zero Trust Is For Networks Not Your Teams





What's the hardest thing about DevOps?





Devops was aBout BREAKING DOWN SILOS

BUT WE MADE NEW ONES



Hi, I'm Matty



Punk Music



Improv



Dogs



Aiven



Resilience is a verb



Resilience

REBOUND

ROBUSTNESS

GRACEFUL EXTENSIBILITY

SUSTAINED ADAPTABILITY



Rebound

Returning to "normal" after a surprise or incident.

Work done ahead of time.



Robustness

The ability to withstand and absorb well-modeled disturbances "Known knowns"



Graceful Extensibility

The ability to stretch with challenges to operational boundaries

As opposed to brittleness.



Sustained Adaptability

Recognizing and managing adaptive capabilities over long timescales



These are socio-technical systems



BLUNT END / SHARP END



Removed from experience
Upstream decision makers

BLUNT END



People directly engaged in the work "Chop wood, carry water"

SHARP END



Sharp End

Constantly building and destroying systems

Strong signaling

Improve systems based on strain

Will do so naturally if given ownership







Command and Control is a Fallacy



Conway's Law

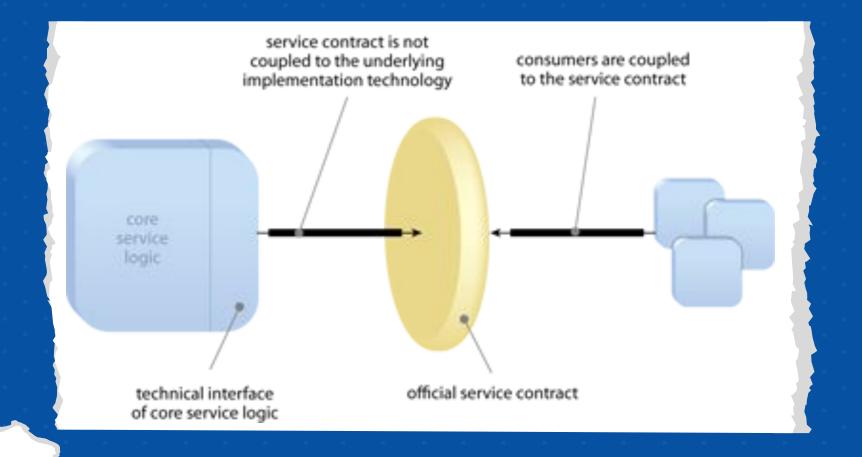


let's flip conway's law around





Service Design as a metaphor for teams





"Our analysis found that this culture of psychological safety is predictive of software delivery performance, organizational performance, and productivity"

Accelerate State of DevOps Report





What is

PSYCHOLOGICAL SAFETY?



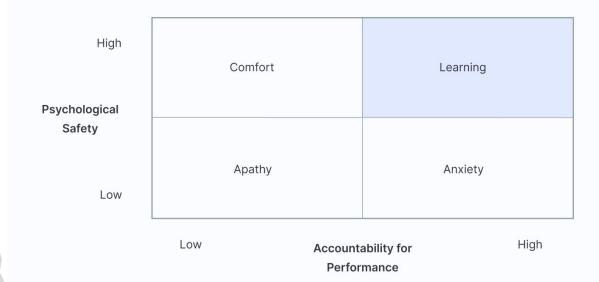
"[Psychological safety is] a sense of confidence that the team will not embarrass, reject, or punish someone for speaking up."

-Amy EdmondsonProfessor, Harvard Business **Sch**ool



Psychological safety and accountability

The four zones of team performance



Low psychological safety...

- → LACK OF DIVERSITY OF EXPERIENCE
- → UNEQUIPPED TO PREVENT FAILURE
- → KNOWLEDGE SILOS
- → INDIFFERENCE AND DISENGAGEMENT





We need to have trust WITHIN TEAMS

AND ALSO OF TEAMS



Trust Within teams





David Shackelford @dshack

Replying to @mattstratton

You can pause things with force, but it's hard to make meaningful progress until people feel heard. There is a palpable, sometimes physical relaxation response when someone believes their point of view has actually been understood and acknowledged (even if not agreed with)





approach conflict as a collaborator

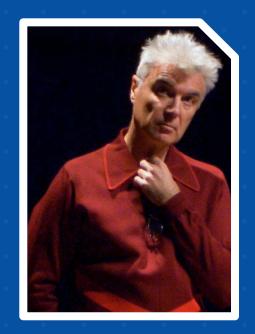
not as an adversary





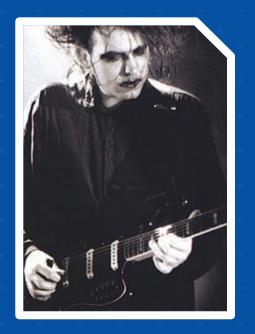
speak human to human

"just like me"





