Projects are easy. People are hard.

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Projects are Easy. People are Hard.

Understanding people.

Dealing with other people effectively. 2

Dealing with yourself.



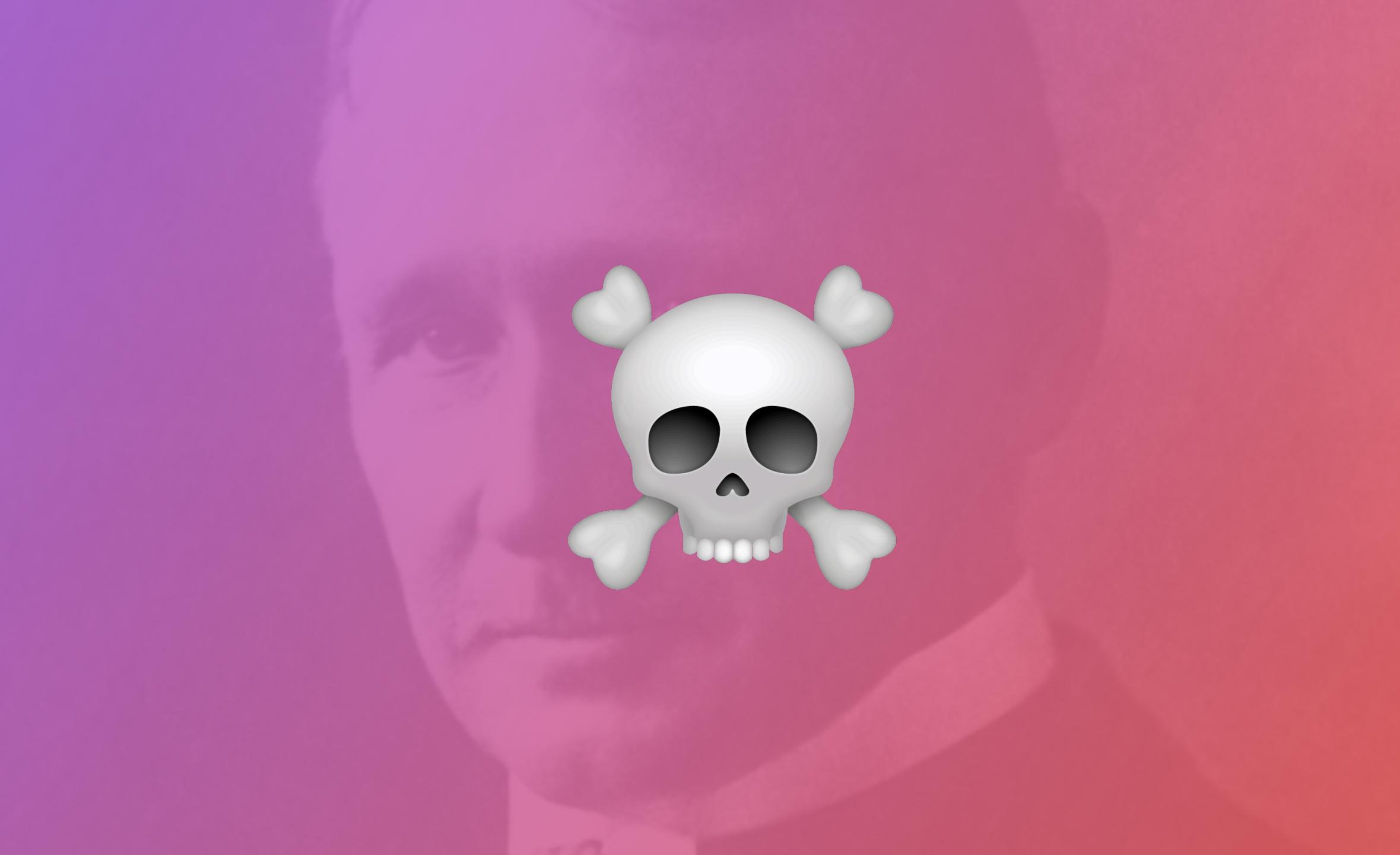




Frederick Taylor









Scientific Management

1 Reward good behavior

2 Punish bad behavior



Work, consists mainly of simple, not particularly interesting tasks. The only way to get people to do them is to incentivize them properly and monitor them carefully."







Edward Deci





Self Determination Theory

 Humans are inherently proactive with their potential
 Humans have an inherent tendency toward growth
 Optimal development and actions are inherent in humans but they don't happen automatically



