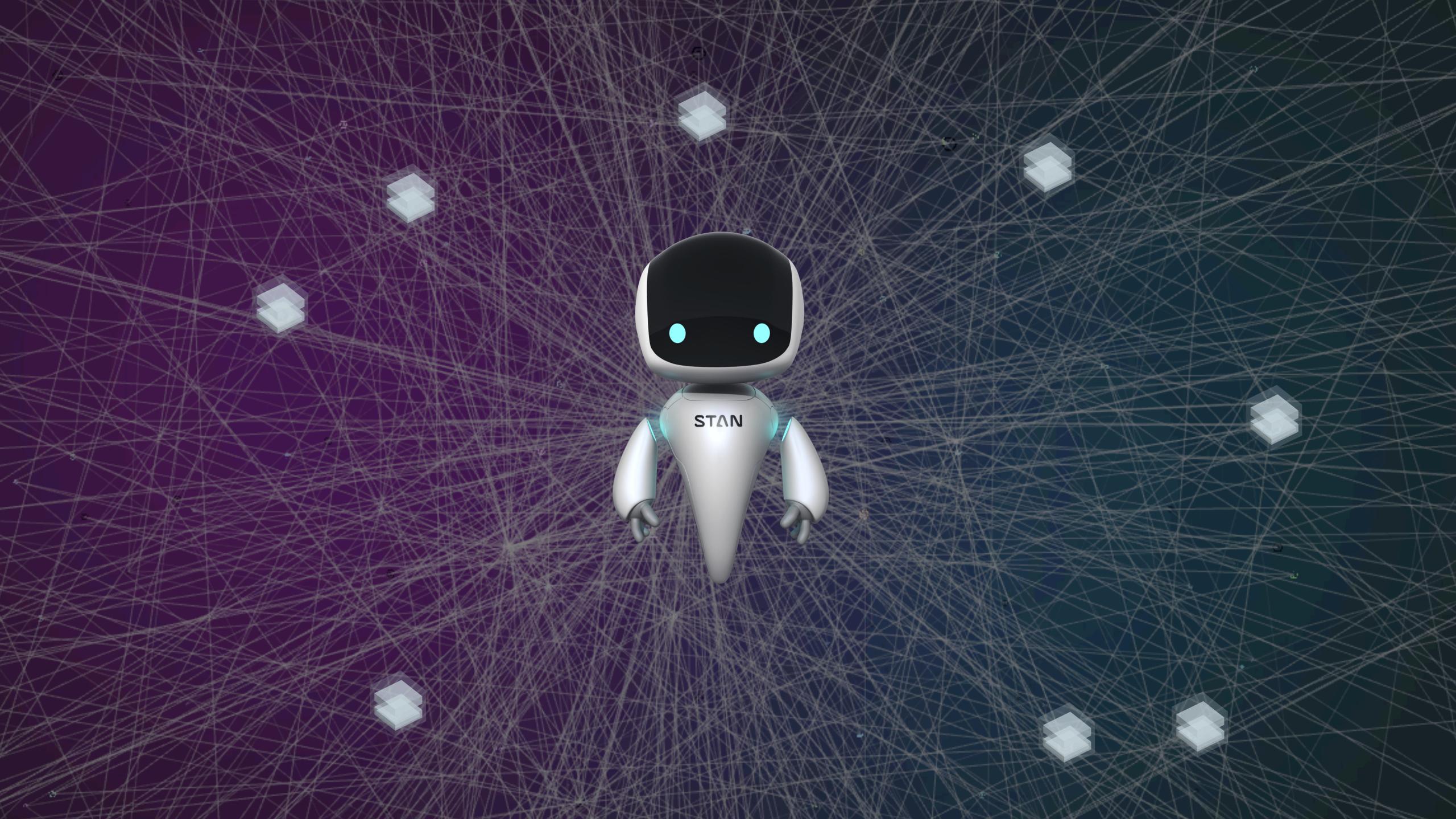
EPISODIC SEMANTIC

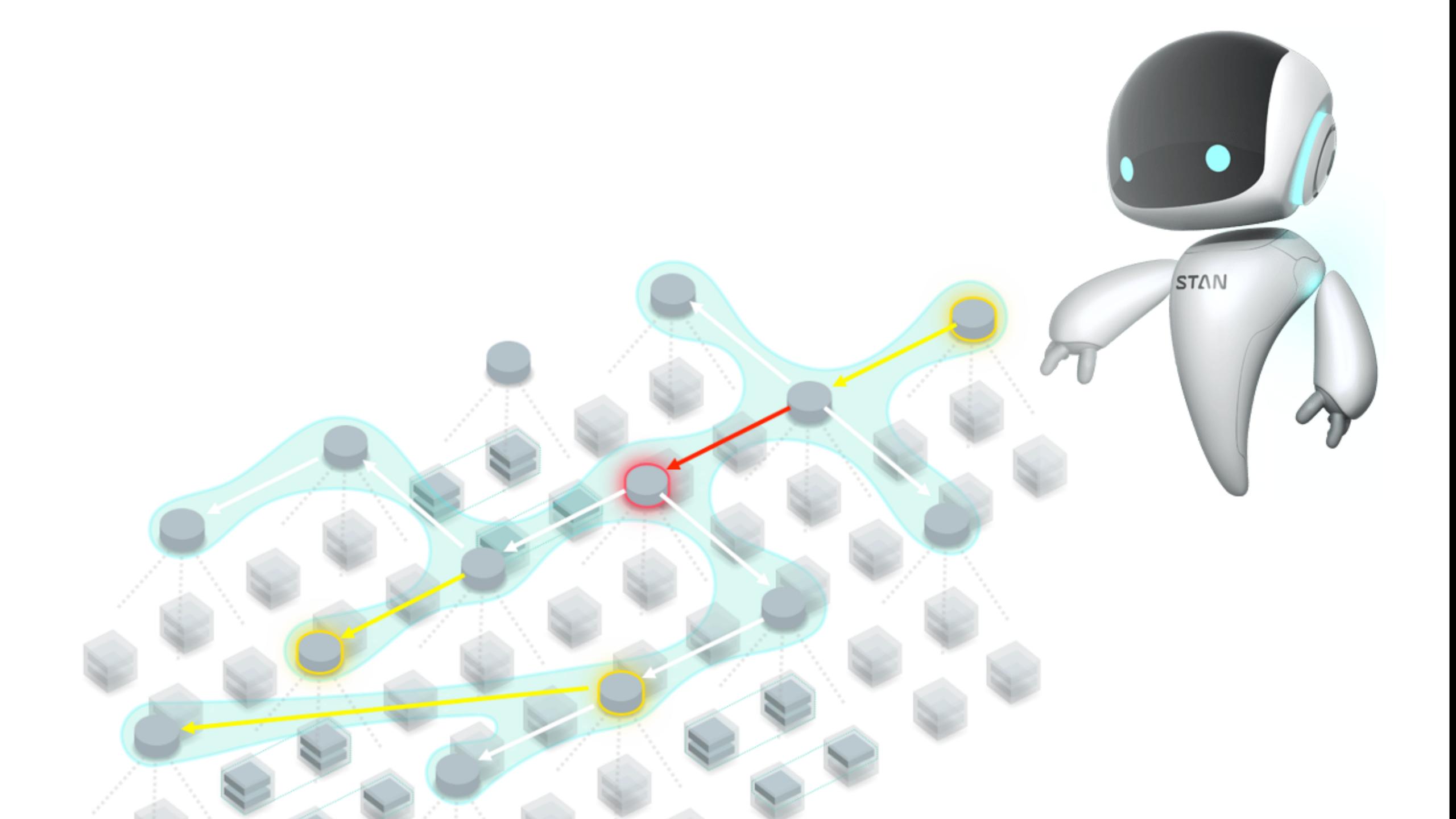


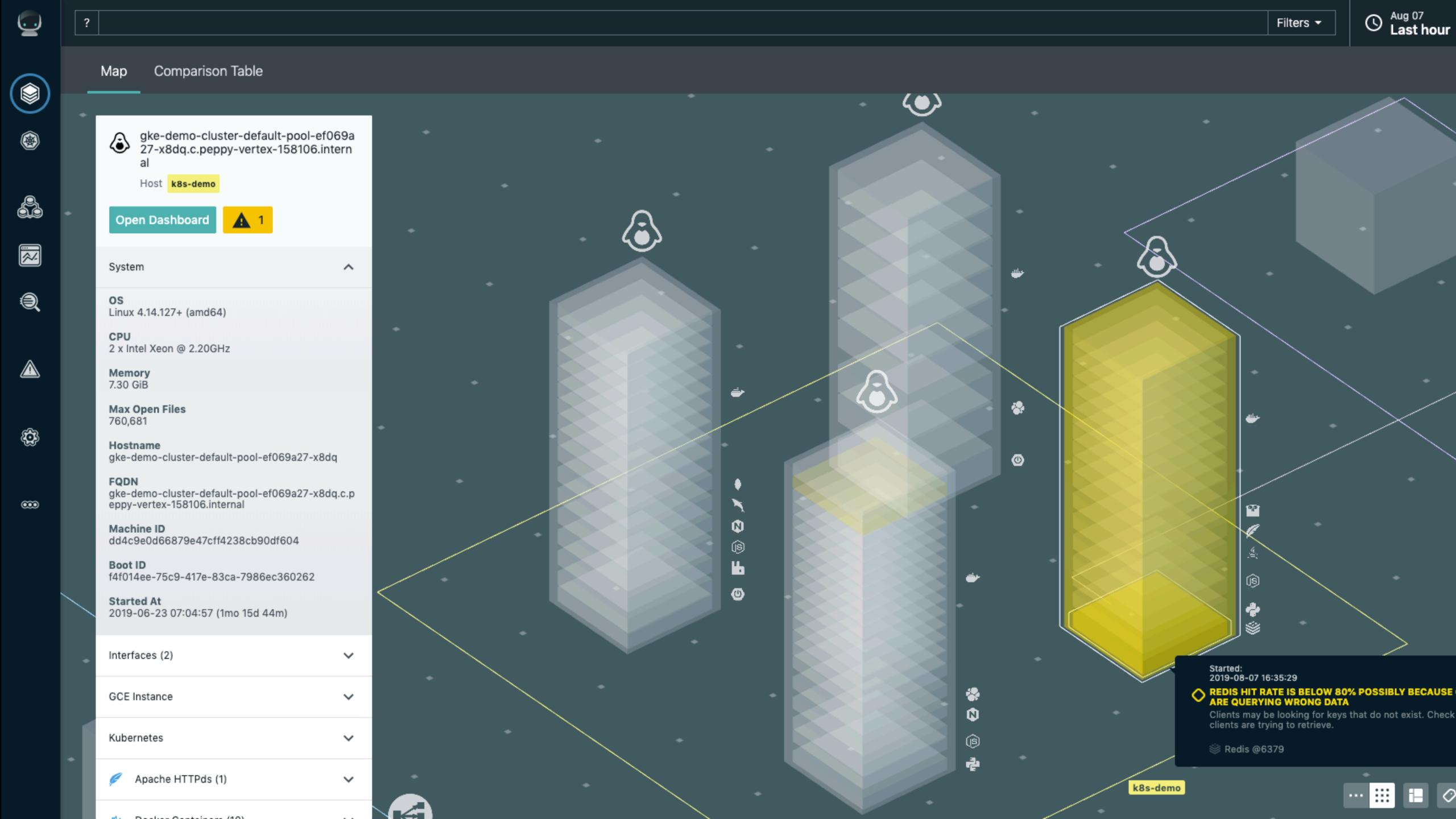


# EFFECTIVE MONITORING DEPENDS ON ORGANIZED MEMORY









#### All Services

Summary Dependencies Services Performance Error Messages Log Messages Infrastructure Configuration

