DESIGN THINKING: HOW DO YOU DESIGN DEVELOPER PROGRAMMES?

ELISHA TAN, FOUNDER TechLadies **@ELISHATAN**













DESIGN THINKING: HOWIGOT MY SHIT TOGETHER.

ELISHA TAN, FOUNDER TechLadies **@ELISHATAN**











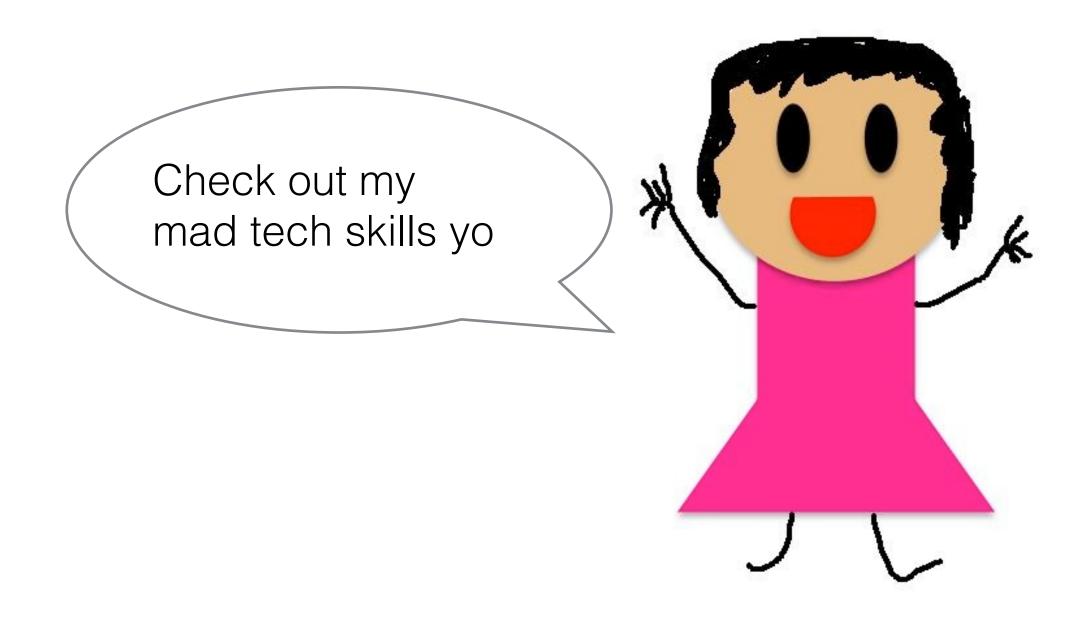


AGENDA

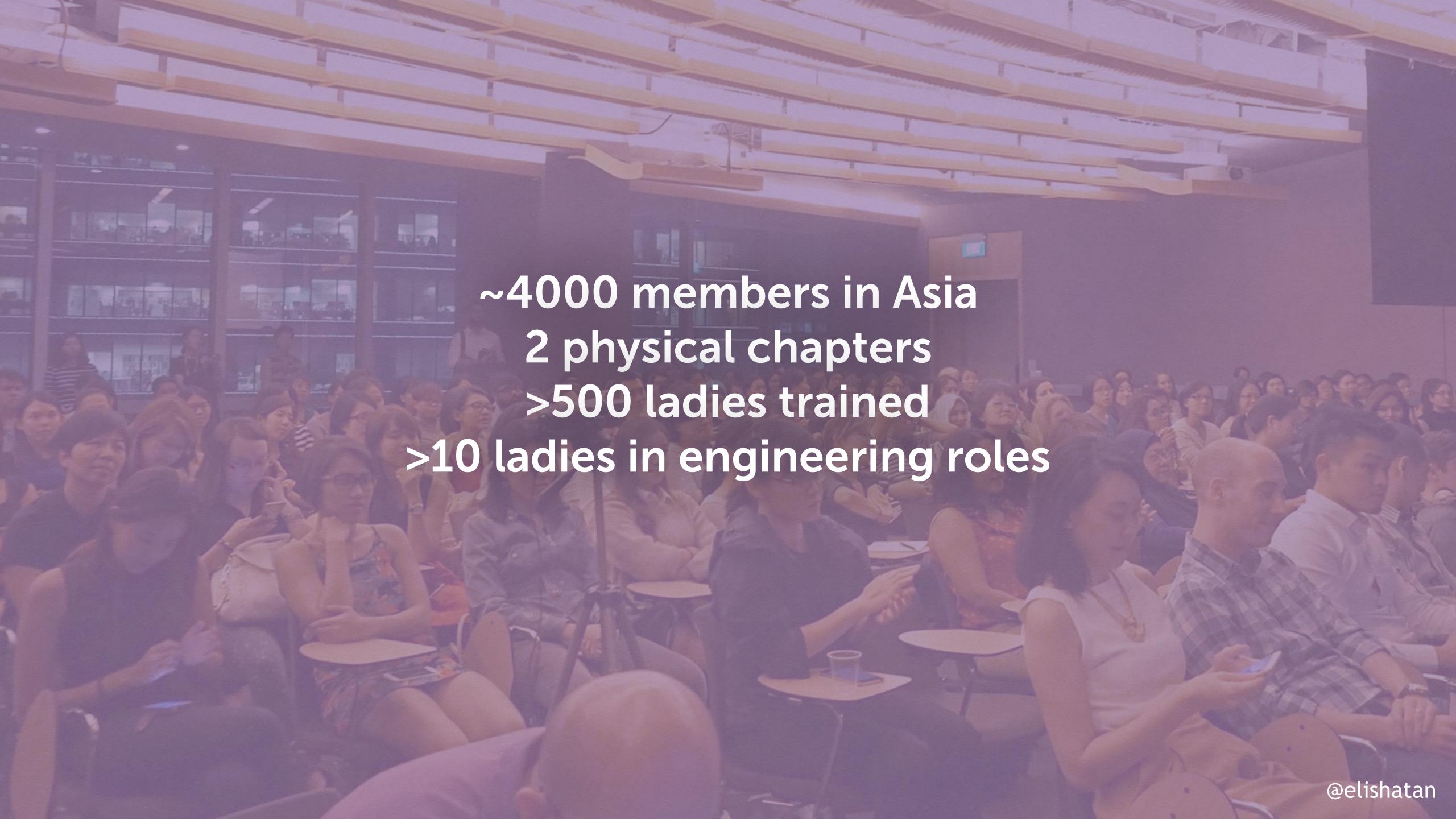
- Introduce myself
- Programme design thinking framework
- How to use framework