The Results

GROUP A

No Pay

GROUP B

No Pay

DAY 2

DAY 3

The Results

GROUP A

No Pay

GROUP B

No Pay

DAY 2	DAY 3
\$1/ea	
No Pay	

The Results

GROUP A

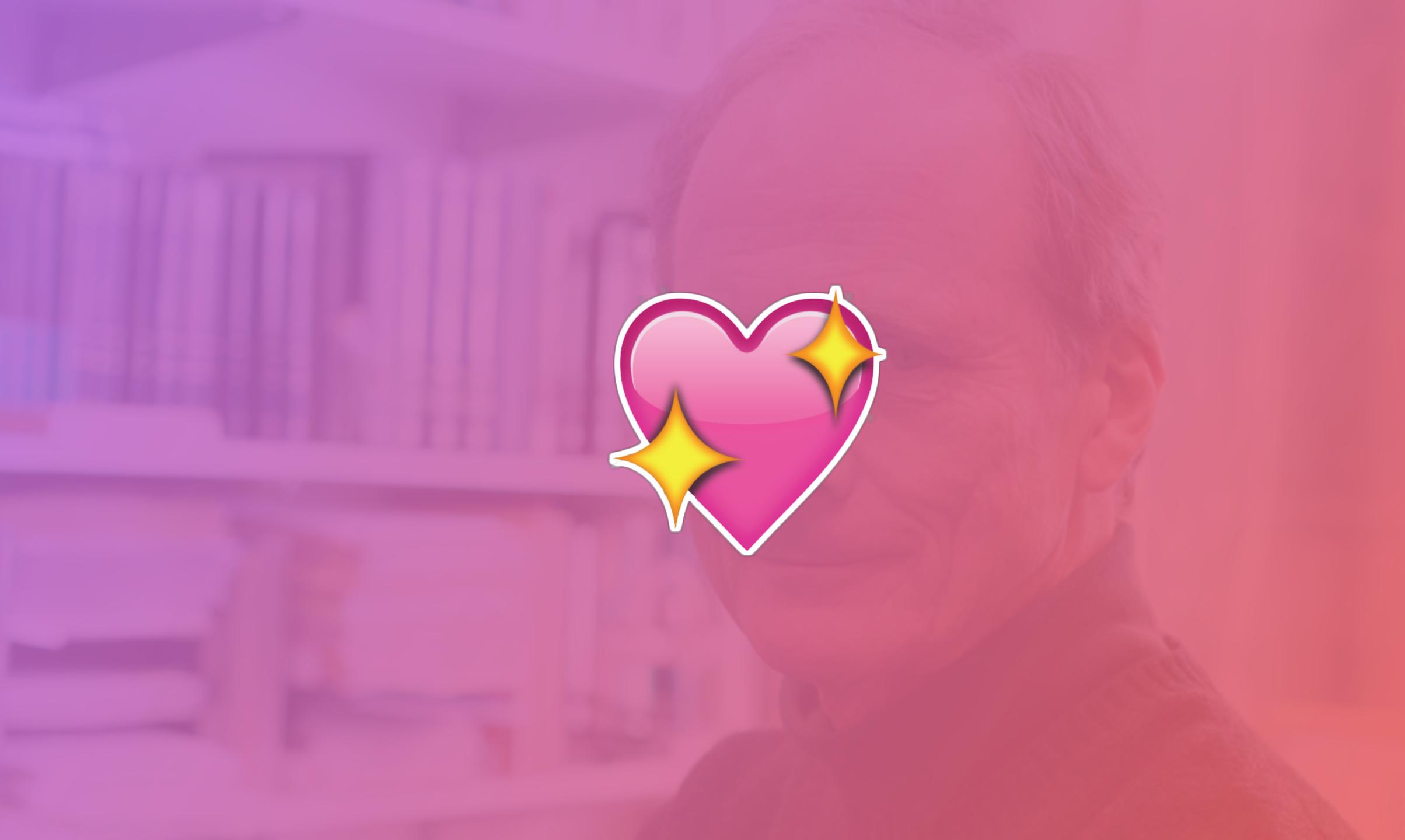
No Pay

GROUP B

No Pay

DAY 2	DAY 3
\$1/ea	No Pay
No Pay	No Pay

Human beings have an inherit tendency to seek out novelty and challenges, to extend and exercise their capacities, to explore, and to learn."