Analyze Traces



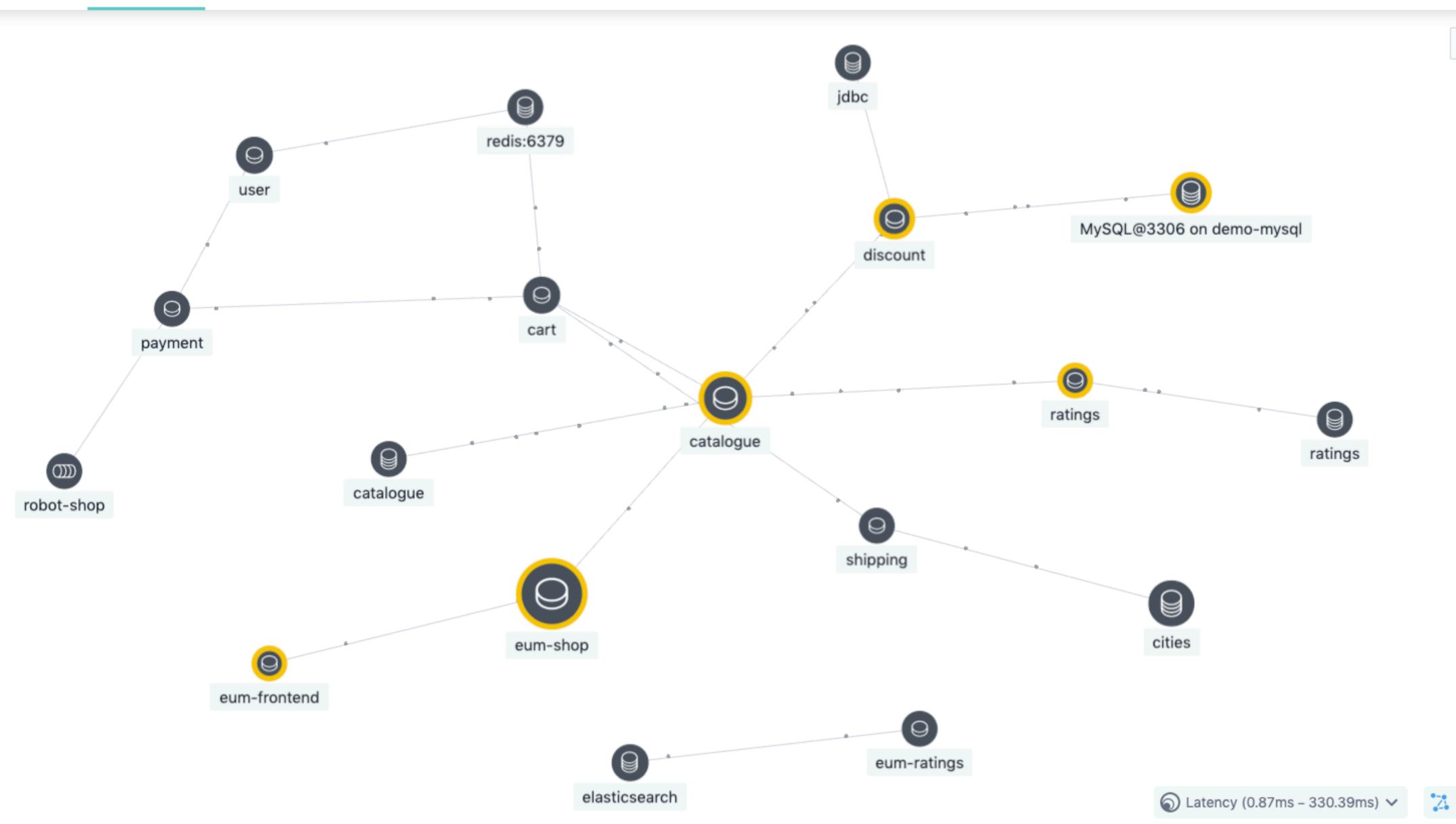








 $\infty$ 







Calls

Inbound Calls

38,080

CallsErrors

753

600

400

200

3:44

3 07

15:48:44

Aug 07

All Services

Error Messages Log Messages Infrastructure Configuration Summary Dependencies Services Performance

Analyze Traces



**~** 







Top Services Latency Calls **Errors** eum-frontend 331ms 327ms eum-shop cities 96ms 75ms shipping 53ms discount View all services