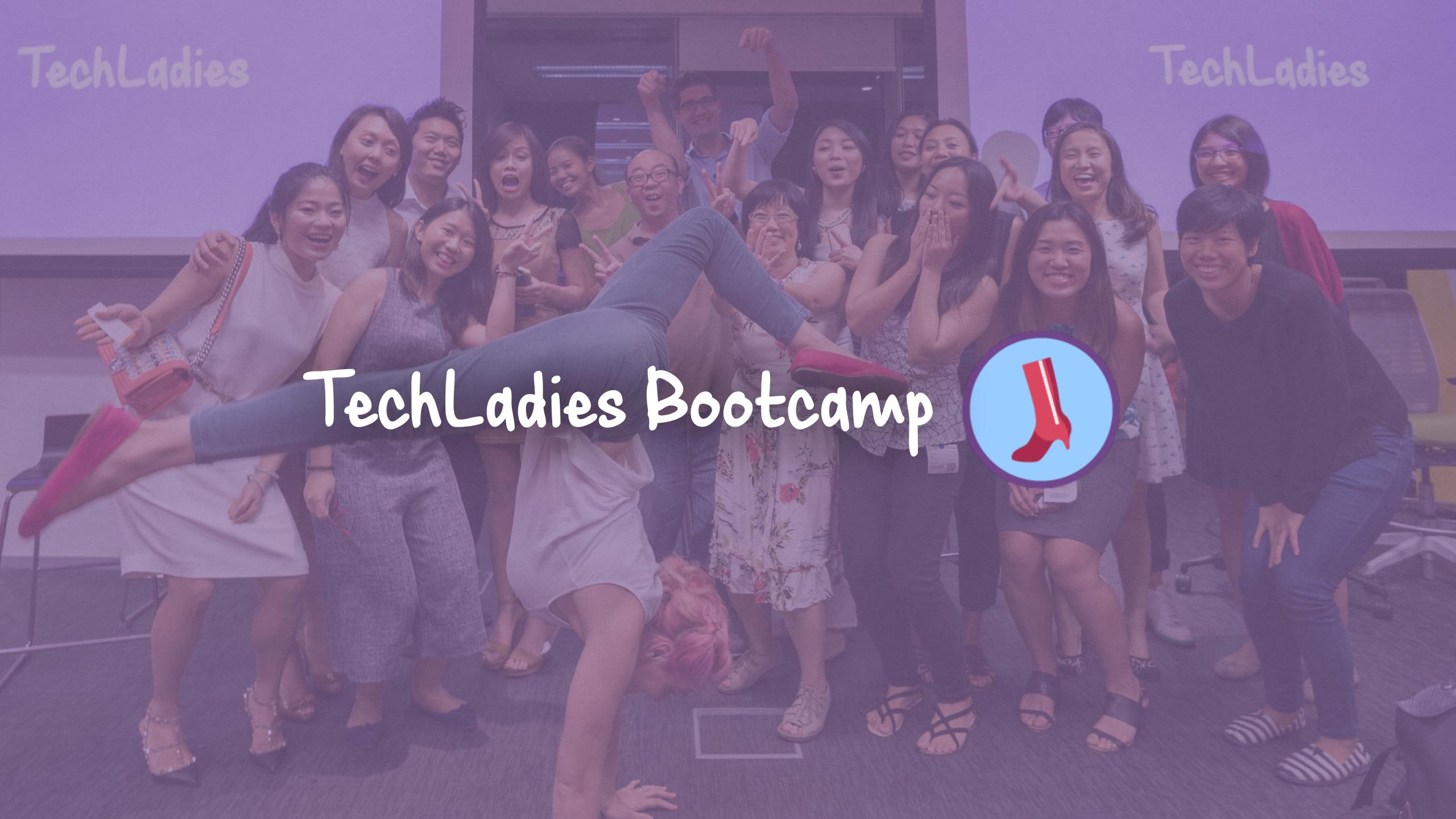
HI, MY NAME IS ELISHA

- Graduated with a Psychology degree
- Learned coding from the community
- Launched and failed said startup
- Where are all the women?
- Started TechLadies!
- Build dev communities for fun and profit









CREATE PRODUCTS FOR STARTUPS?

NETWORKING EVENTS?

TECH TALKS?

HACKATHONS?

PM BOOTCAMP?

MENTORSHIP?

AGILE?