Jared Spool







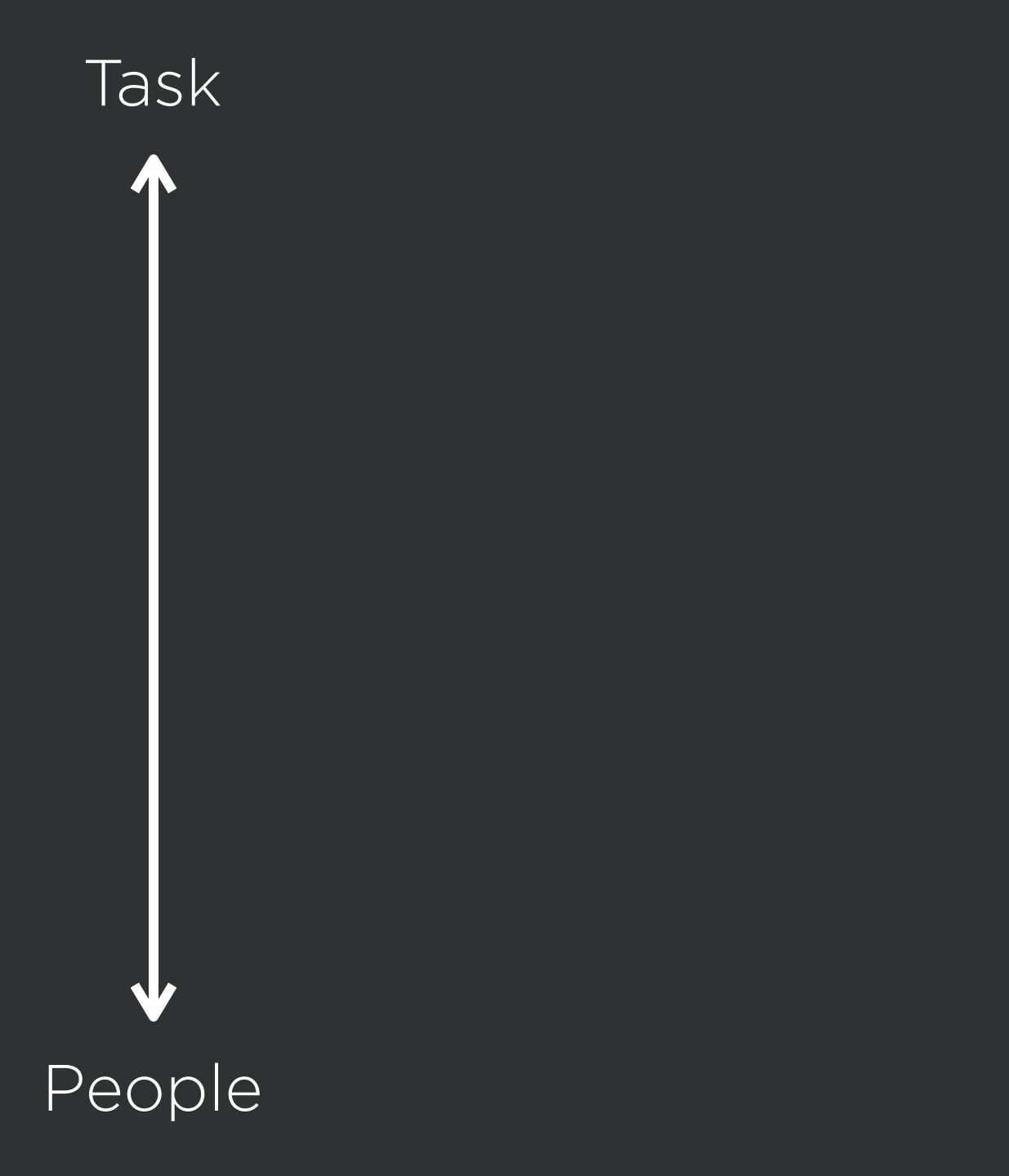
Dealing with Other People

"It is self-evident that people are neither fully rational nor completely selfish, and that their tastes are anything but stable. "