16:03:44

Aug 07

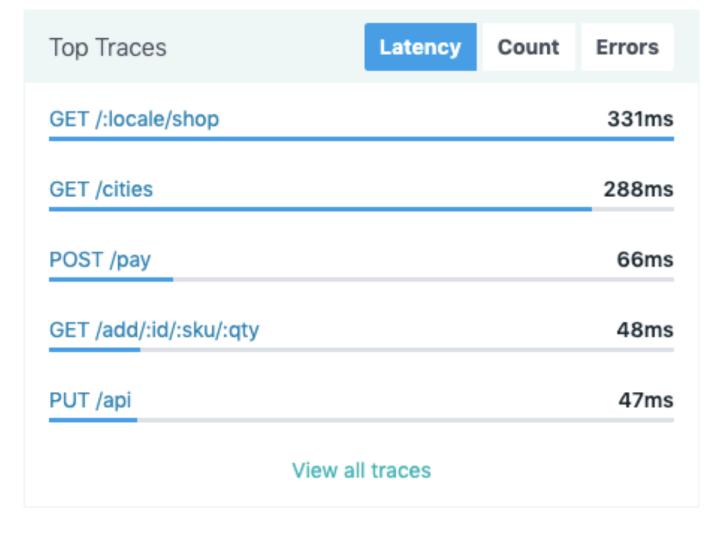
16:18:44

Aug 07

16:3

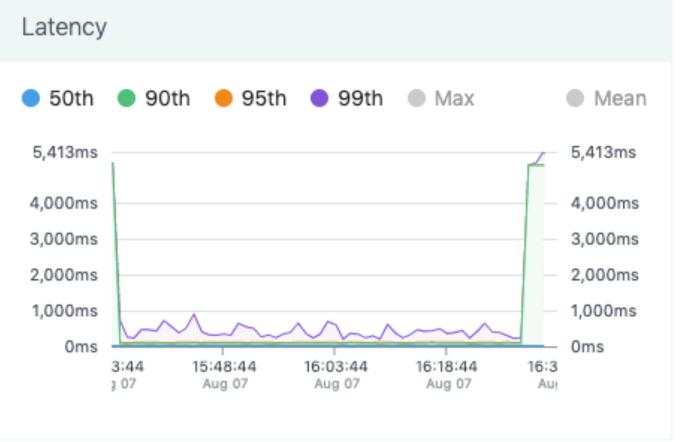
Error Rate 0.35%

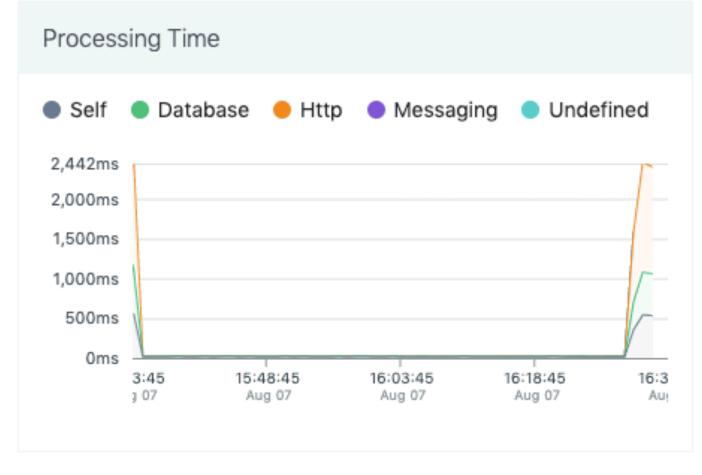