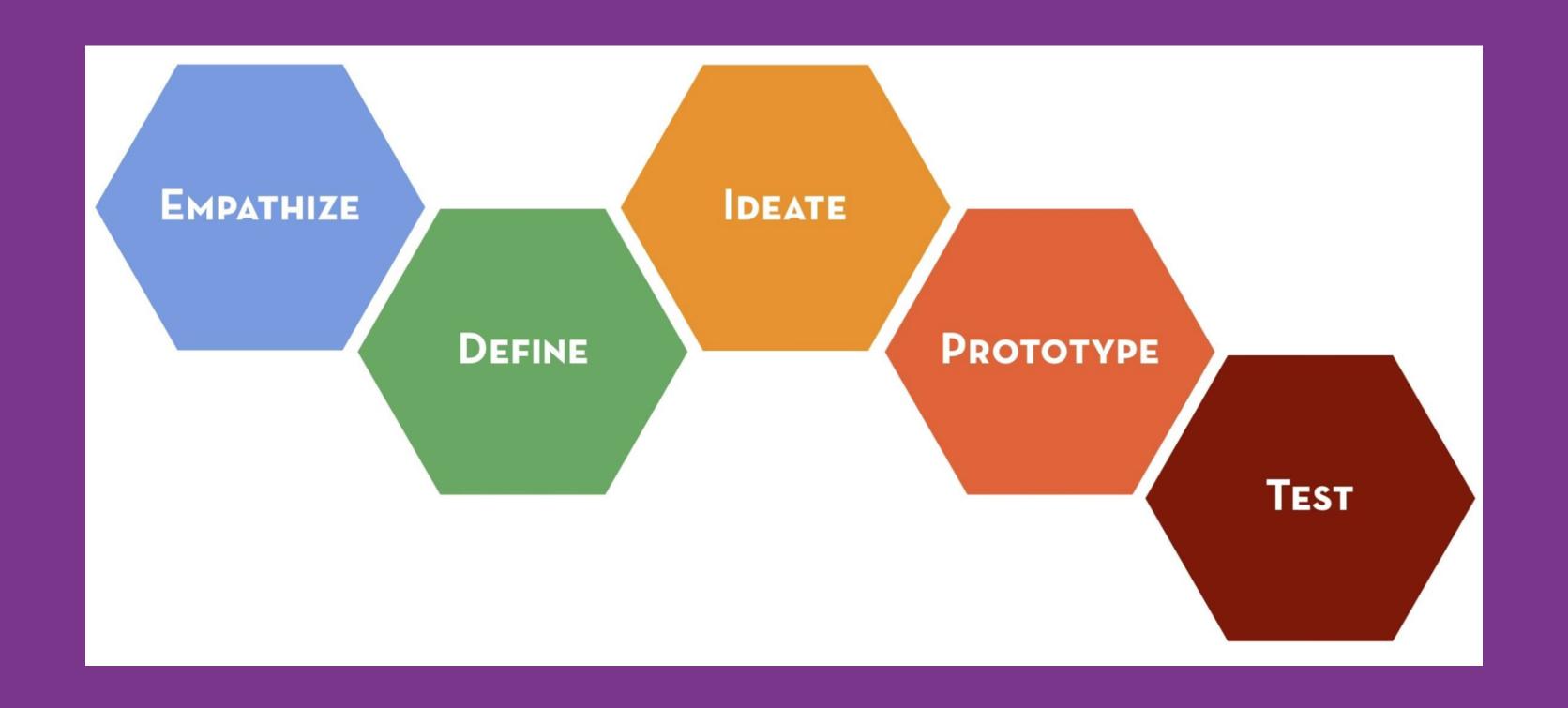
STUFF FOR GIRLS?

WORKSHOPS?

There's got to be a better way to design programmes for developers!

Product design thinking process is well-defined

PRODUCT DESIGN THINKING



How might we adapt the product design thinking for programmes?

PROGRAMME DESIGN THINKING: 6-STEP PROCESS

VISION Why is it important that we do this?

UNDERSTAND

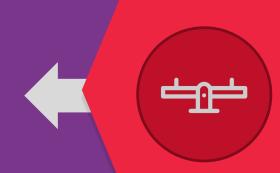
What problem we are solving?



DEFINE

Who are we solving the problem for?





LEVERAGE

How can we maximise benefits?



TEST

How well does our idea work?



IDEATE

How can we solve this problem?

PROGRAMME DESIGN THINKING STEP 1: VISION





Why are you doing this?

What are your goals?

What are the desired outcomes?



METRICS

- impressions
- signups
- downloads
- sentiment
- attendees
- mailing list
- jobs created

- MAU/DAU
- ARPU
- adoption
- commits
- PRs
- interviews
- people trained



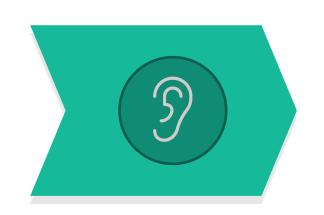


LET'S BUILD A BOOTCAMP!

VISION: Create opportunities that increase women's participation in tech.

PROGRAMME DESIGN THINKING STEP 2: UNDERSTAND



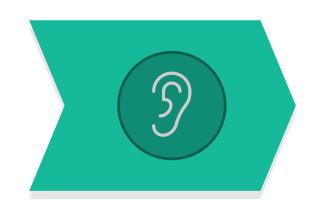


UNDERSTAND

What is the problem?

How are people solving the problem now?

Why are the current solutions inadequate?