replace blame with curiosity you don't have all the facts





model vulnerability

create emotional bonds

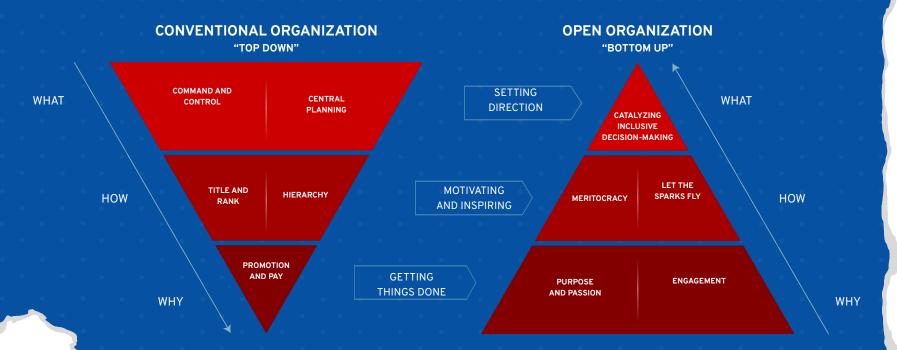




Trust of teams

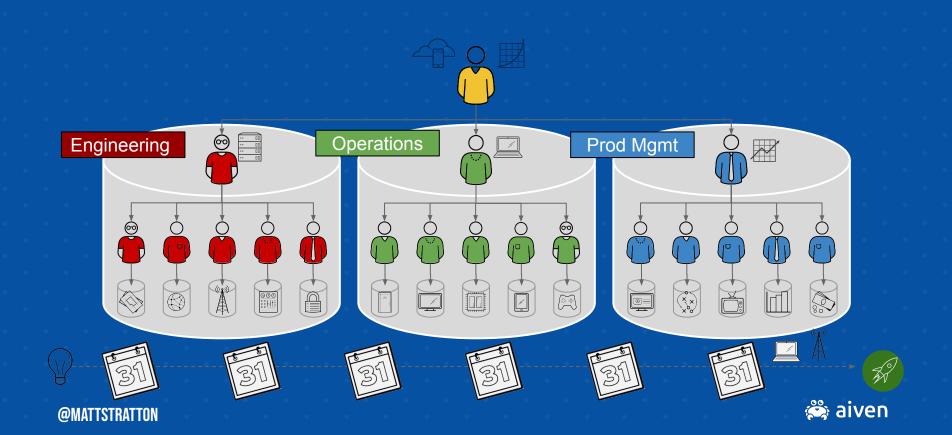


The Open Organization





Silved for Protection



The Open Organization

BOTTOM-UP, COLLABORATIVE, CONTINUOUS INNOVATION, AGILE



































Be Chris Farley. Not Michael Scott





"Improv is like driving while only looking in the rear view mirror"

- T. J. Jagodowski





Bring a brick

Not a cathedral



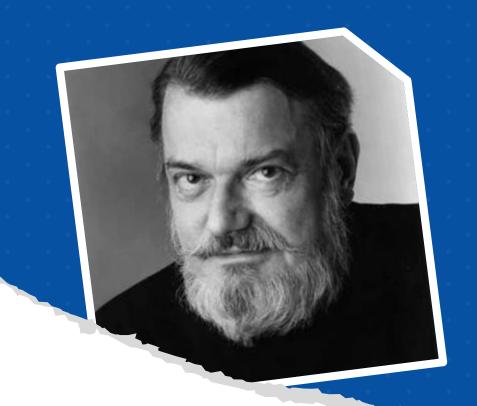
Improv for DevOps

- → TRUST IN YOUR PARTNER
- → THERE ARE NO MISTAKES
- → THE TEAM IS GREATER THAN ALL OF US
- → THE FUN LIES ON THE OTHER SIDE OF "YES"



Players in a scene are the Sharp end





"If we treat each other as if we are all geniuses, poets, and artists, we have a better chance of becoming that on stage" - Del Close



Four things to do right now

- → ESTABLISH RULES OF ENGAGEMENT
- → CREATE SPACE FOR OPEN COMMUNICATION
- → MEASURE *CONSISTENTLY* FOR LONG-TERM IMPROVEMENT
- → PROVIDE GUARDRAILS (BUOYS NOT BOUNDARIES)





Thank You!

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