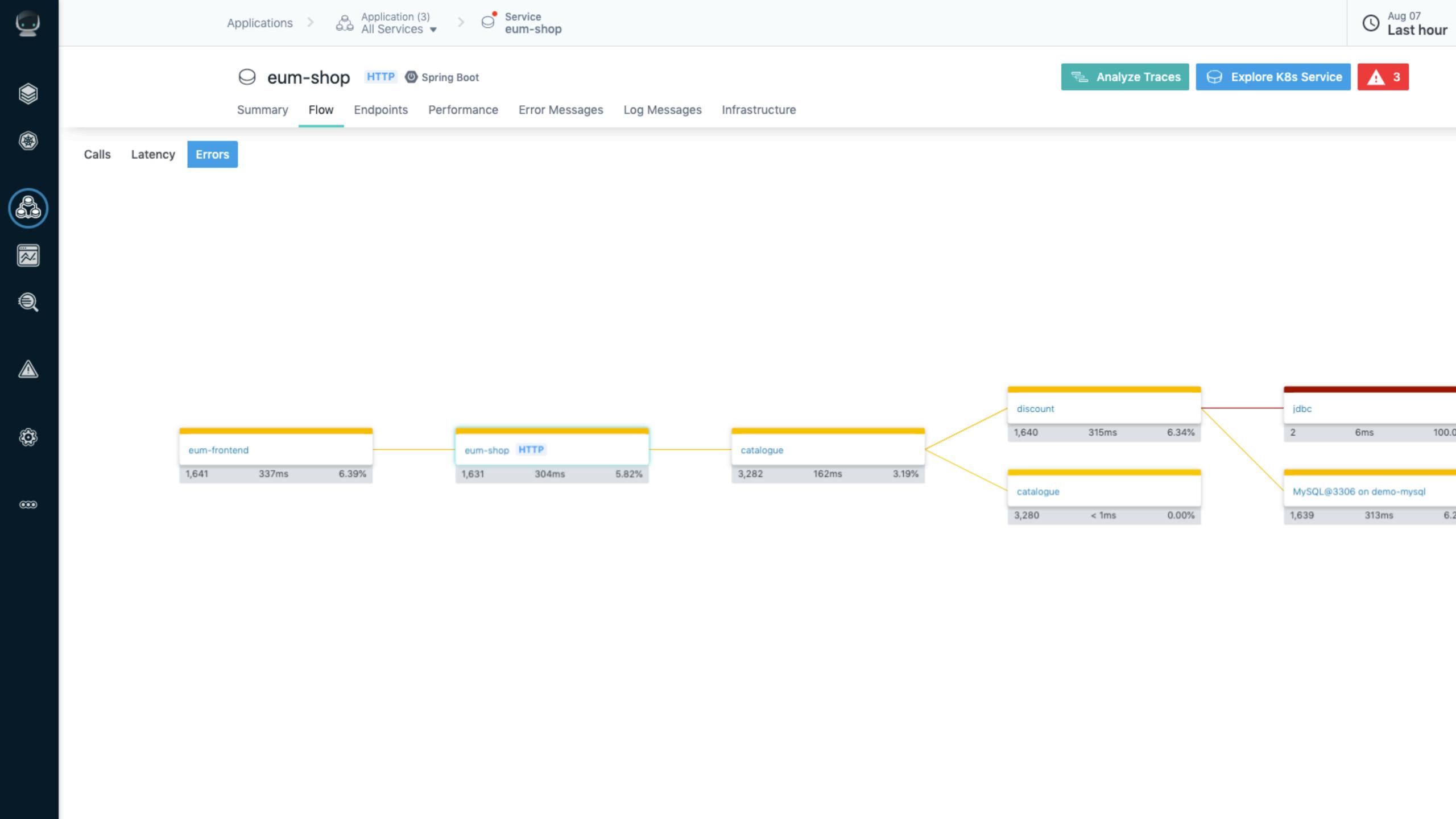


Mean Latency

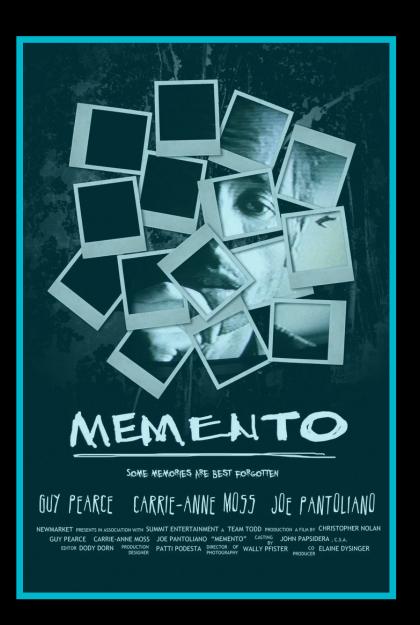
47<sub>ms</sub>





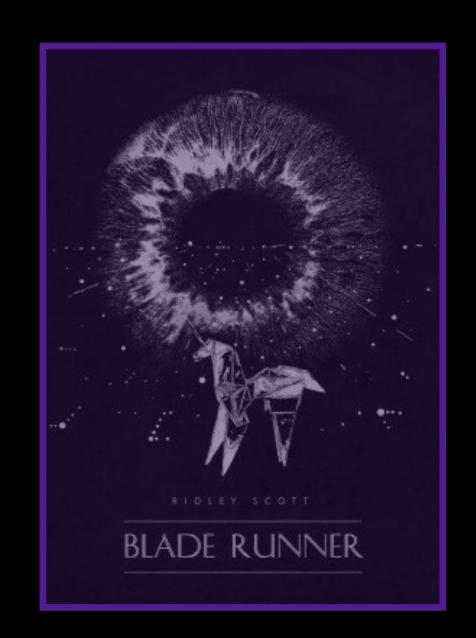