RESEARCH

- Online
- Talk to "competitors"
- Participant Observation
- Surveys

- Interviews
- Focus Groups
- Experiments
- Secondary Data Analysis





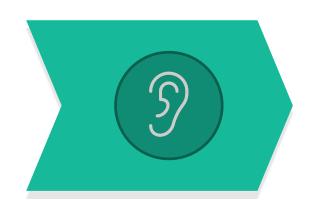






Rails Girls freeCodeCamp(8)
Summer of Code





RESEARCH

- Not everyone learns to become software engineers
- Hard to stay disciplined learning from online sources
- Workshops don't go in-depth
- "Free" leads to low completion rates
- Programming bootcamp requires people to quit their jobs



LET'S BUILD A BOOTCAMP!

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UNDERSTAND: Market gap exists for women who want to switch careers.

PROGRAMME DESIGN THINKING STEP 3: DEFINE

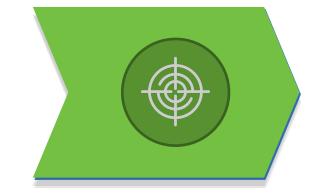




Who is the target audience?

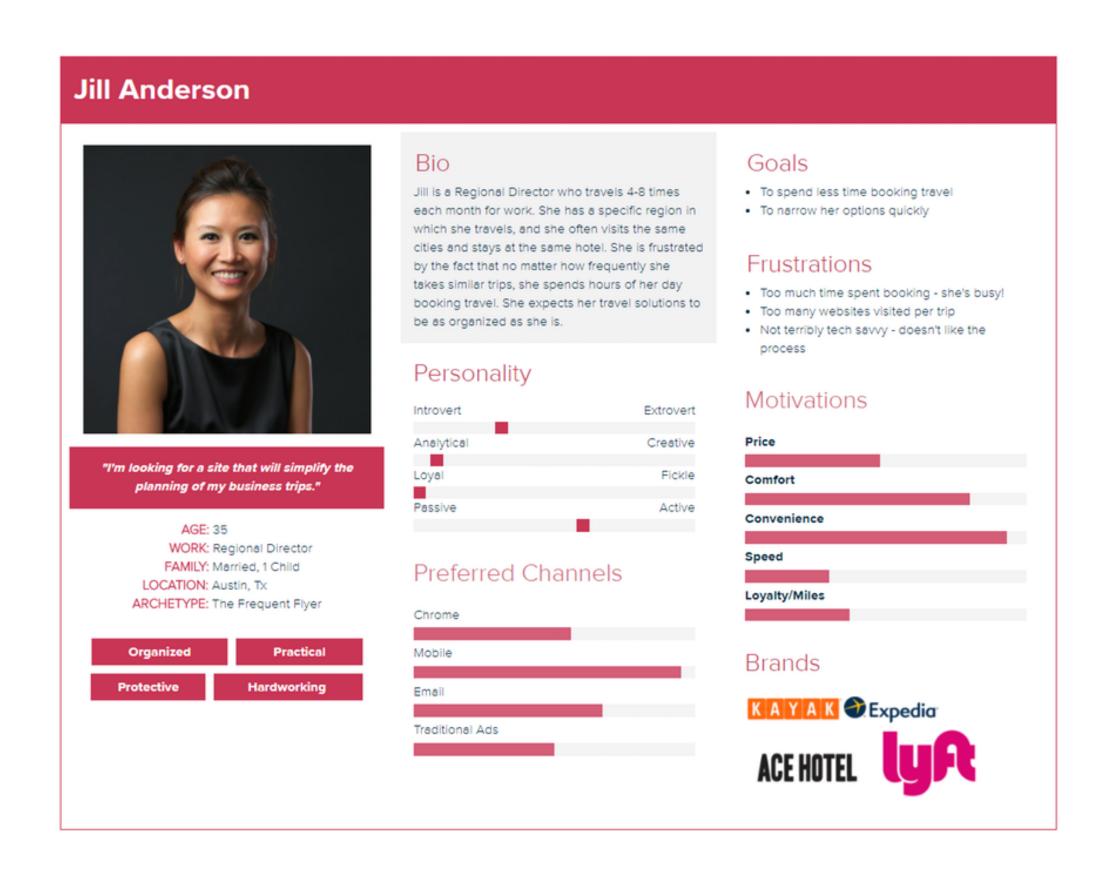
What are their dreams and challenges?