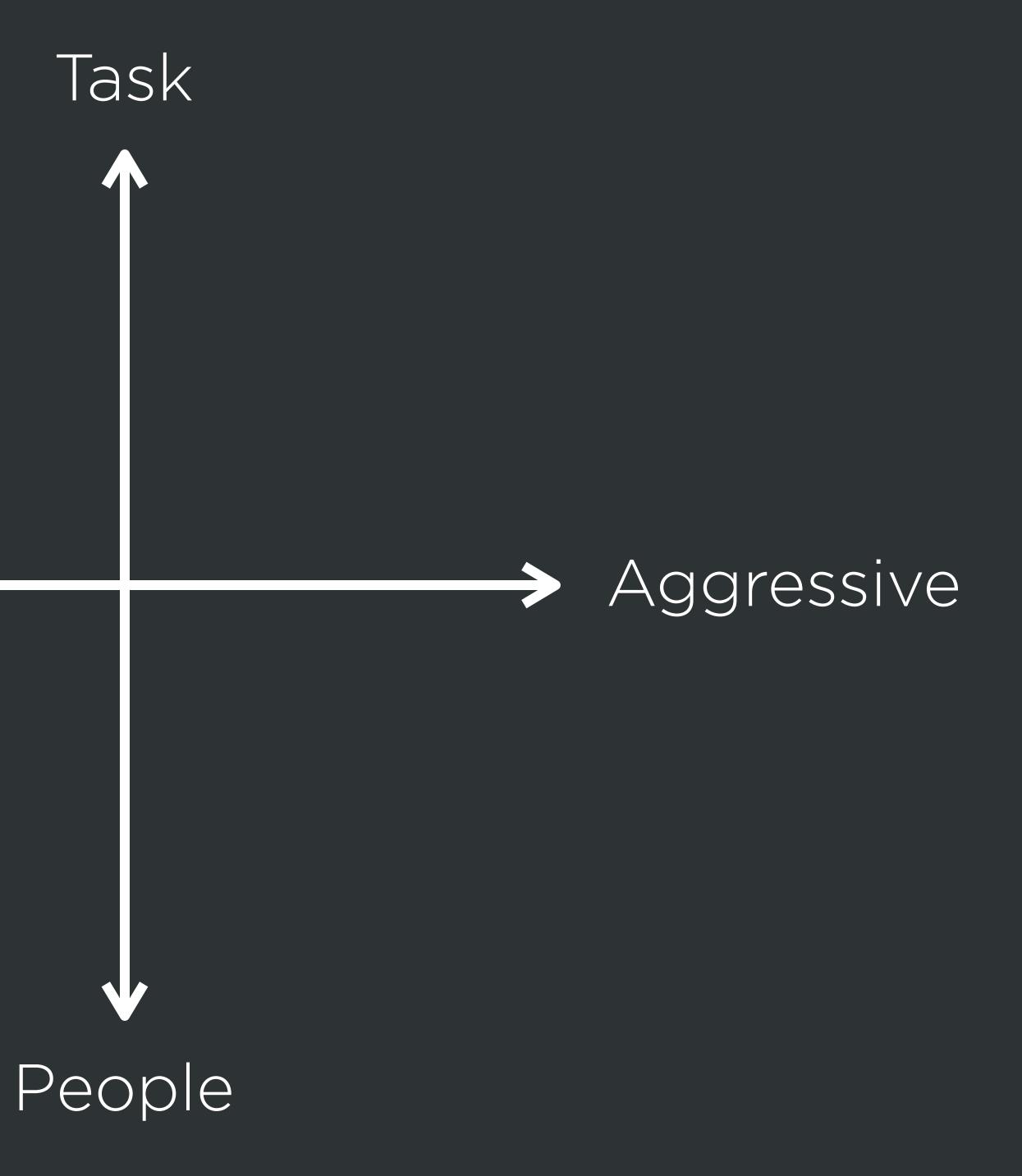
- Daniel Kahneman





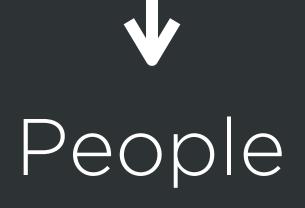






Perfectionist





Task





Task

Controlling

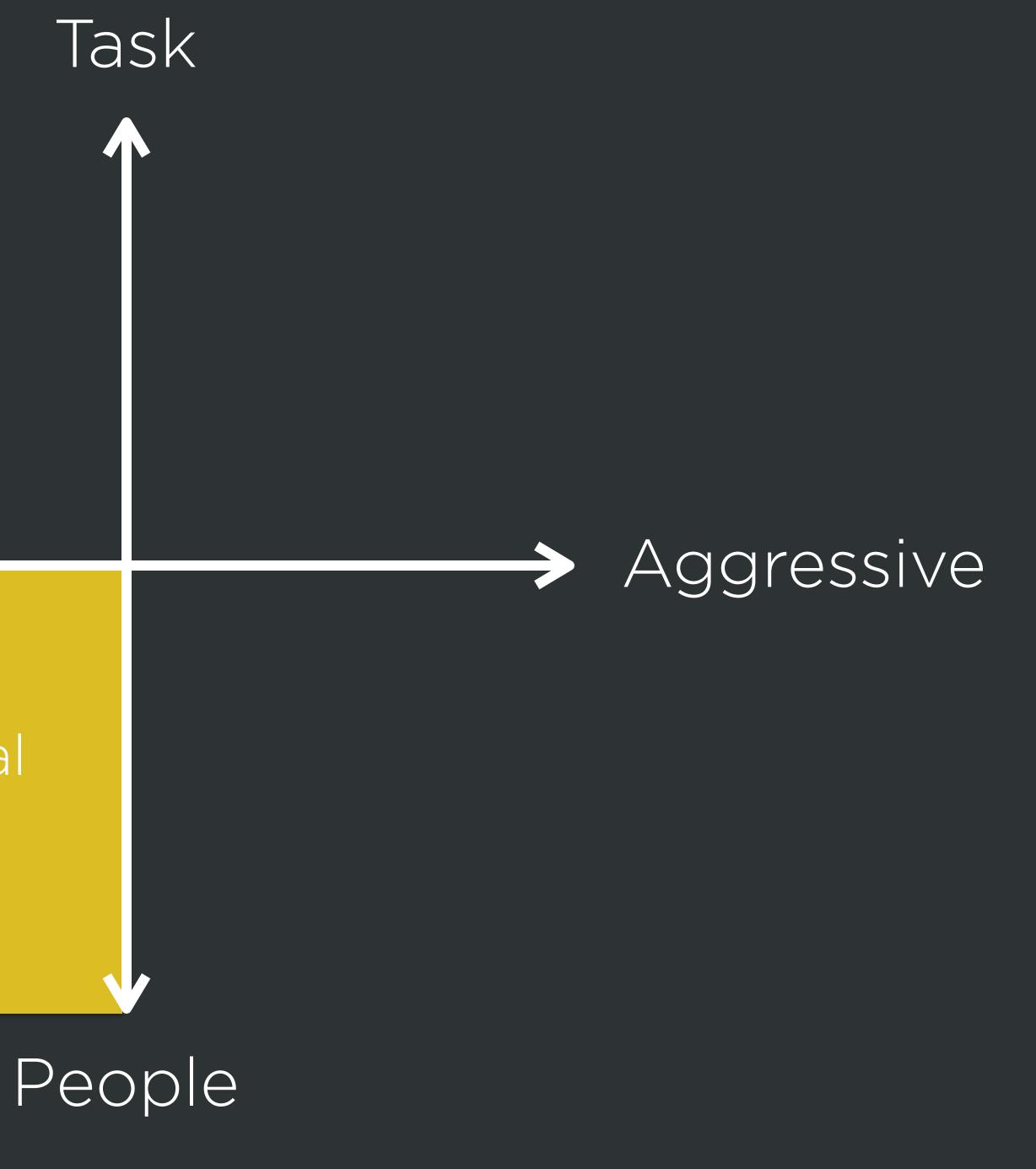
Aggressive

People

Passive

F

Approval Seeker





Task

Attention Getter

Aggressive

2

People

Perfectionist

Passive

Approval Seeker Task

Controlling

Attention Getter

Aggressive

People

Be:

- Thorough
- Accurate

Offer

- Minimal risk
- Time



Perfectionist

Passive

Approval Seeker

People







Be:

- Concerted
- Honest

Offer

- Assurance
- Fairness



Perfectionist

Passive

Approval Seeker

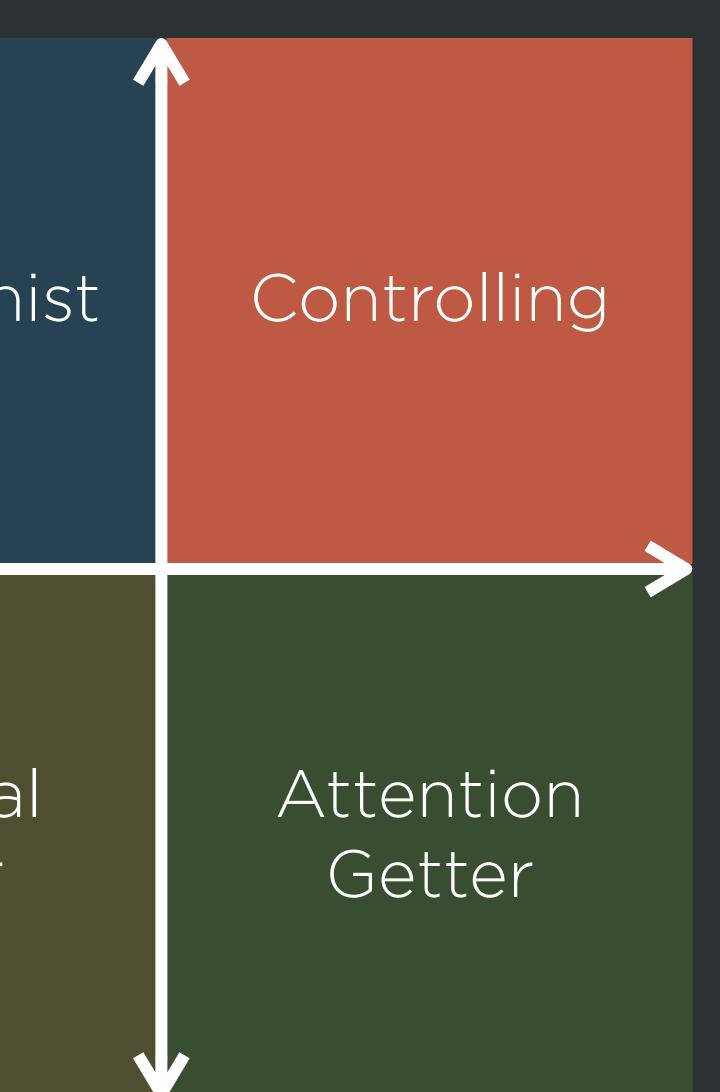












Aggressive

People

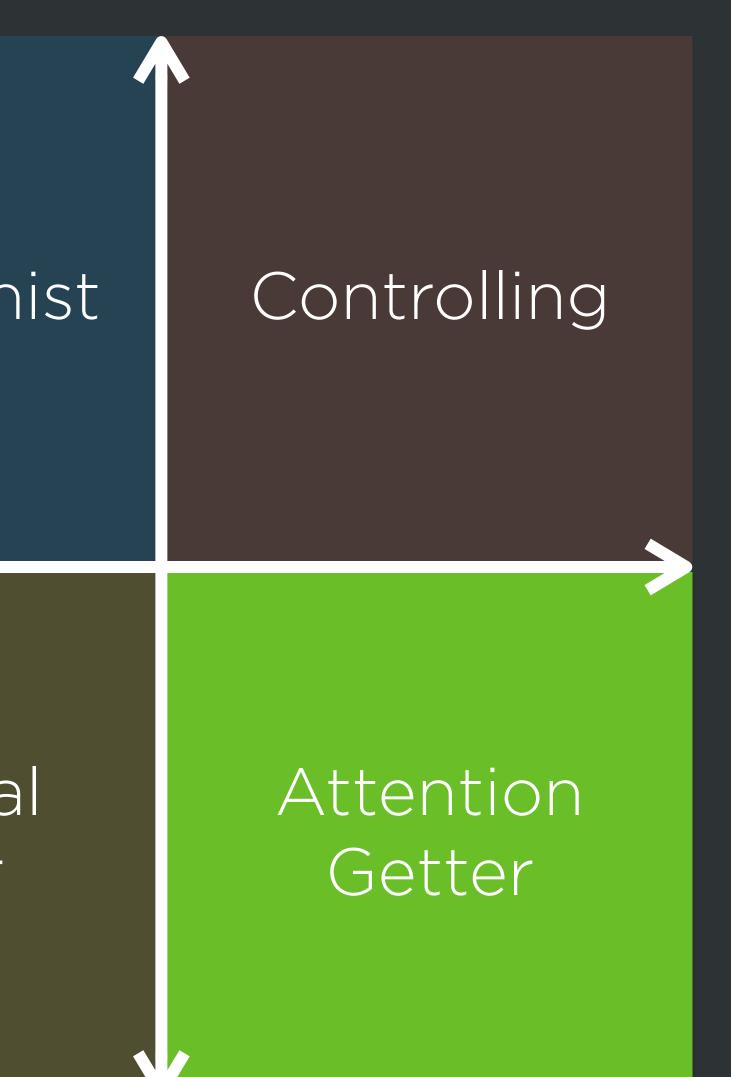
Be:

- Credible
- Competent

Offer

- Bottom line options
- Autonomy





Aggressive

People

Be:

- Confident
- Admiring

Offer

- Many options
- Creativity

Perfectionist

Passive

Approval Seeker Task

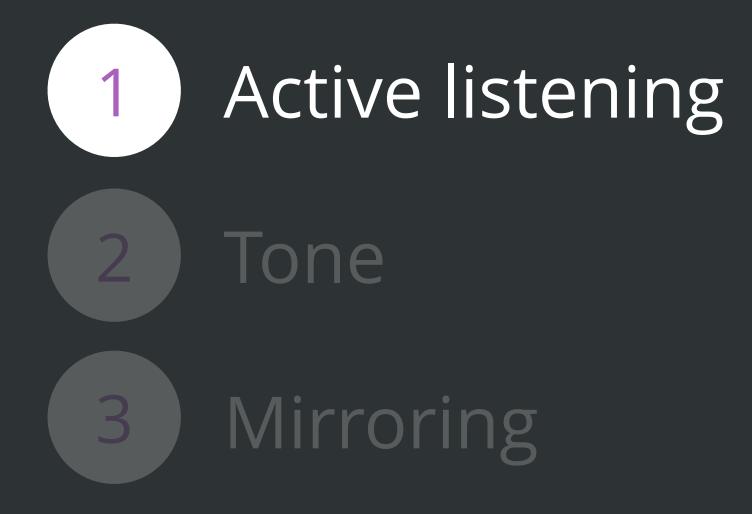
Controlling

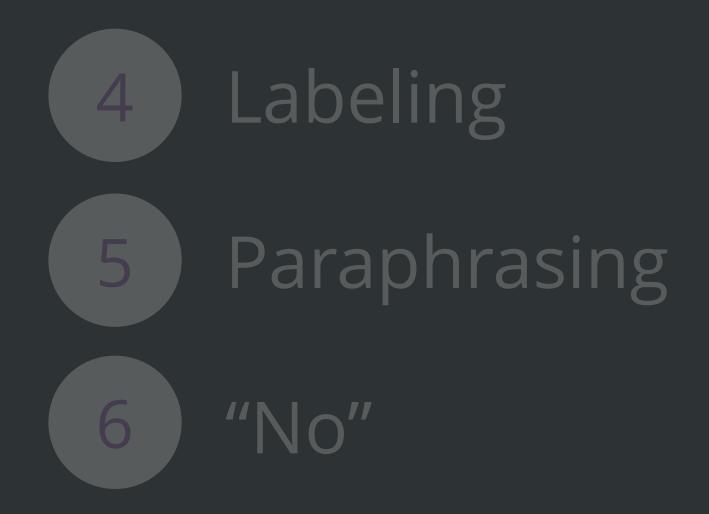
Attention Getter

 \rightarrow

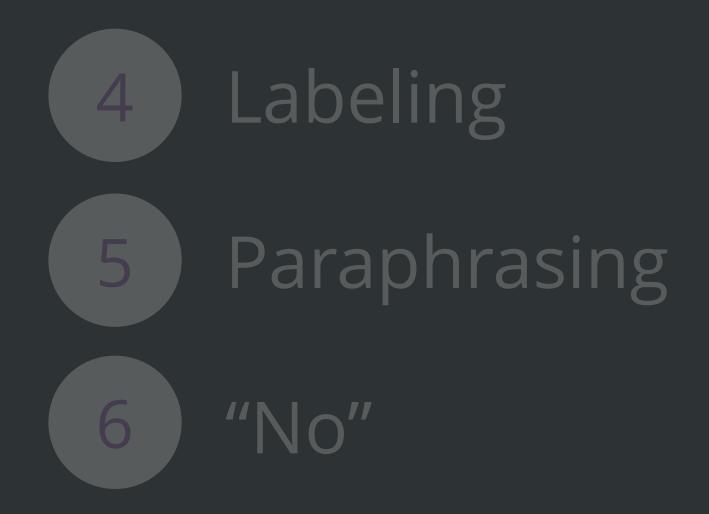
Aggressive

People

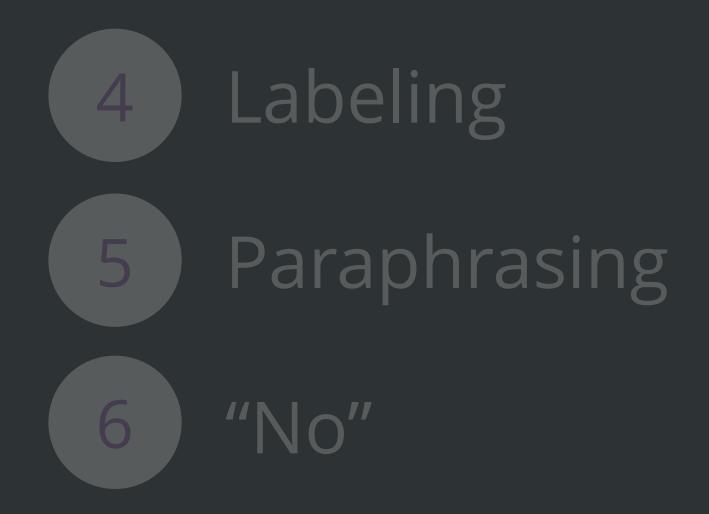


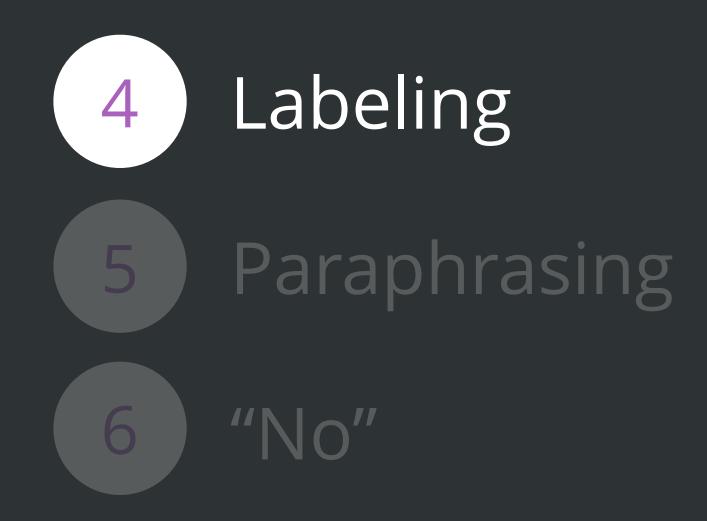


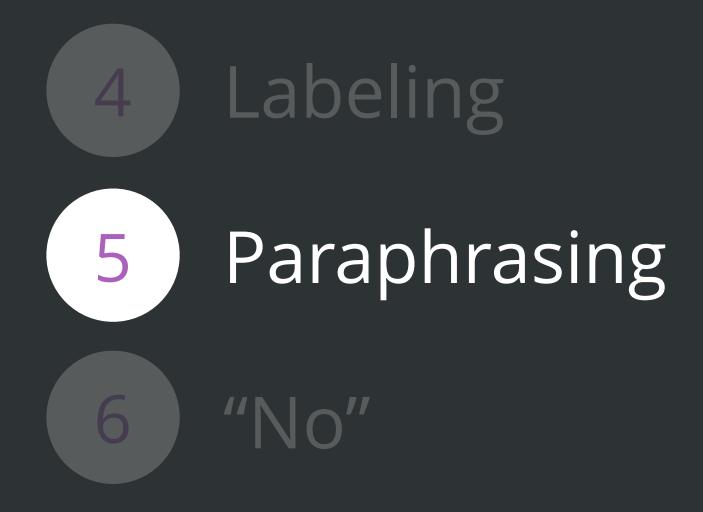


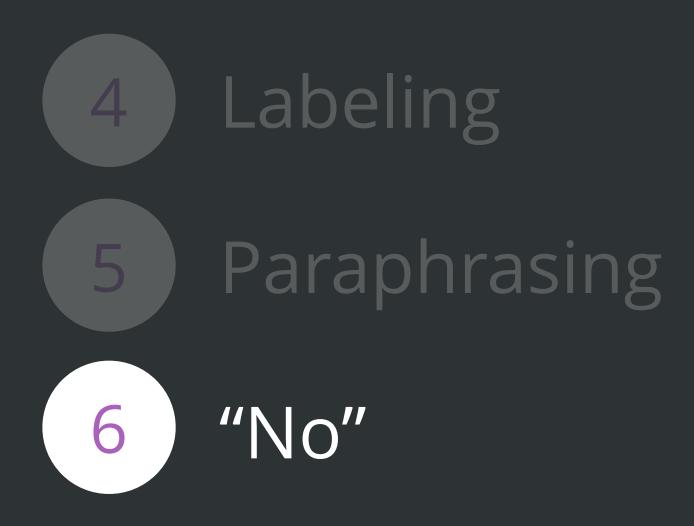


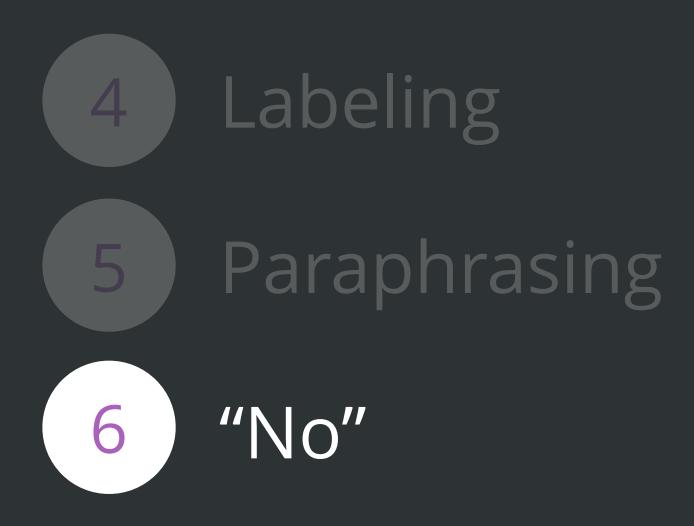










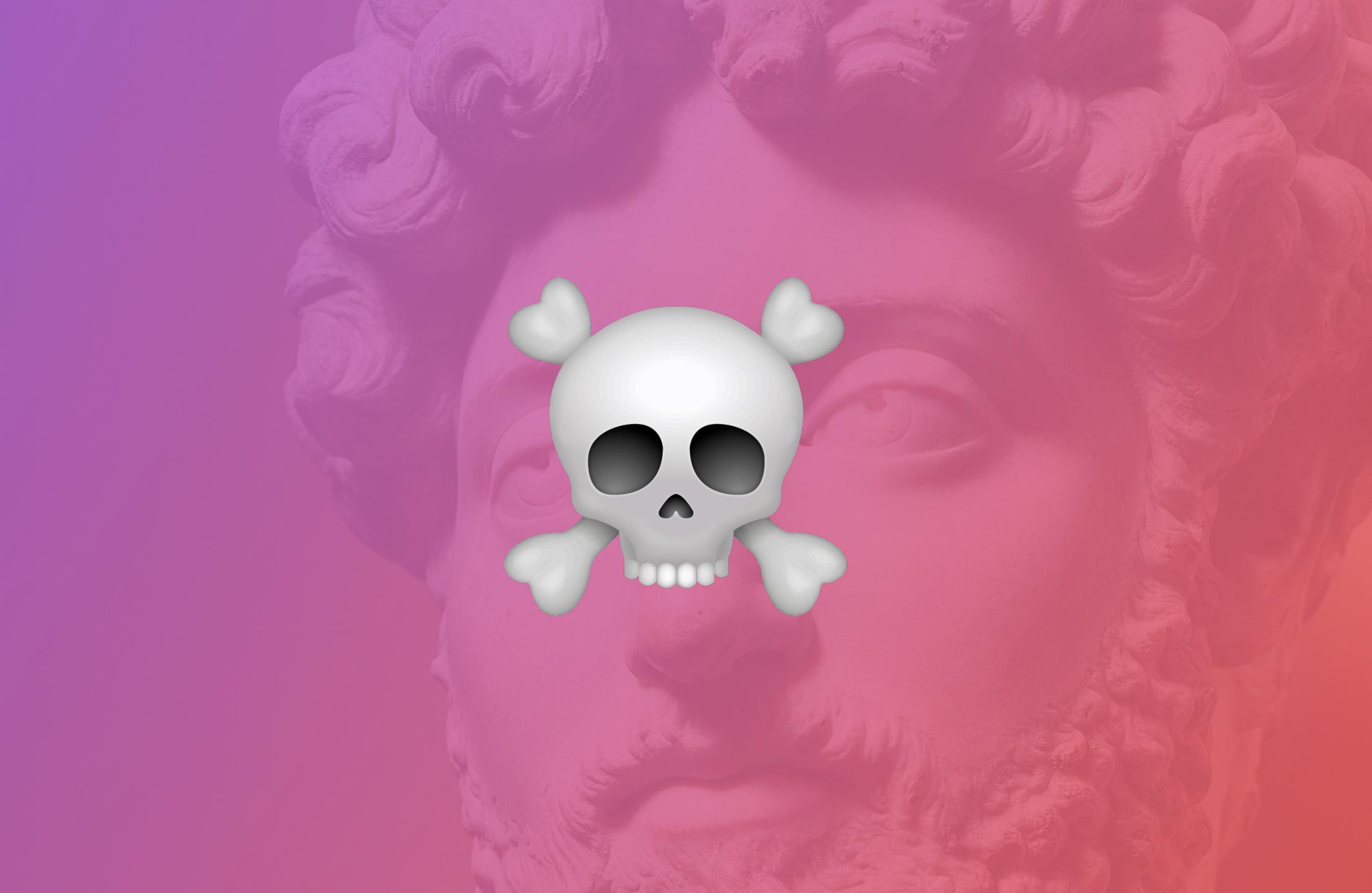


** The single biggest problem in communication is the allusion that is has taken place. **
- George Bernard Shaw

Dealing with Yourself

Marcus Aurelius