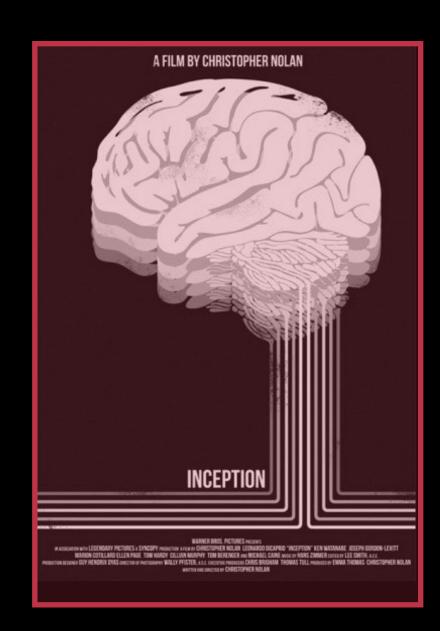


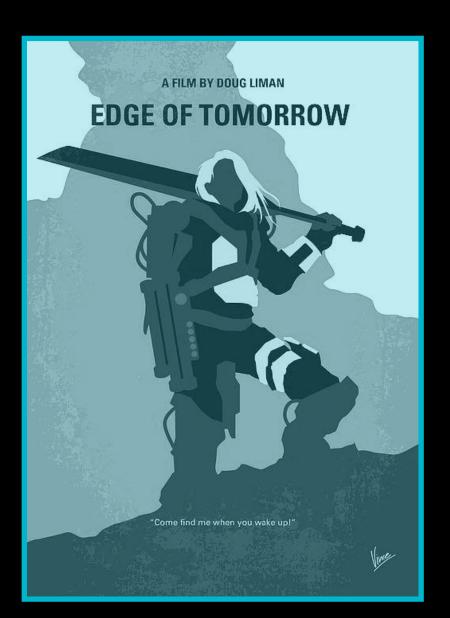


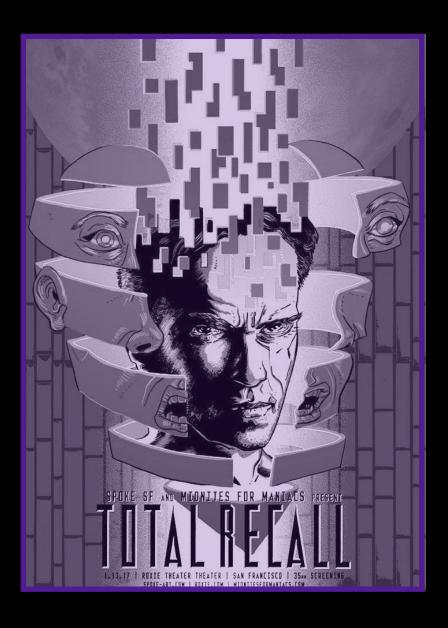








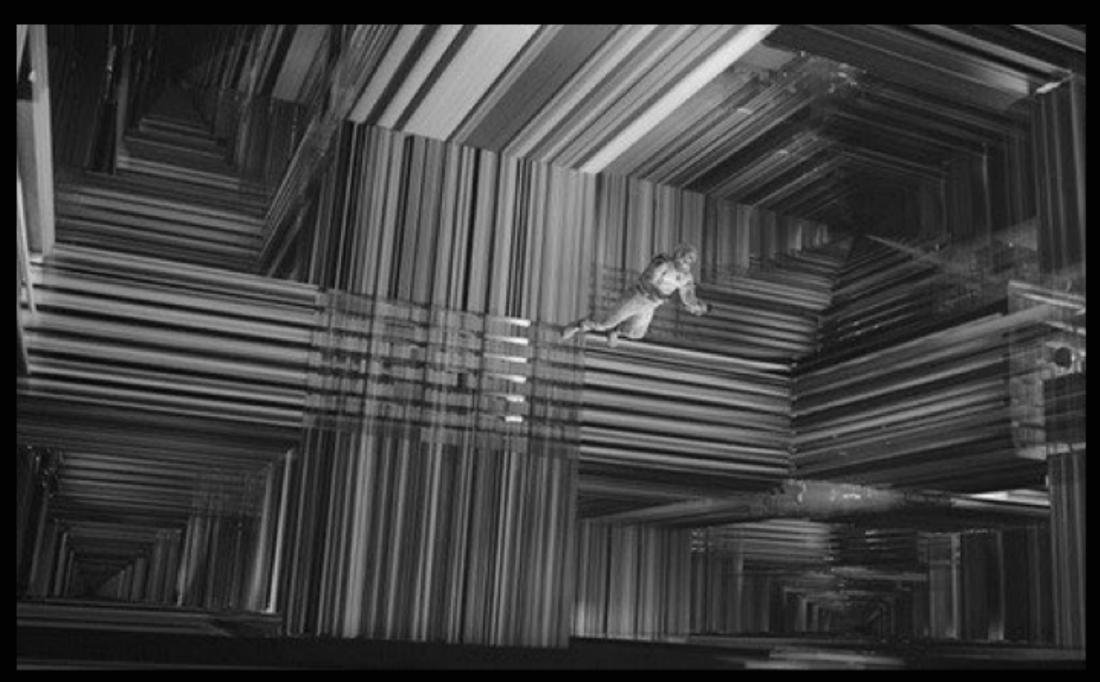