Where can you reach them?



USER PERSONA

- Name
- Photo
- Bio
- Demographics: Age, sex, income, location
- Personality Traits
- Motivations
- Goals and frustrations
- Preferred social media channels
- Tech skill
- Myers-Brigg personality types
- Hobbies and interests
- Education level
- Job responsibilities/duties
- Shopping and product research habits



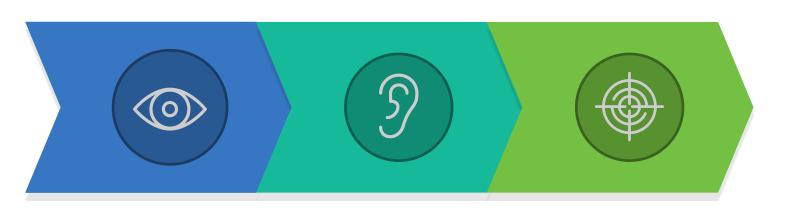




USER PERSONA

- Clara Cheung
- 32 year old
- Currently works full-time in a non-tech industry
- Wants to make a career switch into the tech industry
- Not formally trained in CS
- Unable to quit her job to join a programming bootcamp
- Learning programming online (books, MOOC) and workshops, but need something more intensive
- Uses Github, Stack Overflow





LET'S BUILD A BOOTCAMP!

VISION: Create opportunities that increase women's participation in tech.

UNDERSTAND: Market gap exists for women who want to switch careers.

DEFINE: Women, without formal CS education, who are actively trying to switch careers into tech.

PROGRAMME DESIGN THINKING STEP 4: IDEATE

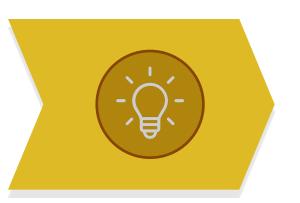




What are all the possible ideas?

Which is the "best" idea?

What idea gives you the shortest feedback loop?



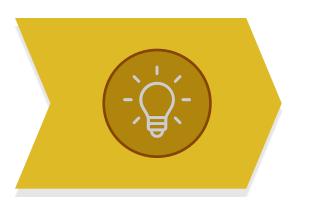
IDEATION METHODS

- Encourage a brain dump of ideas then vote
- Everyone writes an idea down and have the team evaluate/add onto an idea
- Each participant brainstorms individually and merge all the ideas into one large idea map.



DERIVING THE BEST IDEA

- Help women become software engineers
- Learn by doing
- Create a real product, not small prototypes
- Something more intensive than workshops



TechLadies Bootcamp is a 12-week part-time accelerated learning programme designed to help women with some basic programming background become professional programmers. Ladies are guided by industry experts to create products for non-profit organizations.





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DEFINE: Women, without formal CS education, who are actively trying to switch careers into tech.

IDEATE: Paid part-time programming bootcamp building products for NGOs.

PROGRAMME DESIGN THINKING STEP 5: TEST





What is the best way to test this?

What are the risks involved?

What did you learn?



TESTING METHODS

- Solicit feedback from users
- Run a small event
- Create a prototype
- Call it a pilot





Bootcamp #3 Grad Party + Birthday BASH!



22 Aug
Info Session & Application Opens

Install Fest (Optional)

29 Aug

Aug/Sep

Pre-Bootcamp Workshops 1 - 3 (Optional)

Code Clinic (Optional)

21 Sep

29 Sep

Complete and submit your Technical Task by 29 Sep, 2359 hrs

Application results

11 Oct

Oct - Jan

TechLadies Bootcamp #5



















TechLadies

Meet Clara – Fashion Businesswoman, Curious Introvert, TechLady

by Elisha | Nov 3, 2016 | Interviews, Team TYA | 0 comments

The TechLadies Bootcamp is a 10-week part-time accelerated learning program designed to help women with some basic programming background become programmers. Participants are guided by industry experts, creating products for non-profit organizations. 15 ladies were chosen for the TechLadies Bootcamp #2. In this blog series, we will be sharing more about their backgrounds and learning journeys. Hopefully that'll inspire you to start learning how to code!