Begin each day by telling yourself: Today I shall be meeting with interference, ingratitude, insolence, disloyalty, ill-will, and selfishnessall of them due to the offenders' ignorance of what is good or evil.

1 You are unhappy because you're insatiable.

1 You are unhappy because you're insatiable.

Embrace whatever life you happen to be living.

Some things are up to you and some are not.

Some things are up to you and some are not.

Trichotomy of control.

negative emotions.

3) Others can be the source of your greatest delights or

³ Others can be the source of your greatest delights or negative emotions.

Don't confuse what's valuable.

4 You can't avoid dealing with annoying people.

4) You can't avoid dealing with annoying people.

function is to be social.

Your primary function is to be rational. Your secondary

⁵ "This mortal life endures but a moment…"





⁵ "This mortal life endures but a moment..."

In other words, you'll be dead soon.

The art of living is more like wrestling than dancing."

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Author of THE 7 HABITS OF HIGHLY EFFECTIVE PEOPLE

Foreword by Stephen R. Covey



The

New York

Times bestseller **Tools** for talking when stakes are high

KERRY PATTERSON, JOSEPH GRENNY, RON MCMILLAN, AL SWITZLER



A FORMER FBI TOP HOSTAGE NEGOTIATOR'S FIELD-TESTED TOOLS FOR TALKING ANYONE INTO (OR OUT OF) JUST ABOUT ANYTHING

NEVER Split The Difference

NEGOTIATING AS IF Your life depended on it

CHRIS VOSS WITH TABLE RAZ READ BY HIGHAEL KRAMER

А		
GUIDE		
то		
ТНЕ		
GOOD		
LIFE		

{the ancient art of stoic joy}

WILLIAM B. IRVINE