## FICTION TO FUTURE







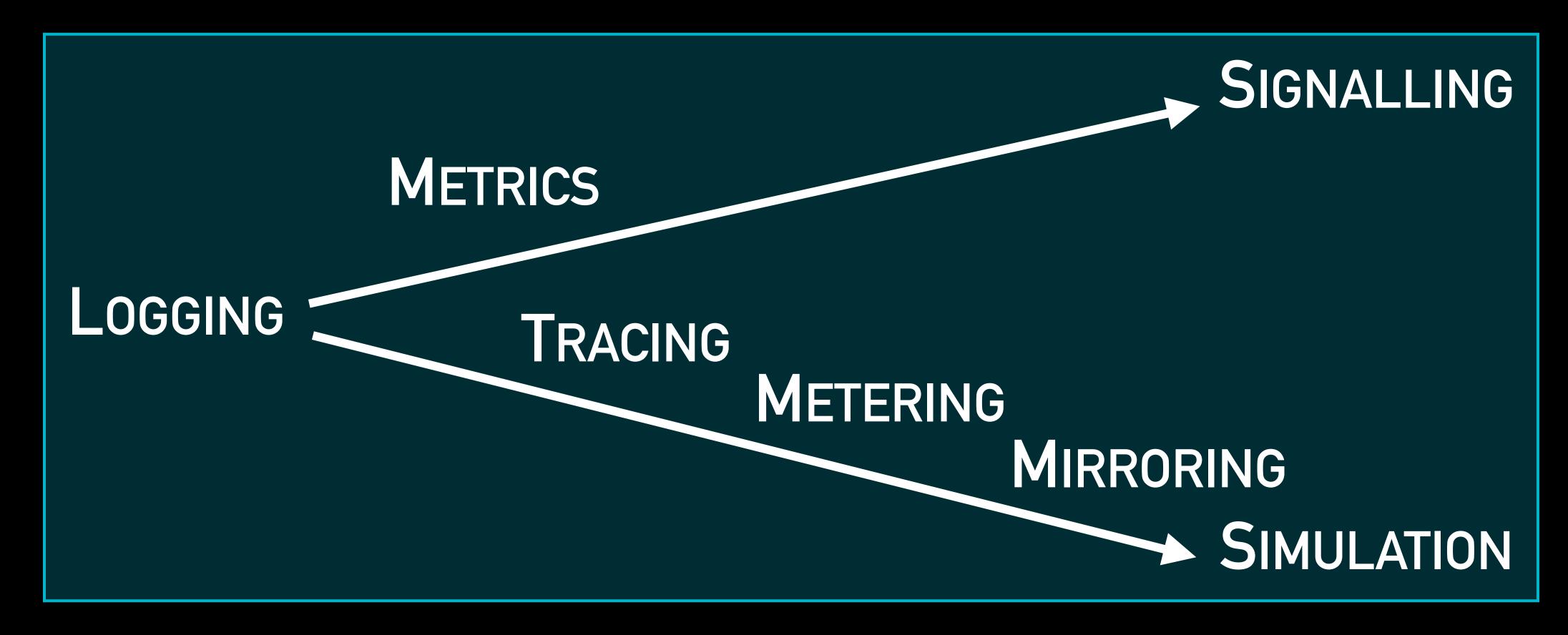
TIME MACHINE IMMERSIVE EXPERIENCES

[ SOFTWARE MEMORIES & SIMULATED WORLDS]