If you could tell a story about yourself in one or a few sentences, what would it be?

A very socially awkward but curious introvert, that asks 'why?' too much. It is hard to convince me not to do something once I've set my mind on it.

Oh also, I like puns and I struggle with mornings.

What are you currently working as?

I have been running my online boutique selling self-designed apparel for about 5 years now. It is extremely challenging to manage all facets of the business and be 100% self-disciplined/motivated, but has been a fantastic learning experience. I don't think any office job would have given me the experience and knowledge I gained whilst struggling without guidance through these years.

What sparked your interest in learning how to code?

I guess some part of me always loved web development. When I was a teenager, I built websites on Geocities for my adopted virtual pets to 'live' in. I promise this is cooler than it sounds. What got me hooked on web development was the immediate gratification programming provided — I could insert a code snippet and have the result rendered on the page instantly. To this day, I'm still awed by the magical process of transforming semi-gibberish into functional and useful websites that anyone can see on the WWW.

I wasn't exactly a model student in school, and performed dismally for my A Levels. This severely limited my options in university and I ended up studying Project & Facilities Management – something I had neither passion nor interest in. After graduation, I worked at a desk job for an unfulfilling year before deciding to take the leap and start my own business.



LESSONS LEARNED

- It works! 30% of graduates found software eng jobs and internships
- Secret sauce? Objective + Structure +
 Community
- People want to help but need direction



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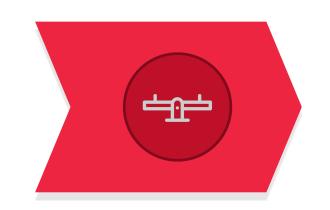
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IDEATE: Paid part-time programming bootcamp building products for NGOs.

TEST: Yay it worked!

PROGRAMME DESIGN THINKING STEP 6: LEVERAGE





LEVERAGE

What other value can you extract?

What other goals can you achieve?

What momentum can you continue?



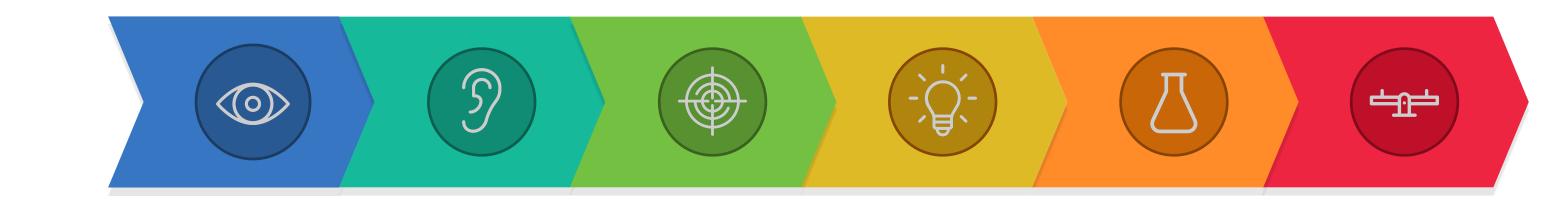
WHAT TO LEVERAGE FOR?

- Marketing: Create content
- Comms: Supplement narrative
- Product: Drive adoption and feedback
- Social good: Contribute back to society
- Continuity: Plan for succession, fund other activities
- Innovation: Source for new ideas

SUPPORTING GROWTH

- Surface new ideas to grow TechLadies
- Contribute as mentors, coaches, and speakers
- Inspire fellow community members





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IDEATE: Paid part-time programming bootcamp building products for NGOs.

TEST: Yay it worked!

LEVERAGE: Invite grads as speakers, mentors, and organisers.

PUTTING IN ALL TOGETHER













PROGRAMME DESIGN THINKING: 6-STEP PROCESS

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UNDERSTAND

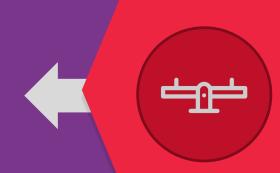
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Oon Xin Tian

Software Engineer, Airhost

"I felt extremely lost after being expelled from a Masters programme two years ago. My self-confidence was at an all-time low.

Today, I am here standing up again to pursue my new-found dream."



KEEP IN TOUCH!

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