MAN-MACHINE COOPERATION [ CONVERSATIONAL DIALOGS ]

BEHAVIORAL MODELING & MANIPULATION [SYSTEM DYNAMICS & ADAPTIVE CONTROL]

#### OPERATIONAL · EFFECTIVENESS · DEVOPS · HUMAN



RECONSTRUCTION · EXPLORATIVE · DEVELOPER · MACHINE







STATES SIGNALS

METRICS

TRACES
LOGS

EXPANSIVE SEARCH

EFFICIENT SHIFTS

EFFECTIVE SUGGESTIVE

DIAGNOSTICS PAST DASHBOARD PRESENT

DETECTION PREDICTION

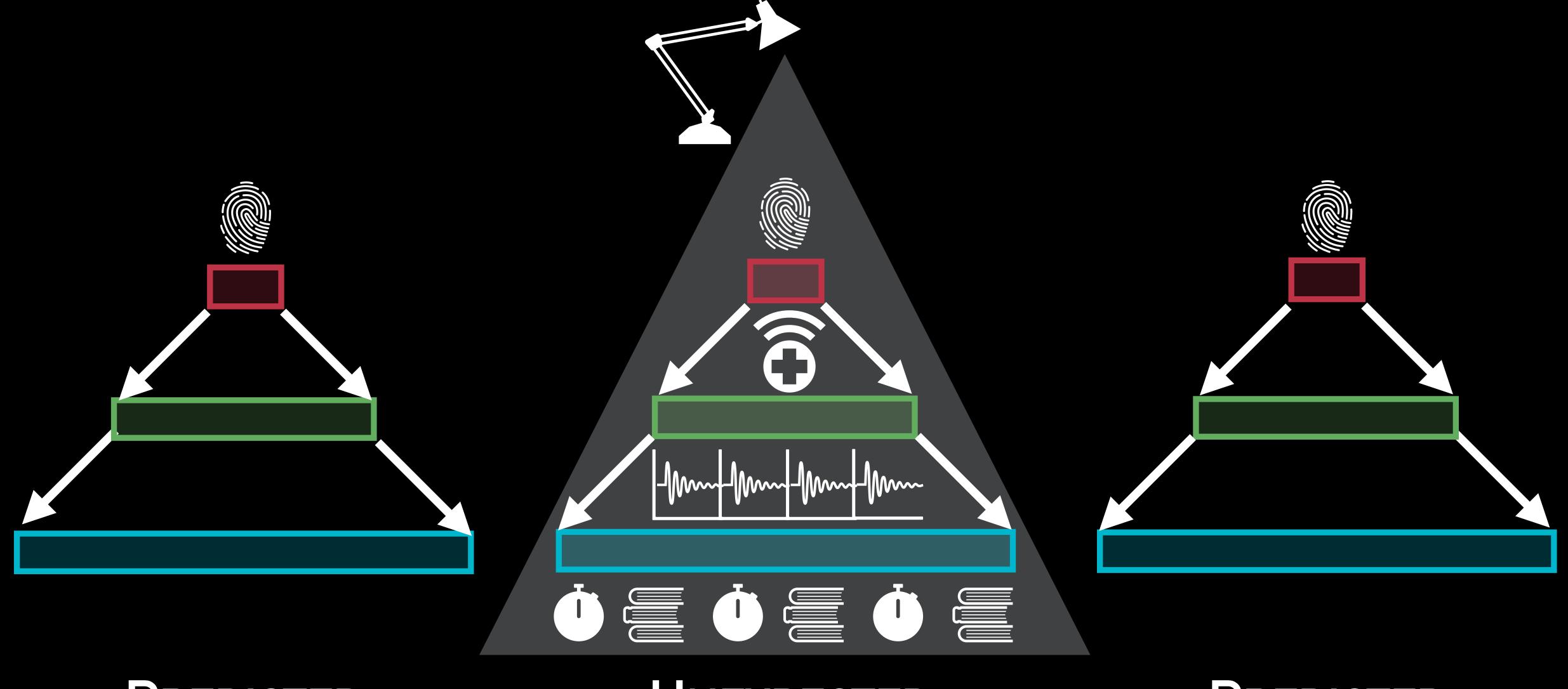
RETROSPECT SUCCESSION RELATABLE SITUATION

RELEVANT SIGNIFICANCE

LOGGING TRACING

METRICS

STATES SIGNALS



PREDICTED

UNEXPECTED

PREDICTED

#### **TYRELL**

"IF WE GIFT THEM WITH A PAST, WE CREATE A CUSHION OR A PILLOW FOR THEIR EMOTIONS, AND CONSEQUENTLY, WE CAN CONTROL THEM BETTER."

#### **DECKARD**

"MEMORIES!

YOU'RE TALKING

ABOUT MEMORIES!"